Attachment M

ONLINE MULTI-PLAYER

SONIC TEAM

Dreamcast™



PHANTASY STAR™ ONLINE

ファンタシースターオンライン

Sonic™ Adventure 2 Demo Included

SEGA®

TEEN
T
CONTENT RATED BY ESRB

51100

WARNINGS Read Before Using Your Sega Dreamcast Video Game System

CAUTION

Anyone who uses the Dreamcast should read the operating manual for the software and console before operating them. A responsible adult should read these manuals together with any minors who will use the Dreamcast before the minor uses it.

HEALTH AND EPILEPSY WARNING

Some small number of people are susceptible to epileptic seizures or loss of consciousness when exposed to certain flashing lights or light patterns that they encounter in everyday life, such as those in certain television images or video games. These seizures or loss of consciousness may occur even if the person has never had an epileptic seizure.

If you or anyone in your family has ever had symptoms related to epilepsy when exposed to flashing lights, consult your doctor prior to using Sega Dreamcast.

In all cases, parents should monitor the use of video games by their children. If any player experiences dizziness, blurred vision, eye or muscle twitches, loss of consciousness, disorientation, any involuntary movement or convulsion, IMMEDIATELY DISCONTINUE USE AND CONSULT YOUR DOCTOR BEFORE RESUMING PLAY.

To reduce the possibility of such symptoms, the operator must follow these safety precautions at all times when using Dreamcast:

- Sit a minimum of 6.5 feet away from the television screen. This should be as far as the length of the controller cable.
- Do not play if you are tired or have not had much sleep.
- Make sure that the room in which you are playing has all the lights on and is well lit.
- Stop playing video games for at least ten to twenty minutes per hour. This will rest your eyes, neck, arms and fingers so that you can continue comfortably playing the game in the future.

OPERATING PRECAUTIONS

To prevent personal injury, property damage or malfunction:

- Before removing disc, be sure it has stopped spinning.
- The Sega Dreamcast GD-ROM disc is intended for use exclusively on the Sega Dreamcast video game system. Do not use this disc in anything other than a Dreamcast console, especially not in a CD player.
- Do not allow fingerprints or dirt on either side of the disc.
- Avoid bending the disc. Do not touch, smudge or scratch its surface.
- Do not modify or enlarge the center hole of the disc or use a disc that is cracked, modified or repaired with adhesive tape.
- Do not write on or apply anything to either side of the disc.
- Store the disc in its original case and do not expose it to high temperature and humidity.
- Do not leave the disc in direct sunlight or near a radiator or other source of heat.
- Use lens cleaner and a soft dry cloth to clean disc, wiping gently from the center to the edge. Never use chemicals such as benzene and paint thinner to clean disc.

PROJECTION TELEVISION WARNING

Still pictures or images may cause permanent picture tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

SEGA DREAMCAST VIDEO GAME USE

This GD-ROM can only be used with the Sega Dreamcast video game system. Do not attempt to play this GD-ROM on any other CD player; doing so may damage the headphones and/or speakers. This game is licensed for home play on the Sega Dreamcast video game system only. Unauthorized copying, reproduction, rental, public performance of this game is a violation of applicable laws. The characters and events portrayed in this game are purely fictional. Any similarity to other persons, living or dead, is purely coincidental.

Thank you for purchasing Phantasy Star Online. Please note that this software is designed only for use with the Dreamcast console. Be sure to read this instruction manual thoroughly before you begin playing.

Note: "Phantasy Star Online" will hereafter be referred to as "PSO."



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PSO requires a memory card [Visual Memory Unit (VMU) sold separately]. **15 blocks are required to save the main game file and 30 blocks are required to save the guild card file. Additional blocks are required to save any downloaded files.** This game saves automatically when you quit. While saving or loading data, never turn the Dreamcast power OFF, attempt to remove the memory card or disconnect the controller. For details about saving, see p. 4.

Faced with the imminent destruction of their home world, a large-scale evacuation plan known as the Pioneer Project was established to find a new home planet. Unmanned probes sent into deep space discovered a habitable planet they dubbed Ragol and the first interstellar transport ship Pioneer 1 was sent to establish a colony. After confirming Ragol was suitable, the initial colonists began preparing the planet starting with construction of the central dome.

7 years later...

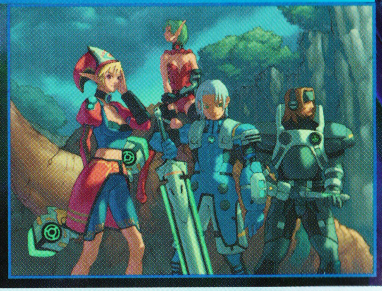
Pioneer 2 completed its long voyage with the main wave of refugees aboard but just as they entered orbit and opened a communications link with the Central Dome, an enormous explosion occurred. All contact with the men and women of Pioneer 1 was lost.

Exactly what happened on Ragol?

What is PSO?

PSO is a network RPG. Online you will meet a variety of people from all over the world. Overcome language barriers by using the five language "word select" feature that enables communication with users whose language is different from your own. Organize a team to play the game online or embark on Hunter's Guild quests, all the while chatting to exchange information.

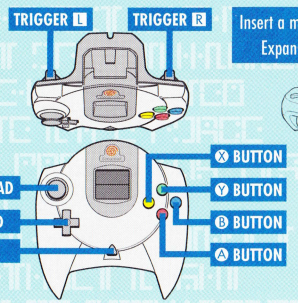
Of course you don't have to be online to play PSO. There is also an offline mode that enables gameplay. Online or offline, we hope you will enjoy the exciting world of PSO.



PSO is a one-player game (four-player when playing online). Connect the controller to be used to Control Port A.

Never touch the Analog Thumb Pad or the Triggers L/R while turning the Dreamcast power ON. Doing so may disrupt the controller initialization procedure and result in malfunction.

To return to the title screen at any time during gameplay, simultaneously press and hold the A, B, X, Y and Start Buttons.



Insert a memory card (sold separately) into Expansion Socket 1 of the controller.

When using the Jump Pack™ (sold separately), always be sure to insert the Jump Pack into Expansion Socket 2.

CAUTION

It is not possible to play PSO without a memory card so be sure to insert one before starting gameplay.

	TITLE SCREEN/ GAME MENUS/ SHIP SELECTION SCREEN	CHARACTER SELECTION	VISUAL LOBBY/ WITHIN THE CITY	IN BATTLE
ANALOG THUMB PAD	SELECT		MOVE CHARACTER	
DIRECTIONAL PAD (D-PAD)	SELECT		SELECT	
TRIGGER L	NOT USED	ROTATE CAMERA	CAMERA VIEW (Reset to behind character)	
TRIGGER R	NOT USED	ROTATE CAMERA	NOT USED	TOGGLE ACTION PALETTE
A BUTTON	ENTER		ENTER	USE LOWER ACTION PALETTE
B BUTTON	CANCEL		CANCEL	USE RIGHT ACTION PALETTE
X BUTTON	NOT USED		DISPLAY INFO	USE LEFT ACTION PALETTE
Y BUTTON	NOT USED		DISPLAY SOFT KEYBOARD/WORD SELECT (TOGGLE = X)	
START BUTTON	GAME START	RETURN	DISPLAY THE MAIN MENU	

SOFTWARE KEYBOARD

Use the software keyboard to chat with other players while playing PSO or connect a Dreamcast Keyboard (sold separately) to Control Port B, C or D.



	D-PAD/ANALOG THUMB PAD ---- Select Characters
ENTER	---------- Enter (to display text)
B S or	Ⓑ BUTTON ---------- Delete 1 Character
	Ⓧ BUTTON ---------- Toggle Screens
EXIT or	Ⓨ BUTTON ---------- Close Keyboard
SIGN or	TRIGGER L/R ---------- Toggle Symbols

SAVING

A memory card is required to save PSO game data. 15 blocks of free space are required to save the main game file and 30 blocks are required to save the guild card file. Additional blocks are required to save any downloaded files. To save your game data, select "Quit Game" from the main menu. Never attempt to turn OFF the Dreamcast power, remove the memory card or disconnect the controller while saving. Also, the data may not save correctly if the memory card is removed/re-inserted during gameplay.

SAVING ONLINE



When playing online, select "Quit Game" from the main menu. To confirm disconnection from the Network, use ⬆⬇ to select "YES" or "NO" and press Ⓐ to enter and save your game. If you are playing with a team, you will disband from the team. At this time, any experience points gained in battle or items collected, etc. will be saved. If you disband from your team while on a quest and should the team complete the quest without you, the entire team may not be eligible to receive the reward unless all members go to claim it together.

SAVING OFFLINE



When playing offline, select "Quit Game" from the main menu. You will be asked if you wish to save. Use ⬆⬇ to select "YES" or "NO" and press Ⓐ to enter.

CAUTION If you quit the game without saving properly (via "Quit Game" on the main menu)or if for any reason you are disconnected from the server while playing online, any items or money (Meseta) held, left in the city or game field will be lost.

STARTING A GAME

TITLE SCREEN MENU



Once the title screen appears, press the Start Button to display the title screen menu. Use ⬆⬇ to select a mode and press Ⓐ to enter your selection.

NEW GAME Select to begin a new game starting from character creation. Select the memory card to which you want to save the main game data. Only one main file (one character) can be saved to any one memory card. If a PSO file already exists, you will be asked whether to overwrite the older file. Also, it is not possible to save game data without a memory card.

CONTINUE Select to continue playing a previously saved file. Once the memory card selection screen appears, use ⬆⬇⬅➡ to select the memory card containing the PSO file you wish to play and press Ⓐ. A mini-menu with the options "OK" or "DELETE" will appear. Select load ("OK") or delete the file. Press Ⓑ to cancel.



CHARACTER DATA

OPTIONS Here you can modify the various game settings. See p.27 for details.

WEBSITE Use this link to access the official PSO website or the SONICTEAM homepage.

CHARACTER CREATION

You will need to create a character whenever you start a new game.

SELECT A CHARACTER TYPE



Use ⬅➡ to select the type of character (see p. 7) you wish to use and press Ⓐ to enter. A brief summary is displayed under each profession/species header alongside a graph indicating the attributes (see p. 6) of each character. Press Ⓐ again to proceed to the CHARACTER CREATION screen or press Ⓑ to cancel and return to the previous screen.

MODIFY YOUR CHARACTER



To customize the appearance of your character, use ⬆⬇ to select a modification item (see below) and press Ⓐ. Then use ⬅➡ to select a style for that item (the available settings will vary among different character base types). Use L/R to rotate the character. Press Ⓐ or Ⓑ to return to the previous screen. Note that if you press the Start Button while on the CHARACTER CREATION screen, all of your settings will be erased and you will return to the CHARACTER SELECT screen. Once you press OK your character will be assigned one of the 10 available SECTION IDs. Press Ⓐ to continue. (It is not possible to cancel after entering OK.)

MODIFICATION ITEMS

FACE Select a facial type.

HEAD Select a head type. (Androids only)

BODY COLOR Select a body color. (Androids only)

HEAD Select a hair (or hat) style. Use ⬅➡ to adjust the color with the RGB bars.

COSTUME Select an outfit color.

SKIN Select a skin color.

PROPORTION Use ⬆⬇ to adjust the height and ⬅➡ to adjust the body size.

CHARACTER NAME Input a name for your character. Press Ⓐ to display the software keyboard. After inputting a name, press Ⓐ again to enter. Note that you can not select OK to proceed without inputting a name.

AUTO Press Ⓐ to automatically create a character at random. Press Ⓐ again to create a different character, and so on.

OK Select to enter the character modifications.

CHARACTER ATTRIBUTES GRAPH

The character attributes graph will give you a general idea of the strengths and weaknesses of each character type for the following attributes:



HP Health Points availability.

Hit Accuracy rate when attacking.

TD Technique Damage - rate at which TP decreases when used.

TP Technique Points availability.

AC Armor Class - level of defense against enemy attack.

AD Attack Damage - level of damage inflicted upon enemies.

CHARACTER PROFESSIONS

In the world of PSO each of the nine character types is one of three species (human, newman or android) whose profession is either Hunter, Ranger or Force. While members of each profession start out with the same equipment level, the attributes of each character vary according to their species.

FORCE
Proficient with techniques, we are best suited for combat support.

HUNTER Proficient with blade weapons, we excel in close-range combat.

HUmar
Hunter+Human
I am well-versed in close-range combat, have a balanced growth potential and can handle some recovery and attack techniques. Beginner oriented.



HUnewear
Hunter+Newman
My TP is higher than HUmar's so I have a much better balance between technique usage and close-range combat skills. Intermediate orientated.

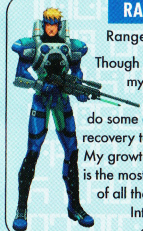


HUcast
Hunter+Android
Among all the characters I have the highest HP. As Hunters go, I have the most attacking power, and can use a variety of different weapons. However, I can't use any techniques because I have no TP.



RANGER Proficient with gun-type weapons, we excel in long-range combat.

RAmar
Ranger+Human
Though shooting is my speciality, I can also do some attack and recovery techniques. My growth potential is the most balanced of all the Rangers. Intermediate orientated.





RAcast
Ranger+Android
I am famous for my optimal accuracy rate. I can use all weapons but no techniques. I have more attacking power than any other Ranger.

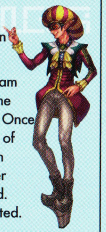


RAcaseal
Ranger+Android
I too am famous for my optimal accuracy rate and can can use all weapons but no techniques. While RAcast may have more attacking power, I have the best defense power.

FOmarl
Force+Human
I am able to handle techniques quite well and I have the most balanced growth potential as a Force.



FOnewm
Force+Newman
I can use all techniques and am proud to have the highest TP level. Once I learn a variety of techniques, I can become a leader on the battlefield. Advanced oriented.



FOnewear
Force+Newman
My TP level and technique usage is the same as FOnewm's but I have more defense power. My slightly lower HP makes me a bit weaker in close-range combat. Advanced oriented



MODE SELECTION

After you have created your character you will proceed to the mode selection menu. Use ↑↓ to select whether to play PSO online or offline and press Ⓐ. The content and how to proceed will vary according to which mode is selected.



OFFLINE MODE

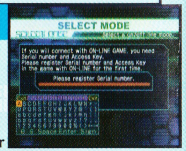
GAME DIFFICULTY

The NORMAL level is automatically selected the first time you play PSO. After you clear the game at this level, this screen will appear the next time you play. Use ↑↓ to select either NORMAL or HARD and press Ⓐ. Press Ⓑ to cancel. Clear the game in HARD to earn the right to attempt VERY HARD.



OFFLINE PLAY As with the online mode, there are a number of Hunter's Guild quests for you to embark upon in the offline mode in addition to the main storyline. Essentially you will proceed through the scenario alone. However, there are a number of NPCs (Non Player Characters) with whom you will interact. You can also use the offline mode to build your character's experience and then make your debut online.

ONLINE MODE



SERIAL NUMBER & ACCESS KEY

The first time you connect to the PSO network to play online you must input the unique serial number and access key from the label that was included inside your PSO package. Use ↑↓←→ to select each character and press Ⓐ to enter. Press Ⓑ to cancel. Enter the serial number as it appears on the label and select the enter key, then do the same for the access key. When you have input both the codes, select ENTER and press Ⓐ. This information will then be sent to the PSO server and once verified, will be saved to the main file in your VMU so that you won't need to input the serial number and access key every time you connect. However, it is very important that you **do not lose these numbers or allow a third party access to them before you can register with the PSO server. You must use the same Dreamcast to play PSO in the online mode.**

CHARGES FOR ONLINE PLAY

You will need to pay for access time from your Internet Service Provider (ISP) and any additional phone charges needed to connect to your ISP's access point.

Inquires

SEGA Customer Services Department
Internet: www.sega.com
Telephone: 1-800-USA-SEGA

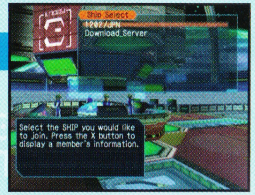
ONLINE NETWORK STRUCTURE



Each SHIP is comprised of various BLOCKS from which the city can be accessed. It is possible to move between BLOCKS or to a different SHIP via the BLOCKS and join a team within the same SHIP.

Once you have organized your team, you will be transported to the city Pioneer 2 to begin play. Here you and your team members can equip yourselves at the shops, etc. to prepare for your expedition. When your team is ready, proceed to the main transporter within the city. Once inside, select a destination on the planet Ragol (the game world) and your team will be transported there. In the event you are felled by an enemy (p. 18), etc. you will be transported back to the city.

Whenever you connect to the network via the ONLINE mode, the SHIP selection window will appear. Consider this screen to be your gateway into PSO.



SHIP & BLOCK SELECTION

Use ⬆⬇ to select the SHIP you wish to join and press Ⓐ. To see how many players or teams there are on a SHIP, select that SHIP and press Ⓧ. After selecting a BLOCK, you will be transported to the visual lobby there. You can move between SHIPS and/or BLOCKS by selecting TRANSPORT from the information counter. Use the transporter located in the corner to move between visual lobbies within a BLOCK.

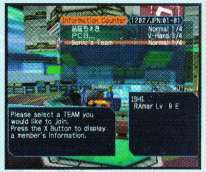
Another feature available on the SHIP selection menu is a quest downloading service which you can use to download and save new quest missions to your memory card. Select "Download_Server" to display a list of the available quests. Use ⬆⬇ to select a quest to download press Ⓐ. If there are not enough free memory blocks available, a message will appear and you will automatically return to the previous screen. For details on accessing newly downloaded quests, see p. 15.

VISUAL LOBBY INFORMATION COUNTER



Once inside the visual lobby you can move around and chat with other users within the same block in real time. Visit the information counter and select "Organize TEAM" when you wish to create a new or join an existing team. Select "Transport" to move to a different SHIP or BLOCK. Use ⬆⬇ to select menu items and press Ⓐ to enter your selections. Press Ⓑ to cancel.

TEAMS



You need to belong a team in order to investigate the planet of Ragol. To do so you can either join an existing team or create one of your own.

JOIN A TEAM Select this to display a list of the teams available in this BLOCK. Display information about the members in each team by pressing Ⓧ. Select and enter a team to join in and you will be transported to the city in the field where that team is currently playing. A lock mark will appear next to teams that require a password to join. If you do not know the password, you won't be able to join that team.

CREATE A TEAM Select this to create your own team and become its leader. Input the team name and password required for entry (if preferred) and set the difficulty level. Once you enter the information, your team will be created and you will be transported to the game field city. Other players can now join you. (Note that if no password is set, other users can join simply by selecting the team name.) A maximum of 4 players can join your team. Once 3 other players have joined, the team will become automatically locked. Provided that any one member is still connected online, that team will remain available for play. However, if all members of a team return to the visual lobby or disconnect from the network, that team will disappear.



TEAM NAME ---------- Input a name for your team.
PASSWORD ---------- Set a password to limit access to your team.
DIFFICULTY ---------- Set a difficulty level of NORMAL, HARD or VERY HARD.

TRANSPORTERS



Use the transporters to move between SHIPS or BLOCKS to interact with PSO users located in other lobbies. Use ⬆⬇ to select a destination and press Ⓐ.

CHATTING IN THE VISUAL LOBBY

The visual lobby is where you can interact with other players of PSO. You can chat with anyone who is in the same visual lobby. When playing the game or while on quests you will only be able to chat with those players on your team. Another form of communication called Simple Mail is also available (see p. 26).

TOGGLING MENUS



Press Ⓨ at any time during gameplay to display the software keyboard. With the software keyboard displayed, press Ⓧ to display the Word Select menu and then press Ⓧ again to display the Symbol Chat menu. Press Ⓧ once more to toggle back to the software keyboard.

BALLOON CHAT

Chatting in PSO occurs via chat balloons that are displayed over your characters head. A total of 32 alphanumeric characters can be input into each balloon. Press Y to display the software keyboard to input messages using the controller. Or you can use the Dreamcast Keyboard (sold separately) to type in your messages directly.



WORD SELECT

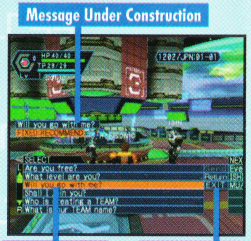
Use the Word Select menu to communicate by constructing simple sentences from a number of pre-selected phrases with the controller. This system is 5 language (English, French, German, Spanish and Japanese) compatible so all messages created and sent will be automatically translated into the language setting designate by each player. (E.g., if you display a Word Select message in English, the selected message will appear in Japanese for a player whose language setting is Japanese.)



USING THE WORD SELECT MENU

1. With the software keyboard displayed, press X to toggle to the Word Select menu.
2. Use ⬆⬇ to select a "form" and press A to enter.
3. Press L/R to toggle between pages, ⬆⬇ to select a phrase and press A to enter. (Depending on the form, selection may continue.)
4. Select a target and the constructed message will be displayed.

Use ➡ to move between selection menus. Select "Send" during message construction to display the message (or partial message) without designating a target. Select "Return" or press B to return to the previous menu. Select "EXIT" or press Y to close the Word Select menu at any point without displaying a message.



SYMBOL CHAT

Use the Symbol Chat menu to communicate using a simple picture to express a feeling or action. With the software keyboard displayed, press X twice to display the Symbol Chat menu. Then use ⬆⬇ to select an item and press A to display it.



THE CITY

The city in PSO is a safe haven with shops where you can buy or sell items, a medical center where you can revive your HP/TP and the Hunter's Guild where you can sign up for quests to earn rewards. To interact with city staff, approach a counter and press A to display a menu, and then use ⬆⬇ to make your selections accordingly. To cancel and close a menu, press B.



THE CITY SHOPS

In the city shops you can buy or sell weapons, armor, technique discs and various tool items. Approach a counter, press A to display the current amount of money (Meseta) you have and the "Buy/Sell" menu. Select "Buy" or "Sell" and use ⬆⬇ to select an item. Then select whether to "Buy/Sell" or "Cancel" from the confirmation menu. When buying tool items, you may be asked in what quantity to buy (a maximum of 10 can be carried at one time). When buying weapons or armor you may be given the option of equipping the item immediately. Whether you can use a weapon or armor item will depend on your characters profession and/or experience. Items that can be used are identified by the color as follows:





WHITE	Item can be equipped.
GREY	Item cannot be equipped at current experience level.
X	Item can Never be Equipped
GREEN	A speciality item with slot usage, Photon efficiency, etc.

MONEY (MESETA) Used to purchase goods (weapons, tools, armor, etc.) and services (HP/TP recovery) in the city, money can be obtained during gameplay by picking up the item pictured here or as reward money for quests. If you don't wish to carry it around, you can deposit your money at the Check Room where it can be accessed at anytime.



TEKKER BOOTH

If you find an item labeled "???" while playing PSO, bring it here to have the item appraised. Approach the counter and use ⬆⬇ to select the item and press A. The fee you must pay to have the item identified will appear. Select "Yes" to continue or "No" to cancel. If you agree to appraise the item you will then be asked whether you choose to agree with the resulting judgement. Select "Yes" or "No" accordingly. **Note that if you select "No" the item will return to an unidentified state and your Meseta will not be refunded.**



MEDICAL CENTER



Visit here whenever you need to restore your HP (Health Points)/TP (Technique Points) levels. The fee you must for this service will be displayed when you approach the counter. Also, whenever you are felled in battle during gameplay or while on quests your character will restart here.

CHECK ROOM

Deposit items or money here to be held for you. Approach the counter and press Ⓐ to display the "Deposit/Take" menu. When playing online, any deposited items are saved so they will still be available even if you are disconnected from the network.



DEPOSITING ITEMS After selecting "Deposit" use ⬆⬇ to select "Meseta" or "Item" and press Ⓐ. If you select "Meseta" the amount you currently have will be displayed. Use ⬆⬇ to select the amount you wish to deposit. If you select "Items" all the items you have will be displayed. Use ⬆⬇ to select an item to deposit and select "Yes" or "No" from the displayed menu.

WITHDRAWING ITEMS Select "Take" then use ⬆⬇ to select "Meseta" or "Item" and press Ⓐ. Then select the amount of money or items you wish to withdraw.

THE PRINCIPAL



The Principal is the commander of the Pioneer 2. When you first start playing in the Offline mode you should visit here often to find out details regarding your mission.

MAIN TRANSPORTER



This is the main transporter used to travel back and forth between the planet Ragol and the City. Position your character in the center of the transporter and a menu listing possible destinations will appear. Use ⬆⬇ to select your destination and press Ⓐ to be transported there. To cancel, move your character off of the transporter. When you first start playing PSO, only the "FOREST 1" destination can be selected. However, as you progress more destinations will become available.

OTHER TRANSPORTER TYPES There are different types of transporters located throughout the game such as "WARP" transporters used to move around in the same area, large boss transporters that will move you and your team to a boss's lair, etc. To use each type, position your character inside and press Ⓐ. With boss transporters after pressing Ⓐ you will be asked to select which team members to transport.







To fight against the boss as a team, all team members must use the boss transporter together. Unlike other transporters, if one or more players on your team has already used it to travel to the boss lair, it will be unavailable for use until those players return.

HUNTER'S GUILD



In addition to the main storyline of PSO (investigating the planet Ragol to discover what happened to Pioneer 1), you can also undertake quest missions via the Hunter's Guild. Essentially quests are carried out the same in both the Online and Offline modes, however the content of the quest missions and rewards offered will differ. Also, it is only possible to accept quest missions Online if your entire team agrees to do so. The team leader is responsible for quest selection.

It is possible to quit a quest mid-mission, but if you do you will be unable to claim the reward offered.

When playing PSO online, there is a transporter located in the Hunter's Guild that you can use to travel from the visual lobby to the city. By doing so, you will leave your team.

QUESTS



To undertake a quest mission, approach the counter and speak to the representative. Use ⬆⬇ to select a quest from the menu and press Ⓐ to view a summary of details about the quest. If you decide to accept the quest, press Ⓐ again and confirm your selection. You will meet with the client who has commissioned the quest and find out further details about your mission. Good luck!

You can download new quest missions online from the PSO server. To do so, connect online and select "Download Quests" from the SHIP selection menu. The new quests will be saved to your memory card. To access the new quests, select "Download Quests" from the quest selection menu at the Hunter's Guild counter. Once the new quests are displayed, select a new mission to accept.