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UTILITY PATENT APPLICATION TRANSMITTAL

(Only for new nonprovisional applications under 37 CFR 1.53(b))

Attorney Docket No.	090611-0384800
First Inventor	ROBERT A. KENNEWICK
Title	See 1 in Addendum
Express Mail Label No.	

APPLICATION ELEMENTS

See MPEP chapter 600 concerning utility patent application contents.

1. ☐ Fee Transmittal Form (e.g., PTO/SB/17)
(Submit an original and a duplicate for fee processing)
2. ☒ Applicant claims small entity status.
See 37 CFR 1.27.
3. ☒ Specification [Total Pages 80]
Both the claims and abstract must start on a new page
(For information on the preferred arrangement, see MPEP 608.01(a))
4. ☒ Drawing(s) (35 U.S.C. 113) [Total Sheets 6]
5. Oath or Declaration [Total Sheets 4]
 - a. ☐ Newly executed (original or copy)
 - b. ☒ A copy from a prior application (37 CFR 1.63(d))
(for continuation/divisional with Box 18 completed)
 - i. ☐ DELETION OF INVENTOR(S)
Signed statement attached deleting inventor(s)
name in the prior application, see 37 CFR
1.63(d)(2) and 1.33(b).
6. ☒ Application Data Sheet. See 37 CFR 1.76
7. ☐ CD-ROM or CD-R in duplicate, large table or
Computer Program (Appendix)
☐ Landscape Table on CD
8. Nucleotide and/or Amino Acid Sequence Submission
(if applicable, items a. - c. are required)
 - a. ☐ Computer Readable Form (CRF)
 - b. ☐ Specification Sequence Listing on:
 - i. ☐ CD-ROM or CD-R (2 copies); or
 - ii. ☐ Paper
 - c. ☐ Statements verifying identity of above copies

ADDRESS TO: Commissioner for Patents
P.O. Box 1450
Alexandria VA 22313-1450

ACCOMPANYING APPLICATION PARTS

9. ☐ Assignment Papers (cover sheet (PTO-1595) & document(s))
Name of Assignee _____
10. ☐ 37 CFR 3.73(b) Statement (when there is an assignee) ☒ Power of Attorney
11. ☐ English Translation Document (if applicable)
12. ☐ Information Disclosure Statement (PTO/SB/08 or PTO-1449)
☐ Copies of foreign patent documents,
publications, & other information
13. ☒ Preliminary Amendment
14. ☐ Return Receipt Postcard (MPEP 503)
(Should be specifically itemized)
15. ☐ Certified Copy of Priority Document(s)
(if foreign priority is claimed)
16. ☐ Nonpublication Request under 35 U.S.C. 122(b)(2)(B)(i).
Applicant must attach form PTO/SB/35 or equivalent.
17. ☐ Other: _____

18. If a CONTINUING APPLICATION, check appropriate box, and supply the requisite information below and in the first sentence of the specification following the title, or in an Application Data Sheet under 37 CFR 1.76:

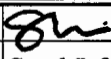
☒ Continuation ☐ Divisional ☐ Continuation-in-part (CIP) of prior application No.: 10/618,633

Prior application information: Examiner James S. Wozniak Art Unit: 2626

19. CORRESPONDENCE ADDRESS

☒ The address associated with Customer Number: 00909 OR ☐ Correspondence address below

Name				
Address				
City	State	Zip Code		
Country	Telephone	Email		

Signature		Date	February 12, 2010
Name (Print/Type)	Syed Jafar Ali	Registration No. (Attorney/Agent)	58780

This collection of information is required by 37 CFR 1.53(b). The information is required to obtain or retain a benefit by the public which is to file (and by the USPTO to process) an application. Confidentiality is governed by 35 U.S.C. 122 and 37 CFR 1.11 and 1.14. This collection is estimated to take 12 minutes to complete, including gathering, preparing, and submitting the completed application form to the USPTO. Time will vary depending upon the individual case. Any comments on the amount of time you require to complete this form and/or suggestions for reducing this burden, should be sent to the Chief Information Officer, U.S. Patent and Trademark Office, U.S. Department of Commerce, P.O. Box 1450, Alexandria, VA 22313-1450. DO NOT SEND FEES OR COMPLETED FORMS TO THIS ADDRESS. SEND TO: Commissioner for Patents, P.O. Box 1450, Alexandria, VA 22313-1450.

If you need assistance in completing the form, call 1-800-PTO-9199 and select option 2.

Addendum

1. MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH UTTERANCE

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re application of: ROBERT A. KENNEWICK, *et al.*

Application No.:	New	Confirmation No:	Unassigned
Filed:	February 12, 2010	Group No.:	2626
		Examiner	Unassigned

For: MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE
SPEECH UTTERANCE

Commissioner for Patents
P.O. Box 1450
Alexandria, VA 22313-1450

APPLICATION DATA SHEET
37 C.F.R. § 1.76

BIBLIOGRAPHIC DATA

1. Applicant information

First applicant: ROBERT A. KENNEWICK
Citizenship: United States of America
Residence: 2204 S. Eddy, Seattle, Washington 98101

Second applicant: DAVID LOCKE
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Residence: 11315 196th Avenue, N.E., Redmond, Washington 98053

Third applicant: MICHAEL R. KENNEWICK, SR.
Citizenship: United States of America
Residence: 13407 N.E. 37th Place, Bellevue, Washington 98005

Fourth applicant: MICHAEL R. KENNEWICK, JR.
Citizenship: United States of America
Residence: 13407 N.E. 37th Place, Bellevue, Washington 98005

Fifth applicant: RICHARD KENNEWICK
Citizenship: United States of America
Residence: 14222 227 Avenue, N.E., Woodinville, Washington 98072

Sixth applicant: TOM FREEMAN
Citizenship: United States of America
Residence: 6735 83rd Avenue, S.E., Mercer Island, Washington 98040

Seventh applicant: STEPHEN F. ELSTON
Citizenship: United States of America
Residence: Seattle, Washington 98101

2. Correspondence information

Correspondence for this application should be addressed as follows:

Customer No.: 00909

3. Application information

Title of Invention: MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH UTTERANCE

Docket number assigned to this application: 090611-0384800

Total number of drawing sheets: 6

Type of application: Utility

Application is to be published.

Secrecy order under § 5.2:

This application does not disclose subject matter of an application which is under a secrecy order pursuant to § 5.2.

4. Representative information

The following have a power of attorney or authorization of agent in this application:

Customer No.: 00909

5. Domestic Priority information

Domestic priority for this application is claimed as follows:

35 U.S.C. § 120:

Application No.: 10/618,633

Filed: July 15, 2003

Status: Pending

Relationship: Parent

35 U.S.C. § 119(e):

Application No.: 60/395,615

Filed: July 15, 2002

Status: Expired

Relationship: Priority

6. Assignee information

The assignee of this application is:

VoiceBox Technologies, Inc.
10505 N.E. 38th Place, Building 9
Kirkland, WA 98033
United States of America

Extent of interest of assignee in application: Entire right, title, and interest.

Date: February 12, 2010



Signature of Practitioner

PILLSBURY WINTHROP SHAW PITTMAN LLP
P.O. Box 10500
McLean, VA 22102
Main: (703) 770.7900
Fax: (703) 770.7901

Syed Jafar Ali
Registration No. 58780
Direct Dial: (703) 770.7540

Customer No. 00909

COMBINED DECLARATION AND POWER OF ATTORNEY FOR PATENT APPLICATION

As below named inventors, we hereby declare that:

Our residences, post office addresses and citizenships are as stated below next to our names.

We believe we are the original, first and joint inventors of the subject matter which is claimed and for which a utility patent is sought on the invention entitled:

MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH UTTERANCE

the specification of which was filed on July 15, 2003, with the U.S. Patent and Trademark Office and assigned U.S. Application Serial No. 10/618,633.

We hereby state that we have reviewed and understand the contents of the above-identified specification, including the claims.

We acknowledge the duty to disclose information that is material to the examination of this application in accordance with Title 37, Code of Federal Regulations, §1.56.

We hereby claim foreign priority benefits under Title 35, United States Code, §119(a)-(d) or §365(b) of any foreign application(s) for patent or inventor's certificate, or §365(a) of any PCT International application designating at least one country other than the United States listed below and have also identified below any foreign application for patent or inventor's certificate or PCT International application having a filing date before that of the application on which priority is claimed.

Appln. Number	Country (if PCT, so indicate)	Filing Date (dd/mm/yy)	Priority Claimed	
			Yes	No
			☐	☐
			☐	☐

We hereby claim the benefit under Title 35, United States Code, § 119(e) or §120 of any United States application(s), or §365(c) of any PCT International application(s) designating the United States of America listed below and, insofar as the subject matter of each of the claims of this application is not disclosed in the prior United States or PCT International application in the manner provided by the first paragraph of Title 35, United States Code, §112, I acknowledge the duty to disclose material information as defined in Title 37, Code of Federal Regulations, §1.56 which became available between the filing date of the prior application and the national or PCT International filing date of this application:

98.

Application No. (U.S.S.N.)	Filing Date (dd/mm/yy)
60/395,615	07/15/2002

We hereby appoint the attorneys and/or agents associated with Mintz Levin Cohn Ferris Glovsky & Popeo, Customer Number

29315

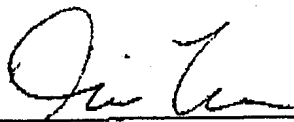
to prosecute this application and to transact all business in the Patent and Trademark Office connected therewith.

Please address all telephone calls to James G. Gatto at telephone number 703-464-8182, and address all correspondence to:

12010 Sunset Hills Road, Suite 900
Reston, VA 20190

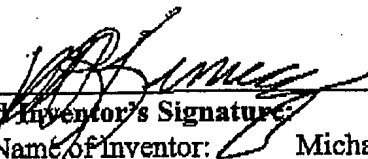
We hereby declare that all statements made herein of our own knowledge are true and that all statements made on information and belief are believed to be true; and further that these statements were made with the knowledge that willful false statements and the like so made are punishable by fine or imprisonment, or both, under Section 1001 of Title 18 of the United States Code and that such willful false statements may jeopardize the validity of the application or patent issued thereon.

X Robert A. Kennewick X 12/23/03
First Inventor's Signature: Date
Full Name of Inventor: Robert A. Kennewick
Citizenship: U.S.A.
2204 S. Eddy
Residence: Seattle, Washington 98101

X  X _____
Date

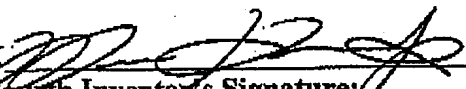
Second Inventor's Signature:

Full Name of Inventor: David Locke
Citizenship: U.S.A.
11315 196th Avenue, N.E.
Residence: Redmond, Washington 98053

X  X _____
Date

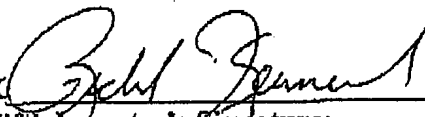
Third Inventor's Signature:

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13407 N.E. 37th Place
Residence: Bellevue, Washington 98005

X  X 12/23/03
Date

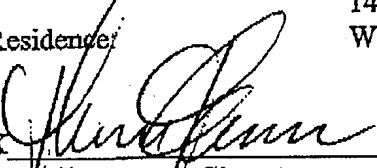
Fourth Inventor's Signature:

Full Name of Inventor: Michael R. Kennewick, Junior
Citizenship: U.S.A.
13407 N.E. 37th Place
Residence: Bellevue, Washington 98005

X  X 12/23/03
Date

Fifth Inventor's Signature:

Full Name of Inventor: Richard Kennewick
Citizenship: U.S.A.
14222 227 Avenue, N.E.
Residence: Woodinville, Washington 98072

X  X 12/23/03
Date

Sixth Inventor's Signature:

Full Name of Inventor: Tom Freeman
Citizenship: U.S.A.
6735 83rd Avenue, S.E.
Residence: Mercer Island, Washington 98040

X _____ X _____
Date

Seventh Inventor's Signature:

Full Name of Inventor: Stephen F. Elston
Citizenship: U.S.A.
X _____
Residence: Seattle, Washington

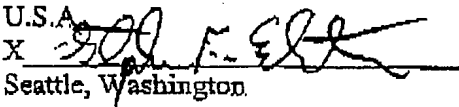
X _____ X _____
Second Inventor's Signature: _____ **Date** _____
Full Name of Inventor: David Locke
Citizenship: U.S.A.
11315 196th Avenue, N.E.
Residence: Redmond, Washington 98053

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Third Inventor's Signature: _____ **Date** _____
Full Name of Inventor: Michael R. Kennewick, Senior
Citizenship: U.S.A.
13407 N.E. 37th Place
Residence: Bellevue, Washington 98005

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Fourth Inventor's Signature: _____ **Date** _____
Full Name of Inventor: Michael R. Kennewick, Junior
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13407 N.E. 37th Place
Residence: Bellevue, Washington 98005

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Fifth Inventor's Signature: _____ **Date** _____
Full Name of Inventor: Richard Kennewick
Citizenship: U.S.A.
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Residence: Woodinville, Washington 98072

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Sixth Inventor's Signature: _____ **Date** _____
Full Name of Inventor: Tom Freeman
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6735 83rd Avenue, S.E.
Residence: Mercer Island, Washington 98040

X _____ X _____
Seventh Inventor's Signature: _____ **Date** _____
Full Name of Inventor: Stephen F. Elston
Citizenship: U.S.A.
X  **Residence:** Seattle, Washington

5/27/2004

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

IN RE PATENT APPLICATION OF: Robert A. KENNEWICK *et al.*
SERIAL NO.: 10/618,633
FILING DATE: July 15, 2003
FOR: MOBILE SYSTEMS AND METHODS FOR RESPONDING TO
NATURAL LANGUAGE SPEECH UTTERANCE

Commissioner for Patents
P.O. Box 1450
Alexandria, VA 22313-1450

TRANSMITTAL LETTER

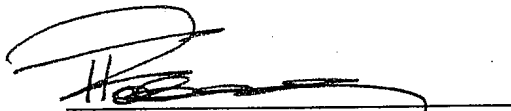
Sir:

Transmitted herewith for filing in the present application are the following documents:

1. Revocation and New Power of Attorney with Schedule A; and
2. Associate Power of Attorney with Schedule A.

If the enclosed papers are considered incomplete, the Mail Room is respectfully requested to contact the undersigned at (703) 905-2120.

Respectfully submitted,



Rick A. Toering
Registration No. 43,195
PILLSBURY WINTHROP SHAW PITTMAN LLP
P.O. Box 10500
McLean, Virginia 22102
703-905-2000

Customer No.
00909

Dated: July 14, 2005

PATENT

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Assignee : VoiceBox Technologies, Inc.

Commissioner for Patents
P.O. Box 1450
Alexandria, VA 22313-1450

REVOCATION AND NEW POWER OF ATTORNEY

VoiceBox Technologies, Inc., owner of the entire right, title and interest in, to and under the listed patent applications attached hereto under Schedule A, by virtue of assignments, hereby revokes any and all former powers of attorney and appoints the attorneys

James G. Gatto	Registration No. 32,694
Rick A. Toering	Registration No. 43,195
Bradford C. Blaise	Registration No. 47,429
Sean L. Ingram	Registration No. 48,283

as Assignee's attorneys with full power of substitution and revocation to take any and all action necessary with regard to the patent applications listed on the attached Schedule A.

Address all telephone calls to James G. Gatto at telephone number 703-905-2054.

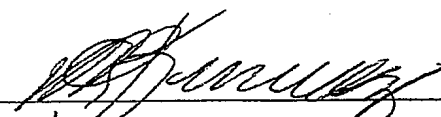
Address all correspondence to Customer Number

00909

The undersigned hereby declares that all statements made herein of his/her own knowledge are true and that all statements made on information and belief are believed to be true; and further that these statements were made with the knowledge that willful false statements and the like so made are punishable by fine or imprisonment, or both, under 18 U.S.C. § 1001 and

that such willful false statements may jeopardize the validity of the patent applications or any patents issuing therefrom.

VOICEBOX TECHNOLOGIES, INC.

By: 

Name: Mike Kennewick

Title: CEO

Date: July 11, 2005

SCHEDULE A

Serial No.	Filing Date	Title
[REDACTED]	[REDACTED]	[REDACTED]
[REDACTED]	[REDACTED]	[REDACTED]
[REDACTED]	[REDACTED]	[REDACTED]
10/618,633	07/15/2003	MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH UTTERANCE

PATENT

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Assignee : VoiceBox Technologies, Inc.

Commissioner for Patents
P.O. Box 1450
Alexandria, VA 22313-1450

ASSOCIATE POWER OF ATTORNEY

The undersigned holder of a Power of Attorney for the listed patent applications attached hereto under Schedule A, grants an Associate Power of Attorney to the attorneys and agents associated with Customer Number:

00909

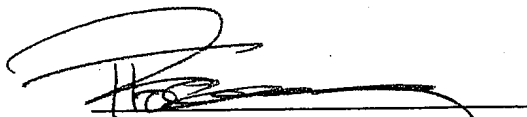
to take any and all action necessary with regard to the patent applications listed on the attached Schedule A.

Address all telephone calls to James G. Gatto at telephone number 703-905-2054.

Address all correspondence to Customer Number:

00909

Respectfully submitted,



Rick A. Toering
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P.O. Box 10500
McLean, Virginia 22102
703-905-2000

Customer No.
00909

Dated: July 14, 2005

SCHEDULE A

Serial No.	Filing Date	Title
[REDACTED]	[REDACTED]	[REDACTED]
[REDACTED]	[REDACTED]	[REDACTED]
[REDACTED]	[REDACTED]	[REDACTED]
10/618,633	07/15/2003	MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH UTTERANCE

**MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL
LANGUAGE SPEECH UTTERANCE**

5 This application claims priority from U.S. Provisional Patent Application Serial
No. 60/395,615 filed July 15, 2002, the disclosure of which is hereby incorporated by
reference by its entirety.

FIELD OF THE INVENTION

10 The present invention relates to the retrieval of online information and processing
of commands through a speech interface in a vehicle environment. More specifically, the
invention is a fully integrated environment allowing mobile users to ask natural language
speech questions or give natural language commands in a wide range of domains,
supporting local or remote commands, making local and network queries to obtain
information, and presenting results in a natural manner even in cases where the question
15 asked or the responses received are incomplete, ambiguous or subjective.

BACKGROUND OF THE INVENTION

 Telematics systems are systems that bring human-computer interfaces to
vehicular environments. Conventional computer interfaces use some combination of
keyboards, keypads, point and click techniques and touch screen displays. These
20 conventional interface techniques are generally not suitable for a vehicular environment,
owing to the speed of interaction and the inherent danger and distraction. Therefore,
speech interfaces are being adopted in many telematics applications.

However, creating a natural language speech interface that is suitable for use in the vehicular environment has proved difficult. A general-purpose telematics system must accommodate commands and queries from a wide range of domains and from many users with diverse preferences and needs. Further, multiple vehicle occupants may want to use such systems, often simultaneously. Finally, most vehicle environments are relatively noisy, making accurate speech recognition inherently difficult.

Human retrieval of both local and network hosted online information and processing of commands in a natural manner remains a difficult problem in any environment, especially onboard vehicles. Cognitive research on human interaction shows that a person asking a question or giving a command typically relies heavily on context and the domain knowledge of the person answering. On the other hand, machine-based queries of documents and databases and execution of commands must be highly structured and are not inherently natural to the human user. Thus, human questions and commands and machine processing of queries are fundamentally incompatible. Yet the ability to allow a person to make natural language speech-based queries remains a desirable goal.

Much work covering multiple methods has been done in the fields of natural language processing and speech recognition. Speech recognition has steadily improved in accuracy and today is successfully used in a wide range of applications. Natural language processing has previously been applied to the parsing of speech queries. Yet, no system developed provides a complete environment for users to make natural language speech queries or commands and receive natural sounding responses in a

vehicular environment. There remain a number of significant barriers to creation of a complete natural language speech-based query and response environment.

The fact that most natural language queries and commands are incomplete in their definition is a significant barrier to natural human query-response interaction. Further, some questions can only be interpreted in the context of previous questions, knowledge of the domain, or the user's history of interests and preferences. Thus, some natural language questions and commands may not be easily transformed to machine processable form. Compounding this problem, many natural language questions may be ambiguous or subjective. In these cases, the formation of a machine processable query and returning of a natural language response is difficult at best.

Even once a question is asked, parsed and interpreted, machine processable queries and commands must be formulated. Depending on the nature of the question, there may not be a simple set of queries returning an adequate response. Several queries may need to be initiated and even these queries may need to be chained or concatenated to achieve a complete result. Further, no single available source may include the entire set of results required. Thus multiple queries, perhaps with several parts, need to be made to multiple data sources, which can be both local or on a network. Not all of these sources and queries will return useful results or any results at all. In a mobile or vehicular environment, the use of wireless communications compounds the chances that queries will not complete or return useful results. Useful results that are returned are often embedded in other information, and from which they may need to be extracted. For example, a few key words or numbers often need to be "scraped" from a larger amount of

other information in a text string, table, list, page or other information. At the same time, other extraneous information such as graphics or pictures needs to be removed to process the response in speech. In any case, the multiple results must be evaluated and combined to form the best possible answer, even in the case where some queries do not return
5 useful results or fail entirely. In cases where the question is ambiguous or the result inherently subjective, determining the best result to present is a complex process. Finally, to maintain a natural interaction, responses need to be returned rapidly to the user. Managing and evaluating complex and uncertain queries while maintaining real-time performance is a significant challenge.

10 These and other drawbacks exist in existing systems.

SUMMARY OF THE INVENTION

An object of the invention is to overcome these and other drawbacks of prior speech-based telematic systems.

According to one aspect of the invention, systems and methods are provided that
15 may overcome deficiencies of prior systems through the application of a complete speech-based information query, retrieval, presentation and command environment. This environment makes significant use of context, prior information, domain knowledge, and user specific profile data to achieve a natural environment for one or more users making queries or commands in multiple domains. Through this integrated approach, a speech-
20 based natural language query, response and command environment is created. Further, at each step in the process, accommodation may be made for full or partial failure and

graceful recovery. The robustness to partial failure is achieved through the use of probabilistic and fuzzy reasoning at several stages of the process. This robustness to partial failure promotes the feeling of a natural response to questions and commands.

According to another aspect of the invention, a mobile interactive natural language speech system (herein "the system") is provided that includes a speech unit. The speech unit may be incorporated into a vehicle computer device or system, or may be a separate device. If a separate device, the speech unit may be connected to the vehicle computer device via a wired or wireless connection. In some embodiments, the interactive natural language speech device can be handheld. The handheld device may interface with vehicle computers or other electronic control systems through wired or wireless links. The handheld device can also operate independently of the vehicle. The handheld device can be used to remotely control the vehicle through a wireless local area connection, a wide area wireless connection or through other communication links.

According to another aspect of the invention, the system may include a stand alone or networked PC attached to a vehicle, a standalone or networked fixed computer in a home or office, a PDA, wireless phone, or other portable computer device, or other computer device or system. For convenience, these and other computer alternatives shall be simply referred to as a computer. One aspect of the invention includes software that is installed onto the computer, where the software includes one or more of the following modules: a speech recognition module for capturing the user input; a parser for parsing the input, a text to speech engine module for converting text to speech; a network interface for enabling the computer to interface with one or more networks; a graphical

user interface module, an event manager for managing events and other modules. In some embodiments the event manager is in communication with a dictionary and phrases module, a user profile module that enables user profiles to be created, modified and accessed, a personality module that enables various personalities to be created and used, 5 an agent module, an update manager and one or more databases. It will be understood that this software can be distributed in any way between a handheld device, a computer attached to a vehicle, a desktop computer or a server without altering the function, features, scope, or intent of the invention.

According to one aspect of the invention, and regardless of the distribution of the 10 functionality, the system may include a speech unit interface device that receives spoken natural language queries, commands and/or other utterances from a user, and a computer device or system that receives input from the speech unit and processes the input (e.g., retrieves information responsive to the query, takes action consistent with the command and performs other functions as detailed herein), and responds to the user with a natural 15 language speech response.

According to another aspect of invention, the system can be interfaced by wired or wireless connections to one or more vehicle-related systems. These vehicle-related systems can themselves be distributed between electronic controls or computers attached to the vehicle or external to the vehicle. Vehicle systems employed can include, 20 electronic control systems, entertainment devices, navigation equipment, and measurement equipment or sensors. External systems employed include those used during vehicle operation, such as, weight sensors, payment systems, emergency

assistance networks, remote ordering systems, and automated or attended customer service functions. Systems on the vehicle typically communicate with external systems via wireless communications networks.

According to another aspect of the invention, the system can be deployed in a network of devices using common base of agents, data, information, user profiles and histories. Each user can then interact with, and receive the same services and applications at any location equipped with the required device on the network. For example, multiple devices on which the invention is deployed, and connected to a network, can be placed at different locations throughout a home, place of business, vehicle or other location. In such a case, the system can use the location of the particular device addressed by the user as part of the context for the questions asked.

According to some aspects of the invention, domain specific behavior and information are organized into agents. Agents are executables that receive, process and respond to user questions, queries and commands. The agents provide convenient and redistributable packages or modules of functionality, typically for a specific domain. Agents can be packages of executable code, scripts, links to information, data, and other data forms, required to provide a specific package of functionality, usually in a specific domain. In other words, an agent may include everything that is needed to extend the functionality of the invention to a new domain. Further, agents and their associated data can be updated remotely over a network as new behavior is added or new information becomes available. Agents can use system resources and the services of other, typically more specialized, agents. Agents can be distributed and redistributed in a number of

ways including on removable storage media, transfer over networks or attached to emails and other messages. An update manger is used to add new agents to the system or update existing agents.

The software behavior and data in an agent can either be of a general-purpose nature or specific to a domain or area of functionality. One or more system agents include general-purpose behaviors and data, which provide core or foundation services for more specialized domain or system agents. Examples of general-purpose functionality include transmitting and receiving information over data networks, parsing text strings, general commands to the interactive natural language telematics speech interface, and other functions. For example, a specific system agent may be used to transmit and receive information over a particular type of network, and may use the services of a more general network agent. Domain specific agents include the behavior and data required for a specific area of functionality. More specialized domain agents can use the functionality of more generalized domain agents. Areas of functionality or specific domains are broadly divided into two categories, query and response, and control. Examples of query and response domains include driving directions, travel services, entertainment scheduling, and other information. Agents may in turn query other agents. For example, a fast food ordering agent, may use the services of a restaurant ordering agent and payment agent, which may in turn, use the services of location agent and a travel services agent. Control domains include control of specific devices on a vehicle. In each case, the agent includes or has access to the data and functionality required to control the device through the appropriate interfaces. For example, a specific domain agent may be used to control the windshield wipers on a

vehicle. In another example, a domain agent for controlling the vehicle's headlights may use the services of a lighting control agent, which may use the services of an electrical device control agent. Some domains, and therefore agents, may combine aspects of control with query and response functionality. For example, a user may wish to listen to a particular piece of music. In this case, the domain agent will make one or more queries, possibly using the services of other agents, to locate a source for the music and retrieve it. Next, the domain agent will activate a suitable player for the format of the music, again possibly using the services of other agents.

The invention may provide license management capability allowing the sale of agents by third parties to one or more users on a one time or subscription basis. In addition, users with particular expertise can create agents, update existing agents by adding new behaviors and information and making these agents to other users.

Given the desire for domain specific behavior, user specific behavior and domain specific information, the invention may allow both users and content providers to extend the system capabilities, add data to local data sources, and add references to network data sources. To allow coverage of the widest possible range of topics and support for the widest range of devices, the system may allow third party content developers to develop, distribute and sell specialized or domain specific system programs and information. Content is created through creation of new agents, scripting existing agents, adding new data to agents or databases and adding or modifying links to information sources. Distribution of this information is sensitive to the user's interests and use history and to their willingness to pay for it.

According to another aspect of the invention, the system may include mechanisms to allow users themselves to post and distribute agents and information in their particular areas of expertise, to improved system capability. Further, users can extend the system and configure it to their own preferences, add information to their profile to define new questions or queries, extend and modify existing questions and queries, add new data sources, update data sources, set preferences and specify presentation parameters for results.

According to one aspect of the invention, the system can be distributed between any combination of vehicle computers, handheld devices, server computers, desktop computers and other terminal devices. Each of these devices may have a local set of databases and agents, which may be specific to a user or users. If a given user is to see a uniform set of capability across the various platforms, the databases and agents can be synchronized. The synchronization of data and agents can be automatically or manually initiated. For example, changes to agents and databases can be automatically propagated to other platforms used by that user whenever and wherever network connections permit. In another example, changes on a handheld computer are propagated to a vehicle computer or vice versa when the handheld is connected to the vehicle computer on a wireless or wired link. Alternatively, a user may wish to block the synchronization of sensitive or personal information to certain platforms used by the user. For example, a user may choose to keep all of their personal and other sensitive information on their handheld device and use the computing power, databases and network connections of other platforms from their handheld device. In a further example, a vehicle operator can

carry their personal databases and agents from one vehicle to another, but keep their information within the handheld computer.

To further enhance the natural query and response environment, the system may format results in a manner enhancing the understandability to the user. The optimal
5 formatting and presentation depends on the context of the queries, the contents of the response being presented, the history of the interaction with the user, the user's preferences and interests and the nature of the domain.

Information presented in a rigid, highly formatted, or structured manner seems unnatural to most people. Thus the system may simulate some aspects of human
10 "personality." In some embodiments, the presentation of the response and the terms used are randomized so they do not appear rigidly formatted or mechanical. The use of simulated personality characteristics is also desirable. For example, a response that may be upsetting to the user is best presented in a sympathetic manner. In another example, information requiring immediate action or annunciating a safety problem can be
15 delivered with a definite and authoritative personality.

The results of queries may be long text strings, lists, tables or other lengthy sets of data. Natural presentation of this type of information presents particular challenges. Simply reading the long response is generally not preferred. Therefore the system can parse the most important sections from the response and, at least initially, only report
20 these. Determining what parts of a long response are presented may depend on the context of the questions, the contents of the response being presented, the history of the

interaction with the user, the user's preferences and interests and the nature of the domain. At the same time, the system may give the user, interactive control over what information and how much information is being presented, to stop the response all together, or to take other actions.

5 The invention can be applied as a user interface to telematics systems in a wide variety of environments. These environments can include, but are not limited to, the following: 1) personal automobiles, rented automobiles, or fleet automobiles; 2) motorcycles, scooters, and other two wheeled or open-air vehicles; 3) commercial long-haul and short haul trucks; 4) delivery service vehicles; 5) fleet service vehicles; 6) 10 industrial vehicles; 7) agricultural and construction machinery; 8) water-borne vehicles; 9) aircraft; and, 10) specialized military, law enforcement and emergency vehicles.

 The system, according to one aspect of the invention, can process and respond to questions, queries and commands. Keywords or context can be used to determine if the user's utterance is a command or query. Some utterances can include both aspects of a 15 command and a query or question. For example, a user may say, "tune in my favorite radio station." A query may be required to determine the name, and/or the channel of the use's favorite station. If the programming on that station is of a type the user generally does not listen to, the system can suggest using an alternative, such as listening to a CD more likely to please the user.

20 The invention can be used for generalized local or network information query, retrieval and presentation in a mobile environment. For each user utterance including a

question or query or set of questions or queries, the system may perform multiple steps possibly including: 1) capturing the user's question or query through accurate speech recognition operating in a variety of real-world environments; 2) parsing and interpreting the question or query; 3) determining the domain of expertise required and context,

5 invoking the proper resources, including agents; 4) formulating one or more queries to one or more local and/or network data sources or sending appropriate commands to local or remote devices or the system itself; 5) performing required formatting, variable substitutions and transformations to modify the queries to a form most likely to yield desired results from the available sources; 6) executing the multiple queries or commands

10 in an asynchronous manner and dealing gracefully with failures; 7) extracting or scraping the desired information from the one or more results, which may be returned in any one of a number of different formats; 8) evaluating and interpreting the results, including processing of errors, gathered and combine them into a single best result judged to be "best" even if the results are ambiguous, incomplete, or conflicting; 9) performing

15 required formatting, variable substitutions and transformations to modify the results to a form most easily understood by the user; and, 10) presenting the compound result, through a text to speech engine, to the user in a useful and expected manner.

The above steps may be performed using the context of the domain of expertise required, the context for the question or command, domain specific information, the

20 history of the user's interaction, user preferences, information sources or commands available, and responses obtained from the sources. At each stage probabilistic or fuzzy set decision and matching methods can be applied to deal with inconsistent, ambiguous, conflicting and incomplete information or responses. In addition the use of asynchronous

queries, allowing rapid and graceful failure of some queries or commands, allows the system to robustly return results quickly, and in a manner that seems natural to the user.

Many everyday questions are inherently subjective and result in answers that are a matter of option or consensus as much as fact. Such questions are often ad hoc in their nature, as well. The invention may use probabilistic and fuzzy set decision and matching methods to first identify the subjective nature of the question and to evaluate a range of possible answers, selecting the one answer or few answers that best represent the type of result desired by the user.

The context and expected results from a particular question may be highly dependent on the individual asking the question. Therefore, the invention creates, stores and uses extensive personal profile information for each user. Information in the profile may be added and updated automatically as the user uses the system or can be manually added or updated by the user. Domain specific agents collect, store and use specific profile information, as required for optimal operations. Users can create commands for regularly used reports, automatically generated alerts, and other queries and for the formatting and presentation of results. The system may use profile data in interpreting questions, formulating queries, interpreting results of queries and presenting answers to the user. Examples of information in a user profile includes, history of questions asked, session histories, formatting and presentation preferences, vehicle type, special vehicle equipment, vehicle related data, special word spelling, terms of interest, special data sources of interest, age, sex, education level, location of vehicle, planned path or route,

specific addresses, commonly visited destinations, place of business, type of business, investments, hobbies, sports interests, news interests and other profile data.

To create a natural question and response environment, the invention can attempt to provide rapid responses without requiring any additional information. The invention
5 may determine the mostly likely context or domain for a user's question or command, for example, by using a real-time scoring system or other techniques. Based on this determination the system can invoke the correct agent. The agent may make one or more queries and may rapidly return a formatted response. Thus, a user can receive a direct response to a set of questions each with a different response or context. In some cases,
10 the available information, including the query results, may not adequately answer the question. The user can then be asked one or more questions to resolve the ambiguity. Additional queries may then be made before an adequate response is made. In these cases, the system can use context information, user profile information and domain specific information to minimize the interaction with the user required to deliver a
15 response.

If the confidence level of the domain or context score is not high enough to ensure a reliable response, the system can ask a question of the user to verify the question or command is correctly understood. In general the question may be phrased to indicate the context of the question including all criteria or parameters. If the user confirms that the
20 question is correct then the system may proceed to produce a response. Otherwise, either the user can rephrase the original question, perhaps adding additional information to

remove ambiguity, or the system can ask one or more questions to attempt to resolve the ambiguity or other actions may taken.

While the invention is intended to be able to accept most any natural language question or command, ambiguity can still be a problem. To assist users formulate
5 concise questions and commands, the system can support a voice query language. The language helps users clearly specify the keywords or contexts of the question or command along with the parameters or criteria. The system may provide built in training capabilities to help the user learn the best methods to formulate their questions and commands.

10 To make the responses to user's questions and commands seem more natural, the invention may employ one or more dynamically invokeable personalities. Personalities have specific characteristics, which simulate the behavioral characteristics of real humans. Examples of these characteristics include, sympathy, irritation, and helpfulness. The personality also randomizes aspects of responses, just as a real human would do.

15 This behavior includes randomization of terms used and the order of presentation of information. Characteristics of the personality may be invoked using probabilistic or fuzzy set decision and matching methods, and using criteria including the context for the question, the history of the user's interaction, user preferences, information sources available, responses obtained from the sources.

20 The invention may use special procedures to present information that is in the form of long text strings, tables, lists or other long response sets. Simply presenting a

long set of information in an ordered manner may not be natural nor what most users have in mind. The system, using probabilistic or fuzzy set matching methods, may extract the most relevant information to the user and presents these subsets first. Further the system can provide commands allowing the user to skip through the list, find
 5 keywords or key information in the list or stop processing the list altogether.

Multiple users can use the system at different times or during interleaved or overlapping sessions. The system may recognizes a user either by name or voice. Once the user is recognized, the system may invoke the correct profile. If multiple users are addressing the system in overlapping or interleaved sessions, the system can determine
 10 which user is stating each question or command and apply the correct profile and context. For applications requiring security, the user is verified, typically by using voiceprint matching or requesting a password or pass-phrase from the user. When multiple users are engaged in interleaved sessions, the system may gracefully resolve conflicts using a probabilistic or fuzzy set decision method. This process simulates the manner in which a
 15 human would address multiple questions. For example, the system may answer short questions first at times, while answering questions in the order received at other times.

Since the system may operate in noisy environments, typical of vehicles, including environments with background noise, point noise sources and people holding conversations, filtering of speech input may be advantageous. The system can use either
 20 one-dimensional or two-dimensional array microphones (or other devices) to receive human speech. The array microphones can be fixed or employ dynamic beam forming techniques. The array pattern may be adjusted to maximize gain in the direction of the

user and to null point noise sources. Alternatively, microphones can be placed at particular locations within a vehicle near where occupants are likely to use the system. These microphones can be single microphones, directional microphones or an array of microphones. Speech received at the microphones may then be processed with analog or digital filters to optimize the bandwidth, cancel echoes, and notch-out narrow band noise sources. Following filtering, the system may use variable rate sampling to maximize the fidelity of the encoded speech, while minimizing required bandwidth. This procedure can be particularly useful in cases where the encoded speech is transmitted over a wireless network or link.

10 The invention can be applied to a wide range of telematics applications. General applications areas can include, but are not limited to remote or local vehicle control, information query, retrieval and presentation from local or network sources, safety applications, and security applications.

15 The system can provide local or remote control functions for the system or for other devices on the vehicle or off the vehicle. Users can initiate commands locally or remotely. Typically, remote operation may be through a telephone or other audio connection. Alternately, the user can address spoken commands to a handheld device or desktop unit, which may send the commands to controllers on the vehicle over wireless links. Other remote command techniques may be used. The system may process commands in a nearly identical manner to a query. One difference being that the result of the command is generally an action rather than a response. In many cases, the system may give the user a cue or response to indicate that the command has been successfully

executed or has failed. In cases of failure, an interactive session may be started to allow the user to resolve the difficulty or formulate a command more likely to succeed.

For each user command utterance, the system may execute a number of steps possibly including: 1) capture the user's command through accurate speech recognition
 5 operating in a variety of real-world environments; 2) parse and interpret the command; 3) determine the domain for the command and context, invoking the proper resources, including agents as required; 4) gather required data including, device settings, and measurement data; 5) formulate device specific commands for the system or external devices; 6) route command to system, or external devices, including external devices
 10 connected to data networks; 7) receive and process results of command, including errors; and, 8) optionally, provide response to user indicating the success or failure of the command, and possibly including state information.

The invention can provide to users, including vehicle operators, the capability to control most any vehicle system function using interactive speech. Generally, all controls
 15 of a critical nature or with safety implications may employ fail-safe checks, verify that a command will not create a hazardous condition before it is executed and have manual overrides. The invention can provide built in help and user guidance for the devices under control. This guidance can include step-by-step training for operators learning to use the features of the vehicle. The system can provide extensive interactive guidance when
 20 commands cannot be executed or fail. This advice can include, suggestions to reformulate the command so it can succeed, suggestions to work around a failure, and suggestions for alternative commands that may achieve a similar function. Examples of

control functions, which can be performed from local or remote locations by the invention include:

1. Control of vehicle multimedia entertainment electronics, such as radio, CD player, or video player. This control can be based on user specified play lists and is sensitive to the users profile information including, preferences and history. The invention includes the capability to control multiple or individual multimedia entertainment stations.
2. Control of communications devices such as cell phones, voice mail, fax systems, text or instant messaging systems, call and message forwarding capabilities, email systems and other communication devices. This control includes features including, address books, phone books, call forwarding, conference calling, and voice mail, among others.
3. Local or remote control of vehicle systems. Most any device on the vehicle can be under control and can include, door locks, window controls, interior temperature controls, shifting of the transmission, turn signals, lights, safety equipment, engine ignition, cruise control, fuel tank switches, seat adjustments, specialize equipment such as winches, lifting systems or loading systems, and other vehicle systems.
4. Control of systems external to the vehicle typically through wireless links and including, garage door openers, gate controllers, vehicle entry security passes,

automated toll collection systems, and vehicle weighing systems and other external systems.

5. Vehicle power management and systems control. The invention can provide the vehicle operator with information on limitations and on tips for better power management or fuel utilization or other systems control.

6. Diagnostic information management. The invention can provide diagnostic information announcements and warnings for the vehicle operator. These announcements and warnings are interactive allowing the operator to request additional information, or a suggested course of action. The invention can mediate a solution to the problem, including scheduling service, summoning help or providing instructions for remedial action until a permanent solution can be achieved. The system can ask the operator to authorize ordering likely needed parts, and provide cost estimates. The system can receive data for these announcements and warnings from a wide range of sources including sensors and vehicle control computers. Sensors can include fuel level sensors, coolant temperature sensors, oil temperature sensors, axle temperature sensors, tire pressure sensors, etc.

7. System status inquiry. Vehicle operators can use the interactive natural language interface of the invention to query and receive reports of the status of systems on the vehicle including, fuel level, interior temperature, outside temperature, engine or other vehicle systems. The operator can further query the

system to receive more information or determine a course of action if problem is detected.

8. Vehicle service history. The invention can provide the vehicle operator or other personnel with interactive access to the vehicle service history. The invention can provide announcements or warnings as the time for service draws near. The user can interact with the system to schedule the required service, order required parts, receive cost estimates, or update the service history. Users can customize the nature of this interaction to suite their desires or policies.

9. Diagnostic and service history. The invention can provide diagnostic and service history information to service personnel. This information can include vehicle fault codes and other information on devices under control of or measured by the system. Alternatively, the invention can receive information on the state and history of vehicle operation from other control computers. The invention can provide interactive service information and history. The service history can be queried and added to using the speech interface. The system can prompt service personnel for more information if the record is deemed incomplete. In other cases the invention can prompt service personnel for information on their actions if a change in system status, such as replacement of a part is detected.

The invention can provide users or operators of a vehicle with specialized safety functions through the interactive speech interface. The invention uses a dynamically evocable personality capability to create announcements that are appropriate for the

severity of the situation. The announcements and personalities can be under user control and configuration. Some examples of these safety applications can include:

1. The invention can provide automated detection and reporting of accident situations through the wireless communications link. Information on an accident situation can be gathered from airbag control systems or other sensors. Once an accident situation has been detected the invention uses the interactive speech interface to determine nature of accident and condition of victims. This information, along with location information, can then be reported over the wireless link. Alternatively, the invention can establish a voice channel communications between occupants of the vehicle and emergency personnel.
2. The invention can be used to store and retrieve medical information on vehicle occupants. Following an accident, emergency personnel can query the system for this information. Alternatively, the system can annunciate a warning to emergency personnel if a person has a special medical condition. The system maintains the security of medical information through a number of techniques, including not annunciating medical information unless an accident is detected, or not annunciating medical information unless that person or another authorized person gives permission.
3. Occupants of the vehicle can summon help in the event of a crime using the speech interface of the invention. Typical crimes include robberies and

hijackings. The invention allows vehicle occupants to set panic or emergency words or phrases that indicate to the system a crime is occurring.

4. The invention can provide the vehicle operator with safety announcements if an unsafe or potentially unsafe situation is detected. The operator can use the interactive speech interface to obtain more information on the situation or dismiss the alert. The operator can annunciate commands to remedy or mitigate the situation during this dialog. Conditions that can be announced include, following another vehicle too closely, too great a speed for the road or conditions, obstruction on roadway, a fire in some part of the vehicle, high cargo pressure or temperature, leaks, and other information.

5. The interactive speech interface of the invention can provide the operator with real-time assistance. This assistance can include, aid parking or backing, aid with complex maneuvers, aid with optimal operation of the vehicle, etc. The operator can ask the system for advice or assistance with a planned maneuver or operation. Alternatively, the invention can proactively offer assistance if certain situations are detected.

6. The interactive speech interface of the invention can be used to improve vehicle security. Voiceprints or voice authentication can be used to gain access to the vehicle or start the vehicle. Alternatively or in addition, a password or passphrase can be used. In another alternative speech security can be used as a supplement to other vehicle security techniques.

7. The invention can provide measurement of operator fatigue and alert the operator or remote personnel if unacceptable levels of fatigue are detected. The interactive speech interface can be used to query the operator to detect fatigue.

Alternatively, or in addition, other measurements of operator fatigue can be used.

5 If a fatigue situation is detected the invention may initiate a dialog with the operator to determine the extent of the problem and if required, ask the operator to cease operation.

The invention can offer vehicle operators and occupants a variety of services, useful while in the vehicle or arriving at a destination. For any of these applications, the user can employ the interactive speech interface of the invention. Further, users can employ the interactive natural language speech interface to customize these services to suite each individual. Some examples of services that can be supported by the natural-language interactive speech interface of the invention, include:

1. The invention can provide vehicle operators interactive directions to a destination or waypoint. The user can specify a desired destination and any preferred waypoints. A destination can be specified in any manner including, the name of a place, an address, name of a person, name of a business, or type of business. As the trip progresses the system may provide the operator with continued directions and warnings if a mistake has been made. The operator can query the system for additional information, or less information as required.

20 Generally, the system is interfaced with one or more navigation sensors and local or remote map databases. The invention provides can provide operators or

passengers with alerts of upcoming points of interest, required exits or stops, hazards, etc. The users can query the system for more specific information.

Alternatively, the invention can provide operators and occupants of the vehicle an interactive guided tour. The system's information query, retrieval and presentation capability can be employed by users to receive additional information or points of interest during the tour and may take into account stored personal profile information for a user.

2. The invention can provide the operator of a vehicle with interactive dynamic routing information. The routing can be updated based on traffic conditions, weather conditions, facilities availability, and information provided by the operator. Generally, the system is interfaced with one or more navigation sensors, local or remote map databases, and sources of traffic, weather, and facilities use data.

3. The direction, routing and communications capabilities of the invention can be combined in an Interactive system which helps one or more operator rendezvous at a predetermined destination or any other convenient midpoint. The operators used the interactive natural language interface to communicate with the system to arrange the rendezvous, receive directions as they travel to the rendezvous point and to communicate with the other operators.

4. The navigational capabilities of the invention can be used to place limits on where a vehicle is allowed to go or for how long. The system employs the

interactive natural language speech interface to inform the operator when the vehicle is approaching or has exceeded a limit. The operator can query the system to determine the best course of action to return to limits or prevent exceeding them. Alternatively, the system can query the operator to determine why they are exceeding the limits or to mediate a negotiation to extend the limits if this is required by circumstances. This capability is useful in several situations including, keeping a delivery or passenger vehicle on a regular route, setting and enforcing use limits on teenagers, and preventing an operator from using the vehicle in an unauthorized manner.

5 5. The interactive natural language interface of the invention can be used to provide Customer Relationship Management (CRM) services to vehicle operators and passengers. The user can interact with the services offered via data networks, video signals, or audio. The interaction can be with automated services or a live Customer Service Representative. Interactions with the customer service
10 representatives can be through any combination of possible techniques, such as, live audio, live video, electronic messaging or email, instant messaging, and other techniques. These services can be offered by a number of entities including, vehicle manufacturers, vehicle dealers, vehicle service organizations, automobile or travel clubs, wireless carriers, travel service organizations, etc. The services
15 offered can be personalized to the occupants of the vehicle using a variety of information including, user profile information, history, location, paths traveled, time of day, day of week, etc. In addition, the system can offer customized
20 services based on information about the vehicle including, paths traveled,

distance, service history, type of equipment on vehicle. These services can be access while a person is an occupant in a vehicle, while they are using a wireless or wired network equipped handheld device or while using a wired or wireless network desktop system. Examples of these services include:

- 5 a. Location based marketing programs wherein occupants of the vehicle receive promotional offers from merchants along a route of travel. Occupants can query the system for offers and promotions for goods and services along the travel route. The system may apply other available information to form a response, including, the users profile, history and
10 location. The system can provide optimized interactive routing assistance to the vehicle operator. Alternatively, the system can provide interactive offers and promotions for goods and services along the route, or in advance of a particular trip. Promotions can be offered for goods and services can include but are not limited to, travel services, groceries,
15 prepared foods, vehicle service, fuel, and entertainment.
- b. Remote ordering and payment for goods and services. The system can interactively present the menu or product catalog using the list and table presentation capabilities of the invention. The system facilitates remote ordering by using location information, customer preferences,
20 customer order history, etc. The system can manage a secure payment wallet for the users. Voiceprints, spoken passwords, and non-speech

security methods (i.e. PIN pad, etc.) can be combined to create the appropriate level of security.

5 c. Travel services for occupants of the vehicle. These services can include, directories of travel and entertainment services, or reservations for entertainment restaurants, hotels and other accommodation. The system may present directories, lists and menus using its interactive list and table presentation capabilities. The travel service capability can be used in conjunction with the remote ordering and payment capabilities and the dynamic interactive routing capability.

10 d. Answer specialized travel related questions in areas such as vehicle registration, taxes, safety laws, required inspections, weight limits, insurance coverage requirements, insurance policy provisions, etc.

15 6. The invention can provide an operator or other occupant of a vehicle with an interactive location sensitive shopping list or a location and time sensitive task reminder list using the natural language speech interface. Users can create the list while in the vehicle, while on foot using a handheld device, or at a fixed location using a handheld or desktop device. A user can grant permission to other users to add tasks or shopping items to their lists. Once in the vehicle the system provides occupants with routing assistance to optimize travel time and reminders of items to purchase and tasks to complete as the vehicle comes in close proximity to a

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particular location, a type of merchant or other service provider, or when a set time has been reached.

7. Automatic interactive dispatch and reporting for fleet vehicles. The vehicle operator or other vehicle occupants used the speech interface to interact with these services. These services can include, dynamic optimal routing, inventory of parts and other materials, ordering of required parts and materials, work orders, receipt generation, and payments.

8. Sales force automation, sales reporting, contact database management, calendar management, and call routing. The system may employ its interactive list and table presentation capabilities to supply catalog and pricing information. These services can use local or network data. Additional services can include, memos, reminders and activity lists. Dictation machine.

Vehicle operators and other occupants can use the interactive natural language interactive speech interface of the invention to perform many types of information query, retrieval and presentation operations. Using the natural language interactive speech interface users can modify the parameters of queries or specify the presentation formats for results. Data used to create a response can be from any combination of local and remote data sources. User specific data can be synchronized between systems fixed to one or more vehicles, handheld systems and desktop systems. Some examples of information query, retrieval and presentation applications for the invention include, but are not limited to the following:

1. White pages and yellow pages lookups to find, email addresses, telephone numbers, street addresses and other information for businesses and individuals. These services can be used in conjunction with other services, including remote ordering and payment, offers and promotions, mapping, and driving directions.
- 5 2. Management and access to personal address book, calendars and reminders for each user.
3. Automatic telephone dialing, reading and sending emails, pages, instant messaging by voice, text or video and other communications control functions;
4. Selection, schedules and play list management for television, satellite
10 broadcast, radio or other entertainment schedule. The available can include reviews and other information on programming. The system provides device control for users;
5. Weather information for the local area or other locations.
6. Stock and other investment information including, prices, company
15 reports, profiles, company information, business news stories, company reports, analysis, price alerts, news alerts, portfolio reports, portfolio plans, etc.
7. Local, national and international news information including headlines of interest by subject or location, story summaries, full stories, audio and video retrieval and play for stories.

8. Sports scores, news stories, schedules, alerts, statistics, background and history information, and other information.
9. The ability to subscribe interactively to multimedia information channels, including sports, news, business, different types of music and entertainment, applying user specific preferences for extracting and presenting information.
10. Rights management for information or content used or published.
11. Horoscopes, daily jokes and comics, crossword puzzle retrieval and display and related entertainment or diversions;
12. Interactive educational programs using local and network material, with lesson material level set based on user's profile, location of the vehicle, planned route of the vehicle, planned activities during the trip and including, interactive multimedia lessons, religious instruction, calculator, dictionary and spelling, geographic information, instruction for specialized tasks planned during the trip, language training, foreign language translation, presentation of technical manuals, and encyclopedias and other reference material.

It will be appreciated that the foregoing statements of the features of the invention are not intended as exhaustive or limiting, the proper scope thereof being appreciated by reference to this entire disclosure and reasonably apparent variations and extensions thereof.

BRIEF DESCRIPTION OF THE DRAWINGS

The invention will be described by reference to the preferred and alternative embodiments thereof in conjunction with the drawings in which:

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Fig. 1 is an overall block diagram of the system according to an embodiment of the invention;

Fig. 2 is an overall block diagram of the system according to an embodiment of the invention;

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Fig. 3. is an overall block diagram of a handheld computer according to an embodiment of the invention;

Fig. 4. is an overall block diagram of a fixed computer according to an embodiment of the invention;

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Fig 5 is an overall diagrammatic view of the interactive natural language speech processing system according to an embodiment of the invention; and,

Fig. 6 is a schematic block diagram showing the agent architecture according to an embodiment of the invention.

DETAILED DESCRIPTION OF THE PREFERRED AND ALTERNATIVE
EMBODIMENTS

The following detailed description refers to the accompanying drawings, and describes exemplary embodiments of the present invention. Other embodiments are possible and modifications may be made to the exemplary embodiments without departing from the spirit, functionality and scope of the invention. Therefore, the following detailed descriptions are not meant to limit the invention.

The Telematics natural language speech interface of the invention may be applicable to most any vehicle environment and telematic application. The same system or portions thereof can be used in a vehicle, while on foot through a handheld device or, at a fixed location such as an office or home using a desktop or handheld device, or through other devices. An overall block diagram of one embodiment of the invention is shown in Figure 1.

A speech unit 128 can be permanently attached to the vehicle 10 or can be part of a handheld device 36 or a fixed home or office computer system 44. The speech unit 128 may be interfaced to a Telematics Control Unit (TCU) 28 through one or more data interfaces 26. In some embodiments, the main speech-processing unit 98 may be embedded in one or more TCU 28. In some embodiments, the components of the speech unit 128 can also be distributed between one or more TCUs.

A speech-processing unit built into a handheld device 36 may be connected with the data interfaces 26 through a wireless or wired handheld interface 20. Other user

interface peripherals can be connected to the TCU through the data interfaces and can include, displays 18 including touch screen displays for text, graphics and video, keypads 14 for data input, video cameras 16 for multimedia communications or conferences, and a pointing device or stylus (not shown). Other devices connected to the TCU through the data interfaces can include wide-area RF transceivers 24, and navigation system components 22. The navigation system components can include a number of items, such as, a Global Positioning System (GPS) receiver or other radiolocation system receiver, gyroscope and other inertial measurement equipment, and distance measurement sensors such as odometers. Radiolocation equipment receives coded signals from one or more satellite or terrestrial sources 40. The one or more location service servers 48 may assist the navigation system. Other systems that can connect to the TCU through the data interfaces can include automotive control computers, digital control interfaces for devices such as media players or other electronic systems, measurement sensors, and specialized electronic equipment.

The control and device interfaces 30 may connect the TCU 28 to various devices on the vehicle 32. The control and device interfaces may be used to execute local or remote commands from users of the natural language speech interface. In some cases the control and device interfaces 30 may include specialized hardware required for interaction with each type of device. The hardware interfaces may include analog or digital signal interfaces for device control along with analog or digital interfaces for measurements required to control the device. These interfaces may also include specialized software encapsulating or abstracting specific behavior of each device. The interface software may include one or more drivers, specific to the hardware interface,

and one or more agents. The domain agents may include the specialized software behavior and data required for controlling a particular device or class of devices. New or updated behavior can be added to the system by updating the agents for a specific device or class of devices. For safety, and possibly operator convenience, some devices have

5 manual controls or manual overrides 34. For all safety related devices, the control and device interface may incorporate fail-safe systems, which, for example, may verify operating limits before changing settings, ensuring that commands do not conflict with settings from manual controls, and will not in some combination with other commands or device settings create an unsafe situation. The software behavior and data that may be

10 required to ensure safe operations may be included within the domain agent specific to the device or class of devices. Examples of devices and system that can be controlled through the control and device interfaces include, power management systems, measurement sensors, door locks, window controls, interior temperature controls, shifting of the transmission, turn signals, lights, safety equipment, engine ignition, cruise control,

15 fuel tank switches, seat adjustments, specialize equipment such as winches, lifting systems or loading system, and other systems.

The wide-area RF transceiver 24 may communicate with one or more wide-area wireless networks 38, which are connected to data networks 42, including the Internet, and the Public Switched Telephone Network (PSTN) 42. The wide-area wireless

20 networks can be of any suitable terrestrial or satellite based type. Handheld systems 36 can communicate with one or more local or wide-area wireless networks. Home or office systems 44, equipped with wired or wireless network interfaces communicate through the data networks or PSTN.

In cases where a user uses one or more main speech-processing units 98 attached to vehicles 10, handheld systems 36 or fixed systems 44, data and agents stored in these systems can be synchronized. The synchronization between these different systems can occur on the wide area wireless network 38, the data network 42, through the handheld interface 20, or other local data connections. The synchronization can be performed automatically when any two or more of the computers are connected to these networks. Alternatively the synchronization can be performed on demand under control of the user. The synchronization process attempts determine which version of a data element or an agent are the newest or most up to date and will propagate that element. Thus, synchronization is an incremental change processes. In some cases, a complete replacement of a database or portion of a database or of one or more agents may be performed rather than a series of incremental updates.

The wide-area wireless networks 38, the data networks 42 and PSTN, may connect the invention 98, 128 on vehicles 10, in handheld devices 36 and fixed computers 44 to one or more servers, which provide one of more services. In every case, the invention may provide an interactive natural language speech user interface to the services offered. Virtually any service, involving the transfer of data or transmission of speech and video, can be supported through the natural language speech interface. For data centric applications a standardized data transfer format is typically used, including for example, Hypertext Markup Language over Hypertext Transfer Protocol (HTTP), Extensible Markup Language (XML), possibly employing a variety of data formats or schemas, over HTTP or other transfer protocol, Electronic Data Interchange formats over a variety of transport protocols, etc. Examples of services being offered have already

been discussed. It will be understood that the exact configuration of the servers may be determined by many considerations including, the exact combinations of services being offered, the service providers providing the services, the contractual relationships between the service provider, and other factors, and that the invention can support most any suitable configuration. In each case these servers may themselves be distributed over one or more public or private networks. Some examples the servers, which may be used to deliver these services, are given below:

1. One or more payment service providers 56 supply payment capabilities to users of the invention. These payment services can include electronic wallet capabilities, for one or more payment accounts, and which can include, payment security information, payment account information, transaction histories, and account balance information. The payment services are used for any of the services supplied by the invention. Suitable payment types include, stored value accounts, promotional accounts, credit accounts, telecommunications billing accounts, and debit accounts using online or offline methods. Payments can be computed in any manner including payment for a specific good or service, subscription payment or metered payment. The payment services can be distributed in a number of ways. Examples of computers and servers used to store and process payment transaction information include, smart cards, main speech processing units 128, handheld computers 36, TCUs 28, fixed personal computers 44, payment gateways, and payment servers 56.

2. One or more Customer Relationship Management (CRM) systems **52** may supply any number of consumer and business customer services as has already been discussed above. The CRM system can supply automated services or services that are partly or completely manual. For manual services one or more customer service representatives use one or more service representative workstations **54**. The CRM system and the service representative workstation can be connected to one or more data networks **42** and the PSTN. Any other servers may also have connections to one or more service representative workstations, which may be in common or independent of each other.

3. One or more specialized service servers **50**, which support specialized consumer and business services. Examples of these specialized services have been presented in the foregoing discussion.

4. One or more location service servers **48**, which supply location information and location based services. The location data is used as a data input to the location services, which can then be distributed in any suitable manner including, on main speech processing units **128**, handheld computers **36**, TCUs **28**, fixed personal computers **44**, other servers (i.e. **46**, **50**, **52**, **56**) and the one or more location services servers **48**. Examples of possible location services have been presented in the previous discussion.

5. One or more emergency services servers 46, which supply both public and private emergency services to the users. Examples of possible emergency services have been presented in the previous discussion.

As has already been stated, the main speech processing unit 98 and the speech unit 128 can be distributed in a vehicle in a number of ways. For example, these units can be attached to the vehicle as independent components or as a single integrated component. Alternatively, some or all of the main speech processing unit 98 and speech unit 128 can be embedded in one or more of the TCUs 28, handheld computers 36 and fixed computer systems 44.

10 A block diagram of a second possible embodiment of the invention is shown Figure 2. In this embodiment, the main speech processing unit 98 and speech unit 128 are external to the TCU 28. These components can be housed in one or more packages or included in a single integrated package.

In all other respects, the second embodiment is identical to the first embodiment.

15 It will be understood that the exact distribution and packaging of the main speech processing unit 98 and speech unit 128, can be determined by the details of the deployment situation and will not change the functionality, capabilities or spirit of the invention in any way.

As has already been mentioned, a handheld computer 36 can be used as a component of the invention. A block diagram of one possible embodiment of the handheld computer is shown in Figure 3.

20

In some embodiments, the main speech processing unit 98 and speech unit 128 may be embedded into the handheld computer 36. The main speech processing unit interfaces to the handheld computer's one or more processing units 70. The processing units may include one or more central processing units, one or more data and address busses, data interfaces and volatile memory. The processing unit 70 uses one of more types of nonvolatile memory 80 for software and data storage. Suitable types of nonvolatile memory 80 include flash memory and hard disk drives. In some embodiments, the main speech processing unit 98 can be integrated with the one or more processing units 70.

In some embodiments, users interact with the handheld computer 36 through the speech unit 128, the keypad 74 or keyboard, and a display 72 for text, graphics and video. In some embodiments the display is of a touch screen type. An optional pointing device (not shown) may be used as well.

The handheld computer 36 can connect to one or more wired or wireless wide-area or local-area networks through one or more interfaces. A wide-area network transceiver 78 can connect to the wide-area wireless network 38 or the data network 42, using a wireless or wired connection, including a dial PSTN network connection. The local-area network transceiver 76 connects to wired or wireless local area networks. These networks can include the handheld interface 20 or connections to fixed computer systems 44.

As has already been mentioned a fixed computer 44 can be used as a component of the invention. A block diagram of one possible embodiment of the fixed computer is shown in Figure 4.

In some embodiments, the main speech processing unit 98 and speech unit 128
 5 may be embedded into the fixed computer 44. The main speech processing unit may interface to the fixed computer's one or more processing units 84. The processing units may include one or more central processing units, one or more data and address busses, data interfaces and volatile memory. The processing unit may use one of more types of nonvolatile memory 94 for software and data storage. Suitable types of nonvolatile
 10 memory include, for example, flash memory and hard disk drives. In some embodiments, the main speech processing unit 98 can be integrated with the one or more processing units 84.

In some embodiments, users may interact with the fixed computer 44 through the speech unit 128, the keyboard 88 or keypad, and a display 86 for text, graphics and video.
 15 In some embodiments the display is of a touch screen type. An optional pointing device (not shown) may be used as well.

The fixed computer 44 can connect to one or more wired or wireless wide-area or local-area networks through one or more interfaces. A wide-area transceiver 92 can connect to the wide-area wireless network 38 or the data network 42, using a wireless or
 20 wired connection, including a dial PSTN network connection. The local-area network

transceiver 90 connects to wired or wireless local area networks. These networks can include connections to the handheld computer 36.

The natural language interactive speech processing system may make maximum use of context, prior information, location information, domain information and user specific profile data to achieve a natural environment for one or more users making queries or stating commands across multiple domains. Through this integrated approach a complete speech-based natural language query and command environment for telematic applications is created. The telematic natural language speech interface can be deployed as part of or a peripheral to a TCU or other vehicle computer, as part of a handheld computer interfaced to vehicle computers and other system through wired, wireless, optical, or other types of connections or fixed computers interfaced to the vehicle computers or other systems through a combination of wired, wireless, optical and/or other types of connections. Alternatively, the components of the interactive natural language telematic speech interface can be distributed in any suitable manner between these multiple computing platforms. Regardless of the method of deployment the invention provides the required functionality. Figure 5 shows an overall diagrammatic view of the interactive natural language speech processing system according to one embodiment of the invention.

The event manager 100 may mediate interactions between other components of the invention. The event manager can provide a multi-threaded environment allowing the system to operate on multiple commands or questions from multiple user sessions without conflict and in an efficient manner, maintaining real-time response capabilities.

Agents 106 may include packages of both generic and domain specific behavior for the system. Agents may use the nonvolatile storage for data, parameters, history information, and locally stored content provided in the system databases 102 or other local sources. User specific data, parameters, session information, location data and history information determining the behavior of agents are stored in one or more user profiles 110. Agents for commands typically include domain knowledge specific to the device or devices under control. Data determining system personality characteristics for agents are stored in the one or more personalities 108. The update manager 104 manages the automatic and manual loading and updating of agents and their associated data from the Internet 42 or other network through the network interface 116.

The main user interface for the invention is through one or more speech units 128. The speech unit 128 includes one or more microphones, for example array microphone 134, to receive the utterances of the user. Alternatively, one or more external microphones can be used. The speech received at the microphone 134 may be processed by filters 132 and passed to the speech coder 138 for encoding and compression. In one preferred embodiment, a transceiver module 130 transmits the coded speech to the main unit 98. Coded speech received from the main unit is detected by the transceiver 130, then decoded and decompressed by the speech coder 138 and annunciated by the speaker 136. The speech units can be attached to a vehicle 98, 128, in a handheld device 36, or embedded in or attached to a fixed system 44.

The one or more speech units 128 and the main unit 98 may communicate over a communication link. The communication link can include a wired or wireless link.

According to one embodiment, the communication link having an RF link. The transceiver 130 on the speech unit communicates coded speech data bi-directionally over the communication link with the transceiver 126 on the main unit 98. According to another embodiment, the RF link can use any standard local area wireless data protocols including the IEEE 802.11, Bluetooth or other standards. Alternatively, an infrared data link conforming to any suitable standard such as IrDA or other infrared standards can be used. In an alternative embodiment, wires, optical fibers or other connection techniques may connect the speech unit and the main unit, eliminating the need for a speech coder 138. Other wired or wireless analog or digital transmission techniques can be used. The main speech processing unit 128 can be attached to a vehicle, embedded in one or more TUCs 28, in a handheld computer 36, attached as a peripheral to a fixed computer 44 or embedded in a fixed computer 44. The speech unit can be integrated with the main unit or can be configured as a separate attachment.

Coded speech received at the transceiver 126 on the main unit 98 may be passed to the speech coder 122 for decoding and decompression. The decoded speech can be processed by the speech recognition engine 120 using data in the dictionary and phrases module 112 and received from the agents 106. The recognized words and phrases may be processed by the parser 118, which transforms them into complete commands and questions using data supplied by the agents. The agents can then process the commands or questions. The agents create queries to local databases 102 or through the network interface 116 to data sources on the Internet 42 or other networks. Commands typically result in actions taken by the system itself (i.e., pause or stop), or to a remote device or

data source (i.e., download data or program, or control a local or remote device), through the network interface to the Internet or other data interface.

The agents 106 may return results of questions as responses to users. The response can be created using the results of information queries, the system personality 108 and the user preferences or other data in the user profile 110. The agents generally present these results using the speech unit 128. The agent may create a response string, which may be sent to the text to speech engine 124. The text to speech engine creates the required utterances, which may be encoded and compressed by the speech coder 122. Once coded, the utterances may be transmitted from the main unit 98 by the transceiver 126 to the transceiver 130 on the speech unit 128. The utterance may then be decoded and decompressed by the speech coder 138 and output by the speaker 136.

The graphical user interface 114 can be used as a substitute or complement to the speech interface. For example, the graphical user interface can be used to view and interact with graphical or tabular information in a manner more easily digested by the user. The graphical user interface can include a display 18, keypad 14, and pointing device (not shown). Alternatively, the graphical user interface can be implemented using the capabilities of a handheld computer 36 or fixed computer 44. The graphical user interface can show system state and history in a more concise manner than the speech interface. Users can use the graphical user interface to create or extend agents 106. These operations can include scripting of agents, adding data to the agent or databases 102 used by the agent, adding links to information sources.

In some embodiments of the invention, generic and domain specific behavior and information is organized into agents. The system agent provides default functionality and basic services. The domain specific agents may provide complete, convenient and re-distributable packages or modules for each application area. In other words, an agent

5 may include everything needed to extend or modify the functionality of the system in a current or new domain. Further, agents and their associated data can be updated remotely over a network as new behavior is added or new information becomes available. Agents may access a plurality of sources that may provide various services. Agents can use the services of other, typically more specialized, agents and the system agent. Agents are

10 distributed and redistributed in a number of ways including on removable storage media, transfer over networks or attached to emails and other messages. The invention may provide license management capability allowing the sale of agents by third parties to one or more users on a one time or subscription basis. In addition, users with particular expertise can create agents, update existing agents by adding new behaviors and

15 information and making these agents to other users. A block diagram of the agent architecture according to an embodiment of the invention is shown in Figure 6.

Agents 106 may receive and return events to the event manager 100. Both system agents 150 and domain agents 156 receive questions and commands from the parser 118. Based on the keywords and command structure, the parser may invoke the required

20 agent. Agents may use the nonvolatile storage for data, parameters, history information and local content provided in the system databases 102. When the system starts-up or boots-up, the agent manager 154 may load and initialize the system agent 150 and the one or more domain agents 156. At shutdown the agent manager may unload the agents.

The agent manager may also performs license management functions for the domain agents and content in the databases 102.

The system agent 150 may manage the criteria handlers 152, which may handle specific parameters or values (criteria) used to determine context for questions and
5 commands. Both the system agent 150 and the domain agents 156 can use the criteria handlers 152. The various domain agents 156 can use the services of the system agent 150 and of other, typically more specialized, domain agents 156. The system agent 150 and the domain agents 156 can use the services of the agent library 158, which may include utilities for commonly used functions. The library 158 may include utilities for
10 text and string handling, network communications, database lookup and management, fuzzy and probabilistic evaluation, text to speech formats, and other utilities.

Domain agents 156 can be data-driven, scripted or created with compiled code. A base of generic agent is used as the starting point for data-driven or scripted agents. Agents created with compiled code are typically built into dynamically linkable or
15 loadable libraries. Developers of agents 106 can add new functionality to the agent library 158 as required. Details of agent distribution and update, and agent creation or modification are discussed in sections below.

The invention provides capabilities to distribute and update system agents 150, domain agents 156, agent library components 158, databases 102, and dictionary and
20 phrase entries 112 over wireless or wired networks 42, including dial-up networks using the update manager 104. The network interface 116 may provide connections to one or

more networks. The update manager 104 may also manage the downloading and installation of core system updates. The agent manager 154 may perform license management functions for the domain agents and the databases. The update manager 104 and agent manager 154 may perform these functions for all agents and database content including, agents and content available to all users or agents and content only available to certain users. Examples of agent and database components added or updated on a periodic basis include: 1) agents for new domains; 2) agents for new commands; 3) agents for new devices added to the vehicle or remote devices; 4) agents for new or updated behavior for existing devices on the vehicle or remote devices; 5) additional domain knowledge for agents; 6) new keywords for a domain, which can include names of politicians, athletes, entertainers, names of new movies or songs, new command words, and or other names and words; 7) links to a preferred set of information sources for the domains covered including links for, entertainment, news, sports, weather, and other topical sites; 8) updates to domain information based on, for example, changes to tax laws, company mergers, changing political boundaries, new safety rules; 9) updates to content, including dictionaries, encyclopedias and almanacs; and 10) other content and database components.

When the user requires or selects a new agent 156 or database element 102, the update manager 104 may connect to the source on the network 42 through the network interface 116, and may download and install the agent and/or data. To save system resources and to comply with any license conditions, the update manager 104 may uninstall agents 106 that are no longer in use. In some embodiments, the update manager may periodically queries the one or more sources of the licensed agents and database

components to locate and down load updates to agent executables, scripts or data as they become available. In other embodiments, the agent sources may initiate the downloading of agent updates of the registered or licensed agents to the update manager 104 as they become available.

5 The agent manager 154 may provide a license management client capable of executing most any license terms and conditions. When a particular agent 106 or database elements 102 is required by a command, the agent manger may verify that the use of the agent or data element is within the allowed terms and conditions, and if so, invokes the agent or allows access to the data element. License management schemes
10 that can be implemented through the agent manager 154 includes out right purchase, subscription for updates, one time or limited time use. Use of shared agents and data elements (such as those down-loaded from web sites maintained by groups of domain experts) may also be managed by the agent manager.

 If a question or command requires an agent currently not loaded on the system,
15 the agent manager 154 can search the network 42 through the network interface 116 to find a source for a suitable agent. This process can be triggered, for example, when a query is made in a domain for which an agent is not available, or when a new device is added to a vehicle or the behavior of a device is updated. Once located, the agent can be loaded under control of the update manager 104, within the terms and conditions of the
20 license agreement as enforced by the agent manger.

New commands, keywords, information, or information sources can be added to any domain agent 156 by changing agent data or scripting. These configuration capabilities allow users and content developers to extend and modify the behavior of existing agents or to create new agents from a generic agent without the need to create new compiled code. Thus, the modification of the agents can range from minor data-driven updates by even the most casual users, such as specifying the spelling of words, to development of complex behavior using the scripting language as would typically be done by a domain expert. The user can create and manage modifications to agents through speech interface commands or using a graphical user interface 114. User-specific modifications of agents are stored in conjunction with the users profile and accessed by the agent at run-time.

The data used to configure data driven agents 156 may be structured in a manner to facilitate efficient evaluation and to help developers with organization. These data can be used not only by the agent, but also in the speech recognition engine 120, the text to speech engine 124, and the parser 118. Examples of some major categories of data include:

1. Content packages may include questions or commands. Each command or question or group of commands or questions may include contexts used for creation of one or more queries. The agent 156 can pass a regular grammar expression to the parser 118 for evaluation of a context or question. An initial or default context is typically supplied for each command or question. The

command or question includes a grammar for the management and evaluation of the context stack.

2. Parameters and other operating data on devices that are under control of the natural language speech interface. The agent 156 may use these data and parameters to determine how to execute a command, how to formulate the command string for the parser 118, determine if the command is feasible, and determine if the command can be executed within safety and operating limits.

3. Page lists or pointers to other local or network content sources. For each page or content source there may be a pointer (e.g. URL, URI, or other pointer) to the page or source. Each page may have specific scraping information used to extract the data of interest. The scraping information may include, for example, matching patterns, HTML or other format parsing information.

4. A response list, determining the response of the agent to a particular command or question given the context, the user profile and the information retrieved. Responses can include diagnostic error messages or requests for more information if the question or command cannot yet be resolved from the known information. Responses can be based on or dependent on thresholds or probabilistic or fuzzy weights for the variables.

5. Substitution lists that include variable substitutions and transformations, often applied by the agents 150, 156 in the formatting of queries and results. For example, a stock domain specific agent 156 would use a substitution list of

company trading symbols, company names and commonly used abbreviations.

Substitutions and transformations can be performed on commands and questions to create precise queries, which can be applied against one or more information sources or to results for creating more meaningful output to the user. Substitution lists also include information for optimally dealing with structured information, such as HTML formatted page parsing and evaluation.

6. Personalities used for responses. Personalities can be constructed by combining multiple traits in a weighted manner. Weights can be specified for each agent's domain area to create one or more specific personalities. Examples of personality traits include, sarcasm, humor, irritation, and sympathy, and other traits.

7. Public and user specific parameters for sources, substitutions, transformations, variables or criteria. The public parameter lists are part of the agent package 156. The user specific parameters are included in the user profile 110.

Commands and questions are interpreted, queries formulated, responses created and results presented can be based on the user's personal or user profile 110 values.

Personal profiles may include information specific to the individual, their interests, their special use of terminology, the history of their interactions with the system, and domains of interest. The personal profile data can be used by the agents 106, the speech recognition engine 120, the text to speech engine 124, and the parser 118. Preferences

can include, special (modified) commands, past behavior or history, questions, information sources, formats, reports, and alerts. User profile data can be manually entered by the user and/or can be learned by the system based on user behavior. User profile values can include: 1) spelling preferences; 2) date of birth for user, family and friends; 3) income level; 4) gender; 5) occupation; 6) location information such as, home address, neighborhood, and business address, paths traveled, locations visited; 7) vehicle type or types; 8) vehicle operator certifications, permits or special certificates; 9) history of commands and queries; 10) telecommunications and other service providers and services; 11) financial and investment information; 12) synonyms (i.e., a nick name for someone, different terms for the same item); 13) special spelling; 14) keywords; 15) transformation or substitution variables; 16) domains of interest; and, 17) other values.

End users can use the data driven agent 156 extension and modification facilities and values stored in user profiles 110 to create special reports, packages of queries, alerts and output formats. A single alert or report can be configured to use multiple data sources and other variables (i.e., time, location, measured value) value to condition to determine when alerts should be sent. For example, an alert can be generated by sampling a stock price every 15 min and sending an alert if the price drops below some value. In another example, a user can create an alert when a particular condition or combination of conditions occurs on the vehicles. Alerts and reports can be directed to a local or remote output.

To create a report, the user may first specify a set of commands or questions. Next, the user can create or select a format for the report. Finally the user may name the

report. A report can have variable parameters. For example, a user may create a company stock report, and execute the report by stating its name and the company name, which gives the user selected information and in a specified format for that company. In another example, a user can create a "morning" report, which presents selected multimedia information from different sources (news, sports, traffic, weather) in the order and formats desired. In yet another example, the user can create a report on the status of one or more vehicle systems. Alerts and reports can be created using only voice commands and responses, commands and responses through the graphical user interface 114, or a combination of the two. Reports can be run locally or remotely with respect to the vehicle. To create a report, alert, or other specialized behavior, the user performs a number of steps including: 1) specify the command to run a report or alert; 2) specify the question or questions, including keywords, used for a query; 3) set the criteria for running the report such as on command or when a particular condition is met; 4) define preferred information sources; 5) define preferences for order of result evaluation by source, value, and other parameters; 6) specify the presentation medium for a report or alert, such as an email, the text to speech engine, a message to a pager, or a text and graphics display; and, 7) specify the preferred format for the report, such as information to be presented, order of information to be presented, preferred abbreviations or other variable substitutions.

Filtering and noise elimination may be a key aspect of the invention allowing it to operate in noisy vehicle environments. The accurate recognition and parsing of the user's speech requires the best possible signal to noise ratio at the input to the speech recognition engine 120. To accomplish the required improvements an array microphone 134 and a filter 132 may be employed. In one embodiment the microphone array, filters

and speech coder 138 are physically separated from the main unit 98 into a speech unit 128, and connected using a wireless link. Since bandwidth on a wireless connection is at a premium the speech coder dynamically adapts the digitization rate and compression of the captured speech.

5 Some embodiments of the invention may use one or more arrays of microphones 134 to provide better directional signal capture and noise elimination than can be achieved with a single microphone. The microphone array can be one-dimensional (a linear array) or two-dimensional (a circle, square, triangle or other suitable shape). The beam pattern of the array can be fixed or made adaptive through use of analog or digital
10 phase shifting circuitry. The pattern of the active array is steered to point in the direction of the one or more users speaking. At the same time nulls can be added to the pattern to notch out point or limited area noise sources. The use of the array microphone also helps reduce the cross talk between output from the text to speech engine 124 through the speaker 136 or from another user talking and detection of the user's speech.

15 The invention may use an analog or digital filter 132 between the array microphone or conventional microphone 134 and the speech coder 138. The pass band of the filter can be set to optimize the signal to noise ratio at the input to the speech recognition engine 120. In some embodiments, the filter is adaptive, using band shaping combined with notch filtering to reject narrow-band noise. One embodiment employs
20 adaptive echo cancellation in the filter. The echo cancellation helps prevent cross talk between output from the text to speech engine and detection of the user's speech as well as suppression of environmentally caused echoes. Algorithms comparing the background

noise to the signal received from the users speech may be used to optimize the band-shaping parameters of the adaptive filter.

The speech received by the array microphone 134 and passed through the filter 132 may be sent to the speech digitizer or coder 138. The speech coder may use adaptive lossy audio compression to optimize bandwidth requirements for the transmission of the coded speech to the speech recognition engine 120 over a wireless link. The lossy coding is optimized to preserve only the components of the speech signal required for optimal recognition. Further, the lossy compression algorithms used are designed to prevent even momentary gaps in the signal stream, which can cause severe errors in the speech recognition engine. The digitized speech is buffered in the coder and the coder adapts the output data rate to optimize the use of the available bandwidth. The use of the adaptive speech coder is particularly advantageous when a band-limited wireless link is used between the coder and the speech recognition engine.

The microphone can be complemented with an analog or digital (i.e., Voice over IP) speech interface. This interface allows a remote user to connect to the system and interact with it in the same manner possible if they were physically present.

In an alternative embodiment, the array microphone can be replaced by a set of physically distributed microphones or headsets worn by the users. The distributed microphones can be placed in different parts of a vehicle or room or in different rooms of a building. The distributed microphones can create a three-dimensional array to improve signal to noise ration. The headset can use a wireless or wired connection.

While the invention is intended to be able to accept most any natural language question or command, ambiguity can still be a problem. To assist users formulate concise questions and commands, the system can support a voice query language. The language may be structured to allow a variety of queries and commands with minimal ambiguity.

5 Thus, the voice query language helps users clearly specify the keywords or contexts of the question or command along with the parameters or criteria. The language can provide a grammar to clearly specify the keyword used to determine the context and present a set of one or criteria or parameters. A user asking a question or stating a command in the voice query language may nearly always be guaranteed to receive a response.

10 The voice query language can be sensitive to the contents of the context stack. Thus, a following-on question or command can be asked using an abbreviated grammar, since key words and criteria can be inherited from the stack. For example, the user can simply asked about another keyword if the criteria of the question remain constant.

The system may provide built in training capabilities to help the user learn the
15 best methods to formulate their questions and commands. The interactive training allows the user to audibly or visibly see the machine interpretation of their queries and provides suggestions on how to better structure a query. Using the interactive training a user can quickly become comfortable with the voice query language and at the same time learn how to optimize the amount of information required with each step of a dialog.

20 The output of the speech coder 122 may be fed to the speech recognition engine 120. The speech recognition engine 120 may recognize words and phrases, using for

example, information in the dictionary and phrase tables 112, and pass these to the parser 118 for interpretation. The speech recognition engine 120 may determine the user's identity by voice and name for each utterance. Recognized words and phrases are tagged with this identity in all further processing. Thus, as multiple users engage in overlapping sessions, the tags, added by the speech recognition engine 120 to each utterance, may allow other components of the system to tie that utterance to the correct user and dialog. The user recognition capability can also be used as a security measure for applications, such as auctions or online shopping, where this is required. Voice characteristics of each user may be included in the user profile 110.

10 A dialog with the system may begin when a user first addresses it. This can be done by speaking a generic word ("computer") and/or addressing a specific name ("Fred"), which is generally tied to a system personality 108. Once the user starts the dialog, they may be recognized by the speech recognition engine 120, using unique characteristics of their speech. At the end of a dialog or to interrupt a dialog, the user
15 may speak a dismissal word ("good by").

Some embodiments may employ a speech recognition engine 124 seeding for improved word recognition accuracy using, for example, data from the dictionary and phrase tables 112, user profiles 110, and the agents 106. At the same time the fuzzy set possibilities or prior probabilities for the words in the dictionary and phrase tables may be
20 dynamically updated to maximize the probability of correct recognition at each stage of the dialog. The probabilities or possibilities can be dynamically updated based on a number of criteria including the application domain, the questions or commands,

contexts, the user profile and preferences, user dialog history, the recognizer dictionary and phrase tables, and word spellings.

For uncommon words or new vocabulary words, the user may be given the option to spell the words. The spelling can be done by saying the names or the letters or using a
 5 phonetic alphabet. The phonetic alphabet can be a default one or one of the user's choosing.

Alternatively, when a user speaks a word that is not recognized correctly or not recognized at all by the speech recognition engine 120, then they may be asked to spell the word. The speech engine may determine this condition based on confidence level for
 10 the scoring process. The word may be looked up in the dictionary 112 and the pronunciation for the word may be added to either the dictionary, the agent 106, or the user's profile 110. The word pronunciation can then be associated with the domain, the question, the context and the user. Though this process the speech recognition engine learns with time and improves accuracy. To assist users in spelling words an
 15 individualized phonetic alphabet can be used. Each user can modify the standard phonetic alphabets with words, which they can remember more easily.

Once the words and phrases have been recognized by the speech recognition engine 120, the tokens and user identification may be passed to the parser 118. The parser examines the tokens for the questions or commands, context and criteria. The
 20 parser may determine a context for an utterance by applying prior probabilities or fuzzy possibilities to keyword matching, user profile 110, dialog history, and context stack

contents. The context of a question or command may determine the domain and thereby, the domain agent 156, if any, to be invoked. For example, a question with the keywords “temperature” implies a context value of weather for the question. Within a different dialog, the keyword “temperature” can imply a context for a measurement. The parser dynamically receives keyword and associated prior probability or fuzzy possibility updates from the system agent 150 or an already active domain agent 156. Based on these probabilities or possibilities the possible contexts are scored and the top one or few are used for further processing.

The parser 118 may use a scoring system to determine the mostly likely context or domain for a user’s question or command. The score can be determined from weighting a number of factors including, the user profile 110, the domain agent’s 156 knowledge and previous context. Based on this scoring, the system may invoke the correct agent. If the confidence level of the score is not high enough to ensure a reliable response, the system can ask a question of the user to verify the question or command is correctly understood. In general the question may be phrased to indicate the context of the question including all criteria or parameters. For example, the question can be in the form of: “Did I understand that you want such-and-such.” If the user confirms that the question is correct, the system may proceed to produce a response. Otherwise, either the user can rephrase the original question, perhaps adding additional information to remove ambiguity, or the system can ask one or more questions to attempt to resolve the ambiguity.

Once the context for the question or command has been determined, the parser 118 can invoke the correct agent 156, 150. To formulate a question or command in the regular grammar used by agents, the parser will preferably determine required and optional values for the criteria or parameters. These criteria may have been explicitly supplied by the user or may need to be inferred. The parser may make use of the criteria handlers 152 supplied by the system agent. The criteria handlers can provide context sensitive procedures for extracting the criteria or parameters from the user's question or command. Some criteria may be determined by executing algorithms in the agent, while others may be determined by applying probabilistic or fuzzy reasoning to tables of possible values. Prior probabilities or fuzzy possibilities and associated values may be received from a number of sources including, for example, the history of the dialog, the user profile 110, and the agent. Based on user responses, the prior probabilities or fuzzy possibilities may be updated as the system learns the desired behavior. For a weather context, examples of criteria include, location, date and time. Other criteria can include command criteria (i.e., yes/no, on/off, pause, stop), and spelling. Special criteria handlers are available from the system agent for processing lists, tables, barge-in commands, long strings of text and system commands.

The criteria handlers 152 can operate iteratively or recursively on the criteria extracted to eliminate ambiguity. This processing may help reduce the ambiguity in the user's question or command. For example, if the user has a place name (or other proper noun) in their utterance the parser 118 can use services of the domain agent 156 to look up tables in the databases 102 for place names or can attempt to determine which word is the proper noun from the syntax of the utterance. In another example, the user asks,

“what about flight one hundred and twenty too?” The parser and domain agent use flight information in the database and network information along with context to determine the most plausible interpretation among; flight 100 and flight 20 also, flight 100 and flight 22, flight 122, etc.

5 Once the context and the criteria are determined, the parser 118 may form the question or command in a standard format or hierarchical data structure used for processing by the agents 150, 156. The parser 118 may fill in all required and some optional tokens for the grammar of the context. Often the tokens must be transformed to values and forms acceptable to the agents. The parser obtains the required
10 transformations from the agents, dialog history or user profile 110. Examples of transformations or substitutions performed by the parser on tokens include: 1) substituting a stock symbol for a company name or abbreviation; 2) substituting a numerical value for a word or words; 3) adding a zip code to an address; and, 4) changing a place or other name to a commonly used standard abbreviation.

15 The agents 150, 156 may receive a command or question once the parser 118 has placed it in the required standard format. Based on the context, the parser can evoke the correct agent to process the question or command.

 Commands can be directed to the system or to an external entity. System commands are generally directed to the system agent 150. Commands for external
20 entities are generally processed by a domain agent 156, which includes the command context and behavior for the external entity.

Specific questions may be generally directed to one of the domain agents 156.

The real-time selection of the correct agent allows the invention to dynamically switch contexts. Based on the question, command or context and the parameters or criteria, the domain agent may create one or more queries to one or more local or external
5 information sources. Questions can be objective or subjective in nature. Results for objective questions can often be obtained by structured queries to one or more local or network information sources. Even for objective questions, the system may need to apply probabilistic or fuzzy set analysis to deal with cases of conflicting information or incomplete information. Information to answer subjective questions is generally obtained
10 by one or more ad-hoc queries to local or network data sources, followed by probabilistic or fuzzy set evaluation of the one results to determine a best answer.

Once the domain agent 156 has formulated the one or more queries, they may be sent to local and/or network information sources. The queries may be performed in an asynchronous manner to account for the fact that sources respond at different speeds or
15 may fail to respond at all. Duplicate queries can be sent to different information sources to ensure that at least one source responds with a useful result in a timely manner. Further, if multiple results are received in a timely manner, they can be scored by the system to determine which data is most reliable or appropriate. Examples of data sources accommodated include, HTTP data sources, sources with meta-data in various formats
20 including XML, measurement data from sensors using various formats, device 32 setting parameters, entertainment audio, video and game files including MP3, databases using query languages and structured responses such as SQL, and other data sources.

The local information sources can be stored in one or more system databases 102 or can be on any local data storage such as a set of CDs or DVDs in a player or other local data storage. In other cases, local information can be obtained from vehicle system settings or measurement devices. Network information sources can be connected to, the control and device interfaces 30, the data interfaces 26, the Internet 42 or other network and accessed through a series of plug-ins or adaptors, known a pluggable sources, in the network interface 116. The pluggable sources are capable of executing the protocols and interpreting the data formats for the data sources of interest. The pluggable source provides information scrapping forms and procedures for each source to the domain agents 156. If a new type of data source is to be used a new plug-in or adaptor can be added to the appropriate interface.

The domain agent 156 can evaluate the results of the one or more queries as they arrive. The domain agent may score the relevance of the results based on results already received, the context, the criteria, the history of the dialog, the user profile 110 and domain specific information using probabilistic or fuzzy scoring techniques. Part of the dialog history is maintained in a context stack. The weight of each context for the scoring may be based on the relevance of one context to another and the age of the contexts. Other scoring variables can be associated through the context stack. Contexts can also be exclusive, so that previous contexts have no weight in the scoring.

Based on the on-going scoring processes, the domain agent 156 may determine if a single best answer can be extracted. For most questions, the desired result may include a set of tokens that may be found to formulate an answer. Once a value has been found

for each of these tokens, the results are ready for presentation to the user. For example, for a question on weather, the tokens can include the date, day of week, predicted high temperature, predicted low temperature, chance of precipitation, expected cloud cover, expected type of precipitation and other tokens. Results processed in this manner may
 5 include error messages. For subjective questions, this determination is made by determining a most likely answer or answers, extracted by matching of the results received. If no satisfactory answer can be inferred from the results of the query, the agent can do one of the following:

1. Ask the user for more information, typically through the speech interface,
 10 and based on the results obtained formulate new queries. This approach is applied when an irresolvable ambiguity arises in the formulation of a response.
2. Formulate new queries based on the results received from the first set of queries. This approach is typically applied in cases where the responses received do not include all the required information. Information sources to queries can be
 15 inferred from the results already obtained (i.e., links in an HTML document or measurements or settings from other devices 32) or from other sources. Using this approach one or more sets of queries and responses can be chained without the need for action by the user.
3. Wait for additional queries to return results.

20 In any case, the domain agent 156 may continue to make queries and evaluate results until a satisfactory response is constructed. In doing so, the agent can start several

overlapping query paths or threads of inquiry, typically mediated by the event manager 100. This technique, combined with the use of asynchronous queries from multiple data sources provides the real-time response performance required for a natural interaction with the user.

5 The domain agent 156 may apply conditional scraping operations to each query response as it is received. The conditional scraping actions may depend on the context, the criteria, user profile 110, and domain agent coding and data. For each token to be extracted a scraping criteria 152 can be created using the services of the system agent 150. The scraping criteria may use format specific scraping methods including, tables,
10 lists, text, and other methods. One or more scraping criteria can be applied to a page or results set. Once additional results are received, the domain agent can create new scraping criteria to apply to results already acquired. The conditional scraping process removes extraneous information, such as graphics, which need not be further processed or stored, improving system performance.

15 Specific commands are generally directed to one of the domain agents 156. The real-time selection of the correct agent allows the invention to dynamically switch contexts. Command oriented domain agents 156 evaluate the command and the state of vehicle systems, system capabilities, and measurements to determine if the command can be executed at all or if doing so will exceed operating or safety limits. If the command is
20 ambiguous or cannot be executed for some other reason, the system may ask the user for more information or may suggest what the problem is and a likely approach to the solution. The domain agent may format the command for the specific device 32 and

control and device interface 30. This formatting may involve variable substitution, inference of missing values and other formatting. Variable substitution and inference depends on the command context, the user profile 110, command history, state of vehicle systems and measured values, and other factors. A complex command can result in more atomic commands being sent to multiple devices, perhaps in a sequence. The sequence and nature of subsequent commands may depend on the previous commands, results of previous commands, device settings and other measurements. As a command is executed, measurements are made and results collected to determine if the execution was correct and the desired state or states were reached.

Once the domain agent 156 has created a satisfactory response to a question, or to a command, the agent may format that response for presentation. Typically, the domain agent can format the response into the markup format used by the text to speech engine 124. The domain agent may format the result presentation using available format templates and based on the context, the criteria, and the user profile 110. The domain agent may perform variable substitutions and transformations to produce a response best understood and most natural to the user. The domain agent may vary the order of presentation of tokens and the exact terminology used to create a more natural response to the user. The domain agent may also select the presentation personality 108 to be used.

For both command and query responses, the domain agent 156 may select the presentation template, determine order of presentation for tokens and determine variable substitutions and transformations using probabilistic or fuzzy set decision methods. The template used to form the presentation can be from the domain agent itself or from the

user profile 110. The user profile can completely specify the presentation format or can be used to select and then modify an existing presentation format. Selection and formatting of presentation template can also depend on the presentation personality 108. At the same time, the characteristics of the personality used for the response are dynamically determined using probabilities or fuzzy possibilities derived from the context, the criteria, the domain agent itself and the user profile 110.

The domain agent 156 may apply a number of transformations to the tokens before presentation to the user. These variable substitutions and transformations may be derived from a number of sources including, domain information carried by the agent, the context, the token values, the criteria, the personality 108 to be used, and the user profile 110. Examples of variable substitutions and transformations include: 1) substitution of words for numbers; 2) substitution of names for acronyms or symbols (i.e., trading symbols); 3) use of formatting information derived from the information sources (i.e., HTML tags); 4) nature of the response including, text, long text, list, table; 5) possible missing information or errors; 6) units for measurement (i.e., English or metric); and, 7) preferred terminology from the user profile or presentation personality 108.

The invention may provide special purpose presentation capabilities for long text strings, tables, lists and other large results sets. Domain agents 156 may use special formatting templates for such results. The system agent 150 can provide special criteria handlers 152 for presentation and user commands for large results sets. The presentation templates used by the domain agents for large results sets typically include methods for summarizing the results and then allowing the user to query the result in more detail. For

example, initially only short summaries, such as headlines or key numbers, are presented. The user can then query the results set further. The criteria handlers provide users with the capability to browse large results sets. Commands provided by the criteria handlers for large results sets include, stop, pause, skip, rewind, start, and forward.

5 Some information, in formats such as video, pictures and graphics, may be best presented in a displayed format. The domain agents 156 apply suitable presentation templates in these cases and present the information through the graphical user interface 114. The system agent 150 provides special criteria handlers 152 for presentation and user commands for display presentation and control.

10 Although particular embodiments of the invention have been shown and described, it will be understood that it is not intended to limit the invention to the embodiments that are disclosed and it will be obvious to those skilled in the art that various changes and modifications may be made without departing from the spirit and scope of the invention. Thus, the invention is intended to cover alternatives,
15 modifications, and equivalents, which may be included within the spirit and scope of the invention as defined by the claims.

We Claim:

1. A mobile system responsive to a user generated natural language speech utterance, comprising:
 - a speech unit that receives the user generated natural language speech utterance and converts the user generated natural language speech utterance into an electronic signal, said user generated natural language speech utterance having at least one of a query and a command;
 - a natural language speech processing system that receives the electronic signal, that retrieves said at least one of said query and said command from the electronic signal, that selects at least one domain agent associated with said at least one of said query and said command, that forwards said at least one of query and command to said at least one domain agent, wherein said at least one domain agent is an autonomous executable that receives, processes and responds to said at least one of said query and a said command; and
 - a transceiver, in communication with said at least one domain agent, that transmits an electronic message associated with said at least one of query and command.
2. The mobile system according to claim 1, wherein the natural language speech processing system further comprises an event manager, said event manager coordinating interaction between components of the natural language speech processing system.

3. The mobile system according to claim 1, wherein the natural language speech processing system further comprises a parser that determines a domain for the user generated natural language utterance based on the content and context of the user utterance.

4. The mobile system according to claim 1, further comprising a text to speech engine that converts a text message to a speech message.

5. The mobile system according to claim 1, wherein said at least one domain agent includes information for communicating with a remotely located service.

6. The mobile system according to claim 1, wherein said at least one domain agent includes data associated with at least one of driving directions, travel information, restaurant information, vehicle systems information, safety information and entertainment information.

7. The mobile system according to claim 1, wherein said at least one domain agent includes data for communicating with one or more devices.

8. The mobile system according to claim 7, wherein the data for communicating includes data for controlling the one or more devices.

9. The mobile system according to claim 7, wherein the transmitted electronic message is sent to the one or more devices.

10. The mobile system according to claim 9, wherein at least one of the devices is a device associated with a vehicle.

11. The mobile system according to claim 10, wherein the mobile system is located remotely from the vehicle.

12. The mobile system according to claim 10, wherein the device associated with the vehicle is at least one of a navigation system, a vehicle monitoring system, a security system, a vehicle control system and a vehicle media system.

13. The mobile system according to claim 1, wherein the transmitted message is sent to at least one remotely located service.

14. The mobile system according to claim 13, wherein the remotely located service is one of payment service provider, customer relationship management system, specialized service, location service and emergency service.

15. The mobile system according to claim 13, wherein the transceiver transmits the message via a communication network.

16. The mobile system according to claim 15, wherein the communication network is a wide area wireless network.

17. The mobile system according to claim 1, wherein the transceiver is a wide-area RF transceiver.

18. The mobile system according to claim 1, wherein the speech unit includes at least one of a speech coder, an array microphone and a filter.

19. The mobile system according to claim 18, wherein the filter employs adaptive echo cancellation.

20. The mobile system according to claim 18, wherein the array microphone is at least a one-dimensional array.

21. The mobile system according to claim 18, wherein the speech coder uses an adaptive lossy audio compression.

21. The mobile system according to claim 1, wherein the speech unit is located remotely from the natural language speech processing system and the transceiver.

23. The mobile system according to claim 1, further comprising at least one of a display and a keypad.

24. The mobile system according to claim 1, further comprising a telematics control unit.

25. The mobile system according to claim 1, wherein the mobile system is embedded in a telematic control unit.

26. The mobile system according to claim 1, wherein the mobile system is embedded into at least one of a vehicle, a handheld device, a fixed computer and a mobile computer device.

27. The mobile system according to claim 1, wherein the mobile system is deployed in a network of devices using a common base of at least one of agents, user profiles and event histories.

28. A method responsive to a user generated natural language speech utterance, comprising:

receiving the user generated natural language speech utterance, the user generated natural language speech utterance having at least one of a query and a command;

converting the user generated natural language speech utterance into an electronic signal;

retrieving said at least one of said query and said command from the electronic signal;

selecting a domain agent associated with said at least one of said query and said command;

forwarding said at least one of said query and said command to said domain agent, wherein said domain agent is an autonomous executable that receives, processes and responds to said at least one of said query and said command;

and

transmitting a message associated with said at least one of said query and said command to a remotely located service.

29. The method according to claim 28, further comprising coding the electronic signal.

30. The method according to claim 28, further comprising selecting a second domain agent, the second domain agent associated with at least one of a navigation system, a vehicle monitoring system, a security system, a vehicle control system and a vehicle media system; and forwarding a second message to said second domain agent.

31. The method according to claim 28, wherein said domain agent includes data associated with at least one of driving directions, travel information, restaurant information, vehicle systems information, safety information and entertainment information.

32. The method according to claim 28, wherein said domain agent includes information for communicating with the remotely located service.

33. The method according to claim 32, wherein the transmitting operation includes sending at least one of a query and a command to the remotely located service.

34. The method according to claim 28, wherein the device system is a remotely located device.

35. The method according to claim 28, wherein the transmitting operation with the remotely located service is via a network.

36. The method according to claim 28, wherein the remotely located service is one of a payment service provider, a customer relationship management system, a specialized service, a location service and a emergency service.

37. The method according to 28, wherein the transmitting operation with the remotely located service is via a wide-area RF transceiver.

38. The method according to 28, further comprising filtering-out background noise of the received user utterance.

39. The method according to 38, wherein the filtering-out operation is by at least using a filter employing adaptive echo cancellation.

40. The method according to claim 29, wherein the user generated natural language speech utterance is coded using an adaptive lossy audio compression.

41. The method according to claim 28, wherein the receiving operation of the user generated natural language speech utterance is remotely performed from the other operations.

42. The method according to claim 41, wherein the receiving operation of the user generated natural language speech utterance is performed in a vehicle.

43. The method according to claim 28, further comprising retrieving data from a network shared source, the network shared source is at least one of an agent, a user profile and a events history.

43. A mobile system responsive to a user generated natural language speech utterance, comprising:

receiving means that receives the user generated natural language speech

utterance, the user generated natural language speech utterance having at least one of a query and a command;

converting means that converts the user generated natural language speech utterance into an electronic signal;

retrieving means that retrieves said at least one of said query and said command

domain agent selecting means that selects a domain agent associated with said at least one of said query and said command;

forwarding means that forwards said at least one of said query and said command to said selected domain agent; and

transmitting means that transmits a message from said selected domain agent to a device system.

44. The mobile system according to claim 43, wherein the device system is at least one of a navigation system, a vehicle monitoring system, a security system, a vehicle control system and a vehicle media system.

45. The mobile system according to claim 43, wherein the at least one domain agent includes data associated with at least one of driving directions, travel information, restaurant information, vehicle systems information, safety information and entertainment information.

46. The mobile system according to claim 43, wherein the device system is a remotely located device.

47. The mobile system according to claim 43, wherein the device system is a remotely located service.

48. The mobile system according to claim 47, wherein the transmitting means communicates with the remotely located service via a network.

49. The mobile system according to claim 47, wherein the remotely located service is one of a payment service provider, a customer relationship management system, a specialized service, a location service and a emergency service.

50. The mobile system according to 43, wherein the transmitting means is a wide-area RF transceiver.

51. The mobile system according to 43, further comprising a filtering means that filters the received user generated natural language speech utterance.

52. The mobile system according to claim 43, further comprising a coder means that codes the user generated natural language speech utterance.

53. The mobile system according to claim 43, wherein the receiving means is remotely located from other mobile system components.

54. The mobile system according to claim 53, wherein the receiving means is located at a vehicle.

55. The mobile system according to claim 43, further comprising data retrieving means that retrieves data from a network shared source, the source is at least one of an agent, data, a user profile and a events history.

ABSTRACT

Mobile systems and methods that overcomes the deficiencies of prior art speech-based interfaces for telematics applications through the use of a complete speech-based information query, retrieval, presentation and local or remote command environment. This environment makes significant use of context, prior information, domain knowledge, and user specific profile data to achieve a natural environment for one or more users making queries or commands in multiple domains. Through this integrated approach, a complete speech-based natural language query and response environment can be created. The invention creates, stores and uses extensive personal profile information for each user, thereby improving the reliability of determining the context and presenting the expected results for a particular question or command. The invention may organize domain specific behavior and information into agents, that are distributable or updateable over a wide area network. The invention can be used in dynamic environments such as those of mobile vehicles to control and communicate with both vehicle systems and remote systems and devices.

RES 95050v2

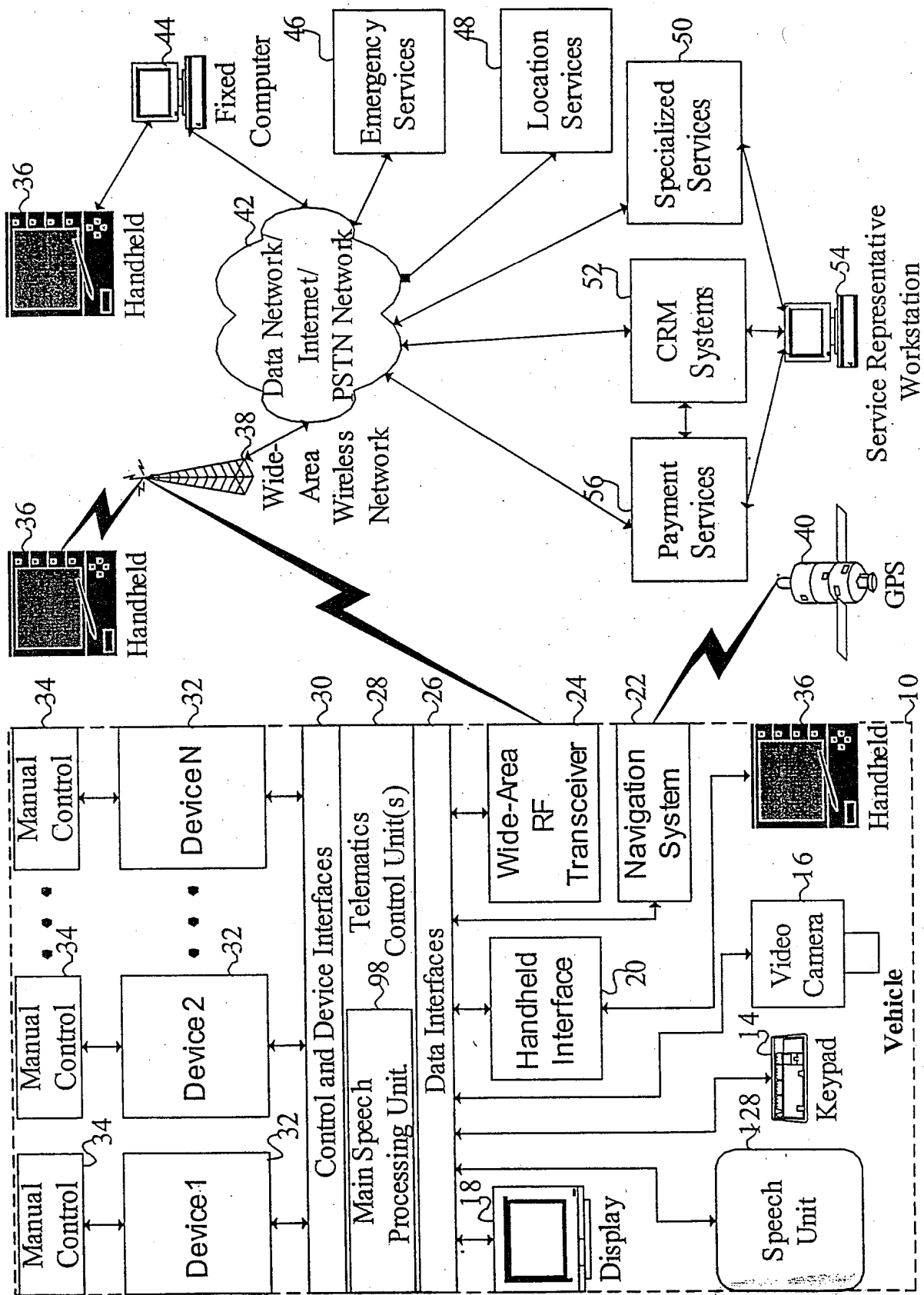


Figure 1. First Embodiment System Block Diagram

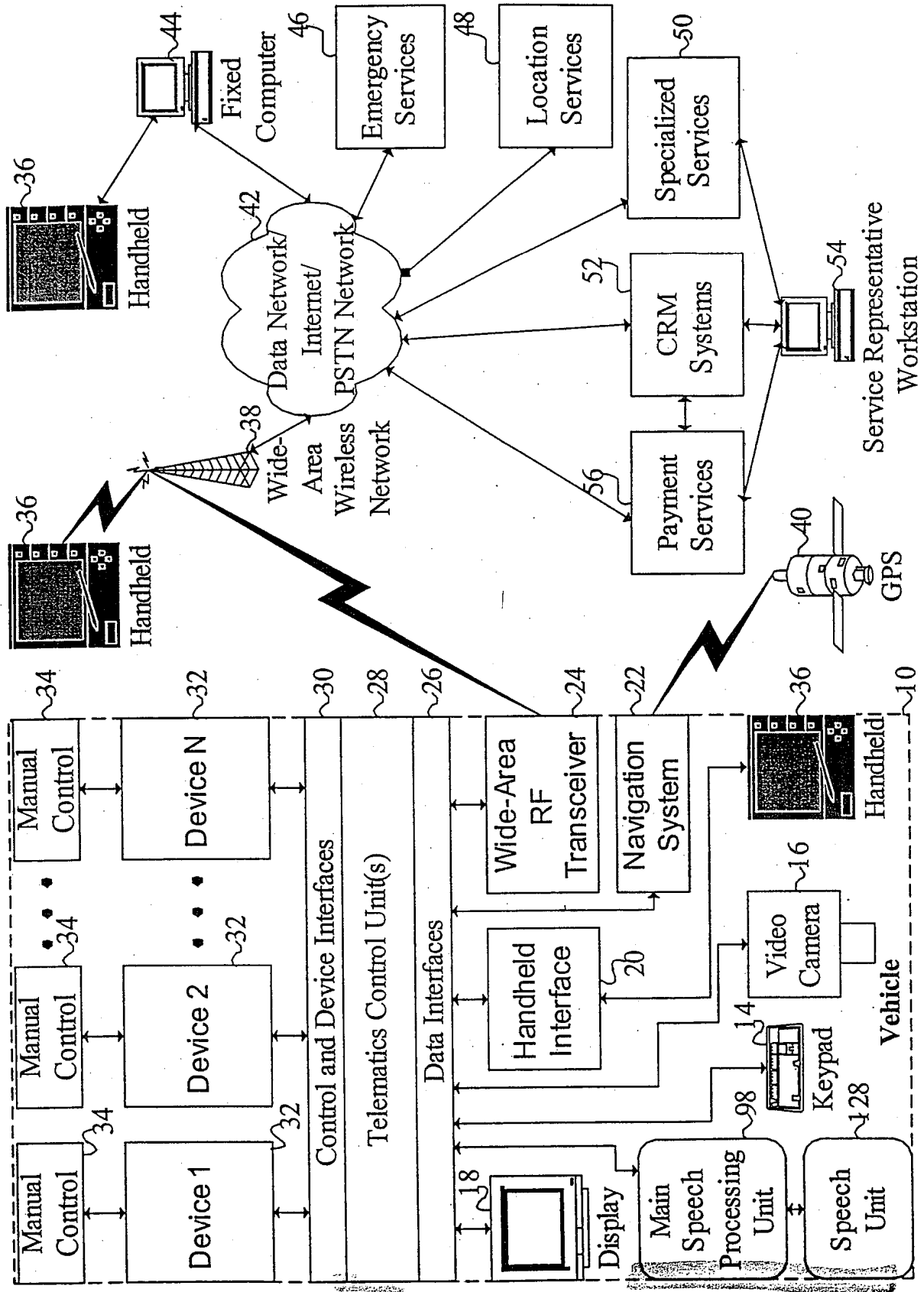


Figure 2. Second Embodiment System Block Diagram

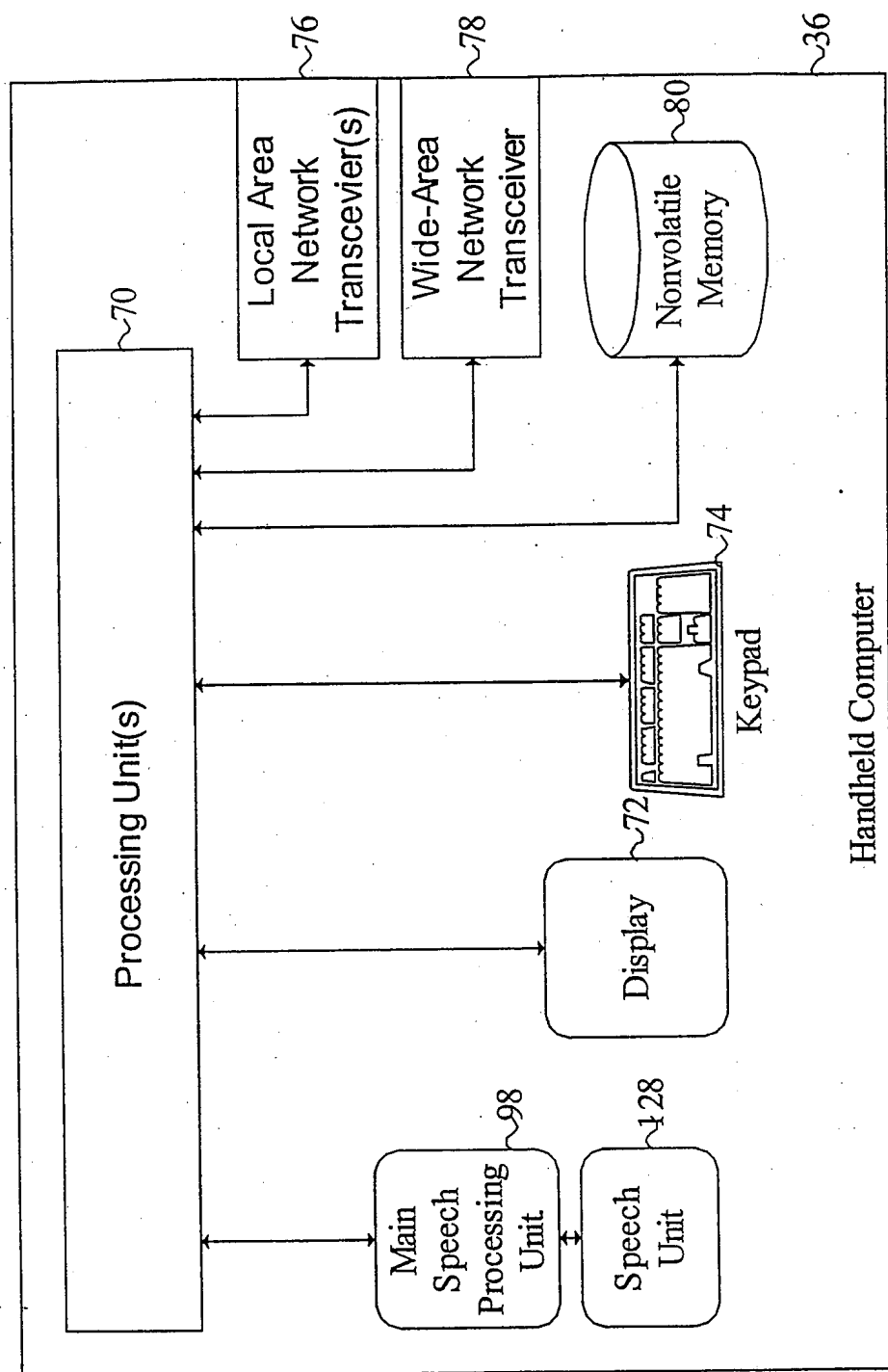


Figure 3. Handheld Computer Block Diagram.

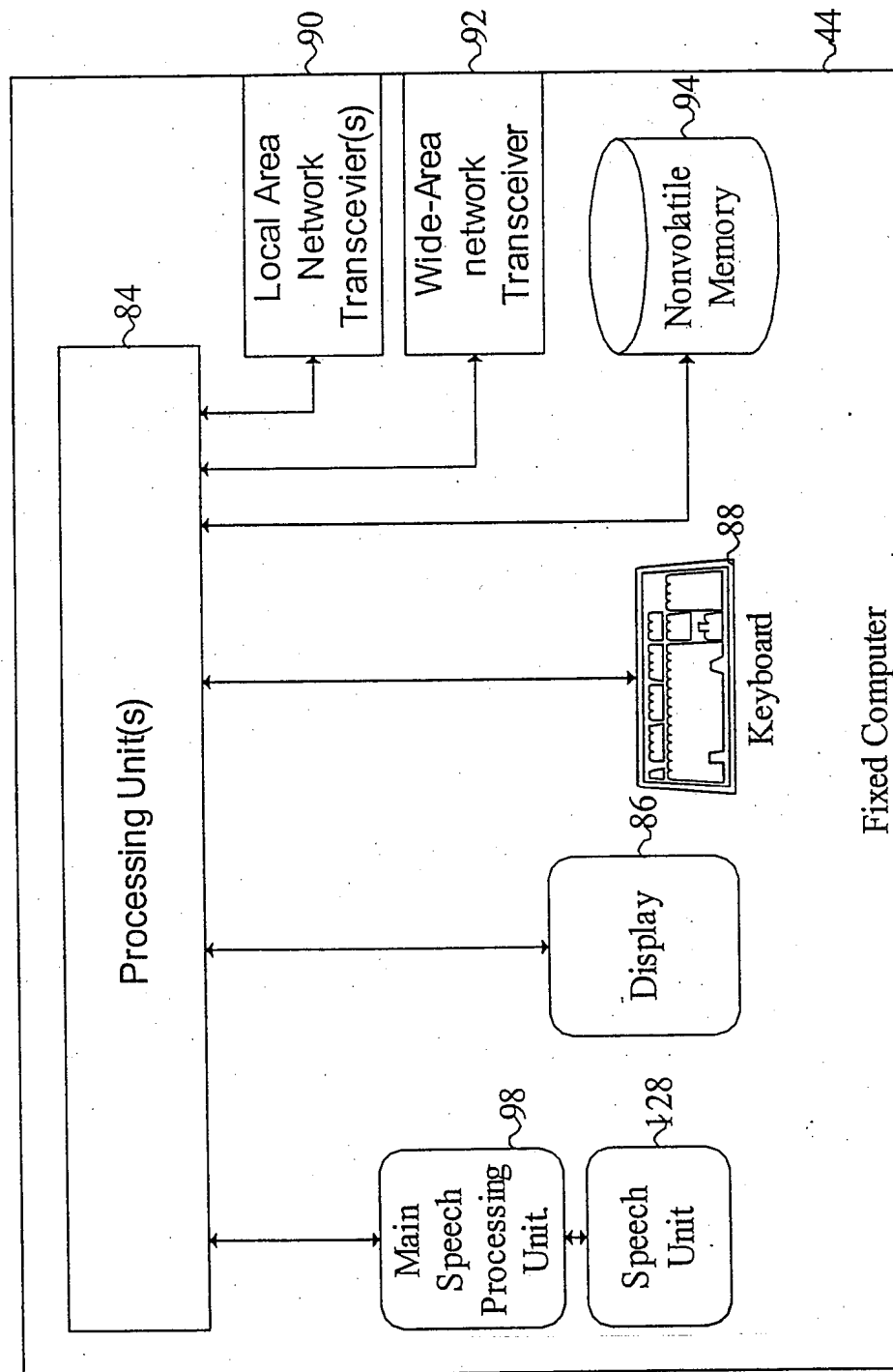


Figure 4. Fixed Computer Block Diagram.

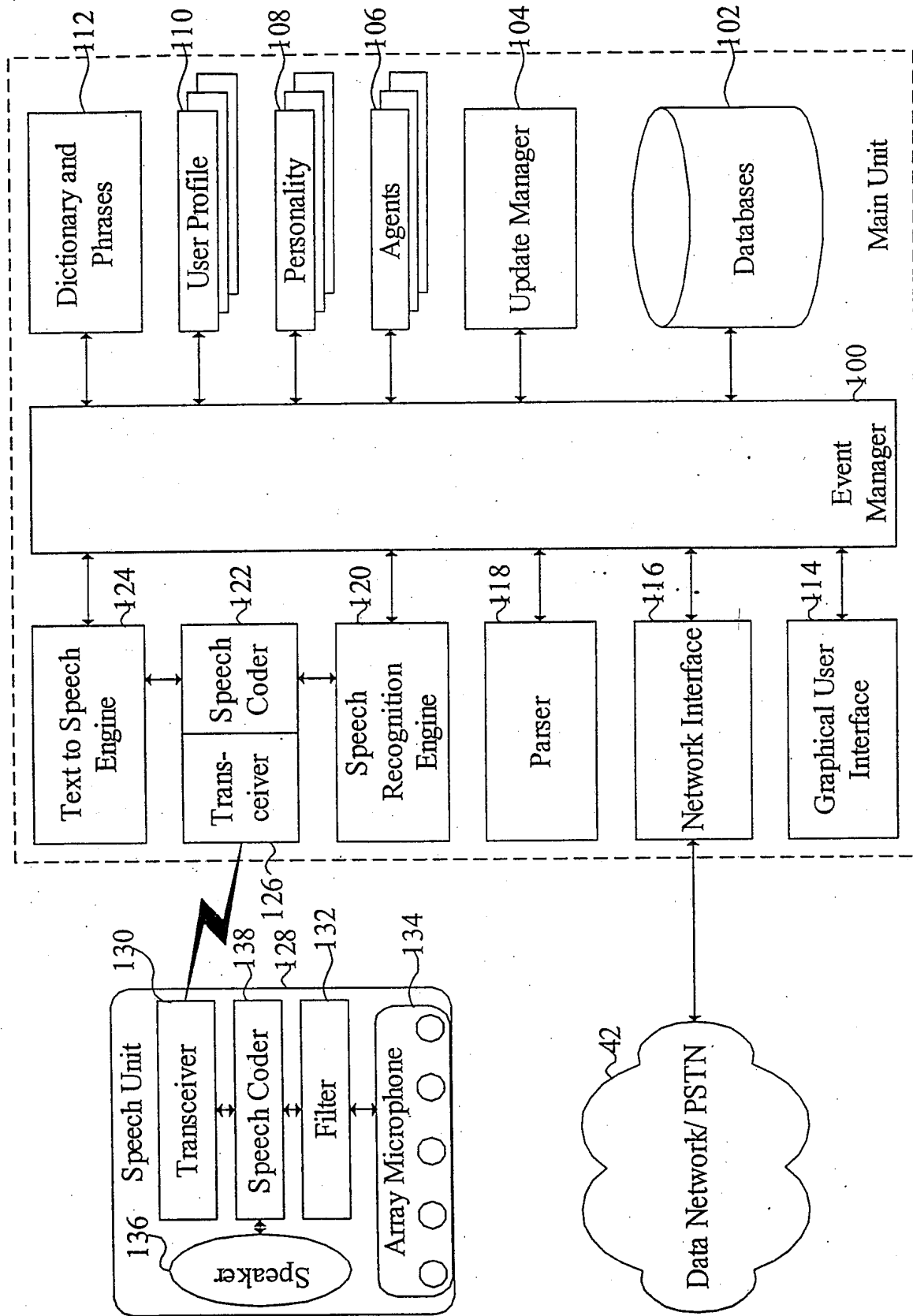


Figure 5. Speech Processing System Block Diagram

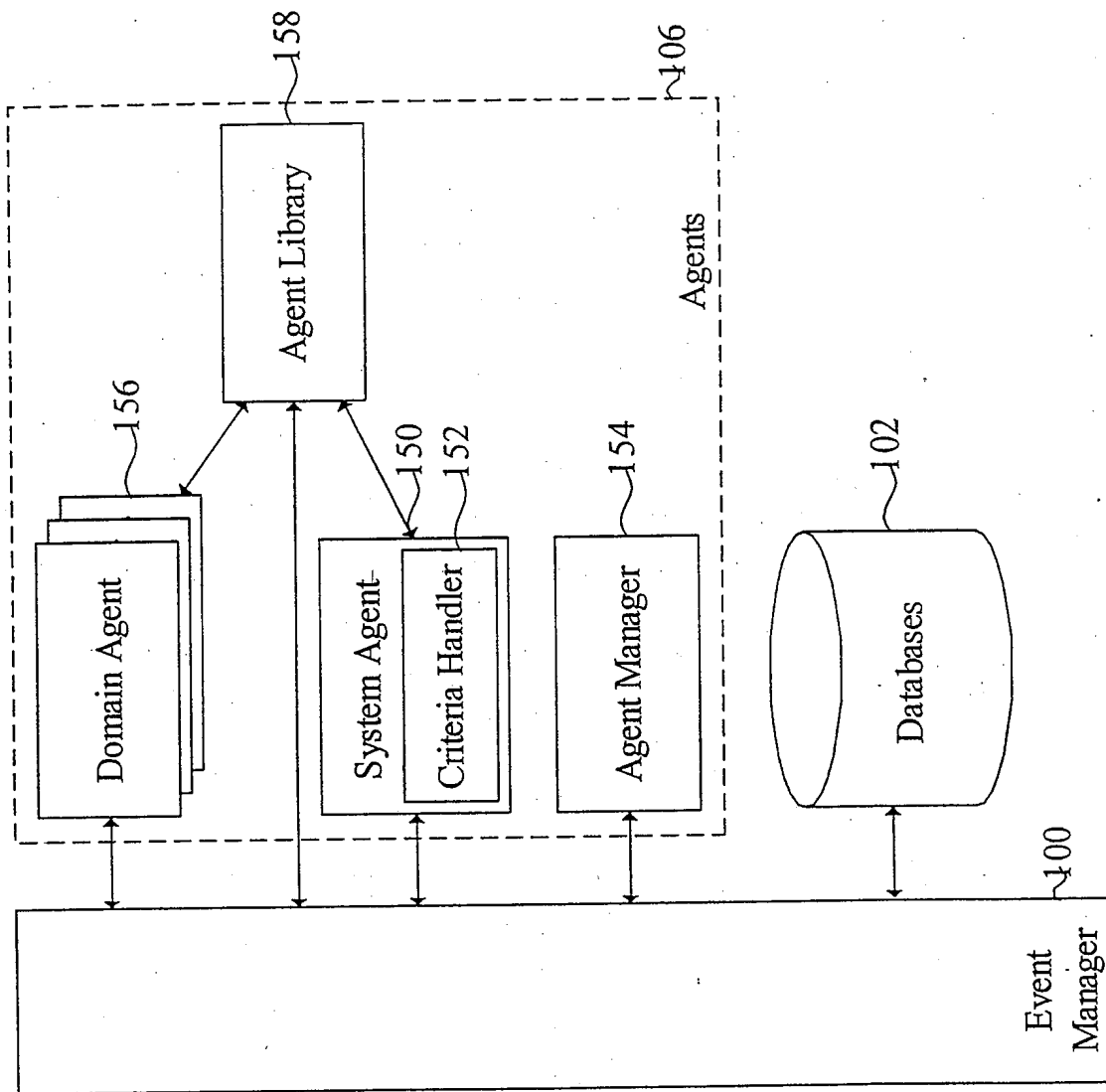


Figure 6. Agent Architecture

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

APPLICANTS : Robert A. KENNEWICK et al. CONFIRMATION NO.: Unassigned
SERIAL NUMBER : New EXAMINER: Unassigned
FILING DATE : February 12, 2010 ART UNIT: 2626
FOR : MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH UTTERANCE

PRELIMINARY AMENDMENT

Mail Stop Amendment

Commissioner for Patents
P.O. Box 1450
Alexandria, VA 22313-1450

Dear Sir:

Prior to examination on the merits, please amend the application as follows:

Amendments to the Specification begin on page 2 of this paper.

Amendments to the Claims begin on page 3 of this paper.

Remarks/Arguments begin on page 11 of this paper.

It is not believed that extensions of time or fees for net addition of claims are required beyond those that may otherwise be provided for in documents accompanying this paper. However, if additional extensions of time are necessary to prevent abandonment of this application, then such extensions of time are hereby petitioned for under 37 C.F.R. § 1.136(a), and any fees required therefore (including fees for net addition of claims) are hereby authorized to be charged to our Deposit Account No. 033975 (Ref. No. 090611-0384800).

AMENDMENT

Amendments to the Specification: (identifying insertions and ~~deletions~~).

- Please amend the paragraph that begins on page 1, line 5, as follows:

This application is a continuation of co-pending U.S. Patent Application Serial No. 10/618,633, entitled "Mobile Systems and Methods for Responding to Natural Language Speech Utterance," filed July 15, 2003, which claims priority from U.S. Provisional Patent Application Serial No. 60/395,615, entitled "General Purpose Speech Interface for Telematics," filed July 15, 2002, the contents ~~disclosure~~ of which is ~~are~~ hereby incorporated by reference in ~~its~~ their entirety.

Amendments to the Claims: Please replace all prior versions and listings of claims with the following listing of claims.

LISTING OF CLAIMS:

1-55. (Cancelled)

56. (New) A mobile system for processing natural language utterances, comprising:

a speech unit connected to a computer device on a vehicle, wherein the speech unit includes an input device that receives a natural language utterance;

a speech recognition engine that recognizes one or more words or phrases in the natural language utterance;

a parser that interprets the recognized words or phrases, identifies a telematics context for the natural language utterance from the interpreted words or phrases, and formulates a request in the telematics context from the interpreted words or phrases; and

a telematics control unit that interfaces with the computer device on the vehicle, wherein the telematics control unit processes the request in the telematics context.

57. (New) The mobile system of claim 56, further comprising an event manager providing a multi-threaded environment for processing a plurality of requests in a plurality of different contexts across a plurality of overlapping or interleaved dialogs, wherein the event manager coordinates interaction between the parser and the telematics control unit to enable the telematics control unit to process the request during the overlapping or interleaved dialogs.

58. (New) The mobile system of claim 56, wherein the telematics control unit processes the request in the telematics context in response to determining that processing the request will not create a hazardous condition for the vehicle.

59. (New) The mobile system of claim 56, wherein to process the request in the telematics control unit, the telematics control unit:

determines whether processing the request in the telematics context will create a hazardous condition for the vehicle;

provides interactive guidance to resolve the hazardous condition via an output device connected to the vehicle, wherein the telematics control unit provides the interactive guidance to resolve the hazardous condition in response to determining that processing the request in the telematics context will create the hazardous condition; and

processes the request in the telematics context in response to the input device receiving an input that manually overrides the hazardous condition.

60. (New) The mobile system of claim 56, wherein to process the request in the telematics control unit, the telematics control unit:

receives diagnostic information from one or more sensors connected to the vehicle, wherein the diagnostic information identifies one or more problems with the vehicle;

provides one or more interactive announcements or warnings via an output device connected to the vehicle in response to receiving the diagnostic information that identifies the one or more problems with the vehicle; and

mediates a solution to resolve the one or more problems with the vehicle.

61. (New) The mobile system of claim 60, wherein the solution to resolve the one or more problems includes one or more of scheduling service for the vehicle, summoning help to the vehicle over one or more communication links, providing remedial instructions that address the one or more problems, ordering one or more parts for the vehicle, or providing an estimated cost for the scheduling the service for the vehicle.

62. (New) The mobile system of claim 56, wherein to process the request in the telematics control unit, the telematics control unit:

detects an accident situation from information received from one or more sensors connected to the vehicle;

provides one or more interactive announcements or warnings via an output device connected to the vehicle in response to detecting the accident situation, wherein the telematics control unit provides the interactive announcements or warning to determine one or more of a nature for the accident situation or a condition for a person in the vehicle; and

reports the nature for the accident situation or the condition for the person in the vehicle to emergency personnel over a communications link.

63. (New) The mobile system of claim 62, wherein to further process the request in the telematics control unit, the telematics control unit establishes a voice channel over a communications link to enable communication between the person in the vehicle and the emergency personnel.

64. (New) The mobile system of claim 56, wherein to process the request in the telematics control unit, the telematics control unit summons help to the vehicle over one or more communication links in response to determining that the recognized words or phrases include at least one predetermined panic word, panic phrase, emergency word, or emergency phrase indicating that a crime is occurring.

65. (New) The mobile system of claim 56, wherein to process the request in the telematics control unit, the telematics control unit provides interactive guidance for performing one or more maneuvers to operate the vehicle via an output device connected to the vehicle.

66. (New) The mobile system of claim 56, wherein to process the request in the telematics control unit, the telematics control unit:

provides interactive routing information to coordinate a rendezvous with one or more other vehicles in communication with the vehicle; and

establishes a voice channel over a communications link to enable communication between a person in the vehicle and one or more people in the other vehicles.

67. (New) The mobile system of claim 56, wherein to process the request in the telematics control unit, the telematics control unit:

detects that the vehicle is approaching or has exceeded a travel limit for the vehicle;

provides interactive guidance for returning to the travel limit via an output device connected to the vehicle in response to detecting that the vehicle is approaching or has exceeded the travel limit; and

mediates a negotiation with a person in the vehicle to extend the travel limit.

68. (New) The mobile system of claim 56, wherein to process the request in the telematics control unit, the telematics control unit provides interactive guidance relating to one or more tasks for a person in the vehicle based on a location of the vehicle.

69. (New) The mobile system of claim 56, wherein the speech recognition engine recognizes the words or phrases in the natural language utterance using a plurality of dictionary and phrase entries that are dynamically updated based on at least a history of a current dialog and one or more prior dialogs.

70. (New) The mobile system of claim 69, wherein the plurality of dictionary and phrase entries are further dynamically updated based on one or more dynamic fuzzy set possibilities or prior probabilities derived from the history of the current dialog and the prior dialogs.

71. **(New)** A method for processing natural language utterances, comprising:
- receiving a natural language utterance at a speech unit connected to a computer device on a vehicle;
 - recognizing, at a speech recognition engine connected to the computer device on the vehicle, one or more words or phrases in the natural language utterance;
 - interpreting, at a parser connected to the computer device on the vehicle, the recognized words or phrases, wherein interpreting the recognized words or phrases include identifying a telematics context for the natural language utterance;
 - formulating, at the parser, a request in the telematics context from the interpreted words or phrases; and
 - processing the request in the telematics context with a telematics control unit that interfaces with the computer device on the vehicle.
72. **(New)** The method of claim 71, further comprising providing an event manager having a multi-threaded environment for processing a plurality of requests in a plurality of different contexts across a plurality of overlapping or interleaved dialogs, wherein the event manager coordinates interaction between the parser and the telematics control unit to enable the telematics control unit to process the request during the overlapping or interleaved dialogs.
73. **(New)** The method of claim 71, wherein the telematics control unit processes the request in the telematics context in response to determining that processing the request will not create a hazardous condition for the vehicle.

74. **(New)** The method of claim 71, wherein processing the request in the telematics control unit with the telematics control unit includes:

determining whether processing the request in the telematics context will create a hazardous condition for the vehicle;

providing interactive guidance to resolve the hazardous condition via an output device connected to the vehicle, wherein the telematics control unit provides the interactive guidance to resolve the hazardous condition in response to determining that processing the request in the telematics context will create the hazardous condition; and

processing the request in the telematics context in response to the input device receiving an input that manually overrides the hazardous condition.

75. **(New)** The method of claim 71, wherein processing the request in the telematics control unit with the telematics control unit includes:

receiving diagnostic information from one or more sensors connected to the vehicle, wherein the diagnostic information identifies one or more problems with the vehicle;

providing one or more interactive announcements or warnings via an output device connected to the vehicle in response to receiving the diagnostic information that identifies the one or more problems with the vehicle; and

mediating a solution to resolve the one or more problems with the vehicle.

76. **(New)** The method of claim 75, wherein the solution to resolve the one or more problems includes one or more of scheduling service for the vehicle, summoning help to the vehicle over one or more communication links, providing remedial instructions that address the one or more problems, ordering one or more parts for the vehicle, or providing an estimated cost for the scheduling the service for the vehicle.

77. (New) The method of claim 71, wherein processing the request in the telematics control unit with the telematics control unit includes:

detecting an accident situation from information received from one or more sensors connected to the vehicle;

providing one or more interactive announcements or warnings via an output device connected to the vehicle in response to detecting the accident situation, wherein the telematics control unit provides the interactive announcements or warning to determine one or more of a nature for the accident situation or a condition for a person in the vehicle; and

reporting the nature for the accident situation or the condition for the person in the vehicle to emergency personnel over a communications link.

78. (New) The method of claim 77, wherein processing the request in the telematics control unit with the telematics control unit further includes establishing a voice channel over a communications link to enable communication between the person in the vehicle and the emergency personnel.

79. (New) The method of claim 71, wherein processing the request in the telematics control unit with the telematics control unit includes summoning help to the vehicle over one or more communication links in response to determining that the recognized words or phrases include at least one predetermined panic word, panic phrase, emergency word, or emergency phrase indicating that a crime is occurring.

80. (New) The method of claim 71, wherein processing the request in the telematics control unit with the telematics control unit includes providing interactive guidance for performing one or more maneuvers to operate the vehicle via an output device connected to the vehicle.

81. (New) The method of claim 71, wherein processing the request in the telematics control unit with the telematics control unit includes:

providing interactive routing information to coordinate a rendezvous with one or more other vehicles in communication with the vehicle; and

establishing a voice channel over a communications link to enable communication between a person in the vehicle and one or more people in the other vehicles.

82. (New) The method of claim 71, wherein processing the request in the telematics control unit with the telematics control unit includes:

detecting that the vehicle is approaching or has exceeded a travel limit for the vehicle;

providing interactive guidance for returning to the travel limit via an output device connected to the vehicle in response to detecting that the vehicle is approaching or has exceeded the travel limit; and

mediating a negotiation with a person in the vehicle to extend the travel limit.

83. (New) The method of claim 71, wherein processing the request in the telematics control unit with the telematics control unit includes providing interactive guidance relating to one or more tasks for a person in the vehicle based on a location of the vehicle.

84. (New) The method of claim 71, wherein the speech recognition engine recognizes the words or phrases in the natural language utterance using a plurality of dictionary and phrase entries that are dynamically updated based on at least a history of a current dialog and one or more prior dialogs.

85. (New) The method of claim 84, wherein the plurality of dictionary and phrase entries are further dynamically updated based on one or more dynamic fuzzy set possibilities or prior probabilities derived from the history of the current dialog and the prior dialogs.

REMARKS

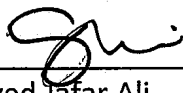
Upon entry of the foregoing Amendment, claims 56-85 are pending in the application. Claims 1-55 have been cancelled. No claims have been amended. Claims 56-85 have been newly added. Applicant believes that this Amendment does not add new matter.

In view of the foregoing Amendment, prompt and favorable examination on the merits is respectfully requested. If the Examiner believes that personal communication will expedite prosecution of this application, for any reason, the Examiner is invited to telephone the undersigned at the number provided.

Date: **February 12, 2010**

Respectfully submitted,

By:



Syed Jafar Ali
Registration No. 58,780

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McLean, Virginia 22102
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Electronic Patent Application Fee Transmittal

Application Number:				
Filing Date:				
Title of Invention:	MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH UTTERANCE			
First Named Inventor/Applicant Name:	Robert A. Kennewick			
Filer:	Syed Jafar Ali/Miriam E. Nelsen			
Attorney Docket Number:	090611-0384800			
Filed as Small Entity				
Utility under 35 USC 111(a) Filing Fees				
Description	Fee Code	Quantity	Amount	Sub-Total in USD(\$)
Basic Filing:				
Utility filing Fee (Electronic filing)	4011	1	82	82
Utility Search Fee	2111	1	270	270
Utility Examination Fee	2311	1	110	110
Pages:				
Claims:				
Claims in excess of 20	2202	10	26	260
Miscellaneous-Filing:				
Petition:				

Description	Fee Code	Quantity	Amount	Sub-Total in USD(\$)
Patent-Appeals-and-Interference:				
Post-Allowance-and-Post-Issuance:				
Extension-of-Time:				
Miscellaneous:				
Total in USD (\$)				722

Electronic Acknowledgement Receipt

EFS ID:	7006253
Application Number:	12705311
International Application Number:	
Confirmation Number:	8125
Title of Invention:	MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH UTTERANCE
First Named Inventor/Applicant Name:	Robert A. Kennewick
Customer Number:	00909
Filer:	Syed Jafar Ali/Miriam E. Nelsen
Filer Authorized By:	Syed Jafar Ali
Attorney Docket Number:	090611-0384800
Receipt Date:	12-FEB-2010
Filing Date:	
Time Stamp:	17:52:08
Application Type:	Utility under 35 USC 111(a)

Payment information:

Submitted with Payment	yes
Payment Type	Deposit Account
Payment was successfully received in RAM	\$722
RAM confirmation Number	5234
Deposit Account	033975
Authorized User	

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Charge any Additional Fees required under 37 C.F.R. Section 1.21 (Miscellaneous fees and charges)

File Listing:					
Document Number	Document Description	File Name	File Size(Bytes)/ Message Digest	Multi Part /.zip	Pages (if appl.)
1		090611-0384800_Application_Papers.pdf	436588 ac3dc5cb4814dc54d0a711850f8a21ab67c6b643	yes	15
	Multipart Description/PDF files in .zip description				
	Document Description		Start	End	
	Transmittal of New Application		1	2	
	Application Data Sheet		3	5	
	Oath or Declaration filed		6	9	
	Power of Attorney		10	15	
Warnings:					
Information:					
2		090611-0384800_Specification.pdf	3173231 c6a75f4a152f2a9e766c5b188e63ba707b98f9ac	yes	80
	Multipart Description/PDF files in .zip description				
	Document Description		Start	End	
	Specification		1	70	
	Claims		71	79	
	Abstract		80	80	
Warnings:					
Information:					
3	Drawings-only black and white line drawings	090611-0384800_Drawings.pdf	175591 4fe7917a981fc514b991863b39c7e37fbefa507e	no	6
Warnings:					
Information:					
4		090611-0384800_Preliminary_Amendment.pdf	378317 fd42d959d8d9084edbb1b9e92015c0a04aad14b5	yes	11
	Multipart Description/PDF files in .zip description				
	Document Description		Start	End	

	Preliminary Amendment	1	1
	Specification	2	2
	Claims	3	10
	Applicant Arguments/Remarks Made in an Amendment	11	11

Warnings:

Information:

5	Fee Worksheet (PTO-875)	fee-info.pdf	36840	no	2
			ff043b12c46cf2e19a13d937434e5b390242621e		

Warnings:

Information:

Total Files Size (in bytes):			4200567
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New Applications Under 35 U.S.C. 111

If a new application is being filed and the application includes the necessary components for a filing date (see 37 CFR 1.53(b)-(d) and MPEP 506), a Filing Receipt (37 CFR 1.54) will be issued in due course and the date shown on this Acknowledgement Receipt will establish the filing date of the application.

National Stage of an International Application under 35 U.S.C. 371

If a timely submission to enter the national stage of an international application is compliant with the conditions of 35 U.S.C. 371 and other applicable requirements a Form PCT/DO/EO/903 indicating acceptance of the application as a national stage submission under 35 U.S.C. 371 will be issued in addition to the Filing Receipt, in due course.

New International Application Filed with the USPTO as a Receiving Office

If a new international application is being filed and the international application includes the necessary components for an international filing date (see PCT Article 11 and MPEP 1810), a Notification of the International Application Number and of the International Filing Date (Form PCT/RO/105) will be issued in due course, subject to prescriptions concerning national security, and the date shown on this Acknowledgement Receipt will establish the international filing date of the application.

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UTILITY PATENT APPLICATION TRANSMITTAL

(Only for new nonprovisional applications under 37 CFR 1.53(b))

Attorney Docket No. 090611-0384800
First Inventor ROBERT A. KENNEWICK
Title See 1 in Addendum
Express Mail Label No.

APPLICATION ELEMENTS

See MPEP chapter 600 concerning utility patent application contents.

1. ☐ Fee Transmittal Form (e.g., PTO/SB/17)
(Submit an original and a duplicate for fee processing)
2. ☒ Applicant claims small entity status.
See 37 CFR 1.27.
3. ☒ Specification [Total Pages 80]
Both the claims and abstract must start on a new page
(For information on the preferred arrangement, see MPEP 608.01(a))
4. ☒ Drawing(s) (35 U.S.C. 113) [Total Sheets 6]
5. Oath or Declaration [Total Sheets 4]
 - a. ☐ Newly executed (original or copy)
 - b. ☒ A copy from a prior application (37 CFR 1.63(d))
(for continuation/divisional with Box 18 completed)
 - i. ☐ DELETION OF INVENTOR(S)
Signed statement attached deleting inventor(s)
name in the prior application, see 37 CFR
1.63(d)(2) and 1.33(b).
6. ☒ Application Data Sheet. See 37 CFR 1.76
7. ☐ CD-ROM or CD-R in duplicate, large table or
Computer Program (Appendix)
☐ Landscape Table on CD
8. Nucleotide and/or Amino Acid Sequence Submission
(if applicable, items a. - c. are required)
 - a. ☐ Computer Readable Form (CRF)
 - b. Specification Sequence Listing on:
 - i. ☐ CD-ROM or CD-R (2 copies); or
 - ii. ☐ Paper
 - c. ☐ Statements verifying identity of above copies

ADDRESS TO: Commissioner for Patents
P.O. Box 1450
Alexandria VA 22313-1450

ACCOMPANYING APPLICATION PARTS

9. ☐ Assignment Papers (cover sheet (PTO-1595) & document(s))
Name of Assignee _____
10. ☐ 37 CFR 3.73(b) Statement (when there is an assignee) ☒ Power of Attorney
11. ☐ English Translation Document (if applicable)
12. ☐ Information Disclosure Statement (PTO/SB/08 or PTO-1449)
☐ Copies of foreign patent documents,
publications, & other information
13. ☒ Preliminary Amendment
14. ☐ Return Receipt Postcard (MPEP 503)
(Should be specifically itemized)
15. ☐ Certified Copy of Priority Document(s)
(if foreign priority is claimed)
16. ☐ Nonpublication Request under 35 U.S.C. 122(b)(2)(B)(i).
Applicant must attach form PTO/SB/35 or equivalent.
17. ☐ Other: _____

18. If a CONTINUING APPLICATION, check appropriate box, and supply the requisite information below and in the first sentence of the specification following the title, or in an Application Data Sheet under 37 CFR 1.76:

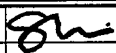
☒ Continuation ☐ Divisional ☐ Continuation-in-part (CIP) of prior application No.: 10/618,633

Prior application information: Examiner James S. Wozniak Art Unit: 2626

19. CORRESPONDENCE ADDRESS

☒ The address associated with Customer Number: 00909 OR ☐ Correspondence address below

Name				
Address				
City	State	Zip Code		
Country	Telephone	Email		

Signature		Date	February 12, 2010
Name (Print/Type)	Syed Jafar Ali	Registration No. (Attorney/Agent)	58780

This collection of information is required by 37 CFR 1.53(b). The information is required to obtain or retain a benefit by the public which is to file (and by the USPTO to process) an application. Confidentiality is governed by 35 U.S.C. 122 and 37 CFR 1.11 and 1.14. This collection is estimated to take 12 minutes to complete, including gathering, preparing, and submitting the completed application form to the USPTO. Time will vary depending upon the individual case. Any comments on the amount of time you require to complete this form and/or suggestions for reducing this burden, should be sent to the Chief Information Officer, U.S. Patent and Trademark Office, U.S. Department of Commerce, P.O. Box 1450, Alexandria, VA 22313-1450. DO NOT SEND FEES OR COMPLETED FORMS TO THIS ADDRESS. SEND TO: Commissioner for Patents, P.O. Box 1450, Alexandria, VA 22313-1450.

If you need assistance in completing the form, call 1-800-PTO-9199 and select option 2.

Addendum

1. MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH UTTERANCE

Date: 02/12/10

Approved for use through 7/31/2006. OMB 0651-0032

U.S. Patent and Trademark Office; U.S. DEPARTMENT OF COMMERCE

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PATENT APPLICATION FEE DETERMINATION RECORD

Substitute for Form PTO-875

Application or Docket Number

12/705,311

APPLICATION AS FILED – PART I

(Column 1) (Column 2)

FOR	NUMBER FILED	NUMBER EXTRA
BASIC FEE (37 CFR 1.16(a), (b), or (c))	N/A	N/A
SEARCH FEE (37 CFR 1.16(k), (i), or (m))	N/A	N/A
EXAMINATION FEE (37 CFR 1.16(o), (p), or (q))	N/A	* N/A
TOTAL CLAIMS (37 CFR 1.16(i))	30 minus 20 =	10
INDEPENDENT CLAIMS (37 CFR 1.16(h))	2 minus 3 =	*
APPLICATION SIZE FEE (37 CFR 1.16(s))	If the specification and drawings exceed 100 sheets of paper, the application size fee due is \$260 (\$130 for small entity) for each additional 50 sheets or fraction thereof. See 35 U.S.C. 41(a)(1)(G) and 37 CFR	
MULTIPLE DEPENDENT CLAIM PRESENT (37 CFR 1.16(j))		

* If the difference in column 1 is less than zero, enter "0" in column 2.

SMALL ENTITY

RATE (\$)	FEE (\$)
N/A	82
N/A	270
N/A	110
x\$26	260
x\$110	
195	
TOTAL	722

OR

OTHER THAN SMALL ENTITY

RATE (\$)	FEE (\$)
N/A	
N/A	
N/A	
x\$52	
x\$220	
390	
TOTAL	

APPLICATION AS AMENDED – PART II

(Column 1) (Column 2) (Column 3)

AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total (37 CFR 1.16(i))	*	Minus	**	=	
Independent (37 CFR 1.16(h))	*	Minus	***	=	
Application Size Fee (37 CFR 1.16(s))					
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM (37 CFR 1.16(j))					

SMALL ENTITY

RATE (\$)	ADDITIONAL FEE (\$)
X =	
X =	
N/A	
TOTAL	
ADD'T FEE	

OR

OTHER THAN SMALL ENTITY

RATE (\$)	ADDITIONAL FEE (\$)
X =	
X =	
N/A	
TOTAL	
ADD'T FEE	

(Column 1) (Column 2) (Column 3)

AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total (37 CFR 1.16(i))	*	Minus	**	=	
Independent (37 CFR 1.16(h))	*	Minus	***	=	
Application Size Fee (37 CFR 1.16(s))					
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM (37 CFR 1.16(j))					

RATE (\$)	ADDITIONAL FEE (\$)
X =	
X =	
N/A	
TOTAL	
ADD'T FEE	

OR

RATE (\$)	ADDITIONAL FEE (\$)
X =	
X =	
N/A	
TOTAL	
ADD'T FEE	

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20".

*** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3".

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

This collection of information is required by 37 CFR 1.16. The information is required to obtain or retain a benefit by the public which is to file (and by the USPTO to process) an application. Confidentiality is governed by 35 U.S.C. 122 and 37 CFR 1.14. This collection is estimated to take 12 minutes to complete, including gathering, preparing, and submitting the completed application form to the USPTO. Time will vary depending upon the individual case. Any comments on the amount of time you require to complete this form and/or suggestions for reducing this burden, should be sent to the Chief Information Officer, U.S. Patent and Trademark Office, U.S. Department of Commerce, P.O. Box 1450, Alexandria, VA 22313-1450. DO NOT SEND FEES OR COMPLETED FORMS TO THIS ADDRESS. SEND TO: Commissioner for Patents, P.O. Box 1450, Alexandria, VA 22313-1450.

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Page 00120

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PATENT APPLICATION FEE DETERMINATION RECORD Substitute for Form PTO-875					Application or Docket Number 12/705,311		Filing Date 02/12/2010		☐ To be Mailed	
APPLICATION AS FILED – PART I										
(Column 1)			(Column 2)		SMALL ENTITY ☒ OR			OTHER THAN SMALL ENTITY		
FOR	NUMBER FILED	NUMBER EXTRA	RATE (\$)	FEE (\$)	OR	RATE (\$)	FEE (\$)			
☐ BASIC FEE (37 CFR 1.16(a), (b), or (c))	N/A	N/A	N/A			N/A				
☐ SEARCH FEE (37 CFR 1.16(k), (l), or (m))	N/A	N/A	N/A			N/A				
☐ EXAMINATION FEE (37 CFR 1.16(o), (p), or (q))	N/A	N/A	N/A			N/A				
TOTAL CLAIMS (37 CFR 1.16(i))	minus 20 =	*	X \$	=		X \$	=			
INDEPENDENT CLAIMS (37 CFR 1.16(h))	minus 3 =	*	X \$	=		X \$	=			
☐ APPLICATION SIZE FEE (37 CFR 1.16(s))	If the specification and drawings exceed 100 sheets of paper, the application size fee due is \$250 (\$125 for small entity) for each additional 50 sheets or fraction thereof. See 35 U.S.C. 41(a)(1)(G) and 37 CFR 1.16(s).									
☐ MULTIPLE DEPENDENT CLAIM PRESENT (37 CFR 1.16(j))										
* If the difference in column 1 is less than zero, enter "0" in column 2.			TOTAL			TOTAL				
APPLICATION AS AMENDED – PART II										
(Column 1)			(Column 2)		SMALL ENTITY OR			OTHER THAN SMALL ENTITY		
AMENDMENT	02/12/2010	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE (\$)	ADDITIONAL FEE (\$)	OR	RATE (\$)	ADDITIONAL FEE (\$)	
Total (37 CFR 1.16(i))	*	30	Minus	** 30	=	0		X \$	=	
Independent (37 CFR 1.16(h))	*	2	Minus	*** 3	=	0		X \$	=	
☐ Application Size Fee (37 CFR 1.16(s))										
☐ FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM (37 CFR 1.16(j))										
					TOTAL ADD'L FEE	0	OR	TOTAL ADD'L FEE		
(Column 1)			(Column 2)		SMALL ENTITY OR			OTHER THAN SMALL ENTITY		
AMENDMENT		CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE (\$)	ADDITIONAL FEE (\$)	OR	RATE (\$)	ADDITIONAL FEE (\$)	
Total (37 CFR 1.16(i))	*		Minus	**	=			X \$	=	
Independent (37 CFR 1.16(h))	*		Minus	***	=			X \$	=	
☐ Application Size Fee (37 CFR 1.16(s))										
☐ FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM (37 CFR 1.16(j))										
					TOTAL ADD'L FEE		OR	TOTAL ADD'L FEE		
* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20". *** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3". The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.										

Legal Instrument Examiner:
/EVANGELINE HARRIS/

This collection of information is required by 37 CFR 1.16. The information is required to obtain or retain a benefit by the public which is to file (and by the USPTO to process) an application. Confidentiality is governed by 35 U.S.C. 122 and 37 CFR 1.14. This collection is estimated to take 12 minutes to complete, including gathering, preparing, and submitting the completed application form to the USPTO. Time will vary depending upon the individual case. Any comments on the amount of time you require to complete this form and/or suggestions for reducing this burden, should be sent to the Chief Information Officer, U.S. Patent and Trademark Office, U.S. Department of Commerce, P.O. Box 1450, Alexandria, VA 22313-1450. DO NOT SEND FEES OR COMPLETED FORMS TO THIS ADDRESS. **SEND TO: Commissioner for Patents, P.O. Box 1450, Alexandria, VA 22313-1450.**

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APPLICATION NUMBER	FILING OR 371(C) DATE	FIRST NAMED APPLICANT	ATTY. DOCKET NO./TITLE
12/705,311	02/12/2010	Robert A. Kennewick	090611-0384800

CONFIRMATION NO. 8125

909
PILLSBURY WINTHROP SHAW PITTMAN, LLP
P.O. BOX 10500
MCLEAN, VA 22102

NOTICE



Date Mailed: 02/26/2010

NOTICE OF INFORMAL APPLICATION

This application is considered to be informal since it does not comply with the regulations for the reason(s) indicated below. The period within to correct the informalities noted below and avoid abandonment is set in the accompanying Office action.

Items Required To Avoid Processing Delays:

The item(s) indicated below are also required and should be submitted with any reply to this notice to avoid further processing delays.

A new oath or declaration, identifying this application number, or, if appropriate, an application data sheet (37 CFR 1.76), is required. The oath or declaration does not comply with 37 CFR 1.63 in that it:

- does not identify the complete mailing or post office address of each inventor.



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APPLICATION NUMBER	FILING or 371(c) DATE	GRP ART UNIT	FIL FEE REC'D	ATTY. DOCKET NO	TOT CLAIMS	IND CLAIMS
12/705,311	02/12/2010	2626	722	090611-0384800	30	2

CONFIRMATION NO. 8125

909
PILLSBURY WINTHROP SHAW PITTMAN, LLP
P.O. BOX 10500
MCLEAN, VA 22102

FILING RECEIPT



Date Mailed: 02/26/2010

Receipt is acknowledged of this non-provisional patent application. The application will be taken up for examination in due course. Applicant will be notified as to the results of the examination. Any correspondence concerning the application must include the following identification information: the U.S. APPLICATION NUMBER, FILING DATE, NAME OF APPLICANT, and TITLE OF INVENTION. Fees transmitted by check or draft are subject to collection. Please verify the accuracy of the data presented on this receipt. **If an error is noted on this Filing Receipt, please submit a written request for a Filing Receipt Correction. Please provide a copy of this Filing Receipt with the changes noted thereon. If you received a "Notice to File Missing Parts" for this application, please submit any corrections to this Filing Receipt with your reply to the Notice. When the USPTO processes the reply to the Notice, the USPTO will generate another Filing Receipt incorporating the requested corrections**

Applicant(s)

Robert A. Kennewick, Seattle, WA;
David Locke, Redmond, WA;
Michael R. Kennewick SR., Bellevue, WA;
Michael R. Kennewick JR., Bellevue, WA;
Richard Kennewick, Woodinville, WA;
Tom Freeman, Mercer Island, WA;
Stephen F. Elston, Seattle, WA;

Assignment For Published Patent Application

VoiceBox Technologies, Inc., Kirkland, WA

Power of Attorney: The patent practitioners associated with Customer Number 29315

Domestic Priority data as claimed by applicant

This application is a CON of 10/618,633 07/15/2003
which claims benefit of 60/395,615 07/15/2002

Foreign Applications

If Required, Foreign Filing License Granted: 02/25/2010

The country code and number of your priority application, to be used for filing abroad under the Paris Convention, is **US 12/705,311**

Projected Publication Date: 06/10/2010

Non-Publication Request: No

Early Publication Request: No

**** SMALL ENTITY ****

Title

MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH
UTTERANCE

Preliminary Class

704

PROTECTING YOUR INVENTION OUTSIDE THE UNITED STATES

Since the rights granted by a U.S. patent extend only throughout the territory of the United States and have no effect in a foreign country, an inventor who wishes patent protection in another country must apply for a patent in a specific country or in regional patent offices. Applicants may wish to consider the filing of an international application under the Patent Cooperation Treaty (PCT). An international (PCT) application generally has the same effect as a regular national patent application in each PCT-member country. The PCT process **simplifies** the filing of patent applications on the same invention in member countries, but **does not result** in a grant of "an international patent" and does not eliminate the need of applicants to file additional documents and fees in countries where patent protection is desired.

Almost every country has its own patent law, and a person desiring a patent in a particular country must make an application for patent in that country in accordance with its particular laws. Since the laws of many countries differ in various respects from the patent law of the United States, applicants are advised to seek guidance from specific foreign countries to ensure that patent rights are not lost prematurely.

Applicants also are advised that in the case of inventions made in the United States, the Director of the USPTO must issue a license before applicants can apply for a patent in a foreign country. The filing of a U.S. patent application serves as a request for a foreign filing license. The application's filing receipt contains further information and guidance as to the status of applicant's license for foreign filing.

Applicants may wish to consult the USPTO booklet, "General Information Concerning Patents" (specifically, the section entitled "Treaties and Foreign Patents") for more information on timeframes and deadlines for filing foreign patent applications. The guide is available either by contacting the USPTO Contact Center at 800-786-9199, or it can be viewed on the USPTO website at <http://www.uspto.gov/web/offices/pac/doc/general/index.html>.

For information on preventing theft of your intellectual property (patents, trademarks and copyrights), you may wish to consult the U.S. Government website, <http://www.stopfakes.gov>. Part of a Department of Commerce initiative, this website includes self-help "toolkits" giving innovators guidance on how to protect intellectual property in specific countries such as China, Korea and Mexico. For questions regarding patent enforcement issues, applicants may call the U.S. Government hotline at 1-866-999-HALT (1-866-999-4158).

LICENSE FOR FOREIGN FILING UNDER**Title 35, United States Code, Section 184****Title 37, Code of Federal Regulations, 5.11 & 5.15****GRANTED**

The applicant has been granted a license under 35 U.S.C. 184, if the phrase "IF REQUIRED, FOREIGN FILING LICENSE GRANTED" followed by a date appears on this form. Such licenses are issued in all applications where

the conditions for issuance of a license have been met, regardless of whether or not a license may be required as set forth in 37 CFR 5.15. The scope and limitations of this license are set forth in 37 CFR 5.15(a) unless an earlier license has been issued under 37 CFR 5.15(b). The license is subject to revocation upon written notification. The date indicated is the effective date of the license, unless an earlier license of similar scope has been granted under 37 CFR 5.13 or 5.14.

This license is to be retained by the licensee and may be used at any time on or after the effective date thereof unless it is revoked. This license is automatically transferred to any related applications(s) filed under 37 CFR 1.53(d). This license is not retroactive.

The grant of a license does not in any way lessen the responsibility of a licensee for the security of the subject matter as imposed by any Government contract or the provisions of existing laws relating to espionage and the national security or the export of technical data. Licensees should apprise themselves of current regulations especially with respect to certain countries, of other agencies, particularly the Office of Defense Trade Controls, Department of State (with respect to Arms, Munitions and Implements of War (22 CFR 121-128)); the Bureau of Industry and Security, Department of Commerce (15 CFR parts 730-774); the Office of Foreign Assets Control, Department of Treasury (31 CFR Parts 500+) and the Department of Energy.

NOT GRANTED

No license under 35 U.S.C. 184 has been granted at this time, if the phrase "IF REQUIRED, FOREIGN FILING LICENSE GRANTED" DOES NOT appear on this form. Applicant may still petition for a license under 37 CFR 5.12, if a license is desired before the expiration of 6 months from the filing date of the application. If 6 months has lapsed from the filing date of this application and the licensee has not received any indication of a secrecy order under 35 U.S.C. 181, the licensee may foreign file the application pursuant to 37 CFR 5.15(b).



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APPLICATION NUMBER	FILING OR 371(C) DATE	FIRST NAMED APPLICANT	ATTY. DOCKET NO./TITLE
12/705,311	02/12/2010	Robert A. Kennewick	090611-0384800

909
PILLSBURY WINTHROP SHAW PITTMAN, LLP
P.O. BOX 10500
MCLEAN, VA 22102

CONFIRMATION NO. 8125
IMPROPER CPOA LETTER



Date Mailed: 02/26/2010

NOTICE REGARDING POWER OF ATTORNEY

This is in response to the Power of Attorney filed 02/12/2010. The Power of Attorney in this application is not accepted for the reason(s) listed below:

- The Power of Attorney is from an assignee and the Certificate required by 37 CFR 3.73(b) has not been received.

/ttran/

Office of Data Management, Application Assistance Unit (571) 272-4000, or (571) 272-4200, or 1-888-786-0101

PATENT

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Assignee : VoiceBox Technologies, Inc.

Commissioner for Patents
P.O. Box 1450
Alexandria, VA 22313-1450

REVOCATION AND NEW POWER OF ATTORNEY

VoiceBox Technologies, Inc., owner of the entire right, title and interest in, to and under the listed patent applications attached hereto under Schedule A, by virtue of assignments, hereby revokes any and all former powers of attorney and appoints the attorneys

James G. Gatto	Registration No. 32,694
Rick A. Toering	Registration No. 43,195
Bradford C. Blaise	Registration No. 47,429
Sean L. Ingram	Registration No. 48,283

as Assignee's attorneys with full power of substitution and revocation to take any and all action necessary with regard to the patent applications listed on the attached Schedule A.

Address all telephone calls to James G. Gatto at telephone number 703-905-2054.

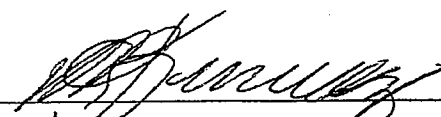
Address all correspondence to Customer Number

00909

The undersigned hereby declares that all statements made herein of his/her own knowledge are true and that all statements made on information and belief are believed to be true; and further that these statements were made with the knowledge that willful false statements and the like so made are punishable by fine or imprisonment, or both, under 18 U.S.C. § 1001 and

that such willful false statements may jeopardize the validity of the patent applications or any patents issuing therefrom.

VOICEBOX TECHNOLOGIES, INC.

By: 

Name: Mike Kenneuse

Title: CEO

Date: July 11, 2005

SCHEDULE A

Serial No.	Filing Date	Title
[REDACTED]	[REDACTED]	[REDACTED]
[REDACTED]	[REDACTED]	[REDACTED]
[REDACTED]	[REDACTED]	[REDACTED]
10/618,633	07/15/2003	MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH UTTERANCE

PATENT

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Assignee : VoiceBox Technologies, Inc.

Commissioner for Patents
P.O. Box 1450
Alexandria, VA 22313-1450

ASSOCIATE POWER OF ATTORNEY

The undersigned holder of a Power of Attorney for the listed patent applications attached hereto under Schedule A, grants an Associate Power of Attorney to the attorneys and agents associated with Customer Number:

00909

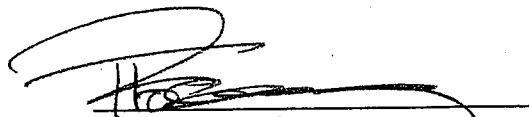
to take any and all action necessary with regard to the patent applications listed on the attached Schedule A.

Address all telephone calls to James G. Gatto at telephone number 703-905-2054.

Address all correspondence to Customer Number:

00909

Respectfully submitted,



Rick A. Toering
Registration No.: 43,195
PILLSBURY WINTHROP SHAW PITTMAN LLP
P.O. Box 10500
McLean, Virginia 22102
703-905-2000

Customer No.
00909

Dated: July 14, 2005

SCHEDULE A

Serial No.	Filing Date	Title
[REDACTED]	[REDACTED]	[REDACTED]
[REDACTED]	[REDACTED]	[REDACTED]
[REDACTED]	[REDACTED]	[REDACTED]
10/618,633	07/15/2003	MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH UTTERANCE

Under the Paperwork Reduction Act of 1995, no persons are required to respond to a collection of information unless it displays a valid OMB control number.

STATEMENT UNDER 37 CFR 3.73(b)

Applicant/Patent Owner: Robert A. Kennewick et al.

Application No./Patent No.: 12/705,311

Filed/Issue Date: February 12, 2010

Titled: MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH UTTERANCE

VoiceBox Technologies, Inc., a corporation

(Name of Assignee)

(Type of Assignee, e.g., corporation, partnership, university, government agency, etc.)

states that it is:

1. ☒ the assignee of the entire right, title, and interest in;
2. ☐ an assignee of less than the entire right, title, and interest in
(The extent (by percentage) of its ownership interest is _____ %); or
3. ☐ the assignee of an undivided interest in the entirety of (a complete assignment from one of the joint inventors was made)

the patent application/patent identified above, by virtue of either:

A. ☒ An assignment from the inventor(s) of the patent application/patent identified above. The assignment was recorded in the United States Patent and Trademark Office at Reel 023933, Frame 0543, or for which a copy therefore is attached.

OR

B. ☐ A chain of title from the inventor(s), of the patent application/patent identified above, to the current assignee as follows:

1. From: _____ To: _____

The document was recorded in the United States Patent and Trademark Office at
Reel _____, Frame _____, or for which a copy thereof is attached.

2. From: _____ To: _____

The document was recorded in the United States Patent and Trademark Office at
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3. From: _____ To: _____

The document was recorded in the United States Patent and Trademark Office at
Reel _____, Frame _____, or for which a copy thereof is attached.

☐ Additional documents in the chain of title are listed on a supplemental sheet(s).

☐ As required by 37 CFR 3.73(b)(1)(i), the documentary evidence of the chain of title from the original owner to the assignee was, or concurrently is being, submitted for recordation pursuant to 37 CFR 3.11.

[NOTE: A separate copy (i.e., a true copy of the original assignment document(s)) must be submitted to Assignment Division in accordance with 37 CFR Part 3, to record the assignment in the records of the USPTO. See MPEP 302.08]

The undersigned (whose title is supplied below) is authorized to act on behalf of the assignee.

/James G. Gatto/

Signature

James G. Gatto, Registration No. 32,694

Printed or Typed Name

4 May 2010

Date

Patent Attorney

Title

This collection of information is required by 37 CFR 3.73(b). The information is required to obtain or retain a benefit by the public which is to file (and by the USPTO to process) an application. Confidentiality is governed by 35 U.S.C. 122 and 37 CFR 1.11 and 1.14. This collection is estimated to take 12 minutes to complete, including gathering, preparing, and submitting the completed application form to the USPTO. Time will vary depending upon the individual case. Any comments on the amount of time you require to complete this form and/or suggestions for reducing this burden, should be sent to the Chief Information Officer, U.S. Patent and Trademark Office, U.S. Department of Commerce, P.O. Box 1450, Alexandria, VA 22313-1450. DO NOT SEND FEES OR COMPLETED FORMS TO THIS ADDRESS. **SEND TO: Commissioner for Patents, P.O. Box 1450, Alexandria, VA 22313-1450.**

Privacy Act Statement

The **Privacy Act of 1974 (P.L. 93-579)** requires that you be given certain information in connection with your submission of the attached form related to a patent application or patent. Accordingly, pursuant to the requirements of the Act, please be advised that: (1) the general authority for the collection of this information is 35 U.S.C. 2(b)(2); (2) furnishing of the information solicited is voluntary; and (3) the principal purpose for which the information is used by the U.S. Patent and Trademark Office is to process and/or examine your submission related to a patent application or patent. If you do not furnish the requested information, the U.S. Patent and Trademark Office may not be able to process and/or examine your submission, which may result in termination of proceedings or abandonment of the application or expiration of the patent.

The information provided by you in this form will be subject to the following routine uses:

1. The information on this form will be treated confidentially to the extent allowed under the Freedom of Information Act (5 U.S.C. 552) and the Privacy Act (5 U.S.C. 552a). Records from this system of records may be disclosed to the Department of Justice to determine whether disclosure of these records is required by the Freedom of Information Act.
2. A record from this system of records may be disclosed, as a routine use, in the course of presenting evidence to a court, magistrate, or administrative tribunal, including disclosures to opposing counsel in the course of settlement negotiations.
3. A record in this system of records may be disclosed, as a routine use, to a Member of Congress submitting a request involving an individual, to whom the record pertains, when the individual has requested assistance from the Member with respect to the subject matter of the record.
4. A record in this system of records may be disclosed, as a routine use, to a contractor of the Agency having need for the information in order to perform a contract. Recipients of information shall be required to comply with the requirements of the Privacy Act of 1974, as amended, pursuant to 5 U.S.C. 552a(m).
5. A record related to an International Application filed under the Patent Cooperation Treaty in this system of records may be disclosed, as a routine use, to the International Bureau of the World Intellectual Property Organization, pursuant to the Patent Cooperation Treaty.
6. A record in this system of records may be disclosed, as a routine use, to another federal agency for purposes of National Security review (35 U.S.C. 181) and for review pursuant to the Atomic Energy Act (42 U.S.C. 218(c)).
7. A record from this system of records may be disclosed, as a routine use, to the Administrator, General Services, or his/her designee, during an inspection of records conducted by GSA as part of that agency's responsibility to recommend improvements in records management practices and programs, under authority of 44 U.S.C. 2904 and 2906. Such disclosure shall be made in accordance with the GSA regulations governing inspection of records for this purpose, and any other relevant (*i.e.*, GSA or Commerce) directive. Such disclosure shall not be used to make determinations about individuals.
8. A record from this system of records may be disclosed, as a routine use, to the public after either publication of the application pursuant to 35 U.S.C. 122(b) or issuance of a patent pursuant to 35 U.S.C. 151. Further, a record may be disclosed, subject to the limitations of 37 CFR 1.14, as a routine use, to the public if the record was filed in an application which became abandoned or in which the proceedings were terminated and which application is referenced by either a published application, an application open to public inspection or an issued patent.
9. A record from this system of records may be disclosed, as a routine use, to a Federal, State, or local law enforcement agency, if the USPTO becomes aware of a violation or potential violation of law or regulation.

Electronic Acknowledgement Receipt

EFS ID:	7546270
Application Number:	12705311
International Application Number:	
Confirmation Number:	8125
Title of Invention:	MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH UTTERANCE
First Named Inventor/Applicant Name:	Robert A. Kennewick
Customer Number:	00909
Filer:	James G. Gatto/Susan Trader
Filer Authorized By:	James G. Gatto
Attorney Docket Number:	090611-0384800
Receipt Date:	04-MAY-2010
Filing Date:	12-FEB-2010
Time Stamp:	14:23:19
Application Type:	Utility under 35 USC 111(a)

Payment information:

Submitted with Payment	no
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File Listing:

Document Number	Document Description	File Name	File Size(Bytes)/ Message Digest	Multi Part /.zip	Pages (if appl.)
1	Power of Attorney	0384800_POA.pdf	112325 3fe4c6f0bc902bf41d4202ad6cd49f9337f07eab	no	5

Warnings:

Information:

2	Assignee showing of ownership per 37 CFR 3.73(b).	0384800_Cert.pdf	34139 e33537be5ac14199265c882a5acd1aa0d356bc2e	no	2
Warnings:					
Information:					
Total Files Size (in bytes):				146464	
<p>This Acknowledgement Receipt evidences receipt on the noted date by the USPTO of the indicated documents, characterized by the applicant, and including page counts, where applicable. It serves as evidence of receipt similar to a Post Card, as described in MPEP 503.</p> <p><u>New Applications Under 35 U.S.C. 111</u> If a new application is being filed and the application includes the necessary components for a filing date (see 37 CFR 1.53(b)-(d) and MPEP 506), a Filing Receipt (37 CFR 1.54) will be issued in due course and the date shown on this Acknowledgement Receipt will establish the filing date of the application.</p> <p><u>National Stage of an International Application under 35 U.S.C. 371</u> If a timely submission to enter the national stage of an international application is compliant with the conditions of 35 U.S.C. 371 and other applicable requirements a Form PCT/DO/EO/903 indicating acceptance of the application as a national stage submission under 35 U.S.C. 371 will be issued in addition to the Filing Receipt, in due course.</p> <p><u>New International Application Filed with the USPTO as a Receiving Office</u> If a new international application is being filed and the international application includes the necessary components for an international filing date (see PCT Article 11 and MPEP 1810), a Notification of the International Application Number and of the International Filing Date (Form PCT/RO/105) will be issued in due course, subject to prescriptions concerning national security, and the date shown on this Acknowledgement Receipt will establish the international filing date of the application.</p>					



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APPLICATION NUMBER	FILING OR 371(C) DATE	FIRST NAMED APPLICANT	ATTY. DOCKET NO./TITLE
12/705,311	02/12/2010	Robert A. Kennewick	090611-0384800

909
PILLSBURY WINTHROP SHAW PITTMAN, LLP
P.O. BOX 10500
MCLEAN, VA 22102

CONFIRMATION NO. 8125
POWER OF ATTORNEY NOTICE



Date Mailed: 05/12/2010

NOTICE REGARDING CHANGE OF POWER OF ATTORNEY

This is in response to the Power of Attorney filed 05/04/2010.

- The Power of Attorney to you in this application has been revoked by the assignee who has intervened as provided by 37 CFR 3.71. Future correspondence will be mailed to the new address of record(37 CFR 1.33).

/s/brahim/

Office of Data Management, Application Assistance Unit (571) 272-4000, or (571) 272-4200, or 1-888-786-0101



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United States Patent and Trademark Office
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APPLICATION NUMBER	FILING OR 371(C) DATE	FIRST NAMED APPLICANT	ATTY. DOCKET NO./TITLE
12/705,311	02/12/2010	Robert A. Kennewick	090611-0384800

909
PILLSBURY WINTHROP SHAW PITTMAN, LLP
P.O. BOX 10500
MCLEAN, VA 22102

CONFIRMATION NO. 8125
POA ACCEPTANCE LETTER



Date Mailed: 05/12/2010

NOTICE OF ACCEPTANCE OF POWER OF ATTORNEY

This is in response to the Power of Attorney filed 05/04/2010.

The Power of Attorney in this application is accepted. Correspondence in this application will be mailed to the above address as provided by 37 CFR 1.33.

/sibrahim/

Office of Data Management, Application Assistance Unit (571) 272-4000, or (571) 272-4200, or 1-888-786-0101



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UNITED STATES DEPARTMENT OF COMMERCE
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12/705,311	02/12/2010	Robert A. Kennewick	090611-0384800

CONFIRMATION NO. 8125

PUBLICATION NOTICE



OC000000042032045

909
PILLSBURY WINTHROP SHAW PITTMAN, LLP
P.O. BOX 10500
MCLEAN, VA 22102

Title:MOBILE SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH
UTTERANCE

Publication No.US-2010-0145700-A1

Publication Date:06/10/2010

NOTICE OF PUBLICATION OF APPLICATION

The above-identified application will be electronically published as a patent application publication pursuant to 37 CFR 1.211, et seq. The patent application publication number and publication date are set forth above.

The publication may be accessed through the USPTO's publically available Searchable Databases via the Internet at www.uspto.gov. The direct link to access the publication is currently <http://www.uspto.gov/patft/>.

The publication process established by the Office does not provide for mailing a copy of the publication to applicant. A copy of the publication may be obtained from the Office upon payment of the appropriate fee set forth in 37 CFR 1.19(a)(1). Orders for copies of patent application publications are handled by the USPTO's Office of Public Records. The Office of Public Records can be reached by telephone at (703) 308-9726 or (800) 972-6382, by facsimile at (703) 305-8759, by mail addressed to the United States Patent and Trademark Office, Office of Public Records, Alexandria, VA 22313-1450 or via the Internet.

In addition, information on the status of the application, including the mailing date of Office actions and the dates of receipt of correspondence filed in the Office, may also be accessed via the Internet through the Patent Electronic Business Center at www.uspto.gov using the public side of the Patent Application Information and Retrieval (PAIR) system. The direct link to access this status information is currently <http://pair.uspto.gov/>. Prior to publication, such status information is confidential and may only be obtained by applicant using the private side of PAIR.

Further assistance in electronically accessing the publication, or about PAIR, is available by calling the Patent Electronic Business Center at 1-866-217-9197.

Office of Data Management, Application Assistance Unit (571) 272-4000, or (571) 272-4200, or 1-888-786-0101

INFORMATION DISCLOSURE CITATION IN AN APPLICATION Form PTO-1449	Docket Number	Application Number
	090611-0384800	12/705,311
	Applicant(s)	
	Robert A. KENNEWICK <i>et al.</i>	
	Filing Date	Group Art Unit
	February 12, 2010	2626

U.S. PATENT DOCUMENTS

*EXAMINER INITIAL	REF	DOCUMENT NO.	DATE	NAME	CLASS	SUBCLASS	FILING DATE IF APPROPRIATE
	1A	4,430,669	02/07/1984	Cheung	358	122	
	1B	5,155,743	10/13/1992	Jacobs	375	28	
	1C	5,274,560	12/28/1993	LaRue	364	444	
	1D	5,377,350	12/27/1994	Skinner	395	600	
	1E	5,386,556	01/31/1995	Hedin et al.	395	600	
	1F	5,424,947	06/13/1995	Nagao et al.	364	419.08	
	1G	5,471,318	11/28/1995	Ahuja et al.	358	400	
	1H	5,475,733	12/12/1995	Eisdorfer et al.	379	52	
	1I	5,488,652	01/30/1996	Bielby et al.	379	88	
	1J	5,499,289	03/12/1996	Bruno et al.	379	220	
	1K	5,500,920	03/19/1996	Kupiec	395	2.79	
	1L	5,517,560	05/14/1996	Greenspan	379	114	
	1M	5,533,108	07/02/1996	Harris et al.	379	201	
	1N	5,537,436	07/16/1996	Bottoms et al.	375	222	
	1O	5,539,744	07/23/1996	Chu et al.	370	60	
	1P	5,557,667	09/17/1996	Bruno et al.	379	201	
	1Q	5,563,937	10/08/1996	Bruno et al.	379	201	
	1R	5,590,039	12/31/1996	Ikeda et al.	395	759	
	1S	5,617,407	04/01/1997	Bareis	369	275.3	
	1T	5,633,922	05/27/1997	August et al.	379	220	
	1U	5,675,629	10/07/1997	Raffel et al.	379	58	
	1V	5,696,965	12/09/1997	Dedrick	395	610	
	1W	5,708,422	01/13/1998	Blonder et al.	340	825.34	

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	REF	DOCUMENT NO.	DATE	COUNTRY	CLASS	SUBCLASS	Translations	
							YES	NO
	1X	WO 99/46763	09/16/1999	International				
	1Y	WO 00/21232	04/13/2000	International				
	1Z	WO 00/46792	08/10/2000	International				
	1AA	WO 01/78065	10/18/2001	International				
	1BB	WO 2004/072954	08/26/2001	International				

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	1CC	REUTERS, "IBM to Enable Honda Drivers to Talk to Cars", Charles Schwab & Co., Inc., July 28, 2002, 1 page.
	1DD	LIN, Bor-shen, <i>et al.</i> , "A Distributed Architecture for Cooperative Spoken Dialogue Agents with Coherent Dialogue State and History", ASRU'99, 1999, 4 pages.

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				090611-0384800		12/705,311		
				Applicant(s)				
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U.S. PATENT DOCUMENTS								
*EXAMINER INITIAL	REF	DOCUMENT NO.	DATE	NAME	CLASS	SUBCLASS	FILING DATE IF APPROPRIATE	
	2A	5,721,938	02/24/1998	Stuckey	395	754		
	2B	5,722,084	02/24/1998	Chakrin <i>et al.</i>	455	551		
	2C	5,742,763	04/21/1998	Jones	395	200.3		
	2D	5,748,841	05/05/1998	Morin <i>et al.</i>	395	2.66		
	2E	5,752,052	05/12/1998	Richardson <i>et al.</i>	395	759		
	2F	5,754,784	05/19/1998	Garland <i>et al.</i>	395	200.49		
	2G	5,761,631	06/02/1998	Nasukawa	704	9		
	2H	5,774,859	06/30/1998	Houser <i>et al.</i>	704	275		
	2I	5,794,050	08/11/1998	Dahlgren <i>et al.</i>	395	708		
	2J	5,794,196	08/11/1998	Yegnanarayanan <i>et al.</i>	704	255		
	2K	5,797,112	08/18/1998	Komatsu <i>et al.</i>	701	201		
	2L	5,799,276	08/25/1998	Komissarchik <i>et al.</i>	704	251		
	2M	5,802,510	09/01/1998	Jones	707	2		
	2N	5,832,221	11/03/1998	Jones	375	200.36		
	2O	5,867,817	02/02/1999	Catallo <i>et al.</i>	704	255		
	2P	5,878,385	03/02/1999	Bralich <i>et al.</i>	704	9		
	2Q	5,878,386	03/02/1999	Coughlin	704	10		
	2R	5,892,813	04/06/1999	Morin <i>et al.</i>	379	88.01		
	2S	5,895,464	04/20/1999	Bhandari <i>et al.</i>	707	3		
	2T	5,895,466	04/20/1999	Goldberg <i>et al.</i>	707	5		
	2U	5,902,347	05/11/1999	Backman <i>et al.</i>	701	200		
	2V	5,911,120	06/08/1999	Jarett <i>et al.</i>	455	417		
	2W	5,918,222	06/29/1999	Fukui <i>et al.</i>	707	1		
FOREIGN PATENT DOCUMENTS								
	REF	DOCUMENT NO.	DATE	COUNTRY	CLASS	SUBCLASS	Translations	
							YES	NO
	2X	WO 2007/019318	02/15/2007	International				
	2Y	WO 2007/021587	02/22/2007	International				
	2Z	WO 2007/027546	03/08/2007	International				
	2AA	WO 2007/027989	03/08/2007	International				
	2BB	WO 2008/098039	08/14/2008	International				
OTHER DOCUMENTS (Including Author, Title, Date, Pertinent Pages, Etc.)								
	2CC	KUHN, Thomas, <i>et al.</i> , "Hybrid In-Car Speech Recognition for Mobile Multimedia Applications", Vehicular Technology Conference, IEEE, July 1999, pages 2009-2013.						
	2DD	BELVIN, Robert, <i>et al.</i> , "Development of the HRL Route Navigation Dialogue System", Proceedings of the First International Conference on Human Language Technology Research, San Diego, 2001, pages 1-5.						

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U.S. PATENT DOCUMENTS								
*EXAMINER INITIAL	REF	DOCUMENT NO.	DATE	NAME	CLASS	SUBCLASS	FILING DATE IF APPROPRIATE	
	3A	5,926,784	07/20/1999	Richardson et al.	704	9		
	3B	5,933,822	08/03/1999	Braden-Harder et al.	707	5		
	3C	5,953,393	09/14/1999	Culbreth et al.	379	88.25		
	3D	5,963,894	10/05/1999	Richardson et al.	704	9		
	3E	5,963,940	10/05/1999	Liddy et al.	707	5		
	3F	5,987,404	11/16/1999	Della Pietra et al.	704	9		
	3G	5,991,721	11/23/1999	Asano et al.	704	257		
	3H	5,995,119	11/30/1999	Cosatto et al.	345	473		
	3I	6,009,382	12/28/1999	Martino et al.	704	1		
	3J	6,014,559	01/11/2000	Amin	455	413		
	3K	6,021,384	02/01/2000	Gorin et al.	704	1		
	3L	6,044,347	03/28/2000	Abella et al.	704	272		
	3M	6,049,602	04/11/2000	Foladare et al.	379	265		
	3N	6,058,187	05/02/2000	Chen	380	21		
	3O	6,078,886	06/20/2000	Dragosh et al.	704	270		
	3P	6,081,774	06/27/2000	De Hita et al.	704	9		
	3Q	6,101,241	08/08/2000	Boyce et al.	379	88.01		
	3R	6,119,087	09/12/2000	Kuhn et al.	704	270		
	3S	6,134,235	10/17/2000	Goldman et al.	370	352		
	3T	6,144,667	11/07/2000	Doshi et al.	370	401		
	3U	6,144,938	11/07/2000	Surace et al.	704	257		
	3V	6,154,526	11/28/2000	Dahlke et al.	379	88.03		
	3W	6,160,883	12/12/2000	Jackson et al.	379	230		
FOREIGN PATENT DOCUMENTS								
	REF	DOCUMENT NO.	DATE	COUNTRY	CLASS	SUBCLASS	Translations	
							YES	NO
	3X	WO 2008/118195	10/02/2008	International				
	3Y	WO 2009/075912	06/18/2009	International				
	3Z	WO 2009/145796	12/03/2009	International				
	3AA	WO 2010/096752	08/26/2010	International				
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	3BB	LIND, R., <i>et al.</i> , "The Network Vehicle—A Glimpse into the Future of Mobile Multi-Media", <u>IEEE Aerosp. Electron. Systems Magazine</u> , Volume 14, No. 9, September 1999, pages 27-32.						
	3CC	ZHAO, Yilin, "Telematics: Safe and Fun Driving", <u>IEEE Intelligent Systems</u> , Volume 17, Issue 1, 2002, pages 10-14.						

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*EXAMINER INITIAL	REF	DOCUMENT NO.	DATE	NAME	CLASS	SUBCLASS	FILING DATE IF APPROPRIATE	
	4A	6,173,279	01/09/2001	Levin <i>et al.</i>	707	5		
	4B	6,175,858	01/16/2001	Bulfer <i>et al.</i>	709	206		
	4C	6,185,535	02/06/2001	Hedin <i>et al.</i>	704	270		
	4D	6,192,110	02/20/2001	Abella <i>et al.</i>	379	88.01		
	4E	6,192,338	02/20/2001	Haszto <i>et al.</i>	704	257		
	4F	6,195,634	02/27/2001	Dudemaine <i>et al.</i>	704	231		
	4G	6,195,651	02/27/2001	Handel <i>et al.</i>	707	2		
	4H	6,208,972	03/27/2001	Grant <i>et al.</i>	704	275		
	4I	6,219,346	04/17/2001	Maxemchuk	370	338		
	4J	6,219,643	04/17/2001	Cohen <i>et al.</i>	704	257		
	4K	6,226,612	05/01/2001	Srenger <i>et al.</i>	704	256		
	4L	6,233,556	05/15/2001	Teunen <i>et al.</i>	704	250		
	4M	6,233,559	05/15/2001	Balakrishnan	704	275		
	4N	6,246,981	06/12/2001	Papineni <i>et al.</i>	704	235		
	4O	6,272,455	08/07/2001	Hoshen <i>et al.</i>	704	1		
	4P	6,288,319	09/11/2001	Catona	84	609		
	4Q	6,292,767	09/18/2001	Jackson <i>et al.</i>	704	1		
	4R	6,308,151	10/23/2001	Smith	704	235		
	4S	6,314,402	11/06/2001	Monaco <i>et al.</i>	704	275		
	4T	6,366,886	04/02/2002	Dragosh <i>et al.</i>	704	270.1		
	4U	6,374,214	04/16/2002	Friedland <i>et al.</i>	704	235		
	4V	6,381,535	04/30/2002	Durocher <i>et al.</i>	701	202		
	4W	6,385,596	05/07/2002	Wiser <i>et al.</i>	705	51		
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	REF	DOCUMENT NO.	DATE	COUNTRY	CLASS	SUBCLASS	Translations	
							YES	NO
OTHER DOCUMENTS (Including Author, Title, Date, Pertinent Pages, Etc.)								
	4X	CHAI <i>et al.</i> , "MIND: A Semantics-Based Multimodal Interpretation Framework for Conversational System", Proceedings of the International CLASS Workshop on Natural, Intelligent and Effective Interaction in Multimodal Dialogue Systems, June 2002, pages 37-46.						
	4Y	CHEYER <i>et al.</i> , "Multimodal Maps: An Agent-Based Approach", International Conference on Cooperative Multimodal Communication (CMC/95), May 24-26, 1995, pages 111-121.						
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*EXAMINER INITIAL	REF	DOCUMENT NO.	DATE	NAME	CLASS	SUBCLASS	FILING DATE IF APPROPRIATE
	5A	6,385,646	05/07/2002	Brown <i>et al.</i>	709	217	
	5B	6,393,428	05/21/2002	Miller <i>et al.</i>	707	102	
	5C	6,404,878	06/11/2002	Jackson <i>et al.</i>	379	221.01	
	5D	6,408,272	06/18/2002	White <i>et al.</i>	704	270.1	
	5E	6,411,810	06/25/2002	Maxemchuk	455	453	
	5F	6,415,257	07/02/2002	Junqua <i>et al.</i>	704	275	
	5G	6,418,210	07/09/2002	Sayko	379	142.15	
	5H	6,420,975	07/16/2002	DeLine <i>et al.</i>	340	815.4	
	5I	6,430,285	08/06/2002	Bauer <i>et al.</i>	379	265.01	
	5J	6,430,531	08/06/2002	Polish	704	257	
	5K	6,434,523	08/13/2002	Monaco	704	257	
	5L	6,434,524	08/13/2002	Weber	704	257	
	5M	6,442,522	08/27/2002	Carberry <i>et al.</i>	704	257	
	5N	6,446,114	09/03/2002	Bulfer <i>et al.</i>	709	206	
	5O	6,453,153	09/17/2002	Bowker <i>et al.</i>	455	67.4	
	5P	6,453,292	09/17/2002	Ramaswamy <i>et al.</i>	704	235	
	5Q	6,456,711	09/24/2002	Cheung <i>et al.</i>	379	265.09	
	5R	6,466,654	10/15/2002	Cooper <i>et al.</i>	379	88.01	
	5S	6,466,899	10/15/2002	Yano <i>et al.</i>	704	1	
	5T	6,470,315	10/22/2002	Netsch <i>et al.</i>	704	256	
	5U	6,498,797	12/24/2002	Anerousis <i>et al.</i>	370	522	
	5V	6,499,013	12/24/2002	Weber	704	257	
	5W	6,501,833	12/31/2002	Phillips <i>et al.</i>	379	88.07	

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	REF	DOCUMENT NO.	DATE	COUNTRY	CLASS	SUBCLASS	Translations YES NO

OTHER DOCUMENTS (Including Author, Title, Date, Pertinent Pages, Etc.)	
5X	ELIO <i>et al.</i> , "On Abstract Task Models and Conversation Policies" in Workshop on Specifying and Implementing Conversation Policies, Autonomous Agents '99, Seattle, 1999, 10 pages.
5Y	TURUNEN, "Adaptive Interaction Methods in Speech User Interfaces", Conference on Human Factors in Computing Systems, Seattle, Washington, 2001, pages 91-92.

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	6A	6,501,834	12/31/2002	Milewski <i>et al.</i>	379	93.24	
	6B	6,513,006	01/28/2003	Howard <i>et al.</i>	704	257	
	6C	6,523,061	02/18/2003	Halverson <i>et al.</i>	709	202	
	6D	6,532,444	03/11/2003	Weber	704	257	
	6E	6,539,348	03/25/2003	Bond <i>et al.</i>	704	9	
	6F	6,553,372	04/22/2003	Brassell <i>et al.</i>	707	5	
	6G	6,556,970	04/29/2003	Sasaki <i>et al.</i>	704	257	
	6H	6,556,973	04/29/2003	Lewin	704	277	
	6I	6,560,576	05/06/2003	Cohen <i>et al.</i>	704	270	
	6J	6,567,778	05/20/2003	Chao Chang <i>et al.</i>	704	257	
	6K	6,567,797	05/20/2003	Schuetze <i>et al.</i>	707	2	
	6L	6,570,555	05/27/2003	Prevost <i>et al.</i>	345	156	
	6M	6,570,964	05/27/2003	Murveit <i>et al.</i>	379	67.1	
	6N	6,574,597	06/03/2003	Mohri <i>et al.</i>	704	251	
	6O	6,574,624	06/03/2003	Johnson <i>et al.</i>	707	5	
	6P	6,581,103	06/17/2003	Dengler	709	231	
	6Q	6,594,257	07/15/2003	Doshi <i>et al.</i>	370	352	
	6R	6,598,018	07/22/2003	Junqua	704	251	
	6S	6,604,075	08/05/2003	Brown <i>et al.</i>	704	270.1	
	6T	6,604,077	08/05/2003	Dragosh <i>et al.</i>	704	270.1	
	6U	6,611,692	08/26/2003	Raffel <i>et al.</i>	455	552	
	6V	6,614,773	09/02/2003	Maxemchuk	370	337	
	6W	6,615,172	09/02/2003	Bennett <i>et al.</i>	704	257	

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REF	DOCUMENT NO.	DATE	COUNTRY	CLASS	SUBCLASS	Translations	
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6X	MAO, Mark Z., "Automatic Training Set Segmentation for Multi-Pass Speech Recognition", Department of Electrical Engineering, Stanford University, CA, copyright 2005, IEEE, pages I-685 to I-688.
6Y	VANHOUCHE, Vincent, "Confidence Scoring and Rejection Using Multi-Pass Speech Recognition", Nuance Communications, Menlo Park, CA, 2005, 4 pages.

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	7A	6,629,066	09/30/2003	Jackson <i>et al.</i>	704	9		
	7B	6,631,346	10/07/2003	Karaorman <i>et al.</i>	704	9		
	7C	6,643,620	11/04/2003	Contolini <i>et al.</i>	704	270		
	7D	6,650,747	11/18/2003	Bala <i>et al.</i>	379	265.06		
	7E	6,658,388	12/02/2003	Kleindienst <i>et al.</i>	704	275		
	7F	6,678,680	01/13/2004	Woo	707	6		
	7G	6,691,151	02/10/2004	Cheyser <i>et al.</i>	709	202		
	7H	6,708,150	03/16/2004	Hirayama <i>et al.</i>	704	243		
	7I	6,721,001	04/13/2004	Berstis	348	231.3		
	7J	6,721,706	04/13/2004	Strubbe <i>et al.</i>	704	275		
	7K	6,735,592	05/11/2004	Neumann <i>et al.</i>	707	101		
	7L	6,741,931	05/25/2004	Kohut <i>et al.</i>	701	209		
	7M	6,742,021	05/25/2004	Halverson <i>et al.</i>	709	218		
	7N	6,751,591	06/15/2004	Gorin <i>et al.</i>	704	257		
	7O	6,757,718	06/29/2004	Halverson <i>et al.</i>	709	218		
	7P	6,795,808	09/21/2004	Strubbe <i>et al.</i>	704	275		
	7Q	6,801,604	10/05/2004	Maes <i>et al.</i>	379	88.17		
	7R	6,801,893	10/05/2004	Backfried <i>et al.</i>	704	257		
	7S	6,829,603	12/07/2004	Chai <i>et al.</i>	707	5		
	7T	6,833,848	12/21/2004	Wolff <i>et al.</i>	345	719		
	7U	6,856,990	02/15/2005	Barile <i>et al.</i>	707	10		
	7V	6,865,481	03/08/2005	Kawazoe <i>et al.</i>	701	211		
	7W	6,877,134	04/05/2005	Fuller <i>et al.</i>	715	500.1		
FOREIGN PATENT DOCUMENTS								
	REF	DOCUMENT NO.	DATE	COUNTRY	CLASS	SUBCLASS	Translations	
							YES	NO
OTHER DOCUMENTS (Including Author, Title, Date, Pertinent Pages, Etc.)								
	7X	WENG, Fuliang, <i>et al.</i> , "Efficient Lattice Representation and Generation", Speech Technology and Research Laboratory, SRI International, Menlo Park, CA, 1998, 4 pages.						
	7Y	EL MELIANI <i>et al.</i> , "A Syllabic-Filler-Based Continuous Speech Recognizer for Unlimited Vocabulary", Canadian Conference on Electrical and Computer Engineering, Volume 2, September 5-8, 1995, pages 1007-1010.						

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	8A	6,901,366	05/31/2005	Kuhn <i>et al.</i>	704	275	
	8B	6,937,977	08/30/2005	Gerson	704	201	
	8C	6,944,594	09/13/2005	Busayapongchai <i>et al.</i>	704	275	
	8D	6,950,821	09/27/2005	Faybishenko <i>et al.</i>	707	10	
	8E	6,973,387	12/06/2005	Masclet <i>et al.</i>	701	211	
	8F	6,980,092	12/27/2005	Turnbull <i>et al.</i>	340	425.5	
	8G	6,990,513	01/24/2006	Belfiore <i>et al.</i>	709	203	
	8H	6,996,531	02/07/2006	Korall <i>et al.</i>	704	270	
	8I	7,016,849	03/21/2006	Arnold <i>et al.</i>	704	275	
	8J	7,020,609	03/28/2006	Thrift <i>et al.</i>	704	270.1	
	8K	7,027,975	04/11/2006	Pazandak <i>et al.</i>	704	9	
	8L	7,062,488	06/13/2006	Reisman	707	8	
	8M	7,082,469	07/25/2006	Gold <i>et al.</i>	709	231	
	8N	7,092,928	08/15/2006	Elad <i>et al.</i>	706	60	
	8O	7,127,400	10/24/2006	Koch	704	270.1	
	8P	7,136,875	11/14/2006	Anderson <i>et al.</i>	707	104.1	
	8Q	7,137,126	11/14/2006	Coffman <i>et al.</i>	719	328	
	8R	7,146,319	12/05/2006	Hunt	704	254	
	8S	7,203,644	04/10/2007	Anderson <i>et al.</i>	704	246	
	8T	7,228,276	06/05/2007	Omote <i>et al.</i>	704	243	
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	8V	7,289,606	10/30/2007	Sibal <i>et al.</i>	379	52	
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	9R	2002/0065568	05/30/2002	Silfvast <i>et al.</i>	700	94	
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	10H	2003/0088421	05/08/2003	Maes <i>et al.</i>	704	270.1		
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	11M	2007/0179778	08/02/2007	Gong <i>et al.</i>	704	9	
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	12K	2010/0049501	02/25/2010	Kennewick <i>et al.</i>	704	9		
	12L	2010/0049514	02/25/2010	Kennewick <i>et al.</i>	704	233		
	12M	2010/0057443	03/04/2010	Di Cristo <i>et al.</i>	704	9		
	12N	2010/0063880	03/11/2010	Atsmon <i>et al.</i>	705	14.53		
	12O	2010/0204986	08/12/2010	Kennewick <i>et al.</i>	704	226		
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	12Q	2010/0217604	08/26/2010	Baldwin <i>et al.</i>	704	275		
	12R	2010/0286985	11/11/2010	Kennewick <i>et al.</i>	704	257		
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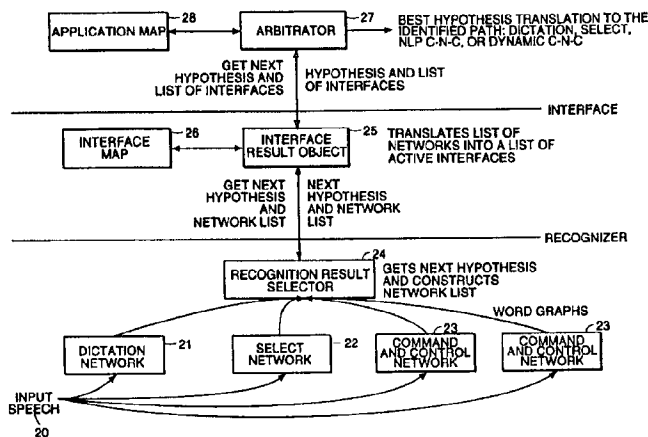
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(54) Title: APPARATUS AND METHOD FOR SIMULTANEOUS MULTIMODE DICTATION



(57) Abstract

A modelless large vocabulary continuous speech recognition system is of the type that represents an input utterance as a sequence of input vectors. The system includes a common library of acoustic model states for arrangement in sequences that form acoustic models, wherein each acoustic model is composed of a sequence of segments models and each segment model is composed of a sequence of model states; an input processor that compares each vector in a sequence of input vectors to a set of model states in the common library to produce a match score for each model state in the set reflecting the likelihood that such state is represented by such vector; a plurality of recognition modules and associated recognition grammars, the modules operating in parallel and using the match scores with the acoustic models to determine at least one recognition result in each of the recognition modules, wherein the plurality of recognition modules includes a dictation module for producing at least one probable dictation recognition result, a select module for recognizing a portion of visually displayed text for processing with a command, and a command module for producing at least one probable command recognition result; and an arbitrator that uses an arbitration algorithm and a score ordered queue of recognition results together with their associated recognition modules to compare the recognition results of the recognition modules to select at least one system recognition result.

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Apparatus and Method for Simultaneous Multimode Dictation

5

Field of the Invention

The present invention relates to a speech recognition system, and more particularly to a flexible speech recognition system for large vocabulary continuous speech dictation which also recognizes and acts upon command and control phrases embedded in a user provided dictation stream.

10

Background Art

Speech recognition systems allow a user to operate and control other applications such as word processors, spreadsheets, databases, etc. Accordingly, a useful speech recognition system allows a user to perform to broad functions:

15 (1) dictate input to an application, and (2) control the input and the application. One approach of prior art systems has been to provide separate dictation processing and control processing modes and require the user to switch between the two modes. Thus, operating mode would be definitely known by the system, since positive direction by the user was necessary to change processing

20 modes.

Another approach was described by Hsu in United States Patent No. 5,677,991 and Yegnanarayanan in United States Patent No. 5,794,196, both of which are incorporated herein by reference in their entirety, in which input speech was parsed by both a large vocabulary isolated word recognition module

25 and a small vocabulary continuous speech recognition module each having an associated application context. Hypotheses produced by the large vocabulary isolated word speech recognition module would correspond to dictated text while hypotheses produced by the small vocabulary continuous speech recognition module would correspond to short application specific command and control sequences. Each recognition module would produce hypotheses

30 corresponding to the input speech and an associated recognition probability or

score. An arbitration algorithm would then select the better scoring hypothesis as a recognition result and direct the result to the associated context.

The approach of Hsu and Yegnanarayanan represented an advance in that a user of the speech recognition system no longer needed to toggle between
5 dictation mode and command mode, rather the system automatically determined whether a given portion of an input utterance should be treated as dictated text or as application related command directives. However, Hsu and Yegnanarayanan explicitly limit the large vocabulary speech recognition module to an isolated word approach which requires a user to pause unnaturally
10 between each word of dictated text.

Summary of the Invention

A preferred embodiment of the present invention represents a method for operating a modeless large vocabulary continuous speech recognition system of
15 the type that represents an input utterance as a sequence of input vectors. The method includes:

- (a) providing a common library of acoustic model states for arrangement in sequences that form acoustic models;
- (b) comparing each vector in a sequence of input vectors to a set of
20 model states in the common library to produce a match score for each model state in the set reflecting the likelihood that such state is represented by such vector; and
- (c) using, in a plurality of recognition modules operating in parallel, the match scores with the acoustic models to determine at least one recognition
25 result in each of the recognition modules.

In a further embodiment, each acoustic model may be composed of a sequence of segment models and each segment model may be composed of a sequence of model states. The match score may be a probability calculation or a distance measure calculation. Each recognition module may include a
30 recognition grammar used with the acoustic models to determine the at least one

recognition result. The recognition grammar may be a context-free grammar, a natural language grammar, or a dynamic command grammar. In addition, or alternatively, the method may further include comparing the recognition results of the recognition modules to select at least one system recognition result. The
5 step of comparing may use an arbitration algorithm and a score ordered queue of recognition results and associated recognition modules. The plurality of recognition modules may include one or more of a dictation module for producing at least one probable dictation recognition result, a select module for recognizing a portion of visually displayed text for processing with a command,
10 and a command module for producing at least one probable command recognition result.

A related embodiment provides a modeless large vocabulary continuous speech recognition system of the type that represents an input utterance as a sequence of input vectors. The system includes a common library of acoustic
15 model states for arrangement in sequences that form acoustic models; an input processor that compares each vector in a sequence of input vectors to a set of model states in the common library to produce a match score for each model state in the set reflecting the likelihood that such state is represented by such vector; and a plurality of recognition modules operating in parallel that use the
20 match scores with the acoustic models to determine at least one recognition result in each of the recognition modules.

In a further embodiment, each acoustic model may be composed of a sequence of segment models and each segment model may be composed of a sequence of model states. The match score may be a probability calculation or a
25 distance measure calculation. Each recognition module may include a recognition grammar used with the acoustic models to determine the at least one recognition result. The recognition grammar may be a context-free grammar, a natural language grammar, or a dynamic command grammar. In addition, or alternatively, the system may further include an arbitrator that compares the
30 recognition results of the recognition modules to select at least one system

recognition result. The arbitrator may include an arbitration algorithm and a score ordered queue of recognition results and associated recognition modules. The plurality of recognition modules may include one or more of a dictation module for producing at least one probable dictation recognition result, a select
5 module for recognizing a portion of visually displayed text for processing with a command, and a command module for producing at least one probable command recognition result.

Brief Description of the Drawings

10 The present invention will be more readily understood by reference to the following detailed description taken with the accompanying drawings, in which:

Fig. 1 illustrates a block diagram of simultaneous recognition networks established for active applications in accordance with a preferred embodiment of the invention.

15 Fig. 2 illustrates a block diagram of operation of an arbitration algorithm in accordance with a preferred embodiment of the invention.

Detailed Description of Specific Embodiments

Large vocabulary speech recognition dictation systems heretofore known
20 require an extended sequence of correctly formatted spoken commands even to perform relatively simple command and control functions. See, for example, application number 08/669,242, filed June 24, 1996, allowed for issuance on 2/4/98, a continuation-in-part of application number 08/496,979, filed June 30, 1995, now issued as United States Patent No. 5,677,991; such patent and such
25 applications are hereby incorporated herein by reference. Moreover, some relatively common features are not even supported in existing speech recognition dictation systems. For instance, to create a table in some existing applications, the system will not recognize spoken commands to create a table, but requires use of a mouse or keyboard. Even in command sequences which

are recognized, the format and sequence of the commands must be followed with little or no variation to perform the desired function correctly.

A preferred embodiment of the present invention correctly identifies and performs command and control functions embedded by the user in a stream of dictated text without requiring an exact sequence or predefined format. For instance, to create a table, the user may say:

"Insert a two by three table here," or

"Add a table here," or

"Make a two by three table," or

10 "Create a table here."

Similar commands composed by the user in a natural language form comfortable at that particular time may be properly recognized and acted upon by the system.

Figs. 1 and 2 illustrate in broad terms a preferred embodiment of the present invention. Figs. 1 and 2 also show various levels of operation of the embodiment. The highest level is the application level 18, which exists above the line 12 representing the Speech Application Programming Interface (SAPI).

As illustrated in Fig. 1, a preferred embodiment implements a flexible speech recognition dictation system which incorporates both a large vocabulary continuous speech dictation path 13 and one or more limited-vocabulary, application-associated command and control paths 14 which operate simultaneously in parallel on a user provided spoken input. These two paths are here divided by dashed line X-X. The large vocabulary continuous speech dictation path 13 of the embodiment employs a combination of acoustic models and language models to perform multiple search passes on the spoken input and generates scores indicating the degree of match of the input utterance with an identified sequence of the respective models. The limited-vocabulary, application-associated command and control path 14 utilizes acoustic models in combination with context free grammars 141 to generate scores indicating the degree of match of the input utterance with at least one of the recognizable

commands. An arbitration algorithm then selects among the scores and models generated by the recognition networks. Preferably, the scores generated by the respective networks are scaled by a factor or factors empirically trained to minimize incursions by each of the networks on correct results from the other
5 vocabulary. In an embodiment, the input speech may be provided to the system from an audio object, be processed by the speech recognizer, and then provided as output to another computer application, such as a word processing program or accounting spreadsheet, via the speech application programming interface (SAPI) 12.

10 In Fig. 1 are also shown successively deeper layers of the embodiment. The large vocabulary dictation context 13 operates across the SAPI 12 in a Voice Dictation Object (VDO) 11 which typically causes the display of dictated text. Just as a user in a keyboard operated word processing program may have multiple documents open at one time, a dictation system user may multiple
15 open VDOs. The natural language process (NLP) grammars and dynamic grammar constituting a part 14 of the embodiment providing command and control contexts may act on an application such as a word processing application. Fig. 1 also shows levels beneath the SAPI including the engine level 15, wherein the various grammar rules are applied, and the interface level 16,
20 wherein multiple dictation contexts at the VDO level 18 are mapped to a single dictation context for use at the recognizer level 17. At the recognizer level 17, each active context constructs working recognition hypotheses and associated probabilities.

Figure 2 illustrates operation of the system to arbitrate among the
25 hypotheses generated for a given input utterance by each active context. Arbitration consists of selecting the best scoring recognition result hypothesis, identifying the active context which produced that hypothesis and directing the hypothesis to the corresponding application-level path. Figure 2 shows an input utterance 20 being directed to a recognition network for each active context; a
30 dictation network 21, a select network 22, and command and control networks

23. The dictation network uses a sophisticated and elaborate processing scheme which requires substantial system computational resources; however, use of intermediate dictation network calculations by the other recognition networks, along with other efficiency measures, allows existing commercial computer
5 systems to perform the simultaneous multiple recognition network processing utilized by preferred embodiments of the present invention.

The recognition hypotheses and their associated probabilities are grouped together with their associated context by the recognition result selector 24 which forms a precedence ordered queue of (hypothesis, context) ordered pairs known
10 as the hypothesis list. The hypothesis list is retrieved by the interface result object 25 which uses the interface map 26 to map the hypothesis list onto the active context models. The arbitrator 27 gets the translated hypothesis list from the interface result object 25, selects the best scoring hypothesis, and directs it to the appropriate application-level path according to the application map 28.

15 In common with many prior art systems, a preferred embodiment of the system of the present invention operates by transforming an input speech signal into a sequence of digitally encoded speech frames as is well known in the art. The input frames are further processed by describing them each with N parameters, producing a sequence of N -dimensional vectors. A preferred
20 embodiment then utilizes sequence state acoustic models in the form of Hidden Markov Models (HMMs) with continuous observation densities as is known in the art and described, for example, in Rabiner and Juang, *Fundamentals of Speech Recognition*, pp. 350-52, Prentice Hall, 1993, which reference is hereby incorporated herein by reference. The initial processing of the input data also
25 estimates the beginning and end of a word or phrase based on an analysis of energy levels such that some adjustable sensitivity threshold is set to distinguish user speech from background noise.

In a preferred embodiment, the acoustic models represent demi-
triphones--models of the acoustic transition from the middle of one phoneme
30 (basic speech sound) to the middle of another phoneme, which are left-right

context sensitive; that is sensitive to the preceding and following sound units. The sequence of states in the models actually is derived from a relatively small pool of approximately 2000 states which model every specific speech sound. The states are represented as mixture models such that the acoustic modeling

5 measures the distance from the input speech to various model parameters. Typically, the model states are a Gaussian family of probability distribution functions in which the conditional probability of the input, given the state, is a weighted sum of Gaussian probabilities. However, a preferred embodiment

10 for a given input speech sequence, the distance is measured from the input to the nearest Gaussian.

In some cases, the input frames are relatively far from the nearest Gaussian so that it would be computationally inefficient to perform the relatively complex computation described above. In such cases, a preferred

15 embodiment simply uses the simpler measurement models produced by the process of vector quantization (VQ) in which the *N*-dimensional vector acoustic models are represented by sequences of standard or prototype states. Rather than representing spectral distributions, the state indices identify or correspond to probability distribution functions. The state spectral index essentially serves

20 as a pointer into a table which identifies, for each state index, the set of probabilities that each prototype frame or VQ index will be observed to correspond to that state index. The table is, in effect, a precalculated mapping between all possible frame indices and all state indices. Thus, for comparing a single frame and single state, a distance measurement or a measure of match can

25 be obtained by directly indexing into the tables using the respective indices and combining the values obtained with appropriate weighting. It is thus possible to build a table or array storing a distance metric representing the closeness of match of each standard or prototype input frame with each standard or prototype model state. This matrix is further compressed by methods described

in United States Patent No. 5,546,499, issued August 13, 1996 to Lynch et al., which is hereby incorporated into this application by reference.

Natural variations in speaking rate require that some method be employed for time aligning a sequence of frames representing an unknown
5 speech segment with each sequence of acoustic model states representing a vocabulary word. This process is commonly referred to as time alignment. In word recognition, the sequence of frames which constitute the unknown speech segment taken together with a sequence of states representing a vocabulary model, in effect, define a matrix and the time aligning process involves finding a
10 path across the matrix which produces the best score, e.g., least distance or cost. The distance or cost is typically arrived at by accumulating the cost or distance values associated with each pairing of frame index with state index as described previously with respect to the vector quantization process.

In addition to words which are to be recognized, the vocabulary may also
15 include word initial state and word final state noise models along with models of common intrusive noises, e.g. paper rustling, door closing, or a cough. When an acoustic input is best matched with one of these models, a null output or no output is provided. In addition, a preferred embodiment also uses models of word-to-word transition sounds, also called word "glues."

20 In continuous speech recognition, states corresponding to phones or other sub-units of speech are typically interconnected in a network and decoded in correspondence with the ongoing utterance. A score is progressively built up as the utterance proceeds. This total score is a function both of the degree of match of the utterance with the decoded path and the length of the utterance. A
25 continuous speech recognition system will typically identify the best scoring model sequence and may also identify a ranked list of possible alternative sequences.

The large vocabulary continuous speech dictation network employs various language models to additionally process the input speech, while in
30 parallel one or more limited-vocabulary, application-associated command and

control networks uses the acoustic model processing together with context free grammars to process and score the same input speech. In a prior art speech recognizer, this would mean implementing two or more independent and complete speech recognizers. However, preferred embodiments of the present invention share the processing results of the acoustic models to reduce the computational load and the total amount of work done by the system. This computational savings allows a single commercially available computer processor to perform the multiple simultaneous path processing needed to realize preferred embodiments of the present invention.

10 The large vocabulary continuous speech dictation recognition network employs a three pass search utilizing both a tree-structured network, a linear network, and networks for initial and final noises and for the word glues. The first pass uses at every time step, for reasonably good word beginning times, both the linear network and the unigram tree networks. The linear network, however, is used in conjunction with a bigram word history (i.e., the previous word context is used), and therefore, hopefully will not start a large number of words. The tree lexicon, on the other hand, shares the computation of the words (e.g., which share common phone transcription prefixes), and therefore is not that computationally expensive due to shared system resources; furthermore, most state sequences will be pruned after the first few phones. While a transition into a linear network incorporates the appropriate bigram language model score, the unigram scores of the words are factored into the tree representation of the lexicon. Thus, a "smeared" language model score enables earlier pruning of unwanted unigram extensions.

25 The first search pass sequences the frames into networks with accumulated scores and calculates times of word endings using Hidden Markov Models (HMMs) which are statistical representations of word sequence probabilities. The statistical processing performed by the first pass includes computing for each state the mixture model distances in a four-layered approach employing, in turn, a squeezed matrix, best branch entries, mixture model

30

approximations, and heuristic stopping of computation. The calculation of the mixture model distances determines the distance of each state from the input frame. The mixture model distance calculations performed by the dictation network are also cached for use by the other recognition networks. When the
5 first pass calculates that a word end has been reached in the input utterance the state scores are updated, and active states of the unigram tree, linear network, word initial and final noises network and the glue network are pruned to delete active states below a threshold value.

The second search pass uses first pass tracking and score array based
10 network construction to produce a word graph of states and probabilities. Starting with the word end scores of the first pass, acoustic and language model distances are calculated for every word that ends that way. This process is described in greater detail in the Lynch patent previously cited. The second pass then uses the mixture model distances (again, also stored to a cache for use by
15 the other recognition networks) to identify sequences of states known as arcs which represent fundamental sound units and compute their acoustic scores, creating a word graph of word hypotheses and associated probabilities. The third pass shares the language model used in the first pass in conjunction with trigram word models to produce a ranking of the most probable hypotheses.

20 Besides the above described dictation context and its associated network of language model word searches, a preferred embodiment of the present invention implements three other contexts and associated networks:

- select context,
- natural language command and control context, and
- 25 • dynamic command and control context.

The select context feature is to the word sequences displayed in the voice dictation object (VDO). When the user wishes to process a portion of the word sequence produced displayed in the VDO, the select context and its associated command network is used to define the word sequence desired much as a

mouse in a keyboard based word processing program may be used to select a portion of text.

A preferred embodiment of the present invention utilizes two independent command context types, one type using a natural language process (NLP) grammar (actually several NLP grammars are used) and one type using a dynamic grammar. When the score from a command and control context is sufficiently small, it means that the given sequence is more probably intended by the user to be a command and control sequence rather than dictated text. Each natural language process grammar utilizes context free grammar rules to parse a sequence of input words and return a score representing the likelihood that a given sequence represents a command and control sequence from the user in natural language format. The dynamic grammar utilizes its own context free grammar and designed to detect and implement the short commands available on a drop-down GUI menu; for example, "Bold on" "Bold off" "Spell check document."

The select and command and control networks utilize acoustic models corresponding to the vocabulary recognized by their respective grammars. They perform recognition searches similar to the first and second pass searches described above with respect to the dictation recognition network, analyzing mixture model distances and producing word graphs of recognition hypotheses and their associated probabilities. By using the cache of mixture model distance calculations produced by the dictation network rather than performing these calculations independently for each recognition network, substantial savings are realized in systems computational resources. Thus, preferred embodiments of the present invention may be implemented in existing commercially available computer systems.

Moreover, preferred embodiments may also realize operating efficiencies by the non-dictation recognition networks "sharing" their respective search beamwidths. As described above, search beamwidth refers to the pruning or deleting of recognition hypotheses which have scores beyond a threshold value

set by the best scoring hypothesis. Preferred embodiments prune the poorly scoring hypotheses in the non-dictation networks according to the best overall hypothesis score by any network in conjunction with common threshold values. Thus, rather than have each network produce its n-best scoring hypotheses, 5 networks in which scores are poor compared to the other networks have all or most of their hypotheses pruned off. In other words, rather than considering the best hypotheses from each network, sharing the pruning beamwidth allows preferred embodiments to consider the best scoring hypotheses from all the networks considered as a whole. Again, this results in significant computational 10 efficiencies being realized.

In an alternative embodiment, even greater computational efficiencies may be realized by utilizing a single recognition network such as that described above with respect to the dictation network. The non-dictation contexts such as select context and command and control context would attempt to parse the 15 output of the single recognition network. Recognition results parsed by a given context would be recognized as commands for that context rather than dictated text. This embodiment requires that a careful compromise be reached between the overall system's recognition of a given word or phrase as dictated text or as commands.

20 As indicated previously, the different recognition contexts and their associated networks employ different types of models and different scoring mechanisms so that the scores are not directly comparable. Relative scaling of the scores is applied to minimize or avoid intrusions by each recognition network on correct translations from the other recognition network. The scoring 25 produced by the dictation network with its combination of acoustic models, multipass language models, and dictation grammar must be adjusted to be comparable with the scoring produced by the select network and the command and control networks.

An arbitration algorithm for selecting among the competing contexts and 30 hypotheses combines and orders the various scores obtained, and then selects

the top scoring hypothesis and context for output via the SAPI as appropriate to either the visual display of a user application program by means of a voice dictation object (VDO), or to a command and control function within an application speech center which tracks what actions are occurring within the
5 application.

In a preferred embodiment, the large vocabulary continuous recognition dictation context, the select context and some number of command and control contexts have an initial precedence ordering with respect to the others. For instance, in a preferred embodiment, the highest precedence is assigned to the
10 command and control contexts, then to the select context, and lowest is the dictation context. The arbitration algorithm finds the best scoring parseable hypothesis and its context (all dictation and selection results are considered parseable). If the same hypothesis is parseable by more than one context, the arbitration algorithm selects the hypothesis with the highest precedence.
15 Precedence ordering ensures that when an utterance is recognized by both a command and control context and by the dictation context, the utterance will be treated as a command rather than dictation text, since that is the most likely user-desired action.

In a preferred embodiment, the arbitration algorithm initially generates
20 data structures of sets of (hypothesis, score, list of networks) in a score-ordered queue produced at the recognizer level. From the word graph generated by each network, including dictation, the arbitration algorithm gets the score of the best hypothesis and inserts the set of (hypothesis, score, list of networks) in the score-ordered queue. Until the algorithm is done or the queue is empty: the best
25 hypothesis in the queue is found, and all the sets of (hypothesis, score, list of networks) in the queue which have the same hypothesis and score are found. Then, all the hypotheses not yet in the queue having the same hypothesis and score are found by, for each network not in the list of networks associated with the best hypothesis, analyzing the next hypothesis and score, until the score is
30 worse than the current score (or until some maximum number of hypotheses per

context has been reached, *e.g.*, 15). If that is the same hypothesis and score as the current best scoring hypothesis, it is added to the associated list of networks, otherwise, the next hypothesis and score from that network is tested.

At this parsing step, the algorithm determines whether or not to get
5 another (hypothesis, score, list of networks) candidate by checking whether
some maximum number of hypotheses has been reached (*e.g.*, 100). There may
be more parses than this, since there may be multiple networks per hypothesis,
but only a certain maximum number of hypotheses is considered. The
hypotheses, in fact, may not be distinct--the same hypothesis may be considered
10 in different networks and with different scores. That is, the same hypothesis
may come from the dictation network and from a command and control
network at different times, with different scores.

Next, a list of networks associated with this hypothesis is made (often
containing only one entry), and this list is ordered by precedence. At the
15 interface level, the list of networks associated with the best scoring hypothesis is
translated into a list of contexts associated with the best scoring hypothesis.
Then, at the engine level, the first context in the list is found which parses the
hypothesis, and if there is such a context it is returned along with its
corresponding hypothesis and the algorithm is done. Otherwise, if the queue
20 was empty, the algorithm returns an empty result.

In the normal course, the arbitration algorithm selects a best hypothesis
and associated application path to direct it to. If the hypothesis is recognized as
dictated text, then that is sent to the VDO. If the hypothesis is recognized as a
command to select text or for a command and control grammar, the hypothesis
25 is translated into the appropriate command associated with the recognized
hypothesis.

In view of the foregoing it may be seen that several objects of the present
invention are achieved and other advantageous results have been attained. As
various changes could be made in the above constructions without departing
30 from the scope of the invention, it should be understood that all matter

contained in the above description or shown in the accompanying drawings shall be interpreted as illustrative and not in a limiting sense.

What is claimed is:

1. A method for operating a modelless large vocabulary continuous speech recognition system of the type that represents an input utterance as a sequence
5 of input vectors, the method comprising:
 - (a) providing a common library of acoustic model states for arrangement in sequences that form acoustic models;
 - (b) comparing each vector in a sequence of input vectors to a set of model states in the common library to produce a match score for each model
10 state in the set reflecting the likelihood that such state is represented by such vector; and
 - (c) using, in a plurality of recognition modules operating in parallel, the match scores with the acoustic models to determine at least one recognition result in each of the recognition modules.
15
2. A method according to claim 1, wherein each acoustic model is composed of a sequence of segment models and each segment model is composed of a sequence of model states.
- 20 3. A method according to claim 1, wherein the match score is a probability calculation or a distance measure calculation.
4. A method according to claim 1, wherein each recognition module includes a recognition grammar used with the acoustic models to determine the
25 at least one recognition result.
5. A method according to claim 4, wherein the recognition grammar is a context-free grammar, a natural language grammar, or a dynamic command grammar.

30

6. A method according to claim 1, further including:
(d) comparing the recognition results of the recognition modules to select at least one system recognition result.
- 5 7. A method according to claim 6, wherein the step of comparing uses an arbitration algorithm and a score ordered queue of recognition results and associated recognition modules.
8. A method according to claim 1, wherein the plurality of recognition
10 modules includes a dictation module for producing at least one probable dictation recognition result.
9. A method according to claim 1, wherein the plurality of recognition modules includes a command module for producing at least one probable
15 command recognition result.
10. A method according to claim 1, wherein the plurality of recognition modules includes a select module for recognizing a portion of visually displayed text for processing with a command.
20
11. A method according to claim 1, wherein the plurality of recognition modules includes a dictation module for producing at least one probable dictation recognition result, a select module for recognizing a portion of visually displayed text for processing with a command, and a command module for
25 producing at least one probable command recognition result.
12. A method for operating a modeless large vocabulary continuous speech recognition system of the type that represents an input utterance as a sequence
30 of input vectors, the method comprising:

- (a) providing a common library of acoustic model states for arrangement in sequences that form acoustic models, wherein each acoustic model is composed of a sequence of segment models and each segment model is composed of a sequence of model states;
- 5 (b) comparing each vector in a sequence of input vectors to a set of model states in the common library to produce a match score for each model state in the set reflecting the likelihood that such state is represented by such vector;
- (c) in a plurality of recognition modules operating in parallel, each
10 having an associated recognition grammar, using the match scores with the acoustic models to determine at least one recognition result in each of the recognition modules, wherein the plurality of recognition modules includes a dictation module for producing at least one probable dictation recognition result, a select module for recognizing a portion of visually displayed text for
15 processing with a command, and a command module for producing at least one probable command recognition result; and
- (d) comparing the recognition results of the recognition modules with an arbitration algorithm and a score ordered queue of recognition results and associated recognition modules to select at least one system recognition result.

20

13. A modeless large vocabulary continuous speech recognition system of the type that represents an input utterance as a sequence of input vectors, the system comprising:

a common library of acoustic model states for arrangement in sequences
25 that form acoustic models;

an input processor that compares each vector in a sequence of input vectors to a set of model states in the common library to produce a match score for each model state in the set reflecting the likelihood that such state is represented by such vector; and

a plurality of recognition modules operating in parallel that use the match scores with the acoustic models to determine at least one recognition result in each of the recognition modules.

5 **14.** A system according to claim 13, wherein each acoustic model is composed of a sequence of segment models and each segment model is composed of a sequence of model states.

10 **15.** A system according to claim 13, wherein the match score is a probability calculation or a distance measure calculation.

15 **16.** A system according to claim 13, wherein each recognition module includes a recognition grammar used with the acoustic models to determine the at least one recognition result.

15 **17.** A system according to claim 16, wherein the recognition grammar is a context-free grammar, a natural language grammar, or a dynamic command grammar.

20 **18.** A system according to claim 13, further including:
 (d) an arbitrator that compares the recognition results of the recognition modules to select at least one system recognition result.

25 **19.** A system according to claim 18, wherein the arbitrator includes an arbitration algorithm and a score ordered queue of recognition results and associated recognition modules.

30 **20.** A system according to claim 13, wherein the plurality of recognition modules includes a dictation module for producing at least one probable dictation recognition result.

21. A system according to claim 13, wherein the plurality of recognition modules includes a command module for producing at least one probable command recognition result.
- 5
22. A system according to claim 13, wherein the plurality of recognition modules includes a select module for recognizing a portion of visually displayed text for processing with a command.
- 10
23. A system according to claim 13, wherein the plurality of recognition modules includes a dictation module for producing at least one probable dictation recognition result, a select module for recognizing a portion of visually displayed text for processing with a command, and a command module for producing at least one probable command recognition result.
- 15
24. A modeless large vocabulary continuous speech recognition system of the type that represents an input utterance as a sequence of input vectors, the system comprising:
- a common library of acoustic model states for arrangement in sequences
 - 20 that form acoustic models, wherein each acoustic model is composed of a sequence of segment models and each segment model is composed of a sequence of model states;
 - an input processor that compares each vector in a sequence of input vectors to a set of model states in the common library to produce a match score
 - 25 for each model state in the set reflecting the likelihood that such state is represented by such vector;
 - a plurality of recognition modules and associated recognition grammars, the modules operating in parallel and using the match scores with the acoustic models to determine at least one recognition result in each of the recognition
 - 30 modules, wherein the plurality of recognition modules includes a dictation

module for producing at least one probable dictation recognition result, a select module for recognizing a portion of visually displayed text for processing with a command, and a command module for producing at least one probable command recognition result; and

- 5 an arbitrator that uses an arbitration algorithm and a score ordered queue of recognition results together with their associated recognition modules to compare the recognition results of the recognition modules to select at least one system recognition result.

[83931]

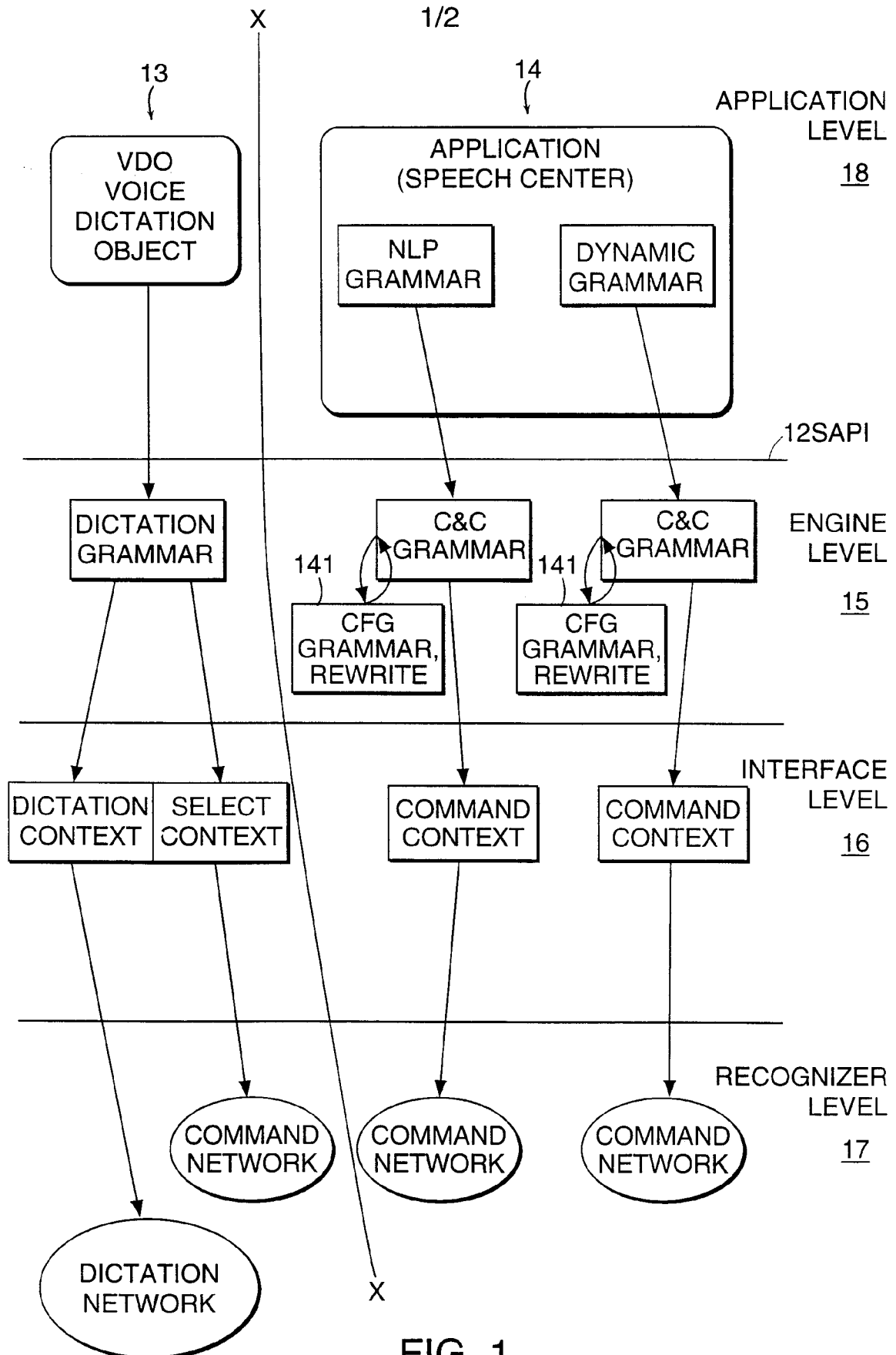


FIG. 1

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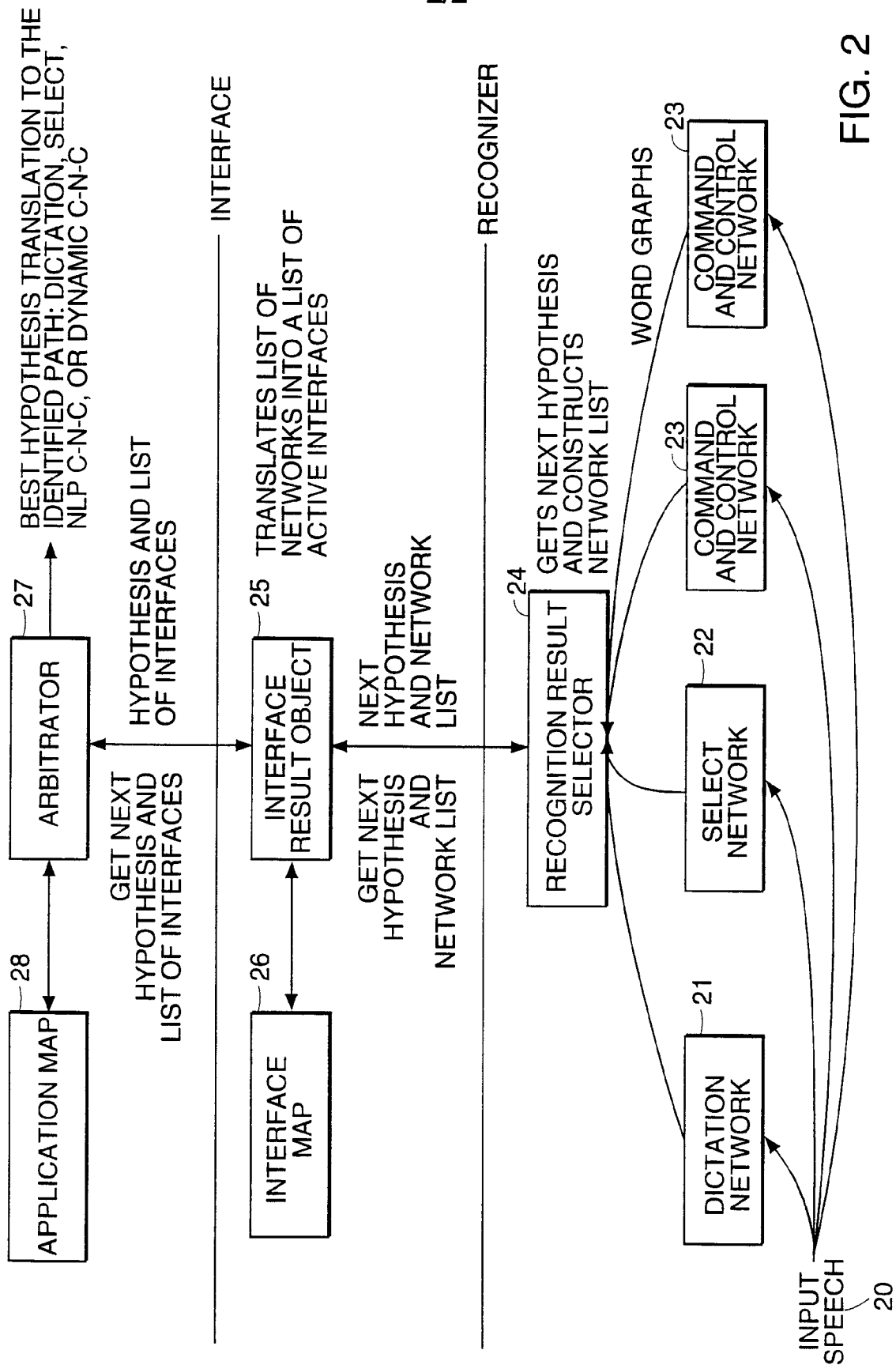


FIG. 2

INTERNATIONAL SEARCH REPORT

National Application No
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A. CLASSIFICATION OF SUBJECT MATTER IPC 6 G10L5/06		
According to International Patent Classification (IPC) or to both national classification and IPC		
B. FIELDS SEARCHED Minimum documentation searched (classification system followed by classification symbols) IPC 6 G10L		
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Electronic data base consulted during the international search (name of data base and, where practical, search terms used)		
C. DOCUMENTS CONSIDERED TO BE RELEVANT		
Category °	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
A	US 5 677 991 A (HSU DONG ET AL) 14 October 1997 (1997-10-14) cited in the application figure 2 ---	1, 12, 13, 24
A	DE 196 35 754 A (SIEMENS AG) 5 March 1998 (1998-03-05) abstract figure 1 page 2, line 50 - line 54 ---	1, 12, 13, 24
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<div style="display: flex; justify-content: space-between;"> ☐ Further documents are listed in the continuation of box C. ☒ Patent family members are listed in annex. </div>		
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Date of the actual completion of the international search <div style="text-align: center; font-weight: bold;">13 July 1999</div>		Date of mailing of the international search report <div style="text-align: center; font-weight: bold;">23/07/1999</div>
Name and mailing address of the ISA European Patent Office, P.B. 5818 Patentlaan 2 NL - 2280 HV Rijswijk Tel. (+31-70) 340-2040, Tx. 31 651 epo nl, Fax: (+31-70) 340-3016		Authorized officer <div style="text-align: center; font-weight: bold;">Krembel, L</div>

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Information on patent family members

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Patent document cited in search report	Publication date	Patent family member(s)	Publication date
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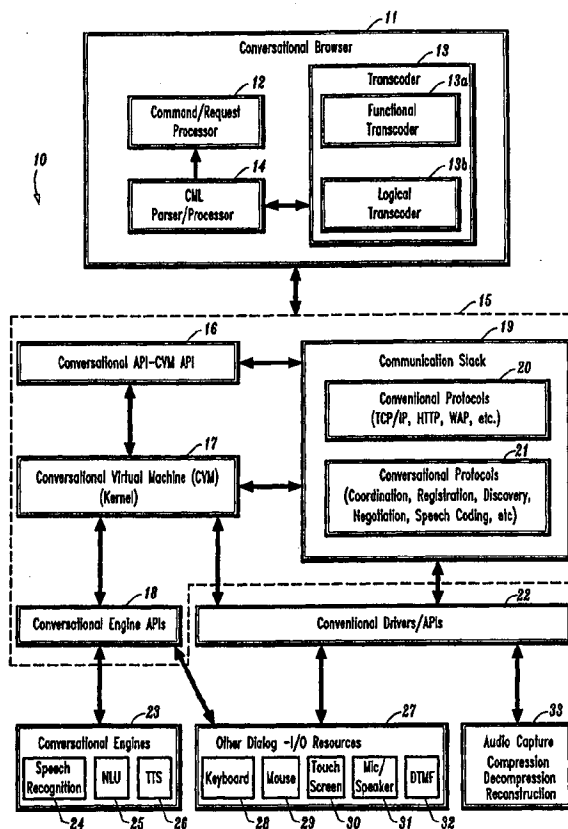
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(54) Title: CONVERSATIONAL BROWSER AND CONVERSATIONAL SYSTEMS

(57) Abstract

A conversational browsing system (10) comprising a conversational browser (11) having a command and control interface (12) for converting speech commands or multi-modal input from I/O resources (27) into navigation request, a processor (14) for parsing and interpreting a CML (conversational markup language) file, the CML file comprising meta-information representing a conversational user interface for presentation to a user. The system (10) comprises conversational engines (23) for decoding input commands for interpretation by the command and control interface and decoding meta-information provided by the CML processor for generating synthesized audio output. The browser (11) accesses the engine (23) via system calls through a system platform (15). The system includes a communication stack (19) for transmitting the navigation request to a content server and receiving a CML file from the content server based on the navigation request. A conversational transcoder (13) transforms presentation material from one modality to a conversational modality. The transcoder (13) includes a functional transcoder (13a) to transform a page of GUI to a page of CUI (conversational user interface) and a logical transcoder (13b) to transform business logic of an application, transaction or site into an acceptable dialog. Conversational transcoding can convert HTML files into CML files that are interpreted by the conversational browser (11).



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CONVERSATIONAL BROWSER AND CONVERSATIONAL SYSTEMS

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BACKGROUND

1. Technical Field:

The present invention relates generally to systems and methods for accessing information and, more particularly, to a conversational browser that provides unification of the access to various information sources to a standard network protocol (such as HTTP) thereby allowing a pure GUI (graphical user interface) modality and pure speech interface modality to be used individually (or in combination) to access the same bank of transaction and information services without the need for modifying the current networking infrastructure.

2. Description of Related Art:

Currently, there is widespread use of IVR (Interactive Voice Response) services for telephony access to information and transactions. An IVR system uses spoken directed dialog and generally operates as follows. A user will dial into an IVR system and then listen to an audio prompts that provide choices for accessing certain menus and particular information. Each choice is either assigned to one number on the phone keypad or associated with a word to be uttered by the user (in voice enabled IVRs) and the user will make a desired selection by pushing the appropriate button or uttering the proper word. Conventional IVR applications are typically written in specialized script languages that are offered by manufacturers in various incarnations and for different HW (hardware) platforms. The development and maintenance of such IVR applications requires qualified staff. Conventional IVR applications use specialized (and expensive) telephony HW, and each IVR applications uses different SW (software) layers for accessing legacy database servers. These layers must be specifically designed for each application.

Furthermore, IVR systems are not designed to handle GUI or other modalities other than DTMF and speech. Although it is possible to mix binary data

and voice on a conventional analog connection, it is not possible to do so with a conventional IVR as the receiver. Therefore, IVR systems typically do not allow data/binary input and voice to be merged. Currently, such service would require a separate system configured for handling binary connections (e.g. a form of modem). In the near future, Voice over IP (VoIP) and wireless communication (e.g., GSM) will allow simultaneous transmission of voice and data. Currently, more than one simultaneous call is needed for simultaneous exchange of binary and voice (as it is explained to be useful later to adequately handle specialized tasks) or it will require a later call or callback for asynchronous transmission of the data. This is typically not convenient. In particular, the data exchange can be more than sending or receiving compressed speech and information related to building a speech UI, it can also be the necessary information to add modalities to the UI (e.g. GUI). Assuming that services will be using multiple lines to offer, for example, a voice in / web out (or voice in / web and voice out) modality where the result of the queries and the presentation material also result into GUI material (e.g. HTML displayed on a GUI browser like Netscape Navigator), the service provider must now add all the IT infrastructure and backend to appropriately networked and synchronize its backends, IVR and web servers. A simple but very difficult task is the coordination between the behavior/evolution of the speech presentation material with respect to the GUI or HTML portion of the presentation.

With the rapidly increasing evolution of mobile and home computing, as well as the prevalence of the Internet, the use of networked PCs, NCs, information kiosks and other consumer devices (as opposed to IVR telephony services) to access information services and transactions has also become widespread. Indeed, the explosion of Internet and Intranet has afforded access to virtually every possible information source, database or transaction accessible through what is generally known as a GUI "Web browser," with the conversion of the data and the transactions being performed via proxies, servers and/or transcoders.

In general, a Web browser is an application program (or client program) that allows a user to view and interact with information on the WWW (World Wide Web or the "Web") (i.e., a client program that utilizes HTTP (Hypertext Transfer Protocol) to make requests of HTTP servers on the Internet). The HTTP servers on the Internet include "Web pages" that are written in standard HTML (Hypertext Markup language). An Internet Web page may be accessed from an HTTP server over a packet-switched network, interpreted by the Web browser, and then presented to the user in graphical form. The textual information presented to the user includes

highlighted hyperlinks to new sources of information. The user can then select a hyperlink by, e.g., clicking on the with mouse, to download a new Web page for presentation by the Web browser. The access to legacy databases over the Internet is enabled by several known standards such as **LiveWire** and JDBC (Java Database Connectivity). Furthermore, Web pages can

5 include executable code such as applets (e.g., java programs) that can be downloaded from a server and executed on the browser or on a JVM (java virtual machine) of the system on top of which the browser is built. Other information can be provided by servlets (e.g., java programs) running on the server and pushing changes in the connected browser. The applets and servlets can include CGI (common gateway interface) functions which allow a Web server and

10 applications to communicate with each other. In addition, other information accessing methods include scripts which are predetermined program languages that are interpreted and executed on the browser. This includes, for example, javascripts and DHTML (Dynamic HTML) languages. Plug-ins are programs outside the browser that can be downloaded by the browser and automatically recognized by the browser to run native on the local device and be executed on

15 arguments that are subsequently provided (via download) by the browser. CGI scripts are server side scripts that implement the business logic and produce as output of them running the next presentation material. Applets and plugins can communicate via RMI (remote method invocation), socket connections, RPC (remote procedure call), etc. In addition, complex transcoding schemes, XML (Extensible Markup Language) extensions and scripting languages

20 are used for specific information or services or to simplify the interaction.

As explained above, the purpose of the Internet Web browser and IVR is to access information. The following example describes a typical scenario in connection with a banking application to demonstrate that the paradigm used for accessing the information via IVR with a telephone and via the Internet using a PC and Web browser is similar. For instance, the typical

25 banking ATM transaction allows a customer to perform money transfers between savings, checking and credit card accounts, check account balances using IVR over the telephone. These transactions can also be performed using a PC with Internet access and a Web browser. In general, using the PC, the customer can obtain information in a form of a text menus. In the case of the telephone, the information is presented via audio menus. The mouse clicks on the PC

30 application are transformed to pushing telephone buttons or spoken commands. More specifically, a typical home banking IVR application begins with a welcome message. Similarly,

the Internet home page of the Bank may display a picture and welcome text and allow the user to choose from a list of services, for example:

- a. instant account information;
- b. transfer and money payment;
- 5 c. fund information;
- d. check information;
- e. stock quotes; and
- f. help.

With the IVR application, the above menu can be played to the user over the telephone,
10 whereby the menu messages are followed by the number or button the user should press to select the desired option:

- a. "for instant account information, press one;"
- b. "for transfer and money payment, press two;"
- c. "for fund information, press three;"
- 15 d. "for check information, press four;"
- e. "for stock quotes, press five;"
- f. "for help, press seven;"

The IVR system may implement speech recognition in lieu of, or in addition to, DTMF keys. Let's assume that user wants to get the credit card related information. To obtain this
20 information via the Internet based application, the user would click on a particular hypertext link in a menu to display the next page. In the telephone application, the user would press the appropriate telephone key to transmit a corresponding DTMF signal. Then, the next menu that is played back may be:

- a. "for available credit, press one";
- 25 b. "for outstanding balance, press two";
- c. "if your account is linked to the checking account, you can pay your credit card balance, press three."

Again, the user can make a desired selection by pressing the appropriate key.

To continue, the user may be prompted to provide identification information. For this
30 purpose, the Internet application may display, for example, a menu with an empty field for the user's account number and another for the users social security number. After the information is

filled in it is posted to the server, processed, the replay is formatted and sent back to the user. Over the telephone the scenario is the same. The IVR system may playback (over the telephone) an audio prompt requesting the user to enter his/her account number (via DTMF or speech), and the information is received from the user by processing the DTMF signaling or recognizing the speech. The user may then be prompted to input his/her SSN and the reply is processed in a similar way. When the processing is complete, the information is sent to a server, wherein the account information is accessed, formatted to audio replay, and then played back to the user over the telephone.

As demonstrated above, IVRs use the same paradigm for information access as Web browsers and fulfill the same functionality. Indeed, beyond their interface and modality differences, IVR systems and Web browsers are currently designed and developed as fundamentally different systems. In the near future, however, banks and large corporations will be moving their publicly accessible information sources to the Internet while keeping the old IVRs. Unfortunately, this would require these institutions to maintain separate systems for the same type of information and transaction services. It would be beneficial for banks and corporations to be able to provide information and services via IVR over the Internet using the existing infrastructure. In view of this, a universal system and method that would allow a user to access information and perform transactions over the Internet using IVR and conventional browsers is desired.

SUMMARY OF THE INVENTION

The present invention is directed to a system and method for unifying the access to applications to a standard protocol, irrespective of the mode of access. In particular, the present invention provides a universal method and system for accessing information and performing transactions utilizing, for example, a standard networking protocol based on TCP/IP (such as HTTP (Hypertext Transfer protocol) or WAP (wireless application protocol) and architecture to access information from, e.g., a HTTP server over the Internet such that a pure GUI (graphical user interface) modality and pure speech interface modality can be used individually (or in combination) to access the same bank of transaction and information services without requiring modification of the current infrastructure of currently available networks.

In one embodiment of the present invention, a conversational browser is provided that translates commands over the telephone to an HTTP protocol. The introduction of the conversational browser allows us to unify Internet and Telephone (IVR) and thereby decrease the cost, enlarge the coverage and flexibility of such applications. In particular, for IVR applications, the conversational browser or (telephony browser) can interpret DTMF signaling and/or spoken commands from a user, generate HTTP requests to access information from the appropriate HTTP server, and then interpret HTML-based information and present it to the user via audio messages. The conversational browser can also decode compressed audio which is received from the HTTP server in the HTTP protocol, and play it reconstructed to the user. Conversely, it can capture the audio and transmit it (compressed or not) to the server for distributed recognition and processing. When the audio is captured locally and shipped to the server, this can be done with a plug-in (native implementation) or for example with a java applet or java program using audio and multimedia API to capture the user's input.

For the new proposed IVR architecture and conversational browser, the content pages are on the same HTTP server that are accessed by conventional modes such as GUI browsers, and use the same information access methods, sharing the legacy database access SW layer, etc. In other words, an IVR is now a special case of a HTTP server with a conversational browser. Similar to the conventional GUI browser and PC, the conversational browser, the information and queries will be sent over the switched packet network using the same protocol (HTTP).

The present invention will allow an application designer to set up the application using one framework, irrespective of the mode of access, whether it is through telephone or a WWW browser. All interactions between the application and the client are standardized to the HTTP protocol, with information presented through html and its extensions, as appropriate. The application on the WWW server has access to the type of client that is accessing the application (telephone, PC browser or other networked consumer device) and the information that is presented to the client can be structured appropriately. The application still needs to only support one standard protocol for client access. In addition, the application and content is presented in a uniformed framework which is easy to design, maintain and modify.

In another aspect of the present invention, a conversational browser interprets conversational mark-up language (CML) which follows the XML specifications. CML allows new experienced application developers to rapidly develop conversational dialogs. In another

aspect, CML may follow other declarative syntax or method. Pursuing further the analogy with HTML and the World Wide Web, CML and conversational browser provide a simple and systematic way to build a conversational user interface around legacy enterprise applications and legacy databases.

5 CML files/documents can be accessed from HTTP server using standard networking protocols. The CML pages describe the conversational UI to be presented to the user via the conversational browser. Preferably, CML pages are defined by tags which are based on the XML application. The primary elements are <page>, <body><menu>, and <form>. Pages group other CML elements, and serve as the top-level element for a CML document (as required by XML). Bodies
10 specify output to be spoken by the browser. Menus present the user with a list of choices, and associate with each choice a URL identifying a CML element to visit if the user selects that choice. Forms allow the user to provide one or more pieces of information, where the content of each piece of information is described by a grammar. The form element also specifies a URL to visit when the user has completed the form.

15 In another aspect, conversational mark-up language rules can be added by a content provider to an HTML file (or used in place of HTML) to take full advantage of the conversational browser.

In yet another aspect, a conversational transcoder transforms presentation material from one modality to a conversational modality (typically, speech only and/or speech and GUI). This
20 involves functional transformation to transform one page of GUI to a page of CUI (conversational user interface), as well as logical transcoding to transform business logic of an application, transaction or site into an acceptable dialog. Conversational transcoding can convert HTML files into CML files that are interpreted by the conversational browser. The transcoder may be a proprietary application of the server, browser or content provider.

25 In another aspect, HTML/GUI based structure skeletons can be used to capture the dialog logic or business logic of a GUI site. This information can be used to map the sit, logic or application. After appropriate organization of the dialog flow, each element can undergo functional transcoding into a speech only content or a multi-modal (synchronized GUI and speech interface) page.

30 In another aspect, a conversational proxy is provided to modify and/or prepare the content description of the application, logic or site to the capabilities of , e.g., the device,

browser and/or engines, preferences of the user or application, load on the servers, traffic on the network, location of the conversational arguments (data files). For instance, the conversational proxy can directly convert proprietary formats such as screen maps of corporate software.

These and other aspects, features and advantages of the present invention will be described and become apparent from the following detailed description of preferred embodiments, which is to be read in connection with the accompanying drawings.

BRIEF DESCRIPTION OF THE DRAWINGS

Fig. 1 is a diagram of a conversational browsing system according to a preferred embodiment of the present invention;

Fig. 2 is a block diagram of a system for accessing information implementing a conversational browsing system according to an embodiment of the present invention;

Fig. 3 is a block diagram of a system for accessing information implementing a conversational browsing system according to another embodiment of the present invention;

Fig. 4a is a block diagram illustrating a distributed system for accessing information implementing a conversational browsing system according to an embodiment of the present invention;

Fig. 4b is a block diagram illustrating a distributed system for accessing information implementing a conversational browsing system according to another embodiment of the present invention;

Fig. 5 is a block diagram of a conversational information accessing system using conversational markup language according to an embodiment of the present invention;

Fig. 6 is a general diagram of a distributed conversational system using conversational markup language accordance to an embodiment of the present invention;

Fig. 7 is a diagram of an exemplary distributed conversational system using conversational markup language according to an embodiment of the present invention;

Fig. 8 is a diagram of another exemplary distributed conversational system using conversational markup language according to another embodiment of the present invention;

Fig. 9 is a diagram of a yet another distributed conversational information accessing system using conversational markup language according to an embodiment of the present invention; and

Fig. 10 is a diagram of another exemplary distributed conversational information accessing system using conversational markup language according to an embodiment of the present invention.

DETAILED DESCRIPTION OF PREFERRED EMBODIMENTS

5 The present invention is directed to a conversational browsing system and CML (conversational markup language) for building a conversational browsing system using a set of interlinked CML pages. This conversational system is conceptually analogous to building conventional GUI browser applications using a set of interlinked pages written using HTML (hypertext markup language). Moreover, just as HTML provides a set of mechanisms for
10 translating GUI actions into application actions such as visiting other pages or communicating with a server, the conversational browser and CML are used for translating spoken inputs into similar application actions. A CML page describes the conversational UI to be interpreted and presented to the user via the conversational browser. Preferably, CML pages are defined by tags which are based on the current XML (extensible markup language) application (as described in
15 detail below).

 It is to be understood that the conversational systems and methods described herein may be implemented in various forms of hardware, software, firmware, special purpose processors, or a combination thereof. In particular, the conversational browser is preferably implemented as an application comprising program instructions that are tangibly embodied on a program storage
20 device (e.g., magnetic floppy disk, RAM, ROM, CD ROM and/or Flash memory) and executable by any device or machine comprising suitable architecture such as personal computers and pervasive computing devices such as PDAs and smart phones.

 It is to be further understood that, because some of the constituent components of the conversational browser and other system components depicted in the accompanying Figures are
25 preferably implemented in software, the actual connections between such components may differ depending upon the manner in which the present invention is programmed. Given the teachings herein, one of ordinary skill in the related art will be able to contemplate these and similar implementations or configurations of the present invention.

Conversational Browser Architecture

Referring now to Fig. 1, a block diagram illustrates a conversational browser system according to a preferred embodiment of the present invention. In general, a conversational browsing system 10 allows a user to access legacy information services and transactions through voice input (either uniquely or in conjunction with other modalities such as DTMF, keyboard, mouse, etc) using a standard networking protocol such as HTTP. In addition, it is to be understood that the HTTP protocol is a preferred embodiment of the present invention but other similar protocols can be used advantageously. For example, this can be deployed on top of any protocol that such as TCP/IP, WAP (Wireless Application Protocol), GSM, VoIP, etc., or any other protocol that supports IP (and therefore provide TCP/IP or similar features. Even more generally, if TCP/IP is not available we can implement another protocol offering features similar to TCP/IP or at least performing network and transport functions (the present invention is not dependent on the transport and network layer)..

In Fig. 1, a conversational browsing system 10 according to one embodiment of the present invention comprises a conversational browser 11 (conversational application) which executes on top of a CVM (conversational virtual machine) system 15. The conversational browser 11 comprises a transcoder module 11 which, in general, transcodes conventional (legacy) structured document formats such as HTML or DB2 into an intermediate document, or CML (conversational markup language) document in accordance with prespecified transcoding rules (as discussed below). A CML document describes the conversational UI of the legacy information format to be presented to the user. More specifically, a CML document comprises meta- information which is processed by a CML parser/ processor 14 to present, for example, HTML-based information to a user as synthesized audio messages. It is to be understood that various embodiments for a CML document are contemplated for implementation with the present invention. In a preferred embodiment described in detail below, a CML document is defined by tags which are based on XML (extensible markup language). It is to be understood, however, that any declarative method for implementing CML may be employed. XML is currently preferred because of its simplicity, power and current popularity.

The conversational browser 11 further comprises a command/ request processor 12 (a command and control interface) which converts user command (multi- modal) inputs such as speech commands, DTMF signals, and keyboard input into navigation requests such as HTTP

requests. It is to be understood that in a pure speech conversational browser, the only input is speech. However, the conversational browser 11 can be configured for multi-modal input.

When certain conversational functions or services are needed, the conversational browser 11 will make API calls to the CVM 15 requesting such services (as described below). For instance, when interpreting a CML document (via the CML parser/processor 14), the conversational browser 11 may hook to a TTS (text-to-speech syntheses) engine 26 (via the CVM 15) to provide synthesized speech output to the user. In addition, when speech commands or natural language queries (e.g., navigation requests) are input, the conversational browser 11 may hook to a speech recognition engine 24 and NLU (natural language understanding) engine 25 to process such input commands, thereby allowing the command/request processor to generate, e.g., the appropriate HTTP requests. The CVM system 15 is a shell that can run on top of any conventional OS (operating system) or RTOS (real-time operating system). A detailed discussion of the architecture and operation of the CVM system 15 is provided in the patent application IBM Docket No. YO999-111P, filed concurrently herewith, entitled “Conversational Computing Via Conversational Virtual Machine,” which is commonly assigned and fully incorporated herein by reference.

Briefly, as shown in Fig. 1, the CVM system 15 comprises a conversational API layer 16 through which the conversational browser 11 can “talk” to a CVM kernel layer 17 to access (via system calls) certain conversational services and behaviors including the conversational engines 23. The CVM kernel 17 is responsible for allocating conversational resources such as engines and arguments (either local and/or distributed) and managing and controlling the dialog and context across applications and devices (locally and/or distributed) on the basis of their registered conversational capabilities and requirements to provide a universal and coordinated CUI (conversational user interface). The CVM system 15 performs conversational services and functions by implementing calls to local conversational engines 23, e.g., a speech recognition engine 24, a NLU (natural language understanding) engine 25 a TTS (text-to-speech) engine 26 (as well as other engines such as an NLG (natural language generation) engine, speaker recognition engine) through a conversational engine API layer 18 (such as SAPI, SRAPI, JSAPI, SVAPI or extensions of such engine APIs). In addition, engine calls can be made to remote speech engines in distributed topologies. In addition, calls to an audio subsystem 33 (providing audio capture, compression, decompression and reconstruction) and any other multi-modal I/O

resources (such as a keyboard 28, Mouse 29, touch screen, microphone/speaker 31 and DTMF 32) are performed via a conventional drivers/API layer 22.

The CVM system 15 further comprises a communication stack 19 for providing network communication via conventional protocols 20 such as TCP/IP, HTTP, WAP, etc. The communication stack 19 further comprises conversational protocols 21 (or distributed conversational protocols) which are utilized for distributed applications. As described in the above-incorporated IBM Docket No. YO999-111P, the conversational protocols (or methods) 21 include protocols for (1) discovering network devices and applications that are “conversationally aware” (i.e., that speak conversational protocols); (2) registering conversational capabilities (resources) such as conversational engines and arguments between network devices; (3) negotiating network configurations (such as master/slave, peer-to-peer) based on registered conversational capabilities; (4) exchanging information to coordinate a conversation between network connected devices such as information regarding the state, context and history of a dialog, conversational arguments, applets, ActiveX components, procedural objects, and other executable code; and (5) speech coding protocols to transmit and receive compressed speech (waveforms or features). These conversational protocols 21, as well as their role for providing conversational coordination between networked devices is also disclosed in the patent application IBM Docket No. YO999-113P, filed concurrently herewith, entitled “System and Method For Providing Network Coordinated Conversational Services,” which is commonly assigned and incorporated herein by reference.

It is to be understood that the engines 23 and I/O resources 27, conventional drivers/APIs 22 and audio subsystem 33 illustrated in Fig. 1 are components that are part of the underlying device, machine or platform on which the conversational browser 11 and CVM system 15 are executed. It is to be further understood that the conversational browser 11 and CVM system 15 can be provided as separate systems or, alternatively, the conversational browser 11 can be implemented as a stand-alone application carrying its own CVM system 15 (in which case the browser and CVM platform would be the same, i.e., indistinguishable entities). In addition, in the absence of a CVM system 15 as specifically described above, it is to be understood that the conversational browser 11 implements functions that are similar to that discussed above for the CVM system 15 (e.g. the conversational browser would make API calls to appropriate engines locally and/or distributed). Indeed, the API, services, features, behaviors, access to engine and

communication mechanisms can all be built directly into, and made part of, the conversational browser application 11 as part of the features and services provided by the browser (this would be analogous as having a JVM (java virtual machine) provided by the underlying operating system to a Netscape browser or having the browser implement its own JVM). In addition, the conversational browser can take advantage of similar existing services provided by the underlying operating system and/or applications running in parallel of the browser.

It is to be understood that the transcoder 13 may be part of the conversational browser 11 as illustrated in Fig. 1. Alternatively, as described below, the transcoder 13 may be located in a network and running, for example, on another machine, conversational proxy server, on a server of the content provider (server-side), or distributed on various machines in the network. In addition, the transcoder may be a proprietary application of the proxy server, browser or content provider. The transcoder should also be able to directly convert other proprietary formats like screen map of corporate software. The transcoder 13 comprises a functional transcoding module 13a for converting, e.g., an HTML document (or other format page) into a CML document. Various rules for implementing this conversion will be explained below. In addition, the transcoder 13 comprises a logical transcoding module 13b which accesses and interprets the logic information behind the application to build a meaningful dialog. This often requires in depth information about the application and /or business logic. It can be conveyed with extra XML or meta information that can define some of these intent. Another method which may be employed for performing logical transcoding is described in described in the patent application IBM Docket No. Y099-114, filed concurrently herewith, entitled "Structure Skeletons For Efficient Voice Navigation Through Generic Hierarchical Objects", which is commonly assigned and fully incorporated herein by reference. This application describes how conversational structure skeletons may be used to encode and transmit logical transcoding information.

Preferably, the transcoder 35 is a generic, general purpose converter, which is capable of transforming any transaction form or HTML page to a CML page. With respect to straightforward dialog like ATM dialog or IVR dialogs, wherein HTML dialog pages with form filling (HTML or CGI) or ATM dialog (and other 3270 type of screen dialogs) have limited information or provide limited user choices, the transcoding may be readily formulated in terms of CML pages. Other complex HTML documents can instead be tagged as CML in the first

instance on the server side (as explained below) without requiring a transcoder for the conversion. Indeed, as explained below, in a preferred embodiment, all the content provided to the conversational browser is directly written in CML without the need for a transcoder or transcoding proxy, as opposed to generic HTML pages, for instance, being transcoded on the fly by the browser or a server-side transcoder. Otherwise, basic composition and design rules can be imposed to simplify the conversion from HTML to CML. For instance, news and e-mail/voice-mail can be converted by filtering the incoming text with conventional TTS filters before tagging it with intonation and TTS markup information à la JSAPI. In practice, these conversion rules can be either proprietary based on the service provider or the object of a standard. These rules may comprise the following:

1. If the HTML page comprises images, the transcoder will discard the images and generate the necessary meta information for presenting the image name and comment added (if any) in the image tag for audibly presenting such information.
 2. If the HTML page comprises scripts and/or applets that have no component which may be presented audibly, the transcoder can generate meta-information for running special warning messages. The warning has several purposes. For instance, the warning message can inform the user that the HTML page contains a script or applet. Indeed in the absence of any speech output provided by the script or applet, the user may never know about the script or applet (as opposed to a GUI browser where an applet animation is immediately visible). In addition, the warning message serves to inform the user that he/she may be missing some information/content contained in the applet that is not capable into being transcoded into meaningful CUI (conversational user interface) features (this holds true for situations where the applet is written in conventional GUI languages like Java, instead of being written with the conversational foundation classes as part of CVM libraries (such as described in the above incorporated IBM Docket No. YO999-111P) to incorporate a CUI component.
- In addition, meta-information can be used to synchronize the GUI (visual) side of a multi-modal browser with the speech side, such as described in provisional application U.S. Serial No. 60/128,081, filed April 7, 1999, entitled "Multi-Modal Shell", which is commonly assigned and incorporated herein by reference. According to that invention, even procedural components (like applets and ActiveX components) can be transcoded into a GUI only or speech only (and variation of this) based on the capabilities of the device/browser. This automatically solves the

problem of the transcoding that was inherently coded by the application developer or the author of the components (foundation classes) the application used to build his procedure.

3. With HTML pages comprising frames, the transcoder can generate meta information for presenting the frames either by their name first or an index number. For instance, the audio playback may be "there are 4 frames on this page: frame 1 presents" All the frame links and functions created by HTML and CML can be activated as soon as the entire page is downloaded. This will allow the frames to be used as a menu. Alternatively, a rule can be applied such that only the main frame is presented, while the remaining frames are active but not read.

4. HTML pages can be filtered using TTS filters to produce JSAPI markup (or similar variations).

5. Any hyperlinks in an HTML page can be converted into baseforms, and FSG (finite state grammar). More specifically, hyperlinks and other commands and input that can be followed by the user (by voice commands) may be added to an active list of commands of the browser. This involves adding the vocabulary, the pronunciation rules of these words when needed (i.e the baseforms) and modifying appropriately the grammar or the NLU framework / context to support these new commands.

6. Text may be synthesized with different voices for different fonts. However, the conversational browser can elect not to change the voice.

7. Hyperlinks can be presented with an audio icon (sound, or a different voice, or a background music).

8. Each hyperlink can also be presented as a hidden menu, which may carry over to the following pages, if indicated, for example, with a <!--CML tag-->.

9. Pull down menus and constrained menus can be automatically converted to dialog with appropriate vocabulary and commands.

10. Free fields can activate NLU or dictation capabilities. In general, for general purpose dictation, the speech recognition engine used can be the local default engine of the conversational browser. Alternatively, for distributed systems (as discussed below), the content provider can provide a suggested URL of a speech recognition engine if the browser does not have the necessary capabilities or if the remote speech recognition engine is specifically tuned for the NLU or dictation application. NLU dialogs with NLU form filling can be performed by either passing the appropriate URL of the NLU engine as a CML comment tag in the HTML

page or by directly providing CML pages instead of HTML pages (as discussed in further detail below).

11. Multiple form based screen based transaction GUI dialogs can be directly converted into menus of sequential dialogs if each menu is a stand-alone component (e.g., performing a complete task such as obtaining an address or ordering an item)

The conversational browser 11 may also include a "barge-in" feature that allows the user to utter an attention word or otherwise interrupt the output flow of a TTS presentation before giving a new command or input (as explained in more detail below). This may be implemented with buttons to press when a person speaks, whereby the button is pressed to talk or pressed to start and/or press to stop.

Preferably, the CML documents generated by the transcoder (or the CML documents directly provided by the content provider as discussed below) comprise any combination of the following exemplary features and necessary tags to indicate:

1. Active links which are either spoken to, or hidden from, the user;
2. Links to conversational arguments (e.g., data files of vocabularies, grammars and baseforms) that may be used to decode possible input given by the user for the page;
3. For distributed systems, links to speech recognition URLs, speaker recognition URLs, TTS URLs and/or NLU engine URLs, etc., which may be used to decode user inputs and/or provide location(s) where to send a given page so as to generate the audio output. A local host may be used to impose a local (default) engine. Therefore, if no URL is given, the browser default engine is used. This may be set based on the browser, device, user preference or the service provider (ISP or ASP) preference. This amounts to using any relevant meta-information on the browser or on the server to set the browser default location;
4. URLs to audio files to play back to the user (e.g. IVR prompts);
5. Confirmation request tags that impose user confirmation to some input before following a given link;
6. DTMF code associated to a given link, as well as DTMF grammar for complex key entry;
7. TTS markup (à la JSAPI) describing how text should be played back to a user;
8. Scripting language and procedural code (such as Java, Javascript, ActiveX, etc.) so as to run conversational applications that direct their own dialog. Conversational programming

languages and foundation classes (i.e. CVM libraries) can be used when the browser is built on top of CVM (as discussed above). Otherwise, the code and services can be provided by the browser, the underlying operating system or other applications or services that are available in parallel with the browser.

5 9. Conversational capability tags, describing the browser minimum requirement for a resource (e.g. a script, an image, etc). For example, non-audio enabled scripts should not be downloaded or run on a speech only device, except if such scripts perform a meaningful task. In addition, images should not be downloaded on a speech only browser (although they are relevant on multimodal and GUI only browsers). When the presentation material is converted according
10 the capabilities of the browser (i.e., the underlying engines), the entity that performs the conversion is a conversational proxy;

10. URLs of plug-ins to use/download for some specific processing (e.g. an encryption plug-in for speaker recognition stage or compression routine and front-end for a specific engine); and/or

15 11. Meta-information tag(s) for bookmarking and subsequent return to the page (e.g. set of keywords with their corresponding baseforms, grammars, etc.) which, when invoked, will propose the page on the list of the possible link to follow. This is typically a feature related to the categorization / meta-information service as provided by a CVM (as discussed in the above-incorporated IBM Docket No. YO999-111P).

20 It is to be appreciated that a specific comment `<!--CML proxy url=... -->` tag can be incorporated in an HTML page to specify a custom conversational proxy or transcoding to perform a desired transcoding function (conversational proxy, functional transcoding or logical transcoding). Alternatively, the conversion can be performed by a default transcoder (which is part of a browser, a server or a distributed proxy). CML pages may also be customized by the
25 (proxy) transcoder based on the capabilities of the conversational browser. This functionality can be performed differently than by using the URL tag as a proxy (which implies that the browser connects to a proxy server and sends its HTTP requests through the proxy). If a CVM is present, an underlying
30 handshake can occur to exchange meta-information about the conversational capabilities of the engines available to CVM for the browser, and then based on that the proxy can automatically

tailor the pages. Also an alternative consists of having in such case the browser forwarded to a different page suitable for the engine capabilities.

In addition, `<!--CML tag...-->` can introduce direct CML tags into an HTML or XML page, which will be directly processed by the conversational browser or conversational proxy.

5 Each of these CML features will be discussed in more detail below.

While CVM is multi-modal, for specific browser/client capabilities (e.g. only a IVR), only the relevant functions are tagged. In the preferred embodiment, the browser typically ignores unknown tag instead of forcing a consistency of the ML. Furthermore, for general purpose systems, the browser should register its capabilities to the proxy or server, using a
10 cookie mechanism or filling a hidden form when connecting for on the first page of that content provider or to the server gateway/portal. The cookie can carry the needed information to identify or authenticate a user. It can also carry all the context information about the current dialog status of the browser. This can also include the rest of the local context, history and/or preference information to be sent or shared with the server upon connection to it. The capability
15 to send dialog information, context and other meta-information to a server via a cookie or other registration protocol enables the server to immediately participate in the conversation. Other registration mechanism may be implemented other than the cookie mechanism.

Conversational mark-up language rules can be added by the content provider to an HTML file or substitute to an HTML file to take full advantage of the conversational browser.
20 This language should present tags to indicate the feature described in the previous section (as described below).

Telephony Applications Using Conversational Browser

Referring now to Fig. 2, a block diagram illustrates a conversational system for providing
25 telephony services according to an embodiment of the present invention. The system 100 comprises an IVR 101 (or call center) which is accessible by a client device 102 over a telephone network 104 (e.g., PSTN (public switched telephone network)). The IVR 101 is connected to one or more content servers 105 over network 104. In this embodiment, it is assumed that the IVR 101 runs on a machine on the premises of a telephone company (telco). The IVR 101 may
30 be, for example, associated with a service provider of a banking application to provide ATM telephony services. The client device 10 may be, for example, a conventional telephone, a

mobile telephone, or a PC having a telephony card, to establish communication over the telephone network 103 to the IVR 101. The network 104 may be the Internet, an intranet, a LAN, *ad hoc* networks, etc. The content servers 105 may be HTTP servers, for example, which comprise the content pages (HTML, CML, etc) that are associated with the IVR 101 ATM services.

The IVR 101 comprises a conversational browser 106 which is illustrated as a stand alone application running a CVM 106a. It is to be understood that the conversational browser 106 and CVM 106a of Fig. 2 are similar in architecture and functionality as the conversational browser 11 and CVM 15 described above with respect to Fig. 1 (whereby the CVM can be included within the browser or in an underlying operating system. The IVR system 100 further comprises an audio system 107 providing audio functions such as audio capture, acoustic front end (acoustic processing) and an audio subsystem (e.g., soundcard). The IVR 101 further comprises a DTMF processor 108 and conversational engines 109 (e.g., speech, NLU, TTS engines, etc.).

When the client 102 is connected to the IVR 101, input commands such as speech commands and DTMF signals are received by the acoustic front end of the audio system 107 and sent to the appropriate conversational engine 109 (e.g., speech engine) and DTMF processor 108, respectively. The processed speech/DTMF commands are then passed as calls to appropriate functions in the conversational browser 106. The conversational browser 106, in turn, generates appropriate requests (e.g., HTTP requests) to obtain desired information from one or more of the content servers 105 over the network 104. The content server 105 retrieves the appropriate information (or completes the specified action) and then transmits results, messages and/or menu options (using TCP/IP or similar protocols discussed above) in either HTML (or other similar formats), CML, compressed audio, or a combination thereof (depending on the manner in which the information is structured on the content server 105). As discussed above, for HTML (and other structure documents), the conversational browser will transcode the information (via a transcoder 13 discussed above) to generate a CML document for processing (via the CML parser/processor 14 discussed above), whereas CML documents from the servers 105 can be directly processed (without transcoding). The conversational browser 106 can hook to necessary conversational engines (via the CVM 106a) to establish a dialog with the user. As discussed below, the conversational engines may be distributed over the network 104.

The conversational browser can also decode compressed audio which transmitted from the content server 105 using a standard network protocol (such as HTTP), and then play back the audio to the user as telephone audio. (thereby allowing, e.g., IP telephony via the conversational browser 106). Conversely, audio input can be captured via the audio capture portion of the audio system 107 and transmitted (via the conversational browser 106) in compressed or non-compressed format to a server over the network 104 for distributed recognition and processing (such as described in the above incorporated patent application IBM Docket No. YO999-113P). As indicted above, the transmission of the compressed speech is performed by the communication stack of the CVM 106a (such as discussed in YO999-111P, as well as YO999-113P). In the absence of a CVM, other communication engines will perform the handshake, communication and coding/decoding. It is to be understood that such communication is not limited to HTTP or VoIP, it can involve any TCP/IP and related protocols. For example, WAP, Bluetooth, Hopping communication protocols may be employed with the present invention. When the audio is captured locally and shipped to a remote server, this can be performed using a plug-in (native implementation) or for example with a java applet or java program using audio and multimedia API to capture the user's input. In addition, the conversational communication(coding) protocols may be used for transmitting compressed speech using, for example, socket connections, RPC, RMI, etc. (such as described in the above incorporated patent applications IBM Docket Nos. YO999-111P and YO999-113P).

It is to be appreciated that the system described in Fig. 2 is only one possible embodiment for providing IVR services. In another embodiment, for instance, the IVR can behave solely as "soundcard" of the system in the sense that it provides the audio capture functionality to capture input speech from a user and then transmit the captured speech to a web server having a conversational browser (similarly it receives audio output from the server and transmits it to the IVR for play back to the user). In this case, the IVR acts as a soundcard or an audio subsystem for the conversational browser. Alternatively, the IVR may be providing the conversational engines (speech recognition engine, TTS engine, speaker recognition engine etc...) as well as the audio capture and all the system management, call balancing, load balancing functions etc. and only use the conversation browser as a driver of the dialog. Alternatively, also the IVR can only performs the audio capture and the

load balancing/system management while having the conversational engines running on other servers and the conversational browser running also on other servers. Eventually there is a possibility that the IVR or call center is implemented with a farm of networks small workstations (typically NT machines) each with a telephony card that will own the audio capture, the conversational engines and the conversational browser associated to one or a very limited of active ports (i.e active calls).

In the embodiment illustrated in Fig. 2, it is assumed that all the functions of playing back prompts, synthesizing speech, generating dialog, understanding DTMF input or speech input are performed at the level of the IVR 101. It is to be understood that in the absence of a CVM 106a, it is the responsibility of the system integrator or IVR vendor to provide a concrete implementation a system providing abstract layers similar to those provided by the CVM (as discussed above). The actual implementation of the system will determine the actual architecture of the IVR 101, but such architecture would be independent with respect to the functionality and operation of the conversational browser 106.

Advantageously, the conversational browser 106 effectively changes the IVR 101 from what is known in the art as the "all-time" connection to a packet switched network on the service side. In addition, with the universal IVR architecture employing a conversational browser, it is to be appreciated that the content pages are on the same HTTP servers and use the same information access methods, sharing the legacy database access SW layer, etc. as web servers for information access. In other words, an IVR can now be considered a special case of a HTTP server with a conversational browser. Depending on the device, server and content/service provider capabilities, the conversational browser can be located on the client, on the server, shared between the client and the server or distributed across the network.

Referring now to Fig. 3, a block diagram illustrates a conversational system for providing telephony services according to another exemplary embodiment of the present invention. In this example, the conversational browser 106 is located entirely on the client device. All the processing performed by the IVR (as explained above with reference to Fig. 2) is now performed locally on the client device and only the fetching of HTML documents, for example, is performed through HTTP on the content servers 105. The content servers 105 can be HTTP servers having applications executed thereon which are associated with IVR applications. Alternatively, the system of Fig. 3 can simply be used for browsing the WWW.

For instance, as illustrated in Fig. 3, the client device can be a PC 60 (personal computer) having a conversational browser 106 (and CVM 106a) and conventional telephony platform 61 (comprising, for example, a modem, soundboard, speakerphone and voicemail system) for providing telephony services via the PC 60. The PC 60 can be used to establish a dial-up
5 connection via modem (through the conversational browser 106) over the telephone lines 102 to the telco or any other remote access server (RAS) 70 (e.g., Internet Service Provider (ISP)) to access content servers 105 over the network 40 (e.g., Internet, intranet). The PC 60 can also access local/private resources or the Internet through remote connections via IP connection using a dedicated line L. The PC 60 with the browser 106 can be used to provide conversational
10 browsing of, e.g., the WWW. As explained above, the conversational browser 106 performs, e.g., the recognition of voice commands and the conversion of the voice messages from HTTP server coming compressed over Internet. The conversational browser 106 can access any speech enabled local applications 62 (calendar, etc) running on the PC 60 or local client.

The client device may be a mobile phone 80 (e.g., a GSM terminal) having suitable
15 architecture and CPU power to run the conversational browser 106 locally. The mobile telephone 80 can download DSP code (or any other type of CPU programming language) to interpret the Internet protocols for speech (Internet telephone) (or other protocols such as WAP) as well as compression algorithms for speech purposes and any other application or speech processing programs written, for example, in some derivation of Java. It is to be understood
20 that the DSP code may be native and preloaded on the phone (especially if an instantiation of CVM 106a is present on the device). Furthermore, even higher level mobile phone with screen can have higher level of locally running browser with text capabilities or even display capabilities. In addition, the new telephones can be equipped with higher sampling rate A/D converters. This would enable to take advantage of the cepstrum coefficient compression to
25 send the speech more effectively over the communication lines and increase the speech recognition quality (for distributed Speech recognition such as explained in the above-incorporated IBM Docket No. YO999-113P).

It is to be appreciated that the functions of the conversational browser 106 may be partially located on a local client device and partially located on a remote server. For example,
30 the acoustic features can be computed by the client device (e.g., via the front end module 107, Fig. 2)), compressed and then transmitted to the server at low bit rate for processing. In

addition, a portion of the browser processing can be done locally, e.g., playing back regular text and getting simple input, and some processing can be performed on the server side, e.g., obtaining street addresses or complicated input or ascii input to forms. It is to be further appreciated that the browser functions can be distributed across a client device, one or more
5 servers, and a network of resources. For instance, the browser can be located on the server, the client or shared between the two, with conversational subsystems (e.g., speech recognition engine, NLU engine, TTS) being located at other areas on the network. It is to be appreciated that even the browsing functions can be shared between networked devices (servers, computers, PDAs etc). Again, a CVM is a key element to "manage" such cases through communication
10 protocols similar to those described in the incorporated patent applications IBM Docket Nos. YO999-111P and YO999-113P. In addition, for domain specific applications, a content provider can directly provide its own TTS, NLU or speech recognition engine.

Advantageously, the deployment of the present invention can afford the preservation of legacy applications that provide information pages in HTML format, by allowing such
15 information to be presented for pure conversational interaction (besides the capability to display the pages or portions of the pages with multi-modal devices). Each of these concepts will now be illustrated with reference to the illustrative embodiments of Figs. 4a and 4b.

Referring now to Fig. 4a, a block diagram illustrates a distributed system wherein the resources for providing conversational browsing and IVR service are shared across one or more
20 networks. It is to be understood that the dotted circles in Fig. 4a represent, for example, different locations of a given network or individual networks (or subnetworks) on an intranet or the Internet, each comprising corresponding servers, hosts, which interact with one another via standard network protocols (e.g., TCP/IP, HTTP). A PC 302 having a GUI terminal 300 and conversational browser 302a can be used to provide a combination of GUI and conversational
25 browsing (it is to be understood that the device 302 can be any client device (other than a PC) such as a phone which is connected the distributed network via a PSTN, or a bluetooth device connected through bluetooth to a TCP/IP network, a setopbox connected through ISDN or cable or satellite link to the distributed network). Alternatively, if the PC 302 can access a remote server 303 having a conversational browser a via IP connection. Likewise a user can dial into an
30 IVR server/PC 302 via telephone 301 (e.g., regular, cellular, or smart phone) obtain perform conversational browsing or IVR via the local browser 302a or via the remote server 303 and

conversational browser 303a. Alternatively, as explained above, the phone 301, PC/IVR server 302 and remote server 303 can share the functions of the conversational browser depending on their respective architecture and processing power capabilities. In addition, the conversational browser 303a can be shared across one or more servers 304 distributed across a given network or subnetwork. Alternatively, each of the remote server 304 can support one or more specific functions of the browser 304a. Depending on the respective conversational browser function, the PC/IVR server 302 or remote servers 303, 304, each may hook (as necessary) via TCP/IP, HTTP, API (for CVM instantiations using the communication protocols discussed above) to one or more conversational subsystems 309 distributed over the network. In addition, any required conversational arguments 308 can be accessed for use by the conversational browsers 302a, 303a and/or 304a or conversational subsystems 309 over the network.

The exemplary system further includes a conversational proxy server 305 with transcoder 305a, which may be accessed over the network to convert HTML documents and other applications to CML in circumstances where the conversational browsers 302a, 303a, 304a cannot perform such conversion due to inadequate processing power of the device on which the browser runs. In addition, the conversational proxy and transcoder 305a may be associated with a content service provider to perform conversion of HTML documents in instances when the conversational browsers 302a, 303a and/or 304a lack specific proprietary information about the application to perform such conversion (which is known only by the content provider). As shown in Fig. 4a, the HTML documents are generated via web server application of the content provider using a traditional transcoder 306 that interacts with database 307 via SQL or a proprietary API to convert proprietary information into HTML form. It is to be appreciated that the communication between elements 306 and 305/305a can involve the transfer of XML or meta-information to assist the conversational transcoding/proxy task. In addition, structure skeletons can be used as described in the above-incorporated application Y0999-114.

Fig. 4a illustrates a voice portal, which is a CML server where transactions allow the search of HTML or CML pages or web sites, which is similar to today's web portals. The voice portal can retrieve desired sites and pages. These CML pages are directly presented to the conversational browser. Pages retrieved in another presentation language (e.g., HTML) are transcoded before being transmitted to the browser. The main difference between a voice and web portal (i.e., HTML or WML (wireless markup language) based) is that the portal downloads

the requested pages and transcodes them appropriately before sending them to the browser. For client devices (or browsers) having transcoders, the pages can be send to the browser in another format (HTML and Vor HTML-based structure skeleton) and transcoded on the fly by the browser into CML as an intermediate internal language. The voice portal service can be
5 subscription based, paid by the carrier/wireless provider, paid by the referred content provider (on a hit basis), on complete profitable transaction basis, on a percentage of profit from referred business, on a subscription basis to have the service present in the search engine, or the service ranking high as result of the search engine, or for quality CML pages (hand prepared or reviewed) as compared to the automated approach.

10 Referring now to Fig. 4b, a diagram illustrates an exemplary embodiment of the present invention for providing conversational browsing or IVR services in conjunction with legacy corporate software applications. The system of Fig. 4b is similar to the system described above (Fig. 4a) except that Fig. 4b specifically illustrates conversational browsing of a conventional 3-tier (distributed) corporate application on a given corporate network. The 3-tier application
15 includes a front end terminal/presentation server 310 (Tier 1) which contains the programming to create and present HTML-based documents, a middle tier business logic server 311 or application server (which contains the business applications and serves client requests from workstations in a LAN, for example), and a back-end or third tier 312, 313, which comprises the legacy database and transaction management (data control) applications. As shown,
20 conventional presentation is accomplished via GUI 314, telephone (IVR) 315 and 3270 type screen dialogs (3270 terminal are types of terminals that are typically supported by mainframes and CISC systems, e.g., the traditional greenish terminals that may be found at ATMs which are mostly ascii character only-based screen). Straightforward HTML dialog pages such as form filling (HTML or CGI) or ATM dialog (and other 3270 type of screen dialogs) or other dummy
25 terminals (CT 100, Palm Pilot screen, etc.) can be readily converted to CML via transcoder 305a of proxy server 305, for example, since the business logic of such transactions is typically driven by simple dialog so that limited amount of information or choices is presented at once to the user. The choice or menu can also be conveyed through skeletons as described in the above incorporated IBM Docket No. YO999-114P. In addition, transcoding can be readily extended to
30 other proprietary APIs or screen maps (e.g., maps of the 3270 screens or other screens into an HTML page usually performed by mapping programs called screen scrapers). In particular,

since programs currently exist for transcoding screen maps to HTML pages, and screen maps are limited to simple dialogs driving the business logic, the conversion of the resulting HTML pages is a trivial case of the conversational proxy.

Advantageously, each of the above-described exemplary system architectures advantageously allow universal access via pure speech interface (conversational browser), pure GUI, and a combination of speech and GUI to the same bank of transaction and information services through a same protocol without requiring any redesign of the content currently provided over HTML and other XML/HTTP protocol.

Conversational Applications Employing CML

The following discussion of exemplary embodiments describe network-based conversational applications using CML (conversational markup language) in accordance with the present invention. The term "conversational application" used herein refers to an application that interacts with the user via voice input/output. The term "network-based conversational application" used herein refers to one in which the elements of the conversation that define spoken output and input, i.e., pages of CML, may be obtained over a network or locally. Indeed, just as GUI applications can be built using a set of interlinked pages written using HTML markup language, conversational systems can be built using a set of interlinked pages written in conversational markup language - CML. Moreover, just as HTML provides a set of mechanisms for translating GUI actions into application actions such as visiting other pages or communicating with a server, CML similarly can be implemented to provide mechanisms for translating spoken inputs into application actions. The term application in this context should be understood in the same broad sense in which a set of related HTML pages containing text, links, and forms, together with the code on a server which processes the forms (e.g., servlets or CGI scripts), constitute an application. In addition, similar to the manner in which procedures (such as conversational foundation classes or other dialog components) can also be loaded via Java or ActiveX components, conversational applets and foundation classes can be loaded /downloaded to execute procedural conversational actions (which is a feature of CVM).

Referring now to Fig. 5, a diagram illustrates an exemplary network-based conversational system comprising various classes of conversational applications enabled by CML according to the present invention. The illustrative system comprises a client device 500 having a

conversational browser 501. The client device 500 may be, for example, a desktop PC, a PDA, an automobile computer, a smart telephone, or a "dumb" telephone (the term "dumb" telephone refers to herein as a device that functions as a microphone at the end of a long cord and needs to be connected to a browser at the other end of the phone line). The client device 500 may also
5 comprise one or more speech-enabled local applications 502 running on the client 500 using CML to communicate with the conversational browser 501. For example, the local application may be a car navigation application in which a "Speech Navigation Application" interacts with computer mapping software and a GPS (Global Positioning System) device to provide conversational driving directions. Similarly, other applications and services provided locally by
10 the underlying conventional OS, or other applications can be used to provide services (such as disambiguation, context access, etc.) and dialog modules to the browser when there is no underlying CVM to provide such services.

The client device 500 can access any one of a plurality of server systems S1, S2, and S3 over network 503 (e.g., the Internet) using a standard network protocol (e.g., HTTP, TCP/IP) to
15 transmit CML pages to the client device 500, which are processed by the conversational browser 501 to provide a conversational UI to the user of the device 500. For example, the client device 500 can connect to server S1 to access existing HTML information via a transcoding proxy which, as described above, is capable of interpreting HTML, extracting relevant information, and generating CML information. In addition, the client device 500 can connect to a specialized
20 web server application (S2) such as Lotus Domino server to access Notes data (e.g., Notes e-mail) via a CGI application. In particular, the Domino server can be configured to generating CML and transmit the CML using HTTP. In another example, the client device 500 can connect to a web server application (S3), using a CGI application or Java Servlet to access an legacy database of an enterprise, wherein the web application generates and transmits the information in
25 CML.

This lead to another interesting application example: a CML based universal messaging system. In particular, the same way that conventional and currently available mail and messaging systems can be provided with HTML by ISP, ASP (Application service providers) and web portals, a voice portal or voice web service provider can use CML to offer e-mail access and
30 processing and universal messaging. Universal messaging, means that you can now access via voice different messaging services and program paging, e-mail, voicemail and call processing by

voice. Because the interface is now built in CML through the conversational browser, the user can process his/her messages automatically. Similarly call transfer and processing can be seen as a combination of a CML interface announcing the caller information and possibly call topics and offering a menu of options. The user can select actions (transfer, store, take the call). Each of these actions are processed as procedural call to the call processing unit and the call is accordingly processed (e.g. forwarded or transferred to the user). With a pure speech conversational browser such as shown in Fig. 5, speech and audio are the only output provided to the user. When a user desires, a page is downloaded from the service provider (in CML). The CML is used to describe the conversational UI to be presented to the user. Using the TTS markup information, the conversational browser will read the page to the user and listen for commands from the user to be decoded by the speech recognizer (using possibly clues from the speech recognition portion of the CML page) to follow links, fill forms, or command the browser. For non-embedded applications, the conversational browser preferably utilizes a large vocabulary continuous speech recognition system (e.g., IBM Via Voice) and a "Free text rule-based TTS using JSAPI (java speech) - including dynamic grammar compilation and NL process for example as described in the reference by K.A. Kishore, et al. entitled "Free-flow dialog Management Using Forms," Proc Eurospeech 1999, Budapest Hungary, September 1999 and Davies et al., "The IBM Conversational Telephony System For Financial Applications," Proc. Eurospeech 99, Budapest Hungary, September 1999>

Advantageously, the above capabilities such as server-based CGI scripts and Java Servlets, and local plugins, can provide mechanisms for application-specific code to participate in the conversational application. The interface between the application code and the conversational browser can take the form of URLs for requests and markup data stream (HTML or CML) or sets of attribute value n-uples. Note that instead of URL, other addressing schemes (e.g., sockets and ports) to access local or distributed services may be used.

It is to be appreciated that each of the preceding IVR and conversational browsing applications could alternatively be built with application code with the applications communicating via API and remote calls (i.e., not implementing a conversational browser and CML). In particular, such applications can be written directly to a speech API such as the Java Speech API (JSAPI). However, for distributed applications, the currently available engine APIs (SAPI, JSAPI) have not been designed with network considerations in mind. Therefore,

networked/distributed speech applications directly written on top of the conversational engine APIs will always require re-implementation of the distributed functionalities. It is to be appreciated, however, for applications written on top of the CVM system (IBM Docket No. YO999- 111P), these limitations of the current engine APIs are virtually eliminated through the conversational application APIs that are communicated via the communication stack which hides most of the complexity of the engine APIs through the services and behaviors offered by the CVM shell. Indeed, complex dialog tasks can be efficiently performed through procedural implementations. Such procedures allow simple use of macros for such complex tasks. In addition, procedures are inherently expected to be more efficient than interpreted declarative language such as XML. Depending on the context of use (the importance of the efficiency vs. programming, portability across platforms, etc) , however, both alternative (declarative and procedural) may be used.

CML and the conversational browser, on the other hand, advantageously allow distributed conversational systems to be implemented which take advantage of legacy applications that have already been developed using HTML, for example. Unlike the currently available speech APIs, CML can readily support networked conversational applications. The conversational browser can interpret streams of CML originating from multiple locations thereby providing a user with the same kind of seamless experience provided by a desktop windowing system or by a visual browser. For example, while completing an airline ticket purchase the user can temporarily suspend the transaction and interact with a banking application on a different server to check an account balance. This is related to the concept noted above of having an appropriate mechanism to keep and transmit/restore the context of a dialog with the browser and possibly the server side processing. Furthermore, CML provides a higher-level tool that simplifies the construction of conversational applications (similar to the manner in which HTML simplifies the building of visual applications). A conversational markup language also reduces the amount of expertise in speech required. In addition, as stated above, building distributed applications on heterogeneous platforms using an currently available speech APIs is difficult. The large-scale deployment of distributed GUI applications on heterogeneous platforms via the WWW demonstrates the feasibility of a CML data stream approach.

Referring to Fig. 6, a block diagram illustrates a general distributed conversational browsing system using CML in accordance with an embodiment of the present invention. In

general, a distributed conversational browsing system comprises an information server 600, a presentation server 601, a speech server 602, speech models 603 and a conversational browser 604. The information server 600 represents, for example, enterprise databases, newswire feeds and/or WWW servers. The information server 600 provides data in an "information format" which represents application-specific information in a device-independent manner. Examples of this data format include APIs for data access (e.g., Notes DB API, SQL) and application-specific data streams (news wire feeds, information marked up with XML content tags).

The presentation server 601 retrieves information from the information server 600 using an API or a protocol defined by the information server 600. The presentation server 601 then transcodes the received "information format" to a "presentation format" for presentation to a user. The "presentation format" represents information in a device-specific, application-independent manner for presentation to a user which, in accordance with the present invention, is CML (as described in further detail below). Conventional "presentation formats" include, for example, APIs such as the Windows GUI, API and data streams such as HTML, HDML (Handheld-device Markup Language) and WAP (wireless application protocol). The presentation server 601 can be, for example, an HTML server, CGI scripts and Java Servlets, Domino as an HTML server, and the Notes Client, which are configured for transcoding the information received from information server 600 into CML. The CML generated by the presentation server 601 is used to describe the conversational UI to be presented to the user via a conversational browser 604 and provides the mechanisms for translating spoken inputs into application actions.

The speech server 602 comprises the engines which are responsible for speech recognition and parsing and other conversational engines. The speech server 602 addresses the problem unique to speech: the speech recognition process may require large application-specific data sets (i.e., speech models 603) which it is not feasible to transmit to the client. This implies that the speech recognition process must be carried out where the language models reside near the presentation server 601 (in a transmission bandwidth sense). A standard network protocol such as HTTP, XML, VoIP, WAP protocol, as well as the conversational speech coding protocols describe in the above-incorporated YO999- 113P application may be used for transmitting audio from the conversational browser 604 to the speech server 602 and returning

the parsed results, as well as transmitting audio, such as recorded or synthesized speech, from the speech server 602 to the conversational browser 604.

Referring now to Fig. 7, a diagram illustrates an exemplary distributed conversational system using CML in accordance with an embodiment of the present invention. More specifically, the exemplary embodiment illustrates a speech only client device 606 having a conversational browser 604 and microphone/speaker 605. The client device 606 represents, for example, a speech-only PDA (Personal Digital Assistant) or PVA (Personal Vehicle Assistant) client device connected, for example, by a wireless link to a network 607 (e.g., the Internet). The information server 600, presentation server 601 and speech server 602 (with speech models 603) together provide an application (e.g., weather information) to the client device using CML. The dotted line around the presentation server 601, speech server 602 and speech models 603 indicates that these elements are tightly coupled, in that the speech server 602 has speech models specific to the application. In addition, the presentation server provides a GUI to other browsers 608 using HTML. It is to be understood that the conversational browser 604 may access other conversational applications over the network 607.

Referring now to Fig. 8, a diagram illustrates another exemplary distributed conversational system wherein the client device 606 is a speech and GUI client. The client device 606 comprises a display screen 609, a microphone speaker 605 and a conversational + GUI browser 604a for presenting information to a user using speech, GUI and a combination thereof. In this embodiment, the presentation server 601 can provide both HTML and CML documents depending the request by the client 606. In addition, this system can be implemented by embedding CML markup can be embedded in HTML markup and extending a standard HTML browser (using a supplied browser extension mechanism) to run the conversational browser alongside the standard browser to provide a conversational interface alongside the GUI interface. A system and method for integrating and coordinating between A GUI and speech UI is explained in the provisional application U.S. Serial No. 60/128,081, filed April 7, 1999, entitled "Multi- Modal Shell", which is commonly assigned and incorporated herein by reference

Referring now to Fig. 9, another distributed conversational system using distributed telephony is shown. In this exemplary embodiment, a user can dial into a telephony platform 610 of the client 606 (such as a PC) to be connected to a conversational browser 604, which gives the user access to a selection of speech applications via the network 607 (e.g., Internet).

Alternatively, a user can connect to the speech server via dial in or directly via another existing connection (LAN, Bluetooth,, DSL etc...). In this case, the conversational coding algorithm presented earlier can be used to ship the data to the browser. Note that the client "device" is now essentially a telephone handset coupled to the conversational browser 604 running on the telephony platform 610.

Next, in the exemplary embodiment of Fig. 10, the user will dial into a given phone number to access one application. The system is a simplified version of the distributed telephony system of Fig. 9, wherein the conversational browser 604 and application are the same. In this embodiment, however, the conversational browser 604 is not connected to a network but can access only the specific application. The dotted line 611 in this embodiment emphasizes that the presentation server 601, the speech server 602 (and models 603), the conversational browser 604, and the telephony platform 610 are all operated as an integrated service. This is essentially a traditional telephony application, with the conversational browser 604 serving as dialog engine.

Conversational Markup Language: CML

This following describes a preferred embodiment CML which may be employed in the conversational browsing applications described above. In a preferred embodiment, CML is an application of the Extensible Markup Language (XML). XML is an emerging and popular web standard for HTML-style markup languages, defined by W3C, the same body that maintains the HTML standard. XML is essentially a generalization of HTML which borrows a number of design points from HTML. More generically, XML is a declarative universal format for structured documents and data. Advantageously, the use of XML as a basis for CML allows CML to be readily embedded in HTML or combined with HTML to create multi-modal applications (e.g., speech and GUI). It also allows JSML (Java Synthesis Markup Language), another XML application, to be embedded in CML and used as the speech synthesis markup language for CML. Advantageously, the standardization and popularity of XML make it probable that authoring tools for creating CML pages, as well as programming tools for the server code to generating CML, will become standard, therefore providing open architecture for the conversational browsing systems described herein.

XML comprises markup symbols to describe the contents of a page or file. The XML entities comprises pairs of tags of the form:

`<tag attr1="val2" attr2="val2"> arbitrary text</tag>`.

The extensibility of XML arises from the fact that the markup symbols of the XML application (and CML in this case) are unlimited and self-defining (i.e., the programmer is free to define his/her own tag names, attribute names and value sets).

In one embodiment of the present invention, CML is written in JAVA and a conversational browser utilizes a "what you hear is what you can say" style of speech input for purposes of local speech recognition and parsing. In other embodiments, the CML is extended for NLU speech input, and distributed client-server speech applications, wherein digitized speech is sent from the client via HTTP, for example, to a speech server and the parsed results are returned using CML (as noted above). Again, besides using HTTP or other conventional protocols, it is to be understood that speech can be transmitted to the speech server via the conversational communication protocols as discussed in the above-incorporated patent applications IBM Docket Nos. YO999-111P and YO999-113P. These embodiments will be discussed in detail below.

In general, CML is preferably defined as a set of tags, wherein the primary CML elements are **<page>**, **<body>**, **<menu>**, and **<form>**. In general, a "page" element groups other CML elements, and serves as the top-level element for a CML document. A **<body>** element specifies output to be spoken by the conversational browser. A **<menu>** element presents the user with a list of choices, and associates with each choice with a target, e.g., a URL, identifying a CML element to visit if the user selects that choice. A **<form>** elements allows the user to provide one or more pieces of information, where the content of each piece of information may be described by a grammar. The **<form>** element may also specify a URL to visit when the user has completed the form. The phrase "visiting an element" (or "visiting a CML element") refers to an action taken by the conversational browser, typically in response to a spoken user input (although it may also be in response to some other kind of user input or some other kind of asynchronous event). Visiting a CML element will cause the conversational browser to produce a spoken output, depending on the type and content of the CML element visited. For example, a **<body>** element is read, the choices of a **<menu>** element are listed, and so on. Visiting an element can also affect the set of spoken response that the browser will

accept from the user, as described for each element in the following sections and as discussed more fully in the section on dialog issues.

The following describes in further detail the tags (elements) and attributes that comprise a CML document or file according to a preferred embodiment.

5 **Page Elements:** A **<page>** element is the top-level CML document element that comprises one or more related nested CML pages or units (a unit is a **<body>**, **<menu>**, or **<form>** element) and is preferably structured as follows:

<page ttl="seconds"> (bodies, menus, and/or forms units) or nested pages **</page>**

The attribute ttl ("time-to-live") specifies the number of seconds that the CML page may be
 10 stored in a cache, wherein a value of 0 prevents caching of the page. A **<page>** element per se does not contribute (no spoken output or input) to the conversation between the conversational browser application and the user, but serves as a container to group other CML elements (e.g., menu, body, and form elements). A **<page>** element may also contain nested pages. The function of the **<page>** element as a (nested) container will be explained later. Visiting a
 15 **<page>** element is equivalent to visiting the first unit in the page. The nested page can also include conversational dialog objects or foundation classes. This can be implemented procedurally or with some equivalent CML pages. When a page is reloaded, a cookie or appropriate protocol/service/API is provided to reload the previous context.

20 **Menu Elements:** A **<menu>** element serves a function for CML which is analogous to the function that hypertext link and menu serves for HTML in that it presents the user with a set of choices. In general, a **<menu>** element specifies an introductory message and a menu of prompts to be spoken when the entity is visited, and a corresponding set of possible responses, and for each choice a URL, for example, to visit if the user selects that choice:

<menu>

25 *introductory message text*

<choice target="URL1">*prompt text 1***</choice>**

<choice target="URL2">*prompt text 2***</choice>**

</menu>

When a **<menu>** element is visited, its title text (introductory text) is spoken followed by the
 30 prompt text of any contained **<choice>** elements. A grammar for matching the title text of the

<menu> may be activated when the <menu> is loaded, and remains active thereafter. When the user utters a word or phrase which matches the title text of a <menu> element, that <menu> element is visited.

Each <choice> has a target URL that the conversational browser visits if the user selects that choice:

<choice target="target">prompt text</choice>

A target may be any valid URL (including relative URLs and URLs specifying HTTP:, file:, FTP:, and local: protocols (see below for a description of the local: protocol) or a URL plus a reference (using the standard URL#reference syntax.). Any other addresses, schemes, and protocols may be employed. The reference (i.e., the part of a URL after the #) is a string that names the unit within the document that has a name attribute whose value is the reference string. A URL without a reference is considered to refer to the first unit within the document. A relative URL is resolved relative to the URL of the containing document.

Furthermore, a "target" may be another address such as a socket address (IP address and port ID). In such case, other IP protocols such as the conversational protocols described in the above-incorporated patent applications IBM Docket No. YO999-111P and YO999-113P can be implemented. In situations where a specific non-conventional protocol is used, an additional argument can be used to activate communication such as the following:

<choice target="target" Protocol="protocolidentifier"> </choice>

This provides a mechanism to ship the context and meta-information. It also provides a way to provide system calls to CVM services or, in the absence of CVM, to present calls to equivalent services implemented as applications on top of the underlying OS, or within the browser platform itself. If the browser supports the protocol, the identifier is enough to activate appropriate communication. This is especially applicable for a conversational browser built on top of CVM (as described above and in IBM Docket No. YO999-111P). In other cases, the protocol identifier can also point to a URL (plug-in or applet) to download so as to initiate the communication. It can also directly point to a local executable on the client platform supporting the conversational browser. Typical examples are "choices" that require distributed recognition (e.g., where the recognition is performed on a remote networked server) (as described in IBM Docket No. YO999-113P). Other examples include choices that download procedural functions

(or local functions) which implement the dialog. Again these conversational procedures are built on top of CVM. It is to be understood that these concepts are valid for all "targets" and not just "choice."

The "prompt text" of a **<choice>** element is spoken when the containing **<menu>** is visited. A grammar for matching the prompt text of a **<choice>** element is activated when the containing **<menu>** is loaded, and remains active thereafter. When the user utters a word or phrase that matches the prompt text of a **<choice>** element, the specified target is visited. For instance, the user may select one of those choices by saying an attention word or phrase ("computer", "go to" or "select"), followed by one or more significant words from the choice.

The following example will illustrate the menu element:

<menu>

Please choose from the main menu.

<choice target="file:e-mail">E-mail.</choice>

<choice target="file:news">News.</choice>

<choice target="file:nav">Navigation.</choice>

<choice target="file:mcform">Food Ordering.</choice>

<choice target="file:weather">Weather information.</choice>

<choice target="file:tutorial">Tutorial.</choice>

</menu>

The main menu may serve as the top-level menu which is heard first when the user initiates a session with a conversational browser. More specifically, when the conversational browser visits this menu it produces the spoken output "Please choose from the main menu" followed by a list of choices: "E-mail. News. Navigation. Food Ordering. Weather Information. Tutorial." Once the conversational browser has loaded this menu, the user may activate (select) any of the choices (during the remainder of the session) by speaking a command. The allowable commands will depend on the input technology being used. In one embodiment which implements a "what you hear is what you can say" approach, the allowable commands may comprise attention phrases (such as "go to" or "select") followed by a subsequence of the words of the prompt text, e.g., "go to e-mail" and "select news."

After the user has uttered a selection, the conversational browser will visit the target address (e.g., URL, socket address) specified by the target attribute associated with the given choice (e.g., the contents of a target URL are fetched and interpreted as a CML entity, and that entity is visited). Note that in the above example menu, all of the target URLs are relative to the URL of the containing page, which in this case is a file: URL that refers to the demo\main file - for example, the target "file:news" is interpreted as a file called "news" in the same directory as the file that contains the main menu.

In summary, the user may speak a phrase that matches the title text of a **<menu>** element to visit the **<menu>** element. The user may speak a phrase that matches the text of a **<choice>** element to visit the target specified by the element. A user's phrase matches the text of a **<menu>** or **<choice>** element if it comprises an attention phrase followed by one or more words from the text in the same sequence that they appear in the text (but not necessarily contiguously). An attention phrase is a phrase such as "go to" that indicates that a command follows.

Body Elements: A **<body>** element specifies some text to be converted to spoken output when the entity is visited:

<body name="name" next="target"> text </body>:

When a **<body>** element is visited, its text is spoken, and then the target specified by the next parameter is visited. The CML **<body>** entity with JSML markup serves a function for speech which is analogous to the function that an HTML body entity with presentation-oriented markup (such as headings, lists, etc.) provides for GUI. For information-retrieval applications (such as e-mail and news), a **<body>** element will typically contain information that the user is seeking. A body element is preferably marked up using Java Synthesis Markup Language (JSML) so as to obtain accurate and efficient text-to-speech synthesis:

<body>*Text to be spoken, marked up using <EMP>JSML</EMP>***</body>**

The "next" attribute of the **<body>** element has a value that is a target address (e.g., URL) which specifies another CML element (such as a **<menu>** element or a **<form>** element)

that is to be visited after the body has been spoken to the user. The following example will illustrate the function and operation of the **<body>** element and the use of JSML markup and the "next" attribute.

```
<body next="#menu1">
```

5 <JSML>

**Welcome to the IBM ViaVoice<EMP>Speech Browser</EMP>. This tutorial will
familiarize you with the spoken commands that you can use to control your
speech browser.**

```
</JSML>
```

10 <body>

The body is formatted using JSML to place emphasis on the term "Speech Browser." The "next" attribute in this case is a relative URL (or target address) that instructs the browser to visit the element with the name "menu1" on the current page.

As described above, in one embodiment of CML, the **<body>** and **<menu>** elements
15 provide spoken presentation and navigation of static information using spoken menus. As with
HTML, this level of functionality is sufficient for static information that can be organized as a
set of interlinked CML pages. A much richer set of applications is possible, however, if the user
can supply to the application information taken from large sets, such as search words, dollar
amounts, dates, stock names, etc. Such sets of possible inputs are too large to be presented in a
20 menu, so another mechanism for collecting the input at the client is required. Furthermore, a
mechanism may be used to compute the application response "on-the-fly" at the presentation
server rather than being stored as with menu and body elements. This can be done, for example,
via CGI (Common Gate Interface) programs and servlet programs running on the server, or any
other backend logic. In cases where a complex logic is hidden behind the transaction or the
25 server application, such server side on-the-fly modification of the response is the only way to
proceed (except of course when information about the logic is transmitted using the
conversational skeleton methods described in the above incorporated IBM Docket No.
Y0999-114 or if the information is transmitted to the client: structure skeleton to disambiguate
parts of the dialog).

Collecting such user input may also be accomplished in CML using a **<form>** elements.

Form Elements: A **<form>** element collects one or more pieces of information, or fields, from the user. A **<form>** element is typically used for collecting information, such as names, addresses, telephone numbers, and any other types of information that would be impractical to present as a list of choices in a menu, and has the general form:

```

<form action="URL">
  introductory message text
  <field name="name 1" rule="JSGF">prompt text 1</field>
  <field name="name 2" rule="JSGF">prompt text 2</field>
  ...
</form>

```

An action is a target URL used in a **<form>**. The values of the **<field>**s of the form are appended to the action as attribute-value pairs, in the same manner as in HTML. A form groups together a set of user inputs that together are sufficient to warrant going back to a presentation server (which may in turn send a request to an information server) to obtain an application response. When a **<form>** element is visited, its title text (introductory text) is spoken, and the user is then prompted one by one for the values of any contained **<field>** elements. A grammar for matching the title text of the **<form>** element is activated when the **<form>** is loaded, and remains active thereafter. The **<field>** tag has the general form:

```

<field name="name" rule="ruleName" value="value">prompt text</field>

```

If a value has not already been supplied (either by the user or by the value parameter of the **<field>** tag) and if the prompt text is not empty, the user is prompted for the value of a field by speaking the specified prompt text. Acceptable responses for filling a field will depend on the input technology being used. For the "what you hear is what you can say" approach, acceptable responses includes a subsequence of the words of the prompt text followed by a phrase matching a specified grammar (which is preferably in Java Speech Grammar Format (JSGF)) that provides the set of possible values for the field. The portion of the response matching the grammar becomes the value of the field. As discussed below, this can be extended to NLU input. If the user's response fills a field, the user is then prompted for the next unfilled field, and so on.

When all the field values have been specified, the action target is visited using, for example, an HTTP GET method (i.e., the results are transmitted to the presentation server), and a page of CML is returned containing an entity which is then visited. It is to be appreciated that the user may fill in the value of any field either when prompted or at any point as long as the form is still in scope by speaking a portion of the prompt followed by a legal value of the field (i.e., by speaking the prompt text followed by a phrase matching the ruleName specified by the rule parameter, wherein the "ruleName" is a fully qualified JSGF rule name).

The following example will illustrate the function and operation of a form element.

```
<form action="HTTP://localhost:8080/servlet/McServlet/">
```

Please complete the order form.

```
<field name="sandwich"rule="mcgrammar.sandwich">Sandwich is?</field>
```

```
<field name="drink"rule="mcgrammar.drink">Drink is?</field>
```

```
</form>
```

When the above form is visited, the conversational browser outputs the introduction: "Please complete the order form." The user is then prompted "Sandwich is?". The user may then respond "Sandwich is chicken sandwich" or "Sandwich is hamburger" based on the following: The specified JSGF rule, "<mcgrammar.sandwich>", is found in JSGF grammar "mcgrammar", which reads

```
grammar mcgrammar;
```

```
public <sandwich> = hamburger chicken sandwich;
```

```
public <drink> = coke pepsi;
```

Note that the user may also fill in this or any field by saying "sandwich is sandwich" or "drink is drink" before being prompted for the value, and for as long as the sandwich form remains active. In this case, the browser selects a value for the field and then prompts the user one by one for the unfilled fields. This is a dialog feature known as "mixed initiative." This means that the user may take the initiative by saying "sandwich is sandwich," or the system may take the initiative by prompting the user for sandwich because, for example, the user has activated a menu choice that leads to a food-ordering form.

CML forms are similar to HTML forms, and in one embodiment, CML uses a mechanism similar to HTML to transmit the field values to the server: when the user completes the form, specifying a value for each field, the browser appends the *name=value* pairs for each

field to the specified form action URL, and the resulting URL is requested from the server via HTTP. Preferably, the form action URL incorporates the name of an application-specific function, such as a CGI script or a Java Servlet, which the server will call on to process the *name=value* pairs and return a response.

5 As with the case of a graphical web browser wherein the response to a completed form will be a page of HTML to be presented to the user on a display, with the conversational browser, the response will be a page of CML to be presented to the user using speech (by visiting the specified body, menu, or form entity). In either case, the new page will affect the interpretation of subsequent input actions.

10 **Dialog Issues:** One consideration in the design of a spoken dialog application is the ability to allow a user to readily determine what he/she can say at any point in the "conversation." Ideally, the application would accept any reasonable spoken input from the user (NLU), which is sometimes difficult to implement. Instead, an application can be designed to accept a limited set of inputs. This design, however, presents the user with the burdensome task
15 of having to learn and remember a "language" comprising an arbitrary subset of his/her natural spoken language.

 The CML browser advantageously mitigates this problem by implementing various approaches. One approach is referred to as the "what you hear is what you can say" approach, in which (as explained above) acceptable spoken inputs always echo the spoken prompts that are
20 presented to the user. Each time a CML element is visited, the set of user inputs that the browser will accept is changed. For example, after the user visits a **<menu>** or **<form>**, the browser will accept responses appropriate to that menu or form. Following the "what you hear is what you can say" approach, the inputs accepted are in general echoes of the menu or form prompts, or some abbreviated version of the prompt.

25 For example, if the user hears: "Choose from the main menu: E-mail. Stock Quotes," the user can say: "Go to [the] main menu"; "Go to stock quotes"; and/or "Go to e-mail." In addition, if the user hears "You have 2 messages: New message 1 from Bill; Smith about Golf tee time. Message 2 from Jane Jones about Project meeting", the user can say: "Go to new messages"; "Go to new message 1"; "Go to message 2"; "Go to message from Bill"; "Go to message about tee
30 time"; and/or "Go to message about project." Moreover, if the user hears: " Stock quotations.

Stock symbol is?", the user can say: "Go to stock quotations"; "Go to quotations"; "Stock symbol is I B M"; "Symbol is I B M" and/or "Stock is I B M."

As described above, the first two examples above may be accomplished in CML using a **<menu>** element that contains some title text ("Choose from the main menu") and a number of **<choice>** elements containing some prompt text ("E-mail", "Stock quotes"). The last example may be accomplished using a **<form>** element that contains some title text ("Stock quotations") and one **<field>** element containing some prompt text ("Stock symbol is?"). Accordingly, the title text of the **<menu>** or **<form>** and the prompt text of the **<choice>** or **<field>** define what the user may say.

Other options for implementing the dialog may be used. For instance, it is possible to pre-load answers to some of the forms. Namely, some scripting elements can be introduced to pre-program via procedures or script based on the answers or the selection from the user (i.e. variables are, for example, the fields of the prompts). Of course, this scripting can use/refer to a variable assigned by other event and procedures local or distributed (e.g. date, result from a query to the presentation server, etc...). It implies catching events, adding logical operations, loops and redirection (e.g. go to) statements. For situations using multiple forms, the capability to catch events is needed. Such events in the context of CVM could catch events also coming from applets and other conversational procedures, or scripts. Scripting can be done in a manner similar to Javascript or ECMAScript. The script may be embedded within the form **<script>...</script>**. This means also that forms, menus, etc., can throw and catch events. This enables appropriate programming capabilities. Scripts can be embedded anywhere within a CML page. Procedures, dialog components, conversational foundation classes and other services can be implemented by **<object>...</object>** tags.

In another aspect, a "Say what you heard" approach allows the user to be in control of the conversation (rather than the browser as described above). More specifically, during a conversational session, every previously visited **<menu>** or **<form>** that has been heard remains active. By way of example, assume the user has heard the main menu choices for "e-mail" and "news." With the "Say what you heard approach," the user can either immediately select the e-mail application by saying "select e-mail" or, at any time subsequent to hearing the main menu, select the news application by saying "go to news" without having to navigate back to the main menu. If the user has forgotten selections that were on the main menu, the use can get back to

the main menu by saying "go to main menu". This principle applies to every menu and form that a user has heard.

Another approach is "Say what you will hear," wherein the menus and forms become active before being visited and remain active throughout the browser session. More specifically, a menu or form becomes active when it is first loaded by the browser, which may be before the menu or form has been visited such as in the case where a page containing several menus and forms is loaded. Even if only one of the menus or forms on that page is visited (depending on the specifics of the URL), generally, all the menus or forms of the page will become active. This is illustrated in the following example:

```

10  <page>
    <body text="#new2menu">
        New message 2 from Steve about Pay raise.
        Bruce,
        We've decided to give you a 250% pay increase this year.
15  Don't spend it all in one place.
        Steve
    </body>

    <menu name="new2menu">
        Choose from the message menu
20  <choice target="#new3">Next message.</choice>
    <choice target="#new2forward">Forward message.</choice>
    </menu>
</page>

```

In the above example, assume the user requested to hear message 2. The conversational browser will visit the URL for the page (i.e., it will fetch the page and visit the first unit on the page), which in this case is the body of the message. After the message is finished, the "next" attribute of the **<body>** element causes the conversational browser to visit the "new2menu", which offers the user a couple of choices for disposition of the message. The user does not have to wait, however, to hear the menu before selecting one of the choices. Instead, the user may interrupt the message at any time to say, for example, "go to next message," since the menu

becomes active when the page is first loaded. Advantageously, this feature is useful in frequently used applications where the user learns to anticipate menus and forms that have not yet been presented. It is to be appreciated that the "say what you will hear" approach may be implemented using the skeletons as described in the above-incorporated IBM Docket No.

5 Y099-114 to preload a dialog object when the conversational browser is built above CVM using Conversational Foundation Classes. Alternatively, the dialog object or dialog component can be implemented in CML.

It is to be appreciated that the "say what you heard" and "say what you will hear" mechanisms contribute to a dialog feature known as "mixed initiative." This means that in some cases the computer takes the initiative in the conversation - for example when the browser prompts the user for a set of menu items - and sometimes the user takes the initiative - for example, when the user ignores the prompts and selects a menu item that was heard in the past, or interrupts the computer and selects a menu item that hasn't been presented yet. Thus, the set of spoken responses that are acceptable by the browser is defined by the entire set of CML elements visited and/or loaded by the browser, and not just by the most recent element visited. However, this can sometimes lead to unexpected results because of menus or forms that are no longer relevant being active. Consequently, CML according to the present invention offers a mechanism to limit the scope of activation for menus and forms.

Scope: Scope is a feature that allows a CML application designer to control the duration for which the spoken input associated with a particular **<menu>** or **<form>** is active. The "scope" feature is specified by a scope attribute that may be associated with a **<menu>** or **<form>** element:

<menu name="name" scope="scope"> *title text, choices* **</menu>**

<form name="name" action="target" scope="scope"> *title text, fields* **</form>**

25 Exemplary values of the "scope" attribute are the following:

Local: The menu or form is only active if the menu or form itself is the last element that the browser visited.

Page: The menu or form is only active if the last element visited by the browser is on the page (or a subpage of) the page that directly contains the menu or form.

Global: This is a default value, wherein the menu or form is active for the entire duration of the browser session beginning when it is first loaded by the browser (even if the form or menu itself has not yet been visited).

Application specific: This refers to all the page identified with the site or the application (e.g., via meta-information tag).

In many cases, the greatest flexibility for the user is provided if a menu or form becomes active as soon as the browser has first seen the menu or form and remains active thereafter. For example, as explained above, it is advantageous to have main menus or major topic menus active for the entire sessions so that a user can jump directly to the choices provided by the menus without first having to navigate back through a "maze" of menus. In some circumstances, however, this can decrease speech recognition accuracy and produce unexpected results. Consider the following example.

```
<page name="new2">
```

```
<body next="#new2menu">
```

```
    New message 2 from Steve about Pay raise.
```

```
    Bruce,
```

```
    We've decided to give you a 250% pay increase this year.
```

```
    Don't spend it all in one place.
```

```
    Steve
```

```
</body>
```

```
<menu name="new2menu" scope="page">
```

```
    Choose from the message menu.
```

```
    <choice target="#new3">Next message.</choice>
```

```
    <choice target="#new2forward">Forward message.</choice>
```

```
</menu>
```

The menu associated with each message allows the user to say "go to next message." This selection, however, probably makes little sense after the user has left the e-mail message to do another task, and it could be very surprising if it were activated as the result of a speech recognition error. Therefore, in this example, the message menu is given a scope of "page," meaning that it will only be active as long as the last element visited by the browser was in the

page that contains the message menu. In this case it means that "go to next message" is only active as long as the last browser action involved visiting the body of the e-mail item.

Additional use of the scope and behavior with the scope are provided in the embedded CML (as discussed below) Another scope tag that may be used in conjunction with CML is "Multiple". A discussion on the use of multiple form (not in CML form) is provided in: Kishore, et al, "Free-Flow Dialog Management Using Forms," Proc. Eurospeech 1999, Budapest Hungary, September 1999 and Davies et. al., "The IBM Conversational Telephony System For Financial Applications, Proc. Eurospeech 99, Budapest Hungary, September 1999. Note that according to this, instead of having multiple pages active, multiple forms can be simultaneously activated on a page. These pages can be explicitly nested in the document or they can be referenced by address (to be loaded). Similarly some of these forms can be presented as procedural components.

Typically as described above, under one NL modality, the NL dialog is implemented by activating multiple forms. The forms are filled simultaneously until all the mandatory fields of one form are filled. When filled, the corresponding action or query is executed. When multiple forms are filled, disambiguation dialog is added (e.g. by activating a new form). Multiple scope forms are typically loaded via a page which indicates to load these different forms:

```
<menu name =mainnl scope =global>
```

```
Introduction dialog
```

```
<form name = form1 scope = multiple>....</form>
```

```
<form name = form2 scope = multiple> ...</form>
```

```
<form name = form3 scope = multiple> ...</form>
```

```
...
```

```
</menu>
```

Upon any input that implies an action, a new page will be loaded after completion of the action:

```
<menu name=mainnl scope = global> (we "update" the global menu)
```

```
<form name = form1 scope = multiple context = maintain> ...</form>
```

```
<form name = form2 scope = multiple context = reset>....</form>
```

```
<form name = form3 scope = deactivated context = reset> </form>
```

```
<form name = formnew scope = multiple context = reset>....</form>
```

```
...
```

</menu>

Alternatively all these forms can be loaded by :

<form name ... scope ... load = target> </form>

When a load argument is present, the content of the form is to be downloaded from the target
 5 and placed between the **<form>** **</form>** tags. The same concept can be
 used for any other element of the language. Typically, the menu is updated and new forms are
 added and some of the forms can be deactivated (scope deactivated).

The "context" tag in the above example indicates how to handle past conversation
 history. In the two examples given above, the form with a context "maintain" will keep the
 10 value filled in the form from the previous steps of the dialog (previous input from the user).
 The "reset" tag refers to resetting the values to default values. Note also that scope can be
 defined with a duration stamp: scope = 5 s or scope = 1 minute or scope = the name of a scope.
 The scope is introduced as

<scope name=scope1 status = active> </scope>

15 When not defined, a scope is non-active. When defined, it can be active or non-active. Elements
 scoped with that name are activated when the scope is activated and deactivated otherwise.

It is to be understood that the forms used here can be implemented with a procedural
 object:

<form name=form3 scope = multiple context = reset load = target> </form>

20 where the target page contains applets, procedures, services etc for example:

<Dialog Object>

<applet ...>

</applet>

</Dialog object>

25 Again, a dialog object can be an applet (java), a script (interpreted by the browser), a
 conversational object (Conversational dialog written on top of CVM using conversational
 foundation classes), plug-in or servlet activation, or any other procedural implementation or
 service providers.

In the present case, multiple objects can be loaded in parallel. This is typically a case
 30 where the browser is implemented on top of CVM, where the CVM is able to register these

different objects and their context and to determine which dialog is active as a function of the user input.

This last item illustrates that with CML and a browser hooked to appropriate dialog management capabilities, CML can be used to design NL dialogs, independently of the underlying NL technology. Form based, procedural based (decision networks) and grammar based NL dialog managers are fully supported by this approach.

It is also possible to have overloaded tags (i.e., modifying the action associated with a tag). Typically, this can be done via XML or other mechanisms allowing a description of the new meaning of the tag and the scope of the overloading definition.

Browser features: So far we have discussed CML and described how a browser behaves, with respect to spoken output and spoken input, in response to the markup language. The following discussion is directed to features of the conversational browser that are not intrinsic to CML, but rather are characteristic of the browser implementation.

To begin, the conversational browser preferably implements a number of built-in commands (which are similar in spirit to the built-in functions presented on menus and toolbars in a visual browser). Examples of such commands are as follows:

[be] quiet; shut up: These commands will cause the Browser to stop a current spoken output and wait for further instructions from user. This feature is known as "barg-in" and applies to all spoken input so that a user may interrupt the browser at any time. So, for example, the user may interrupt the browser by saying "quiet please," in which case the browser will stop the current output and wait for further instruction. To cause the browser to repeat the interrupted output, the user may then utter, for example, "repeat that please." The user may also interrupt the browser at any point with a spoken command, such as a menu item selection.

say again; repeat that: These commands will cause the Browser to repeat a most recently visited element (menu, form, or body).

go back: This command will cause the Browser to return to a previously visited element in history list.

go forward: This command will cause the Browser to advance to a next visited element in history list. (Only meaningful after some number of "go back" commands).

[[[go]to]the]beginning: These commands will cause the Browser to go to the first element visited (e.g., the "home" page).

The brackets in the above exemplary commands indicate optional words. Any of these commands may be preceded or followed by "please." Other classical commands can be defined for the browser or added by the user.

Inevitably, ambiguities may arise between these various types of spoken input.

5 Ambiguity resolution is handled at the level of units (forms and menus) by maintaining a most-recently-used (MRU) queue of units. More specifically, a spoken input is resolved against a unit if it matches a spoken phrase allowed by the unit (attention phrase followed by title text or choice prompt, field prompt followed by legal field value). The browser attempts to resolve every spoken input against each unit in the MRU queue in order. In one embodiment, the MRU
10 queue may be maintained as follows:

1. When a spoken input is resolved against a unit in the queue, that unit is moved to the head of the queue.

2. Then, if the spoken input causes a target to be visited, all the units in the page containing the target are moved to the head of the queue.

15 3. Finally, the unit corresponding to the visited target is moved to the head of the queue.

It is to be understood that with a browser built on top of a CVM, the CVM will perform the appropriate ambiguity resolution and dialog with the user if any ambiguity is suspected to arise as discussed in the IBM Docket No. YO999-111P. Essentially, once a CML specification is produced, it will virtually prescribe the manner in which a dialog should be handled. If this
20 needs to be overwritten, or if other behavior(s) need to be introduced, this can be performed by express calls to the underlying CVM, OS, or platform (if available).,

Plugins: The present invention provides a mechanism that provides a plugin- or applet- like capability. A URL specifying a <choice> target or a <form> action may invoke local plugin code by using the local: protocol, following one of several exemplary forms:

25 **local:service/function;** or
local:service/function?arg1=value1,arg2=value2,...

The first form is useful for <choice> targets which have no arguments and for <form> actions where the arguments are supplied by the browser from the values of the contained

<field>s. The second form is useful for <choice> targets where the arguments are supplied in the URL.

In a preferred embodiment of the browser implementation using Java, a local: URL is implemented by looking up the service in a local table that maps it to a class name, instantiating an object of that class if it is not already instantiated, and then interpreting the function as the name of a method to be called. The table of services is preferably located in the file services of the conversational browser, wherein the file itself contains a description of its format. This includes registration of all the available services and other objects (procedural or not)

The plugin code invoked by the local: URL returns a string containing the CML document represented by the URL. Visiting a local: URL causes the returned document to be interpreted in just the same way as visiting any other URL. It is to be appreciated that these features may also be implemented using applets (downloaded or locals), conversational objects and servlets/cgi as well as distributed applications (with for example socket connections and RPC protocols) to act as a local application.

The service may subsequently interact asynchronously with the browser (e.g., to notify the user asynchronously of important events) by starting a thread and causing the browser to asynchronously visit specified URLs (including local: URLs) via an API provided by the browser. The browser API allows local plugin code to cause the browser to visit a specified URL, just as if the user had spoken something that caused the browser to visit the URL. This can be used to provide asynchronous user notifications based on local events. The local plugin will extend the class CML, Service, from which the local plugin inherits a method visit which, when invoked, causes the browser to visit the specified URL with the specified parameters:

```
public class Service {public void visit(URL url, Dictionary parameters) throws IOException;}
```

Considerations for Embedded Conversational Browser Applications

Registration mechanism: In situations wherein the functions of an embedded conversational browser may be limited due to inadequate resources (memory, CPU power, etc), a cookie mechanism can be used that allows the browser to transfer to a server a description of its capabilities. For example: Speech_Reco = 1; Speaker_Reco = 0; TTS = 1; Dialog_Manager = 0; NLU = 0; Speech_Reco.Vocabulary_Size=500; Speech_Reco.FSG=1 etc. Upon receiving the cookie, the server side can examine its content and then modify the CML page accordingly. For

example, if the cookie indicates that the vocabulary size is 50, the CML menus can be generated with very limited vocabularies (e.g. selection of a number per item instead of the actual link).

In another embodiment, rather than using a cookie, registration conversational protocols can be used as described in the above incorporated patent applications IBM Docket Nos.

5 YO999-111P and YO999-113P. In such an embodiment, objects are exchanged which describe the characteristics and properties of the engines as well as possibly the requirements of the application. The handshake will determine the conversational responsibilities of the applications. Again, in such case, the preliminary handshake can use HTTP or other protocols such as RPC, RMI, etc. This is especially important for Dialog Objects that can directly dialog with the server
10 to check and possibly adapt their behavior to the capabilities of the local browser. Note also that like in a conventional browsers, these cookies (or procedural protocols) can perform other tasks such as customization of the presentation or service to the user's preference or persistence of these preferences or of the history across sessions. In other words, if it is an option selected by the user, persistence across devices of the context history is guaranteed by having cookies with
15 the past history of a site uploaded upon connection. When performed via a CVM or procedural objects, the information is transmitted via procedural protocols. Now ID cookies are also used to guarantee persistence across devices when stored on the server. When connecting from different devices, the cookies (or procedural protocol) can be stored on the server or the presentation server. Identification of the user can be done using conventional techniques such as
20 userID, caller ID, speaker recognition or speech biometrics. Any other meta-information (persistence, user preference, application preference, and usage history, context, etc) must be transferred (via a cookie or via conversational protocols)

Therefore, if the conversational engine cannot generate the baseforms, the tag can provide a baseform. Various approaches can be utilized: 1) upon determination of the browser
25 capabilities, the browser is sent a different CML page; 2) a transcoder can dynamically modify a CML page sent to the browser based on the registered capabilities; or 3) a CML page can be modified to send the speech and perform complex functions on a networked server (as discussed in IBM Docket No. YO999-113P).

Dynamic deactivation: The conversational browser may use dynamic activities of CML. This is
30 another solution which allows modification of the behavior of the conversational browser for

embedded applications. In particular, instead of completely following the paradigm of "what you hear is what you can say," the conversational browser may only activate locally the markup unless explicitly limited by CML. Furthermore, upon reaching the maximum amount of supported active vocabulary, the speech browser can progressively and hierarchically be deactivated: the oldest command which is not a browser shell command or a global command (as defined by the CML with a Global Tag <Global></Global> or priority level tags; this is equivalent to a concept of scope tags). A top menu remains active as long as possible commands under a menu item are deactivated first etc. Deactivated commands are cached in series of command caches. When the likelihood (or other confidence measure of the recognized input) obtained for a command are too low or the command is rejected by the user, the utterance is re-decoded against the most recent command cache etc until an acceptable recognition is obtained. Recently, efforts have been initiated to develop appropriate confidence measures for the recognized speech. For instance, In "LVCSR Hub5 Workshop," April 29 - May 1, 1996, MITAGS, MD, organized by NIST and DARPA, different approaches are proposed to attach a confidence level to each word. One method uses decision trees trained on word-dependent features (amount of training utterances, minimum and average triphone occurrences, occurrence in language model training, number of phonemes/lefemes, duration, acoustic score (fast match and detailed match), speech non-speech), sentence-dependent features (signal-to-noise ratio, estimates of speaking rates: number of words or of lefemes or of vowels per seconds, sentence likelihood provided by the language model, trigram occurrence in the language model), word in a context features (trigram occurrence in language model) as well as speaker profile features (accent, dialect, gender, age, speaking rate, identity, audio quality, SNR, etc.). A probability of error is computed on the training data for each of the leaves of the tree. Algorithms for building such trees are described in Breiman et al, "Classification and regression trees," Chapman & Hal, 1993. At recognition, all or some of these features are measured during recognition and for each word the decision tree is walked to a leave which provides a confidence level. In the reference by C. Neti, S. Roukos and E. Eide entitled "Word based confidence measures as a guide for stack search in speech recognition," ICASSP97, Munich, Germany, April, 1997, a method is described which relies entirely on scores returned by an IBM stack decoder (using log-likelihood -actually the average incremental log-likelihood, detailed match, fast match). In the LVCSR proceeding, another method to estimate the confidence level is performed using

predictors via linear regression. The predictor used are: the word duration, the language model score, the average acoustic score (best score) per frame and the fraction of the NBEST list with the same word as top choice. The present embodiment offers a combination of these two approaches (confidence level measured via decision trees and via linear predictors) to systematically extract the confidence level in any translation process, not limited to speech recognition.

A "rewind" or "reload" command can be implemented to read back to the user all the commands met on a page. It follows the same principal of dynamic deactivation. More specifically, a entire voice navigation interface is provided by the browser to enable navigation through the previous forms and menus. It can be implemented by a command and control interface such as IBM's ViaVoice VoiceCenter (which performs Command and Control for Windows).

Capability-based frames: Similarly to the frame structure, the CML developers can offer multiple dialog based on different levels of capabilities [cfr<frame> and </frame> tags in HTML].

Forms with minimum requirement: Of course only forms (or menus or other components) which have a limited set of possible entries (limited vocabulary and FSG, selected menu) can be used with the embedded engines. To maintain the capability to have forms, the browser offers at least two other modalities: i) form filling with prescribed grammar (compilation done on the server) and vocabulary list: the other commands, except the <Global> commands are deactivated, ii) applet capturing the audio, computing special features and sending them to a server indicated by a URL, iii) applet to send or receive raw audio to the server. The selection of the form filling method is done by the server or by the browser. This requires that each grammar/vocabulary list to load must contain also a description of the engine requirements. (ii and iii need server/communication capabilities as described in YO999-113P).

A tool will be needed to determine roughly the engine minimum requirements for a given FSG, for the transcoding approach as well as the multiple pages or frame approaches.

MULTI-MODAL BROWSER

With multi-model browsing, HTML and CML can provided on the same page or sent separately and synchronized. Tags to distinguish what is to show on a visual browser (<GUI>) vs. what to show on a multi-modal browser (<M-M>) and speech browser (<speech>): a GUI

browser displays everything while a multi-modal browser can display selectively some items.
This is illustrated by the following examples:

```

5      <GUI>
      .....
      </GUI>

      <Speech+GUI+M-M>
      .....
      </Speech+GUI+M-M>
      <GUI+M-M>
10     <img = ....>
      </GUI+M-M>
      <Speech>
      .....
      <GUI>
15     .....
      </GUI>
      <M-M>
      .....
      </M-M>
20     <M-M+Speech>
      .....
      </M-M+Speech>

```

In other words, CML and HTML are preserved. Some dynamic HTML features and functions as well as combinations rules are added.

25 Additional tags to offer Dynamic ML (HTML and CML combined): For example as the TTS reads the text, the item change colors or a local background change color. Change of color of the link selected by voice etc... Selection of recognized text by voice (change color can be selected and modified).

In summary, the introduction of the conversational browser allows Internet and Telephone (IVR) to be unified and thereby decrease the cost, enlarge the coverage and flexibility of such applications. The architecture uses the same access protocols and the information structure (HTML, XML, CML and/or other ML such as WML). The present invention can be applied to many different business solutions. The main advantages are that it is easy to implement, high flexible, platform independent, uses the existing infrastructure, deployed and managed centrally, provides high security, low cost maintenance, and is readily expandable/scalable, all of which are typical for any Internet solutions. Advantageously, the application provider need support only one HW platform which provides ease of maintenance. The content provider can administer various applications from the same WWW server so as to service a large number of different clients (pure speech, pure GUI and a combination of speech/GUI), which provides ease of maintenance. Moreover, the Internet technology enables automatic updating of all servers on the network. The access rights can be also managed centrally from any place accessible over Internet. High level of security can be maintained. The current architecture can be extended to other clients in addition to regular telephones, such as GSM terminals. This is very attractive from the perspective of the investment that is required to maintain a service such as personal banking.

In addition, when only HTTP protocols are used, the traffic on the network between the browser (conversational/GUI) and the WWW server is minimized, the network is used for sending the completed replay in one batch. For example, while entering the account Number and the SSN only the browser/conversational browser are active, the network is idle. The browsers are intelligent enough to catch many errors before the server is queried. Error correction and local disambiguation can for example be performed via CVM services or downloaded applets. The information to the WWW server is sent in both cases using the same protocol the HTTP protocol. The replay information is sent back always using the same protocol and it is the task of the browser to get it to the user in the right form. The suggested architecture enables the designers of these applications to use applets, small programs (java or other conversational procedures, especially if the browser is written over a CVM)), which are executed in the browser to preprocess the input and output information. This further increases the flexibility of the application and furthermore decreases the load of the network. For the conversational browser we can easily imagine a custom "Text to Speech" applet will be sent over

and then the required bandwidth will be the same or smaller than the graphical one. In particular, this can be done to synthesize prompts in another language and recognize input in other languages.

Indeed, the present invention provides these advantages to the current telephony applications, typically the IVR applications. The telephone number is perfect for billing purposes. The latency of Internet does not pose any problem to IVR. In any event, latency can be reduced using services like Qos (quality of service) and RSVP (resource reservation protocol). The capability of connecting on the Internet to other servers (IVRs) makes the capabilities much larger. The server can be located anywhere on a computer network with the access to required speech recognition systems being also available anywhere on the network. The packet switching technology with the TCP/IP protocol utilized the net resources better than regular phone connections. The billing may be based on the quality of used channel. The switched packet network is cheaper and transfers less data, therefore, requiring less bandwidth. This will result in providing the services with lower cost. This concept gives anybody chance to set a server and put the information on net.

Although illustrative embodiments have been described herein with reference to the accompanying drawings, it is to be understood that the present system and method is not limited to those precise embodiments, and that various other changes and modifications may be affected therein by one skilled in the art without departing from the scope or spirit of the invention. All such changes and modifications are intended to be included within the scope of the invention as defined by the appended claims.

WHAT IS CLAIMED IS:

1. A conversational browsing system, comprising:

a conversational browser comprising:

a command and control interface for converting an input command into a navigation request, the input command comprising a speech command; and
a CML (conversational markup language) processor for parsing and interpreting a CML file, the CML file comprising meta- information representing a conversational user interface for presentation to a user;

a conversational engine for decoding input commands for interpretation by the command and control interface and decoding meta-information provided by the CML processor for generating synthesized audio output; and

a communication stack for transmitting the navigation request to a content server and receiving a CML file from the content server based on the navigation request.

2. The conversational browsing system of claim 1, where the input command comprise multi-modal input.

3. The conversational browsing system of claim 1, further comprising a (CVM) conversational virtual machine, wherein the conversational browser executes on top of the CVM and makes requests for conversational services to the conversational engines through the CVM.

4. The conversational browsing system of claim 3, wherein the conversational browsing system executes in a client device, and wherein the communication stack comprises conversational protocols for registering conversational capabilities of the client device with the content server.

5. The conversational browsing system of claim 3, wherein one of the conversational browser, CVM and conversational engines are distributed over a network.

6. The conversational browsing system of claim 1, wherein the communication stack implements standard networking protocols for transmitting the navigation request and receiving the CML file.

5 7. The conversational browsing system of claim 6, wherein the standard networking protocols comprise one of TCP/IP (transmission control protocol/internet protocol), HTTP (hypertext transmission protocol), WAP (wireless application protocol), VoIP (voice over internet protocol) and a combination thereof.

10 8. The conversational browsing system of claim 1, further comprising a transcoder for converting legacy information formats of a content server to a CML file.

9. The conversational browsing system of claim 8, wherein the transcoder accesses and interprets logic information of an application to generate a dialog with a user through the conversational browser.

15 10. The conversational browsing system of claim 8, wherein the transcoder is executed on one of the conversational browser, a conversational proxy server, the content server, or distributed among a combination thereof.

11. The conversational browsing system of claim 8, wherein the transcoder generates a custom CML file based on conversational capabilities of the machine on which the conversational browsing system executes.

20 12. The conversational browsing system of claim 1, wherein the CML file comprises one of (1) a page elements that group other CML elements; (2) a body element which specifies output to be spoken by the conversational browser (3) a menu element comprising introductory text that is spoken to a user and a list of choices, each choice having prompt text and being associated with a target address identifying a CML element if the corresponding choice is
25 selected; (4) a form element for inputting at least one item of information and a target address to sent the at least one item of information; and (5) a combination thereof.

13. The conversational browsing system of claim 12, wherein a target address comprises one of a URL (uniform resource locator) and a socket address.

14. A method for providing conversational browsing, comprising the steps of:
receiving an input command, the input command comprising a speech command;
5 decoding the input command with at least one of a plurality of conversational engines;
generating a navigation request based on the decoded input command for retrieving a CML (conversational markup language), the CML file comprising meta- information representing a conversational user interface for presentation to a user;
transmitting the navigation request and accessing the requested CML file using a
10 standard networking protocol; and
parsing and interpreting meta information comprising the CML file to provide an audio presentation of the information content of the CML file.

15. The method of claim 14, further comprising the step of:
registering conversational capabilities with an entity from which the CML file is
15 accessed; and
customizing the CML file based on the registered capabilities.

16. The method of claim 14, further comprising the step of:
generating a navigation request for accessing a file comprising a legacy information
format; and
20 converting the legacy information format to a CML file.

17. The method of claim 16, wherein the step of converting is performed by a transcoding proxy associated with a content server from which the file is accessed.

18. The method of claim 14, further comprising the steps of accessing and interpreting logic information of an application associated with the CML file to generate a dialog.

19. A program storage device readable by a machine, tangibly embodying a program of instructions executable by the machine to perform method steps for providing conversational browsing, the method steps comprising:

5 receiving an input command, the input command comprising a speech command;
decoding the input command with at least one of a plurality of conversational engines;
generating a navigation request based on the decoded input command for retrieving a CML (conversational markup language), the CML file comprising meta- information
representing a conversational user interface for presentation to a user;
transmitting the navigation request and accessing the requested CML file using a
10 standard networking protocol; and
parsing and interpreting meta information comprising the CML file to provide an audio presentation of the information content of the CML file.

20. The program storage device of claim 19, further comprising instructions for performing the step of:

15 registering conversational capabilities with an entity from which the CML file is accessed such that the entity can customize the CML file based on the registered capabilities.

21. The program storage device of claim 19, further comprising instructions for performing the step of:

20 generating a navigation request for accessing a file comprising a legacy information format; and
converting the legacy information format to a CML file.

22. The program storage device of claim 19, further comprising instructions for performing the step of accessing and interpreting logic information of an application associated with the CML file to generate a dialog.

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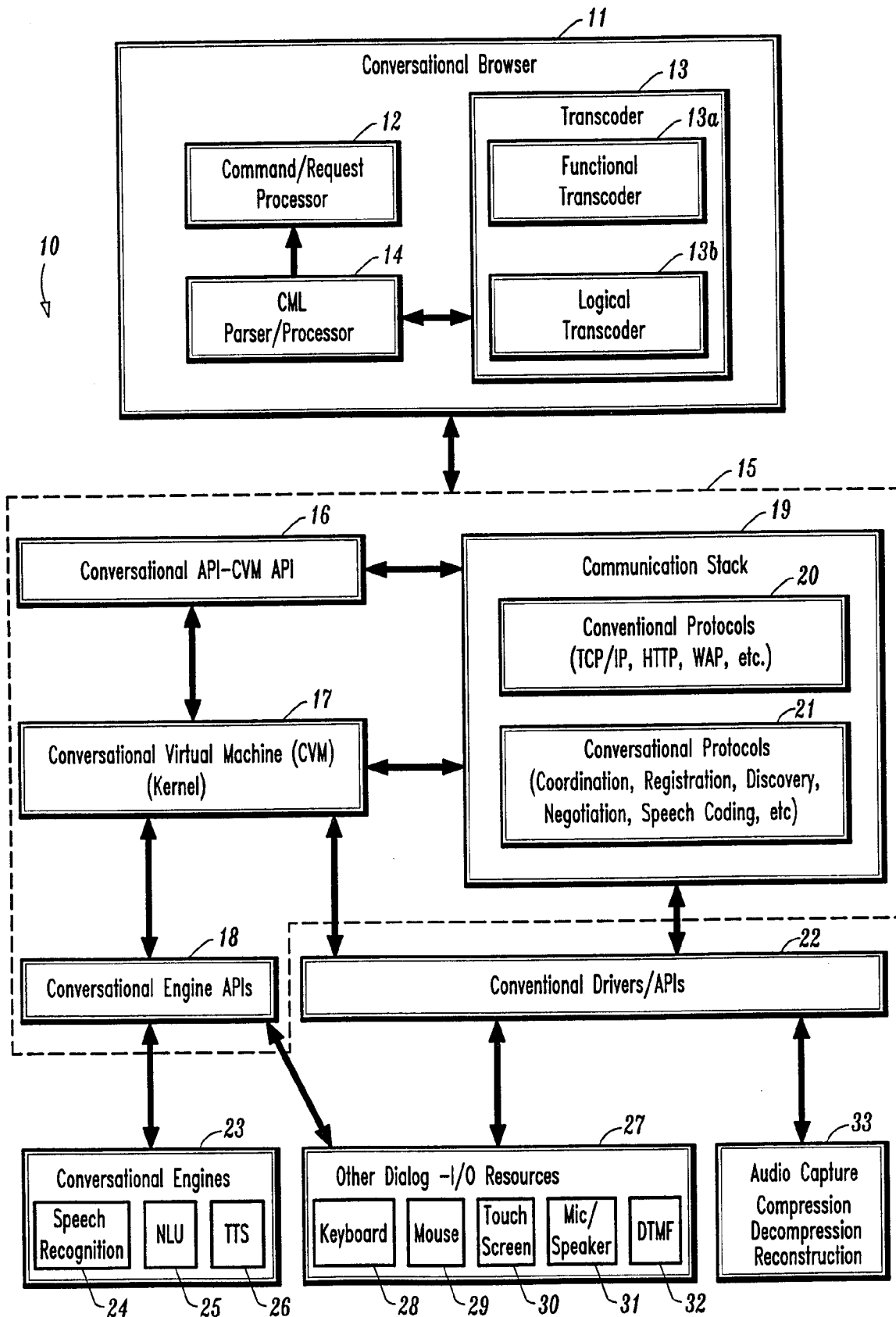
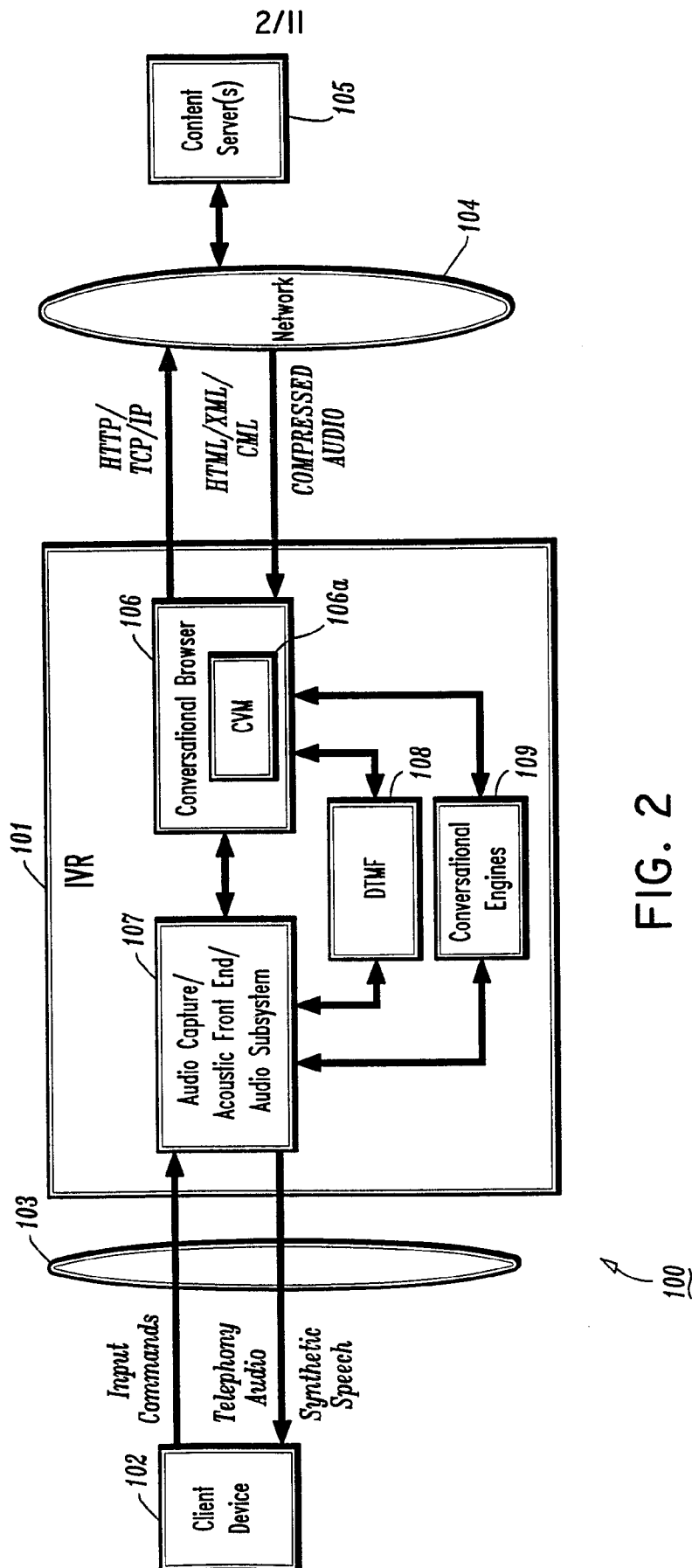


FIG. 1
SUBSTITUTE SHEET (RULE 26)



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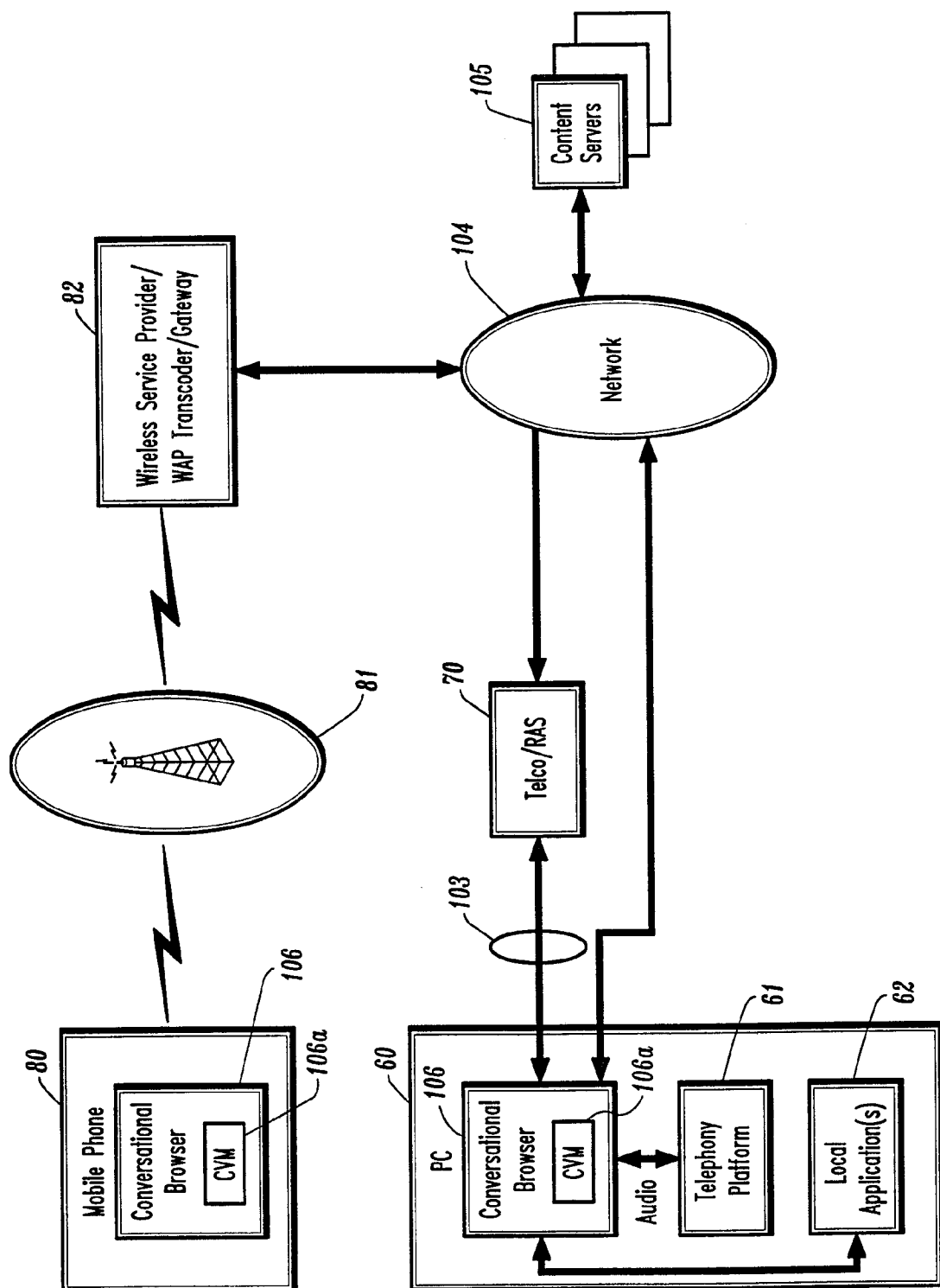


FIG. 3

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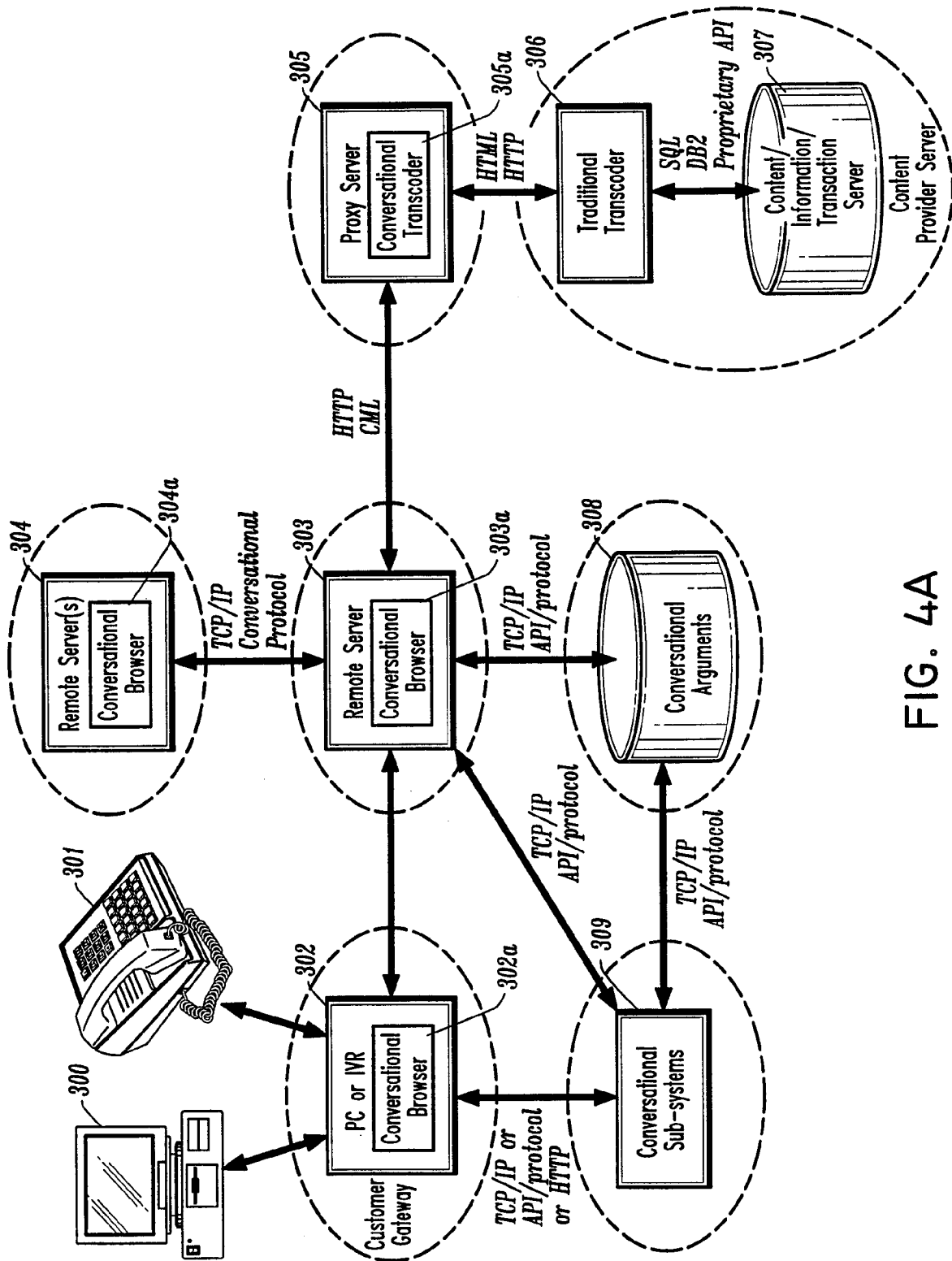


FIG. 4A

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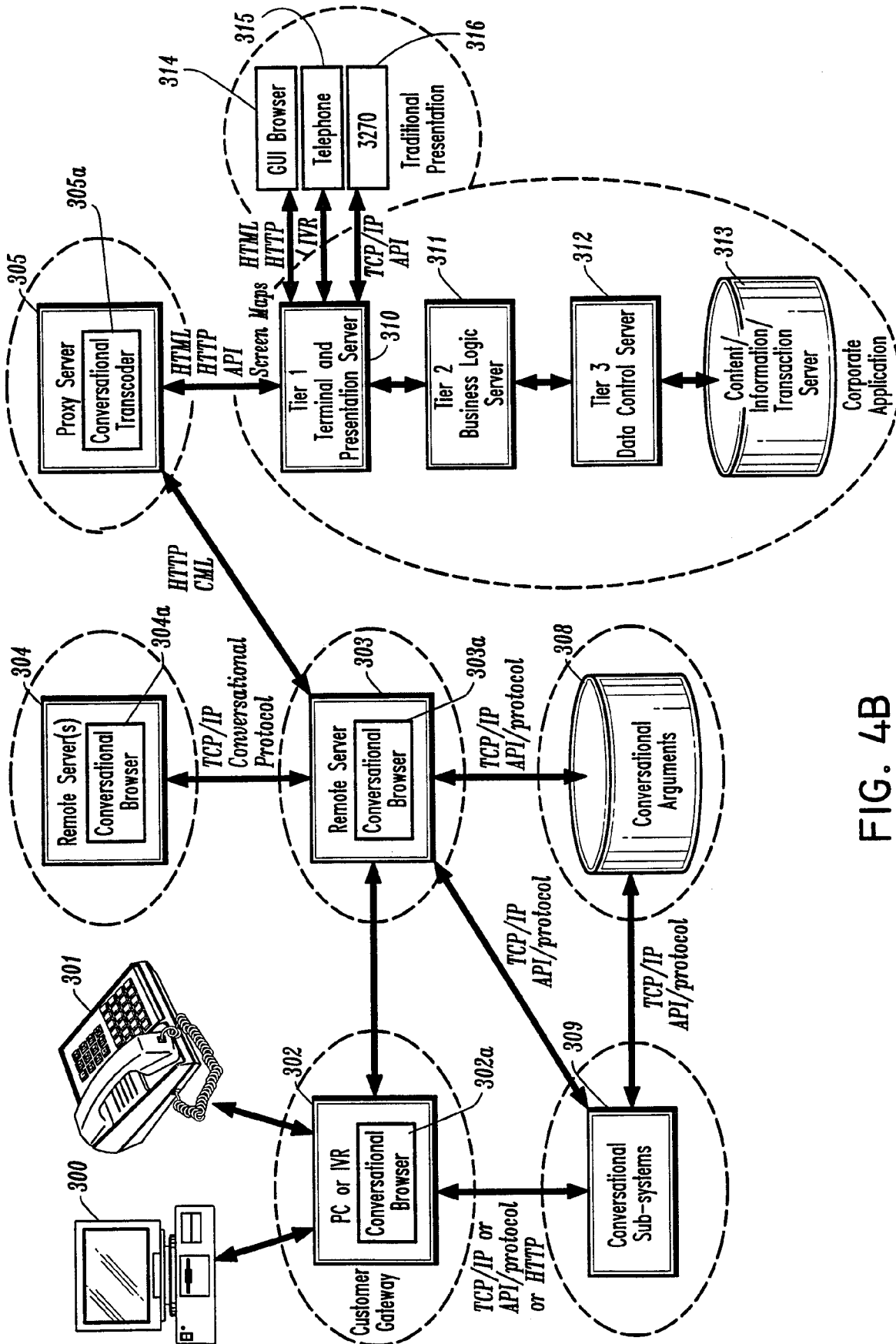


FIG. 4B

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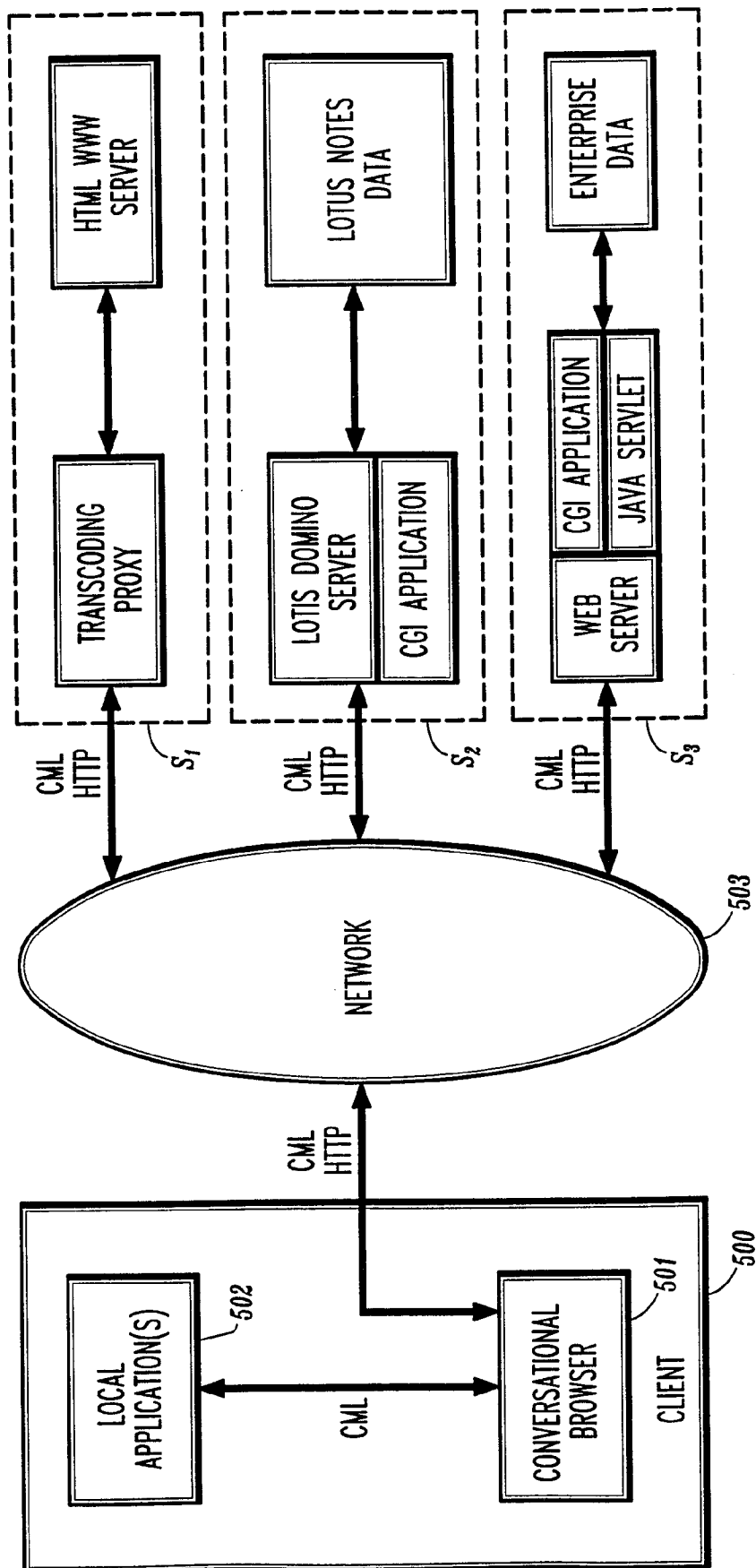


FIG. 5

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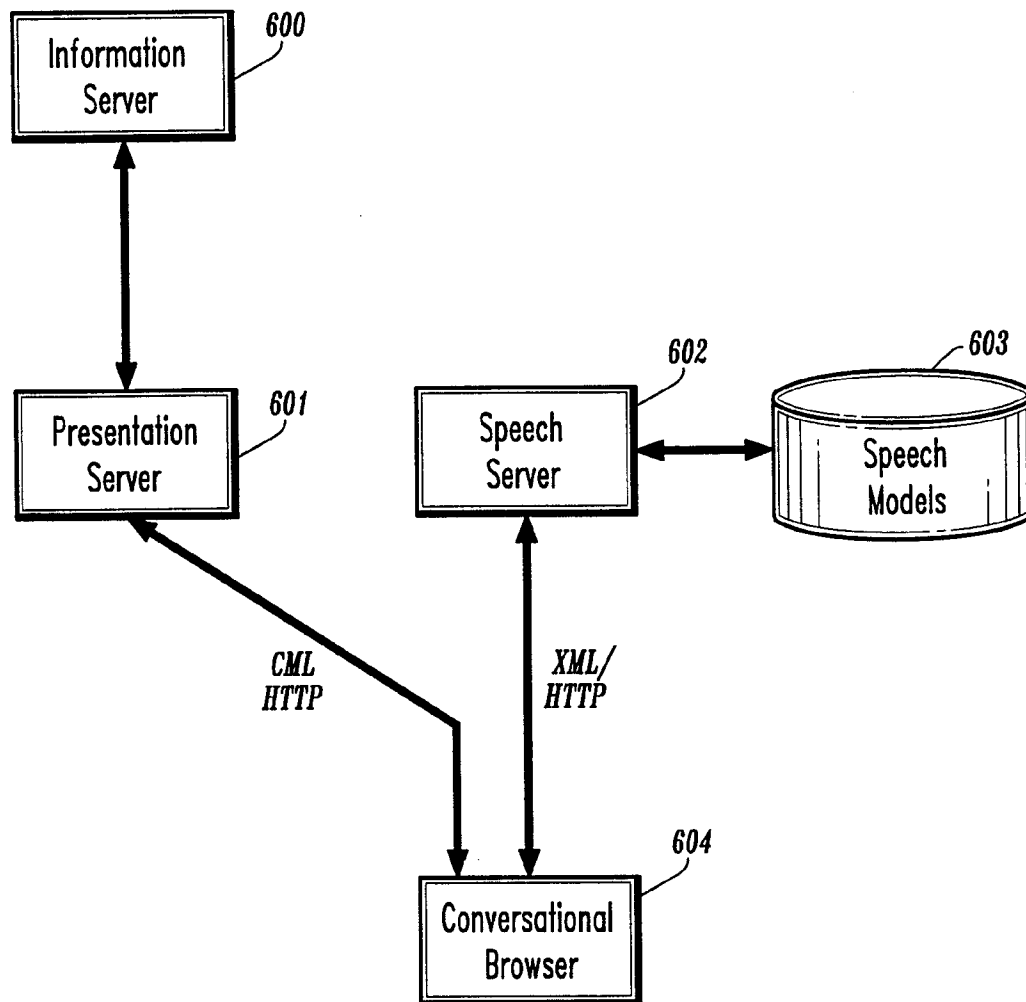


FIG. 6

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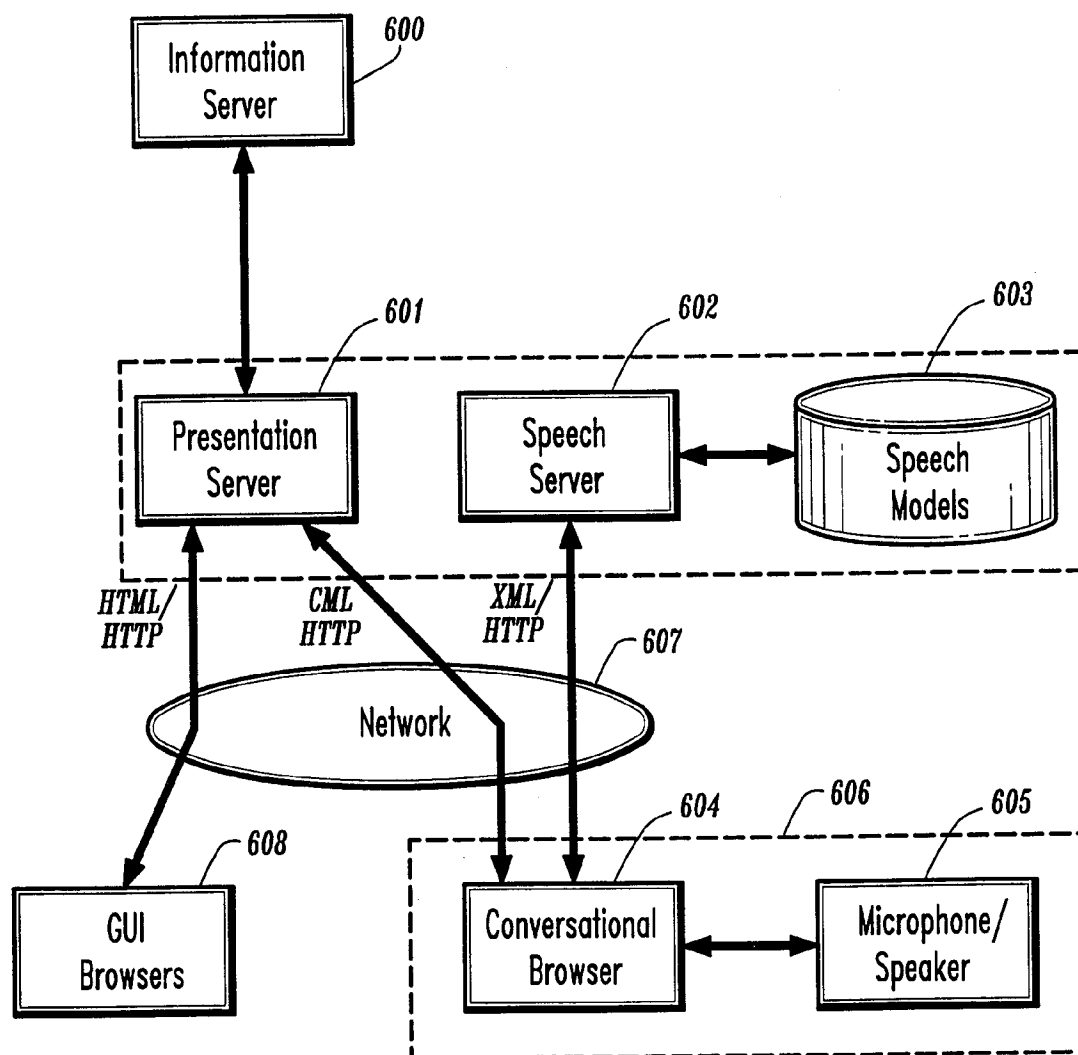


FIG. 7

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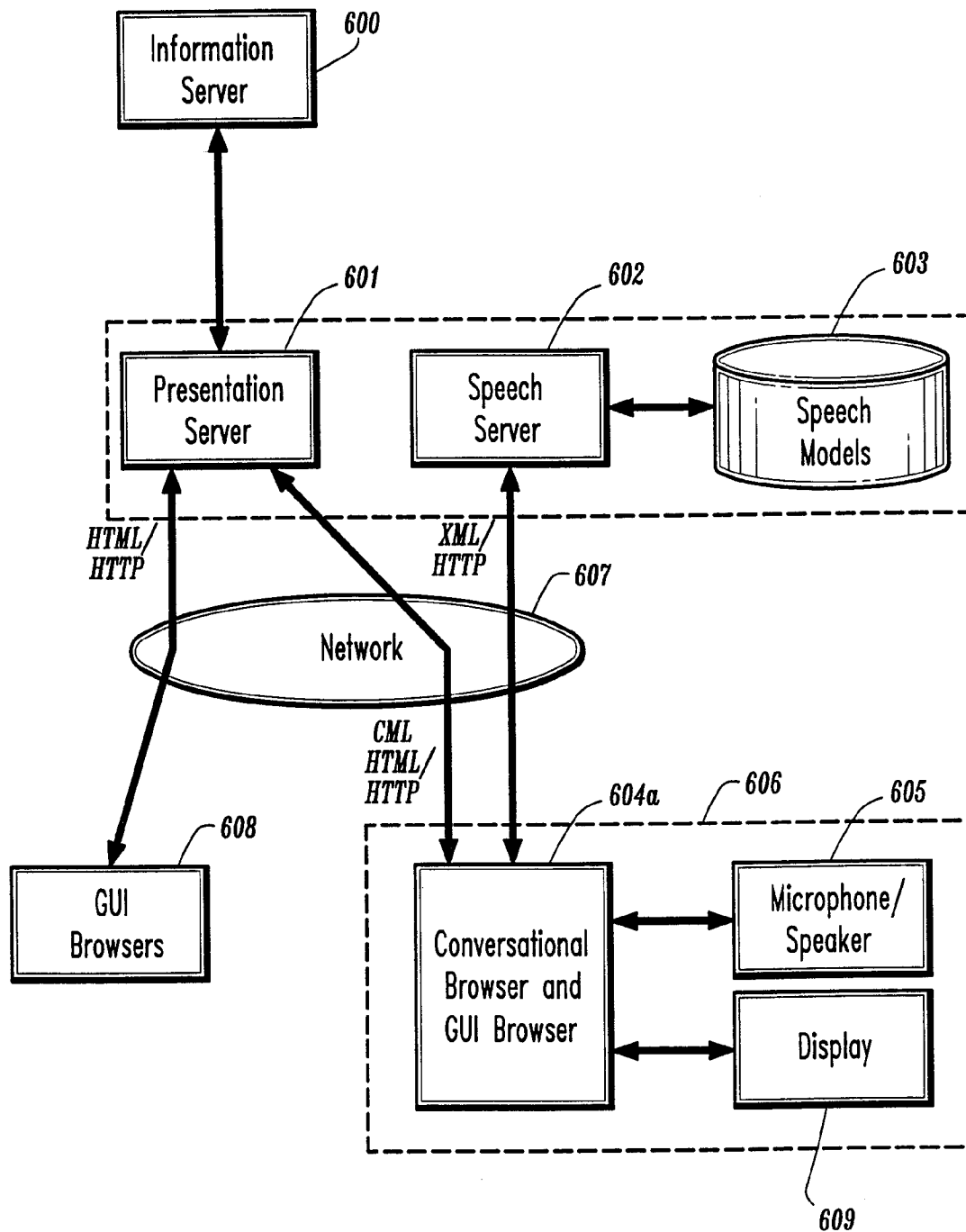


FIG. 8

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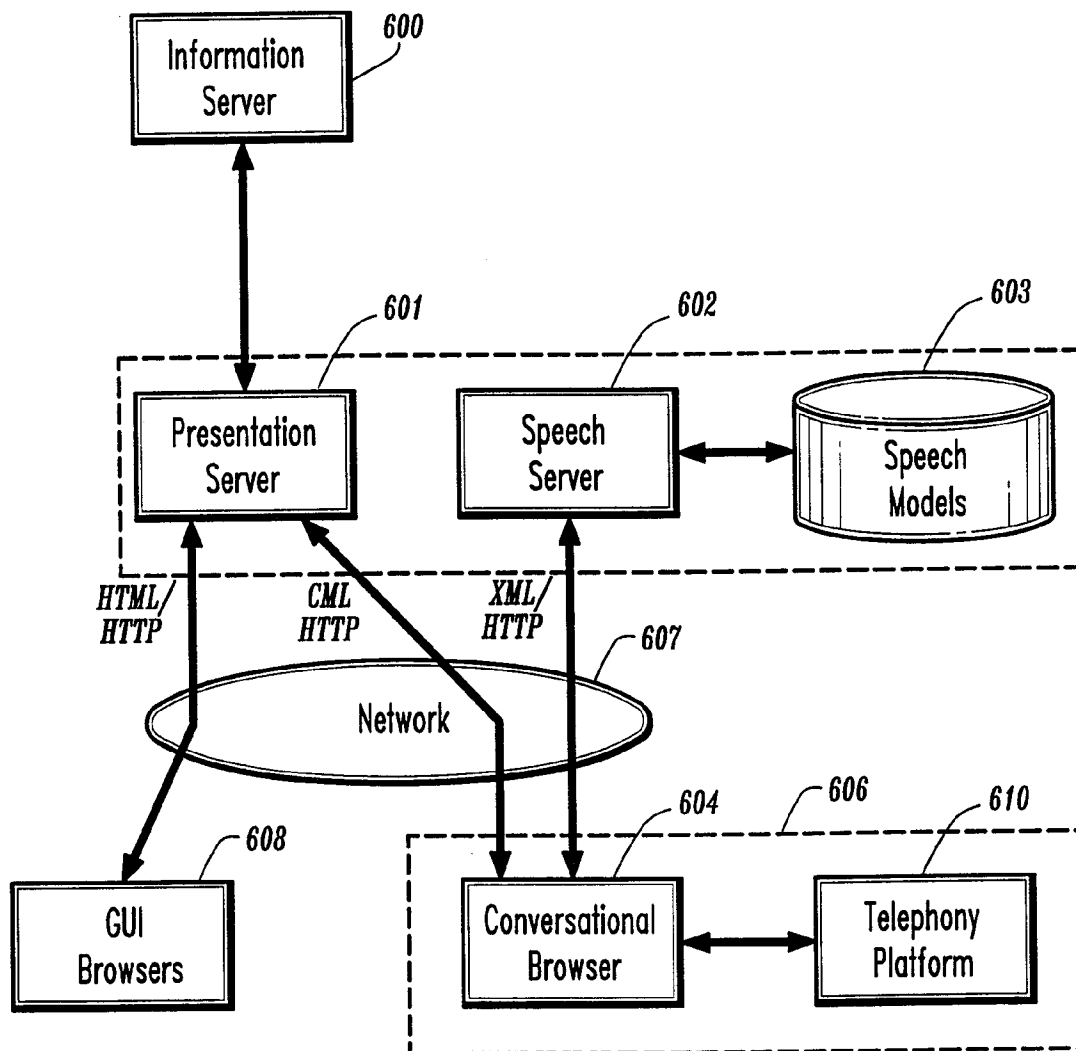


FIG. 9

II/II

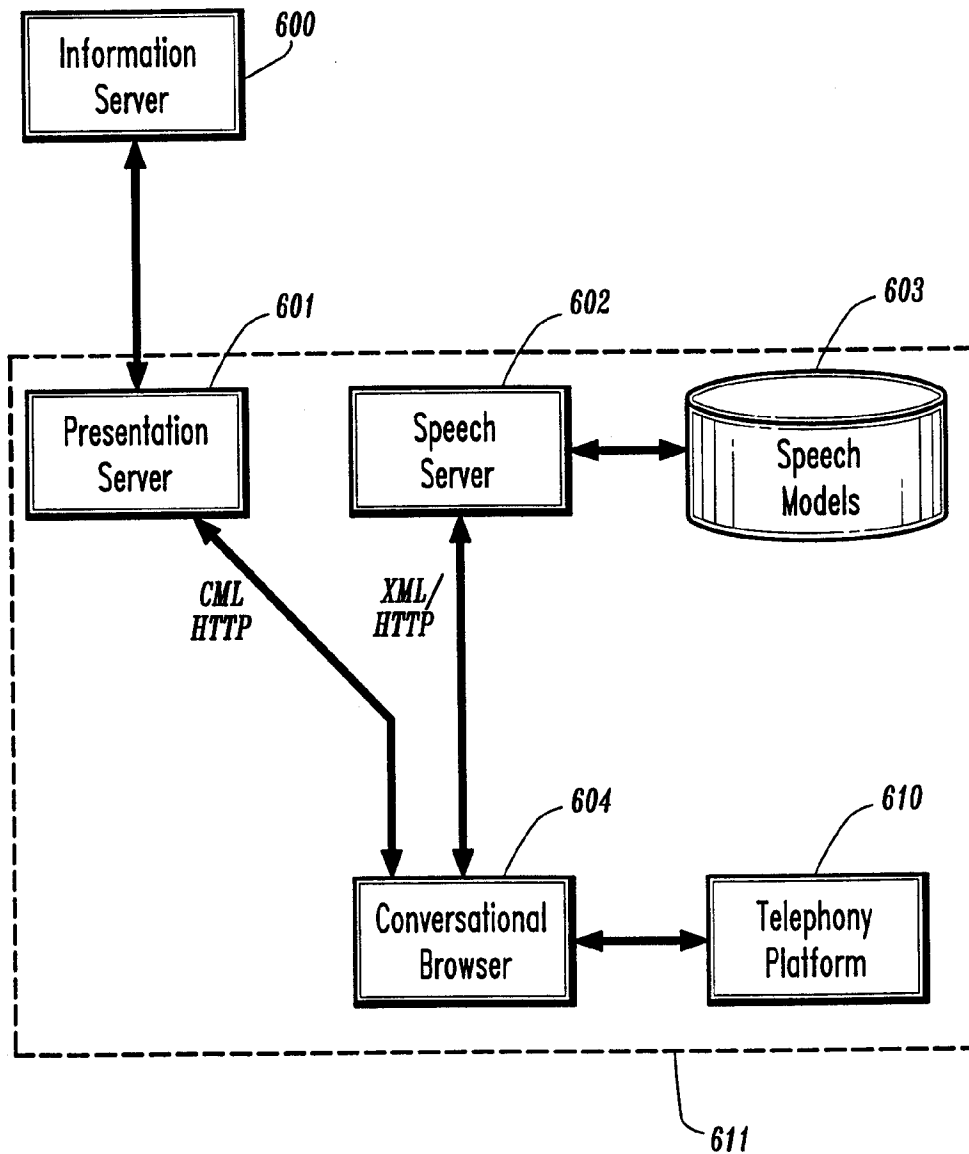


FIG. 10



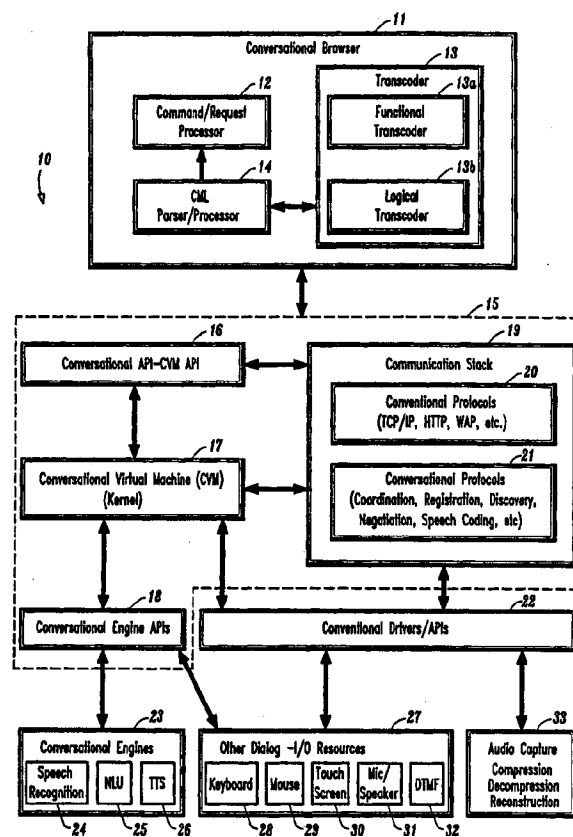
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(21) International Application Number: PCT/US99/23008 (22) International Filing Date: 1 October 1999 (01.10.99) (30) Priority Data: 60/102,957 2 October 1998 (02.10.98) US 60/117,595 27 January 1999 (27.01.99) US (71) Applicant (for all designated States except US): INTER- NATIONAL BUSINESS MACHINES CORPORATION [US/US]; Old Orchard Road, Armonk, NY 10504 (US). (72) Inventors; and (75) Inventors/Applicants (for US only): GOPALAKRISHNAN, Ponani [IN/US]; 3073 Radcliff Drive, Yorktown Heights, NY 10598 (US). LUCAS, Bruce, D. [US/US]; 2408 Mill Pond Road, Yorktown Heights, NY 10598 (US). MAES, Stephane, H. [BE/US]; 1 Wintergreen Hill Road, Danbury, CT 06811 (US). NAHAMOO, David [IR/US]; 12 Elm- wood Road, White Plains, NY 10605 (US). SEDIVY, Jan [CZ/CZ]; U lesa 11, Praha (CZ). (74) Agent: OTTERSTEDT, Paul, J.; International Business Ma- chines Corporation, Yorktown IP Law Department, T.J. Watson Research Center, Route 134 and Kitchawan Road, Yorktown Heights, NY 10598 (US).			(81) Designated States: CA, CN, IL, IN, JP, KR, US, European patent (AT, BE, CH, CY, DE, DK, ES, FI, FR, GB, GR, IE, IT, LU, MC, NL, PT, SE). Published With international search report. (88) Date of publication of the international search report: 2 November 2000 (02.11.00)

(54) Title: CONVERSATIONAL BROWSER AND CONVERSATIONAL SYSTEMS

(57) Abstract

A conversational browsing system (10) comprising a conversational browser (11) having a command and control interface (12) for converting speech commands or multi-modal input from I/O resources (27) into navigation request. The system (10) comprises conversational engines (23) for decoding input commands for interpretation by the command and control interface and decoding meta-information provided by the CML processor for generating synthesized audio output. The system includes a communication stack (19) for transmitting the navigation request to a content server and receiving a CML file from the content server based on the navigation request. A conversational transcoder (13) transforms presentation material from one modality to a conversational modality. The transcoder (13) includes a functional transcoder (13a) to transform a page of GUI to a page of CUI (conversational user interface) and a logical transcoder (13b) to transform business logic of an application, transaction or site into an acceptable dialog.



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INTERNATIONAL SEARCH REPORT

International application No.

PCT/US99/23008

A. CLASSIFICATION OF SUBJECT MATTER

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According to International Patent Classification (IPC) or to both national classification and IPC

B. FIELDS SEARCHED

Minimum documentation searched (classification system followed by classification symbols)

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Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched

Electronic data base consulted during the international search (name of data base and, where practicable, search terms used)

EAST; WEST; MSDN; DR DOBBS; IEEE; ACM; DIALOG

C. DOCUMENTS CONSIDERED TO BE RELEVANT

Category*	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
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Y	US 5,799,063 A (KRANE) 25 AUGUST 1998, all	1-22
Y	ZUE, VICTOR W. et al. "NAVIGATING THE INFORMATION SUPERHIGHWAY USING SPOKEN LANGUAGE INTERFACES" OCTOBER 1995, pages 39-43, especially pg. 41.	1-22
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A, P	RASH, WAYNE et al. "HANDS-FREE SURFING", Internetweek, 25 MAY 1998, pg. 1-2, n. 716	1, 14, 19



Further documents are listed in the continuation of Box C.



See patent family annex.

* Special categories of cited documents:	"T" later document published after the international filing date or priority date and not in conflict with the application but cited to understand the principle or theory underlying the invention
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International application No.
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C (Continuation). DOCUMENTS CONSIDERED TO BE RELEVANT

Category*	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
A	LAU, R., et al. "WEBGALAXY: BEYOND POINT AND CLICK - A CONVERSATIONAL INTERFACE TO A BROWSER", NOVEMBER 1997, V. 29, N. 8-13; abstract	1, 14, 19
A, P	COMPUTING CANADA. "BROWSER TRANSLATES HTML INTO SPEECH, LARGE TYPE", 08 JUNE 1998, V. 24, N. 22; pg. 1.	1, 14, 19

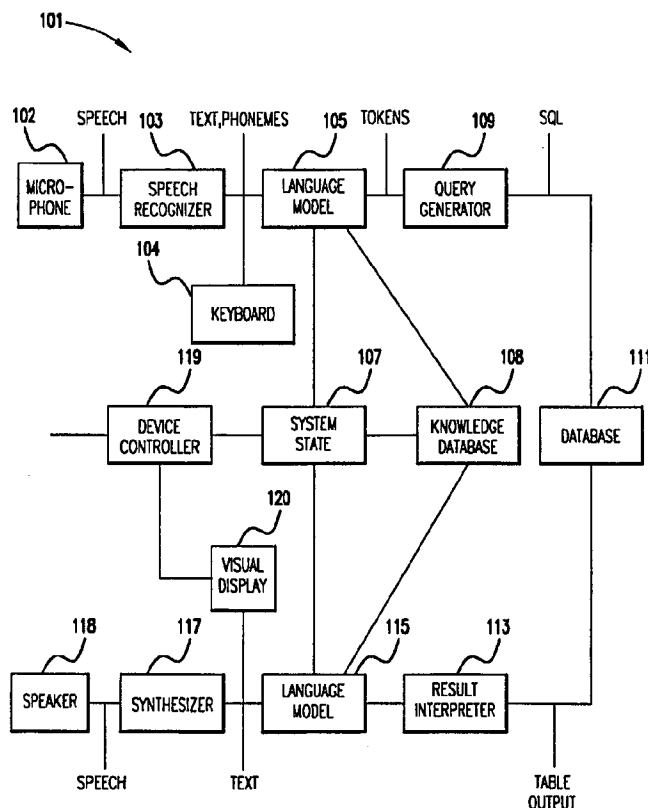


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Published*With international search report.**Before the expiration of the time limit for amending the claims and to be republished in the event of the receipt of amendments.***(54) Title:** SYSTEM AND METHOD FOR BILATERAL COMMUNICATION BETWEEN A USER AND A SYSTEM**(57) Abstract**

A method for a human machine communication system (101) that includes the steps of receiving a first statement in a natural language from a user, generating first information based on the statement and storing context information of at least one of the first statement and the first information. The method also includes the steps of optionally generating a question to be presented to the user in the natural language based on the context information, receiving a second statement in the natural language from the user and generating second information based on the second statement and the context information.



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SYSTEM AND METHOD FOR BILATERAL COMMUNICATION
BETWEEN A USER AND A SYSTEM

This application is a continuation-in-part of application serial No. _____ (identified by attorney docket No.10244-003), filed February 1, 2000, which is hereby incorporated by reference in its entirety. Both that application and this application claim priority from provisional patent application serial No. 60/118,800, filed February 4, 1999, which is hereby incorporated by reference in its entirety.

FIELD OF THE INVENTION

The present invention relates to the fields of speech processing, human-machine dialogue, and database retrieval in both client-server and other computer systems.

BACKGROUND OF THE INVENTION

Conventional speech recognition systems are generally unidirectional. Speech recognizers typically receive verbal input from a user and execute commands or produce textual output that could otherwise be effected or created by the user with a keypad, keyboard, or other input device. Speech synthesizers typically simply generate verbal output that otherwise would be available to the user on screens or printouts. Furthermore, conventional speech systems do not fully utilize context information which is an integral part of human-to-human communication.

SUMMARY OF THE INVENTION

Disclosed is a bilateral speech system and method that allows effective communication between a person (a user) and a computer. In a preferred embodiment, the disclosed system comprises a speech recognizer for recognizing spoken input from a user and a language model and query generator for interpreting that input and generating database queries from it. User input may comprise a statement; a question; or an answer to a question posed by the system.

User input is interpreted both on the basis of the input itself and on the basis of the context in which the input was made. This context is developed by storing aspects of a continuing dialogue between the user and the system in memory.

System output may take the form of either information output to the user or actions taken by the system to satisfy user requests. System output is also informed by, and contributes to, the stored context. Information output to the user may comprise a statement; a question; or an answer to a question posed by the user.

In another aspect, the present disclosure includes a method that comprises the steps of receiving a first statement in a natural language from a user, generating first information based on the first statement, and storing context information of at least one of the first statement and the first information.

The method of the present invention further includes the steps of optionally
5 generating a question to be presented to the user in a natural language based on context information, receiving a second statement in the natural language from the user, and generating second information based on the second statement and the context information.

Moreover, the method may include the steps of incorporating content
information generated based on the second information into a web page. If desired, the web
10 page may be dynamically generated. The method may also include the steps of generating grammatical data for the first statement, generating one or more parsing tokens based on the grammatical data, and storing the parsing tokens as part of the context information. Further, the parsing tokens can be added, modified, or removed based on the second statement.

The method of the present invention may further include the steps of
15 identifying linguistic structures in the second statement based on the context information. In particular, the method may further include the steps of identifying an antecedent to a pronoun in the second statement or disambiguating a homonym in the second statement.

The method may also include the steps of storing and updating the context
information each time a new statement in the natural language is received or providing at
20 least one of a superlative and a comparison of the first information based on the context information. Here, the first information includes a plurality of items that can be compared with each other.

The disclosed system may include a server computer that includes an input
device configured to receive a first statement in the natural language from a user. The
25 server computer is configured to generate first information based on the first statement. The server computer also includes a memory bank configured to store context information of at least one of the first statement and the first information. The input device is further configured to receive a second statement in the natural language from the user. In turn, the server computer is further configured to optionally generate a question to be presented to the
30 user in the natural language based on the context information and configured to generate second information based on the second statement and the context information.

The disclosed system may also include a client computer configured to
receive a plurality of statements from the user and configured to forward the received
plurality of statements to the server computer.

35 The server computer may include a knowledge database configured to provide language processing information. In particular, the server computer may be

configured to generate a plurality of parsing tokens based on the first statement and the language processing information. The memory bank may further be configured to store the parsing tokens as part of the context information. Furthermore, the server computer may be further configured to add, modify, or remove the stored parsing tokens in the memory bank based on the second statement.

5 The server computer may be further configured to identify linguistic structures in the second statement based on the context information. In particular, the server computer may be configured to identify an antecedent to a pronoun in the second statement or identify a disambiguating homonym in the second statement.

10 Moreover, the server computer may be further configured to store and update the context information each time a new statement in the natural language is received by the input device.

 The disclosed system may also include an output controller configured to dynamically generate a web page at a client computer based on at least one of the first information and the second information.

15 The disclosed system may also be used to facilitate a virtual salesman functionality to individuals who visit an e-commerce website.

BRIEF DESCRIPTION OF THE DRAWINGS

20 Preferred features of the present invention are disclosed in the accompanying drawings, wherein similar reference characters denote similar elements throughout the drawings, and wherein:

 FIG. 1A is a block diagram of a preferred embodiment of the disclosed system;

 FIG. 1B is a block diagram of various databases of the disclosed system;

25 FIG. 2 is a diagram illustrating speech recognition in the disclosed system;

 FIG. 3 is a diagram illustrating operation of a language model in the disclosed system;

 FIG. 4 is a diagram illustrating query generation in the disclosed system;

 FIG. 5 is a diagram illustrating results processing in the disclosed system;

30 FIG. 6 is a diagram illustrating a second language model in the disclosed system;

 FIG. 7 is a diagram illustrating speech synthesis in the disclosed system;

 FIG. 8 is a diagram illustrating operation of the disclosed system; and

35 FIG. 9 is a block diagram illustrating a client-server configuration of the disclosed system.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

FIG. 1A illustrates a bilateral communication system 101 adapted to conduct a dialogue with a user and perform tasks that the user requests. As shown in FIG. 1A, system 101 preferably comprises a microphone 102. When a user speaks into microphone 102, the microphone generates an analog speech signal that is transmitted to a speech recognizer 103. Speech recognizer 103 converts the analog speech signal into phonemes in the form of digital text.

The output of speech recognizer 103 is transmitted to a first language model 105 that includes a parser. Language model 105 exchanges grammatical and other data with a system state 107 and a knowledge database 108. Using this data, language model 105 produces parsing tokens that it sends to a database query generator 109.

Database query generator 109 generates queries to a database 111. Database 111 searches data stored therein for the desired information and passes raw information to a result interpreter 113 that interprets the results. A second language model 115 receives the interpreted results from result interpreter 113 and exchanges relevant information with system state 107 and knowledge database 108 to produce a digital text response. Although illustrated in FIG. 1A as distinct components, it should be noted that first and second language models 105, 115 may be implemented as a single language model that performs the functions of first and second language models 105, 115.

The output from language model 115 is transmitted to a synthesizer 117 that converts the response text to analog speech for output to the user via a speaker 118. The components of system 101 described above, with the exception of microphone 102 and speaker 118, may preferably be implemented as software and/or data.

In an alternative preferred embodiment, system 101 may be implemented without microphone 102 and speech recognizer 103. In this embodiment, the user directly types a question or statement on a keyboard 104. In addition, system 101 may be implemented without synthesizer 117 and speaker 118. In that case, output to the user may take the form of text or other information displayed, for example, on a visual display 120.

As discussed above, knowledge database 108 is preferably coupled to first and second language models 105, 115 and also to system state 107. A preferred embodiment of knowledge database 108 is shown in FIG. 1B. As shown in FIG. 1B, knowledge database 108 preferably comprises a general language database 122, a domain specific language database 124, a rules database 126, and a frequently asked question (FAQ) database 128.

General language database 122 preferably stores information relating to conventional natural language understanding such as a dictionary, a list of grammar rules

and/or a synonym knowledge base. The synonym knowledge base is utilized, for example, in correcting misspelled words.

Domain specific language database 124 preferably stores usage specific information. Assume, for example, that system 101 is adapted to respond to queries from a user concerning the time and channel that a particular program will be broadcast. In that event, domain specific language database 124 preferably stores information relating to
5 various television programs including the station that will broadcast them and the time at which they will be broadcast. In a second example, assume that system 101 is adapted to respond to queries from a user concerning computer devices. In that case, domain specific language database 124 preferably stores information relating to computer-related concepts,
10 such as definitions and characteristics of random-access memories (RAMs), read-only memories (ROMs), displays, and central processing units (CPUs).

Rules database 126 preferably stores information directed to general constraints on items stored in the other databases. Thus, if in the first example above one of the programs for which information is stored in knowledge database 108 is Seinfeld, then
15 one illustrative rule might be that the original Seinfeld programs were broadcast on Thursdays. Similarly, if in the second example above one type of computer for which information is stored is laptop computers, then one illustrative rule might be that laptop computers commonly have only one display monitor.

FAQ database 128 stores answers to frequently asked questions. Thus, continuing with the above examples, a frequently asked question in the first example might
20 be: "Where and when is Seinfeld being broadcast this week?", and a frequently asked question in the second example might be "What is RAM?".

In one exemplary embodiment, database 111 may be a product database. For example, it may be a product database for computer devices that includes a list of items
25 such as computers, software applications, computer accessories, memory devices, and display monitors.

System state 107 preferably comprises at least a portion of a memory bank that retains data from first and second language models 105, 115 concerning the context created by both statements made by the user and output from database 111. For instance,
30 when a user asks a first question, system state 107 retains data from language model 105 concerning that question. In a preferred embodiment, the memory bank may be distributed between system state 107 and one or both of language models 105, 115.

After the user receives a response to a first question, the user may wish to ask follow-up questions. Thus, for example, if the user's first question was:

35 "Where and when is Seinfeld being broadcast this week?",

and the response provided to the user by system 101 was:

“Monday through Friday at 7:30 PM”,

then the user might follow that answer with the request:

5

“Give me a summary of the third and fourth”.

In that case, because system state 107 stores the context provided by the user’s first question or statement as well as the context provided by the first answer, system 101 is able
10 to respond to this request without the user repeating the facts in the initial question (i.e., that the user is referring to episodes of Seinfeld to be shown this week).

System 101 may then process the follow-up question or request using speech recognizer 103, first language model 105, system state 107, knowledge database 108, query generator 109, database 111, result interpreter 113, second language model 115, and
15 synthesizer 117. System state 107 gives the second question or request a context from which it is understood that the user is referring to the initial inquiry concerning, for example, Seinfeld episodes. The output at speaker 118 will then include the requested summaries.

Continuing with this example, assume that, after receiving the summaries of
20 the third and fourth episodes to be shown that week, the user asks system 101 to:

“Record the third episode”.

To respond to that demand, system 101 again processes the input using speech recognizer
25 103, first language model 105, system state 107, knowledge database 108, query generator 109, database 111, result interpreter 113, second language model 115, and synthesizer 117. Again, system state 107 recollects the context information and permits the system to react to the more specific order from the user without requiring the user to repeat the earlier statements/questions or their factual predicate.

System state 107 may then operate a device controller 119 that takes the
30 database results and the stored context information, and controls a device, such as a video cassette recorder (VCR), web browser, etc., and makes the device perform the action requested by the user. For example, device controller 119 may set a VCR to the time and channel of the episode or episodes to be recorded. At the same time, synthesizer 117 may
35 cause speaker 118 to inform the user:

“Episode 3 set for recording at 11 P.M. Thursday.”

Device controller 119 may be adapted to govern any number of devices. For example, if the user wishes to have system 101 browse the web, device controller 119 may control a browser to cause the browser to search for any kind of information and return
5 graphic, text, sounds, pictures, video, multimedia, etc. The result can also be displayed on visual display 120.

Speech recognizer 103 may be any speech recognition engine using computer application programs such as IBM Via Voice™ and Dragon Dictate™ both of which run on standard PC platforms. FIG. 2 illustrates an exemplary embodiment of speech recognizer
10 103 translating speech into text.

Text from speech recognizer 103 (or that is entered directly by the user), is then processed by first language model 105. In a preferred embodiment, language model 105 may pre-process the text. This pre-processing may include correcting any misspelled words and phrases by matching words and phrases in the text to words and phrases in the
15 various databases of knowledge database 108. The pre-processing may further include expanding any abbreviations in the text.

FIG. 3 illustrates subsequent operation of first language model 105. As shown in Fig. 3, language model 105 first assembles a complete “phrase” in an “Accept Phrase” section 131. Timing cues may provide information as to the end of a phrase. The
20 timing cues can be extracted from stops and pauses when the user speaks to system 101 or when the user types the text using keyboard 104.

In a “Scan Grammar” section 133, language model 105 scans through a set of valid grammars and compares them with each incoming phrase. In a “Pick Grammars” section 135, language model 105 chooses a limited set of grammar candidates from system
25 state 107 to explore based on their weightings. Each of the selected grammars is applied in an “Apply Grammar” section 137. The results of each grammar are evaluated and a single one is chosen based on several possible criteria. The state changes from the final grammar are sent to system state 107. The tokens generated by the final grammar are then sent to query generator 109, as will be described in connection with FIG. 4. Language model 105
30 can also search for special salient words and phrases in the text.

Turning to FIG. 4, there is shown a preferred embodiment of query generation in the present system. Query generator 109 can retrieve information from domain specific language database 124. Specialized domain processing based on the grammar and the instantiated tokens takes place in a domain specific processing section
35 141. Processing includes, but is not limited to, the generation of an SQL query from the

tokens in a tokens-to-SQL section 143. The query may then be supplied to an SQL database 145. Examples of suitable database systems are Sybase™ and Oracle™.

If an appropriate answer for the grammar is not found, a fuzzy matching process may be employed to refine the answer, e.g., searching phonetically. The end result is a results table 147 containing the information requested.

5 As shown in FIG. 5, the contents of results table 147 are sent to result interpreter 113 for additional data mining to produce summarized results. Information summary and consolidation features may also take place.

As shown in FIG. 6, the summarized results arrive at second language model 115. Here the current grammar and conversation history are used to interpret the returned data and generate a formatted response. System state 107 is updated to reflect the new
10 conversation history and updates the grammar weightings for "Pick Grammars" 135 of first language model 105. Updates to system state 107 signal actions for the controlled unit to execute.

As shown in FIG. 7, the text portion of the response is then sent to
15 synthesizer 117. Synthesizer 117 may be a standard speech synthesis engine. Here the text response is converted to speech and played back to the user.

At this point, the user may speak again and the process repeats itself, going from the general to the specific and using system state 107 to remember the user's more general statements and questions and the systems more general statements and answers so as
20 to produce more specific responses.

In this process, speech is received, converted to text, a query is generated, output is created, and another query from the user follows. The result is typically a loop in which the dialogue progresses from general to specific.

Take the following third example. Assume that a user commences a
25 dialogue with system 101 by saying:

"I'm looking for a song with particular lyrics A."

System 101 may then identify the song and output the song's name to the user, in the
30 manner described above. Assume further that the user next says:

"Can I see the lyrics?"

In that event, system 101 may retrieve the lyrics from database 111 because system state 107
35 has memorized the first question and all the data connected therewith.

As noted, system 101 preserves the context that allows system 101 to respond to the second question. Otherwise, the user would have to say:

“Can I see the lyrics for song X?”.

- 5 More particularly, because it preserves context, system 101 is able to handle successive increasingly-specific questions. Take the following fourth example. Assume that the user’s first statement to system 101 is:

10 “I’m looking for a Beatles album, the forty-fourth album by the Beatles.”

System 101 then provides the name of the forty fourth album, in the manner described above. If the user then says:

15 “What songs are on that particular album?”,

and there are 20 songs on the album, system 101 may retrieve all the song titles from memory and output them to the user because it comprises a memory that retains the place in the conversation.

20 The memory bank may also store the tokens generated by language model 105 as part of the context. These tokens represent requests and constraints detected by language model 105, both current and previous. These tokens are updated and/or modified by both first and second language models 105, 115 based on the statements and/or questions by the user and the database query results. In a preferred embodiment, these updates may
25 take the form of additions, modifications, or removals.

Take the following fifth example. Assume that at some point in a dialogue with system 101, the user states:

“I am looking for a computer less than \$3000”.

30 In that event, an addition occurs, i.e., system 101 adds a price token to the context. If, however, the user subsequently states:

“I want to spend less than \$2500”,

35

then a modification occurs, i.e., system 101 modifies the price token to reflect the user's latest statement. Finally, if the user subsequently states that:

“price is not important”,

5 then a removal occurs, i.e., system 101 removes the price token from context.

Since all non-trivial dialogs have a context, the memory bank is preferably configured to continually store the context of the dialog between the user and system 101. The context, built during processing of statements and/or questions entered by the user and the database query results, contains linguistic information, such as a list of possible
10 grammars and weightings thereof. Certain processing is enabled through use of context including the processing of superlatives and comparisons. Take the following sixth example. Assume that a user states at some point during a dialogue with system 101 that:

“I would like something that costs less than that”.

15 In that event, system state 107 may look to the context to see what price range is currently in context. Alternatively, in a seventh example, assume that the user states:

“I would like the the cheapest one”.

20 In that event, the desired item may be identified by checking the list of results posted in the context during a previous output to the user.

The context may also contain information that allows language models 105, 115 to identify or define linguistic structures, such as antecedents for pronouns (e.g., if the user refers to “these” or “it”) by utilizing histories of the database query results, histories of
25 statements and/or questions entered by the user, histories of outputs generated, the nature and motivation of such outputs (i.e., answer, prompt, request for clarification), and context at the time of earlier processing by language models 105, 115.

Linguistic information may also be used to disambiguate user statements,
30 such as those containing homonyms (for speech recognition or misspelled words), or references to earlier identified items (e.g., “the second one”). This information may also be used to post expectations in the form of probabilities or weightings to help language models 105, 115 to better process words, phrases, and the occurrence of features or units.

Take the following eighth example. If at some point during a dialogue with a
35 user, system 101 output the question:

“how much would you like to spend”.

system 101 may post into context that price is a likely feature to be input next. Then, when the user inputs a response such as:

5 “2000”,

that response may be correctly interpreted as a price parameter. Alternatively, in a ninth example, assume that at some point in a dialogue with the user, system 101 output the question:

10 “what do you expect to use this computer for?”.

In that event, system 101 may post an expectation that an activity will likely be input next. A response from the user of “gaming” may then be properly interpreted grammatically and
15 semantically.

The context may also contain information that is characteristic of a continuing dialogue between the user and system 101. For example, an unfulfilled request, and the number of times such a request has remained unfulfilled, may be utilized to guide language models 105, 115 to generate a helpful statement and/or a helpful question to be
20 presented to the user. Other examples include recommendations made that are close to the desired query, changes in requirements (e.g., “I decided that I don't care about price”), and events when the user failed to respond to a prompt or suggestion. Furthermore, context may contain information gathered about the user, such as preferences. This profiling information can be stored for interactions at a later date.

25 The context may be updated with each exchange (input and response) of the conversation. The context stores previously detected constraints and requests that are combined with the latest verbal input to create a progressively more refined database query.

Since the context is utilized, output of system 101 may be in the form of the requested information, an indication that the information is not available, a request for
30 clarification, a recommendation, and/or a prompt for more information. Returning to the first example, the reply to the user's initial question concerning Seinfeld episodes may be:

35 “There are five Seinfeld episodes this week, the first on Sunday at 8:00 PM on channel 110, the second on Wednesday, etc.”

rather than simply stating:

“Five episodes are available”.

System state 107 then retains data concerning the answer.

5 In a ninth example, if a request is made for computers that are:

“good for running spreadsheets”,

and 3 such computers are found, the system output may be:

10 “all 3 are good for spreadsheets”

rather than simply:

15 “here are 3 that you asked for.”

In addition, a combination of the user statements and/or questions, the summarized results, and context may be used to control device controller 119.

As noted above, the present invention furnishes database access, in particular
20 access to a relational database accessed via SQL. In a preferred embodiment, system 101 assumes that the user's goal is always to form an SQL query. The language model assisted by the context offered by the working memory forms the basis for the query. In a tenth example, if the user asks for:

25 “a list of Beatles albums”

then that request is stored in working memory. Therefore if the user subsequently asks for:

“albums from 1969”,
30 the query will be generated based on Beatles albums from 1969.

FIG. 8 is a flow chart depicting operation of system 101. As shown in FIG. 8, in step 181 the user enters a statement or question into a speech receiver such as microphone 102 that may be part of speech recognizer 103. In step 183 speech recognizer
35 103 converts the speech into phonemes in the form of digital text. In step 185, first language model 105 that includes a parser receives the digital text from speech recognizer

103. "Accept Phrase" section 131 of first language model 105 assembles a complete "phrase." A complete phrase may, for example, be determined by a delay greater than a specific amount of time. Still in step 185, "Pick Grammars" section 135 scans a limited set of grammar candidates to explore in system state 107 based on their weightings.

In step 187, grammars are chosen and applied by "Apply Grammar" section 137. The results of each grammar are evaluated and a single one is chosen based on which is the best fit. In step 189, the grammar is executed and state changes from the final grammar are sent to system state 107 for memorization. In step 191, first language model 105 generates tokens on the basis of the final grammar. In step 193, first language model 105 sends the tokens to query generator 109. In step 195, query generator 109 generates an SQL query from tokens in tokens-to-SQL section 143. In step 197, database 111 is searched to form result table 147 containing the information requested.

In step 199, result interpreter 113 receives table 147 for additional data mining to interpret the results. In step 201, second language model 115 uses the interpreted results and the conversation history from system state 107. Specifically, the current grammar and conversation history are used to interpret the returned data and generate a formatted response. In step 203, system state 107 is updated to reflect the new conversation history and updates the grammar weightings for "Pick Grammars" 135 phase of first language model 105.

If the conversation is complete, in step 205, system state 107 signals control of actions, if any, for the controlled unit to execute. In step 207, synthesizer 117 synthesizes the signals to speech. That is, the text portion of the response is then sent to a standard speech synthesis engine where it is converted to speech and played back to the user. The text to speech synthesizer may be in the form of that available under the trademark Accuvoice.

Step 209 involves return to the speech query step 181 for further specific queries. Here, the user speaks again in step 181, and text is converted in step 183 and the process repeats itself, going from the general to the specific and using system state 107 to remember the more general questions so as to produce the more specific answers. In steps 189 and 191, the grammar is executed and tokens generated depending upon the conversation stored in system state 107. Also, the conversation history and grammar weightings in system state 107 are updated. This varies depending on the grammar chosen.

FIG. 9 illustrates a preferred client-server environment 301 in which the present invention may be implemented. In particular, client-server environment 301 includes a number of client computers 303 connected to one or more server computers 305 via a network 307. Network 307 may use the Internet communications protocols (TCP/IP) to allow client computers 303 to communicate with server computers 305. Client-server

environment 301 further includes one or more database management systems 309 which may preferably be connected to one of server computers 305. However, database management system 309 may alternatively be located anywhere on network 307 as long as it can be accessed and/or controlled by server computers 305. Database management system 309 is preferably configured to store and manage knowledge database 108 and database 111.

5 Client computers 303 may be personal computers (PCs), workstations or other computer processing units. Each client computer 303 typically includes one or more processors, memories, and input/output devices. Server computers 305 may be similarly configured. However, in many instances server computers 305 may include one or more high performance computers (e.g., workstations) locally networked together. In fact,
10 network 307 may include hundreds of thousands of individual networks of computers, e.g., the Internet. Although client computers 303 are shown separate from server computers 305, it should be understood that a single computer can perform the client and server roles as well.

In operation, the user at one of client computers 303 desiring to communicate
15 with server computers 305 may use a user interface at client computers 303. In the preferred embodiment, the user interface may be a World-Wide-Web (WWW) browser (or in short a web browser). A web browser may display plain textual information or more complex digitally encoded multimedia content, such as software programs, graphics, audio signals, videos, and etc. Web pages processed by a web browser may be implemented in a variety of
20 computer languages such as using a standard page description language known as Hypertext Markup Language (HTML), Extensible Markup Language (XML) or JAVA™, or any other software language or tool for displaying or otherwise outputting information. For instance, HTML provides basic document formatting and allows the developer to specify "links" to other web pages. Using an HTML-compatible browser (e.g., Netscape Navigator™ or
25 Microsoft Internet Explorer™) at a client computer, the user can make a request to the server (sometimes referred to as a "Web site") identified in the link and, in return, receive a document or other object formatted according to HTML. It should be noted that the request by the user can be in the form of voice statements/questions or text inputs as discussed above.

30 It should be understood that network 307 can also be another wide or local area network (WAN or LAN) and may employ communications protocols other than TCP/IP.

Referring back to FIG. 1, the various components of system 101 discussed above may reside at a client computer and/or a server computer. For instance, in one
35 exemplary embodiment, microphone 102 and speaker 118 may reside in a client computer, and the remaining components described in FIG. 1 in a server computer. In this exemplary

embodiment, a statement uttered by a user at a client computer is preferably converted to an analog speech signal. The analog speech signal is then forwarded to speech recognizer 103 which can be located either at a client computer or in a server computer. The subsequent processing is performed by the server computer in which the rest of the components reside. After processing the statement as discussed above in connection with FIGs. 1-8, the output
5 generated by the server is then forwarded to the client computer in which speaker 118 resides. It should be noted that the client computer in which microphone 102 resides can be different from the client computer in which speaker 118 resides.

Further, as discussed above, device controller 119 may control a web browser. More specifically, the output generated by the server may include text, lists,
10 pictures, graphics, and other objects that can be output to a user. Therefore, device controller 119 is further configured to dynamically generate, for example, one or more web pages on the client computer by automatically arranging the output into one or more web pages as known in the art.

In another exemplary embodiment, the input can be text input. In this
15 embodiment, speech related components are not provided.

In a preferred embodiment, system 101 may be adapted to provide a virtual salesman functionality in an e-commerce environment. In particular, system 101 may be located at an e-commerce website comprising, for example, a plurality of static, dynamic, and/or active webpages comprising information concerning items or services for sale or
20 rental and additional software to facilitate the sale or rental of the items or services to customers who visit the website. This additional software may, for example, comprise payment software to permit a user to pay for an item or service with, for example, the user's credit card.

In this preferred embodiment, system 101 may be adapted to engage in a
25 sales dialogue. Thus, for example, the system could facilitate the following dialogue:

User input #1: URL of e-commerce site

System response #1: Hi. Welcome to e-commerce.com. What would you like to buy
30 today?

User input #2: I'd like to buy a computer.

System response #2: What kind of computer do you want?

35 User input #3: I'm not sure.

System response #3: Well, how are you going to use the computer?

User input #3: Well, I travel a fair amount and I like to play computer games.

System response #4: Sounds like you could use a laptop with a good size hard drive.

5

User input #5: What's a hard drive?

System Response #6: It is one type of memory in a computer. It is typically the biggest memory in the computer and is used to store large programs and chunks of data. Let me show you some laptops that might be good for you.
[output dynamic web page displaying laptops with large hard drives]

10

User input #7: Those are too expensive!

15

System response #7: OK, let me see if we've got some that are a little more in your price range. How much were you looking to spend?

User input #8: About \$2500.

20

System response #8: OK, here are some laptops with good size memories in that range.
[output dynamic webpage with reasonably priced laptops with relatively large hard drives]

25 User input #9: That third one looks good.

System response #9: Would you like to buy it?

User input #10: Yes.

30

System response #10: How would you like to pay for it?

User input #11: Credit card, please.

35 System response #11: What kind of card is it?

User input #12: Visa

System response #12: What is the card number?

User input #13: 5555 5555 5555 5555

5

System response #13: Expiration date?

User input #14: ten-oh-two

10

System response #14: OK, one second while I confirm the transaction OK, the transaction is confirmed. How do you want us to deliver it?

User input #15: Can you send it UPS?

15

System response #15: Sure. What is your address?

User input #16: 555 Walnut Street, Anywhere USA.

20

System response #16: OK, we will send your computer out today, you should get it tomorrow.

Thus, system 101 may be utilized to provide a virtual salesman functionality to individuals who visit an e-commerce website.

25 While embodiments of the present invention have been described in detail it will be evident to those skilled in the art that the present invention may be embodied otherwise without departing from its spirit and scope.

30

35

CLAIMS

What is claimed is:

1. A human-machine communication method comprising:
receiving a first statement in a natural language from a user;
generating first information based on the first statement;
5 storing context information of at least one of the first statement and the first
information;
optionally generating a question to be presented to the user in the natural language
based on the context information;
receiving a second statement in the natural language from the user; and
10 generating second information based on the second statement and the context
information.
2. The method of claim 1 further comprising:
incorporating content information generated based on the second information into a
15 web page.
3. The method of claim 2 further comprising:
dynamically generating the web page based on the content information.
- 20 4. The method of claim 1 further comprising:
generating grammatical data for the first statement;
generating one or more parsing tokens based on the grammatical data; and
storing the parsing tokens as part of the context information.
- 25 5. The method of claim 4 further comprising:
adding, modifying or removing the stored parsing tokens based on the second
statement.
6. The method of claim 1 further comprising:
30 identifying linguistic structures in the second statement based on the context
information.
7. The method of claim 6 further comprising:
identifying an antecedent to a pronoun in the second statement.
- 35 8. The method of claim 7 further comprising:

disambiguating homonym in the second statement.

9. The method of claim 1 further comprising:
storing and updating the context information each time a new statement in the
natural language is received.

5 10. The method of claim 1 further comprising:
providing at least one of a superlative and a comparison of the first information
based on the context information, wherein the first information includes a plurality of items
that can be compared with each other.

10 11. A human-machine communication system comprising:
a server computer comprising:
an input device configured to receive a first statement in a natural language
15 from a user, wherein the server computer is configured to generate first information based
on the first statement;
a memory bank configured to store context information of at least one of the
first statement and the first information;
the input device further configured to receive a second statement in the
20 natural language from the user, wherein the server computer is further configured to
optionally generate a question to be presented to the user in the natural language based on
the context information and configured to generate second information based on the second
statement and the context information.

25 12. The system of claim 11 further comprising:
a client computer configured to receive a plurality of statements from the user and
configured to forward the received plurality of statements to the server computer.

30 13. The system of claim 11 wherein the server computer further comprises:
a knowledge database configured to provide language processing information,
wherein the server computer is further configured to generate a plurality of parsing
tokens based on the first statement and the language processing information, and
wherein the memory bank is further configured to store the parsing tokens as part of
35 the context information.

14. The system of claim 13 wherein the server computer is further configured to add, modify or remove the stored parsing tokens in the memory bank based on the second statement.
- 5 15. The system of claim 13 wherein the server is further configured to generate the plurality of parsing tokens based on, in part, timing cues of the first statement.
16. The system of claim 11 wherein the server computer is further configured to identify linguistic structures in the second statement based on the context information.
- 10 17. The system of claim 16 wherein the server computer is further configured to identify an antecedent to a pronoun in the second statement.
18. The system of claim 16 wherein the server computer is further configured to identify a disambiguating homonym in the second statement.
- 15 19. The system of claim 11 wherein the server computer is further configured to store and update the context information each time a new statement in the natural language is received by the input device.
- 20 20. The system of claim 11 wherein the server computer is further configured to provide at least one of a superlative and a comparison of the first information based on the context information, wherein the first information includes a plurality of items that can be compared with each other.
- 25 21. The system of claim 11 wherein the server computer further comprises:
an output controller configured to dynamically generate a web page at a client computer based on at least one of the first information and the second information.
22. A human-machine communication method, comprising:
30 receiving a first statement in a natural language from a user;
generating first information based on the first statement;
storing context information in a system state memory that is a function of the first information;
generating a database query that is a function of the first information;
35 generating database output that is a function of the database query;

generating second information that is a function of the database output and the stored context information;

storing an expectation in the system state memory that is representative of an expected form of a statement from the user;

5 receiving a second statement in a natural language from a user; and
utilizing the expectation to comprehend the second statement.

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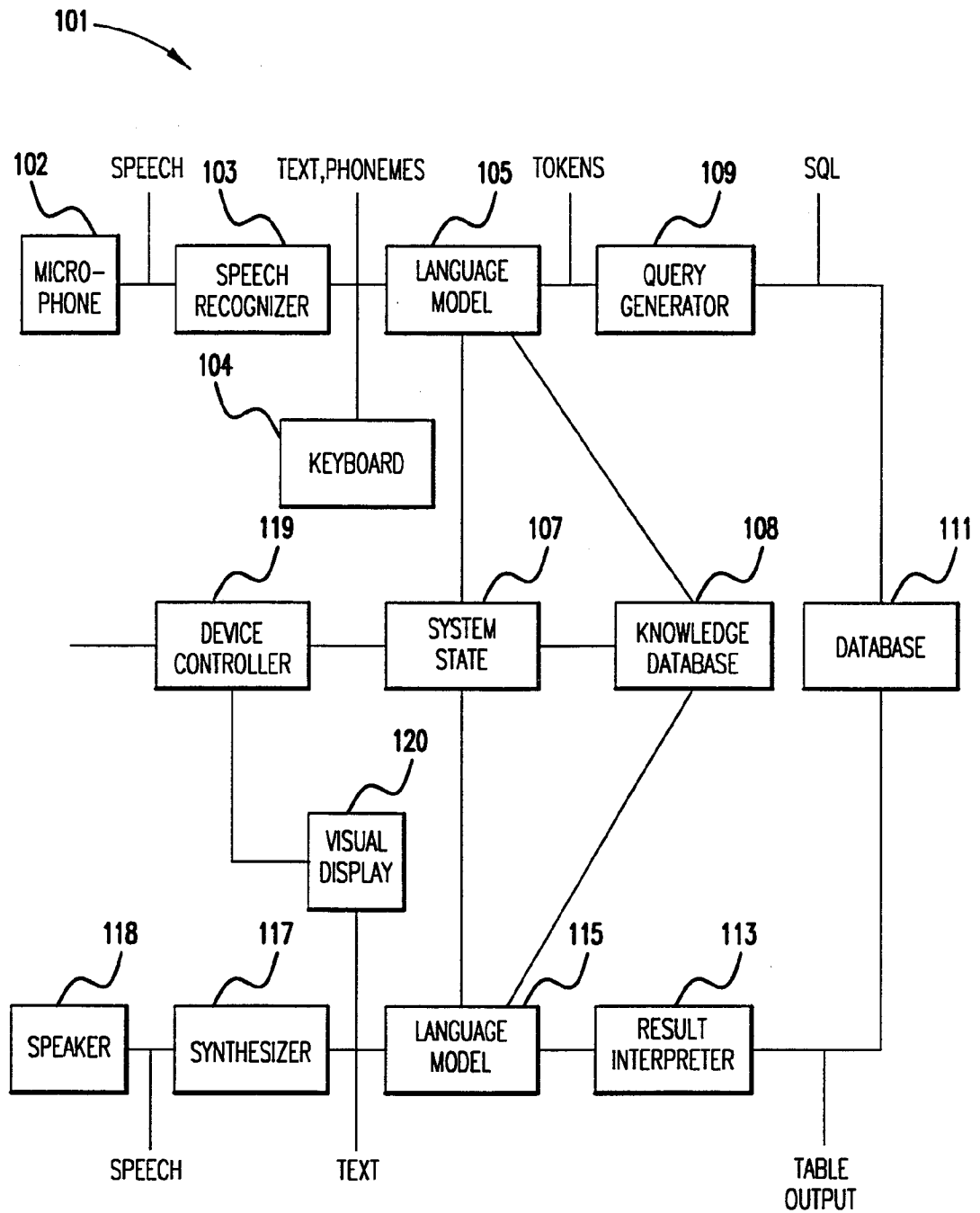


FIG. 1A

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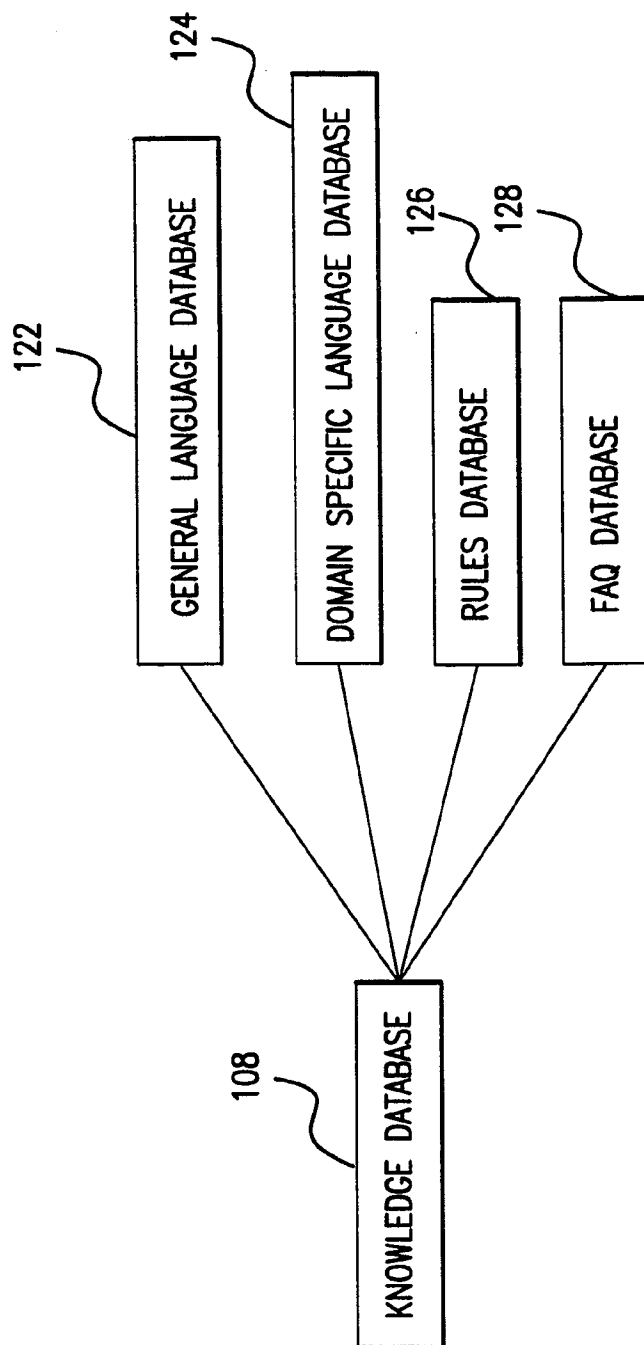


FIG.1B

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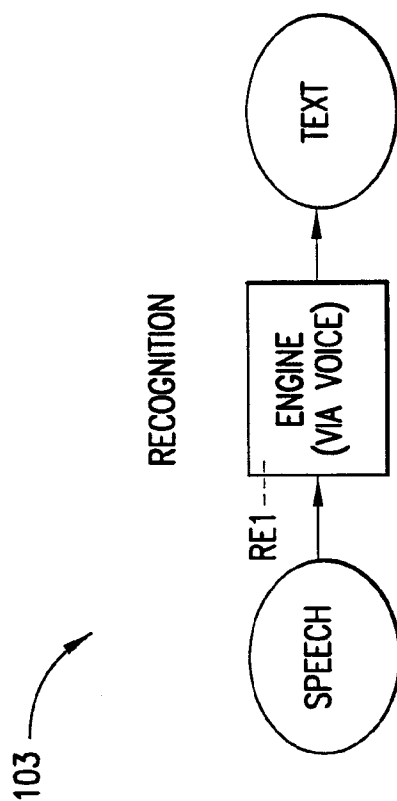


FIG.2

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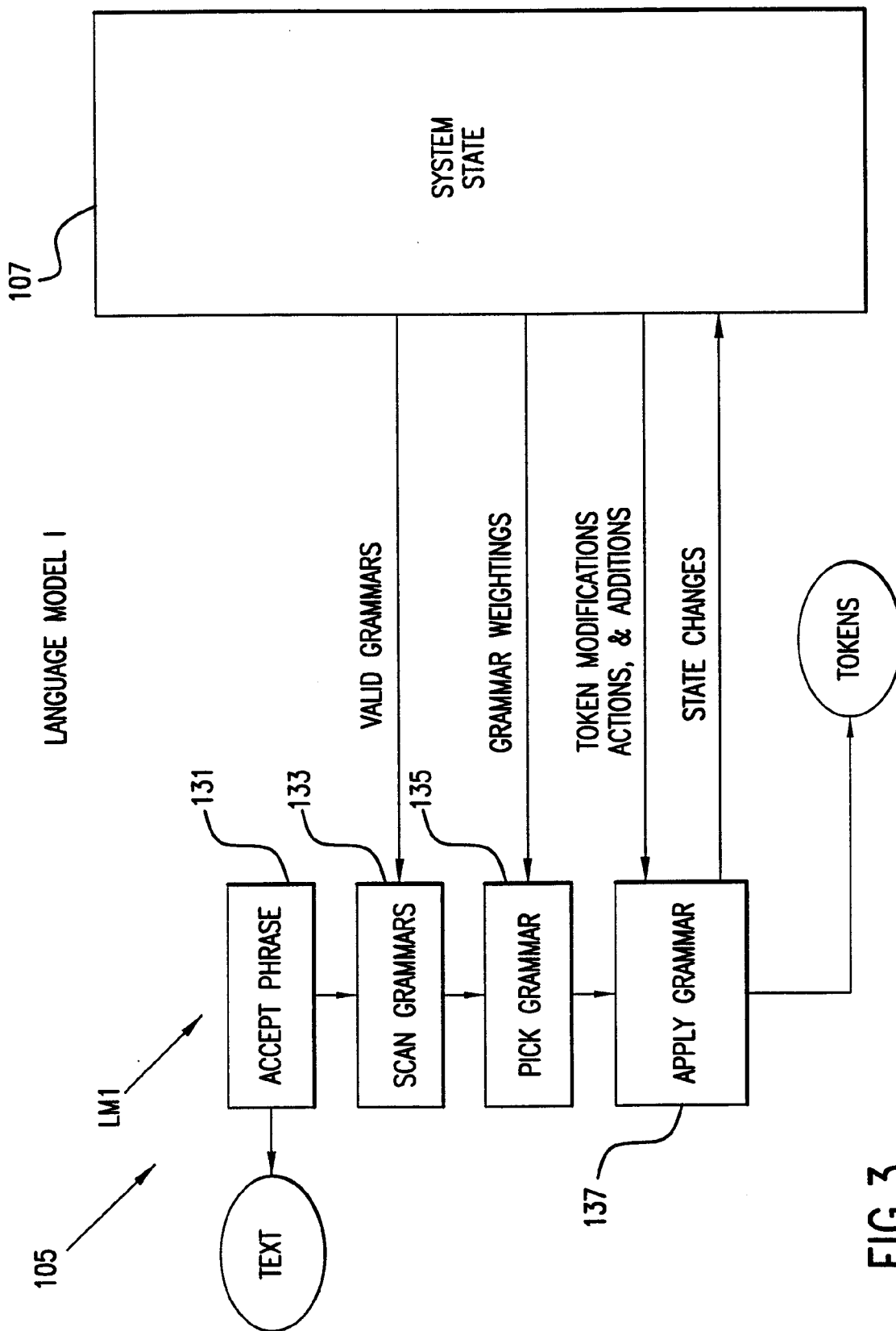


FIG.3

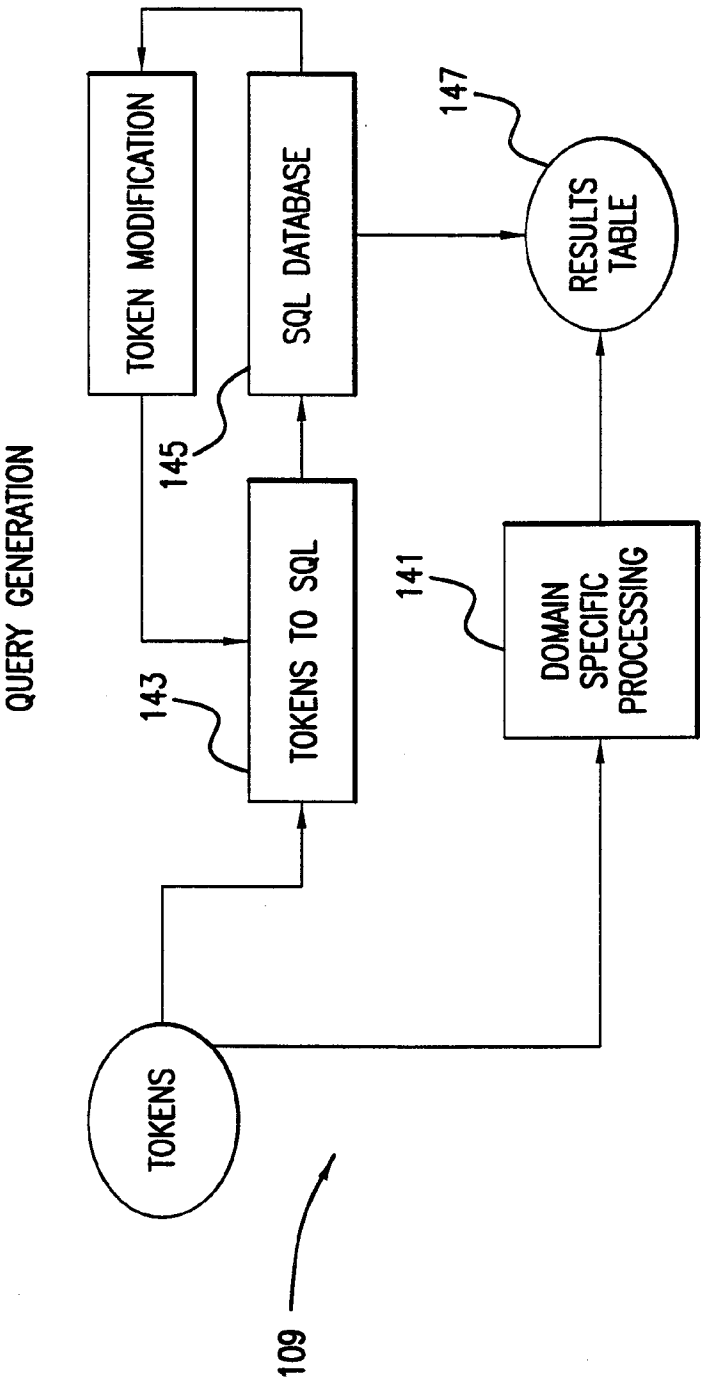


FIG.4

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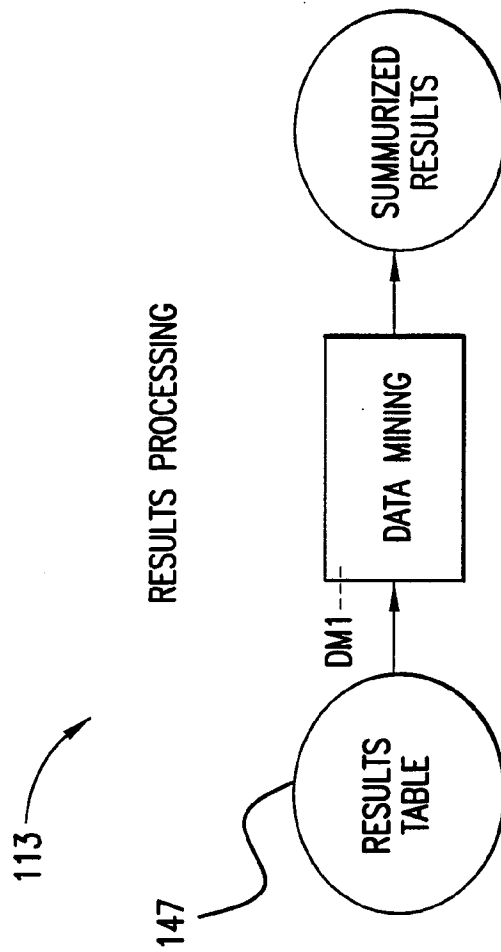


FIG.5

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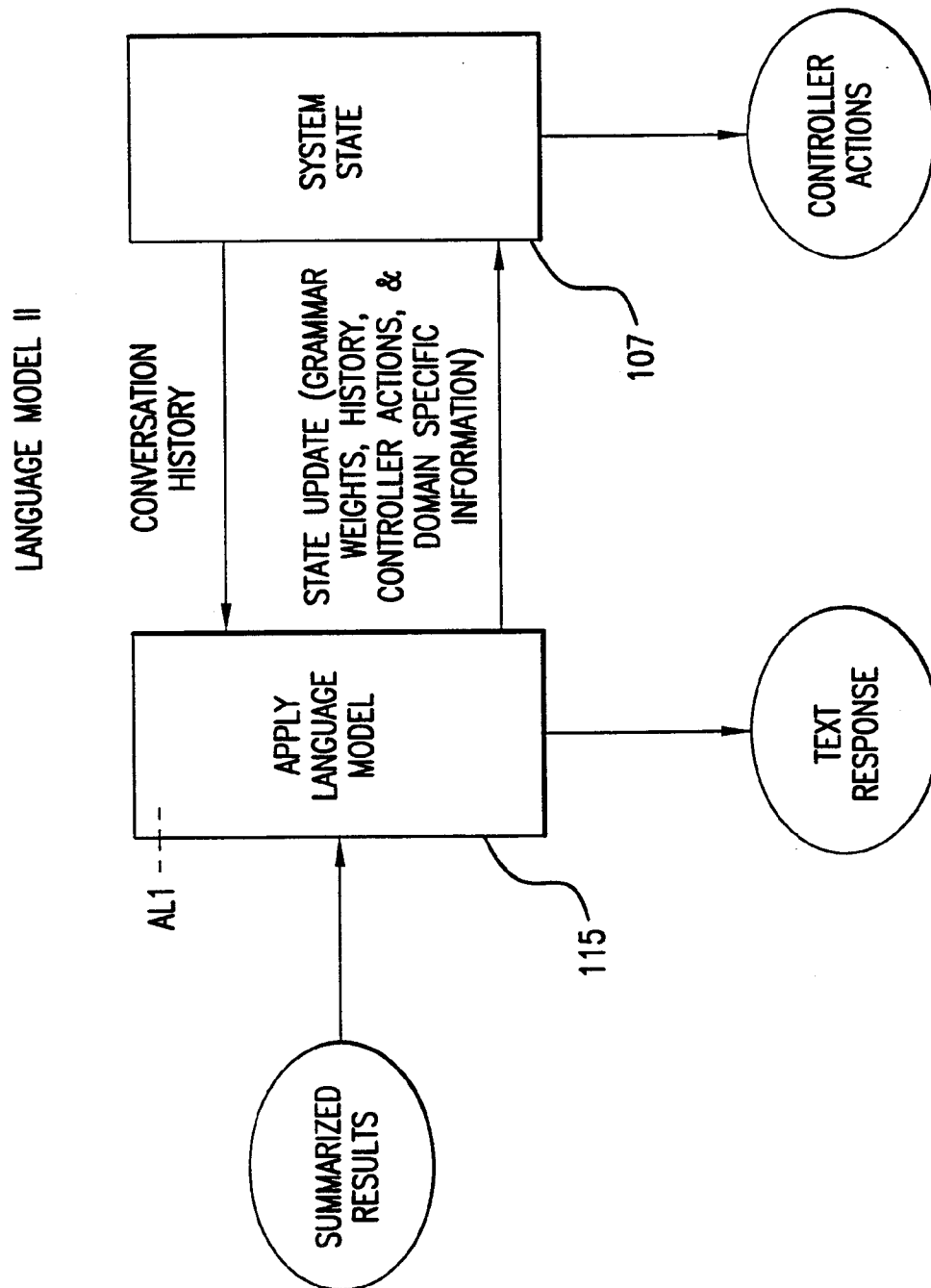
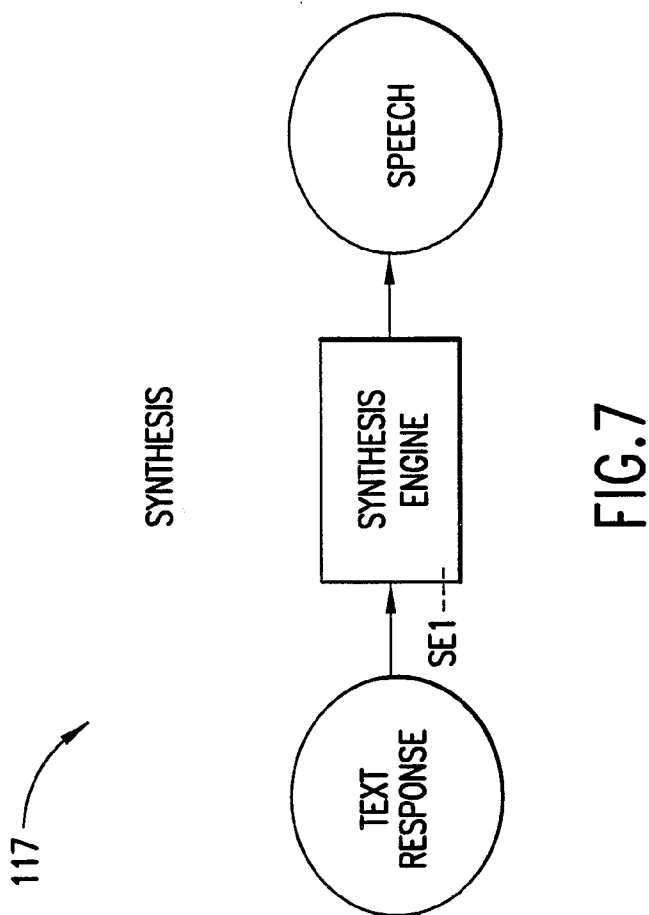


FIG.6

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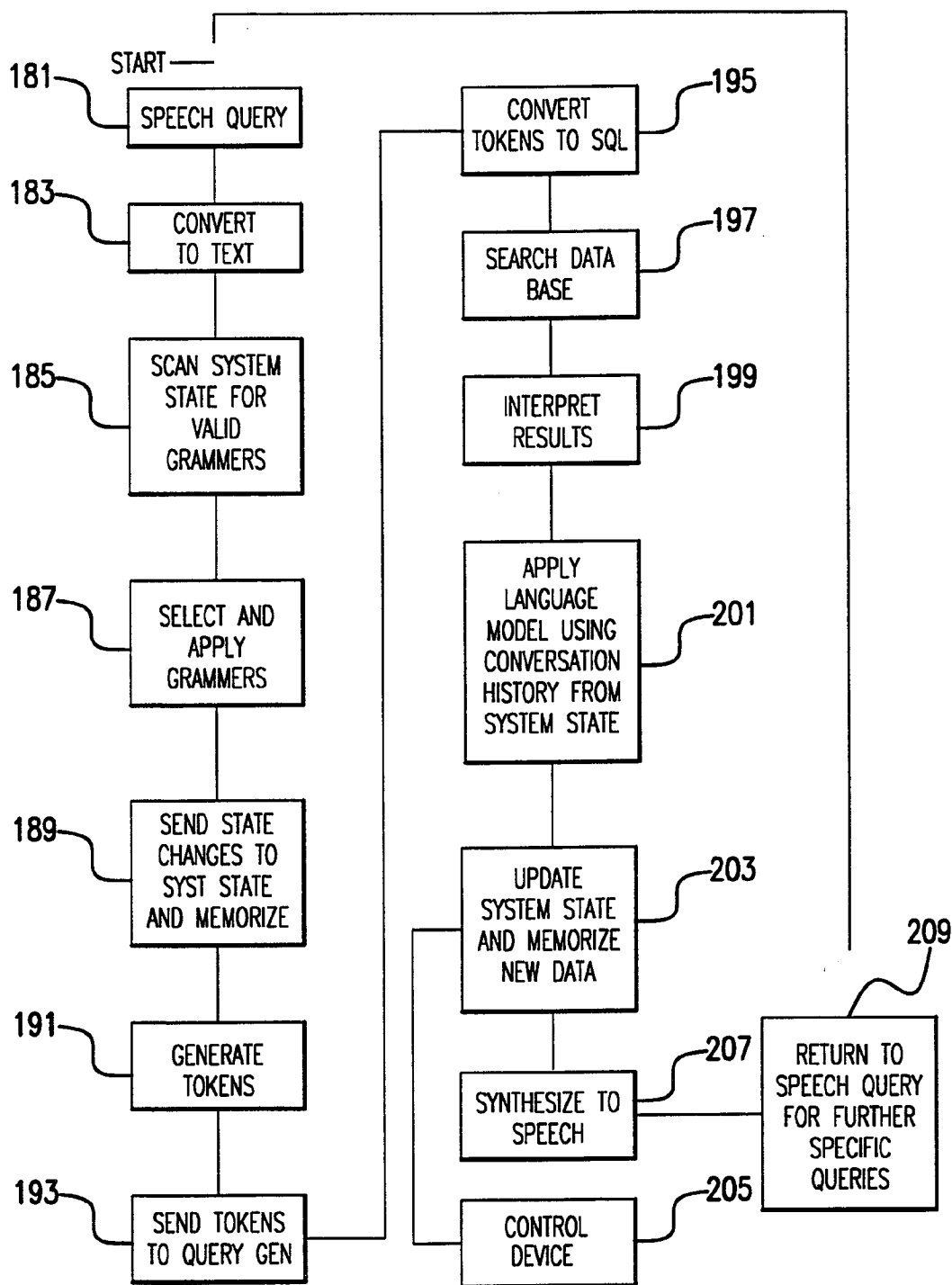


FIG.8

10/10

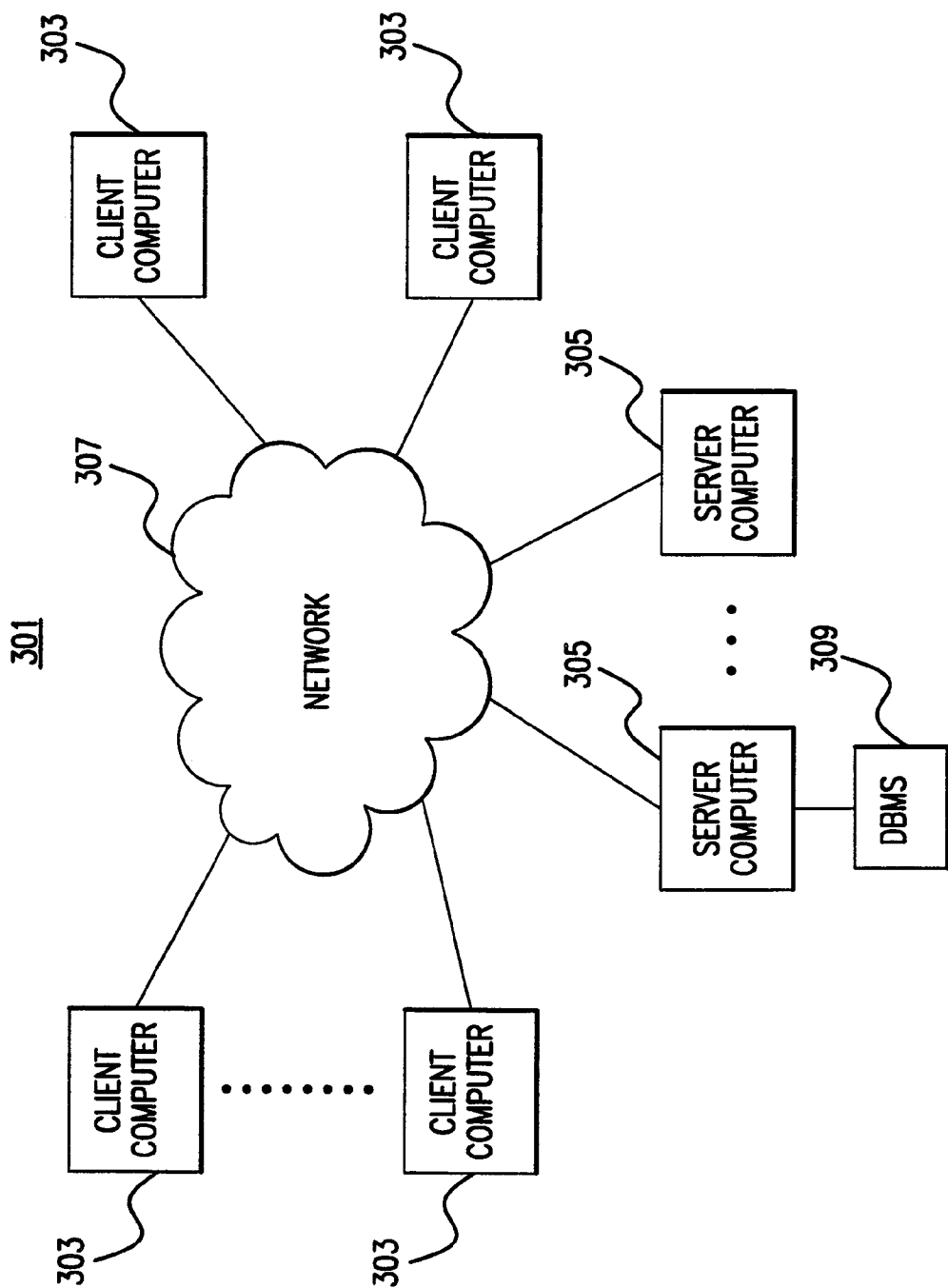


FIG.9

INTERNATIONAL SEARCH REPORT

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IPC(7) :G10L 15/18

US CL :704/257

According to International Patent Classification (IPC) or to both national classification and IPC

B. FIELDS SEARCHED

Minimum documentation searched (classification system followed by classification symbols)

U.S. : 704/257, 256, 255, 251, 270, 275

Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched

Electronic data base consulted during the international search (name of data base and, where practicable, search terms used)

WEST, USPT, JPAB, EPAB, DWPI, TDBD

C. DOCUMENTS CONSIDERED TO BE RELEVANT

Category*	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
Y, P	US 5,983,221 A (CHRISTY) 09 November 1999, see Fig. 2.	1-22
Y	HEMPHILL, CHARLES T. et al. Surfing the Web by Voice. ACM Multimedia 95. Pages 1-11.	1-22
Y, P	US 5,960,399 A (BARCLAY et al.) 28 September 1999, see abstract.	1-22
A	US 5,732,216 A (LOGAN et al.) 24 March 1998, see Fig. 1.	1-22

☐ Further documents are listed in the continuation of Box C.
 ☐ See patent family annex.

* Special categories of cited documents:	*T* later document published after the international filing date or priority date and not in conflict with the application but cited to understand the principle or theory underlying the invention
"A" document defining the general state of the art which is not considered to be of particular relevance	"X" document of particular relevance; the claimed invention cannot be considered novel or cannot be considered to involve an inventive step when the document is taken alone
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"O" document referring to an oral disclosure, use, exhibition or other means	
"P" document published prior to the international filing date but later than the priority date claimed	

Date of the actual completion of the international search

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Date of mailing of the international search report

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WO 01/78065 A1

(54) Title: NATURAL LANGUAGE AND DIALOGUE GENERATION PROCESSING

(57) Abstract: A system and method for interacting with objects, via a computer using utterances, speech processing and natural language processing. A Dialogue Generation Log provides a conversational memory by relating earlier generated utterances with possible new utterances. The Dialogue Generation Log encompasses a memory structure relating the prior spoken utterances with objects, and conversational contexts. The speech processor searches the Dialogue Generation Log for a matching phrase for the proposed utterance, and determines whether the utterance should be repeated. The determination may be made on a case-by-case basis, depending upon the context of the conversational utterance. Custom user information may be stored globally using a global user registry for remote access. The system reduces the repetitive nature of computer generated conversation by not voicing utterances that have been generated recently, and by learning user preferences from already voiced conversations.

NATURAL LANGUAGE AND DIALOGUE GENERATION PROCESSING

BACKGROUND OF THE INVENTION

I. Field of the Invention

The present invention relates to speech recognition for an object-based computer user interface. More specifically, the embodiments relate to a novel method and system for user interaction with a computer using speech recognition and natural language processing.

II. Description of the Related Art

As computers have become more prevalent it has become clear that many people have great difficulty understanding and communicating with computers. A user must often learn archaic commands and non-intuitive procedures in order to operate the computer. For example, most personal computers use windows-based operating systems that are largely menu-driven. This requires that the user learn which menu commands or sequence of commands produce the desired results.

Furthermore, traditional interaction with a computer is often slowed by manual input devices such as keyboards or mice. Many computer users are not fast typists. As a result, much time is spent communicating commands and words to the computer through these manual input devices. It is becoming clear that an easier, faster and more intuitive method of communicating

with computers and networked objects, such as web-sites, is needed.

One proposed method of computer interaction is speech recognition. Speech recognition involves software and hardware that act together to audibly detect human speech and translate the detected speech into a string of words. As is known in the art, speech recognition works by breaking down sounds the hardware detects into smaller, non-divisible sounds called phonemes. Phonemes are distinct units of sound. For example, the word "those" is made up of three phonemes; the first is the "th" sound, the second is the "o" sound, and the third is the "s" sound. The speech recognition software attempts to match the detected phonemes with known words from a stored dictionary. An example of a speech recognition system is given in U.S. Patent No. 4,783,803, entitled "SPEECH RECOGNITION APPARATUS AND METHOD", issued November 8, 1998, assigned to Dragon Systems, Inc., and incorporated herein by reference. Presently, there are many commercially available speech recognition software packages available from such companies as Dragon Systems, Inc. and International Business Machines, Inc.

One limitation of these speech recognition software packages or systems is that they typically only perform command and control or dictation functions. Thus, the user is still required to learn a vocabulary of commands in order to operate the computer.

A proposed enhancement to these speech recognition systems is to process the detected words using a natural language processing system. Natural language processing generally involves determining a conceptual "meaning" (e.g., what meaning the speaker intended to convey) of the detected words by analyzing their grammatical relationship and relative context. For example, U.S. Patent No. 4,887,212, entitled "PARSER FOR NATURAL LANGUAGE TEXT", issued December 12, 1989, assigned to International Business Machines Corporation

and incorporated by reference herein teaches a method of parsing an input stream of words by using word isolation, morphological analysis, dictionary look-up and grammar analysis.

Natural language processing used in concert with speech recognition provides a powerful tool for operating a computer using spoken words rather than manual input such as a keyboard or mouse. However, one drawback of a conventional natural language processing system is that it may fail to determine the correct "meaning" of the words detected by the speech recognition system. In such a case, the user is typically required to recompose or restate the phrase, with the hope that the natural language processing system will determine the correct "meaning" on subsequent attempts. Clearly, this may lead to substantial delays as the user is required to restate the entire sentence or command. Another drawback of conventional systems is that the processing time required for the speech recognition can be prohibitively long. This is primarily due to the finite speed of the processing resources as compared with the large amount of information to be processed. For example, in many conventional speech recognition programs, the time required to recognize the utterance is long due to the size of the dictionary file being searched.

An additional drawback of conventional speech recognition and natural language processing systems is that they are not interactive, and thus are unable to cope with new situations. When a computer system encounters unknown or new networked objects, new relationships between the computer and the objects are formed. Conventional speech recognition and natural language processing systems are unable to cope with the situations that result from the new relationships posed by previously unknown networked objects. As a result, a conversational-style interaction with the computer is not possible. The user is required to

communicate complete concepts to the computer. The user is not able to speak in sentence fragments because the meaning of these sentence fragments (which is dependent on the meaning of previous utterances) will be lost.

Moreover, conventional speech recognition and natural language processing systems fail to generate intelligent conversations because they lack a conversational memory. In other words, conventional systems do not remember the contents of their conversations with users. As a result, conversations with such system are repetitive, and may result in users repeatedly telling the systems the same facts over-and-over, or worse, have systems fail to learn and remember simple concepts.

Another drawback of conventional speech recognition and natural language processing systems is that once a user successfully "trains" a computer system to recognize the user's speech and voice commands, the user cannot easily move to another computer without having to undergo the process of training the new computer. As a result, changing a user's computer workstations or location results in wasted time by users that need to re-train the new computer to the user's speech habits and voice commands.

What is needed is an interactive user interface for a computer that utilizes speech recognition and natural language processing which avoids the drawbacks mentioned above.

BRIEF DESCRIPTION OF THE DRAWINGS

The features, objects and advantages of the embodiments discussed herein will become more apparent from the detailed description set forth below when taken in conjunction with the

drawings in which like reference characters identify correspondingly throughout and wherein:

FIG. 1 is a functional block diagram of an exemplary computer system;

FIG. 2 is an expanded functional block diagram of the CPU and storage medium of the computer system of FIG. 1;

5 FIGS. 3A-D are a flowchart of the method of providing interactive speech recognition and natural language processing to a computer;

FIG. 4 is a diagram of selected columns of an exemplary natural language processing (NLP) database;

FIG. 5 is a diagram of an exemplary Database Definition File (DDF);

10 FIG. 6 is a diagram of selected columns of an exemplary object table;

FIGS. 7A-D are a flowchart illustrating the linking of interactive speech recognition and natural language processing to a networked object, such as a web-page;

FIG. 8 is a diagram depicting a computer system connecting to other computers, storage media, and web-sites via the Internet;

15 FIG. 9 is a diagram of an exemplary user global user registry;

FIGS. 10A-B are flowcharts illustrating alternate embodiments of the retrieval and enabling of an individual's user global user registry during login at a computer workstation; and

FIG. 11 is a diagram depicting an exemplary Dialogue Generation Log.

20 DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

The embodiments discussed herein will now be disclosed with reference to a functional

block diagram of an exemplary computer system **100** of FIG. 1. In FIG. 1, computer system **100** includes a central processing unit (CPU) **102**. The CPU **102** may be any general purpose microprocessor or microcontroller as is known in the art, appropriately programmed to perform the method described herein with reference to FIGS. 3A-D. The software for programming the CPU can be found at storage medium **108** or alternatively from another location across a computer network. For example, the CPU **102** may be a conventional microprocessor such as the Pentium III™ processor manufactured by Intel Corporation or the like.

CPU **102** communicates with a plurality of peripheral equipment, including a display **104**, manual input **106**, storage medium **108**, microphone **110**, speaker **112**, data input port **114** and network interface **116**. Display **104** may be a visual display such as a CRT, LCD screen, touch-sensitive screen, or other monitors as are known in the art for visually displaying images and text to a user. Manual input **106** may be a conventional keyboard, keypad, mouse, trackball, or other input device as is known in the art for the manual input of data. Storage medium **108** may be a conventional read/write memory such as a magnetic disk drive, floppy disk drive, CD-ROM drive, silicon memory or other memory device as is known in the art for storing and retrieving data. Significantly, storage medium **108** may be remotely located from CPU **102**, and be connected to CPU **102** via a network such as a local area network (LAN), or a wide area network (WAN), or the Internet. Microphone **110** may be any suitable microphone as is known in the art for providing audio signals to CPU **102**. Speaker **112** may be any suitable speaker as is known in the art for reproducing audio signals from CPU **102**. It is understood that microphone **110** and speaker **112** may include appropriate digital-to-analog and analog-to-digital conversion circuitry as appropriate. Data input port **114** may be any data port as is known in the art for

interfacing with an external accessory using a data protocol such as RS-232, Universal Serial Bus, or the like. Network interface 116 may be any interface as known in the art for communicating or transferring files across a computer network, examples of such networks include TCP/IP, ethernet, or token ring networks. In addition, on some systems, a network interface 116 may consist of a modem connected to the data input port 114.

Thus, FIG. 1 illustrates the functional elements of a computer system 100. Each of the elements of computer system 100 may be suitable off-the-shelf components as described above. The present embodiment provides a method and system for human interaction with the computer system 100 using speech.

As shown in FIG. 8, the computer system 100 may be connected to the Internet 700, a collection of computer networks. To connect to the Internet 700, computer system 100 may use a network interface 116, a modem connected to the data input port 114, or any other method known in the art. Web-sites 710, other computers 720, and storage media 108 may also be connected to the Internet through such methods known in the art.

Turning now to FIG. 2, an expanded functional block diagram of CPU 102 and storage medium 108 is illustrated. It is understood that the functional elements of FIG. 2 may be embodied entirely in hardware, firmware, or as software instructions encoded on a computer-readable medium. In the case of a software embodiment, the software may be found at storage medium 108 or at an alternate location across a computer network. CPU 102 includes speech recognition processor 200, data processor 201, natural language processor 202, and application interface 220. The data processor 201 interfaces with the display 104, storage medium 108, microphone 110, speaker 112, data input port 114, and network interface 116. The data

processor **201** allows the CPU to locate and read data from these sources. Natural language processor **202** further includes variable replacer **204**, string formatter **206**, word weighter **208**, boolean tester **210**, pronoun replacer **211**, and search engine **213**. Storage medium **108** includes a plurality of context-specific grammar files **212**, general grammar file **214**, dictation grammar

5 **216**, context-specific dictation model **217**, natural language processor (NLP) database **218**, and a dialogue generation log (DGL) file **219**. In the preferred embodiment, the grammar files **212**, **214**, and **216** are Bakus-Naur Form (BNF) files, which describe the structure of the language spoken by the user. BNF files are well known in the art for describing the structure of language, and details of BNF files will therefore not be discussed herein. One advantage of BNF files is

10 that hierarchical tree-like structures may be used to describe phrases or word sequences, without the need to explicitly recite all combinations of these word sequences. Thus, the use of BNF files in the preferred embodiment minimizes the physical sizes of the files **212**, **214**, and **216** in the storage medium **108**, increasing the speed at which these files can be enabled and searched as described below. However, in alternate embodiments, other file structures are used.

15 The context-specific dictation model **217** is an optional file that contains specific models to improve dictation accuracy. These models enable users to specify word orders and word models. The models accomplish this by describing words and their relationship to other words, thus determining word meaning by contextual interpretation in a specific field or topic. Take for example, the phrase “650 megahertz microprocessor computer.” A context-specific dictation

20 model **217** for computers may indicate the likelihood of the word “microprocessor” being associated with “computer,” and that a number, such as “650” is likely to be found near the word “megahertz.” By interpreting the context of the words, via a context-specific dictation model

217, a speech recognition processor would analyze the phrase, interpret a single object, i.e. the computer, and realize that “650 megahertz microprocessor” are adjectives or traits describing the type of computer.

Topics for context-specific dictation models **217** vary widely, and may include any topic area of interest to a user—both broad and narrow. Broad topics may include: history, law, medicine, science, technology, or computers. Specialized topics, such as a particular field of literature encountered at a book retailer’s web-site are also possible. Such a context-specific dictation model **217** may contain text for author and title information, for example.

The context-specific dictation model **217** format relies upon the underlying speech recognition processor **200**, and is specific to each type of speech recognition processor **200**.

A dialogue generation log **219** is a file, database table, or any other log known in the art that contains a memory of the conversations between a computer or system practicing the present embodiment, and a user of such a system. The purpose behind the dialogue generation log **219** is to create a conversational memory by storing a log of what is spoken. The log is also used to avoid repetitive speech generation.

An exemplary dialogue generation log **219** is shown in FIG. 11. In this example, the dialogue generation log **219** is comprised of individual dialogue generation log entries **1112A-x**, each entry representing a line of dialogue or statement exchanged between the system and a user. Although the format of each entry may vary from embodiment to embodiment, an example dialogue generation log entry would contain information such as a log entry identifier (ID) **1102**, a user identifier **1104**, a statement **1106**, the context of the statement **1108**, and a date/time stamp **1110**. The log entry ID **1102** uniquely identifies each entry **1112**. A user ID **1104** represents

each user of the system. Statements made by the system itself are also recorded in the log, and a special user ID **1104** is given to the system. In the example illustrated in FIG 11, the system is designated as user “-1,” and other users are given positive numbers as their user ID **1104**. Other formats to represent users are certainly possible likely. The important part is that the system is uniquely identified with a user ID **1104** different from system users. Next, each entry contains a statement of what was spoken **1106**, and preferably the context **1108** in which the statement was spoken. For example, the statement “I would like to see movies,” would be linked to the context of “movies” or “film.” Lastly, a date-time-stamp **1110** may be recorded with each entry to identify the time frame (i.e. how recent) the statement was last made.

The operation and interaction of these functional elements of FIG. 2 will be described with reference to the flowchart of FIGS. 3A-3D. In FIG. 3A, the flow begins at block **300** with the providing of an utterance to speech processor **200**. An utterance is a series of sounds having a beginning and an end, and may include one or more spoken words. A microphone **110** may capture the spoken words in block **300**. Alternately, the utterance may be provided to the speech processor **200** over data input port **114**, or from storage medium **108**. Preferably, the utterance is in a digital format such as the well-known “.wav” audio file format.

The flow proceeds to decision **302** where the speech processor **200** determines whether one of the context-specific grammars **212** has been enabled. If the context-specific grammars **212** are enabled, the context-specific grammars **212** are searched at block **304**. In the preferred embodiment, the context-specific grammars **212** are BNF files that contain words and phrases which are related to a parent context. In general, a context is a subject area. For example, in one embodiment applicable to personal computers, examples of contexts may be “news”, or

"weather", or "stocks". In such a case, the context-specific grammars **212** would each contain commands, control words, descriptors, qualifiers, or parameters that correspond to a different one of these contexts. The use of contexts provides a hierarchal structure for types of information. Contexts and their use will be described further below with reference to the NLP database **218**.

5 If a context-specific grammar **212** has been enabled, the context-specific grammar **212** is searched for a match to the utterance provided at block **300**. However, if a context-specific grammar **212** has not been enabled, the flow proceeds to block **308** where the general grammar **214** is enabled.

10 In the preferred embodiment, the general grammar **214** is a BNF file which contains words and phrases which do not, themselves, belong to a parent context, but may have an associated context for which a context-specific grammar file **212** exists. In other words, the words and phrases in the general grammar **214** may be at the root of the hierarchal context structure. For example, in one embodiment applicable to personal computers, the general grammar **214** would contain commands and control phrases.

15 In block **310**, the general grammar **214** is searched for a matching word or phrase for the utterance provided at block **300**. A decision is made, depending on whether the match is found, at block **312**. If a match is not found, then the dictation grammar **216** is enabled at block **314**. In the preferred embodiment, the dictation grammar **216** is a BNF file that contains a list of words that do not, themselves, have either a parent context or an associated context. For example, in
20 one embodiment applicable to a personal computer, the dictation grammar **216** contains a relatively large list of general words similar to a general dictionary.

 In block **316** the dictation grammar is searched for matching words for each word of the

utterance provided at block 300. At decision block 318, if no matching words are found, any relevant context-specific dictation model 217 is enabled at block 317.

At decision block 319, if no matching words are found, a visual error message is optionally displayed at the display 104 or an audible error message is optionally reproduced
5 through speaker 112, at block 320. The process ends until another utterance is provided to the speech processor 200 at block 300.

Thus, as can be seen from the above description, when an utterance is provided to the speech processor 200, the enabled context-specific grammar 212, if any, is first searched. If there are no matches in the enabled context-specific grammar 212, then the general grammar 214
10 is enabled and searched. If there are no matches in the general grammar 214, then the dictation grammar 316 is enabled and searched. Finally, if there are no matches in the dictation grammar 316, a context-specific dictation model 217 is enabled 317 and used to interpret the utterance.

In the preferred embodiment, when the speech recognition processor 200 is searching either the context-specific grammar 212 or the general grammar 214, it is said to be in the
15 “command and control” mode. In this mode, the speech recognition processor 200 compares the entire utterance as a whole to the entries in the grammar. By contrast, when the speech recognition processor 200 is searching the dictation grammar, it is said to be in the “dictation” mode. In this mode, the speech recognition processor 200 compares the utterance to the entries in the dictation grammar 216 one word at a time. Finally, when the speech recognition processor
20 200 is matching the utterance with a context-specific dictation model 217, it is said to be in “model matching” mode. It is expected that searching for a match for an entire utterance in the command and control mode will generally be faster than searching for one word at a time in

dictation or model matching modes.

It is further expected that any individual context-specific grammar **212** will be smaller in size (i.e., fewer total words and phrases) than the general grammar **214**, which in turn will be smaller in size than the dictation grammar **216**. Thus, by searching any enabled context-specific grammar **212** first, it is likely that a match, if any, will be found more quickly, due at least in part to the smaller file size. Likewise, by searching the general grammar **214** before the dictation grammar **216**, it is likely that a match, if any, will be found more quickly.

Additionally, as will be explained further below with regard to the ability of the present embodiment to adaptively add to both the context-specific grammar **212** and the general grammar **214**, they will contain the most common utterances. As such, it is expected that a match is more likely to be found quickly in the context-specific grammar **212** or the general grammar **214** than in the dictation grammar **216**.

Finally, as will be explained further below, the words and phrases in the enabled context-specific grammar **212** are more likely to be uttered by the user because they are words that are highly relevant to the subject matter about which the user was most recently speaking. This also allows the user to speak in a more conversational style, using sentence fragments, with the meaning of his words being interpreted according to the enabled context-specific grammar **212**.

By searching in the above-described sequence, the present embodiment may search more efficiently than if the searching were to occur one entry at a time in a single, large list of all expected words and phrases.

Referring back to decision **306**, if a match is found in the context-specific grammar **212**, then there are three possible next alternatives shown in FIG. 3A. For each matching entry in the

enabled context-specific grammar **212**, there may be an associated action to be taken by the speech recognition processor **200**. Block **322** shows that one action may be to direct application interface **220** to take some action with respect to a separate software application or entity. For example, application interface **220** may use the Speech Application Programming Interface (SAPI) standard by Microsoft to communicate with an external application. The external application may be directed, for example, to access a particular Internet web site URL or to speak a particular phrase by converting text to speech. Other actions may be taken as will be discussed further below with reference to the NLP database **218** of FIG. 4.

Block **324** shows that another action may be to access a row in the natural language processing (NLP) database **218** directly, thereby bypassing the natural language processing method described further below. Block **326** shows that another action may be to prepend a word or phrase for the enabled context to the matching word or phrase found in the context-specific grammar **306**. For example, if the enabled context were "movies" and the matching utterance were "8 o'clock," the word "movies" would be prepended to the phrase "8 o'clock" to form the phrase "movies at 8 o'clock."

Likewise, if a match is found in the general grammar **214**, then the flow may proceed to block **322** where the application interface **220** is directed to take an action as described above, or to block **324** where a row in the NLP database is directly accessed. However, if a match is found in the general grammar **214**, no prepending of a context occurs because, as stated above, the entries in the general grammar **214** do not, themselves, have a parent context.

Alternatively, manually entered words may be captured, at block **301**, and input into the natural language processor.

Finally, with reference to FIG. 3A, words may be entered manually via manual input **106**. In this case, no speech recognition is required, and yet natural language processing of the entered words is still desired. Thus, the flow proceeds to FIG. 3B.

In FIG. 3B, at block **328**, the natural language processor **202** formats the phrase for
5 natural language processing analysis. This formatting is accomplished by string formatter **206** and may include such text processing as removing duplicate spaces between words, making all letters lower case (or upper case), expanding contractions (e.g., changing “it’s” to “it is”), and the like. The formatting prepares the phrase for parsing.

The flow continues to block **330** where certain “word-variables” are replaced with an
10 associated wildcard function by variable replacer **204** in preparation for accessing the NLP database **218**. As used herein, the term “word-variables” refers to words or phrases that represent amounts, dates, times, currencies, and the like. For example, in one embodiment the phrase “what movies are playing at 8 o'clock” would be transformed at block **330** to “what movies are playing at \$time” where “\$time” is a wildcard function used to represent any time value. As
15 another example, in one embodiment the phrase “sell IBM stock at 100 dollars” would be transformed at block **330** to “sell IBM stock at \$dollars” where “\$dollars” is a wildcard function used to represent any dollar value. This block may be accomplished by a simple loop that searches the phrase for key tokens such as the words “dollar” or “o’clock” and replaces the word-variables with a specified wildcard function. In order to keep track of the location in the phrase
20 where the substitution was made, an array may be used. This allows re-substitution of the original word-variable back into the phrase at the some position after the NLP database **218** has been searched.

The purpose of replacing word-variables with an associated wildcard function at block 330 is to reduce the number of entries that must be present in the NLP database 218. For example, the NLP database 218 would only contain the phrase "what movies are playing at \$time" rather than a separate entry for 8 o'clock, 9 o'clock, 10 o'clock, and so on. The NLP database 218 will be described further below.

At block 332, pronouns in the phrase are replaced with proper names by pronoun replacer 211. For example, in one embodiment the pronouns "I," "my," or "mine" would be replaced with the speaker's name. Block 332 allows user-specific facts to be stored and accessed in the NLP database 218. For example, the sentence "who are my children" would be transformed into "who are Dean's children" where "Dean" is the speaker's proper name. Again, this block may be performed in a simple loop that searches the phrase for pronouns, and replaces the pronouns found with an appropriate proper name. In order to keep track of the locations in the phrase where a substitution was made, an array may be used.

In block 334, the individual words in the phrase are weighted according to their relative "importance" or "significance" to the overall meaning of the phrase by word weighter 208. For example, in one embodiment there are three weighting factors assigned. The lowest weighting factor is assigned to words such as "a," "an," "the," and other articles. The highest weighting factor is given to words that are likely to have a significant relation to the meaning of the phrase. For example, these may include all verbs, nouns, adjectives, and proper names in the NLP database 218. A medium weighting factor is given to all other words in the phrase. The purpose of this weighting is to allow for more powerful searching of the NLP database 218.

An example of selected columns of the NLP database 218 of one embodiment is shown in

FIG. 4. The NLP database **218** comprises a plurality of columns **400-410**, and a plurality of rows **412A-412N**. In column **400**, the entries represent phrases that are “known” to the NLP database. In column **402**, a number of required words for each entry in column **400** is shown. In column **404**, an associated context or subcontext for each entry in column **400** is shown. In columns **408** and **410**, one or more associated actions are shown for each entry in column **400**. It should be noted that the NLP database **218** shown in FIG. 4 is merely a simplified example for the purpose of teaching the present embodiment. Other embodiments may have more or fewer columns with different entries.

Referring back to FIG. 3B, at block **336**, the NLP database **218** is searched for possible matches to the phrase, based on whether the entry in column **400** of the NLP database **218** contains any of the words in the phrase (or their synonyms), and the relative weights of those words. At block **338**, a confidence value is generated for each of the possible matching entries based on the number of occurrences of each of the words in the phrase and their relative weights. Weighted word searching of a database is well known in the art and may be performed by commercially available search engines such as the product “dtsearch” by DT Software, Inc. of Arlington, Virginia. Likewise, searching using synonyms is well known in the art and may be accomplished using such publicly available tools such as “WordNet,” developed by the Cognitive Science Laboratory of Princeton University in Princeton, New Jersey. The search engine may be an integral part of the natural language processor **202**.

At decision **340**, the natural language processor **202** determines whether any of the possible matching entries has a confidence value greater than or equal to some predetermined minimum threshold, *T*. The threshold *T* represents the lowest acceptable confidence value for

which a decision can be made as to whether the phrase matched any of the entries in the NLP database **218**. If there is no possible matching entry with a confidence value greater than or equal to T, then the flow proceeds to block **342** where an optional error message is either visually displayed to the user over display **104** or audibly reproduced over speaker **112**. In one
5 embodiment, the type of error message, if any, displayed to the user may depend on how many “hits” (i.e., how many matching words from the phrase) were found in the highest-confidence NLP database entry. A different type of error message would be generated if there was zero or one hits, than if there were two or more hits.

If, however, there is at least one entry in the NLP database **218** for which a confidence
10 value greater than or equal to T exists, then the flow proceeds to block **344** where the “noise” words are discarded from the phrase. The “noise” words include words that do not contribute significantly to the overall meaning of the phrase relative to the other words in the phrase. These may include articles, pronouns, conjunctions, and words of a similar nature. “Non-noise” words would include words that contribute significantly to the overall meaning of the phrase. “Non-
15 noise” words would include verbs, nouns, adjectives, proper names, and words of a similar nature.

The flow proceeds to FIG. 3C where the non-noise word requirement is retrieved from column **402** of the NLP database **218** for the highest-confidence matching entry at block **346**. For example, if the highest-confidence matching phrase was the entry in row **412A**, (e.g., “what
20 movies are playing at \$time”), then the number of required non-noise words is 3.

At decision **348**, a test is made to determine whether the number of required non-noise words from the phrase is actually present in the highest-confidence entry retrieved from the NLP

database **218**. This test is a verification of the accuracy of the relevance-style search performed at block **336**, it being understood that an entry may generate a confidence value higher than the minimum threshold, T, without being an acceptable match for the phrase.

The nature of the test performed at decision **348** is a boolean “AND” test performed by
5 boolean tester **210**. The test determines whether each one of the non-noise words in the phrase (or its synonym) is actually present in the highest-confidence entry. If there are a sufficient number of required words actually present in the highest-confidence entry, then the flow proceeds to block **350**, where the natural language processor **202** directs application interface **220** to take an associated action from column **408** or **410**. It is understood that additional action
10 columns may also be present.

For example, if the highest confidence entry was the entry in row **412A**, and the boolean test of decision **348** determined that there actually were 3 non-noise words from the phrase in the entry in column **400**, then the associated action in column **408** (e.g., access movie web site) would be taken. Other entries in the NLP database have other associated actions. For example,
15 if the highest-confidence entry is that in row **412E** (e.g., “what time is it”), the associated action may be for natural language processor **202** to direct a text-to-speech application (not shown) to speak the present time to the user through the speaker **112**. As another example, if the highest-confidence entry is that in row **412F** (e.g., “show me the news”), the first associated action may be to access a predetermined news web site on the Internet, and a second associated action may
20 be to direct an image display application (not shown) to display images associated with the news. Different or additional actions may also be performed.

Also, if the highest-confidence entry contains the required number of non-noise words

from the phrase as determined at decision **348**, the natural language processor **202** instructs the speech recognition processor **200** to enable the context-specific grammar **212** for the associated context of column **404**. Thus, for row **412A**, context-specific grammar **212** for the context "movies" would be enabled. Thus, when the next utterance is provided to the speech recognition processor **200** in block **300** of FIG. 3A, it would search the enabled context-specific grammar **212** for "movies" before searching the general grammar **214**. As previously stated, enabling the appropriate context-specific grammar **212** greatly increases the likelihood of fast, successful speech recognition, and enhances the user's ability to communicate with the computer in a conversational style.

If, however, back at decision **348**, the required number of non-noise words from the phrase is not actually present in the highest-confidence entry retrieved from the NLP database **218**, then the flow proceeds to block **354** where the user is prompted over display **104** or speaker **112** whether the highest-confidence entry was meant, and record the inquiry in the dialogue generation log **219**. For example, if the user uttered "How much is IBM stock selling for today," the highest-confidence entry in the NLP database **218** may be the entry in row **412B**. In this case, although the relevance factor may be high, the number of required words (or their synonyms) may not be sufficient. Thus, the user would be prompted at block **354** whether he meant "what is the price of IBM stock on August 28, 1998."

The user may respond either affirmatively or negatively. If it is determined at decision **356** that the user has responded affirmatively, then the action associated with the highest-confidence entry is taken at block **350**, and the associated context-specific grammar **212** enabled at block **352**. The speech made by the user is also recorded as an entry of the dialogue generation

log 219.

If, however, it is determined at decision 356 that the user has responded negatively, then the flow proceeds to FIG. 3D where the associated context from column 404 of NLP database 218 is retrieved for the highest-confidence entry, and the user is prompted for information using a context-based interactive dialog at block 360. For example, if the user uttered “what is the price of XICOR stock today,” and the highest confidence entry from the NLP database 218 was row 412B (e.g., “what is the price of IBM stock on \$date”), then the user would be prompted at block 354 whether that was what he meant.

If the user responds negatively, then the context “stock” is retrieved from column 404 at block 358, and the context-based interactive dialog for the stock context is presented to the user over the display 104 and speaker 112. Such a context-based interactive dialog may entail prompting the user for the name and stock ticker symbol of XICOR stock. The user may respond by speaking the required information. A different context-based interactive dialog may be used for each of the possible contexts. For example, the “weather” context-based interactive dialog may entail prompting the user for the name of the location (e.g., the city) about which weather information is desired. Also, the “news” context-based interactive dialog may entail prompting the user for types of articles, news source, Internet URL for the news site, or other related information.

Upon completion of the context-based interactive dialog, the NLP database 218, general grammar 214, and context-specific grammar 212 are updated to include the new information, at block 362. In this way, the next time the user asks for that information, a proper match will be found, and the appropriate action taken without prompting the user for more information. Thus,

the present embodiment adaptively "learns" to recognize phrases uttered by the user.

In one embodiment, one or more of the NLP database **218**, context-specific grammar **212**, general grammar **214**, and dictation grammar **216** also contain time-stamp values (not shown) associated with each entry. Each time a matching entry is used, the time-stamp value associated with that entry is updated. At periodic intervals, or when initiated by the user, the entries that have a time-stamp value before a certain date and time are removed from their respective databases/grammars. In this way, the databases/grammars may be kept to an efficient size by "purging" old or out-of-date entries. This also assists in avoiding false matches.

In an alternate embodiment, the updates to the NLP database **218**, general grammar **214**, and context-specific grammar **212** are stored in a user global user registry **800**, shown in FIG. 9. A global user registry entry **800a** would be comprised of any general grammar additions **214a**, context-specific grammar additions **212a**, and NLP database additions **218a** created by the user training. Since each user of the system would have a different global user registry entry **800a**, the embodiment would be flexible enough to allow for special customizations and could adapt to the idiosyncrasies of individual users.

In yet another embodiment, the updates to global user registry entry **800** also contain dialogue generation log additions **219a**, user preferences **802**, and remembered information **804**, as shown in FIG. 9. The dialogue generation log additions **219a** would be comprised of the dialogue exchanged between the system and an individual user. The addition of dialogue generation log additions **219a** allow the system greater intelligence in its conversations with an individual user, to be transparent and mobile across different computers. User preferences **802** represents the stored system preferences of an individual user. Examples of such user preferences

802, include, but are not limited to: window color and placement, system sounds, font preferences, and other user-interface preferences. Remembered information 804 includes. user schedule information, learned facts derived from the dialogue generation log 219, and any other user (but non-user-interface) stored data not included in user preferences. For example, if the system is told, "I own a dog," the remembered information will include that fact. Remembered information may be stored or represented by any information storage format known in the art, including any database format.

Moreover, in some embodiments, the global user registry 800 would be stored locally and mirrored at known server locations. The mirrored copy, referred to as the "travelling" global user registry entry, enables users to access their phrases "adaptively" learned by the embodiment, even when the user is logged into a different location. FIG. 10A illustrates an embodiment that accesses customized global user registry entries 800a at local and remote (travelling) locations. Initially, a valid system user is verified, by any means known in the art, and then the system searches for a locally stored global user registry entry. For example, the system queries users for their login ID and password as shown in block 900. If the password and login ID match, as determined by decision block 905, the user is deemed to be a valid user. It is well understood that this login ID and password are but one of many methods known in the art to verify valid users, and that all such validation systems could be easily substituted. If no local global user registry entry is found, block 910, the system searches for a travelling global user registry entry, block 920. If either search turns up a global user registry entry, the global user registry entry is loaded, blocks 915 and 925, respectively. Provided that the retrieval of the global user registry entry 800a is successful, blocks 930 and 935, the global user registry entry 800a is enabled at block

940 by extracting the general grammar additions 214a, context-specific grammar additions 212a, NLP database additions 218a, dialogue generation log additions 219a, user preferences 802, and remembered information 804. These “learned” adaptations are then used by the system, as discussed earlier with the method of FIGS 3A-3D. If the retrieval of the travelling global user registry entry 800a is unsuccessful, standard (non-custom user) processing is performed as reflected at block 945.

Alternatively, in some embodiments, the user only logs into the system when accessing a terminal that does not recognize the user as a local user. This embodiment is shown in FIG. 10B. From this remote system, the user is required to specify an ID and a password. Initially, the system determines whether the user has a locally stored voice profile, block 910. If the user has a local voice profile, it is loaded at block 915, and flow continues at decision block 950. If the user does not have a locally stored global user registry entry, the system queries the user for a login identifier and a password at block 900. If the user is valid, the travelling global user registry entry is retrieved at block 925, and flow continues at block 950. Otherwise, the user is treated as a user with standard (non-custom) processing, at block 945. Provided that the retrieval of the global user registry entry 800a is successful, block 950, the global user registry entry 800a is enabled at block 940 by extracting the general grammar additions 214a, context-specific grammar additions 212a, NLP database additions 218a, dialogue generation log additions 219a, user preferences 802, and remembered information 804. These “learned” adaptations are then used by the system, as discussed earlier with the method of FIGS 3A-3D.

In one embodiment, speech recognition and natural language processing may be used to interact with objects, such as help files (“.hlp” files), World-Wide-Web (“WWW” or “web”)

pages, or any other objects that have a context-sensitive voice-based interface.

FIG. 5 illustrates an exemplary Dialog Definition File (DDF) **500** which represents information necessary to associate the speech recognition and natural language processing to an internet object, such as a text or graphics file or, in the preferred embodiment, a web-page or help file. Although in its simplest embodiment the Dialog Definition File **500** consists of an object table **510**, the DDF may also contain additional context-specific grammar files **214** and additional entries for the natural language processing (NLP) database **218**, as illustrated in FIG. 5. The preferred embodiment of the DDF **500** includes an object table **510**, a context-specific grammar file **214**, a context-specific dictation model **217**, and a file containing entries to the natural language processing database **218**. These components may be compressed and combined into the DDF file **500** by any method known in the art, such as through Lempel-Ziv compression. The context-specific specific grammar file **214** and the natural language processing database **218** are as described in earlier sections. The object table **510** is a memory structure, such as a memory tree, chain or table, which associates an address of a resource with various actions, grammars, or entries in the NLP database **218**.

An exemplary embodiment of the object table **510** is illustrated in FIG. 6. FIG. 6 illustrates a memory table which may contain entry columns for: an object **520**, a Text-to-Speech (TTS) flag **522**, a text speech **524**, a use grammar flag **526**, an append grammar flag **528**, an “is yes/no?” flag, and “do yes” **532** and “do no” **534** actions. Each row in the table **540A-540n** would represent the grammar and speech related to an individual object. The exemplary embodiment would refer to objects **520** through a Universal Resource Locator (URL). A URL is a standard method of specifying the address of any resource on the Internet that is part of the

World-Wide-Web. As this standard is well known in the art for describing the location of Internet resources and objects, the details of URLs will therefore not be discussed herein. One advantage of URLs is that they can specify information in a large variety of object formats, including hypertext, graphical, database and other files, in addition to a number of object devices and communication protocols. However, as shown in FIG. 6, URLs and other method of specifying objects can be used.

When combined with the text speech **524**, the Text-to-Speech (TTS) flag **522** indicates whether an initial statement should be voiced over speaker **112** when the corresponding object is transferred. For example, when transferring the web page listed in the object column **520** of row **540A** (<http://www.our-pet-store.com>), the TTS flag **522** is marked, indicating the text speech **524**, "Hello, welcome to...", is to be voiced over speaker **112**.

In some embodiments, the utterance of the initial statement may be dependent on the dialogue generation log **219**. In these embodiments, the system first checks to see if the statement was made recently to a user, before re-voicing the statement. There are several advantages in doing this. By consulting the dialogue generation log **219**, a conversation can be made more intelligent by using the dialogue generation log **219** as a "conversational memory." Moreover, a conversational memory formed by the dialogue generation log **219** also acts as a "sanity check" to make sure conversations do not become repetitive.

The use of the dialogue generation log **219** is best illustrated by example. Suppose a user was examining a speech-enhanced pet-store web-site using the present embodiment. Initially, an object table **510** is transferred from the web-site to the user's computer system **100**. When transferring the web page listed in the object column **520**, the system notes that the TTS flag **522**

is marked, indicating the text speech **524**, “Hello, welcome to our pet store, would you like to see our dog specials?” Since this is the user’s first visit to the web page, no context or statement-related entries are found in the dialogue generation log **219**, so the statement is to be voiced over speaker **112**. The user responds, “no,” and decides to surf a different web page instead.

5 Transparent to the user, the system records both statements in the dialogue generation log **219**. Moments later, the user presses the web-browser “back” key, returning to the original pet-store web page. At this time, the user returns to the web page, and again, the system notes that the TTS flag **522** is marked, indicating the text speech **524**, “Hello, welcome to our pet store, would you like to see our dog specials?” Since this is the user’s subsequent visit to the web page, a
10 statement-related entry is found in the dialogue generation log **219**. Since statement was recently voiced over the speaker, it is not voiced on again on a subsequent visit.

The next three object table **510** flags relate to the use of grammars associated with this object. The affirmative marking of the “use grammar” **526** or “append grammar” **528** flags indicate the presence of a content-specific grammar file **214** related to the indicated object. The
15 marking of the “use grammar” flag **526** indicates that the new content-specific grammar file **214** replaces the existing content-specific grammar file, and the existing file is disabled. The “append grammar” flag **528** indicates that the new content-specific grammar file should be enabled concurrently with the existing content-specific grammar file.

Lastly, the remaining column entries relate to a “yes/no” grammar structure. If the “Is
20 yes/no?” flag **530** is marked, then a standard “yes/no” grammar is enabled. When a standard “yes/no” grammar is enabled, affirmative commands spoken to the computer result in the computer executing the command indicated in the “Do Yes” entry **532**. Similarly, a negative

command spoken to the computer results in the computer executing the command indicated in the “Do No” entry 534. The entries in the “Do Yes” 532 and “Do No” 534 columns may either be commands or pointers to commands imbedded in the NLP Database 218. For example, as shown in row 540B, the “Is Yes/No?” flag is marked. An affirmative answer, such as “yes,”
5 given to the computer, would result in executing the corresponding command in the “Do Yes” entry 532; in this specific case, the entry is the number “210,” a reference to the 210th command in the NLP database. An answer of “no” would result in the computer executing the 211th command in the NLP database.

Turning now to FIG. 7A, a method and system of providing speech and voice commands
10 to objects, such as a computer reading a help file or browsing the World-Wide-Web, is illustrated. The method of FIGS. 7A-7D may be used in conjunction with the method of FIGS 3A-3D and FIG. 10. In block 602, an object location is provided to a help file reader or World-Wide-Web browser. A help file reader/browser is a program used to examine hypertext documents that are written to help users accomplish tasks or solve problems, and is well known
15 in the art. The web browser is a program used to navigate through the Internet, and is well known in the art. Block 602, which providing an object location to the browser, can be as simple as a user clicking on a program “help” menu item, manually typing in a URL, or having a user select a “link” at a chosen web-site. It also may be the result of a voiced command as described earlier with reference to the action associated with each entry in the NLP database 218. Given
20 the object location, the computer must decide on whether it can resolve object location specified, at block 604. This resolution process is a process well known in the art. If the computer is unable to resolve the object location or internet address, an error message is displayed in the

browser window, at block 605, and the system is returned to its initial starting state 600. If the object location or Internet address is resolved, the computer retrieves the object at block 606. For a networked object, for example, a web browser sends the web-site a request to for the web page, at block 606. For a help file application, the help reader reads the help file off of storage media 108, at block 606.

A decision is made, depending upon whether the object is retrieved, at block 608. If the object cannot be retrieved, an error message is displayed in the browser window, at block 605, and the system is returned to its initial starting state 600. If the object is retrieved, it is displayed in the help-reader or web-site browser, as appropriate, at block 610.

In decision block 612, the computer 100 determines whether the DDF file 500 corresponding to the object is already present on the computer 100. If the DDF file is present, the flow proceeds to FIG. 7C, if not the flow proceeds to FIG. 7B.

Moving to FIG. 7B, if the DDF file 500 is not present, the computer examines whether the DDF file 500 location is encoded within the object. For example, the DDF file location could be encoded within web page HyperText Markup Language (HTML) as a URL. (Note that HTML is well known in the art, and the details of the language will therefore not be discussed herein.) Encoding DDF file location within HTML code may be done either through listing the DDF file location in an initial HTML meta-tag such as:

```
<meta DDF= "http://www.our-pet-store.com/ConverseIt.ddf">
```

or directly through a scripting tag written into the variation of HTML supported by the browser,

```
<!--
```

```
<DDF= "http://www.our-pet-store.com/ConverseIt.ddf">
```

```
-->
```

If the DDF file location information is encoded within the web page, the location's Internet address is resolved, at block **616**, and the computer requests transfer of the DDF file **500**, at block **626**. An equivalent encoding scheme could be used within help file hypertext.

Alternatively, if the DDF file **500** location is not encoded within the object, there are
5 several alternate places that it may be stored. It may be stored in a pre-defined location at a web-site, such as a certain file location in the root directory, or at a different centralized location, such as another Internet server or the storage medium **108** of FIG. 1. Blocks **618** and **620** test for these possibilities. Block **618** determines whether the DDF file is located at the web-site. At block **618**, the computer sends query to the web-site inquiring about the presence of the DDF file
10 **500**. If the DDF file **500** is present at the web-site, the computer requests transfer of the DDF file **500**, at block **626**. If the DDF file **500** is not located at the web-site, the computer queries the centralized location about the presence of a DDF file for the web-site, at block **620**. If the DDF file is present at the web-site, the computer requests transfer of the DDF file, at block **626**. If the DDF file **500** cannot be found, the existing components of any present DDF file, such as the
15 object table **510**, context-specific dictation model **217**, NLP database **218** associated with the object, and context-specific grammar **214** for any previously-viewed object, are deactivated in block **622**. Furthermore, the object is treated as a non-voice-activated object, and only standard grammar files are used, at block **624**. Standard grammar files are the grammar files existing on the system excluding any grammars associated with the content-specific grammar file associated
20 with the object.

If the DDF file **500** is requested at block **626**, and its transfer is unsuccessful, any existing components of any present DDF file **500** are deactivated, at block **622**, and the web-site is treated

as a non-voice-activated object, and only standard grammar files are used, at block 624.

If the DDF file 500 is requested at block 626 and its transfer is successful at block 628, it replaces any prior DDF file, at block 630. Any components of the DDF file 500, such as the object table 510, context-specific-grammar files 214, context-specific-dictation models 217, and
5 NLP database 218 are extracted at block 632. A similar technique may be used for obtaining the software necessary to implement the method illustrated in FIGS. 3A-3D, comprising the functional elements of FIG. 2.

The flow moves to FIG. 7C. The object table 510 is read into memory by the computer in block 634. If the object is present in the site object table 510, as determined by block 636, it
10 will be represented by a row 540A-540n of the table, as shown in FIG. 6. Each row of the object table represents the speech-interactions available to a user for that particular object. If no row corresponding to the object exists, then no-speech interaction exists for the web page, and processing ends.

If the object location is present in the site object table 510, as determined by block 636,
15 the computer checks if the TTS flag 522 is marked, to determine whether a text speech 524 is associated with the web-page, at block 638. If there is a text speech 524, a decision must be made on whether it is appropriate to play the spoken statement 639. For example, if a user was queried, "Would you like to hear about the history of Mars?" in the past five minutes, it would be inappropriate, and probably annoying, to ask the user the same question again. In making such a
20 determination, the system checks whether the statement has been made to the user recently by examining the dialogue generation log 219.

An individual user may be matched with a statement or statement context within a recent

interval. Suppose the system asked, "Do you own a cat?" and the user replied, "No, I hate cats." The conversation would be recorded in the dialogue generation log **219**, noting that the context of the conversation is about cats. On a subsequent visit to a pet-store web-site, the system notes that the TTS flag **522** is marked, indicating the text speech **524**, "Hello, welcome to our pet store, would you like to see our cat specials?" Since the text-to-speech statement is an inquiry about cats, the system performs a check in the dialogue generation log **219** to see if there are past conversations with a context **1108** of "cat." The context of "cat" is located, and the system notes that the user responded "no," therefore the user does not own a cat. Consequently, the system realizes that a negative match has been made, and it would be inappropriate to voice the question to the user.

Thus, since dialogue generation log entries **1112** are time dependent, they must be kept up-to-date by the system, and old entries should be culled and removed on a periodic basis. After all, in the case of the above example, it is possible that the user eventually acquires a cat. Old entries may be removed after a certain time-period expires, or after the dialogue generation log **219** reaches a specific size. Dialogue generation log entries **1112** for each user can be removed on a first-in-first-out (FIFO) basis, so that older entries are removed before more recent entries.

If it is appropriate, the statement is voiced at block **640**, and flow continues on to FIG 7D. If there is a context-specific grammar file associated with the object, as determined by decision block **642**, it is enabled at block **644**, and then the NLP database **218** is enabled at block **646**. If no context-specific grammar file is associated with the object, only the NLP database **218** is enabled at block **646**. Once the NLP database is enabled **646**, the system behaves as shown in FIG. 3A-3C, as described above.

In summary, the present embodiment provides a method and system for an object interactive user-interface for a computer. By the use of context-specific grammars that are tied to internet-objects through a Dialog Definition File, the present embodiment decreases speech recognition time and increases the user's ability to communicate with local and networked objects, such as help files or web-pages, in a conversational style. Adaptive updating of the various grammars and the NLP database, the present embodiment further increases interactive efficiency. The adaptive updates can be incorporated into global user registry entries that can be stored locally and remotely, to allow users access to the global user registry entries at various locations.

The previous description of the embodiments is provided to enable any person skilled in the art to make or use the present invention. The various modifications to these embodiments will be readily apparent to those skilled in the art, and the generic principles defined herein may be applied to other embodiments without the use of inventive faculty. Thus, the present invention is not intended to be limited to the embodiments shown herein, but is to be accorded the widest scope consistent with the principles and novel features disclosed herein.

I CLAIM:

CLAIMS

- 1 1. A method for interacting with an object via a computer using utterances, the method
2 comprising:
 - 3 retrieving an object table associated with the object;
 - 4 searching the object table for a matching entry for the object;
 - 5 locating an action associated with the matching entry, if the matching entry is found in the
6 object table;
 - 7 determining whether the action associated with the matching entry is appropriate;
 - 8 performing the action associated with the matching entry, if the action is deemed
9 appropriate.
- 1 2. The method of claim 1 wherein the action associated with the matching entry is voicing a
2 text statement.
- 1 3. The method of claim 2 wherein the process of determining whether the action associated
2 with the matching entry is appropriate further comprises:
 - 3 identifying a context of the voiced text statement associated with the matching entry;
 - 4 searching a log containing log entries with context and timestamp information to locate
5 matching log entries with the same context as the voiced text statement;
 - 6 determining whether the voiced text statement is appropriate based on the timestamp of the
7 matching log entries.
- 1 4. The method of claim 2 wherein the process of determining whether the action associated
2 with the matching entry is appropriate further comprises:

3 searching a log containing log entries with statement and timestamp information to locate
4 matching log entries with the same voiced text statement;
5 determining whether the voiced text statement is appropriate based on the timestamp of the
6 matching log entries.

1 5. The method of claim 3 or 4 wherein the object table is read from a web-site.

1 6. The method of claim 3 or 4 wherein the object table is read from a location that stores
2 object tables for multiple objects.

1 7. A method for interacting with an object via a computer using utterances, the method
2 comprising:

3 searching a context-specific grammar file for a matching phrase for the utterance;

4 searching a general grammar file for the matching phrase if the matching phrase is not
5 found in the context-specific grammar file;

6 searching a dictation grammar for the matching phrase if the matching phrase is not found
7 in the general grammar file;

8 searching a context-specific dictation model for the matching phrase if the matching phrase
9 is not found in the dictation grammar file;

10 searching a database for a matching entry for the matching phrase; and

11 performing an action associated with the matching entry and saving the utterances to a log
12 file if the matching entry is found in the database.

1 8. The method of claim 7 the log is a dialogue generation log.

1 9. The method of claim 8 further comprising:

2 replacing at least one word in the matching phrase prior to the searching the database.

- 1 10. The method of claim 9 wherein the replacing the at least one word comprises substituting a
2 wildcard for the at least one word.
- 1 11. The method of claim 10 wherein the replacing at least one word comprises substituting a
2 proper name for the at least one word.
- 1 12. The method of claim 11 further comprising:
2 text formatting the matching phrase prior to the searching of the database.
- 1 13. The method of claim 12 further comprising:
2 weighting individual words in the matching phrase according to a relative significance of
3 the individual words prior to the searching of the database.
- 1 14. The method of claim 13 further comprising:
2 updating a global user registry entry with the dialogue generation log with utterances
3 spoken by a user.
- 1 15. The method of claim 13 further comprising:
2 updating the global user registry entry with at least one of the database, the context-specific
3 grammar file and the general grammar file with the matching phrase if the matching entry is not
4 found in the database.
- 1 16. The method of claim 15 further comprising:
2 generating a confidence values for the matching entry;
3 comparing the confidence value with a threshold value;
4 determining whether a required number of words from the matching phrase are present in
5 the matching entry;
6 determining the utterance has been spoken before by examining the dialogue generation

7 log; and

8 prompting a user whether the matching entry is a correct interpretation of the utterance if
9 the required number of words from the matching phrase are not present in the matching entry, nor
10 present in the dialogue generation log.

1 17. The method of claim 16 further comprising:

2 prompting a user for additional information if the matching entry is not a correct
3 interpretation of the utterance.

1 18. The method of claim 17 further comprising:

2 updating at least one of the database, the context-specific grammar file, the general
3 grammar file, and the dialogue generation log with the additional information.

1 19. A system for interacting with a computer using utterances, the system comprising:

2 a speech processor for searching a context-specific grammar file for a matching phrase for
3 the utterance, for searching a general grammar file for the matching phrase if the matching phrase is
4 not found in the context-specific grammar file, for searching a dictation grammar for the matching
5 phrase if the matching phrase is not found in the general grammar file, and for searching a context-
6 specific dictation model if the matching phrase is not found in the dictation grammar;

7 a natural language processor for searching a database for a matching entry for the matching
8 phrase and for searching a dialogue generation log for a matching log entry for the utterance; and

9 an application interface for performing an action associated with the matching entry if the
10 matching entry is found in the database and the action is appropriate if the matching log entry is
11 found in the dialogue generation log.

1 20. A computer readable medium encoded with executable program code, the code comprising:

2 retrieving an object table associated with the object;
3 searching the object table for a matching entry for the object;
4 locating an action associated with the matching entry, if the matching entry is found in the
5 object table;
6 determining whether the action associated with the matching entry is appropriate;
7 performing the action associated with the matching entry, if the action is deemed
8 appropriate.

1 21. The computer readable medium of claim 20 wherein the action associated with the
2 matching entry is voicing a text statement.

1 22. The computer readable medium of claim 21 wherein the process of determining whether the
2 action associated with the matching entry is appropriate further comprises:

3 identifying a context of the voiced text statement associated with the matching entry;
4 searching a log containing log entries with context and timestamp information to locate
5 matching log entries with the same context as the voiced text statement;
6 determining whether the voiced text statement is appropriate based on the timestamp of the
7 matching log entries.

1 23. The computer readable medium of claim 21 wherein the process of determining whether the
2 action associated with the matching entry is appropriate further comprises:

3 searching a log containing log entries with statement and timestamp information to locate
4 matching log entries with the same voiced text statement;
5 determining whether the voiced text statement is appropriate based on the timestamp of the
6 matching log entries.

1 24. The computer readable medium of claim 22 or 23 wherein the object table is read from a
2 web-site.

1 25. The computer readable medium of claim 22 or 23 wherein the object table is read from a
2 location that stores object tables for multiple objects.

1 26. A computer readable medium encoded with executable program code, the code
2 comprising:

3 searching a context-specific grammar file for a matching phrase for the utterance;

4 searching a general grammar file for the matching phrase if the matching phrase is not
5 found in the context-specific grammar file;

6 searching a dictation grammar for the matching phrase if the matching phrase is not found
7 in the general grammar file;

8 searching a context-specific dictation model for the matching phrase if the matching phrase
9 is not found in the dictation grammar file;

10 searching a database for a matching entry for the matching phrase; and

11 performing an action associated with the matching entry and saving the utterances to a log
12 file if the matching entry is found in the database.

1 27. The computer readable medium of claim 26 wherein the log is a dialogue generation log.

1 28. The computer readable medium of claim 27 further comprising:

2 replacing at least one word in the matching phrase prior to the searching the database.

1 29. The computer readable medium of claim 28 wherein the replacing the at least one word
2 comprises substituting a wildcard for the at least one word.

1 30. The computer readable medium of claim 29 wherein the replacing at least one word

2 comprises substituting a proper name for the at least one word.

1 31. The computer readable medium of claim 30 further comprising:

2 text formatting the matching phrase prior to the searching of the database.

1 32. The computer readable medium of claim 31 further comprising:

2 weighting individual words in the matching phrase according to a relative significance of
3 the individual words prior to the searching of the database.

1 33. The computer readable medium of claim 32 further comprising:

2 updating a global user registry entry with the dialogue generation log with utterances
3 spoken by a user.

1 34. The computer readable medium of claim 32 further comprising:

2 updating the global user registry entry with at least one of the database, the context-specific
3 grammar file and the general grammar file with the matching phrase if the matching entry is not
4 found in the database.

1 35. The computer readable medium of claim 34 further comprising:

2 generating a confidence values for the matching entry;

3 comparing the confidence value with a threshold value;

4 determining whether a required number of words from the matching phrase are present in
5 the matching entry;

6 determining the utterance has been spoken before by examining the dialogue generation
7 log; and

8 prompting a user whether the matching entry is a correct interpretation of the utterance if
9 the required number of words from the matching phrase are not present in the matching entry, nor

10 present in the dialogue generation log.

1 36. The computer readable medium of claim 35 further comprising:

2 prompting a user for additional information if the matching entry is not a correct
3 interpretation of the utterance.

1 37. The computer readable medium of claim 36 further comprising:

2 updating at least one of the database, the context-specific grammar file, the general
3 grammar file, and the dialogue generation log with the additional information.

100

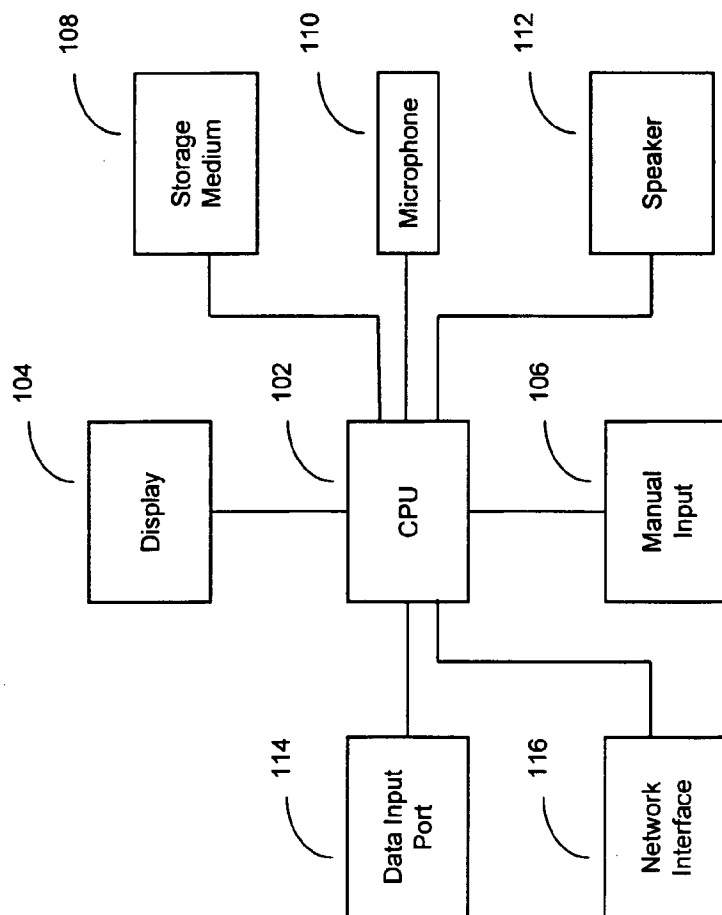



FIG. 1

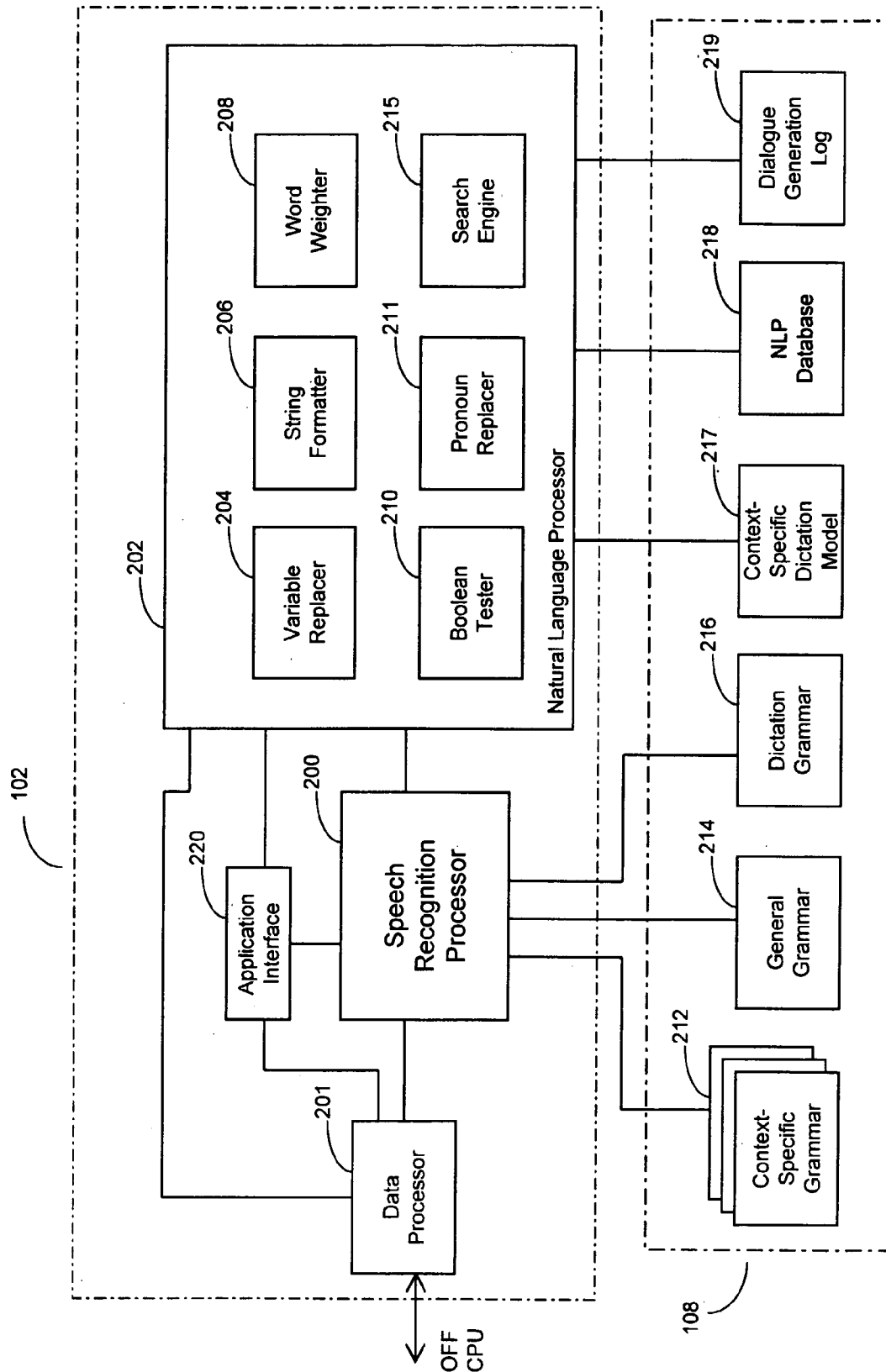


FIG. 2

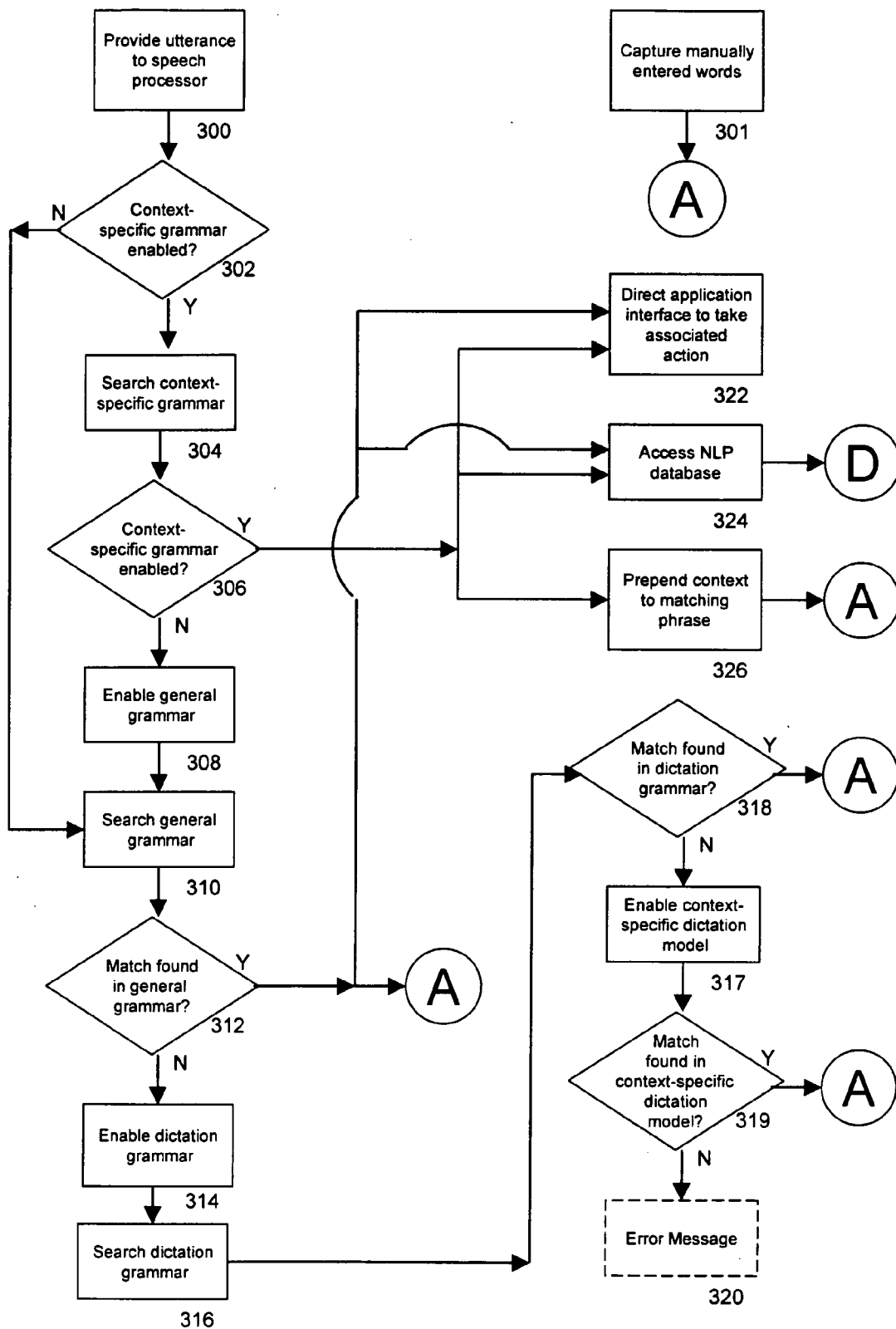


FIG. 3A

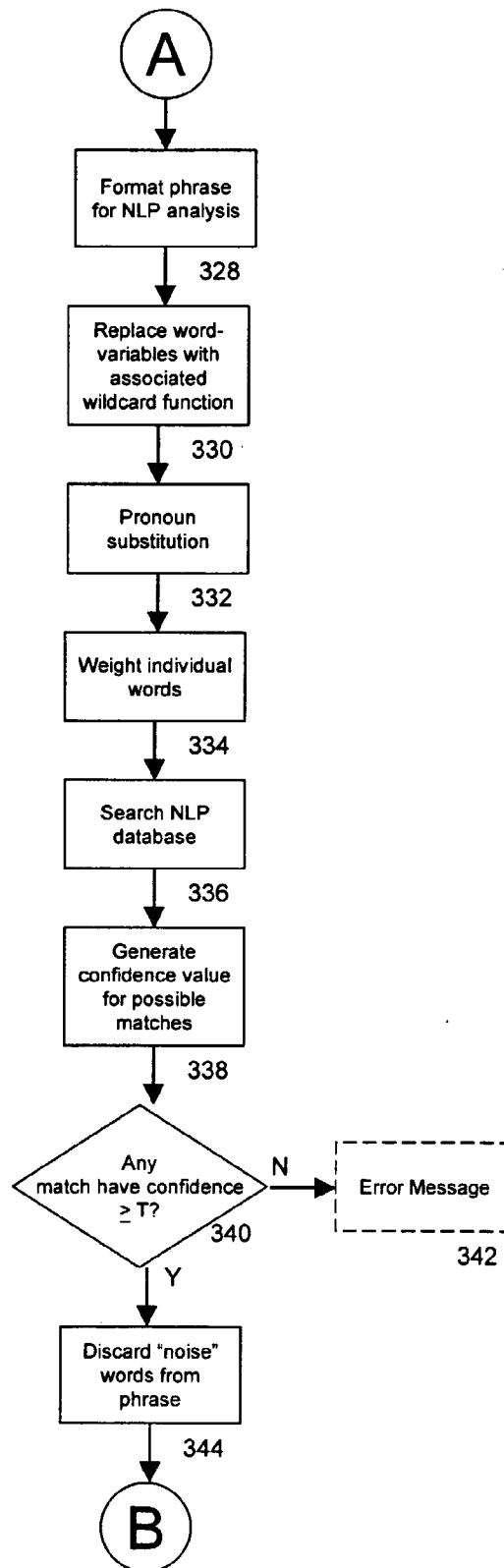


FIG. 3B

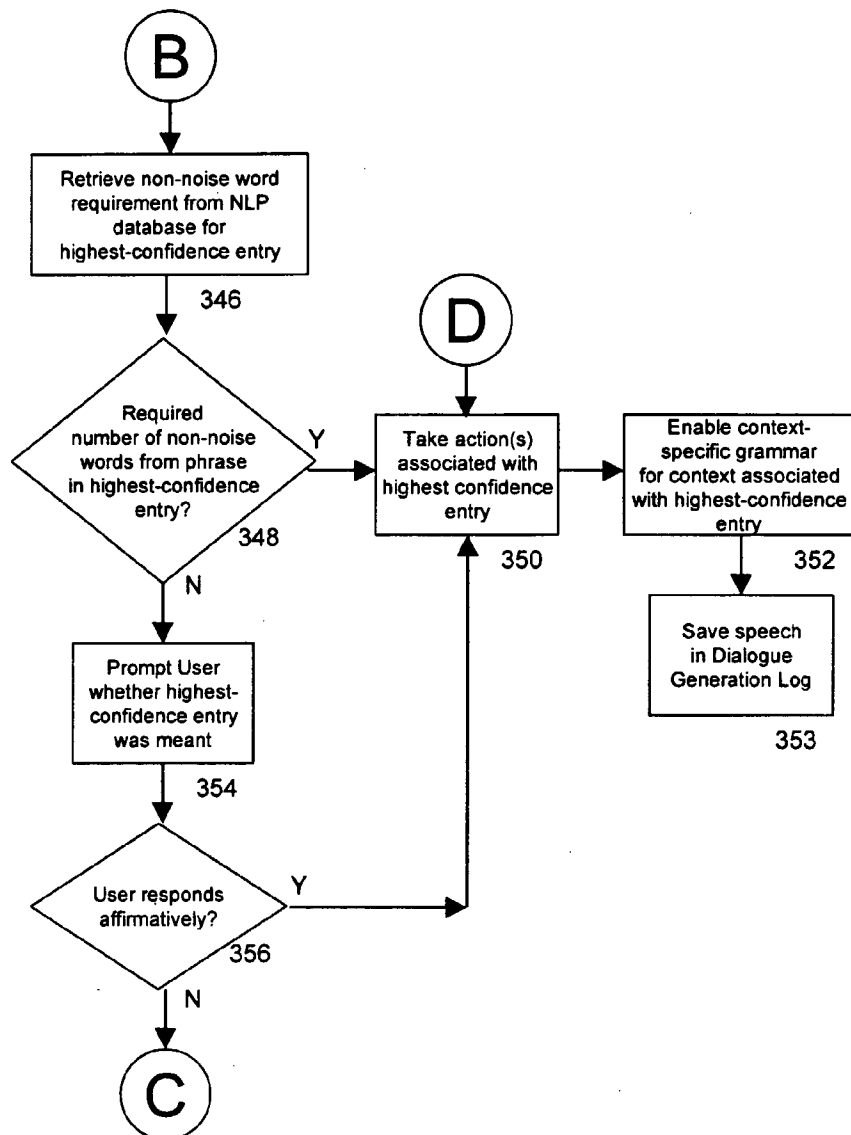


FIG. 3C

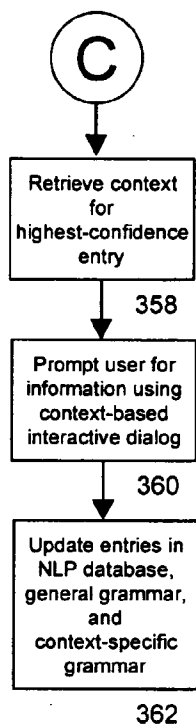


FIG. 3D

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Phrase	Required words	Context/Subcontext	Action 1	Action 2
What movies are playing at \$time	3	movies	Access movie web site	N/A
What is the price of IBM stock on \$date	4	stocks	Access stock price web site	N/A
Sell IBM stock at \$dollars	4	stocks	Access stock price web site	N/A
What is the weather at \$location	3	weather	Access weather web site	N/A
What time is it	2	time	N/A	Text-to-Speech of Time
Show me the news	2	news	Access news web site	Display Images
How do I format this paragraph	2	Word Processor	Locate Word Processor Help	Format Paragraph Help
⋮				
How do I insert a table	2	Spreadsheet	Locate Spreadsheet Help	Insert Table Help

FIG. 4

500

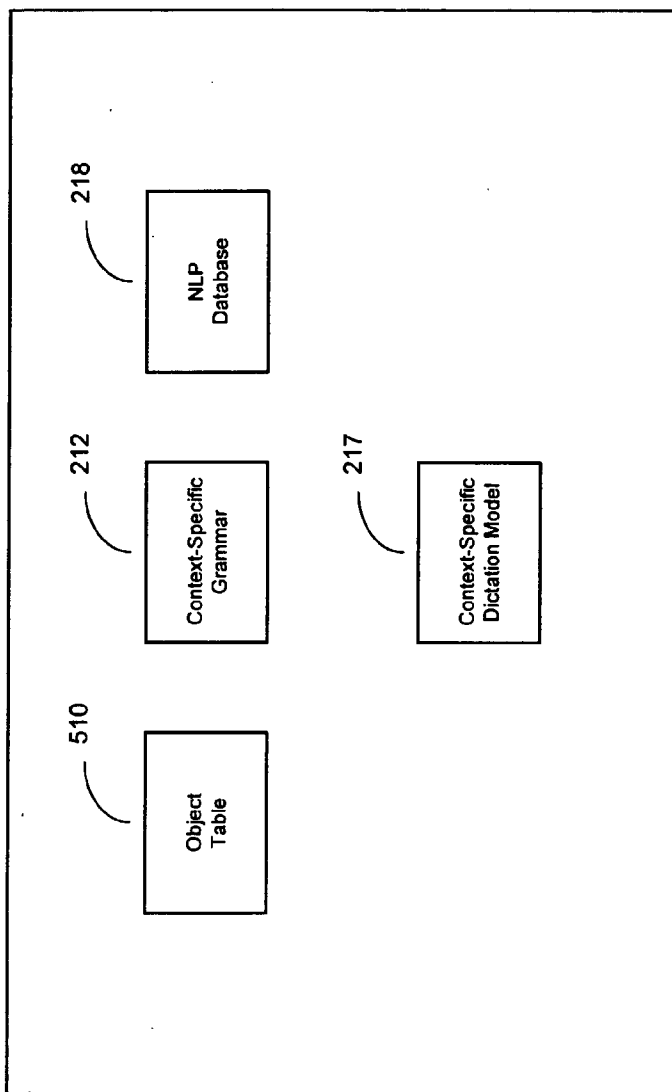
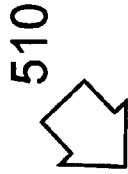



FIG. 5



object	TTS Flag	Text Speech	Use Grammar	Append Grammar	Is Yes/No?	Do Yes	Do No
http://www.our-pet-store.com	x	"Hello, welcome to..."		x	x	200	205
http://www.our-pet-store.com/inquiry	x	"Would you like to learn..."			x	210	211
http://www.our-pet-store.com/products	x	"Our current sale is..."	x				
http://www.our-pet-store.com/dogs	x	"Good news dog lovers!"					
http://www.our-pet-store.com/cats	x	"Cat products..."			x	254	213
WP Help: Format: Paragraph	x	"To format paragraphs..."					
...							
Spreadsheet Help: Insert: Table	x	"Inserting Tables is easy..."					

FIG. 6

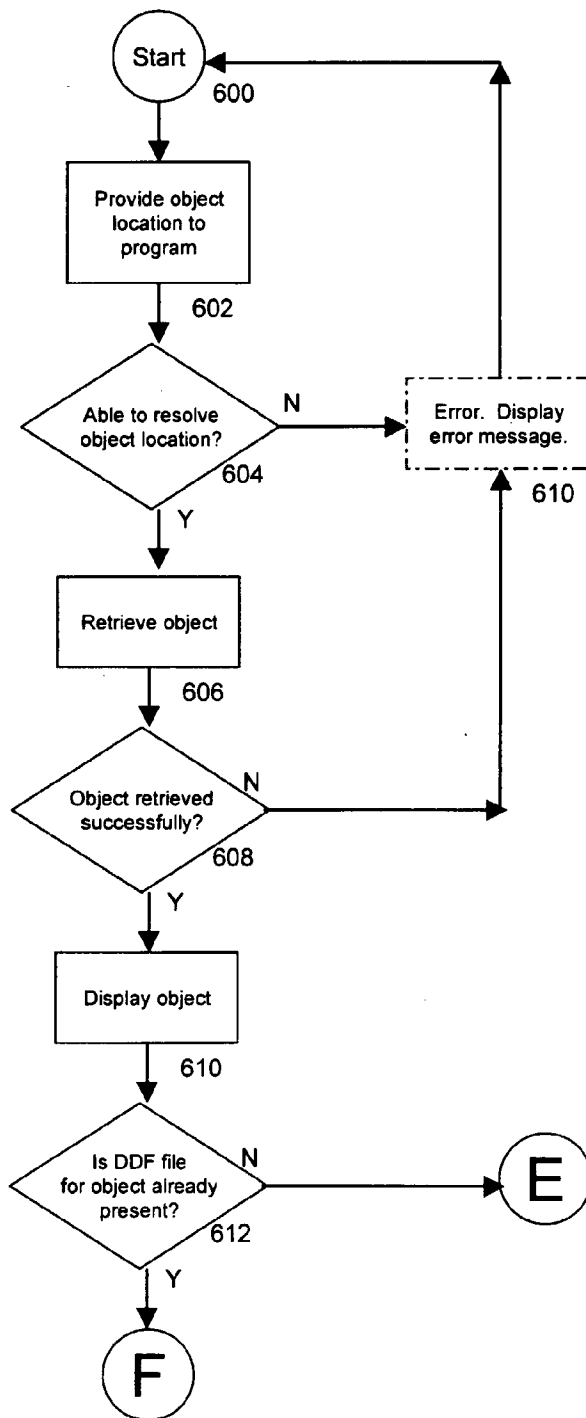


FIG. 7A

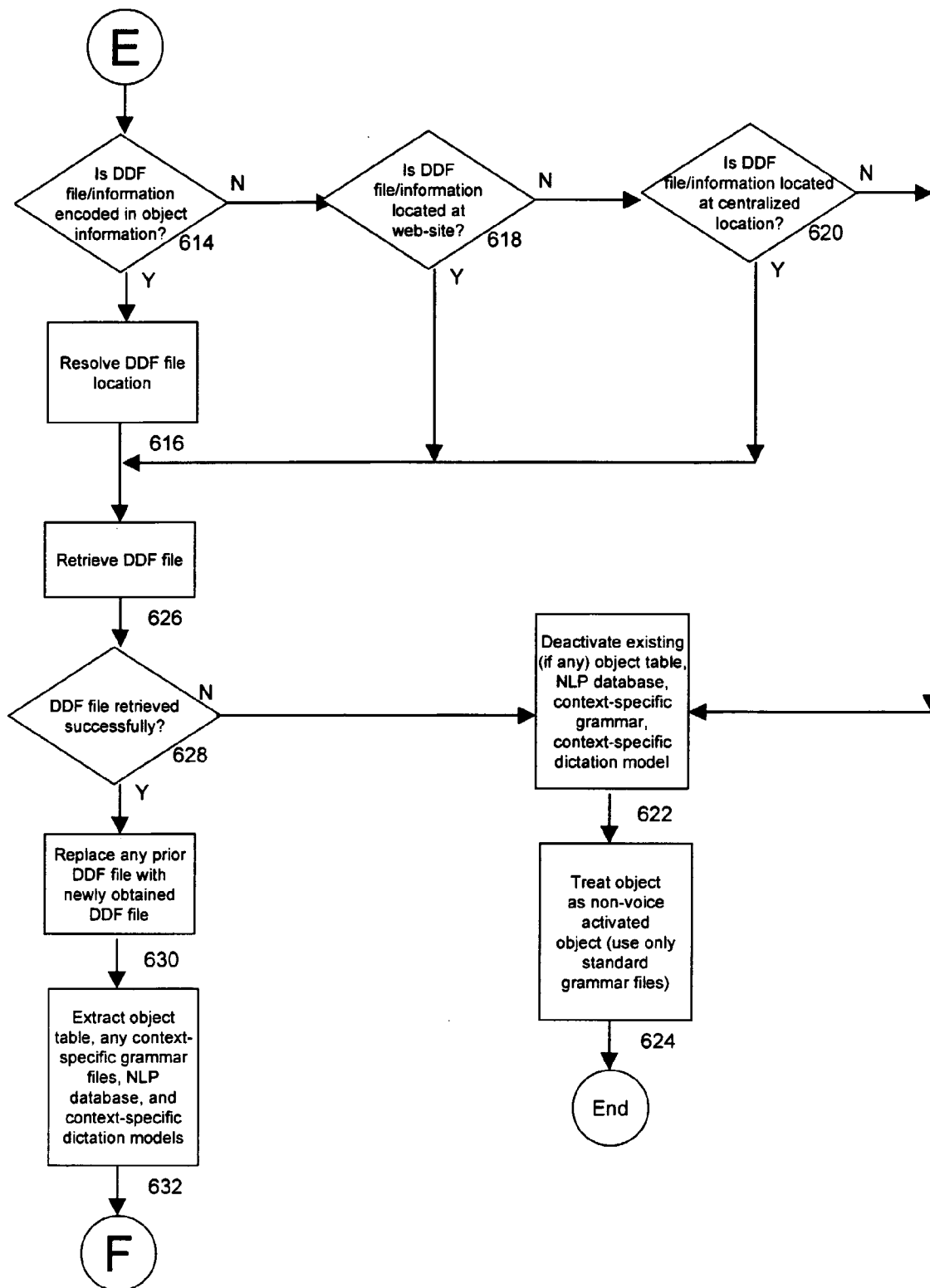


FIG. 7B

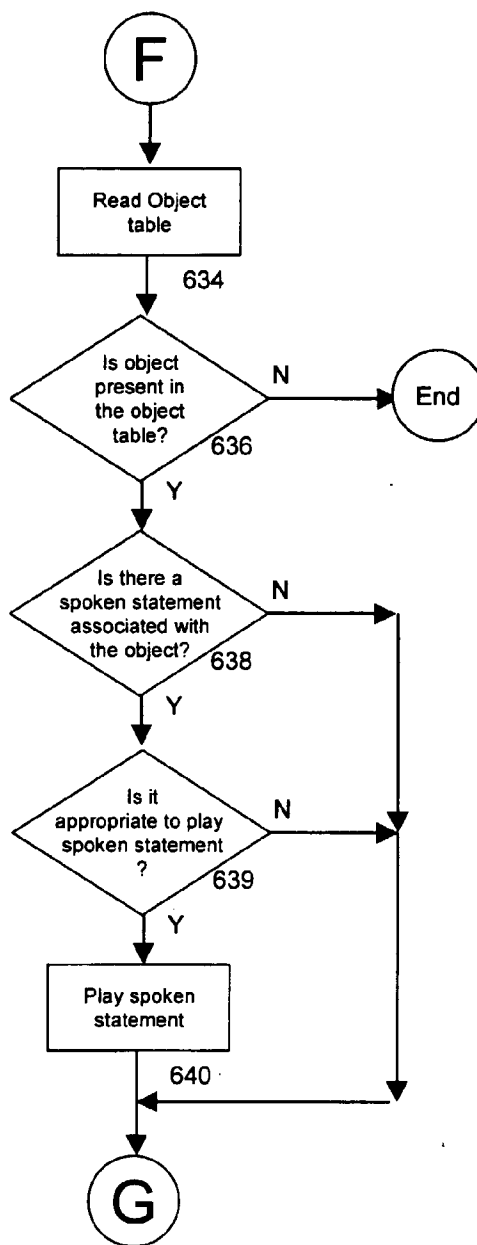


FIG. 7C

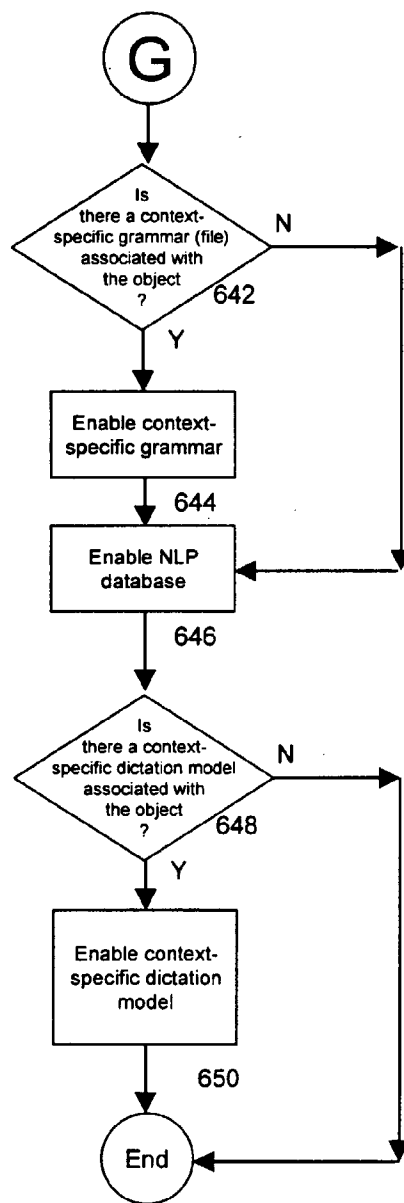


FIG. 7D

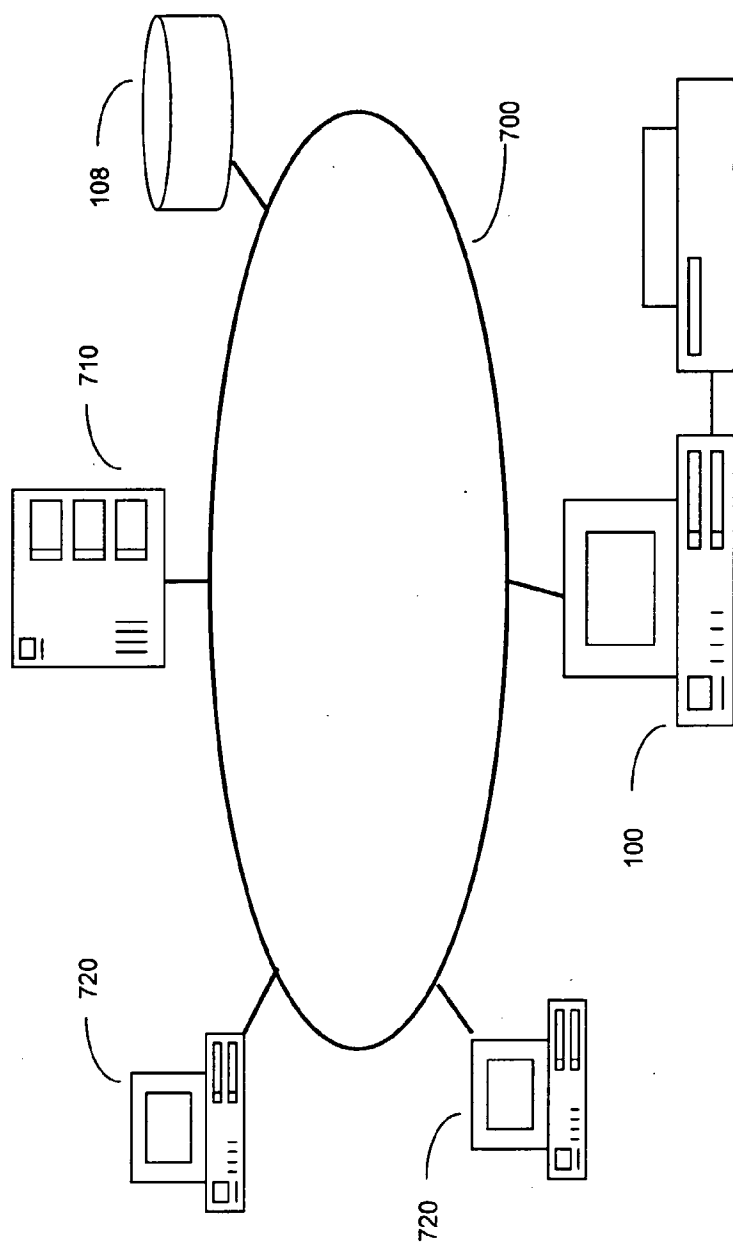


FIG. 8

800

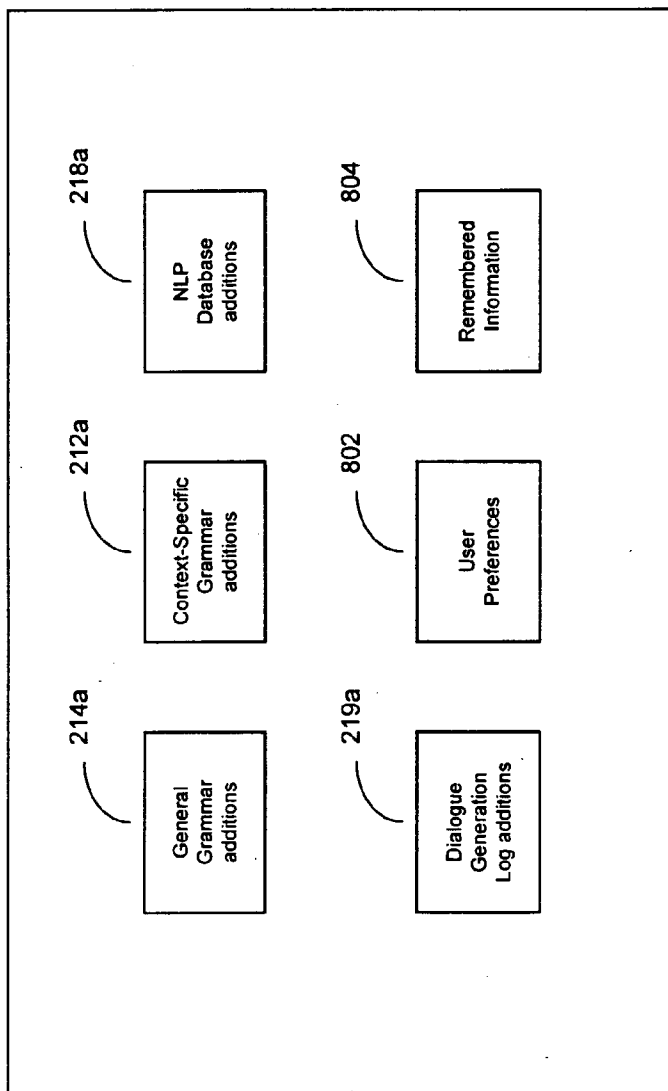



FIG. 9

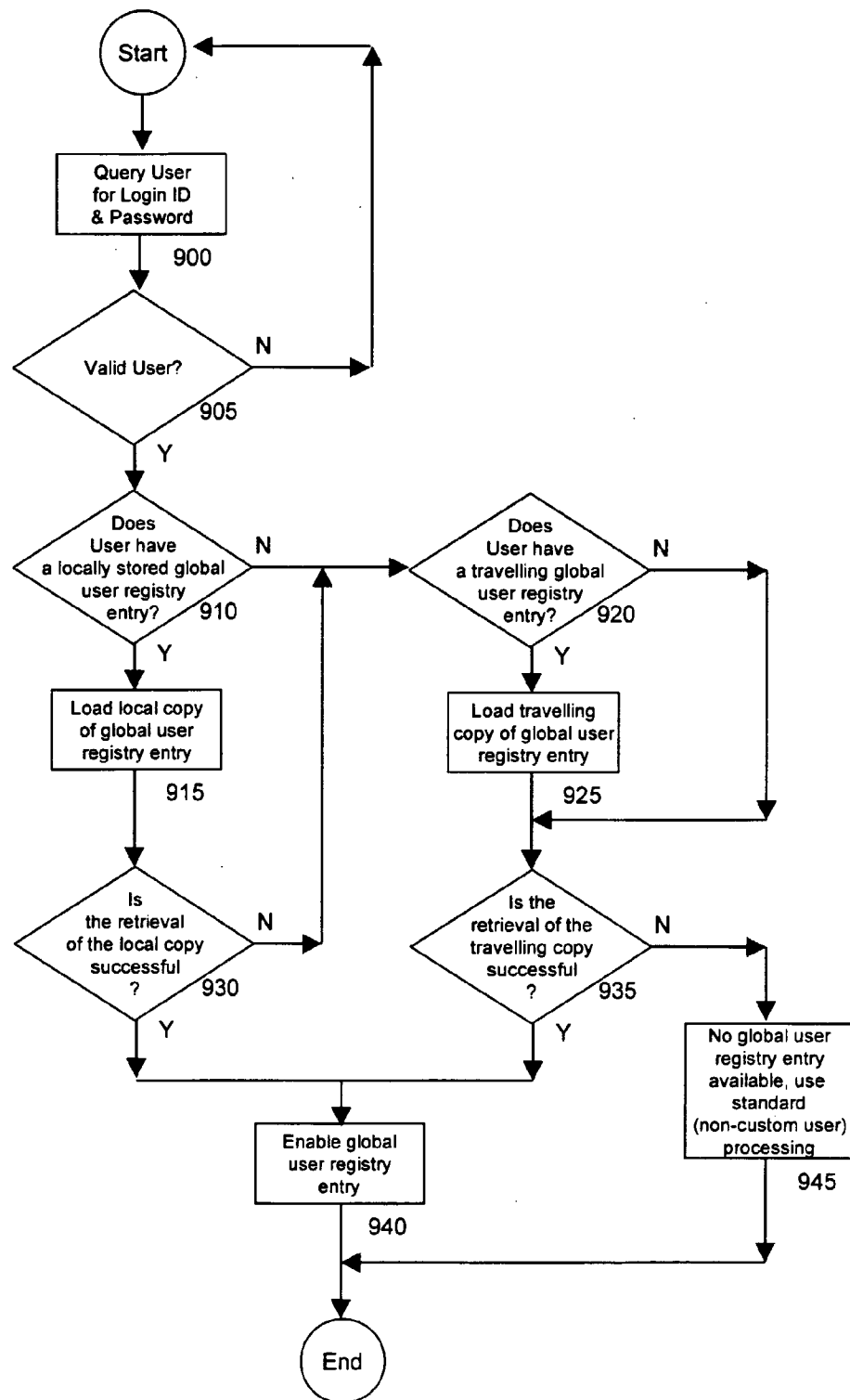


FIG. 10A

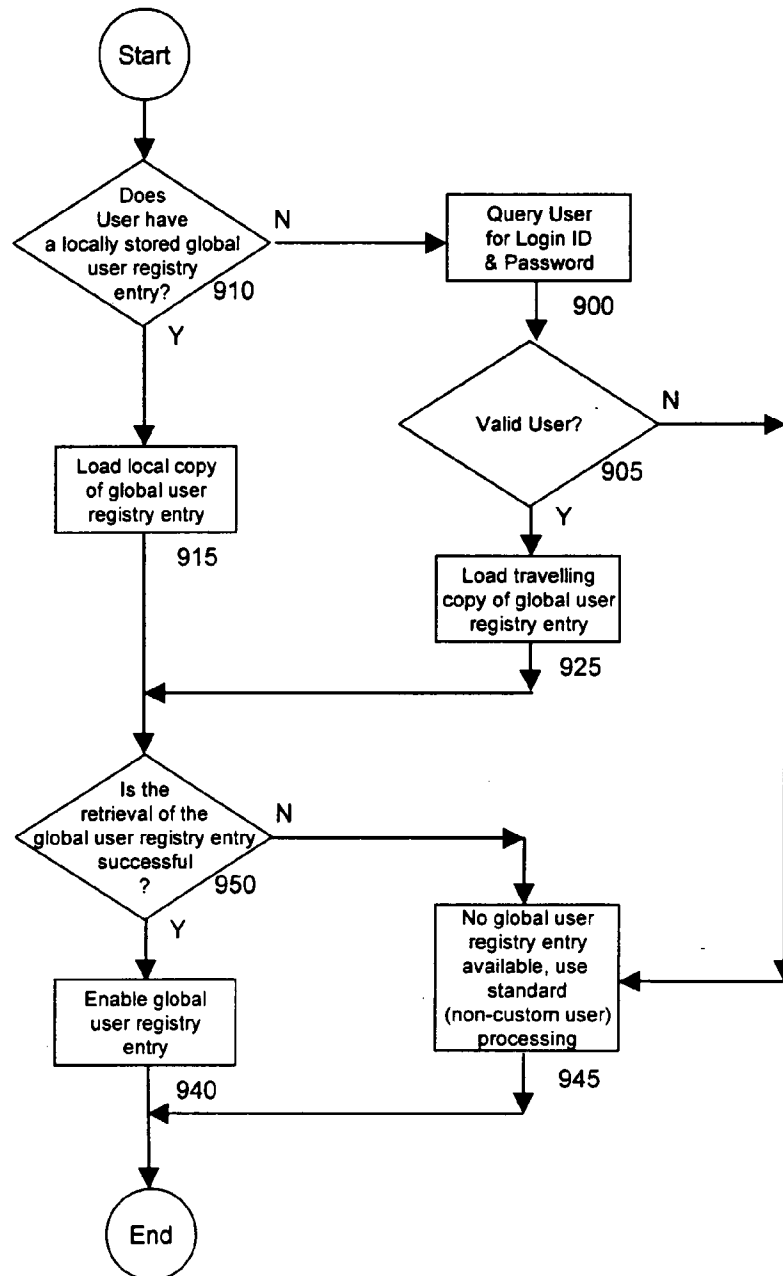


FIG. 10B

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Log ID	User ID	Statement	Context	Date/Time
1686	42	www.pg.com		12/28/99 10:42am
1687	-1	"Would you like to hear about our products?"		12/28/99 10:42am
1688	42	"No."		12/28/99 10:43am
1689	42	"I would like to see movies."	Movies	12/29/99 03:42pm
1690	-1	"Would you like to see a theater listing?"		12/29/99 03:42pm
1691	42	"Yes."		12/29/99 03:42pm
1692	42	"How do I format this paragraph?"	Word processing	01/28/99 10:42am
⋮				
1832	42	"Do you want to hear the news?"	News	01/28/00 10:11am

FIG. 11

INTERNATIONAL SEARCH REPORT

In national Application No

PCT/US 01/11138

A. CLASSIFICATION OF SUBJECT MATTER

IPC 7 G10L15/22 G10L15/26

According to International Patent Classification (IPC) or to both national classification and IPC

B. FIELDS SEARCHED

Minimum documentation searched (classification system followed by classification symbols)

IPC 7 G10L

Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched

Electronic data base consulted during the international search (name of data base and, where practical, search terms used)

EPO-Internal, WPI Data, INSPEC

C. DOCUMENTS CONSIDERED TO BE RELEVANT

Category *	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
X	WO 00 14728 A (WEBER DEAN C ;ONE VOICE TECHNOLOGIES INC (US)) 16 March 2000 (2000-03-16) the whole document	1-37
X	WO 00 14727 A (WEBER DEAN C ;ONE VOICE TECHNOLOGIES INC (US)) 16 March 2000 (2000-03-16) the whole document	1,2, 5-21, 24-37
A	US 5 761 631 A (NASUKAWA) 2 June 1998 (1998-06-02) abstract	3-5, 15-18, 22-24, 34-37



Further documents are listed in the continuation of box C.



Patent family members are listed in annex.

* Special categories of cited documents:

A document defining the general state of the art which is not considered to be of particular relevance

E earlier document but published on or after the international filing date

L document which may throw doubts on priority claim(s) or which is cited to establish the publication date of another citation or other special reason (as specified)

O document referring to an oral disclosure, use, exhibition or other means

P document published prior to the international filing date but later than the priority date claimed

T later document published after the international filing date or priority date and not in conflict with the application but cited to understand the principle or theory underlying the invention

X document of particular relevance; the claimed invention cannot be considered novel or cannot be considered to involve an inventive step when the document is taken alone

Y document of particular relevance; the claimed invention cannot be considered to involve an inventive step when the document is combined with one or more other such documents, such combination being obvious to a person skilled in the art.

& document member of the same patent family

Date of the actual completion of the international search

29 August 2001

Date of mailing of the international search report

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INTERNATIONAL SEARCH REPORT

In International Application No

PCT/US 01/11138

C.(Continuation) DOCUMENTS CONSIDERED TO BE RELEVANT

Category °	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
A	WYARD P J ET AL: "SPOKEN LANGUAGE SYSTEMS - BEYOND PROMPT AND RESPONSE" BT TECHNOLOGY JOURNAL, BT LABORATORIES, GB, vol. 14, no. 1, 1996, pages 187-207, XP000554648 ISSN: 1358-3948 abstract -----	1-8, 19-27
A	US 5 311 429 A (TOMINAGA) 10 May 1994 (1994-05-10) abstract -----	15-18, 34-37

INTERNATIONAL SEARCH REPORT

Information on patent family members

International Application No

PCT/US 01/11138

Patent document cited in search report	Publication date	Patent family member(s)	Publication date
WO 0014728 A	16-03-2000	AU 5813099 A	27-03-2000
		AU 6243999 A	27-03-2000
		EP 1110206 A	27-06-2001
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		EP 1110205 A	27-06-2001
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		JP 8147299 A	07-06-1996
US 5311429 A	10-05-1994	JP 2301869 A	13-12-1990

(12) NACH DEM VERTRAG ÜBER DIE INTERNATIONALE ZUSAMMENARBEIT AUF DEM GEBIET DES
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(19) Weltorganisation für geistiges Eigentum
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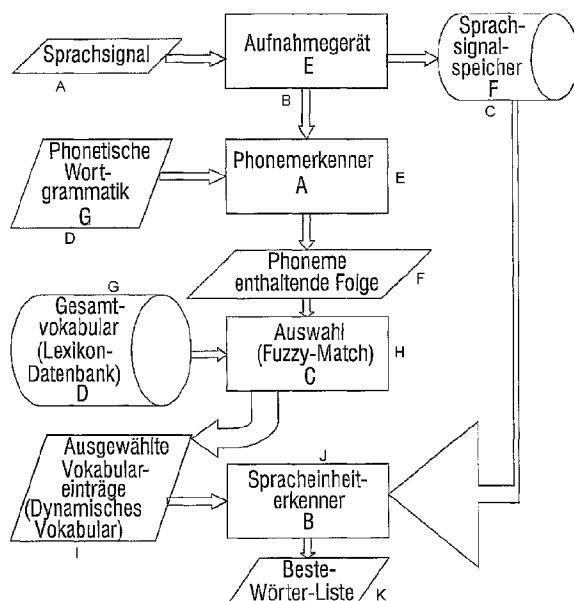
(74) Gemeinsamer Vertreter: SIEMENS AKTIENGESELLSCHAFT; Postfach 22 16 34, 80506 München (DE).

(81) Bestimmungsstaaten (soweit nicht anders angegeben, für jede verfügbare nationale Schutzrechtsart): AE, AG, AL, AM, AT, AU, AZ, BA, BB, BG, BR, BW, BY, BZ, CA, CH, CN, CO, CR, CU, CZ, DE, DK, DM, DZ, EC, EE, EG, ES, FI, GB, GD, GE, GH, GM, HR, HU, ID, IL, IN, IS, JP, KE, KG, KP, KR, KZ, LC, LK, LR, LS, LT, LU, LV, MA, MD, MG, MK, MN, MW, MX, MZ, NA, NI, NO, NZ, OM, PG,

[Fortsetzung auf der nächsten Seite]

(54) Title: THREE-STAGE WORD RECOGNITION

(54) Bezeichnung: DREISTUFIGE EINZELWORTERKENNUNG



A...VOICE SIGNAL
B...RECORDING DEVICE E
C...VOICE SIGNAL MEMORY
D...PHONETIC GLOSSARY GRAMMAR
E...PHONEME RECOGNITION SYSTEM
F...PHONEME CONTAINING SEQUENCE
G...ENTIRE GLOSSARY (DATA BASE OF DICTIONARIES) D
H...SELECTION (APPROXIMATE CORRESPONDENCE) C
I...SELECTED ENTRY WORDS (DYNAMIC GLOSSARY)
J...VOICE UNIT RECOGNITION SYSTEM B
K...LIST OF BEST WORDS

(57) Abstract: In the framework of a three-stage word recognition, a phoneme sequence is associated with a voice unit, entry words most similar to said phoneme sequence are selected in a selection glossary and afterwards, the voice unit is recognised by means of speech recognition which is used by the system as a glossary of the selected entry words which are most similar to said phoneme sequence.

(57) Zusammenfassung: Bei einer dreistufigen Spracherkennung wird einer Spracheinheit zunächst eine Phonemfolge zugeordnet, dann werden aus einem Auswahlvokabular diejenigen Vokabulareinträge ausgesucht, die der Phonemfolge am ähnlichsten sind und schliesslich wird die Spracheinheit mit einem Spracheinheitserkennersystem erkannt, der als Vokabular die ausgewählten, der Phonemfolge ähnlichsten Vokabulareinträge verwendet.

WO 2004/072954 A1



PH, PL, PT, RO, RU, SC, SD, SE, SG, SK, SL, SY, TJ, TM, TN, TR, TT, TZ, UA, UG, US, UZ, VC, VN, YU, ZA, ZM, ZW.

— vor Ablauf der für Änderungen der Ansprüche geltenden Frist; Veröffentlichung wird wiederholt, falls Änderungen eintreffen

(84) Bestimmungsstaaten (soweit nicht anders angegeben, für jede verfügbare regionale Schutzrechtsart): ARIPO (BW, GH, GM, KE, LS, MW, MZ, SD, SL, SZ, TZ, UG, ZM, ZW), eurasisches (AM, AZ, BY, KG, KZ, MD, RU, TJ, TM), europäisches (AT, BE, BG, CH, CY, CZ, DE, DK, EE, ES, FI, FR, GB, GR, HU, IE, IT, LU, MC, NL, PT, RO, SE, SI, SK, TR), OAPI (BF, BJ, CF, CG, CI, CM, GA, GN, GQ, GW, ML, MR, NE, SN, TD, TG).

Zur Erklärung der Zweibuchstaben-Codes und der anderen Abkürzungen wird auf die Erklärungen ("Guidance Notes on Codes and Abbreviations") am Anfang jeder regulären Ausgabe der PCT-Gazette verwiesen.

Veröffentlicht:

— mit internationalem Recherchenbericht

Beschreibung

Dreistufige Einzelworterkennung

5 Auf so genannter Embedded Hardware, wie beispielsweise einem Mobiltelefon, einem schnurlosen Telefon, einem PDA, einem Pad oder einem Navigationssystem, die sich derzeit durch Einschränkungen beim Hauptspeicher und geringe Rechenleistung auszeichnet, soll die Spracherkennung von Einzelwörtern aus
10 einem großen Vokabular ermöglicht werden. Unter einem großen Vokabular werden in diesem Zusammenhang Vokabularien von mehr als 60.000 Wörtern verstanden. Es soll zum Beispiel ermöglicht werden, Städtenamen durch ein Sprachkommando in ein Navigationssystem einzugeben oder eine Diktiermöglichkeit
15 für SMS anzubieten.

Darüber hinaus soll auf marktüblicher PC-Hardware die Spracherkennung von Einzelwörtern aus einem sehr großen Vokabular ermöglicht werden. Unter einem sehr großen
20 Vokabular werden in diesem Zusammenhang Vokabularien von mehr als 200.000 Wörtern verstanden. Dadurch soll es beispielsweise ermöglicht werden, Einträge in einem öffentlichen Telefonbuch oder Adressregister durch ein Sprachkommando auszusuchen.

25 Bislang verwendete Verfahren benötigen für Embedded Hardware zu viel Rechenleistung oder zu viel Speicherplatz. Für marktübliche PC-Hardware stehen zumindest Verfahren für ein großes Vokabular zur Verfügung. Hierfür werden Spracherkenner
30 mit so genanntem "tree search" oder mit so genanntem "FST search" eingesetzt.

Ein interessanter technischer Lösungsweg ist in US 6,256,630 B1 beschrieben. Hier wird ein System vorgeschlagen, das mit
35 einem Ähnlichkeitsmaß arbeitet.

US 5,873,056 beschreibt ebenfalls ein Verfahren zur Spracherkennung.

- US 5,638,425 offenbart eine Spracherkennung mit sehr großem Vokabular auf PC-Hardware, bei der ein Worterkenner und ein Phonemerkenner eingesetzt werden und als Suchwort in der Datenbank dasjenige Erkennungsergebnis verwendet wird, das das beste Übereinstimmungsmaß hat.
- 5
- 10 Davon ausgehend liegt der Erfindung die Aufgabe zugrunde, eine Spracherkennung, insbesondere eine Einzelworterkennung, bei großem oder sehr großem Vokabular mit weniger Speicher und Rechenleistung zu ermöglichen.
- 15 Diese Aufgabe wird durch die in den unabhängigen Ansprüchen angegebenen Erfindungen gelöst. Vorteilhafte Ausgestaltungen ergeben sich aus den Unteransprüchen.
- In einem Verfahren zur Spracherkennung wird einer Spracheinheit, insbesondere einem Wort, durch einen Phonemerkenner, also Mittel zum Erkennen von Phonemen, eine Phoneme enthaltende Folge zugeordnet. Dies geschieht, indem der Phonemerkenner in der Spracheinheit vorhandene Phoneme erkennt. Dann wird die so generierte, Phoneme enthaltende Folge mit Vokabulareinträgen eines Auswahlvokabulars verglichen, das groß oder sehr groß ist und entsprechend sehr viele Vokabulareinträge aufweist. Aus den sehr vielen Vokabulareinträgen wird eine Anzahl von Vokabulareinträgen ausgewählt, die der Phoneme enthaltenden Folge ähnlich sind.
- 20
- 25
- 30 Vorzugsweise sind dies die der Phoneme enthaltenden Folge ähnlichsten Vokabulareinträge und ihre Anzahl liegt erheblich unter der Anzahl der Vokabulareinträge des Auswahlvokabulars. Die so ausgewählten, der Phoneme enthaltenden Folge ähnlichen Vokabulareinträge werden dann als Erkennungsvokabular eines Spracheinheitserkenners, also Mitteln zum Erkennen von Spracheinheiten, geladen und die Spracheinheit wird vom Spracheinheitserkenner aus diesem Erkennungsvokabular erkannt.
- 35

- Daraus ergibt sich der Vorteil, dass sowohl bei der Erkennung durch den Phonemerkenner als auch bei der Erkennung durch den Spracheinheitskenner die Suche in einem relativ kleinen Vokabular ausgeführt werden kann, was eine erhebliche Einsparung an Speicher- und Rechenressourcen bedeutet. Auf dem Auswahlvokabular wird dagegen nur eine Ähnlichkeitssuche ausgeführt, die wesentlich weniger rechenintensiv ist.
- 5
- 10 Übliche Phonemerkenner liefern leider häufig eine relativ schlechte Erkennungsleistung. Deshalb ist es sinnvoll, die Erkennungsleistung des in der ersten Stufe verwendeten Phonemerkenners durch bestimmte Maßnahmen zu verbessern.
- 15 Dazu können als Erkennungsvokabular des Phonemerkenners nicht nur die in der deutschen Sprache beispielsweise 36 Phoneme verwendet werden, sondern auch noch andere Einheiten, die als Pseudophoneme in das Vokabular des Phonemekenners eingefügt werden. Da größere Einheiten in der Regel besser erkannt werden, können als Pseudophoneme größere Einheiten, die für sich noch keine Wörter bilden, verwendet werden, insbesondere Konsonantencluster, Kombinationen aus einem Vokal und einem Konsonanten und/oder die am häufigsten vorkommenden Silben der Sprache der zu erkennenden Spracheinheit. Der
- 20
- 25 Phonemerkenner ist also ein Erkenner, der insbesondere, aber nicht nur Phoneme erkennt.

Die Anzahl der Vokabulareinträge des Phonemerkenners sollte allerdings nicht so groß werden, dass die Ressourcen des embedded oder PC-Spracherkenners zu stark belastet werden, wodurch die Vorteile der Erfindung verloren gingen. In der Praxis hat es sich als vorteilhaft herausgestellt, wenn die Anzahl der Vokabulareinträge des Phonemerkenners etwa 0,01% bis 10% der Vokabulareinträge des Auswahlvokabulars beträgt, insbesondere etwa 0,1% bis 1%. Je nach embedded Lösung sollte die Anzahl der Vokabulareinträge des Phonemerkenners also etwa 300 oder auch etwa 2000 betragen.

30

35

Bei einer relativ großen Anzahl der Vokabulareinträge des Phonemerkenners, also so etwa 2000, können als Pseudophoneme neben Kombinationen aus einem Vokal und einem Konsonanten
5 auch Kombinationen aus mehreren Vokalen und Konsonanten berücksichtigt werden.

Eine andere Möglichkeit, die Leistung des Phonemerkenners zu verbessern, besteht darin, nur bestimmte Abfolgen der Phoneme
10 oder der Phoneme und größeren Einheiten in der Folge von Phonemen zuzulassen. Das sind insbesondere die Abfolgen, die phonotaktisch korrekt sind. Dies lässt sich durch die Verwendung eines Sprachmodells und/oder durch eine die phonetischen Spracheinheitbildungsregeln der jeweiligen
15 Sprache beschreibende Spracheinheitgrammatik bei der Erkennung erzielen.

Auch bei der zweiten Stufe, der Auswahl der der Phoneme enthaltenden Folge ähnlichen Vokabulareinträge aus dem
20 Auswahlvokabular lassen sich durch bestimmte Maßnahmen erhebliche Effizienzsteigerungen erzielen.

Da als Spracheinheiten in der Regel Einzelworte erkannt werden sollen, führt eine falsch erkannte größere Einheit,
25 insbesondere eine falsch erkannte Silbe, zu einem relativ großen Fehler beim Bestimmen der Ähnlichkeit und damit bei der Auswahl, da sie allein schon einen großen Anteil des Wortes ausmacht. Oftmals enthält diese falsch erkannte größere Einheit aber zumindest eines oder mehrere richtig
30 erkannte Phoneme. Dies lässt sich ausnutzen, indem die größeren Einheiten vor der Auswahl von der Phoneme enthaltenden Folge ähnlichen Vokabulareinträgen wieder in Phoneme zerlegt werden, so dass die Phoneme enthaltende Folge als Phonemfolge ausschließlich oder nahezu ausschließlich
35 Phoneme enthält. Dadurch liefern die in der falsch erkannten größeren Einheit enthaltenen richtigen Phoneme einen korrekten Beitrag bei der Bestimmung der Ähnlichkeit.

Bei der Auswahl der der Phoneme enthaltenden Folge ähnlichen Vokabulareinträgen kann grundsätzlich ein beliebiges Ähnlichkeitsmaß verwendet werden, um die Ähnlichkeit zwischen
5 der Phoneme enthaltenden Folge und dem jeweils zu vergleichenden Vokabulareintrag zu bestimmen. Die Vokabulareinträge des Auswahlvokabulars werden dann entsprechend der Größe ihres Ähnlichkeitsmaßes geordnet und die der Phoneme enthaltenden Folge ähnlichsten
10 Vokabulareinträge werden ausgewählt.

Allerdings würde bei einem großen oder sehr großen Auswahlvokabular eine Bestimmung der Ähnlichkeitsmaße sämtlicher Vokabulareinträge einen unvertretbaren Zeitaufwand
15 bedeuten. Deshalb ist es vorteilhaft, wenn die Auswahl der der Phoneme enthaltenden Folge ähnlichen Vokabulareinträgen mit Hilfe eines Fuzzy-Matches und/oder mit Hilfe einer Index-Suche erfolgt. Dazu kann die Phoneme enthaltende Folge in die Menge ihrer Phonembigramme zerlegt werden.

20 Für die Größe des Erkennungsvokabulars des Spracheinheitskenners ergeben sich in etwa die gleichen Anforderungen wie für die Größe des Erkennungsvokabulars des Phonemerkeners. Entsprechend sind das Vokabular des
25 Spracheinheitskenners und das Vokabular des Phonemerkeners vorzugsweise in etwa gleich umfangreich. Da die ausgewählten, der Phoneme enthalten Folge ähnlichen Vokabulareinträge als Erkennungsvokabular des Spracheinheitskenners dienen oder zumindest den wesentlichen Teil davon bilden, heißt das, dass
30 die Anzahl der ausgewählten, der Phoneme enthaltenden Folge ähnlichen Vokabulareinträgen etwa 0,01% bis 10% der Vokabulareinträge des Auswahlvokabulars beträgt, insbesondere etwa 0,1% bis 1%. Daraus ergibt sich bei heutigen Lösungen eine Anzahl von etwa 300 oder auch eine Anzahl von etwa 2000.

35 Für sprecherunabhängige Spracherkennung kann als Spracheinheitskenner vorzugsweise ein HMM-Erkennen

eingesetzt werden. Alternativ oder ergänzend ist aber auch der Einsatz eines DTW-Erkenner möglich. Der Spracheinheitskenner arbeitet insbesondere mit einer Viterbisuche.

5

In den meisten Einsatzfällen wird die Spracheinheit ein Wort sein, insbesondere ein Name etwa in Form eines Städtenamens, Straßennamens und/oder Personennamens. Der Spracheinheitskenner ist dann dementsprechend in der Regel ein Worterkenner.

10

Eine Vorrichtung, die eingerichtet ist und Mittel aufweist, um das vorstehende Verfahren auszuführen, lässt sich beispielsweise durch entsprechendes Einrichten und Programmieren einer Datenverarbeitungsanlage realisieren. Dadurch können insbesondere der Phonemerkenner, die Auswahlmittel und der Spracheinheitskenner zur Verfügung gestellt werden. Da die Spracheinheit sowohl für den Erkennungsvorgang des Phonemerkenners als auch für den Erkennungsvorgang des Spracheinheitskenners benötigt wird, enthält die Vorrichtung vorzugsweise Mittel, durch die die Spracheinheit sowohl dem Phonemerkenner als auch später dem Spracheinheitskenner zuführbar ist. Diese Mittel können beispielsweise einen Sprachsignalspeicher aufweisen.

25

Andere vorteilhafte Ausgestaltungen der Vorrichtung ergeben sich analog zu den vorteilhaften Ausgestaltungen des Verfahrens.

Ein Programmprodukt für eine Datenverarbeitungsanlage, das Codeabschnitte enthält, mit denen eines der geschilderten Verfahren auf der Datenverarbeitungsanlage ausgeführt werden kann, lässt sich durch geeignete Implementierung des Verfahrens in einer Programmiersprache und Übersetzung in von der Datenverarbeitungsanlage ausführbaren Code ausführen. Die Codeabschnitte werden dazu gespeichert. Dabei wird unter einem Programmprodukt das Programm als handelbares Produkt

35

verstanden. Es kann in beliebiger Form vorliegen, so zum Beispiel auf Papier, einem computerlesbaren Datenträger oder über ein Netz verteilt.

- 5 Weitere wesentliche Vorteile und Merkmale der Erfindung ergeben sich aus der Beschreibung eines Ausführungsbeispiels anhand der Zeichnung. Dabei zeigt

Figur 1 ein Ablaufdiagramm eines Verfahrens zur
10 Spracherkennung;

Figur 2 eine Wortgrammatik.

Eine Vorrichtung zur Spracherkennung in Form eines
15 Spracherkennungssystems für große Wortschätze enthält beispielsweise folgende Komponenten:

- Ein erstes Spracherkennungssystem in Form eines Phonemerkenners A, das auf der Zielplattform Einheiten aus
20 einem festgelegten Vokabular von mindestens 300 Wörtern kontinuierlich gesprochen erkennen kann, was eine sehr geringe Anforderung ist, und die Angabe eines Sprachmodells in Form eines endlichen Automaten erlaubt;
- ein zweites Spracherkennungssystem in Form eines Spracheinheitserkenners B, das auf der Zielplattform
25 Einzelwörter aus einem dynamisch ladbaren Vokabular von mindestens 300 Wörtern erkennen kann, was ebenfalls eine sehr geringe Anforderung ist;
- Mittel zur Auswahl von der Phoneme enthaltenden Folge
30 ähnlichen Vokabulareinträgen aus einem Auswahlvokabular in Form eines Fuzzy-Match-Index-Systems C, wie es etwa aus der Technologie der Translation Memories bekannt ist und dessen Einsatz beispielsweise in US 5,724,593 beschrieben ist;
- 35 - eine Datenbank D, in der das zu erkennende Vokabular als Auswahlvokabular in seiner graphemischen und phonetischen Form abgelegt ist;

- ein Aufnahmegerät E, mit dem das vom Benutzer geäußerte Sprachsignal aufgenommen wird;
 - einen Sprachsignalspeicher F, in dem das mit dem Aufnahmegerät E aufgenommene Sprachsignal gespeichert wird;
 - optional eine Spracheinheitgrammatik in Form einer Grammatik G, die die phonetischen Regeln der Sprache beschreibt.
- 10 In der ersten Stufe eines Verfahrens zur Spracherkennung wird eine Phonemerkenkung durchgeführt. Dazu wird eine Äußerung eines Benutzers mit dem Aufnahmegerät E aufgenommen und in dem Sprachsignalspeicher F gespeichert. Mittels des ersten Spracherkennungssystems in Form eines Phonemerkenners A wird
- 15 dem Sprachsignal eine Phoneme enthaltende Folge zugeordnet.

Dabei ist die Auswahl des Erkennungsvokabulars des Phonemerkenners besonders wichtig. Bisherige Verfahren für die Phonemerkenkung definieren als Einheiten des

20 Phonemerkenners die Phoneme der Sprache, also beispielsweise für das Deutsche a, a:, ä, ä:, e, ..., die ohne Sprachmodell erkannt werden. Systeme, die so aufgebaut sind, sind sehr störanfällig und liefern im Allgemeinen sehr schlechte Erkennungsergebnisse, die nur sehr bedingt zu gebrauchen

25 sind. Insbesondere variieren die erkannten Phonemfolgen bei Eingabe desselben Worts stark von Sprecher zu Sprecher.

Die Erkennung größerer Zusammenhänge wie beispielsweise Wörter funktioniert besser, da sich die Lautqualität von

30 Konsonanten auch noch auf den Nachbarlauten widerspiegelt.

Deshalb wird der Phonemerkenner vorzugsweise derart gestaltet, dass möglichst größere Einheiten als Phoneme erkannt werden, aber dennoch das Vokabular so klein gehalten

35 wird, dass der Phonemerkenner auf Embedded Hardware auflauffähig ist. Die Größe des Erkennungsvokabulars eines

Spracherkennungssystems determiniert nämlich Speicher- und CPU-Bedarf.

Als Einheiten des Erkennungsvokabulars des Phonemerkenners werden daher gewählt: die Phoneme (Laute) der Sprache (wie in herkömmlichen Phonemerkennern, im Deutschen 36) + alle im Vokabular vorkommenden Konsonantencluster (im Deutschen beispielsweise lchst, mpft etc., in Summe ca. 180) + die 120 häufigsten Silben. Das gibt insgesamt ca. 300 Vokabulareinträge, was der üblichen Leistungsfähigkeit von Embedded Hardware entspricht. Bei leistungsfähigerer Hardware können auch etwa 2000 Vokabulareinträge verwendet werden, wobei hier Kombinationen aus einem oder mehreren Vokalen mit einem oder mehreren Konsonanten und weitere häufige Silben hinzutreten.

Die Abfolge dieser Einheiten des Erkennervokabulars (Vokabularelemente) in einem Wort wird entweder durch ein statisches, am Vokabular trainiertes, bi- oder trigramm-Sprachmodell oder durch eine die phonetische Wortbildungsregeln der jeweiligen Sprache beschreibende Grammatik G eingeschränkt.

Eine solche Grammatik G, die in Form und Mächtigkeit eines endlichen Automaten spezifiziert werden kann, beschreibt beispielsweise ein Wort als eine Folge von einer oder mehreren Silben und diese Silben dann wiederum jeweils als Folge von optionalem Anlaut, Vokal und optionalem Auslaut. Sie legt fest, aus welchen Konsonanten und Konsonantenclustern die Anlaute und Auslaute der betrachteten Sprache bestehen können und welche Gruppen von Auslauten auf welche Vokale folgen können.

Weiterhin beschreibt die Grammatik gegebenenfalls auch konsonantische Silben wie dl in einem Eigename Brandl. Eine typische Grammatik ist in Figur 2 dargestellt.

Das erste Spracherkennungssystem in Form des Phonemerkenners A gibt nun eine Folge von solchen Einheiten des Vokabulars als Ergebnis zurück. Für das Wort Mönchengladbach ist das beispielsweise die Folge m-ö-nch-en-gl-a-t-b-a-x oder auch -
5 bei schlechterer Erkennung - b-öh-mch-nen-k-au-b-a-k.

Es hat sich als ganz besonders vorteilhaft erwiesen, wenn für die später folgende Auswahl des Erkennervokabulars des zweiten Spracherkennungssystems in Form des
10 Spracheinheitenkenner B diese erkannten Folgen von Phonemen und größeren Einheiten nun wieder in Phonemfolgen zerlegt werden. Für das oben genannte Beispiel ergeben sich die Phonemfolgen m-ö-n-ch-e-n-g-l-a-t-b-a-x bzw. b-öh-m-ch-n-e-n-k-au-b-a-k, mit denen weitergearbeitet wird.

15 In der zweiten Stufe des Verfahrens zur Spracherkennung erfolgt die Auswahl der der Phoneme enthaltenden Folge ähnlichen Vokabulareinträge aus einem Auswahlvokabular mit Hilfe eines Fuzzy-Matches. Mit dem Fuzz-Match-Index-System C
20 werden dazu in der Datenbank D diejenigen 300 Einträge gesucht, die der erkannten Phonemfolge im Sinne eines Fuzzy-Matches am ähnlichsten sind.

Um diese Fuzzy-Suche zu ermöglichen, wird nach folgendem
25 Verfahren ein Index aufgebaut. Die n Einträge der Datenbank werden jeweils mit einer eindeutigen Indexnummer aus {1...n} versehen. Zur phonetischen Repräsentation inklusive Anfangs- und Endmarkierer (#) eines jeden Eintrags i wird die Menge der in ihr enthaltenen Bigramme gebildet. Für Mönchengladbach
30 und die Phonemfolge m-ö-n-ch-e-n-g-l-a-t-b-a-x werden dementsprechend die Phonembigramme {#-m,m-ö,ö-n,n-ch,ch-e,e-n,n-g,g-l,l-a,a-t,t-b,b-a,a-x,x-#} gebildet.

Für jedes Bigramm b aus dieser Menge wird ein Indexeintrag b-
35 {i} gespeichert. Kommt Bigramm b noch in einem weiteren Eintrag j vor, wird der Indexeintrag entsprechend zu b {i,j}

11

erweitert. Dies wird für alle Einträge und alle Bigramme fortgeführt.

Das Ergebnis ist eine spärlich besiedelte Matrix von
5 Bigrammen (types) auf die jeweiligen Indexnummern der Einträge, in denen das Bigramm vorkommt.

Der Fuzzy-Match wird nun derart realisiert, dass die erkannte Phonemfolge, beispielsweise b-öh-m-ch-n-e-n-k-au-b-a-k in die
10 Menge ihrer Bigramme BM zerlegt wird {#-b,b-öh,öh-m,m-ch,ch-n,n-e,e-n,n-k,k-au,au-b,b-a,a-k,k-#}.

Zu jedem Bigramm wird der zugeordnete Vektor der Indexnummern aus dem Speicher ausgelesen und es wird eine unscharfe
15 Vereinigungsmenge VM derjenigen Indexnummern gebildet, auf die durch Bigramme in BM verwiesen wird. Jedes Element e der Vereinigungsmenge VM ist dabei mit einer Häufigkeitsangabe versehen, die angibt, wie viele Bigramme aus BM auf e verweisen.

20 Die Häufigkeitsangabe im gegebenen Beispiel für den Eintrag i (Mönchengladbach) ist beispielsweise 2, da nur e-n und b-a auf i verweisen.

25 Die errechnete Häufigkeit h der Indexnummer wird abschließend in ein über die Länge des Musters lm und die Länge der phonetischen Form des Eintrags le normiertes Gewichtsmaß g umgewandelt. Dies geschieht nach der Formel
$$g = -\log(h/lm) * 0,5 + -\log(h/le) * 0,5$$
 oder nach einer anderen
30 geeigneten Formel.

Die Elemente der unscharfen Vereinigungsmenge VM werden nun nach ihrem Gewicht aufsteigend sortiert.

35 Für die dritte Stufe, die Spracheinheitenerkennung durch den Spracheinheitenerkenner, werden beispielsweise die den ersten 300 Elementen der sortierten Menge VM zugeordneten Einträge

als Vokabular in das zweite Spracherkennungssystem in Form des Spracheinheitskenners B geladen. Mit dem Spracheinheitskenner, der insbesondere als Worterkenner realisiert ist, wird nun noch einmal das im Sprachspeicher F gespeicherte Sprachsignal analysiert. Typischerweise sollte das Spracherkennungssystem die m am besten erkannten Wörter ausgeben.

Die genannte Vokabulargröße von 300 für das erste Spracherkennungssystem in Form des Phonemerkenners A ist eine arbiträre Größe. Generell gilt, dass das Erkennungsergebnis um so besser ist, je mehr größere Einheiten im Lexikon enthalten sind. Wenn die Rechenleistung der Hardware es gestattet, kann es beispielsweise vorteilhaft sein, statt der genannten 300 Einträge ein Vokabular zu verwenden, das aus den Silben einer Sprache oder allen in der Datenbank vorkommenden Silben besteht. Im Deutschen ist hier mit etwa 7000 Einträgen zu rechnen. Die Formulierung der phonetischen Wortgrammatik kann sich dann auf die triviale Regel Wort = Silbe* (ein Wort besteht aus einer Folge von einer oder mehreren Silben) beschränken.

Das Fuzzy-Match-System kann gegebenenfalls verbessert werden, wenn bekanntermaßen leicht verwechselbare Laute wie m und n sowohl in der Datenbank als auch in der erkannten Phonemfolge auf einen Laut, beispielsweise n, normiert werden. Im obigen Beispiel hätte der Eintrag für Möchengladbach bei einer m-n-Normierung zwei Punkte mehr erhalten. Erste empirische Tests haben allerdings bisher gezeigt, dass der Einsatz solcher Normierungen auch stark zur Auswahl falscher Einträge beiträgt.

Weiterhin kann das Fuzzy-Match-System gegebenenfalls dadurch verbessert werden, dass die Häufigkeitsberechnung so gestaltet wird, dass Bigramme, die bekanntermaßen schlecht erkennbare Laute, wie beispielsweise die stimmlosen Plosive

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p, t, k enthalten, nur zu einem geringeren Teil als 1,0 zur Häufigkeit der entsprechenden Indexnummern beitragen.

Das Fuzzy-Match-System kann dadurch verbessert werden, dass
5 in das normierte Gewichtsmaß neben der Häufigkeit der Bigramme auch die absolute Differenz der Anzahl der Vokale in Datenbankeintrag v_e und Suchmuster v_s sowie die absolute Differenz der Länge von Datenbankeintrag l_e und Suchmuster l_m eingehen. Dies kann beispielsweise durch Berechnung eines
10 Gewichtsmaßes g nach folgender Formel geschehen:

$$g = -\log(h/l_m) * f_1 + -\log(h/l_e) * f_2 + -\log(1/(\text{abs}(v_m - v_e) + 1)) * f_3 + -\log(1/(\text{abs}(l_m - l_e) + 1)) * f_4$$

15 wobei die Koeffizienten f_n sinnvoll einzusetzen sind.

Auch die genannte Vokabulargröße von 300 für das zweite Spracherkennungssystem in Form des Spracheinheitserkenners B ist eine arbiträre Größe. Wenn die Rechenleistung der
20 Hardware es gestattet, ist es sicherlich vorteilhaft, statt der genannten 300 Einträge ein größeres dynamisches Vokabular der Größe v zu verwenden. Beim Fuzzy-Match werden dann entsprechend die ersten v Elemente aus der sortierten Menge VM zur weiteren Betrachtung gewählt.

25 Durch die Erfindung wird eine Einzelworterkennung aus großen Wortschätzen bei geringen Hardwareanforderungen durch Aufteilung in drei einfachere Operationen realisiert.

30 Die Spracherkennung aus Vokabularen von bis zu 300 Wörtern auf einem PDA oder einer Autoelektronik (Navigationssystem) ist bereits heute Stand der Technik und machbar.

Der Speicherplatz- und CPU-Bedarf für den Fuzzy-Match ist
35 nachweisbar gering. Zum Beleg dienen die folgenden Beispiele.

Speicherbedarf: ein Vokabular aus 65.000 Wörtern enthält bei einer grob geschätzten durchschnittlichen Wortlänge von 10 Phonemen/Wort 650.000 Phonemvorkommen (Tokens), denn die durchschnittliche Wortlänge im Deutschen ist ca. 8, plus Wortanfang- und -endemarkierung ergibt 10. Der Wert ist auch an 65.000 Städtenamen nachgewiesen. Da die Anzahl der Bigramm-Vorkommen trivialerweise gleich der Anzahl der Phonemvorkommen ist, ergibt sich eine Menge von ca. 650.000 Bigramm-Vorkommen. Die Anzahl der unterschiedlichen Bigramm-Typen ist natürlich geringer. An empirischen Daten gemessen ergibt sich eine Menge von ca. 1.200 Bigramm-Typen. Trivialerweise ist die Anzahl der Einträge in der spärlich besiedelten Indexmatrix gleich der Anzahl der Bigramm-Vorkommen, also ca. 650.000. Da für die Kodierung von 65.000 (>64k) Indexnummern 3 Byte pro Indexnummer benötigt werden, beträgt der Speicherbedarf für die spärlich besiedelte Indexmatrix 1.950.000 Byte bzw. ca. 2 MB. Hinzu kommt der Speicherbedarf für die graphemische Repräsentation der Einträge (ca. 700 KB) plus jeweils ein Byte für die Speicherung der Länge der Phonemkette und die Anzahl der Vokale (zusammen 130.000 Byte) sowie ein Arbeitsspeicher für die Bildung der unscharfen Vereinigungsmenge von maximal 65.000 Elementen. Der Speicherbedarf für jedes Element liegt bei 7 Byte: 3 Byte für die Indexnummer und 4 Byte für die Realzahl-Darstellung des Gewichts. Für den Arbeitsspeicher sind somit 455.000 Byte zu reservieren. Der Speicherbedarf für den Fuzzy-Match beträgt also für ein Vokabular von 65.000 Einträgen insgesamt maximal 3,2 MB.

CPU-Bedarf: Der CPU-Bedarf hängt von der Bildung der unscharfen Vereinigungsmenge ab. Bei 650.000 Bigramm-Vorkommen und 1200 unterschiedlichen Bigramm-Typen, ergeben sich im Durchschnitt ca. 540 Indexnummern pro Bigramm. Die Anzahl der notwendigen Additionen zur Berechnung der Häufigkeiten beträgt also im Schnitt $n \cdot 540$ bei einer erkannten Phonemkette der Länge n . Hinzu kommt die Berechnung

15

des Gewichts und die entsprechende Sortierung des
Arbeitsspeichers.

Patentansprüche

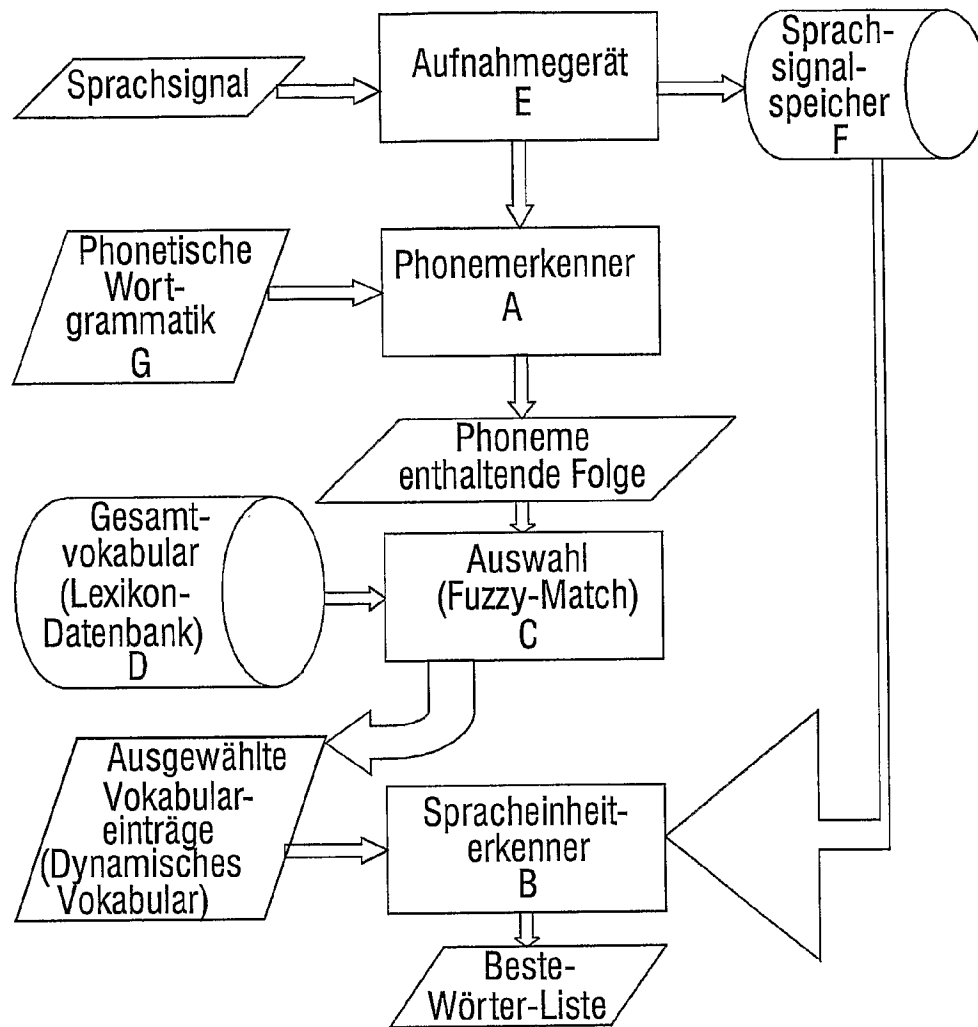
1. Verfahren zur Spracherkennung,
 - bei dem einer Spracheinheit durch einen Phonemerkenner eine
 - 5 Phoneme enthaltende Folge zugeordnet wird,
 - bei dem aus einem Auswahlvokabular der Phoneme enthaltenden Folge ähnliche Vokabulareinträge ausgewählt werden,
 - bei dem die Spracheinheit durch einen Spracheinheitskenner erkannt wird, wobei das Erkennungsvokabular des
 - 10 Spracheinheitskenners die ausgewählten, der Phoneme enthaltenden Folge ähnlichen Vokabulareinträge enthält.
2. Verfahren nach Anspruch 1,
bei dem als Erkennungsvokabular des Phonemerkenners neben
- 15 Phonemen auch größere Einheiten als Phoneme verwendet und der Spracheinheit zugeordnet werden, insbesondere Konsonantencluster, Kombinationen aus einem Vokal und einem Konsonanten und/oder die am häufigsten vorkommenden Silben.
- 20 3. Verfahren nach Anspruch 1 oder Anspruch 2,
bei dem die Anzahl der Vokabulareinträge des Phonemerkenners weniger als 10% der Vokabulareinträge des Auswahlvokabulars beträgt, insbesondere weniger als 1%.
- 25 4. Verfahren nach einem der vorhergehenden Ansprüche,
bei dem die Abfolge in der Folge von Phonemen durch ein Sprachmodell und/oder durch eine die phonetischen Spracheinheitsbildungsregeln beschreibende Spracheinheitsgrammatik eingeschränkt wird.
- 30 5. Verfahren nach Anspruch 2,
bei dem die größeren Einheiten vor der Auswahl der der Phoneme enthaltenden Folge ähnlichen Vokabulareinträge in Phoneme zerlegt werden.

35

6. Verfahren nach einem der vorhergehenden Ansprüche,
bei dem die Auswahl der der Phoneme enthaltenden Folge
ähnlichen Vokabulareinträge mit Hilfe eines Fuzzy-Matches
erfolgt.
- 5
7. Verfahren nach einem der vorhergehenden Ansprüche,
bei dem die Auswahl der der Phoneme enthaltenden Folge
ähnlichen Vokabulareinträge mit Hilfe einer Indexsuche
erfolgt.
- 10
8. Verfahren nach einem der vorhergehenden Ansprüche,
bei dem zur Auswahl der der Phoneme enthaltenden Folge
ähnlichen Vokabulareinträge der Phoneme enthaltenden Folge
entsprechende Phonembigramme gebildet werden.
- 15
9. Verfahren nach einem der vorhergehenden Ansprüche,
bei dem die Anzahl der ausgewählten, der Phoneme enthaltenden
Folge ähnlichen Vokabulareinträge weniger als 10% der
Vokabulareinträge des Auswahlvokabulars beträgt, insbesondere
20 weniger als 1%.
10. Verfahren nach einem der vorhergehenden Ansprüche,
bei dem der Spracheinheitskennner einen HMM-Erkennen
aufweist.
- 25
11. Verfahren nach einem der vorhergehenden Ansprüche,
bei dem die Spracheinheit ein Wort ist.
12. Vorrichtung zur Spracherkennung, die eingerichtet ist und
30 Mittel aufweist, um ein Verfahren nach einem der Ansprüche 1
bis 11 auszuführen.
13. Programmprodukt, das, wenn es auf eine
Datenverarbeitungsanlage geladen und darauf ausgeführt wird,
35 ein Verfahren nach den Ansprüchen 1 bis 11 oder eine
Vorrichtung nach Anspruch 12 in Kraft setzt.

1/2

FIG 1



2/2

FIG 2

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wort(W) --> silbe(t(W,B)), silben(t(B,[])).
wort(W) --> silbe(t(W,[])).

silben(t(A,B)) --> silbe_2(t(A,C)), silben(t(C,B)).
silben(t(A,B)) --> silbe_2(t(A,B)).

silbe(t(A,B)) --> anlaut(t(A,C)), silbe_2(t(C,B)).
silbe(t(A,B)) --> silbe_2(t(A,B)).

silbe_2(t(A,B)) --> ( vokal_1(t(A,D)),
                      ( auslaut_1(t(D,B))
                        ; auslaut_2(t(D,B))
                      )
                    ; vokal_2(t(A,D)), auslaut_2(t(D,B))
                  ),
silbe_2(t(A,B)) --> vokal(t(A,B)).

vokal(T) --> vokal_1(T).
vokal(T) --> vokal_2(T).

vokal_1(t([a|A],A)) --> [a].
vokal_1(t([ae|A],A)) --> [ae].
...
vokal_1(t([uh|A],A)) --> [uh].

vokal_2(t([ai|A],A)) --> [ai].
...
vokal_2(t([au|A],A)) --> [au].

anlaut(t([b|A],A)) --> [b].
anlaut(t([d|A],A)) --> [d].
...
anlaut(t([z|A],A)) --> [z].

anlaut(t([b,l|A],A)) --> [bl].
anlaut(t([b,r|A],A)) --> [br].
...
anlaut(t([t,s|A],A)) --> [ts].

anlaut(t([sh,p,l|A],A)) --> [shpl].
anlaut(t([sh,p,r|A],A)) --> [shpr].
anlaut(t([sh,t,r|A],A)) --> [shtr].

auslaut_1(t([l,t,s|A],A)) --> [lts].
...
auslaut_1(t([x|A],A)) --> [x].
...
auslaut_2(t([r,l,t|A],A)) --> [rtl].
auslaut_2(t([r,m,t|A],A)) --> [rmt].
...
auslaut_2(t([r,n|A],A)) --> [rn].
auslaut_2(t([r,t,s|A],A)) --> [rts].
auslaut_2(t([n g|A],A)) --> [ng].

```

INTERNATIONAL SEARCH REPORT

International Application No

PCT/EP2004/000351

A. CLASSIFICATION OF SUBJECT MATTER

IPC 7 G10L15/18 G10L15/28

According to International Patent Classification (IPC) or to both national classification and IPC

B. FIELDS SEARCHED

Minimum documentation searched (classification system followed by classification symbols)

IPC 7 G10L

Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched

Electronic data base consulted during the international search (name of data base and, where practical, search terms used)

EPO-Internal, INSPEC, WPI Data, PAJ

C. DOCUMENTS CONSIDERED TO BE RELEVANT

Category *	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
A	US 2003/004722 A1 (BUTZBERGER JOHN W ET AL) 2 January 2003 (2003-01-02) paragraph '0027! - paragraph '0034! -----	1-13
A	EP 1 162 602 A (SONY INT EUROP GMBH) 12 December 2001 (2001-12-12) abstract; figure 1 -----	1-13
A	US 5 638 425 A (TRESSLER ROBERT C ET AL) 10 June 1997 (1997-06-10) cited in the application abstract; figure 4 -----	1-13
P,X	DE 102 07 895 A (HARMAN BECKER AUTOMOTIVE SYSTE) 18 September 2003 (2003-09-18) column 1, paragraph 8 - column 4, paragraph 12; figure 2 -----	1-3, 5, 7, 10-13

☐ Further documents are listed in the continuation of box C.☒ Patent family members are listed in annex.

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- * & * document member of the same patent family

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INTERNATIONALER RECHERCHENBERICHT

Internationales Aktenzeichen
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A. KLASSIFIZIERUNG DES ANMELDUNGSGEGENSTANDES
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Nach der Internationalen Patentklassifikation (IPK) oder nach der nationalen Klassifikation und der IPK

B. RECHERCHIERTE GEBIETE

Recherchierter Mindestprüfstoff (Klassifikationssystem und Klassifikationssymbole)
IPK 7 G10L

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EPO-Internal, INSPEC, WPI Data, PAJ

C. ALS WESENTLICH ANGESEHENE UNTERLAGEN

Kategorie*	Bezeichnung der Veröffentlichung, soweit erforderlich unter Angabe der in Betracht kommenden Teile	Betr. Anspruch Nr.
A	US 2003/004722 A1 (BUTZBERGER JOHN W ET AL) 2. Januar 2003 (2003-01-02) Absatz '0027! - Absatz '0034! -----	1-13
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Angaben zu Veröffentlichungen, die zur selben Patentfamilie gehören

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(54) Title: SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH UTTERANCE

(57) Abstract: Systems and methods are provided for receiving speech and non-speech communications of natural language questions and/or commands, transcribing the speech and non-speech communications to textual messages, and executing the questions and/or commands. The invention applies context, prior information, domain knowledge, and user specific profile data to achieve a natural environment for one or more users presenting questions or commands across multiple domains. The systems and methods creates, stores and uses extensive personal profile information for each user, thereby improving the reliability of determining the context of the speech and non-speech communications and presenting the expected results for a particular question or command.

WO 2007/019318 A2

SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH UTTERANCE

BACKGROUND OF THE INVENTION

Cross-Reference to Related Applications

[01] This application claims the benefit of U.S. Patent Application Serial No. 11/197,504 filed August 5, 2005, which is herein incorporated by reference in its entirety.

Field of the Invention

[02] The invention relates to retrieval of information or processing of commands through a speech interface and/or a combination of a speech interface and a non-speech interface. More specifically, the invention provides a fully integrated environment that allows users to submit natural language questions and commands via the speech interface and the non-speech interface. Information may be obtained from a wide range of disciplines, making local and network inquiries to obtain the information and presenting results in a natural manner, even in cases where the question asked or the responses received are incomplete, ambiguous or subjective. The invention may further allow users to control devices and systems either locally or remotely.

Background of the Related Art

[03] A machine's ability to communicate with humans in a natural manner remains a difficult problem. Cognitive research on human interaction shows that verbal communication, such as a person asking a question or giving a command, typically relies heavily on context and domain knowledge of the target person. By contrast, machine-based queries (a query may be a question, a command, a request and/or other types of communications) may be highly structured and may not be inherently natural to the human user. Thus, verbal communications and machine processing of queries taken from the verbal communications may be fundamentally incompatible. Yet the ability to allow a person to make natural language speech-based queries remains a desirable goal.

[04] Speech recognition has steadily improved in accuracy and today is successfully used in a wide range of applications. Natural language processing has been applied to the parsing of speech queries. Yet, current systems do not reliably provide a complete environment for users to submit verbal and/or textual communications through natural language queries that are processed to provide natural responses. There remains a number of significant barriers to creation of a complete speech-based and/or non-speech-based natural language query and response environment.

SUMMARY OF THE INVENTION

[05] According to an aspect of the invention, one object of the invention is to overcome these and other drawbacks of prior systems.

[06] According to one aspect of the invention, users may provide the system with spoken utterances and/or textual communications in a natural language format, including imperfect information such as, incomplete thoughts, incomplete sentences, incomplete phrases, slang terminology, repeated words, word variations, synonyms, or other imperfect information. In order for machines (e.g., computer devices) to properly respond to questions and/or commands that are presented in the natural language format, the questions and/or commands may be parsed and interpreted to formulate machine processable queries and algorithms.

[07] In another aspect of the invention, systems are provided for overcoming the deficiencies of prior systems through the application of a complete speech-based information query, retrieval, presentation and command environment or a combination of speech-based and non-speech-based information query, retrieval, presentation and command environment. This environment makes maximum use of context, prior information, domain knowledge, and user specific profile data to achieve a natural environment for one or more users submitting queries or commands to multiple domains. Through this integrated approach, a complete speech-based natural language query and response environment may be created.

Alternatively, a combination of speech-based and non-speech-based natural language query and response environment may be created. Further, at each step in the process, accommodation may be made for full or partial failure and graceful recovery. The robustness to partial failure is achieved through the use of probabilistic and fuzzy reasoning at several stages of the process. This robustness to partial failure promotes the feeling of a natural response to questions and commands.

[08] According to another aspect of the invention, the system may include a speech unit interface device that receives utterances, including spoken natural language queries, commands and/or other utterances from a user, and a computer device or system that receives input from the speech unit and processes the input (e.g., retrieves information responsive to the query, takes action consistent with the command and performs other functions as detailed herein). The system may further generate a natural language response and/or generate a natural language message, such as an alert message, without any prompting from a user. According to another embodiment of the invention, the non-speech interface may be provided in addition to, or in place of, the speech unit interface. For example, the non-speech interface

may communicate non-speech information, such as textual communications, graphical or tabular information, or other non-speech information.

[09] According to one embodiment of the invention, infrastructure may be provided to maintain context information during multimodal interactions, such as speech and/or non-speech interactions. According to one exemplary embodiment of the invention, context information may be maintained in a multimodal environment by providing communication channels between multimodal devices, or mobile device, and the system. The communication channels allow the system to receive multimodal input such as text-based commands and questions and/or voice commands and questions. According to another embodiment of the invention, the multimodal input may include a string of text, such as keywords, that are received as commands or questions. According to yet another embodiment of the invention, the system may synchronize the context between the multimodal devices and the speech-based units. In order to send a response to the corresponding device, the system may track the source and send the response to the corresponding speech interface or the non-speech interface.

[10] According to an alternative embodiment of the invention, context information may be maintained using a context manager that may be centrally positioned to receive input from multiple sources and to provide output to multiple sources. According to one embodiment, the devices that communicate with the context manager may register through a registration module and may subscribe to one or more events. According to another embodiment of the invention, the context manager may receive input in Context XML form, for example. The other registered devices may be informed of context changes through a context tracking module to enable synchronizing of context across the registered modules. According to one embodiment of the invention, registered modules may be added or removed from the system. The registered modules may include dynamic link libraries (DLLs) that are specific to multimodal devices.

[11] According to yet another alternative embodiment of the invention, context information may be determined from a command or request that is presented in a textual format and/or a command or request that is presented as an utterance and processed using a multi-pass automatic speech recognition module that transcribes the utterance to a text message. The command or request may be compared against a context description grammar to identify a match. Any active grammars in the context description grammar may be scored against the command or request and a best match may be sent to a response generator module. Agents may be associated with corresponding response generator modules and may

retrieve the requested information for generation of a response. The agents may update a context stack to enable follow-up requests.

[12] According to another aspect of the invention, the speech unit and/or multimodal device may be incorporated into the computer device or system, or may be separate structures. If separate structures are provided, the speech unit and/or multimodal devices may be connected to the computer device via a wired or wireless connection. If a wireless connection is provided, a base unit may be connected to the computer, internally or externally, to communicate with the speech unit and/or multimodal device.

[13] According to another aspect of the invention, the computer devices or systems may comprise stand alone or networked PCs, personal digital assistants (PDAs), cellular telephones, or other computer devices or systems. For convenience, these and other computer alternatives are referred to as computers. One aspect of the invention comprises software that may be installed onto the computer, where the software may include one or more of the following modules: a non-speech information receiving module; a speech recognition module that captures user utterances; a parser that parses the utterance; a text to speech engine module that converts the text to speech; a network interface that enables the computer to interface with one or more networks; a non-speech interface module and an event manager for managing events. Preferably, the event manager is in communication with a context description grammar, a user profile module that enables user profiles to be created, modified and accessed, a personality module that enables various personalities to be created and used, an agent module, an update manager, a cognitive model that provides statistical abstracts of user interaction patterns with the system, one or more databases, and other components.

[14] According to another aspect of the invention domain specific behavior and information may be organized into data managers. Data managers are autonomous executables that receive, process and respond to user questions, queries and commands. The data managers provide complete, convenient and re-distributable packages or modules of functionality, typically for a specific domain of application. Data managers may be complete packages of executable code, scripts, links to information, and other forms of communication data that provide a specific package of functionality, usually in a specific domain. In other words, data managers include components for extending the functionality to a new domain. Further, data managers and their associated data may be updated remotely over a network as new behavior is added or new information becomes available. Data managers may use system resources and the services of other, typically more specialized, data managers. Data

managers may be distributed and redistributed in a number of ways including on removable storage media, transfer over networks or attached to emails and other messages. An update manager may be used to add new data managers to the system or update existing data managers.

[15] According to another aspect of the invention, license management capabilities allowing the sale of data managers by third parties to one or more users on a one time or subscription basis may be provided. In addition, users with particular expertise may create data managers, update existing data managers by adding new behaviors and information, and making these data managers for other users as agents.

[16] In order to enhance the natural query and response environment, the system may format results to increase understandability to users. Formatting and presentation of results may be based on the context of the questions, the contents of the response being presented, the history of the interaction with the user, the user's preferences and interests and the nature of the domain. By contrast, rigid, highly formatted, or structured presentation of results may be deemed unnatural by many users.

[17] According to another embodiment of the invention, the system may simulate some aspects of a human "personality". In some cases, the presentation of the response and the terms that are used to provide the response may be randomized to avoid the appearance of rigidly formatted or mechanical responses. The use of other simulated personality characteristics is also desirable. For example, a response that may be upsetting to the user may be presented in a sympathetic manner. Furthermore, results of requests may be long text strings, lists, tables or other lengthy sets of data. Natural presentation of this type of information presents particular challenges because simply reading the long response is generally not preferred. Instead, the system may parse important sections from the response and may initially provide only reports. Determining what parts of a long response are presented may be based on the context of the questions, the contents of the response being presented, the history of the interaction with the user, the user's preferences and interests and the nature of the domain. At the same time, the system may give the user interactive control over what information to present and how much information to present, to stop the response all together, or to take other actions.

[18] According to another aspect of the invention, the system may process and respond to questions, requests and/or commands. Keywords or context may be used to determine whether the received utterance and/or textual message includes a request or command. For example, utterances may include aspects of questions, requests and/or commands. For

example, a user may utter "record my favorite TV program". A request is processed to determine the name, the channel, and time for the users favorite TV program. A command must be executed to set a video recorder to capture this program.

[19] For utterances including questions and/or requests, the system may perform multiple steps that may include one or more of:

- capturing the user's questions and/or requests through speech recognition components that operate in a variety of real-world environments;
- parsing and interpreting the question and/or request;
- determining the domain of expertise and context, invoking the proper resources, including agents;
- formulating one or more requests to one or more local and/or network data sources or sending appropriate commands to local or remote devices or the system itself;
- performing presentation formatting, variable substitutions and transformations to modify the requests to a form that yields desired results from the available sources;
- executing the multiple requests or commands in an asynchronous manner and dealing gracefully with failures;
- extracting or scraping the desired information from the one or more results, which may be returned in any one of a number of different formats;
- evaluating and interpreting the results, including processing of errors to provide one or more results judged to be "best," even if the results are ambiguous, incomplete, or conflicting;
- performing formatting, variable substitutions and transformations to modify the results to a form most easily understood by the user; and
- presenting the compound result, through a text to speech engine or a multimodal interface, to the user in a useful and expected manner.

[20] The above steps may be performed with knowledge of the domain of expertise, the context for the question or command, domain specific information, the history of the user's interactions, user preferences, available information sources or commands, and responses obtained from the sources.

[21] Probabilistic or fuzzy set decision and matching methods may be applied to deal with inconsistent, ambiguous, conflicting and incomplete information or responses. In addition,

asynchronous queries may be used to provide rapid and graceful failure of requests or commands that allow the system to robustly return results quickly and in a manner that seems natural to the user.

[22] Many everyday questions are inherently subjective and result in answers that are a matter of opinion or consensus, as much as fact. Such questions are often ad hoc in their nature, as well. The system, according to another aspect of the invention, may use adaptive, probabilistic, and fuzzy set decision and matching methods to identify the subjective nature of the question and to evaluate a range of possible answers, wherein one or more answers may be selected that most accurately represent the type of result desired by the user.

[23] The context and expected results from a particular question may be highly dependent on the individual asking the question. Therefore, the system may create, store and use personal profile information for each user. Information in the profile may be added and updated automatically as the user uses the system or may be manually added or updated by the user or by others. Domain specific agents may collect, store and use specific profile information, as may be required for optimal operations. Users may create commands for regularly used reports, automatically generated alerts, and other requests and for the formatting and presentation of results. The system may use profile data in interpreting questions, formulating requests, interpreting request results and presenting answers to the user. Examples of information in a user profile includes, history of questions asked, session histories, formatting and presentation preferences, special word spelling, terms of interest, special data sources of interest, age, sex, education, location or address, place of business, type of business, investments, hobbies, sports interests, news interests and other profile data.

[24] According to one aspect of the invention, the system may attempt to provide rapid responses in order to provide a natural question and response environment. The rapid responses may be provided without obtaining additional information. The system may determine agent composition, context and/or domain for a user's question or command, for example, by using a real-time scoring system or other technique. Based on this determination, the system may trigger one or more agents to respond to the user's question or command. The agents may make one or more requests and rapidly return a formatted response. Thus, users may receive direct responses to a set of questions, each with a different response or context. In some cases, the available information, including the request results, may not adequately answer the questions presented. In such situations, the user may be asked one or more follow-up questions to resolve the ambiguity. Additional requests may then be made before an adequate response is provided. In these cases, the system may use context

information, user profile information and/or domain specific information to minimize the interaction with the user required to deliver a response.

[25] If the confidence level of the domain or context score is not high enough to ensure a reliable response, the system may request that the user verify that the question or command is correctly understood. In general, the question may be phrased to indicate the context of the question including all criteria or parameters. If the user confirms that the question is correct, the system may proceed to produce a response. Otherwise, either the user can rephrase the original question, perhaps adding additional information to remove ambiguity, or the system may ask one or more questions to attempt to resolve the ambiguity or other actions may taken.

[26] According to one aspect of the invention, the system may accept any natural language question or command and, as a result, may be subject to ambiguous requests. To assist users in formulating concise questions and commands, the system may support a voice query language. The language may help users clearly specify the keywords or contexts of the question or command along with the parameters or criteria. The system may provide built in training capabilities to help the user learn the best methods to formulate their questions and commands.

[27] In order to make the responses to user's questions and commands seem more natural, the system may employ one or more dynamically invokable personalities and/or emotional models. Personalities and emotional models have specific characteristics that simulate the behavioral characteristics of real humans. Examples of these characteristics include, sympathy, irritation, and helpfulness and associated emotions. The personality also randomizes aspects of responses, just as a real human would do. This behavior includes randomization of terms used and the order of presentation of information. Characteristics of the personality and/or emotions are invoked using probabilistic or fuzzy set decision and matching methods and using criteria, including the context for the question, the history of the user's interaction, user preferences, information sources available, responses obtained from the sources.

[28] According to another aspect of the invention, special procedures may be employed to present information in the form of long text strings, tables, lists or other long response sets. Simply presenting a long set of information in an ordered manner may not be considered natural or what most users have in mind. The system may use probabilistic or fuzzy set matching methods to extract relevant information and present these subsets first. Further the

system may provide commands allowing users to skip through the list, find keywords or key information in the list or stop processing the list altogether.

[29] In addition to the ability to process user questions and commands, the invention may provide local or remote control functions for the system or for other devices. Users may initiate commands locally or remotely. Several techniques for executing remote operations are possible, for example, the use of a telephone or other audio connection. Other remote command techniques may be used. The processing of these commands may be performed in a nearly identical manner to a question. One difference being that the result of the command is generally an action rather than a response. Examples of control operations supported by the invention include, finding and playing music, film, games or other entertainment media, control of the appliances or other electronic or electro-mechanical devices, security systems control, audio, text and video conferencing (including Voice over IP conferencing), operating integrated messaging environments and other control operations.

[30] By using an optional analog or digital telephone interface or a data network interface, the invention can provide remote control capability of the computer or and auxiliary devices connected to the computer. For example, if the computer is connected via an interface to one or more auxiliary devices, a remote user can use this capability to remotely control or program the operation of the auxiliary device. For example, this enables recording of a television program, checking the status of a home security system, checking voice mail messages, hearing and responding to email messages, and much more. For each user command utterance, the system may execute a number of steps possibly including:

- capturing the user's command through speech recognition that operates in a variety of real-world environments;
- parsing and interpreting the command;
- determining the domain for the command and context, invoking the proper resources, including agents;
- formulating device specific commands for the system or external devices;
- routing commands to the system, or external devices, including external devices connected to data networks;
- receiving and processing results of commands, including errors; and
- optionally, providing responses to users indicating the success or failure of the command, and possibly including state information.

[31] The system may be used in conjunction with a wide range of platform environments. These environments may include, as a peripheral to a PC, a portable or wearable computer or other computer, embedded in a PC or other computer, on a personal digital assistant, such as a PDA with wireless networking capability, in a specialized device such as a bar code scanner or payment terminal, on a wireless telephone, or other platforms. If the invention is used with a mobile or portable device that has position location capability, the location data can be used by the invention as part of the context for user questions. A user may use the system on one or more devices. In this case, history and profile information for the user may be synchronized between the multiple devices on a periodic basis or other basis.

[32] According to another aspect of the invention, the system may be deployed in a network of devices that use a common base of agents, data, information, user profiles and histories. Each user can then interact with, and receive, the same services and applications at any location equipped with the required device on the network. For example, multiple devices on which the invention is deployed, and connected to a network, can be placed at different locations throughout a home, place of business or other location. In such a case, the system may use the location of the particular device addressed by the user as part of the context for the questions asked.

[33] According to one embodiment of the invention, the system may support multiple users that access the system at different times. According to another embodiment of the invention, the system may support multiple users that access the system during a same session in an interleaved or overlapping manner. The system may recognize the multiple users by name, voice, or other characteristic and may invoke a correct profile for each user. If multiple users are addressing the system in overlapping or interleaved sessions, the system may identify the multiple users and may invoke one or more corresponding profiles. For applications that require security safeguards, the multiple users may be verified using voiceprint matching, password or pass-phrase matching, or other security safeguards.

[34] When multiple users are engaged in interleaved sessions, the system may gracefully resolve conflicts using a probabilistic or fuzzy set decision method for each user. This process may simulate the manner in which a human would address multiple questions from various sources. For example, the system may answer short questions first in time while answering longer questions later in time. Alternatively, the system may answer questions in the order that they are received, among other configurations.

[35] Given the desire for domain specific behavior, user specific behavior and domain specific information, the system, according to another aspect of the invention, may allow both

users and content providers to extend the system capabilities, add data to local data sources, and add references to network data sources. To allow coverage of the widest possible range of topics, the system may allow third party content developers to develop, distribute and sell specialized or domain specific system programs and information. Content may be created through creation of new data managers, scripting existing data managers, adding new data to agents or databases and adding or modifying links to information sources. Distribution of this information is sensitive to the users interests and use history and to their willingness to pay or not.

[36] According to another aspect of the invention, the system may allow users to disseminate their knowledge without programming. The system may include mechanisms that allow users to post and distribute data managers and information in their particular areas of expertise, to improve system capability. Further, users can extend the system and configure it to their own preferences, add information to their profile to define new questions or queries, extend and modify existing questions and queries, add new data sources, update data sources, set preferences and specify presentation parameters for results.

[37] Since the invention may operate in many environments, including environments with background noise, point noise sources and people holding conversations, filtering of speech input may be performed. The invention may use, for example, either one-dimensional or two-dimensional array microphones to receive human speech. The array microphones may be fixed or employ dynamic beam forming techniques. The array pattern may be adjusted to maximize gain in the direction of the user and to null point noise sources. Speech received at the microphones may then be processed with analog or digital filters to optimize the bandwidth, cancel echoes, and notch-out narrow band noise sources. Following filtering, the system may use variable rate sampling to maximize the fidelity of the encoded speech, while minimizing required bandwidth. This procedure may be particularly useful in cases where the encoded speech is transmitted over a wireless network or link.

[38] Some example applications for the invention includes but are not limited to the following:

- white pages and yellow pages lookups to find, email addresses, telephone numbers, street addresses and other information for businesses and individuals;
- personal address book, calendars and reminders for each user;

- automatic telephone dialing, reading and sending emails and pages by voice and other communications control functions;
- map, location and direction applications;
- movie or other entertainment locator, review information and ticket purchasing;
- television, radio or other home entertainment schedule, review information and device control from a local or remote user;
- weather information for the local area or other locations;
- stock and other investment information including, prices, company reports, profiles, company information, business news stories, company reports, analysis, price alerts, news alerts, portfolio reports, portfolio plans, etc.;
- flight or other scheduled transportation information and ticketing;
- reservations for hotels, rental cars and other travel services;
- local, national and international news information including headlines of interest by subject or location, story summaries, full stories, audio and video retrieval and play for stories.;
- sports scores, news stories, schedules, alerts, statistics, back ground and history information, etc.;
- ability to subscribe interactively to multimedia information channels, including sports, news, business, different types of music and entertainment, applying user specific preferences for extracting and presenting information;
- rights management for information or content used or published;
- horoscopes, daily jokes and comics, crossword puzzle retrieval and display and related entertainment or diversions;
- recipes, meal planning, nutrition information and planning, shopping lists and other home organization related activities;
- as an interface to auctions and online shopping, and where the system can manage payment or an electronic wallet;
- management of network communications and conferencing, including telecommunications, email, instant messaging, Voice over IP communications and conferencing, local and wide area video and audio conferencing, pages and alerts;

- location, selection, management of play lists and play control of interactive entertainment from local or network sources including, video on demand, digital audio, such as MP3 format material, interactive games, web radio and video broadcasts;
- organization and calendar management for families, businesses and other groups of users including the management of, meetings, appointments, and events; and
- interactive educational programs using local and network material, with lesson material level set based on user's profile, and including, interactive multimedia lessons, religious instruction, calculator, dictionary and spelling, language training, foreign language translation and encyclopedias and other reference material.

[39] It will be appreciated that the foregoing statements of the features of the invention are not intended as exhaustive or limiting, the proper scope thereof being appreciated by reference to this entire disclosure and reasonably apparent variations and extensions thereof.

BRIEF DESCRIPTION OF THE DRAWINGS

[40] The invention will be described by reference to the preferred and alternative embodiments thereof in conjunction with the drawings in which:

[41] FIG. 1 is an overall diagrammatic view according to one embodiment of the invention;

[42] FIG. 2 is a schematic block diagram showing the agent architecture according to one embodiment of the invention;

[43] FIG. 3 is a high level process for receiving natural language speech-based queries and/or commands and generating a response according to one embodiment of the invention;

[44] FIG. 4A is a process for receiving natural language speech-based queries and/or commands and generating a response according to one embodiment of the invention;

[45] FIG. 4B is a process for receiving natural language speech-based commands in order to locally or remotely control functions of devices according to one embodiment of the invention;

[46] FIG. 5 is a process for correctly interpreting a user's utterance according to one embodiment of the invention; and

[47] FIG. 6 is a process for determining the proper domain agents to invoke and the properly formatted queries and/or commands that is to be submitted to the agents according to one embodiment of the invention.

[48] FIG. 7 illustrates a diagram for centrally maintaining context, according to one embodiment of the invention.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

[49] Barriers to natural human request-response interaction between humans and machines include that natural language queries may be incomplete in their definition. Furthermore, context of previous questions, knowledge of the domain, and/or the user's history of interests and preferences may be needed to properly interpret questions and/or commands. Thus, natural language questions may not be easily transformed to machine processable form. Compounding this problem, natural language questions may be ambiguous or subjective. In these cases, forming a machine processable query and returning a natural language response may be difficult.

[50] In order for machines (e.g., computer devices) to properly respond to questions or commands that are submitted in a natural language form, machine processable queries and algorithms may be formulated after the natural form questions or commands have been parsed and interpreted. Algorithms describe how the machines should gather data to respond to the questions or commands. Depending on the nature of the questions or commands, there may not be a simple set of queries and algorithms that will return an adequate response. Several queries and algorithms may need to be initiated and even these queries and algorithms may need to be chained or concatenated to achieve a complete response. Further, no single available source may contain the entire set of results needed to generate a complete response. Thus, multiple queries and/or algorithms, perhaps with several parts, may be generated to access multiple data sources that are located both locally or remotely. Not all of the data sources, queries and/or algorithms may return useful results or any results at all.

[51] Useful results that are returned are often embedded in other information and may need to be extracted from the other information. For example, a few key words or numbers may need to be "scraped" from a larger amount of other information in a text string, table, list, page, video stream or other information. At the same time, extraneous information including graphics or pictures may be removed to process the response. In any case, the multiple results must be evaluated and combined to form the best possible response, even in cases where some queries do not return useful results or fail to produce results entirely. In cases where the question is determined to be ambiguous or the result is inherently subjective,

determining the results to present in the response is a complex process. Finally, to maintain a natural interaction, responses need to be returned rapidly to the user. Managing and evaluating complex and uncertain queries, while maintaining real-time performance, is a significant challenge.

[52] The following detailed description refers to the accompanying drawings, and describes exemplary embodiments of the invention. Other embodiments are possible and modifications may be made to the exemplary embodiments without departing from the spirit, functionality and scope of the invention. Therefore, the following detailed descriptions are not meant to limit the invention.

[53] The invention provides a complete speech-based information query, retrieval, processing and presentation environment or a combination of speech-based and non-speech-based information query, retrieval, processing and presentation environment. In addition, the invention may be useful for controlling the system itself and/or external devices. This integrated environment makes maximum use of context, prior information and domain and user specific profile data to achieve a natural environment for one or more users submitting requests or commands in multiple domains. Through this integrated approach, a complete speech-based natural language query, algorithm and response environment or a combination of speech-based and non-speech-based may be created. FIG. 1 shows one exemplary schematic diagram view of a system 90 according to an embodiment of the invention.

[54] The system 90 may include a main unit 98, a speech unit 128, and multi-modal device 155. Alternatively, the system 98 may comprise completely separate systems for main unit 98, speech unit 128 and multi-modal device 155. The event manager 100 may mediate interactions between other components of the main unit 98. The event manager 100 provides a multi-threaded environment allowing the system 98 to operate on multiple commands or questions from multiple user sessions, without conflict, and in an efficient manner, maintaining real-time response capabilities.

[55] Agents 106 may include a collection of grammars, criteria handlers, and algorithms that are accessed to respond to a set of requests and/or commands. Agents 106 further may contain packages of both generic and domain specific behavior for the system 98. Agents 106 may use nonvolatile storage for data, parameters, history information, and locally stored content provided in the system databases 102 or other local sources. One or more user profiles 110 may be provided that includes user specific data, parameters, and session and history information for determining the behavior of agents 106. One or more personality modules 108 may be provided in a data determining system that includes personality

characteristics for agents 106. The update manager 104 manages the automatic and manual loading and updating of agents 106 and their associated data from the Internet 146 or other network through the network interface 116.

[56] According to one embodiment of the invention, the speech-based interface for the system 90 may include one or more speech units 128. Speech units 128 may include one or more microphones, for example array microphone 134, to receive the utterances from the user. The speech received at the microphone 134 may be processed by filter 132 and passed to the speech coder 138 for encoding and compression. In one embodiment, a transceiver module 130 transmits the coded speech to the main unit 98. Coded speech received from the main unit 98 is detected by the transceiver 130, then decoded and decompressed by the speech coder 138 and annunciated by the speaker 136.

[57] According to one embodiment of the invention, the non-speech-based interface for the system 90 may include one or more multi-modal devices 155 that may include mobile devices, stand alone or networked computers, personal digital assistances (PDAs), portable computer devices, or other multi-modal devices.

[58] The speech units 128, multi-modal devices 155 and the main unit 98 may communicate over a communication link. The communication link may include a wired or wireless link. According to one embodiment, the communication link may comprise an RF link. The transceiver 130 on the speech unit may communicate coded speech data bi-directionally over the communication link with the transceiver 126 on the main unit 98. According to another embodiment, RF link may use any standard local area wireless data protocols including the IEEE 802.11, Bluetooth or other standards. Alternatively, an infrared data link conforming to any suitable standard such as IrDA or other infrared standards can be used. In an alternative embodiment, wires connect the speech unit 128 and the main unit 98, eliminating the need for one speech coder 138. Other wired or wireless analog or digital transmission techniques can be used.

[59] According to one embodiment of the invention, coded speech received at the transceiver 126 on the main unit 98 may be passed to the speech coder 122 for decoding and decompression. The decoded speech may be processed by the speech recognition engine 120 using the context description grammar module 112, among other information. Any recognized information may be processed by the parser 118, which transforms information into complete algorithms and questions using data supplied by knowledge agents. Knowledge agents may be selected from the plurality of agents 106 using a grammar stack, wherein the knowledge agents provide information for generating a response to the question

or command. The knowledge agents may then process the commands or questions by creating queries that are submitted to local databases 102 or submitted through the network interface 116 to external data sources over the Internet 146 or external other networks. Algorithms typically result in actions taken by the system 90 itself (i.e., pause or stop), or to a remote device or data source (i.e., download data or program, or control a remote device), through the network interface to the Internet or other data interface.

[60] According to one embodiment of the invention, knowledge agents may return results of questions as responses to users. The responses may be created using the results of information queries, the system personality 108, the user preferences, other data in the user profile 110, and/or other information. Agents 106 may present these results using the speech unit 128. The agents 106 may create a response string, which is sent to the text to speech engine 124. The text to speech engine 124 generates the utterances, which may be encoded and compressed by the speech coder 122. Once coded, the utterances are transmitted from the main unit 98 by the transceiver 126 to the transceiver 130 on the speech unit 128. The utterance is then decoded and decompressed by the speech coder 138 and output by the speaker 136. Alternatively, agents 106 may present the results using multi-modal devices 155.

[61] The non-speech interface 114 may be part of, or separate from, the multi-modal devices 155 and may be used as a substitute or may complement the speech interface. For example, non-speech interface 114 may be used to present and to interact with non-speech (e.g., graphical or tabular) information in a manner more easily digested by the user. According to one embodiment of the invention, multimodal support may be provided to maintain the context during both voice interaction and interaction through the non-speech interface 114. In one exemplary embodiment, a communication channel may be opened between multimodal devices 155 and the main user interface system 90 to allow multimodal devices 155 to input text commands and questions. The multimodal devices 155 may receive and/or provide one or more types of communications including speech, text, digital audio files, and other communications. According to another embodiment of the invention, multimodal devices 155 may send a string of text or keywords for a command or question. The main interface system 90 may synchronize the context between multimodal device 155 and the speech units 128. In order to send a response to the corresponding device, the main user interface system 90 may track where the input came from so that the response may be sent to a TTS or multi-modal device 155.

[62] According to an alternative embodiment of the invention illustrated in FIG. 7, a context manager 702 may be centrally maintained to allow input from and output to multiple mobile devices 36. Each of the mobile devices may communicate with the context manager 702 to register via registration module 712, wherein registration may indicate events that the mobile devices 36 may subscribe to. The context manager 702 may receive input in Context XML form, for example. The other registered mobile devices 36 may be informed of a context changes through context tracking module 714, thereby synchronizing the context across the registered mobile devices 36. According to one embodiment of the invention, registered mobile devices 36 may be added or removed. The registered mobile devices 36 may be dynamic link libraries (DLLs) that may be specific to the mobile devices 36.

[63] According to yet another alternative embodiment of the invention, context information may be determined from a command or request that is presented as a text message and/or a command or request that is presented as a verbal utterance and processed using a multi-pass automatic speech recognition module that transcribes the verbal utterance to a text message. The multi-pass automatic speech recognition module may use a dictation grammar or a large vocabulary grammar, among other resources, to transcribe the verbal utterance into a text message. On platforms where a dictation grammar is not available, the multi-pass automatic speech recognition may use a virtual dictation grammar that uses decoy words for out-of-vocabulary words. Decoy words may include utility words, nonsense words, isolated syllables, isolated distinct sounds and other decoy words.

[64] According to one embodiment of the invention, the text message may be searched for a particular character, group of characters, word, group of words, and other text combinations. The text combination may be compared against entries in a context description grammar that is associated with each agent 106. If a match is identified between an active grammar in the context description grammar and the command and/or request, then the match may be scored. The agents 106 may be ranked based on the determined score. In generating an aggregate response from the one or more responses received from the agents 106, the ordering of the responses from the individual agents may be determined based on the rank of agents 106. The aggregate response may be generated by a response generator module. Agents 106 may update a context stack, that includes an ordered list of command contexts, to enable follow-up requests.

[65] According to another embodiment of the invention, if a match is not found, or only a partial match is found, between the text message and active grammars, then a knowledge-enhanced speech recognition system may be used to semantically broaden the search. The

knowledge-enhanced speech recognition system may be used to determine the intent of the request and/or to correct false recognitions. The knowledge-enhanced speech recognition may access a set of expected contexts that are stored in a context stack to determine a most likely context. The knowledge-enhanced speech recognition may use context specific matchers that are able to identify context such as time, location, numbers, dates, categories (e.g., music, movies, television, addresses, etc.) and other context. The matching may be performed by comparing a character, group of characters, a word, group of words, and other text combinations. Alternatively, or in addition to text based matching, the matching may be performed using phonetic matching, among other techniques. The results of any match may be used to generate a command and/or request that is communicated to agents 106 for additional processing. According to one embodiment of the invention, non-speech interface 114 may show system, state and history information in a more concise manner than is possible through the speech interface. Non-speech interface 114 may be accessed to create or extend capabilities of agents 106. These operations may include scripting of agents, adding data to the agent or databases 102 used by the agent, adding links to information sources, among other operations.

[66] According to another embodiment of the invention, system 90 may include different types of agents 106. For example, generic and domain specific behavior and information may be organized into domain agents. A system agent, on the other hand, may provide default functionality and basic services. The domain agents provide complete, convenient and re-distributable packages or modules for each application area. In other words, the domain agents include data that is needed to extend or modify the functionality of the system 90 in a current or new domain. Further, domain agents and their associated data can be updated remotely over a network as new behavior is added or new information becomes available. Domain agents may use the services of other, typically more specialized data managers and the system agent 150. Agents are distributed and redistributed in a number of ways including on removable storage media, transfer over networks or attached to emails and other messages. The invention may provide license management capability allowing the sale of data managers by third parties to one or more users on a one time or subscription basis. In addition, users with particular expertise may create data managers, update existing data managers by adding new behaviors and information and making these data managers to other users as agents. A block diagram of an agent architecture according to an embodiment of the invention is shown in FIG. 2.

[67] Agents 106 may receive and return events to the event manager 100. Both system agents 150 and domain agents 156 may receive questions and commands from the parser 118. Based on keywords in the questions and commands and the structures of the questions and commands, the parser may invoke selected agents. Agents use the nonvolatile storage for data, parameters, history information and local content provided in the system databases 102.

[68] According to one embodiment of the invention, when the system starts-up or boots-up, the agent manager 154 may load and initialize the system agent 150 and the one or more domain agents 156. Agent manager 154 includes knowledge of agents 106 and maps agents 106 to the agent library 158. At shutdown, the agent manager may unload the agents 106. The agent manager 154 also performs license management functions for the domain agents 156 and content in the databases 102.

[69] The system agent 150 manages the criteria handlers 152 that handle specific parameters or values (criteria) used to determine context for questions and commands. According to one embodiment of the invention, criteria handlers 152 include parsing routines that are specialized to recognize particular parts of speech, such as times, locations, movie titles, and other parts of speech. The criteria handlers 152 may identify matching phrases and extract semantic attributes from the phrases. Both the system agent 150 and the domain agents 156 may use the criteria handlers 152. The various domain agents 156 may use the services of the system agent 150 and of other, typically more specialized, domain agents 156. The system agent 150 and the domain agents 156 may use the services of the agent library 158, which contains utilities for commonly used functions. According to one embodiment of the invention, the agent library may be a dynamic link library that implements one or more agents. The agent library may include utilities for text and string handling, network communications, database lookup and management, fuzzy and probabilistic evaluation, text to speech formats, and other utilities.

[70] Domain agents 156 may be data-driven, scripted or created with compiled code. A base of generic agent may be used as the starting point for data-driven or scripted agents. Agents created with compiled code are typically built into dynamically linkable or loadable libraries. Developers of agents can add new functionality to the agent library 158 as required. Details of agent distribution and update, and agent creation or modification are discussed in sections below.

[71] According to another embodiment of the invention, capabilities are provided to distribute and update system agents 150, domain agents 156, agent library 158 components, databases 102, and context description grammar 112 over wireless or wired networks 136,

including dial-up networks using the update manager 104. The network interface 116 may provide connections to one or more networks. The update manager 104 may also manage the downloading and installation of core system updates. The agent manager 154 may perform license management functions for the domain agents and the databases. The update manager 104 and agent manager 154 may perform these functions for all agents and database content including, agents and content available to all users or agents and/or content available to selected users. Examples of agent and database components added or updated on a periodic basis include:

- agents for new domains;
- additional domain knowledge for agents;
- new keywords for a domain, which can include names of politicians, athletes, entertainers, names of new movies or songs, etc. who have achieved recent prominence;
- links to a preferred set of information sources for the domains covered including links for, entertainment, news, sports, weather, etc.;
- updates to domain information based on, for example, changes to tax laws, company mergers, changing political boundaries;
- updates to content, including dictionaries, encyclopedias and almanacs; and
- other content and database components.

[72] When a user requires or selects a new domain agent 156 or database element 102, the update manager 104 may connect to their source on the network 146 through the network interface 116, download and install the agent or data. To save system resources and to comply with any license conditions, the update manager 104 may uninstall agents that are no longer in use. In one embodiment of the invention, the update manager 104 may periodically query one or more sources of the licensed agents and database components to locate and download updates to agent executables, scripts or data as they become available.

Alternatively, the agent sources may initiate the downloading of agent updates of the registered or licensed agents to the update manager as they become available.

[73] The agent manager 154 may provide license management clients that are capable of executing most any license terms and conditions. When a particular agent 106 and/or database element 102 is selected based on a submitted command, the agent manager 154 verifies that the use of the agent or data element is within the allowed terms and conditions, and if so, invokes the agent or allows access to the data element. License management

schemes that can be implemented through the agent manager 154 include outright purchase, subscription for updates, one time or limited time use. Use of shared agents and data elements (such as those down-loaded from web sites maintained by groups of domain experts) may also be managed by the agent manager 154.

[74] If questions or commands do not match an agent that is currently loaded on the system, the agent manager 154 may search the network 146 through the network interface 116 to find a source for a suitable agent. Once located, the agent can be loaded under the control of the update manager 104, within the terms and conditions of the license agreement, as enforced by the agent manager.

[75] New commands, keywords, information, or information sources can be added to any domain agent 156 by changing agent data or scripting. These configuration capabilities may allow users and content developers to extend and modify the behavior of existing domain agents 156 or to create new domain agents 156 from a generic agent without the need to create new compiled code. Thus, the modification of the domain agents 156 may range from minor data-driven updates by even the most casual users, such as specifying the spelling of words, to development of complex behavior using the scripting language as would typically be done by a domain expert. The user can create and manage modifications to domain agents 156 through speech interface commands or using non-speech interface 114. User-specific modifications of domain agents 156 are stored in conjunction with the user's profile 110 and accessed by the domain agent 156 at run-time.

[76] The data used to configure data driven agents 156 are structured in a manner to facilitate efficient evaluation and to help developers with organization. These data are used not only by the agents 156, but also by the speech recognition engine 120, the text to speech engine 124, and the parser 118. Examples of some major categories of data include:

1. Content packages include questions or commands. Each command or question or group of commands or questions includes contexts used for creation of one or more requests. The domain agent 156 passes a context description grammar expression to the parser 118 for evaluation of a context or question. An initial or default context is typically supplied for each command or question. The command or question may include a grammar for the management and evaluation of the context stack.
2. Page lists or pointers to other local or network content sources. For each page or content source there is a pointer (e.g. URL, URI, or other pointer) to the page or source. Each page has specific scraping information used to extract the data of

interest. The scraping information includes matching patterns, HTML or other format parsing information.

3. A response list, determining the response of the domain agent 156 to a particular command or question given the context, the user profile and the information retrieved. Responses can include diagnostic error messages or requests for more information if the question or command cannot yet be resolved from the known information. Responses can be based on or dependent on thresholds or probabilistic or fuzzy weights for the variables.

4. Substitution lists containing variable substitutions and transformations, often applied by the agents 150, 156 in the formatting of queries and results. For example, a stock domain specific agent 156 would use a substitution list of company trading symbols, company names and commonly used abbreviations. Substitutions and transformations can be performed on commands and questions to create precise queries, which can be applied against one or more information sources or to results for creating more meaningful output to the user. Substitution lists also include information for optimally dealing with structured information, such as HTTP formatted page parsing and evaluation.

5. Personalities used for responses. Personalities are constructed by combining multiple traits in a weighted manner. Weights can be specified for each agent's domain area to create one or more specific personalities. Examples of personality traits include sarcasm, humor, irritation, and sympathy, and other traits.

6. Public and user specific parameters for sources, substitutions, transformations, variables or criteria. The public parameter lists are part of the agent package 156. The user specific parameters are contained in the user profile 110.

[77] Commands and questions are interpreted, queries formulated, responses created and results presented based on the users personal or user profile 110 values. Personal profiles may include information specific to the individual, their interests, their special use of terminology, the history of their interactions with the system, and domains of interest. The personal profile data may be used by the agents 106, the speech recognition engine 120, the text to speech engine 124, and the parser 118. Preferences can include, special (modified) commands, past behavior or history, questions, information sources, formats, reports, and alerts. User profile data can be manually entered by the user and/or can be learned by the system 90 based on user behavior. User profile values may include:

- spelling preferences;
- date of birth for user, family and friends;
- income level;
- gender;
- occupation;
- location information such as, home address, neighborhood, and business address;
- car type;
- telecommunications and other service providers and services;
- financial and investment information;
- synonyms (i.e., a nick name for someone);
- special spelling;
- keywords;
- transformation or substitution variables;
- domains of interest; and
- other values.

[78] End users may use the data driven agent 156 extension and modification facilities and values stored in user profiles 110 to create special reports, packages of queries, alerts and output formats. A single alert or report can be configured to use multiple data sources and other variable (i.e., time, location) value to determine when alerts should be sent. For example, an alert can be generated by sampling a stock price every 15 minutes and sending an alert if the price drops below some value. To create a report, the user first specifies a set of commands or questions. Next, the user creates or selects a format for the report. Finally the user may name the report. A report can have variable parameters. For example, users may create a company stock report, and execute the report by stating its name and the company name, which gives the user selected information and in a specified format for that company. In another example, users can create a "morning" report, which presents selected multimedia information from different sources (news, sports, traffic, weather) in the order and formats desired. Alerts and reports can be created using only voice commands and responses, commands and responses through non-speech interface 114, or a combination of the two. To create a report, alert, or other specialized behavior, the user performs a number of steps including:

- specify the command to run a report or alert;

- specify the question or questions, including keywords, used for a query;
- set the criteria for running the report such as on command or when a particular condition is met;
- define preferred information sources;
- define preferences for order of result evaluation by source, value, etc.;
- specify the presentation medium for a report or alert, such as an email, the text to speech engine, a message to a pager, or a text and graphics display; and
- specify the preferred format for the report, such as information to be presented, order of information to be presented, preferred abbreviations or other variable substitutions.

[79] Filtering and noise elimination may be important in facilitating the various functionalities of the system 90. Recognition and parsing of the user's speech is implemented with good signal to noise ratio at the input to the speech recognition engine 120. To provide acceptable results, a set of acoustic models, an array microphone 134, a filter 132, or other components, may be employed. If a good signal to noise ration cannot be achieved, a noise identification algorithm may be used and the appropriate acoustic model, for example, one that has been trained in conditions similar to the identified noise, may be selected. According to an embodiment of the invention, the microphone array, filters and speech coder 138 are physically separated from the main unit 98 into a speech unit 128, and connected using a wireless link. Since bandwidth on a wireless connection is at a premium, the speech coder dynamically adapts the digitization rate and compression of the captured speech.

[80] The speech unit 128 may use an array of microphones 134 to provide better directional signal capture and noise elimination than can be achieved with a single microphone. The microphone array can be one-dimensional (a linear array) or two-dimensional (a circle, square, triangle or other suitable shape). The beam pattern of the array can be fixed or made adaptive though use of analog or digital phase shifting circuitry. The pattern of the active array is steered to point in the direction of the one or more users speaking. At the same time, nulls can be added to the pattern to notch out point or limited area noise sources. The use of the array microphone also helps reduce the cross talk between output from the text to speech engine 124 through the speaker 136 and detection of the user's speech.

[81] The microphone can be complemented with an analog or digital (i.e., Voice over IP) speech interface. This interface allows a remote user to connect to the system and interact with the system in the same manner possible if they were physically present.

[82] The speech unit 128, according to an embodiment of the invention, may use an analog or digital filter 132 between the array microphone 134 and the speech coder 138. The pass band of the filter is set to optimize the signal to noise ratio at the input to the speech recognition engine 120. In some embodiments, the filter is adaptive, using band shaping combined with notch filtering to reject narrow-band noise. In one embodiment of the invention, the system 90 may employ adaptive echo cancellation in the filter. The echo cancellation helps prevent cross talk between output from the text to speech engine and detection of the user's speech as well as suppression of environmentally caused echoes. Calculations are conducted for comparing the background noise to the signal received from the users speech are used to optimize the band-shaping parameters of the adaptive filter. Those skilled in the art will be familiar with multiple techniques used to construct suitable digital and analog filters.

[83] The speech received by the array microphone 134 and passed through the filter 132 may be sent to the speech digitizer or coder 138. The speech coder 138 may use adaptive lossy audio compression to optimize bandwidth requirements for the transmission of the coded speech to the speech recognition engine 120 over a wireless link. The lossy coding may be optimized to preserve only the components of the speech signal required for optimal recognition. Further, the lossy compression algorithms that may be used may be designed to prevent even momentary gaps in the signal stream, which can cause severe errors in the speech recognition engine. The digitized speech may be buffered in the coder and the coder may adapt the output data rate to optimize the use of the available bandwidth. The use of the adaptive speech coder is particularly advantageous when a band-limited wireless link is used between the coder and the speech recognition engine.

[84] In an alternative embodiment, the array microphone can be replaced by a set of physically distributed microphones or a headset worn by the user. The distributed microphones can be placed in different parts of a room or in different rooms. The distributed microphones can create a three-dimensional array to improve signal to noise ration. The headset may use a wireless or wired connection.

[85] While the invention is intended to be able to accept most any natural language question or command, ambiguity may be a problem. To assist users formulate concise questions and commands, the system 90 may support a voice query language. The language

is structured to allow a variety of queries with minimal ambiguity. Thus, the voice query language helps users clearly specify the keywords or contexts of the question or command along with the parameters or criteria. The language provides a grammar to clearly specify the keyword used to determine the context and a set of one or criteria or parameters. A user asking a question or stating a command in the voice query language is nearly always guaranteed to receive a response.

[86] The voice query language may be sensitive to the contents of the context stack, wherein a context defines a set of questions that can be activated or deactivated during a conversation. According to one embodiment, each agent may designate one context to be the root context that defines base algorithms that the agent implements. Thus, following-on questions can be asked using an abbreviated grammar, since key words and criteria can be inherited from the context stack. For example, the user can simply asked about another keyword if the criteria of the question remain constant.

[87] The system 90, may provide built in training capabilities to help the user learn the best methods to formulate their questions and commands. The interactive training allows users to audibly or visibly see the machine interpretation of their queries and provides suggestions on how to better structure a query. Using the interactive training users can quickly become comfortable with the voice query language and at the same time learn how to optimize the amount of information required with each step of a dialog.

[88] The output of the speech coder 122 may be fed to the speech recognition engine 120. The speech recognition engine 120 recognizes words and phrases, using information in the context description grammar 112, and passes these to the parser 118 for interpretation. The speech recognition engine 120 may determine the user's identity by voice and name for each utterance. Recognized words and phrases may be tagged with this identity in all further processing. Thus, as multiple users engage in overlapping sessions, the tags added by the speech recognition engine 120 to each utterance allows other components of the system 90 to tie that utterance to the correct user and dialog. The user recognition capability may further be used as a security measure for applications, such as auctions or online shopping, where this is required. Voice characteristics of each user may be contained in the user profile 110.

[89] According to one embodiment of the invention, users may start a dialog with the system 90 when they first address it. This can be done by speaking a generic word ("computer") or addressing a specific name ("Fred"), which may be generally tied to a system personality 108. Once the user starts the dialog, it may be recognized by the speech

recognition engine 120, using unique characteristics of the user's speech. At the end of a dialog or to interrupt a dialog, the user may utter a dismissal word ("good bye").

[90] According to another embodiment of the invention, the system 90 may employ a speech recognition engine 124 that gains improved word recognition accuracy using data from context description grammar 112, user profiles 110, and the agents 106, among other components. At the same time, the fuzzy set possibilities or prior probabilities for the words in the context description grammar may be dynamically updated to maximize the probability of correct recognition at each stage of the dialog. The probabilities or possibilities may be dynamically updated based on a number of criteria including the application domain, the questions or commands, contexts, the user profile and preferences, user dialog history, the recognizer dictionary and phrase tables, and word spellings, among other criteria.

[91] For uncommon words or new vocabulary words, a user may be given the option to spell the words. The spelling may be done by saying the names or the letters or using a phonetic alphabet. The phonetic alphabet can be a default one or one of the user's choosing.

[92] Alternatively, when a user submits a word that is not recognized at all or is not correctly recognized by the speech recognition engine 120 then the user may be asked to spell the word. The speech recognition engine 120 determines this condition based on confidence level for the scoring process. The word may be looked up in a dictionary and the pronunciation for the word is added to either the dictionary, the agent 106, or the user's profile 110. The word pronunciation can then be associated with the domain, the question, the context and the user. Through this process, the speech recognition engine learns with time and improves in accuracy. To assist users in spelling words, an individualized phonetic alphabet can be used. Each user can modify the standard phonetic alphabets with words, which they can remember more easily.

[93] Once the words and phrases have been recognized by the speech recognition engine 120, the tokens and user identification is passed to the parser 118. The parser 118 examines the tokens for the questions or commands, context and criteria. The parser 118 determines a context for an utterance by applying prior probabilities or fuzzy possibilities to keyword matching, user profile 110, and dialog history. The context of a question or command determines the domain and thereby, the domain agent 156, if any, to be evoked. For example, a question with the keywords "temperature" implies a context value of weather for the question. The parser dynamically receives keyword and associated prior probability or fuzzy possibility updates from the system agent 150 or an already active domain agent 156. Based

on these probabilities or possibilities the possible contexts are scored and the top one or few are used for further processing.

[94] The parser 118 uses a scoring system to determine the most likely context or domain for a user's question and/or command. The score is determined from weighing a number of factors including, the user profile 110, the domain agent's data content and previous context. Based on this scoring, the system 90 invokes the correct agent. If the confidence level of the score is not high enough to ensure a reliable response, the system 90 may ask the user to verify whether the question and/or command is correctly understood.

[95] In general, the question that is asked by the system 90 may be phrased to indicate the context of the question including all criteria or parameters. For example, the question can be in the form of: "Did I understand that you want such-and-such" If the user confirms that the question is correct, the system proceeds to produce a response. Otherwise, the user can rephrase the original question, perhaps adding additional information to remove ambiguity, or the system can ask one or more questions to attempt to resolve the ambiguity.

[96] Once the context for the question or command has been determined, the parser 118 can invoke the correct agent 156, 150. To formulate a question or command in the regular grammar used by agents, the parser 118 may determine required and optional values for the criteria or parameters. These criteria may have been explicitly supplied by the user or may need to be inferred. The parser 118 may make use of the criteria handlers 152 supplied by the system agent 150. The criteria handlers 152 may provide context sensitive procedures for extracting the criteria or parameters from the user's questions or commands. Some criteria are determined by executing algorithms in the agent, while others may be determined by applying probabilistic or fuzzy reasoning to tables of possible values. Prior probabilities or fuzzy possibilities and associated values are received from a number of sources including the history of the dialog, the user profile 110, and the agent. Based on user responses, the prior probabilities or fuzzy possibilities are updated as the system learns the desired behavior. For a weather context, examples of criteria include, location, date and time. Other criteria can include command criteria (i.e., yes/no, on/off, pause, stop), and spelling. Special criteria handlers are available from the system agent for processing lists, tables, barge-in commands, long strings of text and system commands.

[97] The criteria handlers 152 operate iteratively or recursively on the criteria extracted to eliminate ambiguity. This processing helps reduce the ambiguity in the user's question or command. For example, if the user has a place name (or other proper noun) in their utterance, the parser 118 can use services of the domain agent 156 to look up tables in the

databases 102 for place names or can attempt to determine which word is the proper noun from the syntax of the utterance. In another example, the user asks "what about flight one hundred and twenty too?". The parser and domain agent use flight information in the database and network information along with context to determine the most plausible interpretation among; flight 100 and flight 20 also, flight 100 and flight 22, flight 122, and the like.

[98] Once the context and the criteria are determined, the parser 118 may form the question or command in a standard format or hierarchical data structure used for processing by the agents 150, 156. The parser 118 may fill in all required and some optional tokens for the grammar of the context. Often the tokens must be transformed to values and forms acceptable to the agents. The parser obtains the required transformations from the agents, dialog history or user profile 110. Examples of transformations or substitutions performed by the parser on tokens include:

- substituting a stock symbol for a company name or abbreviation;
- substituting a numerical value for a word or words;
- adding a zip code to an address; and
- changing a place or other name to a commonly used standard abbreviation.

[99] The agents 150, 156 may receive a command or question once the parser 118 has placed it in the required standard format. Based on the context, the parser 118 evokes the correct agent to process the question or command.

[100] Commands can be directed to the system 90 or to an external entity. System commands are generally directed to the system agent 150. Commands for external entities are generally processed by a domain agent 156, which includes the command context and behavior for the external entity.

[101] Specific questions are generally directed to one of the domain agents 156. Based on the question or context and the parameters or criteria, the domain agent creates one or more queries to one or more local or external information sources. Questions can be objective or subjective in nature. Results for objective questions can often be obtained by structured queries to one or more local or network information sources. Even for objective questions, the system 90 may need to apply probabilistic or fuzzy set analysis to deal with cases of conflicting information or incomplete information. Information to answer subjective questions is generally obtained by one or more ad-hoc queries to local or network data

sources, followed by probabilistic or fuzzy set evaluation of the one results to determine a best answer.

[102] Once the domain agent 156 has formulated the one or more queries, they may be sent to local and/or network information sources. The queries are performed in an asynchronous manner to account for the fact that sources respond at different speeds or may fail to respond at all. Duplicate queries are sent to different information sources to ensure that at least one source responds with a useful result in a timely manner. Further, if multiple results are received in a timely manner, they can be scored by the system to determine which data is most reliable or appropriate. Examples of data sources accommodated include, HTTP data sources, sources with meta-data in various formats including XML, entertainment audio, video and game files including MP3, databases using query languages and structured responses such as SQL, and other data sources.

[103] The local information sources can be stored in one or more system databases 102 or can be on any local data storage such as a set of CDs or DVDs in a player or other local data storage. Network information sources can be connected to the Internet 136 or other network and accessed through a series of plug-ins or adaptors, known as pluggable sources, in the network interface 116. The pluggable sources in the network interface 116 may be capable of executing the protocols and interpreting the data formats for the data sources of interest. The pluggable sources may provide information, scrapping data and procedures for each source to the domain agents 156. If a new type of data source is to be used, a new plug-in or adaptor can be added to the network interface 116.

[104] The domain agent 156 evaluates the results of the one or more queries as they arrive. The domain agent 156 scores the relevance of the results based on results already received, the context, the criteria, the history of the dialog, the user profile 110 and domain specific information using probabilistic or fuzzy scoring techniques. Part of the dialog history is maintained in a context stack. The weight of each context for the scoring is based on the relevance of one context to another and the age of the contexts. Other scoring variables can be associated through the context stack. Contexts can also be exclusive, so that previous contexts have no weight in the scoring.

[105] Based on the continuous scoring processes, the domain agent 156 may determine if a single best answer can be extracted. For most questions, the desired result has a set of tokens that must be found to formulate an answer. Once a value has been found for each of these tokens, the results are ready for presentation to the user. For example, for a question on weather, the tokens can include the date, day of week, predicted high temperature, predicted

low temperature, chance of precipitation, expected cloud cover, expected type of precipitation and other tokens. Results processed in this manner include error messages. For subjective questions, this determination is made by determining a most likely answer or answers, extracted by matching of the results received. If no satisfactory answer can be inferred from the results of the query, the agent can do one of the following:

1. Ask the user for more information, typically through the speech interface, and based on the results obtained formulate new queries. This approach is applied when an irresolvable ambiguity arises in the formulation of a response.
2. Formulate new queries based on the results received from the first set of queries. This approach is typically applied in cases where the responses received do not contain all the required information. Information sources to query can be inferred from the results already obtained (i.e., links in an HTML document) or from other sources. Using this approach one or more sets of queries and responses can be chained without the need for action by the user.
3. Wait for additional queries to return results.

[106] In any case, the domain agent 156 may continue to make requests and evaluate results until a satisfactory response is constructed. In doing so, the agent can start several overlapping query paths or threads of inquiry, typically mediated by the event manager 100. This technique, combined with the use of asynchronous queries from multiple data sources, provides the real-time response performance required for a natural interaction with the user.

[107] The domain agent 156 may apply conditional scraping operations to each query response as it is received. The conditional scraping actions depend on the context, the criteria, user profile 110, and domain agent coding and data. For each token to be extracted, a scraping criteria 152 may be created using the services of the system agent 150. The scraping criteria use format specific scraping methods including, tables, lists, text, and other scraping methods. One or more scraping criteria can be applied to a page or results set. Once additional results are received, the domain agent 156 can create new scraping criteria to apply to results already acquired. The conditional scraping process removes extraneous information, such as graphics, which need not be further processed or stored, improving system performance.

[108] The domain agent 156 may strongly influence how the results are presented. For instance, once the domain agent 156 has created a satisfactory response to a question, the agent 156 may format that response for presentation. Typically, the domain agent 156 formats the response into the markup format used by the text to speech engine 124. The

domain agent 156 may also format the result presentation using available format templates and based on the context, the criteria, and the user profile 110. Variable substitutions and transformations may be performed by the agent 156 to produce a response best understood and most natural to the user. Further, the order of presentation of tokens and the exact terminology used to create a more natural response to the user may be varied by the agent 156. The domain agent 156 may also select the presentation personality 108 to be used.

[109] The domain agent 156 may select the presentation template, determine order of presentation for tokens and determine variable substitutions and transformations using probabilistic or fuzzy set decision methods. The template used to form the presentation can be from the domain agent itself or from the user profile 110. The user profile 110 can completely specify the presentation format or can be used to select and then modify an existing presentation format. Selection and formatting of presentation templates can also depend on the presentation personality modules 108. At the same time, the characteristics of the personality used for the response are dynamically determined using probabilities or fuzzy possibilities derived from the context, the criteria, the domain agent itself and the user profile 110.

[110] The domain agent 156 may apply a number of transformations to the tokens before presentation to the user. These variable substitutions and transformations are derived from a number of sources including, domain information carried by the agent, the context, the token values, the criteria, the personality module 108 to be used, and the user profile 110.

Examples of variable substitutions and transformations include:

- substitution of words for numbers;
- substitution of names for acronyms or symbols (i.e., trading symbols);
- use of formatting information derived from the information sources (i.e., HTML tags);
- nature of the response including, text, long text, list, table;
- possible missing information or errors;
- units for measurement (i.e., English or metric); and
- preferred terminology from the user profile 110 or presentation personality 108.

[111] The system 90, according to another embodiment of the invention, may provide special purpose presentation capabilities for long text strings, tables, lists and other large results sets. Domain agents 156 may use special formatting templates for such results. The

system agent 150 may provide special criteria handlers 152 for presentation and user commands for large results sets. The presentation templates used by the domain agents 156 for large results sets typically include methods for summarizing the results and then allowing the user to query the result in more detail. For example, initially only short summaries such as headlines or key numbers are presented. The user can then query the results set further. The criteria handlers 152 provide users with the capability to browse large results sets. Commands provided by the criteria handlers 152 for large results sets include, stop, pause, skip, rewind, start, and forward.

[112] Some information, in formats such as video, pictures and graphics, may be best presented in a displayed format. The domain agents 156 may apply suitable presentation templates in these cases and present the information through the graphical user interface 114. The system agent 150 provides special criteria handlers 152 for presentation and user commands for display presentation and control.

[113] FIG. 3 illustrates a high level process 300 for receiving natural language speech-based queries and/or commands and generating a response according to an embodiment of the invention. The process 300 comprises of individual steps, several of which may be repetitive in order to accommodate partial failures. The process 300 may begin when a user's utterance is received and processed at 302. The user utterance may be a query and/or a command and may be of a natural language speech-based form. After receiving the natural language query and/or command, the query and/or command may be processed so that the data is in a more machine understandable format such as in a digital format. Once the utterance has been converted into an understandable format, the utterance may be processed so that at least an approximate meaning of the utterance can be determined at 304. This may be accomplished by, for example, the use of stored dictionaries, phrases, user profiles, domain agent data, and other data. Based on the approximate meaning of the utterance, one or more correctly formatted queries and/or commands may be generated.

[114] A user created query and/or command may require that multiple requests and/or commands may be needed in order to generate the desired response or action. Further, depending upon the context in which the query and/or command has been submitted (e.g., who is the user, what is the subject the query and/or command directed to, at what time or location is the query and/or command being directed to, and other parameters used in defining the query and/or command), a specific format for the query and/or command may be required. For instance, each of the domain agents 156 may require that requests and/or commands be formatted in a specific manner. Thus at 306, one or more properly formatted

queries and/or commands may be generated. Operations 304 and 306 may be repeated in order to obtain the correct interpretation of the user utterance and result in the desired response and/or action. Once, the properly formatted queries and/or commands are generated, the appropriate action may be taken at 308. This may require that the properly formatted queries and/or commands be sent to specific domain agent[s], information source[s], device[s], or other appropriate destination[s] that can fulfill the requirements of the query and/or command. Once the appropriate action[s] have been executed, this event may be recorded to, for example, the user's profile, database and/or one or more agents at 310. Such data may be useful for future user inquiries and commands. After the action[s] have been performed, a response, if need be, may be generated and forwarded to the user and/or third parties at 312.

[115] In the case of a query for retrieving data, the response would contain the requested information. In the case of a command, the response may be a confirmation that a specific action[s] has been executed. The response may be in the form of a natural language format. The response may also be formatted to reflect a particular personality or tone to the response in order to make the response more "human." The response may be relayed to the user and/or third parties as an audio message and/or a visual message displayed on a user interface.

[116] FIG. 4A is a process 400 for receiving natural language speech-based queries and/or commands and generating a response using the system 90 according to another embodiment of the invention. The process 400 may begin when a user's utterance (i.e., user query and/or command) is captured through speech recognition operating in a variety of real-world environments at 402. Once the utterance is captured, it is parsed and interpreted to determine the query and/or command that is contained in the utterance at 404. Next, the query and/or command are reviewed to determine the domain of expertise required and the context of the query, invoking the proper resources including, for example, agents at 406. The original query and/or command submitted by the user may require that multiple queries and/or commands be generated.

[117] For instance, suppose a user is interested in retrieving the value of her stock portfolio. The user may utter "please get the value of my stock portfolio." The system 90 may review this request together with stored data such as the user's profile and determine keywords such as "get the value" and "my stock portfolio." The system 90 may then generate queries to determine the stocks in the user's portfolio, the number of shares and the source for current pricing information. These queries may then be sent to one or more agent domains, such as a

domain which may access a database containing the user's profile and a domain which accesses stock pricing sources to determine the answers to these questions.

[118] Queries may be sent to these domain agents or sources in order to obtain the desired data. Thus, at operation 408, one or more queries may be formulated and sent to one or more local and/or network data sources and/or appropriate commands may be sent to local or remote devices or the system itself. The queries are then sent to the designated agent[s]. The agents may then, in turn, generate their own queries and/or commands to be sent to, for example, local or remote information sources to retrieve needed data. The agent generated queries and/or commands may be formatted according to the requirements of the target sources and variable substitutions and transformations are performed to modify the queries to a form most likely to yield desired results from the available sources at 410. Once the queries are formatted correctly, they may be executed in an asynchronous manner and dealing gracefully with failures at 412. As a result of the execution of the queries, results may be returned by the domain agents and/or sources. The system 90 may then extract or scrape the desired information from the one or more results, which may be returned in any one of a number of different formats at 414. That is, the results sought by a user may be the summary or the results of further processing of information obtained from several sources for example.

[119] Next, the results may be evaluated and interpreted including processing of errors, and gathering and combining them into a single best result judged to be "best" even if the results are ambiguous, incomplete, or conflicting at 416. Once the best results are determined, any required formatting is performed. At operation 418, variable substitutions and transformations may be used to modify the results. Finally, at operation 420, the compound results may be presented to the user in a useful and expected manner through the text to speech engine 124. The process 400 may be performed while accounting for the domain of expertise required, the context in which the question or command is presented, the domain specific information available, the history of the user's interaction, the user preferences, the information sources or commands that are available, and responses obtained from the sources.

[120] At each stage of the process 400, probabilistic or fuzzy set decision and matching methods may be applied to deal with inconsistent, ambiguous, conflicting and incomplete information or responses. In addition, the use of asynchronous queries that may result in rapid and graceful failure of some queries or commands may allow the system 90 to robustly return results quickly and in a manner that seems natural to the user.

[121] FIG. 4B illustrates a process 450 for receiving natural language speech-based commands in order to locally or remotely control functions of the system 90, or for other devices, according to another embodiment of the invention. The process 450 may begin when a user's utterance (i.e., user query and/or command) is captured through speech recognition operating in a variety of real-world environments at 452. Once the utterance is captured, it is parsed and interpreted to determine the command that is contained in the utterance at operation 454.

[122] Next, at operation 456, the command is reviewed to determine the domain for the command and context, invoking the proper resources including agents. The original command submitted by the user will often require that multiple queries and/or commands be generated. For instance, suppose a user is interested in recording his favorite television program. The user may utter "please record my favorite TV program." The system 90 may review this request together with stored data such as the user's profile and determine keywords such as "record" and "my favorite TV program." The system 90 may then generate queries to determine the name, the channel, and time for the user's favorite TV program. These queries may then be sent to an agent domain, which may access a database containing the user's profile and determine the answers to these questions. A command may then be sent to a video recorder ordering the video recorder to record the selected TV program. Thus, at operation 458, one or more queries may be formulated that are to be sent to one or more local and/or network data sources. Appropriate commands may be sent to local or remote devices or the system itself. Next, at operation 460, the generated commands may be routed to the appropriate system[s] and/or external devices. Once the commands have been executed, results including errors may be received and processed at 462. The results of the executed commands may be optionally presented to the user at operation 464.

[123] Some of the operations depicting in FIG. 4A may be performed using multiple steps that may be repetitive. For instance, in operation 404, the user's utterance is parsed and interpreted in order to determine the meaning of the utterance. System 90 may make an initial interpretation of the utterance based the data stored in, for example, the context description grammar module 112, user profiles, 110, agents 106 and the databases 104. A real-time scoring system or other techniques may be applied to the interpretation results in order to generate a domain or a context score. If the confidence level of the domain or context score is not high enough to ensure a reliable response, the system 90 can request that the user verify the question or command is correctly understood. In general, the question may be phrased to indicate the context of the question including all criteria or parameters. If

the user confirms that the question is correct, the system 90 may proceed to produce a response. Otherwise, either the user can rephrase the original question, perhaps adding additional information to remove ambiguity, or the system may ask one or more questions to attempt to resolve the ambiguity or other actions may be taken.

[124] FIG. 5 illustrates a process 500 for correctly interpreting a user's utterance according to one embodiment of the invention. The process 500 generally represents operations 402 and 404 of process 400. Initially the user's utterance is inputted into the system 90 at operation 502. The input is then interpreted using, for example, various stored data such as user profiles, agent data, dictionary and phrases, and other relevant data. The interpretation is then scored using, for instance, a weighted scoring system as described previously at 506.

Once a score is obtained, the confidence level of the interpretation may be analyzed to determine if it is satisfactory at operation 508. In other words, a determination is made whether the score given to the interpretation exceeds a certain value. If the confidence level is determined to be unsatisfactory, then a request may be submitted to the user requesting that the user verify the interpretation at 510 and 512. If the user is unsatisfied with the interpretation, he/she may be asked to rephrase the utterance and/or provide additional information at 514. Once the user provides the rephrased utterance and/or additional information, the process 500 returns to the beginning at operation 502. If, on the other hand, the user is satisfied with the interpretation, then the process 400 for receiving natural language speech-based queries and/or commands, and generating a response, may continue at operation 516. Once the meaning of the utterance has been determined, the appropriate domain agent[s] and the query and/or commands may be properly formatted for the agent[s].

[125] FIG. 6 illustrates a process 600 for determining the proper domain agent[s] to invoke and the proper format for queries and/or commands that are submitted to the agents 106, as generally depicted in steps 406-408 of FIG. 4A. In order to formulate a question or command in the regular grammar used by agents 106, a determination may be made as to the required and optional values for the criteria or parameters of the queries and/or commands. These criteria may have been explicitly supplied by the user or may need to be inferred. Thus, the properly interpreted query and/or command that is generated by, for example, operations 404 and 454 of FIGS. 4A and 4B, is parsed at operation 602.

[126] The content of the properly interpreted query and/or command is then analyzed to determine the criteria and/or parameters of the properly interpreted query and/or command at 604. A context sensitive procedure for extracting the criteria or parameters from the properly interpreted query and/or command may be used. Some criteria are determined by executing

algorithms in the agent, while others may be determined by applying probabilistic or fuzzy reasoning to tables of possible values. Prior probabilities or fuzzy possibilities and associated values are received from a number of sources including the history of the dialog, the user profile 110, and the agent.

[127] Based on user responses, the prior probabilities or fuzzy possibilities are updated as the system 90 learns the desired behavior. For a weather context, examples of criteria include, location, date and time. Other criteria can include command criteria (i.e., yes/no, on/off, pause, stop), and spelling. The process for determining criteria may be iterative or recursive in order to eliminate ambiguity in the user's question or command. For example, if the user has a place name (or other proper noun) in their utterance, tables in the databases 102 may be reviewed for place names or an attempt may be made to determine which word is the proper noun from the syntax of the utterance. In another example, the user asks "what about flight one hundred and twenty too?" In such a situation, flight information in the database and network information along with context may be used to determine the most plausible interpretation among; flight 100 and flight 20 also, flight 100 and flight 22, flight 122, and the like. Once the parameters and criteria for the query and/or command have been established, the proper agents 106 may be selected at 606.

[128] After selecting the agents 106, at operation 608, a properly formatted query and/or command that will be submitted to the agents 106 may be determined. The query and/or command may be in a standard format or may be a hierarchical data structure used for processing by the agent 106. In order to submit the properly formatted query and/or command to the agent 106, all of the required, and some optional tokens, for the grammar of the context may be filled in. Often the tokens must be transformed to values and forms acceptable to the agents. The required transformations may be obtained from the agents, dialog history or user profile 110. Examples of transformations or substitutions that may be performed were provided above. Once the properly formatted queries and/or commands are generated, the process (e.g., process 400) may continue at 610.

[129] While specific embodiments of the invention have been described above, it will be appreciated that the invention may be practiced otherwise than as described. For example, the invention may take the form of a computer program containing one or more sequences of machine-readable instructions describing a method as disclosed above, or a data storage medium (e.g. semiconductor memory, magnetic or optical disk) having such a computer program stored therein.

[130] The descriptions above are intended to be illustrative, not limiting. Thus, it will be apparent to one skilled in the art that modifications may be made to the invention as described without departing from the scope of the claims set out below.

We claim:

1. A system for processing speech and non-speech communications, comprising:
a terminal device that receives the speech and the non-speech communications;
a transcription module that transcribes the speech and the non-speech communications to create a speech-based textual message and a non-speech-based textual message;
a merging module that merges the speech-based textual message and the non-speech-based textual message to generate a query;
a search module that searches the query for text combinations;
a comparison module that compares the text combinations to entries in a context description grammar;
a plurality of domain agents that are associated with the context description grammar;
a scoring module that provides relevance scores based on results from the comparison module;
a domain agent selector that selects domain agents based on results from the scoring module; and
a response generating module that communicates with the selected domain agents to obtain content that is gathered by the selected domain agents and that generates a response from the content, wherein the content is arranged in a selected order based on results from the scoring module.
2. The system according to claim 1, wherein the response generating module generates an aggregate response that includes the content gathered by the selected domain agents.
3. The system according to claim 1, wherein the terminal device includes (i) a personal digital assistant, (ii) a cellular telephone, (iii) a portable computer, (iv) a desktop computer, or any combination of (i) to (iv).
4. The system according to claim 1, wherein the terminal device receives follow-up speech and non-speech communications and wherein the transcription module transcribes the follow-up speech and non-speech communications to create a follow-up speech-based textual message and a follow-up non-speech-based textual message.
5. The system according to claim 4, wherein the merging module merges the follow-up speech-based textual message and the follow-up non-speech-based textual message to generate a follow-up query.
6. The system according to claim 1, further comprising a personality module that facilitates formatting the response.

7. The system according to claim 1, further comprising a context stack that includes one or more contexts that are selected based on the query.
8. The system according to claim 7, wherein the scoring module determines the one or more contexts based on at least applying prior probabilities or fuzzy possibilities to (i) keyword matching, (ii) user profiles, (iii) a dialog history, or any combination of (i) to (iii).
9. The system according to claim 1, wherein at least one of the domain agents creates and directs a request to at least one of a local information source and a network information source.
10. The system according to claim 1, wherein at least one of the domain agents creates and directs a command to a remote or local device.
11. The system according to claim 5, wherein at least one of the domain agents evaluates multiple queries from multiple sources.
12. The system according to claim 5, wherein the follow-up query is associated with a same context as the query.
13. A method of processing speech and non-speech communications, comprising:
 - receiving the speech and non-speech communications;
 - transcribing the speech and non-speech communications to create a speech-based textual message and a non-speech-based textual message;
 - merging the speech-based textual message and the non-speech-based textual message to generate a query;
 - searching the query for text combinations;
 - comparing the text combinations to entries in a context description grammar;
 - accessing a plurality of domain agents that are associated with the context description grammar;
 - generating a relevance score based on results from comparing the text combinations to entries in the context description grammar;
 - selecting one or more domain agents based on results from the relevance score;
 - obtaining content that is gathered by the selected domain agents; and
 - generating a response from the content, wherein the content is arranged in a selected order based on results from the relevance score.
14. The method according to claim 13, further comprising generating an aggregate response that includes the content that is gathered by the selected domain agents.
15. The method according to claim 13, further comprising:
 - receiving a follow-up speech and non-speech communications;

transcribing the follow-up speech and non-speech communications to create a follow-up speech-based textual message and a follow-up non-speech-based textual message; and merging the follow-up speech-based textual message and the follow-up non-speech-based textual message to generate a follow-up query.

16. The method according to claim 13, further comprising a personality module that communicates the response to a user.

17. The method according to claim 13, further comprising generating a context stack that includes one or more contexts that are selected based on the query.

18. The method according to claim 17, wherein the one or more contexts are generated based on applying prior probabilities or fuzzy possibilities to (i) keyword matching, (ii) user profiles, (iii) a dialog history, or any combination of (i) to (iii).

19. A multimodal system for processing speech and non-speech communications, comprising:

- a terminal device that receives one or more types of input;
- a transcription module that transcribes the one or more types of input into one or more textual messages;
- a merging module that merges the one or more textual messages to generate a query;
- a search module that searches the query for text combinations;
- a comparison module that compares the text combinations to entries in a context description grammar;
- a plurality of domain agents that are associated with the context description grammar;
- a scoring module that provides relevance scores based on results from the comparison module;
- a domain agent selector that selects domain agents based on results from the scoring module; and
- a response generating module that communicates with the selected domain agents to obtain content that is gathered by the selected domain agents and that generates a response from the content, wherein the content is arranged in a selected order based on results from the scoring module;

wherein the terminal device delivers the response using one or more types of output.

20. The multimodal system according to claim 19, wherein the one or more types of input includes (i) speech, (ii) text, (iii) digital audio files, or any combination of (i) to (iii).

21. The multimodal system according to claim 19, wherein the one or more types of output includes (i) speech, (ii) text, (iii) digital audio files, or any combination of (i) to (iii).

22. The multimodal system according to claim 19, wherein the response generating module generates an aggregate response that includes the content gathered by the selected domain agents and wherein the terminal device delivers the aggregate response using the one or more types of output.

23. The multimodal system according to claim 19, wherein the terminal device includes (i) a personal digital assistant, (ii) a cellular telephone, (iii) a portable computer, (iv) a desktop computer, or any combination of (i) to (iv).

24. The multimodal system according to claim 19, wherein the terminal device receives one or more types of follow-up input, wherein the transcription module transcribes the one or more types of follow-up input to create one or more follow-up textual messages, and wherein the one or more types of follow-up input are different from the one or more types of input.

25. The multimodal system according to claim 24, wherein the terminal device that receives the one or more types of follow-up input is different from the terminal device that receives the one or more types of input.

26. The multimodal system according to claim 24, wherein the merging module merges the one or more follow-up textual messages to generate a follow-up query.

27. The multimodal system according to claim 19, further comprising a personality module that facilitates formatting the response.

28. The multimodal system according to claim 19, further comprising a context stack that includes one or more contexts that are selected based on the query.

29. The multimodal system according to claim 28, wherein the scoring module determines the one or more contexts based on at least applying prior probabilities or fuzzy possibilities to (i) keyword matching, (ii) user profiles, (iii) a dialog history, or any combination of (i) to (iii).

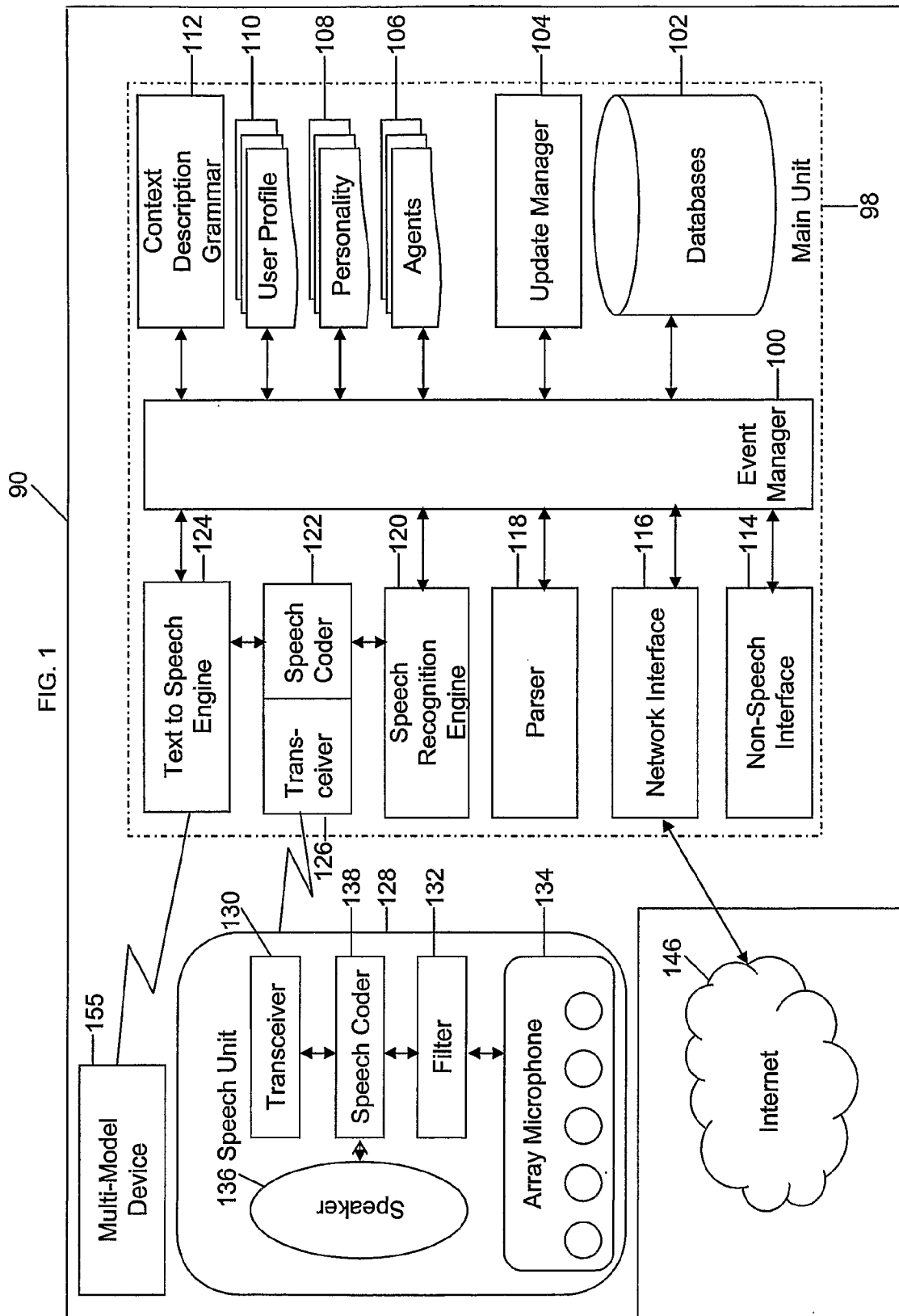
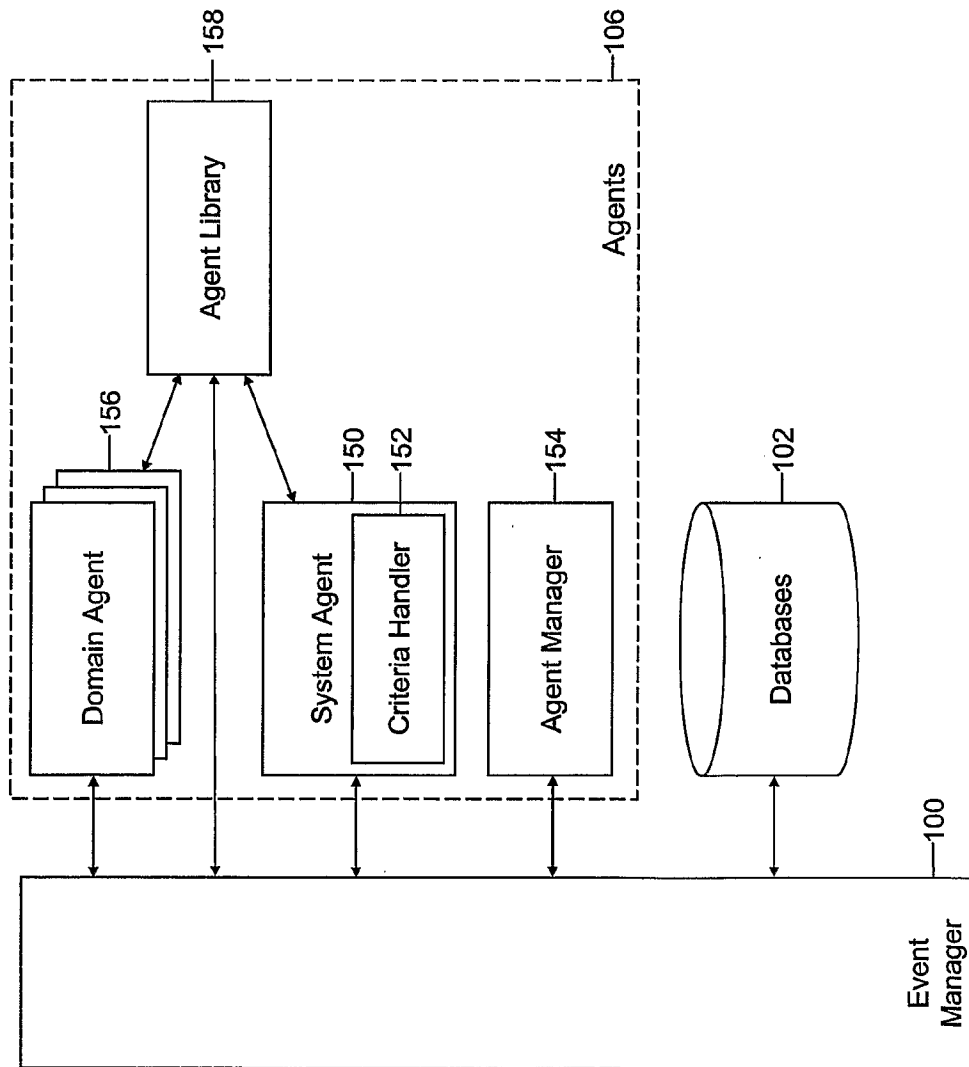
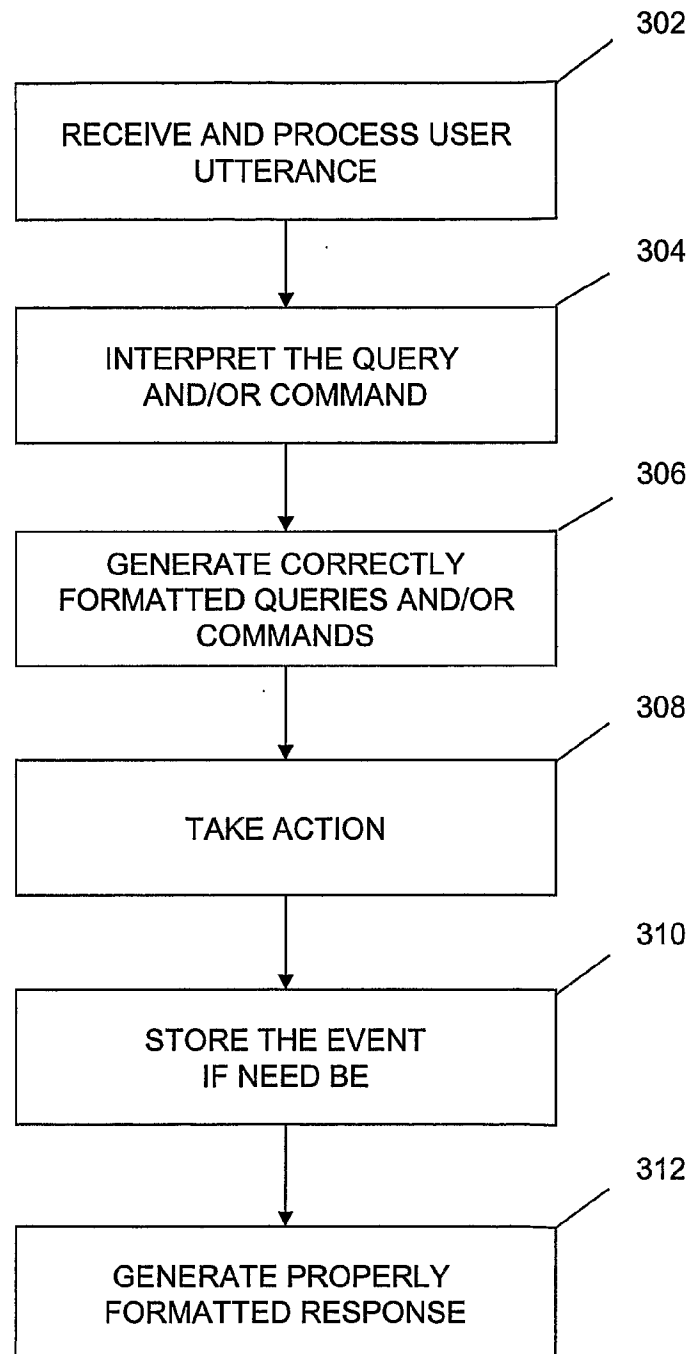


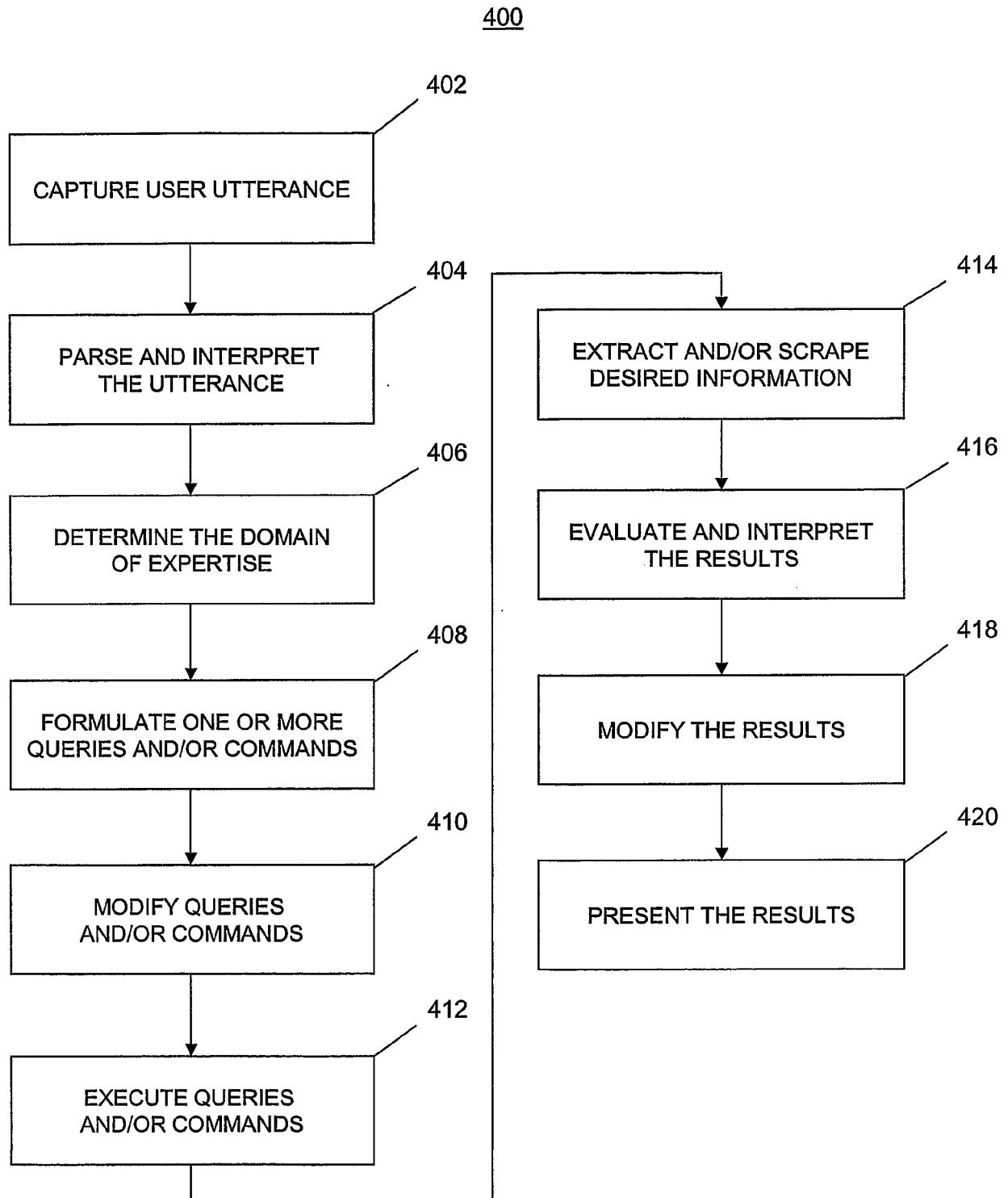
FIG. 2



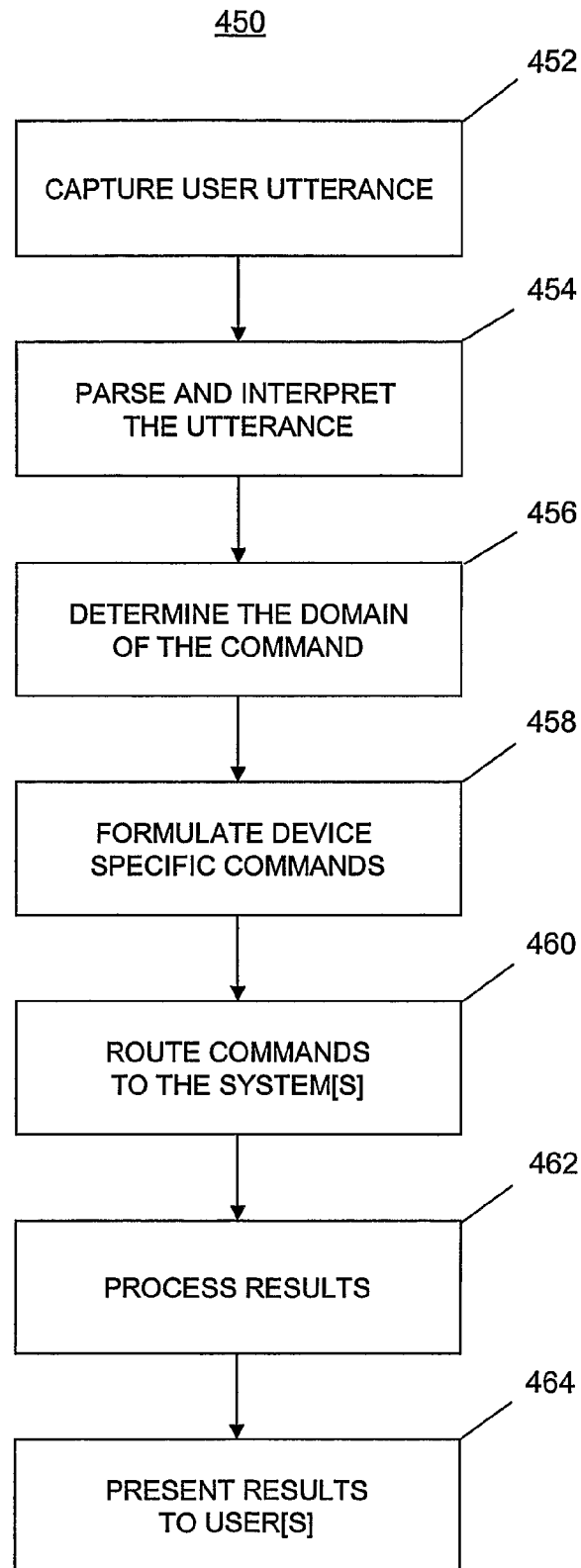
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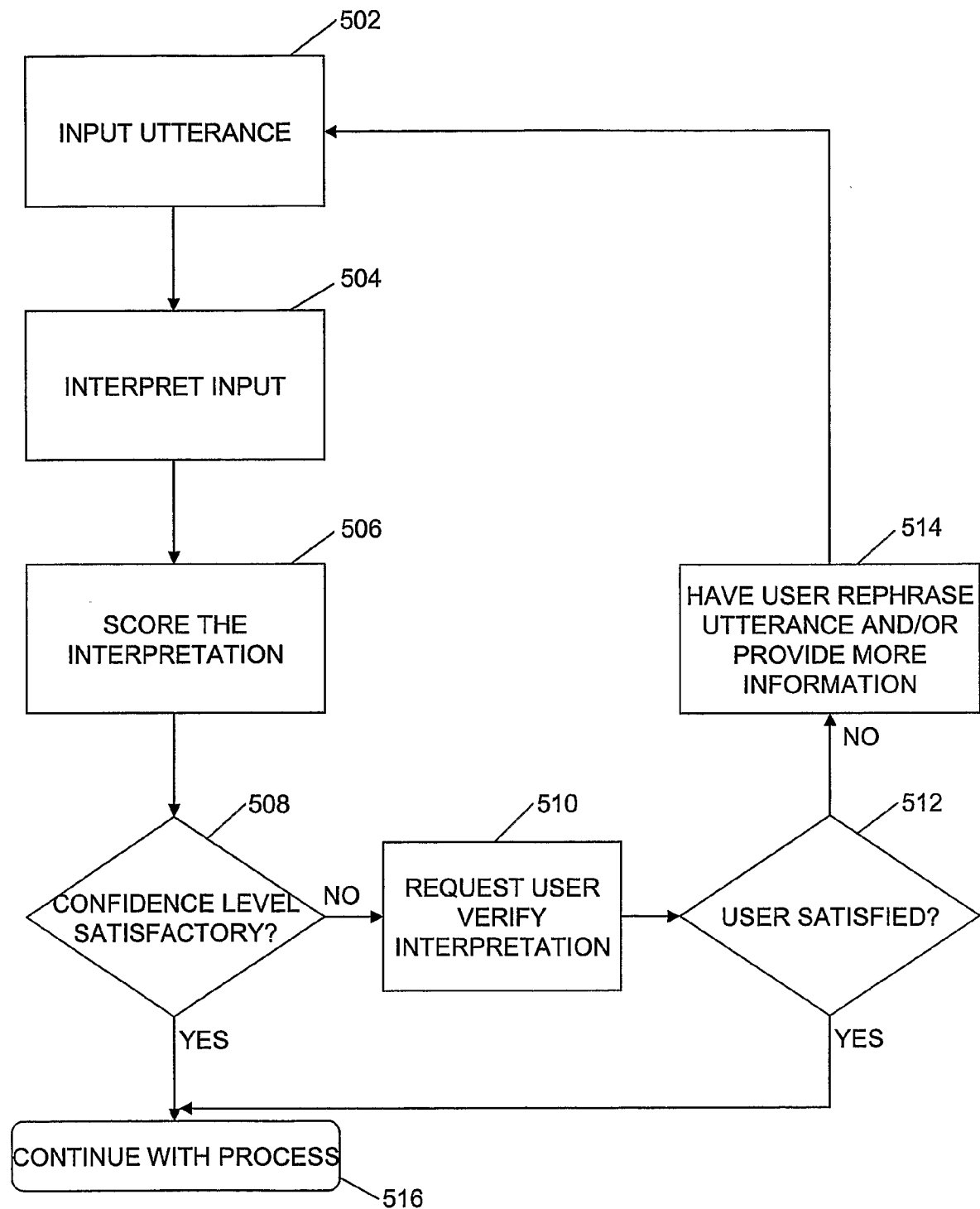
FIG. 3

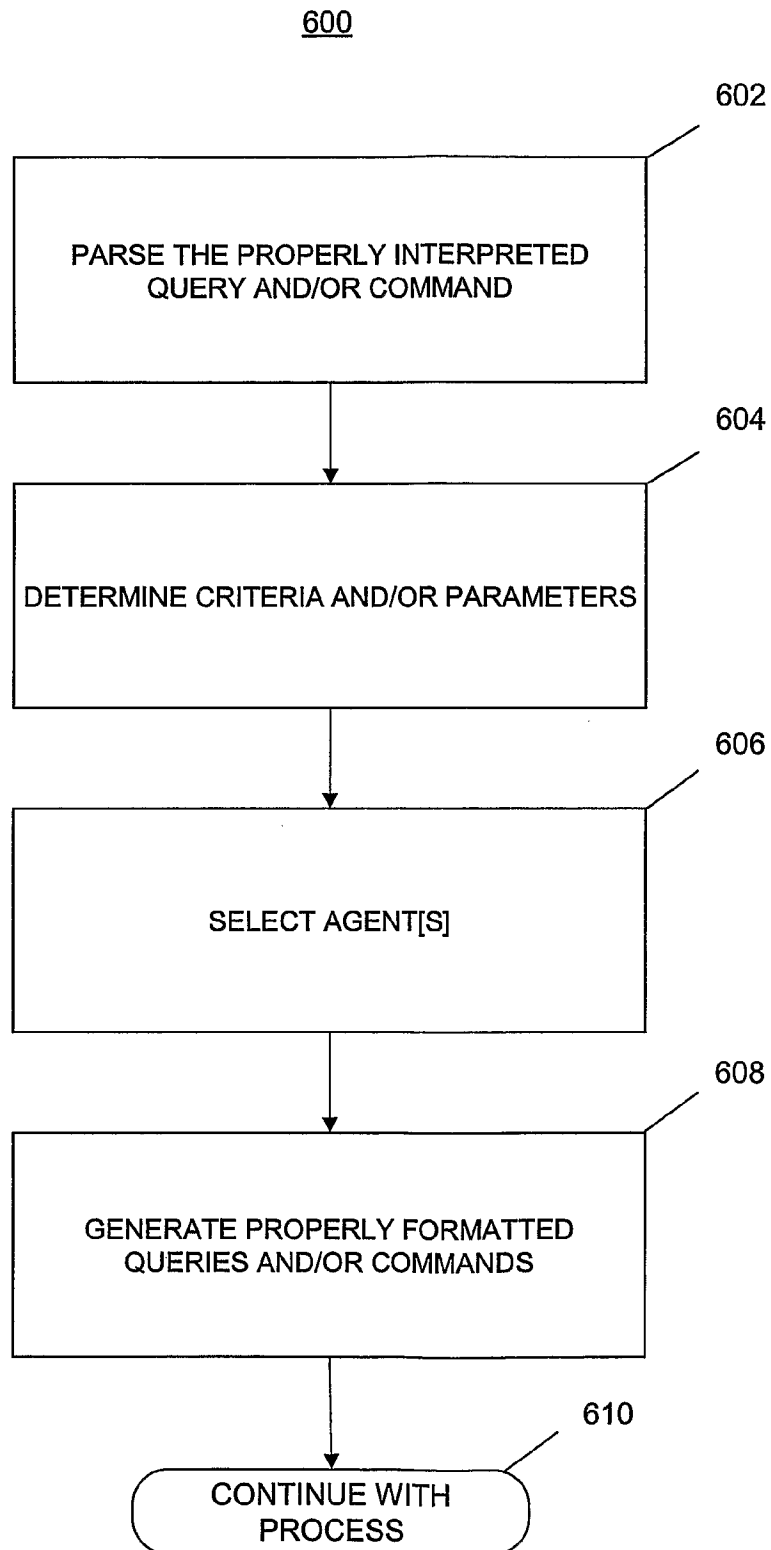
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4/8
FIG. 4A

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FIG. 4B

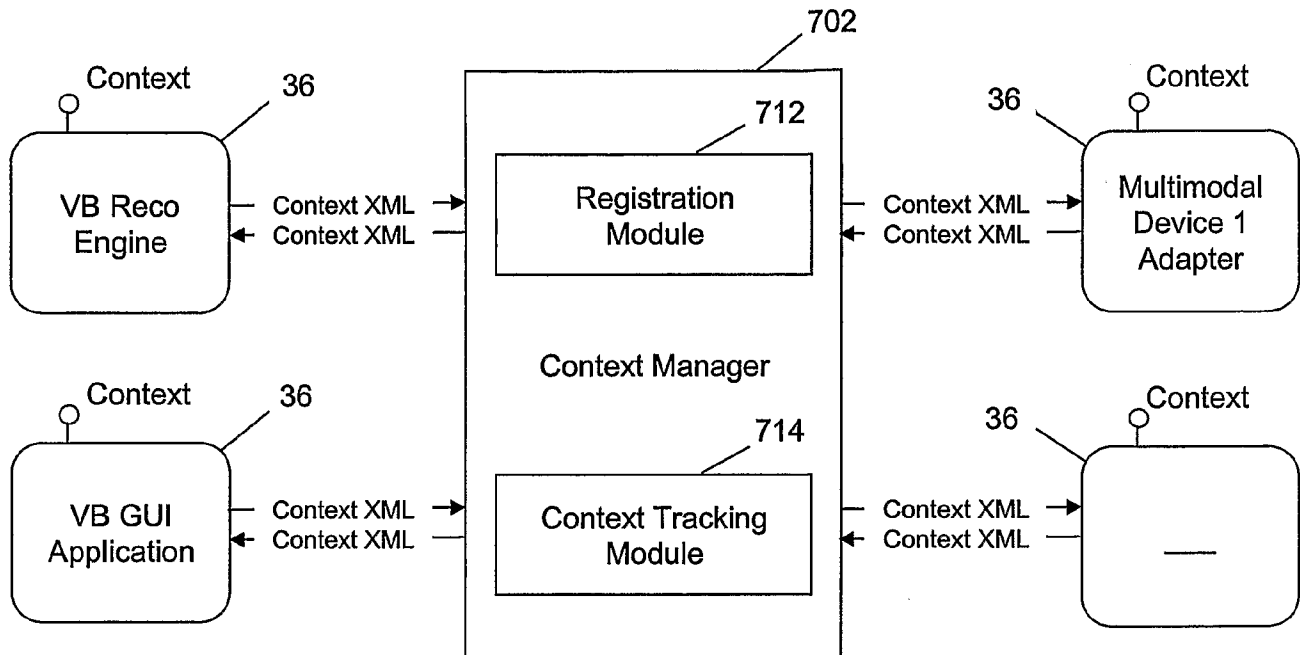


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FIG. 5500

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FIG. 6

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FIG. 7

700

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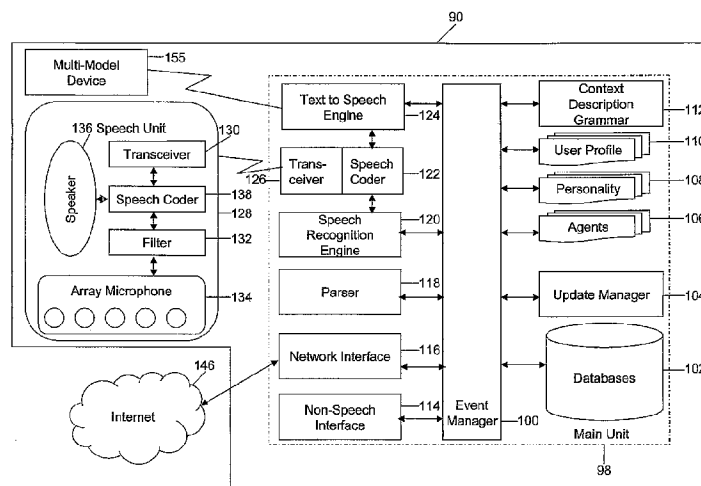
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For two-letter codes and other abbreviations, refer to the "Guidance Notes on Codes and Abbreviations" appearing at the beginning of each regular issue of the PCT Gazette.

(54) Title: SYSTEMS AND METHODS FOR RESPONDING TO NATURAL LANGUAGE SPEECH UTTERANCE



(57) Abstract: Systems and methods are provided for receiving speech and non-speech communications of natural language questions and/or commands, transcribing the speech and non-speech communications to textual messages, and executing the questions and/or commands. The invention applies context, prior information, domain knowledge, and user specific profile data to achieve a natural environment for one or more users presenting questions or commands across multiple domains. The systems and methods creates, stores and uses extensive personal profile information for each user, thereby improving the reliability of determining the context of the speech and non-speech communications and presenting the expected results for a particular question or command.

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INTERNATIONAL SEARCH REPORT

International application No.

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A. CLASSIFICATION OF SUBJECT MATTER

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USPC: 704/270.1;715/727;707/3

According to International Patent Classification (IPC) or to both national classification and IPC

B. FIELDS SEARCHED

Minimum documentation searched (classification system followed by classification symbols)

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Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched

Electronic data base consulted during the international search (name of data base and, where practicable, search terms used)

C. DOCUMENTS CONSIDERED TO BE RELEVANT

Category *	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
X --- Y	US 7,137,126 B1 (COFFMAN et al) 14 November 2006 (14.11.2006), column 28 to column 32.	1-8 and 12-29 ----- 9-11
Y	US 2004/0044516 A1 (KENNEWICK et al) 4 March 2004 (04.03.2004), paragraphs 161 to 166.	

☐ Further documents are listed in the continuation of Box C.

☐ See patent family annex.

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"E" earlier application or patent published on or after the international filing date	"X" document of particular relevance; the claimed invention cannot be considered novel or cannot be considered to involve an inventive step when the document is taken alone
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"O" document referring to an oral disclosure, use, exhibition or other means	
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(54) Title: SYSTEMS AND METHODS OF SUPPORTING ADAPTIVE MISRECOGNITION IN CONVERSATIONAL SPEECH

(57) Abstract: A system and method are provided for receiving speech and/or non-speech communications of natural language questions and/or commands and executing the questions and/or commands. The invention provides a conversational human-machine interface that includes a conversational speech analyzer, a general cognitive model, an environmental model, and a personalized cognitive model to determine context, domain knowledge, and invoke prior information to interpret a spoken utterance or a received non-spoken message. The system and method creates, stores and uses extensive personal profile information for each user, thereby improving the reliability of determining the context of the speech or non-speech communication and presenting the expected results for a particular question or command.

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SYSTEM AND METHOD OF SUPPORTING ADAPTIVE MISRECOGNITION IN CONVERSATIONAL SPEECH

BACKGROUND OF THE INVENTION

Cross-Reference to Related Applications

[01] This application claims the benefit of U.S. Patent Application Serial No. 11/200,164 filed August 10, 2005, which is herein incorporated by reference in its entirety.

Field of the Invention

[02] The invention relates to providing conversational human-machine interfaces for controlling devices through a speech interface and/or a combination of a speech interface and a non-speech interface. More specifically, the invention allows users to submit natural language commands via the speech interface and/or the non-speech interface. The invention further allows users to control devices and systems either locally or remotely.

Background of the Related Art

[03] A machine's ability to communicate with humans in a natural manner remains a difficult problem. Cognitive research on human interaction shows that verbal communication, such as a person asking a question or giving a command, typically relies heavily on context and domain knowledge of the target person. By contrast, machine-based queries (a query may be a question, a command, a request and/or other types of communications) may be highly structured and may not be inherently natural to the human user. Thus, verbal communications and machine processing of requests that are extracted from the verbal communications may be fundamentally incompatible. Yet the ability to allow a person to make natural language speech-based request remains a desirable goal.

[04] Speech recognition has steadily improved in accuracy and today is successfully used in a wide range of applications. Natural language processing has been applied to the parsing of speech queries. Yet, current systems do not reliably provide a complete environment for users to submit speech and/or non-speech communications through natural language queries that are processed to provide natural responses. There remains a number of significant barriers to creation of a complete speech-based and/or non-speech-based natural language query and response environment.

SUMMARY OF THE INVENTION

[05] According to an aspect of the invention, one object of the invention is to overcome these and other drawbacks of prior systems.

[06] According to one aspect of the invention, users may provide the system with spoken utterances and/or other communications in a natural language format, including imperfect

information such as, incomplete thoughts, incomplete sentences, incomplete phrases, slang terminology, repeated words, word variations, synonyms, or other imperfect information. In order for machines (e.g., computer devices) to properly respond to questions and/or commands that are presented in the natural language format, the questions and/or commands may be parsed and interpreted to formulate machine processable queries and algorithms.

[07] In another aspect of the invention, systems are provided for overcoming the deficiencies of prior systems through the application of a complete speech-based command generation, information retrieval, presentation and command environment or a combination of speech-based and non-speech-based command generation, information retrieval, presentation and command environment. This environment makes maximum use of context, prior information, domain knowledge, and user specific profile data to achieve a natural environment for one or more users to submit queries or commands to multiple domains. Through this integrated approach, a complete speech-based natural language query and response environment may be created. Alternatively, a combination of speech-based and non-speech-based natural language query and response environment may be created. Further, at each step in the process, accommodation may be made for full or partial failure and graceful recovery. The robustness to partial failure is achieved through the use of probabilistic and fuzzy reasoning at several stages of the process. This robustness to partial failure promotes the feeling of a natural response to questions and commands.

[08] According to another aspect of the invention, the system may include a speech unit interface device that receives utterances, including spoken natural language queries, commands and/or other utterances from a user, and a computer device or system that receives input from the speech unit and processes the input (e.g., retrieves information responsive to the query, takes action consistent with the command and performs other functions as detailed herein). The system may further generate a natural language response and/or generate a natural language message, such as an alert message, without any prompting from a user. According to another embodiment of the invention, the non-speech interface may be provided in addition to, or in place of, the speech unit interface. For example, the non-speech interface may communicate non-speech information, such as textual communications, graphical or tabular information, or other non-speech information.

[09] According to one embodiment of the invention, multi-modal input may be received from users at a conversational speech analyzer that is coupled to several components, including a general cognitive model, an environmental model, a personalized cognitive model, and an adaptive misrecognition analysis engine, or other components. According to

one embodiment of the invention, the conversational speech analyzer may include one or more speech recognition engines that transcribe utterances to text.

[10] According to one embodiment of the invention, the environmental model may be accessed to determine user location, user activity, track user actions, and/or other environmental information to invoke context, domain knowledge, preferences, and/or other cognitive qualities to enhance the interpretation of questions and/or commands. The conversational speech analyzer may also access the general cognitive model and/or the personalized cognitive model to further refine context, domain knowledge, preferences, and/or other cognitive qualities to enhance the interpretation of questions and/or commands. Based on information received from the general cognitive model, environmental model and/or the personalized cognitive model, the system may enhance responses to commands and questions by including a prediction of user behavior.

[11] An adaptive misrecognition analysis engine may be provided to analyze and store speech and non-speech data, including transcribed utterances, that are identified as being unrecognized or incorrectly recognized by the conversational speech analyzer. Upon a determination that data is unrecognized, the system may generate an unrecognized event. According to one embodiment of the invention, the system may implement one or more techniques to determine that data is incorrectly recognized. When the system misrecognizes a request, the user typically provides immediate feedback, such as overriding the command in a time shorter than the expected time execution time of the command, issuing a stop command, or taking other action. The user's actions may be analyzed in a statistical model to determine a frequency occurrence of misrecognitions for particular commands, with the results being used to update the corresponding personalized cognitive model.

[12] According to another embodiment of the invention, the conversational speech analyzer may access the personalized cognitive model to proactively select a next best (or nth best) match for the received data. A match may be confirmed by user action that include the user not immediately canceling the command. The misrecognitions may also be analyzed to potentially determine personalized tuning parameters for the speech recognition components of the system. For example, the system may tune the speech recognition engine over time to increase recognition by analyzing how the speech recognition engine misrecognizes the utterance.

[13] According to one embodiment of the invention, infrastructure may be provided to maintain context information during multimodal interactions, such as speech and/or non-speech interactions. According to one exemplary embodiment of the invention, context

information may be maintained in a multimodal environment by providing communication channels between multimodal devices, or mobile devices, and the system. The communication channels allow the system to receive multimodal input such as text-based commands and questions and/or voice-based commands and questions. According to another embodiment of the invention, the multimodal input may include a string of text, such as keywords, that are received as commands or questions. According to yet another embodiment of the invention, the system may synchronize the context between the multimodal devices and the speech-based units. In order to send a response to the corresponding device, the system may track the source and send the response to the corresponding speech interface or the non-speech interface.

[14] According to an alternative embodiment of the invention, context information may be maintained using a context manager that may be centrally positioned to receive input from multiple sources and to provide output to multiple sources. According to one embodiment, the devices that communicate with the context manager may register through a registration module and may subscribe to one or more events. According to another embodiment of the invention, the context manager may receive input in Context XML form, for example. The other registered devices may be informed of context changes through a context tracking module to enable synchronizing of context across the registered modules. According to one embodiment of the invention, registered modules may be added or removed from the system. The registered modules may include dynamic link libraries (DLLs) that are specific to multimodal devices.

[15] According to yet another alternative embodiment of the invention, context information may be determined from a command or request that is presented in a textual format and/or a command or request that is presented as a verbal utterance and processed using a multi-pass automatic speech recognition module that transcribes the verbal utterance to a textual format. The multi-pass automatic speech recognition module may use a dictation grammar or a large vocabulary grammar, among other resources, to transcribe the verbal utterance into a text message. On platforms where a dictation grammar is not available, the multi-pass automatic speech recognition may use a virtual dictation grammar that uses decoy words for out-of-vocabulary words. Decoy words may include utility words, nonsense words, isolated syllables, isolated distinct sounds and other decoy words.

[16] According to one embodiment of the invention, the text message may be searched for a particular character, group of characters, word, group of words, and other text combinations. The text combination may be compared against entries in a context

description grammar that is associated with each agent. If a match is identified between an active grammar in the context description grammar and the command and/or request, then the match may be scored. The agents may be ranked based on the determined score. In generating an aggregate response from the one or more responses received from the agents, the ordering of the responses from the individual agents may be determined based on the rank of agents. The aggregate response may be generated by a response generator module. Agents may update a context stack, that includes an ordered list of command contexts, to enable follow-up requests.

[17] According to another aspect of the invention, the speech unit and/or multimodal device may be incorporated into the computer device or system, or may be separate structures. If separate structures are provided, the speech unit and/or multimodal devices may be connected to the computer device via a wired or wireless connection. If a wireless connection is provided, a base unit may be connected to the computer, internally or externally, to communicate with the speech unit and/or multimodal device.

[18] According to another aspect of the invention, the computer devices or systems may comprise stand alone or networked PCs, personal digital assistants (PDAs), cellular telephones, or other computer devices or systems. For convenience, these and other computer alternatives are referred to as computers. One aspect of the invention comprises software that may be installed onto the computer, where the software may include one or more of the following modules: a non-speech information receiving module; a speech recognition module that captures user utterances; a parser that parses the utterance; a text to speech engine module that converts the text to speech; a network interface that enables the computer to interface with one or more networks; a non-speech interface module and an event manager for managing events. Preferably, the event manager is in communication with a context description grammar, a user profile module that enables user profiles to be created, modified and accessed, a personality module that enables various personalities to be created and used, an agent module, an update manager, a cognitive model that provides statistical abstracts of user interaction patterns with the system, one or more databases, and other components.

[19] According to another aspect of the invention domain specific behavior and information may be organized into data managers. Data managers are autonomous executables that receive, process and respond to user questions, queries and commands. The data managers provide complete, convenient and re-distributable packages or modules of functionality, typically for a specific domain of application. Data managers may be complete

packages of executable code, scripts, links to information, and other forms of communication data that provide a specific package of functionality, usually in a specific domain. In other words, data managers include components for extending the functionality to a new domain. Further, data managers and their associated data may be updated remotely over a network as new behavior is added or new information becomes available. Data managers may use system resources and the services of other, typically more specialized, data managers. Data managers may be distributed and redistributed in a number of ways including on removable storage media, transfer over networks or attached to emails and other messages. An update manager may be used to add new data managers to the system or update existing data managers.

[20] According to another aspect of the invention, license management capabilities allowing the sale of data managers by third parties to one or more users on a one time or subscription basis may be provided. In addition, users with particular expertise may create data managers, update existing data managers by adding new behaviors and information, and making these data managers for other users as agents.

[21] In order to enhance the natural query and response environment, the system may format results to increase understandability to users. Formatting and presentation of results may be based on the context of the questions, the contents of the response being presented, the history of the interaction with the user, the user's preferences and interests and the nature of the domain. By contrast, rigid, highly formatted, or structured presentation of results may be deemed unnatural by many users.

[22] According to another embodiment of the invention, the system may simulate some aspects of a human "personality". In some cases, the presentation of the response and the terms that are used to provide the response may be randomized to avoid the appearance of rigidly formatted or mechanical responses. The use of other simulated personality characteristics is also desirable. For example, a response that may be upsetting to the user may be presented in a sympathetic manner. Furthermore, results of requests may be long text strings, lists, tables or other lengthy sets of data. Natural presentation of this type of information presents particular challenges because simply reading the long response is generally not preferred. Instead, the system may parse important sections from the response and may initially provide only reports. Determining what parts of a long response are presented may be based on the context of the questions, the contents of the response being presented, the history of the interaction with the user, the user's preferences and interests and the nature of the domain. At the same time, the system may give the user interactive control

over what information to present and how much information to present, to stop the response all together, or to take other actions.

[23] According to another aspect of the invention, the system may process and respond to questions, requests and/or commands. Keywords or context may be used to determine whether the received utterance and/or textual message includes a request or command. For example, utterances may include aspects of questions, requests and/or commands. For example, a user may utter "record my favorite TV program". A request is processed to determine the name, the channel, and time for the users favorite TV program. A command must be executed to set a video recorder to capture this program.

[24] For utterances including questions and/or requests, the system may perform multiple steps that may include one or more of:

- capturing the user's questions and/or requests through speech recognition components that operate in a variety of real-world environments;
- parsing and interpreting the question and/or request;
- determining the domain of expertise and context, invoking the proper resources, including agents;
- formulating one or more requests to one or more local and/or network data sources or sending appropriate commands to local or remote devices or the system itself;
- performing presentation formatting, variable substitutions and transformations to modify the requests to a form that yields desired results from the available sources;
- executing the multiple requests or commands in an asynchronous manner and dealing gracefully with failures;
- extracting or scraping the desired information from the one or more results, which may be returned in any one of a number of different formats;
- evaluating and interpreting the results, including processing of errors to provide one or more results judged to be "best," even if the results are ambiguous, incomplete, or conflicting;
- performing formatting, variable substitutions and transformations to modify the results to a form most easily understood by the user; and
- presenting the compound result, through a text to speech engine or a multimodal interface, to the user in a useful and expected manner.

[25] The above steps may be performed with knowledge of the domain of expertise, the context for the question or command, domain specific information, the history of the user's interactions, user preferences, available information sources or commands, and responses obtained from the sources.

[26] Probabilistic or fuzzy set decision and matching methods may be applied to deal with inconsistent, ambiguous, conflicting and incomplete information or responses. In addition, asynchronous queries may be used to provide rapid and graceful failure of requests or commands that allow the system to robustly return results quickly and in a manner that seems natural to the user.

[27] Many everyday questions are inherently subjective and result in answers that are a matter of opinion or consensus, as much as fact. Such questions are often ad hoc in their nature, as well. The system, according to another aspect of the invention, may use adaptive, probabilistic, and fuzzy set decision and matching methods to identify the subjective nature of the question and to evaluate a range of possible answers, wherein one or more answers may be selected that most accurately represent the type of result desired by the user.

[28] The context and expected results from a particular question may be highly dependent on the individual asking the question. Therefore, the system may create, store and use personal profile information for each user. Information in the profile may be added and updated automatically as the user uses the system or may be manually added or updated by the user or by others. Domain specific agents may collect, store and use specific profile information, as may be required for optimal operations. Users may create commands for regularly used reports, automatically generated alerts, and other requests and for the formatting and presentation of results. The system may use profile data in interpreting questions, formulating requests, interpreting request results and presenting answers to the user. Examples of information in a user profile includes, history of questions asked, session histories, formatting and presentation preferences, special word spelling, terms of interest, special data sources of interest, age, sex, education, location or address, place of business, type of business, investments, hobbies, sports interests, news interests and other profile data.

[29] According to one aspect of the invention, the system may attempt to provide rapid responses in order to provide a natural question and response environment. The rapid responses may be provided without obtaining additional information. The system may determine agent composition, context and/or domain for a user's question or command, for example, by using a real-time scoring system or other technique. Based on this determination, the system may trigger one or more agents to respond to the user's question or

command. The agents may make one or more requests and rapidly return a formatted response. Thus, users may receive direct responses to a set of questions, each with a different response or context. In some cases, the available information, including the request results, may not adequately answer the questions presented. In such situations, the user may be asked one or more follow-up questions to resolve the ambiguity. Additional requests may then be made before an adequate response is provided. In these cases, the system may use context information, user profile information and/or domain specific information to minimize the interaction with the user required to deliver a response.

[30] If the confidence level of the domain or context score is not high enough to ensure a reliable response, the system may request that the user verify that the question or command is correctly understood. In general, the question may be phrased to indicate the context of the question including all criteria or parameters. If the user confirms that the question is correct, the system may proceed to produce a response. Otherwise, either the user can rephrase the original question, perhaps adding additional information to remove ambiguity, or the system may ask one or more questions to attempt to resolve the ambiguity or other actions may taken.

[31] According to one aspect of the invention, the system may accept any natural language question or command and, as a result, may be subject to ambiguous requests. To assist users in formulating concise questions and commands, the system may support a voice query language. The language may help users clearly specify the keywords or contexts of the question or command along with the parameters or criteria. The system may provide built in training capabilities to help the user learn the best methods to formulate their questions and commands.

[32] In order to make the responses to user's questions and commands seem more natural, the system may employ one or more dynamically invokable personalities and/or emotional models. Personalities and emotional models have specific characteristics that simulate the behavioral characteristics of real humans. Examples of these characteristics include, sympathy, irritation, and helpfulness and associated emotions. The personality also randomizes aspects of responses, just as a real human would do. This behavior includes randomization of terms used and the order of presentation of information. Characteristics of the personality and/or emotions are invoked using probabilistic or fuzzy set decision and matching methods and using criteria, including the context for the question, the history of the user's interaction, user preferences, information sources available, responses obtained from the sources.

[33] According to another aspect of the invention, special procedures may be employed to present information in the form of long text strings, tables, lists or other long response sets. Simply presenting a long set of information in an ordered manner may not be considered natural or what most users have in mind. The system may use probabilistic or fuzzy set matching methods to extract relevant information and present these subsets first. Further the system may provide commands allowing users to skip through the list, find keywords or key information in the list or stop processing the list altogether.

[34] In addition to the ability to process user questions and commands, the invention may provide local or remote control functions for the system or for other devices. Users may initiate commands locally or remotely. Several techniques for executing remote operations are possible, for example, the use of a telephone or other audio connection. Other remote command techniques may be used. The processing of these commands may be performed in a nearly identical manner to a question. One difference being that the result of the command is generally an action rather than a response. Examples of control operations supported by the invention include, finding and playing music, film, games or other entertainment media, control of the appliances or other electronic or electro-mechanical devices, security systems control, audio, text and video conferencing (including Voice over IP conferencing), operating integrated messaging environments and other control operations.

[35] By using an optional analog or digital telephone interface or a data network interface, the invention can provide remote control capability of the computer or and auxiliary devices connected to the computer. For example, if the computer is connected via an interface to one or more auxiliary devices, a remote user can use this capability to remotely control or program the operation of the auxiliary device. For example, this enables recording of a television program, checking the status of a home security system, checking voice mail messages, hearing and responding to email messages, and much more. For each user command utterance, the system may execute a number of steps possibly including:

- capturing the user's command through speech recognition that operates in a variety of real-world environments;
- parsing and interpreting the command;
- determining the domain for the command and context, invoking the proper resources, including agents;
- formulating device specific commands for the system or external devices;

- routing commands to the system, or external devices, including external devices connected to data networks;
- receiving and processing results of commands, including errors; and
- optionally, providing responses to users indicating the success or failure of the command, and possibly including state information.

[36] The system may be used in conjunction with a wide range of platform environments. These environments may include, as a peripheral to a PC, a portable or wearable computer or other computer, embedded in a PC or other computer, on a personal digital assistant, such as a PDA with wireless networking capability, in a specialized device such as a bar code scanner or payment terminal, on a wireless telephone, or other platforms. If the invention is used with a mobile or portable device that has position location capability, the location data can be used by the invention as part of the context for user questions. A user may use the system on one or more devices. In this case, history and profile information for the user may be synchronized between the multiple devices on a periodic basis or other basis.

[37] According to another aspect of the invention, the system may be deployed in a network of devices that use a common base of agents, data, information, user profiles and histories. Each user can then interact with, and receive, the same services and applications at any location equipped with the required device on the network. For example, multiple devices on which the invention is deployed, and connected to a network, can be placed at different locations throughout a home, place of business or other location. In such a case, the system may use the location of the particular device addressed by the user as part of the context for the questions asked.

[38] According to one embodiment of the invention, the system may support multiple users that access the system at different times. According to another embodiment of the invention, the system may support multiple users that access the system during a same session in an interleaved or overlapping manner. The system may recognize the multiple users by name, voice, or other characteristic and may invoke a correct profile for each user. If multiple users are addressing the system in overlapping or interleaved sessions, the system may identify the multiple users and may invoke one or more corresponding profiles. For applications that require security safeguards, the multiple users may be verified using voiceprint matching, password or pass-phrase matching, or other security safeguards.

[39] When multiple users are engaged in interleaved sessions, the system may gracefully resolve conflicts using a probabilistic or fuzzy set decision method for each user. This

process may simulate the manner in which a human would address multiple questions from various sources. For example, the system may answer short questions first in time while answering longer questions later in time. Alternatively, the system may answer questions in the order that they are received, among other configurations.

[40] Given the desire for domain specific behavior, user specific behavior and domain specific information, the system, according to another aspect of the invention, may allow both users and content providers to extend the system capabilities, add data to local data sources, and add references to network data sources. To allow coverage of the widest possible range of topics, the system may allow third party content developers to develop, distribute and sell specialized or domain specific system programs and information. Content may be created through creation of new data managers, scripting existing data managers, adding new data to agents or databases and adding or modifying links to information sources. Distribution of this information is sensitive to the users interests and use history and to their willingness to pay or not.

[41] According to another aspect of the invention, the system may allow users to disseminate their knowledge without programming. The system may include mechanisms that allow users to post and distribute data managers and information in their particular areas of expertise, to improve system capability. Further, users can extend the system and configure it to their own preferences, add information to their profile to define new questions or queries, extend and modify existing questions and queries, add new data sources, update data sources, set preferences and specify presentation parameters for results.

[42] Since the invention may operate in many environments, including environments with background noise, point noise sources and people holding conversations, filtering of speech input may be performed. The invention may use, for example, either one-dimensional or two-dimensional array microphones to receive human speech. The array microphones may be fixed or employ dynamic beam forming techniques. The array pattern may be adjusted to maximize gain in the direction of the user and to null point noise sources. Speech received at the microphones may then be processed with analog or digital filters to optimize the bandwidth, cancel echoes, and notch-out narrow band noise sources. Following filtering, the system may use variable rate sampling to maximize the fidelity of the encoded speech, while minimizing required bandwidth. This procedure may be particularly useful in cases where the encoded speech is transmitted over a wireless network or link.

[43] Some example applications for the invention includes but are not limited to the following:

- white pages and yellow pages lookups to find, email addresses, telephone numbers, street addresses and other information for businesses and individuals;
- personal address book, calendars and reminders for each user;
- automatic telephone dialing, reading and sending emails and pages by voice and other communications control functions;
- map, location and direction applications;
- movie or other entertainment locator, review information and ticket purchasing;
- television, radio or other home entertainment schedule, review information and device control from a local or remote user;
- weather information for the local area or other locations;
- stock and other investment information including, prices, company reports, profiles, company information, business news stories, company reports, analysis, price alerts, news alerts, portfolio reports, portfolio plans, etc.;
- flight or other scheduled transportation information and ticketing;
- reservations for hotels, rental cars and other travel services;
- local, national and international news information including headlines of interest by subject or location, story summaries, full stories, audio and video retrieval and play for stories.;
- sports scores, news stories, schedules, alerts, statistics, back ground and history information, etc.;
- ability to subscribe interactively to multimedia information channels, including sports, news, business, different types of music and entertainment, applying user specific preferences for extracting and presenting information;
- rights management for information or content used or published;
- horoscopes, daily jokes and comics, crossword puzzle retrieval and display and related entertainment or diversions;
- recipes, meal planning, nutrition information and planning, shopping lists and other home organization related activities;
- as an interface to auctions and online shopping, and where the system can manage payment or an electronic wallet;

- management of network communications and conferencing, including telecommunications, email, instant messaging, Voice over IP communications and conferencing, local and wide area video and audio conferencing, pages and alerts;
- location, selection, management of play lists and play control of interactive entertainment from local or network sources including, video on demand, digital audio, such as MP3 format material, interactive games, web radio and video broadcasts;
- organization and calendar management for families, businesses and other groups of users including the management of, meetings, appointments, and events; and
- interactive educational programs using local and network material, with lesson material level set based on user's profile, and including, interactive multimedia lessons, religious instruction, calculator, dictionary and spelling, language training, foreign language translation and encyclopedias and other reference material.

[44] It will be appreciated that the foregoing statements of the features of the invention are not intended as exhaustive or limiting, the proper scope thereof being appreciated by reference to this entire disclosure and reasonably apparent variations and extensions thereof.

BRIEF DESCRIPTION OF THE DRAWINGS

[45] The invention will be described by reference to the preferred and alternative embodiments thereof in conjunction with the drawings in which:

[46] FIGURE 1 is an overall diagrammatic view according to one embodiment of the invention;

[47] FIGURE 2 is a schematic block diagram showing the agent architecture according to one embodiment of the invention;

[48] FIGURE 3 is a high level process for receiving natural language speech-based queries and/or commands and generating a response according to one embodiment of the invention;

[49] FIGURE 4A is a process for receiving natural language speech-based queries and/or commands and generating a response according to one embodiment of the invention;

[50] FIGURE 4B is a process for receiving natural language speech-based commands in order to locally or remotely control functions of devices according to one embodiment of the invention;

[51] FIGURE 5 is a process for correctly interpreting a user's utterance according to one embodiment of the invention; and

[52] FIGURE 6 is a process for determining the proper domain agents to invoke and the properly formatted queries and/or commands that is to be submitted to the agents according to one embodiment of the invention.

[53] FIGURE 7 illustrates a diagram for centrally maintaining context, according to one embodiment of the invention.

[54] FIGURE 8 illustrates a system diagram for an enhanced conversational voice user interface according to one embodiment of the invention.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

[55] Barriers to natural human request-response interaction between humans and machines include that natural language queries may be incomplete in their definition. Furthermore, context of previous questions, knowledge of the domain, and/or the user's history of interests and preferences may be needed to properly interpret questions and/or commands. Thus, natural language questions may not be easily transformed to machine processable form. Compounding this problem, natural language questions may be ambiguous or subjective. In these cases, forming a machine processable query and returning a natural language response may be difficult.

[56] In order for machines (e.g., computer devices) to properly respond to questions or commands that are submitted in a natural language form, machine processable queries and algorithms may be formulated after the natural form questions or commands have been parsed and interpreted. Algorithms describe how the machines should gather data to respond to the questions or commands. Depending on the nature of the questions or commands, there may not be a simple set of requests and/or algorithms that will return an adequate response. Several requests and algorithms may need to be initiated and even these requests and algorithms may need to be chained or concatenated to achieve a complete response. Further, no single available source may contain the entire set of results needed to generate a complete response. Thus, multiple requests and/or algorithms, perhaps with several parts, may be generated to access multiple data sources that are located both locally or remotely. Not all of the data sources, requests and/or algorithms may return useful results or any results at all.

[57] Useful results that are returned are often embedded in other information and may need to be extracted from the other information. For example, a few key words or numbers may need to be "scraped" from a larger amount of other information in a text string, table, list, page, video stream or other information. At the same time, extraneous information including

graphics or pictures may be removed to process the response. In any case, the multiple results must be evaluated and combined to form the best possible response, even in cases where some requests do not return useful results or fail to produce results entirely. In cases where the question is determined to be ambiguous or the result is inherently subjective, determining the results to present in the response is a complex process. Finally, to maintain a natural interaction, responses should be returned to the user rapidly. Managing and evaluating complex and uncertain requests, while maintaining real-time performance, is a significant challenge.

[58] The following detailed description refers to the accompanying drawings and describes exemplary embodiments of the invention. Other embodiments are possible and modifications may be made to the exemplary embodiments without departing from the spirit, functionality and scope of the invention. Therefore, the following detailed descriptions are not meant to limit the invention.

[59] The invention provides a complete speech-based information query, processing and presentation environment or a combination of speech-based and non-speech-based information query, processing and presentation environment. In addition, the invention may be useful for controlling the system itself and/or external devices. This integrated environment makes maximum use of context, prior information and domain and user specific profile data to achieve a natural environment for one or more users submitting requests or commands in multiple domains. Through this integrated approach, a complete speech-based natural language query, algorithm and response environment or a combination of speech-based and non-speech-based command, algorithm and response environment may be created. FIG. 1 shows one exemplary schematic diagram view of a system 90 according to an embodiment of the invention.

[60] The system 90 may include a main unit 98, speech units 128, and multi-modal devices 155. Alternatively, the system 98 may include completely separate systems for main unit 98, speech units 128 and multi-modal devices 155. The event manager 100 may mediate interactions between other components of main unit 98. The event manager 100 provides a multi-threaded environment allowing the system 98 to operate on multiple commands or questions from multiple user sessions, without conflict, and in an efficient manner to maintain real-time response capabilities.

[61] FIG. 8 illustrates one exemplary embodiment of an enhanced conversational user interface 800 that receives multi-modal input from users 802 and communicates with a conversational speech analyzer 804. The conversational speech analyzer 804 may be coupled

to several components, including a general cognitive model 806, an environmental model 808, a personalized cognitive model 810, and an adaptive misrecognition analysis engine 812, or other components. According to one embodiment of the invention, the conversational speech analyzer 804 may include one or more speech recognition engines that transcribe utterances to textual messages. The transcription may be performed using one or more conversational grammars, a context description grammar 112, or other transcription methods. According to one embodiment of the invention, data that is entered in a text format may be merge with data that is transcribed to a textual format from the utterance. Conversational speech analyzer 804 also may include a semantic knowledge-based model that analyzes the text message and detects command components.

[62] According to one embodiment of the invention, personalized cognitive model 810 is a model derived from a user's interaction pattern with the system and may be used to predict what actions the user may take next in time, thus assisting with speech recognition and/or question or command recognition. Personalized cognitive model 810 may track actions performed by the user. When the system is attempting to predict user behavior, the personalized cognitive model may be consulted first. The system may have multiple personalized cognitive models, wherein one or more may correspond to each user.

[63] According to another embodiment of the invention, general cognitive model 806 is a statistical abstract that corresponds to interaction patterns with the system for multiple users. Data stored within general cognitive model 806 may be used to predict a user's next action, thus assisting with speech recognition and/or question or command recognition. The general cognitive model 806 may also track what actions a particular user has performed and may be used when the user interacts with the system in a way that is not handled in the personalized cognitive model.

[64] According to one embodiment of the invention, the environmental model 808 may include information associated with the user's environment and surroundings. The information may include the type of environment that a user is in (e.g., quiet or noisy); details of a microphone and/or speaker system; the user's current global position and movement, as may be determined by GPS; current system status, such as what song/movie is playing, is the system in the midst of retrieving something, or other system status; details on all voice-enabled devices in the immediate vicinity, such as a presence of a voice-enabled TV, stereo, and DVD player in the same room; a user's credit card information, such as numbers and current balances, wherein the user may ask a mobile telephone to download and pay for a video and the system may respond that there are insufficient funds; or other information. The

information may be accessed to invoke a context, domain knowledge, preferences, and/or other cognitive quality that enhances the interpretation of questions and/or commands.

[65] The conversational speech analyzer 804 may also access the general cognitive model 806 and/or the personalized cognitive model 810 to further refine context, domain knowledge, preferences, and/or other cognitive qualities to enhance the interpretation of questions and/or commands. Based on information received from general cognitive model 806, environmental model 808 and/or the personalized cognitive model 810, the system may enhance responses to commands and questions by including a prediction of user behavior.

[66] Adaptive Misrecognition Analysis Engine 812 may analyze and store textual messages, including transcribed utterances that are identified as being unrecognized or incorrectly recognized by conversational speech analyzer 804. Upon a determination that text is unrecognized, the system may generate an unrecognized event. For example, an unrecognized event may result from not finding a match to text and/or transcribed utterance.

[67] According to one embodiment of the invention, the system may implement one or more techniques to determine that textual messages are incorrectly recognized. For example, the user may command the system to play a specific song title and the system may misrecognize the requested song title and provide a song having a different title, the system may misrecognize an incorrect song title and provide a song having a different than requested title, the system may misrecognize a correct song title and provide a song having an invalid song title, among other variations. When the system misrecognizes a request, the user typically provides immediate feedback such as, overriding the command in a time shorter than the expected time execution time of the command, repeating the original request, issuing a stop command, or taking other action, wherein the action may be presented verbally, non-verbally by pushing a selected button on a cell phone or remote control, or both, among other configurations. According to one embodiment of the invention, the system may detect the user action and may prompt the user to re-phrase the request to enable the system to modify words in the query. The user's actions may be analyzed in a statistical model to determine a frequency occurrence of misrecognitions for particular commands, with the results being used to update the corresponding personalized cognitive model 810.

[68] According to another embodiment of the invention, the conversational speech analyzer 804 may access the personalized cognitive model 810 to proactively select a next best (or nth best) match for the received text. A match may be confirmed by user action that include the user not immediately canceling the command. The misrecognitions may also be analyzed to potentially determine personalized tuning parameters for the speech recognition

components of the system. For example, the system may, over time, tune the speech recognition engine to increase recognition by analyzing how the speech recognition engine misrecognizes the verbal utterance.

[69] Agents 106 may include a collection of grammars, criteria handlers, and algorithms that are accessed to respond to a set of requests and/or commands. Agents 106 further may contain packages of both generic and domain specific behavior for the system 98. Agents 106 may use nonvolatile storage for data, parameters, history information, and locally stored content provided in the system databases 102 or other local sources. One or more user profiles 110 may be provided that includes user specific data, parameters, and session and history information for determining the behavior of agents 106. One or more personality modules 108 may be provided in a data determining system that includes personality characteristics for agents 106. The update manager 104 manages the automatic and manual loading and updating of agents 106 and their associated data from the Internet 146 or other network through the network interface 116.

[70] According to one embodiment of the invention, the speech-based interface for the system 90 may include one or more speech units 128. Speech units 128 may include one or more microphones, for example array microphone 134, to receive the utterances from the user. The speech received at the microphone 134 may be processed by filter 132 and passed to the speech coder 138 for encoding and compression. In one embodiment, a transceiver module 130 may transmit the coded speech to the main unit 98. Coded speech received from the main unit 98 is detected by the transceiver 130, then decoded and decompressed by the speech coder 138 and annunciated by the speaker 136.

[71] According to one embodiment of the invention, the non-speech-based interface for the system 90 may include one or more multi-modal devices 155 that may include mobile devices, stand alone or networked computers, personal digital assistances (PDAs), portable computer devices, or other multi-modal devices.

[72] The speech units 128, multi-modal devices 155 and the main unit 98 may communicate over a communication link. The communication link may include a wired or wireless link. According to one embodiment, the communication link may comprise an RF link. The transceiver 130 on the speech unit may communicate coded speech data bi-directionally over the communication link with the transceiver 126 on the main unit 98. According to another embodiment, RF link may use any standard local area wireless data protocols including the IEEE 802.11, Bluetooth or other standards. Alternatively, an infrared data link conforming to any suitable standard such as IrDA or other infrared standards can be

used. In an alternative embodiment, wires may connect the speech unit 128 and the main unit 98, eliminating the need for one speech coder 138. Other wired or wireless analog or digital transmission techniques can be used.

[73] According to one embodiment of the invention, coded speech received at the transceiver 126 on the main unit 98 may be passed to the speech coder 122 for decoding and decompression. The decoded speech may be processed by the speech recognition engine 120 using the context description grammar module 112, among other information. Any recognized information may be processed by the parser 118, which transforms information into complete algorithms and questions using data supplied by knowledge agents.

Knowledge agents may be selected from the plurality of agents 106 using a grammar stack, wherein the knowledge agents provide information for generating a response to the question or command. The knowledge agents may then process the commands or questions by creating requests that are submitted to local databases 102 or submitted through the network interface 116 to external data sources over the Internet 146 or external other networks. Algorithms typically result in actions taken by the system 90 itself (i.e., pause or stop), or to a remote device or data source (i.e., download data or program, or control a remote device), through the network interface to the Internet or other data interface.

[74] According to one embodiment of the invention, knowledge agents may return results of questions as responses to users. The responses may be created using the results of information requests, the system personality 108, the user preferences, other data in the user profile 110, and/or other information. Agents 106 may present these results using the speech unit 128. The agents 106 may create a response string, which is sent to the text to speech engine 124. The text to speech engine 124 may generate the utterances, which may be encoded and compressed by the speech coder 122. Once coded, the utterances are transmitted from the main unit 98 by the transceiver 126 to the transceiver 130 on the speech unit 128. The utterance is then decoded and decompressed by the speech coder 138 and output by the speaker 136. Alternatively, agents 106 may present the results using multi-modal devices 155.

[75] The non-speech interface 114 may be integral with, or separate from, the multi-modal devices 155 and may be used as a substitute or may complement the speech interface. For example, non-speech interface 114 may be used to present and to interact with non-speech (e.g., graphical or tabular) information in a manner more easily understood by the user. According to one embodiment of the invention, multimodal support may be provided to maintain the context during both voice interaction and interaction through the non-speech

interface 114. In one exemplary embodiment, a communication channel may be opened between multimodal devices 155 and the main user interface system 90 to allow multimodal devices 155 to input text commands and questions. The multimodal devices 155 may received and/or provide one or more types of communications, including speech, text, digital audio files, dual-tone-multi-frequency (DTMF) or other communication types. According to another embodiment of the invention, multimodal devices 155 may send a string of text or keywords for a command or question. The main interface system 90 may synchronize the context between multimodal device 155 and the speech units 128. In order to send a response to the corresponding device, the main user interface system 90 may track where the input came from so that the response may be sent to a TTS or multi-modal device 155.

[76] According to an alternative embodiment of the invention illustrated in FIG. 7, a context manager 702 may be centrally maintained to allow input from and output to multiple mobile devices 36. Each of the mobile devices may communicate with the context manager 702 to register via registration module 712, wherein registration may indicate events that the mobile devices 36 may subscribe to. The context manager 702 may receive input in Context XML form, for example. The other registered mobile devices 36 may be informed of context changes through context tracking module 714, thereby synchronizing the context across the registered mobile devices 36. According to one embodiment of the invention, registered terminal devices may be added or removed. The registered terminal devices may be dynamic link libraries (DLLs) that may be specific to a multimodal device.

[77] According to yet another alternative embodiment of the invention, context information may be determined from a command or request that is presented as a text message and/or a command or request that is presented as a verbal utterance and processed using a multi-pass automatic speech recognition module that transcribes the verbal utterance to a text message. The multi-pass automatic speech recognition module may use a dictation grammar or a large vocabulary grammar, among other resources, to transcribe the verbal utterance into a text message. On platforms where a dictation grammar is not available, the multi-pass automatic speech recognition may use a virtual dictation grammar that uses decoy words for out-of-vocabulary words. Decoy words may include utility words, nonsense words, isolated syllables, isolated distinct sounds and other decoy words.

[78] According to one embodiment of the invention, the text message may be searched for a particular character, group of characters, word, group of words, and other text combinations. The text combination may be compared against entries in a context description grammar that is associated with each agent 106. If a match is identified between

an active grammar in the context description grammar and the command and/or request, then the match may be scored. The agents 106 may be ranked based on the determined score. In generating an aggregate response from the one or more responses received from the agents 106, the ordering of the responses from the individual agents may be determined based on the rank of agents 106. The aggregate response may be generated by a response generator module. Agents 106 may update a context stack, that includes an ordered list of command contexts, to enable follow-up requests.

[79] According to another embodiment of the invention, if a match is not found, or only a partial match is found, between the text message and active grammars, then a knowledge-enhanced speech recognition system may be used to semantically broaden the search. The knowledge-enhanced speech recognition system may be used to determine the intent of the request and/or to correct false recognitions. The knowledge-enhanced speech recognition may access a set of expected contexts that are stored in a context stack to determine a most likely context. The knowledge-enhanced speech recognition may use context specific matchers that are able to identify context such as time, location, numbers, dates, categories (e.g., music, movies, television, addresses, etc.) and other context. The matching may be performed by comparing a character, group of characters, a word, group of words, and other text combinations. Alternatively, or in addition to text based matching, the matching may be performed using phonetic matching, among other techniques. The results of any match may be used to generate a command and/or request that is communicated to agents 106 for additional processing. According to one embodiment of the invention, non-speech interface 114 may show system, state and history information in a more concise manner than is possible through the speech interface. Non-speech interface 114 may be accessed to create or extend capabilities of agents 106. These operations may include scripting of agents, adding data to the agent or databases 102 used by the agent, adding links to information sources, among other operations.

[80] According to another embodiment of the invention, system 90 may include different types of agents 106. For example, generic and domain specific behavior and information may be organized into domain agents. A system agent, on the other hand, may provide default functionality and basic services. The domain agents provide complete, convenient and re-distributable packages or modules for each application area. In other words, the domain agents include data that is needed to extend or modify the functionality of the system 90 in a current or new domain. Further, domain agents and their associated data can be updated remotely over a network as new behavior is added or new information becomes

available. Domain agents may use the services of other, typically more specialized, data managers and the system agent 150. Agents are distributed and redistributed in a number of ways including on removable storage media, transfer over networks or attached to emails and other messages. The invention may provide license management capability allowing the sale of data managers by third parties to one or more users on a one time or subscription basis. In addition, users with particular expertise may create data managers, update existing data managers by adding new behaviors and information and making these data managers to other users as agents. A block diagram of an agent architecture according to an embodiment of the invention is shown in FIG. 2.

[81] Agents 106 may receive and return events to the event manager 100. Both system agents 150 and domain agents 156 may receive questions and commands from the parser 118. Based on keywords in the questions and commands and the structures of the questions and commands, the parser may invoke selected agents. Agents use the nonvolatile storage for data, parameters, history information and local content provided in the system databases 102.

[82] According to one embodiment of the invention, when the system starts-up or boots-up, the agent manager 154 may load and initialize the system agent 150 and the one or more domain agents 156. Agent manager 154 includes knowledge of agents 106 and maps agents 106 to the agent library 158. At shutdown, the agent manager may unload the agents 106. The agent manager 154 also performs license management functions for the domain agents 156 and content in the databases 102.

[83] The system agent 150 manages the criteria handlers 152 that handle specific parameters or values (criteria) used to determine context for questions and commands. According to one embodiment of the invention, criteria handlers 152 include parsing routines that are specialized to recognize particular parts of speech, such as times, locations, movie titles, and other parts of speech. The criteria handlers 152 may identify matching phrases and extract semantic attributes from the phrases. Both the system agent 150 and the domain agents 156 may use the criteria handlers 152. The various domain agents 156 may use the services of the system agent 150 and of other, typically more specialized, domain agents 156. The system agent 150 and the domain agents 156 may use the services of the agent library 158, which contains utilities for commonly used functions. According to one embodiment of the invention, the agent library may be a dynamic link library that implements one or more agents. The agent library may include utilities for text and string handling, network communications, database lookup and management, fuzzy and probabilistic evaluation, text to speech formats, and other utilities.

[84] Domain agents 156 may be data-driven, scripted or created with compiled code. A base of generic agent may be used as the starting point for data-driven or scripted agents. Agents created with compiled code are typically built into dynamically linkable or loadable libraries. Developers of agents can add new functionality to the agent library 158 as required. Details of agent distribution and update, and agent creation or modification are discussed in sections below.

[85] According to another embodiment of the invention, capabilities are provided to distribute and update system agents 150, domain agents 156, agent library 158 components, databases 102, and context description grammar 112 over wireless or wired networks 136, including dial-up networks using the update manager 104. The network interface 116 may provide connections to one or more networks. The update manager 104 may also manage the downloading and installation of core system updates. The agent manager 154 may perform license management functions for the domain agents and the databases. The update manager 104 and agent manager 154 may perform these functions for all agents and database content including, agents and content available to all users or agents and/or content available to selected users. Examples of agent and database components added or updated on a periodic basis include:

- agents for new domains;
- additional domain knowledge for agents;
- new keywords for a domain, which can include names of politicians, athletes, entertainers, names of new movies or songs, etc. who have achieved recent prominence;
- links to a preferred set of information sources for the domains covered including links for, entertainment, news, sports, weather, etc.;
- updates to domain information based on, for example, changes to tax laws, company mergers, changing political boundaries;
- updates to content, including dictionaries, encyclopedias and almanacs; and
- other content and database components.

[86] When a user requires or selects a new domain agent 156 or database element 102, the update manager 104 may connect to their source on the network 146 though the network interface 116, download and install the agent or data. To save system resources and to comply with any license conditions, the update manger 104 may uninstall agents that are no longer in use. In one embodiment of the invention, the update manager 104 may periodically

queries one or more sources of the licensed agents and database components to locate and download updates to agent executables, scripts or data as they become available.

Alternatively, the agent sources may initiate the downloading of agent updates of the registered or licensed agents to the update manager as they become available.

[87] The agent manager 154 may provide license management clients that are capable of executing most any license terms and conditions. When a particular agent 106 and/or database element 102 is selected based on a submitted command, the agent manager 154 verifies that the use of the agent or data element is within the allowed terms and conditions, and if so, invokes the agent or allows access to the data element. License management schemes that can be implemented through the agent manager 154 include outright purchase, subscription for updates, one time or limited time use. Use of shared agents and data elements (such as those down-loaded from web sites maintained by groups of domain experts) may also be managed by the agent manager 154.

[88] If questions or commands do not match an agent that is currently loaded on the system, the agent manager 154 may search the network 146 through the network interface 116 to find a source for a suitable agent. Once located, the agent can be loaded under the control of the update manager 104, within the terms and conditions of the license agreement, as enforced by the agent manager.

[89] New commands, keywords, information, or information sources can be added to any domain agent 156 by changing agent data or scripting. These configuration capabilities may allow users and content developers to extend and modify the behavior of existing domain agents 156 or to create new domain agents 156 from a generic agent without the need to create new compiled code. Thus, the modification of the domain agents 156 may range from minor data-driven updates by even the most casual users, such as specifying the spelling of words, to development of complex behavior using the scripting language as would typically be done by a domain expert. The user can create and manage modifications to domain agents 156 through speech interface commands or using non-speech interface 114. User-specific modifications of domain agents 156 are stored in conjunction with the user's profile 110 and accessed by the domain agent 156 at run-time.

[90] The data used to configure data driven agents 156 are structured in a manner to facilitate efficient evaluation and to help developers with organization. These data are used not only by the agents 156, but also by the speech recognition engine 120, the text to speech engine 124, and the parser 118. Examples of some major categories of data include:

1. Content packages include questions or commands. Each command or question or group of commands or questions includes contexts used for creation of one or more requests. The domain agent 156 passes a context description grammar expression to the parser 118 for evaluation of a context or question. An initial or default context is typically supplied for each command or question. The command or question may include a grammar for the management and evaluation of the context stack.
2. Page lists or pointers to other local or network content sources. For each page or content source there is a pointer (e.g. URL, URI, or other pointer) to the page or source. Each page has specific scraping information used to extract the data of interest. The scraping information includes matching patterns, HTML or other format parsing information.
3. A response list, determining the response of the domain agent 156 to a particular command or question given the context, the user profile and the information retrieved. Responses can include diagnostic error messages or requests for more information if the question or command cannot yet be resolved from the known information. Responses can be based on or dependent on thresholds or probabilistic or fuzzy weights for the variables.
4. Substitution lists containing variable substitutions and transformations, often applied by the agents 150, 156 in the formatting of queries and results. For example, a stock domain specific agent 156 would use a substitution list of company trading symbols, company names and commonly used abbreviations. Substitutions and transformations can be performed on commands and questions to create precise queries, which can be applied against one or more information sources or to results for creating more meaningful output to the user. Substitution lists also include information for optimally dealing with structured information, such as HTTP formatted page parsing and evaluation.
5. Personalities used for responses. Personalities are constructed by combining multiple traits in a weighted manner. Weights can be specified for each agent's domain area to create one or more specific personalities. Examples of personality traits include sarcasm, humor, irritation, and sympathy, and other traits.
6. Public and user specific parameters for sources, substitutions, transformations, variables or criteria. The public parameter lists are part of the agent package 156. The user specific parameters are contained in the user profile 110.

[91] Commands and questions are interpreted, queries formulated, responses created and results presented based on the users personal or user profile 110 values. Personal profiles may include information specific to the individual, their interests, their special use of terminology, the history of their interactions with the system, and domains of interest. The personal profile data may be used by the agents 106, the speech recognition engine 120, the text to speech engine 124, and the parser 118. Preferences can include, special (modified) commands, past behavior or history, questions, information sources, formats, reports, and alerts. User profile data can be manually entered by the user and/or can be learned by the system 90 based on user behavior. User profile values may include:

- spelling preferences;
- date of birth for user, family and friends;
- income level;
- gender;
- occupation;
- location information such as, home address, neighborhood, and business address;
- car type;
- telecommunications and other service providers and services;
- financial and investment information;
- synonyms (i.e., a nick name for someone);
- special spelling;
- keywords;
- transformation or substitution variables;
- domains of interest; and
- other values.

[92] End users may use the data driven agent 156 extension and modification facilities and values stored in user profiles 110 to create special reports, packages of queries, alerts and output formats. A single alert or report can be configured to use multiple data sources and other variable (i.e., time, location) value to determine when alerts should be sent. For example, an alert can be generated by sampling a stock price every 15 minutes and sending an alert if the price drops below some value. To create a report, the user first specifies a set of commands or questions. Next, the user creates or selects a format for the report. Finally the user may name the report. A report can have variable parameters. For example, users

may create a company stock report, and execute the report by stating its name and the company name, which gives the user selected information and in a specified format for that company. In another example, users can create a "morning" report, which presents selected multimedia information from different sources (news, sports, traffic, weather) in the order and formats desired. Alerts and reports can be created using only voice commands and responses, commands and responses through non-speech interface 114, or a combination of the two. To create a report, alert, or other specialized behavior, the user performs a number of steps including:

- specify the command to run a report or alert;
- specify the question or questions, including keywords, used for a query;
- set the criteria for running the report such as on command or when a particular condition is met;
- define preferred information sources;
- define preferences for order of result evaluation by source, value, etc.;
- specify the presentation medium for a report or alert, such as an email, the text to speech engine, a message to a pager, or a text and graphics display; and
- specify the preferred format for the report, such as information to be presented, order of information to be presented, preferred abbreviations or other variable substitutions.

[93] Filtering and noise elimination may be important in facilitating the various functionalities of system 90. Recognition and parsing of the user's speech may be implemented with good signal to noise ratio at the input to the speech recognition engine 120. To provide acceptable results, a set of acoustic models, an array microphone 134 a filter 132, or other components, may be employed. If a good signal to noise ratio cannot be achieved, a noise identification algorithm may be used and the appropriate acoustic model, for example, one that has been trained in conditions similar to the identified noise, may be selected. According to an embodiment of the invention, the microphone array, filters and speech coder 138 are physically separated from the main unit 98 into a speech unit 128, and connected using a wireless link. Since bandwidth on a wireless connection is at a premium, the speech coder dynamically adapts the digitization rate and compression of the captured speech.

[94] The speech unit 128 may use an array of microphones 134 to provide better directional signal capture and noise elimination than can be achieved with a single microphone. The microphone array can be one-dimensional (a linear array) or two-

dimensional (a circle, square, triangle or other suitable shape). The beam pattern of the array can be fixed or made adaptive through use of analog or digital phase shifting circuitry. The pattern of the active array is steered to point in the direction of the one or more users speaking. At the same time, nulls can be added to the pattern to notch out point or limited area noise sources. The use of the array microphone also helps reduce the cross talk between output from the text to speech engine 124 through the speaker 136 and detection of the user's speech.

[95] The microphone can be complemented with an analog or digital (i.e., Voice over IP) speech interface. This interface allows a remote user to connect to the system and interact with the system in the same manner possible if they were physically present.

[96] The speech unit 128, according to an embodiment of the invention, may use an analog or digital filter 132 between the array microphone 134 and the speech coder 138. The pass band of the filter is set to optimize the signal to noise ratio at the input to the speech recognition engine 120. In some embodiments, the filter is adaptive, using band shaping combined with notch filtering to reject narrow-band noise. In one embodiment of the invention, the system 90 may employ adaptive echo cancellation in the filter. The echo cancellation helps prevent cross talk between output from the text to speech engine and detection of the user's speech as well as suppression of environmentally caused echoes. Calculations are conducted for comparing the background noise to the signal received from the users speech are used to optimize the band-shaping parameters of the adaptive filter. Those skilled in the art will be familiar with multiple techniques used to construct suitable digital and analog filters.

[97] The speech received by the array microphone 134 and passed through the filter 132 may be sent to the speech digitizer or coder 138. The speech coder 138 may use adaptive lossy audio compression to optimize bandwidth requirements for the transmission of the coded speech to the speech recognition engine 120 over a wireless link. The lossy coding may be optimized to preserve only the components of the speech signal required for optimal recognition. Further, the lossy compression algorithms that may be used may be designed to prevent even momentary gaps in the signal stream, which can cause severe errors in the speech recognition engine. The digitized speech may be buffered in the coder and the coder may adapt the output data rate to optimize the use of the available bandwidth. The use of the adaptive speech coder is particularly advantageous when a band-limited wireless link is used between the coder and the speech recognition engine.

[98] In an alternative embodiment, the array microphone can be replaced by a set of physically distributed microphones or a headset worn by the user. The distributed microphones can be placed in different parts of a room or in different rooms. The distributed microphones can create a three-dimensional array to improve signal to noise ration. The headset may use a wireless or wired connection.

[99] While the invention is intended to be able to accept most any natural language question or command, ambiguity may be a problem. To assist users formulate concise questions and commands, the system 90 may support a voice query language. The language is structured to allow a variety of queries with minimal ambiguity. Thus, the voice query language helps users clearly specify the keywords or contexts of the question or command along with the parameters or criteria. The language provides a grammar to clearly specify the keyword used to determine the context and a set of one or criteria or parameters. A user asking a question or stating a command in the voice query language is nearly always guaranteed to receive a response.

[100] The voice query language may be sensitive to the contents of the context stack, wherein a context defines a set of questions that can be activated or deactivated during a conversation. According to one embodiment, each agent may designate one context to be the root context that defines base algorithms that the agent implements. Thus, following-on questions can be asked using an abbreviated grammar, since key words and criteria can be inherited from the context stack. For example, the user can simply asked about another keyword if the criteria of the question remain constant.

[101] The system 90, may provide built in training capabilities to help the user learn the best methods to formulate their questions and commands. The interactive training allows users to audibly or visibly see the machine interpretation of their queries and provides suggestions on how to better structure a query. Using the interactive training users can quickly become comfortable with the voice query language and at the same time learn how to optimize the amount of information required with each step of a dialog.

[102] The output of the speech coder 122 may be fed to the speech recognition engine 120. The speech recognition engine 120 recognizes words and phrases, using information in the context description grammar 112, and passes these to the parser 118 for interpretation. The speech recognition engine 120 may determine the user's identity by voice and name for each utterance. Recognized words and phrases may be tagged with this identity in all further processing. Thus, as multiple users engage in overlapping sessions, the tags added by the speech recognition engine 120 to each utterance allows other components of the system 90 to

tie that utterance to the correct user and dialog. The user recognition capability may further be used as a security measure for applications, such as auctions or online shopping, where this is required. Voice characteristics of each user may be contained in the user profile 110.

[103] According to one embodiment of the invention, users may start a dialog with the system 90 when they first address it. This can be done by speaking a generic word (“computer”) or addressing a specific name (“Fred”), which may be generally tied to a system personality 108. Once the user starts the dialog, it may be recognized by the speech recognition engine 120, using unique characteristics of the user’s speech. At the end of a dialog or to interrupt a dialog, the user may utter a dismissal word (“good bye”).

[104] According to another embodiment of the invention, the system 90 may employ a speech recognition engine 124 that gains improved word recognition accuracy using data from context description grammar 112, user profiles 110, and the agents 106, among other components. At the same time, the fuzzy set possibilities or prior probabilities for the words in the context description grammar may be dynamically updated to maximize the probability of correct recognition at each stage of the dialog. The probabilities or possibilities may be dynamically updated based on a number of criteria including the application domain, the questions or commands, contexts, the user profile and preferences, user dialog history, the recognizer dictionary and phrase tables, and word spellings, among other criteria.

[105] For uncommon words or new vocabulary words, a user may be given the option to spell the words. The spelling may be done by saying the names or the letters or using a phonetic alphabet. The phonetic alphabet can be a default one or one of the user’s choosing.

[106] Alternatively, when a user submits a word that is not recognized at all or is not correctly recognized by the speech recognition engine 120 then the user may be asked to spell the word. The speech recognition engine 120 determines this condition based on confidence level for the scoring process. The word may be looked up in a dictionary and the pronunciation for the word is added to either the dictionary, the agent 106, or the user’s profile 110. The word pronunciation can then be associated with the domain, the question, the context and the user. Through this process, the speech recognition engine learns with time and improves in accuracy. To assist users in spelling words, an individualized phonetic alphabet can be used. Each user can modify the standard phonetic alphabets with words, which they can remember more easily.

[107] Once the words and/or phrases have been recognized by the speech recognition engine 120, the tokens and user identification is passed to the parser 118. The parser 118 examines the tokens for the questions or commands, context and criteria. The parser 118

determines a context for an utterance by applying prior probabilities or fuzzy possibilities to keyword matching, user profile 110, and dialog history. The context of a question or command determines the domain and thereby, the domain agent 156, if any, to be evoked. For example, a question with the keywords "temperature" implies a context value of weather for the question. The parser dynamically receives keyword and associated prior probability or fuzzy possibility updates from the system agent 150 or an already active domain agent 156. Based on these probabilities or possibilities the possible contexts are scored and the top one or few are used for further processing.

[108] The parser 118 uses a scoring system to determine the most likely context or domain for a user's question and/or command. The score is determined from weighing a number of factors including, the user profile 110, the domain agent's data content and previous context. Based on this scoring, the system 90 invokes the correct agent. If the confidence level of the score is not high enough to ensure a reliable response, the system 90 may ask the user to verify whether the question and/or command is correctly understood.

[109] In general, the question that is asked by the system 90 may be phrased to indicate the context of the question including all criteria or parameters. For example, the question can be in the form of: "Did I understand that you want such-and-such" If the user confirms that the question is correct the system proceeds to produce a response. Otherwise, the user can rephrase the original question, perhaps adding additional information to remove ambiguity, or the system can ask one or more questions to attempt to resolve the ambiguity.

[110] Once the context for the question or command has been determined, the parser 118 can invoke the correct agent 156, 150. To formulate a question or command in the regular grammar used by agents, the parser 118 may determine required and optional values for the criteria or parameters. These criteria may have been explicitly supplied by the user or may need to be inferred. The parser 118 may make use of the criteria handlers 152 supplied by the system agent 150. The criteria handlers 152 may provide context sensitive procedures for extracting the criteria or parameters from the user's questions or commands. Some criteria are determined by executing algorithms in the agent, while others may be determined by applying probabilistic or fuzzy reasoning to tables of possible values. Prior probabilities or fuzzy possibilities and associated values are received from a number of sources including the history of the dialog, the user profile 110, and the agent. Based on user responses, the prior probabilities or fuzzy possibilities are updated as the system learns the desired behavior. For a weather context, examples of criteria include, location, date and time. Other criteria can include command criteria (i.e., yes/no, on/off, pause, stop), and spelling. Special criteria

handlers are available from the system agent for processing lists, tables, barge-in commands, long strings of text and system commands.

[111] The criteria handlers 152 operate iteratively or recursively on the criteria extracted to eliminate ambiguity. This processing helps reduce the ambiguity in the user's question or command. For example, if the user has a place name (or other proper noun) in their utterance, the parser 118 can use services of the domain agent 156 to look up tables in the databases 102 for place names or can attempt to determine which word is the proper noun from the syntax of the utterance. In another example, the user asks "what about flight one hundred and twenty too?". The parser and domain agent use flight information in the database and network information along with context to determine the most plausible interpretation among; flight 100 and flight 20 also, flight 100 and flight 22, flight 122, and the like.

[112] Once the context and the criteria are determined, the parser 118 may form the question or command in a standard format or hierarchical data structure used for processing by the agents 150, 156. The parser 118 may fill in all required and some optional tokens for the grammar of the context. Often the tokens must be transformed to values and forms acceptable to the agents. The parser obtains the required transformations from the agents, dialog history or user profile 110. Examples of transformations or substitutions performed by the parser on tokens include:

- substituting a stock symbol for a company name or abbreviation;
- substituting a numerical value for a word or words;
- adding a zip code to an address; and
- changing a place or other name to a commonly used standard abbreviation.

[113] The agents 150, 156 may receive a command or question once the parser 118 has placed it in the required standard format. Based on the context, the parser 118 evokes the correct agent to process the question or command.

[114] Commands can be directed to the system 90 or to an external entity. System commands are generally directed to the system agent 150. Commands for external entities are generally processed by a domain agent 156, which includes the command context and behavior for the external entity.

[115] Specific questions are generally directed to one of the domain agents 156. Based on the question or context and the parameters or criteria, the domain agent creates one or more queries to one or more local or external information sources. Questions can be objective or

subjective in nature. Results for objective questions can often be obtained by structured queries to one or more local or network information sources. Even for objective questions, the system 90 may need to apply probabilistic or fuzzy set analysis to deal with cases of conflicting information or incomplete information. Information to answer subjective questions is generally obtained by one or more ad-hoc queries to local or network data sources, followed by probabilistic or fuzzy set evaluation of the one results to determine a best answer.

[116] Once the domain agent 156 has formulated the one or more queries, they may be sent to local and/or network information sources. The queries are performed in an asynchronous manner to account for the fact that sources respond at different speeds or may fail to respond at all. Duplicate queries are sent to different information sources to ensure that at least one source responds with a useful result in a timely manner. Further, if multiple results are received in a timely manner, they can be scored by the system to determine which data is most reliable or appropriate. Examples of data sources accommodated include, HTTP data sources, sources with meta-data in various formats including XML, entertainment audio, video and game files including MP3, databases using query languages and structured responses such as SQL, and other data sources.

[117] The local information sources can be stored in one or more system databases 102 or can be on any local data storage such as a set of CDs or DVDs in a player or other local data storage. Network information sources can be connected to the Internet 136 or other network and accessed through a series of plug-ins or adaptors, known as pluggable sources, in the network interface 116. The pluggable sources in the network interface 116 may be capable of executing the protocols and interpreting the data formats for the data sources of interest. The pluggable sources may provide information, scrapping data and procedures for each source to the domain agents 156. If a new type of data source is to be used, a new plug-in or adaptor can be added to the network interface 116.

[118] The domain agent 156 evaluates the results of the one or more queries as they arrive. The domain agent 156 scores the relevance of the results based on results already received, the context, the criteria, the history of the dialog, the user profile 110 and domain specific information using probabilistic or fuzzy scoring techniques. Part of the dialog history is maintained in a context stack. The weight of each context for the scoring is based on the relevance of one context to another and the age of the contexts. Other scoring variables can be associated through the context stack. Contexts can also be exclusive, so that previous contexts have no weight in the scoring.

[119] Based on the continuous scoring processes, the domain agent 156 may determine if a single best answer can be extracted. For most questions, the desired result has a set of tokens that must be found to formulate an answer. Once a value has been found for each of these tokens, the results are ready for presentation to the user. For example, for a question on weather, the tokens can include the date, day of week, predicted high temperature, predicted low temperature, chance of precipitation, expected cloud cover, expected type of precipitation and other tokens. Results processed in this manner include error messages. For subjective questions, this determination is made by determining a most likely answer or answers, extracted by matching of the results received. If no satisfactory answer can be inferred from the results of the query, the agent can do one of the following:

1. Ask the user for more information, typically through the speech interface, and based on the results obtained formulate new queries. This approach is applied when an irresolvable ambiguity arises in the formulation of a response.
2. Formulate new queries based on the results received from the first set of queries. This approach is typically applied in cases where the responses received do not contain all the required information. Information sources to query can be inferred from the results already obtained (i.e., links in an HTML document) or from other sources. Using this approach one or more sets of queries and responses can be chained without the need for action by the user.
3. Wait for additional queries to return results.

[120] In any case, the domain agent 156 may continue to make requests and evaluate results until a satisfactory response is constructed. In doing so, the agent can start several overlapping query paths or threads of inquiry, typically mediated by the event manager 100. This technique, combined with the use of asynchronous queries from multiple data sources, provides the real-time response performance required for a natural interaction with the user.

[121] The domain agent 156 may apply conditional scraping operations to each query response as it is received. The conditional scraping actions depend on the context, the criteria, user profile 110, and domain agent coding and data. For each token to be extracted, a scraping criteria 152 may be created using the services of the system agent 150. The scraping criteria use format specific scraping methods including, tables, lists, text, and other scraping methods. One or more scraping criteria can be applied to a page or results set. Once additional results are received, the domain agent 156 can create new scraping criteria to apply to results already acquired. The conditional scraping process removes extraneous

information, such as graphics, which need not be further processed or stored, improving system performance.

[122] The domain agent 156 may strongly influence how the results are presented. For instance, once the domain agent 156 has created a satisfactory response to a question, the agent 156 may format that response for presentation. Typically, the domain agent 156 formats the response into the markup format used by the text to speech engine 124. The domain agent 156 may also format the result presentation using available format templates and based on the context, the criteria, and the user profile 110. Variable substitutions and transformations may be performed by the agent 156 to produce a response best understood and most natural to the user. Further, the order of presentation of tokens and the exact terminology used to create a more natural response to the user may be varied by the agent 156. The domain agent 156 may also select the presentation personality 108 to be used.

[123] The domain agent 156 may select the presentation template, determine order of presentation for tokens and determine variable substitutions and transformations using probabilistic or fuzzy set decision methods. The template used to form the presentation can be from the domain agent itself or from the user profile 110. The user profile 110 can completely specify the presentation format or can be used to select and then modify an existing presentation format. Selection and formatting of presentation templates can also depend on the presentation personality modules 108. At the same time, the characteristics of the personality used for the response are dynamically determined using probabilities or fuzzy possibilities derived from the context, the criteria, the domain agent itself and the user profile 110.

[124] The domain agent 156 may apply a number of transformations to the tokens before presentation to the user. These variable substitutions and transformations are derived from a number of sources including, domain information carried by the agent, the context, the token values, the criteria, the personality module 108 to be used, and the user profile 110.

Examples of variable substitutions and transformations include:

- substitution of words for numbers;
- substitution of names for acronyms or symbols (i.e., trading symbols);
- use of formatting information derived from the information sources (i.e., HTML tags);
- nature of the response including, text, long text, list, table;
- possible missing information or errors;

- units for measurement (i.e., English or metric); and
- preferred terminology from the user profile 110 or presentation personality 108.

[125] The system 90, according to another embodiment of the invention, may provide special purpose presentation capabilities for long text strings, tables, lists and other large results sets. Domain agents 156 may use special formatting templates for such results. The system agent 150 may provide special criteria handlers 152 for presentation and user commands for large results sets. The presentation templates used by the domain agents 156 for large results sets typically include methods for summarizing the results and then allowing the user to query the result in more detail. For example, initially only short summaries such as headlines or key numbers are presented. The user can then query the results set further. The criteria handlers 152 provide users with the capability to browse large results sets. Commands provided by the criteria handlers 152 for large results sets include, stop, pause, skip, rewind, start, and forward.

[126] Some information, in formats such as video, pictures and graphics, may be best presented in a displayed format. The domain agents 156 may apply suitable presentation templates in these cases and present the information through the graphical user interface 114. The system agent 150 provides special criteria handlers 152 for presentation and user commands for display presentation and control.

[127] FIG. 3 illustrates a high level process 300 for receiving natural language speech-based queries and/or commands and generating a response according to an embodiment of the invention. The process 300 comprises of individual steps, several of which may be repetitive in order to accommodate partial failures. The process 300 may begin when a user's utterance is received and processed at 302. The user utterance may be a query and/or a command and may be of a natural language speech-based form. After receiving the natural language query and/or command, the query and/or command may be processed so that the data is in a more machine understandable format such as in a digital format. Once the utterance has been converted into an understandable format, the utterance may be processed so that at least an approximate meaning of the utterance can be determined at 304. This may be accomplished by, for example, the use of stored dictionaries, phrases, user profiles, domain agent data, and other data. Based on the approximate meaning of the utterance, one or more correctly formatted queries and/or commands may be generated.

[128] A user created query and/or command may require that multiple requests and/or commands may be needed in order to generate the desired response or action. Further, depending upon the context in which the query and/or command has been submitted (e.g., who is the user, what is the subject the query and/or command directed to, at what time or location is the query and/or command being directed to, and other parameters used in defining the query and/or command), a specific format for the query and/or command may be required. For instance, each of the domain agents 156 may require that requests and/or commands be formatted in a specific manner. Thus at 306, one or more properly formatted queries and/or commands may be generated. Operations 304 and 306 may be repeated in order to obtain the correct interpretation of the user utterance and result in the desired response and/or action. Once, the properly formatted queries and/or commands are generated, the appropriate action may be taken at 308. This may require that the properly formatted queries and/or commands be sent to specific domain agent[s], information source[s], device[s], or other appropriate destination[s] that can fulfill the requirements of the query and/or command. Once the appropriate action[s] have been executed, this event may be recorded to, for example, the user's profile, database and/or one or more agents at 310. Such data may be useful for future user inquiries and commands. After the action[s] have been performed, a response, if need be, may be generated and forwarded to the user and/or third parties at 312.

[129] In the case of a query for retrieving data, the response would contain the requested information. In the case of a command, the response may be a confirmation that a specific action[s] has been executed. The response may be in the form of a natural language format. The response may also be formatted to reflect a particular personality or tone to the response in order to make the response more "human." The response may relayed to the user and/or third parties as an audio message and/or a visual message displayed on a user interface.

[130] FIG. 4A illustrates an exemplary process 400 for receiving natural language speech-based requests and/or commands and generating a response using the system 90 according to another embodiment of the invention. The process 400 may begin when a user's utterance (i.e., user query and/or command) is captured using speech recognition that operates in a variety of real-world environments at 402. Once the utterance is captured, it is parsed and interpreted to determine the query and/or command that is contained in the utterance at 404. According to one embodiment of the invention, the utterance may be transcribed to text and analyzed using the general cognitive model 806, the environmental model 808, and/or the personalized cognitive model 810. Next, the request and/or command are reviewed to

determine the domain of expertise required and the context of the query, invoking the proper resources including, for example, agents at 406. The original query and/or command submitted by the user may require that multiple queries and/or commands be generated.

[131] For instance, suppose a user is interested in retrieving the value of her stock portfolio. The user may utter "please get the value of my stock portfolio." The system 90 may review this request together with stored data such as the user's profile, environmental model 808, and/or personalized cognitive model 810, to determine keywords such as "get the value" and "my stock portfolio." The system 90 may then generate requests to determine the stocks in the user's portfolio, the number of shares and the source for current pricing information. These queries may then be sent to one or more agent domains, such as a domain which may access a database containing the user's profile and a domain which accesses stock pricing sources to determine the answers to these questions.

[132] Requests may be sent to these domain agents or sources in order to obtain the desired data. Thus, at operation 408, one or more requests may be formulated and sent to one or more local and/or network data sources and/or appropriate commands may be sent to local or remote devices or the system itself. The requests are then sent to the designated agent[s]. The agents may then, in turn, generate their own requests and/or commands to be sent to, for example, local or remote information sources to retrieve needed data. The agent generated requests and/or commands may be formatted according to the requirements of the target sources and variable substitutions and transformations are performed to modify the requests to a form most likely to yield desired results from the available sources at 410. Once the requests are formatted correctly, they may be executed in an asynchronous manner and dealing gracefully with failures at 412. As a result of the execution of the requests, results may be returned by the domain agents and/or sources. The system 90 may then extract or scrape the desired information from the one or more results, which may be returned in any one of a number of different formats at 414. That is, the results sought by a user may be the summary or the results of further processing of information obtained from several sources for example.

[133] Next, the results may be evaluated and interpreted including processing of errors, and gathering and combining them into a single best result judged to be "best" even if the results are ambiguous, incomplete, or conflicting at 416. Once the best results are determined, any required formatting is performed. At operation 418, variable substitutions and transformations may be used to modify the results. Finally, at operation 420, the compound results may be presented to the user in a useful and expected manner through the text to

speech engine 124. The process 400 may be performed while accounting for the domain of expertise required, the context in which the question or command is presented, the domain specific information available, the history of the user's interaction, the user preferences, the information sources or commands that are available, and responses obtained from the sources.

[134] At each stage of process 400, probabilistic or fuzzy set decision and matching methods may be applied to deal with inconsistent, ambiguous, conflicting and incomplete information or responses. In addition, the use of asynchronous queries that may result in rapid and graceful failure of some queries or commands may allow the system 90 to robustly return results quickly and in a manner that seems natural to the user.

[135] FIG. 4B illustrates an exemplary process 450 for receiving natural language speech-based commands in order to locally or remotely control functions of the system 90, or for other devices, according to another embodiment of the invention. The process 450 may begin when a user's utterance (i.e., user query and/or command) is captured using speech recognition systems that operate in a variety of real-world environments at 452. Once the utterance is captured, it is parsed and interpreted to determine the command that is contained in the utterance at operation 454.

[136] Next, at operation 456, the command is reviewed to determine the domain for the command and context, invoking the proper resources including agents. The original command submitted by the user will often require that multiple queries and/or commands be generated. For instance, suppose a user is interested in recording his favorite television program. The user may utter "please record my favorite TV program." The system 90 may review this request together with stored data such as the user's profile and determine keywords such as "record" and "my favorite TV program." The system 90 may then generate queries to determine the name, the channel, and time for the user's favorite TV program. These queries may then be sent to an agent domain, which may access a database containing the user's profile and determine the answers to these questions. A command may then be sent to a video recorder ordering the video recorder to record the selected TV program. Thus, at operation 458, one or more queries may be formulated that are to be sent to one or more local and/or network data sources. Appropriate commands may be sent to local or remote devices or the system itself. Next, at operation 460, the generated commands may be routed to the appropriate system[s] and/or external devices. Once the commands have been executed, results including errors may be received and processed at 462. The results of the executed commands may be optionally presented to the user at operation 464.

[137] Some of the operations depicting in FIG. 4A may be performed using multiple steps that may be repetitive. For instance, in operation 404, the user's utterance is parsed and interpreted in order to determine the meaning of the utterance. System 90 may make an initial interpretation of the utterance based the data stored in, for example, the context description grammar module 112, user profiles, 110, agents 106 and the databases 104. A real-time scoring system or other techniques may be applied to the interpretation results in order to generate a domain or a context score. If the confidence level of the domain or context score is not high enough to ensure a reliable response, the system 90 can request that the user verify the question or command is correctly understood. In general, the question may be phrased to indicate the context of the question including all criteria or parameters. If the user confirms that the question is correct, the system 90 may proceed to produce a response. Otherwise, either the user can rephrase the original question, perhaps adding additional information to remove ambiguity, or the system may ask one or more questions to attempt to resolve the ambiguity or other actions may taken.

[138] FIG. 5 illustrates a process 500 for correctly interpreting a user's utterance according to one embodiment of the invention. The process 500 generally represents operations 402 and 404 of process 400. Initially the user's utterance is inputted into the system 90 at operation 502. The input is then interpreted using, for example, various stored data such as user profiles, agent data, dictionary and phrases, and other relevant data. The interpretation is then scored using, for instance, a weighted scoring system as described previously at 506. Once a score is obtained, the confidence level of the interpretation may be analyzed to determine if it is satisfactory at operation 508. In other words, a determination is made whether the score given to the interpretation exceeds a certain value. If the confidence level is determined to be unsatisfactory, then a request may be submitted to the user requesting that the user verify the interpretation at 510 and 512. If the user is unsatisfied with the interpretation, he/she may be asked to rephrase the utterance and/or provide additional information at 514. Once the user provides the rephrased utterance and/or additional information, the process 500 returns to the beginning at operation 502. If, on the other hand, the user is satisfied with the interpretation, then the process 400 for receiving natural language speech-based requests and/or commands, and generating a response, may continue at operation 516. Once the meaning of the utterance has been determined, the appropriate domain agent[s] and the query and/or commands may be properly formatted for the agent[s].

[139] FIG. 6 illustrates a process 600 for determining the proper domain agent[s] to invoke and the proper format for queries and/or commands that are submitted to the agents 106, as

generally depicted in steps 406-408 of FIG. 4A. In order to formulate a question or command in the regular grammar used by agents 106, a determination may be made as to the required and optional values for the criteria or parameters of the queries and/or commands. These criteria may have been explicitly supplied by the user or may need to be inferred. Thus, the properly interpreted query and/or command that is generated by, for example, operations 404 and 454 of FIGS. 4A and 4B, is parsed at operation 602.

[140] The content of the properly interpreted request and/or command is then analyzed to determine the criteria and/or parameters of the properly interpreted request and/or command at 604. A context sensitive procedure for extracting the criteria or parameters from the properly interpreted request and/or command may be used. Some criteria are determined by executing algorithms in the agent, while others may be determined by applying probabilistic or fuzzy reasoning to tables of possible values. Prior probabilities or fuzzy possibilities and associated values are received from a number of sources including the history of the dialog, the user profile 110, and the agent.

[141] Based on user responses, the prior probabilities or fuzzy possibilities are updated as the system 90 learns the desired behavior. For a weather context, examples of criteria include, location, date and time. Other criteria can include command criteria (i.e., yes/no, on/off, pause, stop), and spelling. The process for determining criteria may be iterative or recursive in order to eliminate ambiguity in the user's question or command. For example, if the user has a place name (or other proper noun) in their utterance, tables in the databases 102 may be reviewed for place names or an attempt may be made to determine which word is the proper noun from the syntax of the utterance. In another example, the user asks "what about flight one hundred and twenty too?" In such a situation, flight information in the database and network information along with context may be used to determine the most plausible interpretation among; flight 100 and flight 20 also, flight 100 and flight 22, flight 122, and the like. Once the parameters and criteria for the query and/or command have been established, the proper agents 106 may be selected at 606.

[142] After selecting the agents 106, at operation 608, a properly formatted query and/or command that will be submitted to the agents 106 may be determined. The query and/or command may be in a standard format or may be a hierarchical data structure used for processing by the agent 106. In order to submit the properly formatted query and/or command to the agent 106, all of the required, and some optional tokens, for the grammar of the context may be filled in. Often the tokens must be transformed to values and forms acceptable to the agents. The required transformations may be obtained from the agents,

dialog history or user profile 110. Examples of transformations or substitutions that may be performed were provided above. Once the properly formatted queries and/or commands are generated, the process (e.g., process 400) may continue at 610.

[143] While specific embodiments of the invention have been described above, it will be appreciated that the invention may be practiced otherwise than as described. For example, the invention may take the form of a computer program containing one or more sequences of machine-readable instructions describing a method as disclosed above, or a data storage medium (e.g. semiconductor memory, magnetic or optical disk) having such a computer program stored therein.

[144] The descriptions above are intended to be illustrative, not limiting. Thus, it will be apparent to one skilled in the art that modifications may be made to the invention as described without departing from the scope of the claims set out below.

We claim:

1. A system for processing speech and non-speech communications, comprising:
a terminal device that receives the speech and the non-speech communications;
a transcription module that transcribes the speech and the non-speech communications to create a speech-based textual message and a non-speech-based textual message;
a merging module that merges the speech-based textual message and the non-speech-based textual message to generate a query;
an analyzer that accesses information associated with the query to enhance query recognition; and
an adaptive misrecognition analysis engine that monitors actions corresponding to the query and classifies the query as recognized, not recognized or incorrectly recognized.
2. The system according to claim 1, wherein the analyzer includes (i) a personalized cognitive model, (ii) a general cognitive model, (iii) an environmental model, or any combination of (i) to (iii).
3. The system according to claim 2, wherein the personalized cognitive model is derived from an interaction pattern between a user and the system.
4. The system according to claim 3, wherein the personalized cognitive model accesses a user profile and predicts user actions.
5. The system according to claim 3, wherein the personalized cognitive model tracks actions performed by a plurality users.
6. The system according to claim 2, wherein the generalized cognitive model is a statistical abstract that corresponds to interactions patterns between a plurality of users and the system.
7. The system according to claim 6, wherein the generalized cognitive model predicts actions to be performed by the plurality of users.
8. The system according to claim 6, wherein the generalized cognitive model tracks actions performed by the plurality of users.
9. The system according to claim 2, wherein the environmental model includes information associated with user environmental conditions or surroundings.
10. The system according to claim 9, wherein user environmental conditions include (i) a user global position, (ii) user movement information, (iii) noisy conditions, (iv) quiet conditions, (v) vicinity to voice-enabled devices or any combination of (i) to (v).

11. The system according to claim 9, wherein the environmental model provides (i) context, (ii) domain knowledge, (iii) preferences or any combination of (i) to (iii) in order to enhance an interpretation of the query.

12. The system according to claim 1, further comprising:
a search module that searches the query for text combinations;
a comparison module that compares the text combinations to entries in a context description grammar;
a plurality of domain agents that are associated with the context description grammar;
a scoring module that provides relevance scores based on results from the comparison module;
a domain agent selector that selects domain agents based on results from the scoring module; and
a response generating module that communicates with the selected domain agents to obtain content that is gathered by the selected domain agents and that generates a response from the content, wherein the content is arranged in a selected order based on results from the scoring module.

13. The system according to claim 12, wherein the response generating module generates an aggregate response that includes the content gathered by the selected domain agents.

14. The system according to claim 1, wherein the terminal device includes (i) a personal digital assistant, (ii) a cellular telephone, (iii) a portable computer, (iv) a desktop computer or any combination of (i) to (iv).

15. The system according to claim 1, wherein the terminal device receives follow-up speech and non-speech communications and wherein the transcription module transcribes the follow-up speech and non-speech communications to create a follow-up speech-based textual message and a follow-up non-speech-based textual message.

16. The system according to claim 15, wherein the merging module merges the follow-up speech-based textual message and the follow-up non-speech-based textual message to generate a follow-up query.

17. The system according to claim 15, wherein the adaptive misrecognition analysis engine monitors actions performed by users including issuing the follow-up speech and non-speech communications that are presented proximate in time to the speech and non-speech communications.

18. The system according to claim 1, further comprising a tuning module that determines how the analyzer incorrectly recognizes or does not recognize the query and tunes parameters to recognize the query in a subsequent speech or non-speech communication.

19. The system according to claim 12, further comprising a personality module that facilitates formatting the response.

20. The system according to claim 12, further comprising a context stack that includes one or more contexts that are selected based on the query.

21. The system according to claim 12, wherein the scoring module determines the one or more contexts based on at least applying prior probabilities or fuzzy possibilities to (i) keyword matching, (ii) user profiles, (iii) a dialog history, or any combination of (i) to (iii).

22. The system according to claim 12, wherein at least one of the domain agents creates and directs a request to at least one of a local information source and a network information source.

23. The system according to claim 12, wherein at least one of the domain agents creates and directs a command to a remote or local device.

24. The system according to claim 16, wherein at least one of the domain agents evaluates multiple queries from multiple sources.

25. The system according to claim 16, wherein the follow-up query is associated with a same context as the query.

26. A method of processing speech and non-speech communications, comprising:
receiving the speech and non-speech communications;
transcribing the speech and non-speech communications to create a speech-based textual message and a non-speech-based textual message;
merging the speech-based textual message and the non-speech-based textual message to generate a query;
accessing information associated with the query to enhance query recognition;
monitoring actions corresponding to the query; and
classifying the query as recognized, unrecognized or incorrectly recognized.

27. The method according to claim 26, wherein accessing information associated with the query includes accessing (i) a personalized cognitive model, (ii) a general cognitive model, (iii) an environmental model, or any combination of (i) to (iii).

28. The method according to claim 26, wherein the personalized cognitive model is derived from an interaction pattern between a user and the system.

29. The method according to claim 28, wherein the personalized cognitive model accesses a user profile and predicts user actions.

30. The method according to claim 28, wherein the personalized cognitive model tracks user actions.

31. The method according to claim 27, wherein the generalized cognitive model is a statistical abstract that corresponds to interactions patterns between a plurality of users and the system.

32. The method according to claim 31, wherein the generalized cognitive model predicts actions performed by the plurality of users.

33. The method according to claim 31, wherein the generalized cognitive model tracks actions performed by the plurality of users.

34. The method according to claim 27, wherein the environmental model includes information associated with user environmental conditions or surroundings.

35. The method according to claim 34, wherein user environmental conditions include (i) a user global position, (ii) user movement information, (iii) noisy conditions, (iv) quiet conditions, (v) vicinity to voice-enabled devices or any combination of (i) to (v).

36. The method according to claim 34, wherein the environmental model provides (i) context, (ii) domain knowledge, (iii) preferences or any combination of (i) to (iii) in order to enhance an interpretation of the query.

37. The method according to claim 26, further comprising:
searching the query for text combinations;
comparing the text combinations to entries in a context description grammar;
accessing a plurality of domain agents that are associated with the context description grammar;
generating a relevance score based on results from comparing the text combinations to entries in the context description grammar;
selecting one or more domain agents based on results from the relevance score;
obtaining content that is gathered by the selected domain agents; and
generating a response from the content, wherein the content is arranged in a selected order based on results from the relevance score.

38. The method according to claim 37, further comprising generating an aggregate response that includes the content that is gathered by the selected domain agents.

39. The method according to claim 26, further comprising:
receiving a follow-up speech and non-speech communications;

transcribing the follow-up speech and non-speech communications to create a follow-up speech-based textual message and a follow-up non-speech-based textual message; and merging the follow-up speech-based textual message and the follow-up non-speech-based textual message to generate a follow-up query.

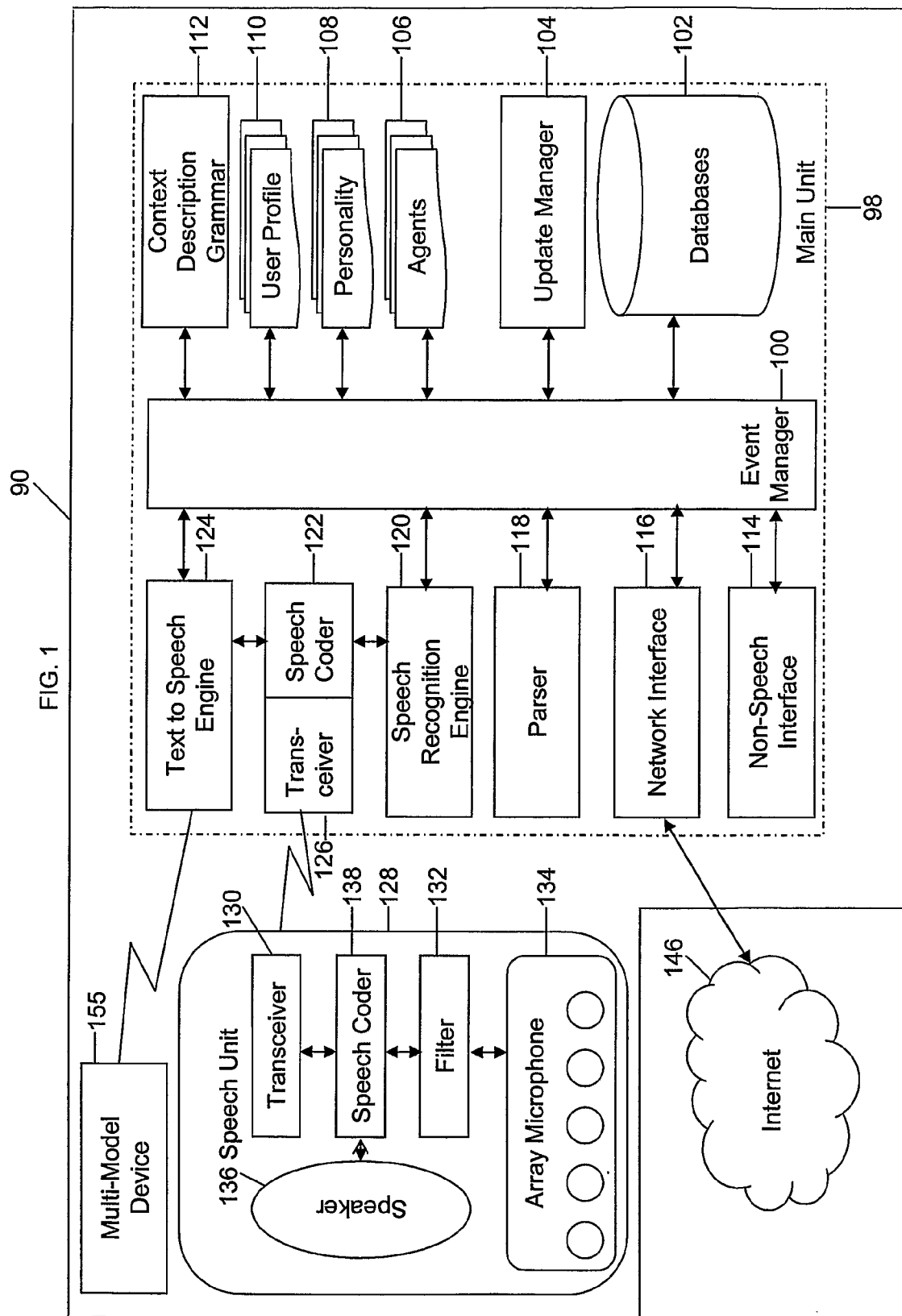
40. The method according to claim 39, wherein monitoring actions includes monitoring the follow-up speech and non-speech communications that are presented proximate in time to the speech and non-speech communications.

41. The method according to claim 40, further comprising determining how the query is incorrectly recognized or not recognized and tuning parameters to recognize the query in a subsequent speech or non-speech communication.

42. The method according to claim 37, further comprising a personality module that communicates the response to a user.

43. The method according to claim 37, further comprising generating a context stack that includes one or more contexts that are selected based on the query.

44. The method according to claim 43, wherein the one or more contexts are generated based on applying prior probabilities or fuzzy possibilities to (i) keyword matching, (ii) user profiles, (iii) a dialog history, or any combination of (i) to (iii).



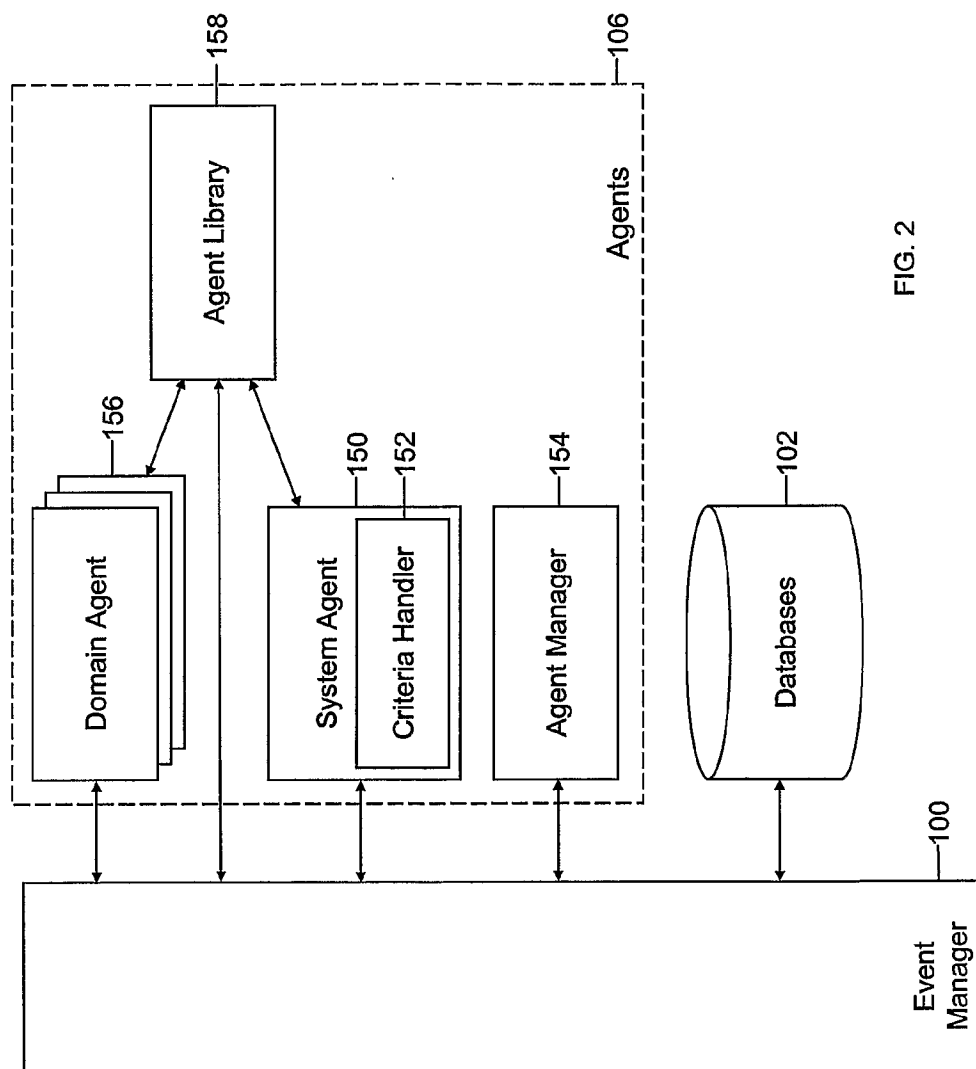
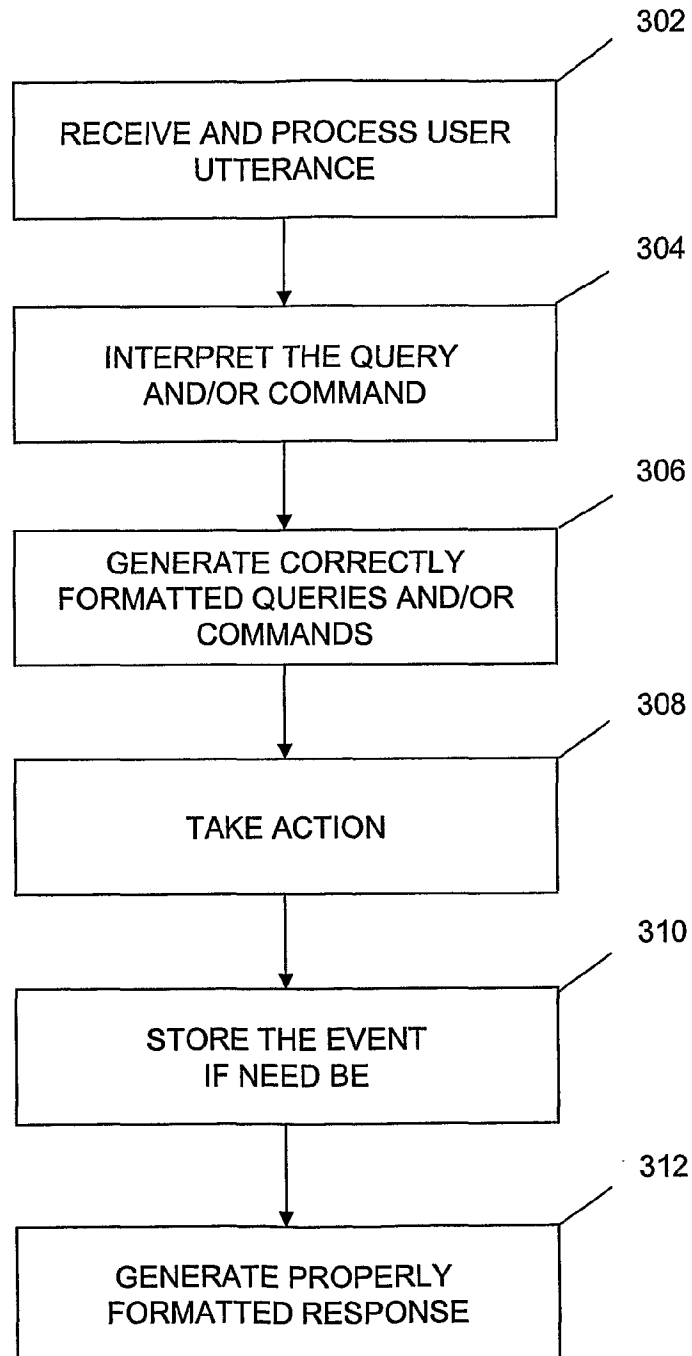


FIG. 2

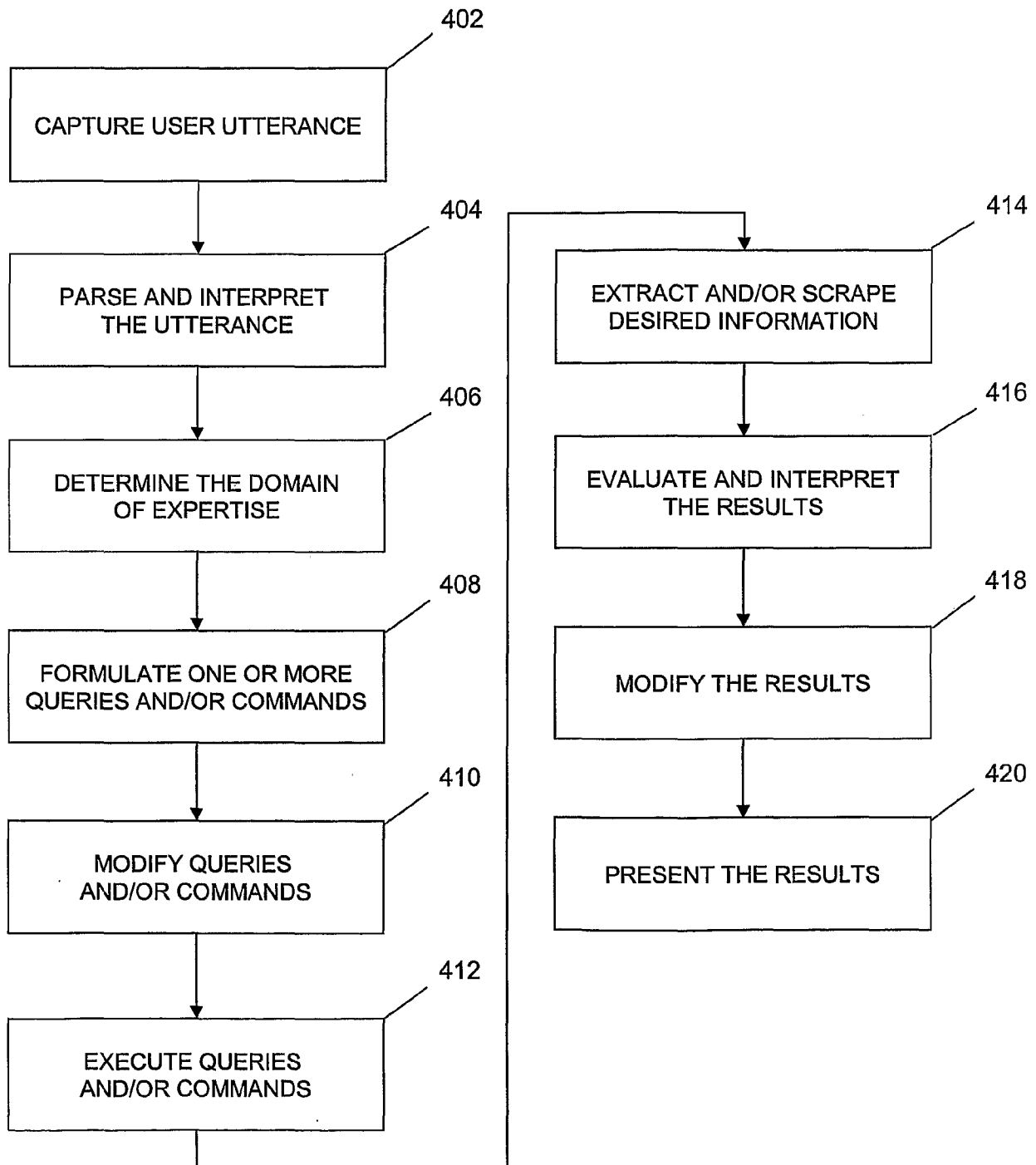
3/9

FIG. 3

300

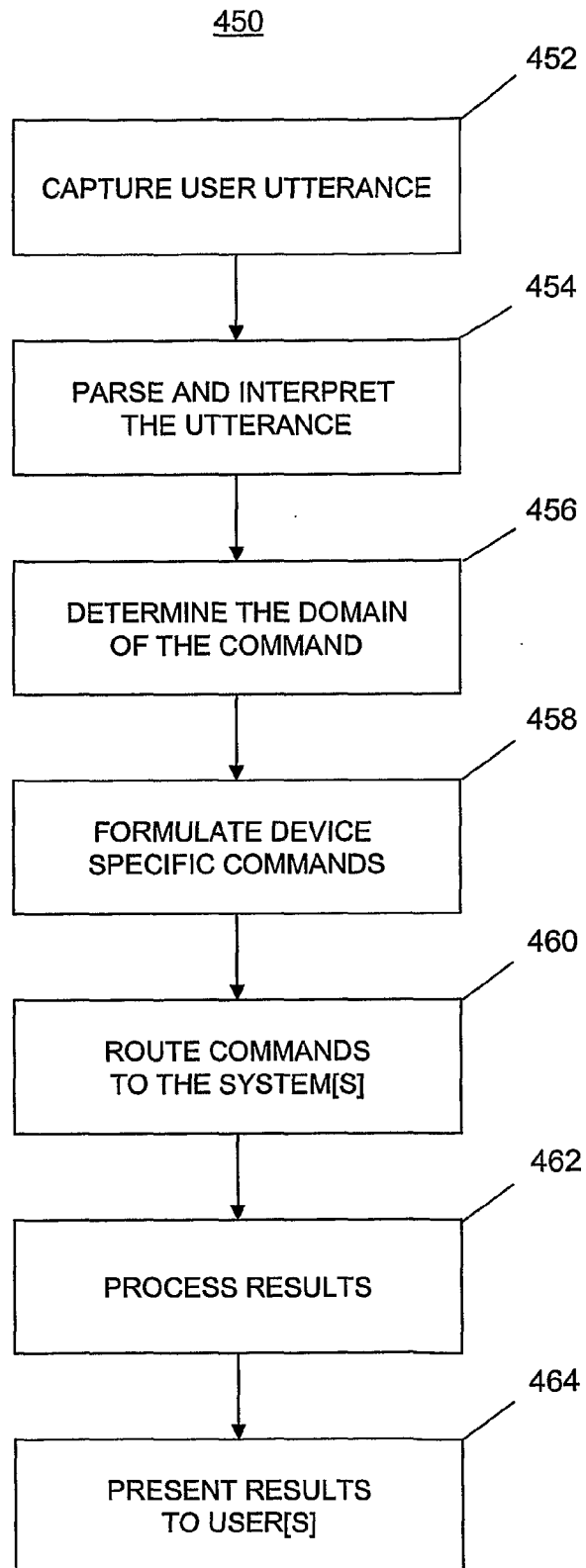
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FIG. 4A

400

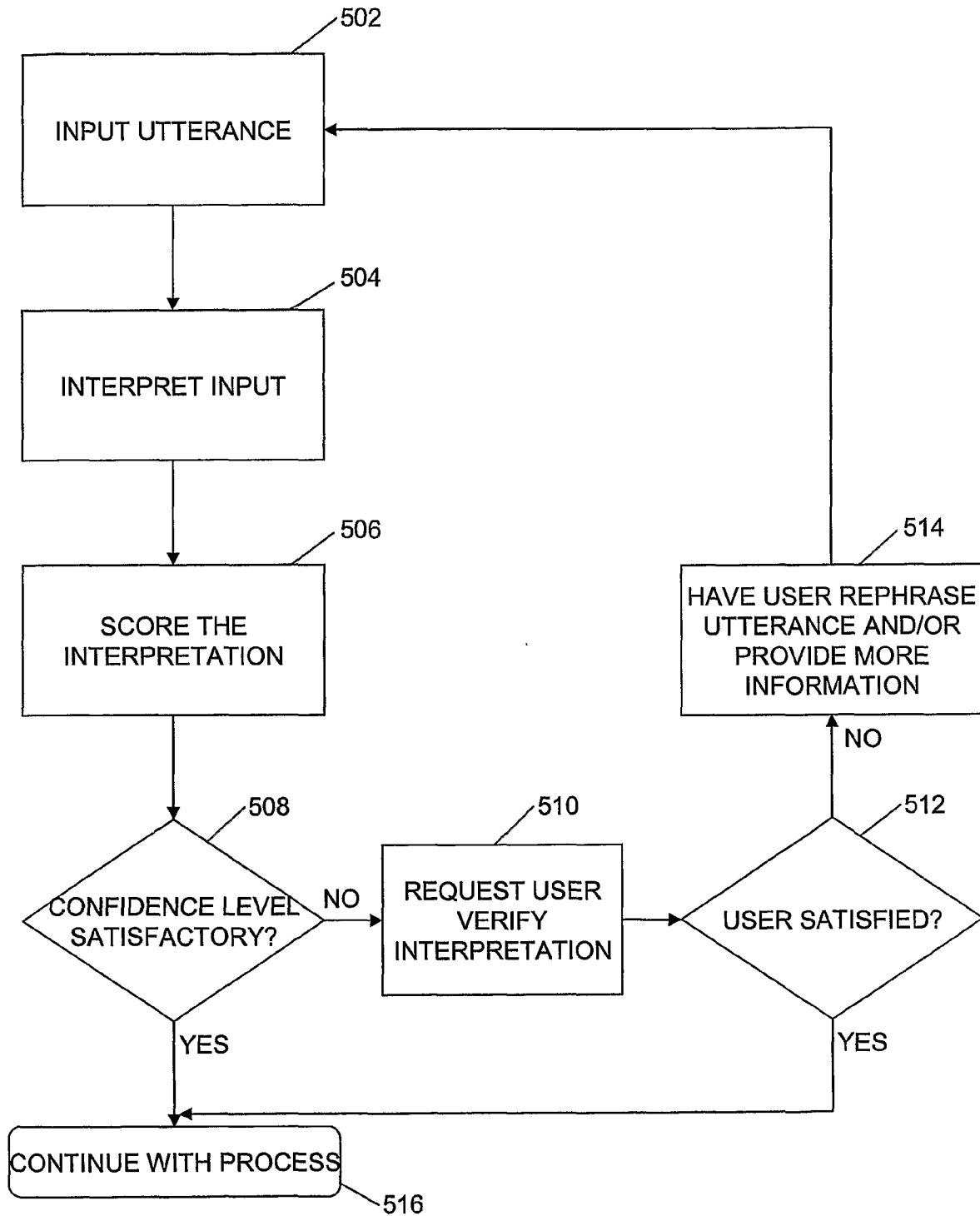
5/9

FIG. 4B



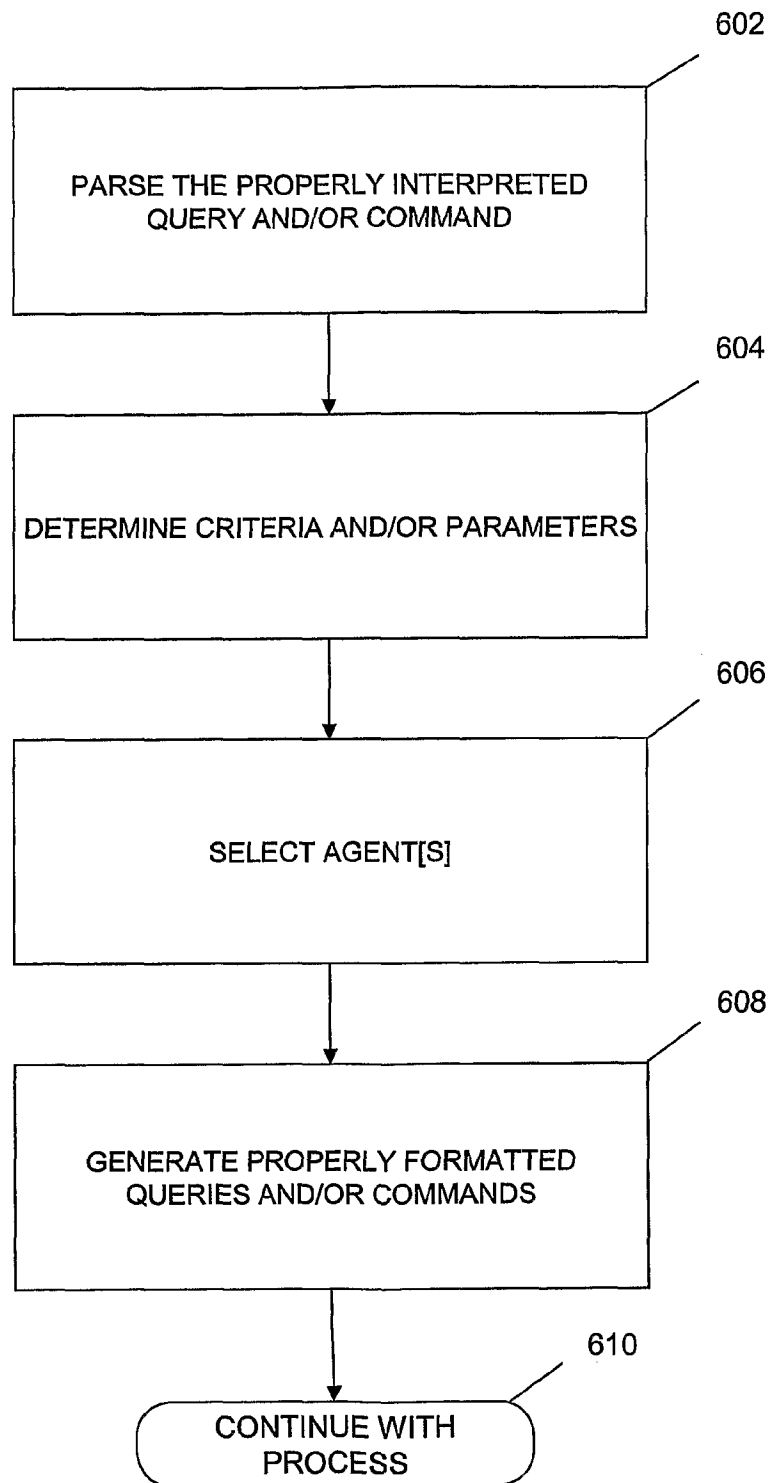
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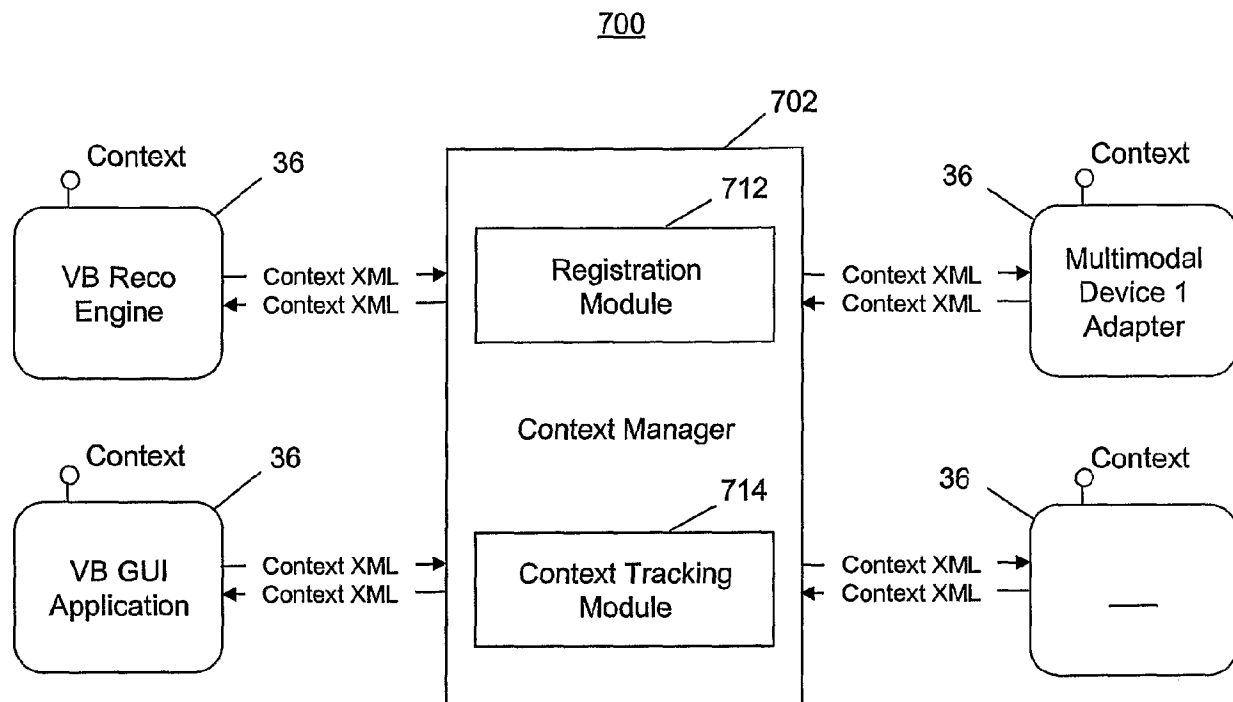
FIG. 5

500

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FIG. 6

600

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FIG. 7

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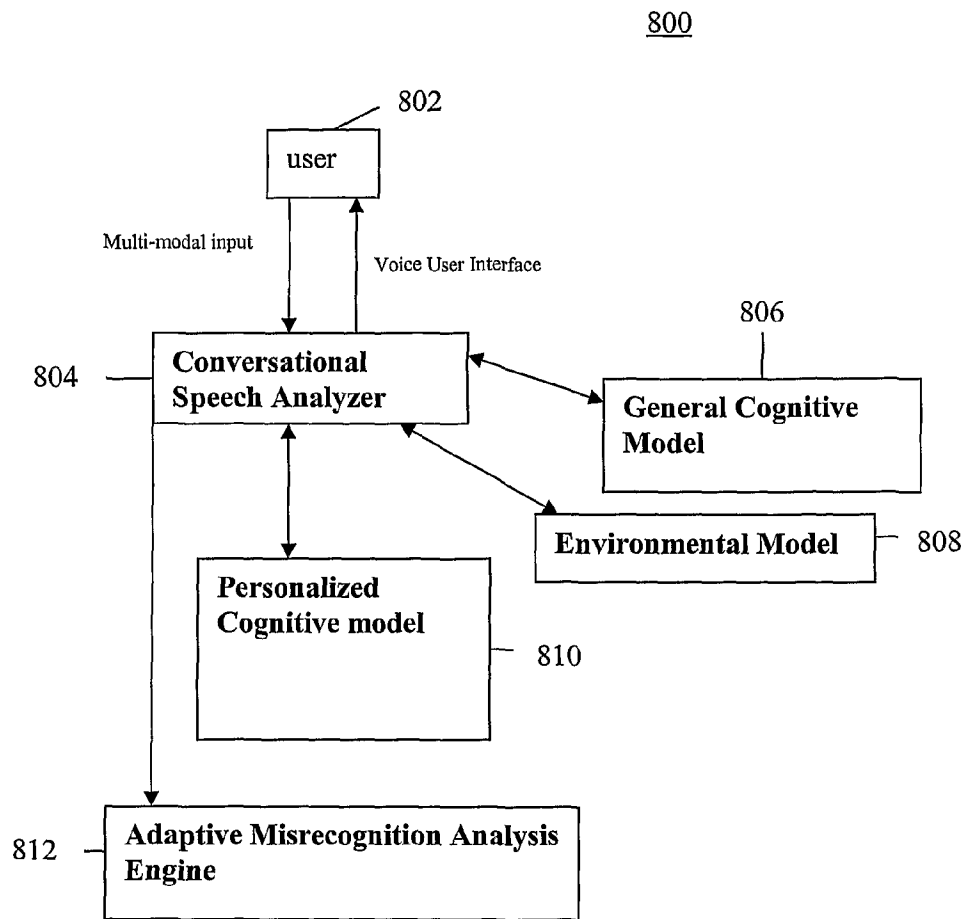


FIGURE 8

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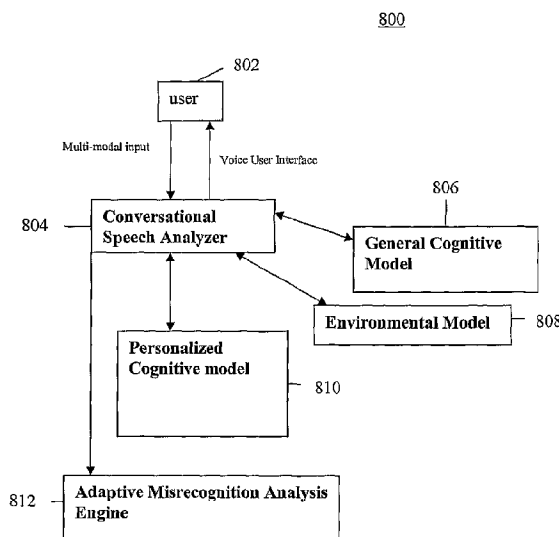
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[Continued on next page]

(54) Title: SYSTEMS AND METHODS OF SUPPORTING ADAPTIVE MISRECOGNITION IN CONVERSATIONAL SPEECH



(57) Abstract: A system and method are provided for receiving speech and/or non-speech communications of natural language questions and/or commands and executing the questions and/or commands. The invention provides a conversational human-machine interface that includes a conversational speech analyzer, a general cognitive model, an environmental model, and a personalized cognitive model to determine context, domain knowledge, and invoke prior information to interpret a spoken utterance or a received non-spoken message. The system and method creates, stores and uses extensive personal profile information for each user, thereby improving the reliability of determining the context of the speech or non-speech communication and presenting the expected results for a particular question or command.

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— *before the expiration of the time limit for amending the claims and to be republished in the event of receipt of amendments*

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C. DOCUMENTS CONSIDERED TO BE RELEVANT

Category*	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
X	US 2004/0193420 A1 (KENNEWICK et al.) 30 September 2004 (30.09.2004), entire document.	1-44
A	US 2002/0143535 A1 (KIST et al.) 03 October 2002 (03.10.2002), entire document.	1-44

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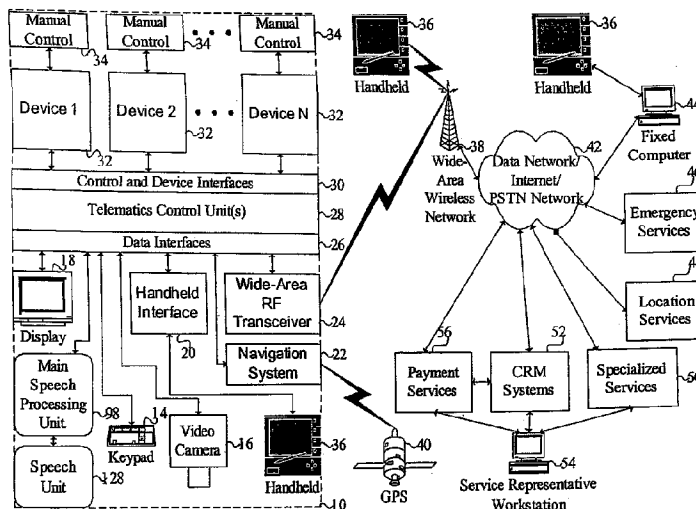
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(54) Title: MOBILE SYSTEMS AND METHODS OF SUPPORTING NATURAL LANGUAGE HUMAN-MACHINE INTERACTIONS



(57) Abstract: A mobile system is provided that includes speech-based and non-speech-based interfaces for telematics applications. The mobile system identifies and uses context, prior information, domain knowledge, and user specific profile data to achieve a natural environment for users that submit requests and/or commands in multiple domains. The invention creates, stores and uses extensive personal profile information for each user, thereby improving the reliability of determining the context and presenting the expected results for a particular question or command. The invention may organize domain specific behavior and information into agents, that are distributable or updateable over a wide area network.

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MOBILE SYSTEMS AND METHODS OF SUPPORTING
NATURAL LANGUAGE HUMAN-MACHINE INTERACTIONS

FIELD OF THE INVENTION

[001] The invention provides mobile devices having a speech interface and/or a combination of a speech interface and a non-speech interface to enable natural language human-machine interactions. More specifically, the invention enables mobile users to submit natural language speech and/or non-speech questions or commands in a wide range of domains. The mobile device is configured to present responses in a natural manner.

BACKGROUND OF THE INVENTION

[002] Telematic systems are systems that bring human-computer interfaces to mobile environments. Conventional computer interfaces use some combination of keyboards, keypads, point and click techniques and touch screen displays. These conventional interface techniques are generally not suitable for a mobile environments, due at least in part to the speed of interaction and the inherent danger and distraction. Therefore, speech interfaces are being adopted in many telematic applications.

[003] However, creating a natural language speech interface that is suitable for use in the mobile environment has proved difficult. A general-purpose telematics system should accommodate commands and requests from a wide range of domains and from many users with diverse preferences and needs. Further, multiple mobile users may want to use such systems, often simultaneously. Finally, most mobile environments are relatively noisy, making speech recognition inherently difficult.

[004] Retrieval of both local and network hosted online information and processing of commands in a natural manner remains a difficult problem in any environment, especially a mobile environment. Cognitive research on human interaction shows that verbal communication, such as a person asking a question or giving a command, typically relies heavily on context and domain knowledge of the target person. By contrast, machine-based requests (a request may be a question, a command, and/or other types of communications) may be highly structured and may not be inherently natural to the human user. Thus, verbal communications and machine processing of requests that are extracted from the verbal communications may be fundamentally

incompatible. Yet the ability to allow a person to make natural language speech-based requests remains a desirable goal.

[005] Research has been performed on multiple fields of natural language processing and speech recognition. Speech recognition has steadily improved in accuracy and today is successfully used in a wide range of applications. Natural language processing has previously been applied to the parsing of speech queries. Yet, a limited number of systems have been developed that provide a complete environment for users to make natural language speech requests and/or commands and receive natural sounding responses in a mobile environment. There remain a number of significant barriers to creation of a complete natural language verbal and/or textual-based query and response environment.

[006] The fact that most natural language requests and commands are incomplete in their definition is a significant barrier to natural language query-response interaction. Further, some questions can only be interpreted in the context of previous questions, knowledge of the domain, or the user's history of interests and preferences. Thus, some natural language questions and commands may not be easily transformed to machine processable form. Compounding this problem, many natural language questions may be ambiguous or subjective. In these cases, the formation of a machine processable query and returning of a natural language response is difficult at best.

[007] Even once a question is asked, parsed and interpreted, machine processable requests and commands must be formulated. Depending on the nature of the question, there may not be a simple set of requests that return an adequate response. Several requests may need to be initiated and even these requests may need to be chained or concatenated to achieve a complete result. Further, no single available source may include the entire set of results required. Thus, multiple requests, perhaps with several parts, may need to be made to multiple data sources, which can be located both locally or remotely. Not all of these sources and requests may return useful results or any results at all.

[008] In a mobile environment, the use of wireless communications may further reduce the chances that requests will be complete or that successful results will be returned. Useful results that are returned are often embedded in other information and may need to be extracted therefrom. For example, a few key words or numbers often need to be "scraped" from a larger amount of other information in a text string, table,

list, page, or other information. At the same time, other extraneous information such as graphics or pictures may need to be removed to process the response in speech. In any case, the multiple results should be evaluated and combined to form the best possible answer, even in the case where some requests do not return useful results or fail entirely. In cases where the question is ambiguous or the result inherently subjective, determining the best result to present is a complex process. Finally, to maintain a natural interaction, responses should be returned rapidly to the user. Managing and evaluating complex and uncertain requests, while maintaining real-time performance, is a significant challenge.

[009] These and other drawbacks exist in existing systems.

SUMMARY OF THE INVENTION

[010] The invention overcomes these and other drawbacks of prior telematic systems.

[011] According to one aspect of the invention, speech-based and non-speech-based systems are provided that act on commands and retrieve information. The invention uses context, prior information, domain knowledge, and user specific profile data to achieve a natural environment for users that submit requests and/or commands in multiple domains. At each step in the process, accommodation may be made for full or partial failure and graceful recovery. The robustness to partial failure may be achieved through the use of probabilistic and fuzzy reasoning at several stages of the process. This robustness to partial failure promotes the feeling of a natural response to questions and commands.

[012] According to another aspect of the invention, the interactive natural language system (herein "the system") may be incorporated into mobile devices or may be connected to the mobile device via a wired or wireless connection. The mobile device may interface with computers or other electronic control systems through wired or wireless links. The mobile device may also operate independently of a mobile structure and may be used to remotely control devices through a wireless local area connection, a wide area wireless connection or through other communication links.

[013] According to one aspect of the invention, software may be installed onto the mobile device that includes an input module that captures the user input; a parser that parses the input, a text to speech engine module for converting text to speech; a network interface for enabling the device to interface with one or more networks; a

non-speech interface module, an event manager for managing events and/or other modules. In some embodiments, the event manager may be in communication with a context description grammar, a user profile module that enables user profiles to be created, modified and/or accessed, a personality module that enables various personalities to be created and/or used, an agent module, an update manager and one or more databases. It will be understood that this software may be distributed in any way between a mobile device, a computer attached to a mobile structure, a desktop computer or a server without altering the function, features, scope, or intent of the invention.

[014] According to one aspect of the invention, the system may include a speech unit interface device that receives spoken natural language requests, commands and/or other utterances from users, and a computer device or system that receives input from the speech unit and processes the input and responds to the user with a natural language speech response.

[015] According to another aspect of the invention, the system may be interfaced by wired or wireless connections to one or more other systems. The other systems may themselves be distributed between electronic controls or computers that are attached to a mobile structure or are located external to the mobile structure. The other systems may include, electronic control systems, entertainment devices, navigation equipment, measurement equipment or sensors, or other systems. External systems may also be provided with features that include payment systems, emergency assistance networks, remote ordering systems, automated or attended customer service functions, or other features.

[016] According to another aspect of the invention, the system may be deployed in a network of devices that share a common base of agents, data, information, user profiles, histories or other components. Each user may interact with, and receive, the same services and applications at any location equipped with the mobile device on the network. For example, multiple mobile devices may be placed at different locations throughout a home, place of business, vehicle or other location. In such a case, the system can use the location of the particular device addressed by the user as part of the context for the questions asked.

[017] According to one embodiment of the invention, processing may be performed at the mobile devices. The commands may be processed on-board to enable the

mobile devices to control themselves and/or to control other mobile devices, fixed computers, mobile telephones, and other devices. Additionally, mobile devices may track context.

[018] According to one embodiment of the invention, infrastructure may be provided to maintain context information during multimodal interactions, such as speech and/or non-speech interactions. According to one exemplary embodiment of the invention, context information may be maintained in a multimodal environment by providing communication channels between mobile device, or multimodal devices, and the system. The communication channels allow the system to receive multimodal input such as text-based commands and questions and/or voice-based commands and questions. According to another embodiment of the invention, the multimodal input may include a string of text, such as keywords, that are received as commands or questions. According to yet another embodiment of the invention, the system may synchronize the context between the mobile devices and the speech-based units. In order to send a response to the corresponding mobile device, the system may track the source and send the response to the corresponding speech interface or the non-speech interface.

[019] According to an alternative embodiment of the invention, context information may be maintained using a context manager that may be centrally positioned to receive input from multiple mobile devices and to provide output to multiple mobile devices. According to one embodiment, the mobile devices that communicate with the context manager may register through a registration module and may subscribe to one or more events. According to another embodiment of the invention, the context manager may receive input in Context XML form, for example. The other registered mobile devices may be informed of context changes through a context tracking module to enable synchronizing of context across the registered modules. According to one embodiment of the invention, registered modules may be added or removed from the system. The registered modules may include dynamic link libraries (DLLs), or other information sources, that are specific to multimodal devices.

[020] According to yet another alternative embodiment of the invention, context information may be determined from a command or request that is presented in a textual format and/or a command or request that is presented as an utterance and processed using a multi-pass automatic speech recognition module that transcribes the