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MALE 1:

Within this quick tip, I'm going to show you how to turn off User Interface sounds selectively. You know when you click on things, and activate menus, and when you get new IMs, it's always making a *sound* like that. Well, you may already know that if you click here, you can turn that off *generally* with a slider. But that turns off *all* the UI sounds. What happens if you want to be *even more* selective and just turn off say the "*ding-ding*" of an incoming IM? It's very *easy*, what you need is an advance menu, I'll show you how to get one, very quick and easy. *A-ha-ha*. I like that word, "easy."

Control+Alt+D on a PC, or Option+Control+D on a Mac. See? Toggles it on and off. So! When it's on like that, select it, and then go to "debug settings." Let me drag this up here so ye may see, and type in "U-I-S-N-D," "New," for example, for "New incoming IM session."

And this has an asset key, looks complicated, don't worry, just refers to the *unique* sound asset.

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And what you want to do here, you can always reset to default if you want to revert later, but select this, and press "delete" and then press "return," or "enter." And you'll need to re-log to hear the difference, or *not* hear, rather.

So let's go ahead and I'll *show* you that! So, I've re-logged, and IM's incoming "*ding-ding*" sounds will be silent. You'll notice other UI sounds are still playing. But, let's go over to Torley Tester. You don't see this, but it's gonna send a message to Torley Linden, which you *will* see.

And there it is. And, it was suitably silent! There's no "*ding-ding*." Remember: "advanced menu," add "debug settings," "U-I-S-N-D," if you want to see the whole list of what you can turn off, just click this, and there's quite a few. Go ahead and try those out, most of them are pretty odious. Enjoy the silence, silence is golden, or even platinum.

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