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MALE 1: With the Oculus Rift, Second Life is more compelling than ever. Your view is no longer boxed in on a screen. With a combination of a wide field of view, with head-tracking and stereoscopic 3D, panoramic vistas completely surround you in a truly immersive virtual reality. Linden Lab has integrated the Oculus Rift with a Second Life viewer to make it easy to enjoy the fully immersive experience as you explore the vast virtual world. Ready to try it out? Just download the newest Second Life Viewer, plug in your Oculus Rift, and the viewer automatically detects your new hardware and calibrates your display when you log in. Then, in the Me menu, Toggle HMD Mode. That stands for head-mounted display. We're still in third-person object view, and it works great with the Oculus Rift.

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But if you'd like something even more immersive, tap the M key to enter the new first-person view. In this mode, you view the world from your avatar's perspective. The Oculus Rift controls the camera, and the mouse is available to interact with objects and the user interface or UI for short. You can customize the UI further, at any time, to find what settings work best for you. If you want to move in the same direction that you are looking, tap the Q key to align to look. You could also activate these views from the camera controls. Once you're up and running with the rift, it's time to explore. You can use the Oculus Rift anywhere in Second Life. And we've rounded up a handful of spots that are particularly impressive. Check them out in this special Oculus Rift Destination Guide found at secondlife.com/destinations. That's it. With the Oculus Rift, you'll soon experience Second Life

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in a whole new, yet natural way.

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