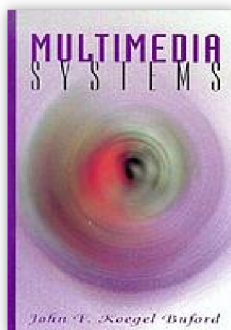


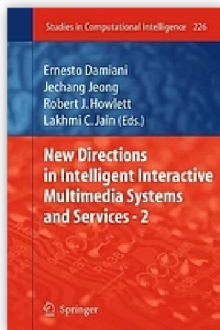
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[Multimedia systems](#)

Author: [John F. Koegel Buford](#) **Print Book**, English, ©1994**Publisher:** ACM Press ; Addison-Wesley Pub. Co, New York, Reading, Mass., ©1994Also available as [eBook](#)View All [Formats & Editions](#)

[Multimedia systems](#)

Authors: [Ralf Steinmetz](#), [Klara Nahrstedt](#)**Summary:** 'Multimedia Systems' discusses the basic characteristics of multimedia operating systems, networking and communication, and multimedia middleware systems **Print Book**, English, ©2004**Publisher:** Springer, Berlin, ©2004Also available as [eBook](#)View All [Formats & Editions](#)



[New directions in intelligent interactive multimedia systems and services. 2](#)

Authors: [Ernesto Damiani](#), [International Symposium on Intelligent Interactive Multimedia Systems and Services](#)

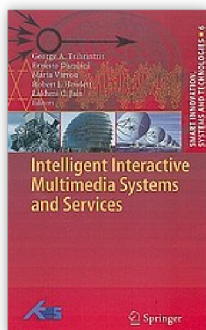
Summary: This volume contains the Proceedings of the 2nd International KES Symposium on Intelligent Interactive Multimedia Systems and Services (KES-IIMSS 2009) This second edition of the KES-IIMSS Symposium was organized by the Department of Information Technologies of the University of Milan, Italy in conjunction with Hanyang University, Korea and KES International. KES-IIMSS is a new series of international scientific symposia aimed at presenting novel research in the fields of intelligent multimedia systems relevant to the development of a new generation of interactive services. The major theme underlying KES-IIMSS 2009 is the rapid integration of multimedia processing techniques within a new wave of user-centric services and processes. Indeed, pervasive computing has blurred the traditional distinction between conventional information technologies and multimedia processing, making multimedia an integral part of a new generation of IT-based interactive systems. This volume can provide useful insight to researchers, professors, and graduate students in the areas of multimedia and service-oriented computing, as it reports novel research work on challenging open issues in the area of intelligent multimedia services

 **eBook**, English, ©2009

Publisher: Springer-Verlag, Berlin, ©2009

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[Intelligent interactive multimedia systems and services](#)

Authors: [International Symposium on Intelligent Interactive Multimedia Systems and Services](#), [George A. Tsihrintzis](#)

Summary: This volume contains the Proceedings of the 3rd International Symposium on Intelligent Interactive Multimedia Systems and Services (KES-IIMSS 2010). This third edition of the KES-IIMSS Symposium was jointly organized by the Department of Informatics of the University of Piraeus, Greece and the Department of Information Technologies of the University of Milan, Italy in conjunction KES International

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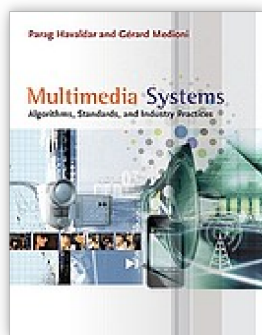
[IEEE transactions on multimedia](#)

Authors: [IEEE Circuits and Systems Society](#), [IEEE Signal Processing Society](#), [IEEE Communications Society](#), [IEEE Computer Society](#), [IEEE Xplore \(Online service\)](#)

ejournal, eMagazine, English, ©1999-

Publisher: Institute of Electrical and Electronics Engineers, Piscataway, NJ, ©1999-

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[Multimedia systems : algorithms, standards, and industry practices](#)

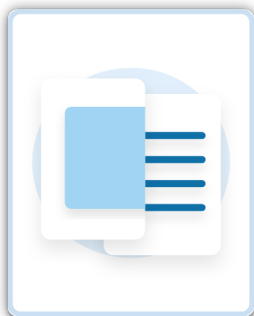
Authors: [Parag Havaladar](#), [Gérard Medioni](#)

Summary: "Multimedia: algorithms, standards, and industry practices brings together the different aspects of a modern multimedia pipeline from content creation, compression, distribution and digital rights management. Drawing on their experience in industry, Havaladar and Medioni discuss the issues involved in engineering an end-to-end multimedia pipeline and give plenty of real-world examples including digital television, IPTV, mobile deployments, and digital cinema pipelines. The text also contains up-to-date coverage of current issues in multimedia, including a discussion of MPEG-4 and the current progress in MPEG-21 to create a framework where seamless data exchange will be possible."--Publisher's website

Print Book, English, ©2010

Publisher: Course Technology Cengage Learning, Boston, MA, ©2010

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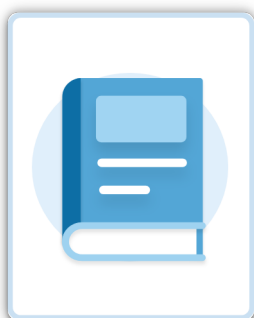
[Proceedings of the ... ACM SIGMM international conference on multimedia information retrieval : MIR](#)

Authors: [ACM SIGMM International Conference on Multimedia Information Retrieval](#), [ACM Special Interest Group on Multimedia](#), [SIGGRAPH](#), [ACM International Conference on Multimedia](#)

ejournal, eMagazine, English, 2010

Publisher: Association for Computing Machinery, c2010-, New York, N.Y., 2010

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[High level modelling and simulation of pervasive multimedia systems and environments](#)

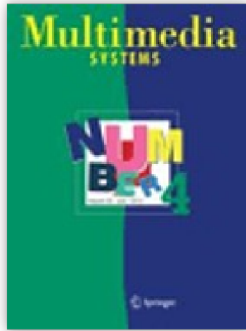
Authors: [Mohammed Hamdhaidari](#), [University of Sussex](#)

Abstract: This thesis is centred on the high-level modelling and simulation of pervasive multimedia devices, systems, applications and environments. It involves the development of a framework that enables pervasive computing to be simulated before the production stage. Pervasive computing is argued as the integration of computers and technology into our everyday lives and as such it encompasses a wide variety of elements from different disciplines. A pervasive computing scenario is dynamically created and adapted at run-time and must be extensible as new devices may be added. Consequently, the conceptualisation and modelling of pervasive computing services and applications can be difficult in a real world environment due to the effort required to realise physical prototypes with a wide gamut of possibilities. Simulation-based techniques offer a solution to this problem

Thesis, Dissertation, English, 2008

Publisher: University of Sussex, Brighton, 2008

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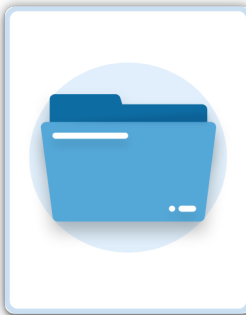
[Multimedia systems](#)

Authors: [P. Venkat Rangan](#), [Association for Computing Machinery](#)

ejournal, eMagazine, English, 1993

Publisher: Springer-Verlag, Berlin, 1993

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[Multimedia Systems](#)

Authors: [Laurie Patterson](#), [ILumina](#)

Summary: CSC 304. Multimedia Systems (3) Prerequisite: CSC 121. Introduction to technologies of the Internet and networked multimedia systems. Issues in web page design; Internet client/server programming; collaborative computing and group work; network publishing; security and encryption; audio and video compression; ethical issues and privacy; e-commerce; and distributed object computing. Open only to students of junior or senior standing

Computer Program, English, 2004

Publisher: ILumina, Wilmington, N.C., 2004



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