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(54) TOUCH SCREEN DEVICE, METHOD, AND GRAPHICAL USER INTERFACE FOR DETERMINING COMMANDS BY APPLYING HEURISTICS

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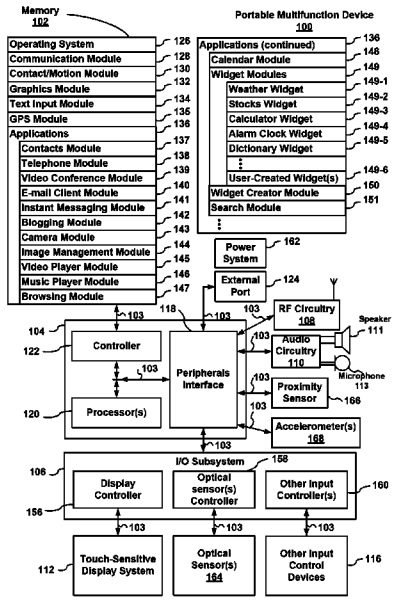
Publication Classification

(51) **Int. Cl.**
G06F 3/041 (2006.01)

(52) **U.S. Cl.** **345/173**

(57) **ABSTRACT**

A computer-implemented method for use in conjunction with a computing device with a touch screen display comprises: detecting one or more finger contacts with the touch screen display, applying one or more heuristics to the one or more finger contacts to determine a command for the device, and processing the command. The one or more heuristics comprise: a heuristic for determining that the one or more finger contacts correspond to a one-dimensional vertical screen scrolling command, a heuristic for determining that the one or more finger contacts correspond to a two-dimensional screen translation command, and a heuristic for determining that the one or more finger contacts correspond to a command to transition from displaying a respective item in a set of items to displaying a next item in the set of items.



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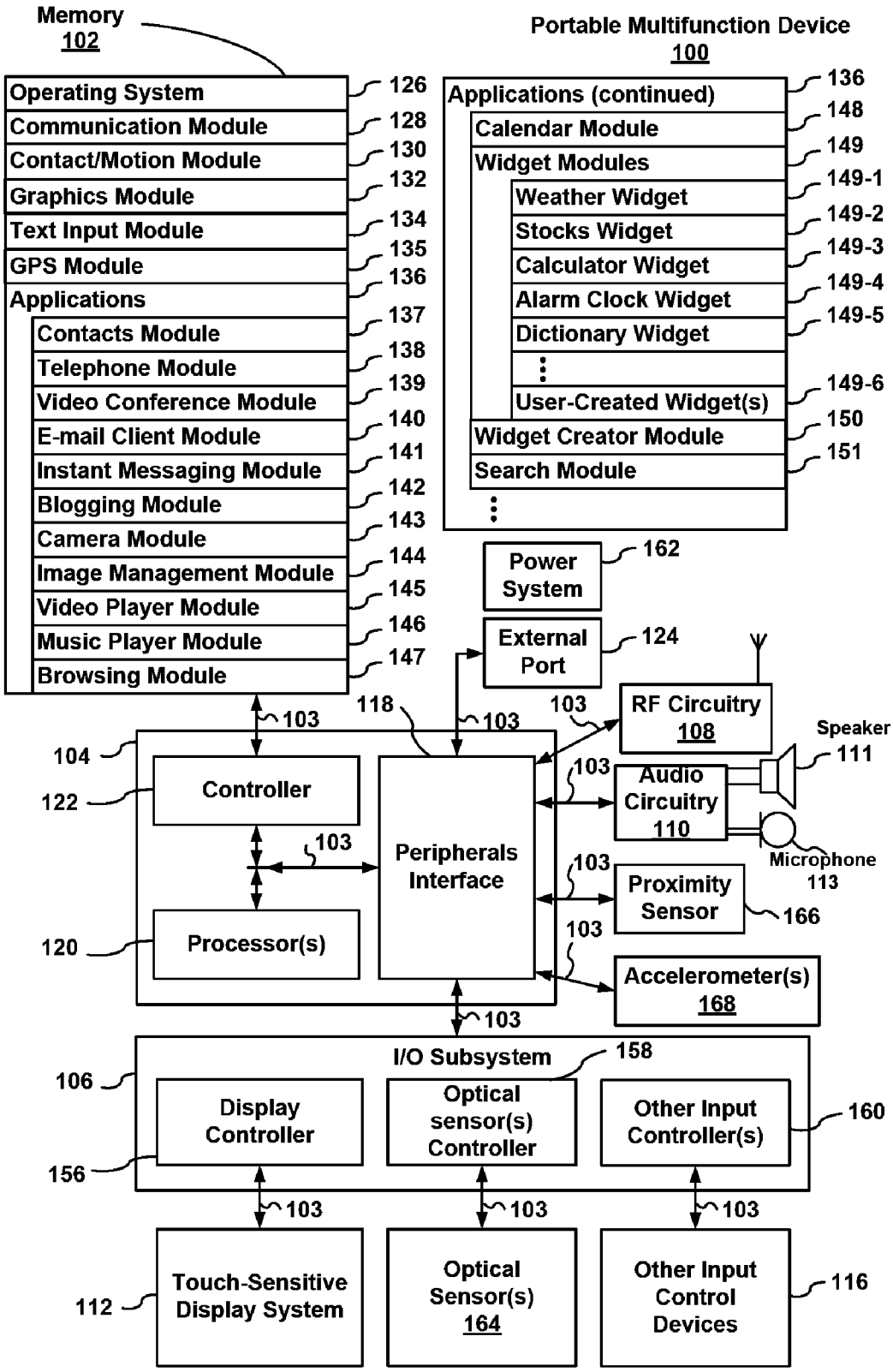

Memory
102
Operating System
126
Communication Module
128
Contact/Motion Module
130
Graphics Module
132
Text Input Module
134
GPS Module
135
Applications
136
Contacts Module
137
Telephone Module
138
Video Conference Module
139
E-mail Client Module
140
Instant Messaging Module
141
Blogging Module
142
Camera Module
143
Image Management Module
144
Video Player Module
145
Music Player Module
146
Browsing Module
147
Portable Multifunction Device
100
Applications (continued)
136
Calendar Module
148
Widget Modules
149
Weather Widget
149-1
Stocks Widget
149-2
Calculator Widget
149-3
Alarm Clock Widget
149-4
Dictionary Widget
149-5
User-Created Widget(s)
149-6
Widget Creator Module
150
Search Module
151
Power System
162
External Port
124
RF Circuitry
108
Speaker
111
Audio Circuitry
110
Microphone
113
Proximity Sensor
166
Accelerometer(s)
168
103
118
104
122
Controller
Peripherals Interface
120
Processor(s)
I/O Subsystem
158
106
Display Controller
Optical sensor(s) Controller
Other Input Controller(s)
160
156
Touch-Sensitive Display System
112
Optical Sensor(s)
164
Other Input Control Devices
116

Figure 1A

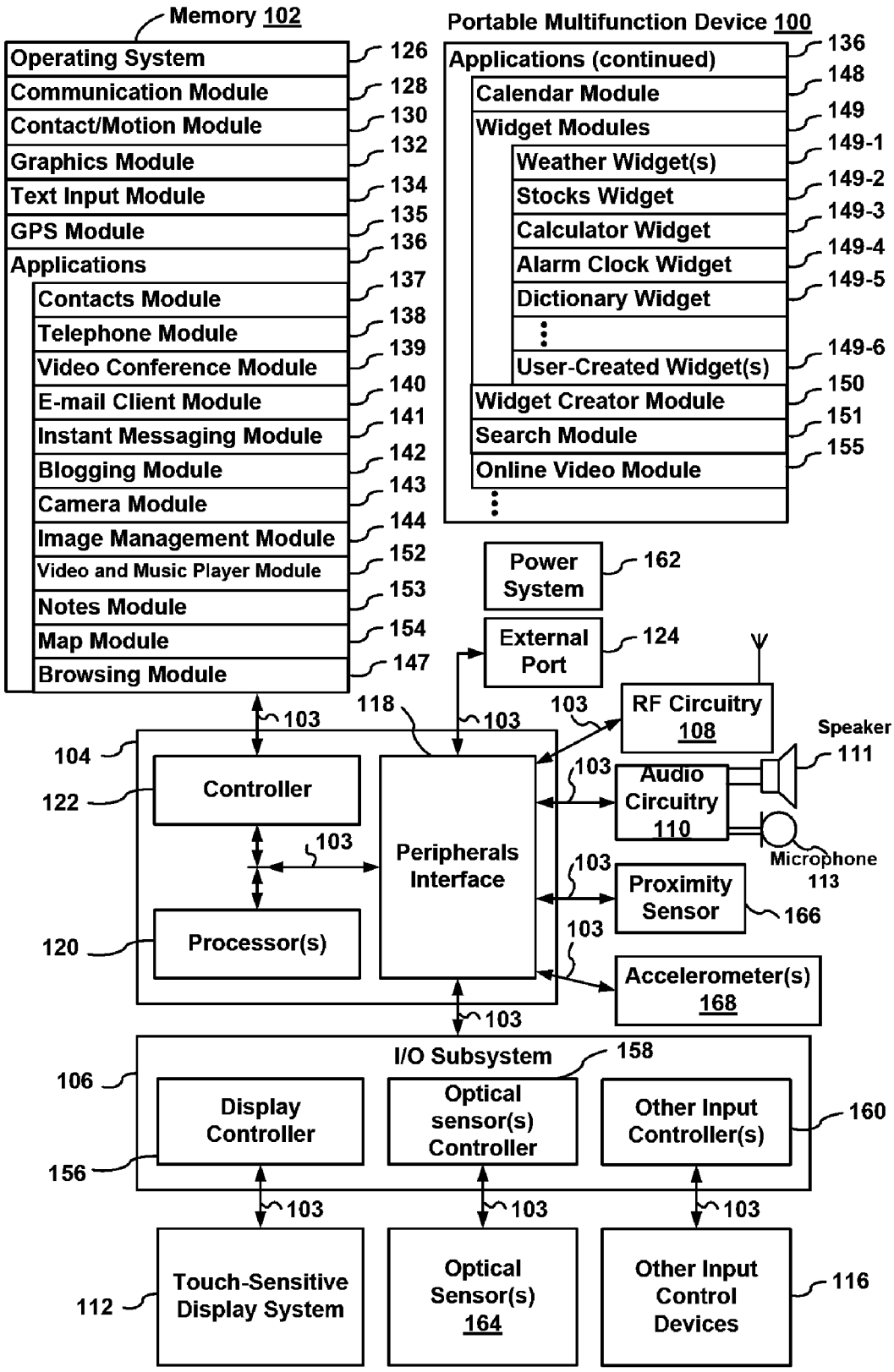

Memory 102
Operating System
Communication Module
Contact/Motion Module
Graphics Module
Text Input Module
GPS Module
Applications
Contacts Module
Telephone Module
Video Conference Module
E-mail Client Module
Instant Messaging Module
Blogging Module
Camera Module
Image Management Module
Video and Music Player Module
Notes Module
Map Module
Browsing Module
126
128
130
132
134
135
136
137
138
139
140
141
142
143
144
152
153
154
147
Portable Multifunction Device 100
Applications (continued)
Calendar Module
Widget Modules
Weather Widget(s)
Stocks Widget
Calculator Widget
Alarm Clock Widget
Dictionary Widget
User-Created Widget(s)
Widget Creator Module
Search Module
Online Video Module
136
148
149
149-1
149-2
149-3
149-4
149-5
149-6
150
151
155
Power System
162
External Port
124
RF Circuitry 108
Speaker
111
Audio Circuitry 110
Microphone 113
Proximity Sensor
166
Accelerometer(s) 168
Controller
Peripherals Interface
Processor(s)
104
122
120
118
103
I/O Subsystem
158
106
Display Controller
Optical sensor(s) Controller
Other Input Controller(s)
160
156
Touch-Sensitive Display System
112
Optical Sensor(s) 164
Other Input Control Devices
116

Figure 1B

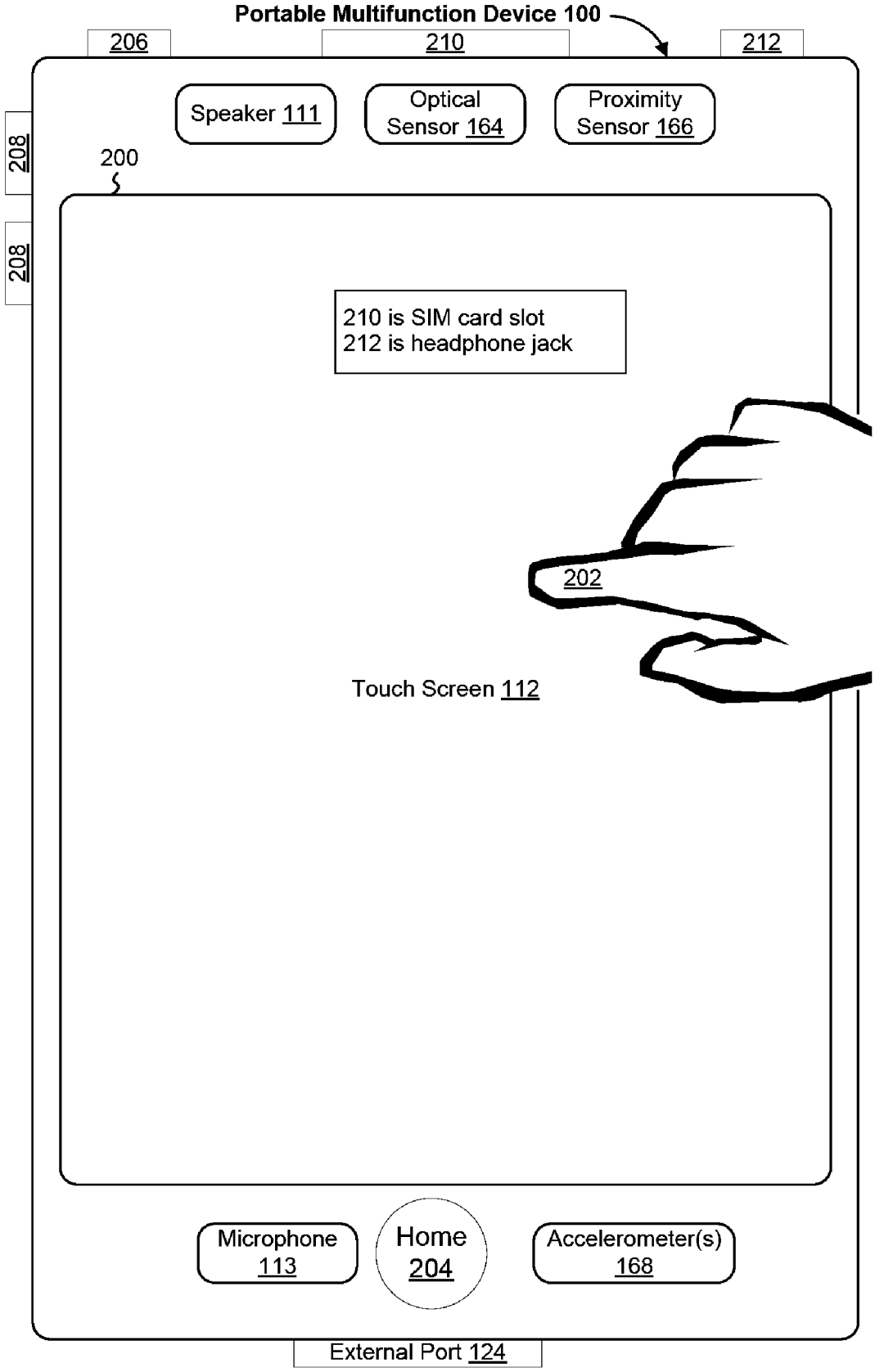

Portable Multifunction Device 100
206
210
212
Speaker 111
Optical Sensor 164
Proximity Sensor 166
208
200
208
210 is SIM card slot
212 is headphone jack
202
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168
External Port 124

Figure 2

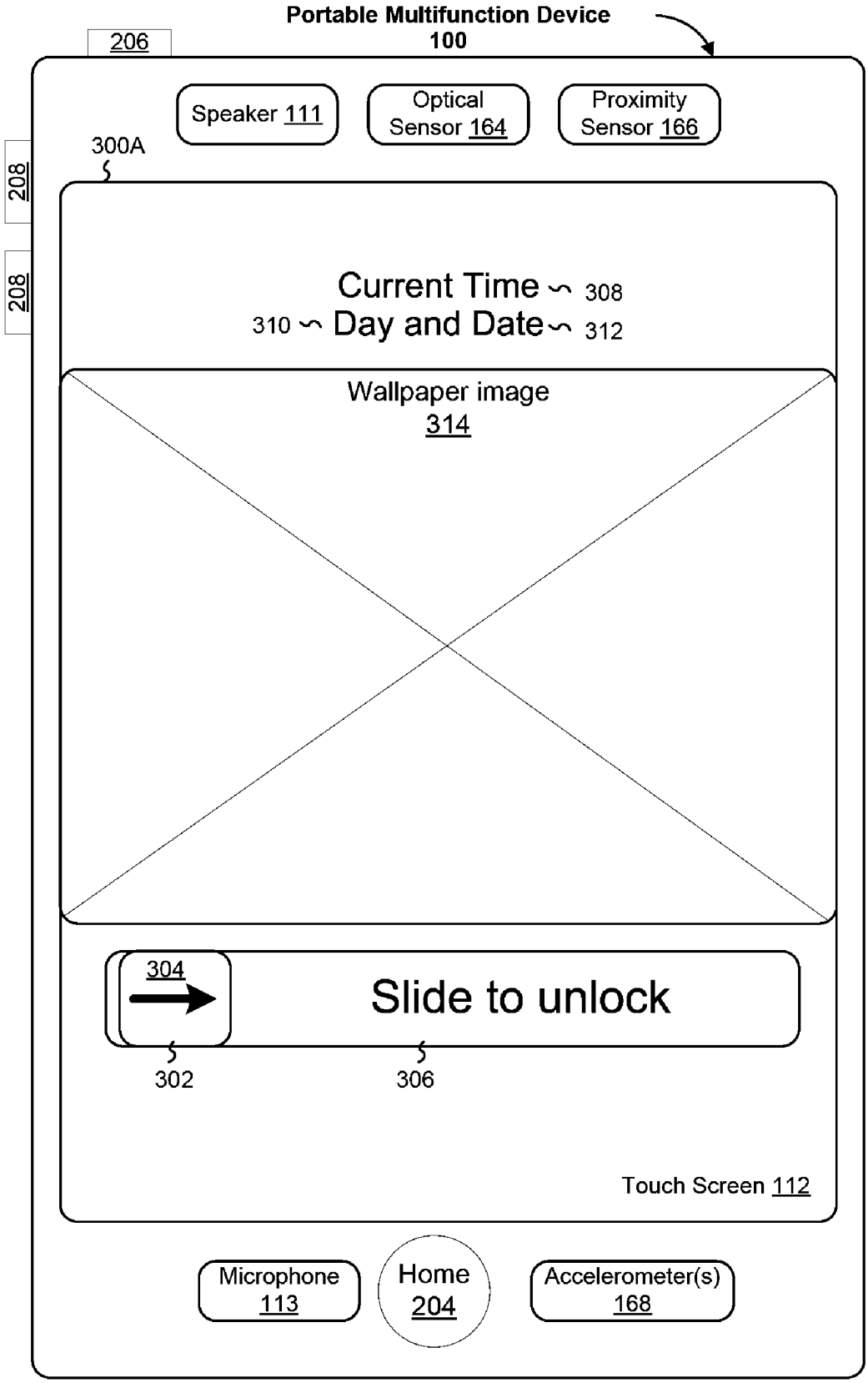

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
300A
208
208
Current Time
308
310
Day and Date
312
Wallpaper image
314
304
Slide to unlock
302
306
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 3A

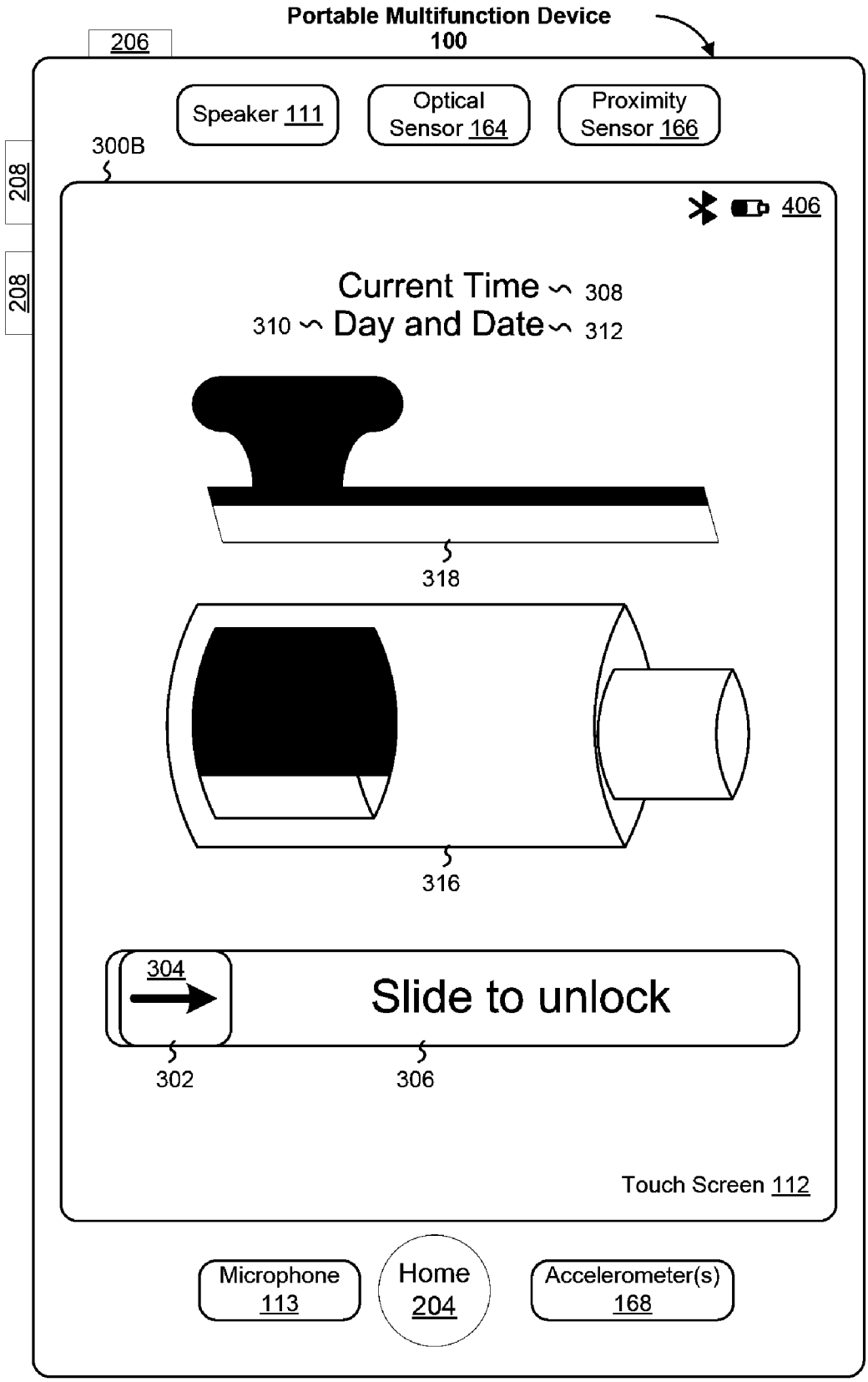

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
300B
208
208
406
Current Time 308
310 Day and Date 312
318
316
304
Slide to unlock
302
306
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 3B

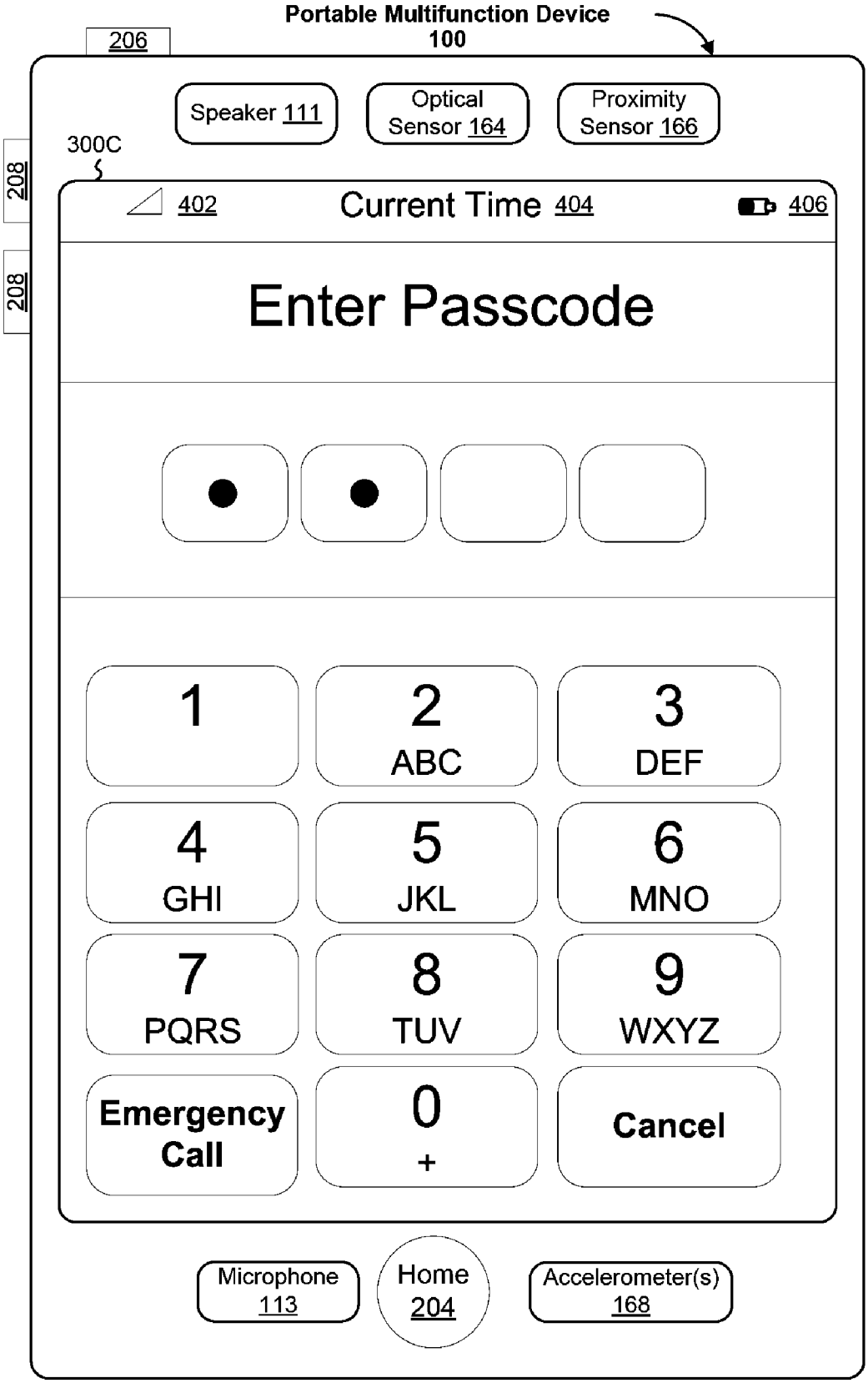

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
300C
208
208
402
Current Time 404
406
Enter Passcode
1
2 ABC
3 DEF
4 GHI
5 JKL
6 MNO
7 PQRS
8 TUV
9 WXYZ
Emergency Call
0 +
Cancel
Microphone 113
Home 204
Accelerometer(s) 168

Figure 3C

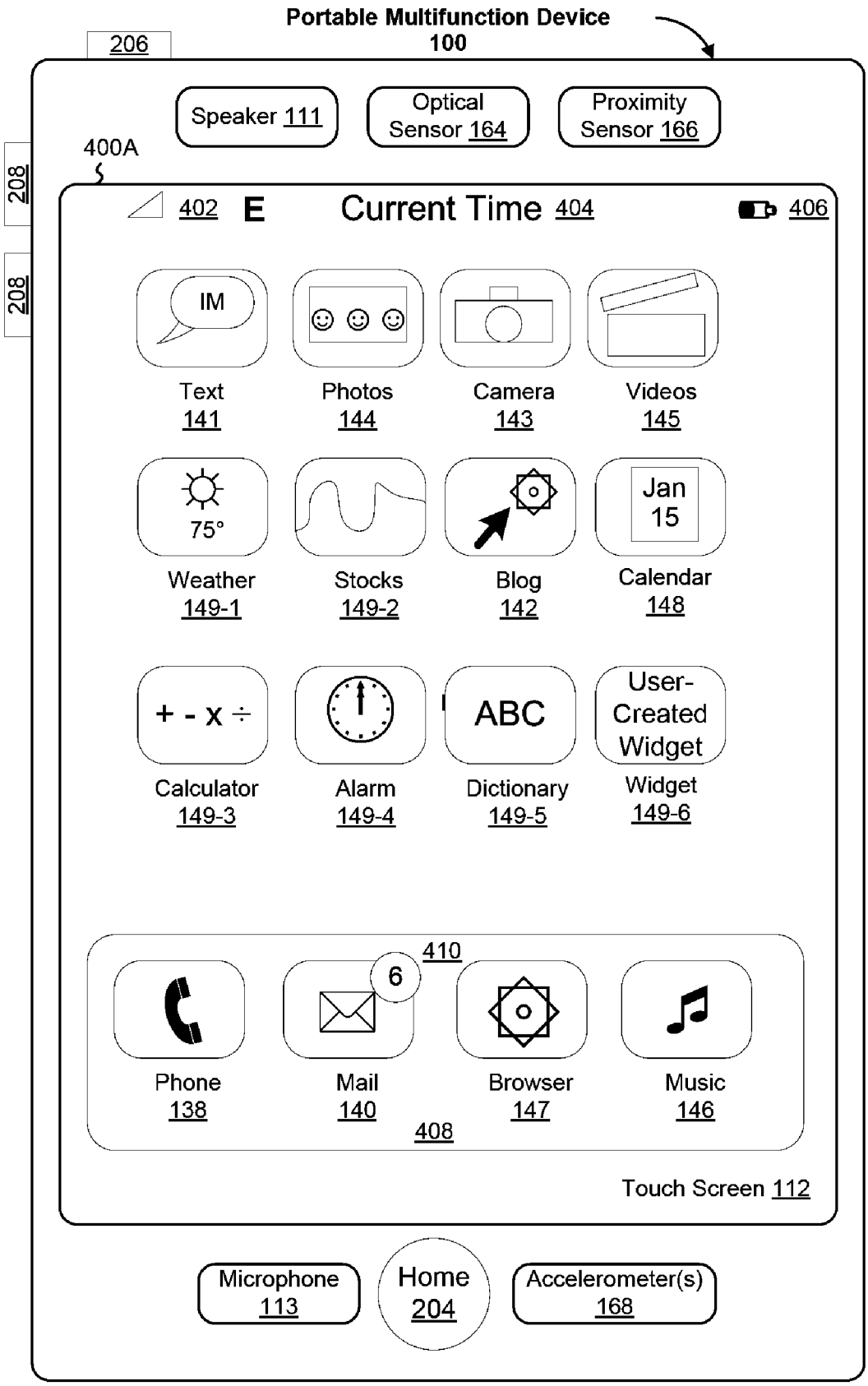

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
400A
208
208
402
E
Current Time 404
406
IM
Text 141
Photos 144
Camera 143
Videos 145
75°
Weather 149-1
Stocks 149-2
Blog 142
Jan 15
Calendar 148
+ - x ÷
Calculator 149-3
Alarm 149-4
ABC
Dictionary 149-5
User-Created Widget
Widget 149-6
410
6
Phone 138
Mail 140
Browser 147
Music 146
408
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 4A

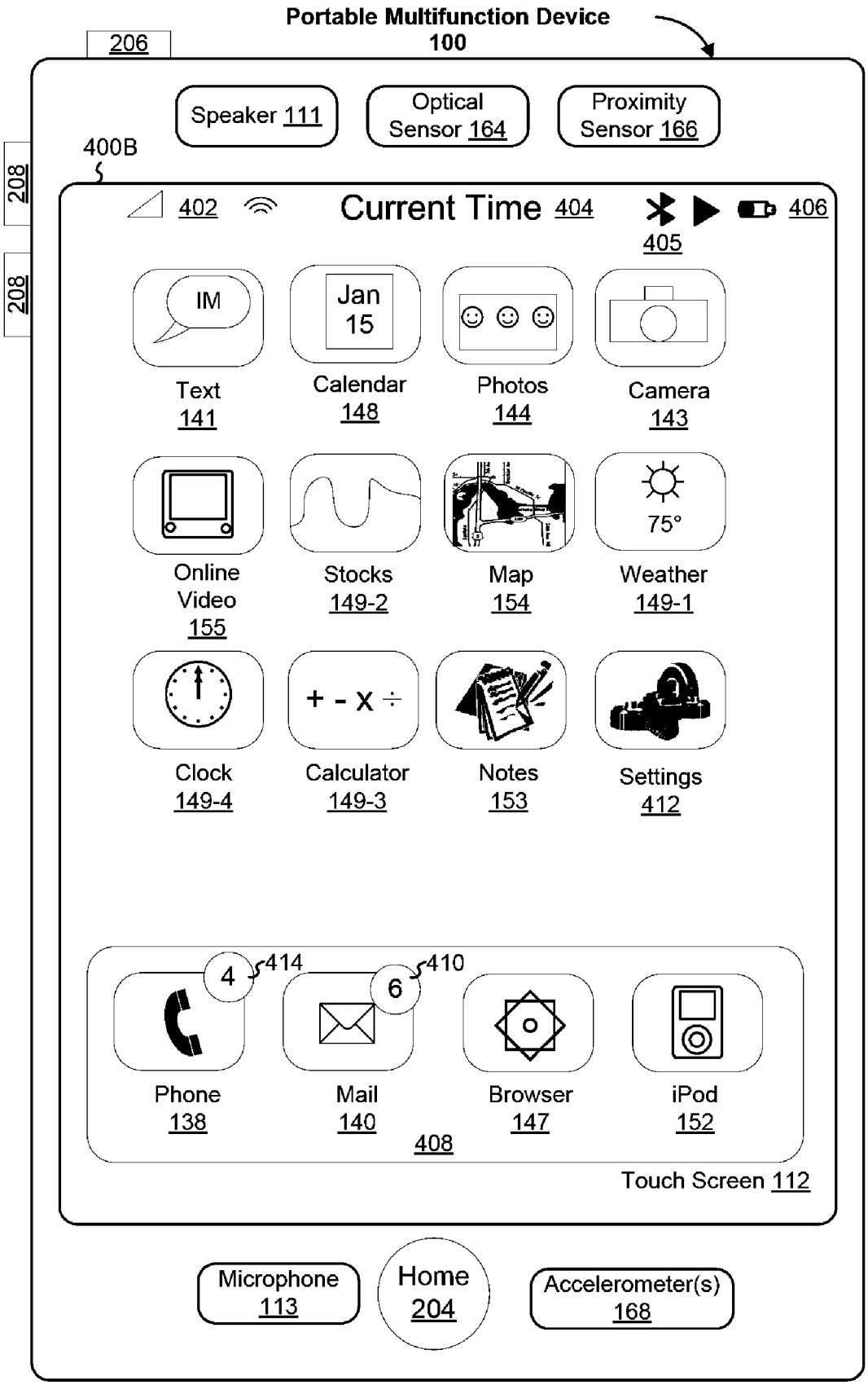

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
400B
208
208
402
Current Time 404
405
406
IM
Text 141
Jan 15
Calendar 148
Photos 144
Camera 143
Online Video 155
Stocks 149-2
Map 154
75°
Weather 149-1
Clock 149-4
+ - x ÷
Calculator 149-3
Notes 153
Settings 412
4
414
6
410
Phone 138
Mail 140
Browser 147
iPod 152
408
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 4B

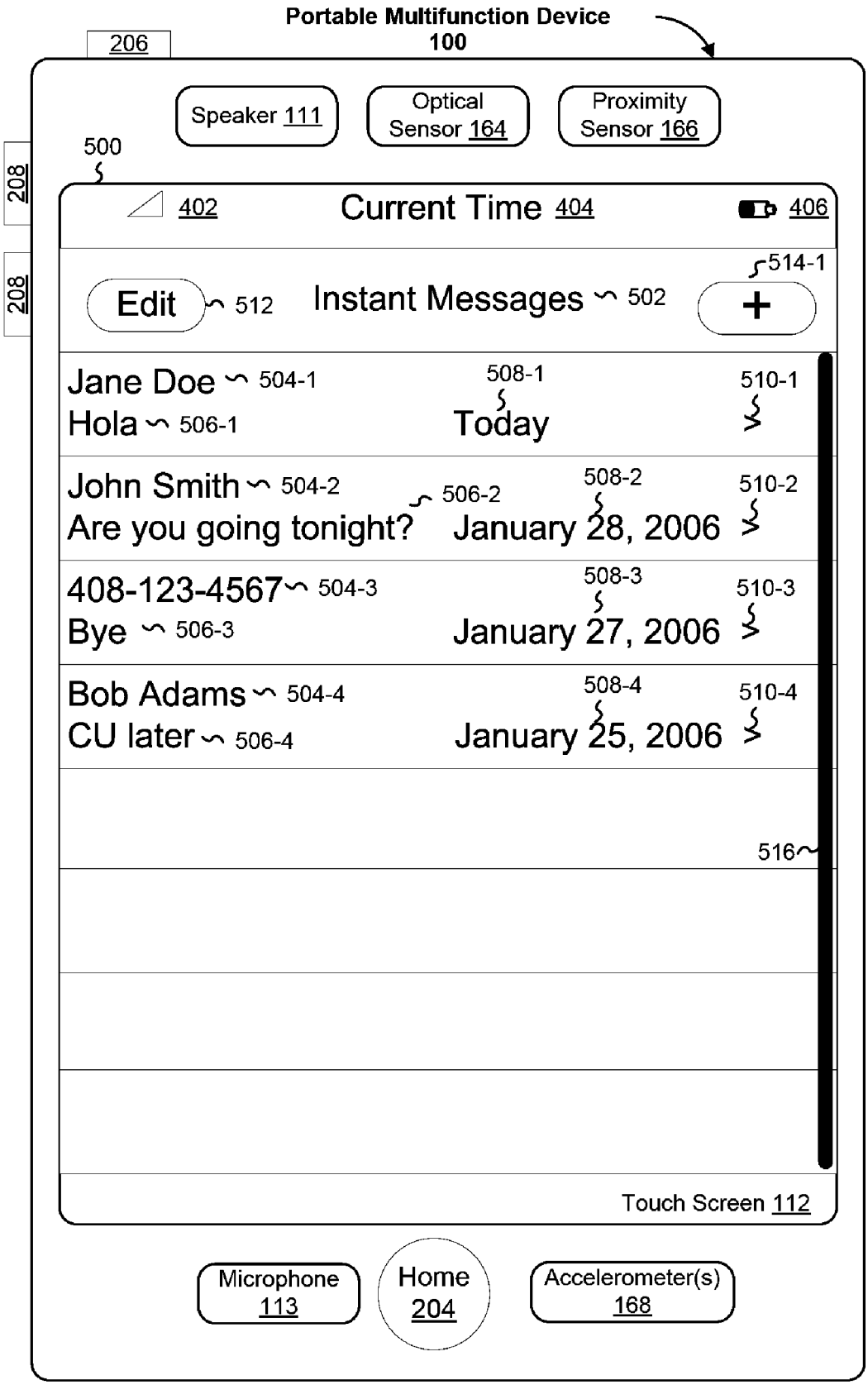

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
500
208
208
402
Current Time 404
406
514-1
Edit
512
Instant Messages
502
+
Jane Doe
504-1
508-1
510-1
Hola
506-1
Today
John Smith
504-2
506-2
508-2
510-2
Are you going tonight?
January 28, 2006
408-123-4567
504-3
508-3
510-3
Bye
506-3
January 27, 2006
Bob Adams
504-4
508-4
510-4
CU later
506-4
January 25, 2006
516
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 5

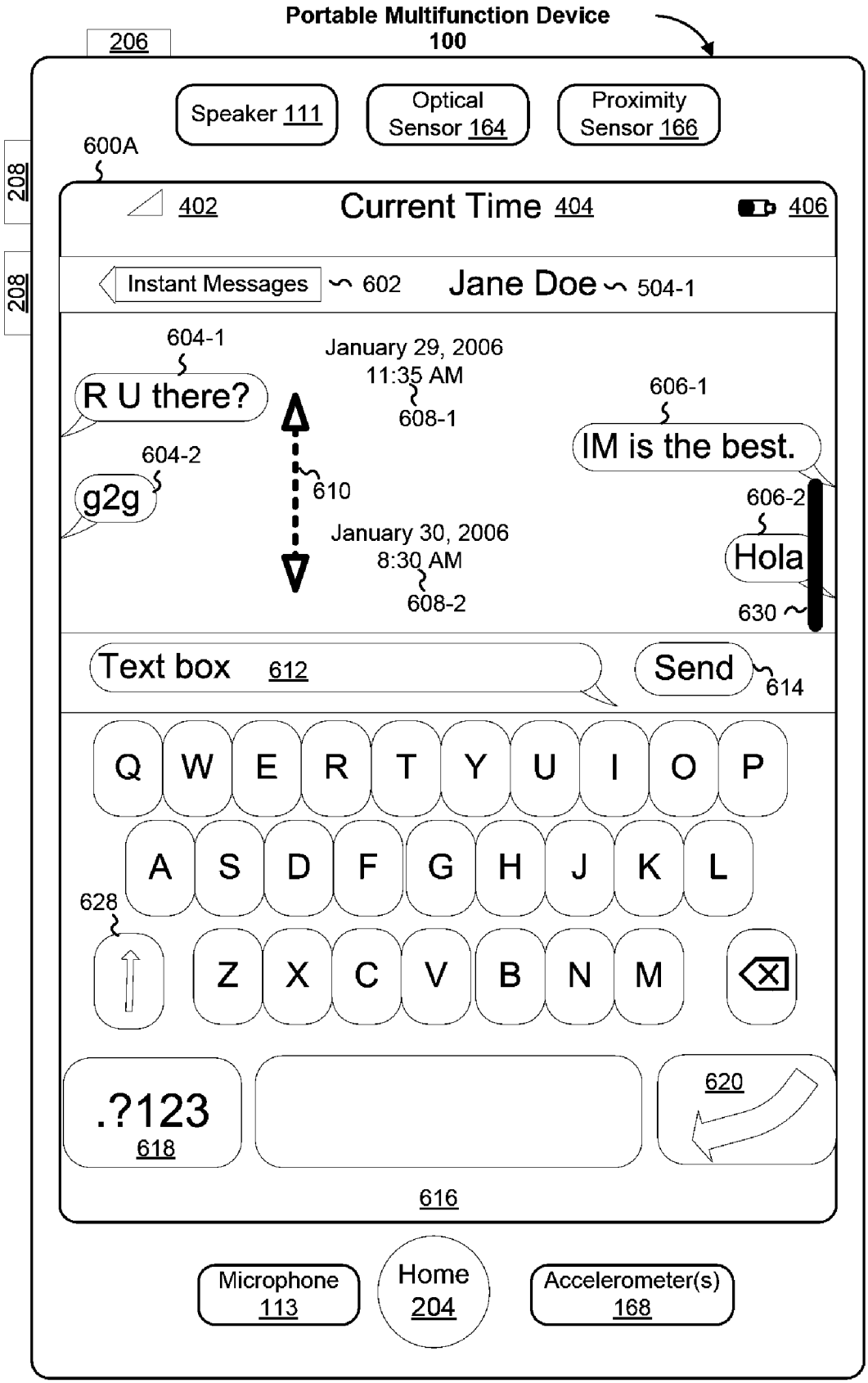

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
600A
208
402
Current Time 404
406
208
Instant Messages
602
Jane Doe
504-1
604-1
R U there?
January 29, 2006
11:35 AM
608-1
606-1
IM is the best.
604-2
g2g
610
606-2
Hola
January 30, 2006
8:30 AM
608-2
630
Text box 612
Send
614
Q W E R T Y U I O P
A S D F G H J K L
628
Z X C V B N M
.?123
618
620
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 6A

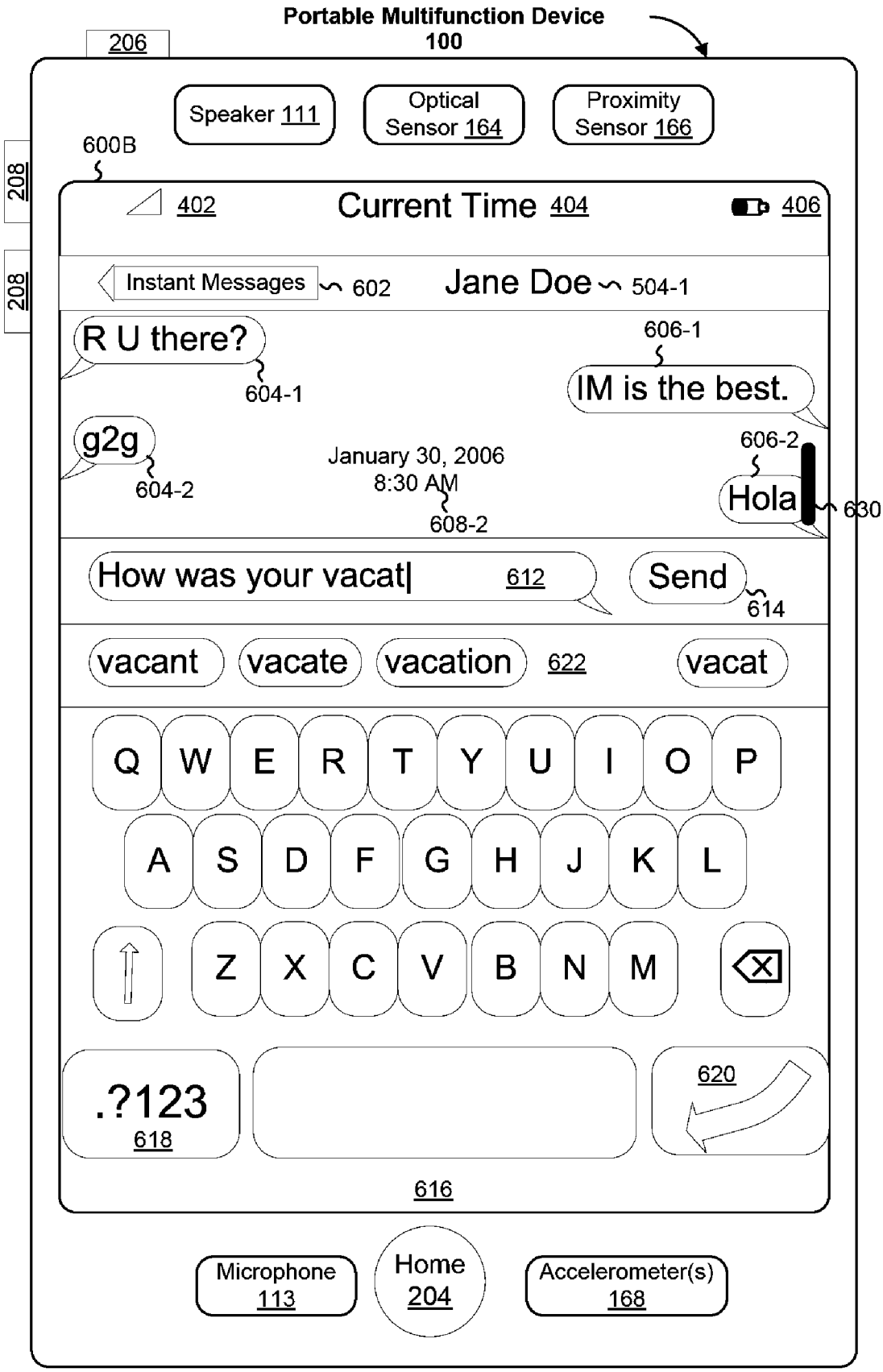

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
600B
208
208
402
Current Time 404
406
Instant Messages
602
Jane Doe
504-1
R U there?
604-1
606-1
IM is the best.
g2g
604-2
January 30, 2006
8:30 AM
608-2
606-2
Hola
630
How was your vacat
612
Send
614
vacant
vacate
vacation
622
vacat
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
618
620
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 6B

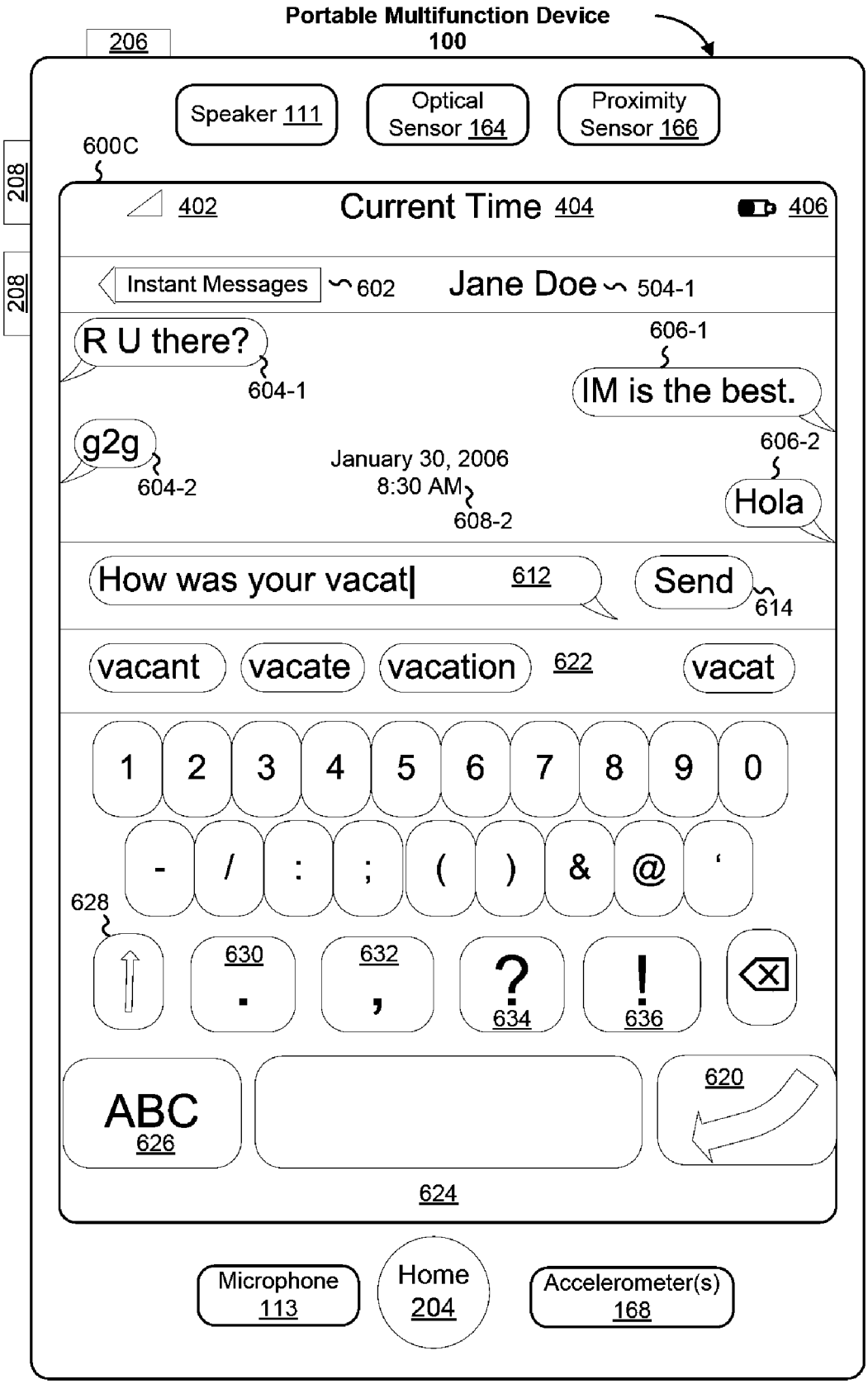

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
600C
208
208
402
Current Time 404
406
Instant Messages
602
Jane Doe
504-1
R U there?
604-1
606-1
IM is the best.
g2g
604-2
January 30, 2006
8:30 AM
608-2
606-2
Hola
How was your vacat
612
Send
614
vacant
vacate
vacation
622
vacat
1 2 3 4 5 6 7 8 9 0
- / : ; ( ) & @ '
628
630
632
?
634
!
636
ABC
626
620
624
Microphone 113
Home 204
Accelerometer(s) 168

Figure 6C

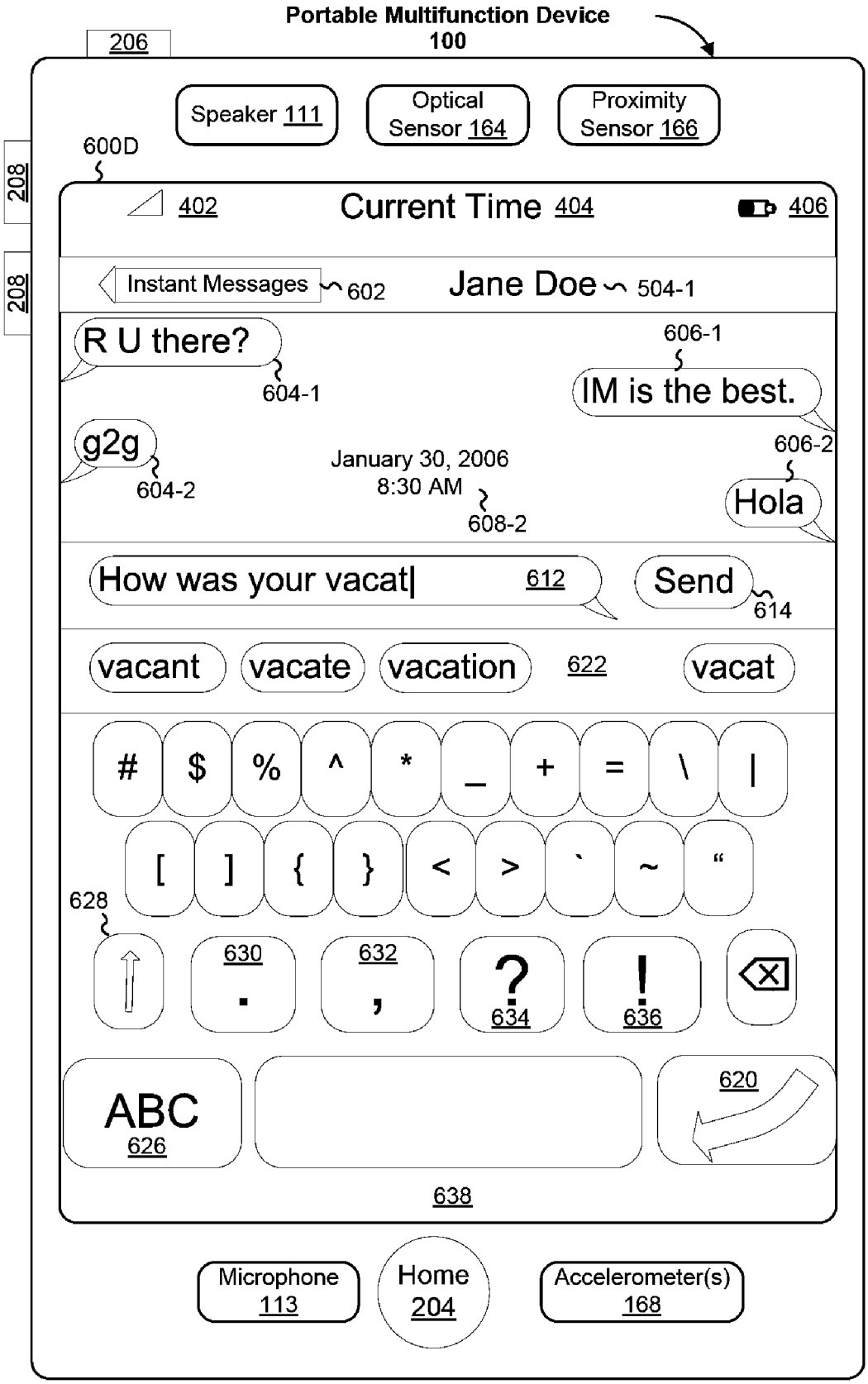

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
600D
208
208
402
Current Time 404
406
Instant Messages
602
Jane Doe
504-1
R U there?
604-1
606-1
IM is the best.
g2g
604-2
January 30, 2006
8:30 AM
608-2
606-2
Hola
How was your vacat
612
Send
614
vacant
vacate
vacation
622
vacat
628
630
632
634
636
ABC
626
620
638
Microphone 113
Home 204
Accelerometer(s) 168

Figure 6D

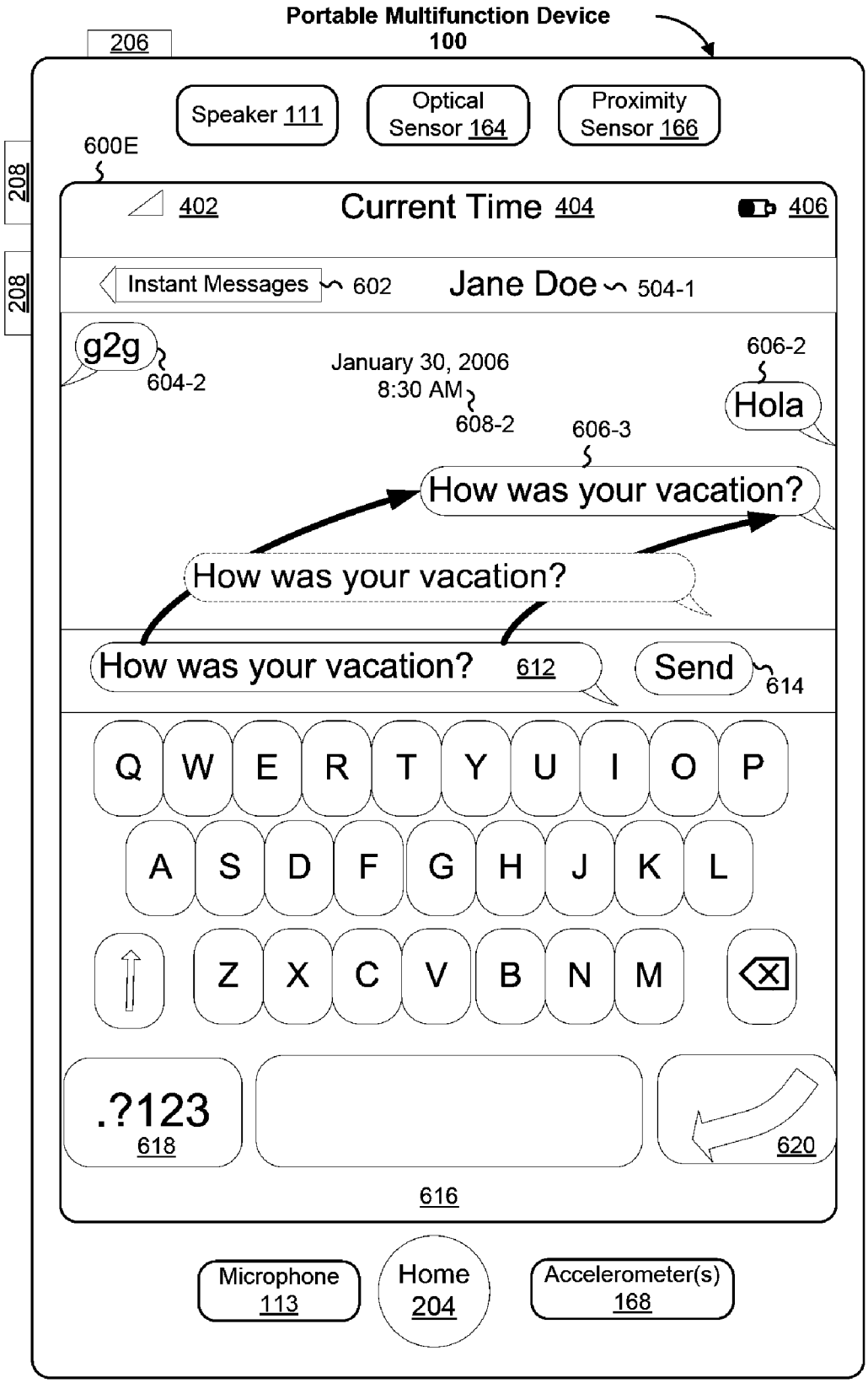

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
600E
208
208
402
Current Time 404
406
Instant Messages
602
Jane Doe
504-1
g2g
604-2
January 30, 2006
8:30 AM
608-2
606-2
Hola
606-3
How was your vacation?
How was your vacation?
How was your vacation?
612
Send
614
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
618
620
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 6E

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
600F
208
208
402
Current Time 404
406
New Message
636
Cancel
To: 632
634
+
Text box 612
Send
614
Q W E R T Y U I O P
A S D F G H J K L
628
Z X C V B N M
.?123
618
Space
Return
620
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 6F

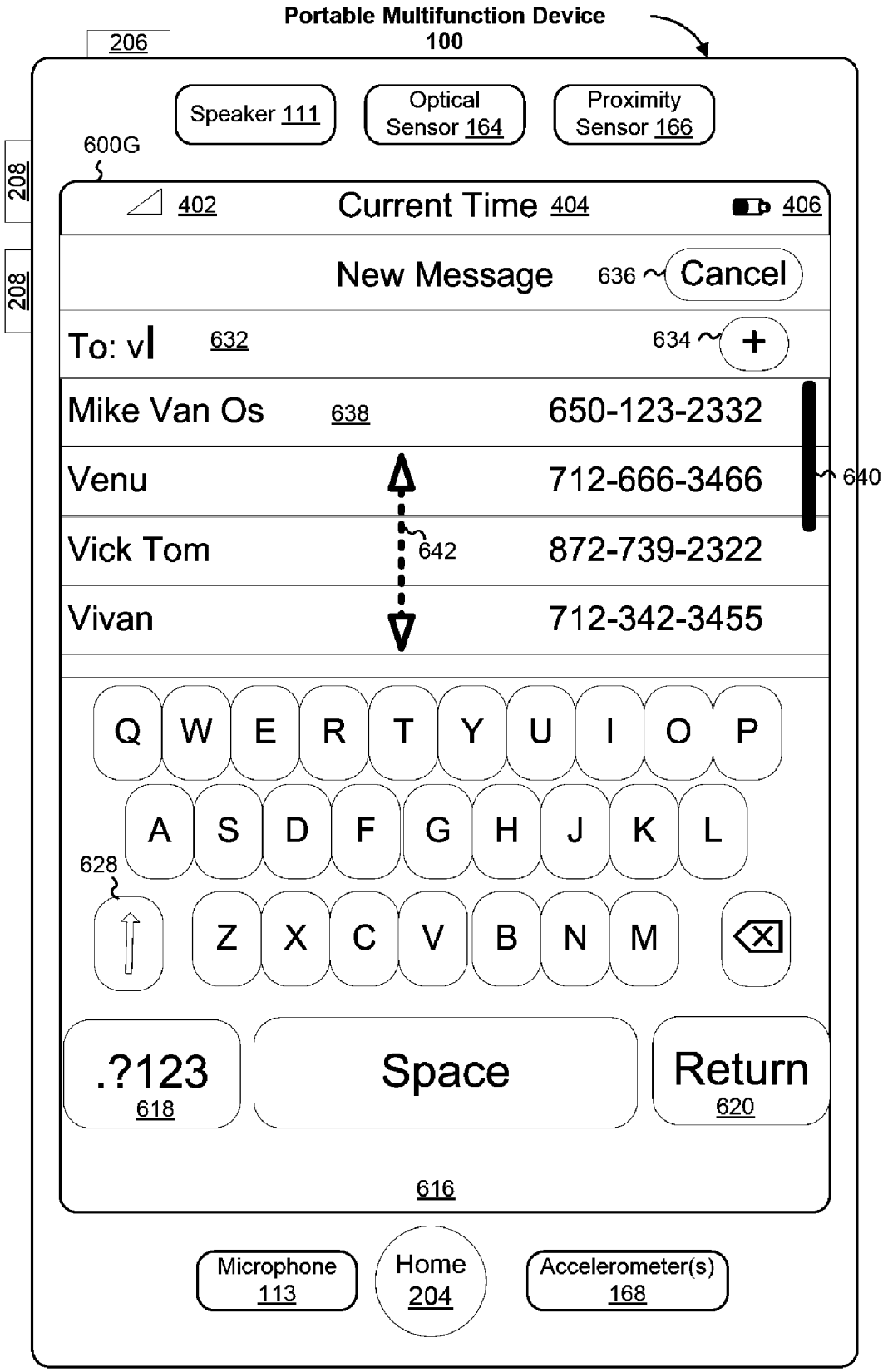

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
600G
208
208
402
Current Time 404
406
New Message
636
Cancel
To: v
632
634
+
Mike Van Os
638
650-123-2332
Venu
712-666-3466
640
Vick Tom
642
872-739-2322
Vivan
712-342-3455
Q W E R T Y U I O P
A S D F G H J K L
628
Z X C V B N M
.?123
618
Space
Return
620
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 6G

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
600H
208
208
402
Current Time 404
406
New Message
636
Cancel
To: Mike Van Os 632
634
+
dinner
644
Can you make din
656
612
Send
614
Q W E R T Y U I O P
A S D F G H N K L
628
Z X C V B N M
.?123
618
dinner
646
Return
620
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 6H

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
600I
208
208
402
Current Time 404
406
New Message
636
Cancel
To: Mike Van Os 632
634
+
656
Can you make dinner? I will pick Dan from the day care. 612
648-1
Send
614
Q W E R T Y U I O P
A S D F G H N K L
628
Z X C V B N M
.?123
618
Space
646
Return
620
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 6I

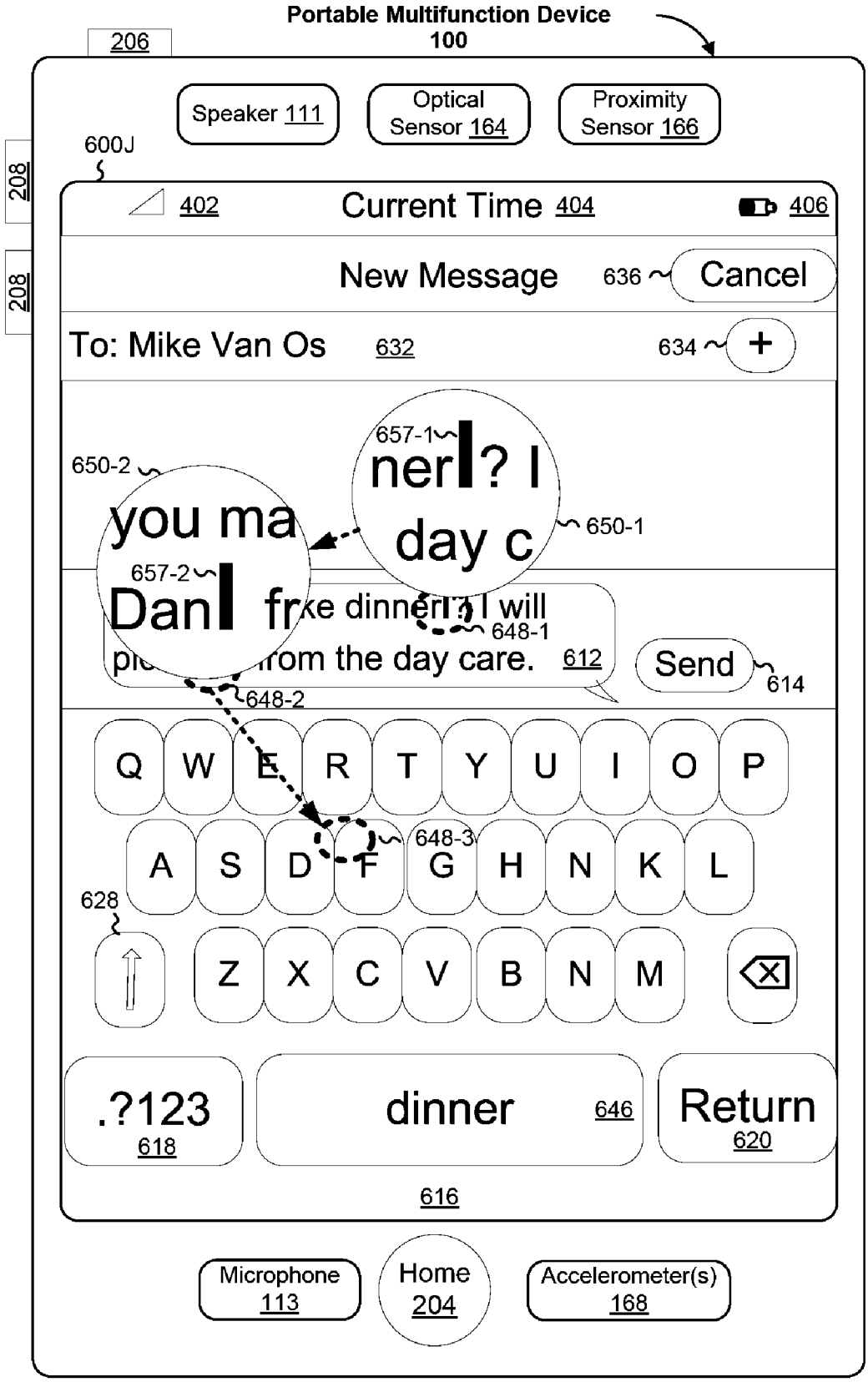

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
600J
208
208
402
Current Time 404
406
New Message
636
Cancel
To: Mike Van Os 632
634
+
657-1
ner? I
day c
650-1
650-2
you ma
657-2
Dan
fr
ke dinner? I will
648-1
pi
rom the day care. 612
Send
614
648-2
Q W E R T Y U I O P
A S D F G H N K L
648-3
628
Z X C V B N M
.?123
618
dinner
646
Return
620
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 6J

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
600K
208
208
402
Current Time 404
406
New Message
636
Cancel
To: Mike Van Os 632
634
+
Can you make dinner? I will pick Dan from the day care. 612
656
Send
614
Q W E R T Y U I O P
A S D F G H N K L
628
Z X C V B N M
.?123
618
Space
646
Return
620
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 6K

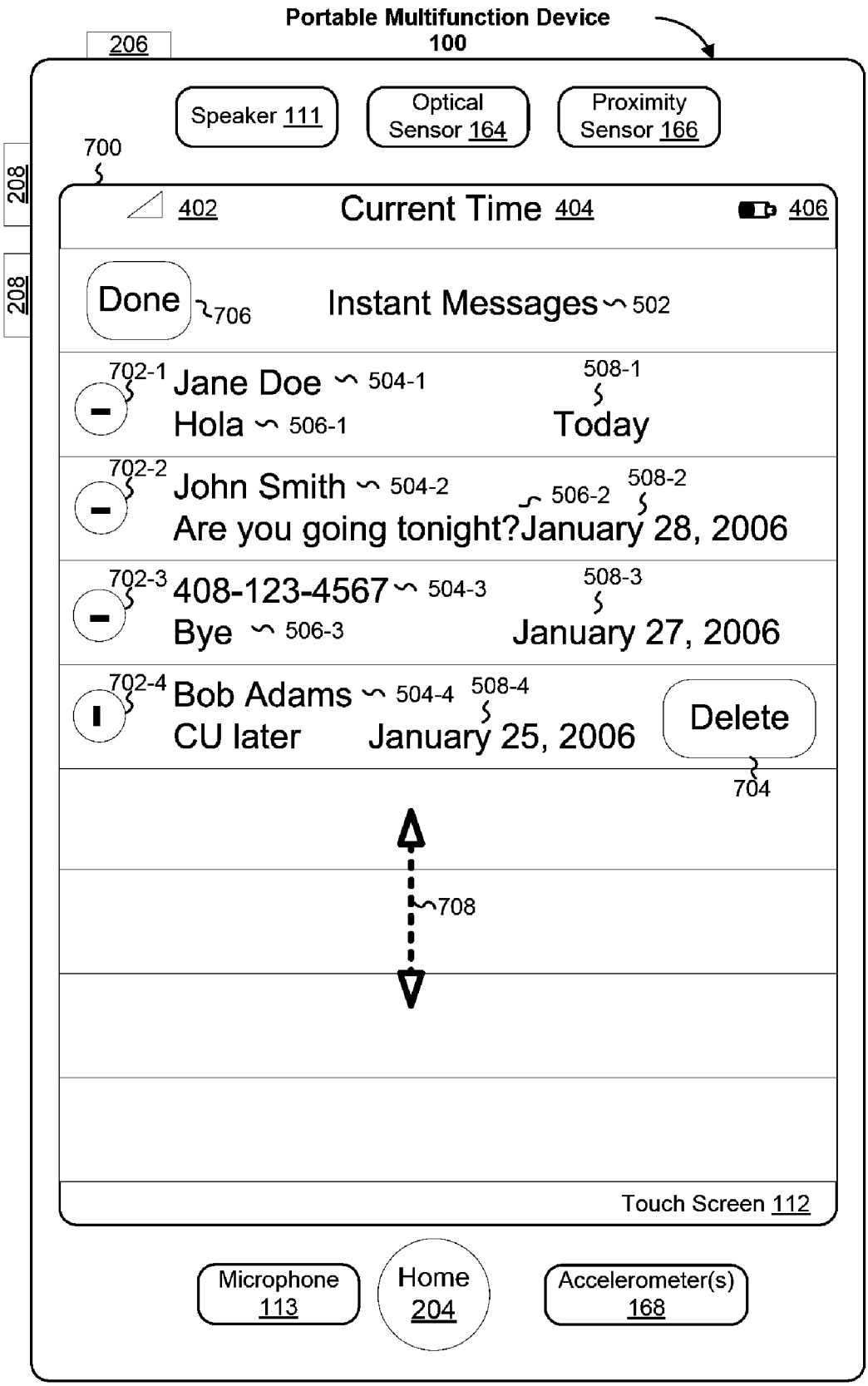

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
700
208
208
402
Current Time 404
406
Done
706
Instant Messages
502
702-1
Jane Doe
504-1
508-1
Hola
506-1
Today
702-2
John Smith
504-2
506-2
508-2
Are you going tonight?
January 28, 2006
702-3
408-123-4567
504-3
508-3
Bye
506-3
January 27, 2006
702-4
Bob Adams
504-4
508-4
CU later
January 25, 2006
Delete
704
708
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 7

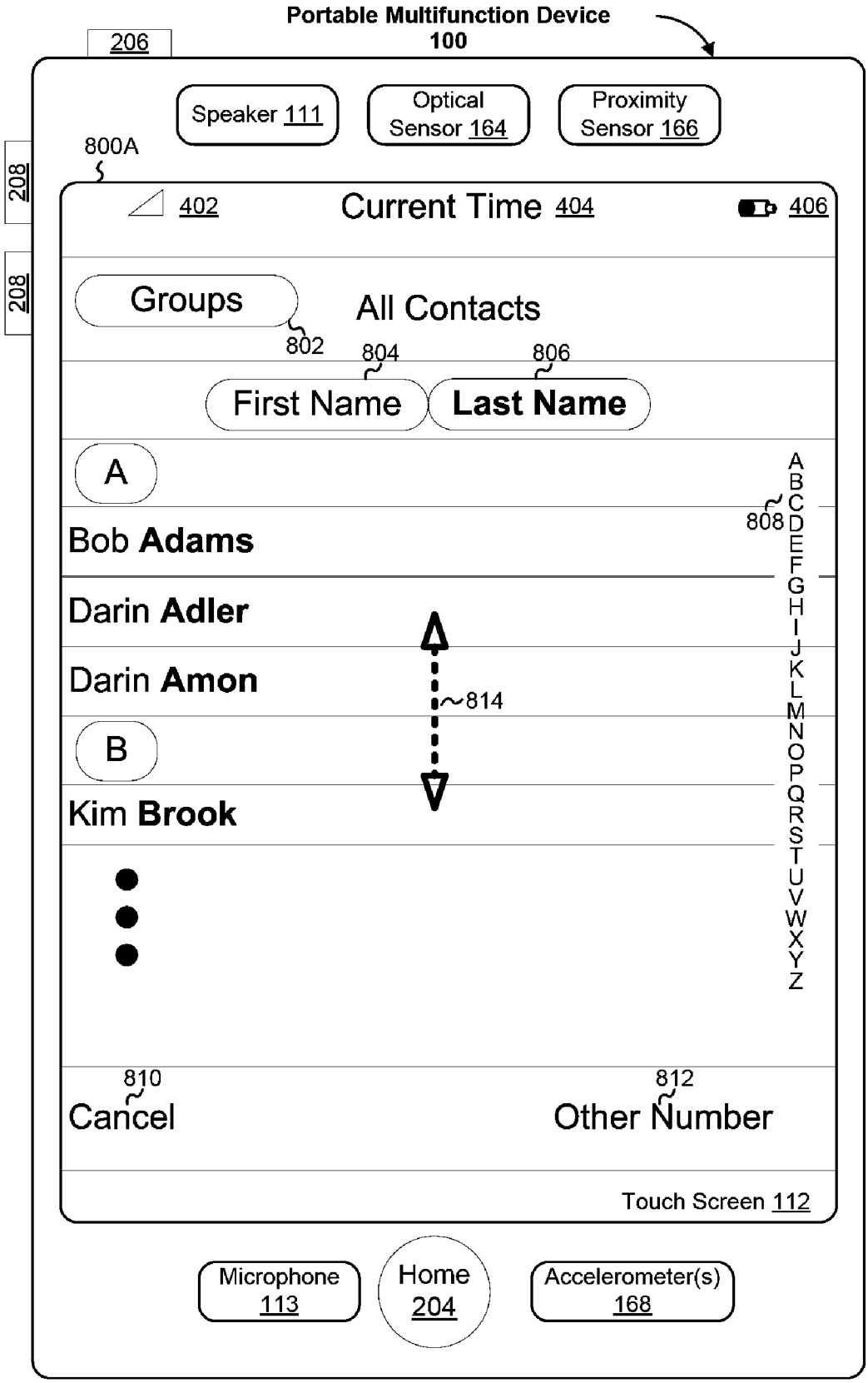

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
800A
208
208
402
Current Time 404
406
Groups
All Contacts
802
804
806
First Name
Last Name
A
Bob Adams
Darin Adler
Darin Amon
B
Kim Brook
808
814
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
810
Cancel
812
Other Number
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 8A

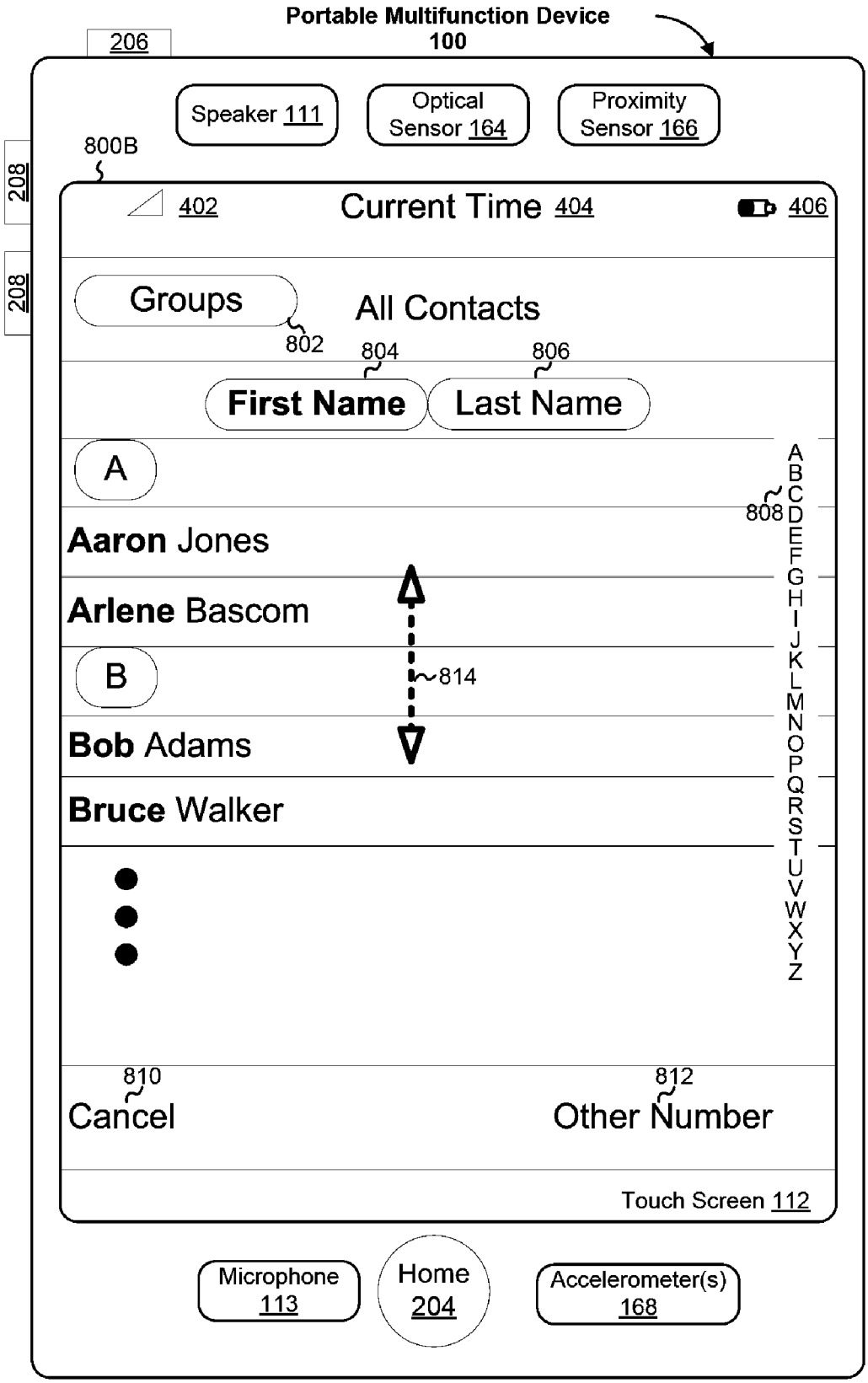

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
800B
208
208
402
Current Time 404
406
Groups
All Contacts
802
804
806
First Name
Last Name
A
808
Aaron Jones
Arlene Bascom
B
814
Bob Adams
Bruce Walker
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
810
812
Cancel
Other Number
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 8B

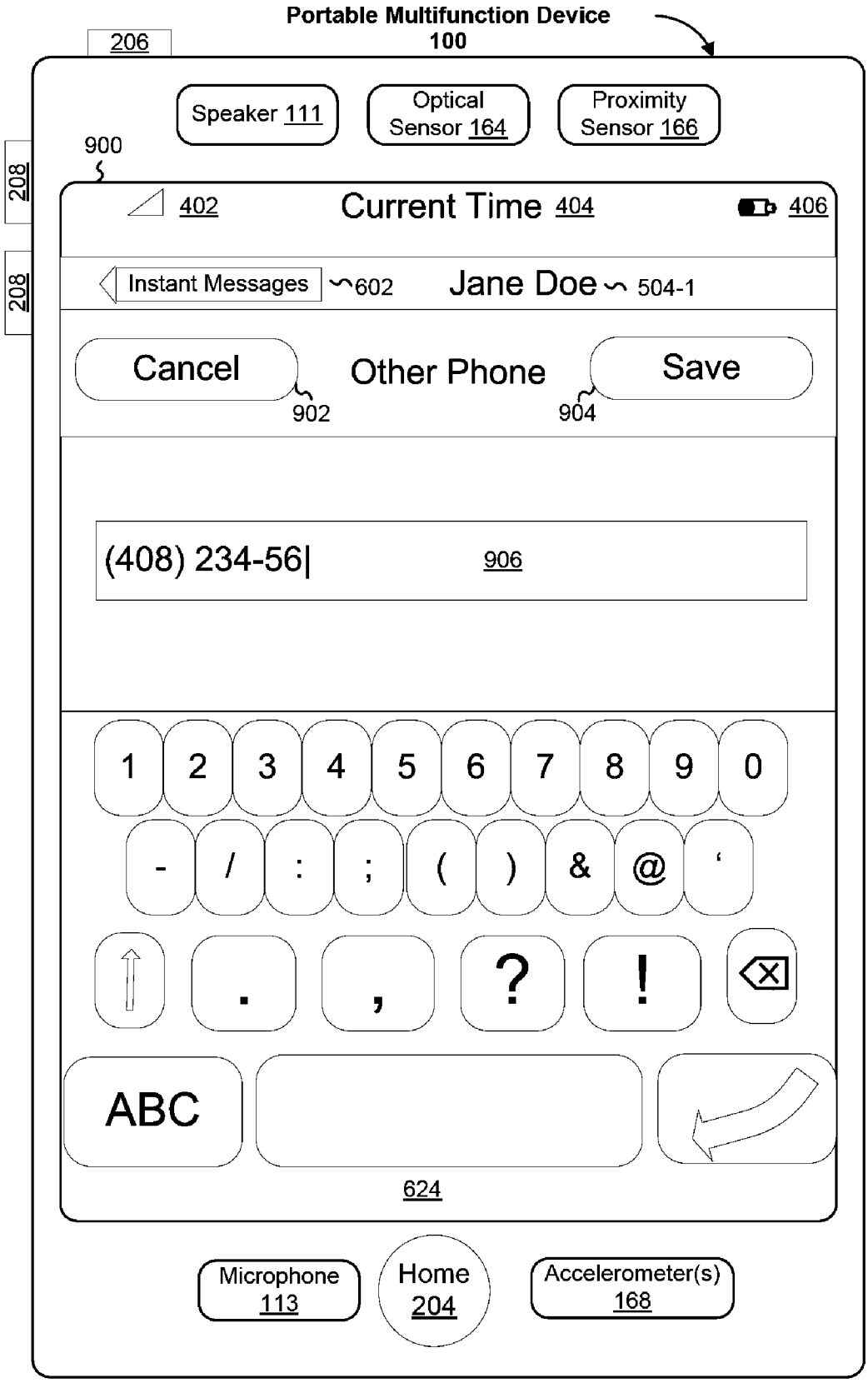

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
900
208
208
402
Current Time 404
406
Instant Messages
602
Jane Doe
504-1
Cancel
Other Phone
Save
902
904
(408) 234-56|
906
1 2 3 4 5 6 7 8 9 0
- / : ; ( ) & @ '
. , ? !
ABC
624
Microphone 113
Home 204
Accelerometer(s) 168

Figure 9

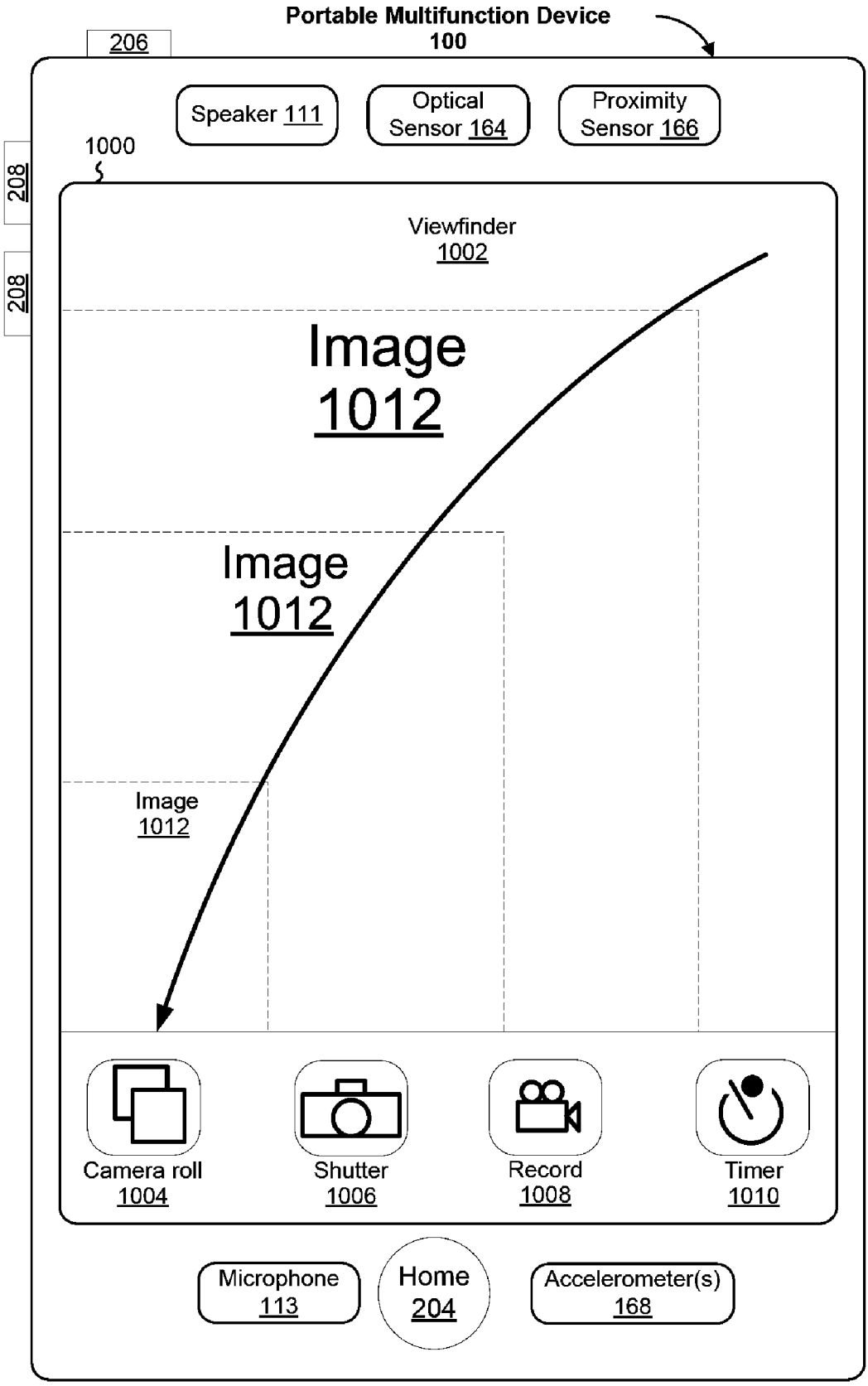

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1000
208
208
Viewfinder
1002
Image
1012
Image
1012
Image
1012
Camera roll
1004
Shutter
1006
Record
1008
Timer
1010
Microphone
113
Home
204
Accelerometer(s)
168

Figure 10

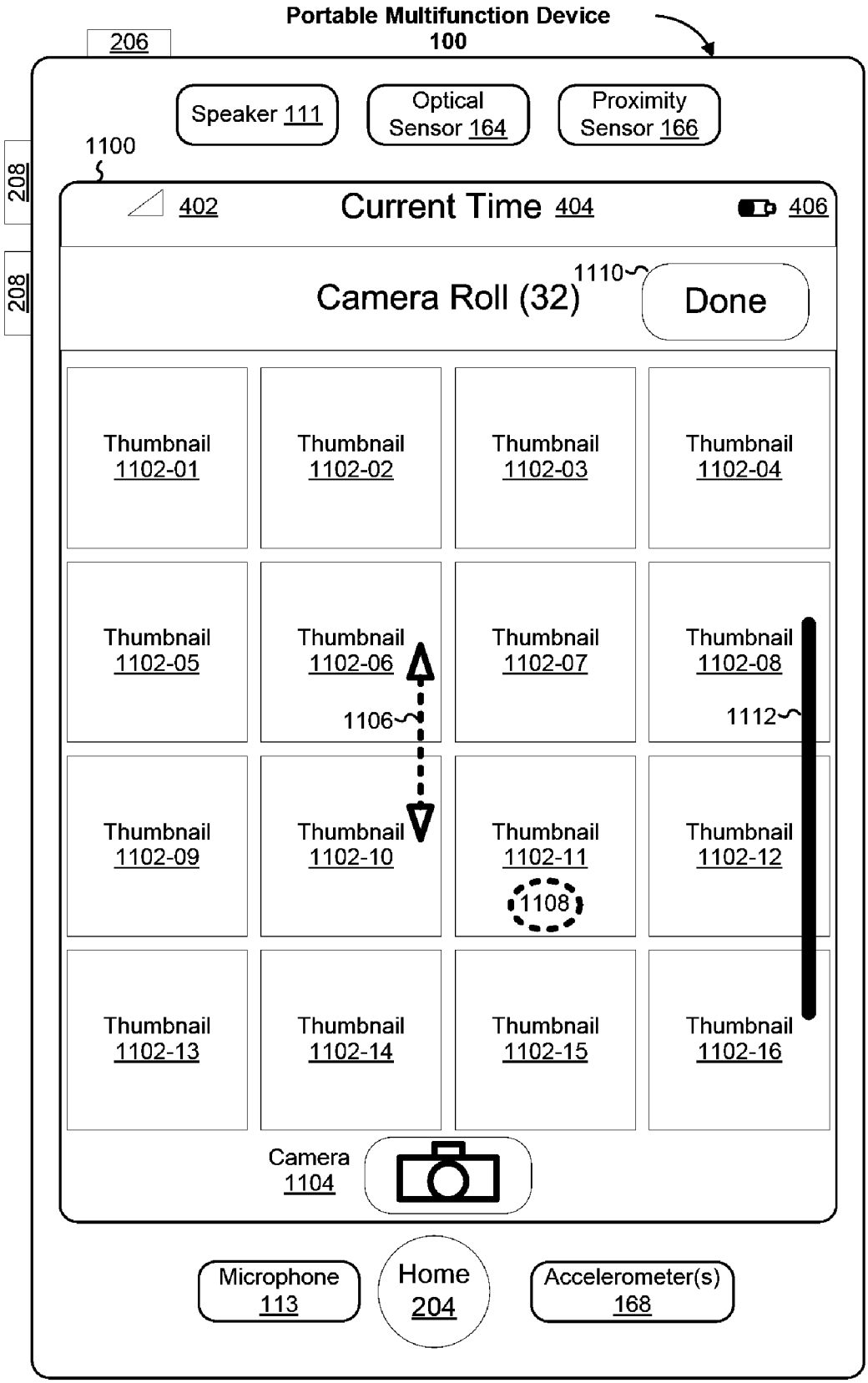

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1100
208
208
402
Current Time 404
406
Camera Roll (32)
1110
Done
Thumbnail 1102-01
Thumbnail 1102-02
Thumbnail 1102-03
Thumbnail 1102-04
Thumbnail 1102-05
Thumbnail 1102-06
1106
Thumbnail 1102-07
Thumbnail 1102-08
1112
Thumbnail 1102-09
Thumbnail 1102-10
Thumbnail 1102-11
1108
Thumbnail 1102-12
Thumbnail 1102-13
Thumbnail 1102-14
Thumbnail 1102-15
Thumbnail 1102-16
Camera 1104
Microphone 113
Home 204
Accelerometer(s) 168

Figure 11

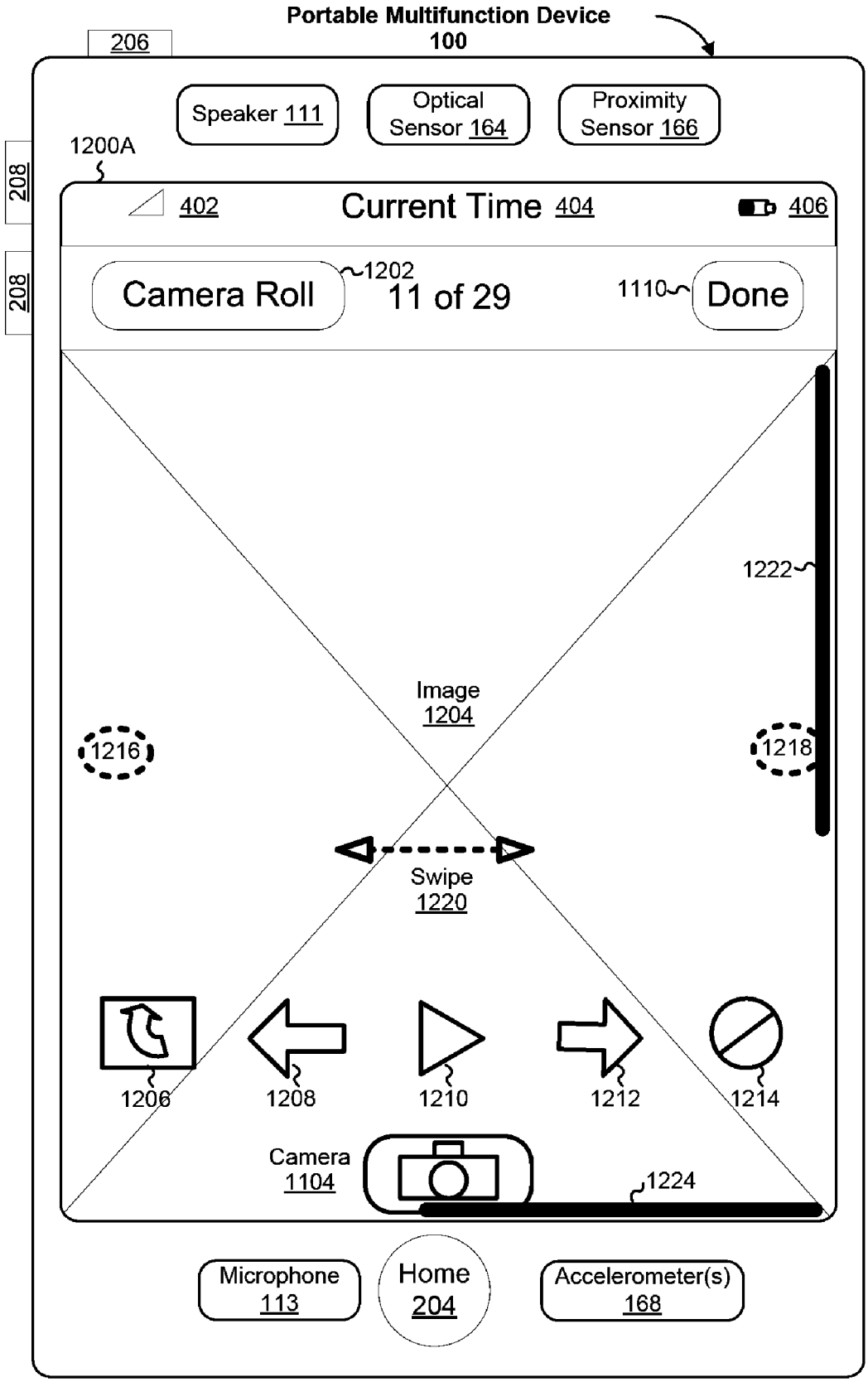

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1200A
208
402
Current Time 404
406
208
Camera Roll
1202
11 of 29
1110
Done
1222
Image
1204
1216
1218
Swipe
1220
1206
1208
1210
1212
1214
Camera
1104
1224
Microphone
113
Home
204
Accelerometer(s)
168

Figure 12A

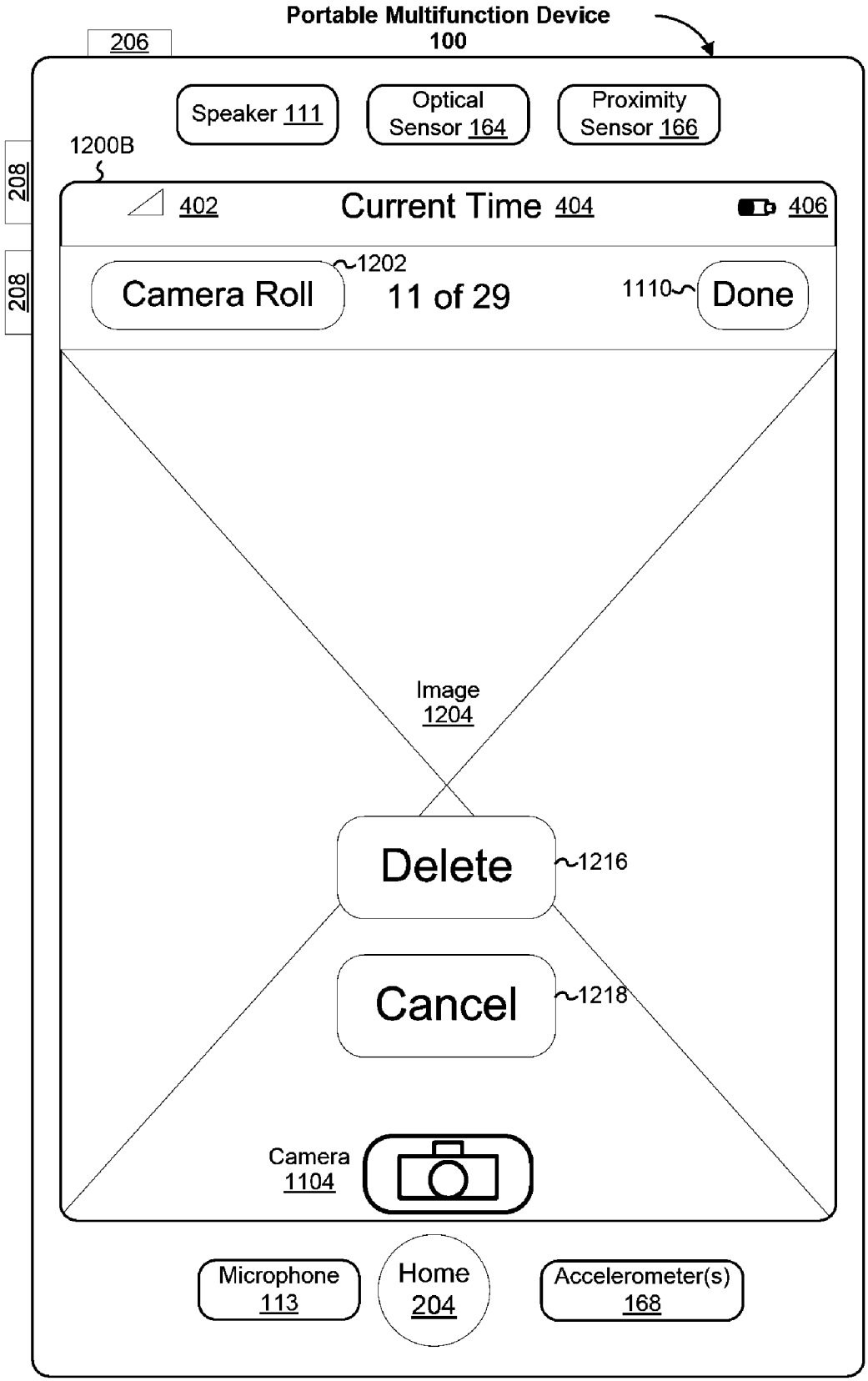

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1200B
208
402
Current Time 404
406
208
Camera Roll
1202
11 of 29
1110
Done
Image
1204
Delete
1216
Cancel
1218
Camera
1104
Microphone
113
Home
204
Accelerometer(s)
168

Figure 12B

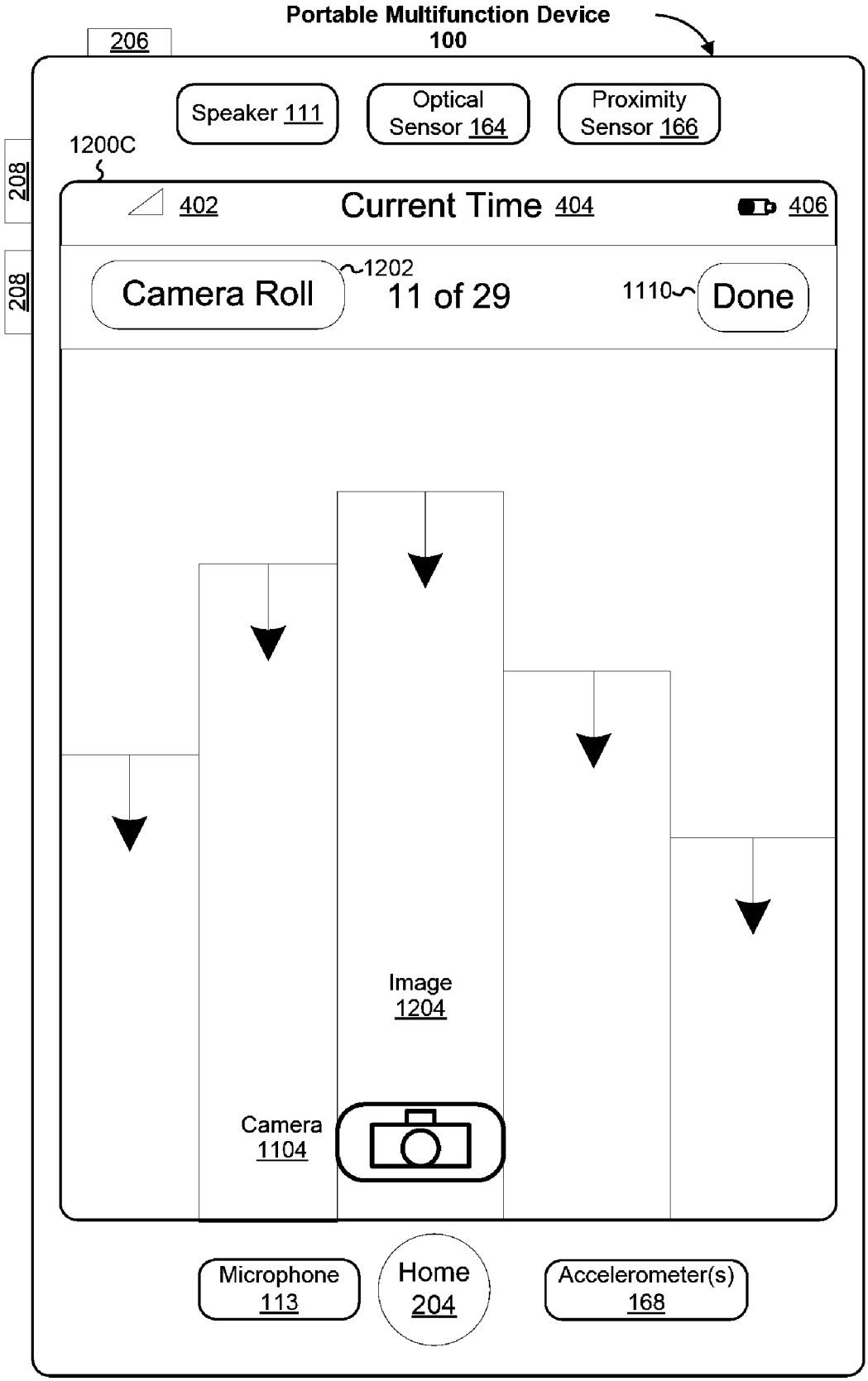

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1200C
208
402
Current Time 404
406
208
Camera Roll
1202
11 of 29
1110
Done
Image
1204
Camera
1104
Microphone
113
Home
204
Accelerometer(s)
168

Figure 12C

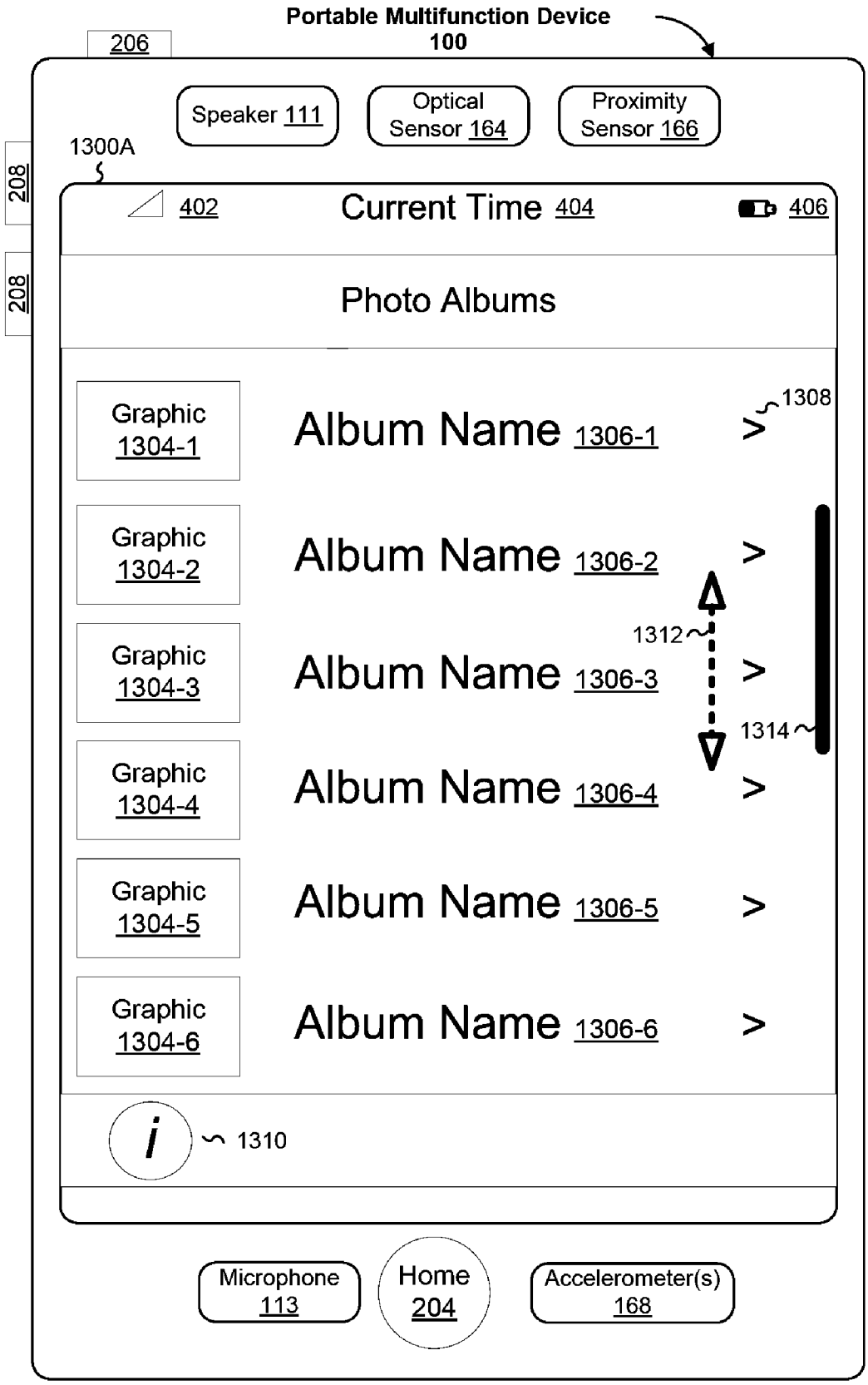

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1300A
208
208
402
Current Time 404
406
Photo Albums
Graphic 1304-1
Album Name 1306-1
1308
Graphic 1304-2
Album Name 1306-2
1312
Graphic 1304-3
Album Name 1306-3
1314
Graphic 1304-4
Album Name 1306-4
Graphic 1304-5
Album Name 1306-5
Graphic 1304-6
Album Name 1306-6
i
1310
Microphone 113
Home 204
Accelerometer(s) 168

Figure 13A

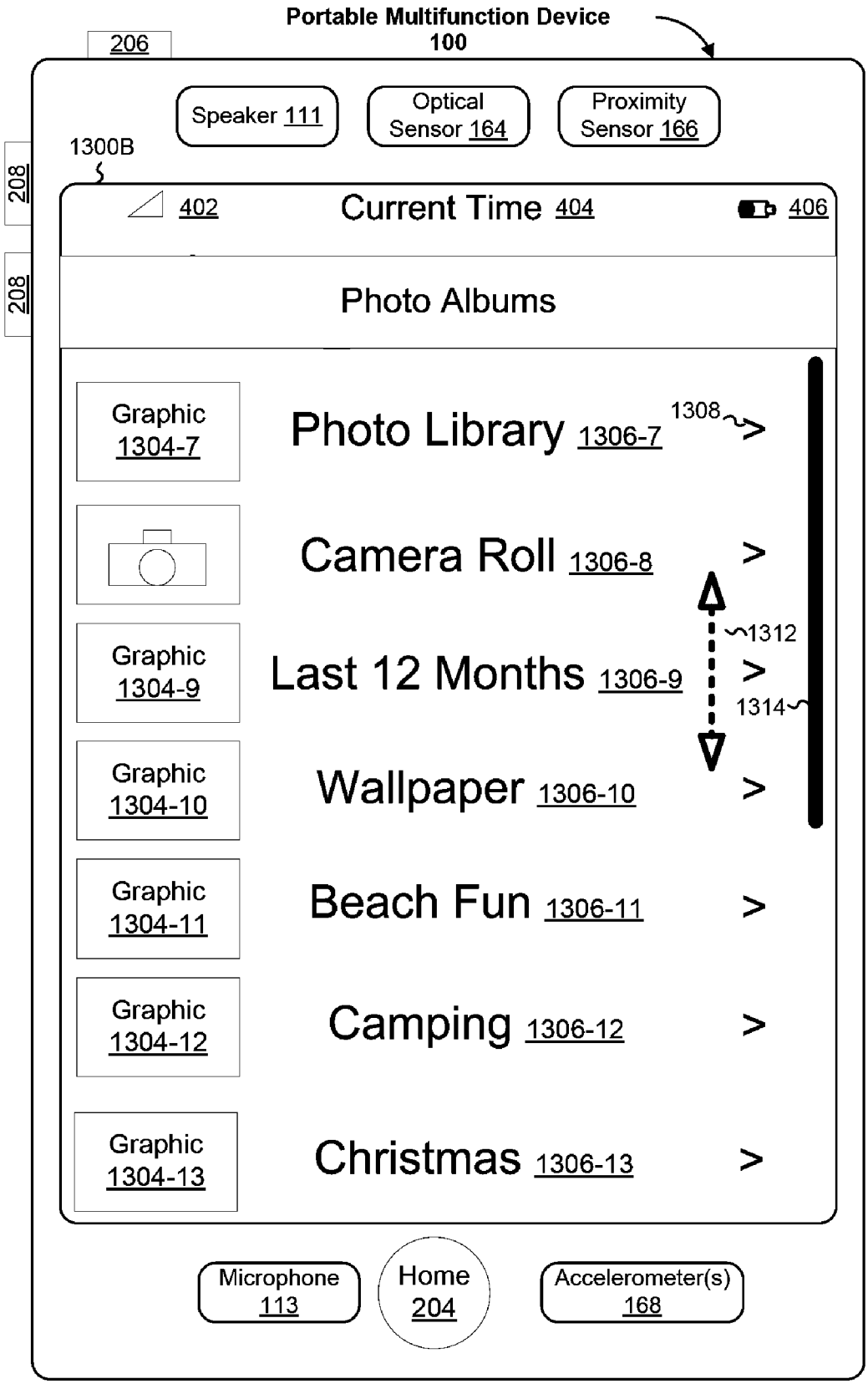

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1300B
208
208
402
Current Time 404
406
Photo Albums
Graphic 1304-7
Photo Library 1306-7
1308
Camera Roll 1306-8
1312
Graphic 1304-9
Last 12 Months 1306-9
1314
Graphic 1304-10
Wallpaper 1306-10
Graphic 1304-11
Beach Fun 1306-11
Graphic 1304-12
Camping 1306-12
Graphic 1304-13
Christmas 1306-13
Microphone 113
Home 204
Accelerometer(s) 168

Figure 13B

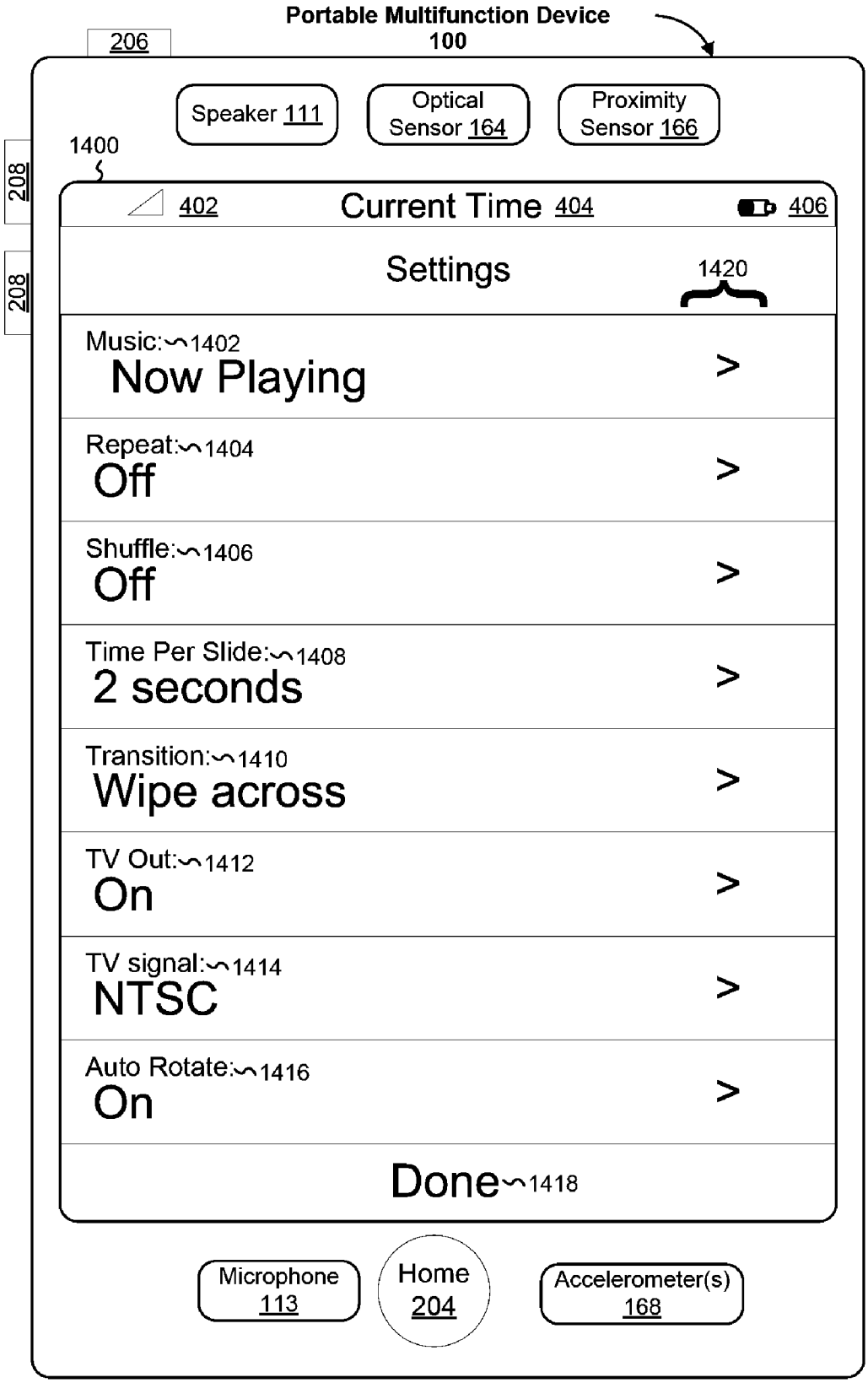

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1400
208
208
402
Current Time 404
406
Settings
1420
Music:1402
Now Playing
Repeat:1404
Off
Shuffle:1406
Off
Time Per Slide:1408
2 seconds
Transition:1410
Wipe across
TV Out:1412
On
TV signal:1414
NTSC
Auto Rotate:1416
On
Done1418
Microphone 113
Home 204
Accelerometer(s) 168

Figure 14

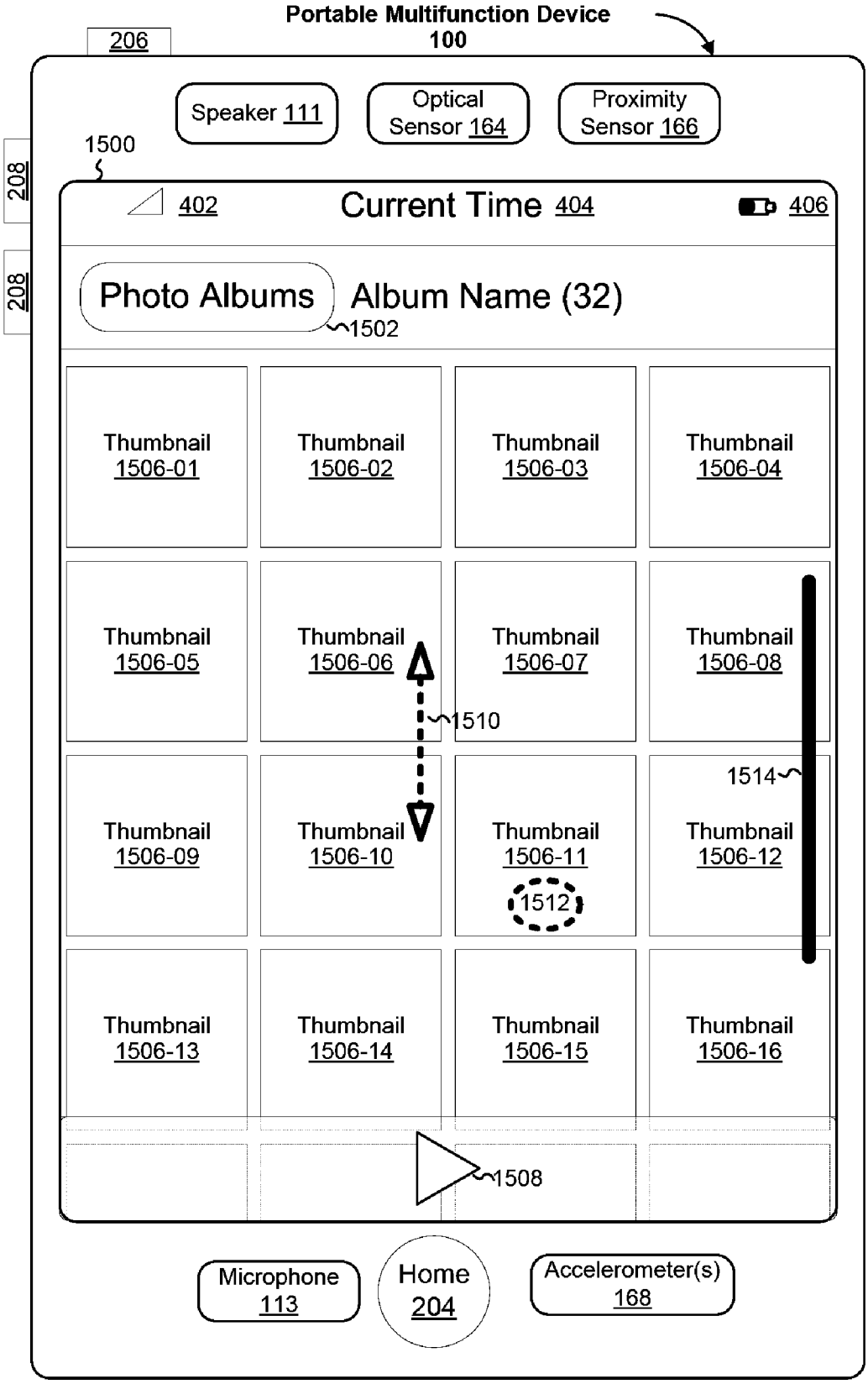

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1500
208
208
402
Current Time 404
406
Photo Albums
Album Name (32)
1502
Thumbnail 1506-01
Thumbnail 1506-02
Thumbnail 1506-03
Thumbnail 1506-04
Thumbnail 1506-05
Thumbnail 1506-06
Thumbnail 1506-07
Thumbnail 1506-08
1510
1514
Thumbnail 1506-09
Thumbnail 1506-10
Thumbnail 1506-11
1512
Thumbnail 1506-12
Thumbnail 1506-13
Thumbnail 1506-14
Thumbnail 1506-15
Thumbnail 1506-16
1508
Microphone 113
Home 204
Accelerometer(s) 168

Figure 15

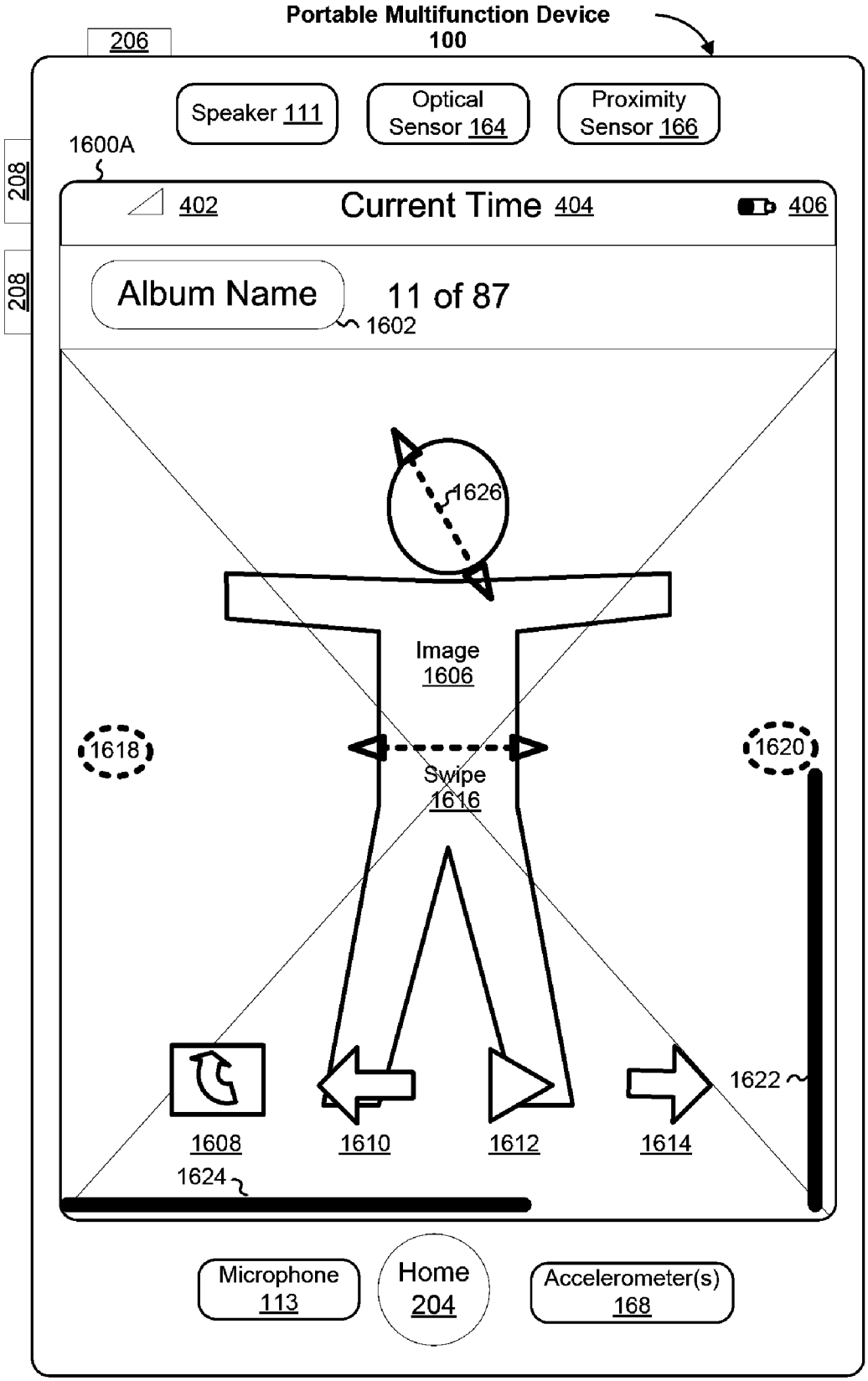

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1600A
208
208
402
Current Time 404
406
Album Name
11 of 87
1602
1626
Image
1606
1618
1620
Swipe
1616
1622
1608
1610
1612
1614
1624
Microphone
113
Home
204
Accelerometer(s)
168

Figure 16A

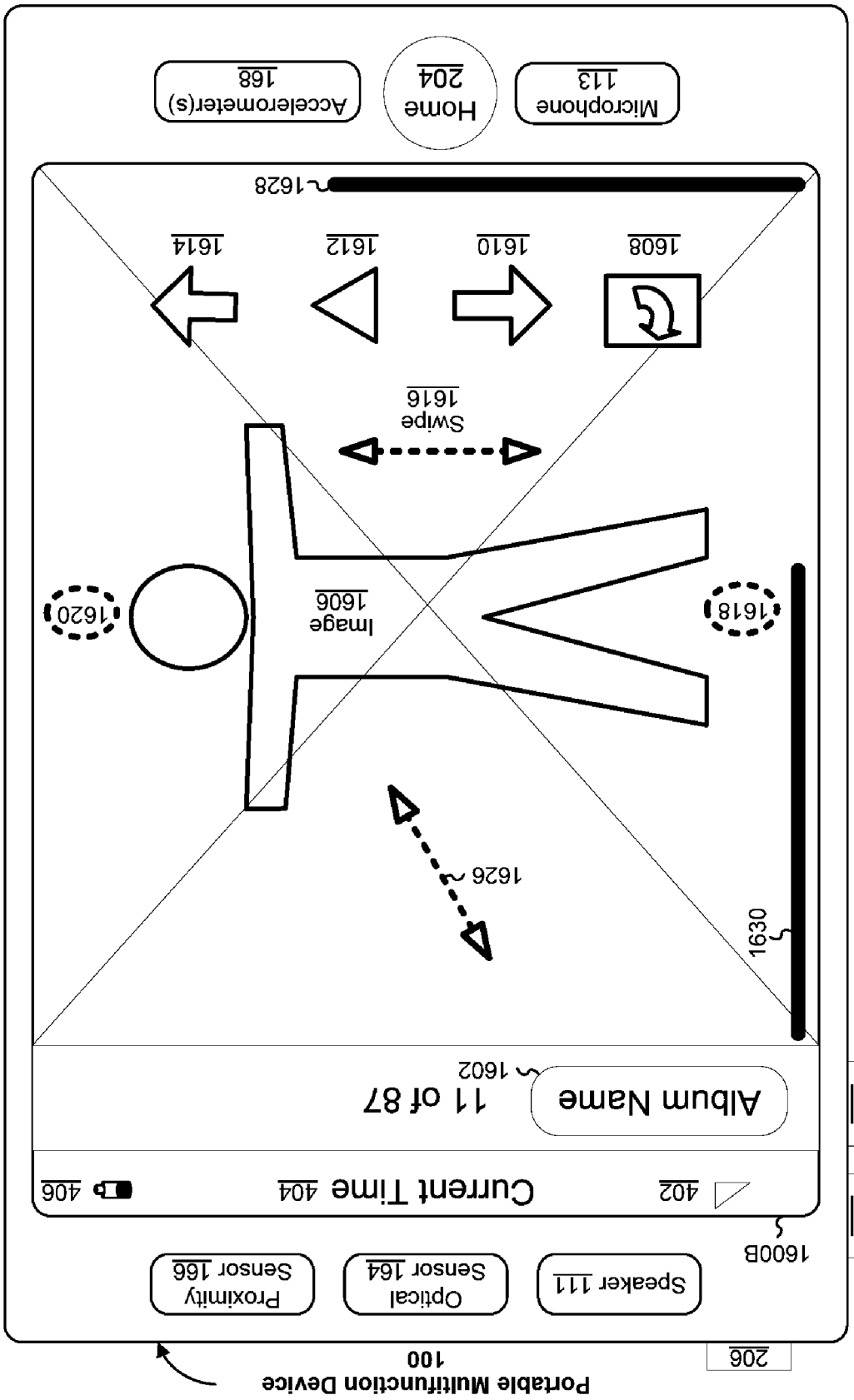

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1600B
208
402
Current Time 404
406
208
Album Name
11 of 87
1602
1630
1626
Image 1606
1618
1620
Swipe 1616
1608
1610
1612
1614
1628
Microphone 113
Home 204
Accelerometer(s) 168

Figure 16B

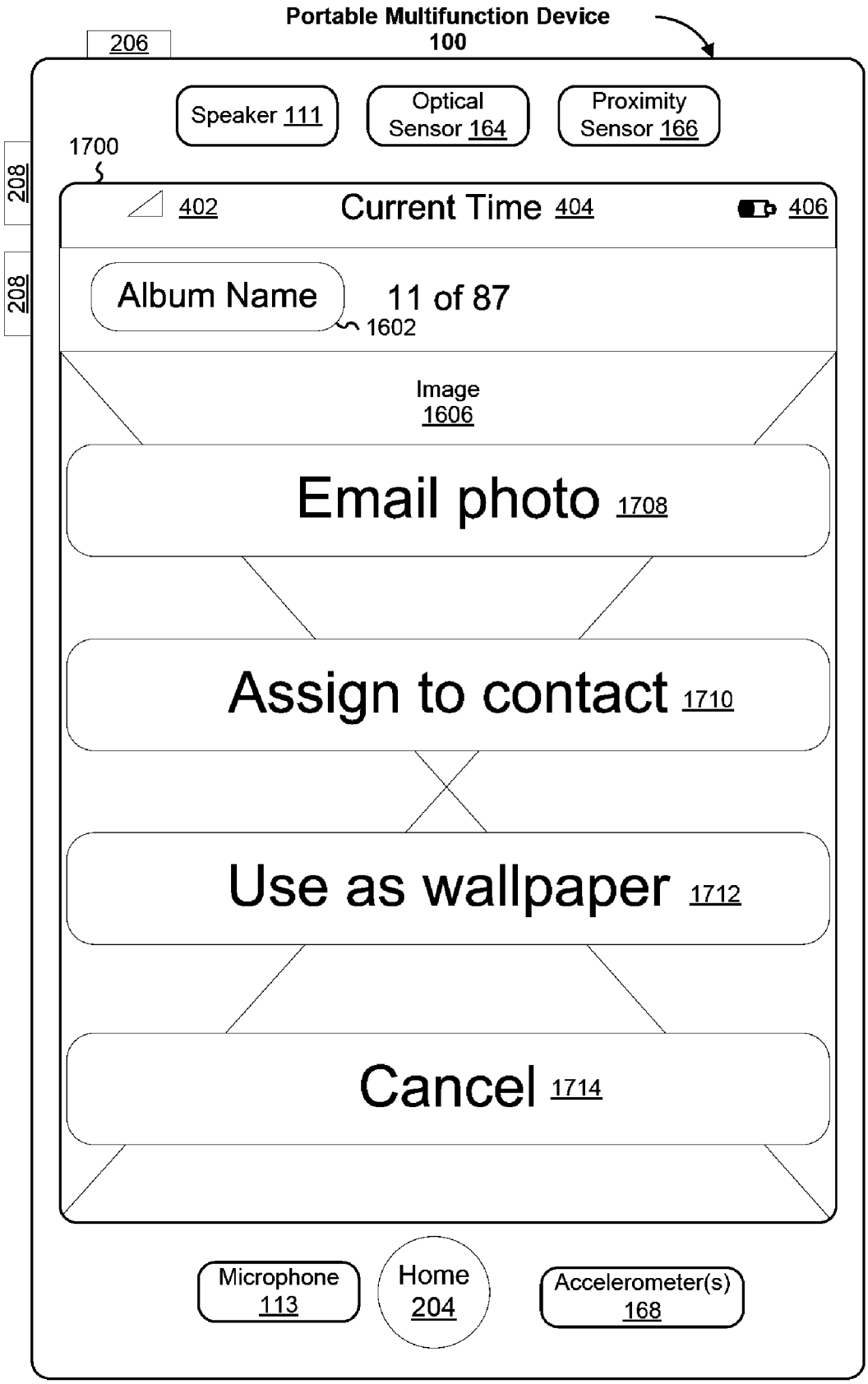

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1700
208
402
Current Time 404
406
208
Album Name
11 of 87
1602
Image
1606
Email photo 1708
Assign to contact 1710
Use as wallpaper 1712
Cancel 1714
Microphone 113
Home 204
Accelerometer(s) 168

Figure 17

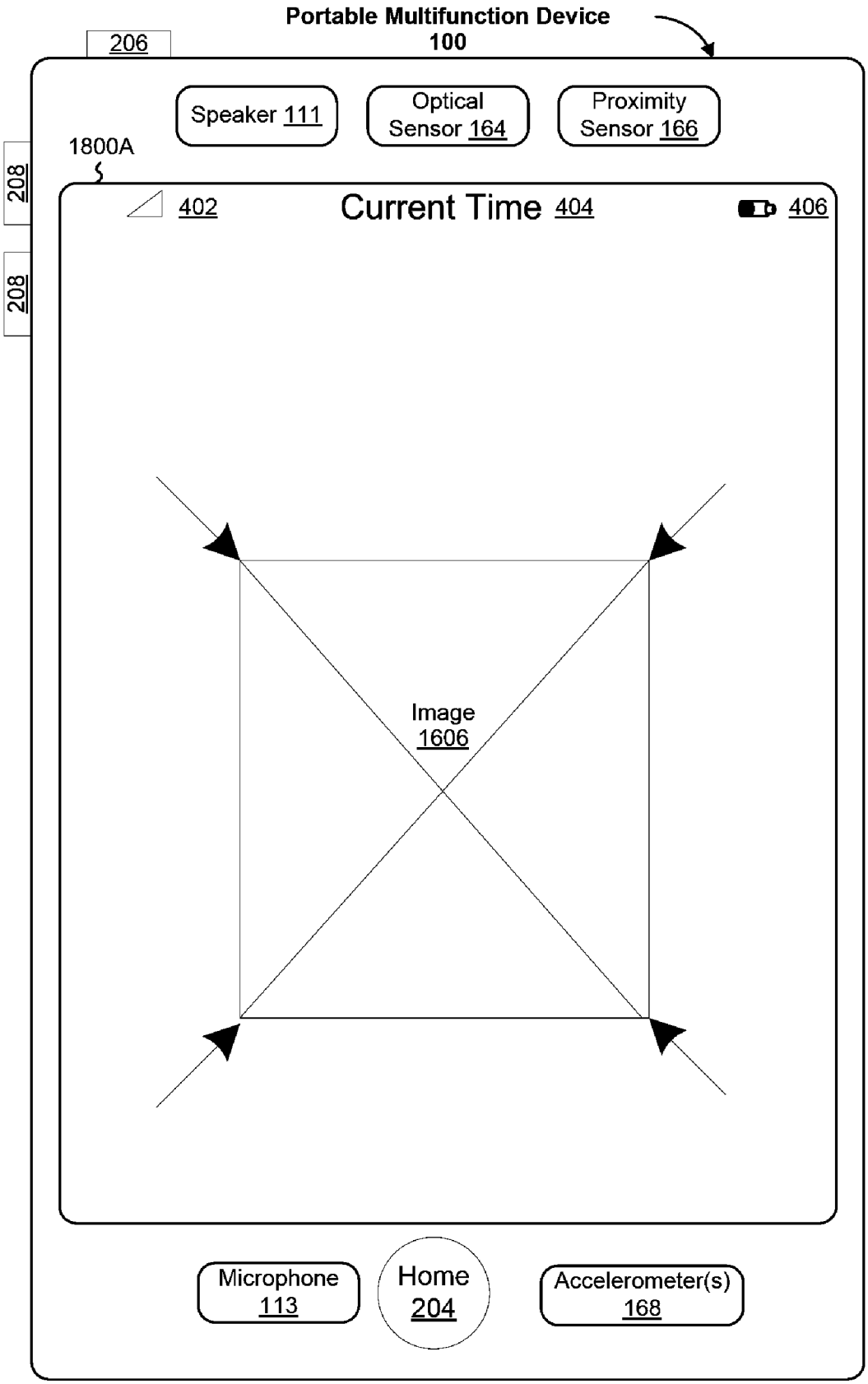

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1800A
208
208
402
Current Time 404
406
Image
1606
Microphone
113
Home
204
Accelerometer(s)
168

Figure 18A

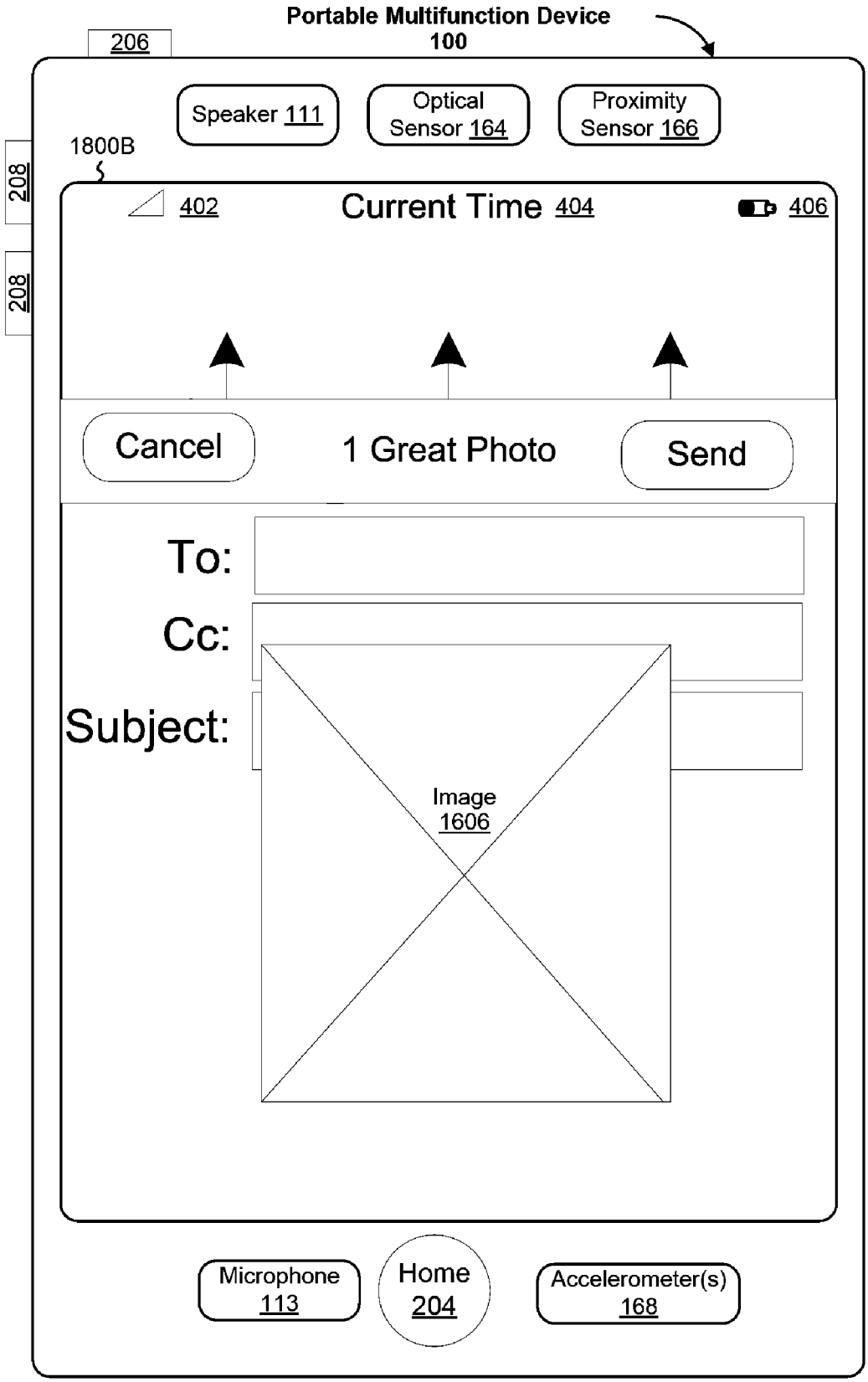

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1800B
208
208
402
Current Time 404
406
Cancel
1 Great Photo
Send
To:
Cc:
Subject:
Image
1606
Microphone
113
Home
204
Accelerometer(s)
168

Figure 18B

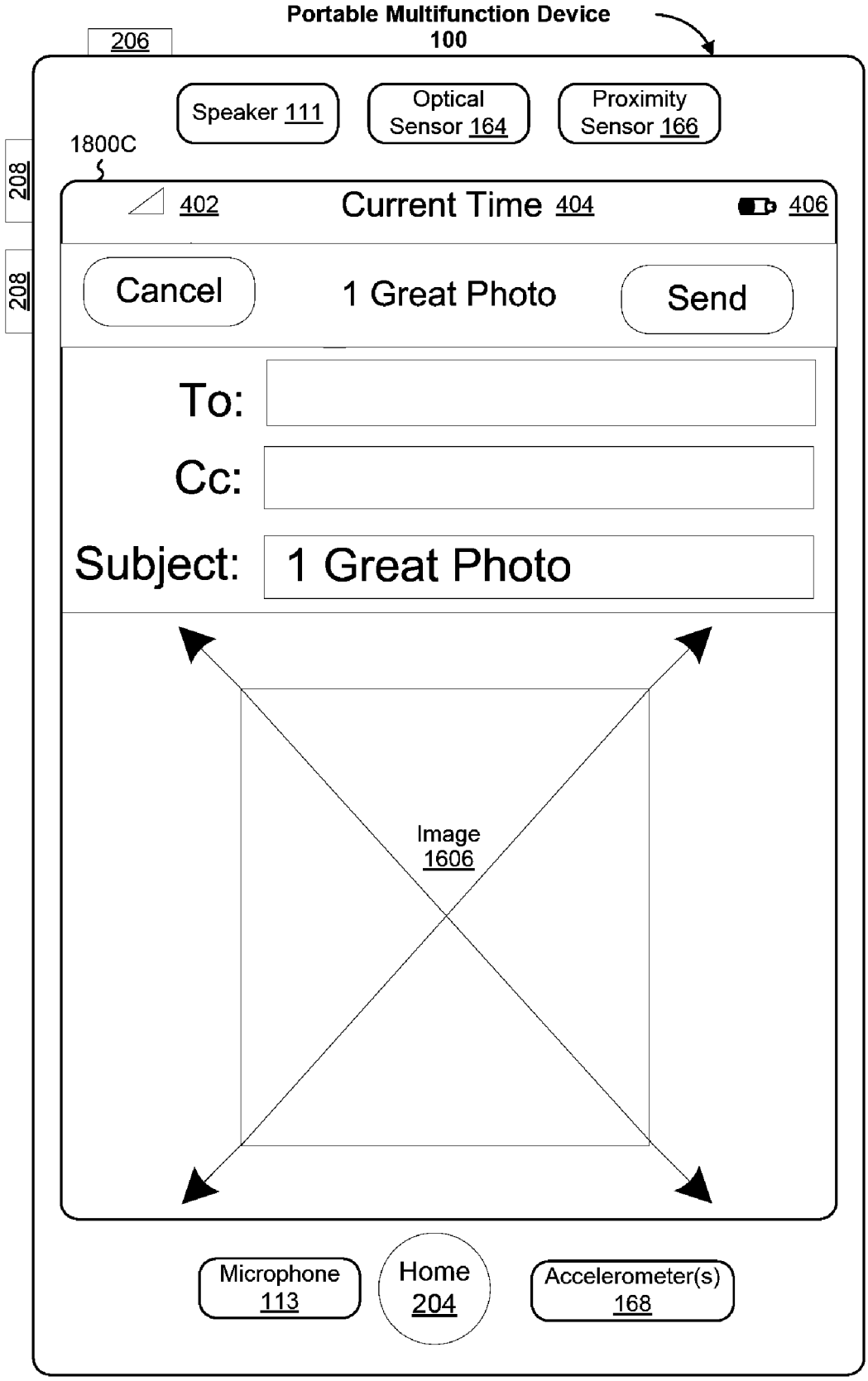

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1800C
208
208
402
Current Time 404
406
Cancel
1 Great Photo
Send
To:
Cc:
Subject:
1 Great Photo
Image
1606
Microphone
113
Home
204
Accelerometer(s)
168

Figure 18C

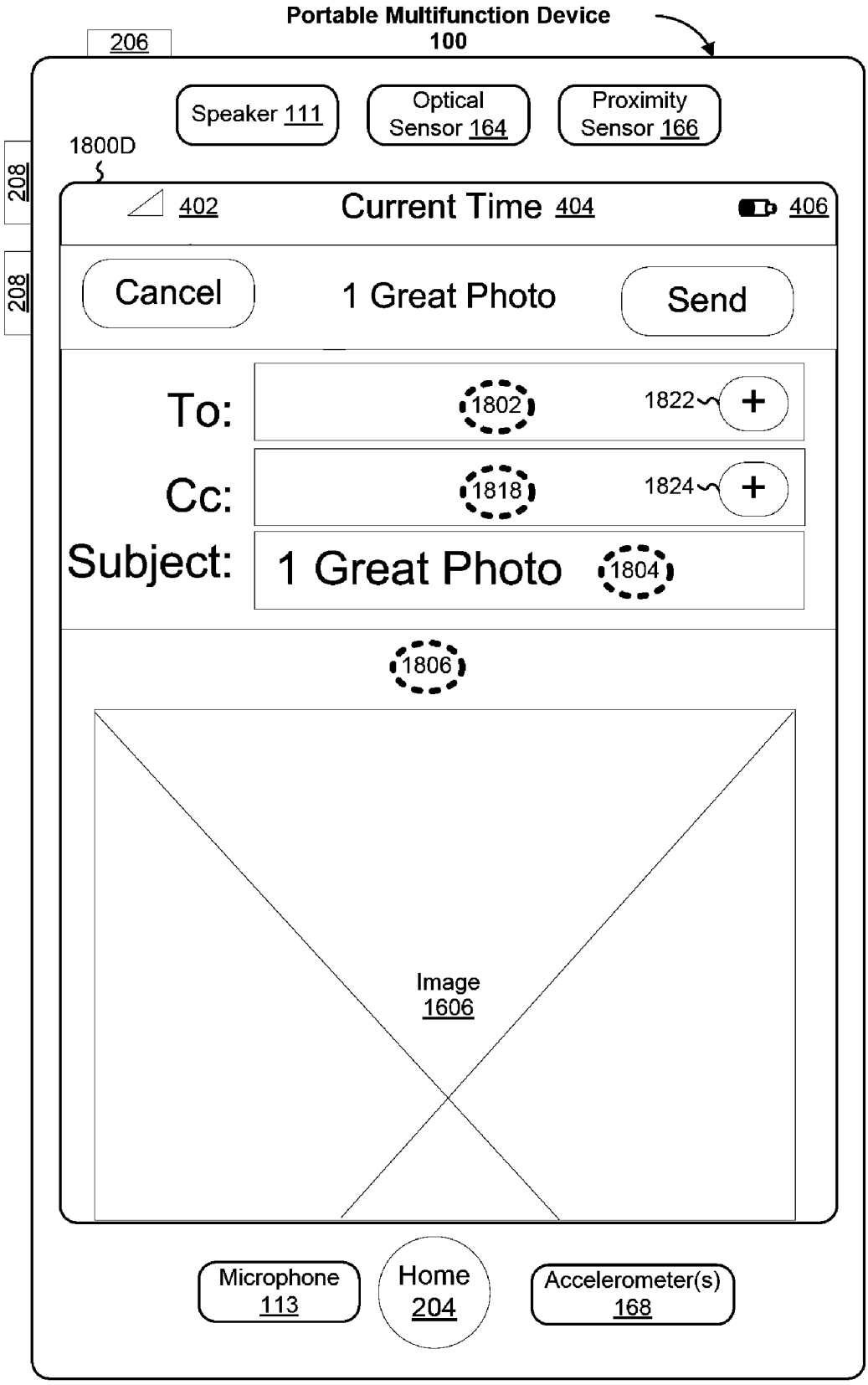

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1800D
208
402
Current Time 404
406
208
Cancel
1 Great Photo
Send
To:
1802
1822
Cc:
1818
1824
Subject:
1 Great Photo
1804
1806
Image
1606
Microphone 113
Home 204
Accelerometer(s) 168

Figure 18D

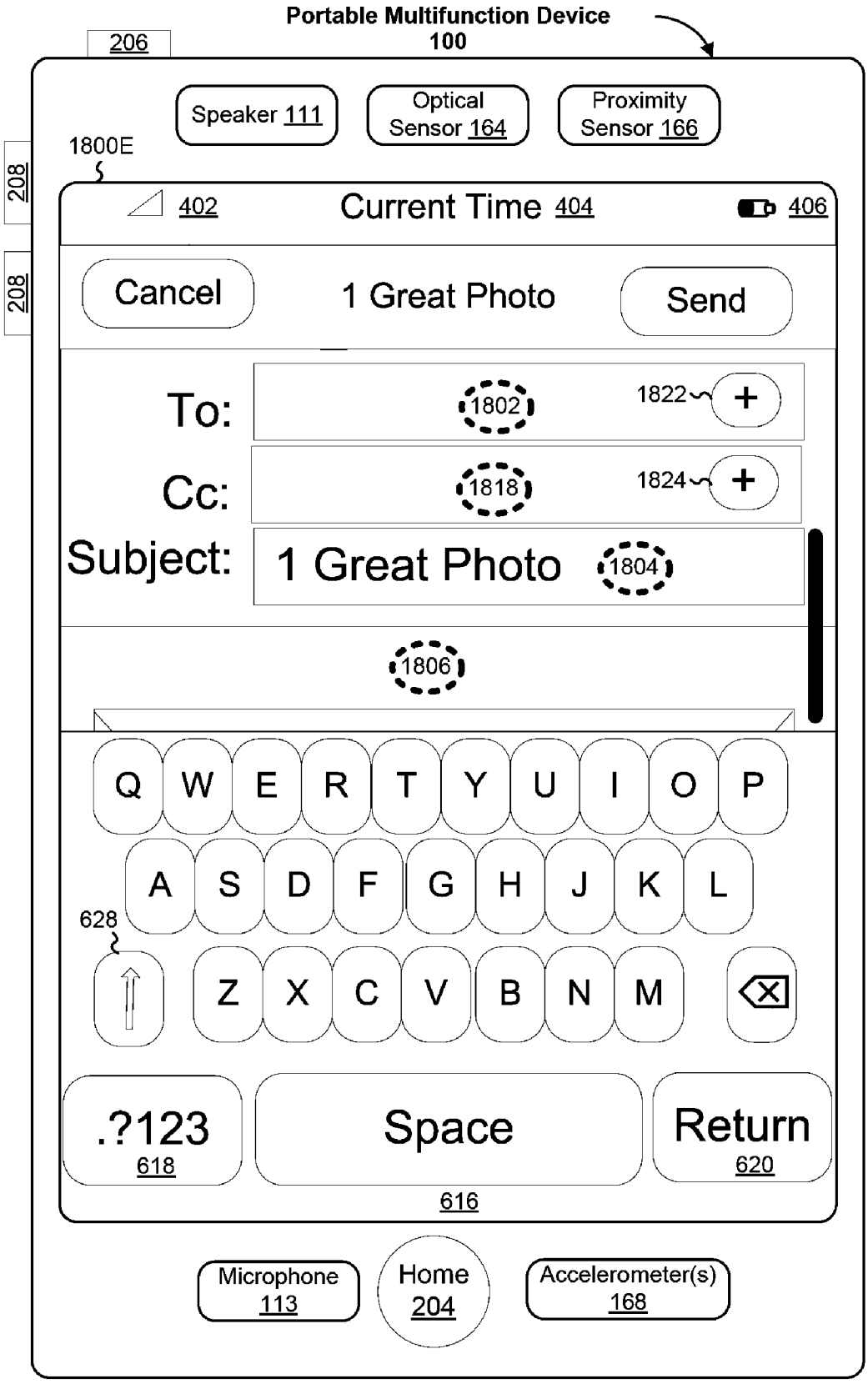

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1800E
208
208
402
Current Time 404
406
Cancel
1 Great Photo
Send
To:
1802
1822
Cc:
1818
1824
Subject:
1 Great Photo
1804
1806
Q W E R T Y U I O P
A S D F G H J K L
628
Z X C V B N M
.?123
618
Space
Return
620
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 18E

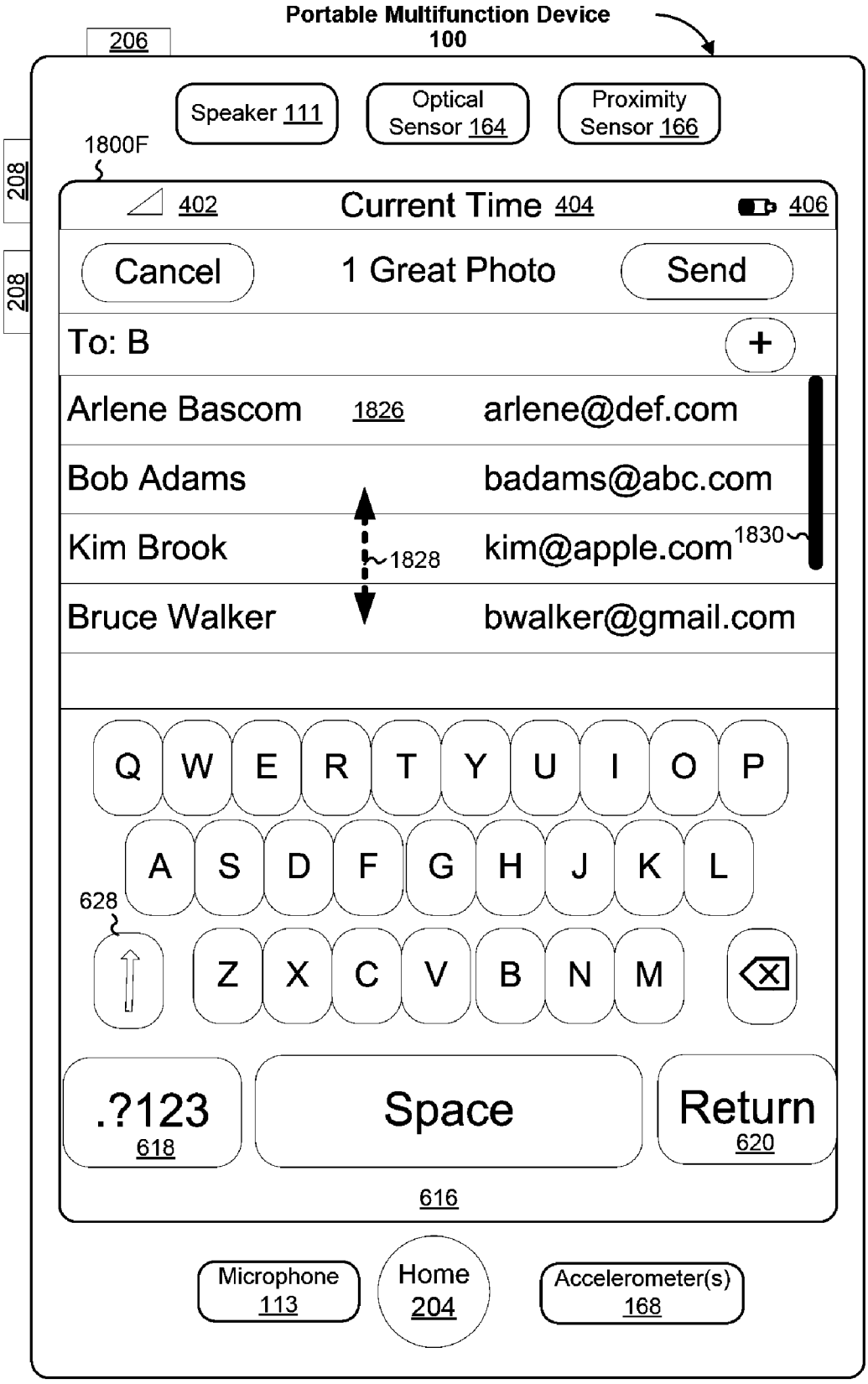

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1800F
208
208
402
Current Time 404
406
Cancel
1 Great Photo
Send
To: B
+
Arlene Bascom
1826
arlene@def.com
Bob Adams
badams@abc.com
Kim Brook
1828
kim@apple.com
1830
Bruce Walker
bwalker@gmail.com
Q W E R T Y U I O P
A S D F G H J K L
628
Z X C V B N M
.?123
618
Space
Return
620
616
Microphone
113
Home
204
Accelerometer(s)
168

Figure 18F

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1800G
208
208
402
Current Time 404
406
Cancel
1 Great Photo
Send
To: Bob Adams
Cc: Darin Adler
Subject: 1 Great Photo
Bob,
This is a picture I toom
took
1832
Image 1606
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
took
1834
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 18G

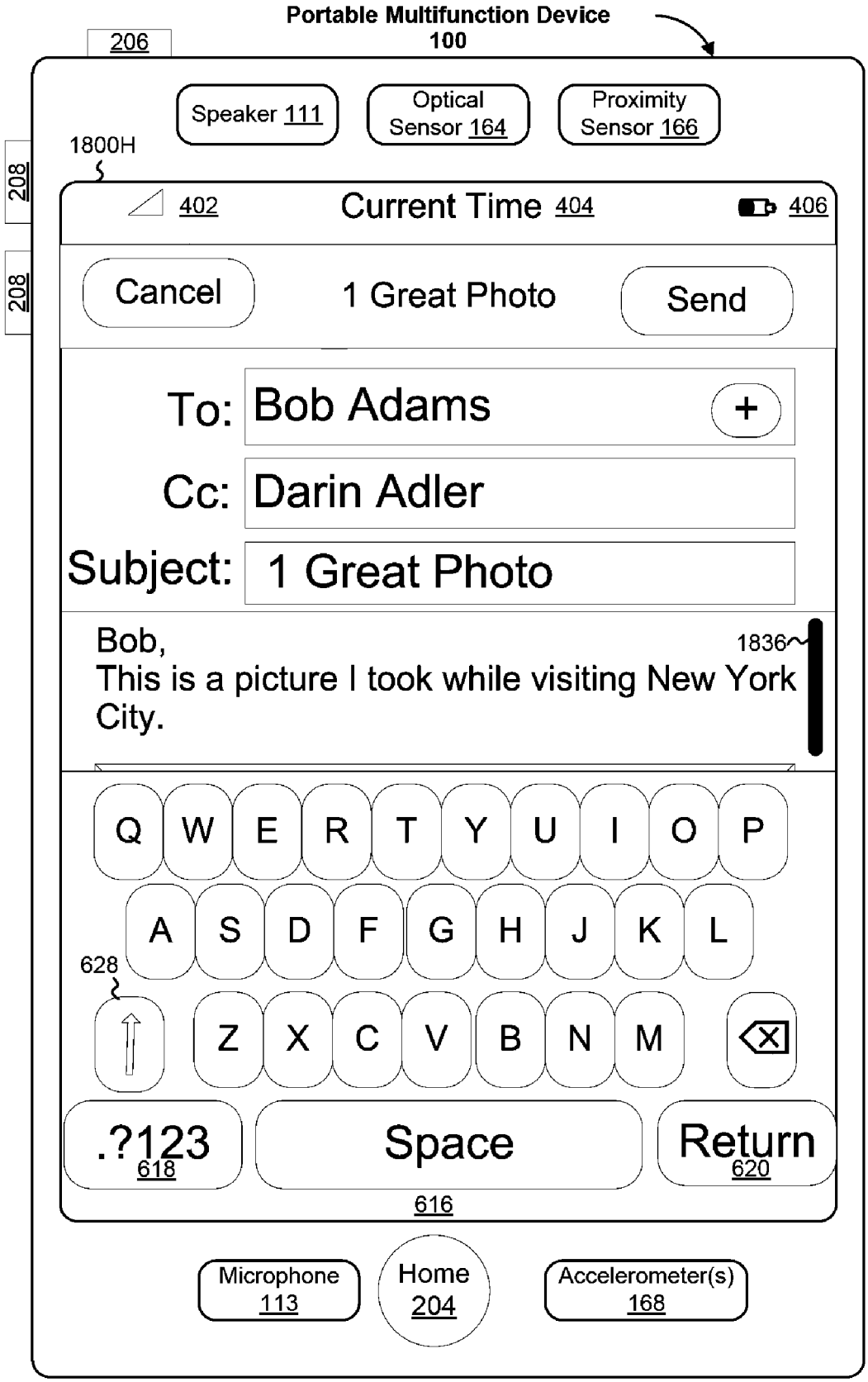

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1800H
208
402
Current Time 404
406
208
Cancel
1 Great Photo
Send
To: Bob Adams
Cc: Darin Adler
Subject: 1 Great Photo
Bob,
This is a picture I took while visiting New York City.
1836
Q W E R T Y U I O P
A S D F G H J K L
628
Z X C V B N M
.?123
618
Space
Return
620
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 18H

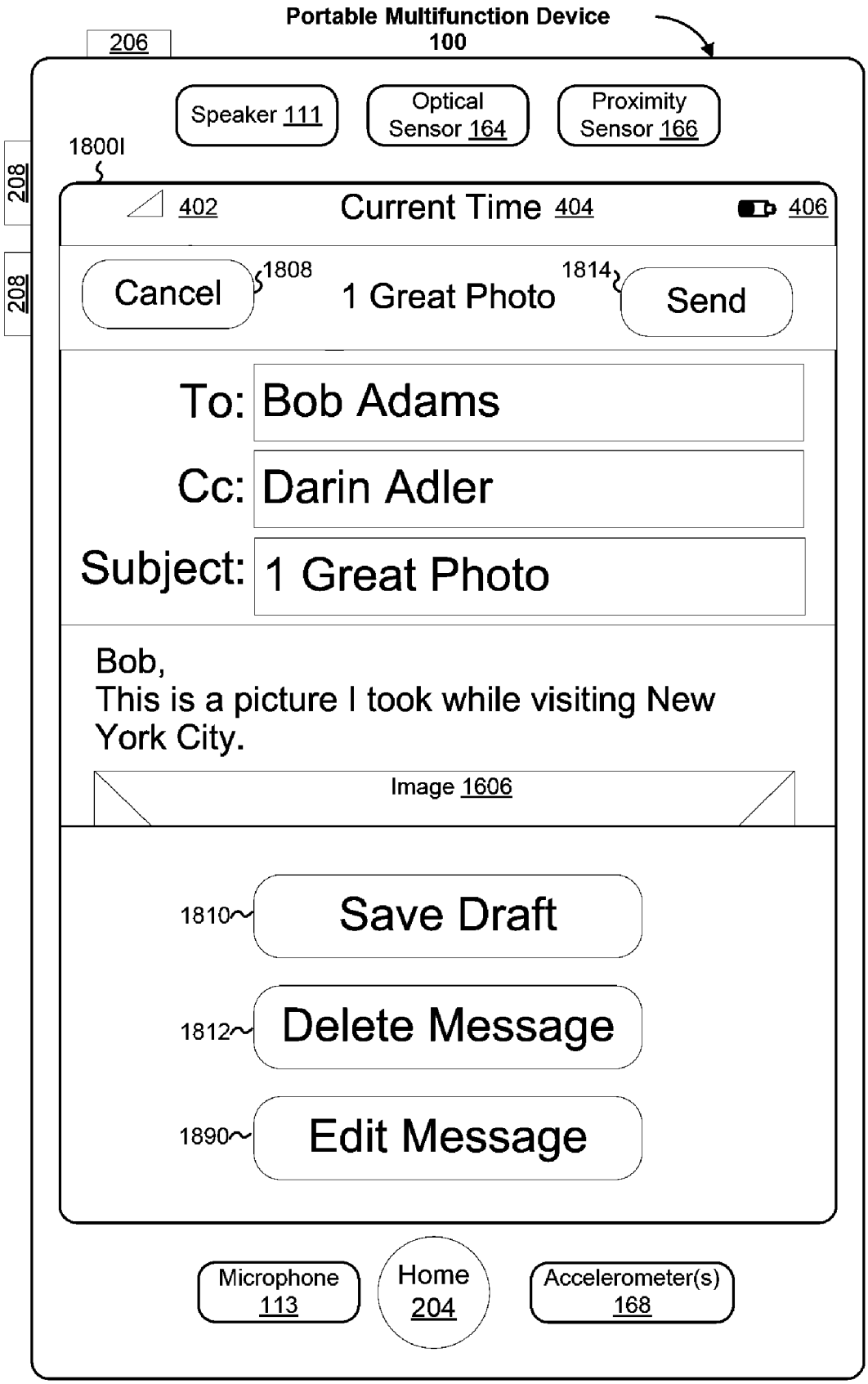

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1800I
208
402
Current Time 404
406
208
Cancel
1808
1 Great Photo
1814
Send
To: Bob Adams
Cc: Darin Adler
Subject: 1 Great Photo
Bob,
This is a picture I took while visiting New York City.
Image 1606
1810
Save Draft
1812
Delete Message
1890
Edit Message
Microphone 113
Home 204
Accelerometer(s) 168

Figure 18I

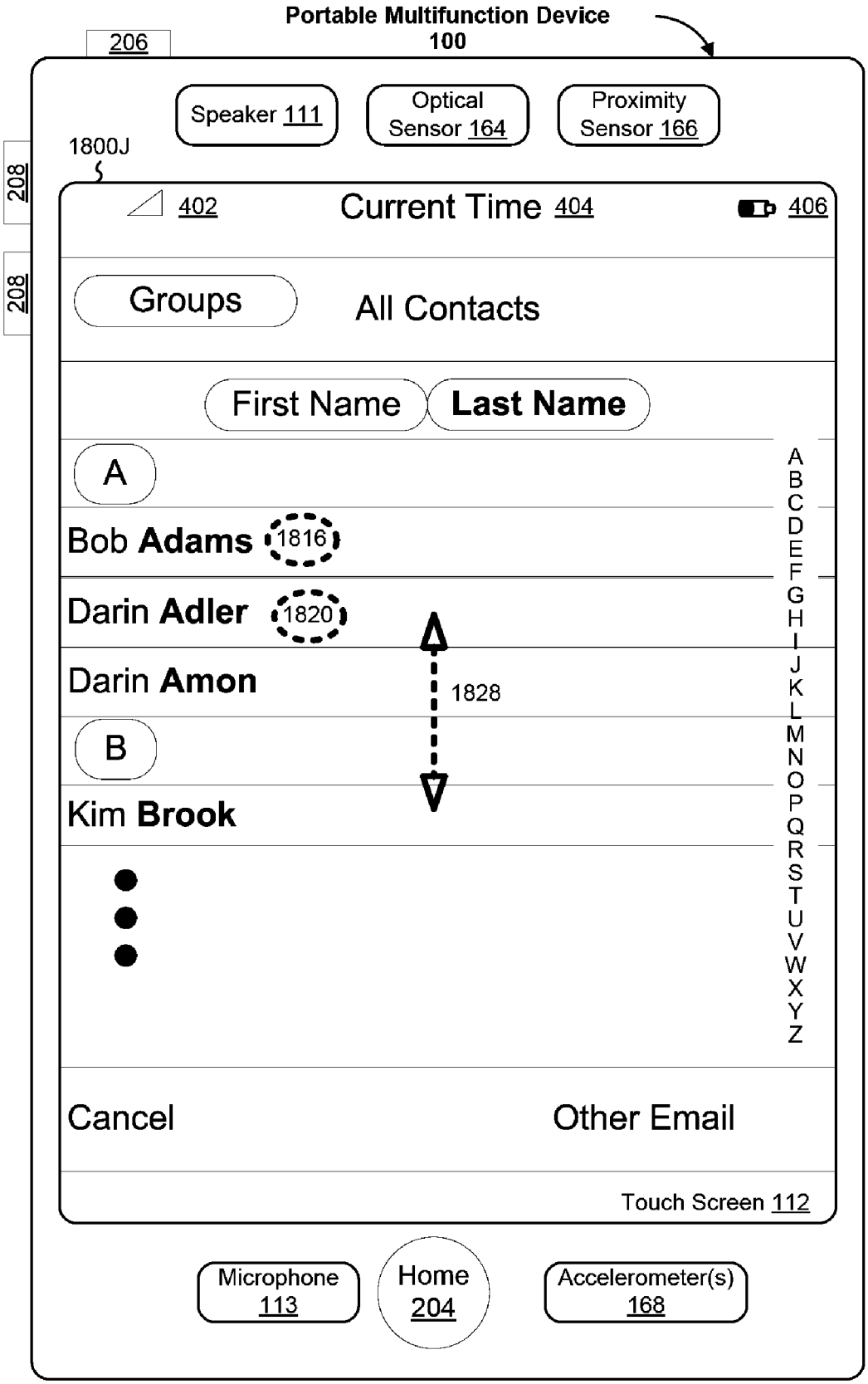

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1800J
208
208
402
Current Time 404
406
Groups
All Contacts
First Name
Last Name
A
Bob Adams
1816
Darin Adler
1820
Darin Amon
1828
B
Kim Brook
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
Cancel
Other Email
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 18J

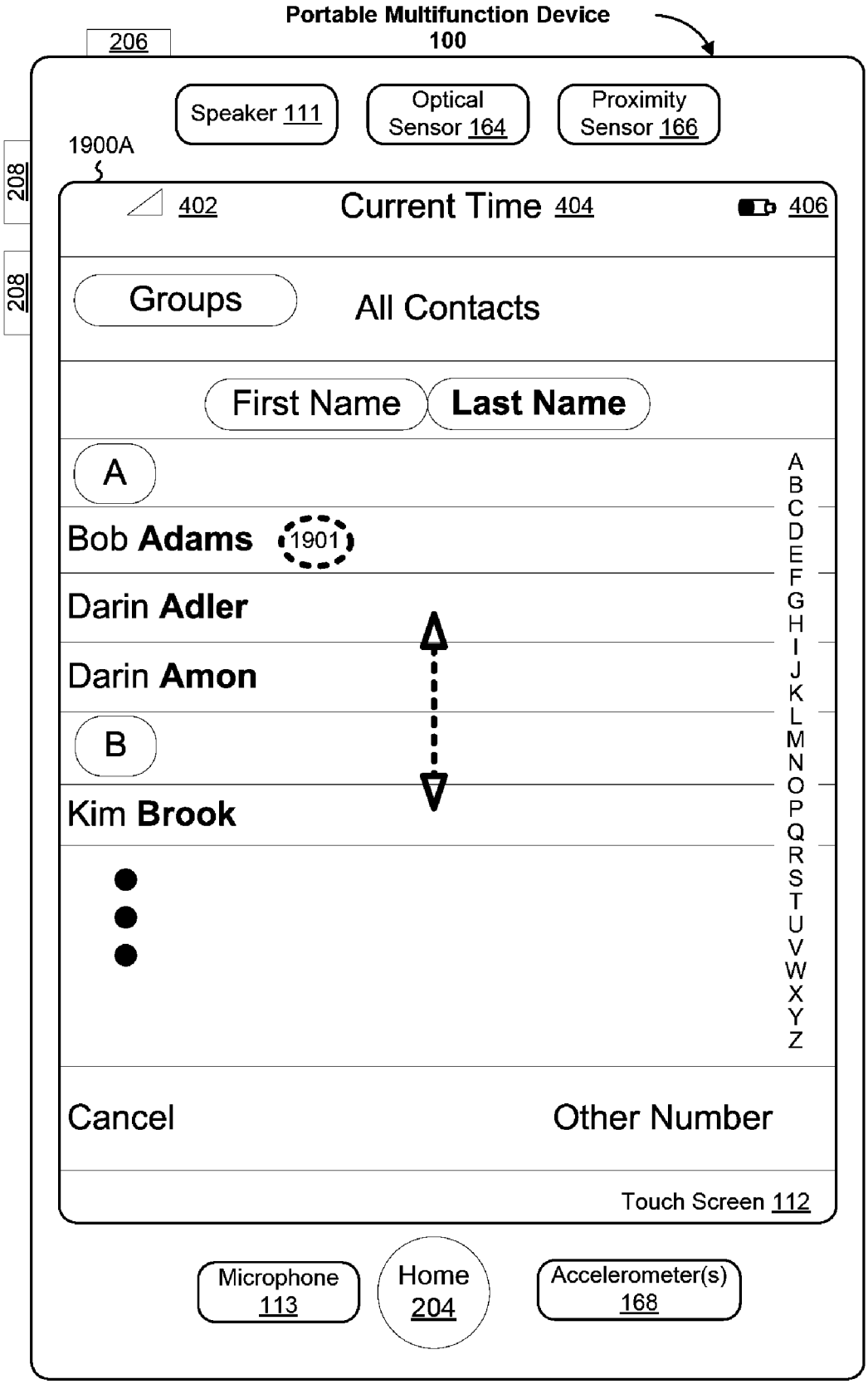

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1900A
208
208
402
Current Time 404
406
Groups
All Contacts
First Name
Last Name
A
Bob Adams
1901
Darin Adler
Darin Amon
B
Kim Brook
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
Cancel
Other Number
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 19A

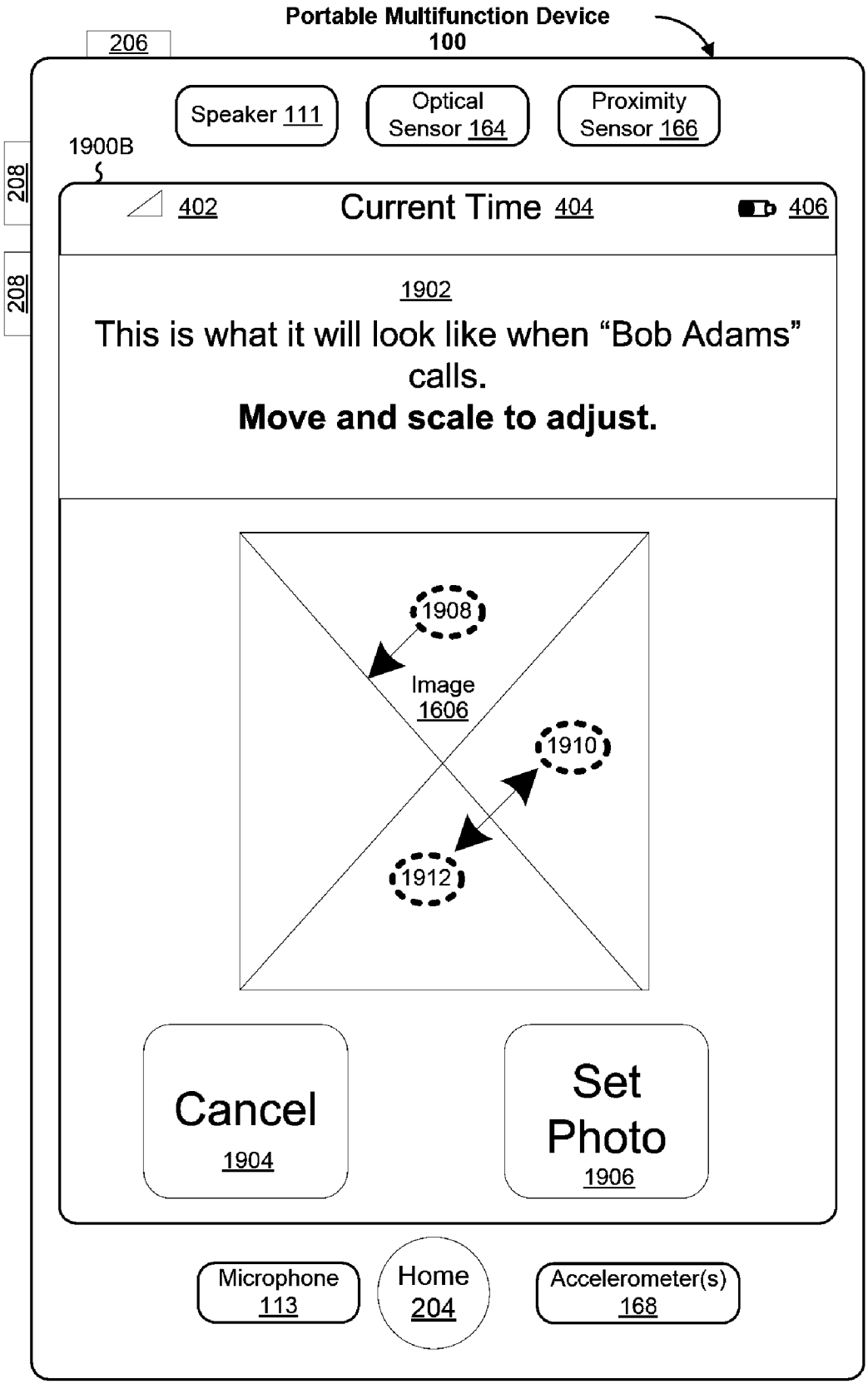

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
1900B
208
208
402
Current Time 404
406
1902
This is what it will look like when "Bob Adams" calls.
Move and scale to adjust.
1908
Image
1606
1910
1912
Cancel
1904
Set Photo
1906
Microphone
113
Home
204
Accelerometer(s)
168

Figure 19B

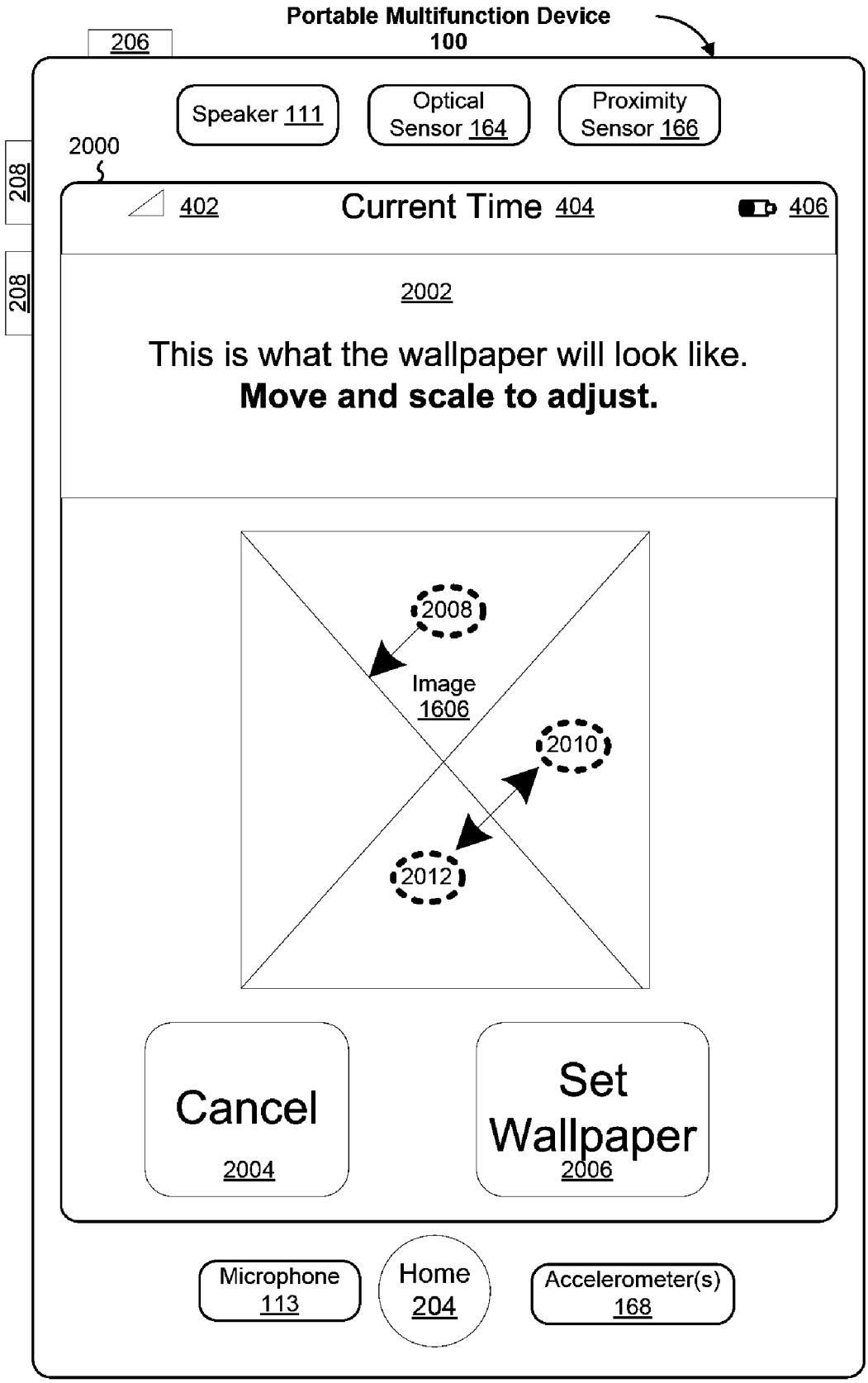

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2000
208
208
402
Current Time 404
406
2002
This is what the wallpaper will look like.
Move and scale to adjust.
2008
Image
1606
2010
2012
Cancel
2004
Set Wallpaper
2006
Microphone
113
Home
204
Accelerometer(s)
168

Figure 20

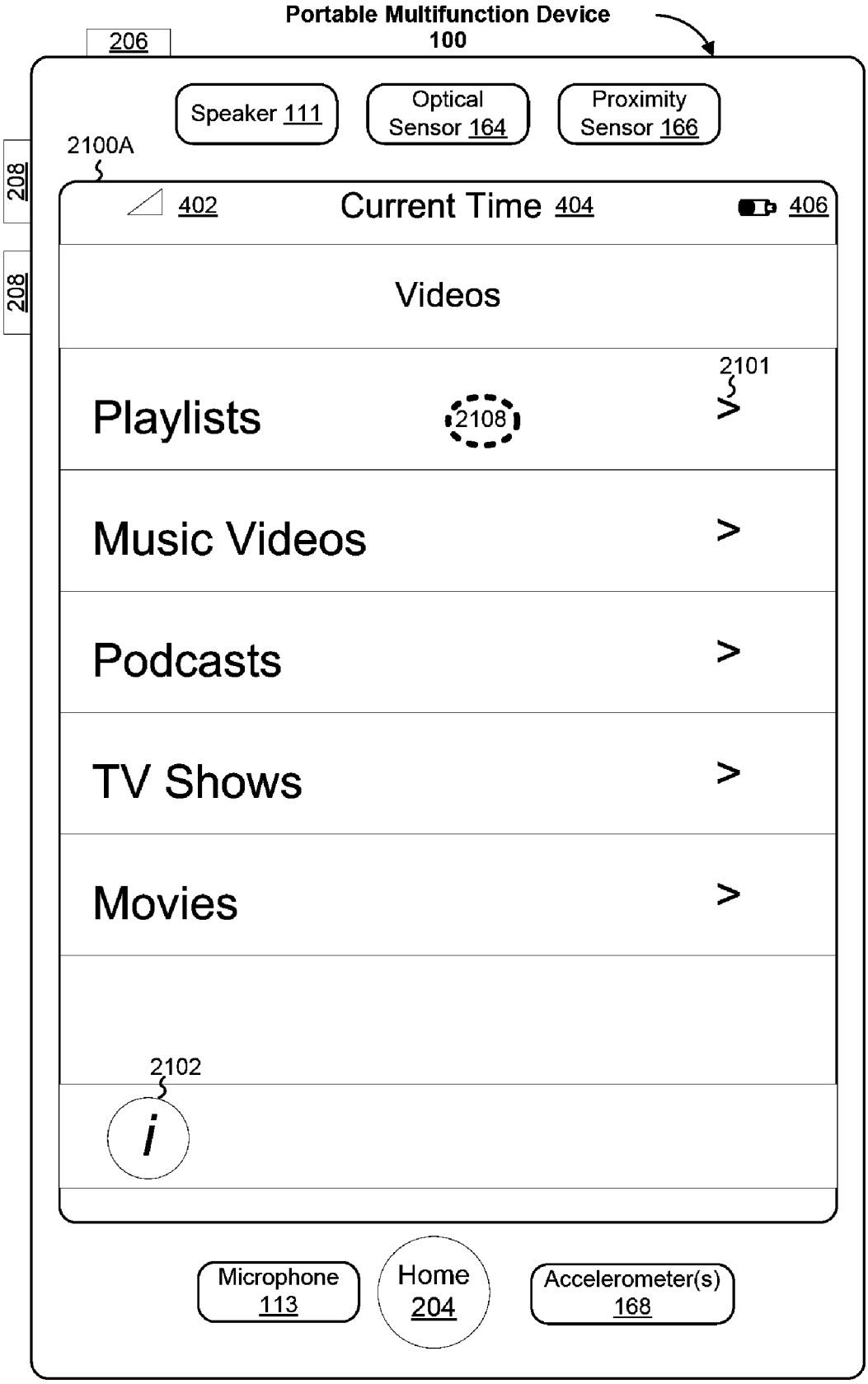

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2100A
208
208
402
Current Time 404
406
Videos
2101
Playlists
2108
Music Videos
Podcasts
TV Shows
Movies
2102
i
Microphone 113
Home 204
Accelerometer(s) 168

Figure 21A

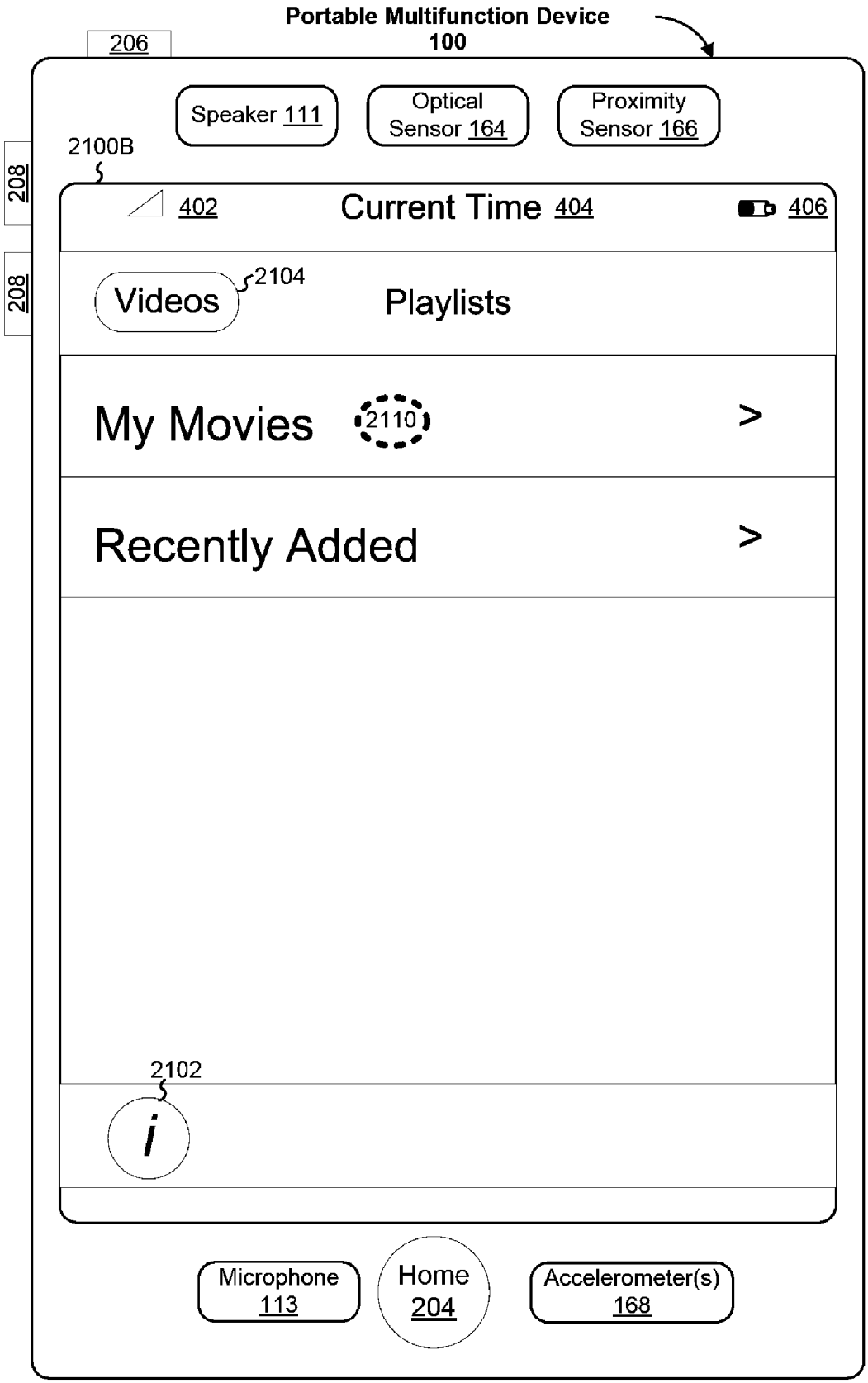

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2100B
208
208
402
Current Time 404
406
Videos
2104
Playlists
My Movies
2110
>
Recently Added
>
2102
i
Microphone 113
Home 204
Accelerometer(s) 168

Figure 21B

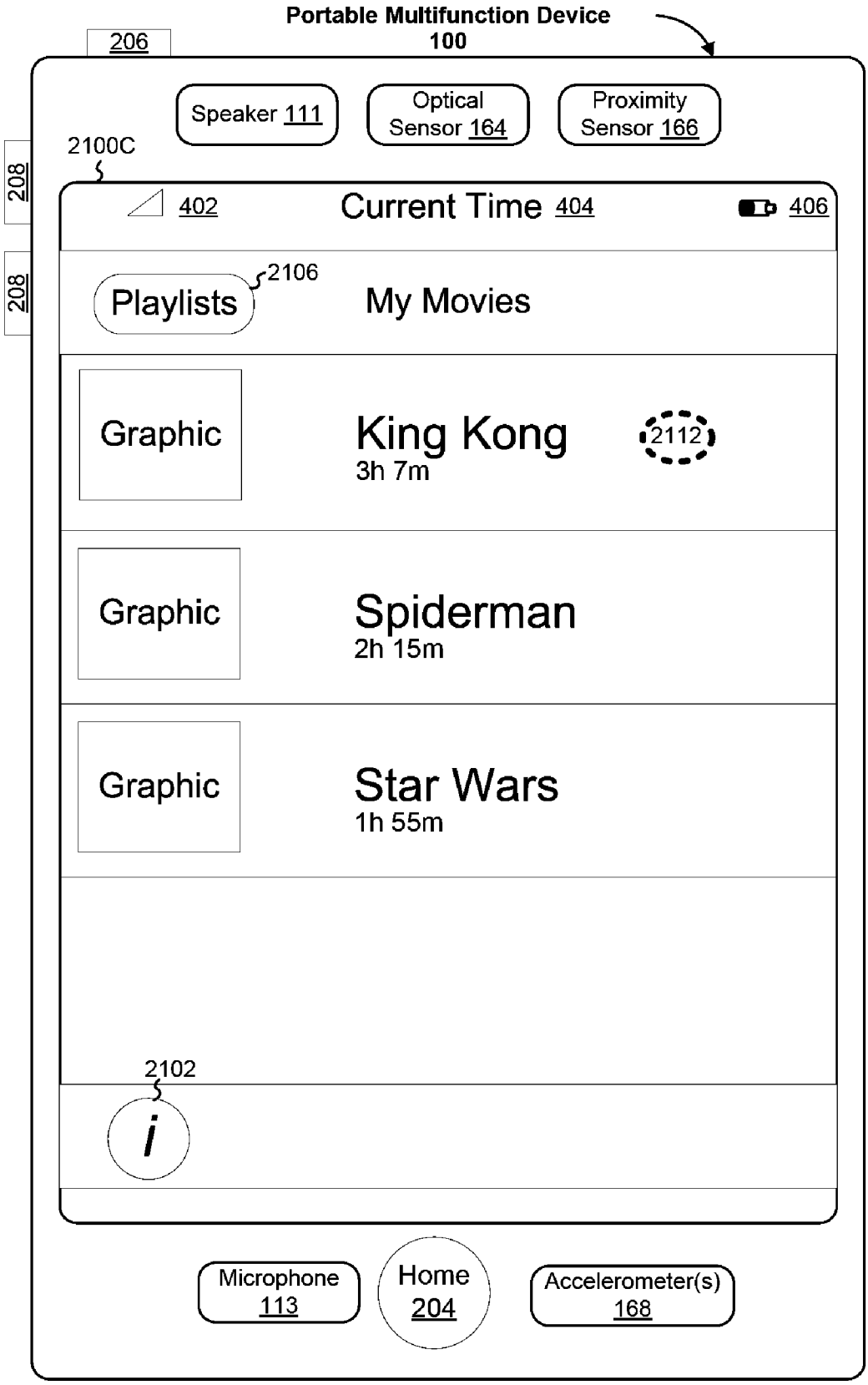

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2100C
208
402
Current Time 404
406
208
Playlists
2106
My Movies
Graphic
King Kong
3h 7m
2112
Graphic
Spiderman
2h 15m
Graphic
Star Wars
1h 55m
2102
i
Microphone 113
Home 204
Accelerometer(s) 168

Figure 21C

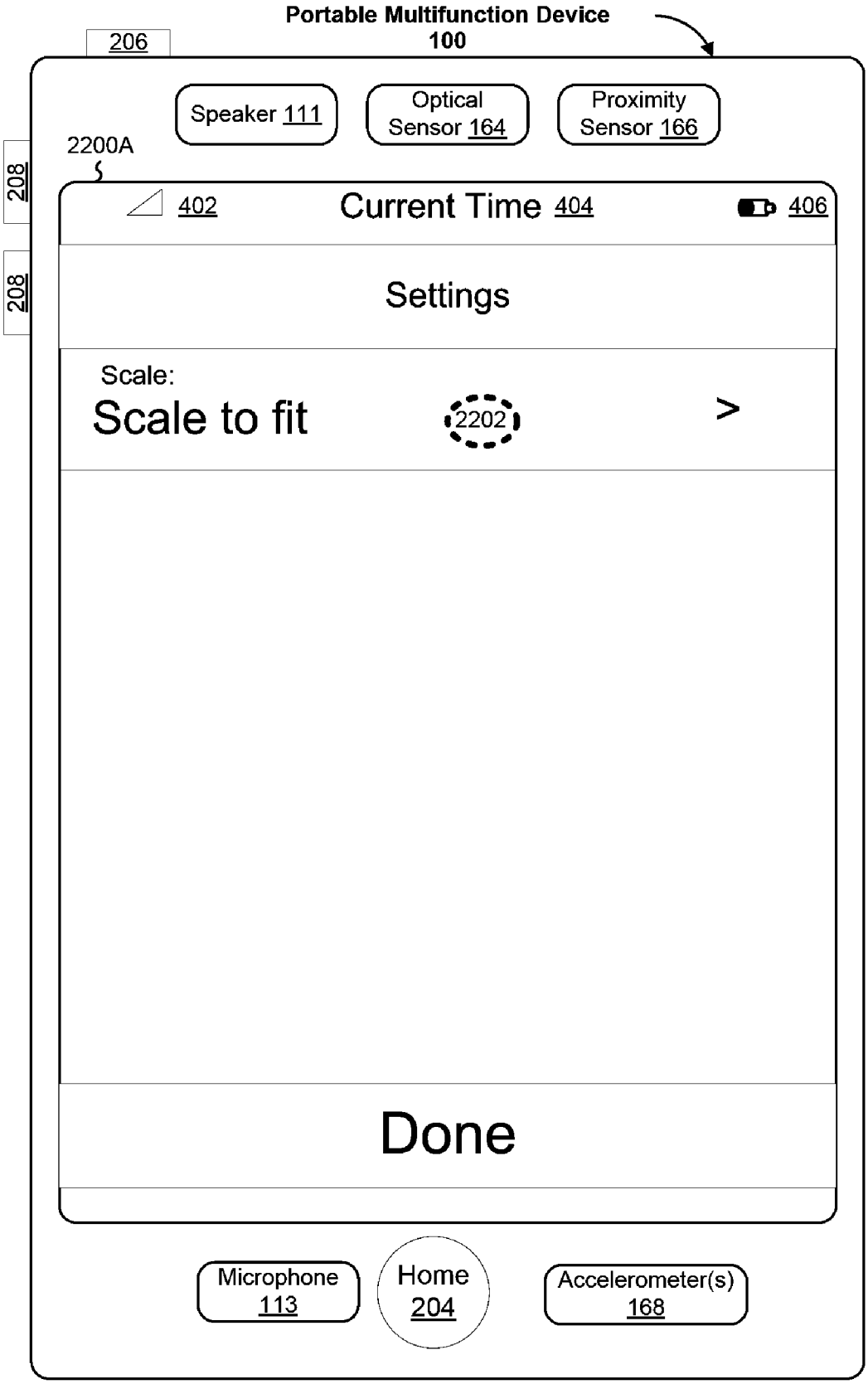

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2200A
208
208
402
Current Time 404
406
Settings
Scale:
Scale to fit
2202
>
Done
Microphone 113
Home 204
Accelerometer(s) 168

Figure 22A

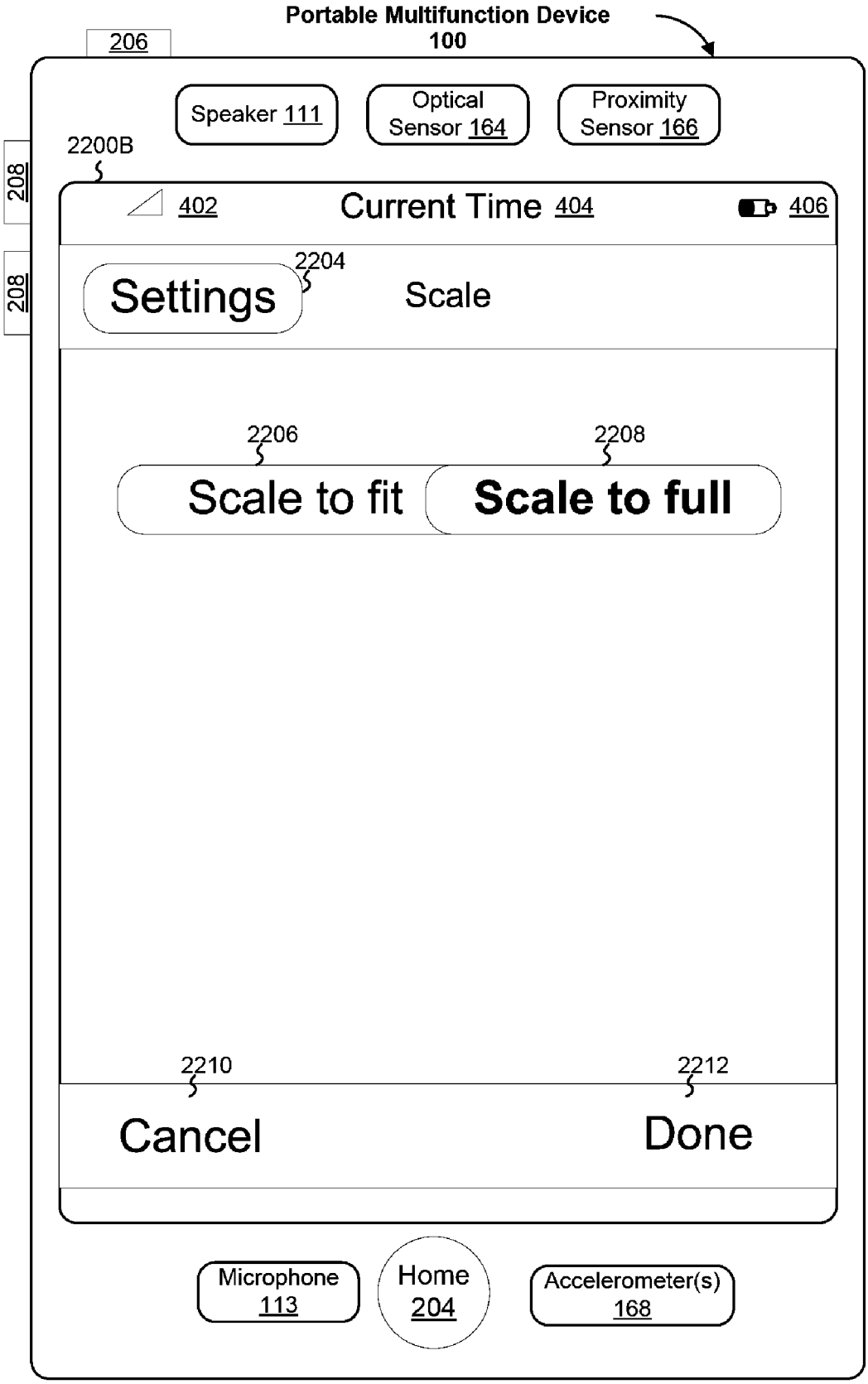

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2200B
208
402
Current Time 404
406
208
2204
Settings
Scale
2206
2208
Scale to fit
Scale to full
2210
2212
Cancel
Done
Microphone 113
Home 204
Accelerometer(s) 168

Figure 22B

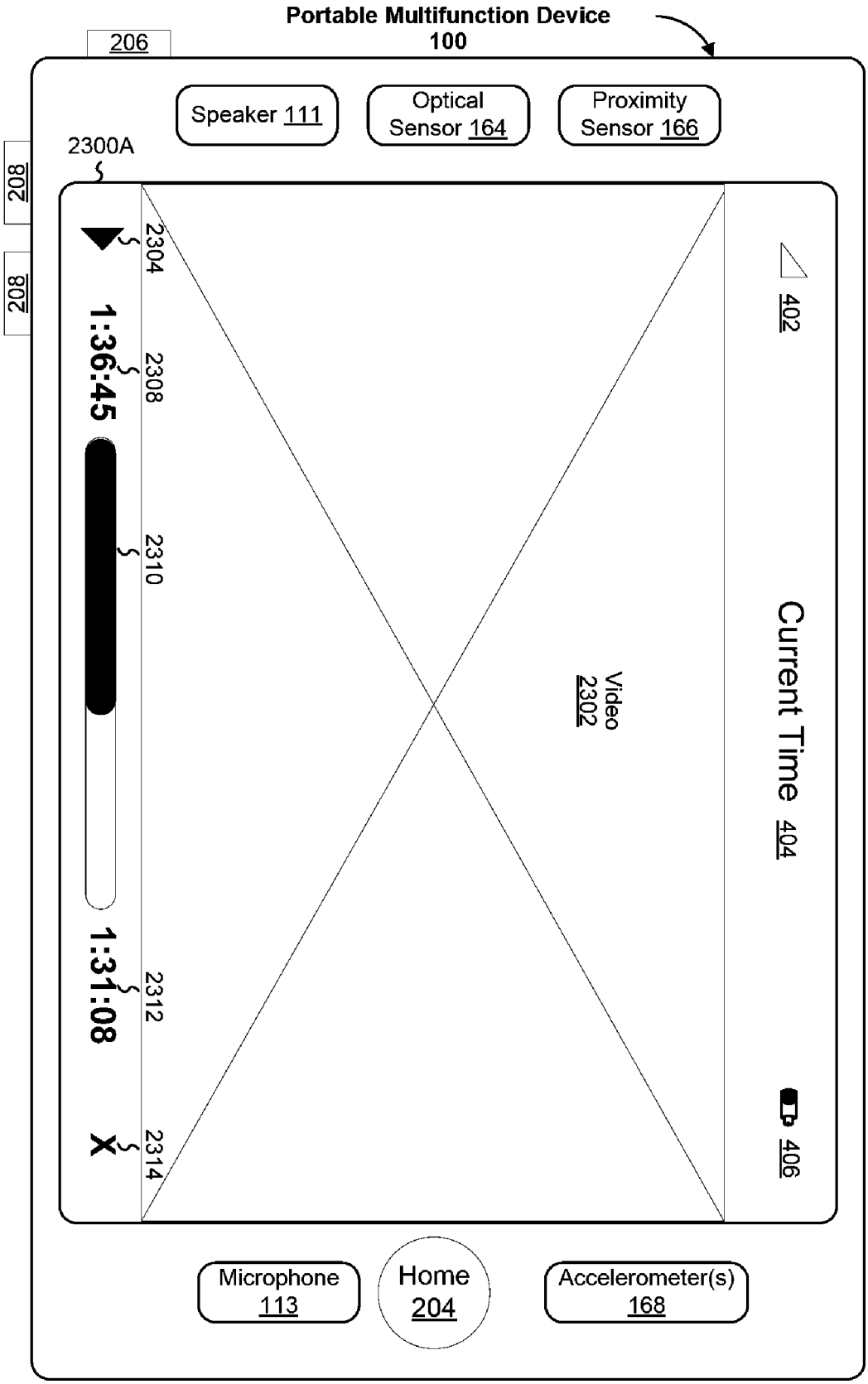

Portable Multifunction Device
100
206
208
208
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2300A
402
Current Time 404
406
Video
2302
2304
2308
2310
2312
2314
1:36:45
1:31:08
X
Microphone 113
Home 204
Accelerometer(s) 168

Figure 23A

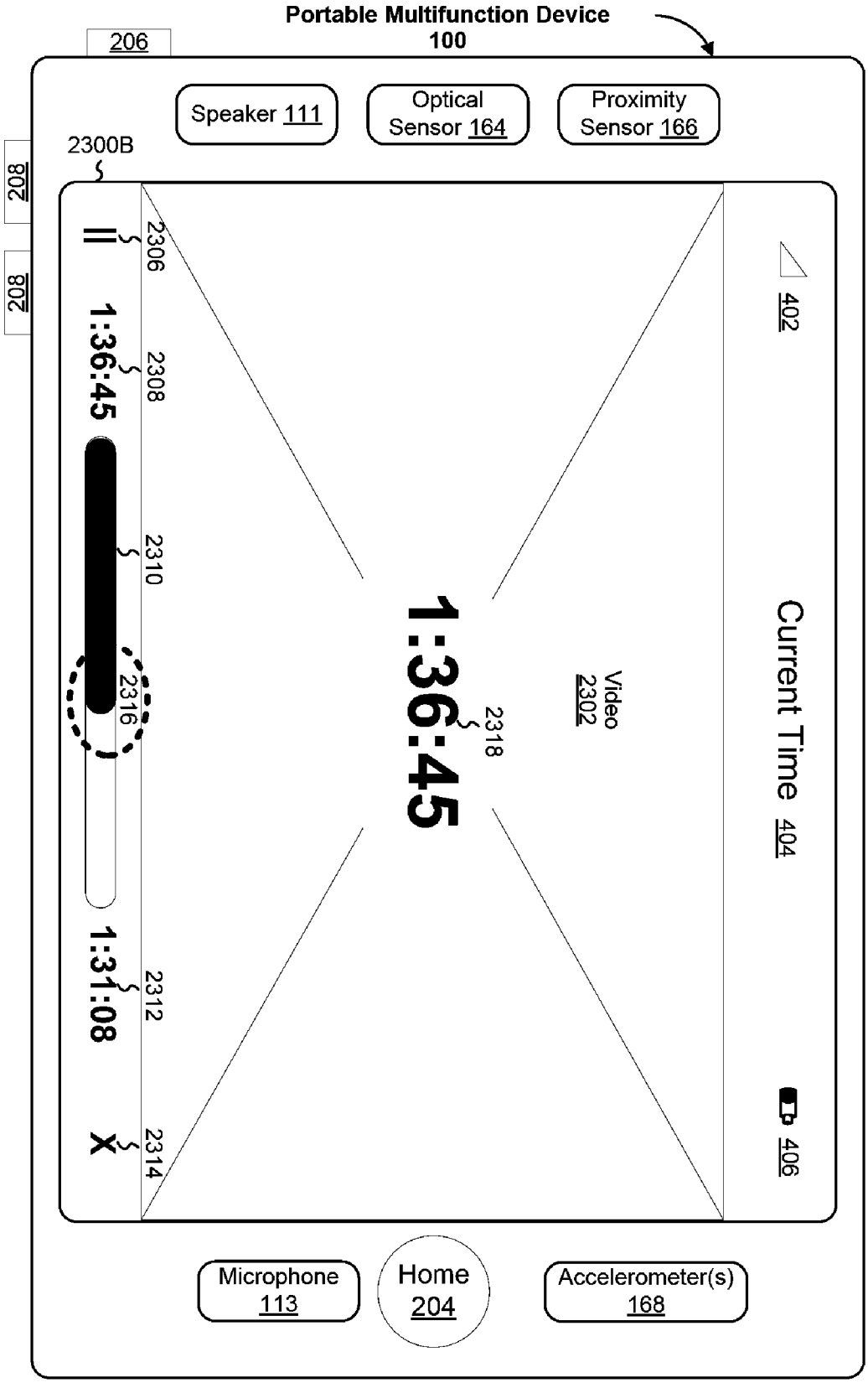

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2300B
208
208
402
Current Time 404
406
Video 2302
1:36:45
2318
2306
2308
2310
2312
2314
2316
1:36:45
1:31:08
Microphone 113
Home 204
Accelerometer(s) 168

Figure 23B

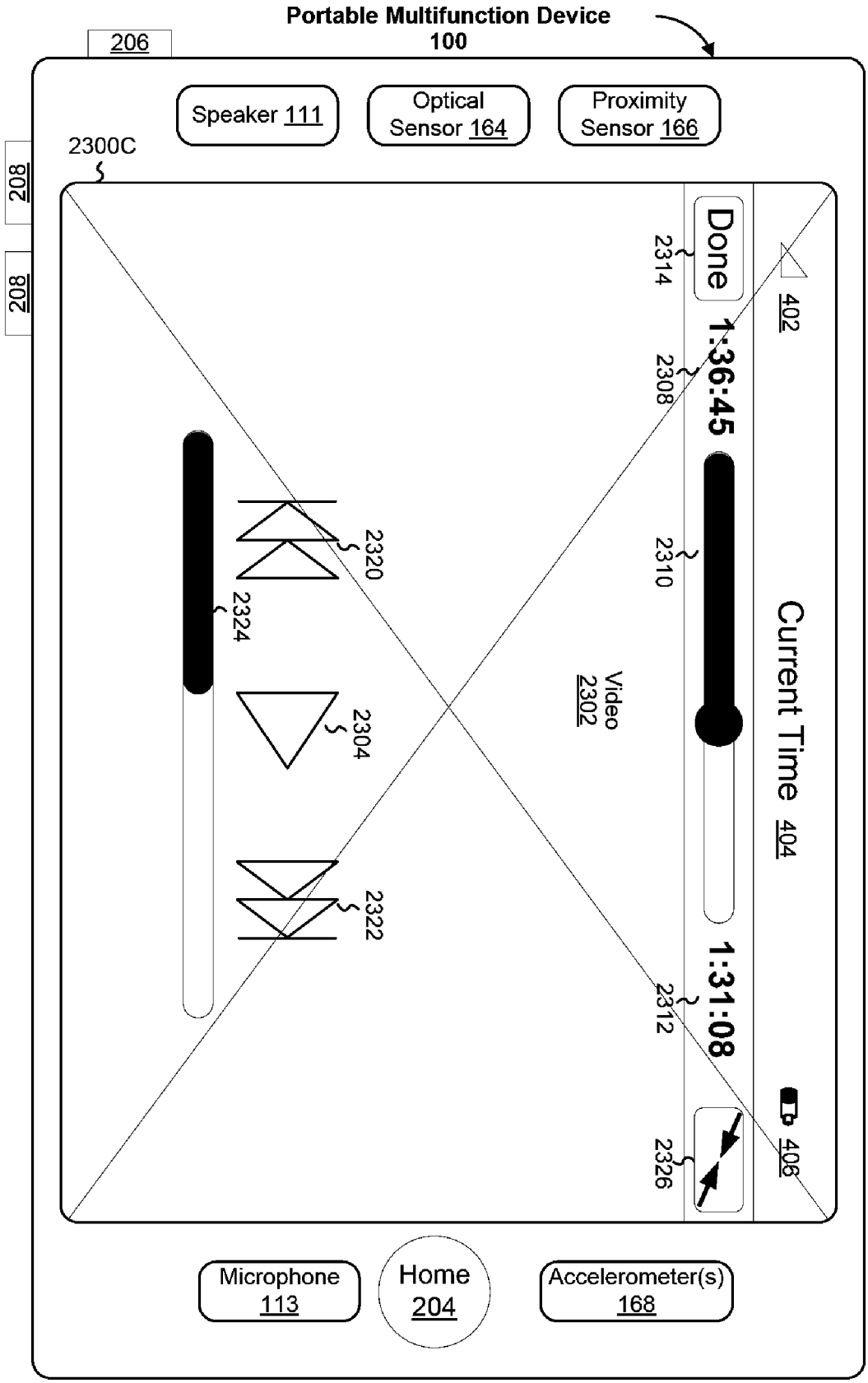

Portable Multifunction Device
100
206
208
208
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2300C
402
Done
2314
1:36:45
2308
2310
Current Time 404
Video
2302
1:31:08
2312
2326
406
2320
2324
2304
2322
Microphone 113
Home 204
Accelerometer(s) 168

Figure 23C

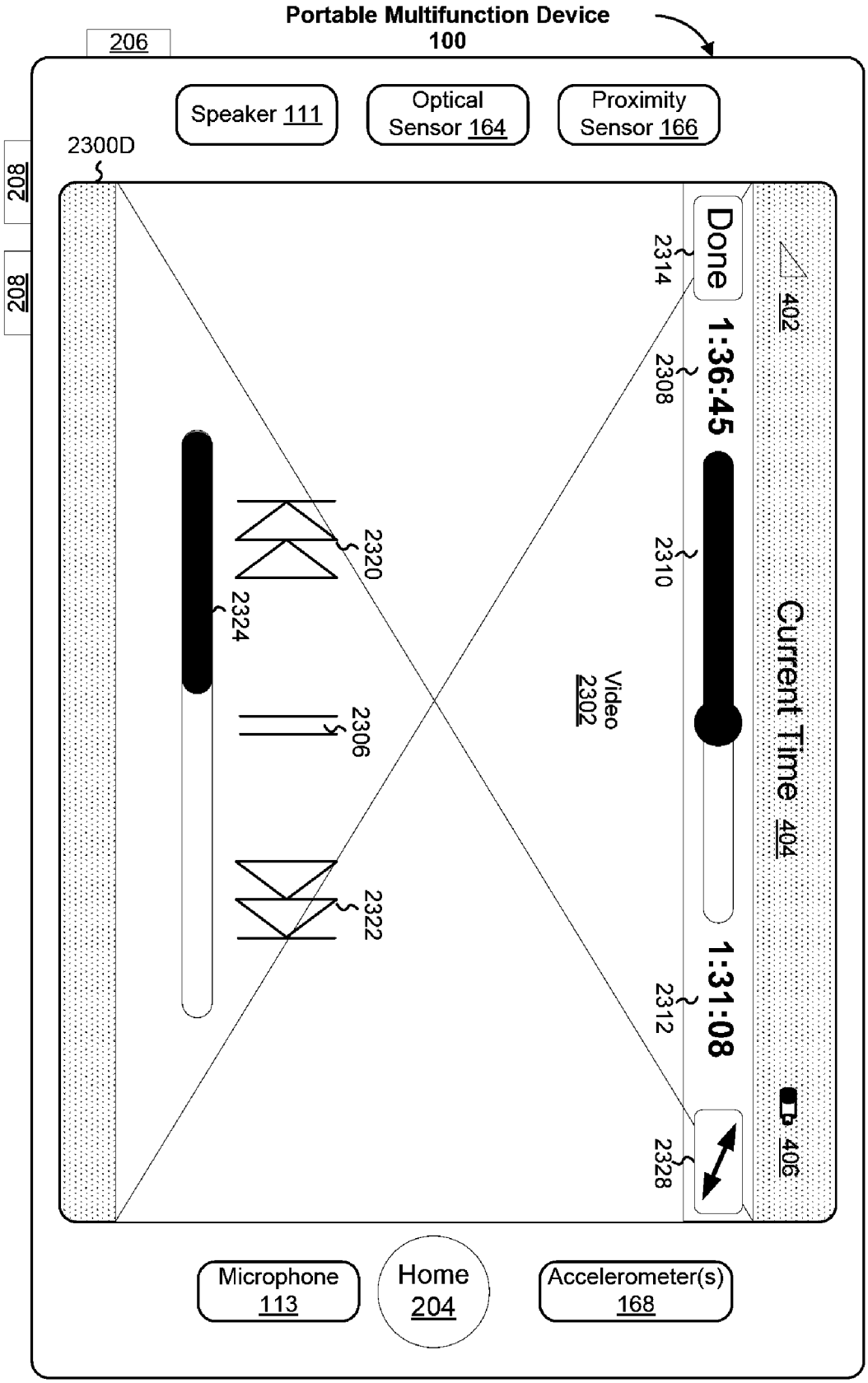

Portable Multifunction Device
100
206
208
208
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2300D
Done
2314
1:36:45
2308
2310
Current Time 404
402
2320
2324
2306
Video
2302
2322
1:31:08
2312
2328
406
Microphone 113
Home 204
Accelerometer(s) 168

Figure 23D

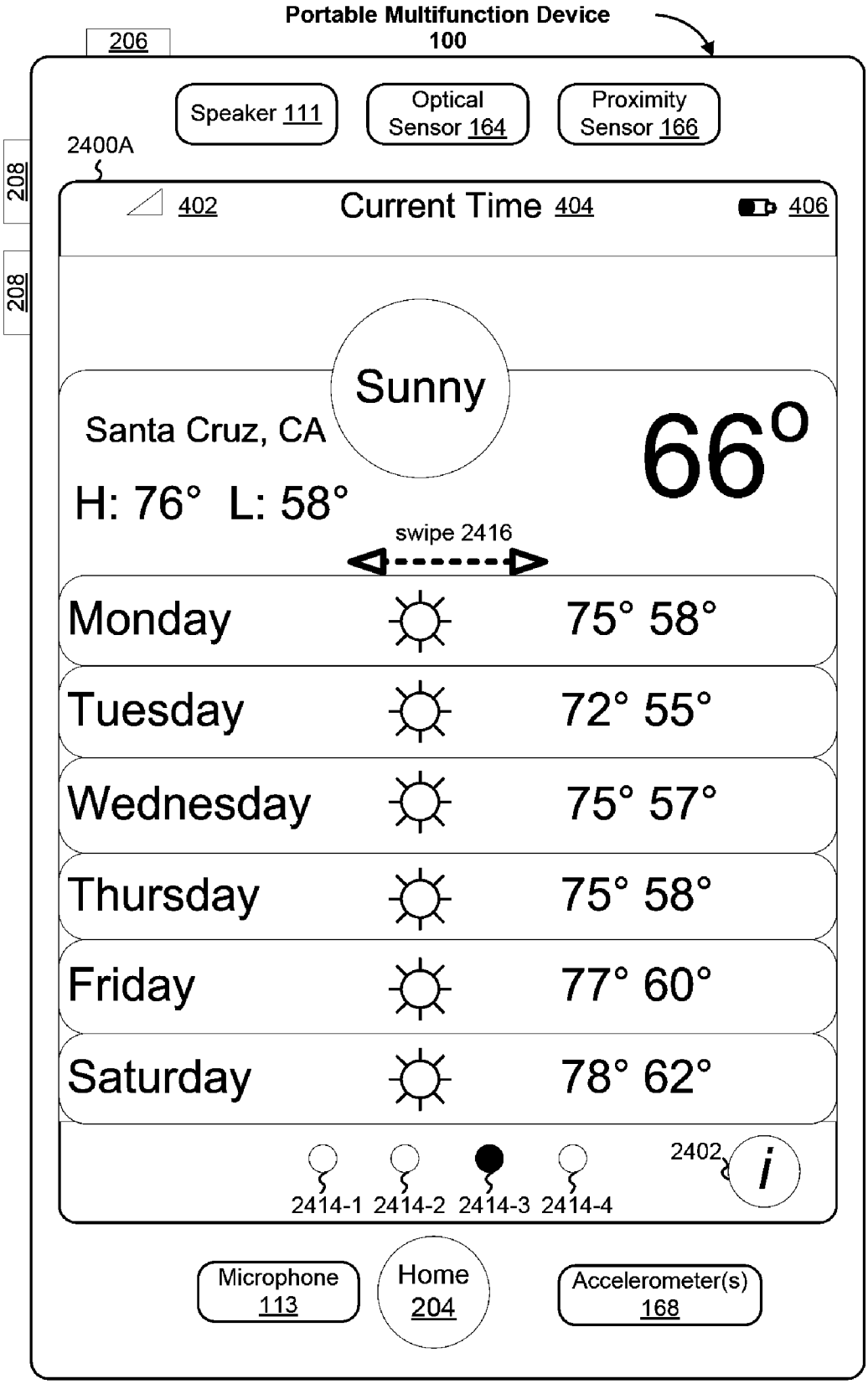

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2400A
208
208
402
Current Time 404
406
Sunny
Santa Cruz, CA
66°
H: 76° L: 58°
swipe 2416
Monday 75° 58°
Tuesday 72° 55°
Wednesday 75° 57°
Thursday 75° 58°
Friday 77° 60°
Saturday 78° 62°
2414-1 2414-2 2414-3 2414-4
2402
i
Microphone 113
Home 204
Accelerometer(s) 168

Figure 24A

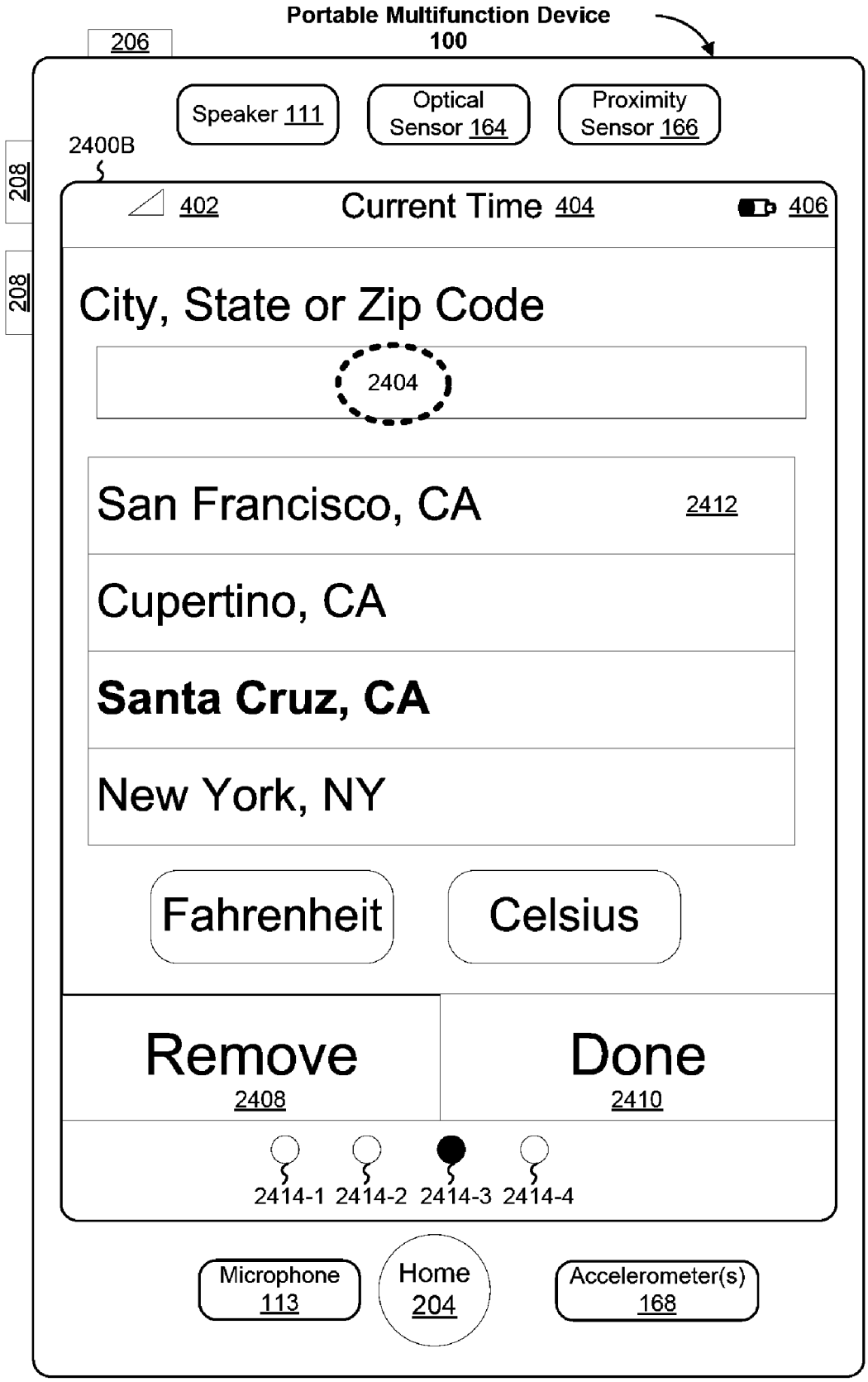

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2400B
208
208
402
Current Time 404
406
City, State or Zip Code
2404
San Francisco, CA
2412
Cupertino, CA
Santa Cruz, CA
New York, NY
Fahrenheit
Celsius
Remove
2408
Done
2410
2414-1
2414-2
2414-3
2414-4
Microphone 113
Home 204
Accelerometer(s) 168

Figure 24B

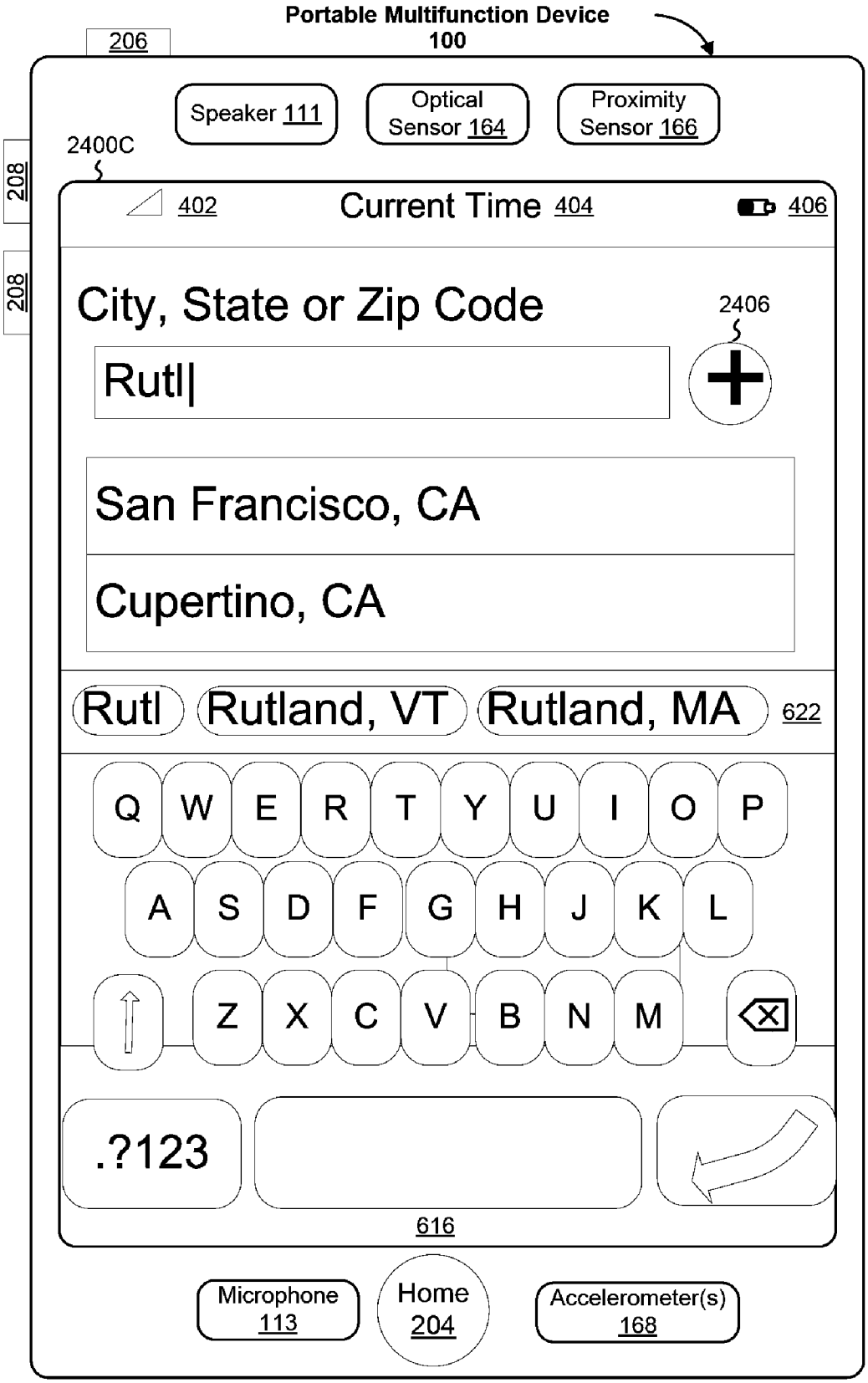

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2400C
208
208
402
Current Time 404
406
City, State or Zip Code
2406
Rutl
San Francisco, CA
Cupertino, CA
Rutl
Rutland, VT
Rutland, MA
622
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 24C

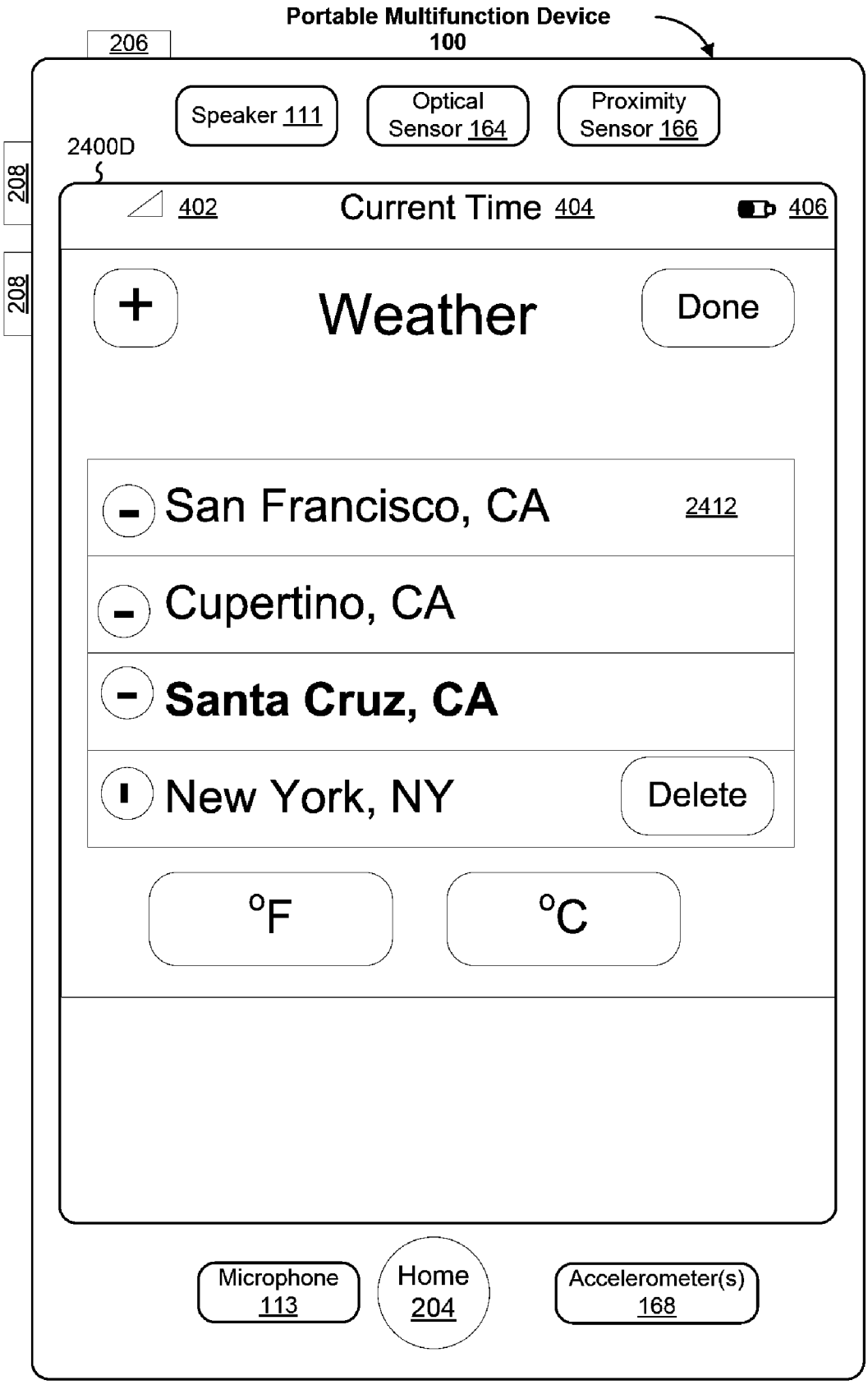

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2400D
208
208
402
Current Time 404
406
+
Weather
Done
San Francisco, CA
2412
Cupertino, CA
Santa Cruz, CA
New York, NY
Delete
°F
°C
Microphone 113
Home 204
Accelerometer(s) 168

Figure 24D

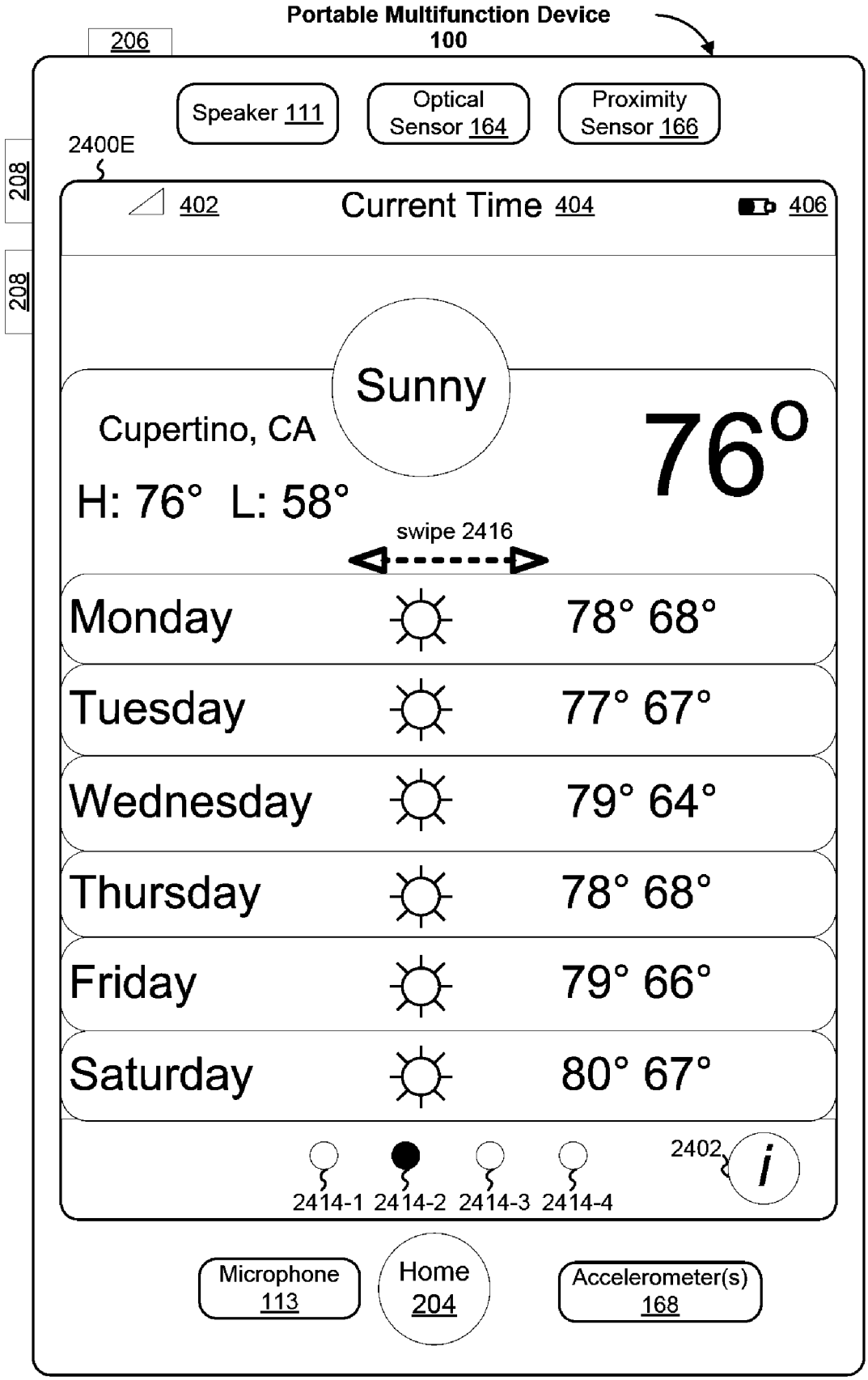

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2400E
208
208
402
Current Time 404
406
Sunny
Cupertino, CA
76°
H: 76° L: 58°
swipe 2416
Monday
78° 68°
Tuesday
77° 67°
Wednesday
79° 64°
Thursday
78° 68°
Friday
79° 66°
Saturday
80° 67°
2402
i
2414-1 2414-2 2414-3 2414-4
Microphone 113
Home 204
Accelerometer(s) 168

Figure 24E

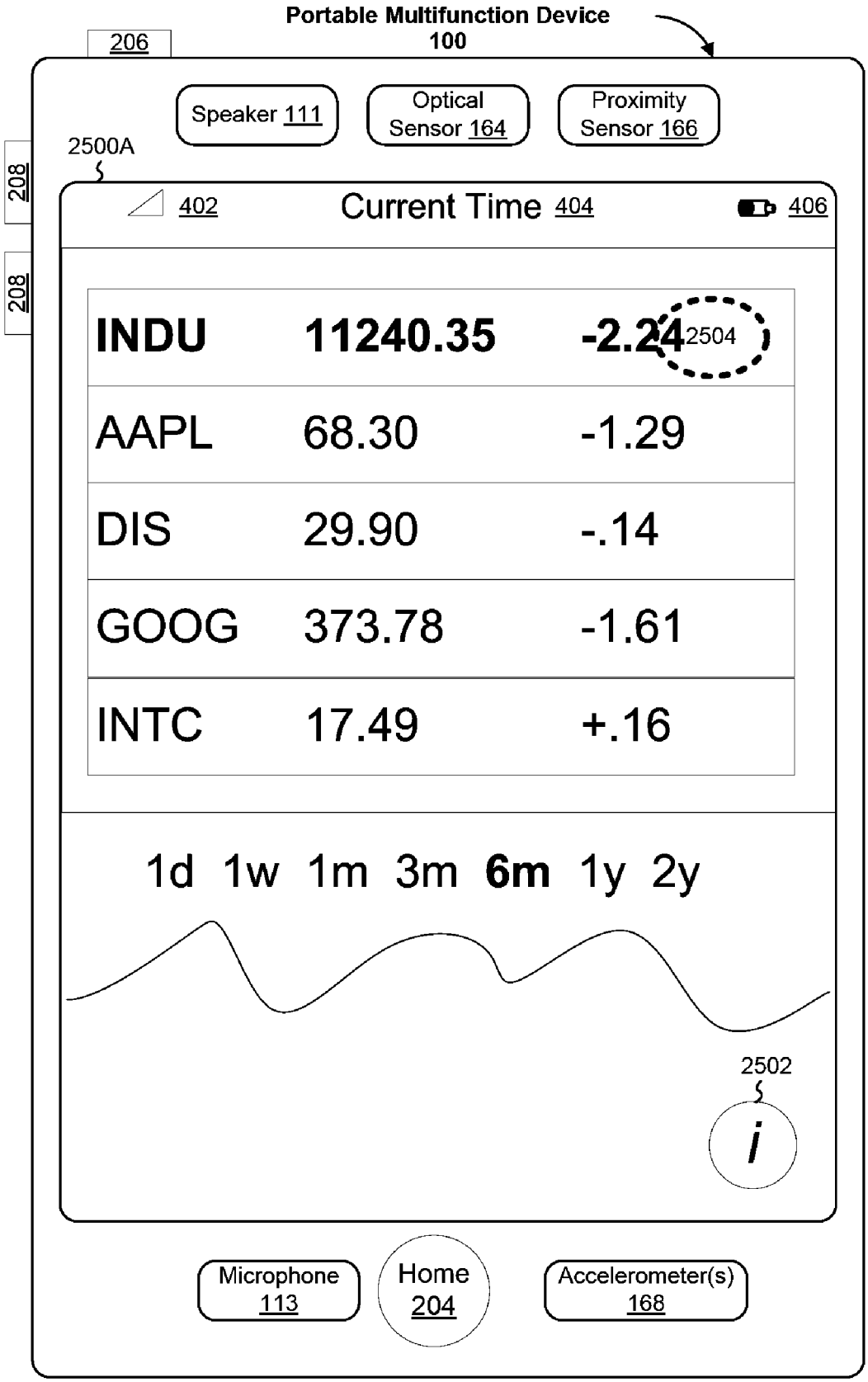

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2500A
208
208
402
Current Time 404
406
INDU 11240.35 -2.24
2504
AAPL 68.30 -1.29
DIS 29.90 -.14
GOOG 373.78 -1.61
INTC 17.49 +.16
1d 1w 1m 3m 6m 1y 2y
2502
i
Microphone 113
Home 204
Accelerometer(s) 168

Figure 25A

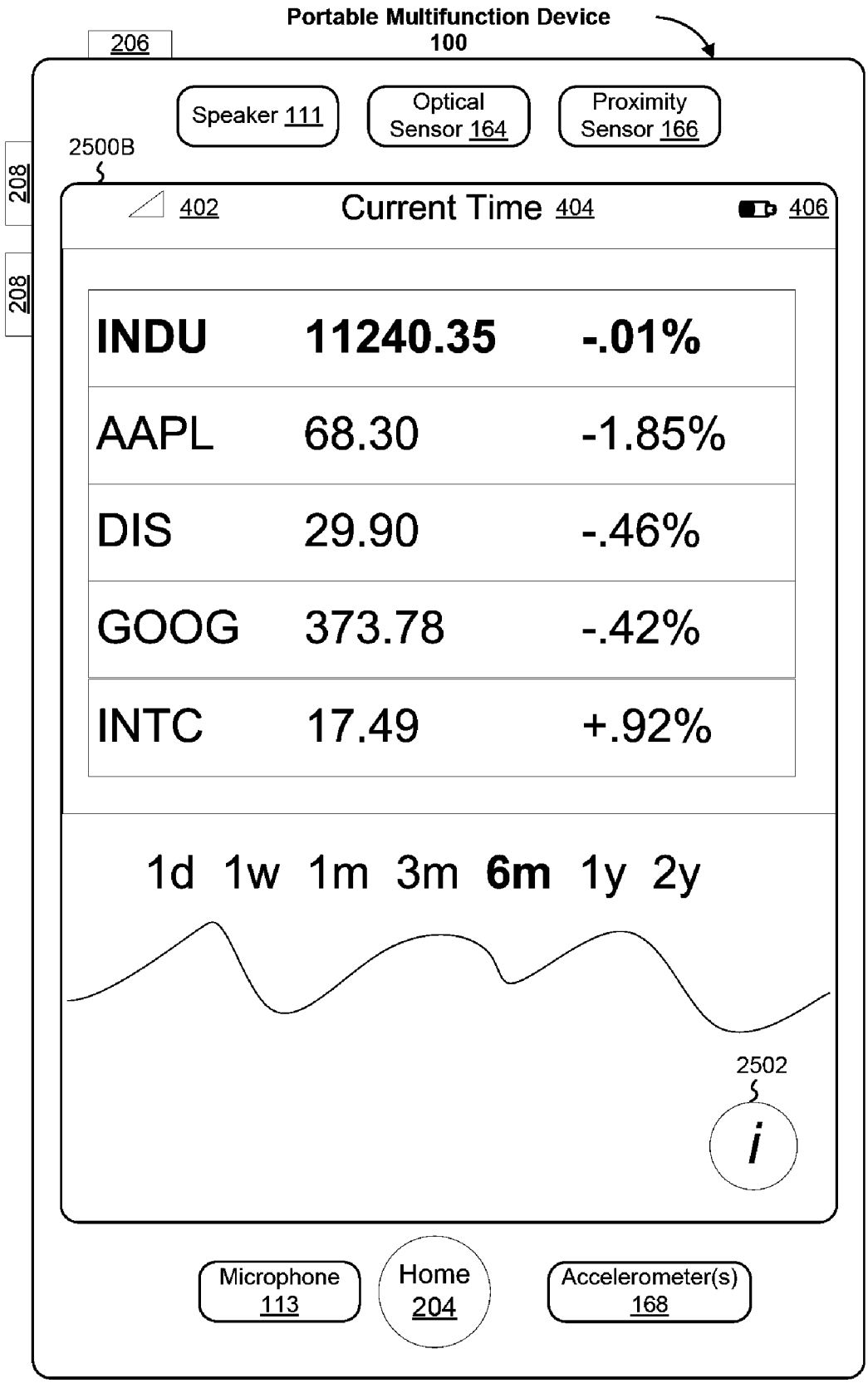

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2500B
208
208
402
Current Time 404
406
INDU 11240.35 -.01%
AAPL 68.30 -1.85%
DIS 29.90 -.46%
GOOG 373.78 -.42%
INTC 17.49 +.92%
1d 1w 1m 3m 6m 1y 2y
2502
i
Microphone 113
Home 204
Accelerometer(s) 168

Figure 25B

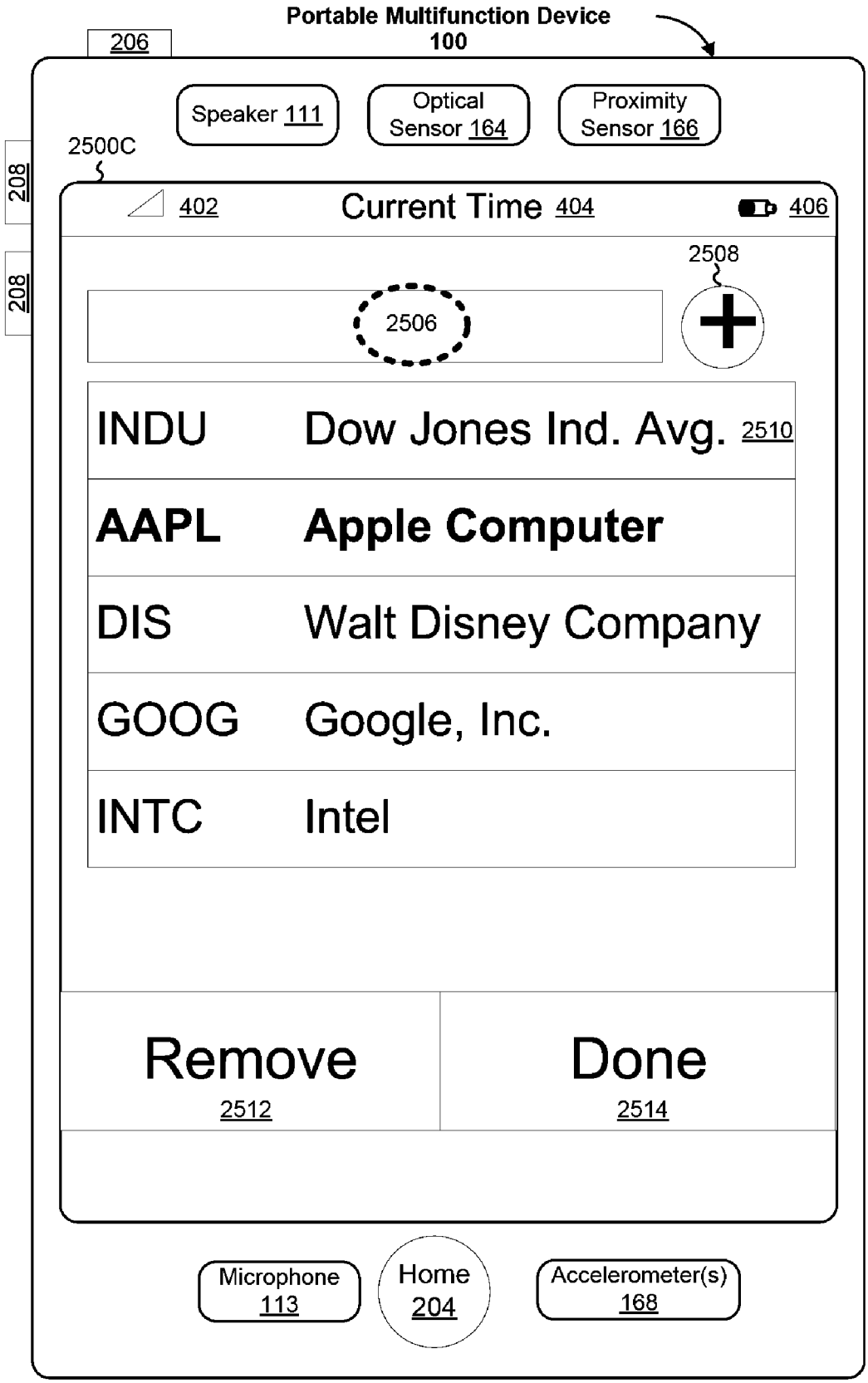

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2500C
208
208
402
Current Time 404
406
2508
2506
INDU Dow Jones Ind. Avg. 2510
AAPL Apple Computer
DIS Walt Disney Company
GOOG Google, Inc.
INTC Intel
Remove
2512
Done
2514
Microphone 113
Home 204
Accelerometer(s) 168

Figure 25C

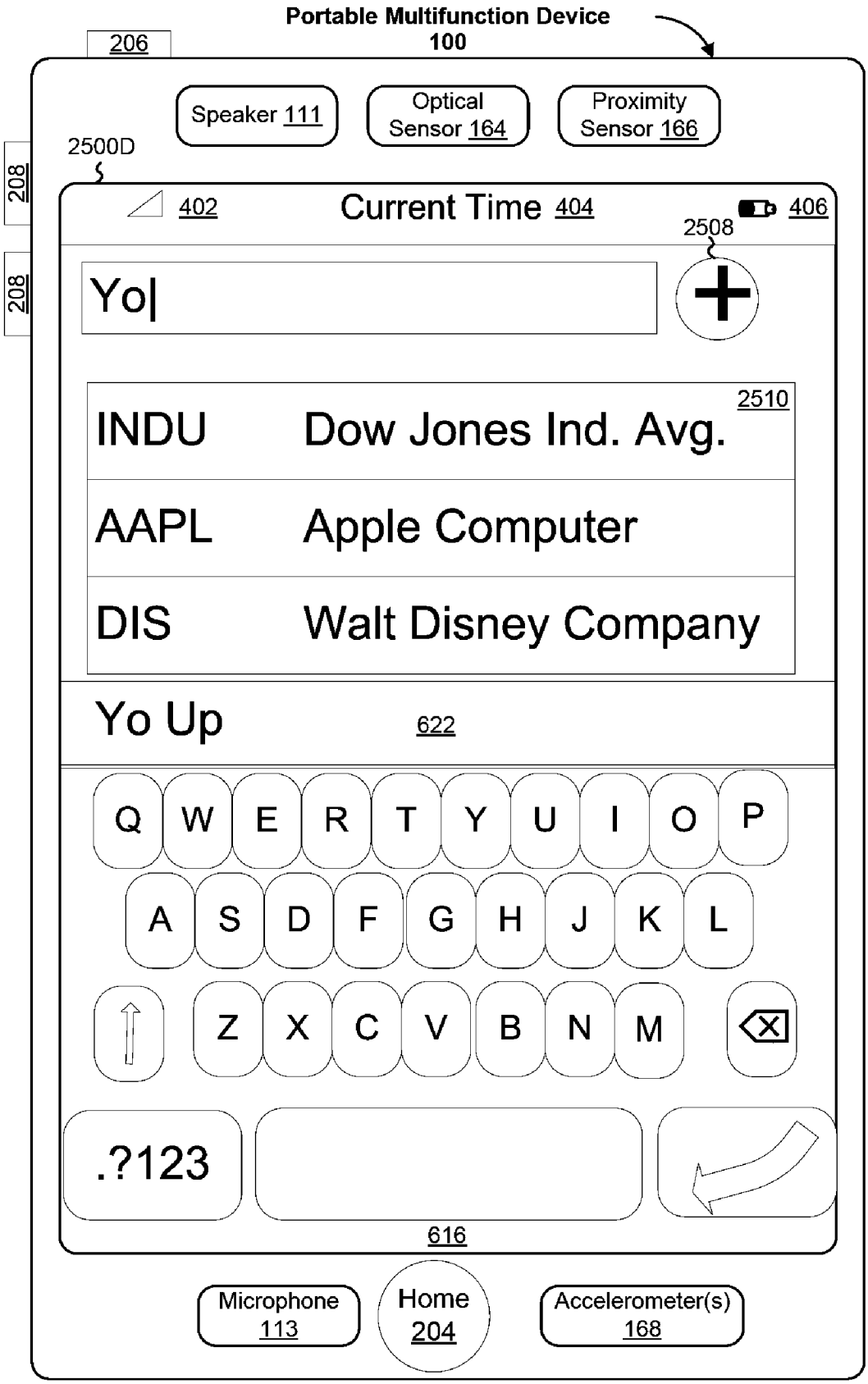

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2500D
208
208
402
Current Time 404
406
2508
Yo
2510
INDU Dow Jones Ind. Avg.
AAPL Apple Computer
DIS Walt Disney Company
Yo Up
622
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 25D

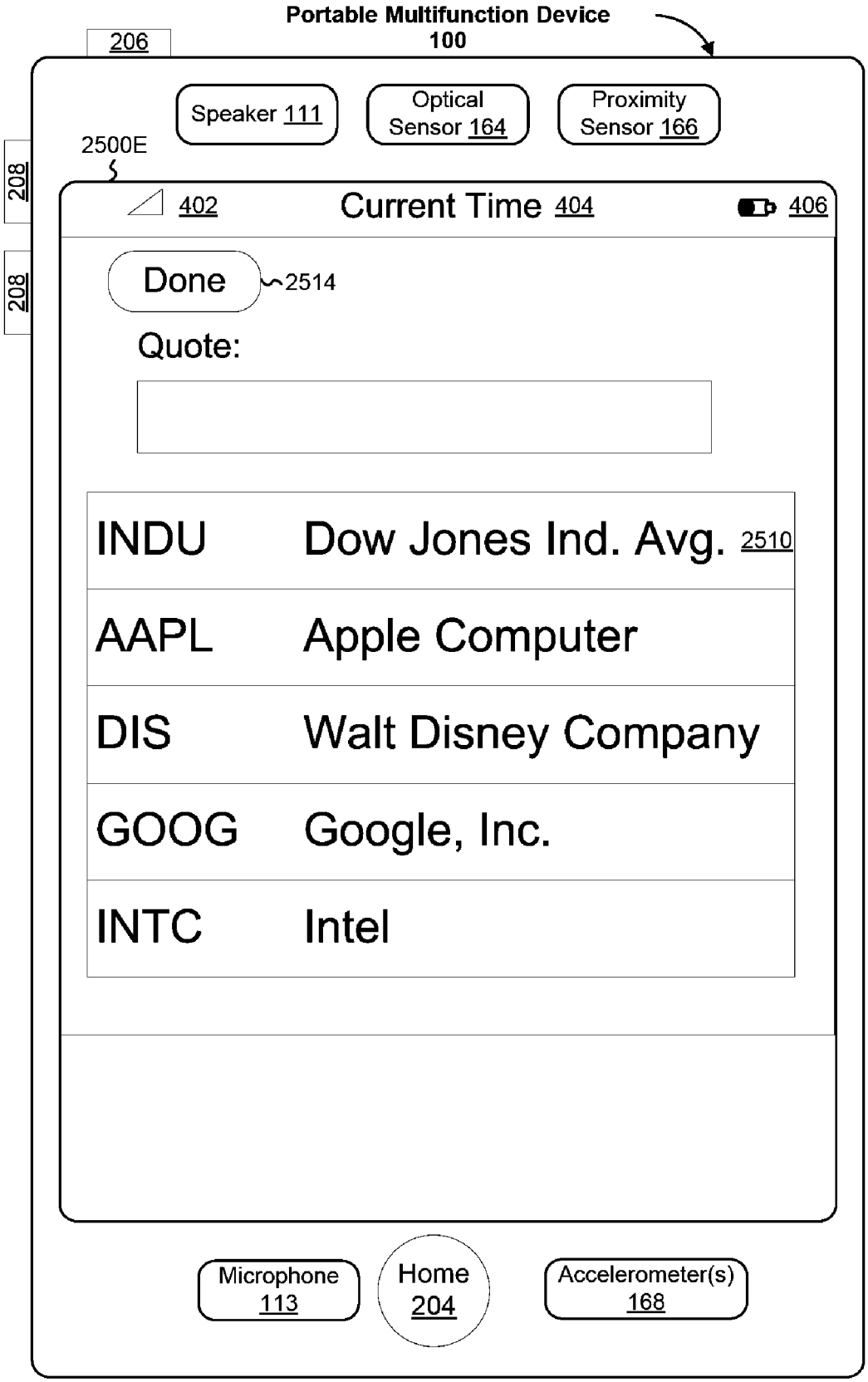

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2500E
208
208
402
Current Time 404
406
Done
2514
Quote:
INDU Dow Jones Ind. Avg. 2510
AAPL Apple Computer
DIS Walt Disney Company
GOOG Google, Inc.
INTC Intel
Microphone 113
Home 204
Accelerometer(s) 168

Figure 25E

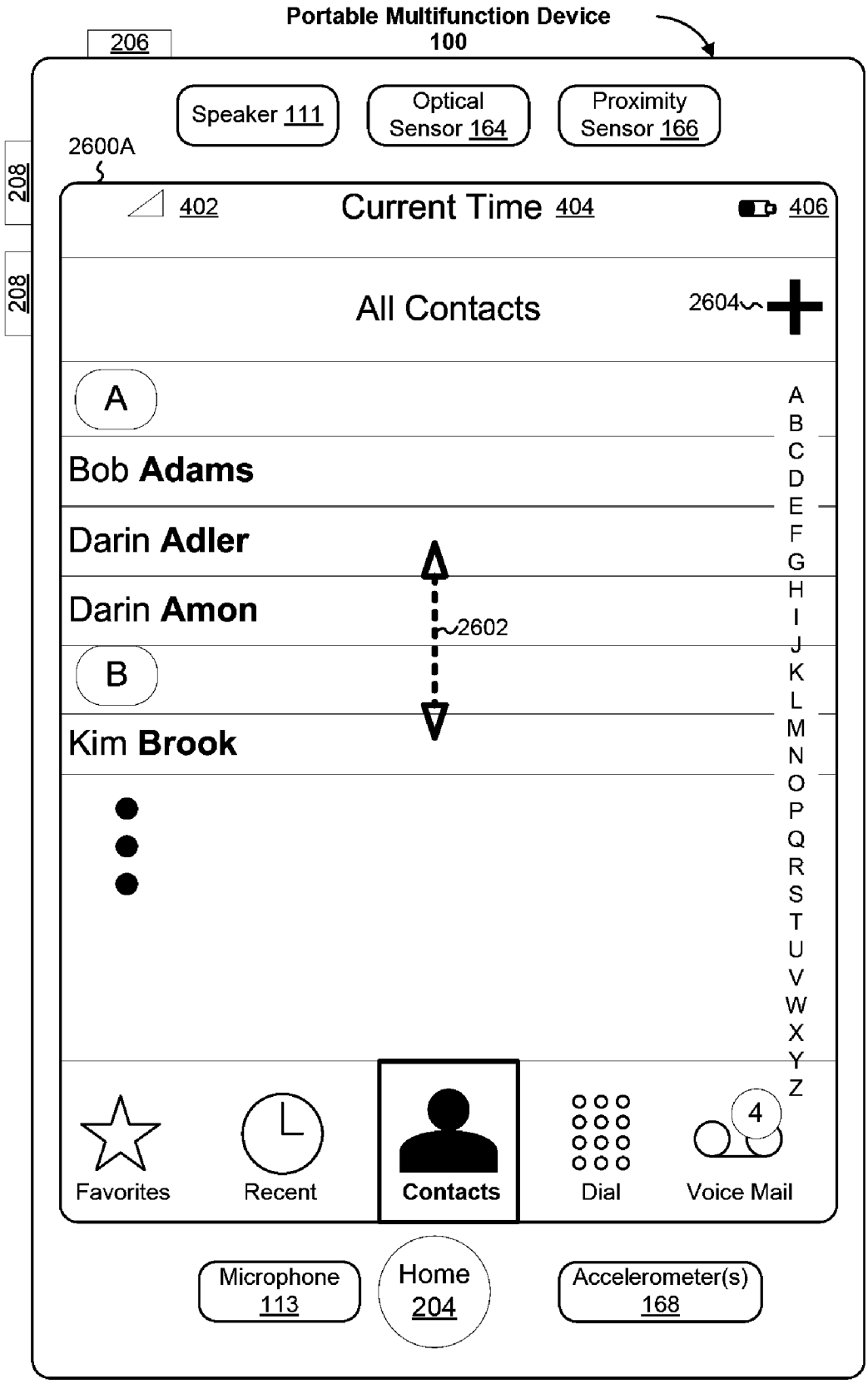

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2600A
208
208
402
Current Time 404
406
All Contacts
2604
A
Bob Adams
Darin Adler
Darin Amon
2602
B
Kim Brook
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
Favorites
Recent
Contacts
Dial
4
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 26A

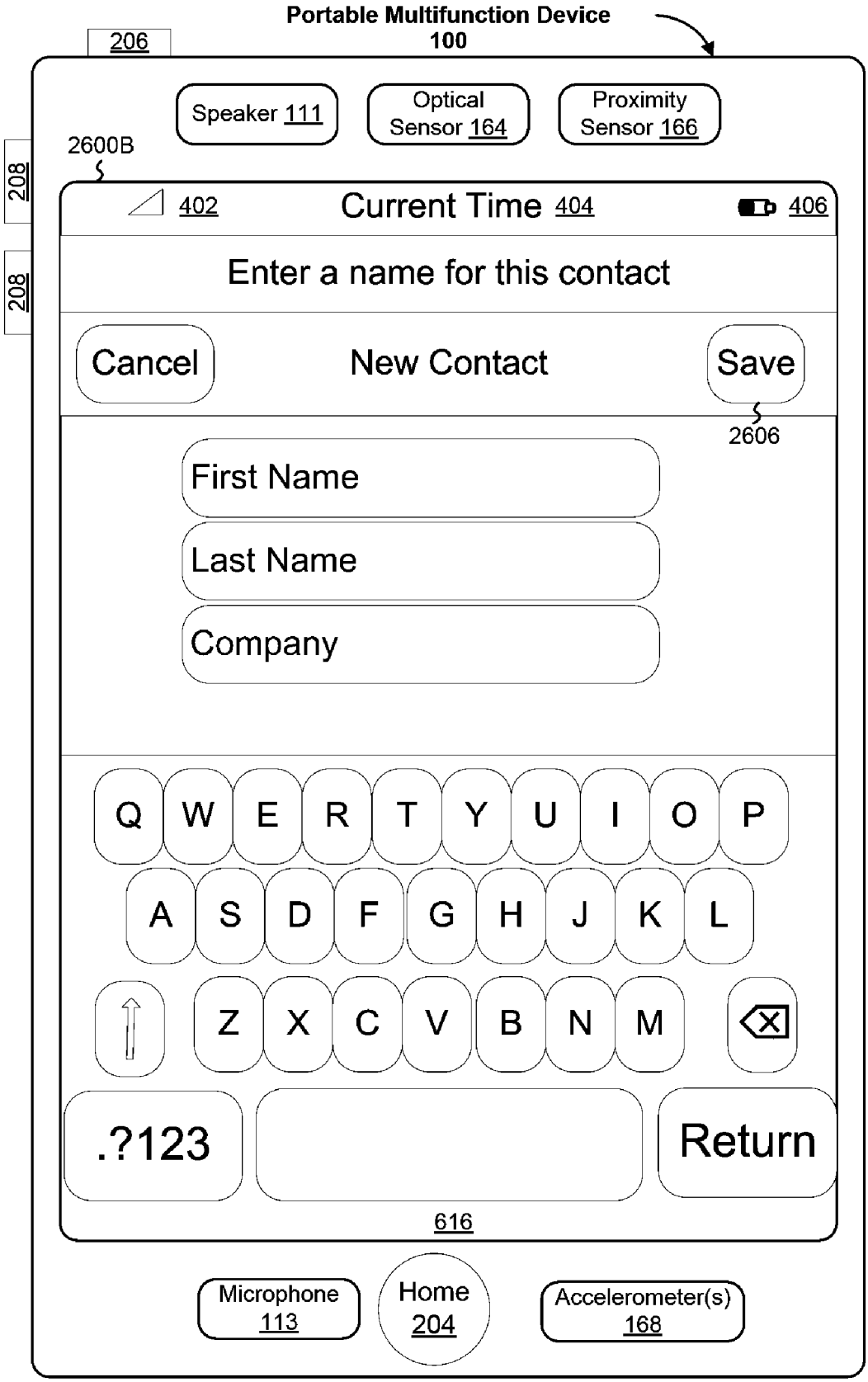

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2600B
208
208
402
Current Time 404
406
Enter a name for this contact
Cancel
New Contact
Save
2606
First Name
Last Name
Company
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
Return
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 26B

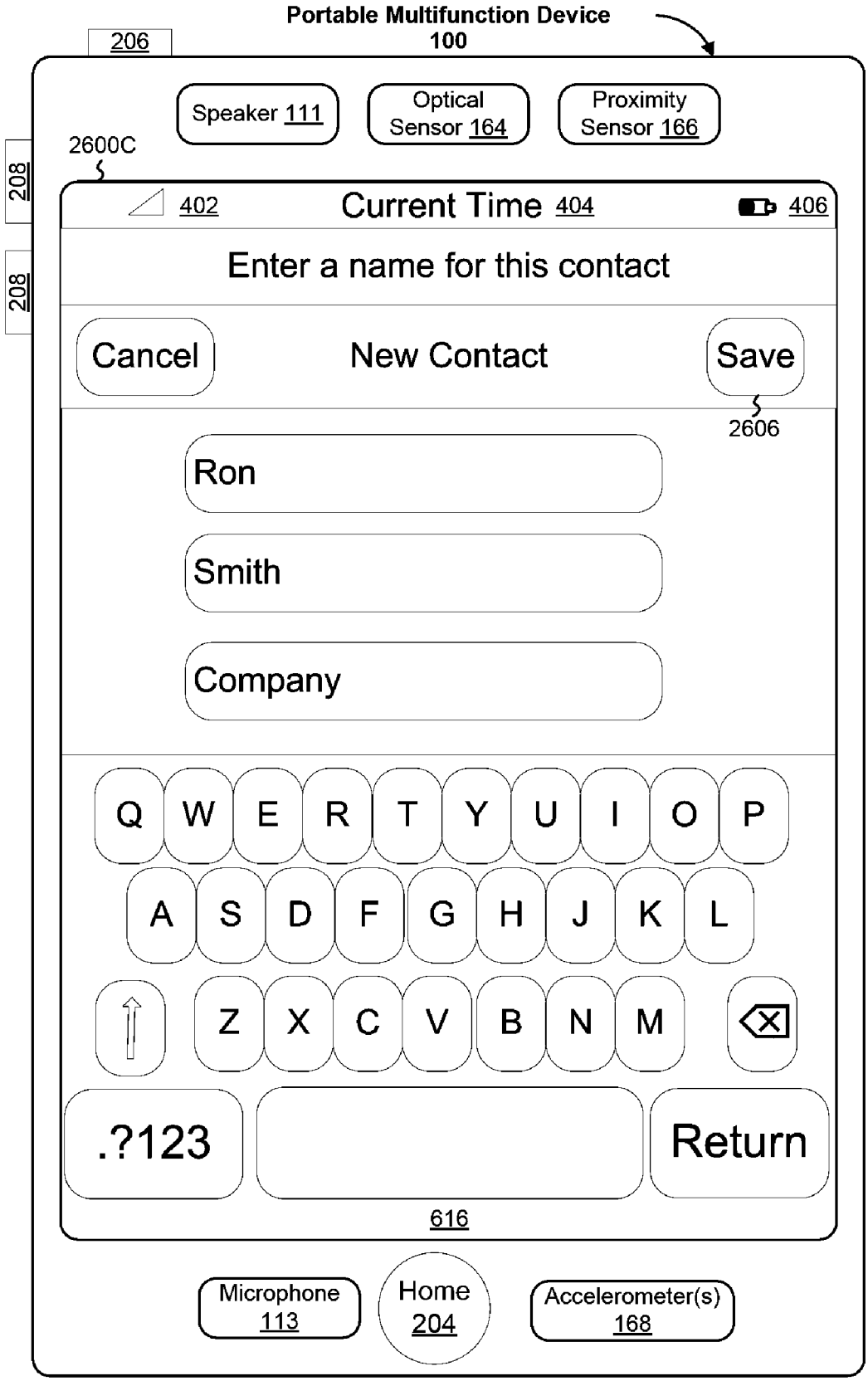

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2600C
208
208
402
Current Time 404
406
Enter a name for this contact
Cancel
New Contact
Save
2606
Ron
Smith
Company
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
Return
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 26C

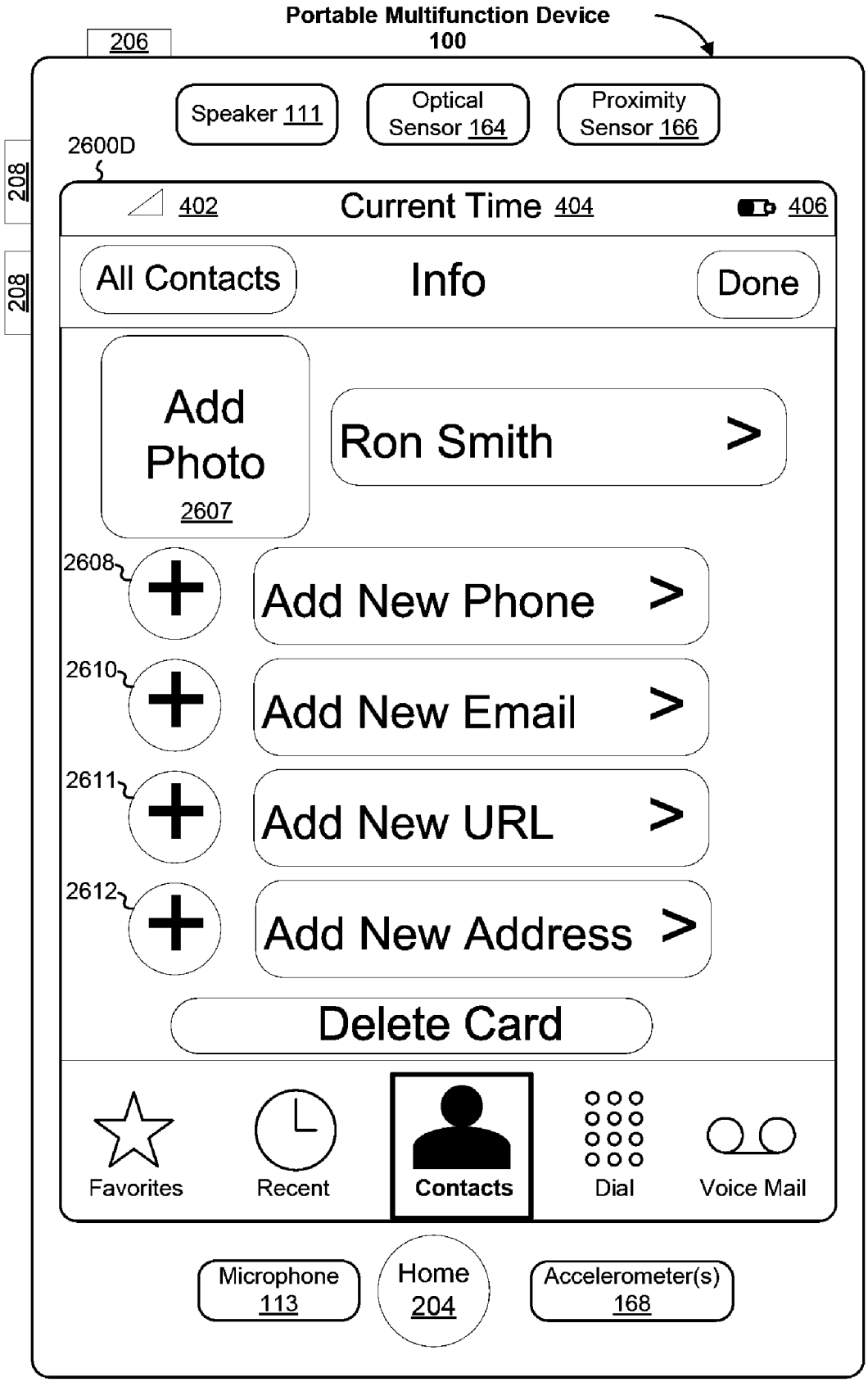

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2600D
208
208
402
Current Time 404
406
All Contacts
Info
Done
Add Photo
2607
Ron Smith
2608
Add New Phone
2610
Add New Email
2611
Add New URL
2612
Add New Address
Delete Card
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 26D

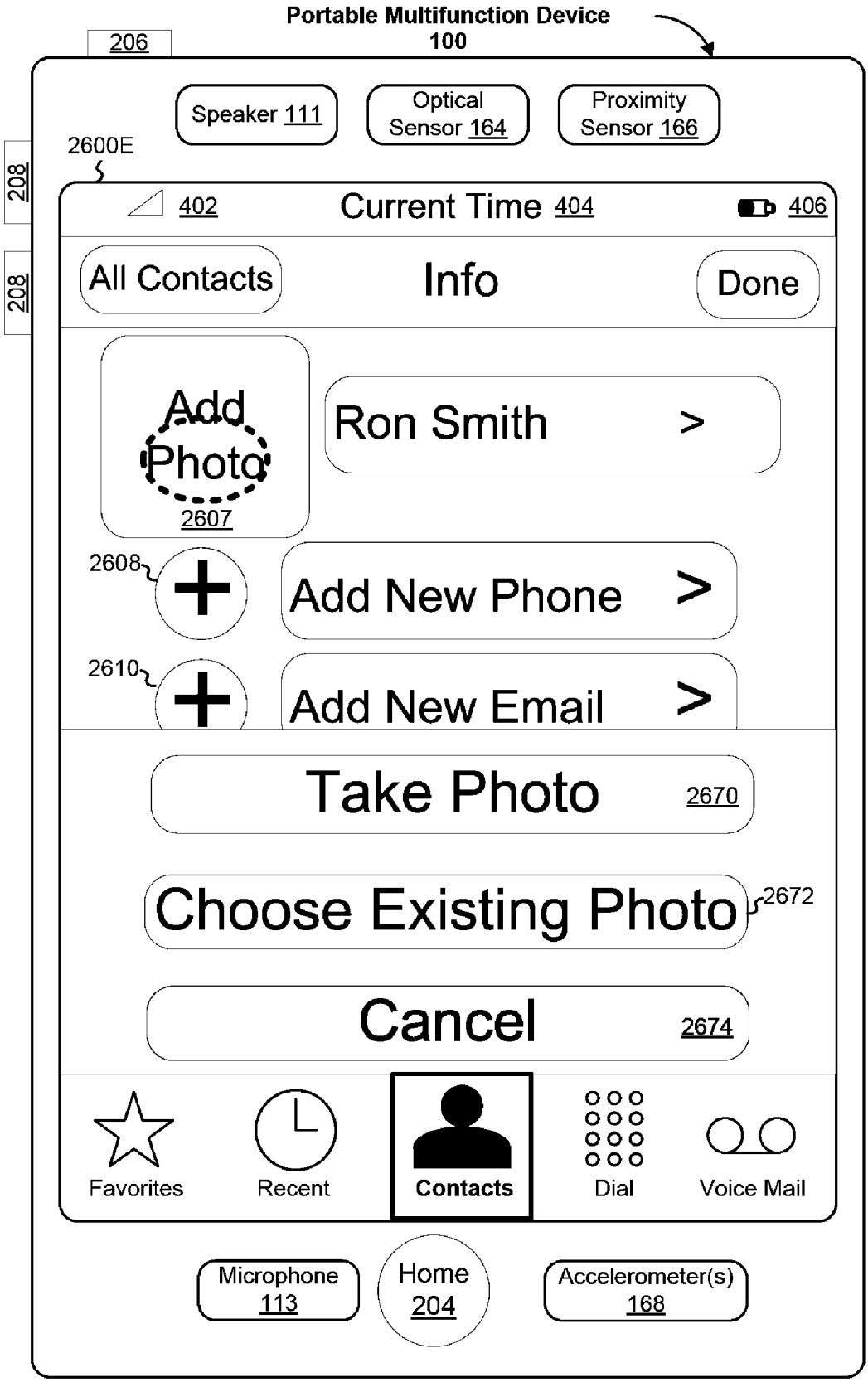

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2600E
208
208
402
Current Time 404
406
All Contacts
Info
Done
Add Photo
2607
Ron Smith >
2608
Add New Phone >
2610
Add New Email >
Take Photo 2670
Choose Existing Photo
2672
Cancel 2674
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 26E

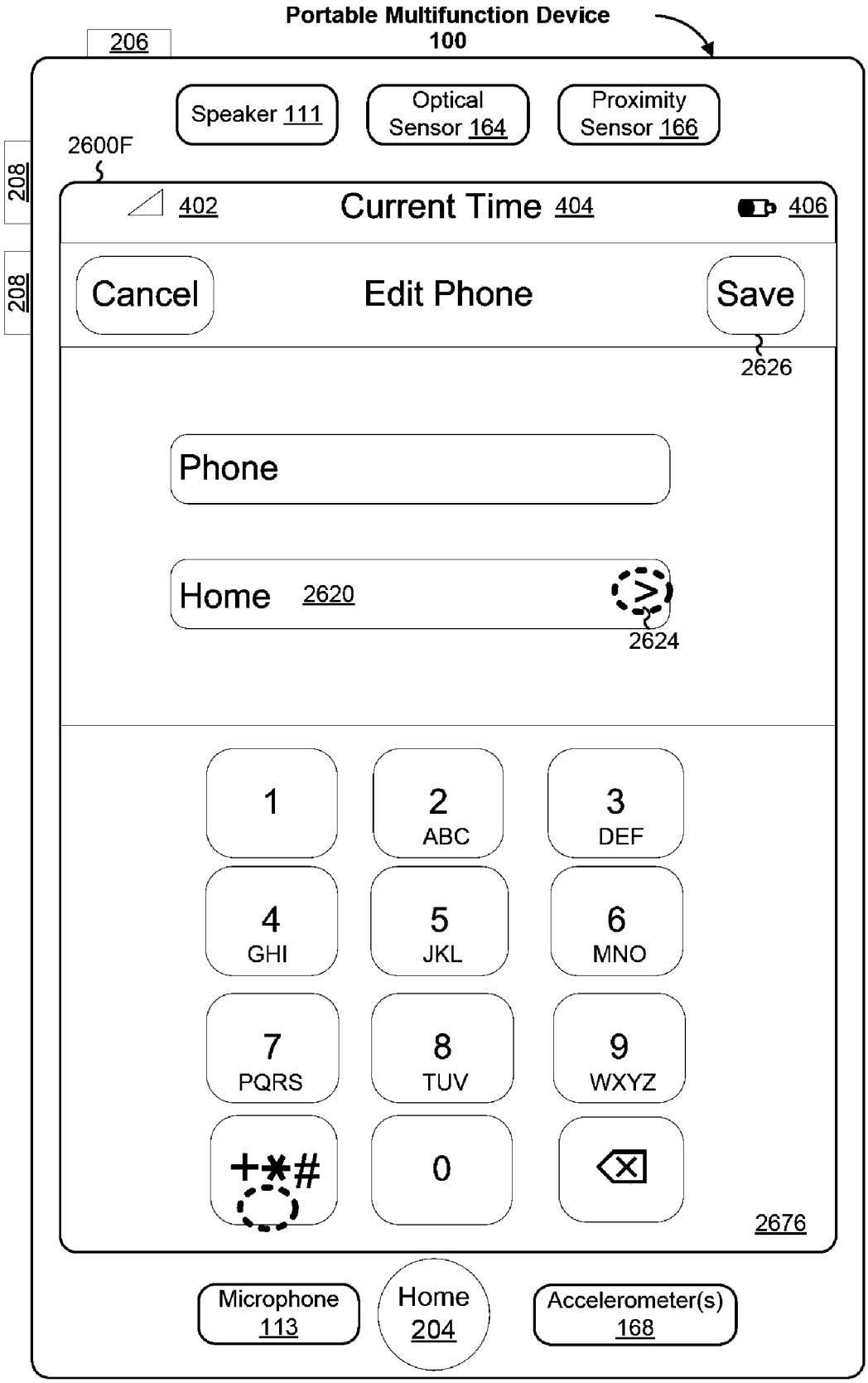

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2600F
208
402
Current Time 404
406
208
Cancel
Edit Phone
Save
2626
Phone
Home 2620
2624
1
2 ABC
3 DEF
4 GHI
5 JKL
6 MNO
7 PQRS
8 TUV
9 WXYZ
+*#
0
2676
Microphone 113
Home 204
Accelerometer(s) 168

Figure 26F

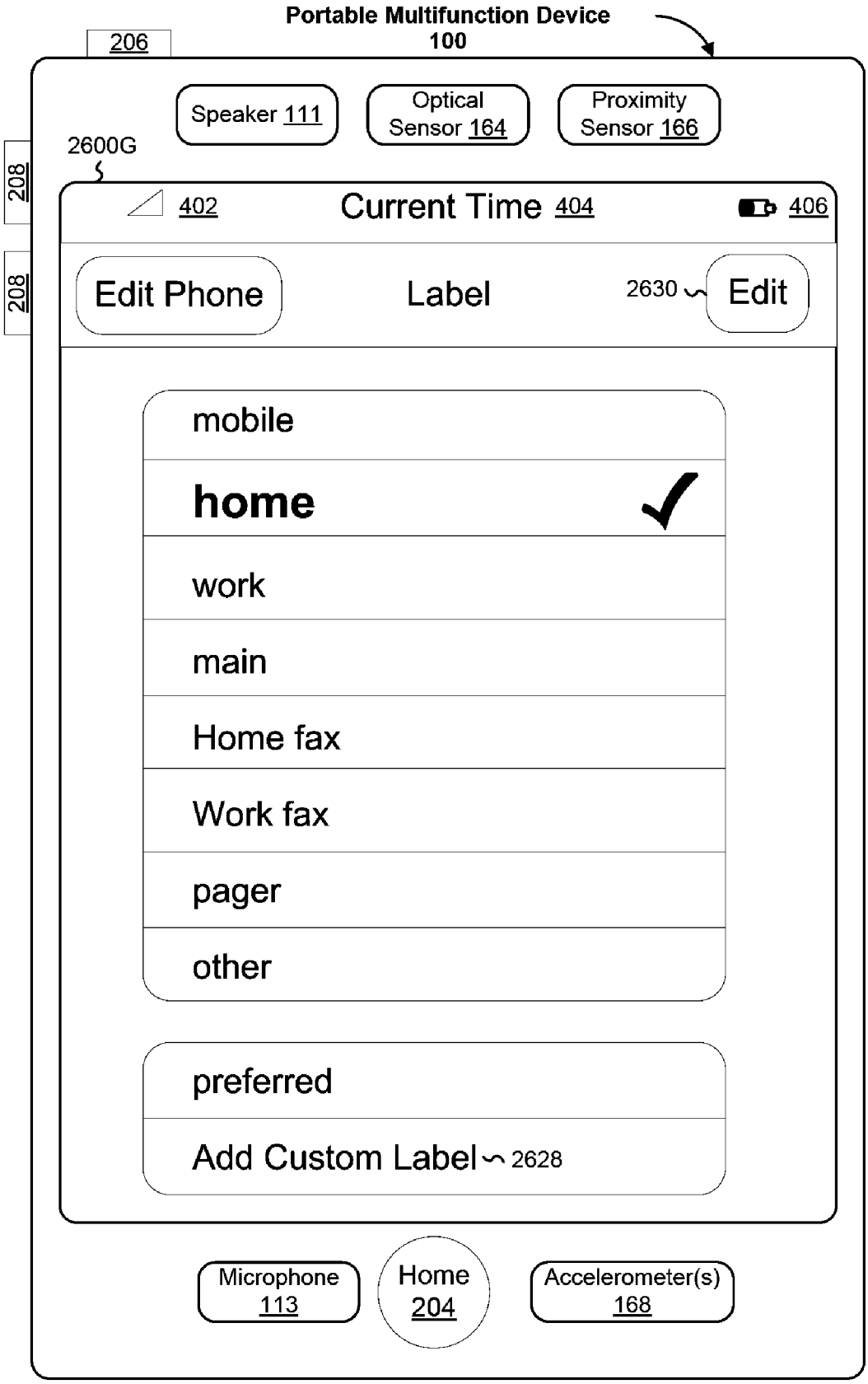

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2600G
208
208
402
Current Time 404
406
Edit Phone
Label
2630
Edit
mobile
home
work
main
Home fax
Work fax
pager
other
preferred
Add Custom Label
2628
Microphone 113
Home 204
Accelerometer(s) 168

Figure 26G

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2600H
208
402
Current Time 404
406
208
Edit Phone
Label
2638
Done
mobile
home
work
main
Home fax
Work fax
pager
other
2632
preferred
Add Custom Label
Microphone 113
Home 204
Accelerometer(s) 168

Figure 26H

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2600I
208
208
402
Current Time 404
406
Edit Phone
Label
2638
Done
mobile
home
work
main
Home fax
Work fax
pager
other
2636
2634
preferred
Delete
Add Custom Label
Microphone 113
Home 204
Accelerometer(s) 168

Figure 26I

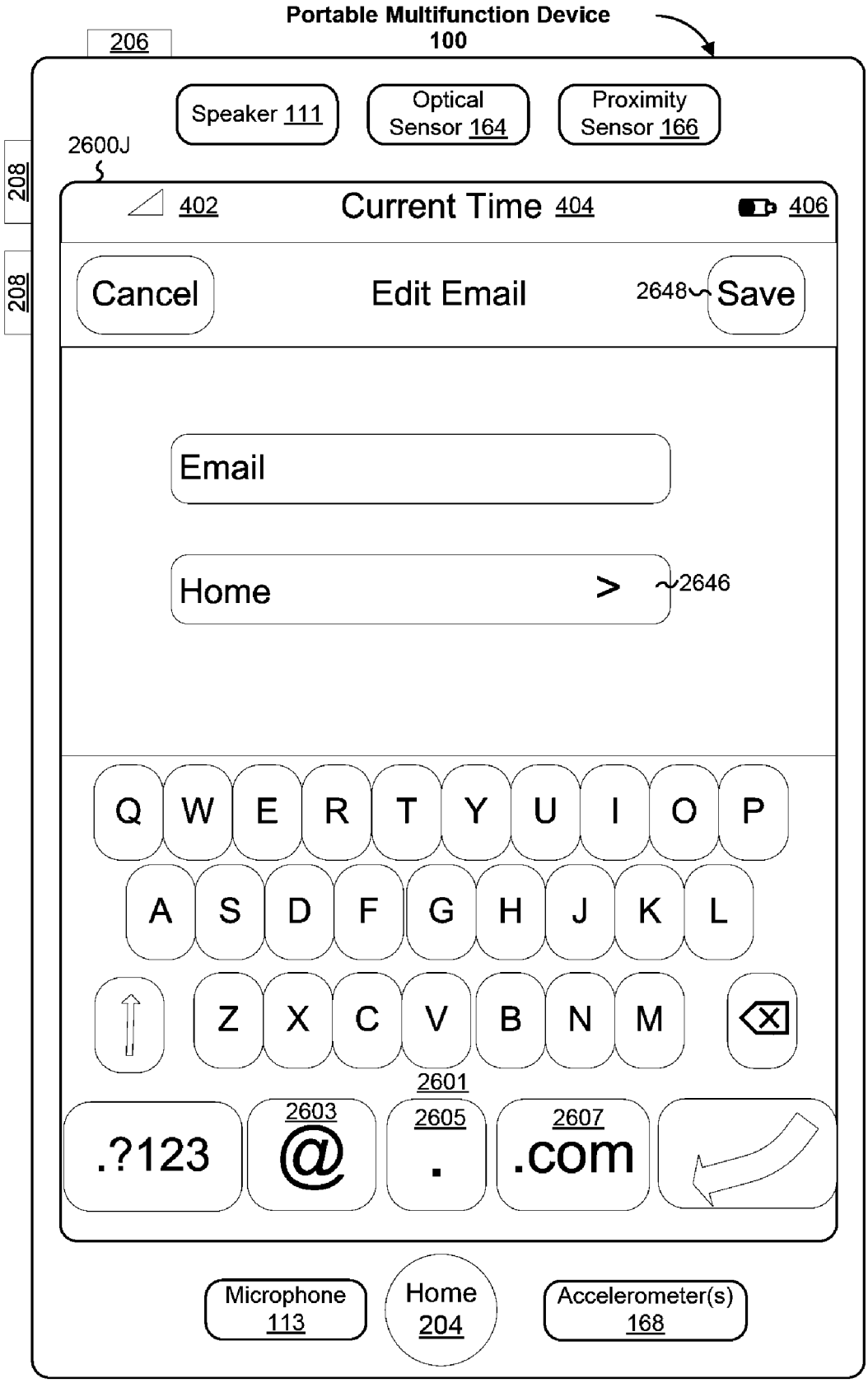

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2600J
208
208
402
Current Time 404
406
Cancel
Edit Email
2648
Save
Email
Home
2646
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
2601
2603
2605
2607
.?123
@
.
.com
Microphone 113
Home 204
Accelerometer(s) 168

Figure 26J

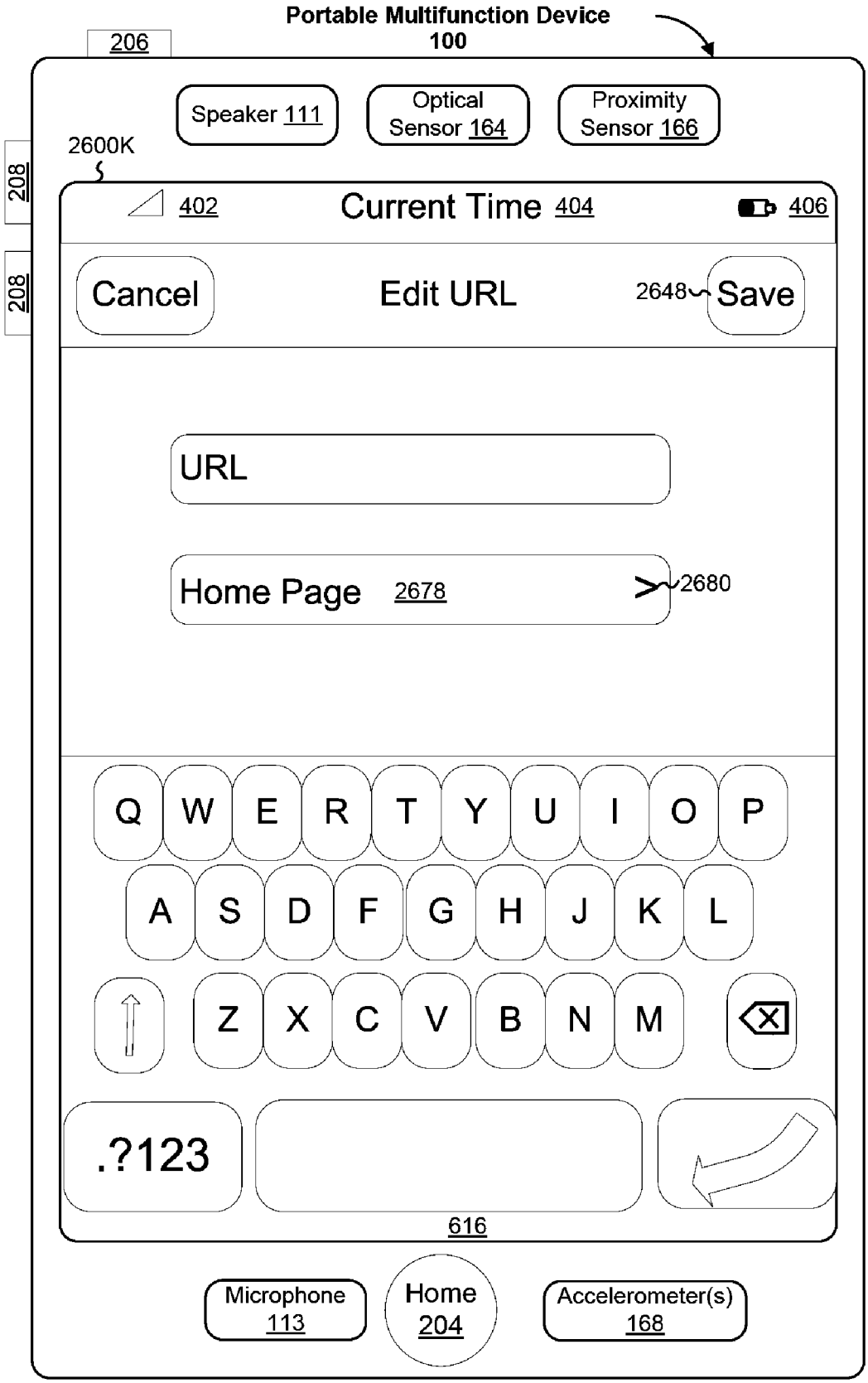

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2600K
208
208
402
Current Time 404
406
Cancel
Edit URL
2648
Save
URL
Home Page 2678
2680
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 26K

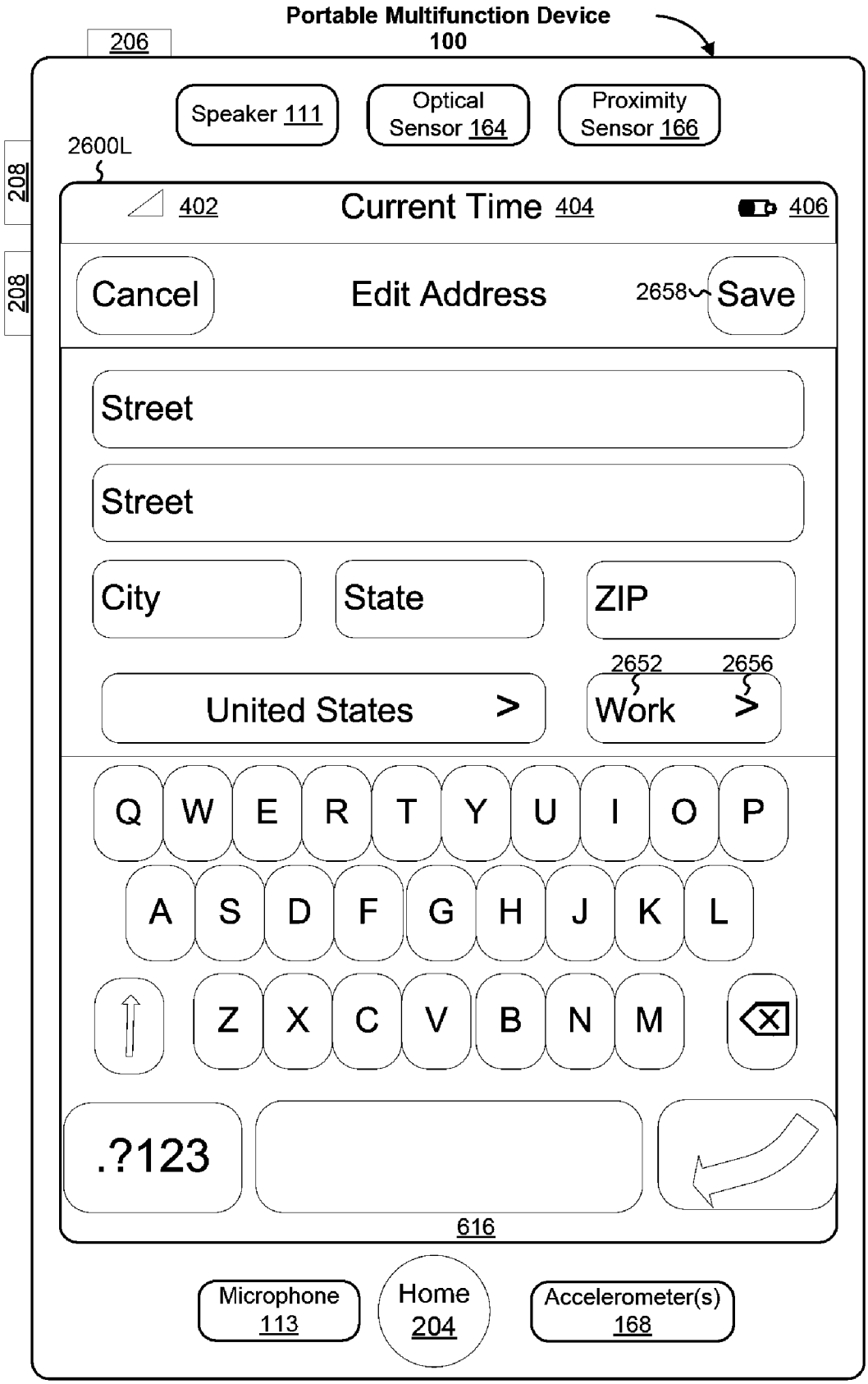

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2600L
208
208
402
Current Time 404
406
Cancel
Edit Address
2658
Save
Street
Street
City
State
ZIP
2652
2656
United States >
Work >
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 26L

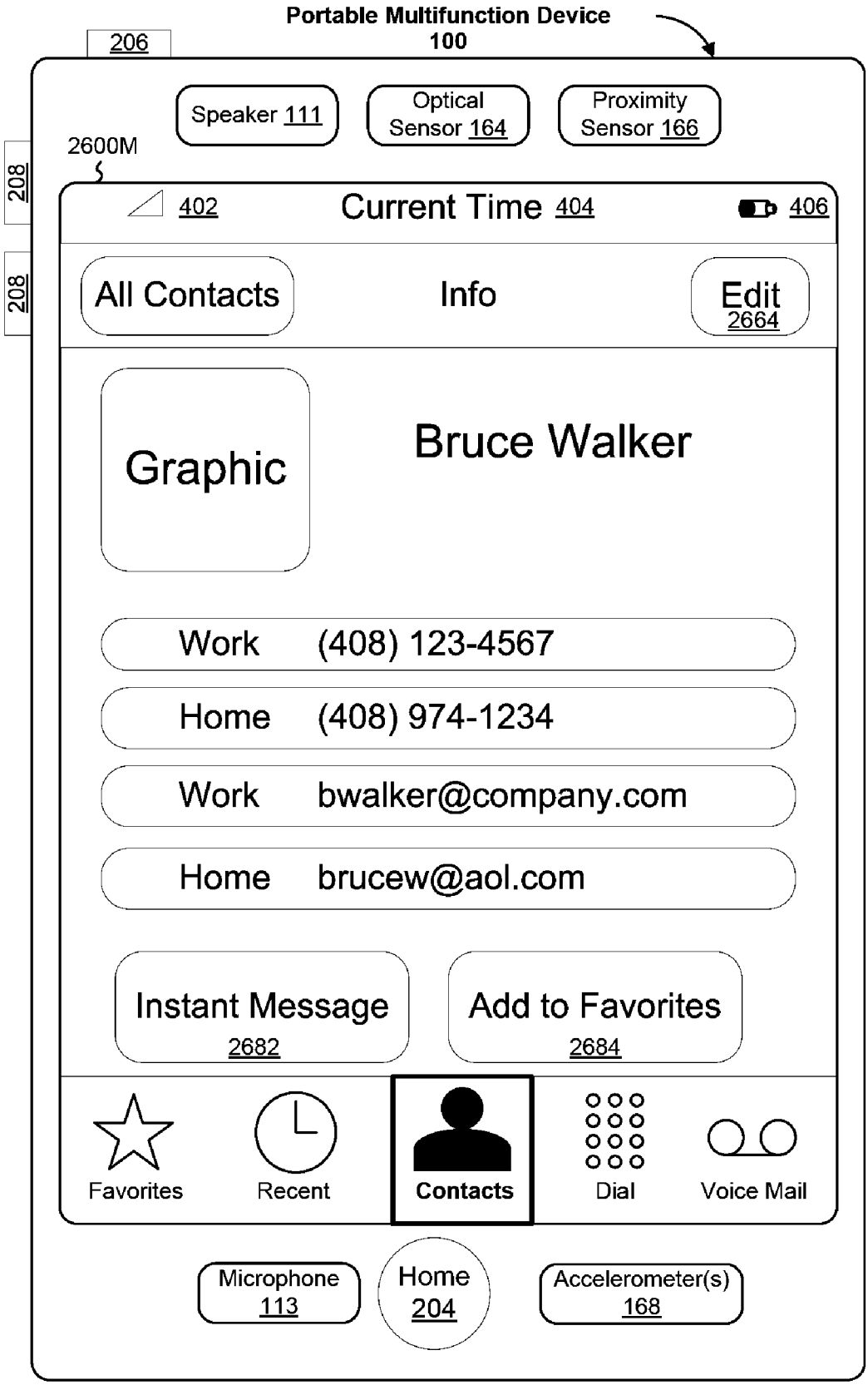

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2600M
208
208
402
Current Time 404
406
All Contacts
Info
Edit
2664
Graphic
Bruce Walker
Work (408) 123-4567
Home (408) 974-1234
Work bwalker@company.com
Home brucew@aol.com
Instant Message
2682
Add to Favorites
2684
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone
113
Home
204
Accelerometer(s)
168

Figure 26M

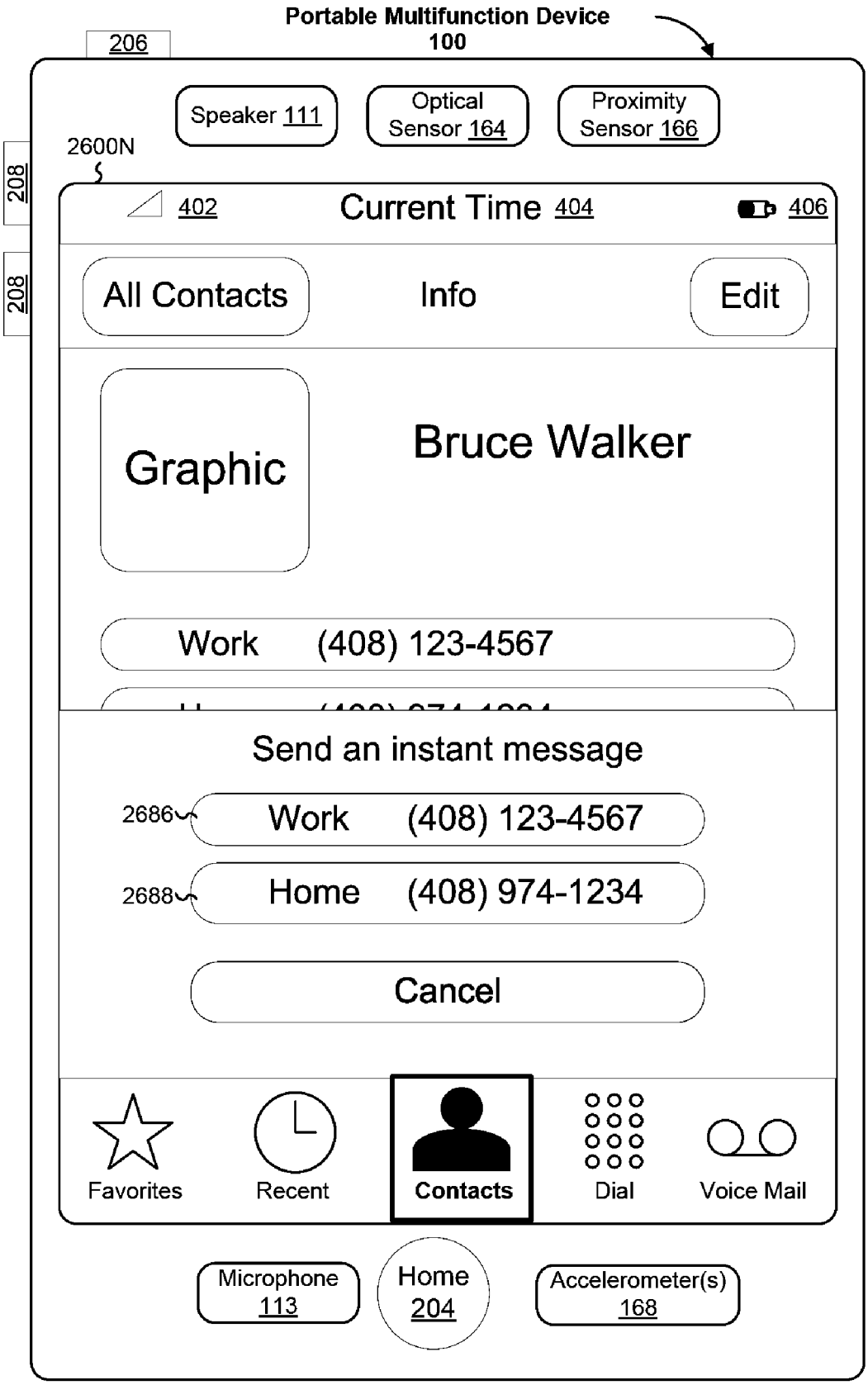

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2600N
208
208
402
Current Time 404
406
All Contacts
Info
Edit
Graphic
Bruce Walker
Work (408) 123-4567
Send an instant message
2686
Work (408) 123-4567
2688
Home (408) 974-1234
Cancel
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 26N

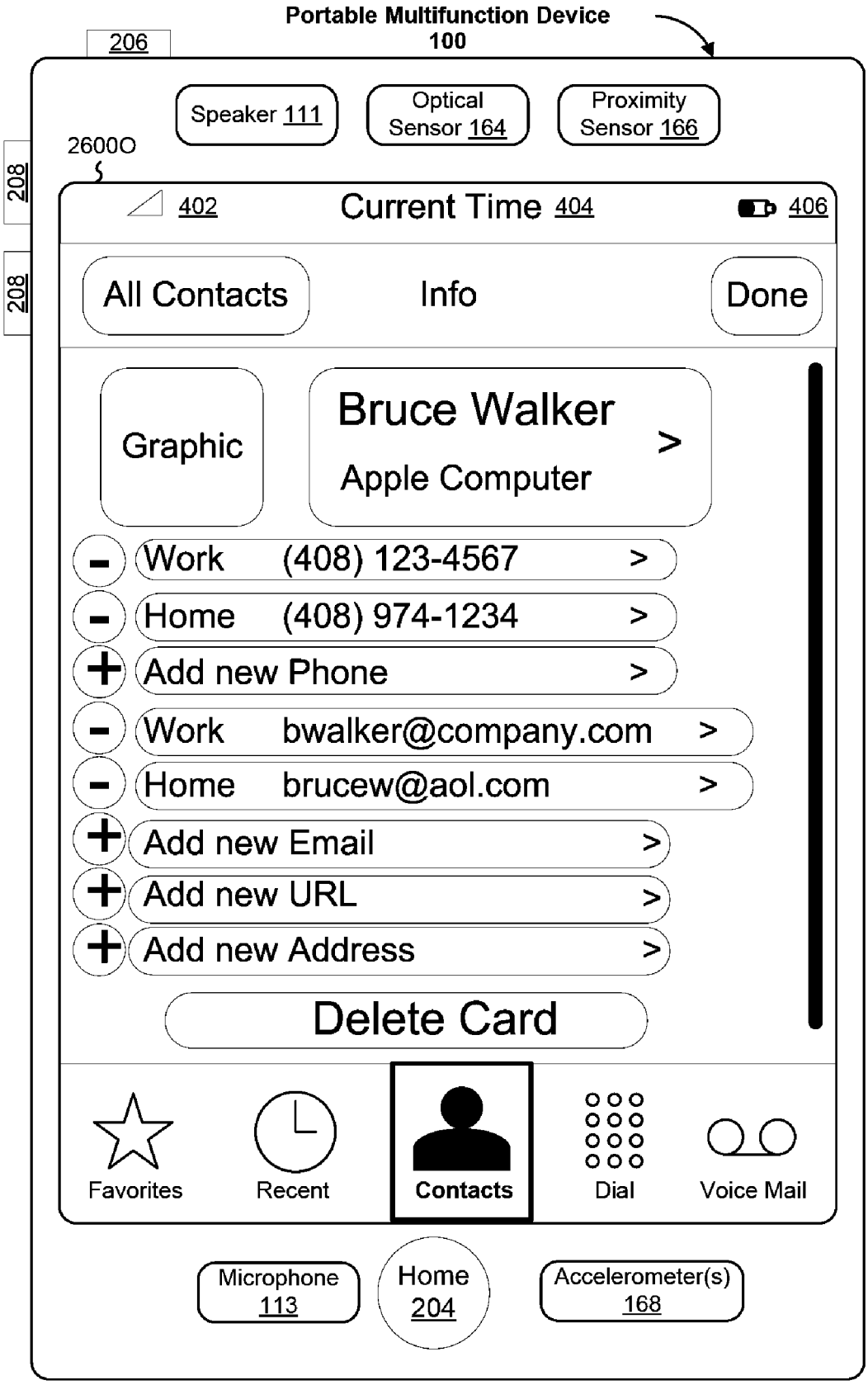

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2600O
208
208
402
Current Time 404
406
All Contacts
Info
Done
Graphic
Bruce Walker
Apple Computer
>
Work (408) 123-4567 >
Home (408) 974-1234 >
Add new Phone >
Work bwalker@company.com >
Home brucew@aol.com >
Add new Email >
Add new URL >
Add new Address >
Delete Card
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 26O

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2600P
208
208
402
Current Time 404
406
Cancel
Edit Phone
Save
2626
Phone
Home 2620
>
+
*
#
123
Pause
2676
Microphone 113
Home 204
Accelerometer(s) 168

Figure 26P

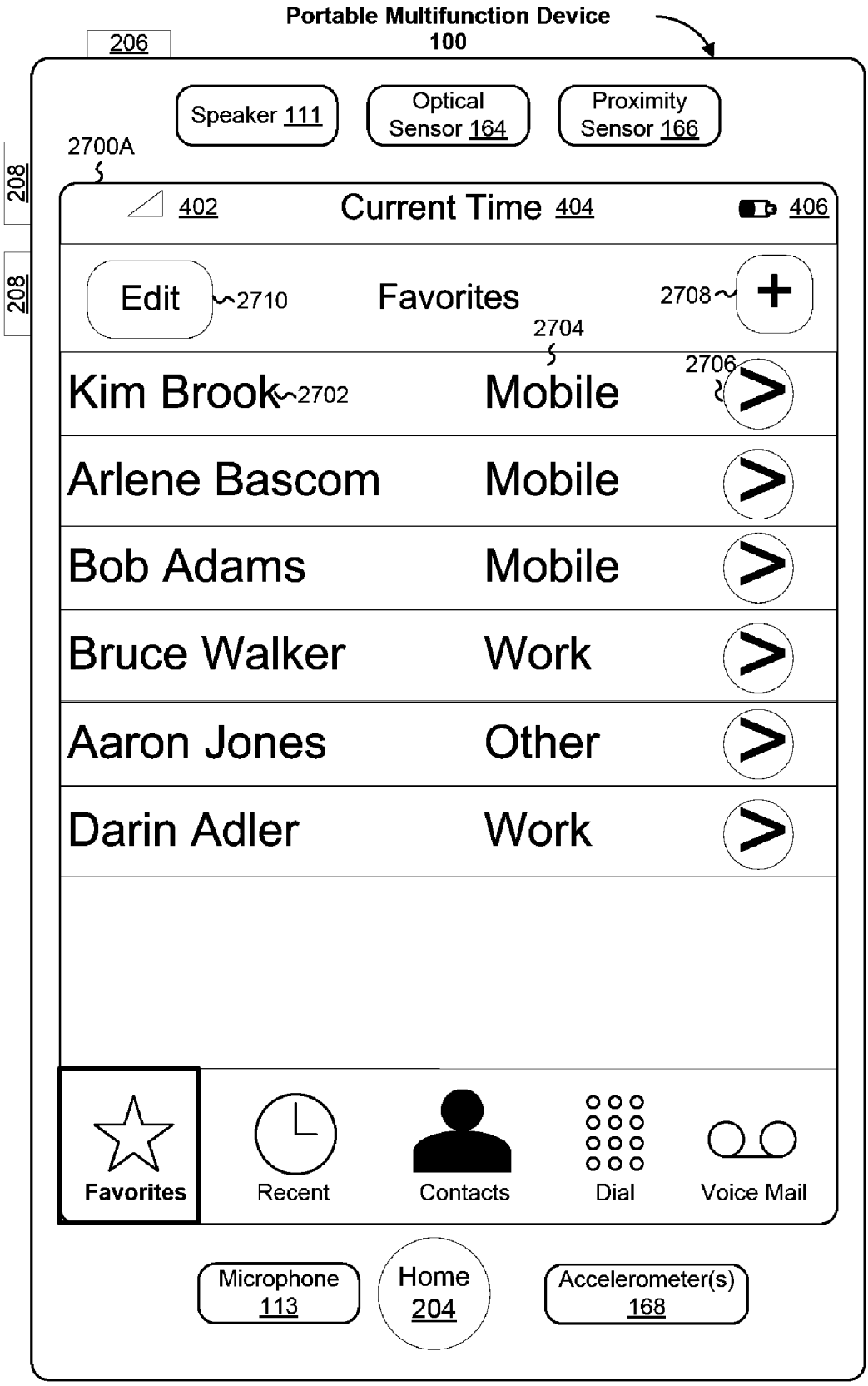

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2700A
208
208
402
Current Time 404
406
Edit
2710
Favorites
2708
2704
2706
Kim Brook
2702
Mobile
Arlene Bascom
Mobile
Bob Adams
Mobile
Bruce Walker
Work
Aaron Jones
Other
Darin Adler
Work
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 27A

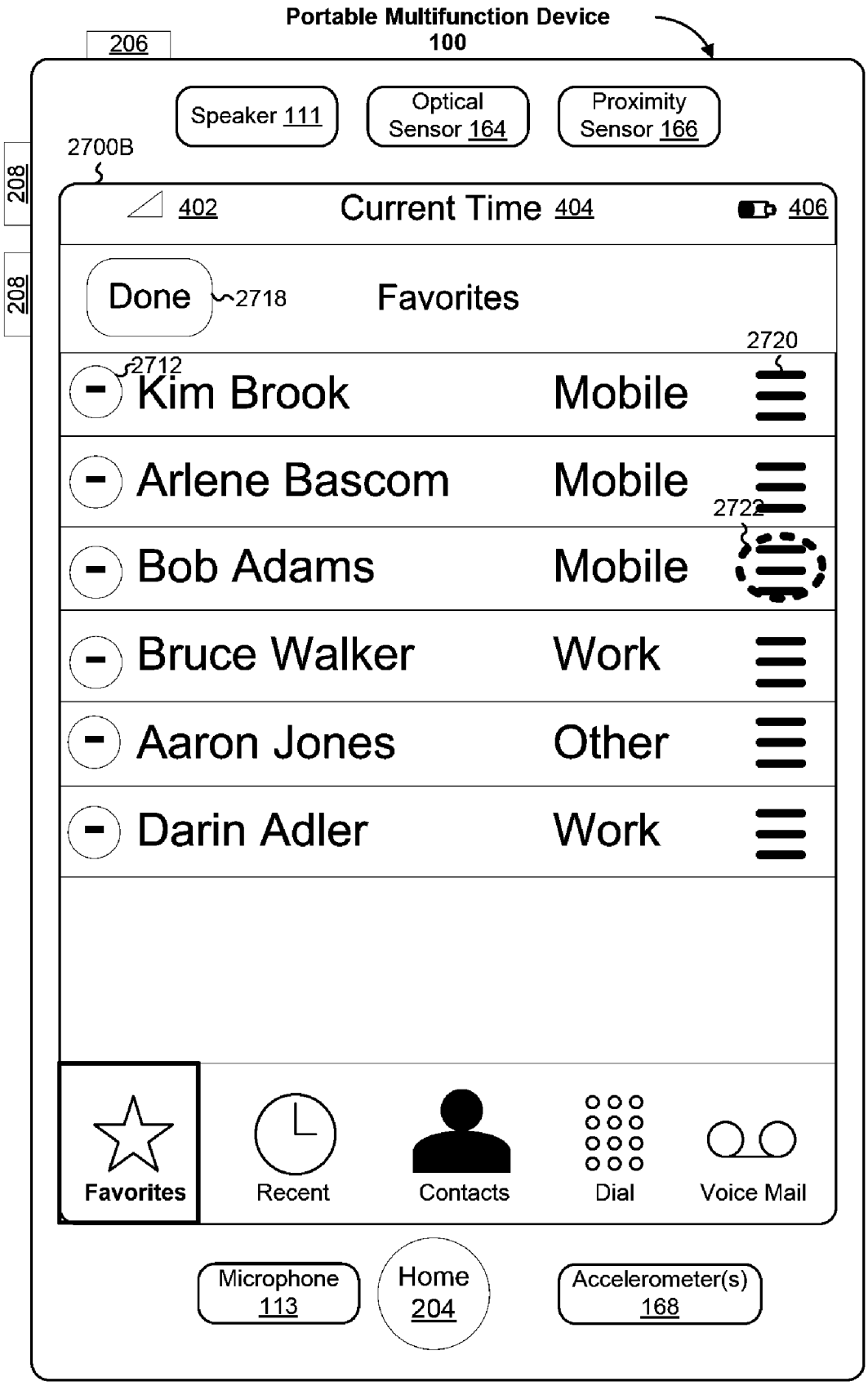

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2700B
208
208
402
Current Time 404
406
Done
2718
Favorites
2720
2712
Kim Brook
Mobile
Arlene Bascom
Mobile
2722
Bob Adams
Mobile
Bruce Walker
Work
Aaron Jones
Other
Darin Adler
Work
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 27B

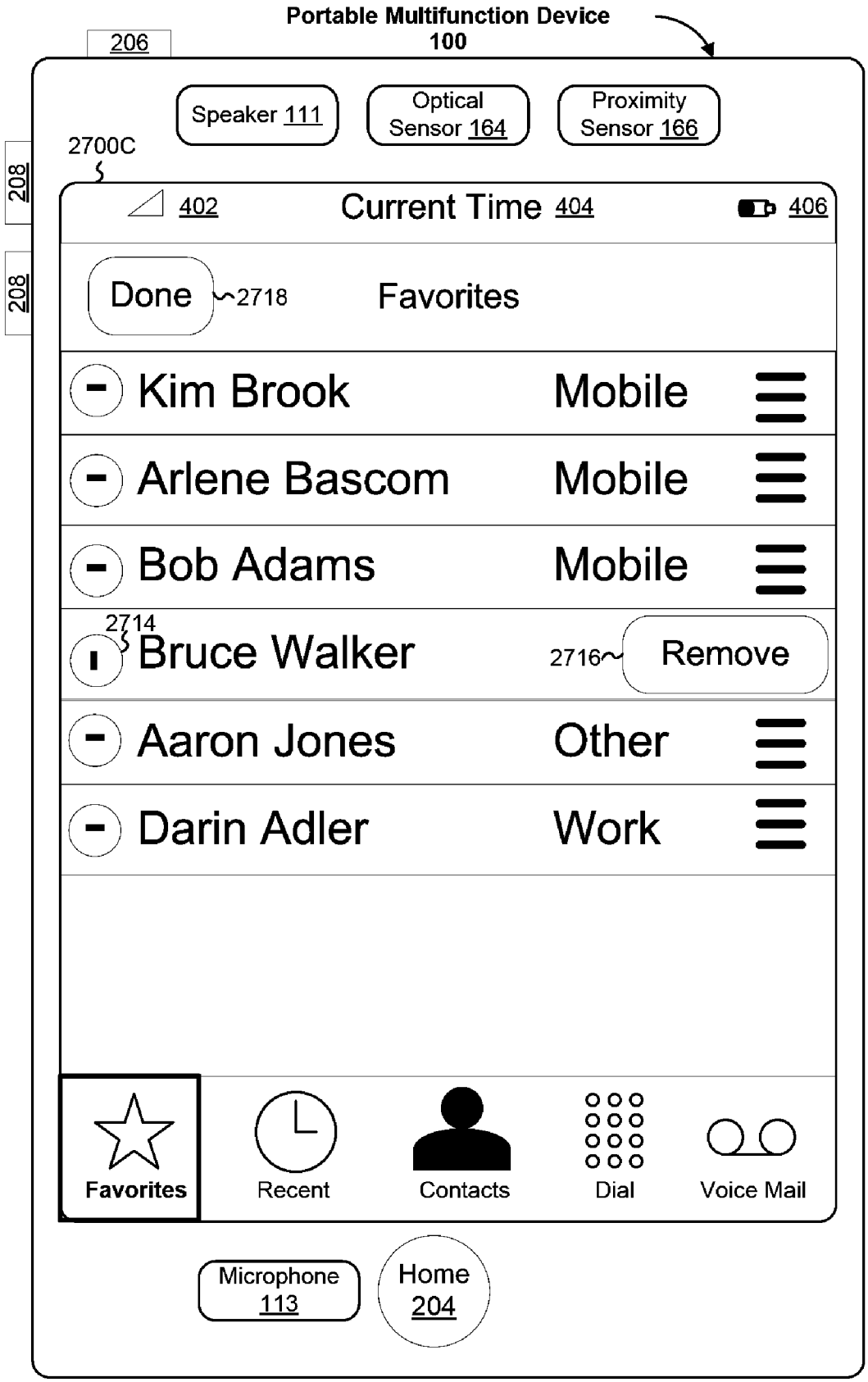

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2700C
208
208
402
Current Time 404
406
Done
2718
Favorites
Kim Brook
Mobile
Arlene Bascom
Mobile
Bob Adams
Mobile
2714
Bruce Walker
2716
Remove
Aaron Jones
Other
Darin Adler
Work
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204

Figure 27C

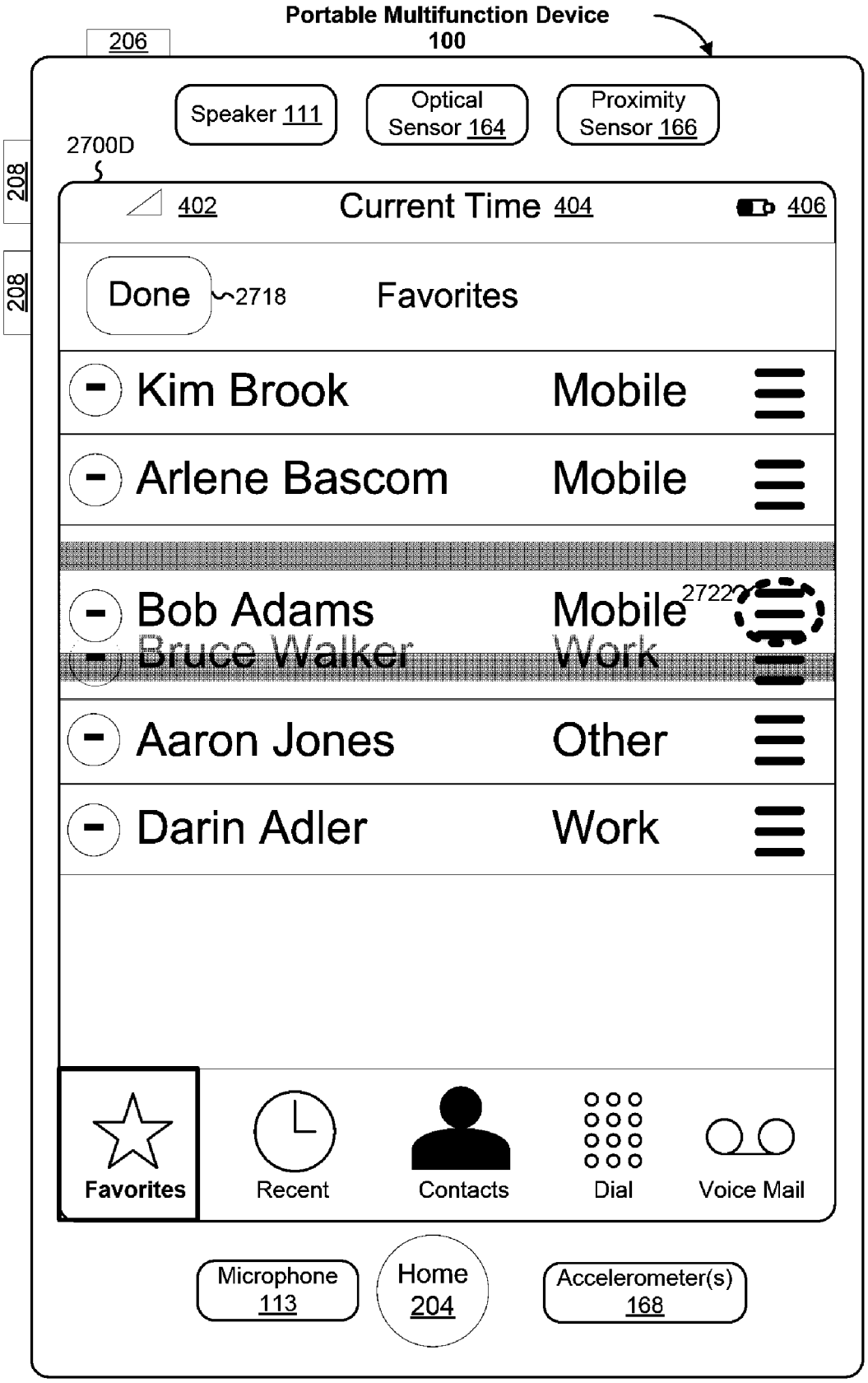

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2700D
208
208
402
Current Time 404
406
Done
2718
Favorites
Kim Brook
Mobile
Arlene Bascom
Mobile
Bob Adams
Mobile
2722
Bruce Walker
Work
Aaron Jones
Other
Darin Adler
Work
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 27D

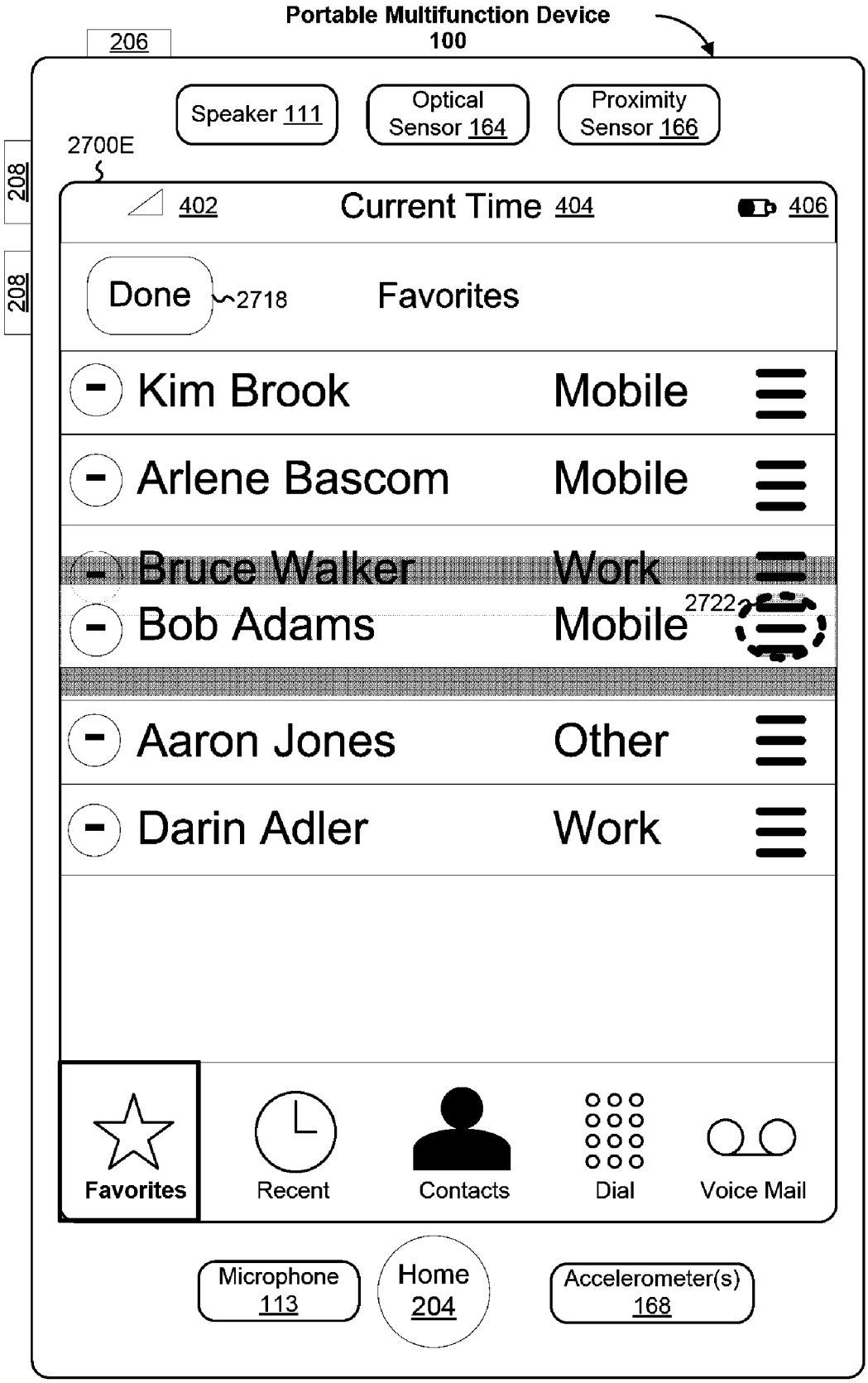

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2700E
208
208
402
Current Time 404
406
Done
2718
Favorites
Kim Brook
Mobile
Arlene Bascom
Mobile
Bruce Walker
Work
Bob Adams
Mobile
2722
Aaron Jones
Other
Darin Adler
Work
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 27E

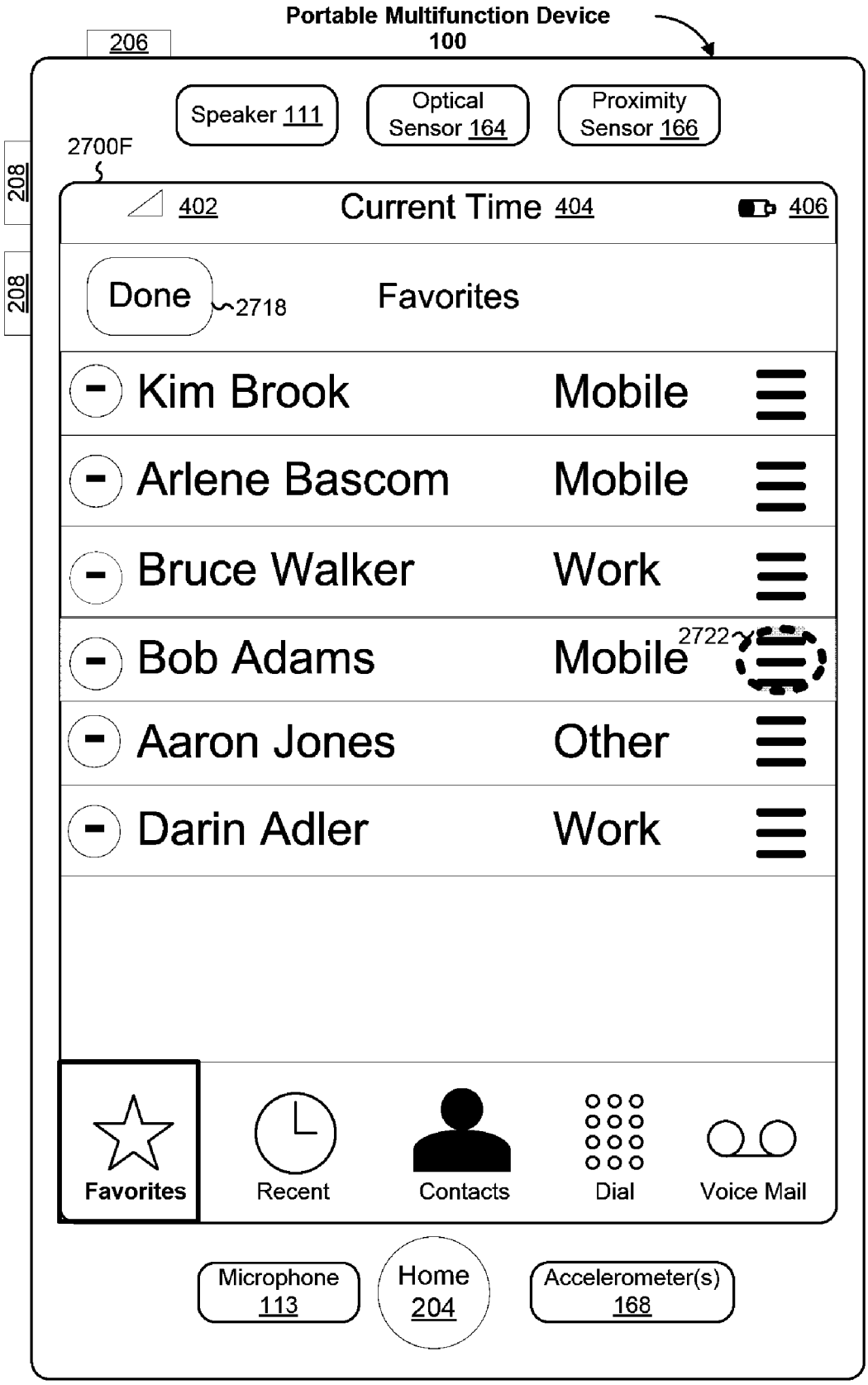

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2700F
208
208
402
Current Time 404
406
Done
2718
Favorites
Kim Brook
Mobile
Arlene Bascom
Mobile
Bruce Walker
Work
Bob Adams
Mobile
2722
Aaron Jones
Other
Darin Adler
Work
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 27F

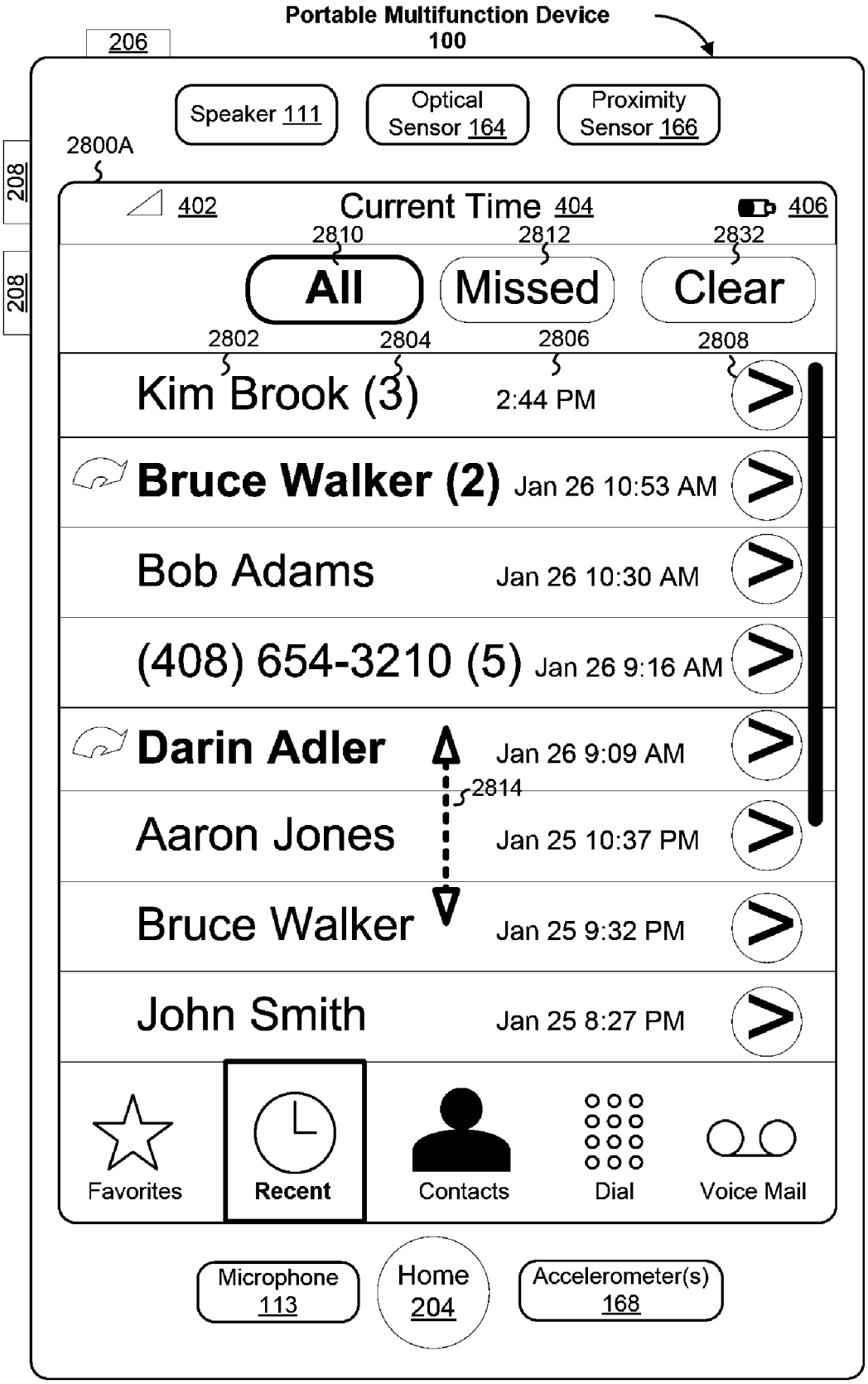

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2800A
208
208
402
Current Time 404
406
2810
2812
2832
All
Missed
Clear
2802
2804
2806
2808
Kim Brook (3)
2:44 PM
Bruce Walker (2)
Jan 26 10:53 AM
Bob Adams
Jan 26 10:30 AM
(408) 654-3210 (5)
Jan 26 9:16 AM
Darin Adler
Jan 26 9:09 AM
2814
Aaron Jones
Jan 25 10:37 PM
Bruce Walker
Jan 25 9:32 PM
John Smith
Jan 25 8:27 PM
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 28A

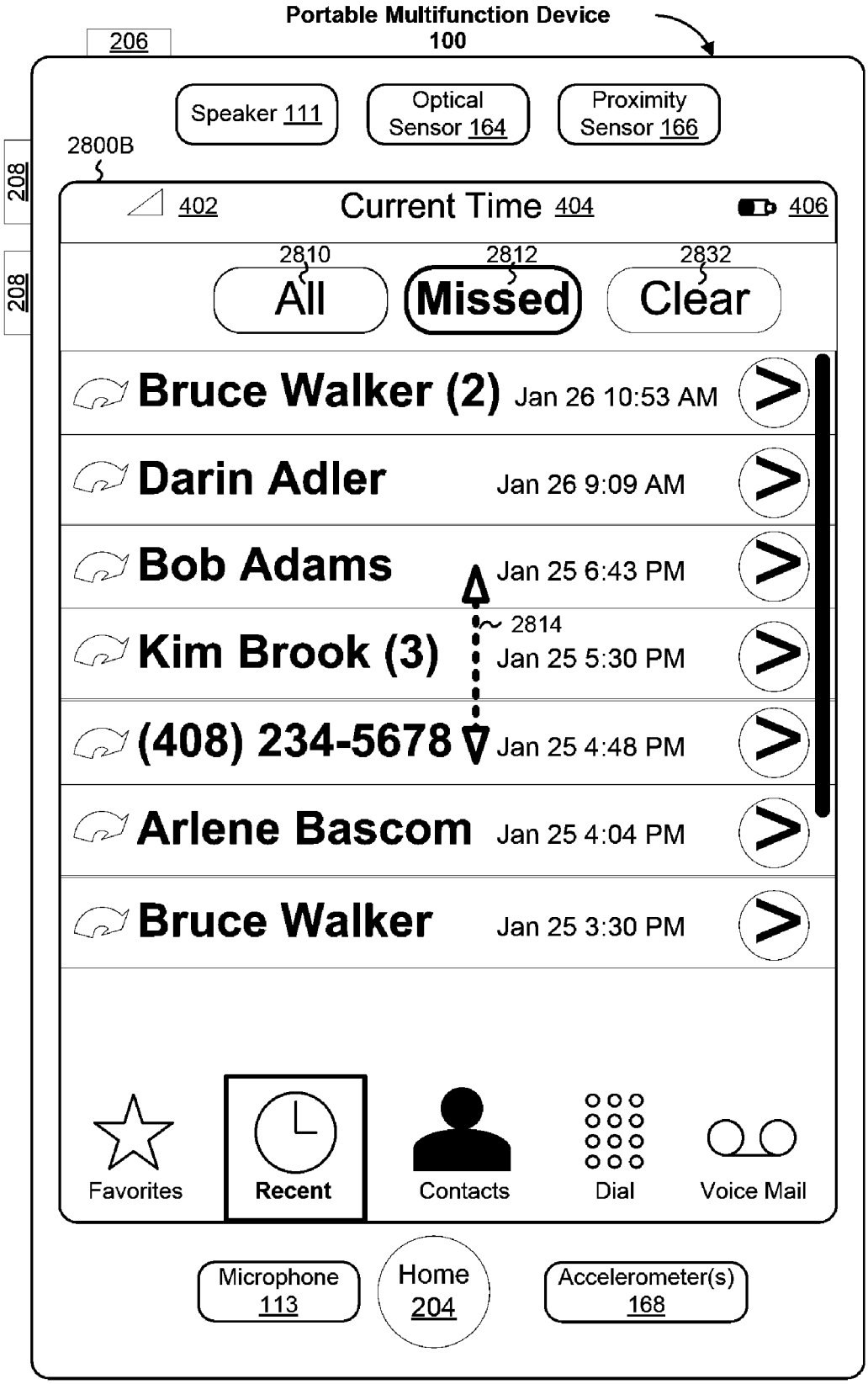

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2800B
208
208
402
Current Time 404
406
2810
2812
2832
All
Missed
Clear
Bruce Walker (2) Jan 26 10:53 AM
Darin Adler Jan 26 9:09 AM
Bob Adams Jan 25 6:43 PM
2814
Kim Brook (3) Jan 25 5:30 PM
(408) 234-5678 Jan 25 4:48 PM
Arlene Bascom Jan 25 4:04 PM
Bruce Walker Jan 25 3:30 PM
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 28B

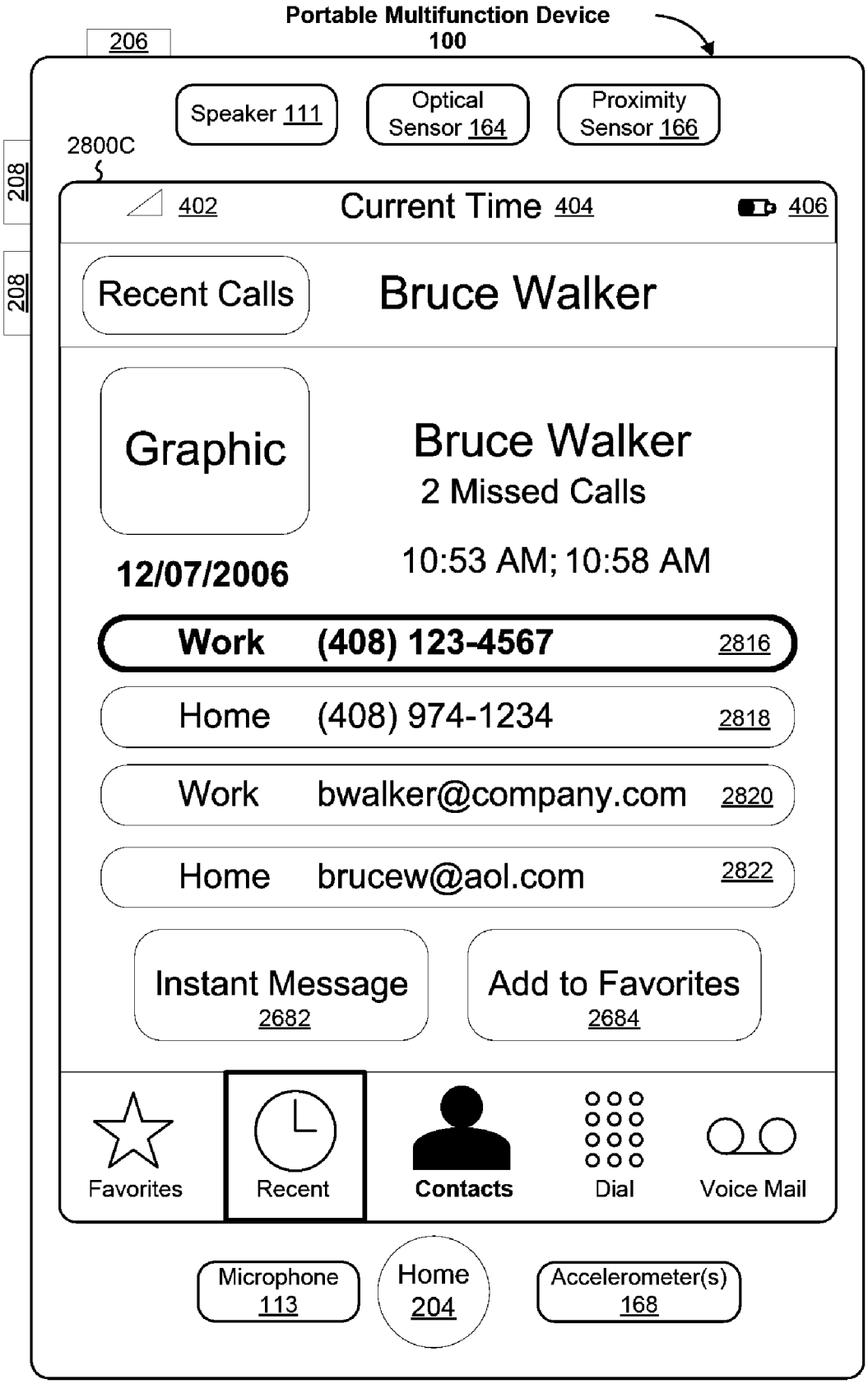

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2800C
208
208
402
Current Time 404
406
Recent Calls
Bruce Walker
Graphic
Bruce Walker
2 Missed Calls
12/07/2006
10:53 AM; 10:58 AM
Work (408) 123-4567 2816
Home (408) 974-1234 2818
Work bwalker@company.com 2820
Home brucew@aol.com 2822
Instant Message
2682
Add to Favorites
2684
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone
113
Home
204
Accelerometer(s)
168

Figure 28C

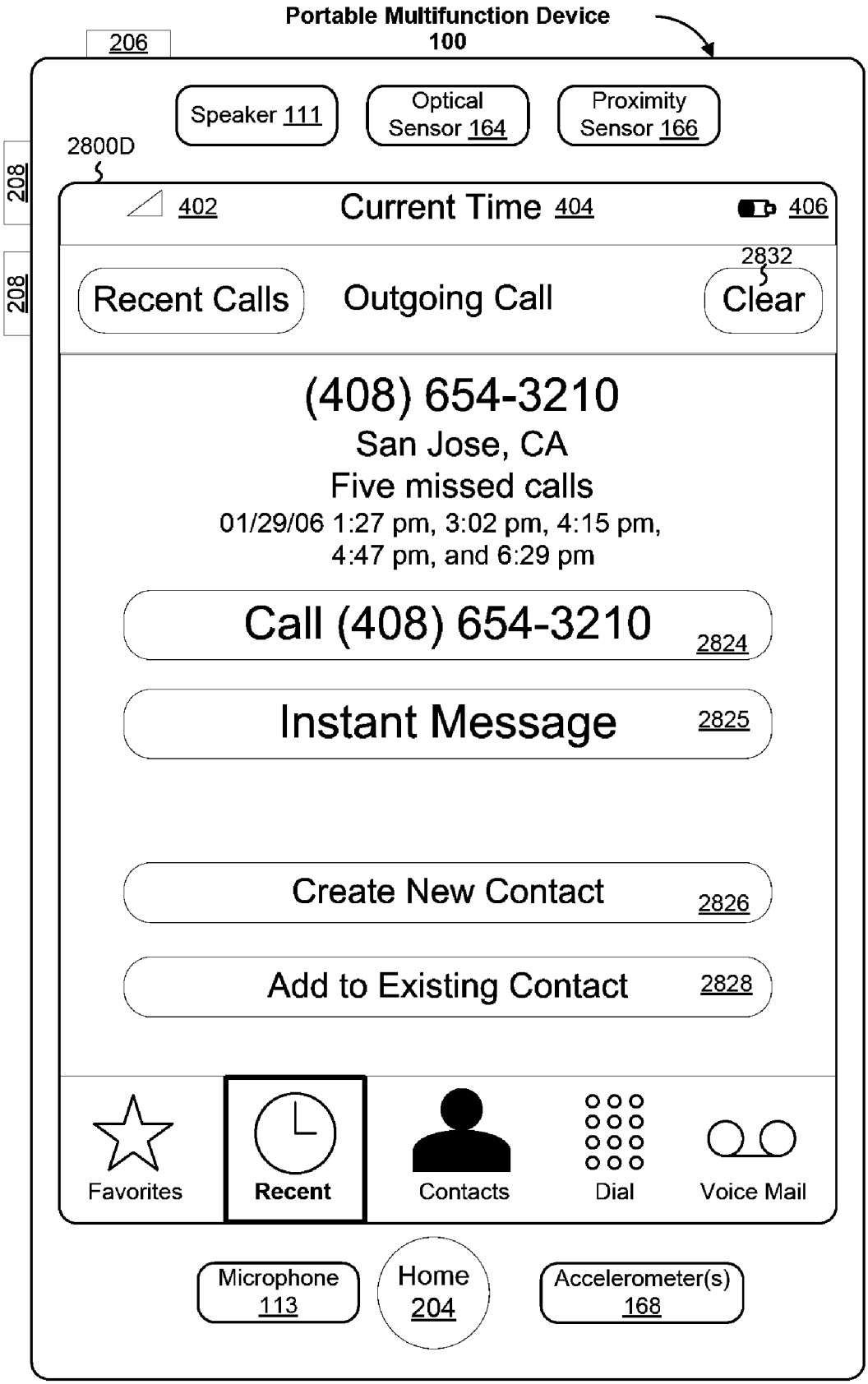

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2800D
208
402
Current Time 404
406
208
2832
Recent Calls
Outgoing Call
Clear
(408) 654-3210
San Jose, CA
Five missed calls
01/29/06 1:27 pm, 3:02 pm, 4:15 pm,
4:47 pm, and 6:29 pm
Call (408) 654-3210
2824
Instant Message
2825
Create New Contact
2826
Add to Existing Contact
2828
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 28D

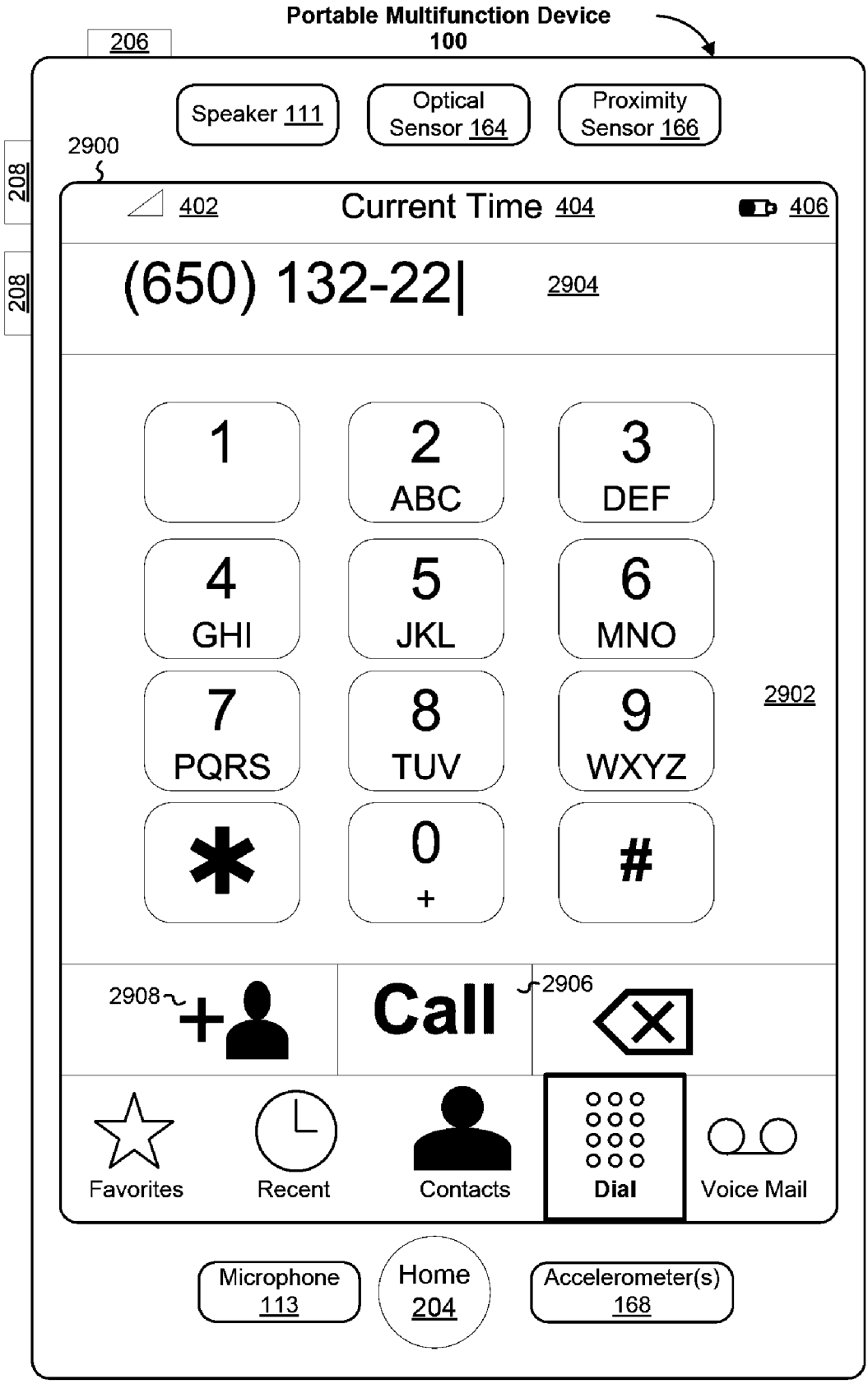

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
2900
208
208
402
Current Time 404
406
(650) 132-22|
2904
1
2 ABC
3 DEF
4 GHI
5 JKL
6 MNO
7 PQRS
8 TUV
9 WXYZ
*
0 +
#
2902
2908
Call
2906
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 29

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000A
208
208
402
Current Time 404
406
(650) 132-2234
Calling . . . 3002
Mute
3006
Keypad
3016
Speaker
3010
Add Call
3018
Hold
3008
Contacts
3020
End Call
3014
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone
113
Home
204
Accelerometer(s)
168

Figure 30A

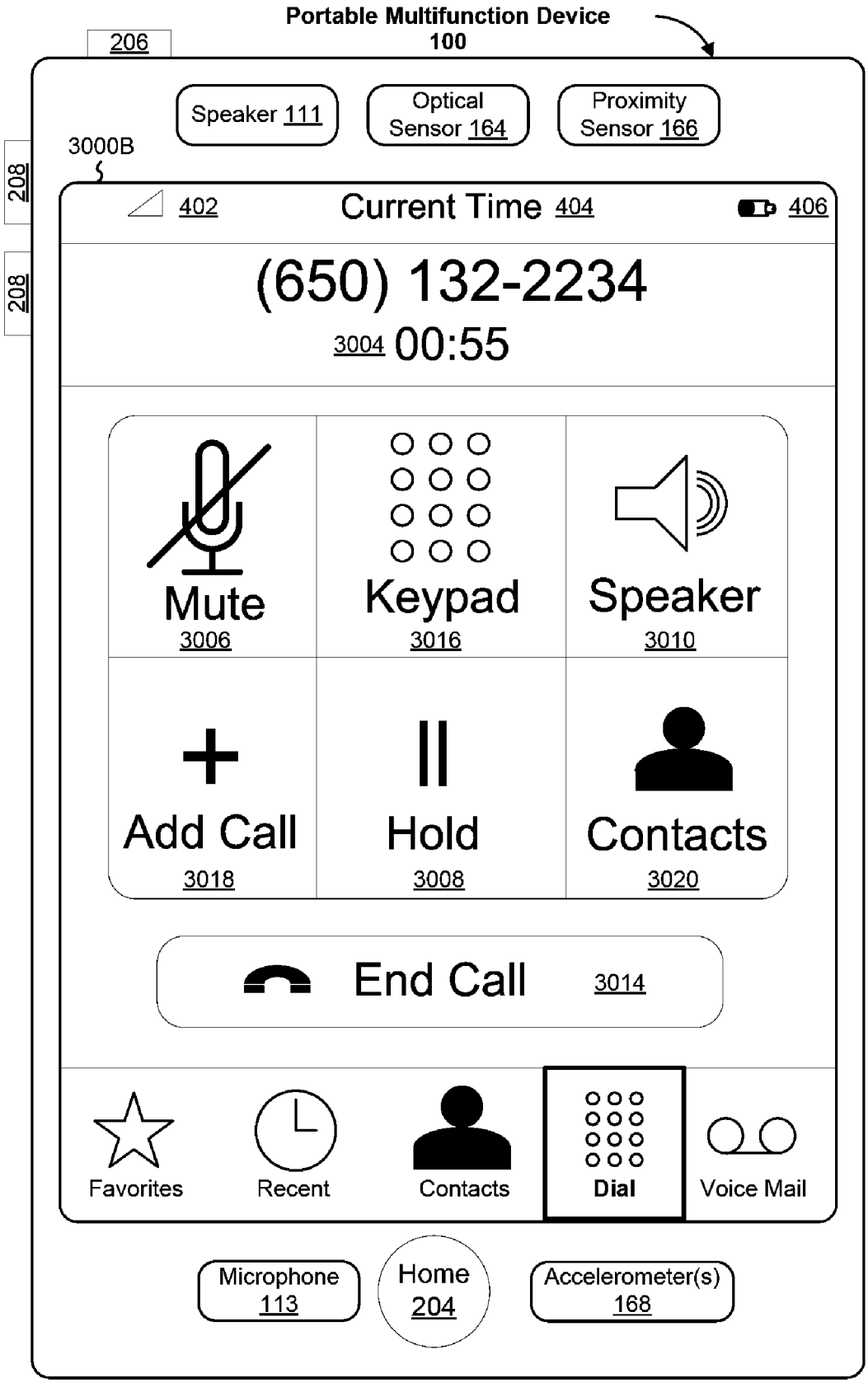

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000B
208
208
402
Current Time 404
406
(650) 132-2234
3004 00:55
Mute
3006
Keypad
3016
Speaker
3010
Add Call
3018
Hold
3008
Contacts
3020
End Call
3014
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 30B

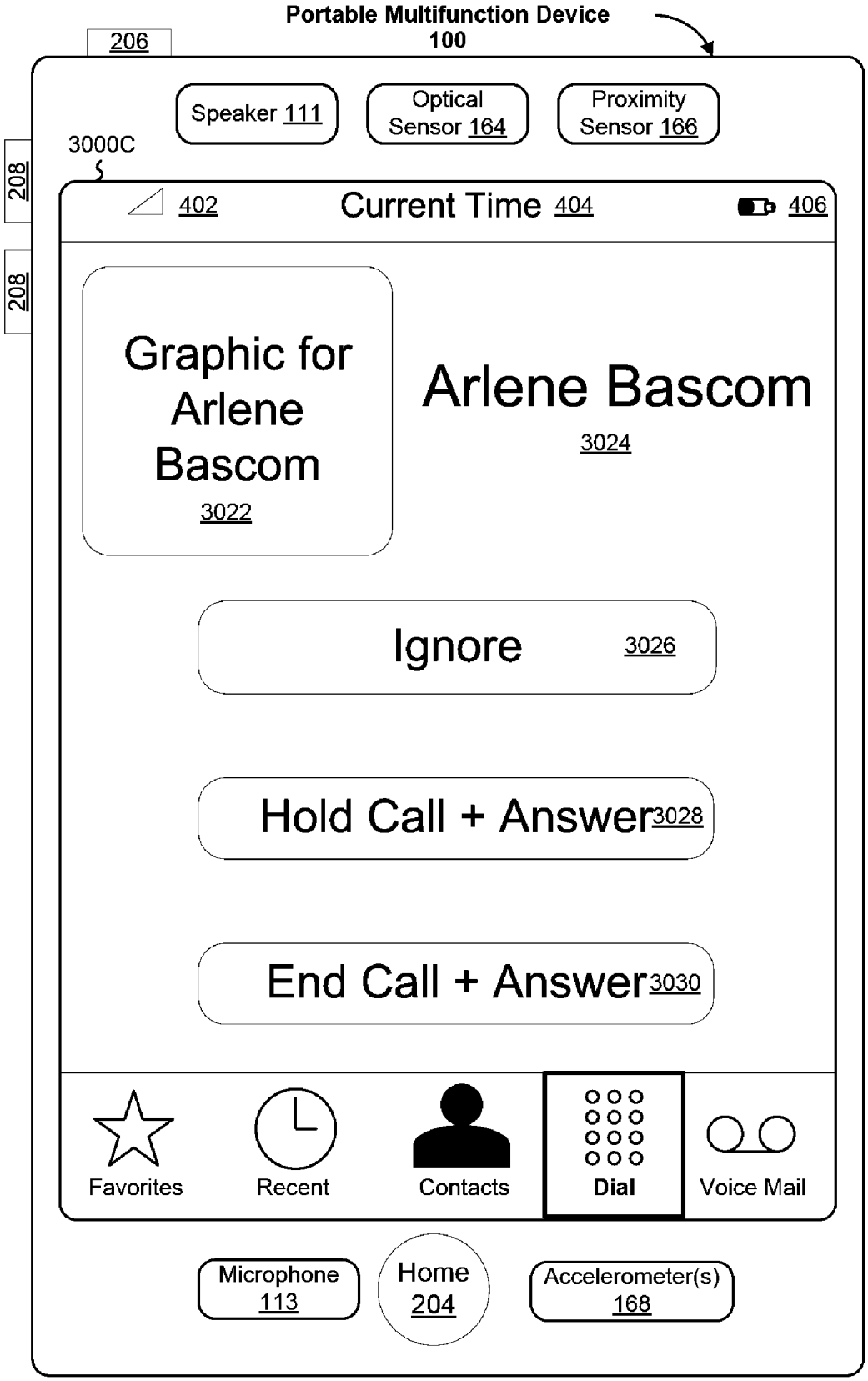

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000C
208
208
402
Current Time 404
406
Graphic for Arlene Bascom
3022
Arlene Bascom
3024
Ignore
3026
Hold Call + Answer
3028
End Call + Answer
3030
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 30C

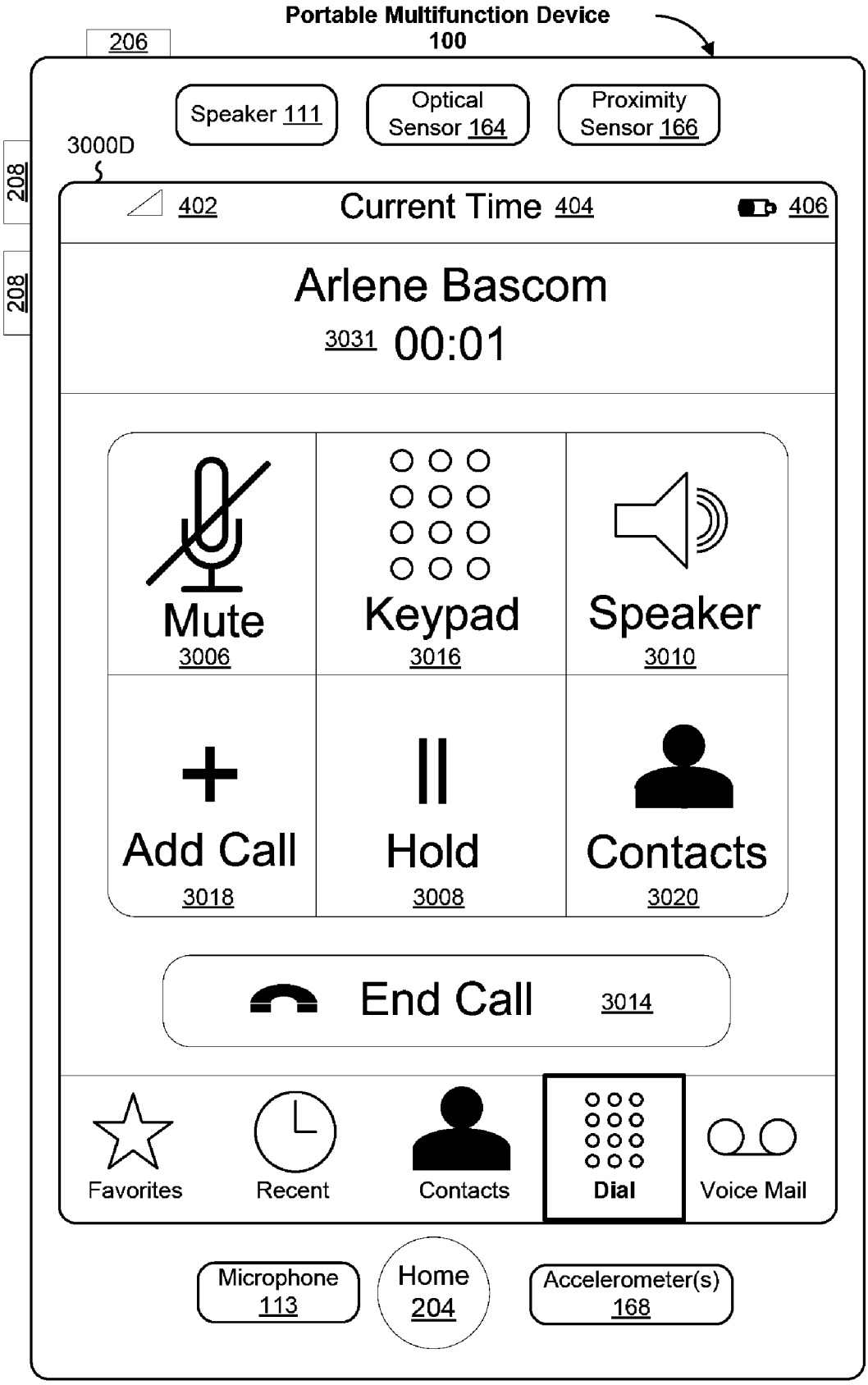

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000D
208
208
402
Current Time 404
406
Arlene Bascom
3031 00:01
Mute
3006
Keypad
3016
Speaker
3010
Add Call
3018
Hold
3008
Contacts
3020
End Call 3014
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 30D

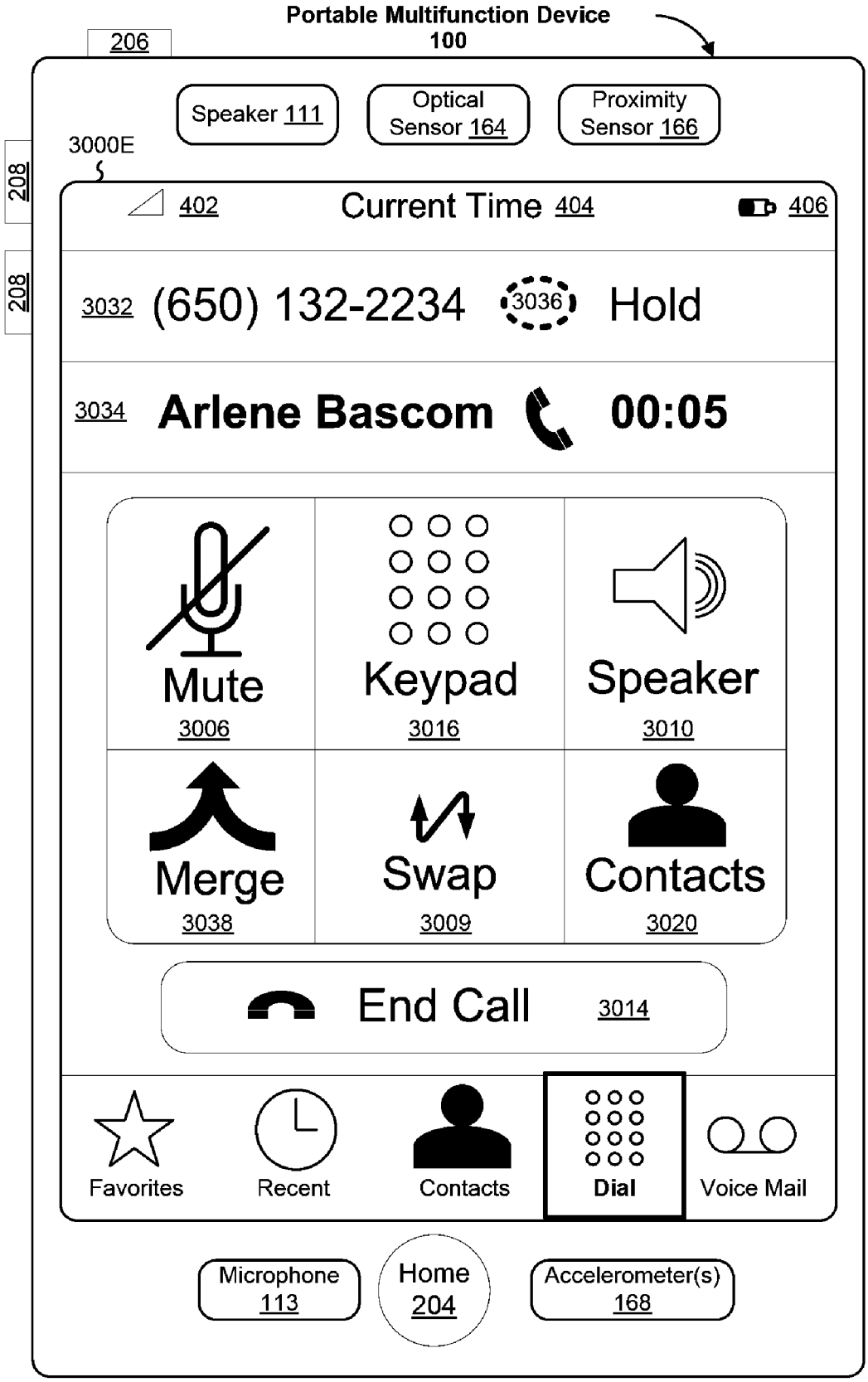

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000E
208
208
402
Current Time 404
406
3032
(650) 132-2234
3036
Hold
3034
Arlene Bascom
00:05
Mute
3006
Keypad
3016
Speaker
3010
Merge
3038
Swap
3009
Contacts
3020
End Call
3014
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 30E

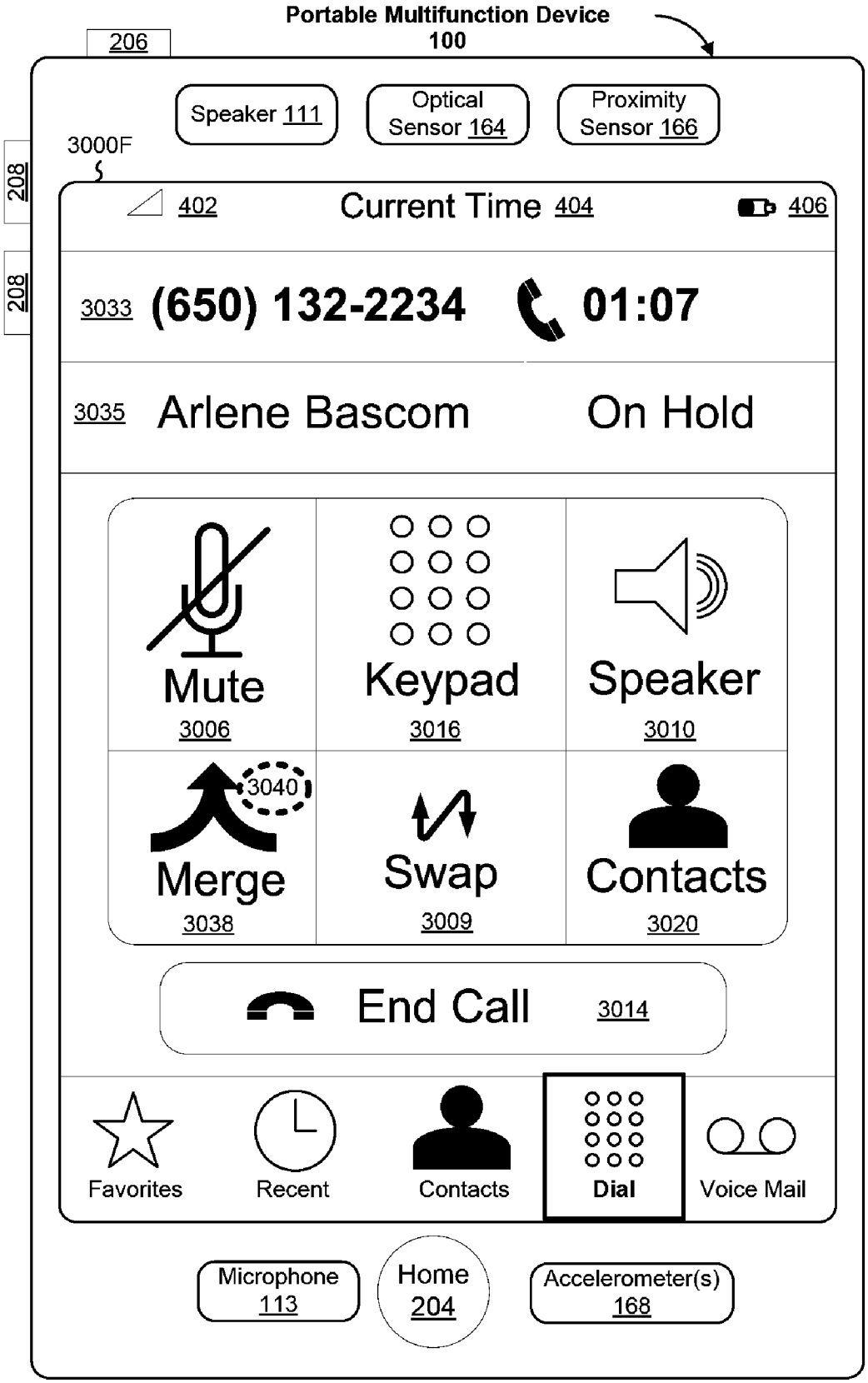

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000F
208
208
402
Current Time 404
406
3033
(650) 132-2234
01:07
3035
Arlene Bascom
On Hold
Mute
3006
Keypad
3016
Speaker
3010
3040
Merge
3038
Swap
3009
Contacts
3020
End Call
3014
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 30F

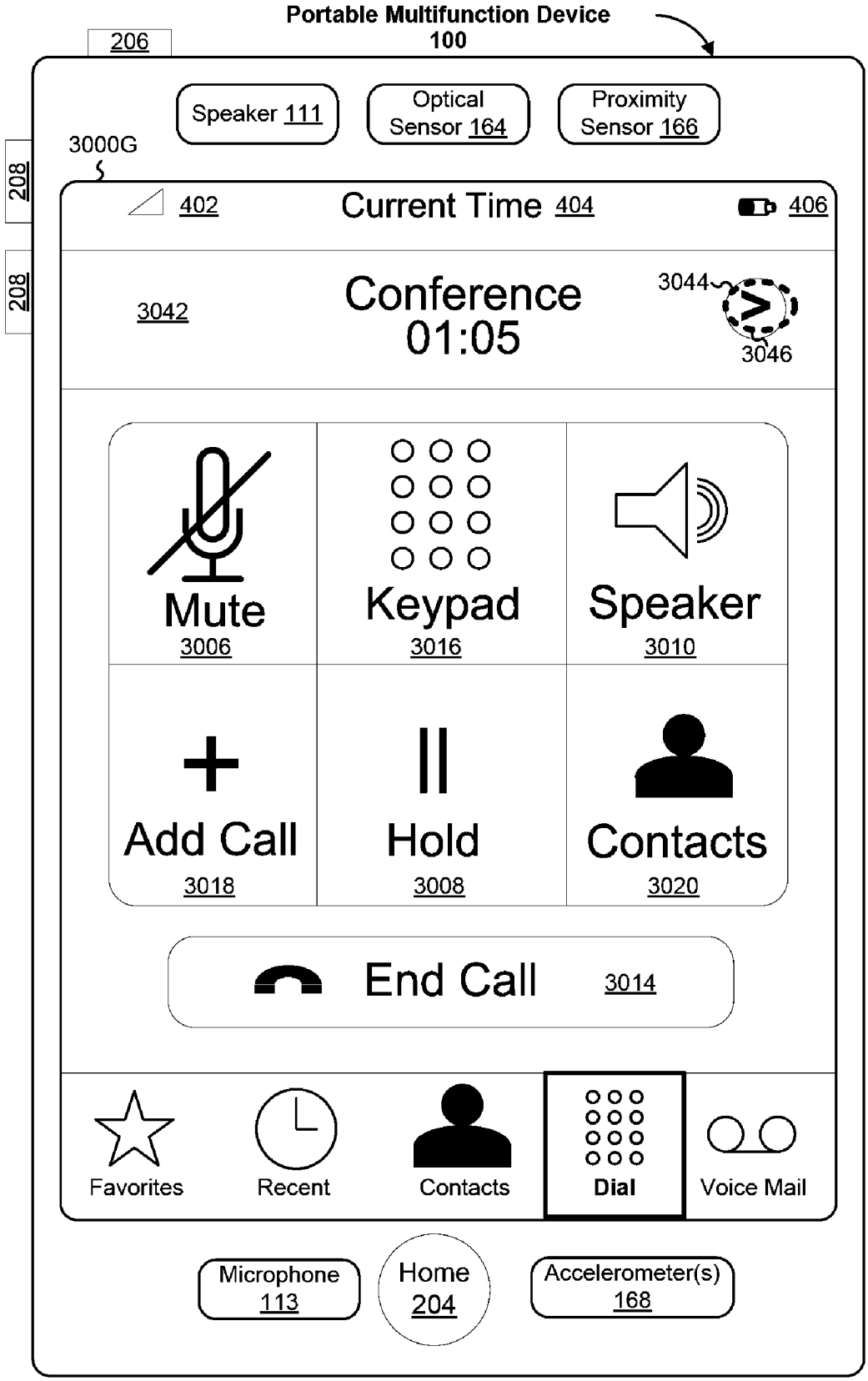

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000G
208
208
402
Current Time 404
406
3042
Conference
01:05
3044
3046
Mute
3006
Keypad
3016
Speaker
3010
Add Call
3018
Hold
3008
Contacts
3020
End Call
3014
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone
113
Home
204
Accelerometer(s)
168

Figure 30G

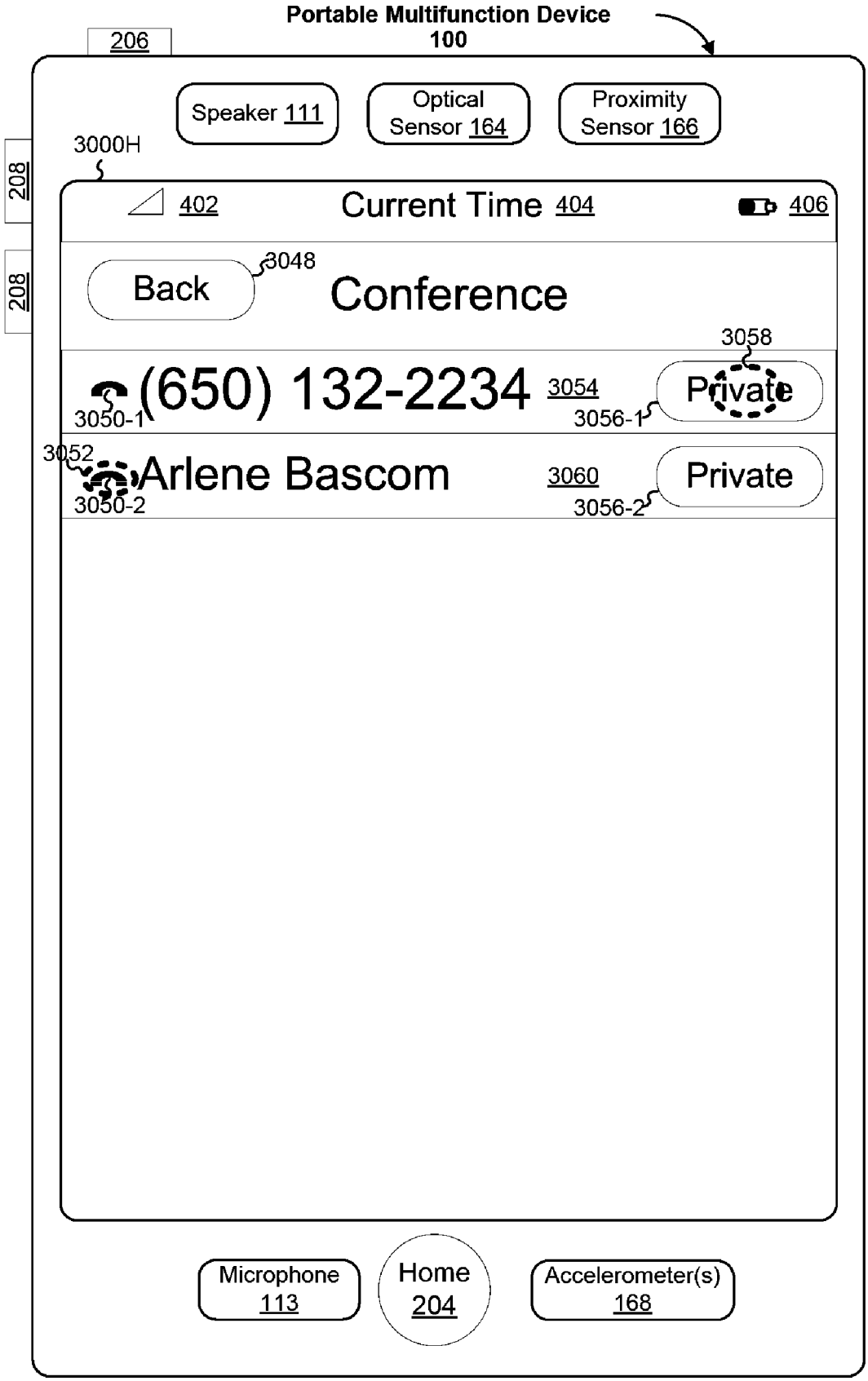

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000H
208
208
402
Current Time 404
406
Back
3048
Conference
3058
(650) 132-2234
3054
Private
3050-1
3056-1
3052
Arlene Bascom
3060
Private
3050-2
3056-2
Microphone 113
Home 204
Accelerometer(s) 168

Figure 30H

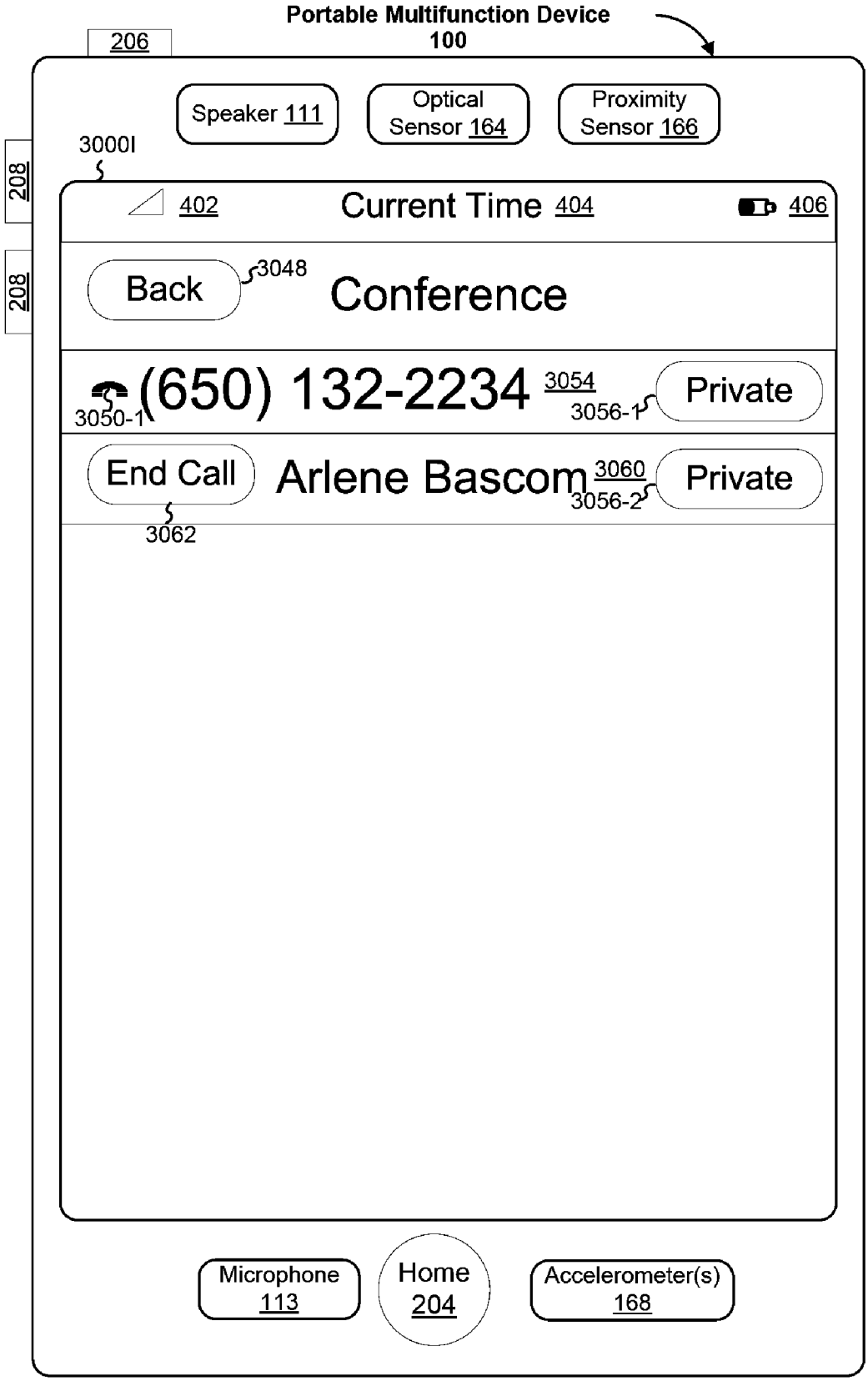

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000I
208
208
402
Current Time 404
406
Back
3048
Conference
(650) 132-2234
3054
3056-1
Private
3050-1
End Call
Arlene Bascom
3060
3056-2
Private
3062
Microphone 113
Home 204
Accelerometer(s) 168

Figure 30I

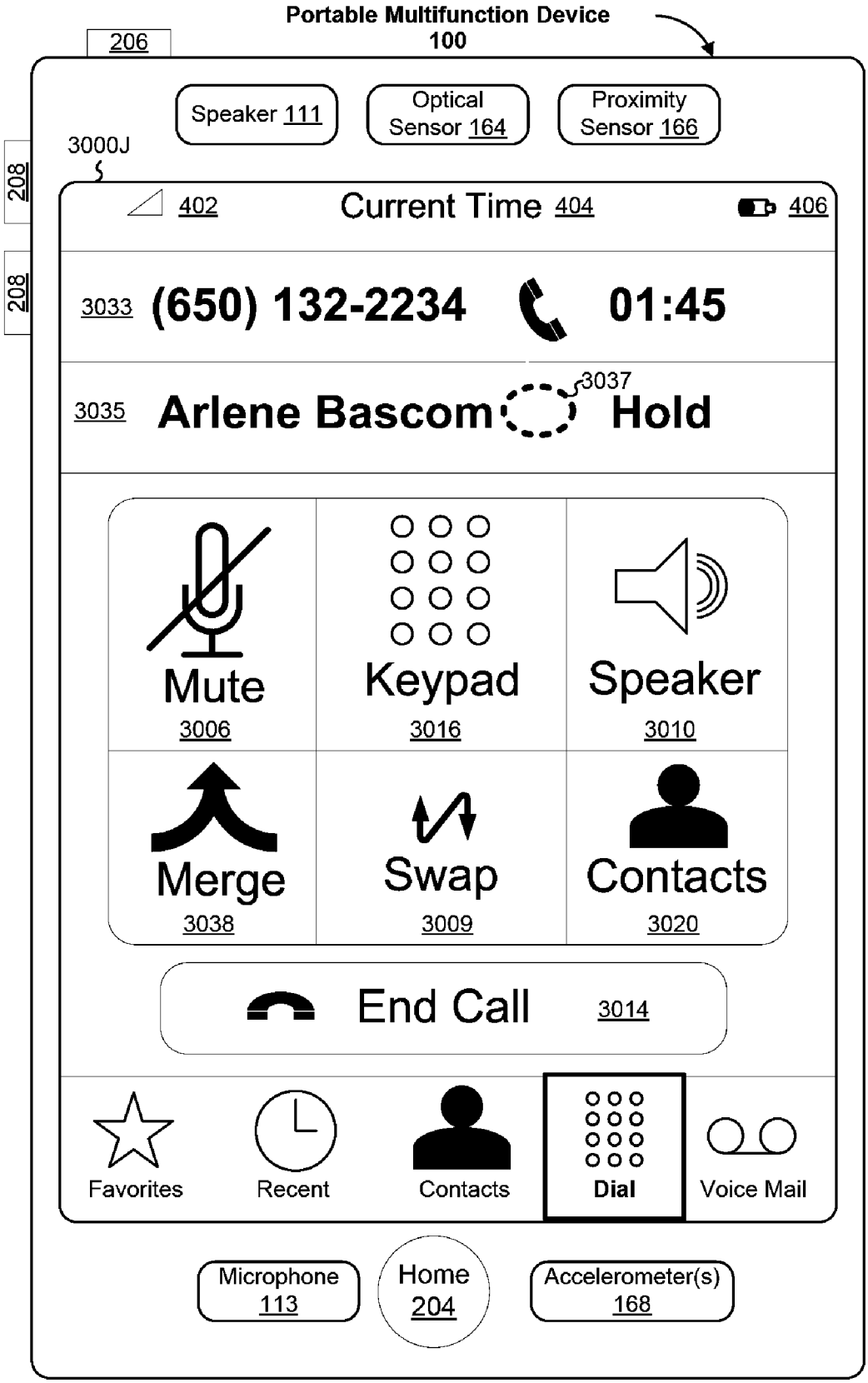

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000J
208
208
402
Current Time 404
406
3033
(650) 132-2234
01:45
3035
Arlene Bascom
3037
Hold
Mute
3006
Keypad
3016
Speaker
3010
Merge
3038
Swap
3009
Contacts
3020
End Call
3014
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone
113
Home
204
Accelerometer(s)
168

Figure 30J

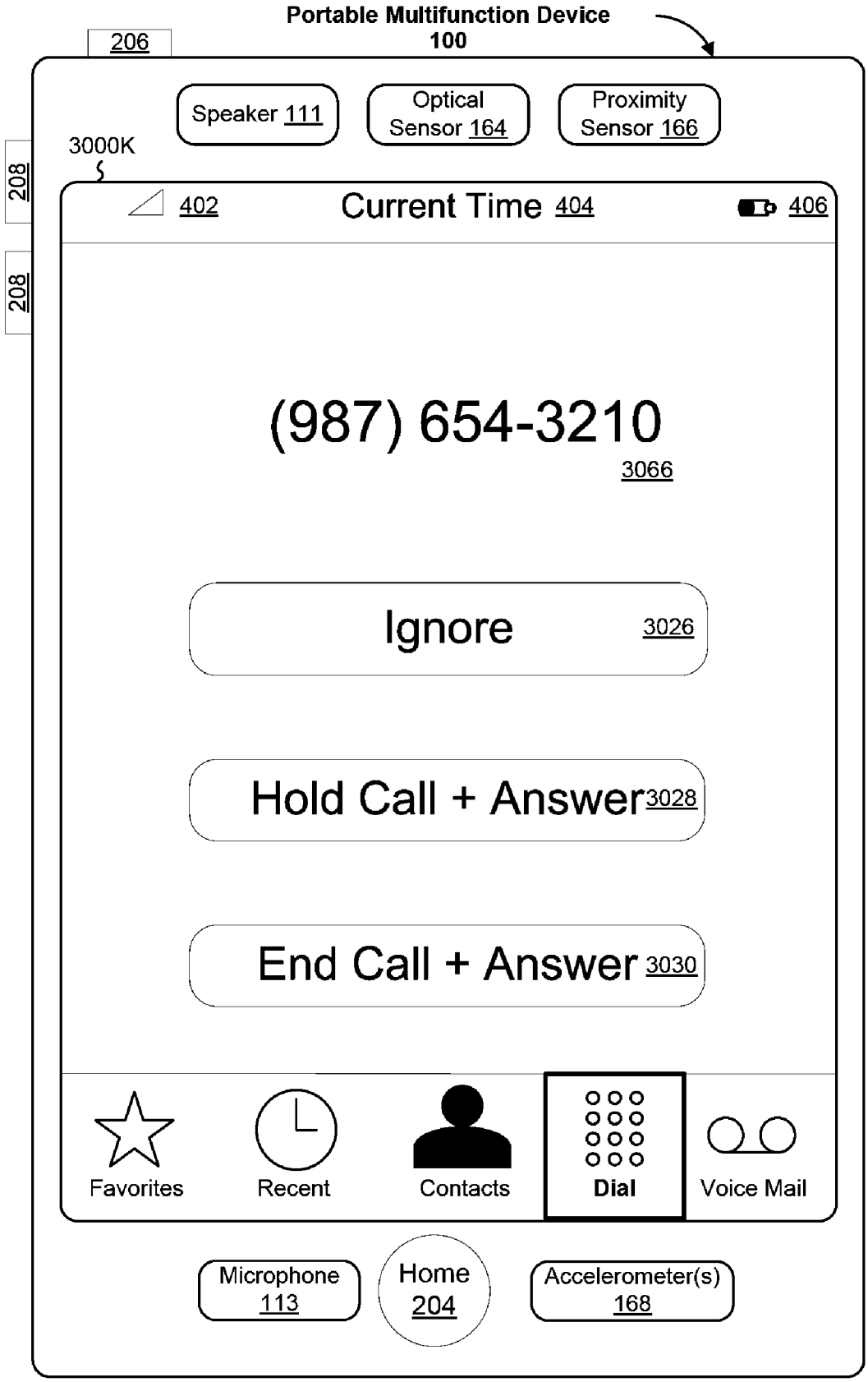

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000K
208
208
402
Current Time 404
406
(987) 654-3210
3066
Ignore
3026
Hold Call + Answer
3028
End Call + Answer
3030
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 30K

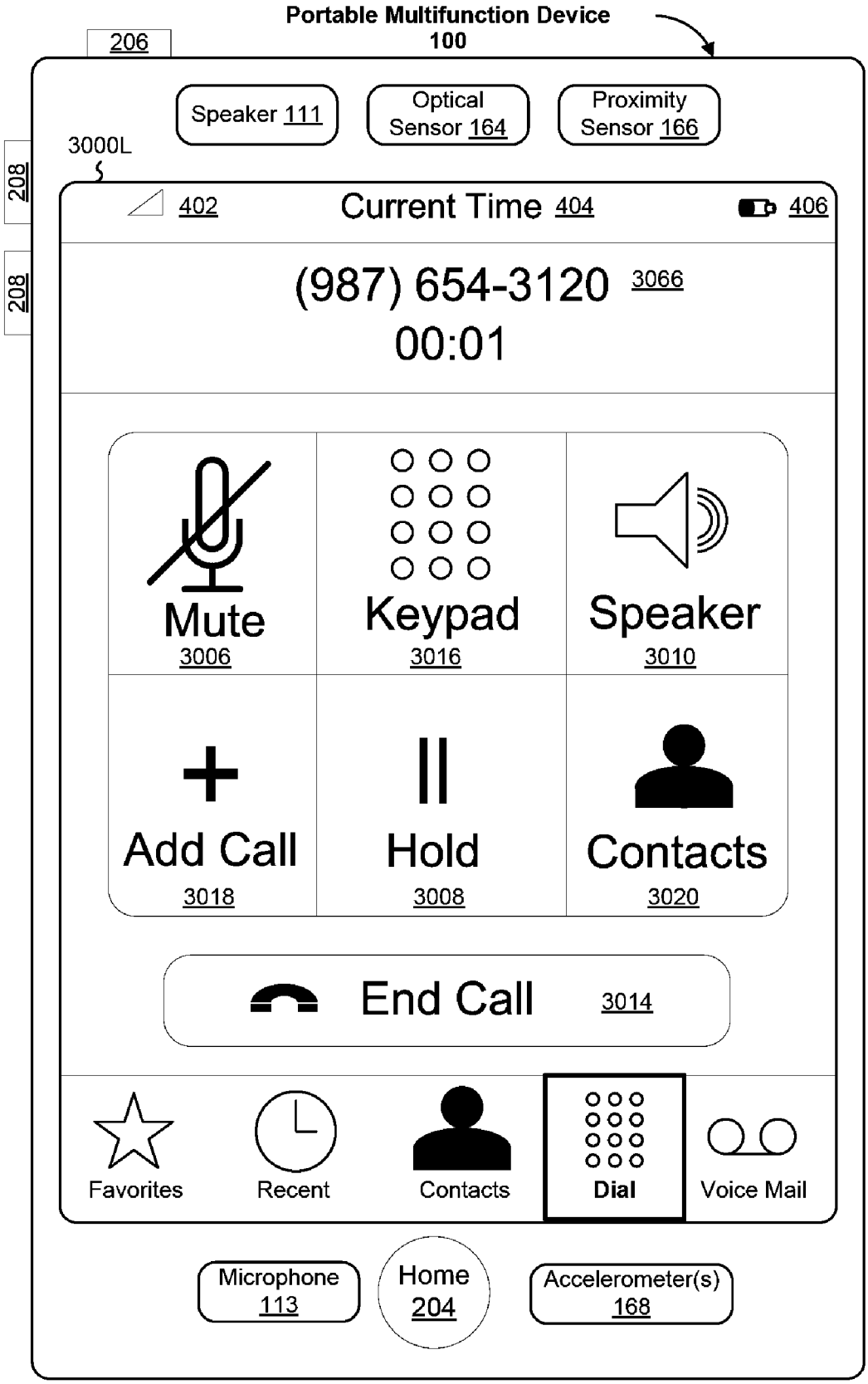

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000L
208
208
402
Current Time 404
406
(987) 654-3120 3066
00:01
Mute
3006
Keypad
3016
Speaker
3010
Add Call
3018
Hold
3008
Contacts
3020
End Call 3014
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone
113
Home
204
Accelerometer(s)
168

Figure 30L

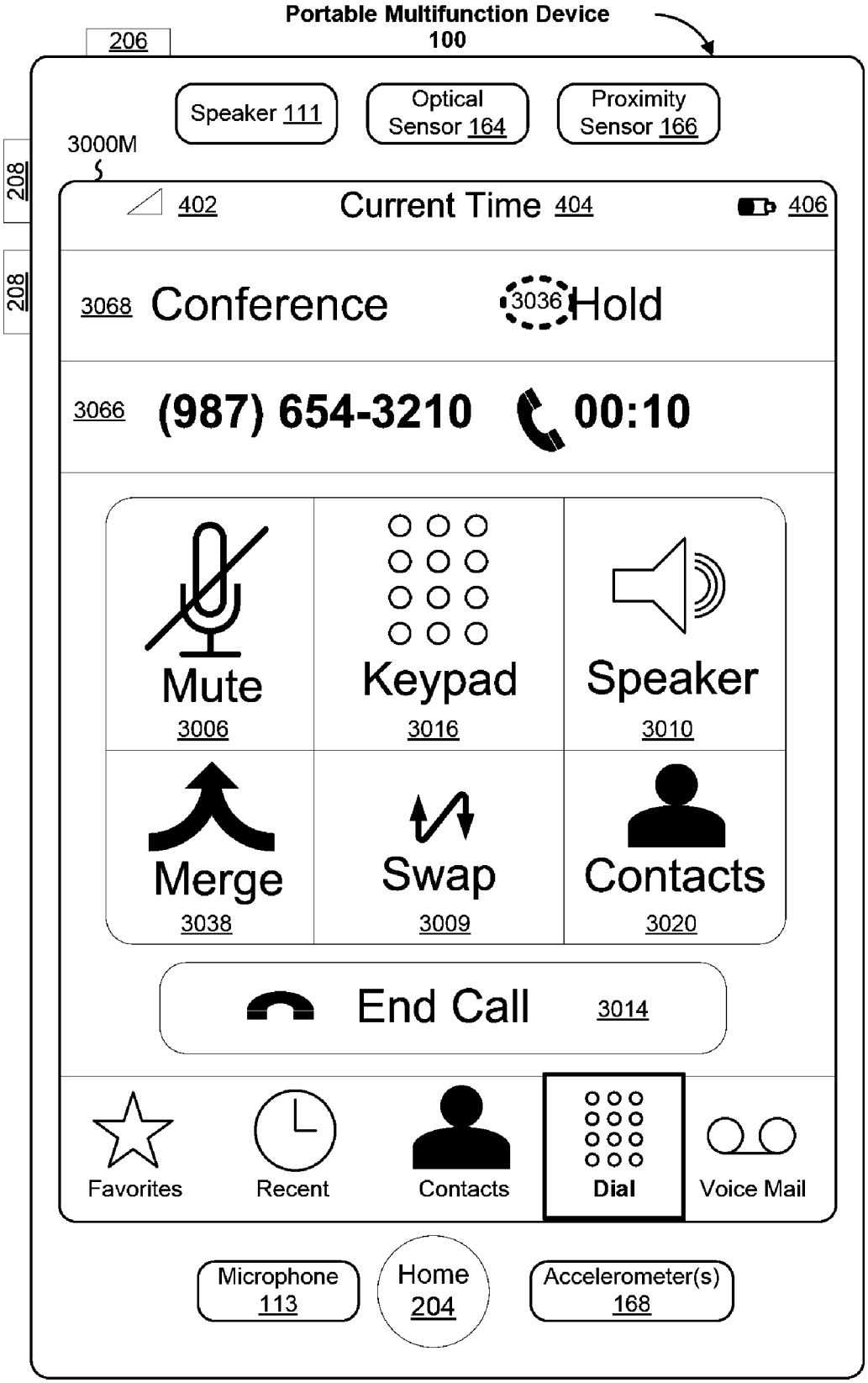

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000M
208
208
402
Current Time 404
406
3068
Conference
3036
Hold
3066
(987) 654-3210
00:10
Mute
3006
Keypad
3016
Speaker
3010
Merge
3038
Swap
3009
Contacts
3020
End Call
3014
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 30M

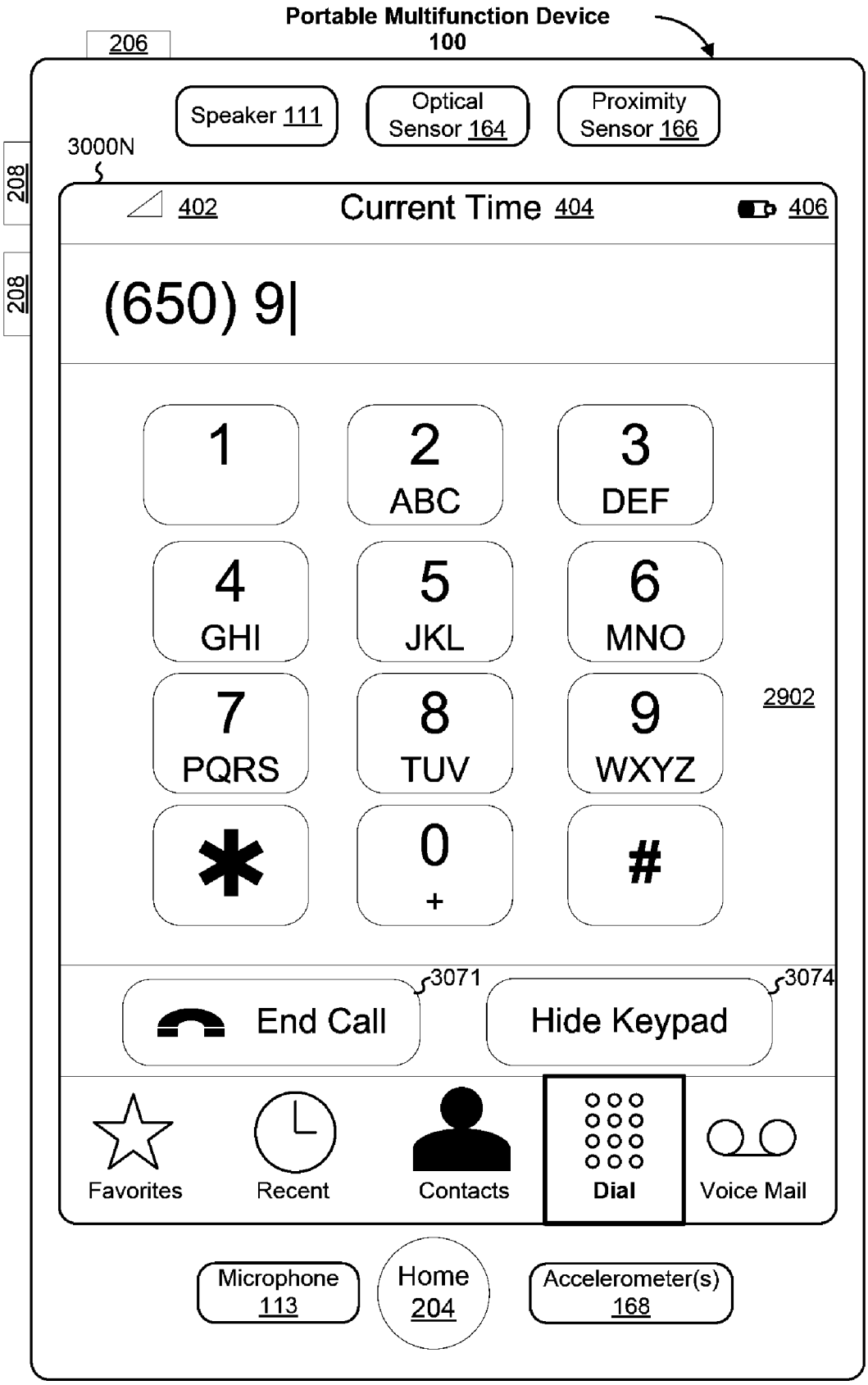

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000N
208
208
402
Current Time 404
406
(650) 9|
1
2 ABC
3 DEF
4 GHI
5 JKL
6 MNO
7 PQRS
8 TUV
9 WXYZ
*
0 +
#
2902
3071
3074
End Call
Hide Keypad
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 30N

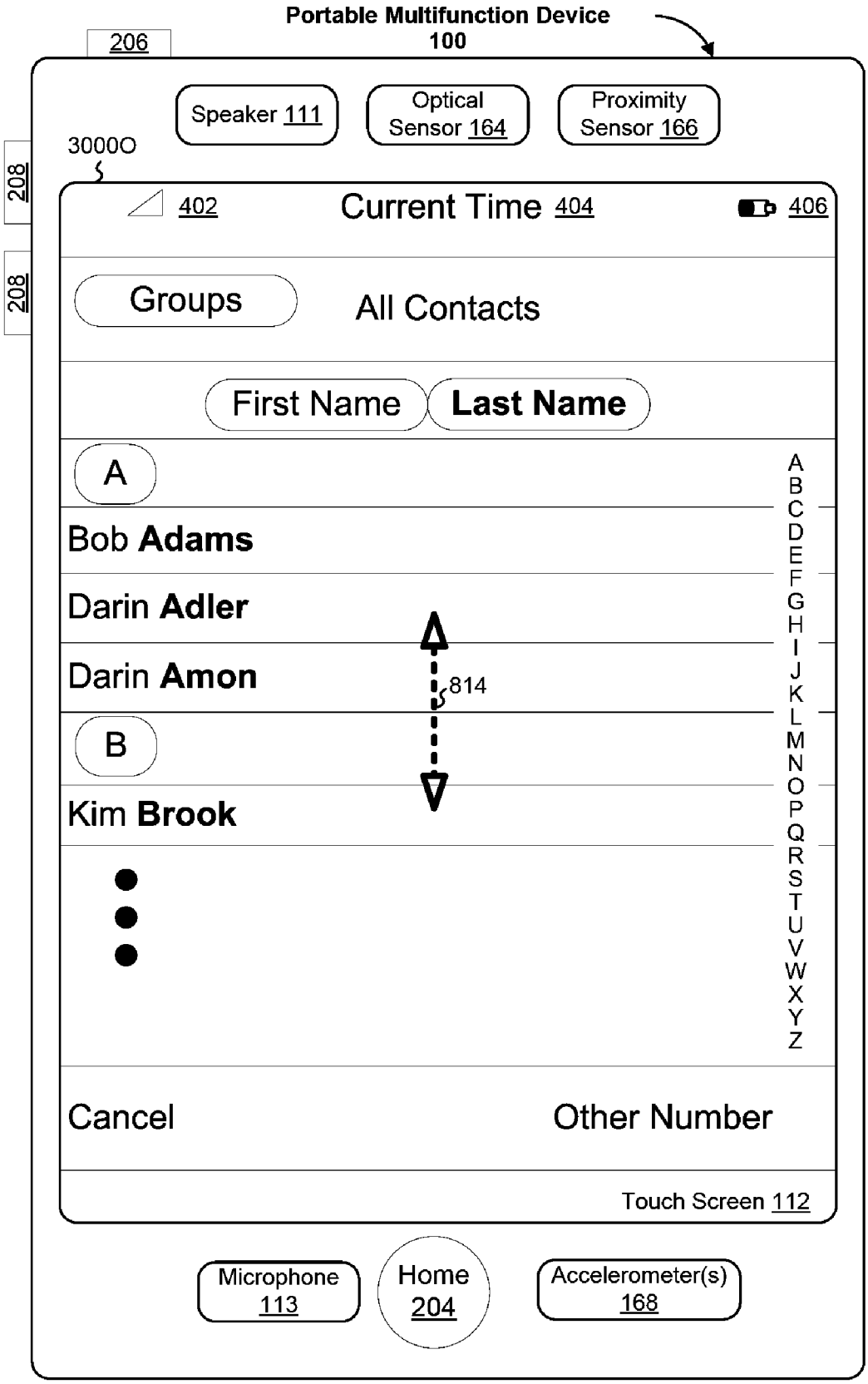

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000O
208
208
402
Current Time 404
406
Groups
All Contacts
First Name
Last Name
A
Bob Adams
Darin Adler
Darin Amon
814
B
Kim Brook
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
Cancel
Other Number
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 30O

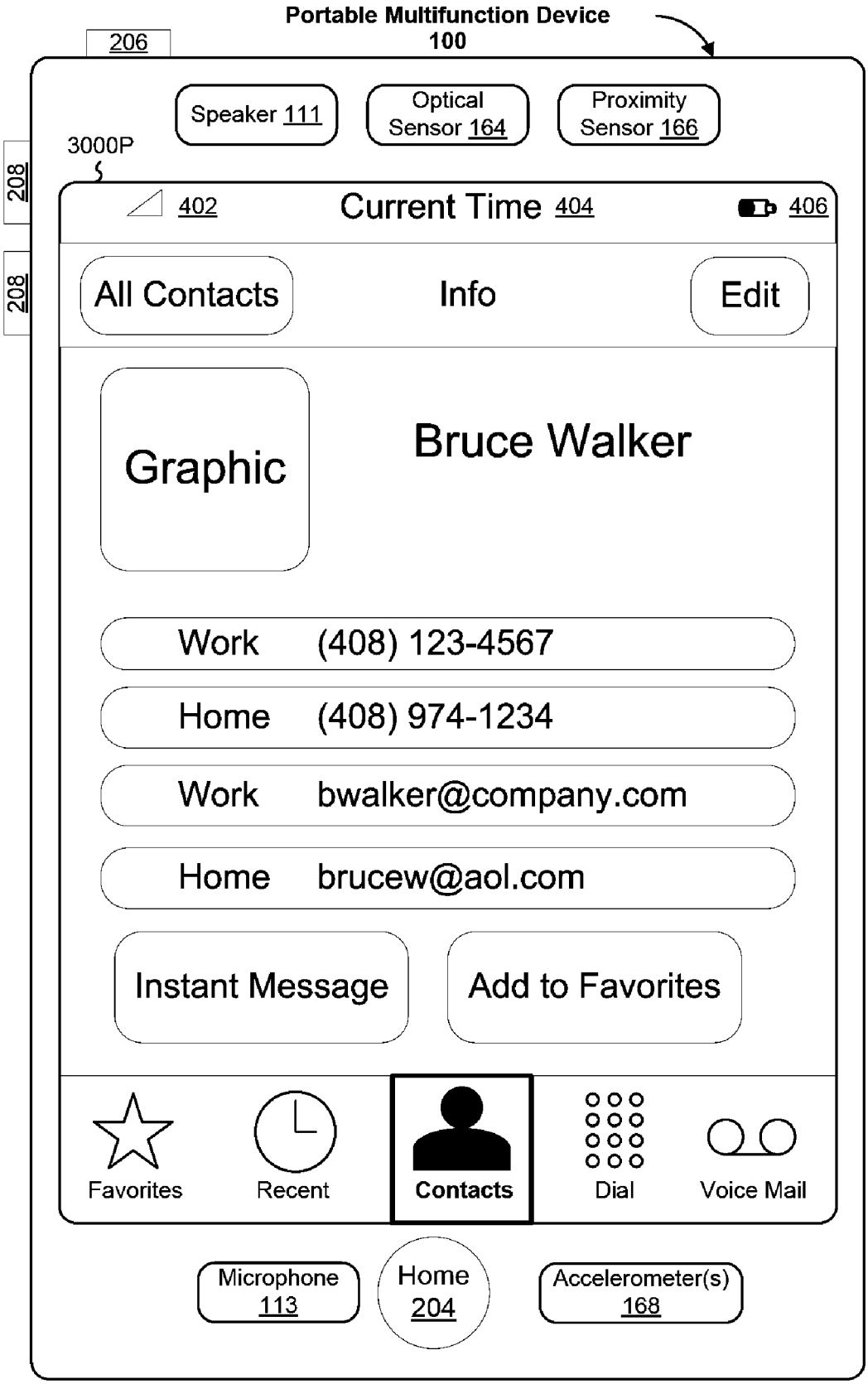

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000P
208
208
402
Current Time 404
406
All Contacts
Info
Edit
Graphic
Bruce Walker
Work (408) 123-4567
Home (408) 974-1234
Work bwalker@company.com
Home brucew@aol.com
Instant Message
Add to Favorites
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 30P

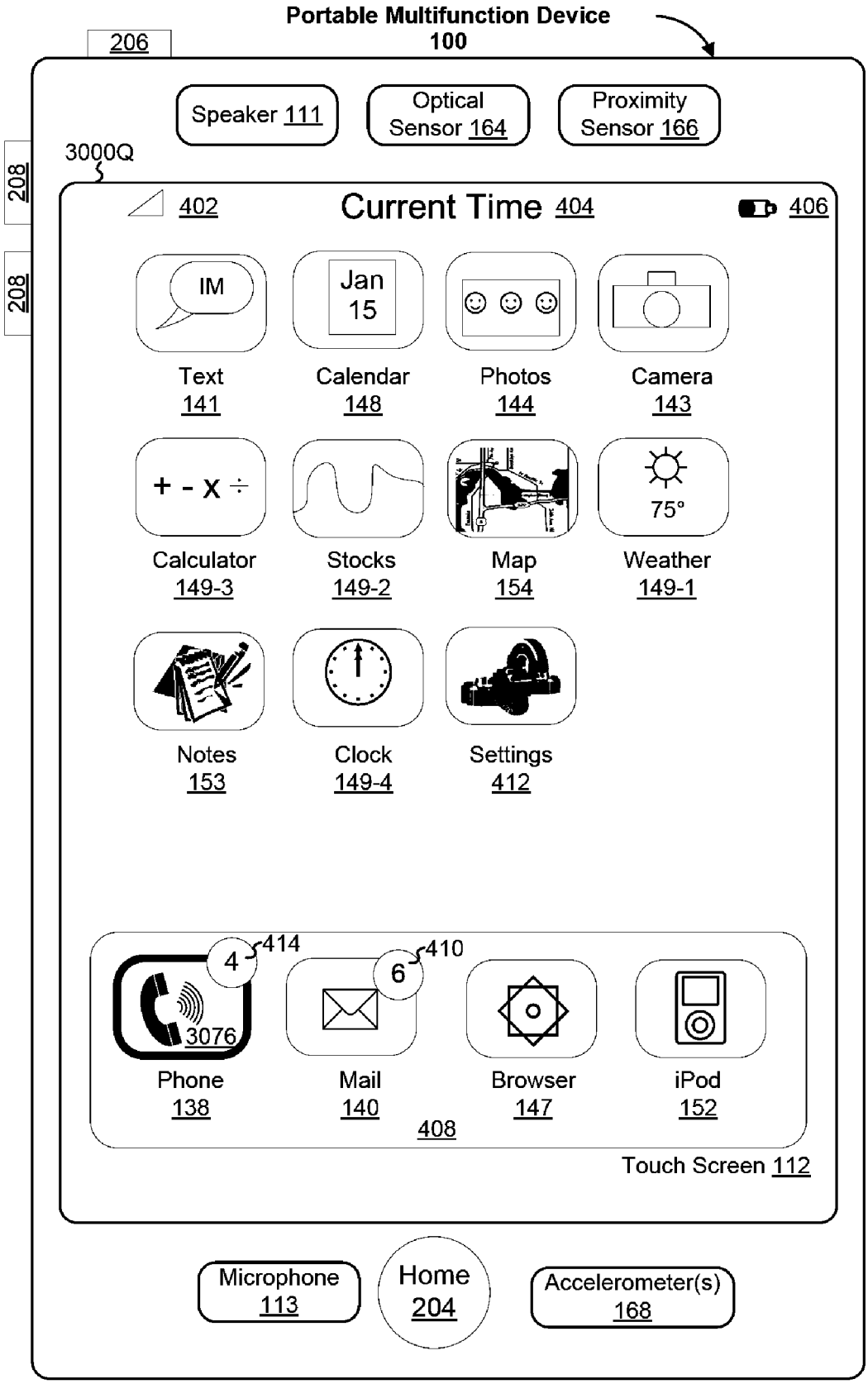

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000Q
208
208
402
Current Time 404
406
IM
Jan 15
Text 141
Calendar 148
Photos 144
Camera 143
+ - x ÷
75°
Calculator 149-3
Stocks 149-2
Map 154
Weather 149-1
Notes 153
Clock 149-4
Settings 412
4
414
6
410
3076
Phone 138
Mail 140
Browser 147
iPod 152
408
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 30Q

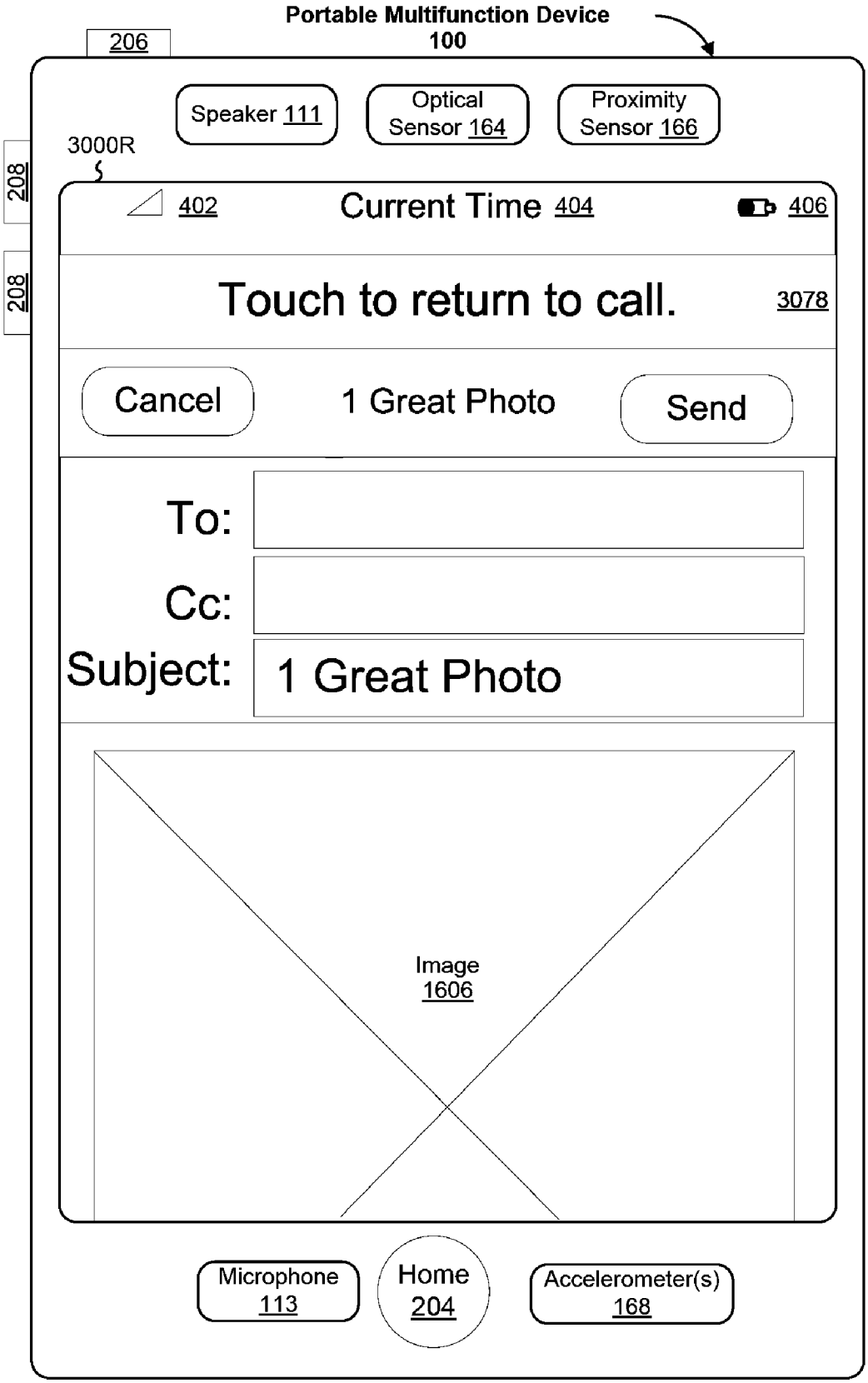

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3000R
208
208
402
Current Time 404
406
Touch to return to call.
3078
Cancel
1 Great Photo
Send
To:
Cc:
Subject:
1 Great Photo
Image
1606
Microphone
113
Home
204
Accelerometer(s)
168

Figure 30R

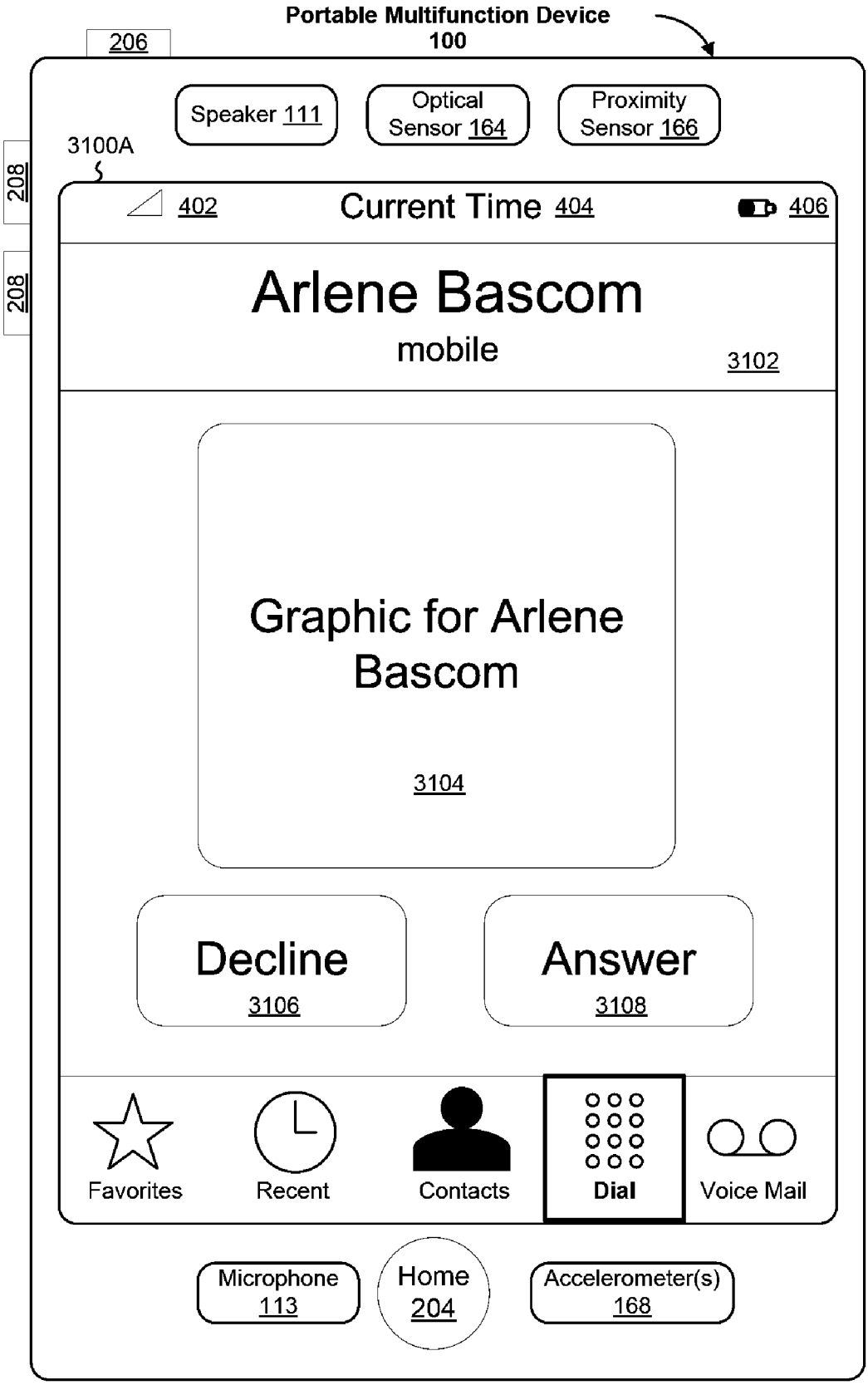

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3100A
208
208
402
Current Time 404
406
Arlene Bascom
mobile
3102
Graphic for Arlene Bascom
3104
Decline
3106
Answer
3108
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 31A

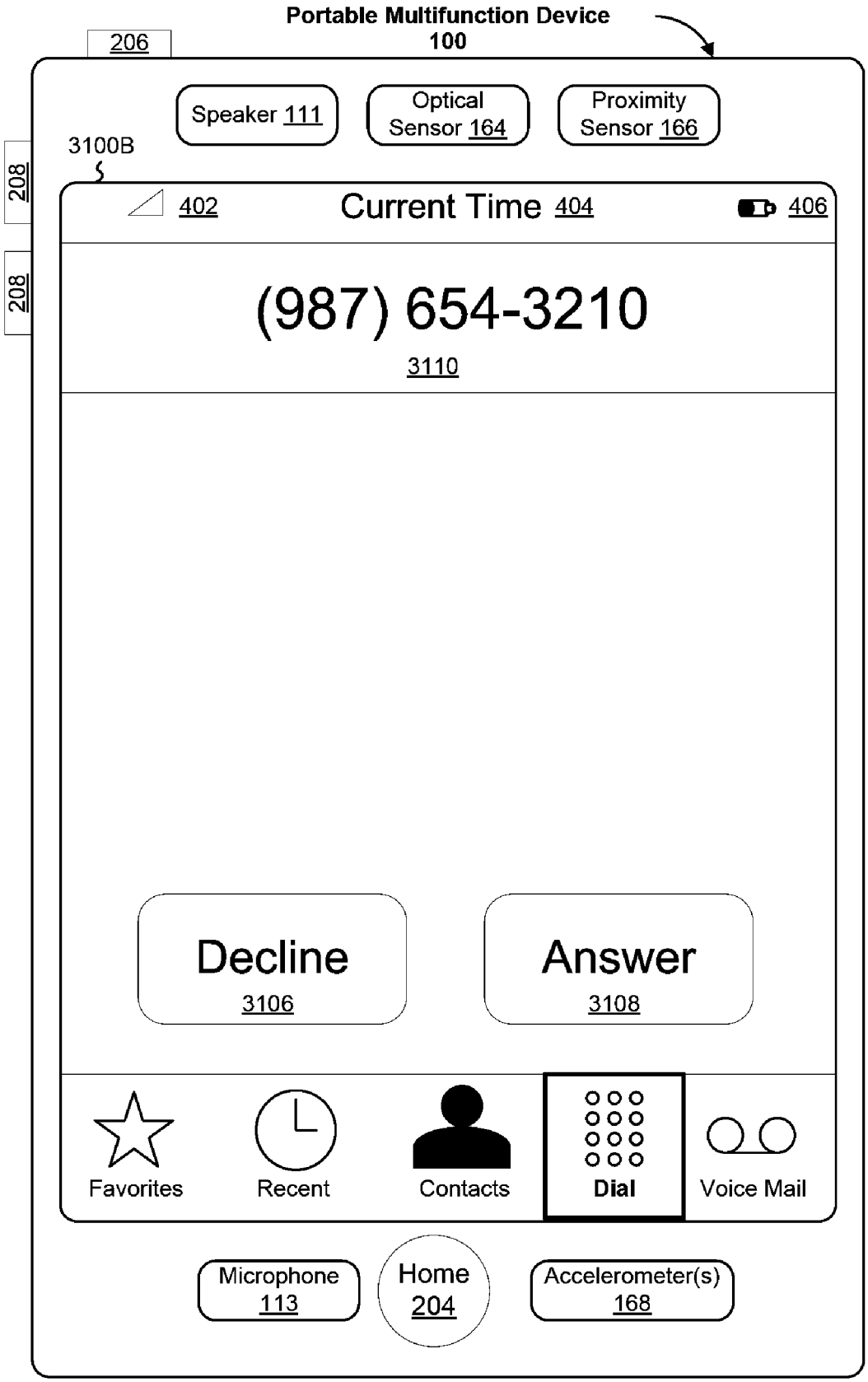

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3100B
208
208
402
Current Time 404
406
(987) 654-3210
3110
Decline
3106
Answer
3108
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 31B

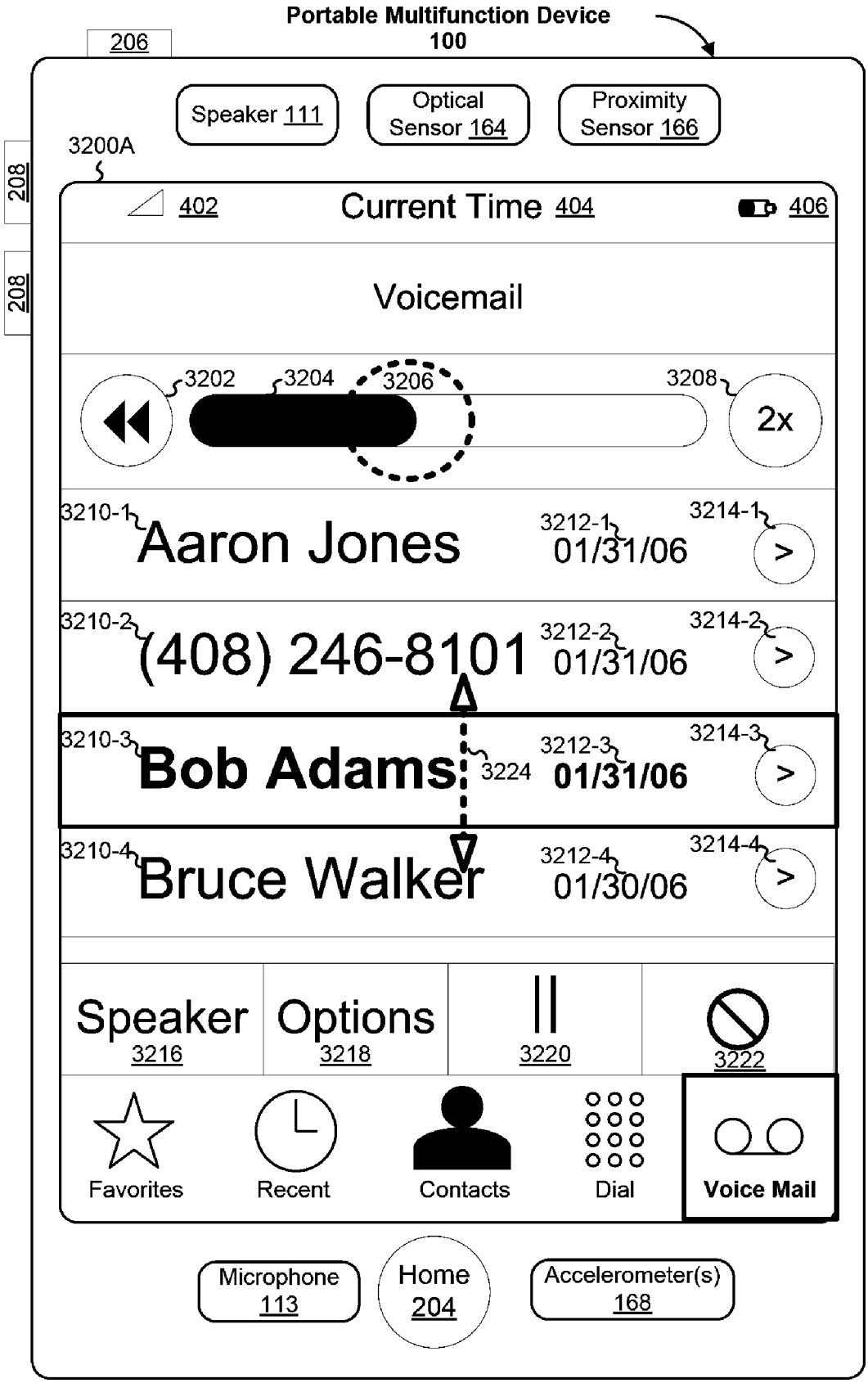

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3200A
208
208
402
Current Time 404
406
Voicemail
3202
3204
3206
3208
2x
3210-1
Aaron Jones
3212-1
01/31/06
3214-1
3210-2
(408) 246-8101
3212-2
01/31/06
3214-2
3210-3
Bob Adams
3224
3212-3
01/31/06
3214-3
3210-4
Bruce Walker
3212-4
01/30/06
3214-4
Speaker
3216
Options
3218
3220
3222
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone
113
Home
204
Accelerometer(s)
168

Figure 32A

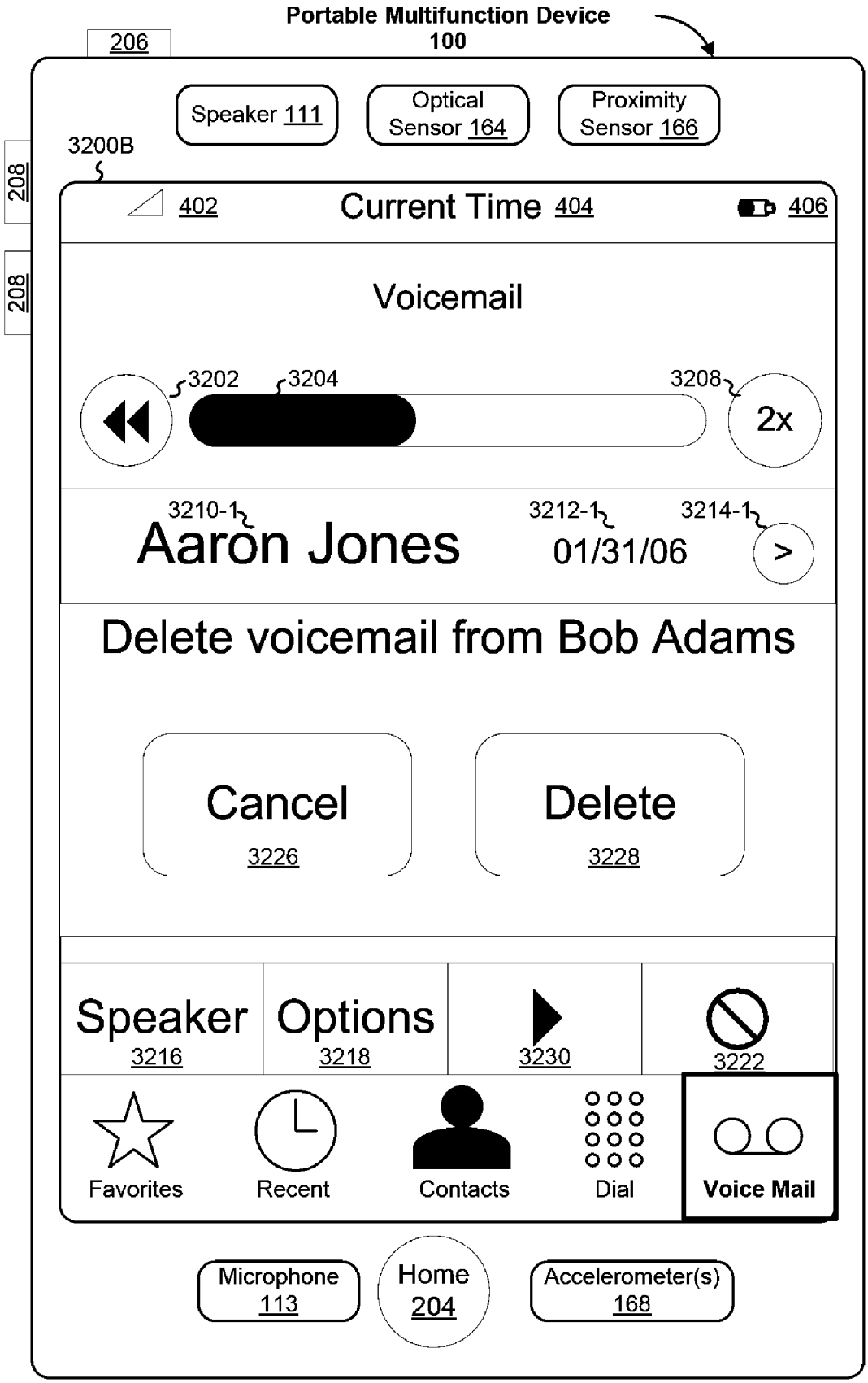

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3200B
208
208
402
Current Time 404
406
Voicemail
3202
3204
3208
2x
3210-1
Aaron Jones
3212-1
01/31/06
3214-1
>
Delete voicemail from Bob Adams
Cancel
3226
Delete
3228
Speaker
3216
Options
3218
3230
3222
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone
113
Home
204
Accelerometer(s)
168

Figure 32B

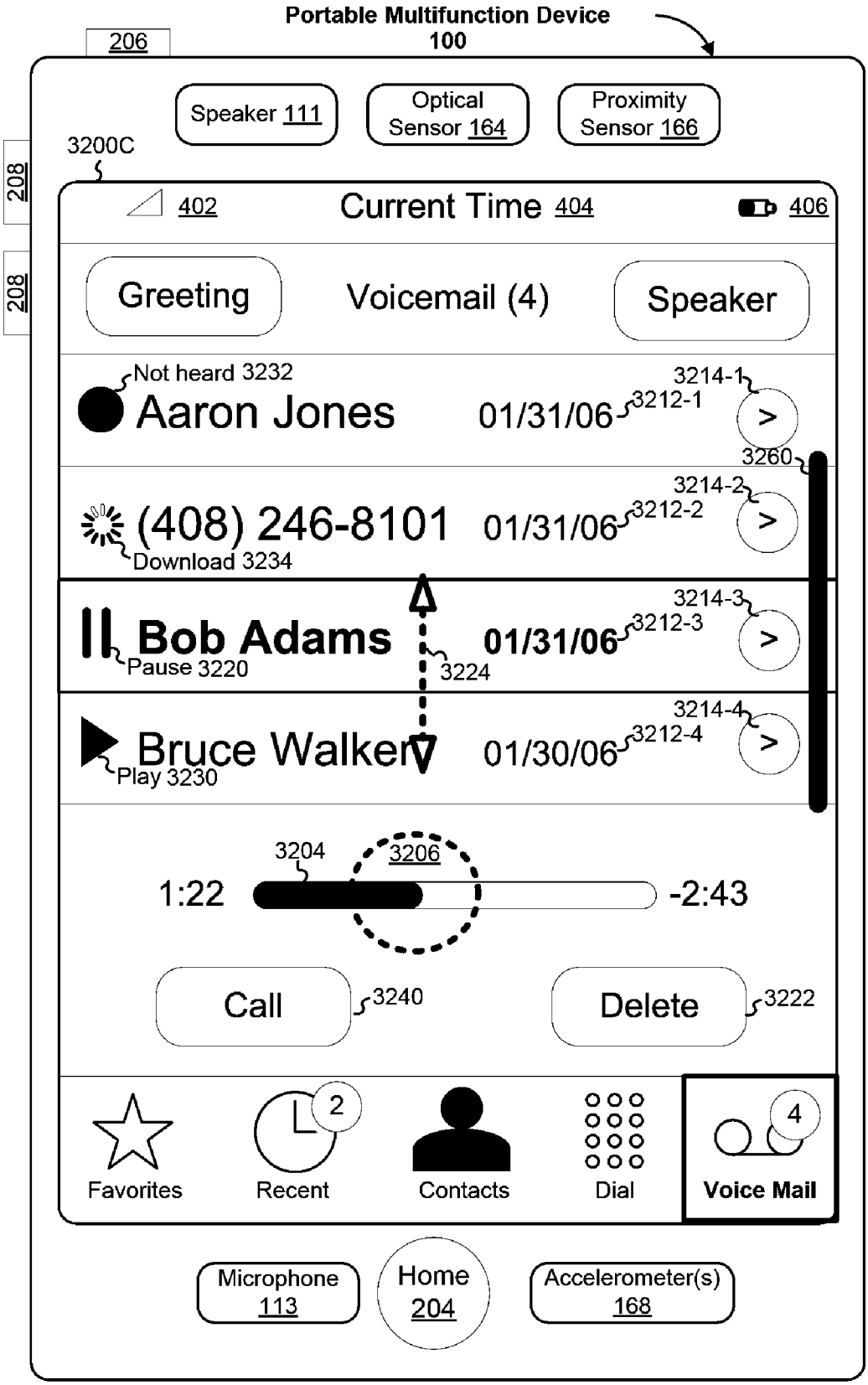

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3200C
208
208
402
Current Time 404
406
Greeting
Voicemail (4)
Speaker
Not heard 3232
Aaron Jones
01/31/06
3212-1
3214-1
3260
(408) 246-8101
01/31/06
3212-2
3214-2
Download 3234
Bob Adams
01/31/06
3212-3
3214-3
Pause 3220
3224
Bruce Walker
01/30/06
3212-4
3214-4
Play 3230
3204
3206
1:22
-2:43
Call
3240
Delete
3222
Favorites
Recent
2
Contacts
Dial
Voice Mail
4
Microphone 113
Home 204
Accelerometer(s) 168

Figure 32C

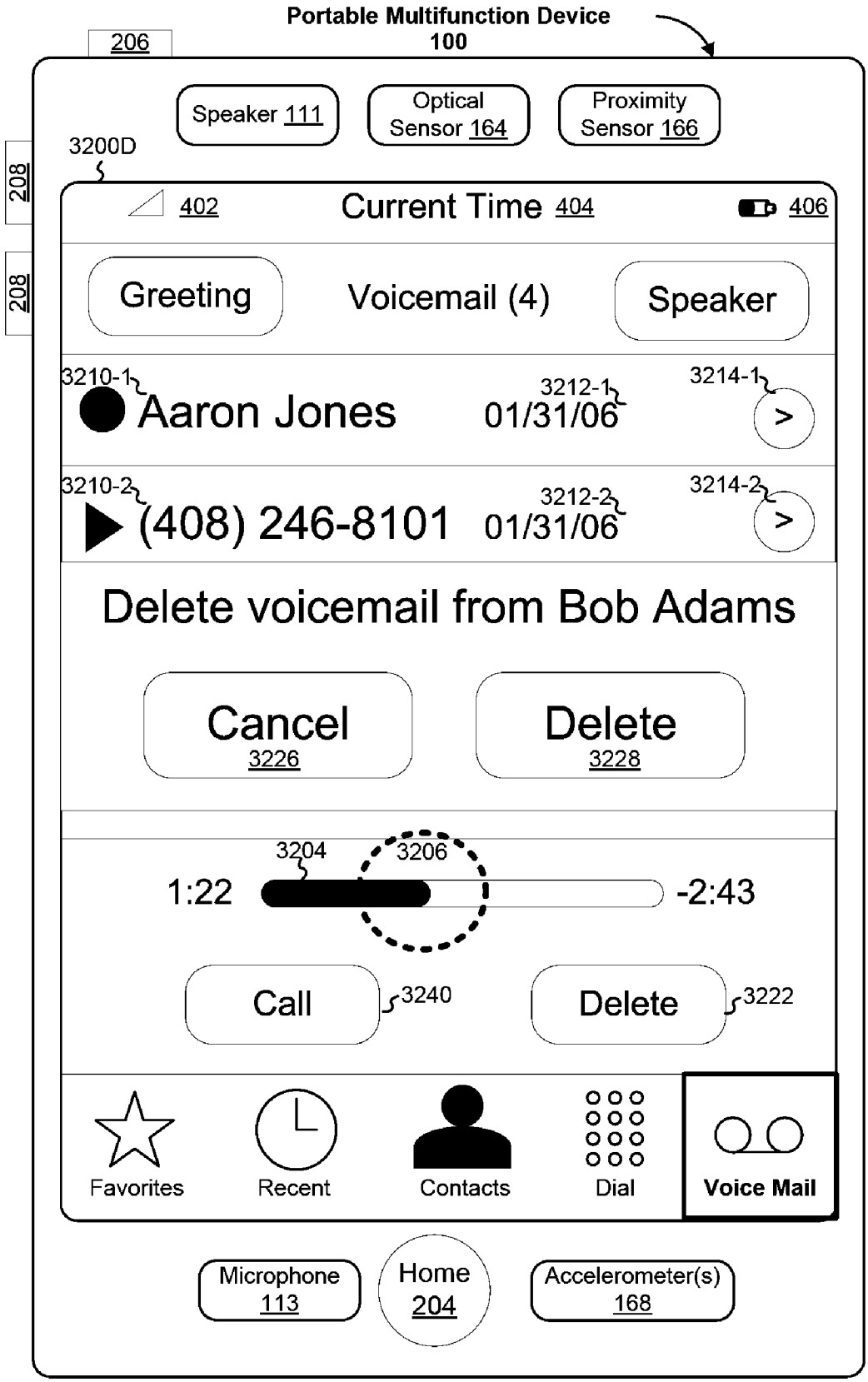

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3200D
208
208
402
Current Time 404
406
Greeting
Voicemail (4)
Speaker
3210-1
Aaron Jones
3212-1
01/31/06
3214-1
3210-2
(408) 246-8101
3212-2
01/31/06
3214-2
Delete voicemail from Bob Adams
Cancel
3226
Delete
3228
3204
3206
1:22
-2:43
Call
3240
Delete
3222
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone
113
Home
204
Accelerometer(s)
168

Figure 32D

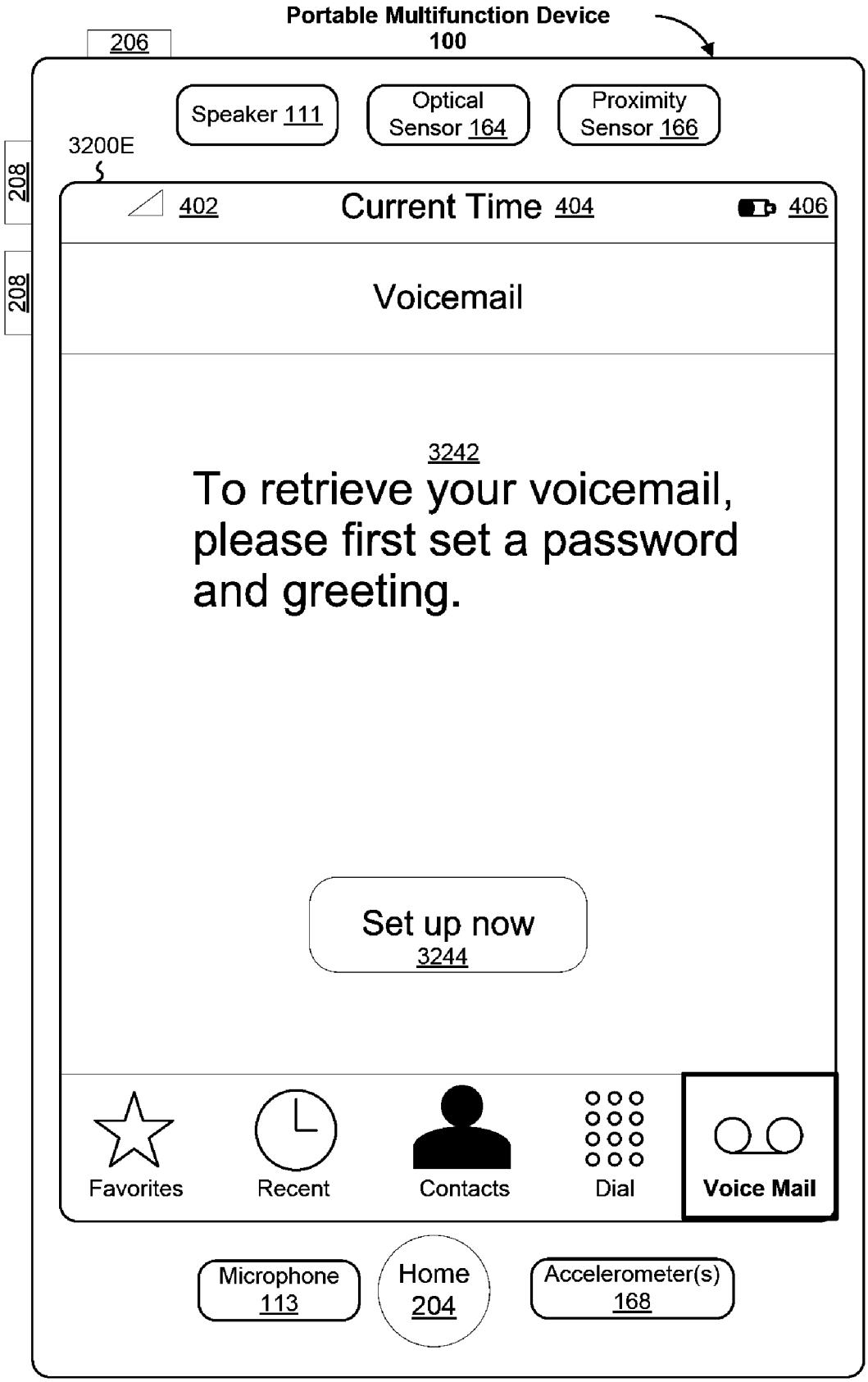

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3200E
208
208
402
Current Time 404
406
Voicemail
3242
To retrieve your voicemail, please first set a password and greeting.
Set up now
3244
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 32E

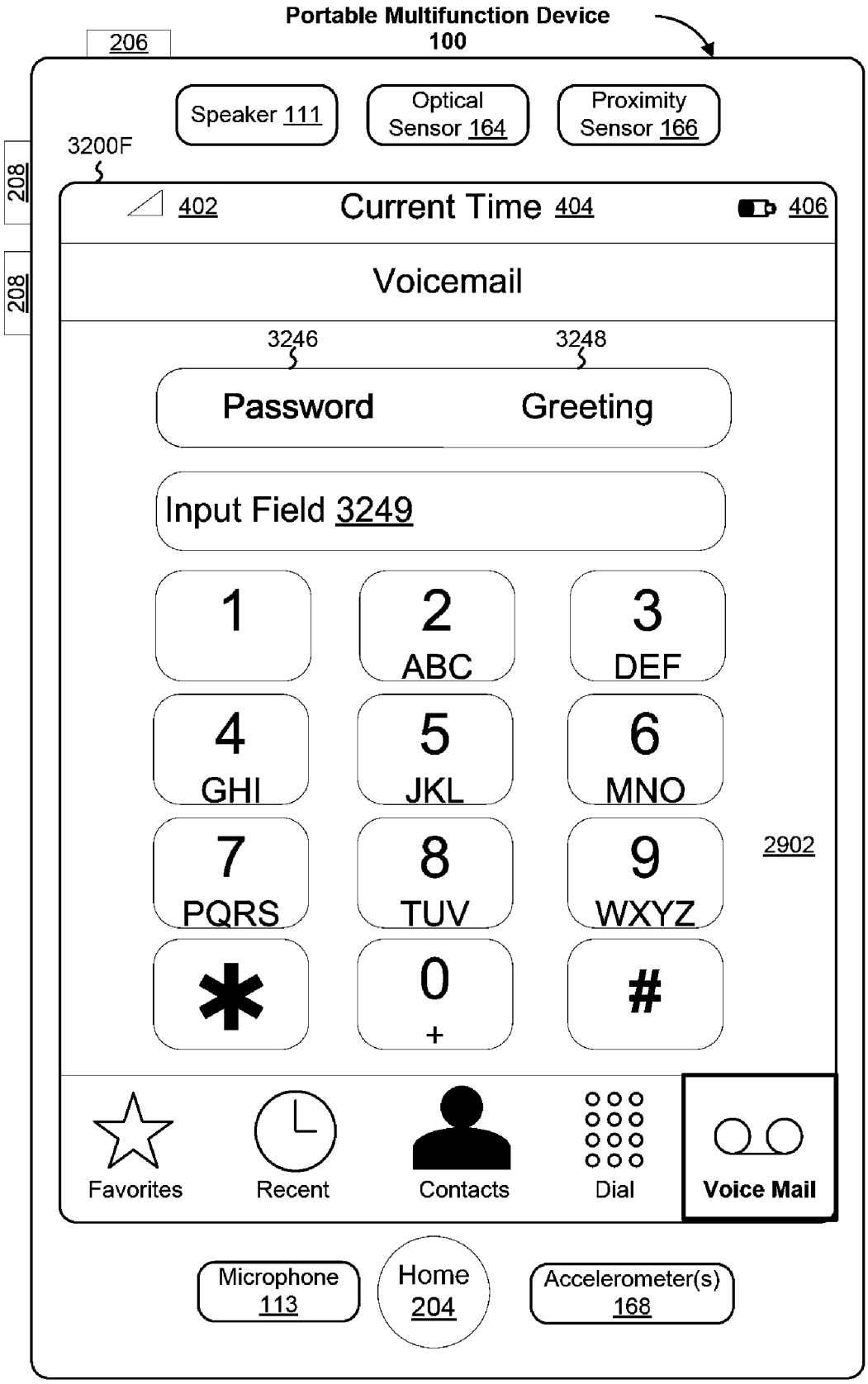

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3200F
208
208
402
Current Time 404
406
Voicemail
3246
3248
Password
Greeting
Input Field 3249
1
2 ABC
3 DEF
4 GHI
5 JKL
6 MNO
7 PQRS
8 TUV
9 WXYZ
*
0 +
#
2902
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 32F

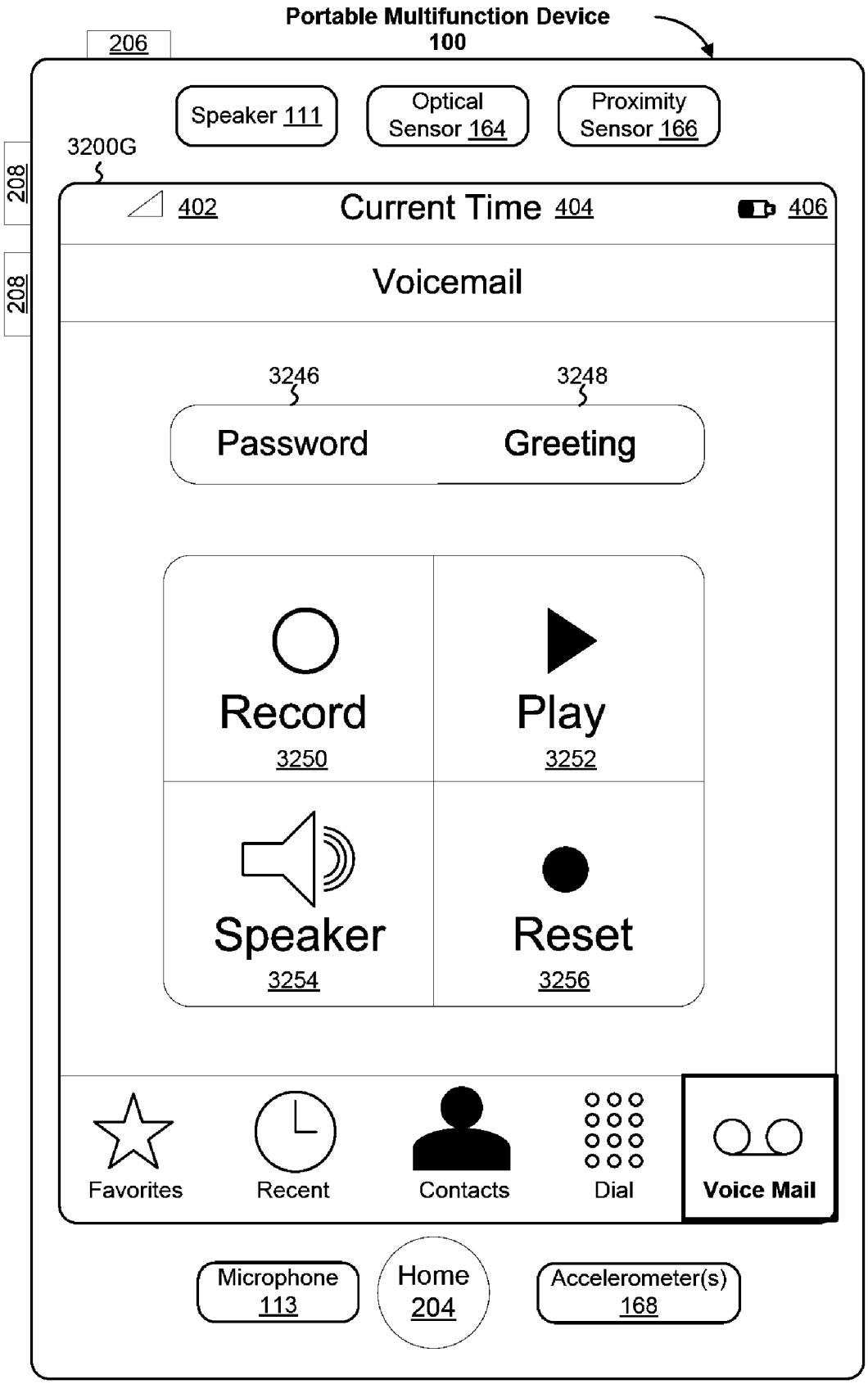

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3200G
208
208
402
Current Time 404
406
Voicemail
3246
3248
Password
Greeting
Record
3250
Play
3252
Speaker
3254
Reset
3256
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 32G

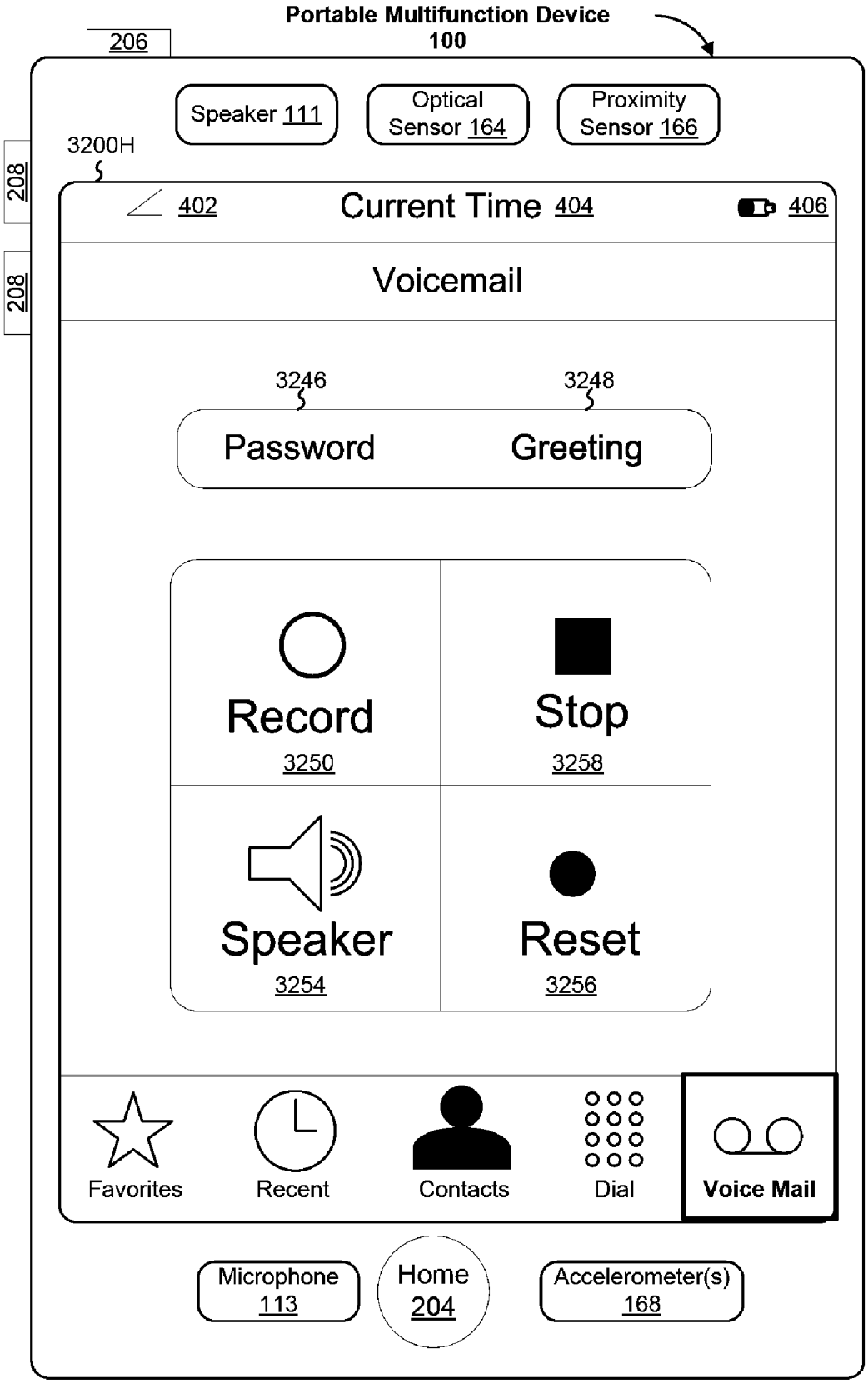

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3200H
208
208
402
Current Time 404
406
Voicemail
3246
3248
Password
Greeting
Record
3250
Stop
3258
Speaker
3254
Reset
3256
Favorites
Recent
Contacts
Dial
Voice Mail
Microphone 113
Home 204
Accelerometer(s) 168

Figure 32H

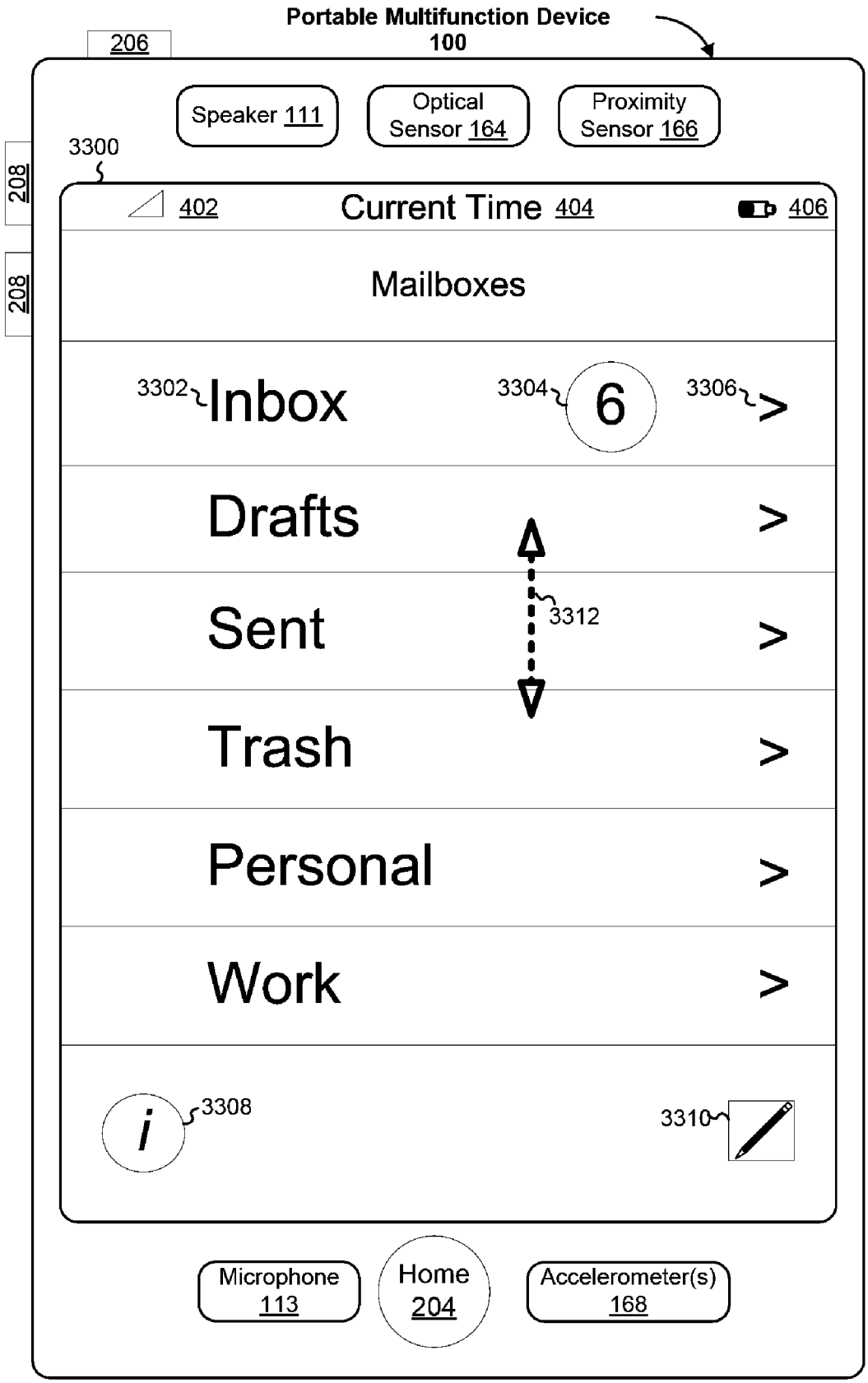

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3300
208
208
402
Current Time 404
406
Mailboxes
3302
Inbox
3304
6
3306
Drafts
Sent
3312
Trash
Personal
Work
3308
3310
Microphone 113
Home 204
Accelerometer(s) 168

Figure 33

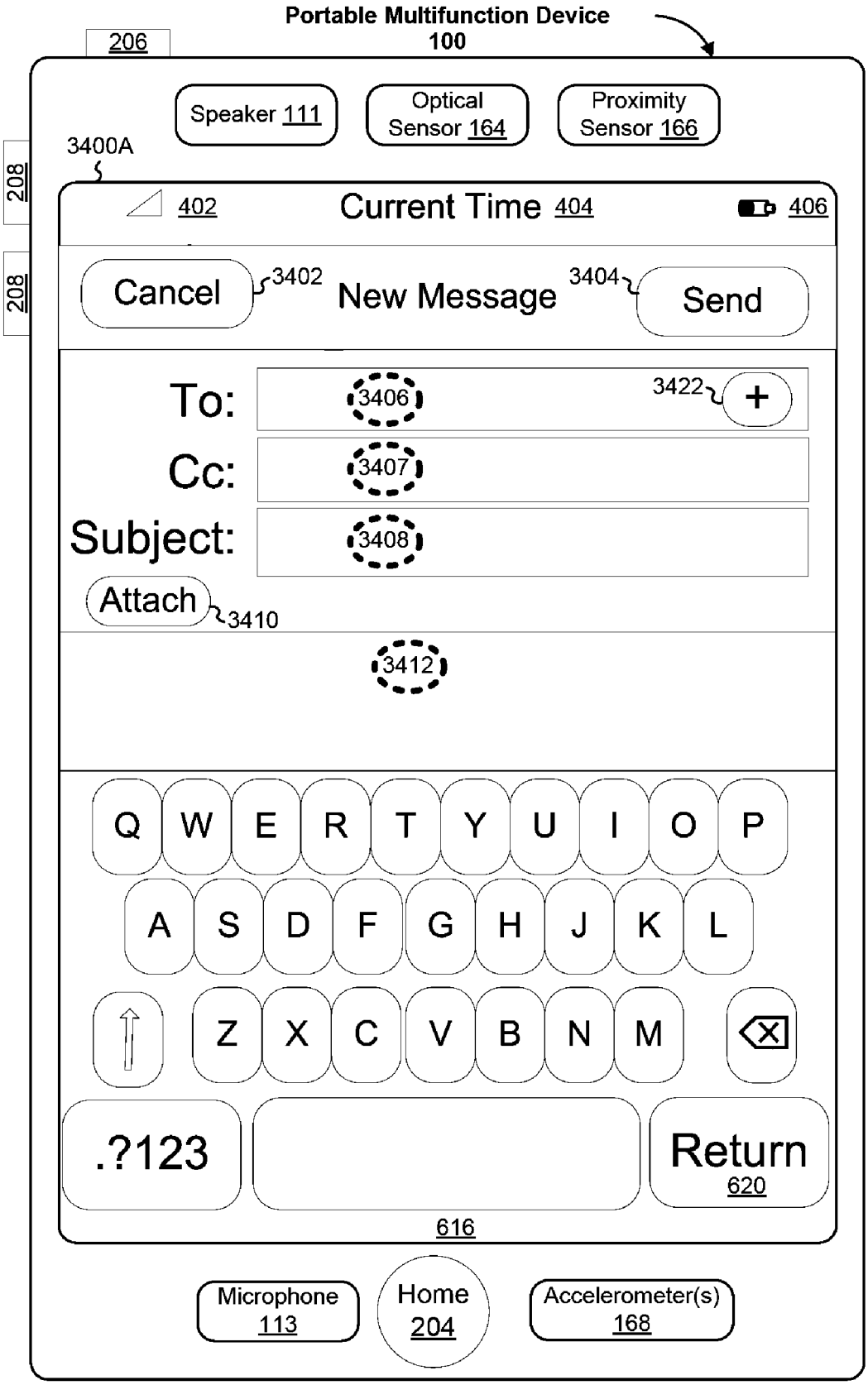

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3400A
208
208
402
Current Time 404
406
Cancel
3402
New Message
3404
Send
To:
3406
3422
+
Cc:
3407
Subject:
3408
Attach
3410
3412
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
Return
620
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 34A

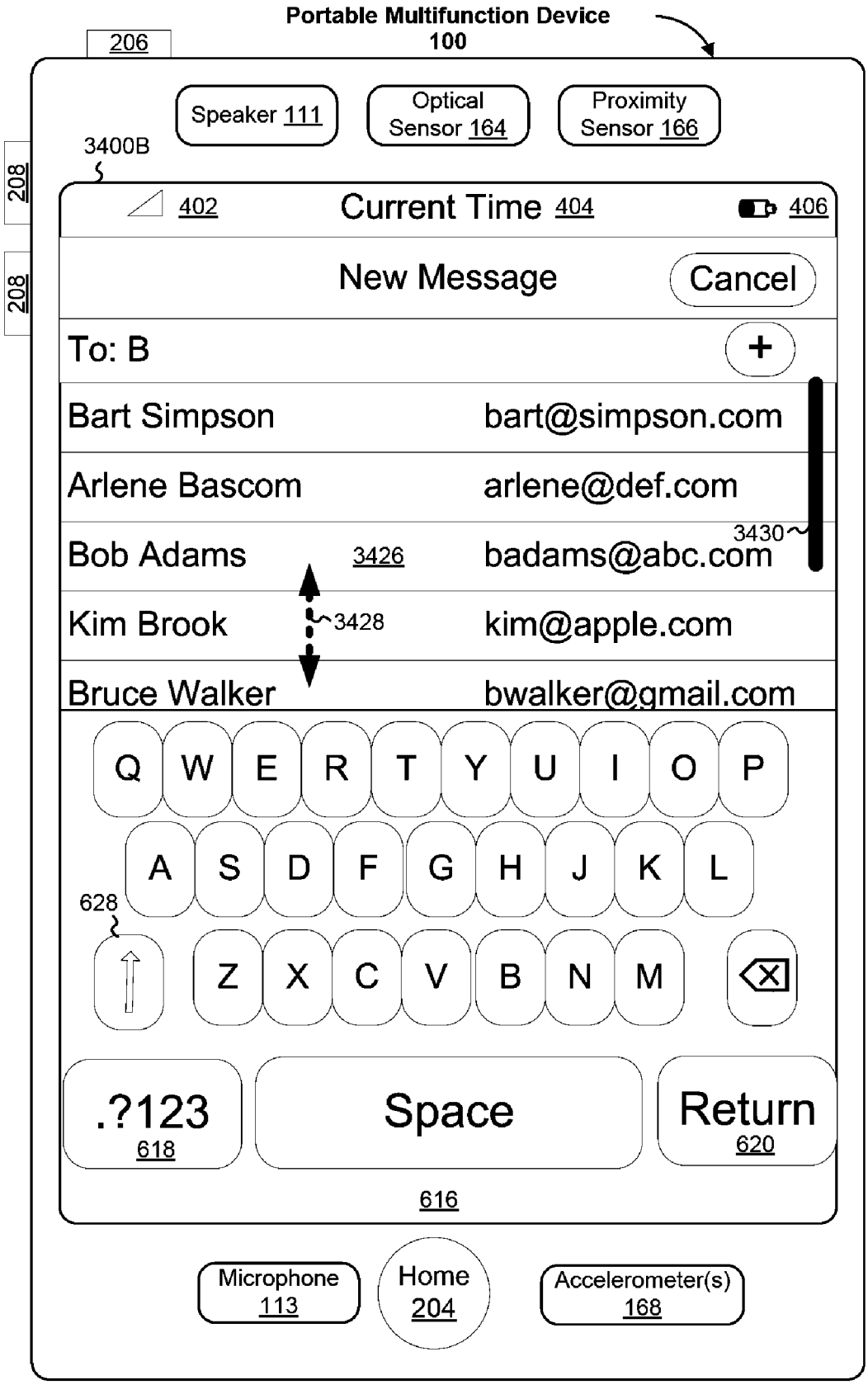

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3400B
208
208
402
Current Time 404
406
New Message
Cancel
To: B
+
Bart Simpson
bart@simpson.com
Arlene Bascom
arlene@def.com
Bob Adams
3426
badams@abc.com
3430
Kim Brook
3428
kim@apple.com
Bruce Walker
bwalker@gmail.com
Q W E R T Y U I O P
A S D F G H J K L
628
Z X C V B N M
.?123
618
Space
Return
620
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 34B

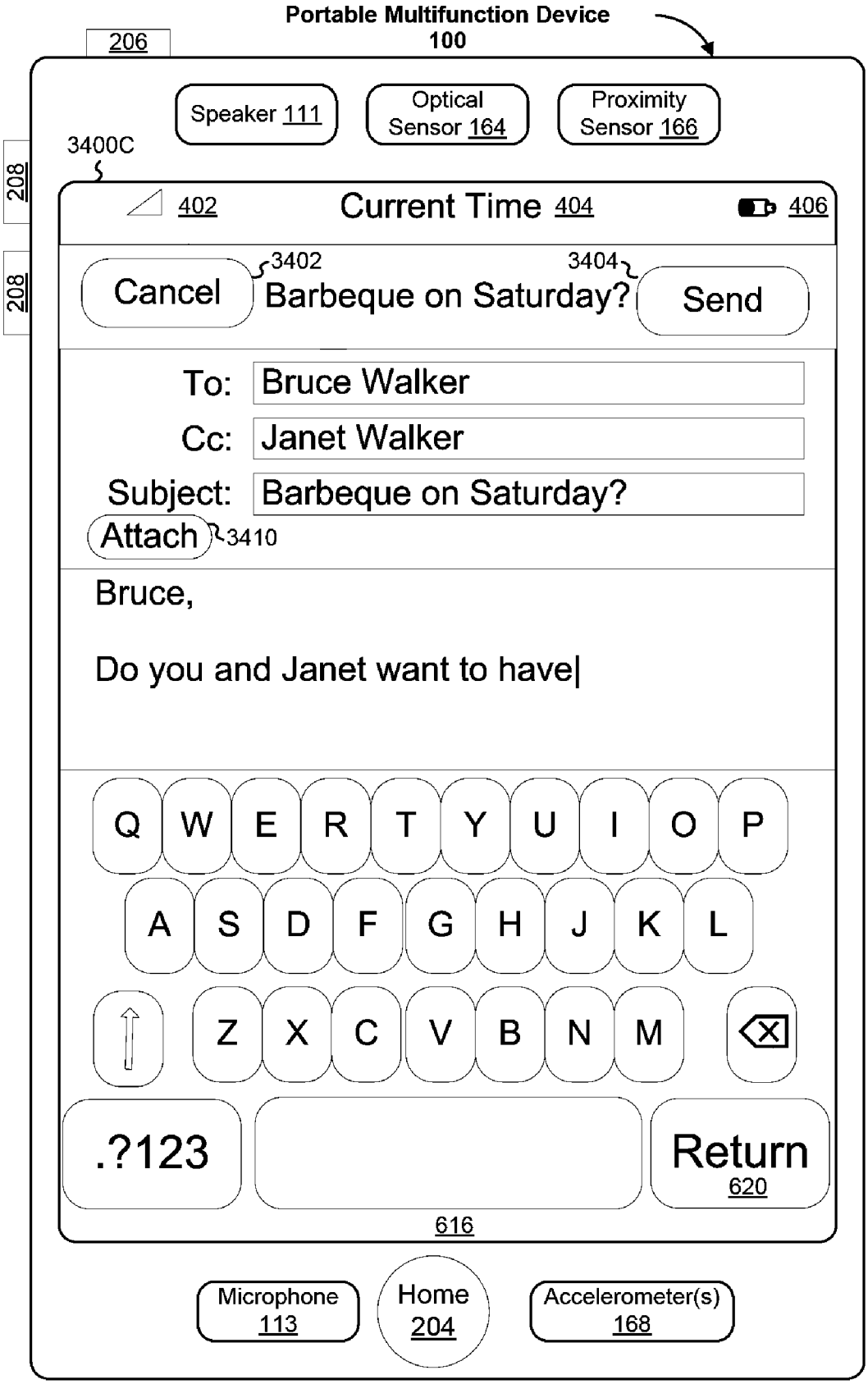

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3400C
208
208
402
Current Time 404
406
Cancel
3402
Barbeque on Saturday?
3404
Send
To: Bruce Walker
Cc: Janet Walker
Subject: Barbeque on Saturday?
Attach
3410
Bruce,
Do you and Janet want to have
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
Return
620
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 34C

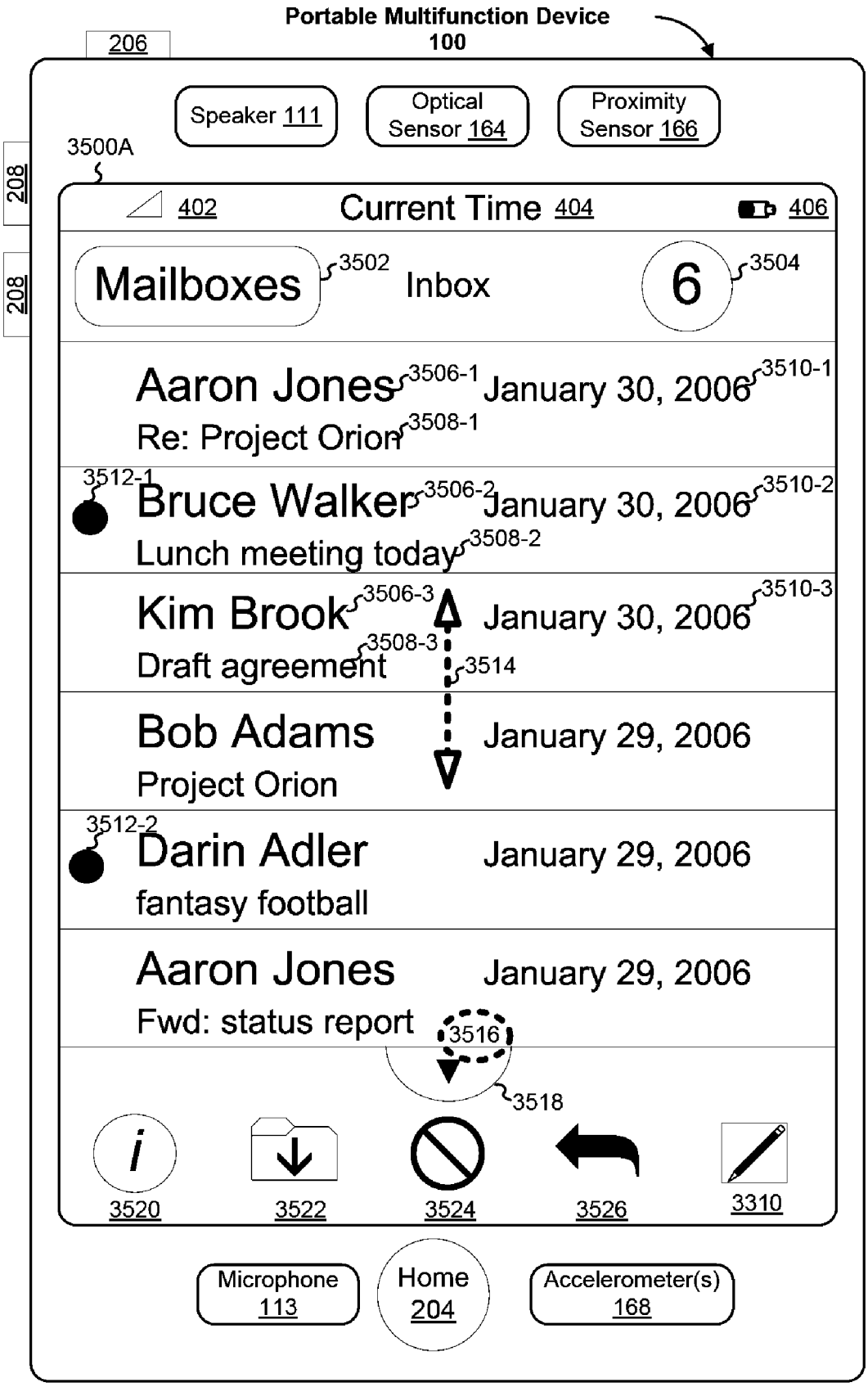

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3500A
208
208
402
Current Time 404
406
Mailboxes
3502
Inbox
6
3504
Aaron Jones
3506-1
January 30, 2006
3510-1
Re: Project Orion
3508-1
3512-1
Bruce Walker
3506-2
January 30, 2006
3510-2
Lunch meeting today
3508-2
Kim Brook
3506-3
January 30, 2006
3510-3
Draft agreement
3508-3
3514
Bob Adams
January 29, 2006
Project Orion
3512-2
Darin Adler
January 29, 2006
fantasy football
Aaron Jones
January 29, 2006
Fwd: status report
3516
3518
3520
3522
3524
3526
3310
Microphone 113
Home 204
Accelerometer(s) 168

Figure 35A

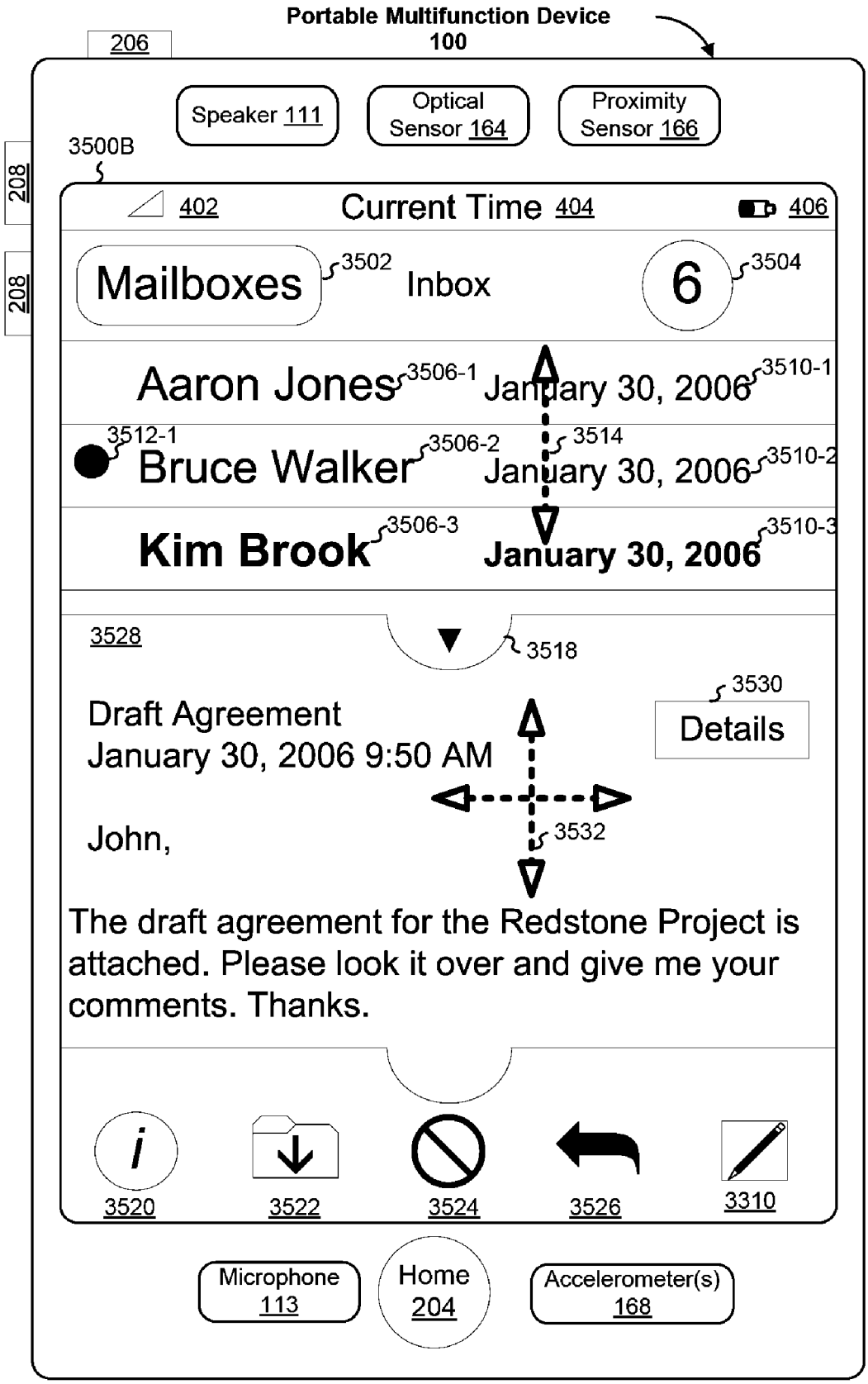

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3500B
208
208
402
Current Time 404
406
Mailboxes
3502
Inbox
6
3504
Aaron Jones
3506-1
January 30, 2006
3510-1
3512-1
Bruce Walker
3506-2
3514
January 30, 2006
3510-2
Kim Brook
3506-3
January 30, 2006
3510-3
3528
3518
3530
Details
Draft Agreement
January 30, 2006 9:50 AM
3532
John,
The draft agreement for the Redstone Project is attached. Please look it over and give me your comments. Thanks.
3520
3522
3524
3526
3310
Microphone 113
Home 204
Accelerometer(s) 168

Figure 35B

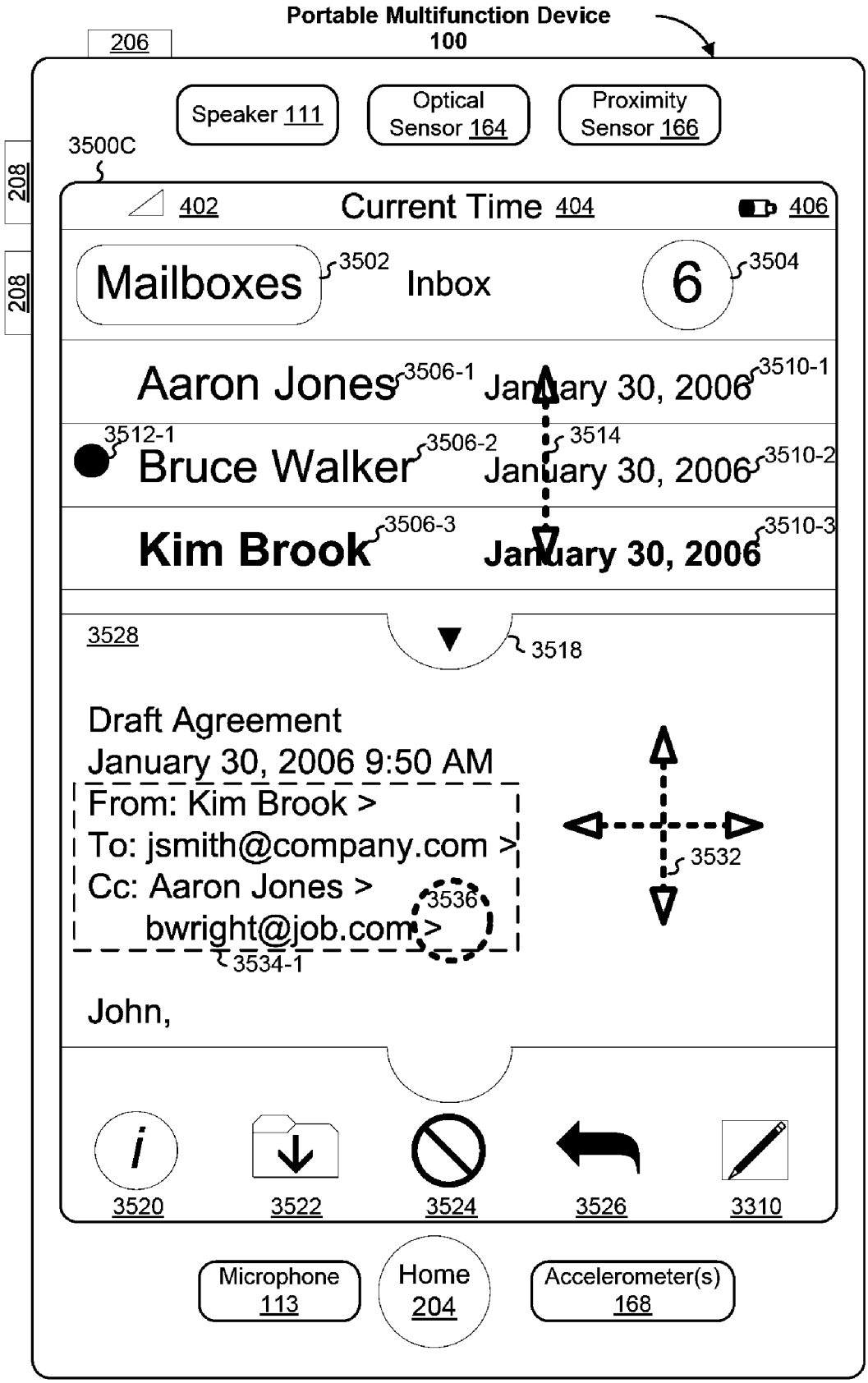

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3500C
208
208
402
Current Time 404
406
Mailboxes
3502
Inbox
6
3504
Aaron Jones
3506-1
January 30, 2006
3510-1
3512-1
Bruce Walker
3506-2
3514
January 30, 2006
3510-2
Kim Brook
3506-3
January 30, 2006
3510-3
3528
3518
Draft Agreement
January 30, 2006 9:50 AM
From: Kim Brook >
To: jsmith@company.com >
Cc: Aaron Jones >
bwright@job.com >
3536
3534-1
3532
John,
3520
3522
3524
3526
3310
Microphone 113
Home 204
Accelerometer(s) 168

Figure 35C

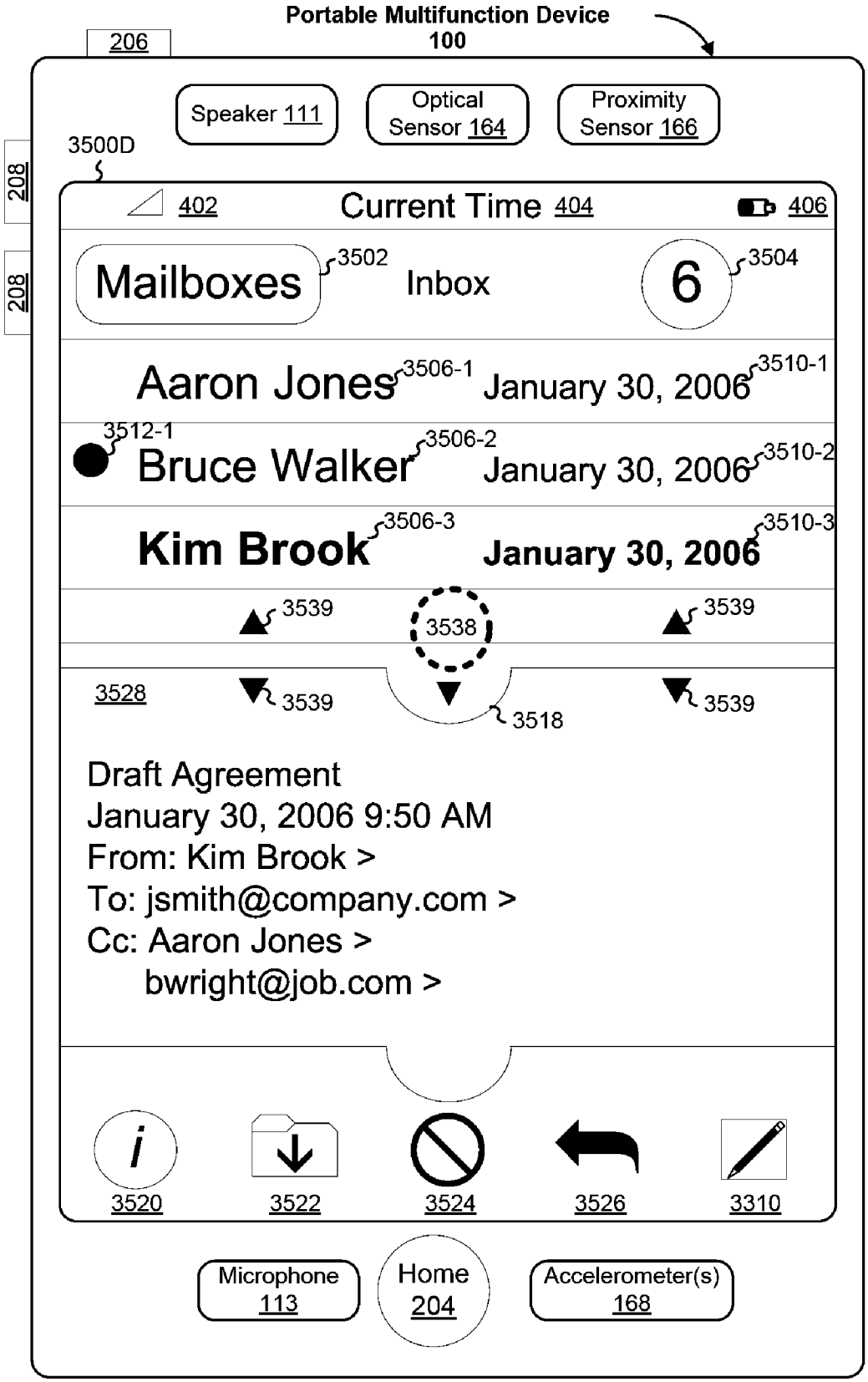

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3500D
208
208
402
Current Time 404
406
Mailboxes
3502
Inbox
6
3504
Aaron Jones
3506-1
January 30, 2006
3510-1
3512-1
Bruce Walker
3506-2
January 30, 2006
3510-2
Kim Brook
3506-3
January 30, 2006
3510-3
3539
3538
3539
3528
3539
3518
3539
Draft Agreement
January 30, 2006 9:50 AM
From: Kim Brook >
To: jsmith@company.com >
Cc: Aaron Jones >
bwright@job.com >
3520
3522
3524
3526
3310
Microphone 113
Home 204
Accelerometer(s) 168

Figure 35D

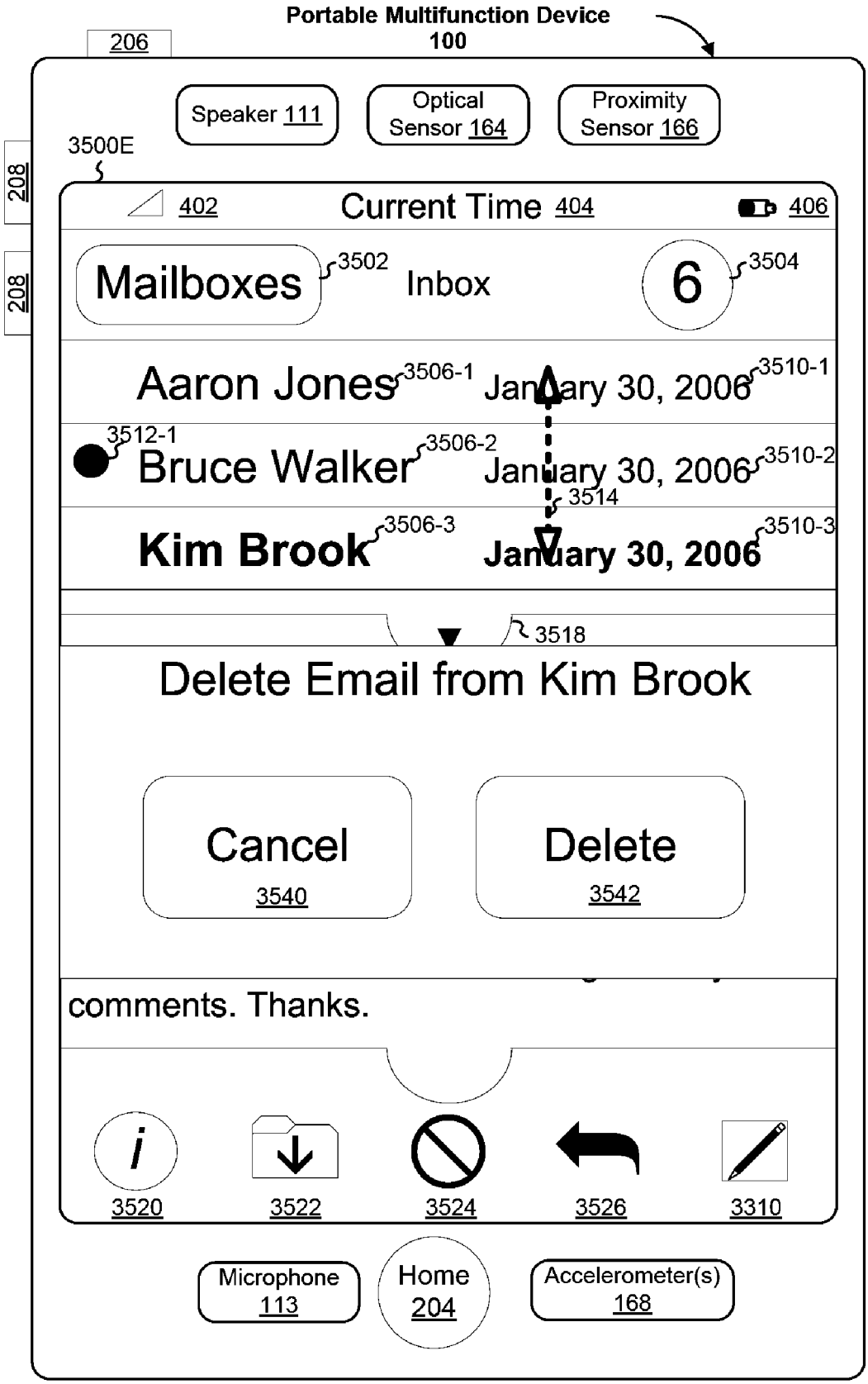

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3500E
208
208
402
Current Time 404
406
Mailboxes
3502
Inbox
6
3504
Aaron Jones
3506-1
January 30, 2006
3510-1
3512-1
Bruce Walker
3506-2
January 30, 2006
3510-2
3514
Kim Brook
3506-3
January 30, 2006
3510-3
3518
Delete Email from Kim Brook
Cancel
3540
Delete
3542
comments. Thanks.
3520
3522
3524
3526
3310
Microphone 113
Home 204
Accelerometer(s) 168

Figure 35E

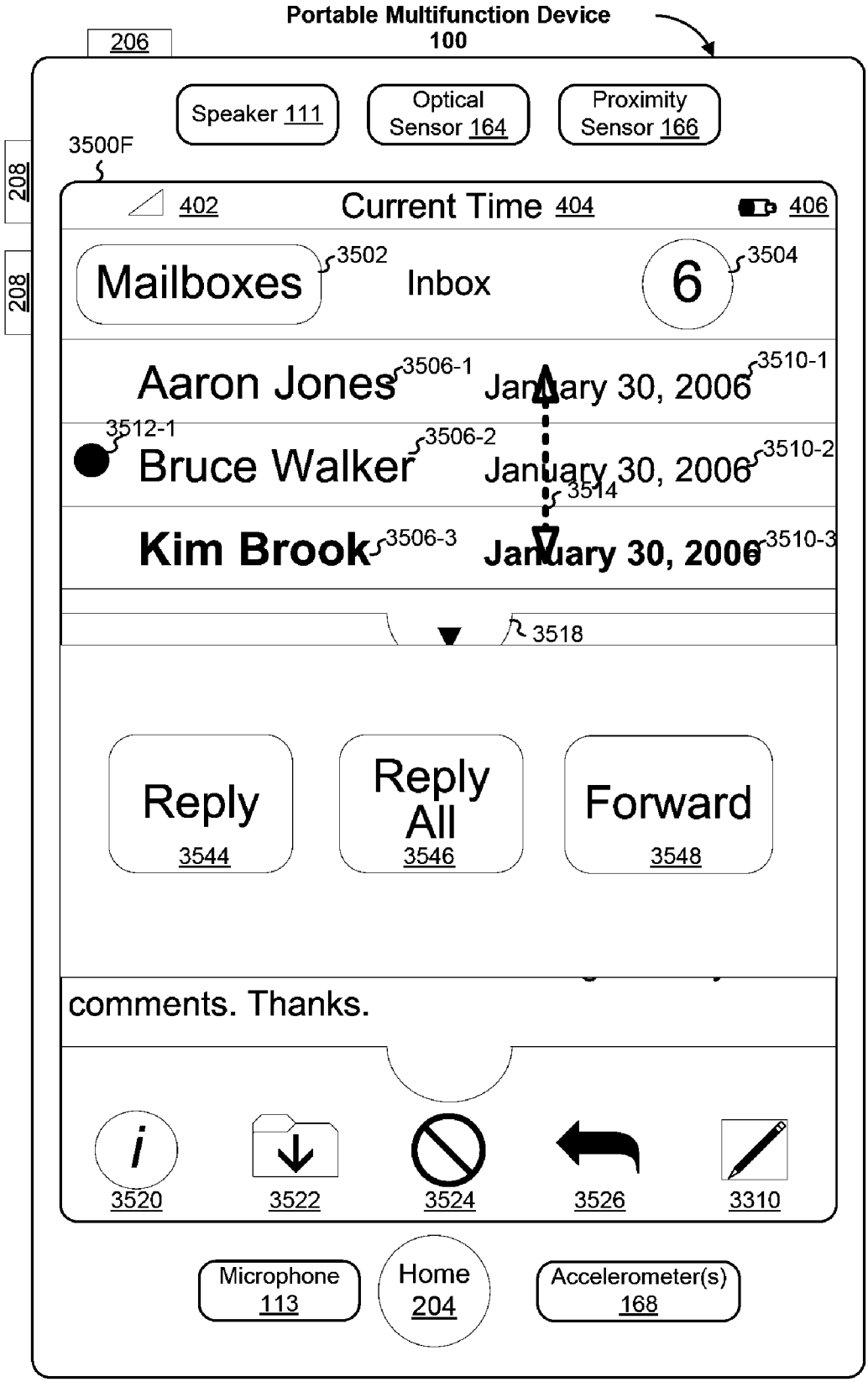

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3500F
208
208
402
Current Time 404
406
Mailboxes
3502
Inbox
6
3504
Aaron Jones
3506-1
January 30, 2006
3510-1
3512-1
Bruce Walker
3506-2
January 30, 2006
3510-2
3514
Kim Brook
3506-3
January 30, 2006
3510-3
3518
Reply
3544
Reply All
3546
Forward
3548
comments. Thanks.
3520
3522
3524
3526
3310
Microphone 113
Home 204
Accelerometer(s) 168

Figure 35F

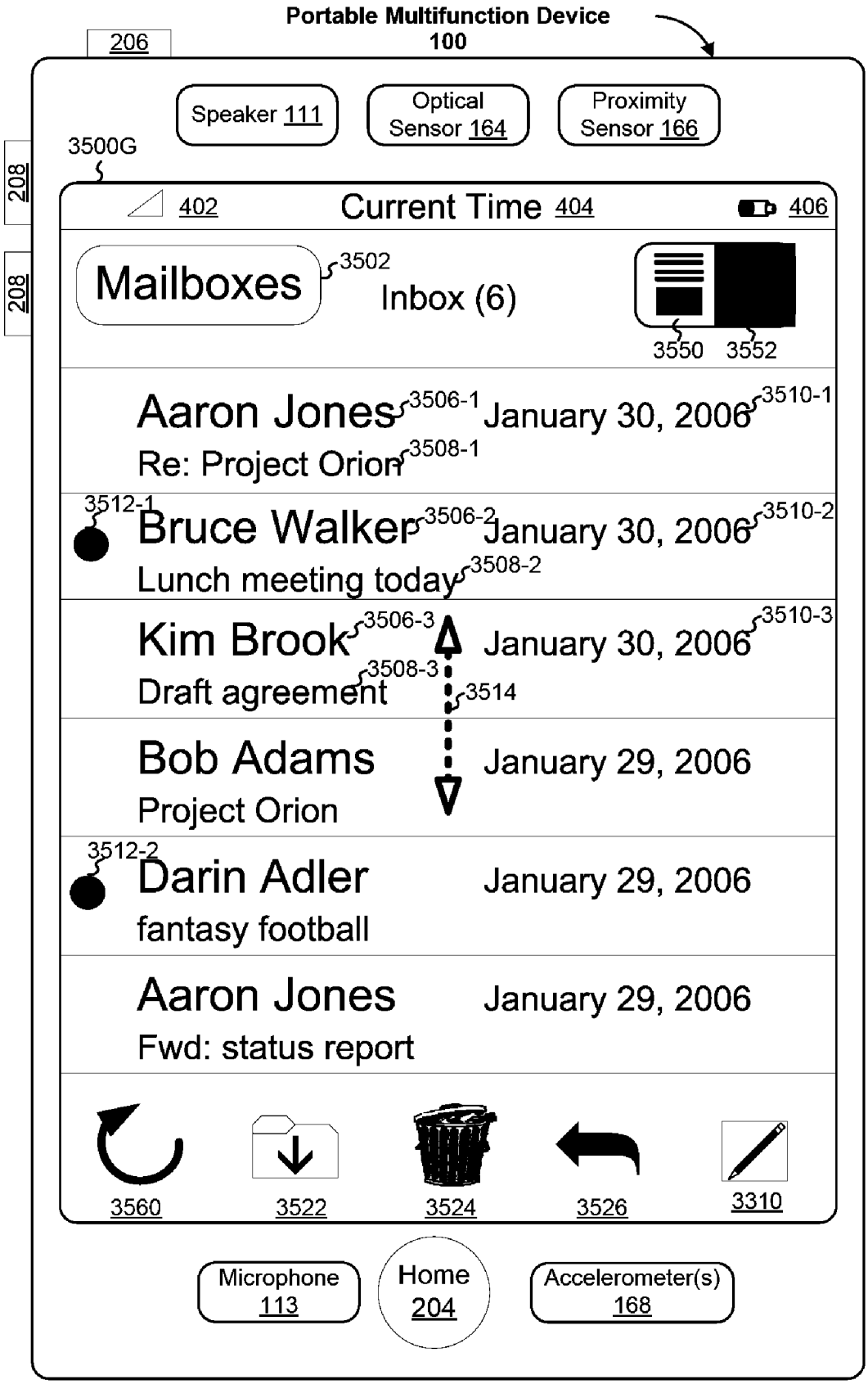

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3500G
208
208
402
Current Time 404
406
Mailboxes
3502
Inbox (6)
3550
3552
Aaron Jones
3506-1
January 30, 2006
3510-1
Re: Project Orion
3508-1
3512-1
Bruce Walker
3506-2
January 30, 2006
3510-2
Lunch meeting today
3508-2
Kim Brook
3506-3
January 30, 2006
3510-3
Draft agreement
3508-3
3514
Bob Adams
January 29, 2006
Project Orion
3512-2
Darin Adler
January 29, 2006
fantasy football
Aaron Jones
January 29, 2006
Fwd: status report
3560
3522
3524
3526
3310
Microphone 113
Home 204
Accelerometer(s) 168

Figure 35G

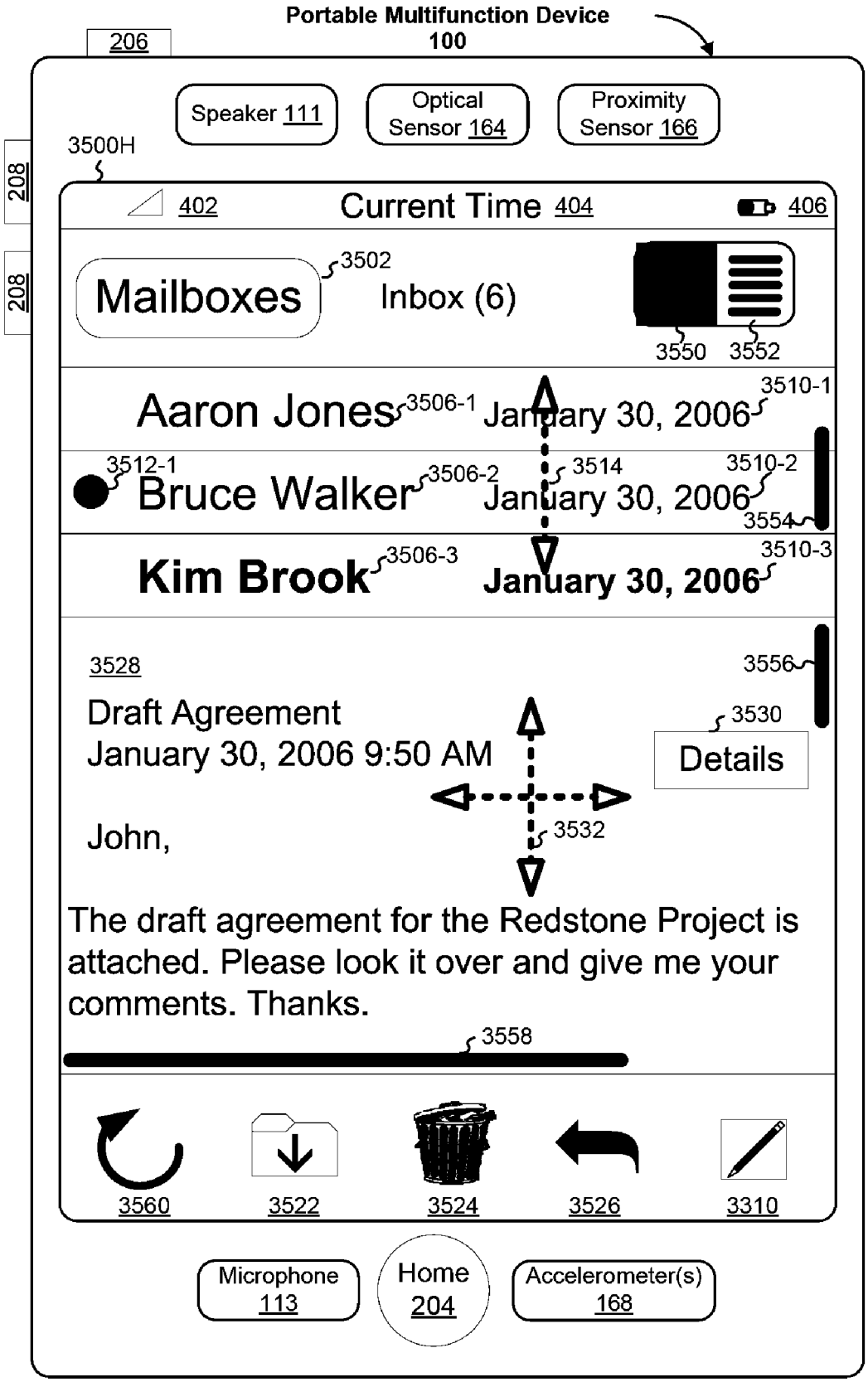

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3500H
208
208
402
Current Time 404
406
Mailboxes
3502
Inbox (6)
3550
3552
Aaron Jones
3506-1
January 30, 2006
3510-1
3512-1
Bruce Walker
3506-2
3514
January 30, 2006
3510-2
3554
Kim Brook
3506-3
January 30, 2006
3510-3
3528
3556
Draft Agreement
January 30, 2006 9:50 AM
3530
Details
John,
3532
The draft agreement for the Redstone Project is attached. Please look it over and give me your comments. Thanks.
3558
3560
3522
3524
3526
3310
Microphone 113
Home 204
Accelerometer(s) 168

Figure 35H

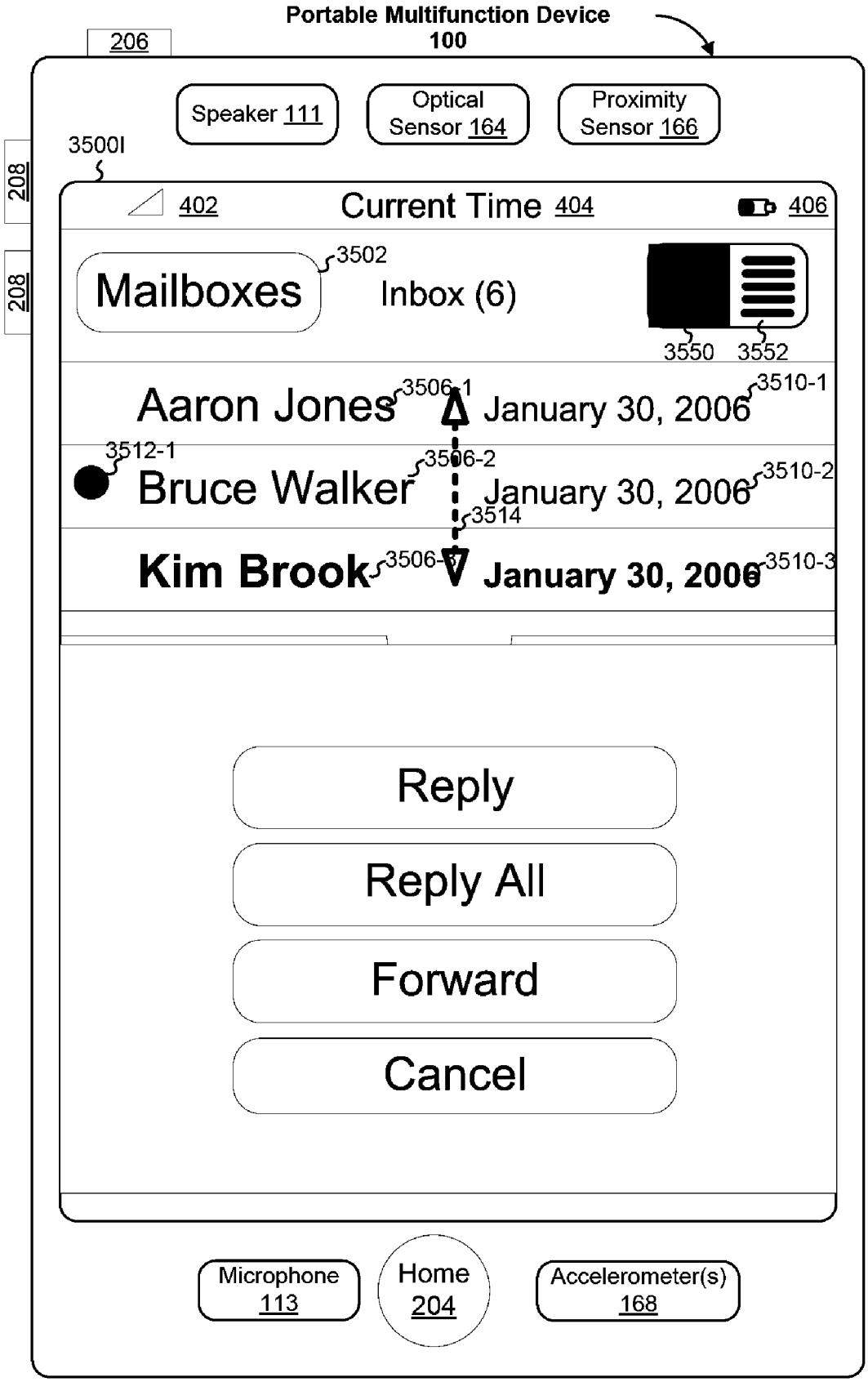

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3500I
208
208
402
Current Time 404
406
Mailboxes
3502
Inbox (6)
3550
3552
Aaron Jones
3506-1
January 30, 2006
3510-1
3512-1
Bruce Walker
3506-2
January 30, 2006
3510-2
3514
Kim Brook
3506-3
January 30, 2006
3510-3
Reply
Reply All
Forward
Cancel
Microphone 113
Home 204
Accelerometer(s) 168

Figure 35I

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3500J
208
208
402
Current Time 404
406
Mailboxes
3502
Inbox
3562
Edit
Aaron Jones
3506-1
January 30, 2006
Re: Project Orion
3508-2
Here is the user manual. Please remember this is probably outdated.
3564-1
Bruce Walker
3506-2
January 30, 2006
Lunch meeting today
3508-2
Hi, any time for today? I want to show you some pictures.
3564-2
Bob Adams
January 29, 2006
Project Orion
Anyone have the user manual?
Darin Adler
January 29, 2006
fantasy football
Time to come up your teams now!
3560
3310
Microphone 113
Home 204
Accelerometer(s) 168

Figure 35J

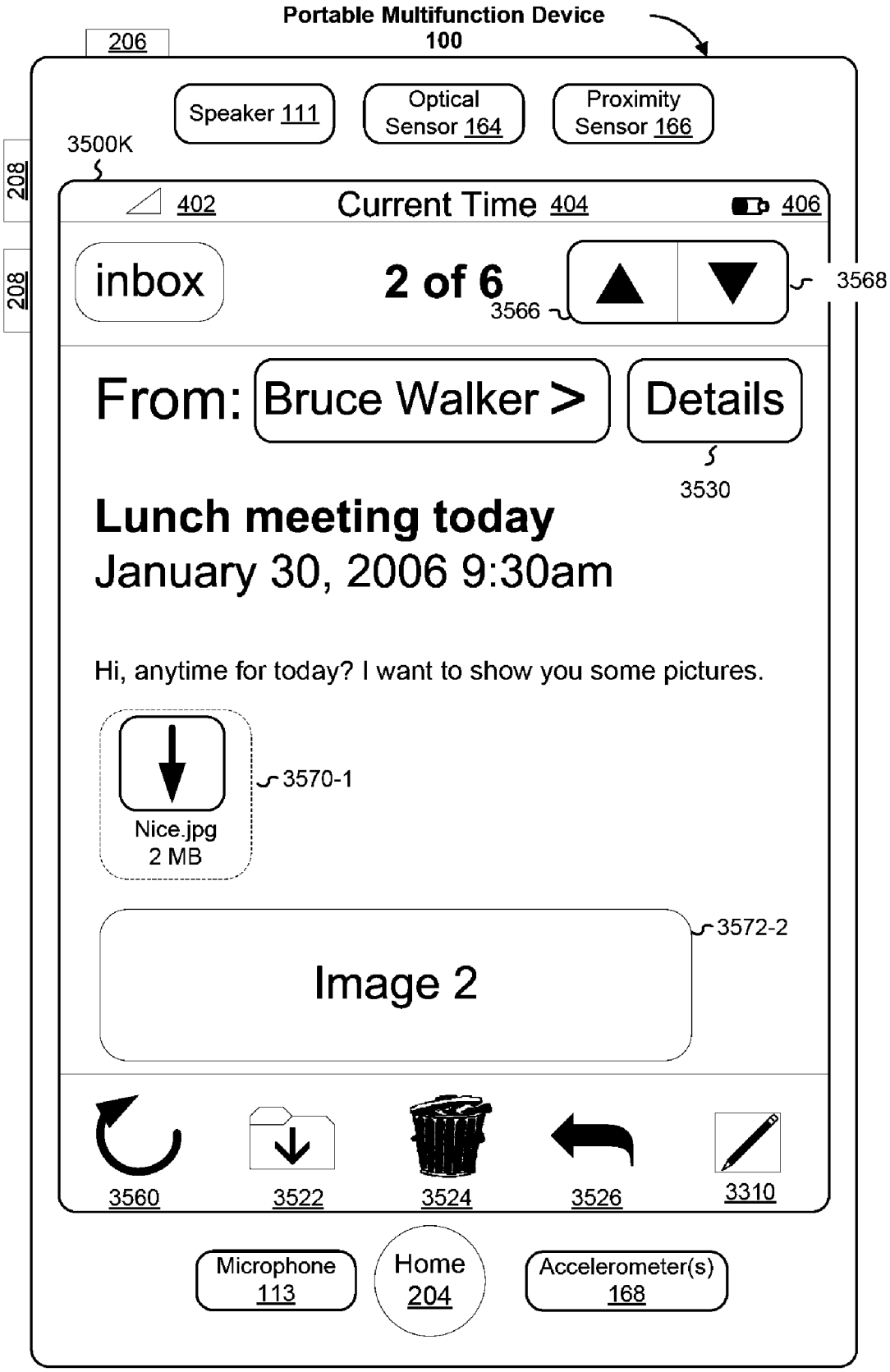

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3500K
208
208
402
Current Time 404
406
inbox
2 of 6
3566
3568
From:
Bruce Walker >
Details
3530
Lunch meeting today
January 30, 2006 9:30am
Hi, anytime for today? I want to show you some pictures.
Nice.jpg
2 MB
3570-1
Image 2
3572-2
3560
3522
3524
3526
3310
Microphone 113
Home 204
Accelerometer(s) 168

Figure 35K

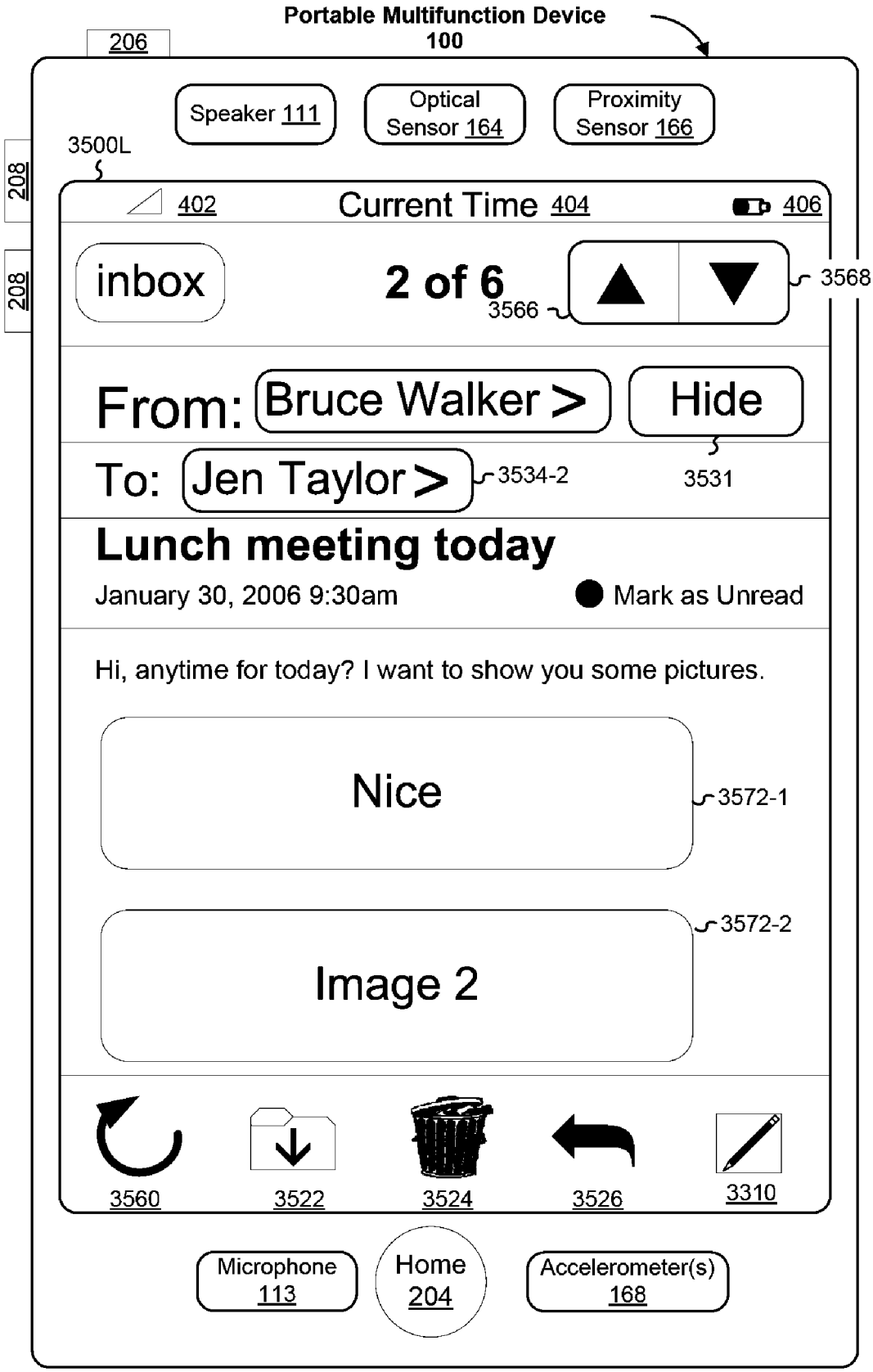

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3500L
208
208
402
Current Time 404
406
inbox
2 of 6
3566
3568
From: Bruce Walker >
Hide
To: Jen Taylor >
3534-2
3531
Lunch meeting today
January 30, 2006 9:30am
Mark as Unread
Hi, anytime for today? I want to show you some pictures.
Nice
3572-1
Image 2
3572-2
3560
3522
3524
3526
3310
Microphone 113
Home 204
Accelerometer(s) 168

Figure 35L

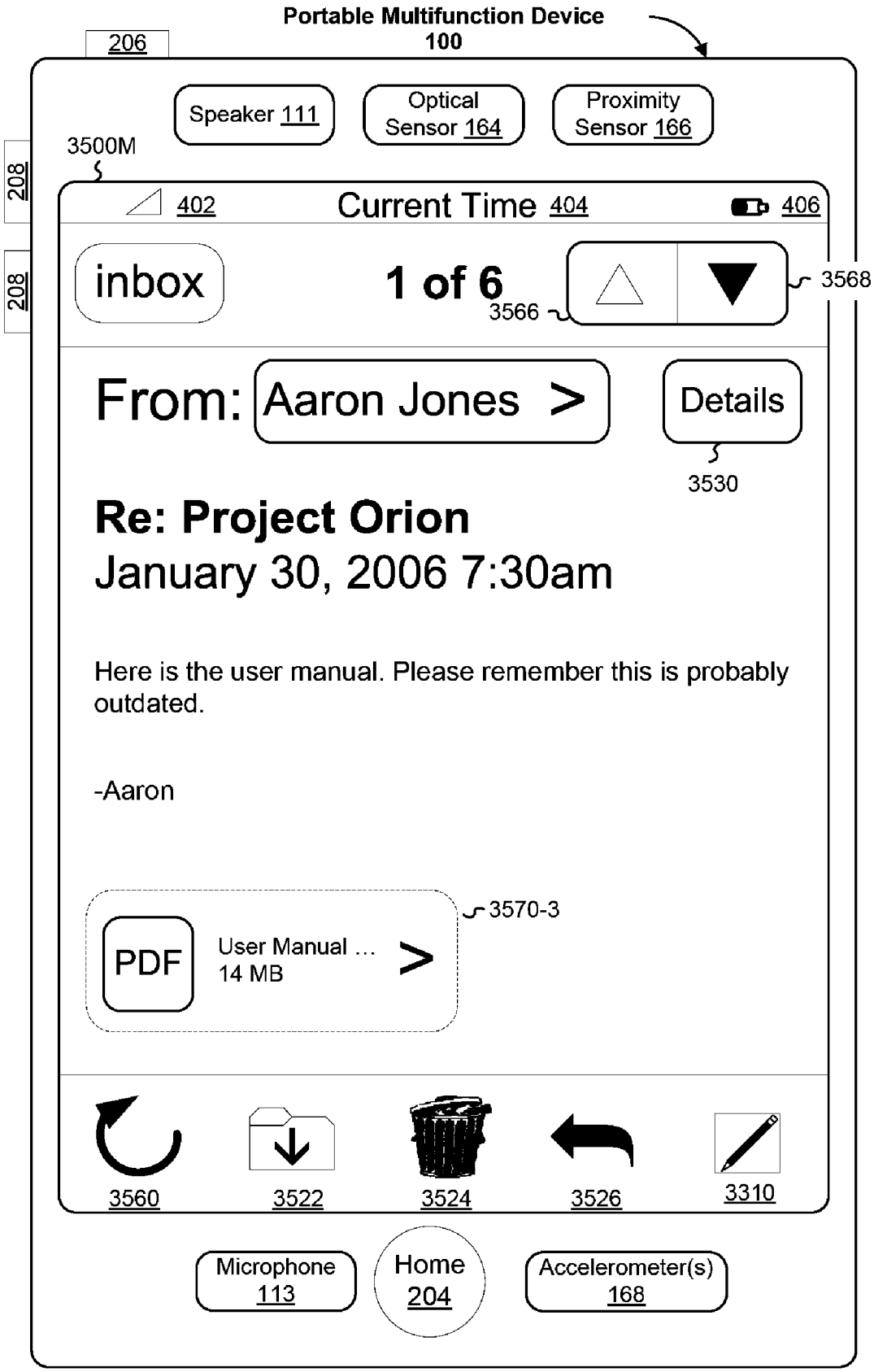

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3500M
208
208
402
Current Time 404
406
inbox
1 of 6
3566
3568
From: Aaron Jones >
Details
3530
Re: Project Orion
January 30, 2006 7:30am
Here is the user manual. Please remember this is probably outdated.
-Aaron
3570-3
PDF
User Manual ...
14 MB
>
3560
3522
3524
3526
3310
Microphone 113
Home 204
Accelerometer(s) 168

Figure 35M

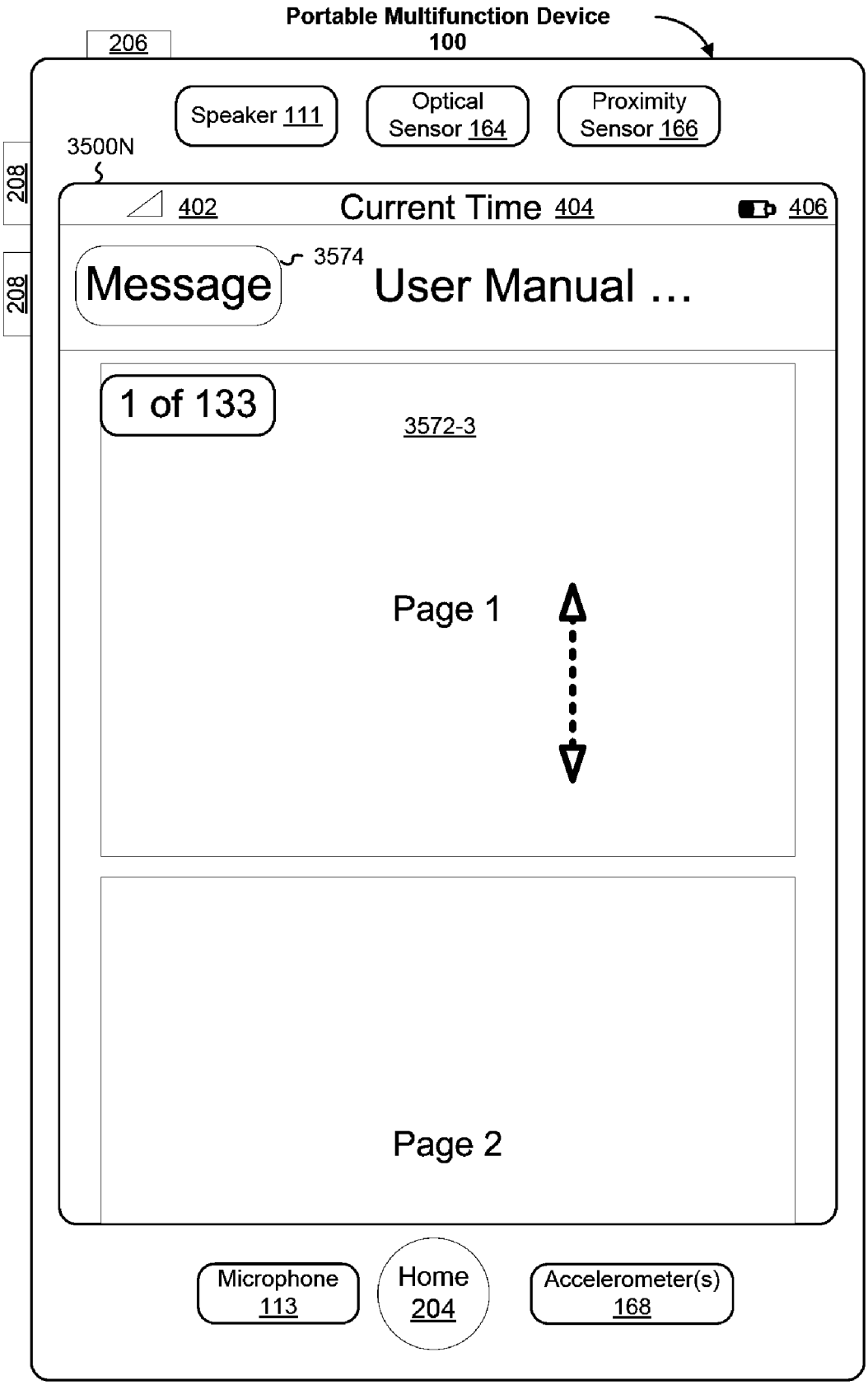

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3500N
208
402
Current Time 404
406
208
Message
3574
User Manual ...
1 of 133
3572-3
Page 1
Page 2
Microphone 113
Home 204
Accelerometer(s) 168

Figure 35N

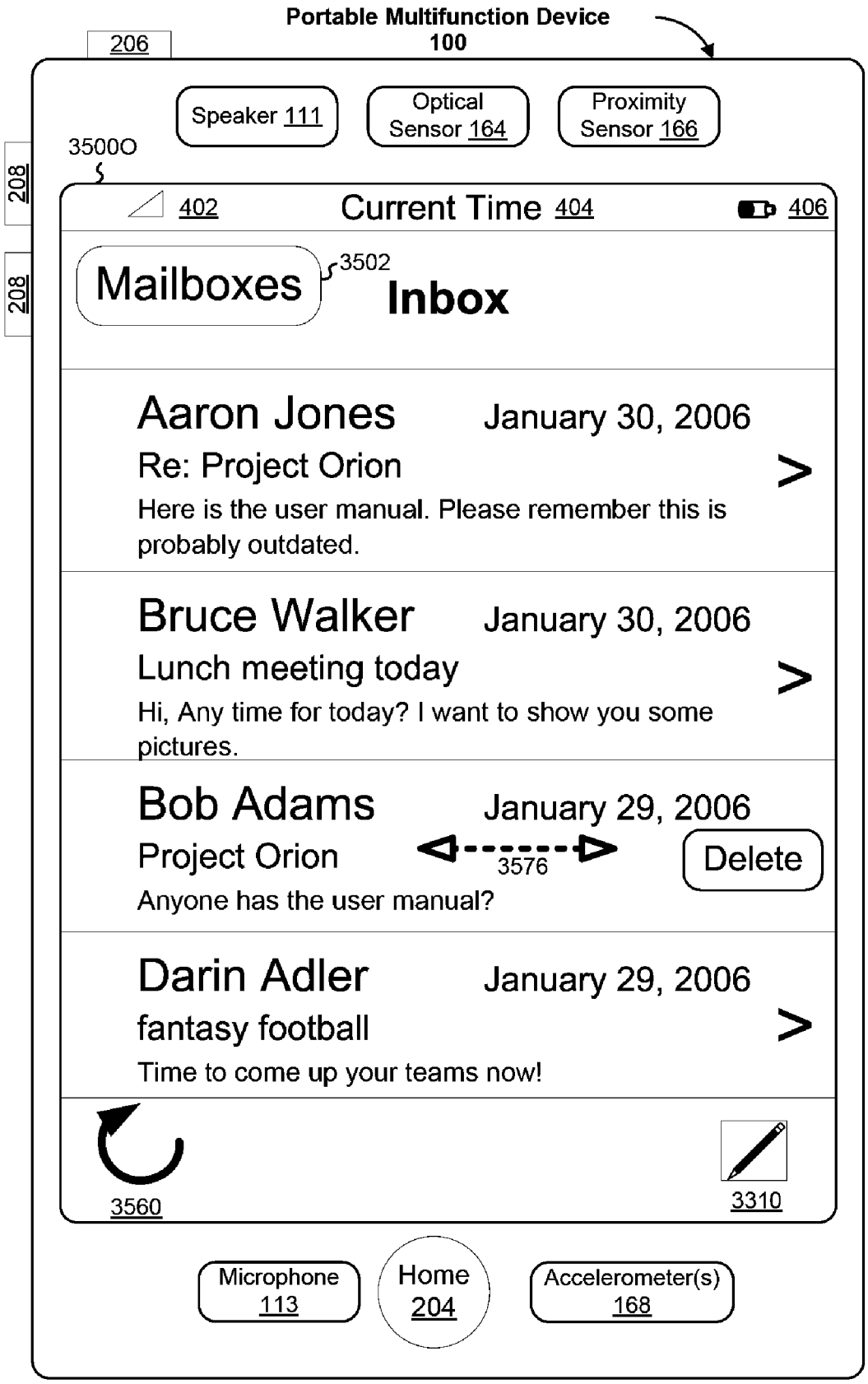

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3500O
208
208
402
Current Time 404
406
Mailboxes
3502
Inbox
Aaron Jones
January 30, 2006
Re: Project Orion
Here is the user manual. Please remember this is probably outdated.
Bruce Walker
January 30, 2006
Lunch meeting today
Hi, Any time for today? I want to show you some pictures.
Bob Adams
January 29, 2006
Project Orion
3576
Delete
Anyone has the user manual?
Darin Adler
January 29, 2006
fantasy football
Time to come up your teams now!
3560
3310
Microphone 113
Home 204
Accelerometer(s) 168

Figure 35O

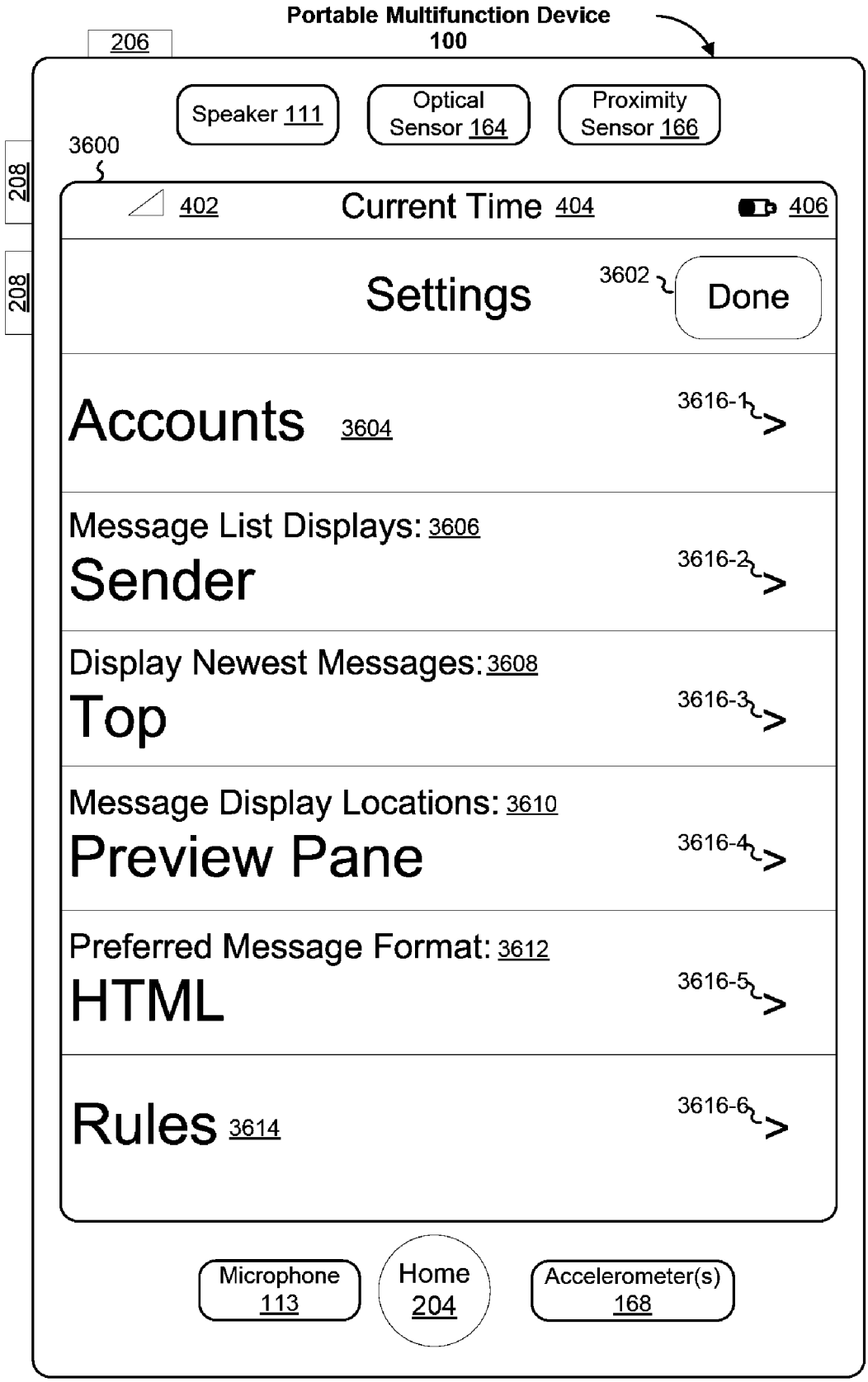

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3600
208
208
402
Current Time 404
406
Settings
3602
Done
Accounts 3604
3616-1
Message List Displays: 3606
Sender
3616-2
Display Newest Messages: 3608
Top
3616-3
Message Display Locations: 3610
Preview Pane
3616-4
Preferred Message Format: 3612
HTML
3616-5
Rules 3614
3616-6
Microphone 113
Home 204
Accelerometer(s) 168

Figure 36

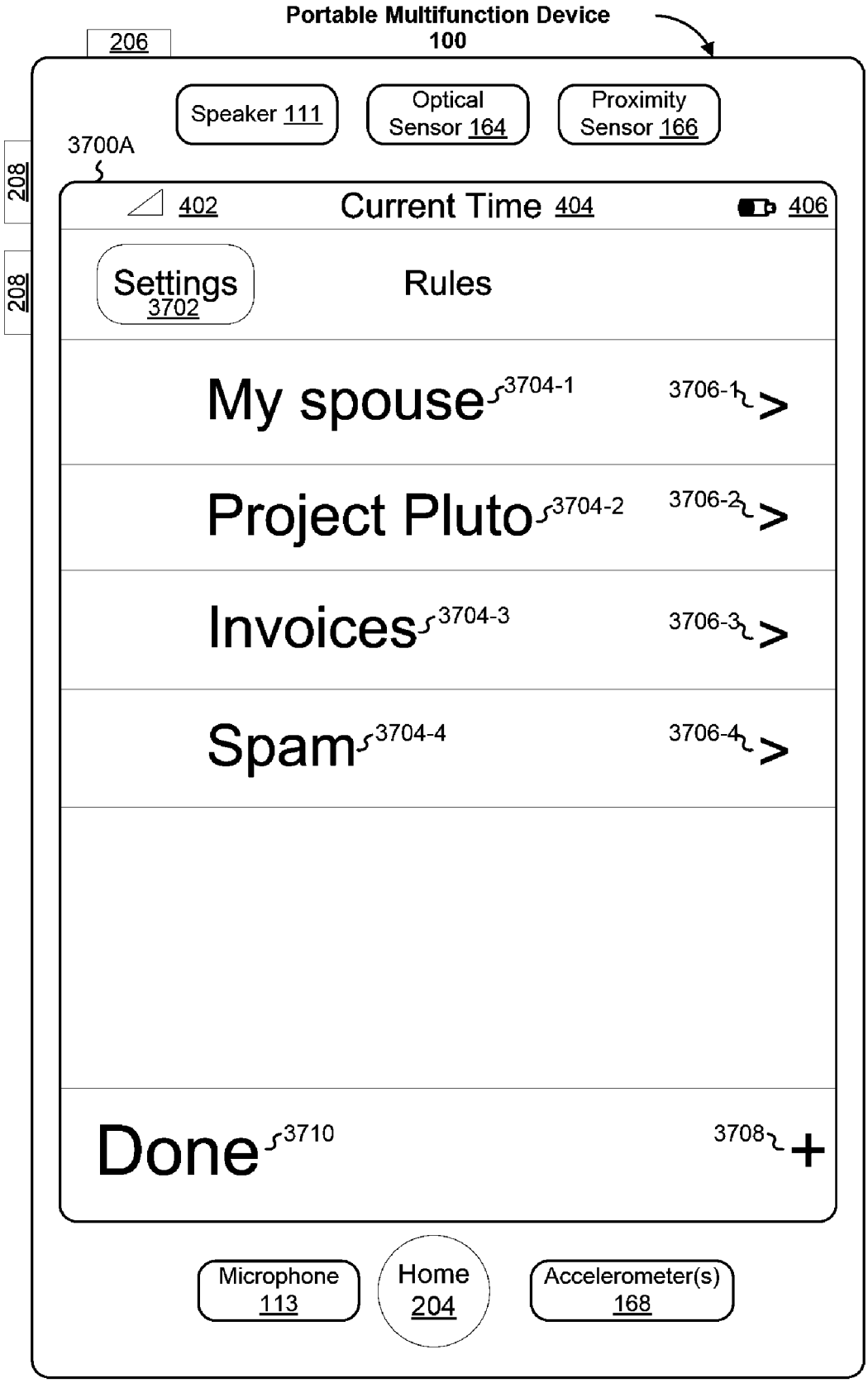

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3700A
208
208
402
Current Time 404
406
Settings
3702
Rules
My spouse
3704-1
3706-1
Project Pluto
3704-2
3706-2
Invoices
3704-3
3706-3
Spam
3704-4
3706-4
Done
3710
3708
Microphone 113
Home 204
Accelerometer(s) 168

Figure 37A

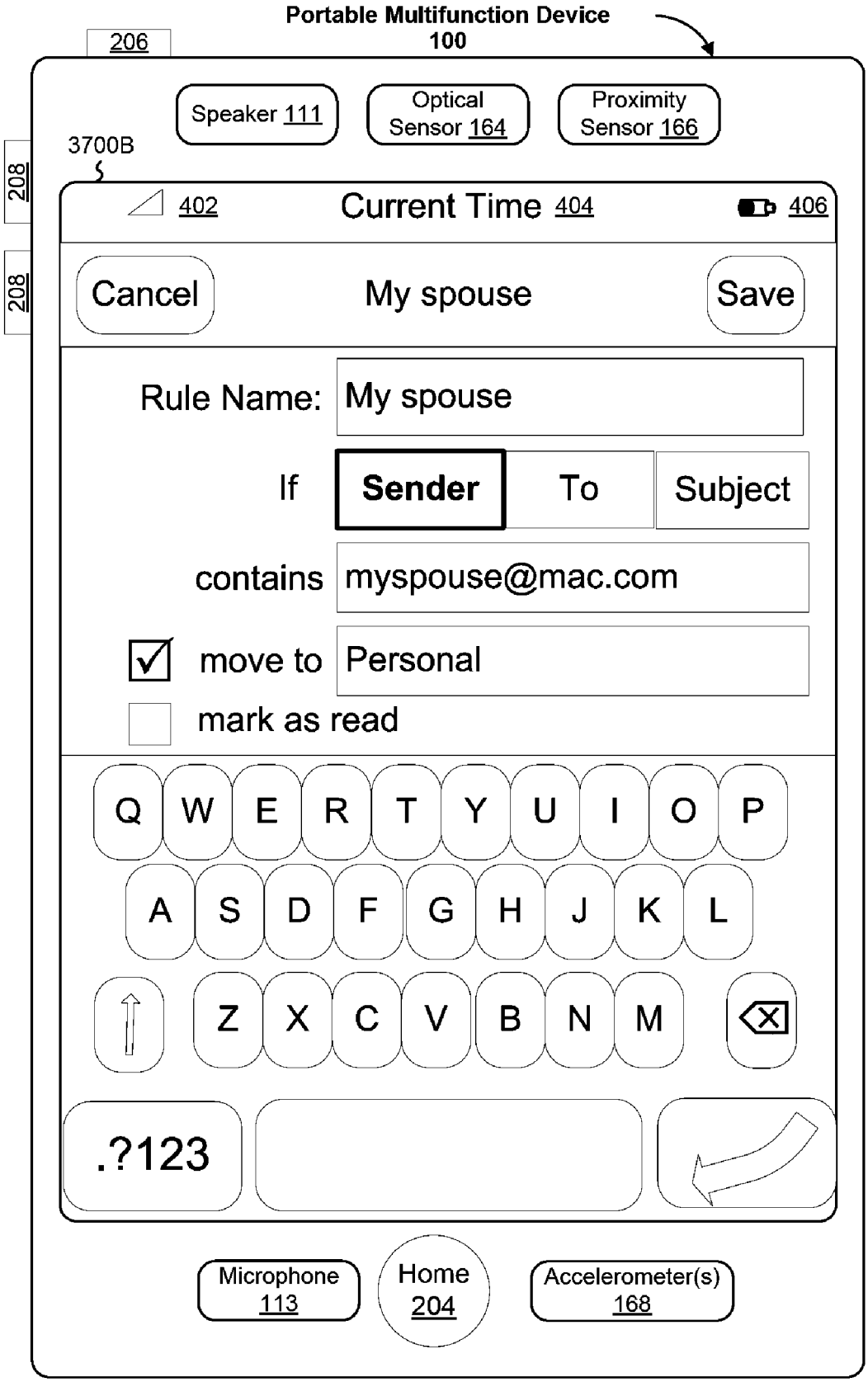

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3700B
208
208
402
Current Time 404
406
Cancel
My spouse
Save
Rule Name:
My spouse
If
Sender
To
Subject
contains
myspouse@mac.com
move to
Personal
mark as read
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
Microphone 113
Home 204
Accelerometer(s) 168

Figure 37B

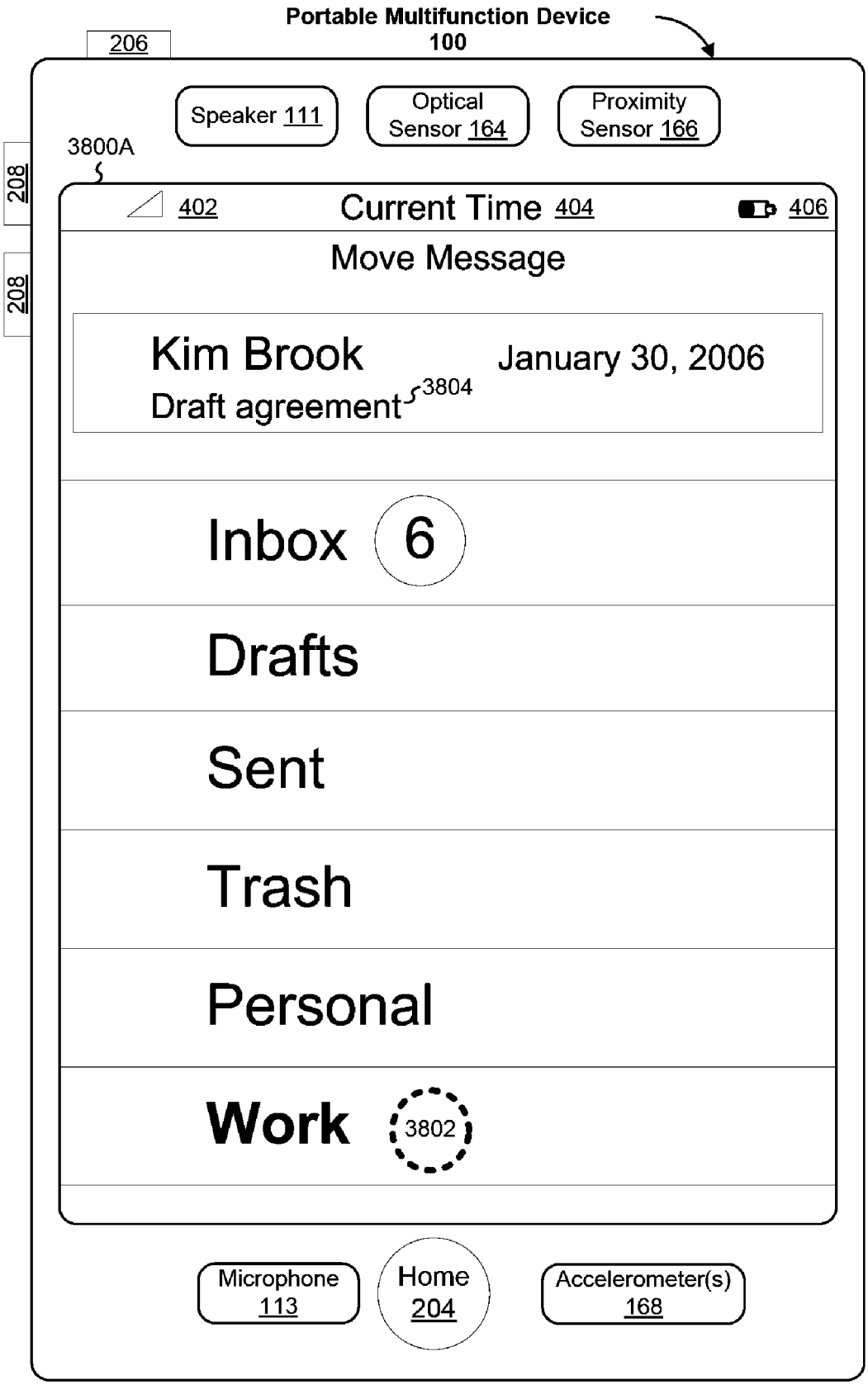

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3800A
208
208
402
Current Time 404
406
Move Message
Kim Brook
January 30, 2006
Draft agreement
3804
Inbox
6
Drafts
Sent
Trash
Personal
Work
3802
Microphone 113
Home 204
Accelerometer(s) 168

Figure 38A

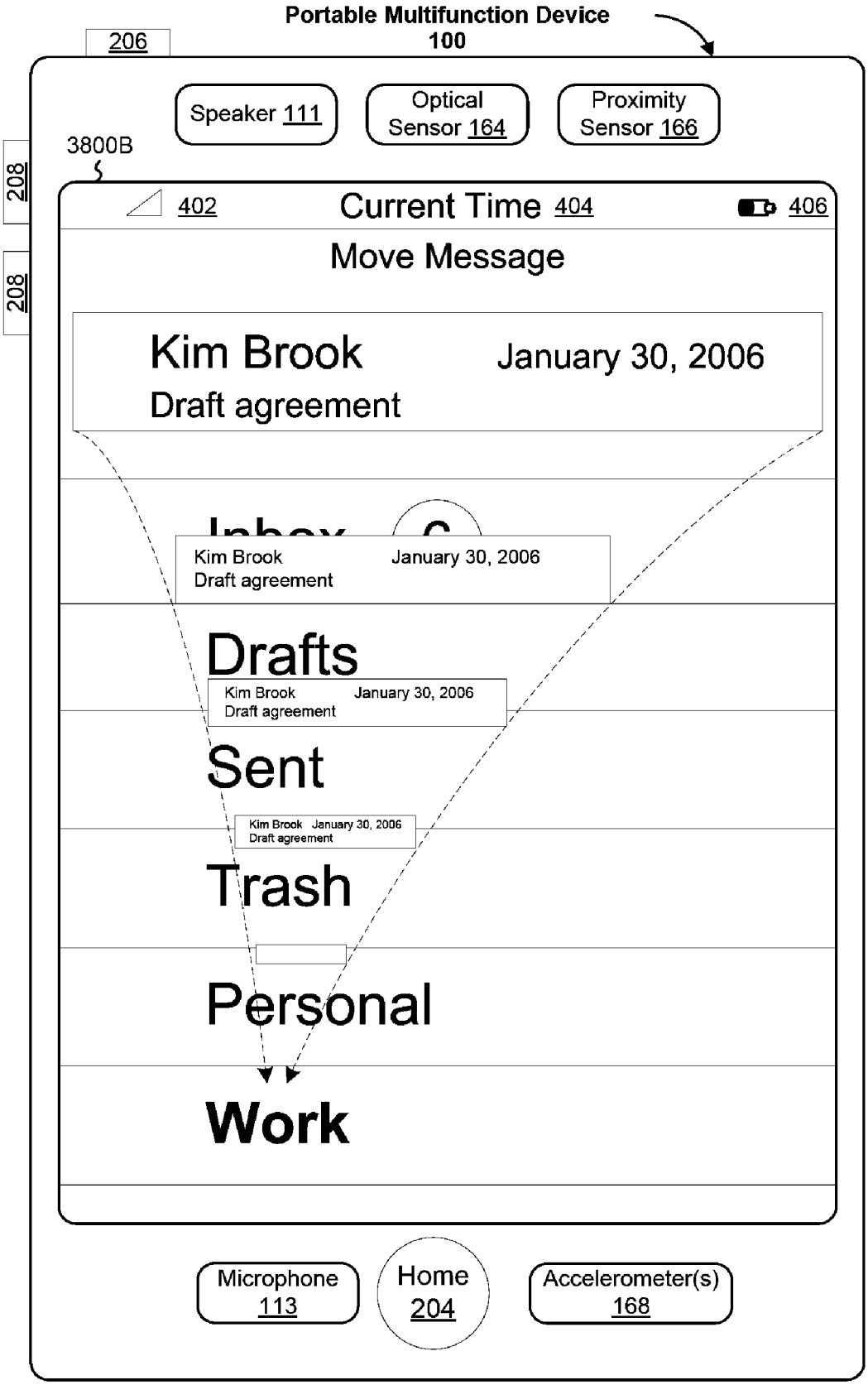

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3800B
208
208
402
Current Time 404
406
Move Message
Kim Brook
January 30, 2006
Draft agreement
Kim Brook
January 30, 2006
Draft agreement
Drafts
Kim Brook
January 30, 2006
Draft agreement
Sent
Kim Brook
January 30, 2006
Draft agreement
Trash
Personal
Work
Microphone 113
Home 204
Accelerometer(s) 168

Figure 38B

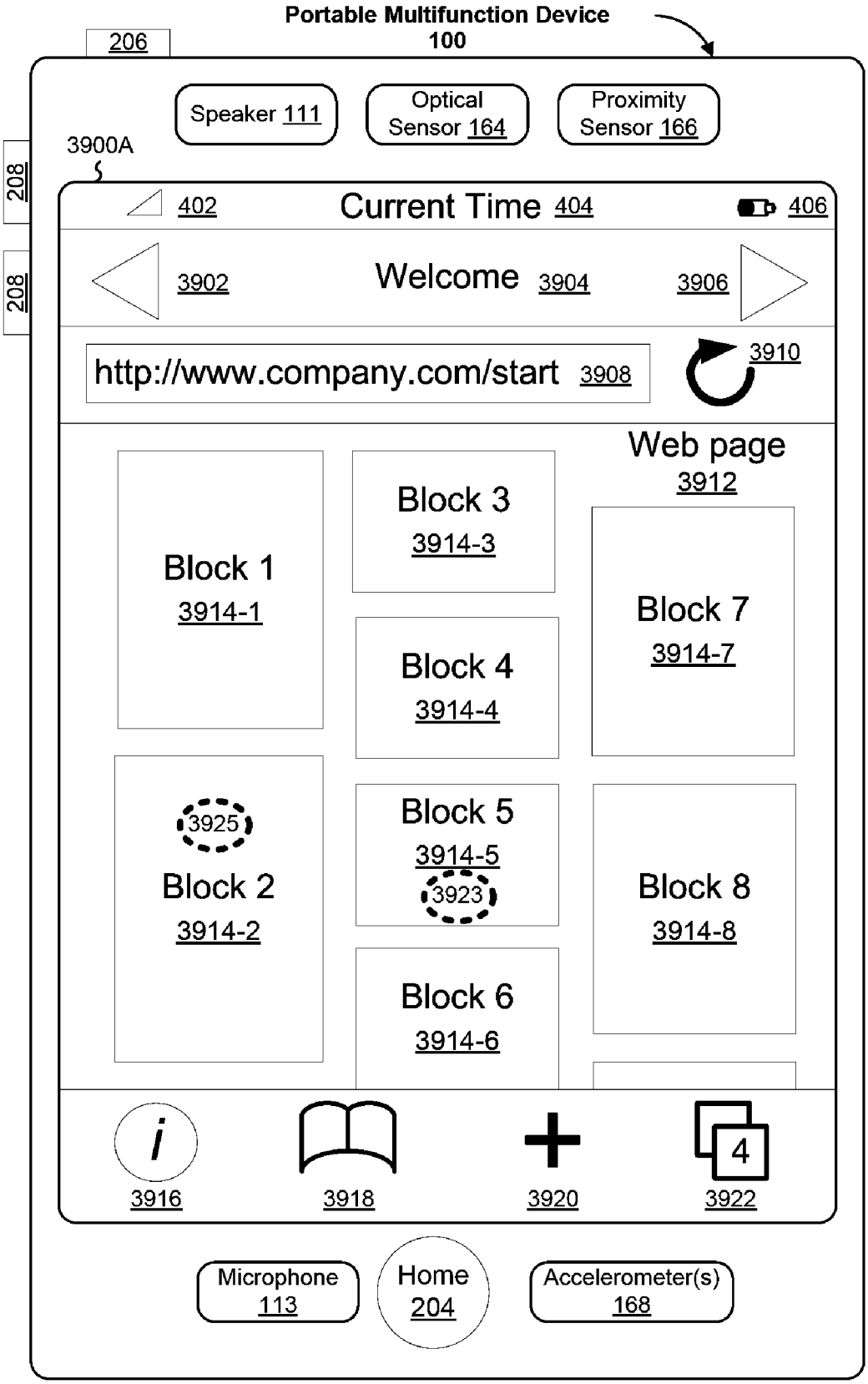

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3900A
208
208
402
Current Time 404
406
3902
Welcome 3904
3906
http://www.company.com/start 3908
3910
Web page
3912
Block 1
3914-1
Block 3
3914-3
Block 4
3914-4
Block 7
3914-7
3925
Block 2
3914-2
Block 5
3914-5
3923
Block 6
3914-6
Block 8
3914-8
3916
3918
3920
3922
4
Microphone 113
Home 204
Accelerometer(s) 168

Figure 39A

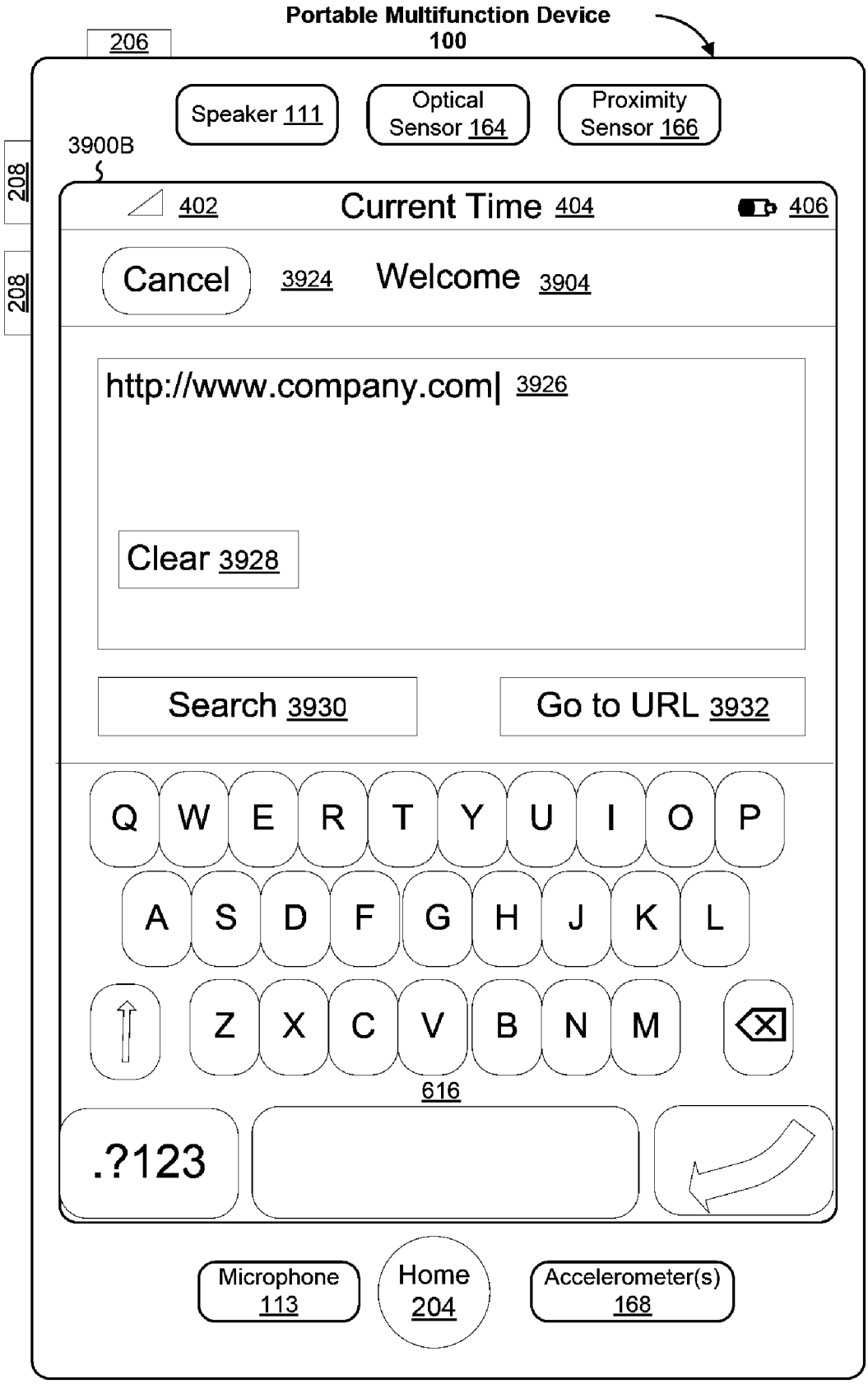

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3900B
208
208
402
Current Time 404
406
Cancel
3924
Welcome 3904
http://www.company.com| 3926
Clear 3928
Search 3930
Go to URL 3932
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
616
.?123
Microphone 113
Home 204
Accelerometer(s) 168

Figure 39B

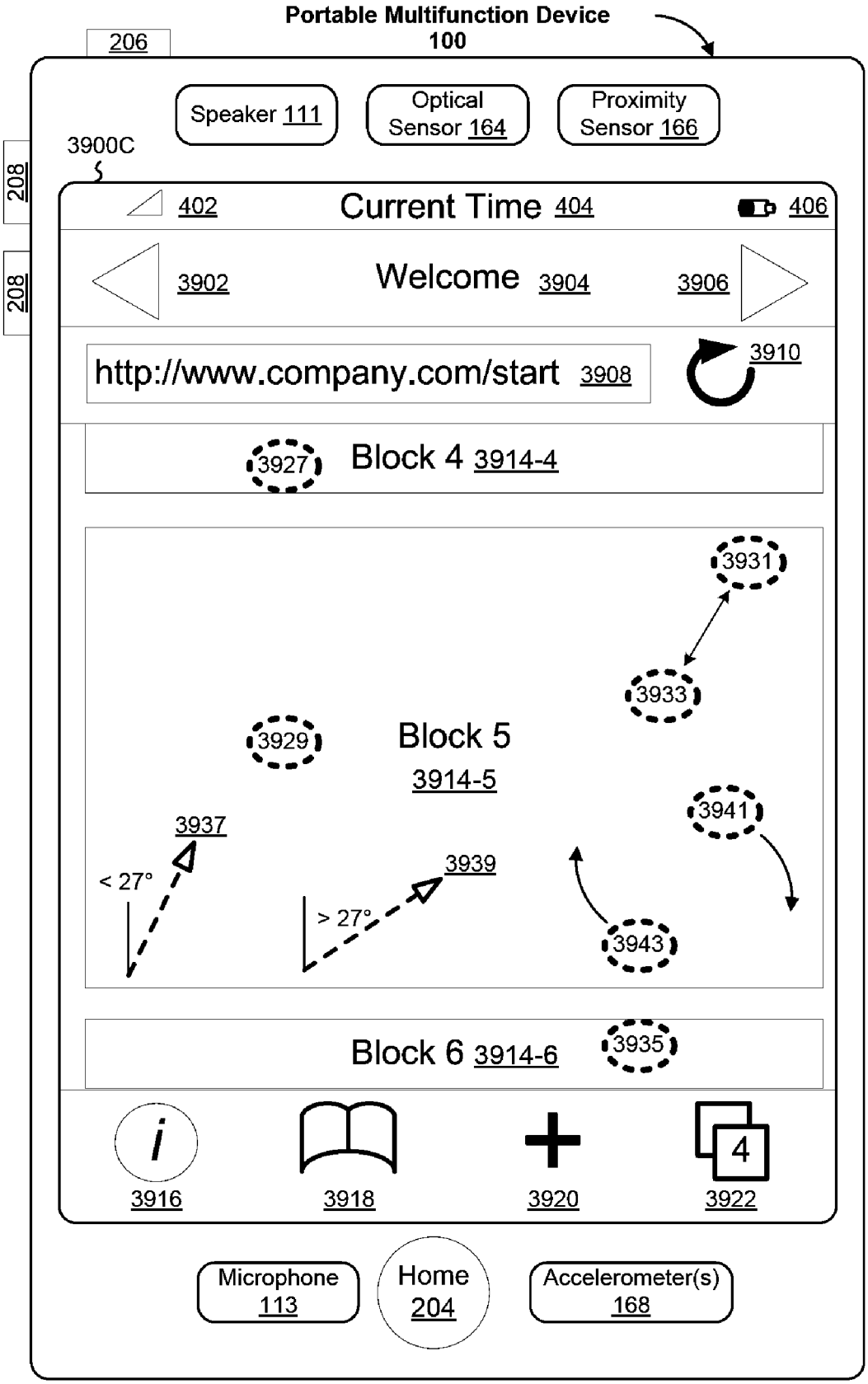

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3900C
208
208
402
Current Time 404
406
3902
Welcome 3904
3906
http://www.company.com/start 3908
3910
3927
Block 4 3914-4
3931
3933
3929
Block 5
3914-5
3941
3937
< 27°
3939
> 27°
3943
Block 6 3914-6
3935
3916
3918
3920
3922
Microphone 113
Home 204
Accelerometer(s) 168

Figure 39C

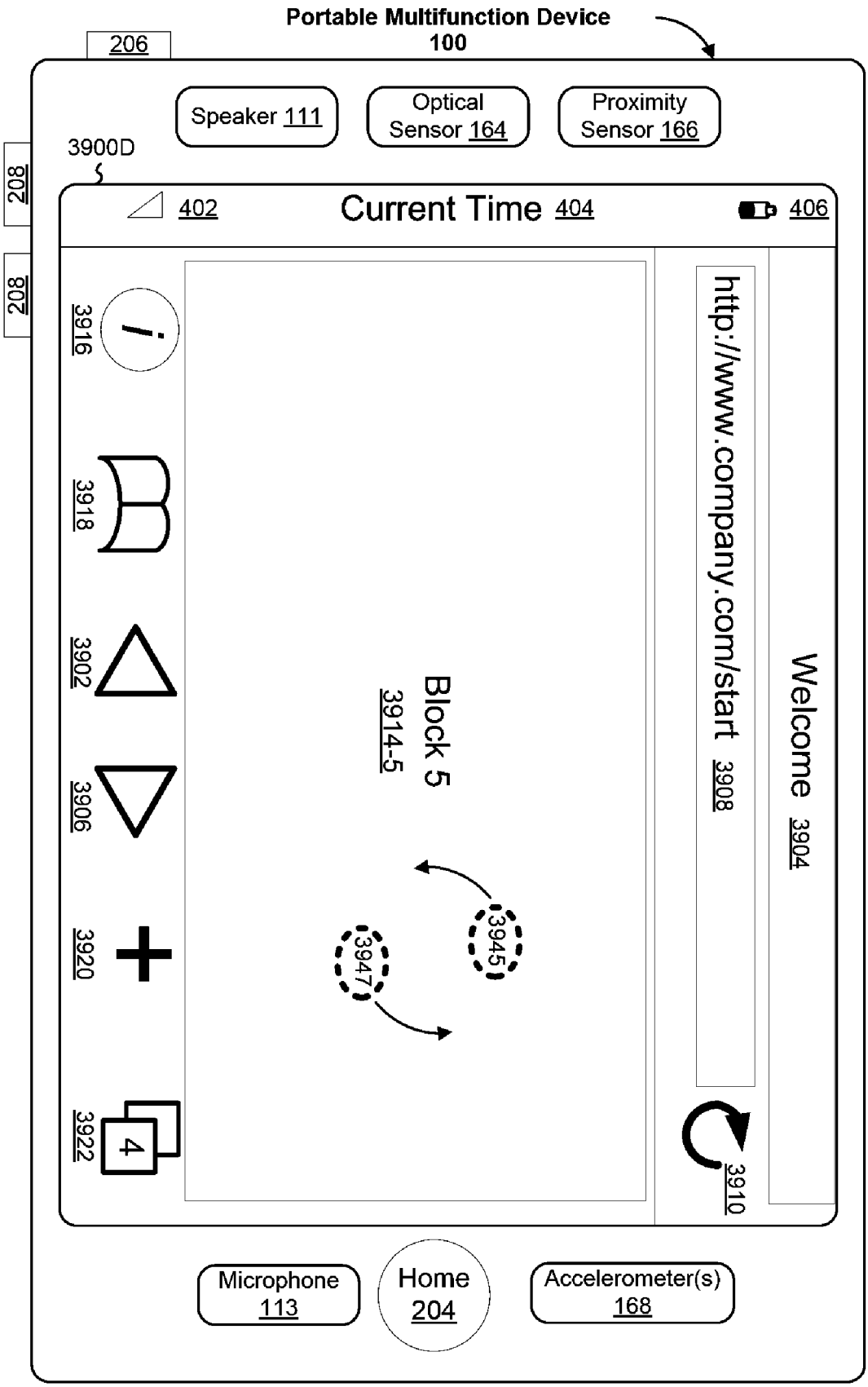

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3900D
208
208
402
Current Time 404
406
Welcome 3904
http://www.company.com/start 3908
3910
Block 5
3914-5
3945
3947
3916
3918
3902
3906
3920
3922
4
Microphone 113
Home 204
Accelerometer(s) 168

Figure 39D

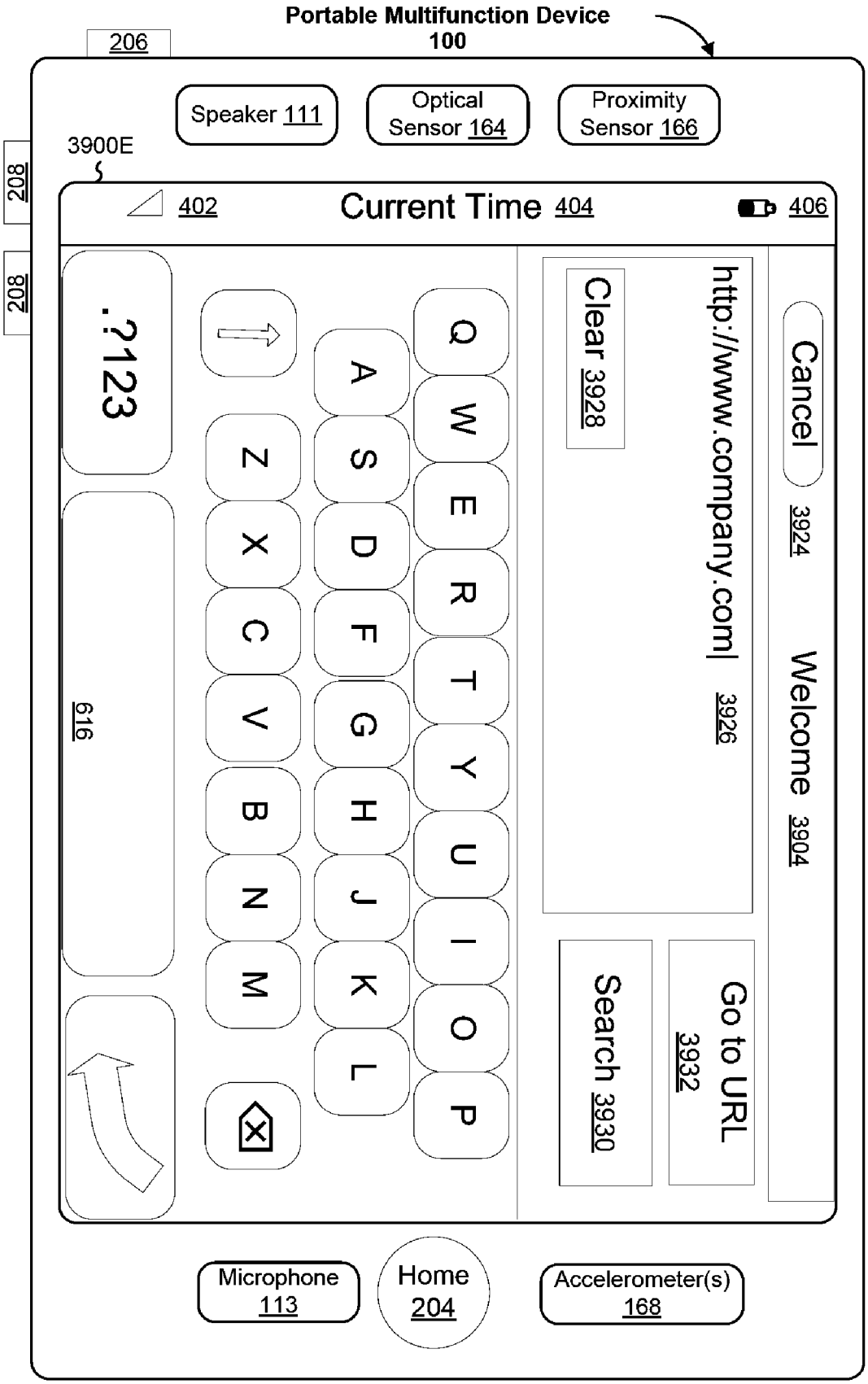

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3900E
208
208
402
Current Time 404
406
Cancel 3924
Welcome 3904
http://www.company.com| 3926
Clear 3928
Go to URL 3932
Search 3930
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 39E

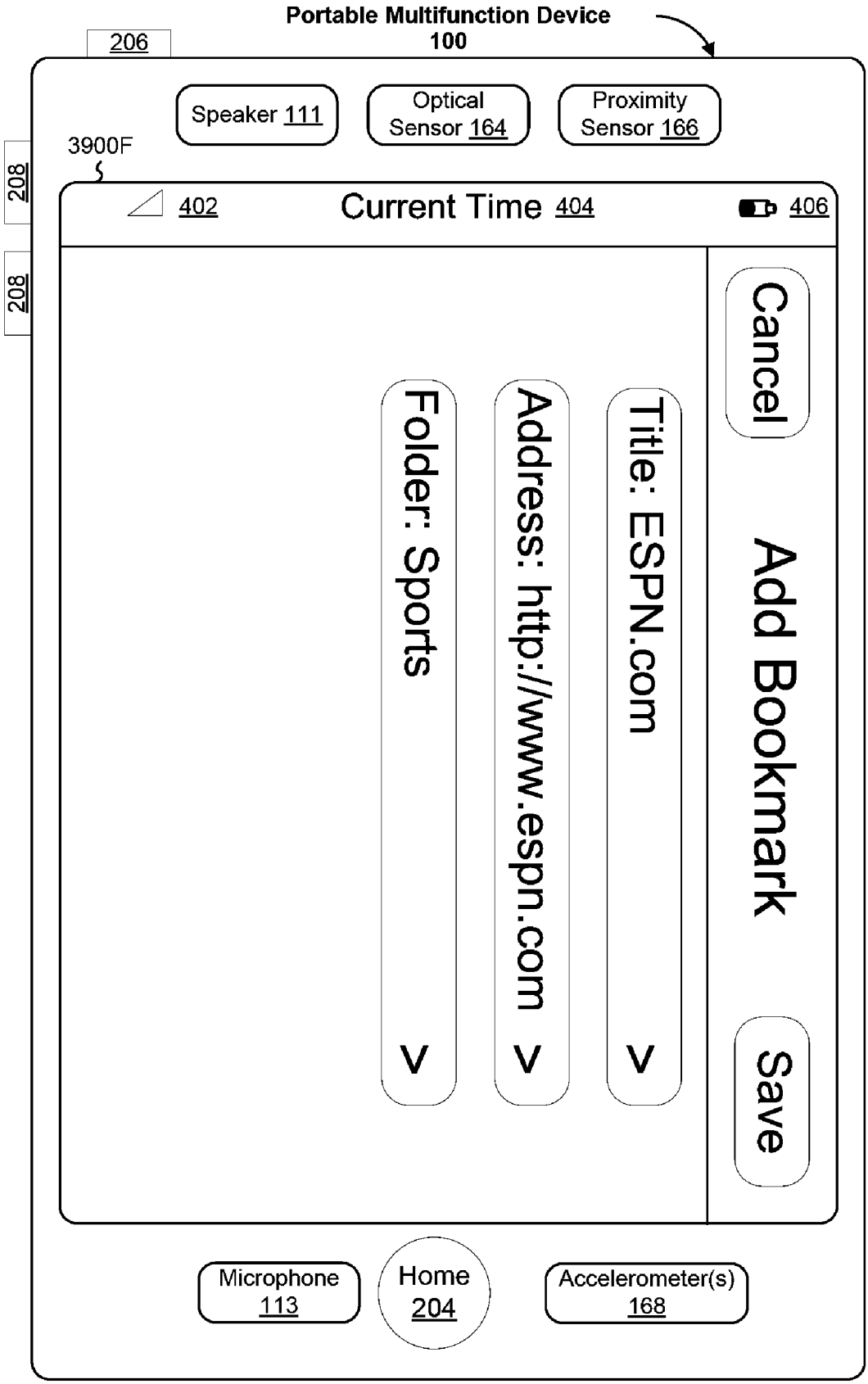

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3900F
208
208
402
Current Time 404
406
Cancel
Add Bookmark
Save
Title: ESPN.com
Address: http://www.espn.com
Folder: Sports
Microphone 113
Home 204
Accelerometer(s) 168

Figure 39F

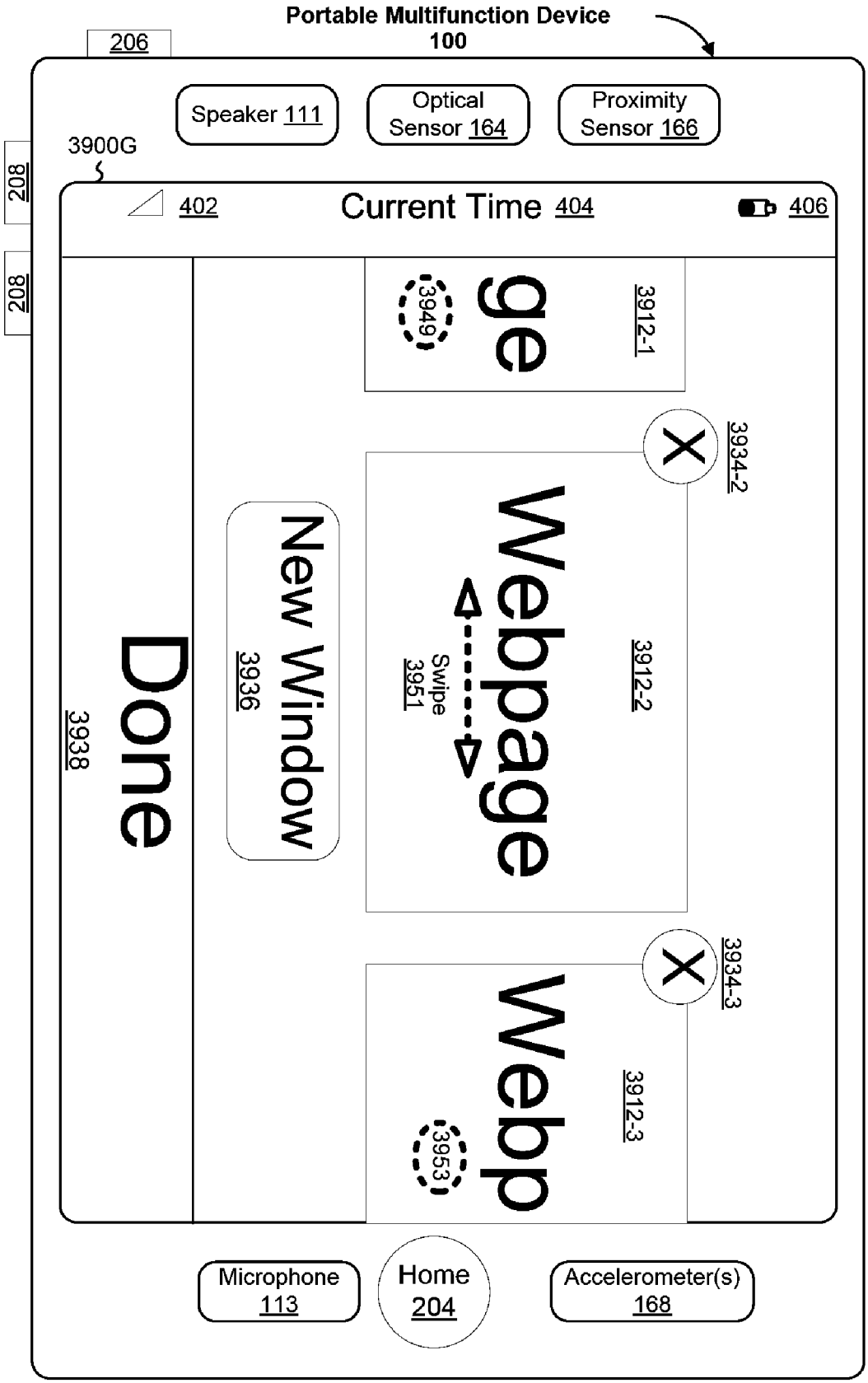

Portable Multifunction Device
100
206
208
208
3900G
Speaker 111
Optical Sensor 164
Proximity Sensor 166
402
Current Time 404
406
3912-1
3949
3934-2
3912-2
Webpage
Swipe
3951
New Window
3936
Done
3938
3934-3
3912-3
Webp
3953
Microphone 113
Home 204
Accelerometer(s) 168

Figure 39G

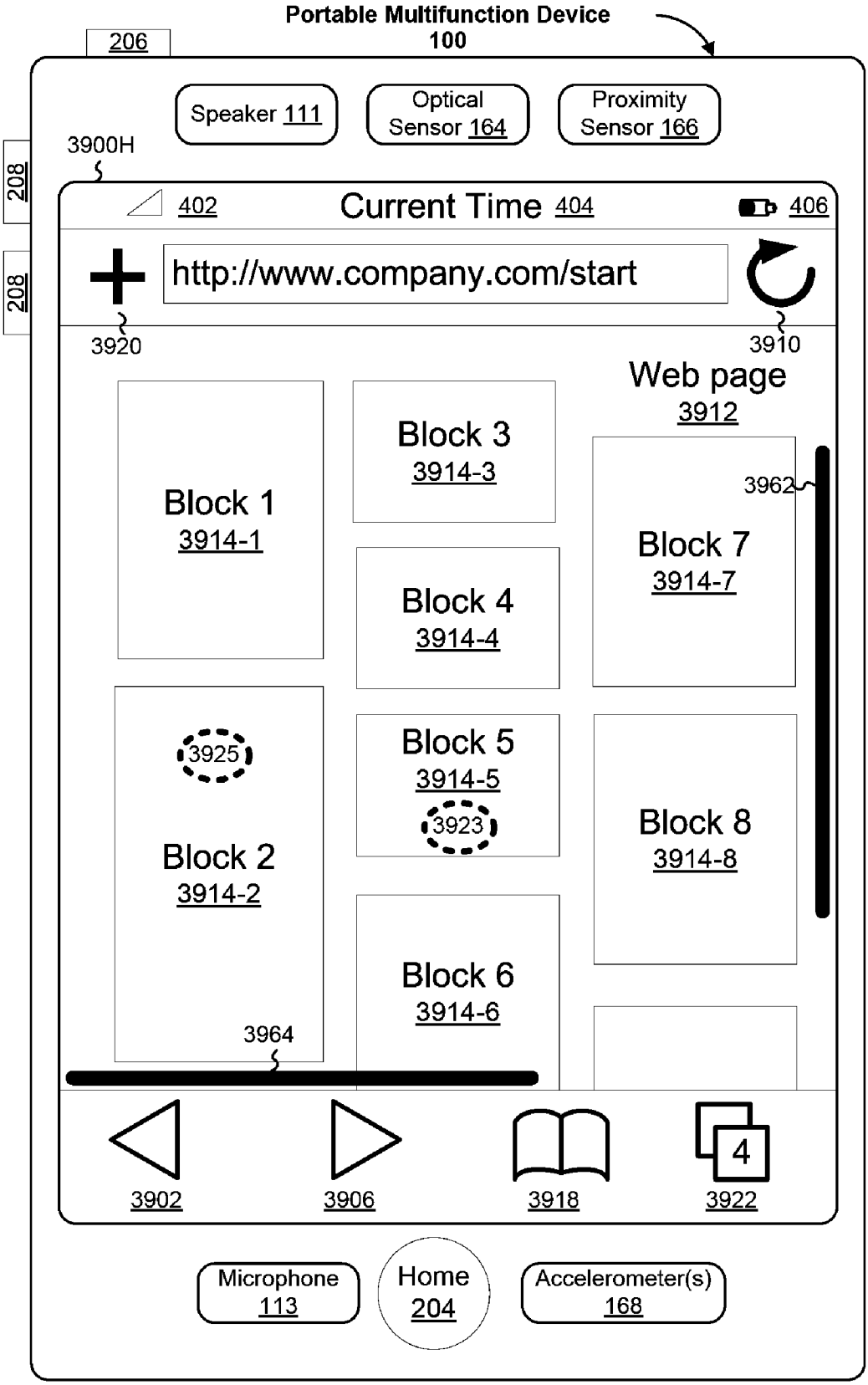

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3900H
208
208
402
Current Time 404
406
http://www.company.com/start
3920
3910
Web page
3912
Block 1
3914-1
Block 3
3914-3
3962
Block 7
3914-7
Block 4
3914-4
3925
Block 2
3914-2
Block 5
3914-5
3923
Block 8
3914-8
Block 6
3914-6
3964
4
3902
3906
3918
3922
Microphone 113
Home 204
Accelerometer(s) 168

Figure 39H

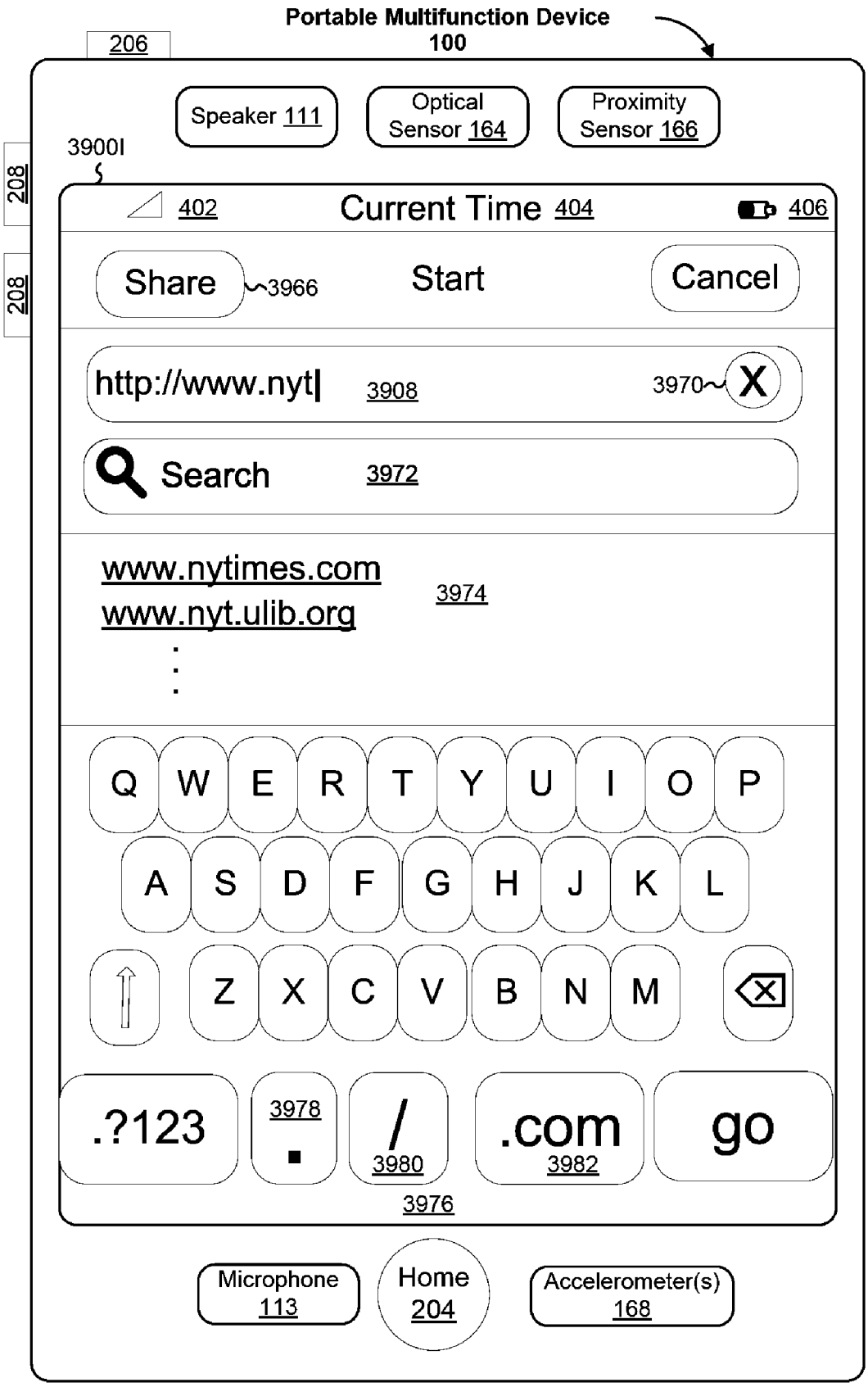

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3900I
208
208
402
Current Time 404
406
Share
3966
Start
Cancel
http://www.nyt
3908
3970
X
Search
3972
www.nytimes.com
www.nyt.ulib.org
3974
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
3978
/
3980
.com
3982
go
3976
Microphone 113
Home 204
Accelerometer(s) 168

Figure 39I

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3900J
208
208
402
Current Time 404
406
Share
3966
Start
Cancel
http://www.company.com|
3908
Search
3972
3984
X
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
space
search
Microphone 113
Home 204
Accelerometer(s) 168

Figure 39J

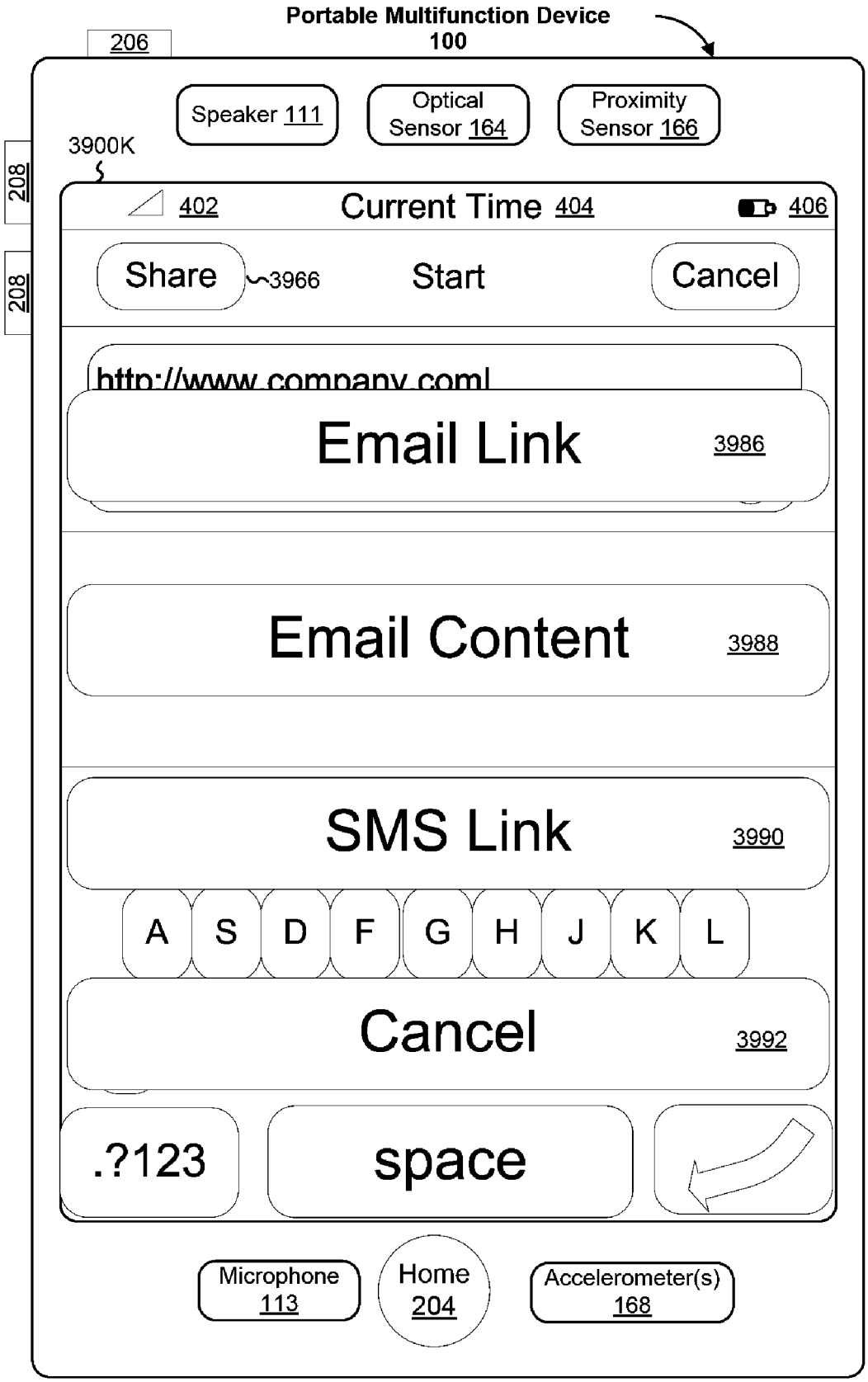

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3900K
208
208
402
Current Time 404
406
Share
3966
Start
Cancel
http://www.company.com/
Email Link
3986
Email Content
3988
SMS Link
3990
A S D F G H J K L
Cancel
3992
.?123
space
Microphone 113
Home 204
Accelerometer(s) 168

Figure 39K

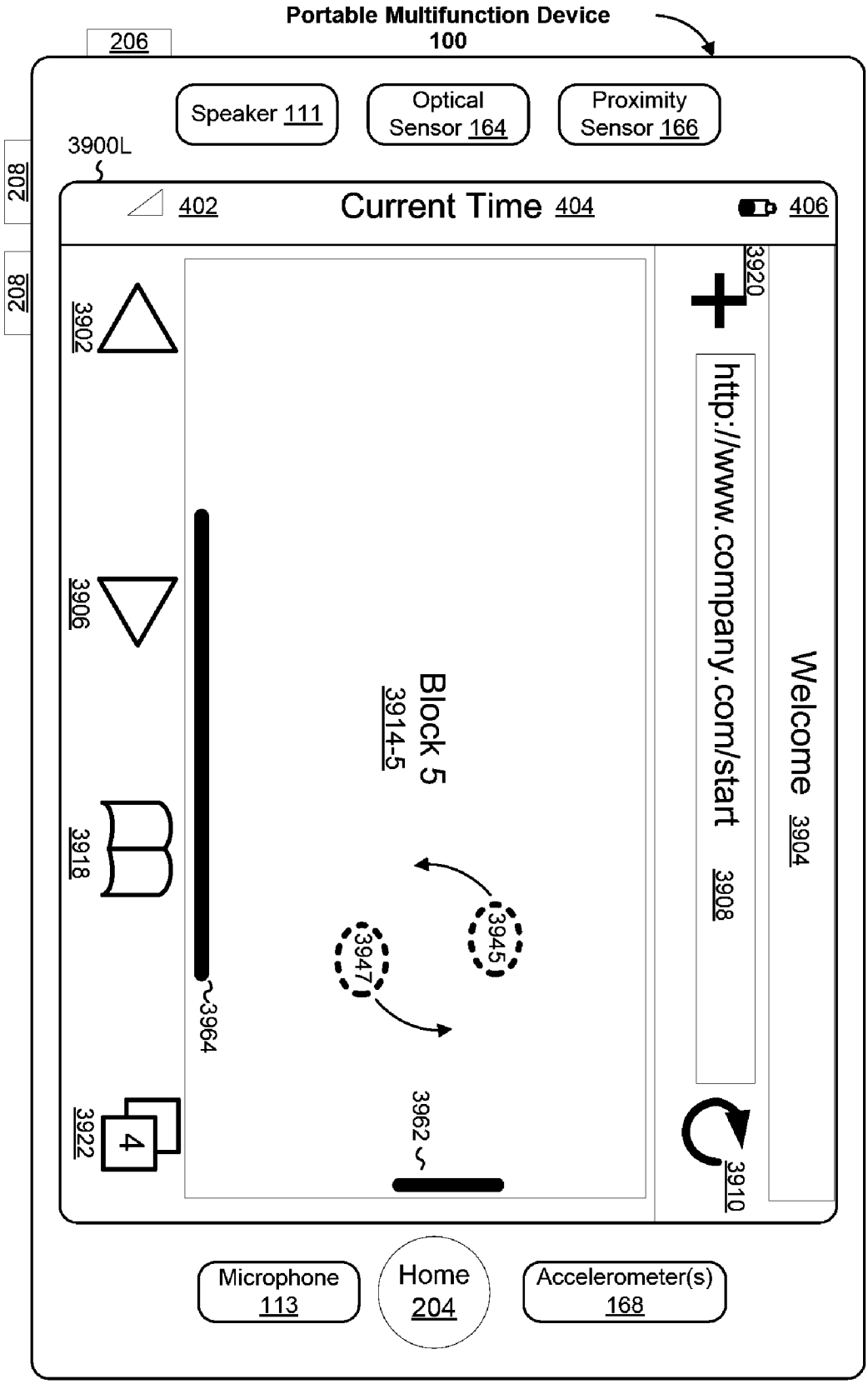

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
3900L
208
208
402
Current Time 404
406
3920
3902
3906
3918
3922
4
3964
Block 5
3914-5
3945
3947
3962
http://www.company.com/start 3908
Welcome 3904
3910
Microphone 113
Home 204
Accelerometer(s) 168

Figure 39L

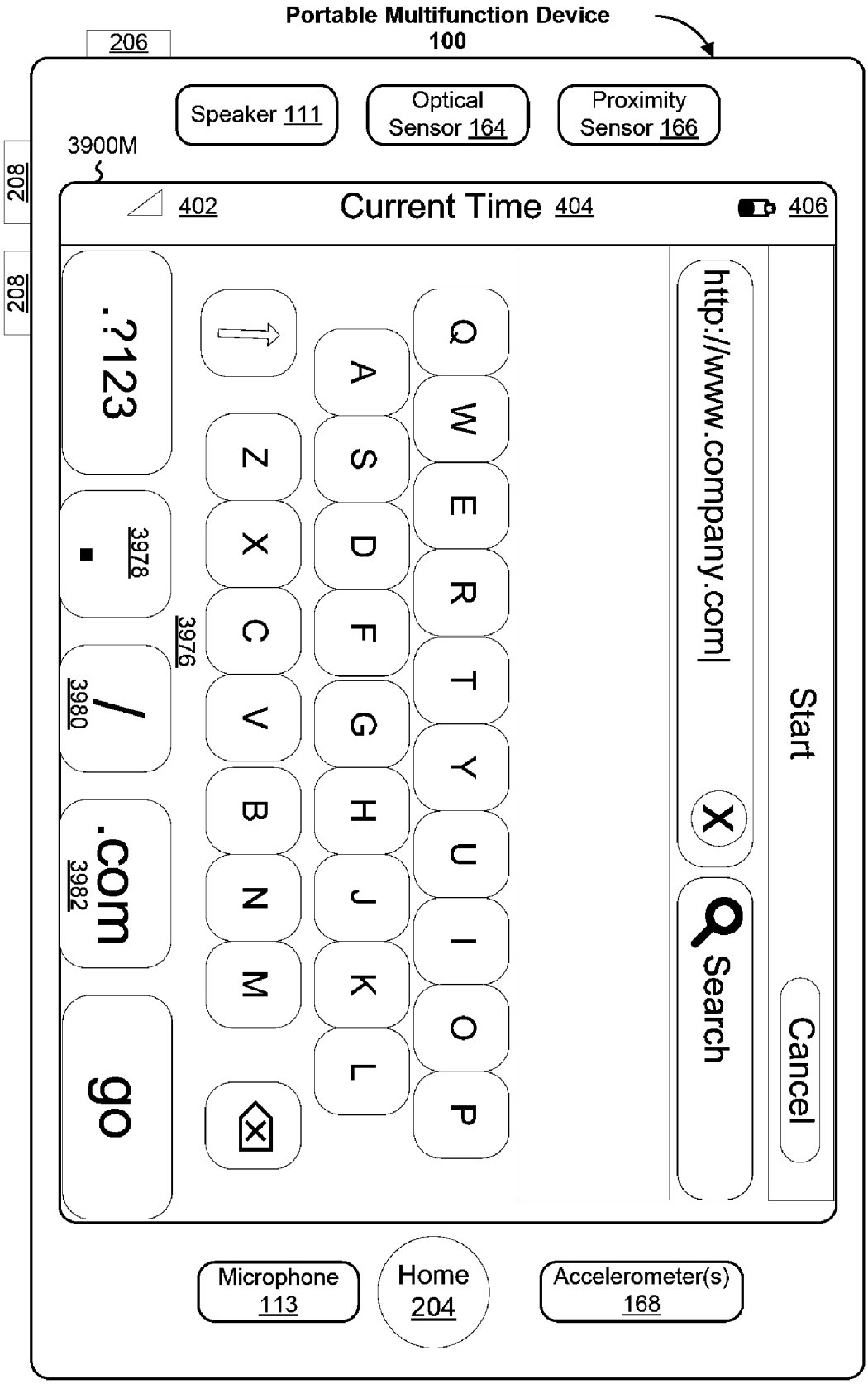

Portable Multifunction Device
100
206
208
208
3900M
Speaker 111
Optical Sensor 164
Proximity Sensor 166
402
Current Time 404
406
Start
Cancel
http://www.company.com|
Search
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
3978
3976
/
3980
.com
3982
go
Microphone 113
Home 204
Accelerometer(s) 168

Figure 39M

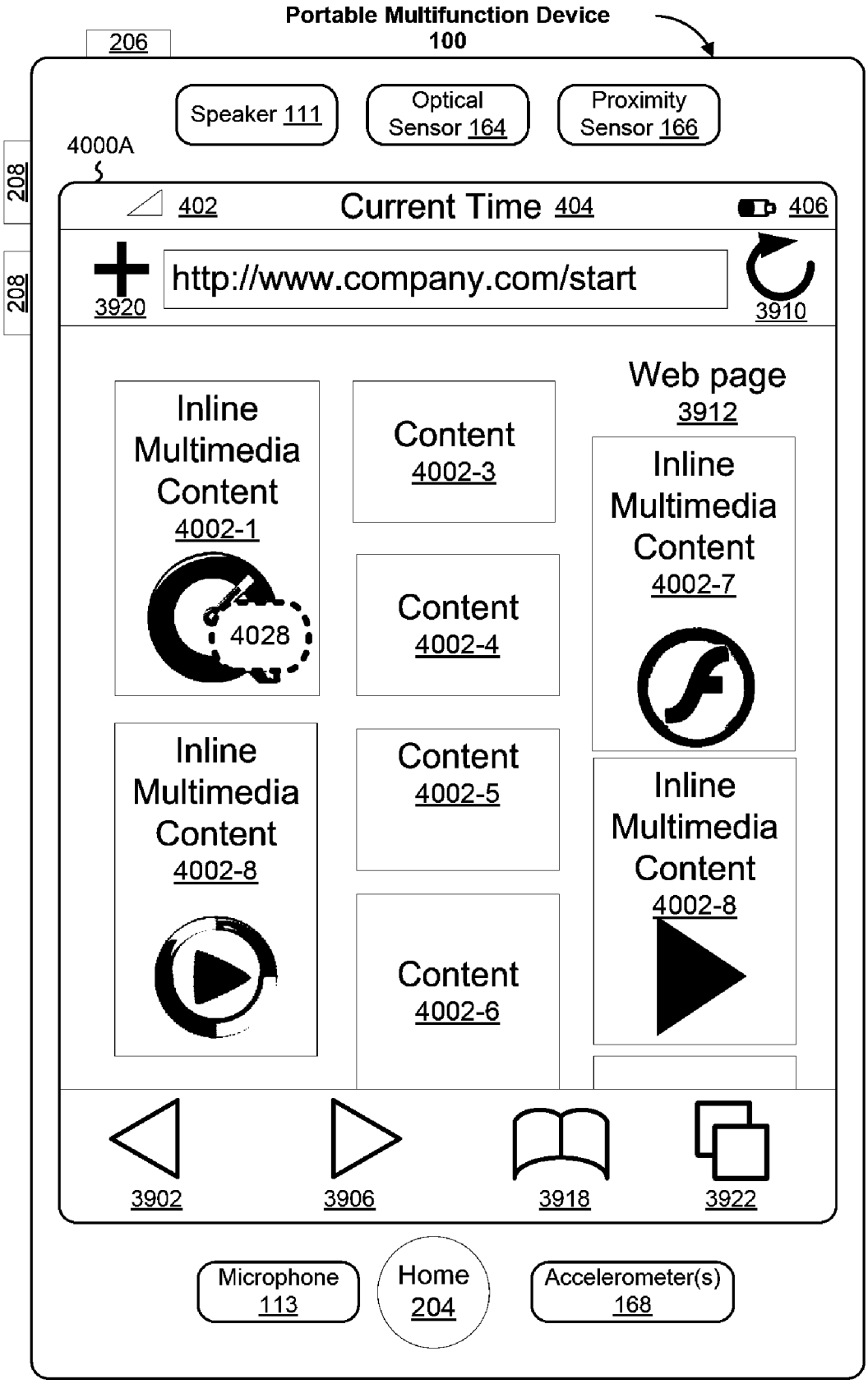

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4000A
208
208
402
Current Time 404
406
http://www.company.com/start
3920
3910
Web page
3912
Inline Multimedia Content
4002-1
4028
Content
4002-3
Content
4002-4
Inline Multimedia Content
4002-7
Inline Multimedia Content
4002-8
Content
4002-5
Inline Multimedia Content
4002-8
Content
4002-6
3902
3906
3918
3922
Microphone
113
Home
204
Accelerometer(s)
168

Figure 40A

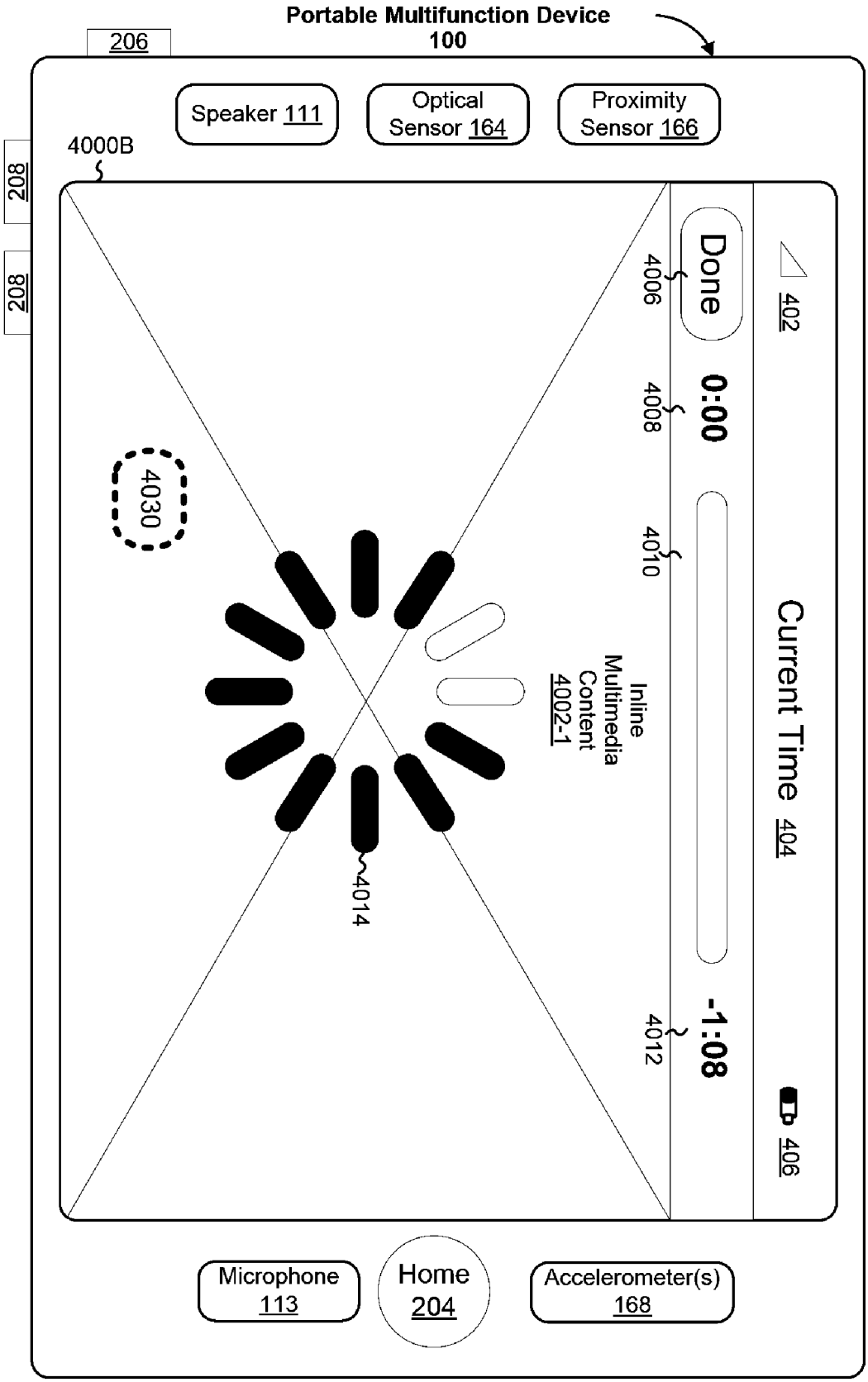

Portable Multifunction Device
100
206
208
208
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4000B
402
Done
4006
0:00
4008
Current Time 404
4010
Inline Multimedia Content 4002-1
-1:08
4012
406
4014
4030
Microphone 113
Home 204
Accelerometer(s) 168

Figure 40B

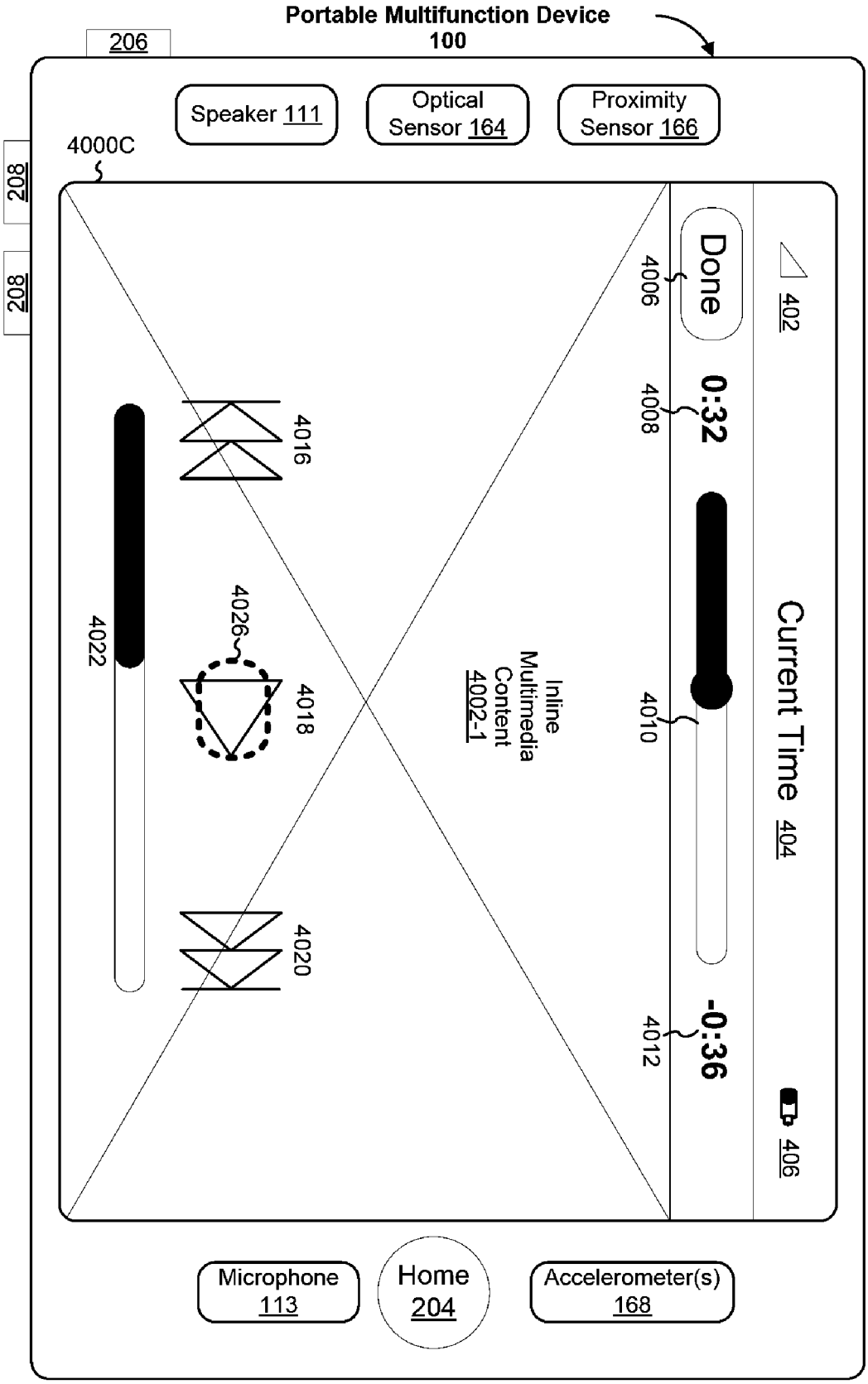

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4000C
208
208
402
Done
4006
0:32
4008
Current Time 404
4010
-0:36
4012
406
Inline Multimedia Content 4002-1
4016
4026
4018
4020
4022
Microphone 113
Home 204
Accelerometer(s) 168

Figure 40C

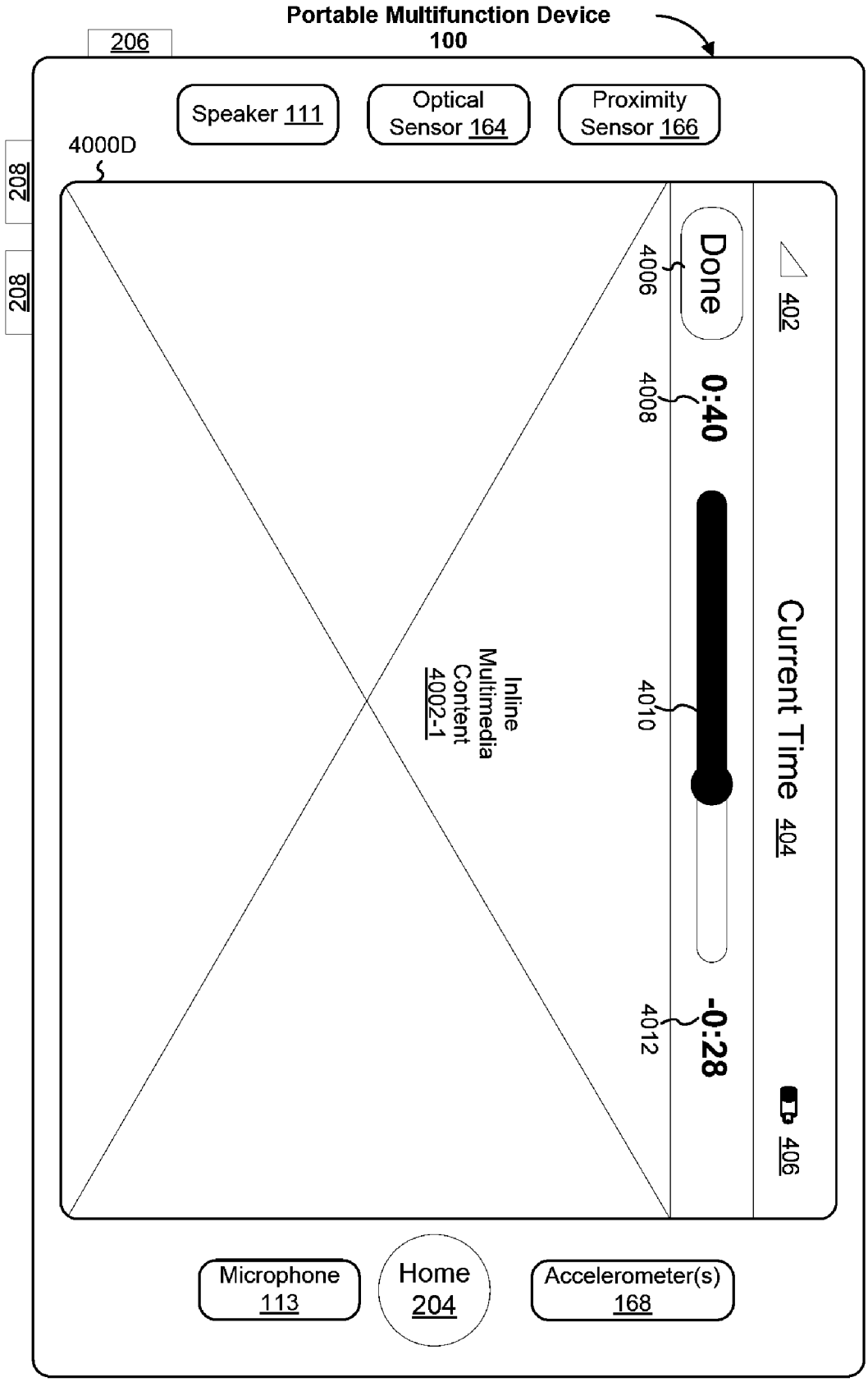

Portable Multifunction Device
100
206
208
208
4000D
Speaker 111
Optical Sensor 164
Proximity Sensor 166
402
Done
4006
0:40
4008
Current Time 404
4010
-0:28
4012
406
Inline Multimedia Content 4002-1
Microphone 113
Home 204
Accelerometer(s) 168

Figure 40D

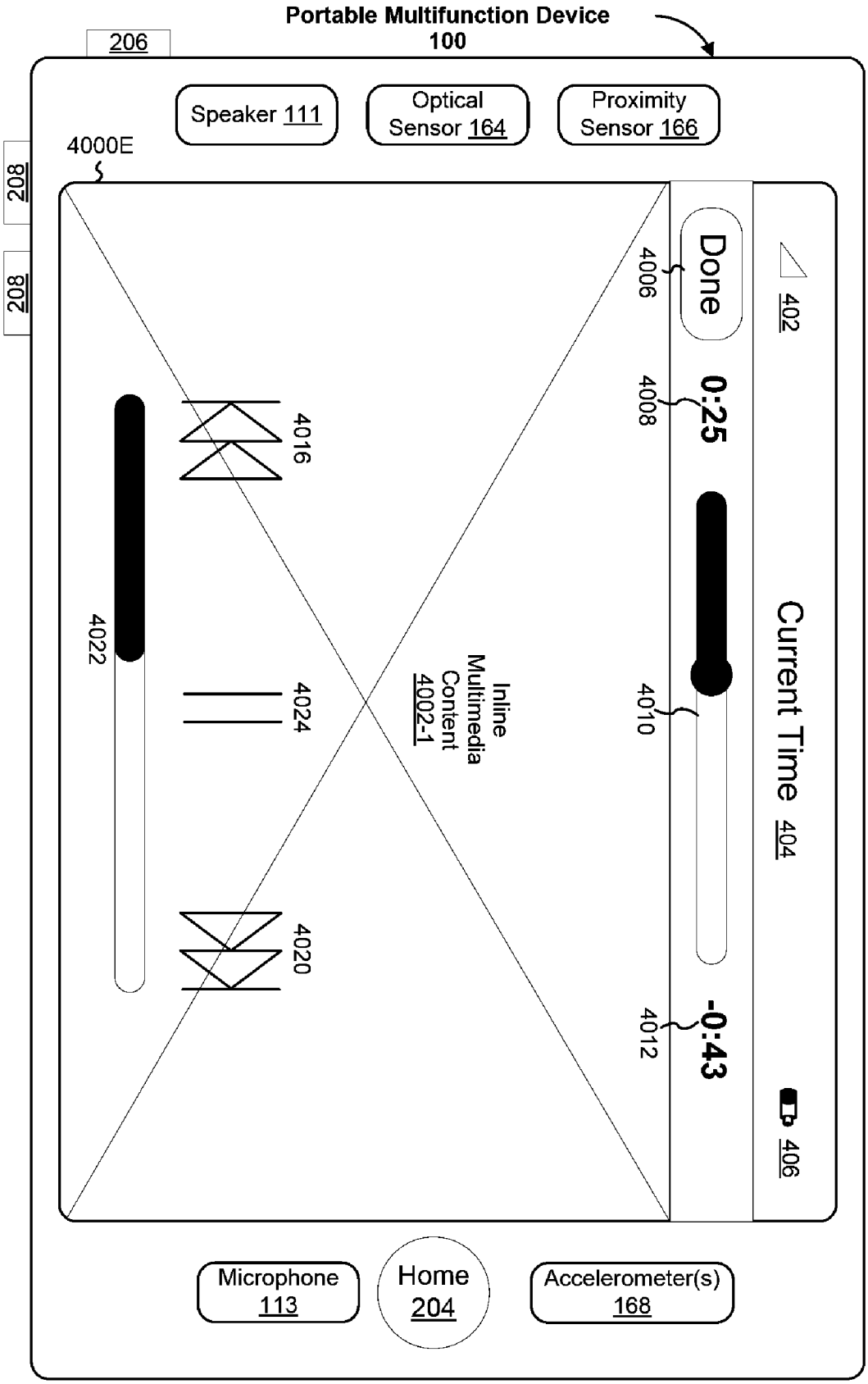

Portable Multifunction Device
100
206
208
208
4000E
Speaker 111
Optical Sensor 164
Proximity Sensor 166
402
Current Time 404
406
Done
4006
0:25
4008
4010
-0:43
4012
Inline Multimedia Content 4002-1
4016
4024
4020
4022
Microphone 113
Home 204
Accelerometer(s) 168

Figure 40E

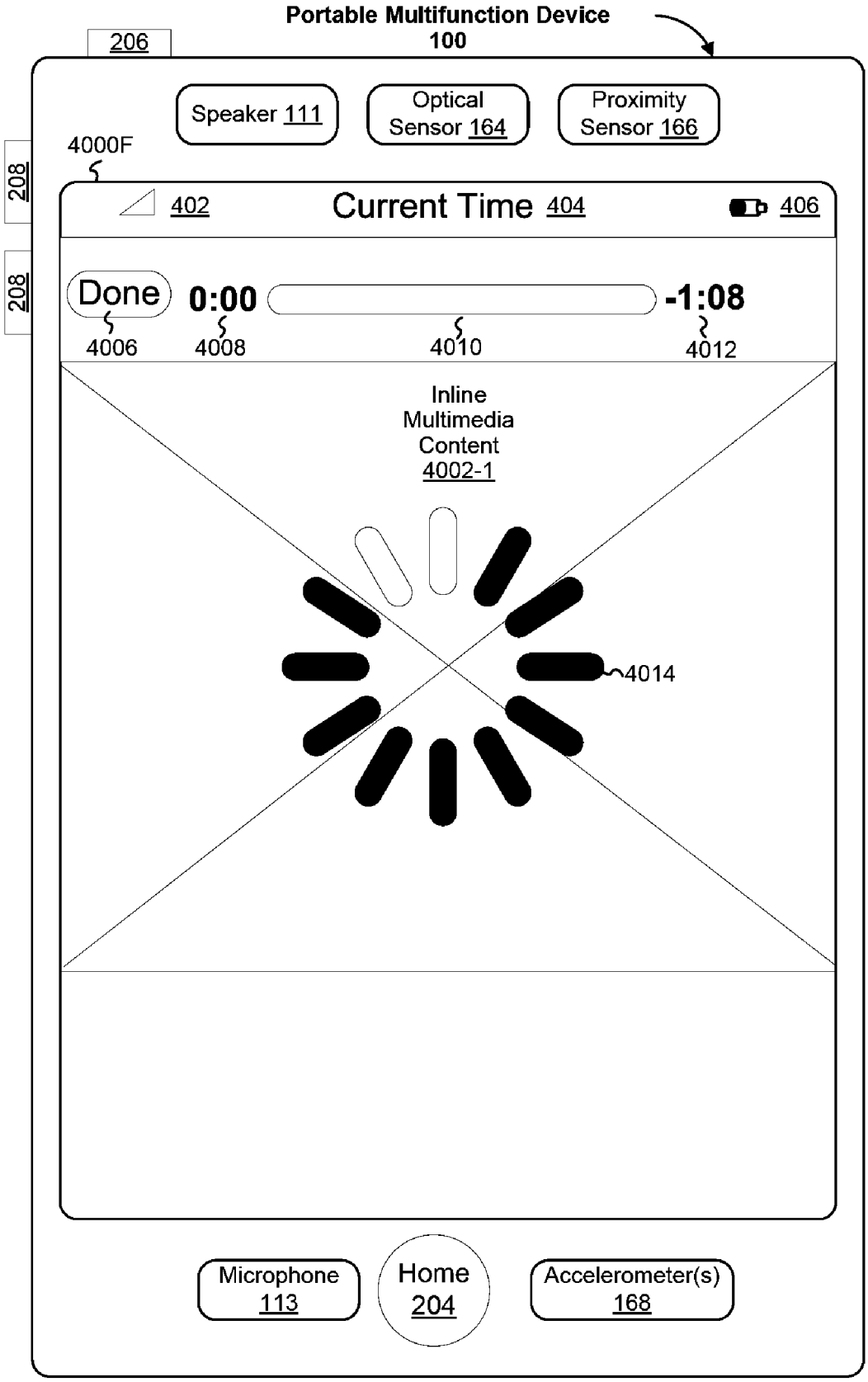

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4000F
208
208
402
Current Time 404
406
Done
0:00
-1:08
4006
4008
4010
4012
Inline Multimedia Content 4002-1
4014
Microphone 113
Home 204
Accelerometer(s) 168

Figure 40F

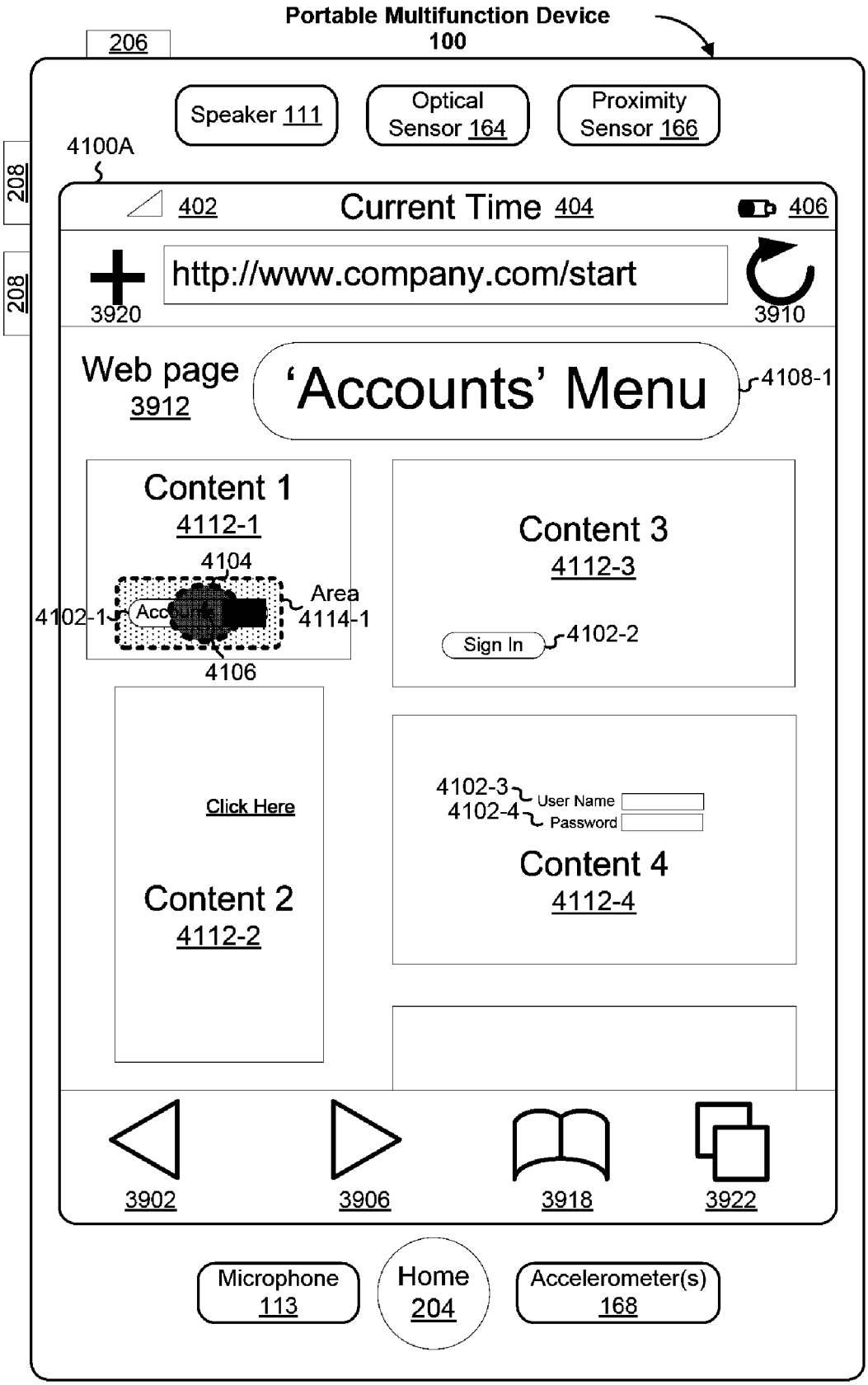

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4100A
208
208
402
Current Time 404
406
http://www.company.com/start
3920
3910
Web page
3912
'Accounts' Menu
4108-1
Content 1
4112-1
4104
Area
4114-1
4102-1
4106
Content 3
4112-3
Sign In
4102-2
Click Here
Content 2
4112-2
4102-3
4102-4
User Name
Password
Content 4
4112-4
3902
3906
3918
3922
Microphone
113
Home
204
Accelerometer(s)
168

Figure 41A

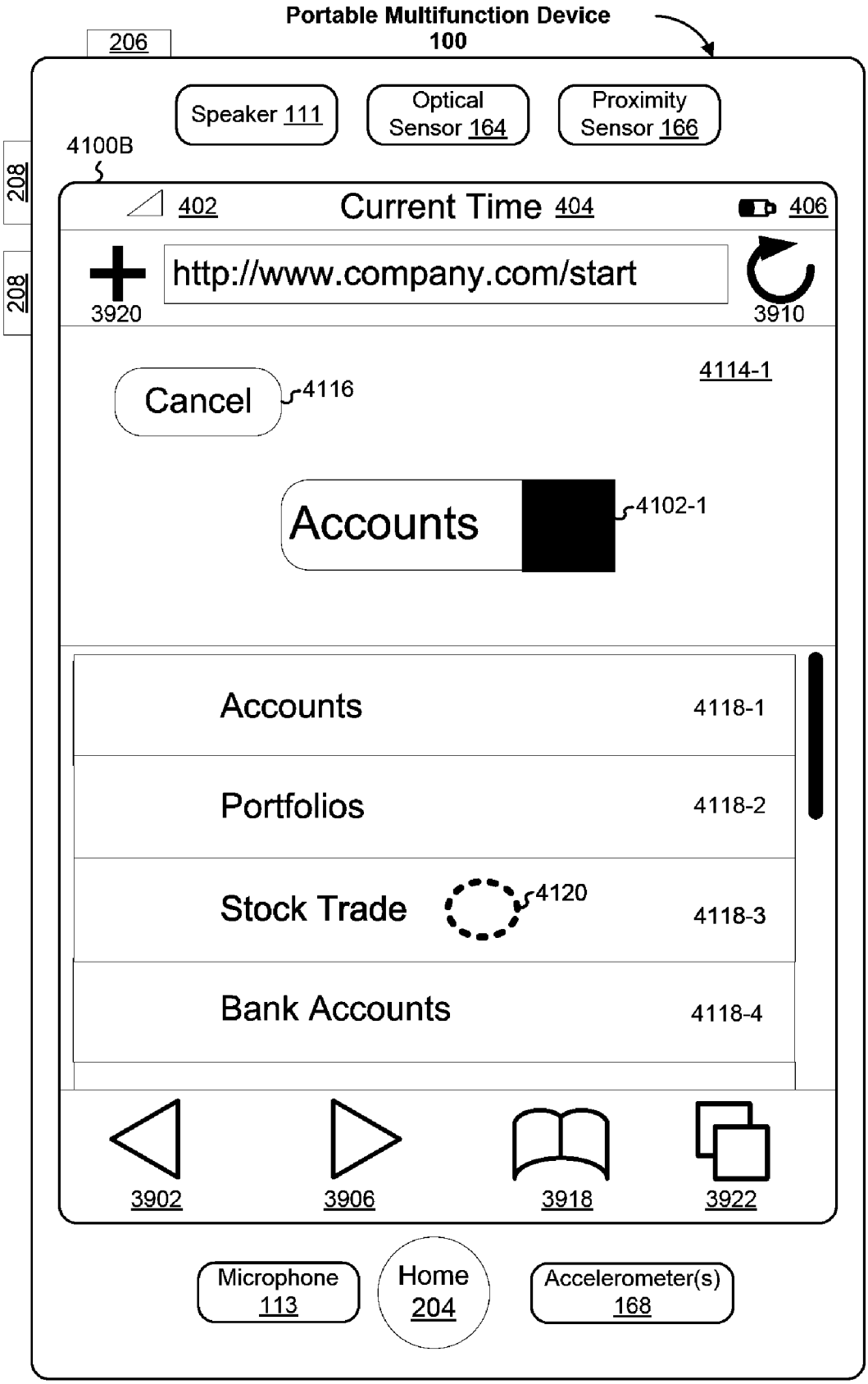

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4100B
208
208
402
Current Time 404
406
http://www.company.com/start
3920
3910
4114-1
Cancel
4116
Accounts
4102-1
Accounts
4118-1
Portfolios
4118-2
Stock Trade
4120
4118-3
Bank Accounts
4118-4
3902
3906
3918
3922
Microphone 113
Home 204
Accelerometer(s) 168

Figure 41B

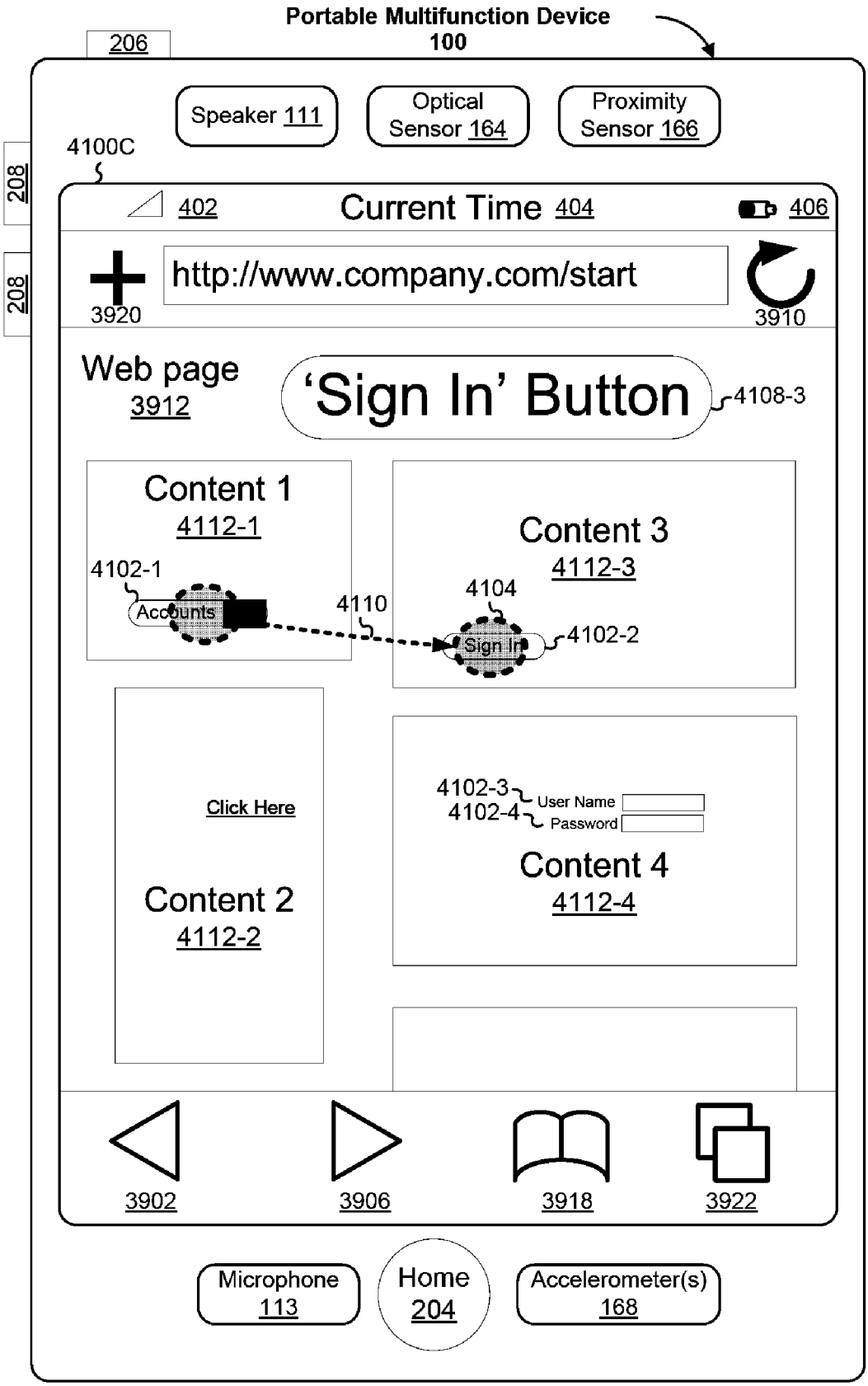

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4100C
208
208
402
Current Time 404
406
http://www.company.com/start
3920
3910
Web page
3912
'Sign In' Button
4108-3
Content 1
4112-1
4102-1
Accounts
4110
4104
Content 3
4112-3
Sign In
4102-2
Click Here
Content 2
4112-2
4102-3
User Name
4102-4
Password
Content 4
4112-4
3902
3906
3918
3922
Microphone
113
Home
204
Accelerometer(s)
168

Figure 41C

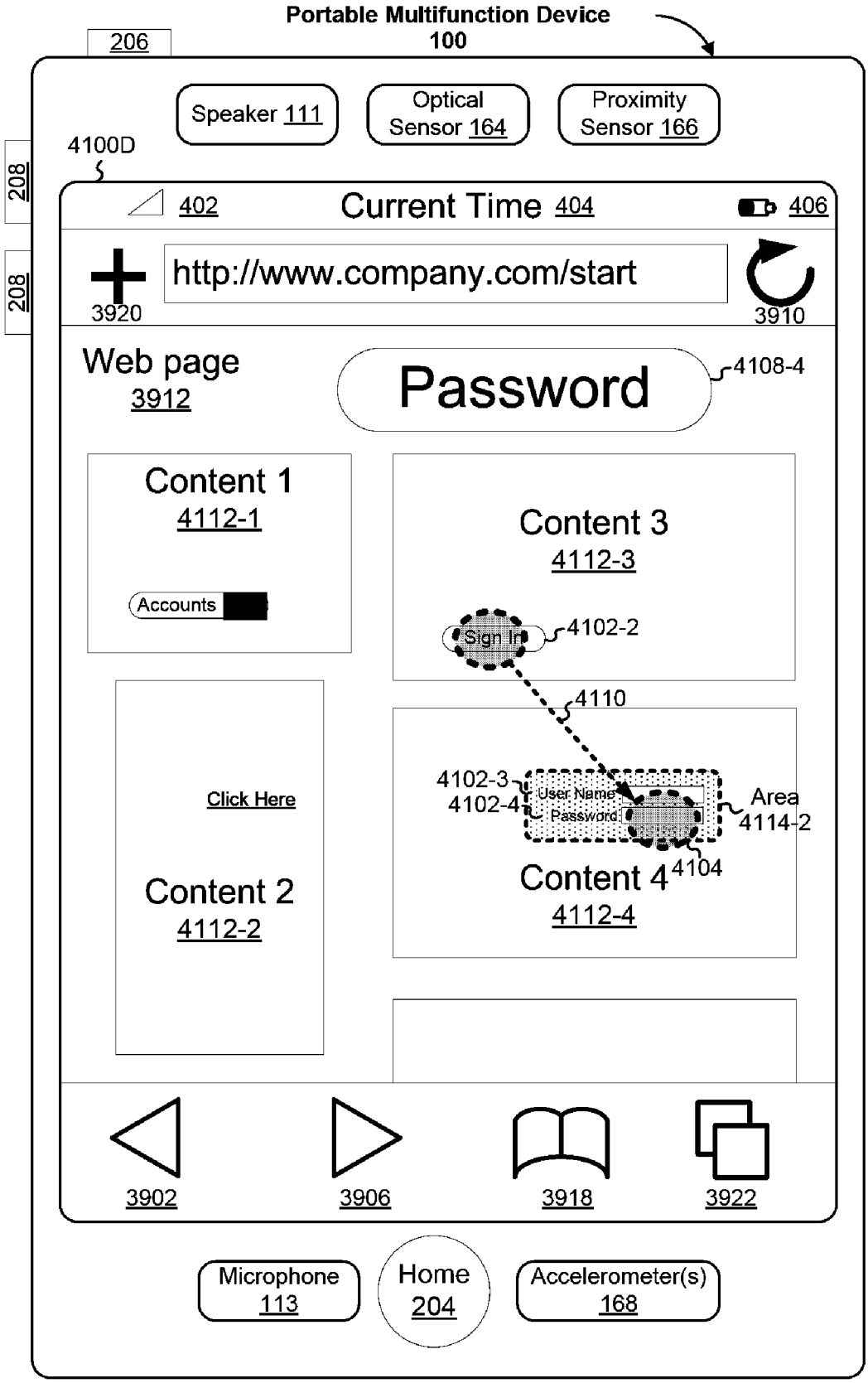

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4100D
208
208
402
Current Time 404
406
http://www.company.com/start
3920
3910
Web page
3912
Password
4108-4
Content 1
4112-1
Accounts
Content 3
4112-3
Sign In
4102-2
4110
Click Here
Content 2
4112-2
4102-3
4102-4
User Name
Password
Area
4114-2
4104
Content 4
4112-4
3902
3906
3918
3922
Microphone
113
Home
204
Accelerometer(s)
168

Figure 41D

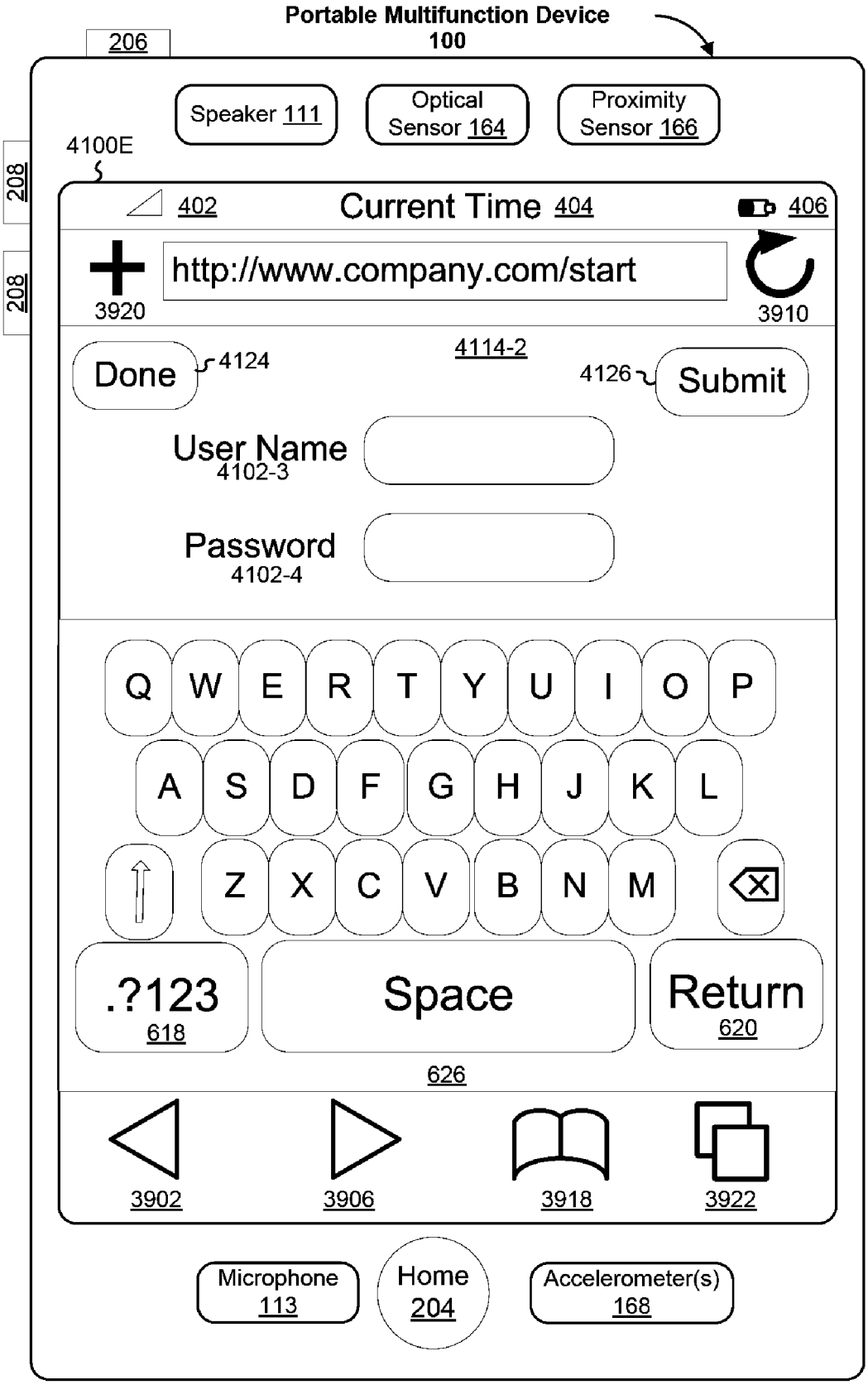

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4100E
208
208
402
Current Time 404
406
http://www.company.com/start
3920
3910
4114-2
Done
4124
4126
Submit
User Name
4102-3
Password
4102-4
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
618
Space
Return
620
626
3902
3906
3918
3922
Microphone
113
Home
204
Accelerometer(s)
168

Figure 41E

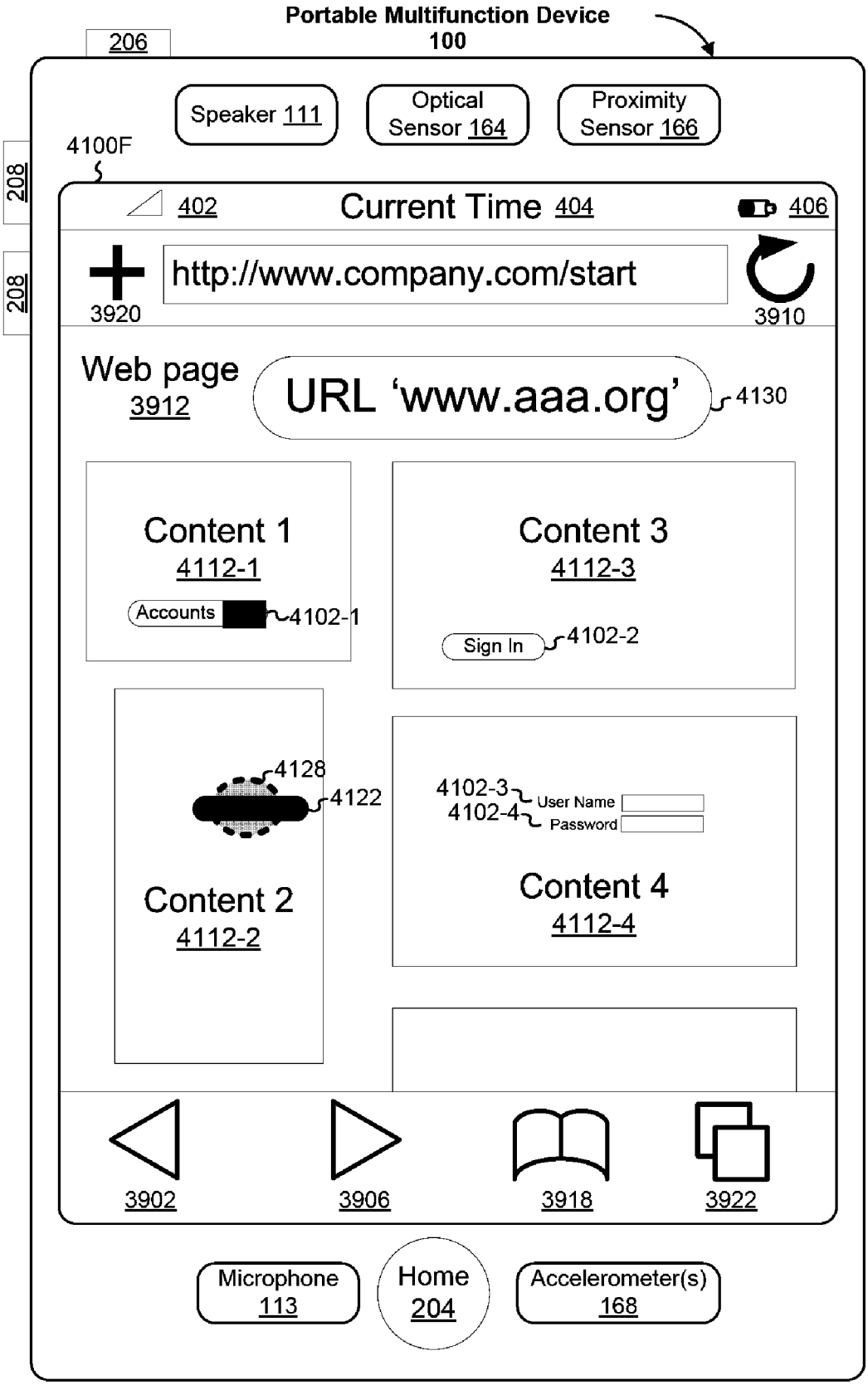

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4100F
208
208
402
Current Time 404
406
http://www.company.com/start
3920
3910
Web page
3912
URL 'www.aaa.org'
4130
Content 1
4112-1
Accounts
4102-1
Content 3
4112-3
Sign In
4102-2
4128
4122
Content 2
4112-2
4102-3
User Name
4102-4
Password
Content 4
4112-4
3902
3906
3918
3922
Microphone
113
Home
204
Accelerometer(s)
168

Figure 41F

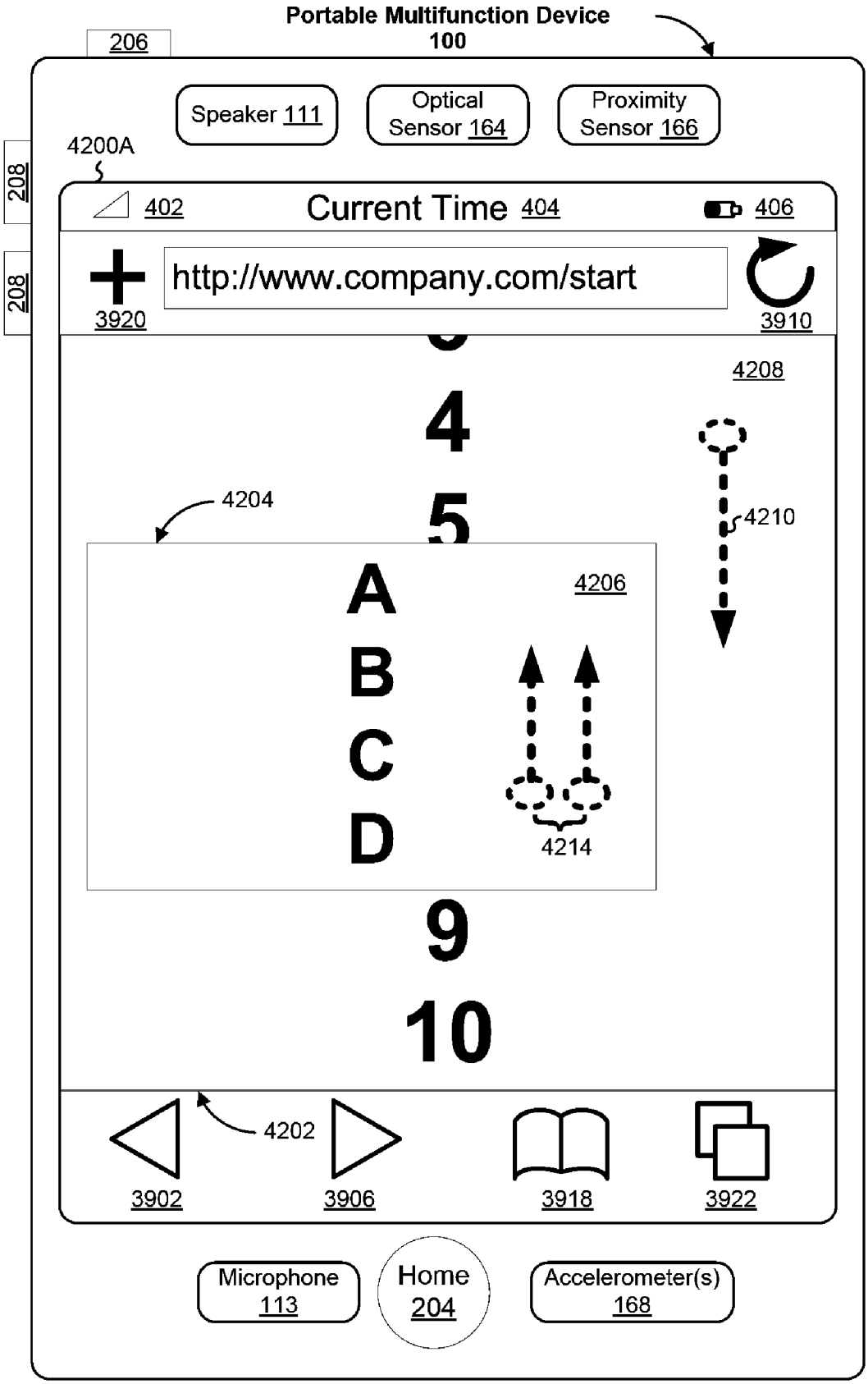

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4200A
208
208
402
Current Time 404
406
http://www.company.com/start
3920
3910
4208
4
4204
5
4210
A
4206
B
C
D
4214
9
10
4202
3902
3906
3918
3922
Microphone 113
Home 204
Accelerometer(s) 168

Figure 42A

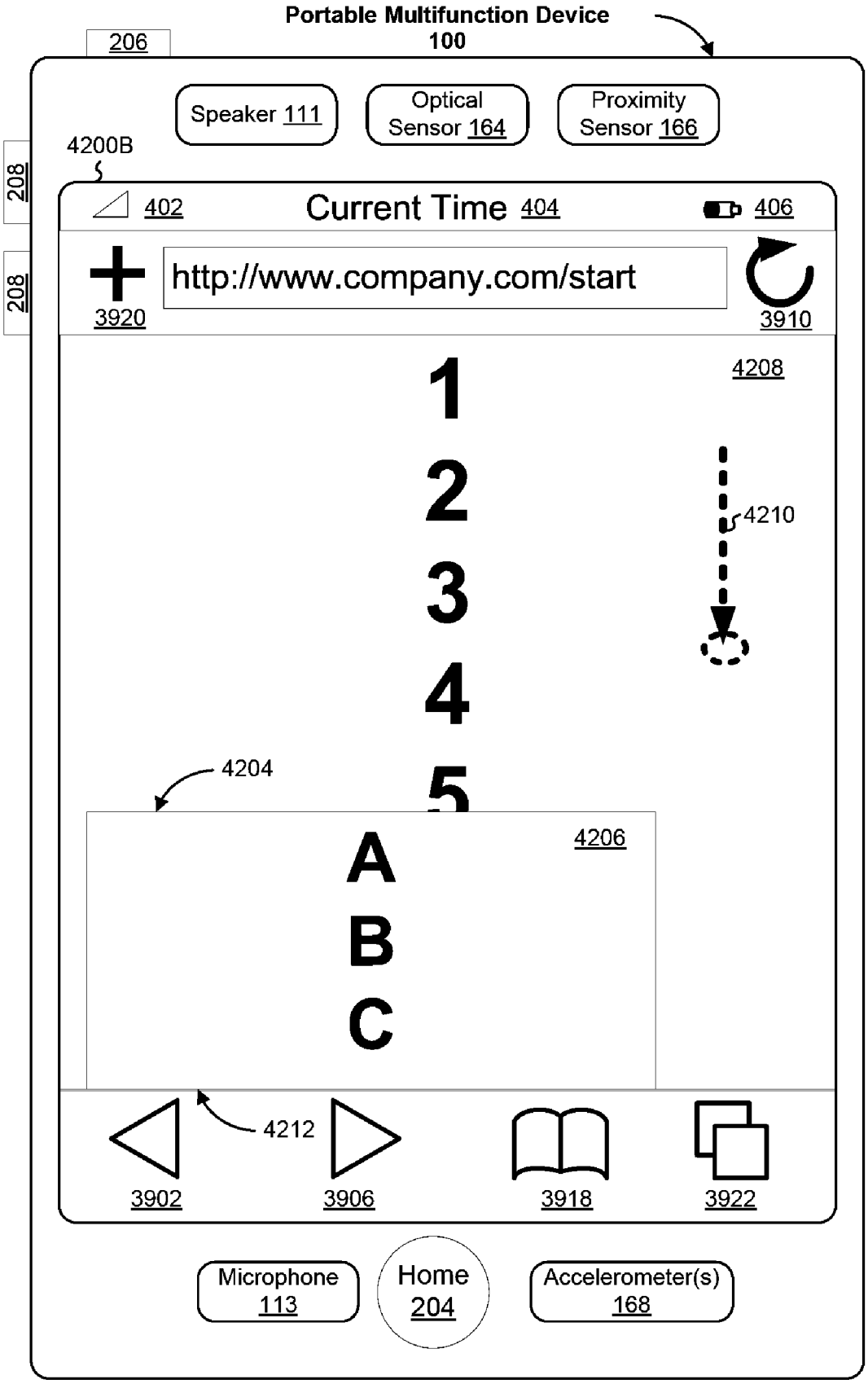

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4200B
208
208
402
Current Time 404
406
http://www.company.com/start
3920
3910
4208
1
2
3
4
5
4210
4204
4206
A
B
C
4212
3902
3906
3918
3922
Microphone 113
Home 204
Accelerometer(s) 168

Figure 42B

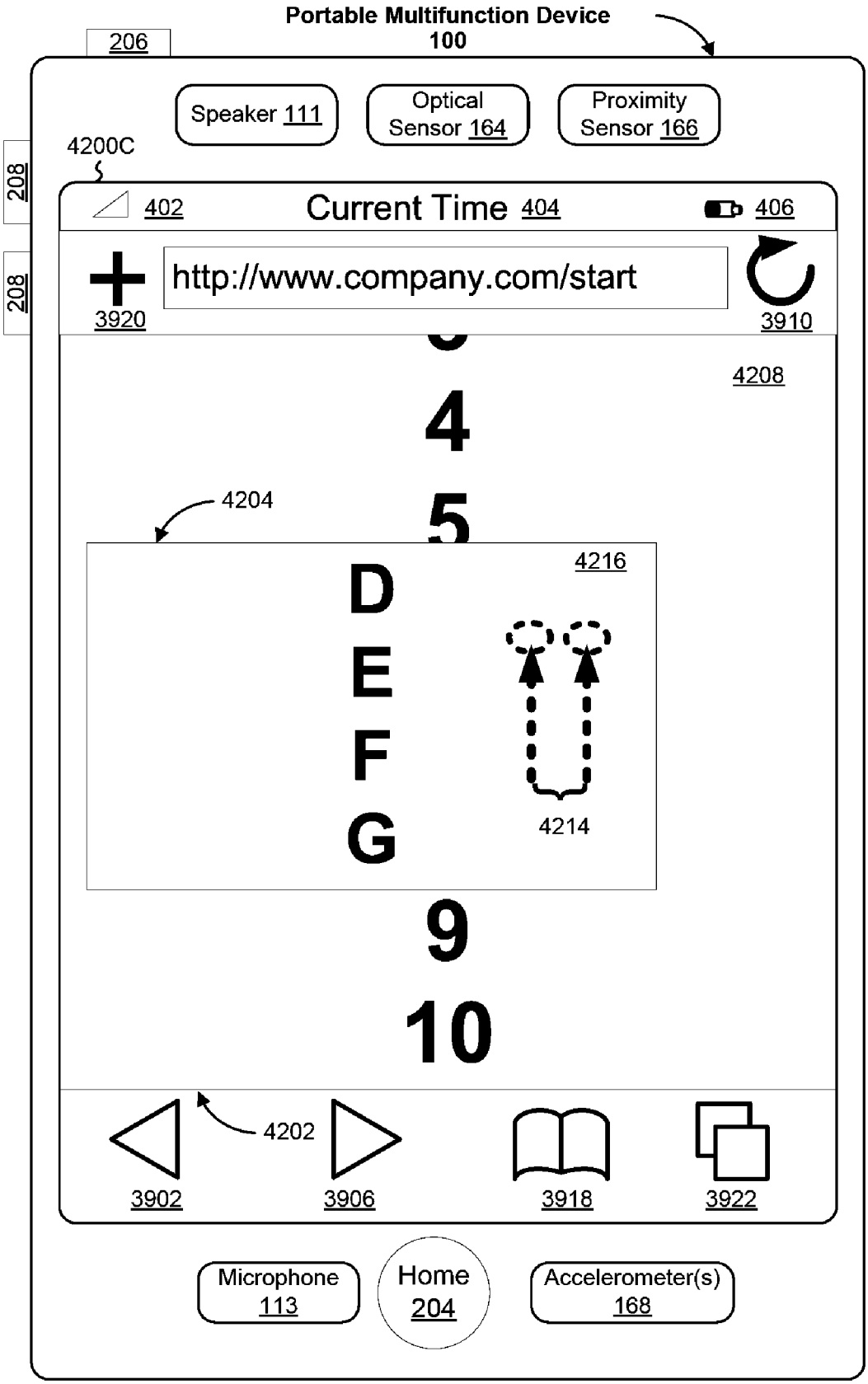

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4200C
208
208
402
Current Time 404
406
http://www.company.com/start
3920
3910
4208
4
4204
5
4216
D
E
F
G
4214
9
10
4202
3902
3906
3918
3922
Microphone 113
Home 204
Accelerometer(s) 168

Figure 42C

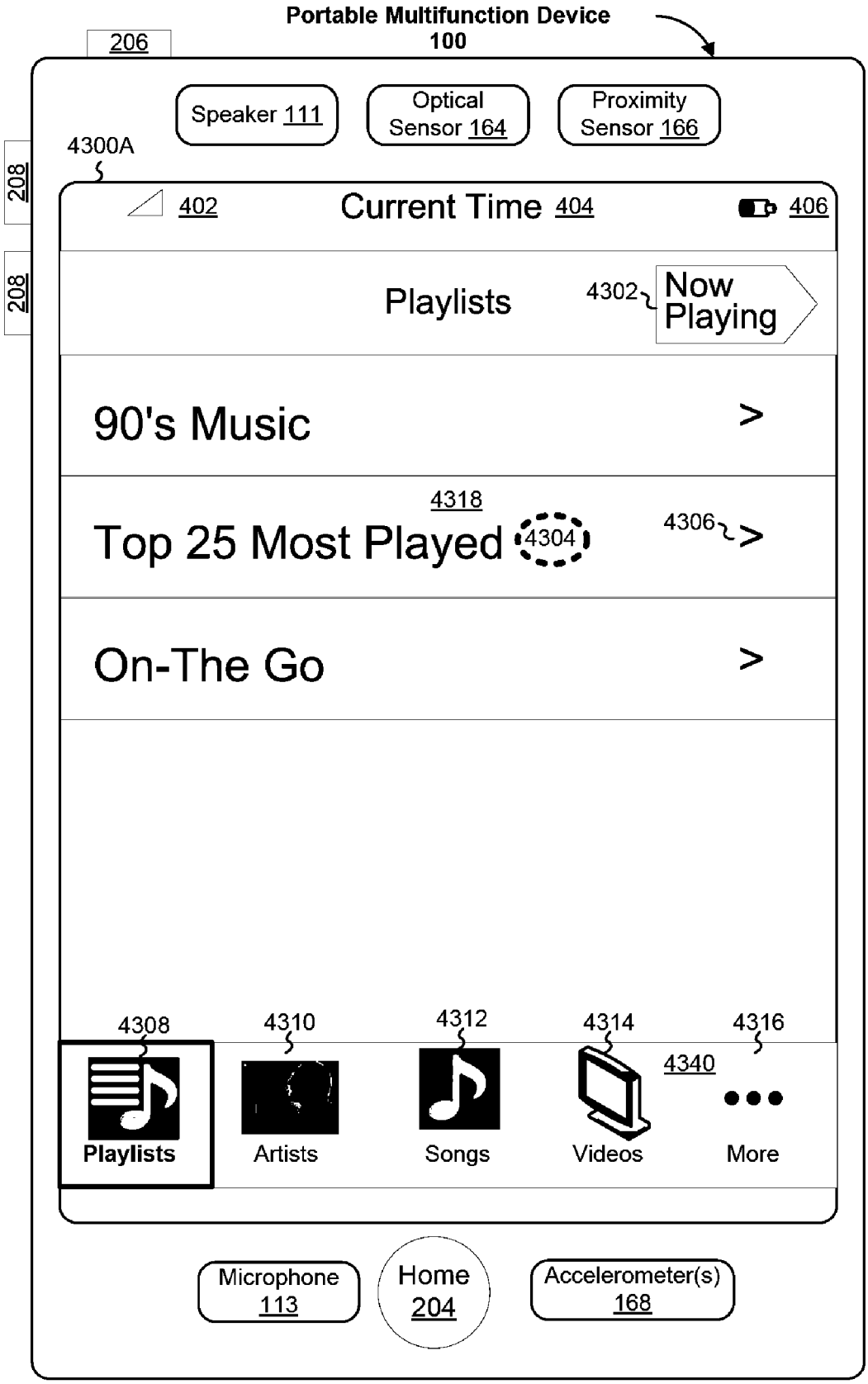

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300A
208
208
402
Current Time 404
406
Playlists
4302
Now Playing
90's Music
>
4318
Top 25 Most Played
4304
4306
>
On-The Go
>
4308
4310
4312
4314
4316
4340
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43A

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300B
208
208
402
Current Time 404
406
Playlists
Top 25 Most Played
4302
Now Playing
Shuffle
4320
1 Track Name 3:20 >
2 Track Name 4:12 >
3 Track Name 2:25 >
4322
4 Track Name 3:40 >
5 Track Name 5:05 >
6 Track Name 3:20 >
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43B

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300C
208
208
402
Current Time 404
406
Playlists
Top 25 Most Played
4302
Now Playing
4320-1
Background
4326-1
Shuffle
1 Track Name
4324
3:20
2 Track Name
4:12
3 Track Name
2:25
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43C

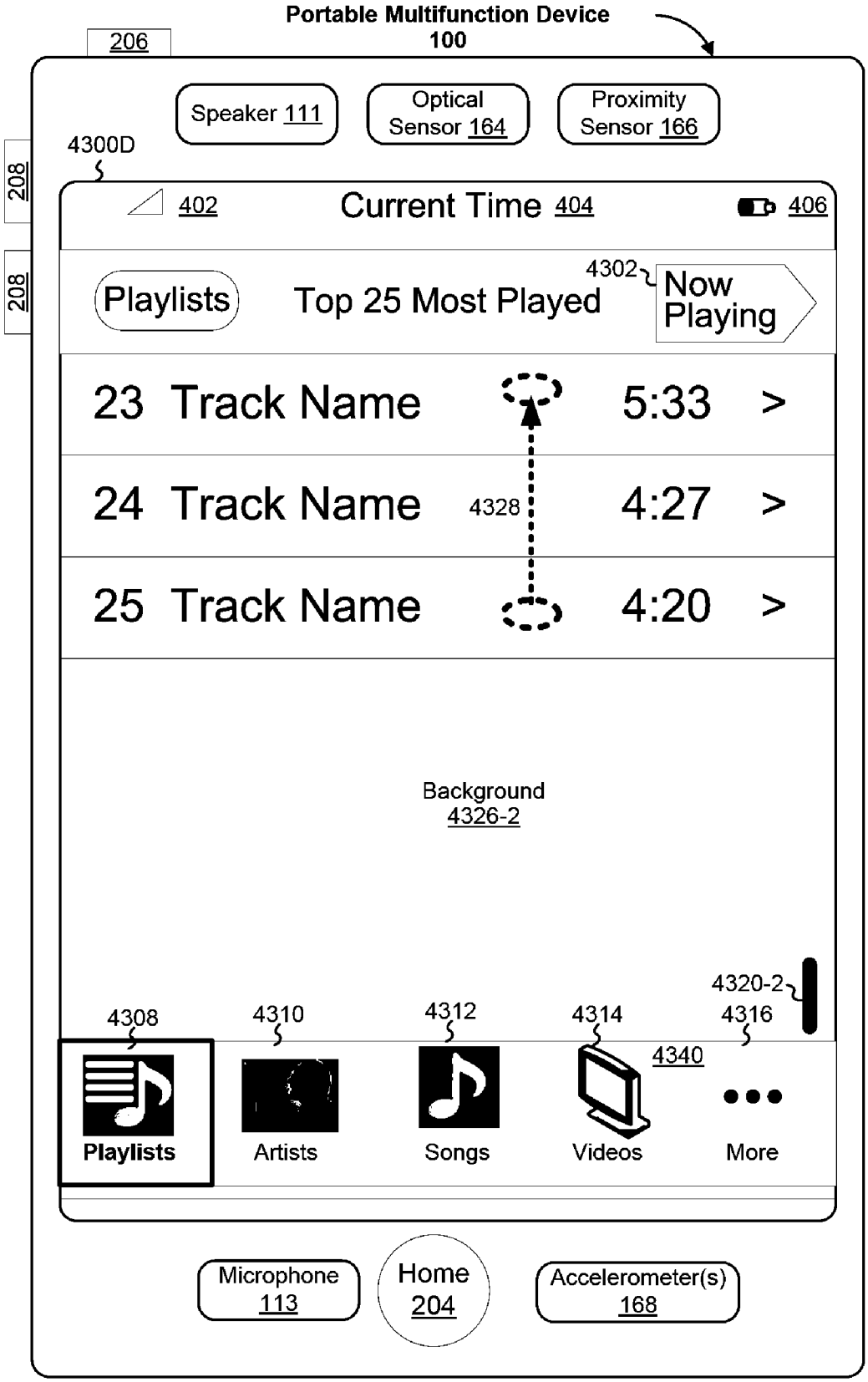

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300D
208
208
402
Current Time 404
406
4302
Playlists
Top 25 Most Played
Now Playing
23 Track Name
5:33
>
24 Track Name
4328
4:27
>
25 Track Name
4:20
>
Background
4326-2
4320-2
4308
4310
4312
4314
4316
4340
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43D

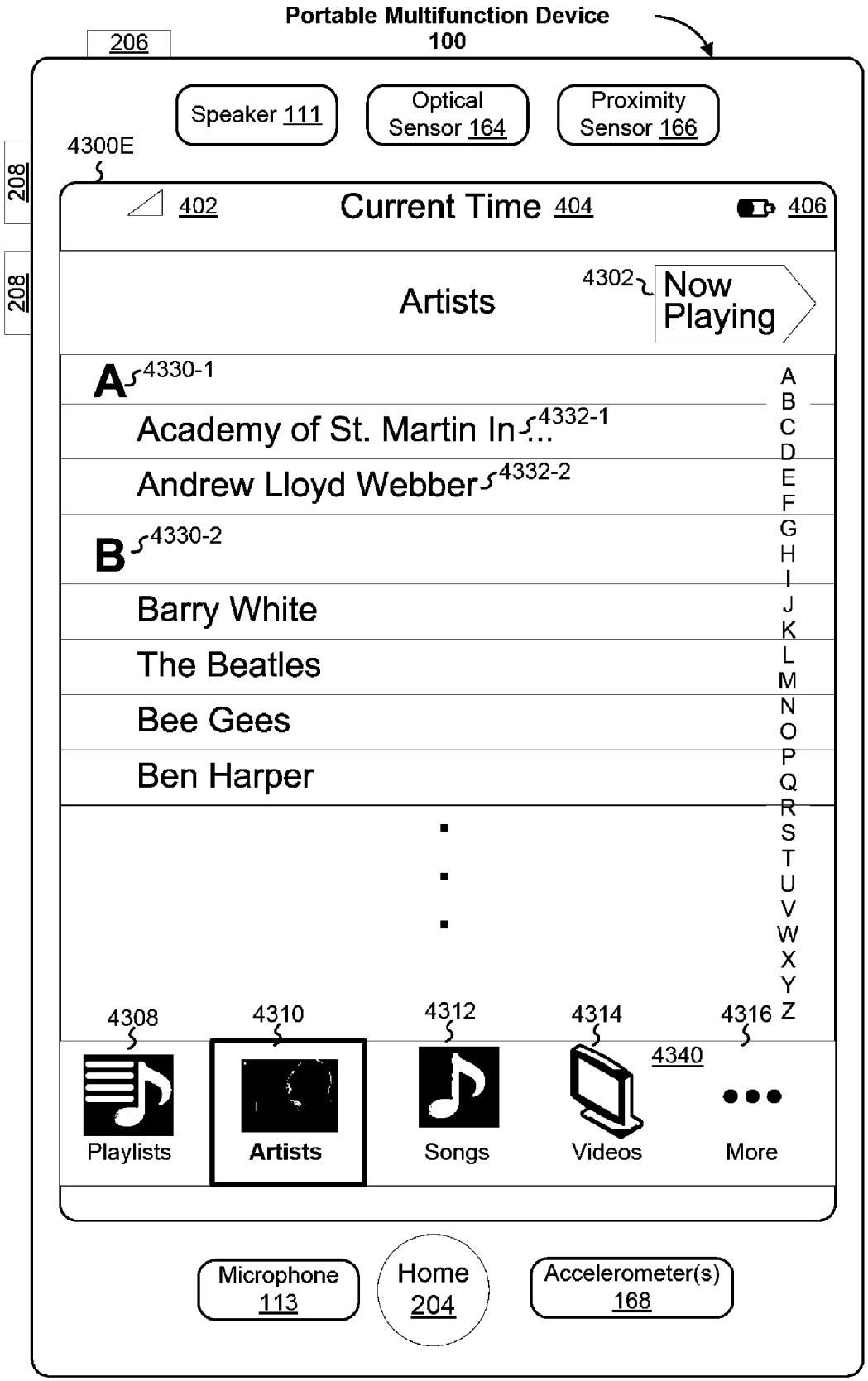

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300E
208
208
402
Current Time 404
406
Artists
4302
Now Playing
A
4330-1
Academy of St. Martin In...
4332-1
Andrew Lloyd Webber
4332-2
B
4330-2
Barry White
The Beatles
Bee Gees
Ben Harper
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
4308
4310
4312
4314
4316
4340
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43E

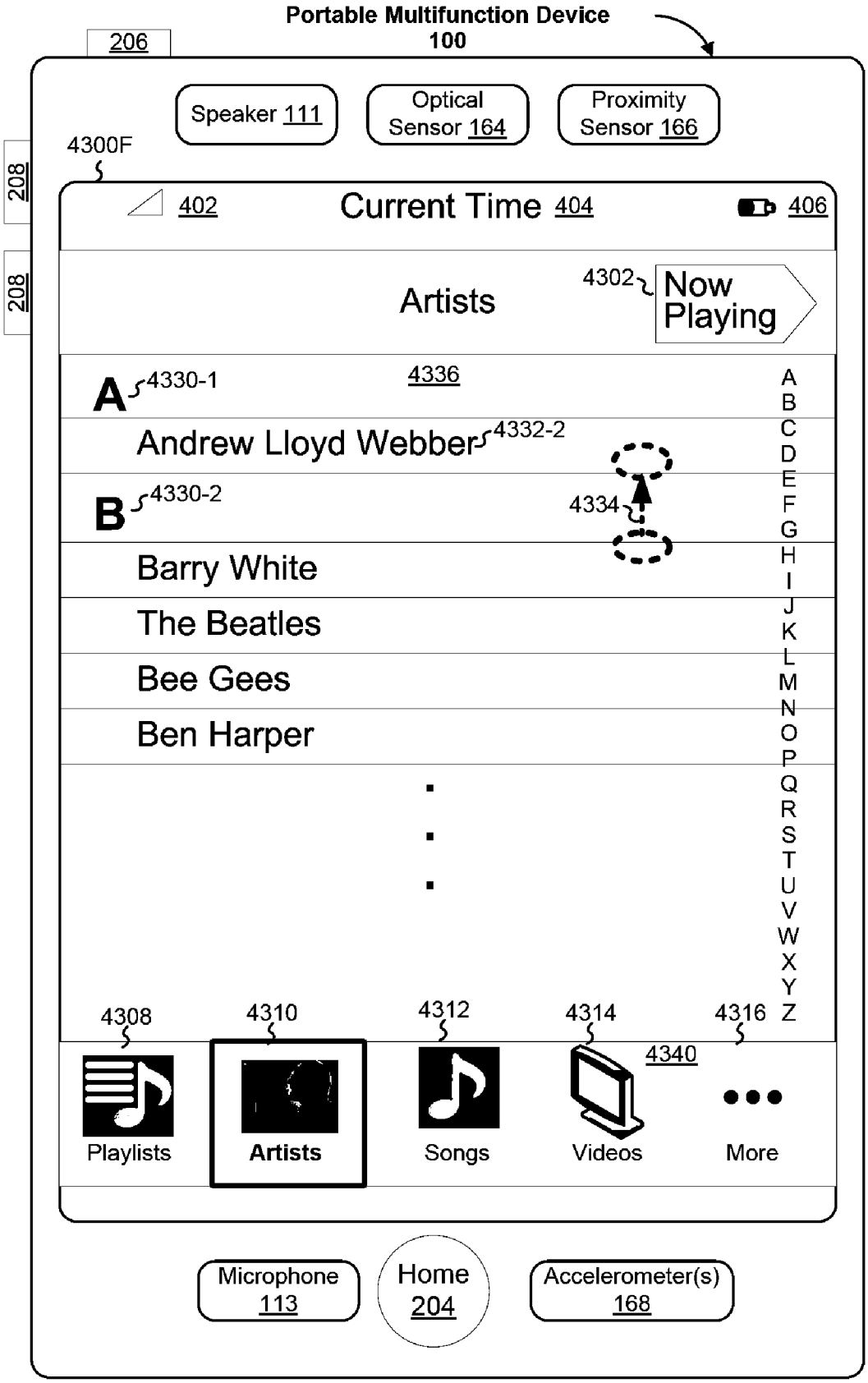

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300F
208
208
402
Current Time 404
406
Artists
4302
Now Playing
A
4330-1
4336
Andrew Lloyd Webber
4332-2
B
4330-2
4334
Barry White
The Beatles
Bee Gees
Ben Harper
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
4308
4310
4312
4314
4316
4340
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43F

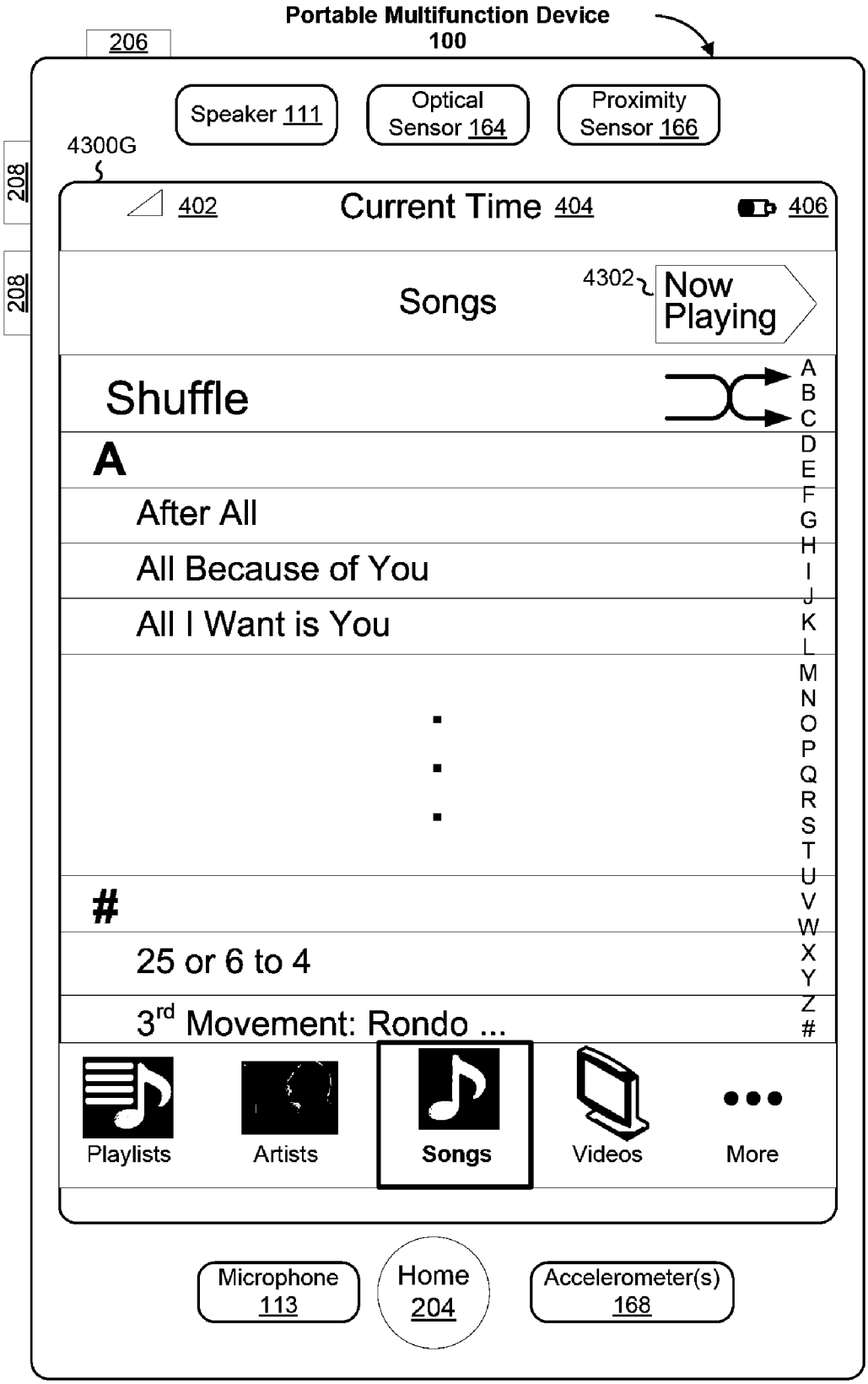

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300G
208
208
402
Current Time 404
406
Songs
4302
Now Playing
Shuffle
A
After All
All Because of You
All I Want is You
#
25 or 6 to 4
3rd Movement: Rondo ...
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z #
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43G

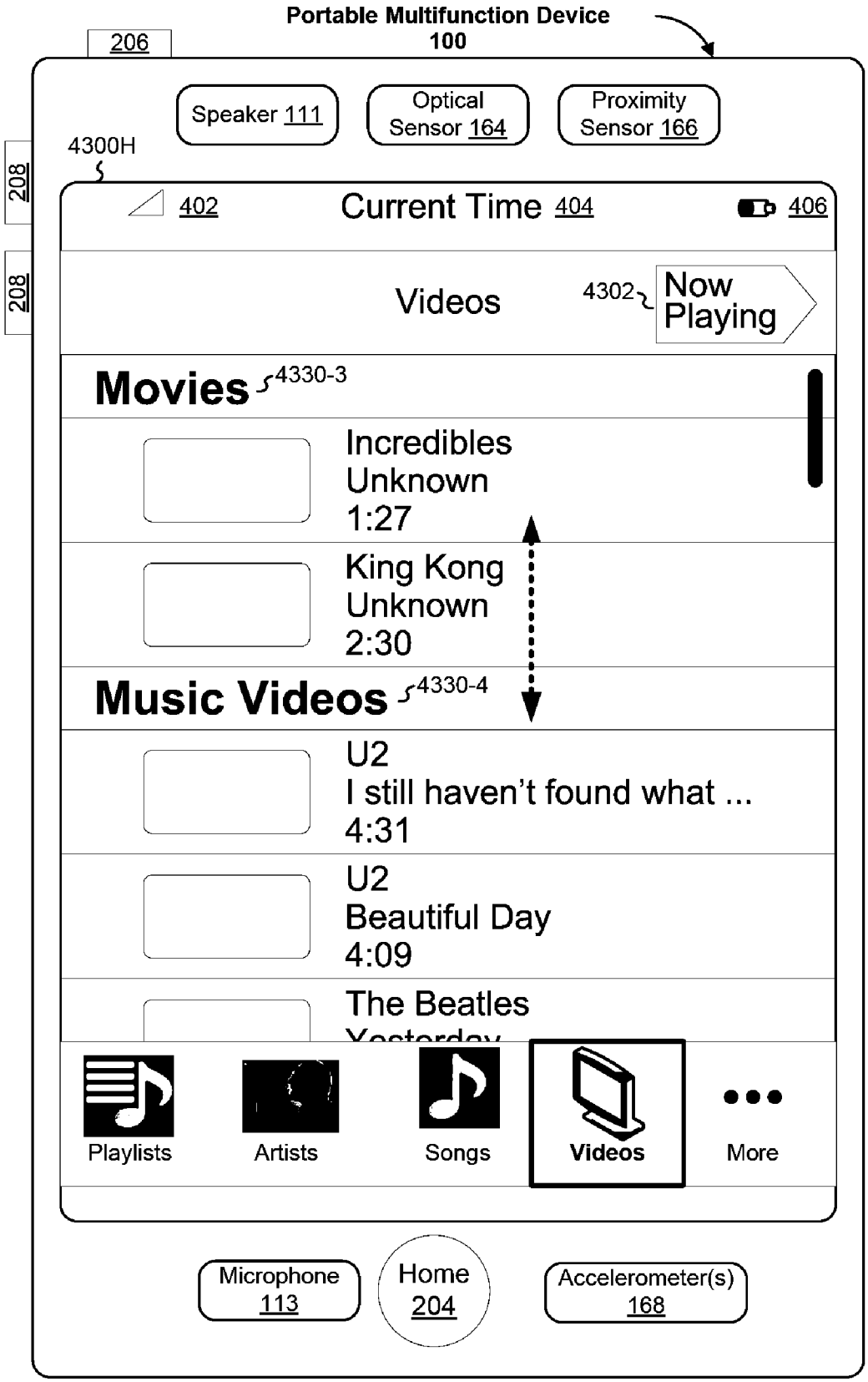

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300H
208
208
402
Current Time 404
406
Videos
4302
Now Playing
Movies
4330-3
Incredibles
Unknown
1:27
King Kong
Unknown
2:30
Music Videos
4330-4
U2
I still haven't found what ...
4:31
U2
Beautiful Day
4:09
The Beatles
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43H

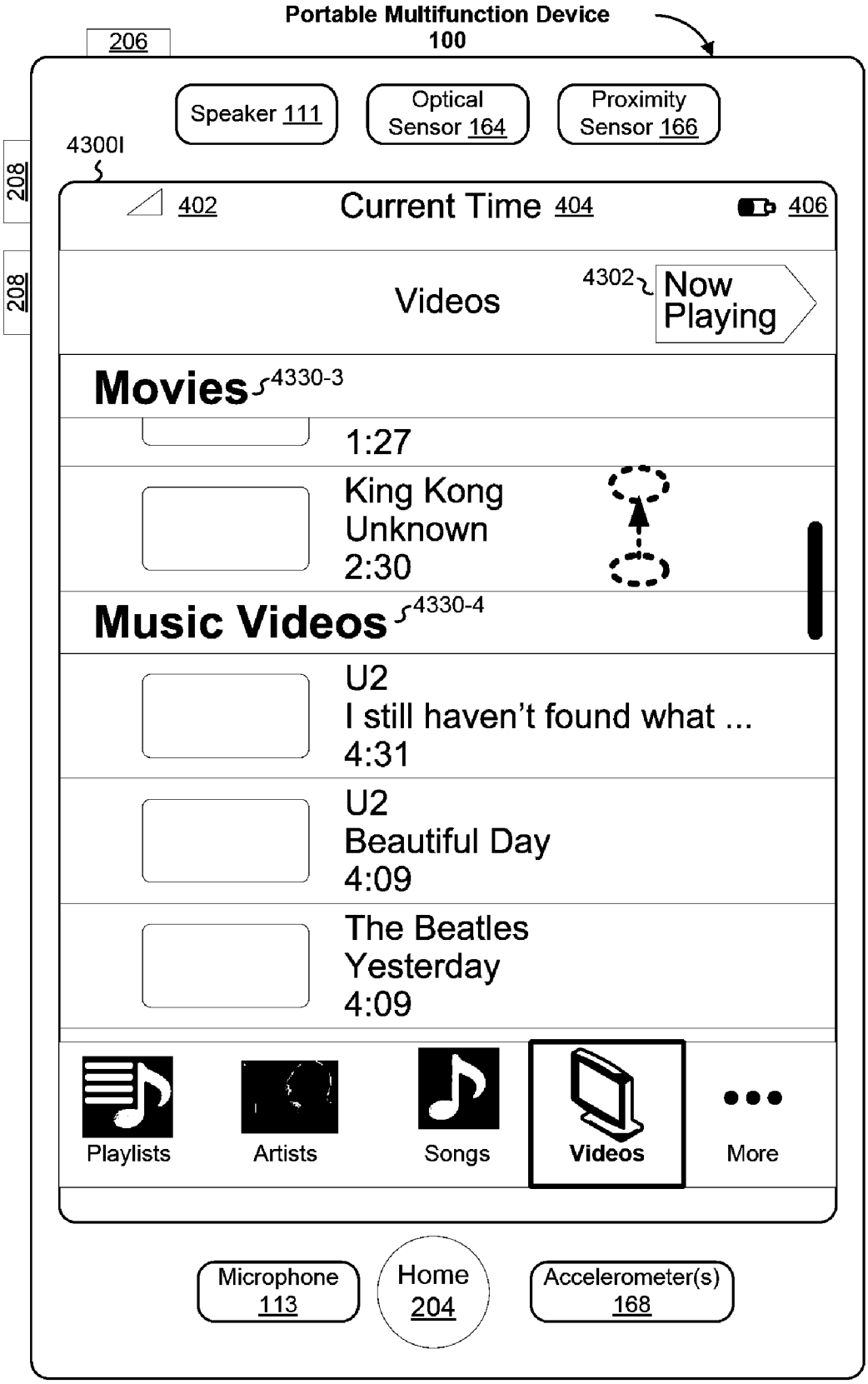

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300I
208
208
402
Current Time 404
406
Videos
4302
Now Playing
Movies
4330-3
1:27
King Kong
Unknown
2:30
Music Videos
4330-4
U2
I still haven't found what ...
4:31
U2
Beautiful Day
4:09
The Beatles
Yesterday
4:09
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43I

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300J
208
208
402
Current Time 404
406
More
4362
4302
Now Playing
Edit
4342
4344
Albums
Audiobooks
Compilations
Composers
Genres
Podcasts
4308
4310
4312
4314
4316
Playlists
Artists
Songs
4340
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43J

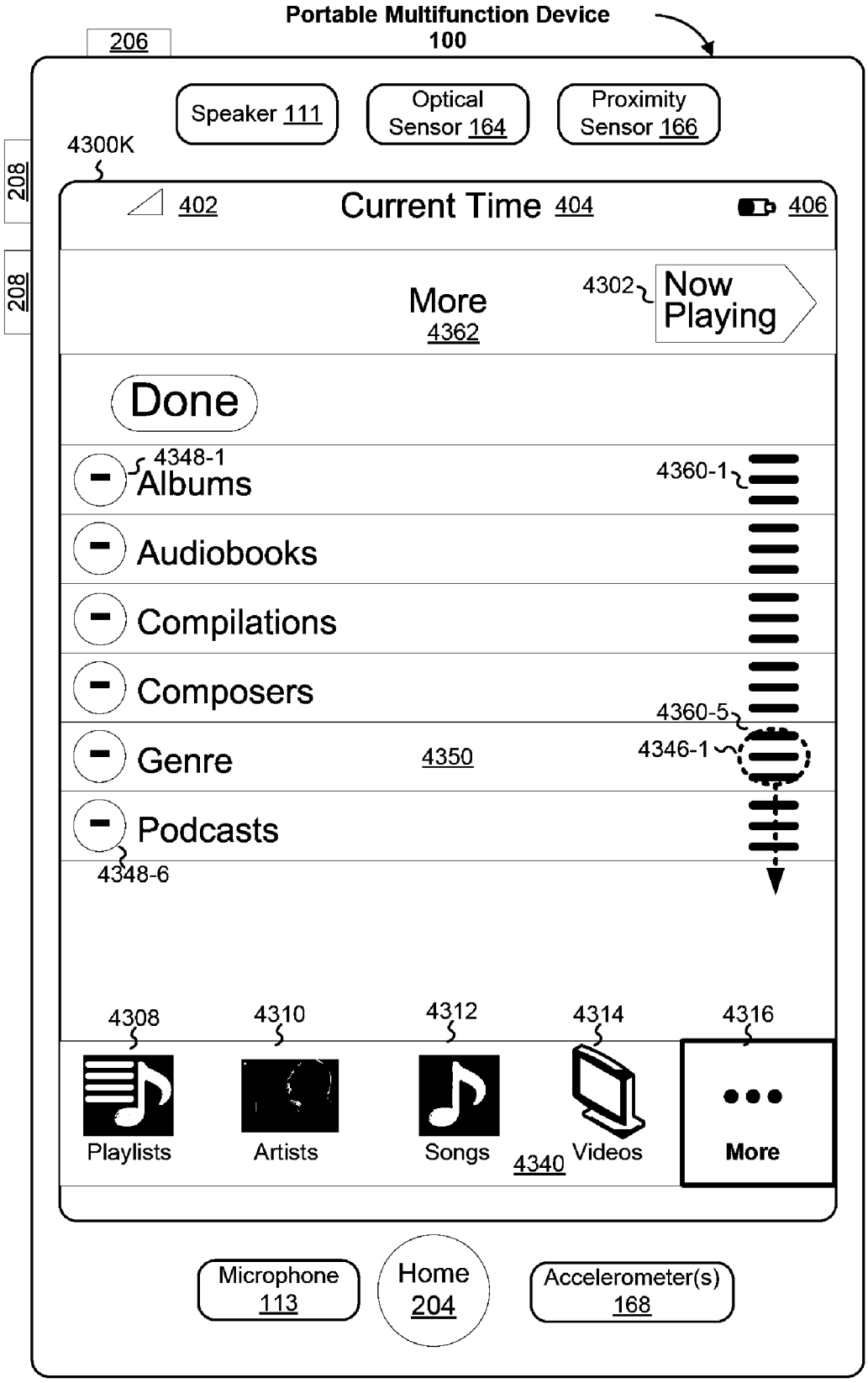

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300K
208
208
402
Current Time 404
406
More
4362
4302
Now Playing
Done
4348-1
Albums
4360-1
Audiobooks
Compilations
Composers
4360-5
Genre
4350
4346-1
Podcasts
4348-6
4308
4310
4312
4314
4316
Playlists
Artists
Songs
4340
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43K

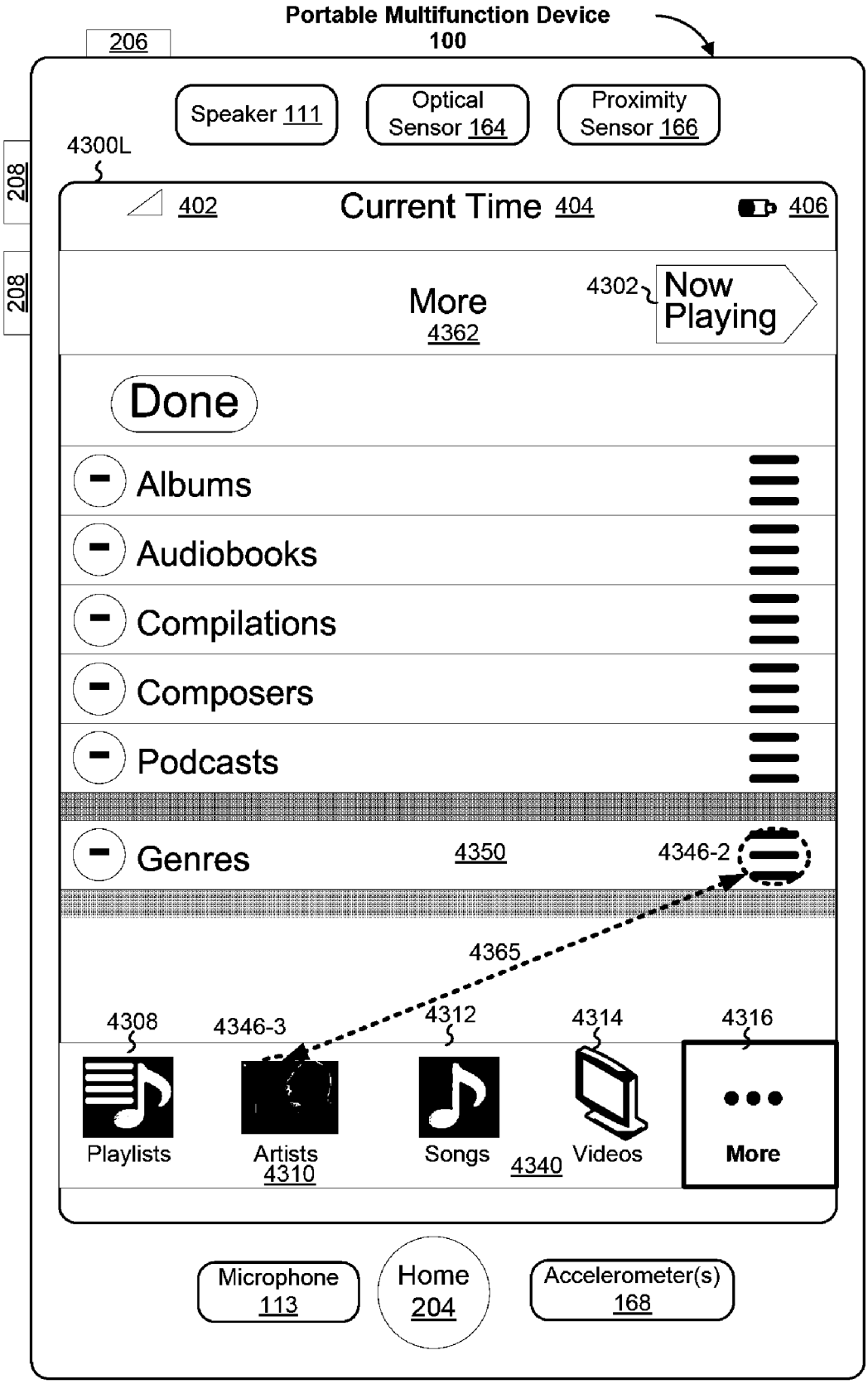

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300L
208
208
402
Current Time 404
406
More
4362
4302
Now Playing
Done
Albums
Audiobooks
Compilations
Composers
Podcasts
Genres
4350
4346-2
4365
4308
4346-3
4312
4314
4316
Playlists
Artists
4310
Songs
4340
Videos
More
Microphone
113
Home
204
Accelerometer(s)
168

Figure 43L

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300M
208
208
402
Current Time 404
406
More
4362
4302
Now Playing
Done
Albums
Artists 4310
4360-2
Audiobooks
Compilations
Composers
Podcasts
4308
4350
4312
4314
4316
Playlists
Genres
Songs
4340
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43M

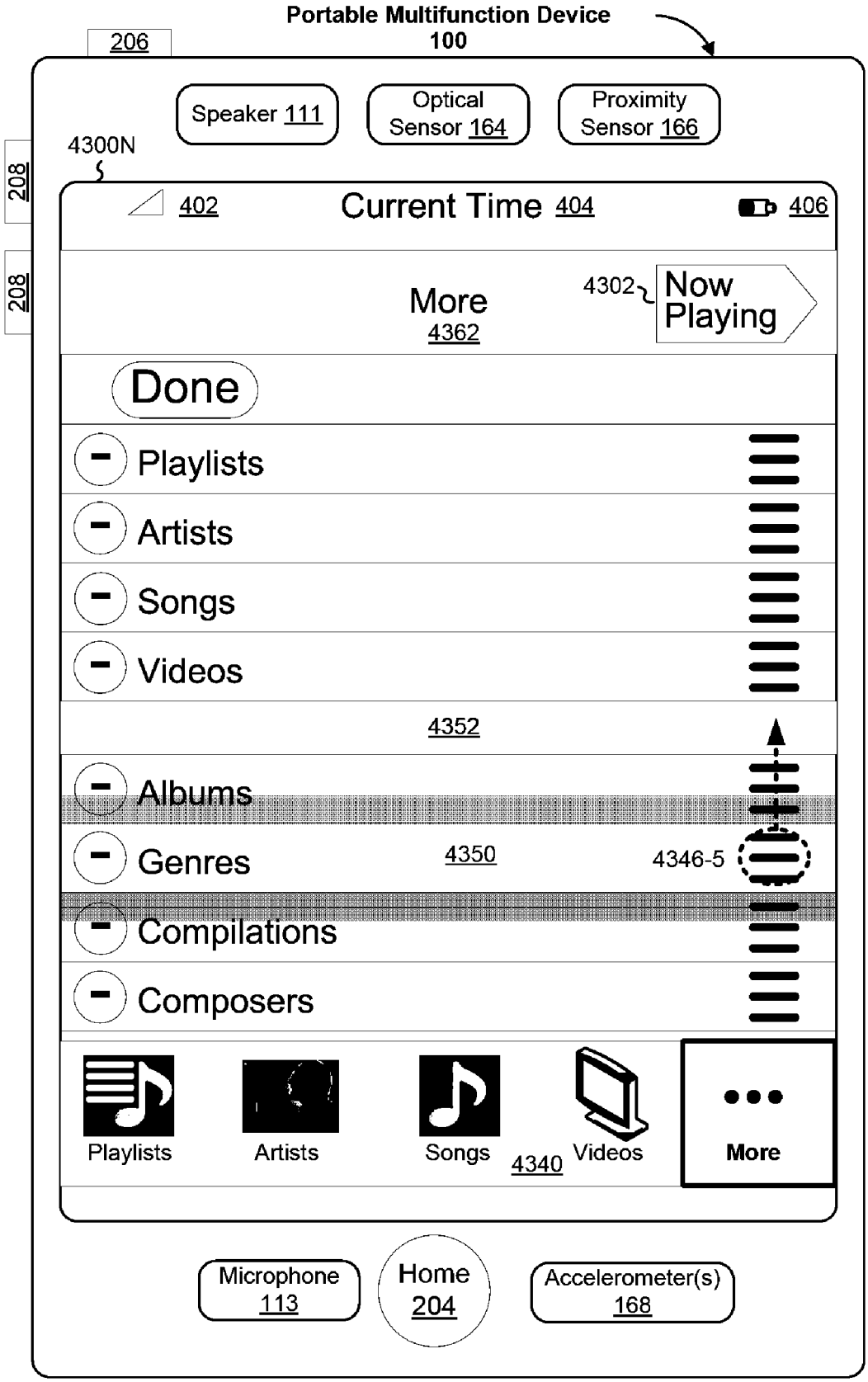

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300N
208
208
402
Current Time 404
406
More
4362
4302
Now Playing
Done
Playlists
Artists
Songs
Videos
4352
Albums
Genres
4350
4346-5
Compilations
Composers
Playlists
Artists
Songs
4340
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43N

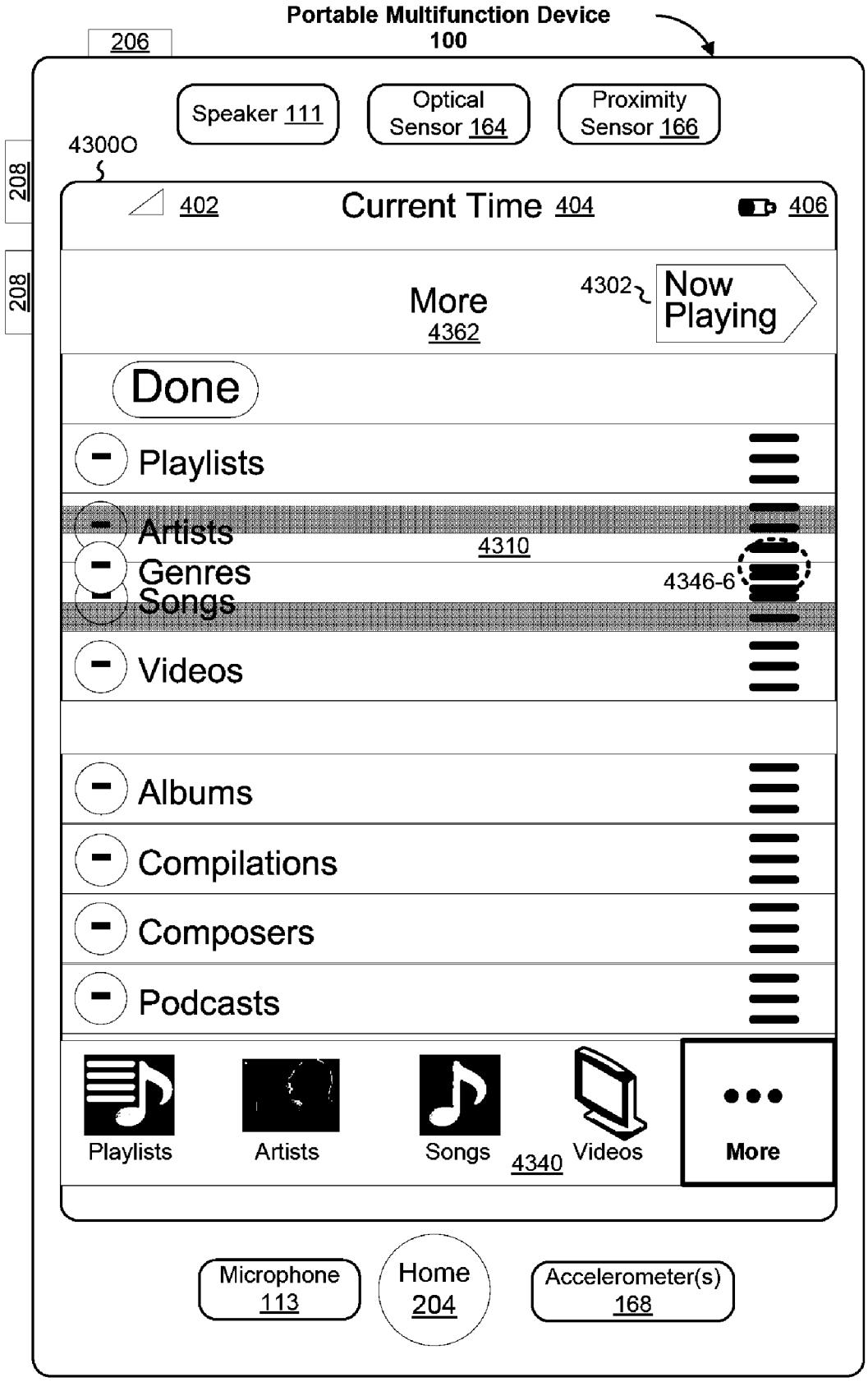

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300O
208
208
402
Current Time 404
406
More
4362
4302
Now Playing
Done
Playlists
Artists
4310
Genres
4346-6
Songs
Videos
Albums
Compilations
Composers
Podcasts
Playlists
Artists
Songs
4340
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43O

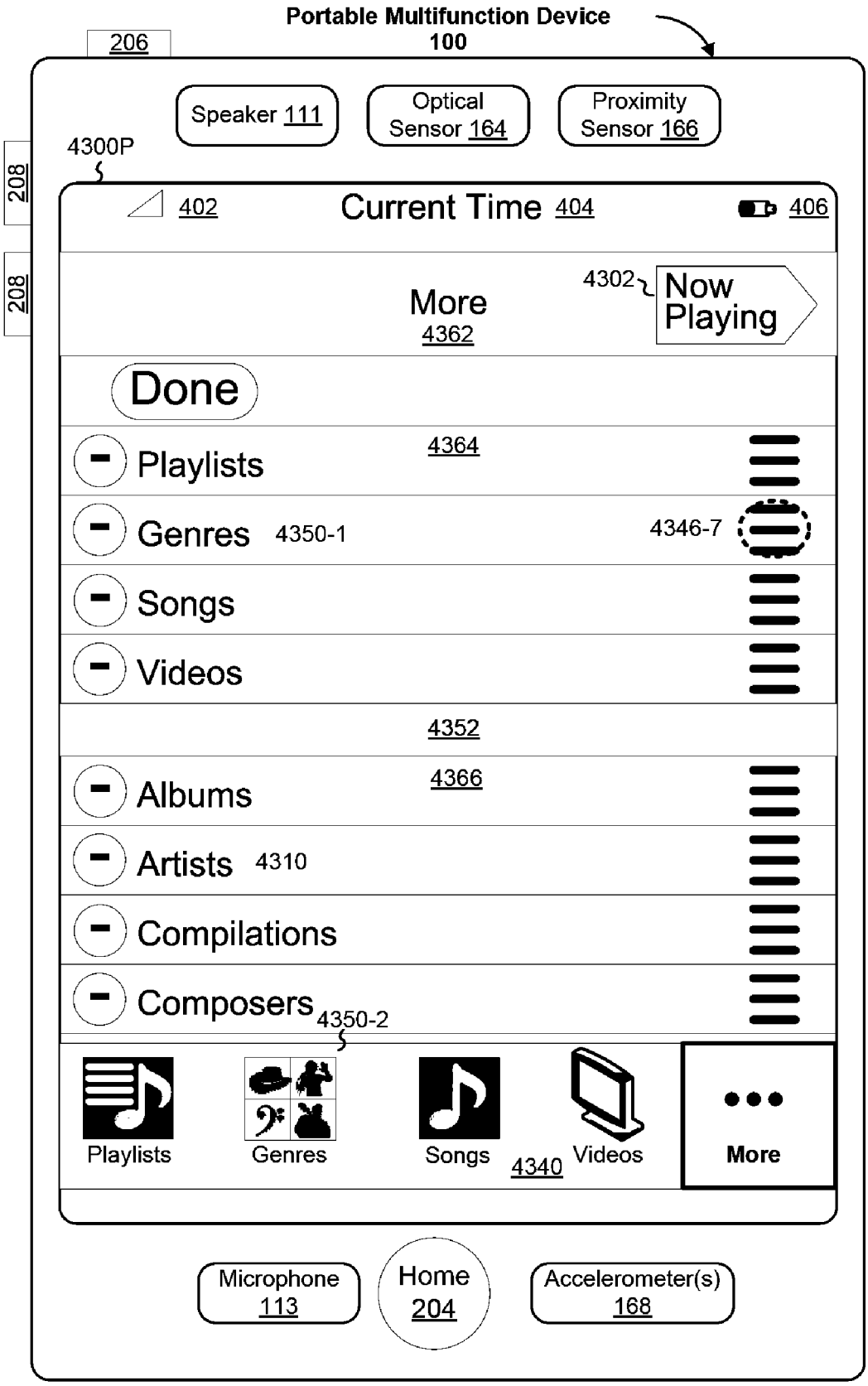

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300P
208
208
402
Current Time 404
406
More
4362
4302
Now Playing
Done
Playlists
4364
Genres
4350-1
4346-7
Songs
Videos
4352
Albums
4366
Artists
4310
Compilations
Composers
4350-2
Playlists
Genres
Songs
4340
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43P

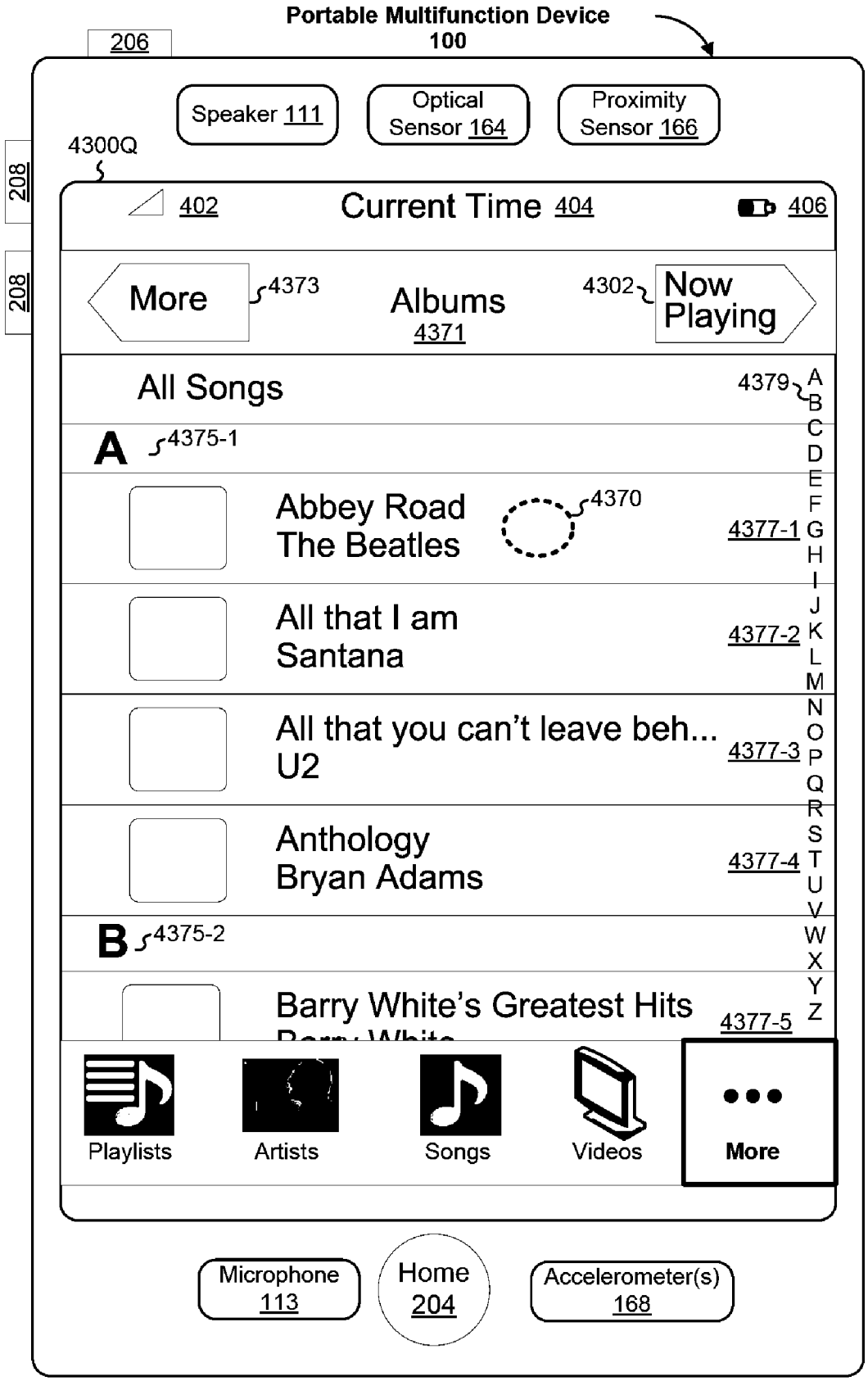

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300Q
208
208
402
Current Time 404
406
More
4373
Albums
4371
4302
Now Playing
All Songs
4379
A
B
C
D
E
F
G
H
I
J
K
L
M
N
O
P
Q
R
S
T
U
V
W
X
Y
Z
A
4375-1
Abbey Road
The Beatles
4370
4377-1
All that I am
Santana
4377-2
All that you can't leave beh...
U2
4377-3
Anthology
Bryan Adams
4377-4
B
4375-2
Barry White's Greatest Hits
4377-5
Playlists
Artists
Songs
Videos
More
Microphone
113
Home
204
Accelerometer(s)
168

Figure 43Q

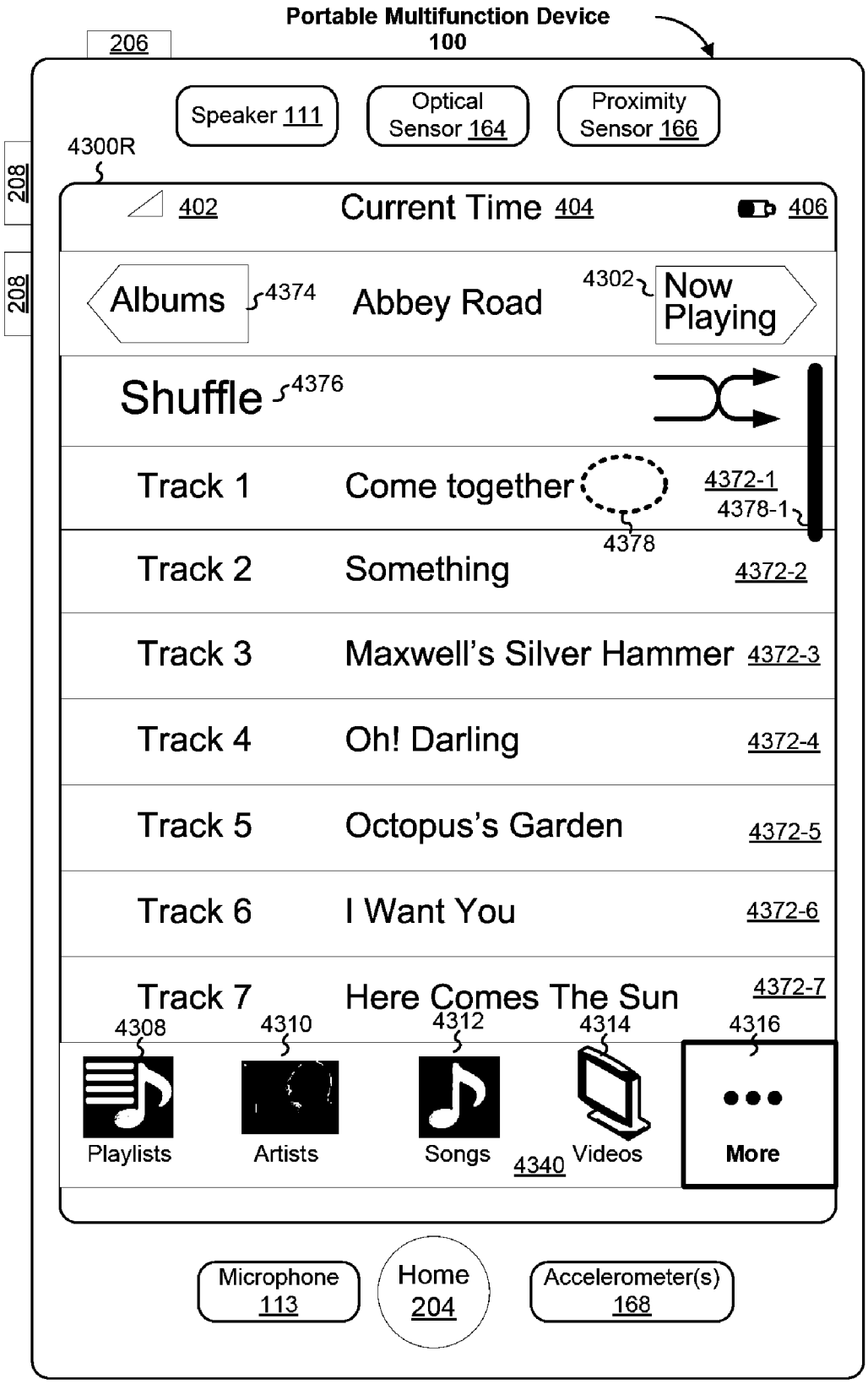

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300R
208
208
402
Current Time 404
406
Albums
4374
Abbey Road
4302
Now Playing
Shuffle
4376
Track 1
Come together
4372-1
4378-1
4378
Track 2
Something
4372-2
Track 3
Maxwell's Silver Hammer
4372-3
Track 4
Oh! Darling
4372-4
Track 5
Octopus's Garden
4372-5
Track 6
I Want You
4372-6
Track 7
Here Comes The Sun
4372-7
4308
4310
4312
4314
4316
Playlists
Artists
Songs
4340
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43R

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300S
208
208
402
Current Time 404
406
4380-1
The Beatles
Come Together
Abbey Road
4380-2
4380-3
1:23
-2:27
4380-7
4380-3
4380-8
4381
Album Cover
4380-4
4380-5
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43S

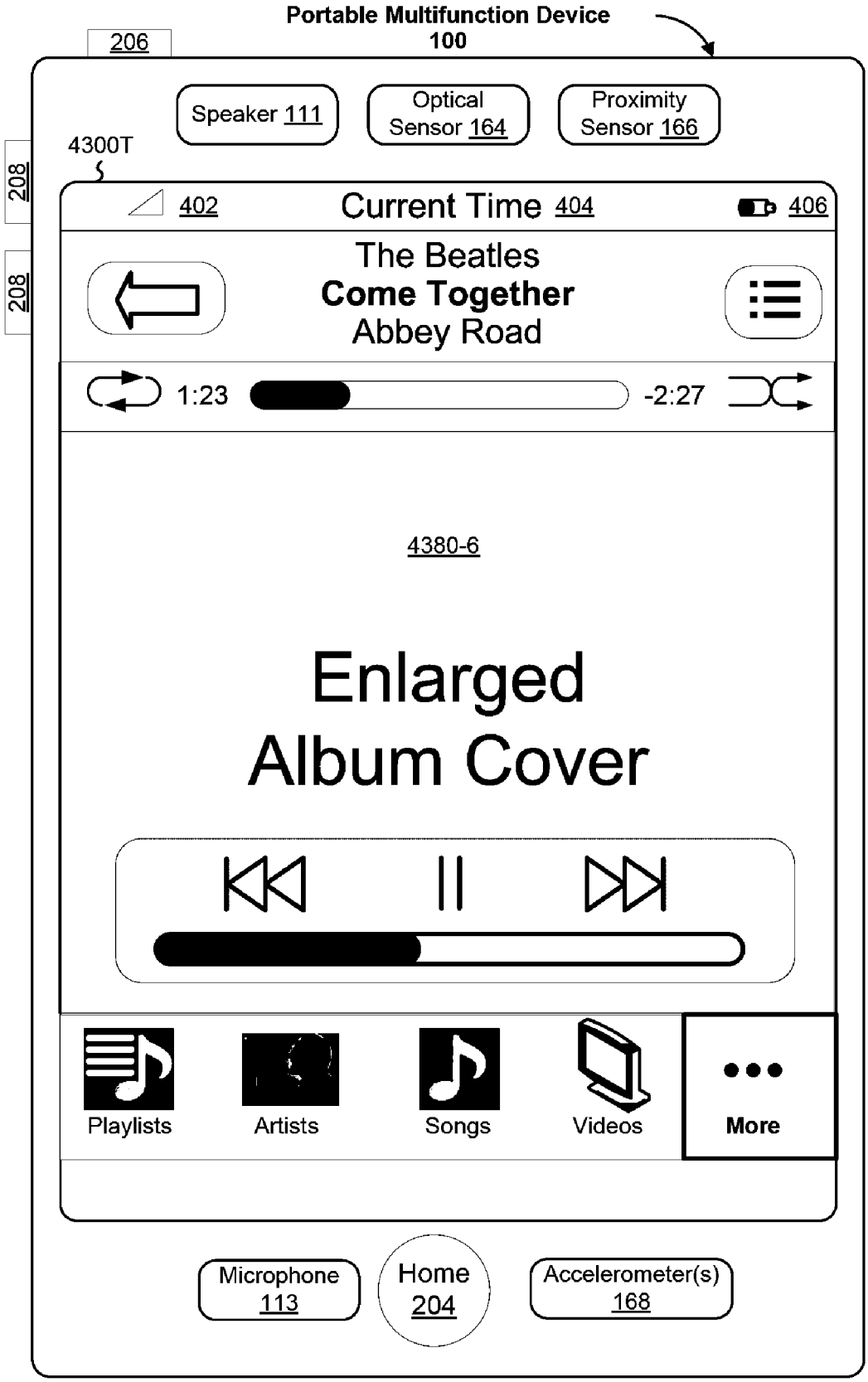

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300T
208
208
402
Current Time 404
406
The Beatles
Come Together
Abbey Road
1:23
-2:27
4380-6
Enlarged
Album Cover
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43T

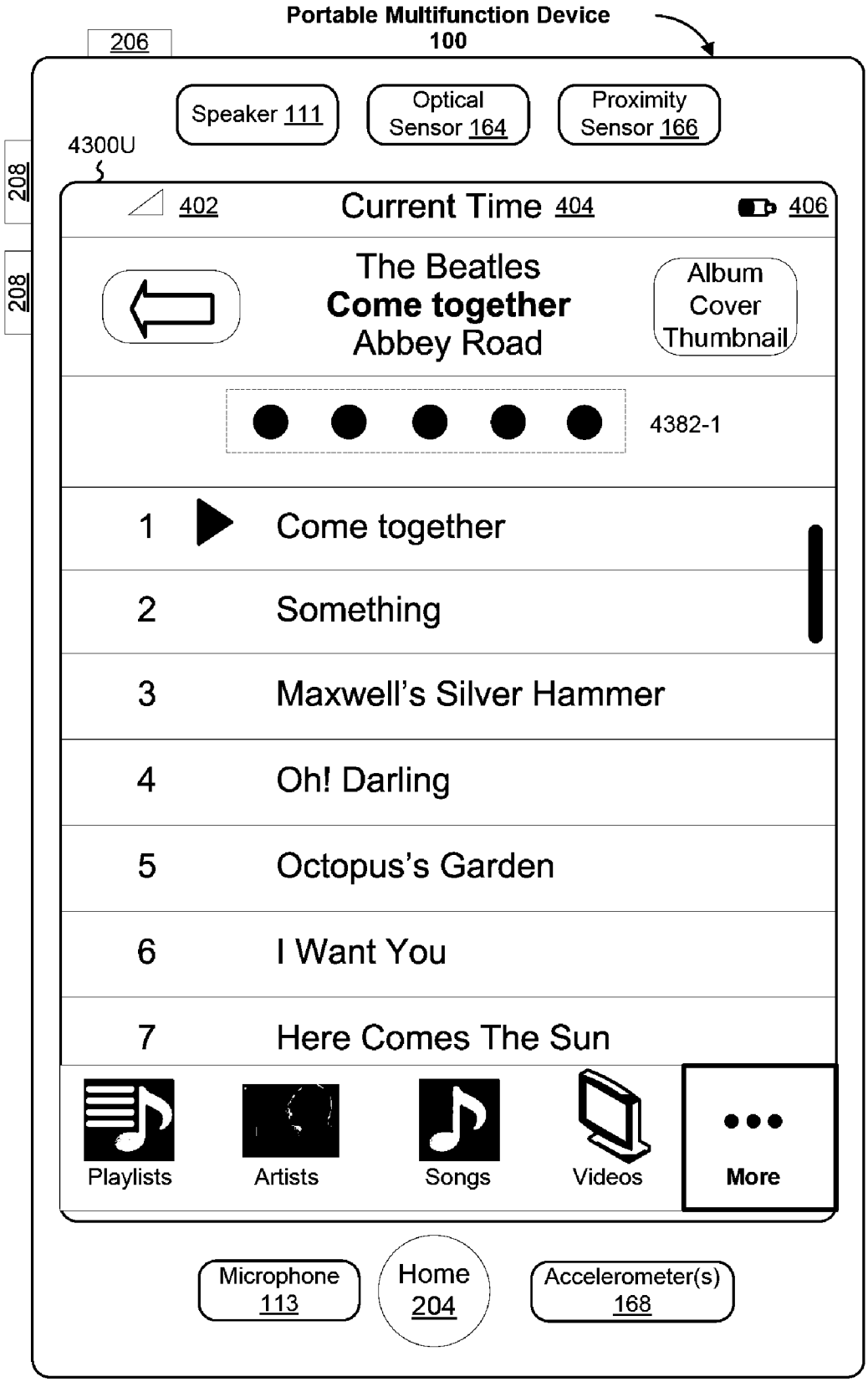

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300U
208
208
402
Current Time 404
406
The Beatles
Come together
Abbey Road
Album Cover Thumbnail
4382-1
1 Come together
2 Something
3 Maxwell's Silver Hammer
4 Oh! Darling
5 Octopus's Garden
6 I Want You
7 Here Comes The Sun
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43U

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300V
208
208
402
Current Time 404
406
The Beatles
Come together
Abbey Road
Album Cover Thumbnail
4382-2
4384
1 Come together
2 Something
3 Maxwell's Silver Hammer
4 Oh! Darling
5 Octopus's Garden
6 I Want You
7 Here Comes The Sun
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43V

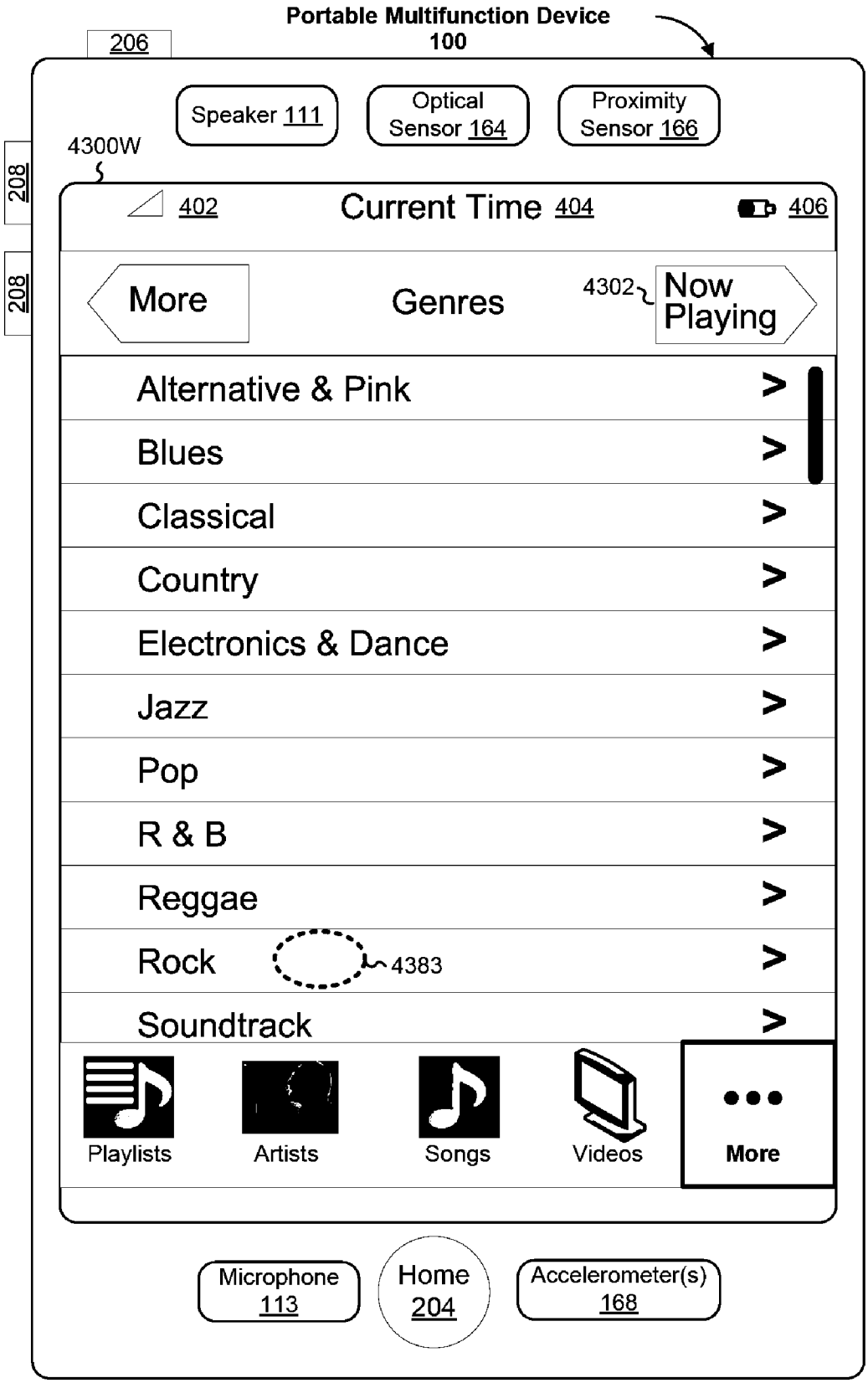

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300W
208
208
402
Current Time 404
406
More
Genres
4302
Now Playing
Alternative & Pink
Blues
Classical
Country
Electronics & Dance
Jazz
Pop
R & B
Reggae
Rock
4383
Soundtrack
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43W

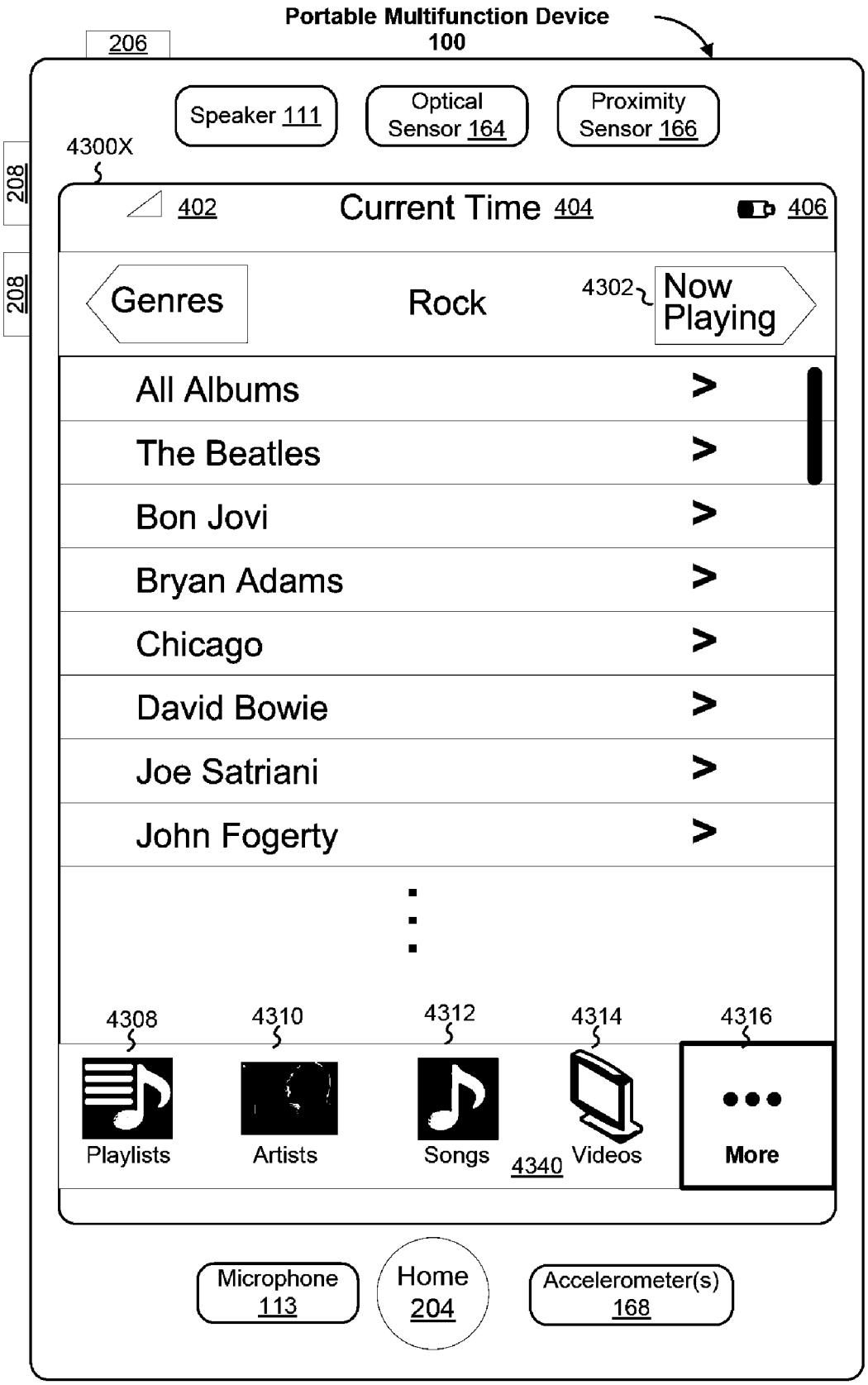

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300X
208
208
402
Current Time 404
406
Genres
Rock
4302
Now Playing
All Albums
The Beatles
Bon Jovi
Bryan Adams
Chicago
David Bowie
Joe Satriani
John Fogerty
4308
4310
4312
4314
4316
Playlists
Artists
Songs
4340
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43X

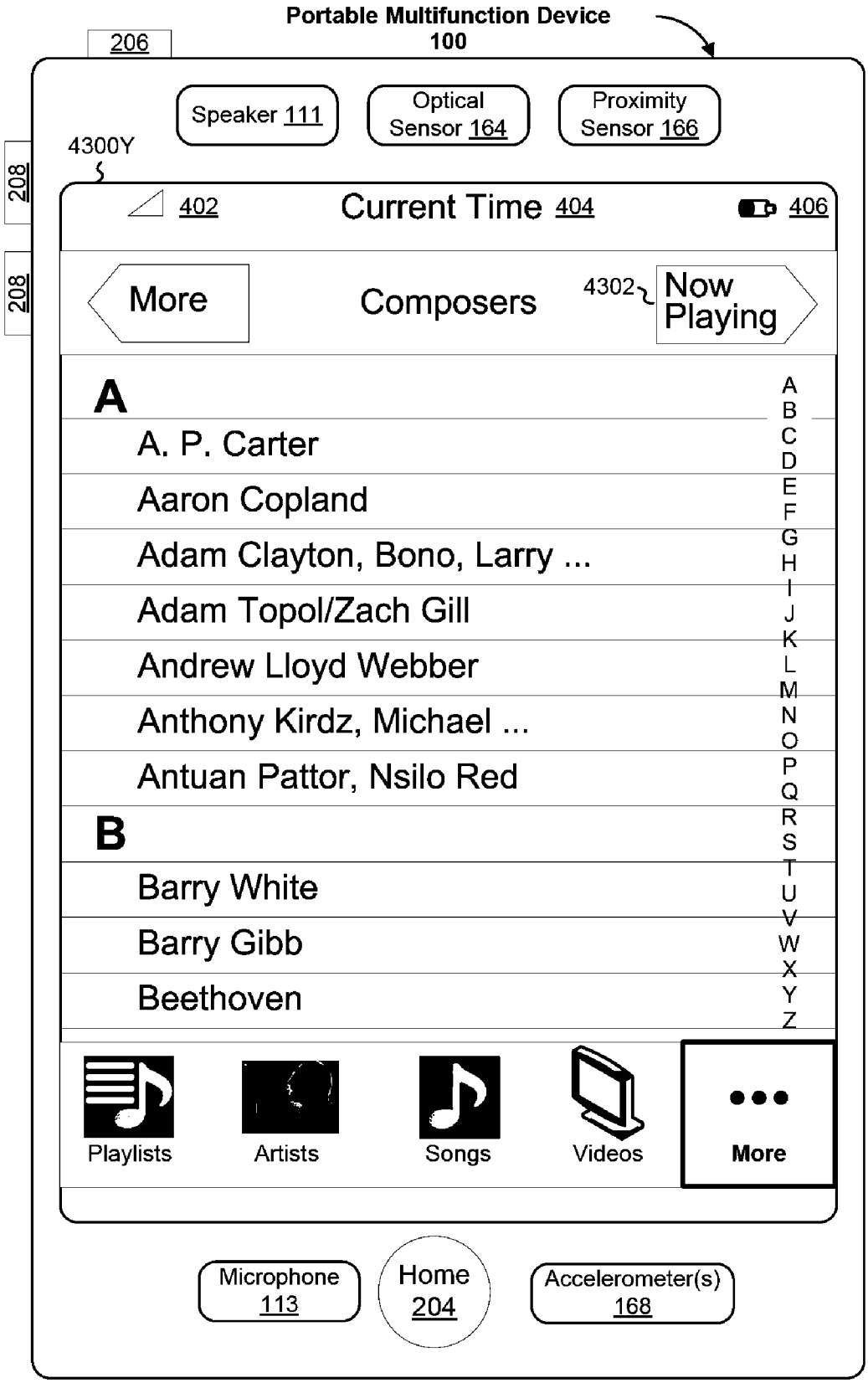

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300Y
208
208
402
Current Time 404
406
More
Composers
4302
Now Playing
A
A. P. Carter
Aaron Copland
Adam Clayton, Bono, Larry ...
Adam Topol/Zach Gill
Andrew Lloyd Webber
Anthony Kirdz, Michael ...
Antuan Pattor, Nsilo Red
B
Barry White
Barry Gibb
Beethoven
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43Y

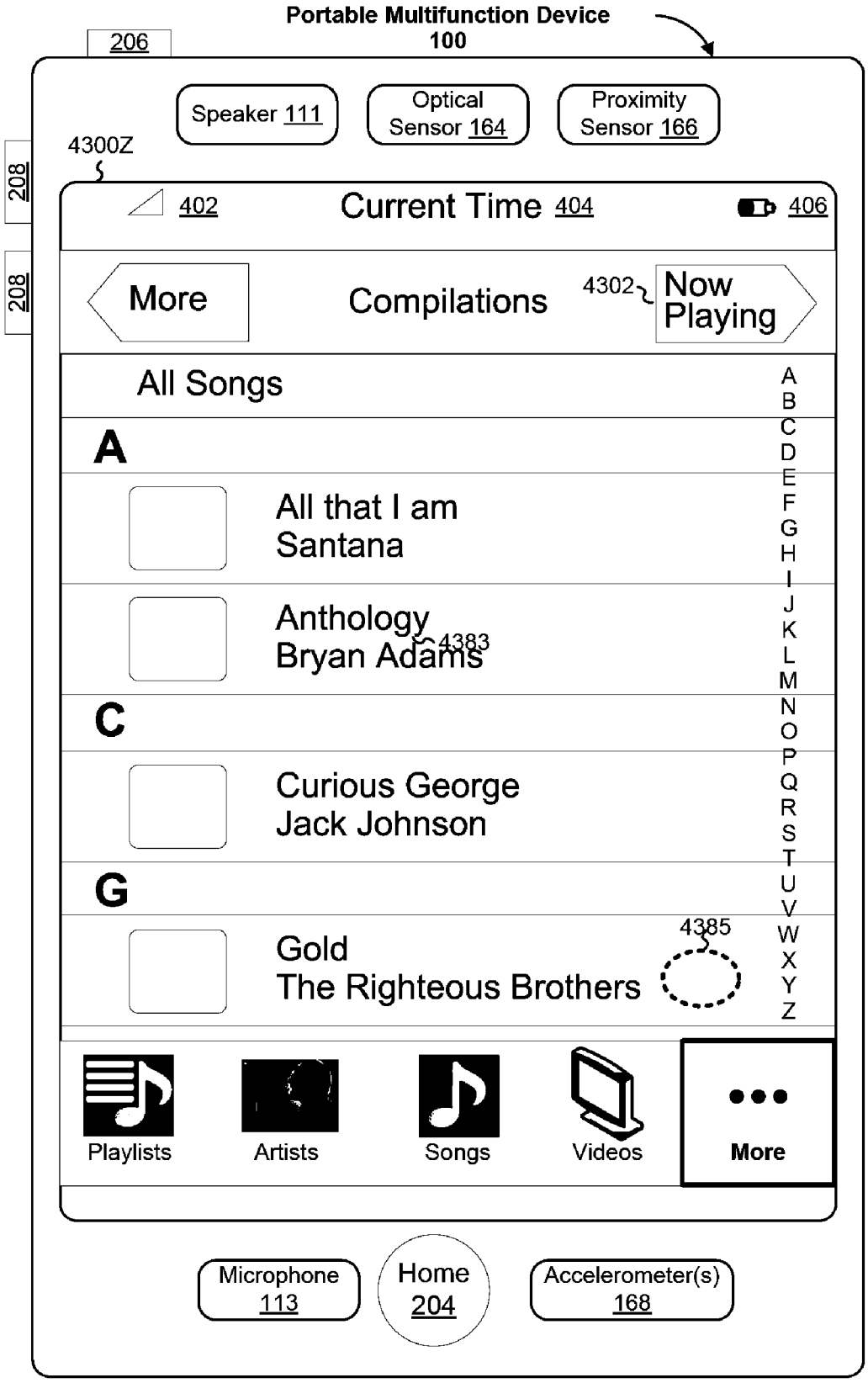

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300Z
208
208
402
Current Time 404
406
More
Compilations
4302
Now Playing
All Songs
A
All that I am
Santana
Anthology
Bryan Adams
4383
C
Curious George
Jack Johnson
G
Gold
The Righteous Brothers
4385
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43Z

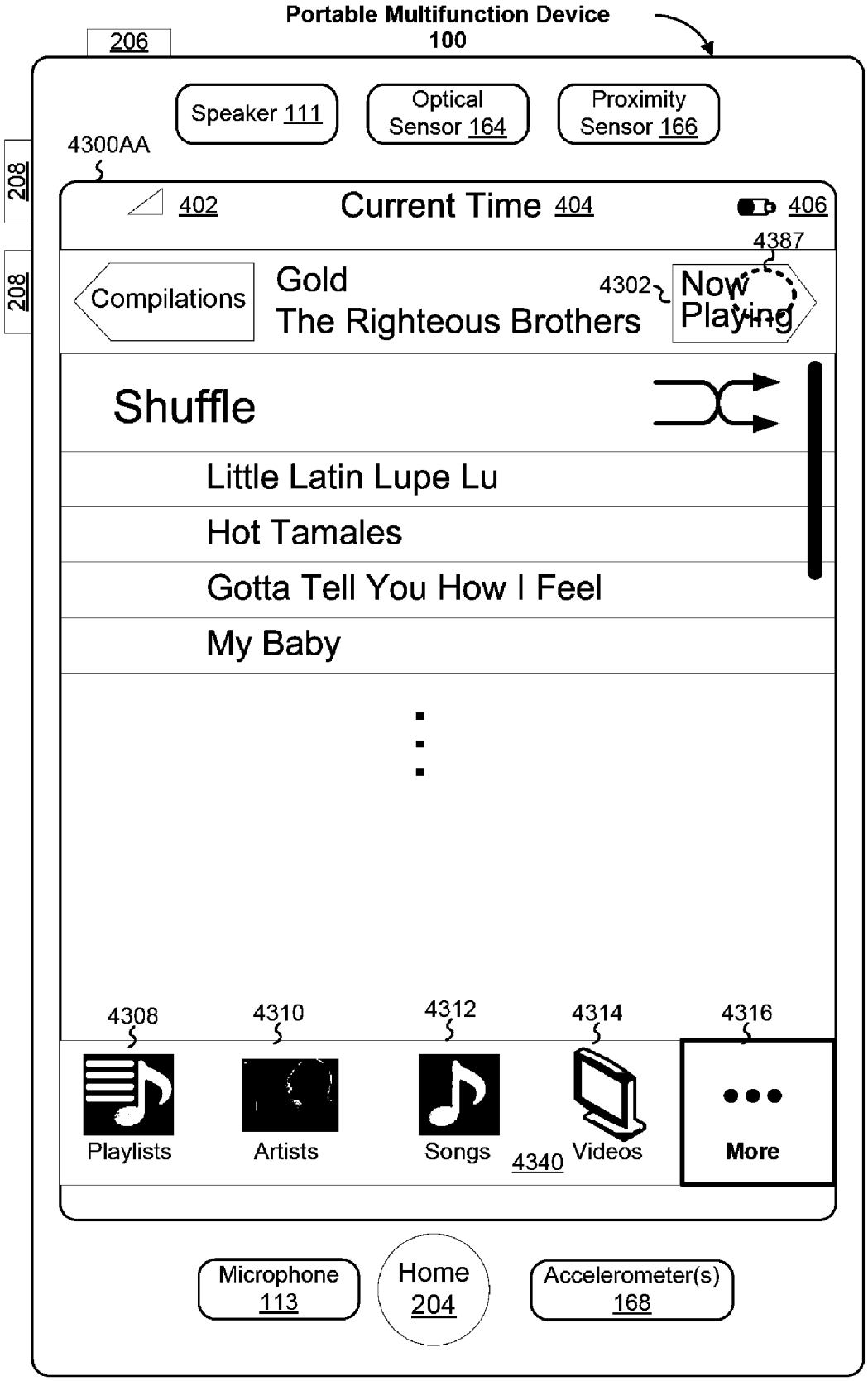

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300AA
208
402
Current Time 404
406
4387
208
Compilations
Gold
The Righteous Brothers
4302
Now Playing
Shuffle
Little Latin Lupe Lu
Hot Tamales
Gotta Tell You How I Feel
My Baby
4308
4310
4312
4314
4316
Playlists
Artists
Songs
4340
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43AA

4392
Portable Multifunction Device
100
206
Speaker
111
Optical
Sensor 164
Proximity
Sensor 166
4300BB
208
208
402
Current Time 404
406
The Beatles
Come Together
Abbey Road
1:38
-2:12
Album Cover
Playlists
Artists
Songs
Videos
More
Microphone
113
Home
204
Accelerometer(s)
168
4392

Figure 43BB

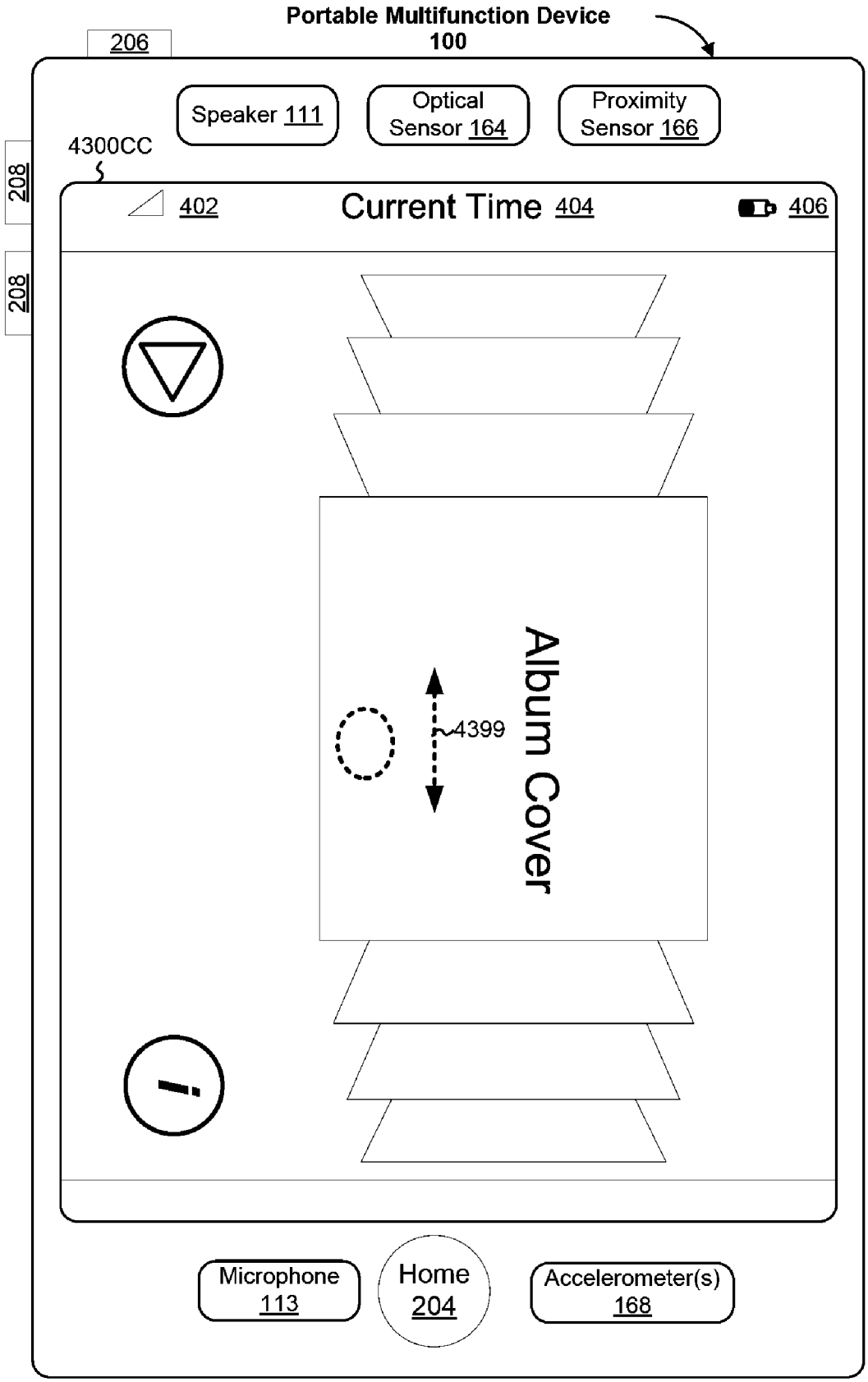

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300CC
208
208
402
Current Time 404
406
Album Cover
4399
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43CC

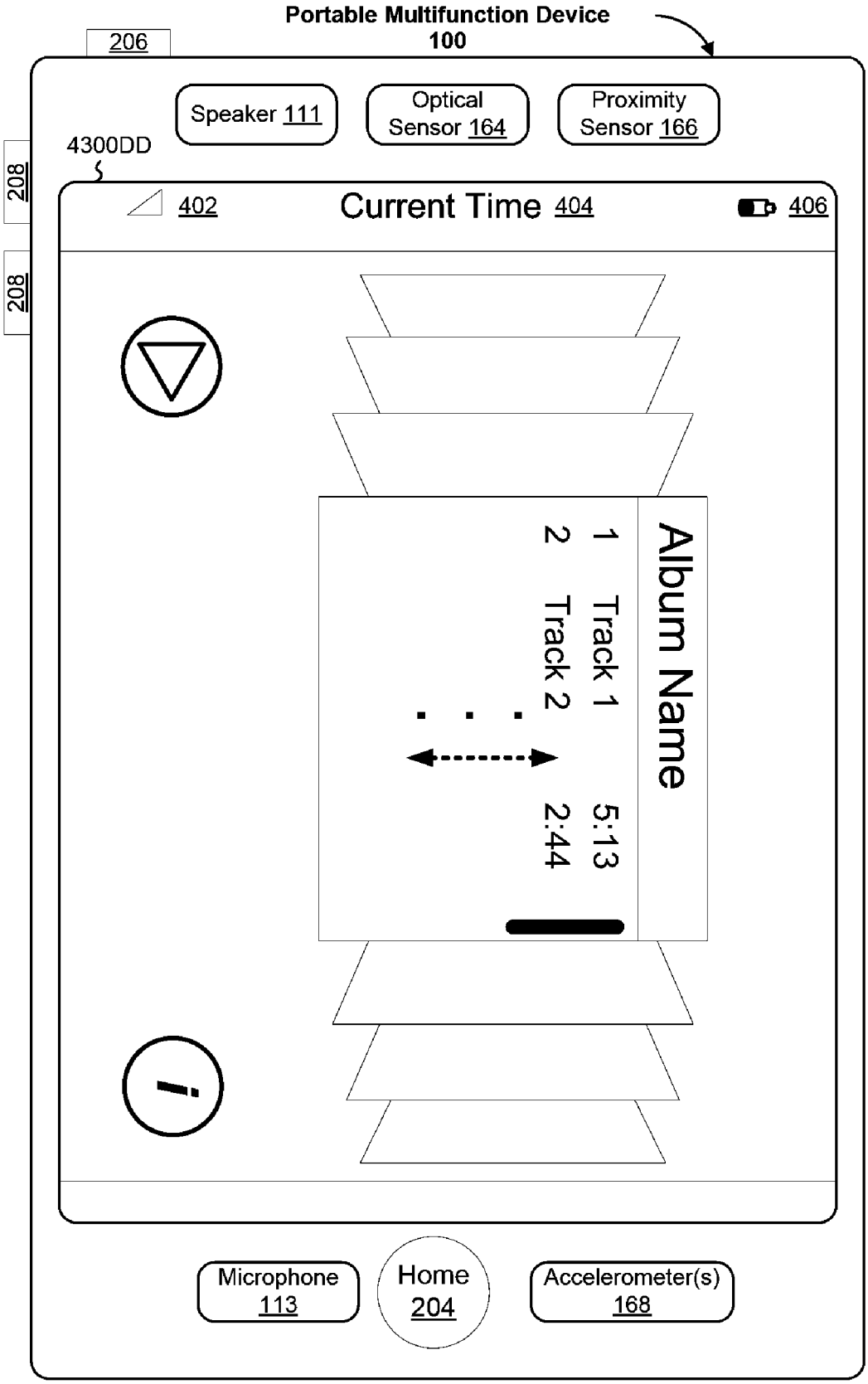

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4300DD
208
208
402
Current Time 404
406
Album Name
1 Track 1 5:13
2 Track 2 2:44
Microphone 113
Home 204
Accelerometer(s) 168

Figure 43DD

Figure 44A

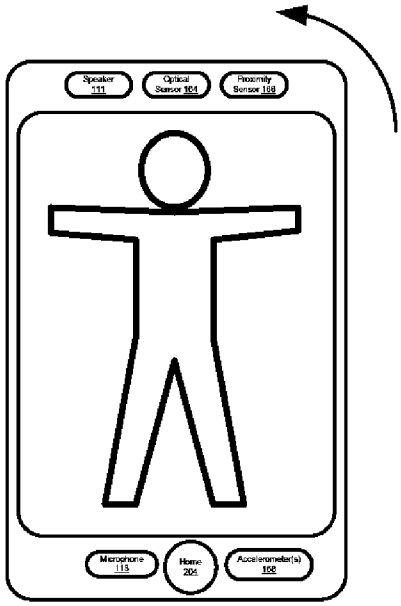


Figure 44B

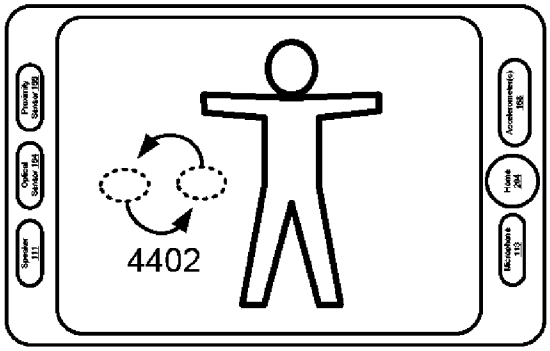
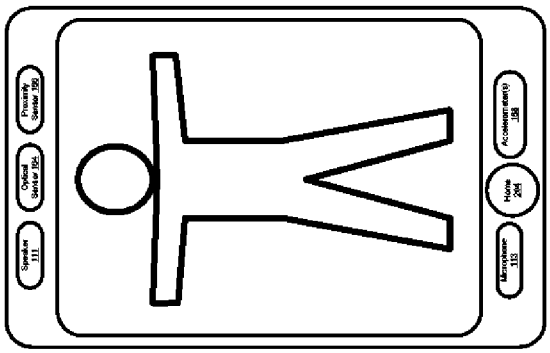


Figure 44C



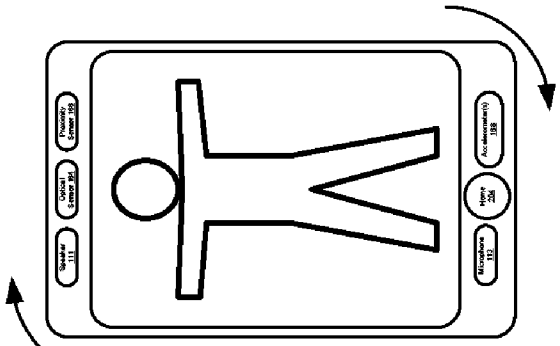


Figure 44D

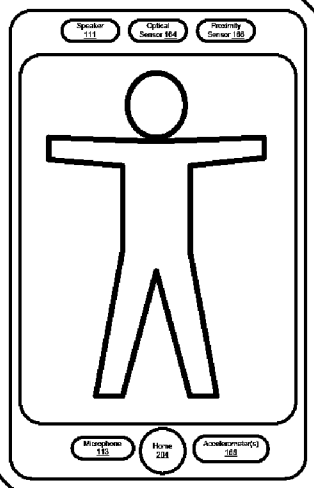


Figure 44E

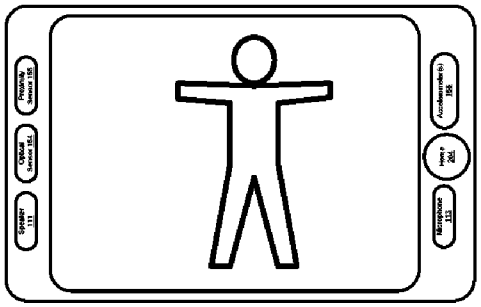


Figure 44F

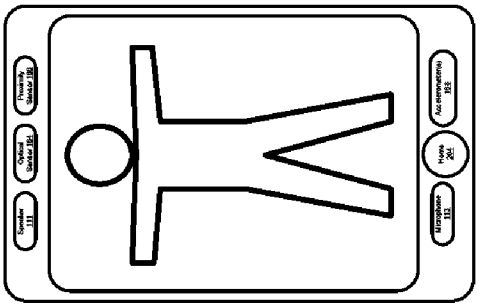


Figure 44G

Figure 44H

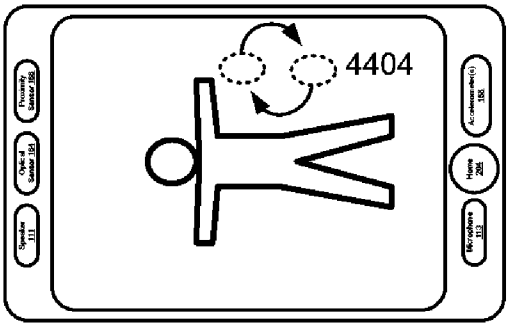


Figure 44I

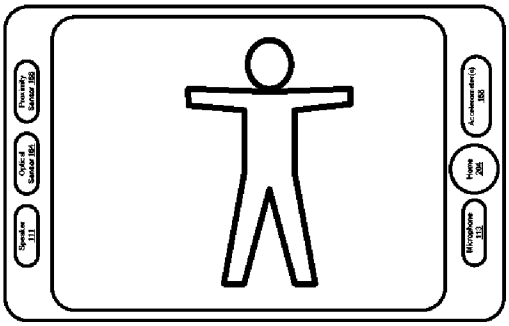
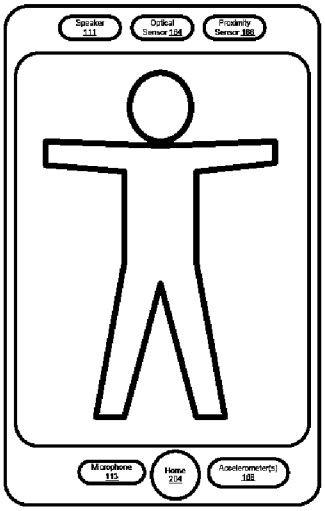


Figure 44J



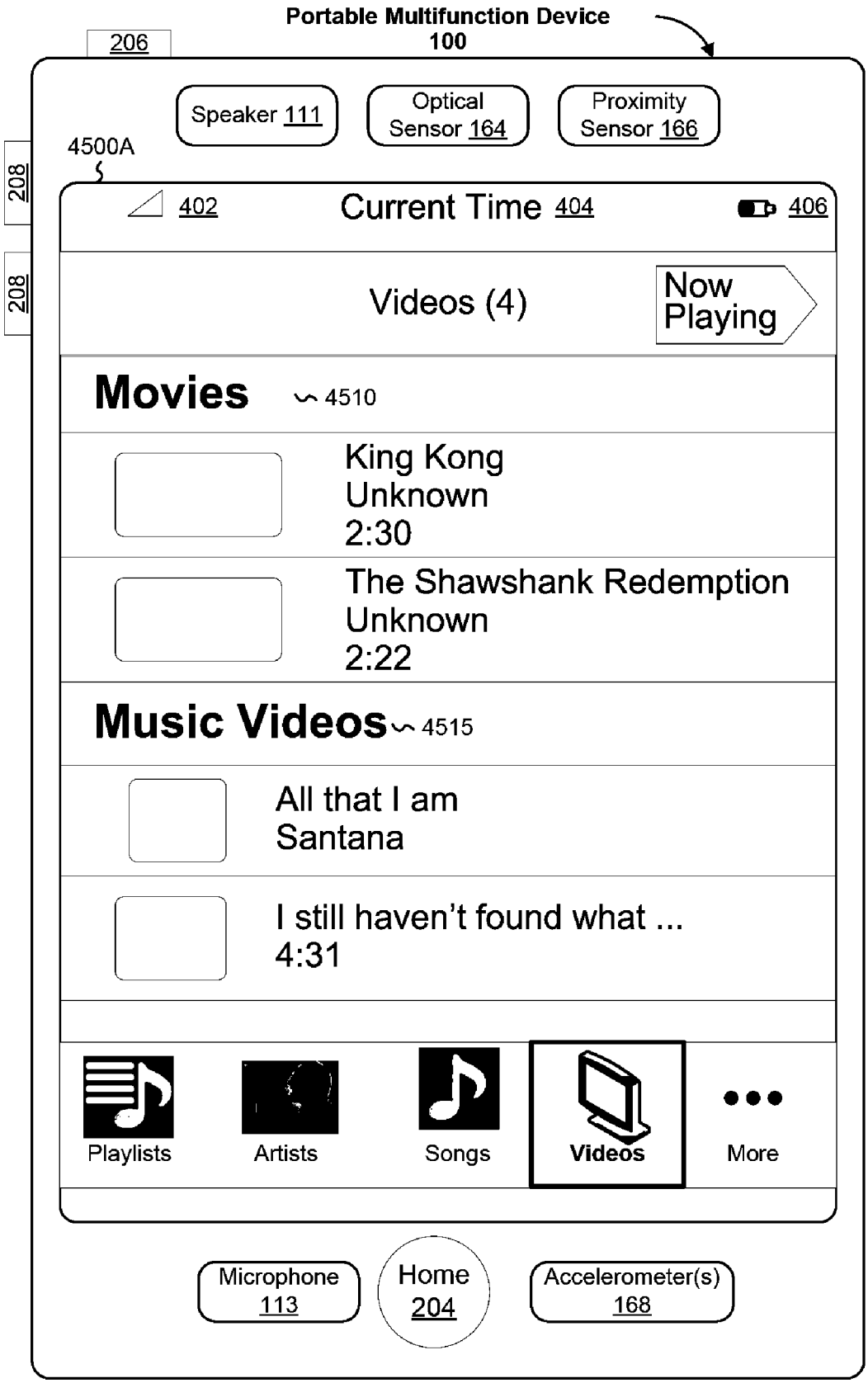

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4500A
208
208
402
Current Time 404
406
Videos (4)
Now Playing
Movies
4510
King Kong
Unknown
2:30
The Shawshank Redemption
Unknown
2:22
Music Videos
4515
All that I am
Santana
I still haven't found what ...
4:31
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 45A

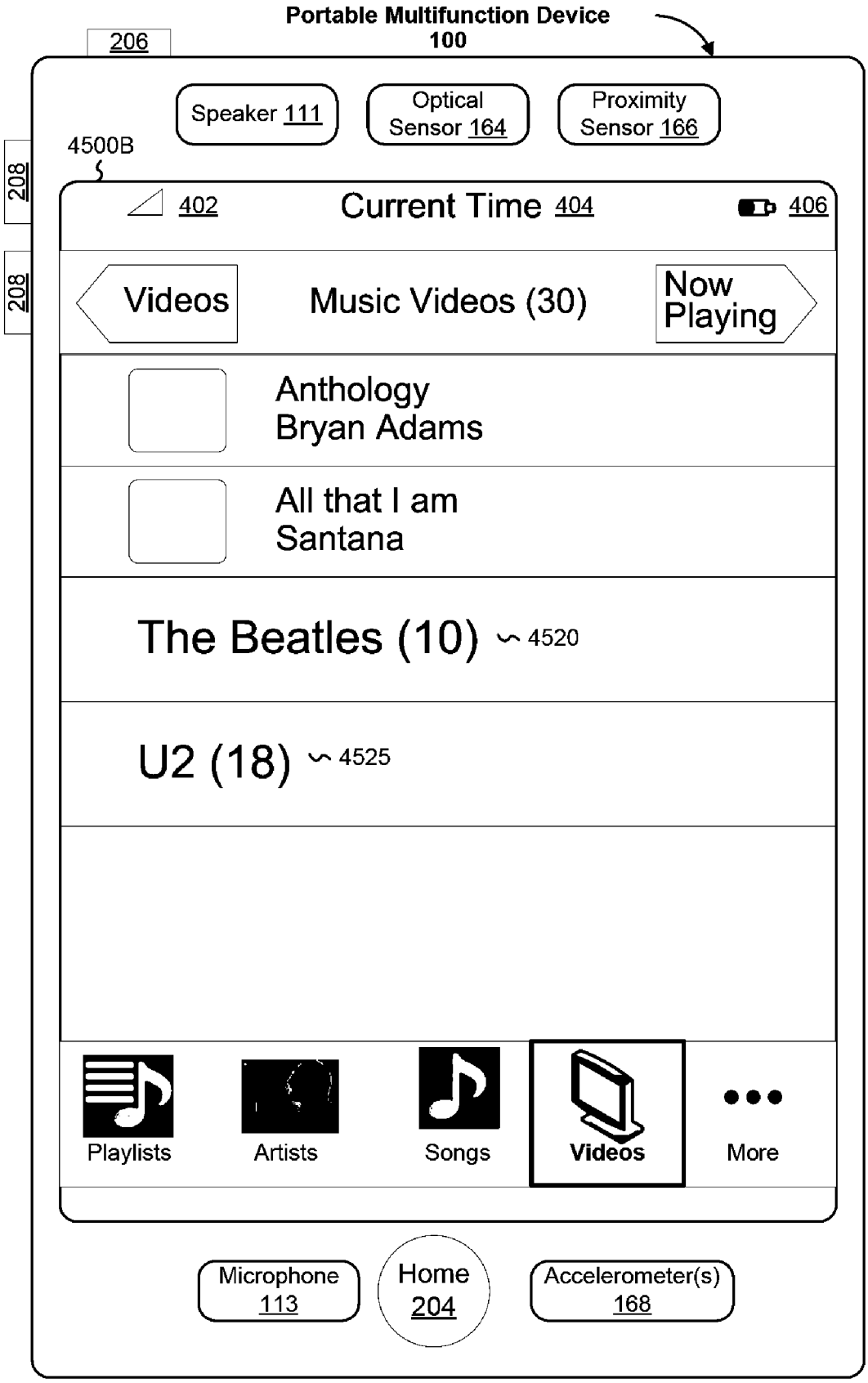

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4500B
208
208
402
Current Time 404
406
Videos
Music Videos (30)
Now Playing
Anthology
Bryan Adams
All that I am
Santana
The Beatles (10)
4520
U2 (18)
4525
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 45B

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4500C
208
208
402
Current Time 404
406
Music Videos
U2 (18)
Now Playing
I still haven't found what ...
4:31
Beautiful Day
4:09
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 45C

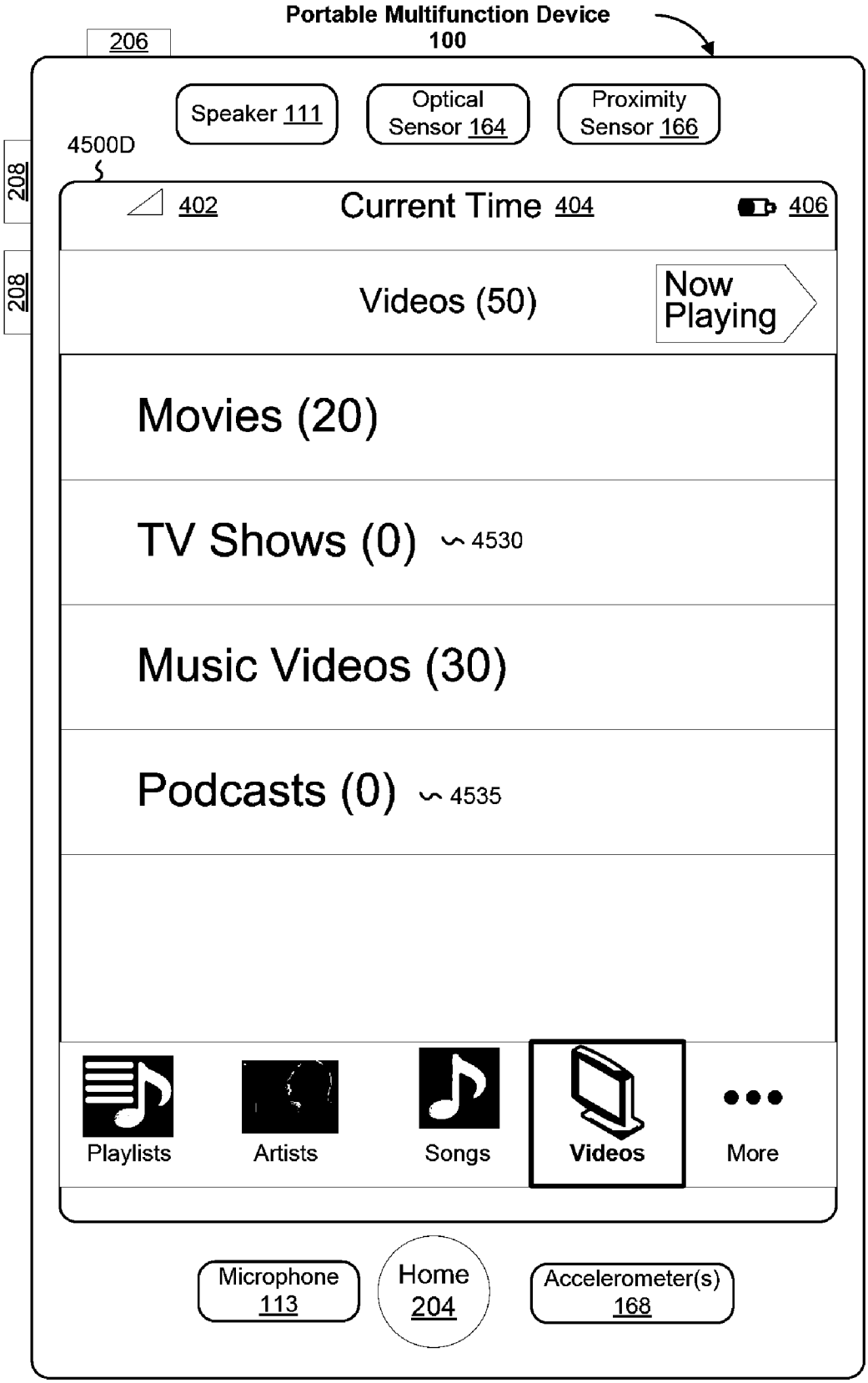

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4500D
208
208
402
Current Time 404
406
Videos (50)
Now Playing
Movies (20)
TV Shows (0)
4530
Music Videos (30)
Podcasts (0)
4535
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 45D

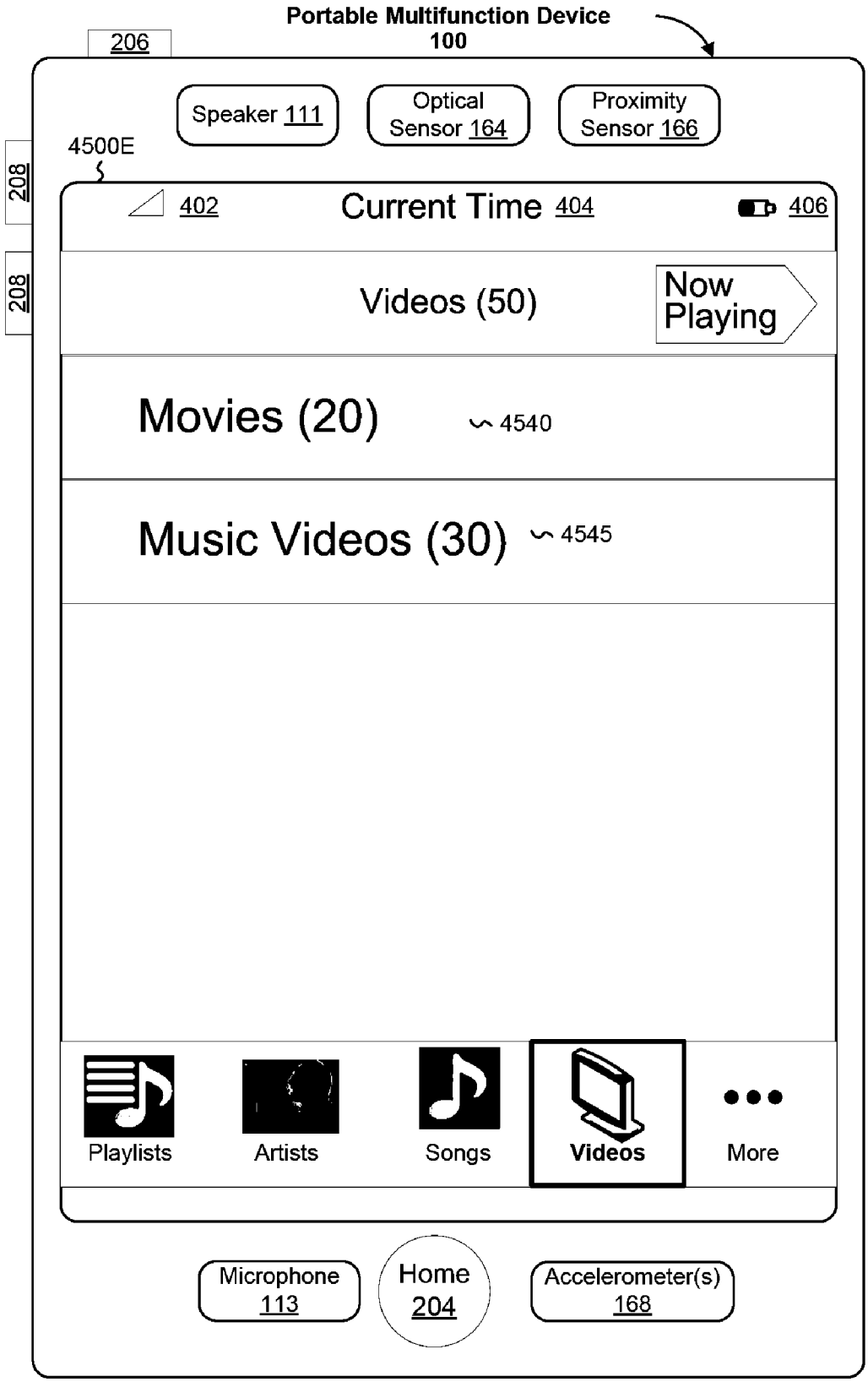

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4500E
208
208
402
Current Time 404
406
Videos (50)
Now Playing
Movies (20)
4540
Music Videos (30)
4545
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 45E

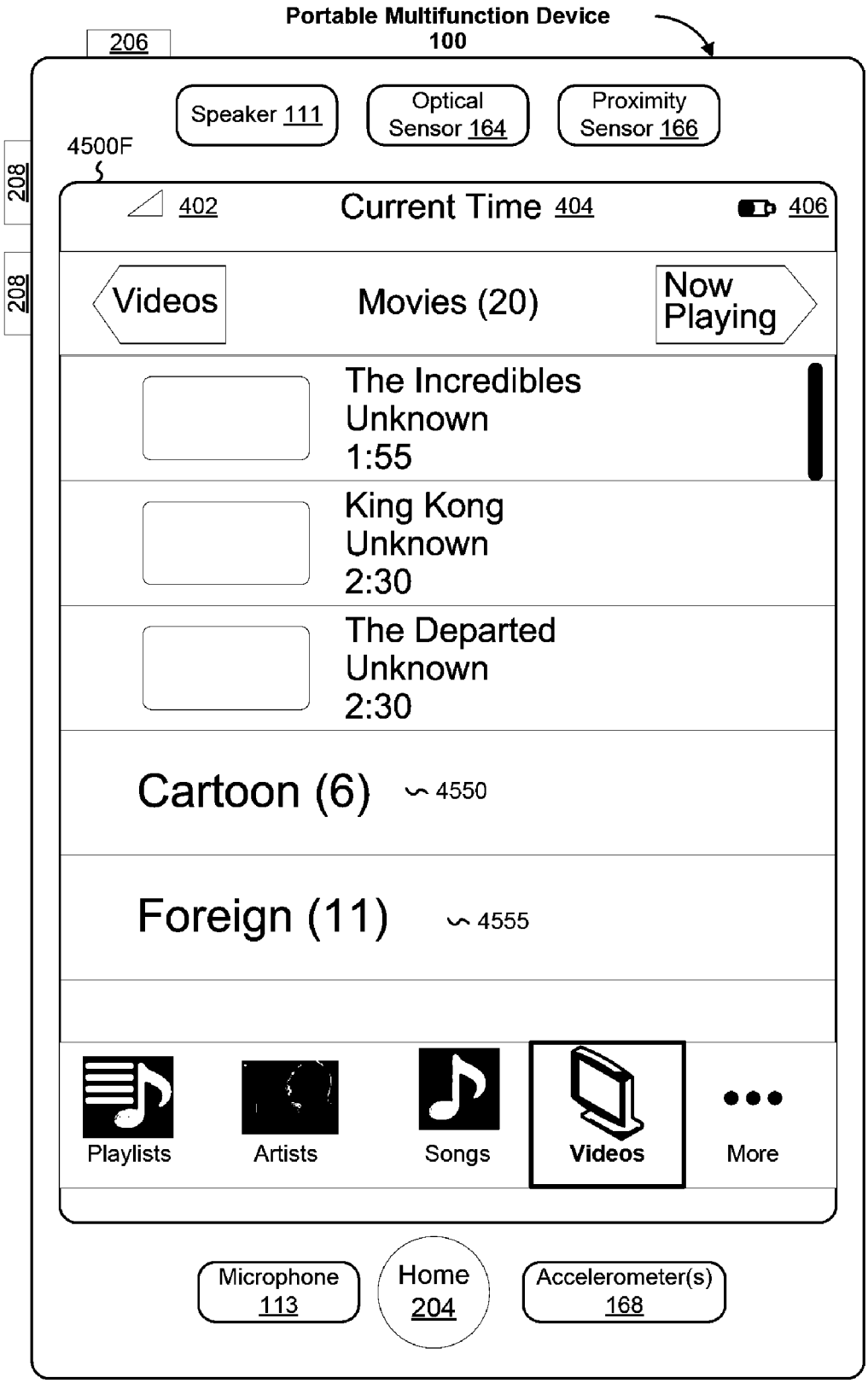

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4500F
208
208
402
Current Time 404
406
Videos
Movies (20)
Now Playing
The Incredibles
Unknown
1:55
King Kong
Unknown
2:30
The Departed
Unknown
2:30
Cartoon (6)
4550
Foreign (11)
4555
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 45F

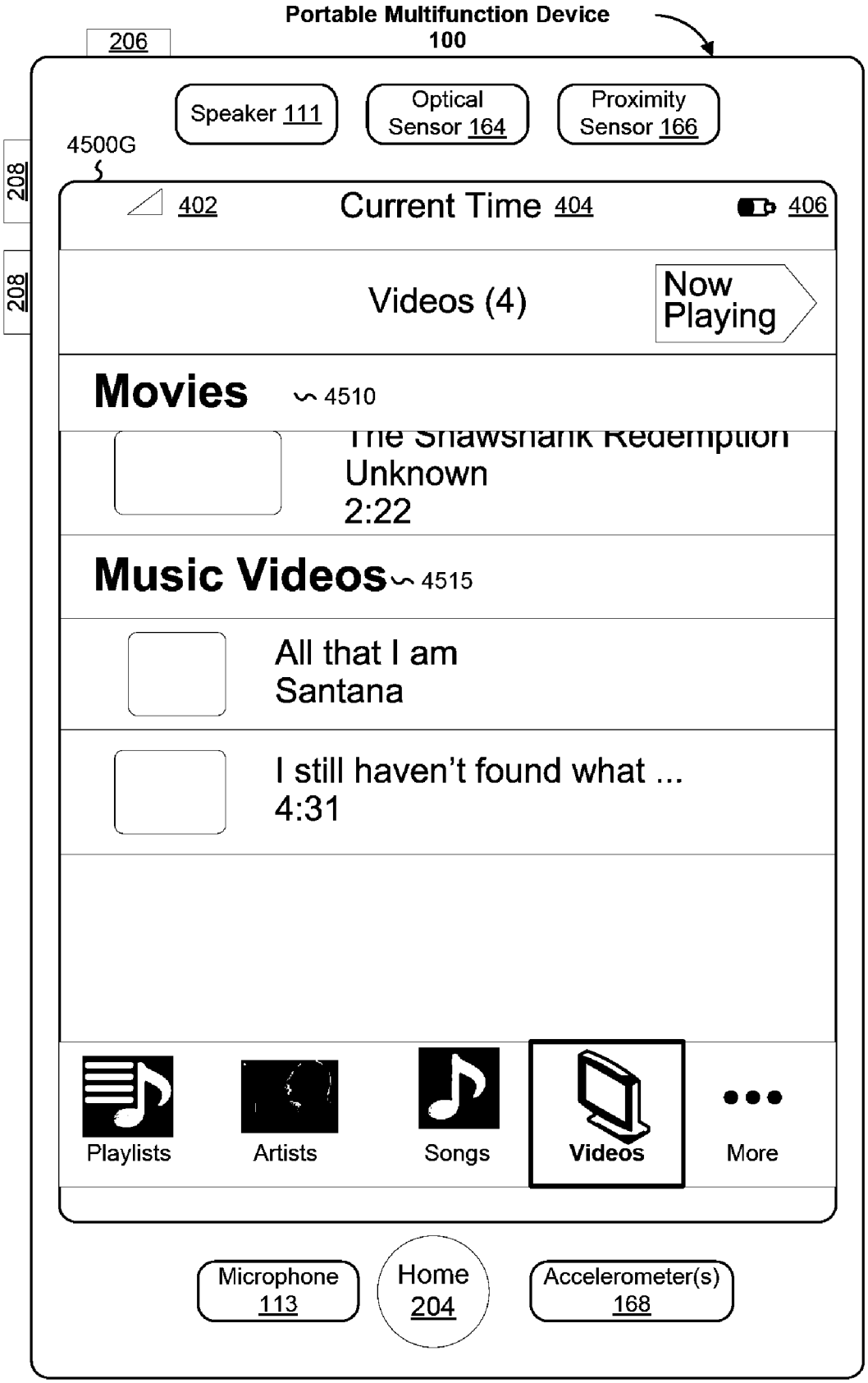

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4500G
208
208
402
Current Time 404
406
Videos (4)
Now Playing
Movies
4510
The Shawshank Redemption
Unknown
2:22
Music Videos
4515
All that I am
Santana
I still haven't found what ...
4:31
Playlists
Artists
Songs
Videos
More
Microphone 113
Home 204
Accelerometer(s) 168

Figure 45G

Rap Album Template 4600
RAP ARTIST NAME 4602
RAP
ALBUM
TITLE 4604
* Generated Artwork 4606
4608

Figure 46A

Jazz Album Template 4620
4626
4622 jazz artist name
4624 jazz album title
* Generated Artwork 4606
4628

Figure 46B

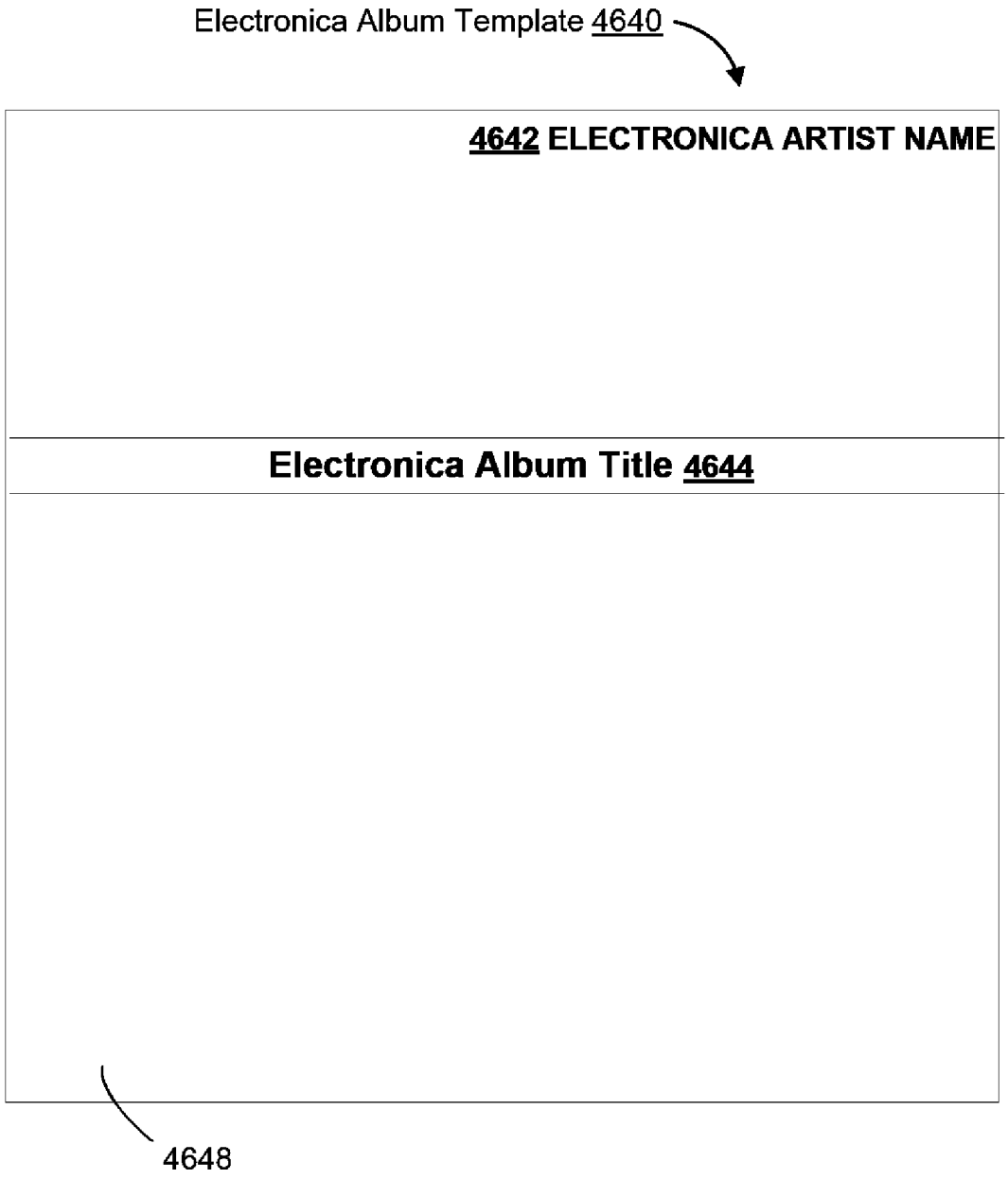

Electronica Album Template 4640
4642 ELECTRONICA ARTIST NAME
Electronica Album Title 4644
4648

Figure 46C

Figure 47A

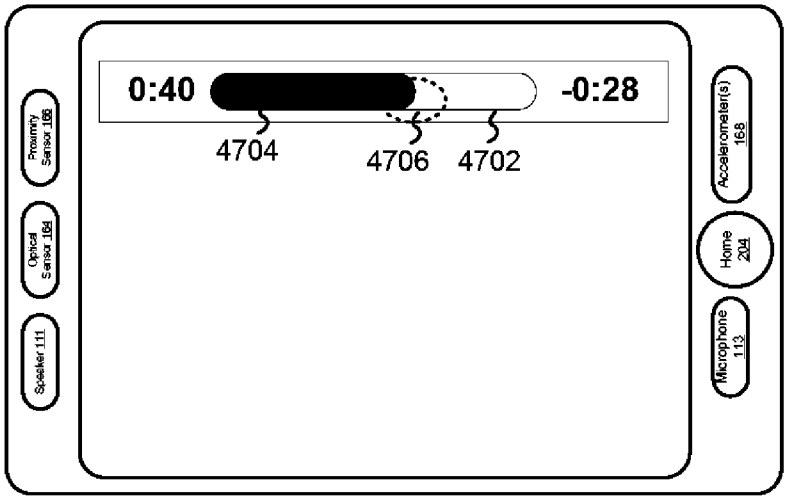
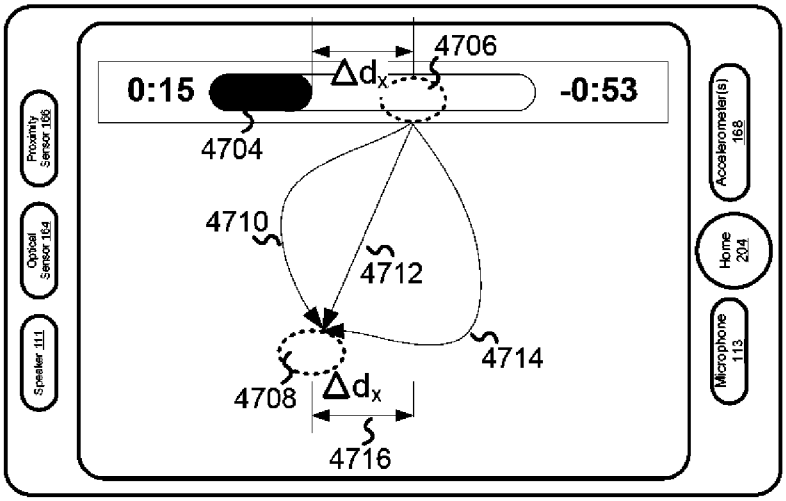


Figure 47B



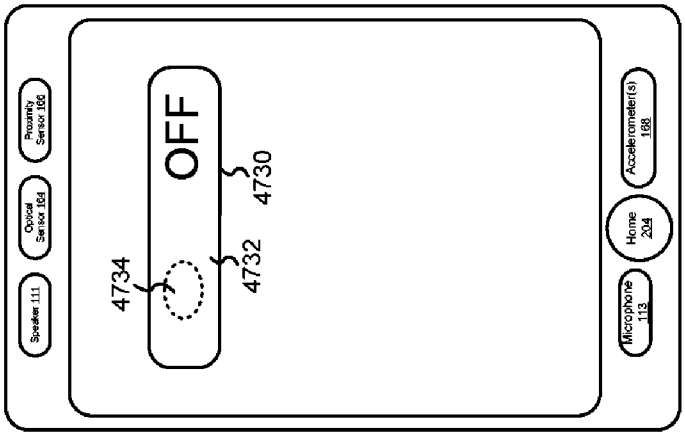


Figure 47C

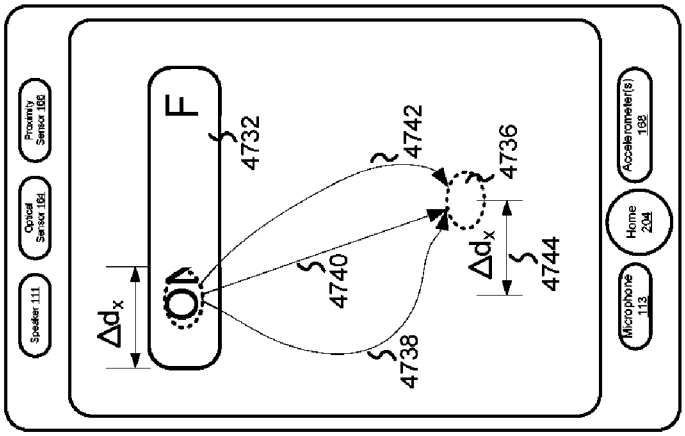


Figure 47D

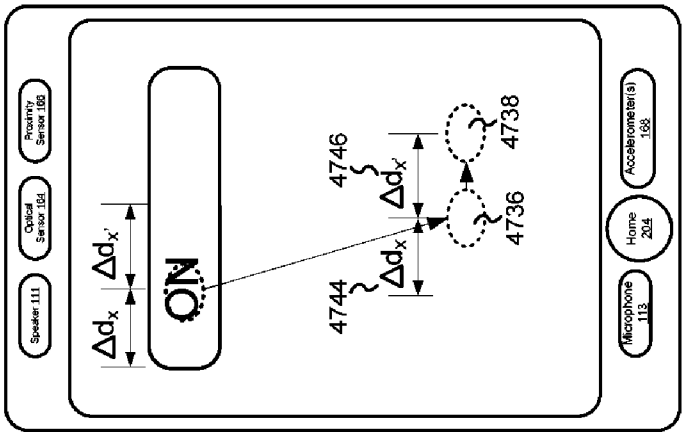


Figure 47E

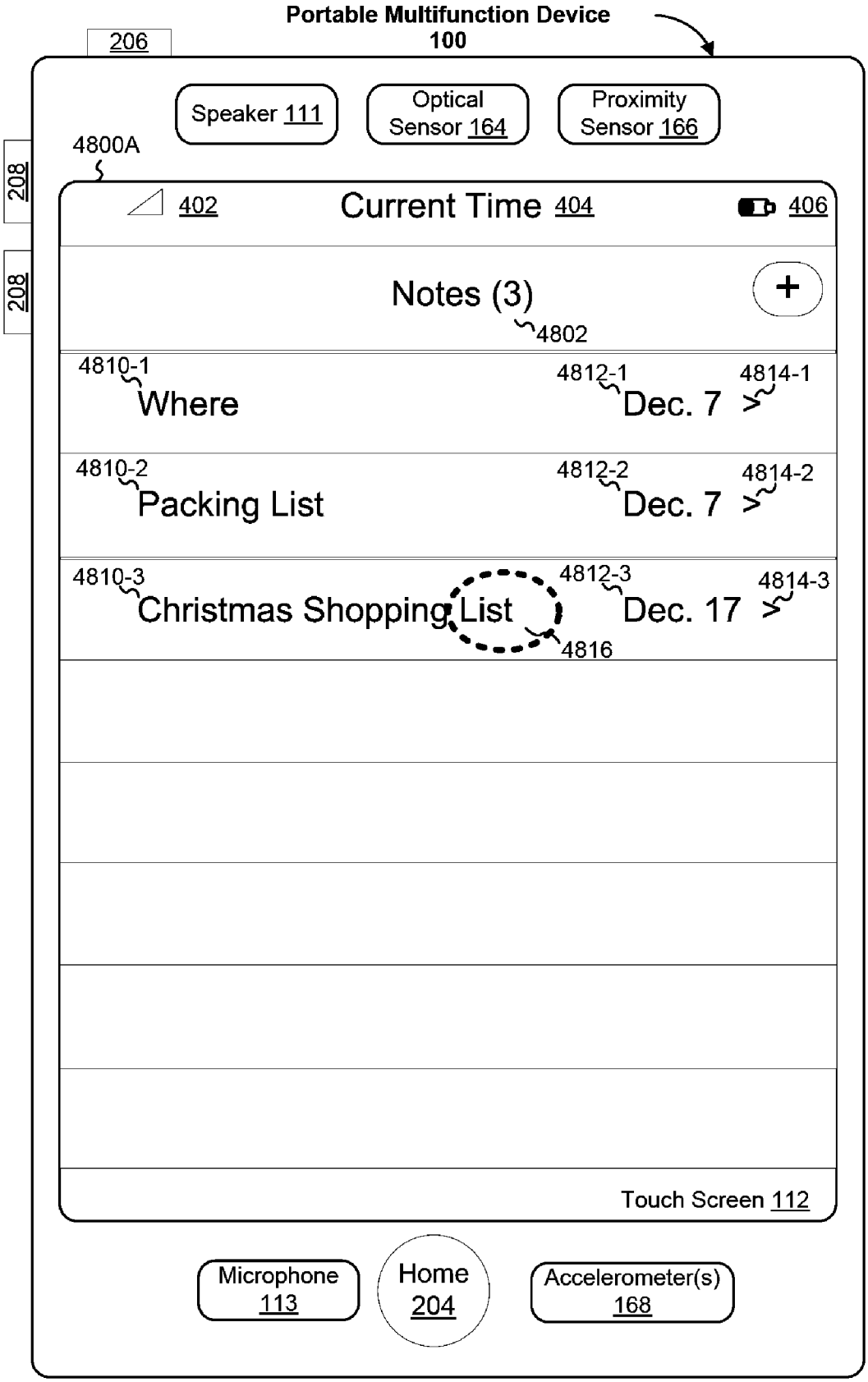

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4800A
208
208
402
Current Time 404
406
Notes (3)
4802
+
4810-1
Where
4812-1
Dec. 7
4814-1
4810-2
Packing List
4812-2
Dec. 7
4814-2
4810-3
Christmas Shopping List
4812-3
Dec. 17
4814-3
4816
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 48A

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4800B
208
208
402
Current Time 404
406
Notes
4820
Christmas Shopping List
4810-3
+
4824
4826
4832
4834
4836
4838
Microphone 113
Home 204
Accelerometer(s) 168

Figure 48B

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4800C
208
208
402
Current Time 404
406
Notes
4820
Christmas Shopping List
4810-3
4824
Pod for Gift
an iP
4830
a Macy's gift card for Emily
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
618
Space
Return
620
Microphone 113
Home 204
Accelerometer(s) 168

Figure 48C

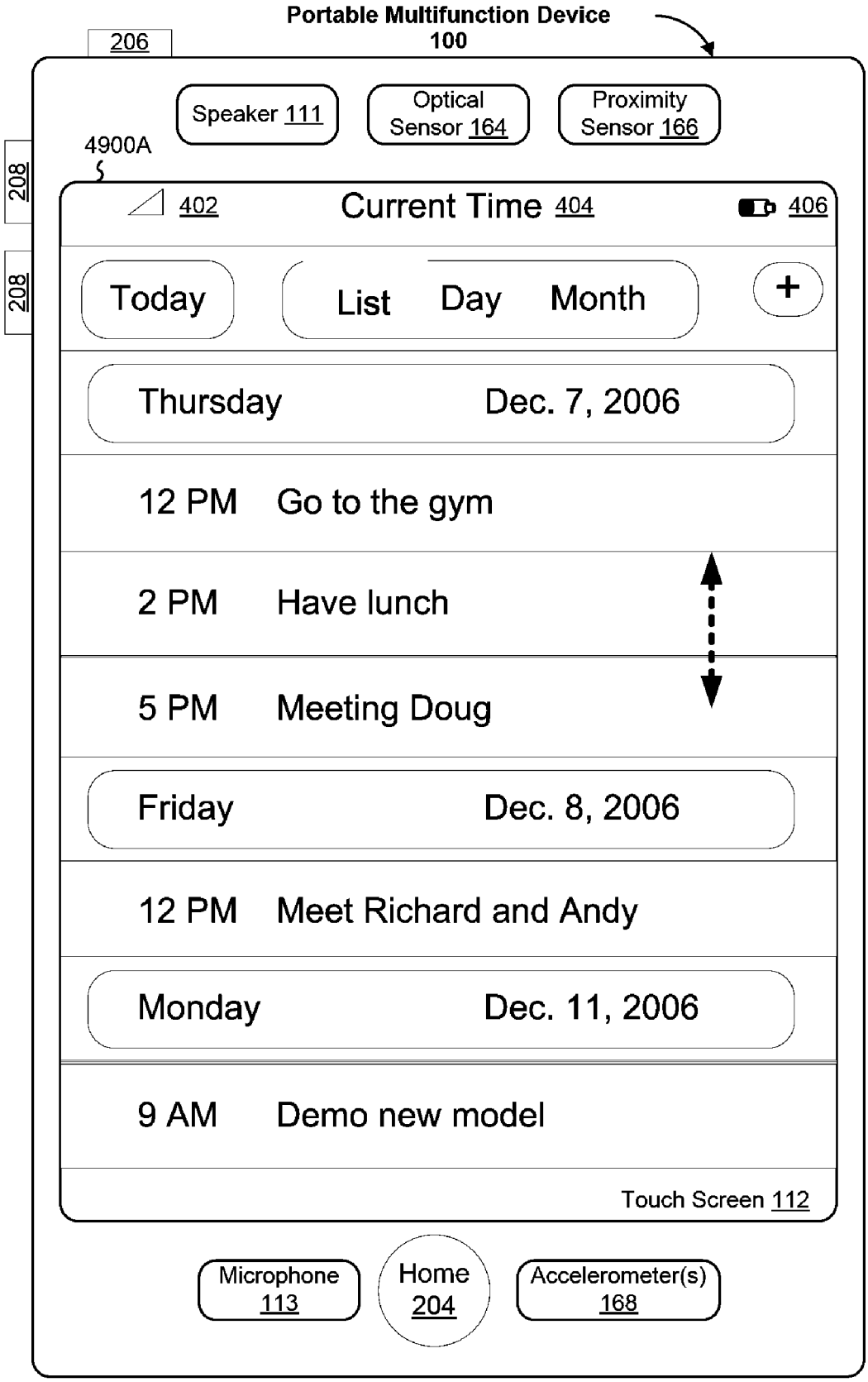

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4900A
208
208
402
Current Time 404
406
Today
List
Day
Month
+
Thursday
Dec. 7, 2006
12 PM
Go to the gym
2 PM
Have lunch
5 PM
Meeting Doug
Friday
Dec. 8, 2006
12 PM
Meet Richard and Andy
Monday
Dec. 11, 2006
9 AM
Demo new model
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 49A

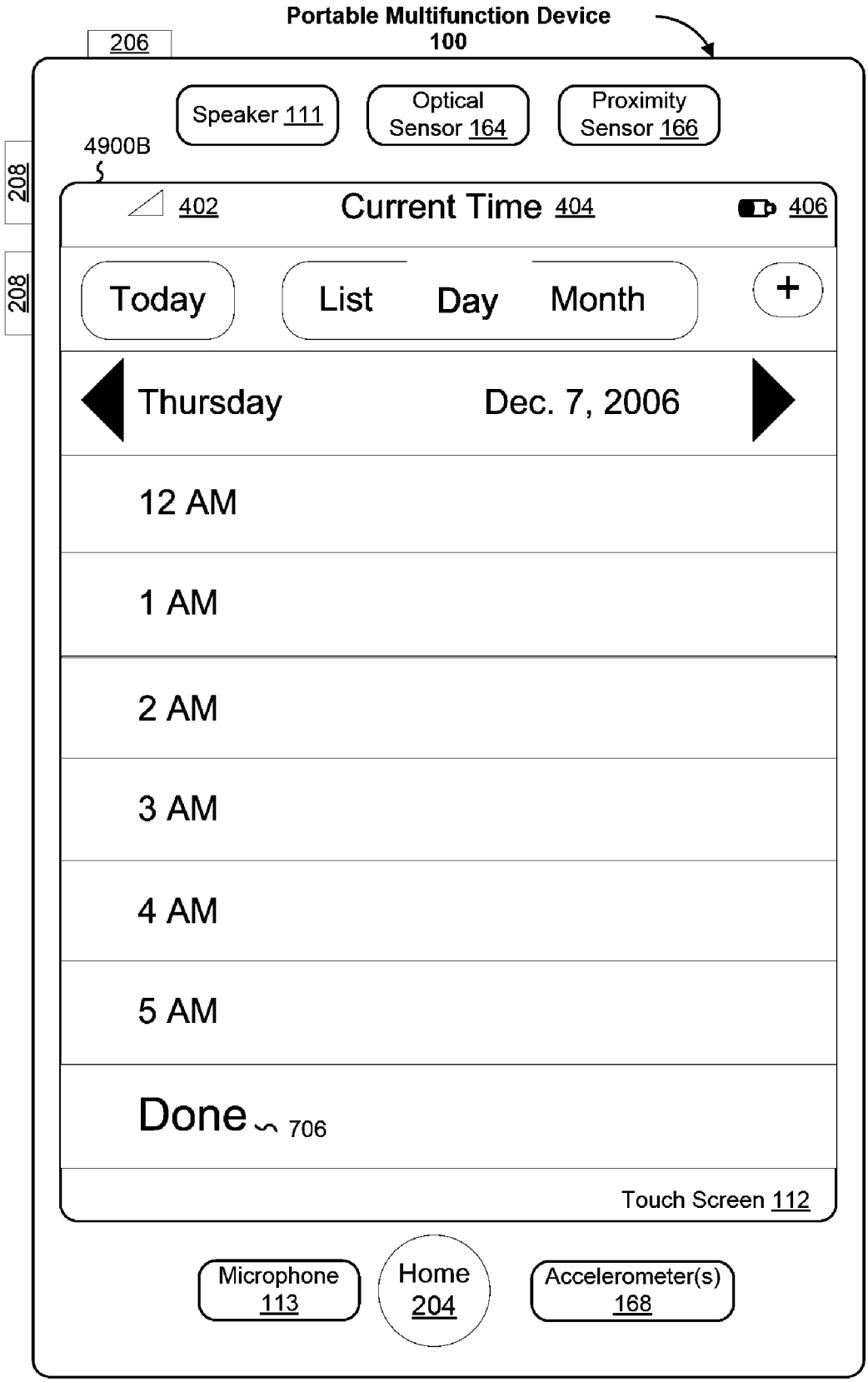

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4900B
208
208
402
Current Time 404
406
Today
List
Day
Month
+
Thursday
Dec. 7, 2006
12 AM
1 AM
2 AM
3 AM
4 AM
5 AM
Done
706
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 49B

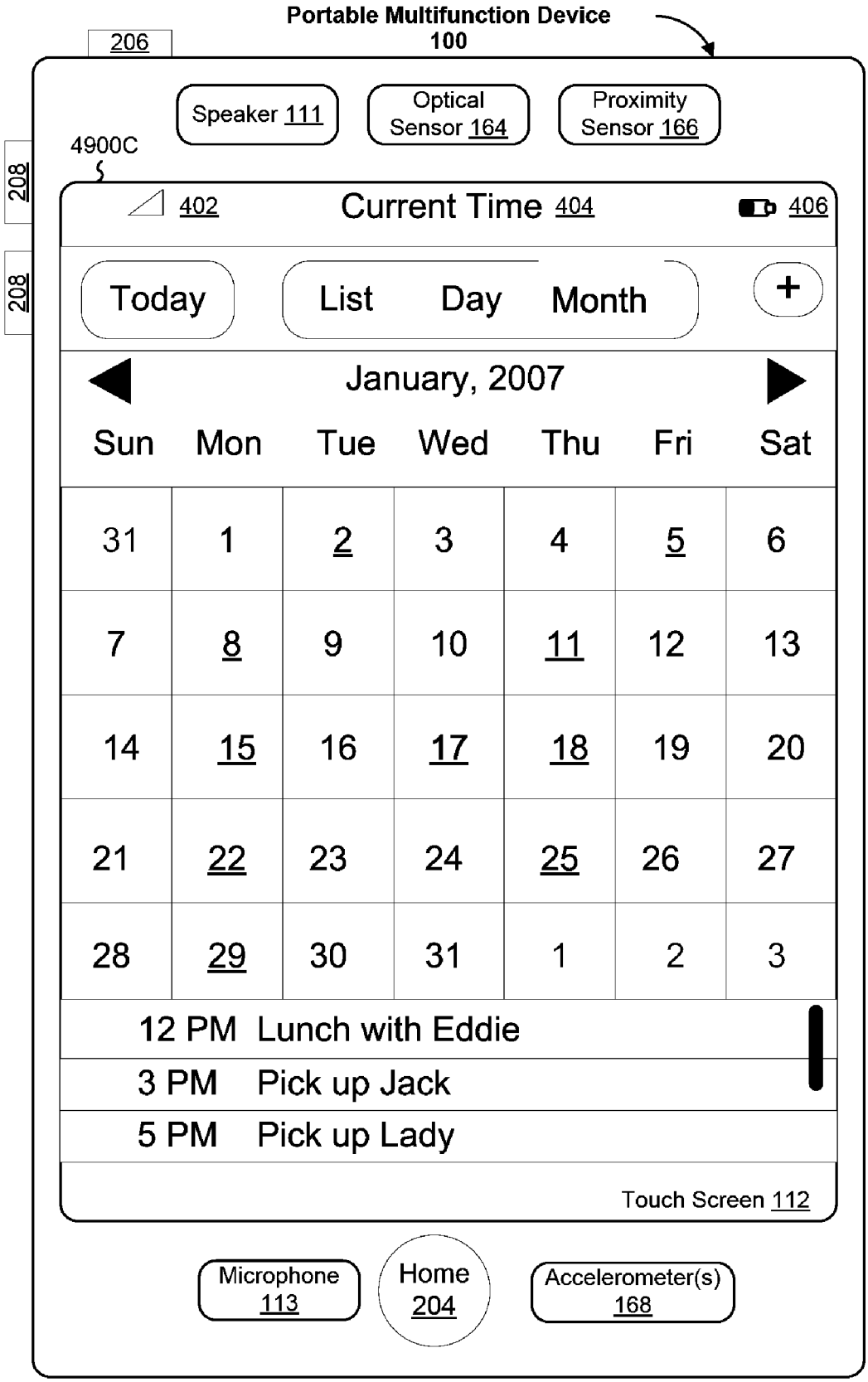

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4900C
208
208
402
Current Time 404
406
Today
List
Day
Month
+
January, 2007
Sun
Mon
Tue
Wed
Thu
Fri
Sat
31 1 2 3 4 5 6
7 8 9 10 11 12 13
14 15 16 17 18 19 20
21 22 23 24 25 26 27
28 29 30 31 1 2 3
12 PM Lunch with Eddie
3 PM Pick up Jack
5 PM Pick up Lady
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 49C

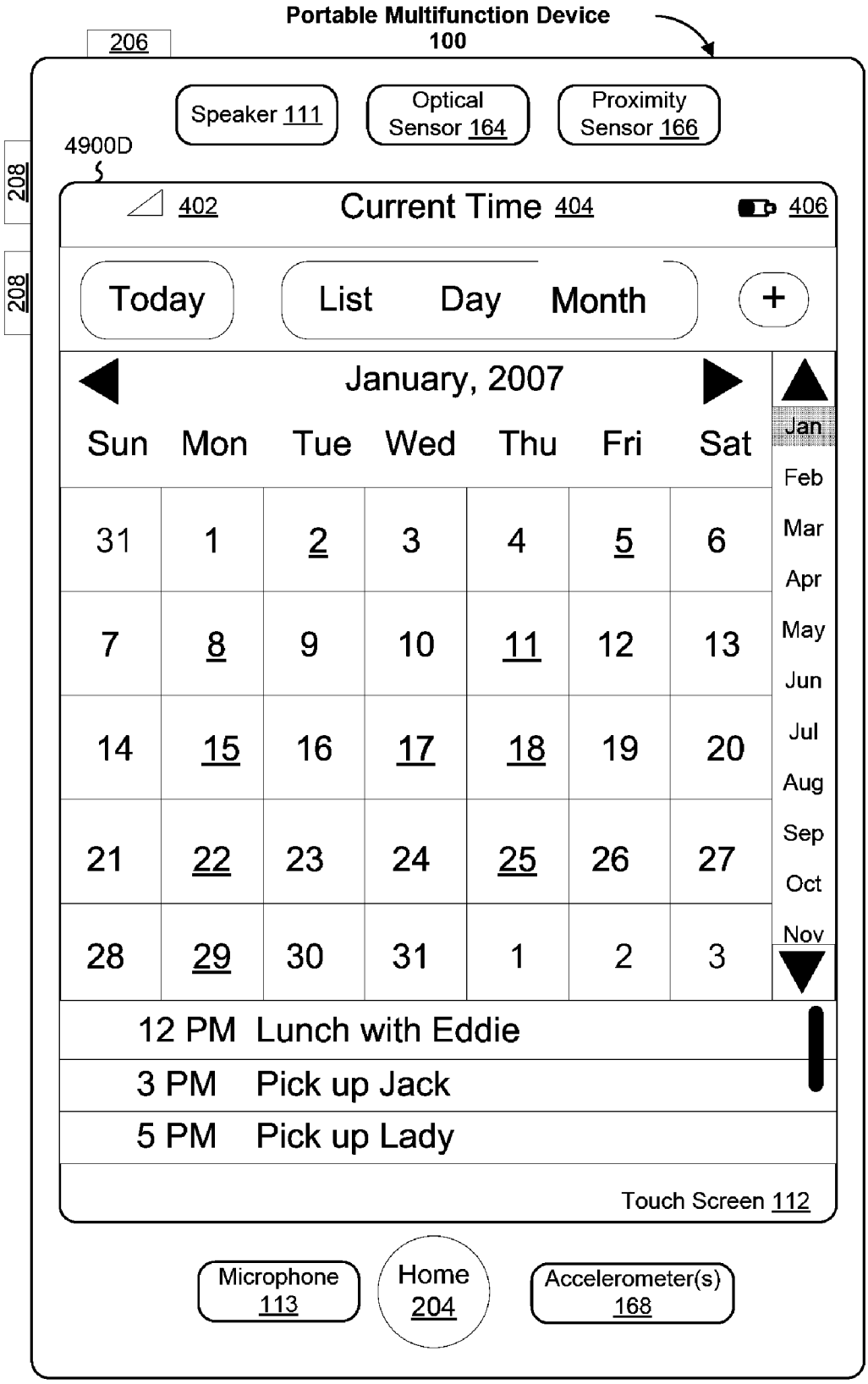

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4900D
208
208
402
Current Time 404
406
Today
List
Day
Month
+
January, 2007
Sun
Mon
Tue
Wed
Thu
Fri
Sat
Jan
Feb
Mar
Apr
May
Jun
Jul
Aug
Sep
Oct
Nov
31 1 2 3 4 5 6
7 8 9 10 11 12 13
14 15 16 17 18 19 20
21 22 23 24 25 26 27
28 29 30 31 1 2 3
12 PM Lunch with Eddie
3 PM Pick up Jack
5 PM Pick up Lady
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 49D

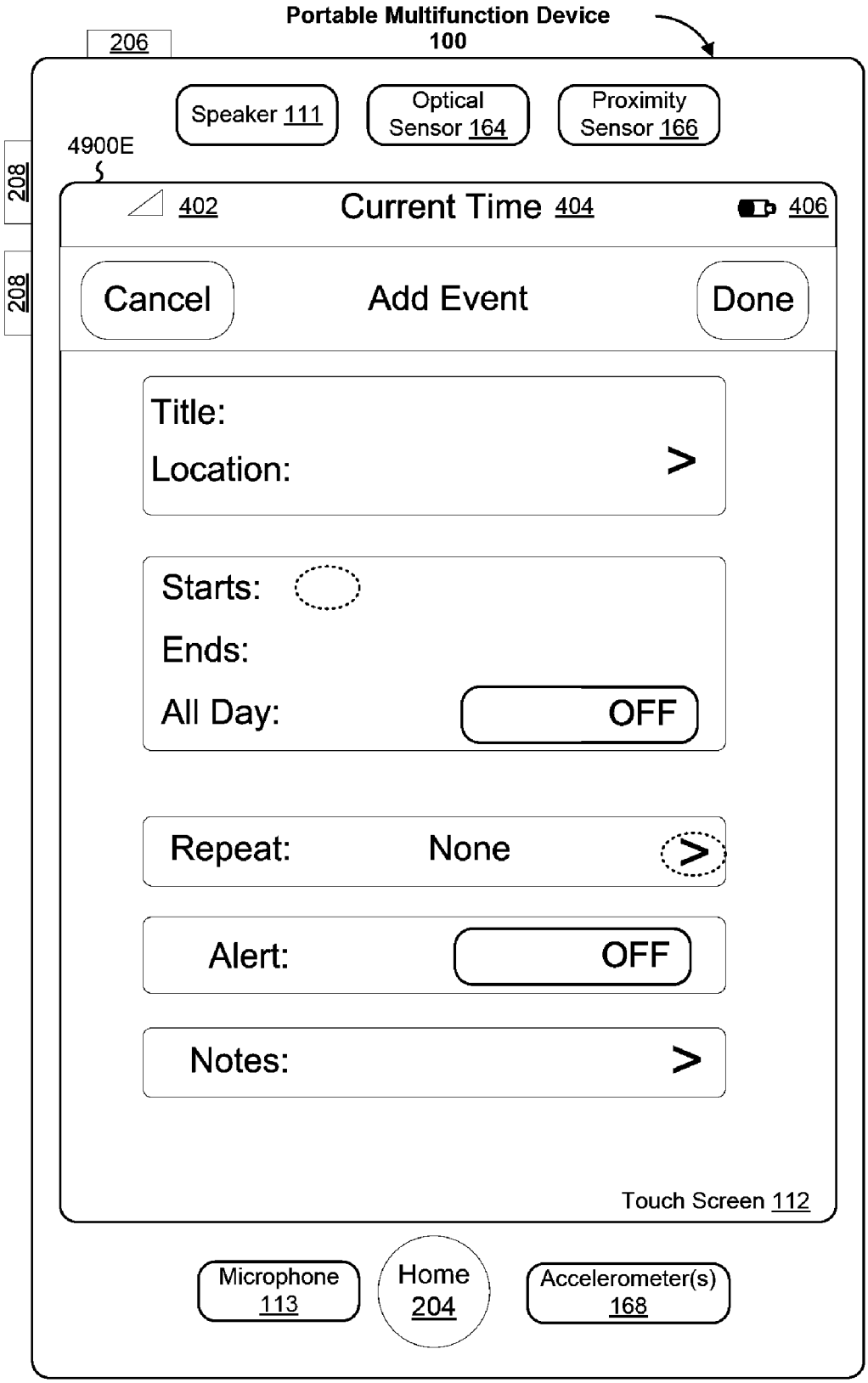

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4900E
208
208
402
Current Time 404
406
Cancel
Add Event
Done
Title:
Location:
Starts:
Ends:
All Day:
OFF
Repeat:
None
Alert:
OFF
Notes:
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 49E

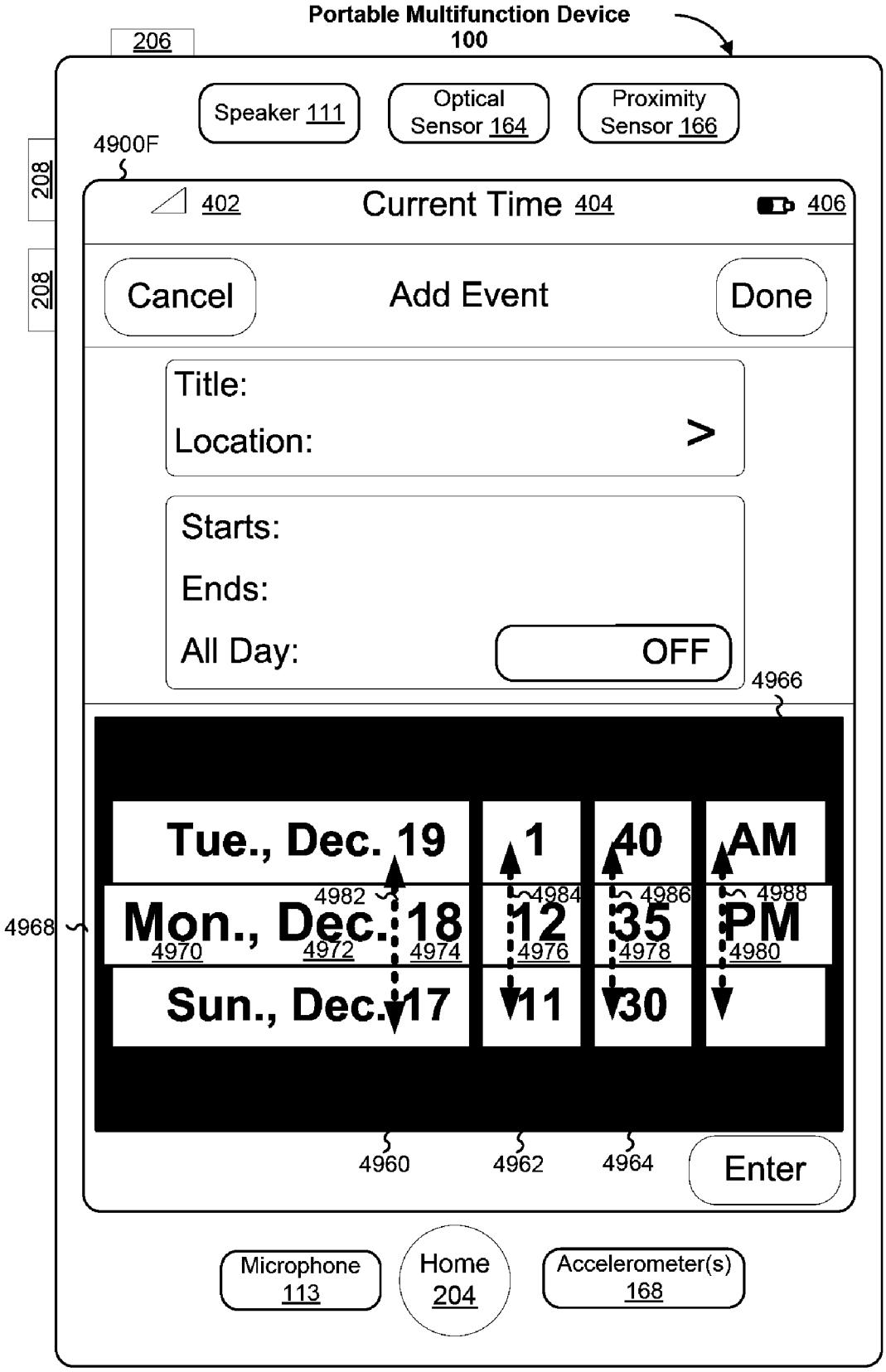

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4900F
208
208
402
Current Time 404
406
Cancel
Add Event
Done
Title:
Location:
Starts:
Ends:
All Day:
OFF
4966
Tue., Dec. 19
1
40
AM
4982
4984
4986
4988
4968
Mon., Dec. 18
12
35
PM
4970
4972
4974
4976
4978
4980
Sun., Dec. 17
11
30
4960
4962
4964
Enter
Microphone 113
Home 204
Accelerometer(s) 168

Figure 49F

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4900G
208
208
402
Current Time 404
406
Cancel
Add Event
Done
Name:
Location:
Starts:
Ends:
All Day:
ON
Saturday, December 30, 2006
Sunday, December 31, 2006
Monday, January 1, 2007
Enter
Microphone 113
Home 204
Accelerometer(s) 168

Figure 49G

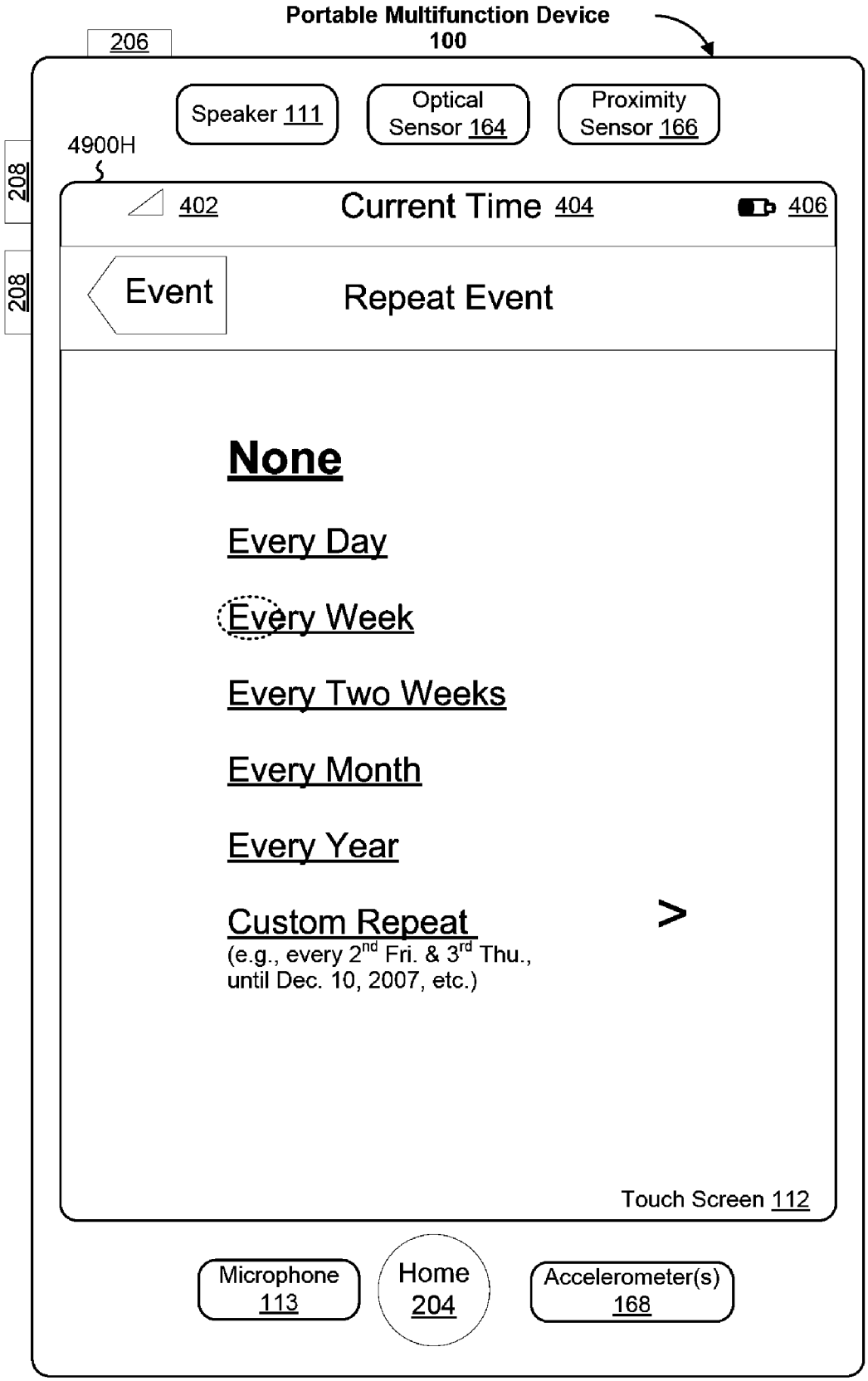

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4900H
208
208
402
Current Time 404
406
Event
Repeat Event
None
Every Day
Every Week
Every Two Weeks
Every Month
Every Year
Custom Repeat
(e.g., every 2nd Fri. & 3rd Thu., until Dec. 10, 2007, etc.)
>
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 49H

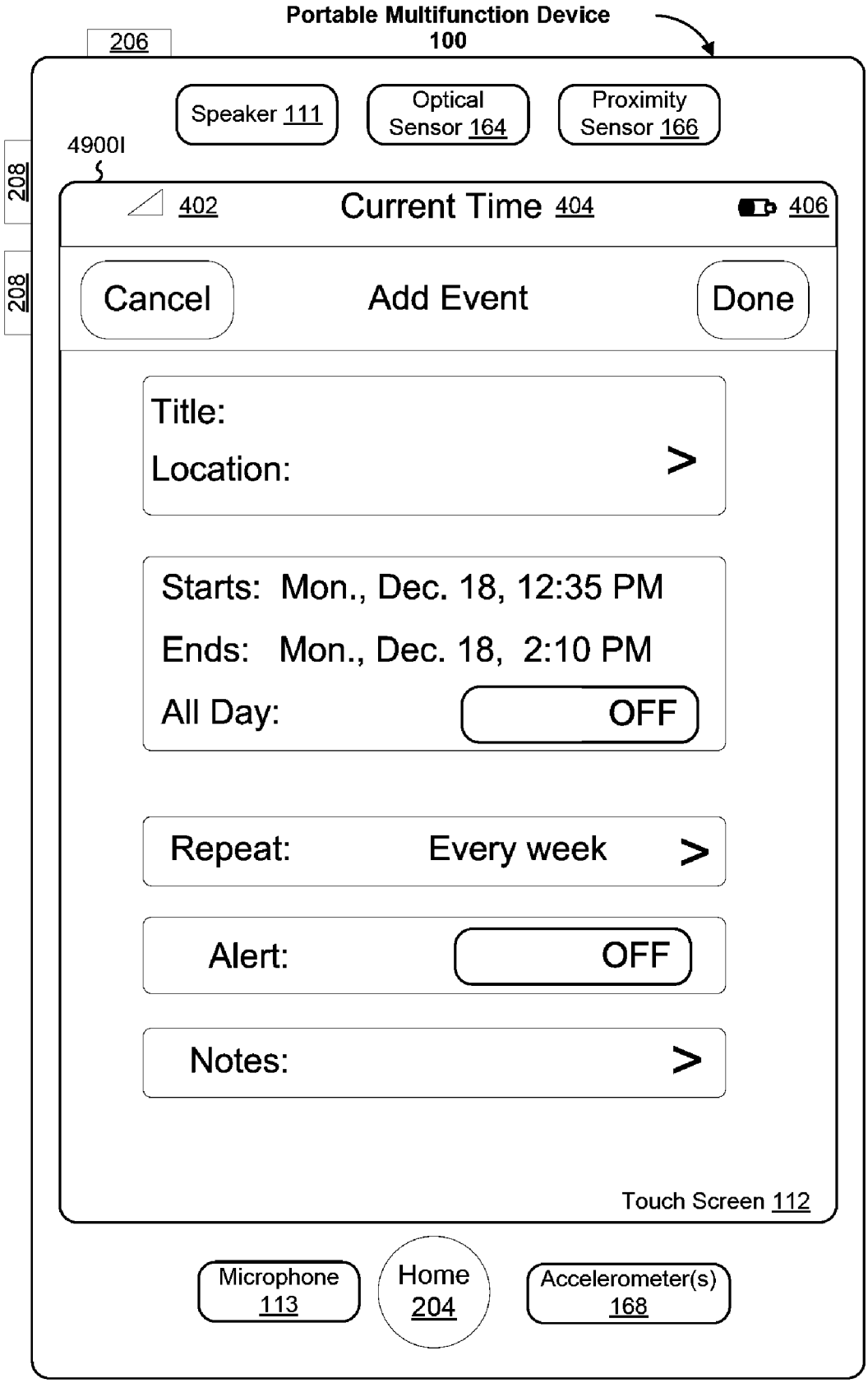

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4900I
208
208
402
Current Time 404
406
Cancel
Add Event
Done
Title:
Location:
Starts: Mon., Dec. 18, 12:35 PM
Ends: Mon., Dec. 18, 2:10 PM
All Day:
OFF
Repeat:
Every week
Alert:
OFF
Notes:
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 49I

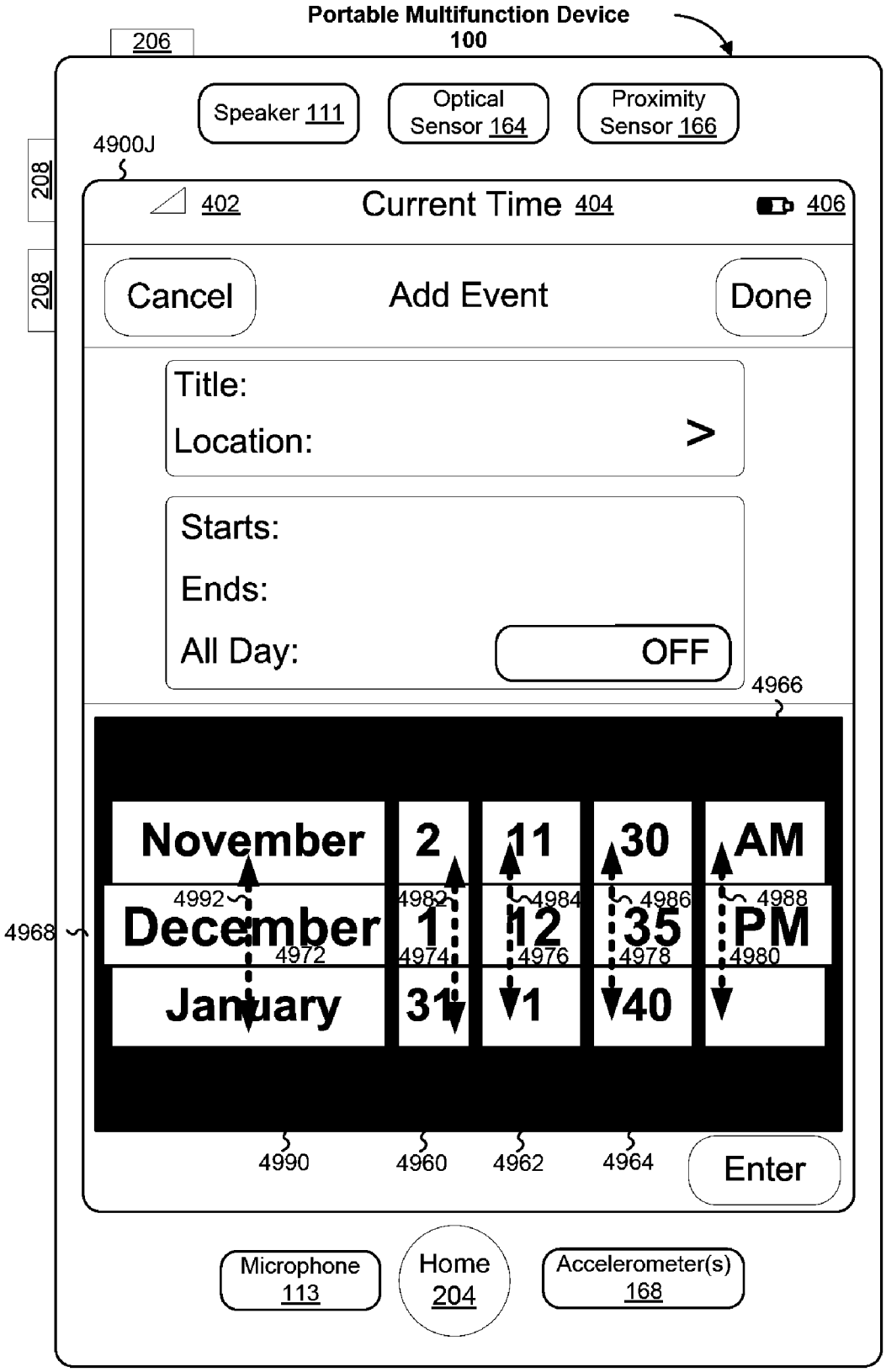

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4900J
208
208
402
Current Time 404
406
Cancel
Add Event
Done
Title:
Location:
Starts:
Ends:
All Day:
OFF
4966
November
2
11
30
AM
4992
4982
4984
4986
4988
4968
December
1
12
35
PM
4972
4974
4976
4978
4980
January
31
1
40
4990
4960
4962
4964
Enter
Microphone 113
Home 204
Accelerometer(s) 168

Figure 49J

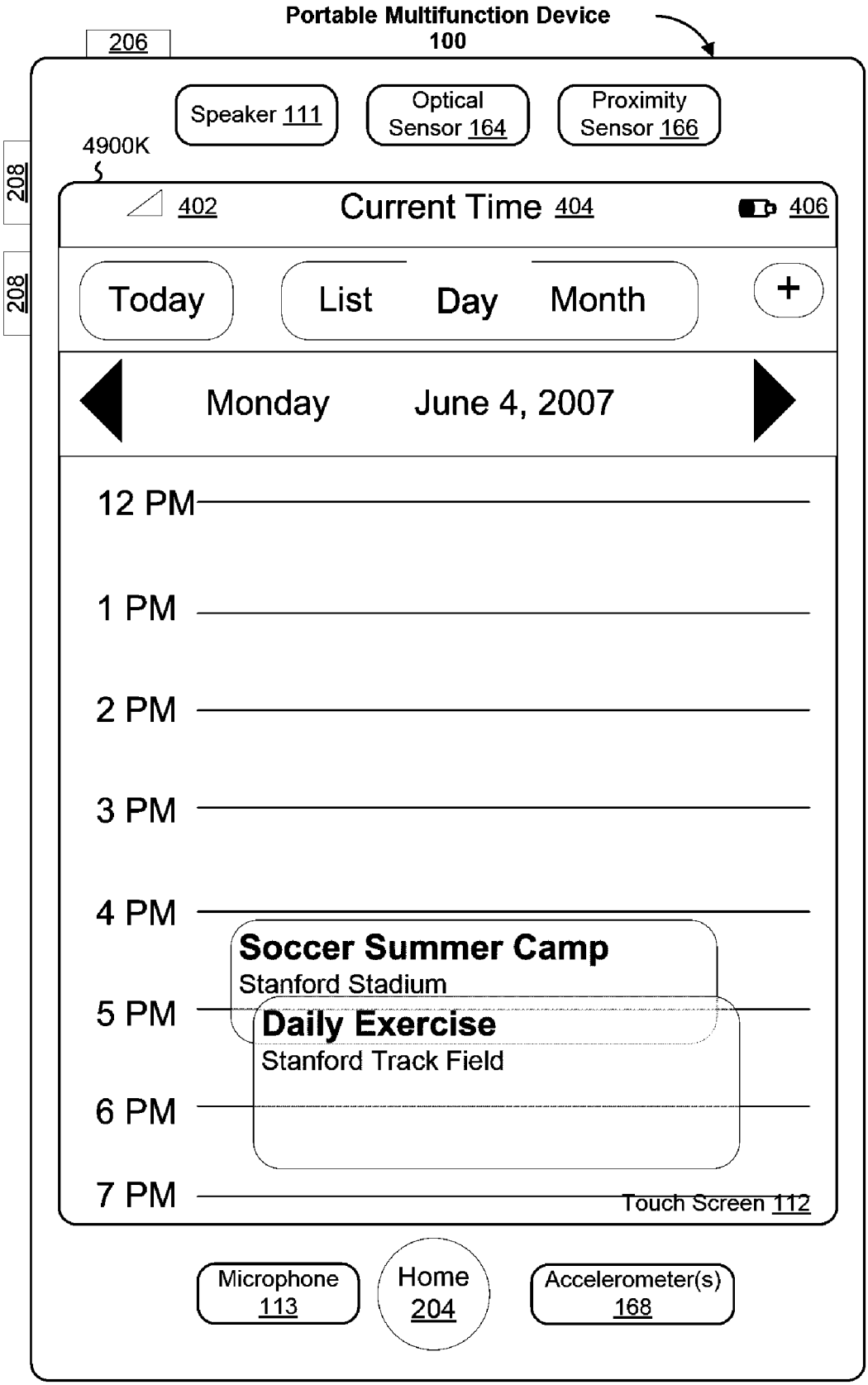

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4900K
208
208
402
Current Time 404
406
Today
List
Day
Month
+
Monday
June 4, 2007
12 PM
1 PM
2 PM
3 PM
4 PM
5 PM
6 PM
7 PM
Soccer Summer Camp
Stanford Stadium
Daily Exercise
Stanford Track Field
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 49K

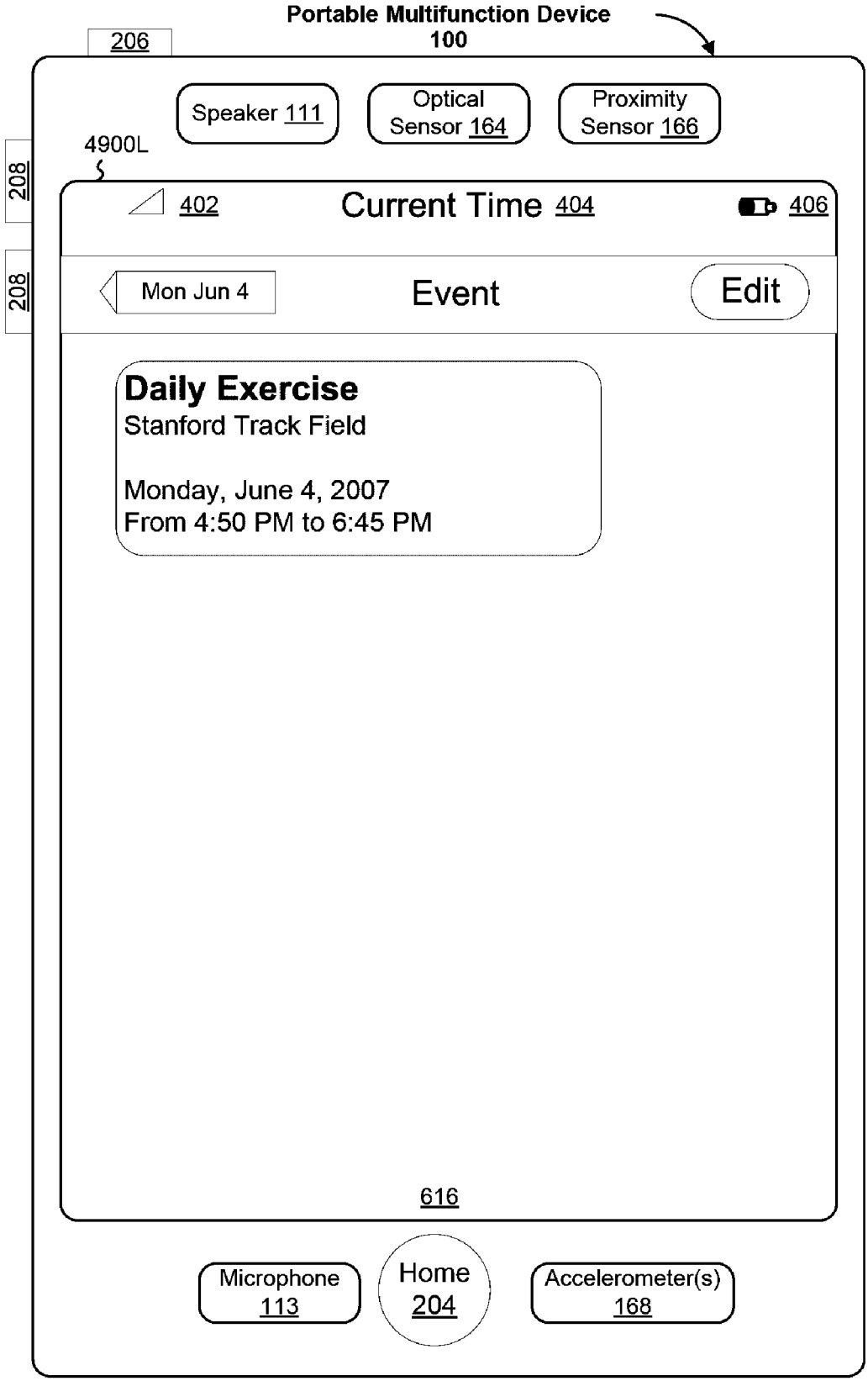

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4900L
208
402
Current Time 404
406
208
Mon Jun 4
Event
Edit
Daily Exercise
Stanford Track Field
Monday, June 4, 2007
From 4:50 PM to 6:45 PM
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 49L

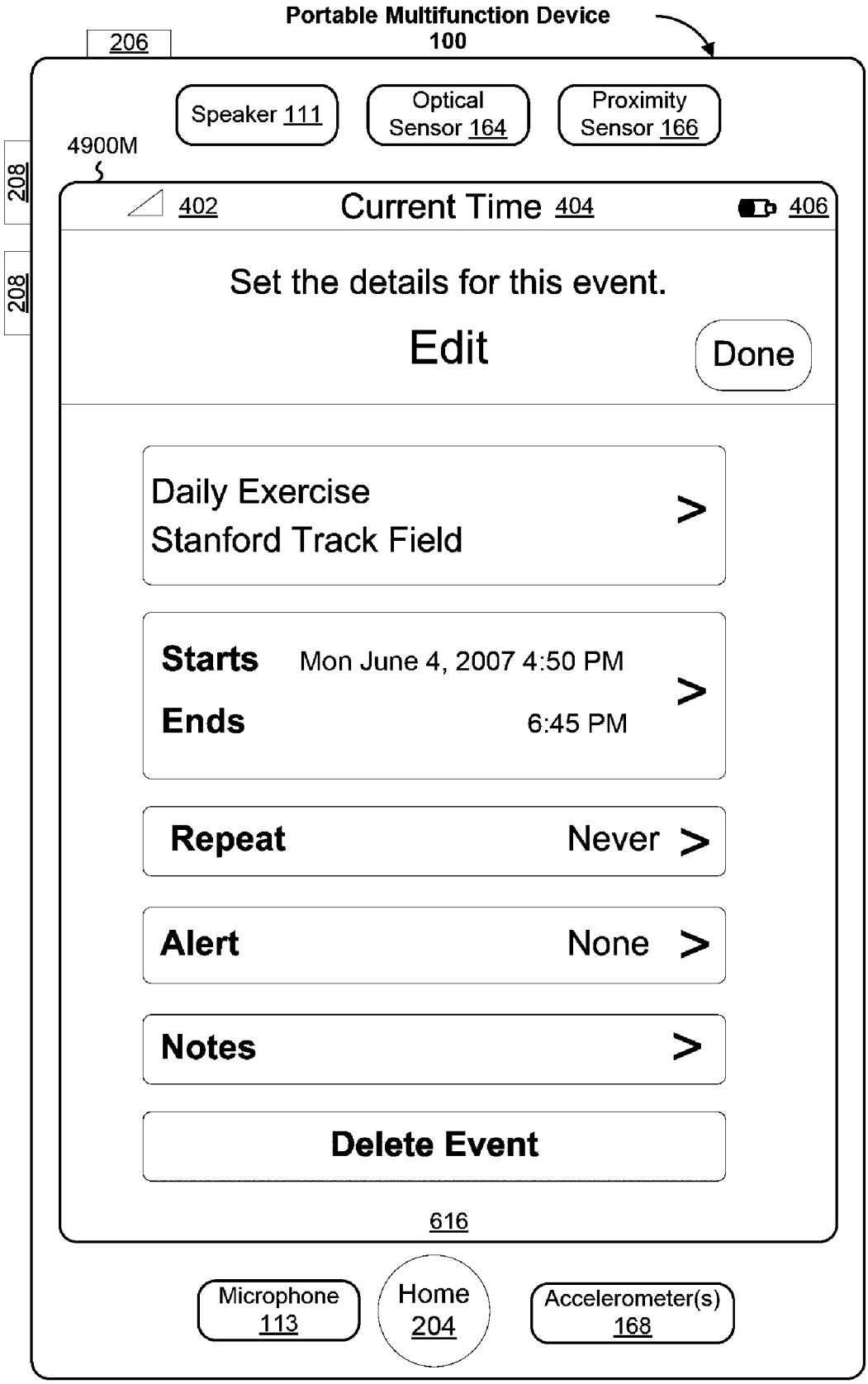

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4900M
208
208
402
Current Time 404
406
Set the details for this event.
Edit
Done
Daily Exercise
Stanford Track Field
Starts Mon June 4, 2007 4:50 PM
Ends 6:45 PM
Repeat Never
Alert None
Notes
Delete Event
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 49M

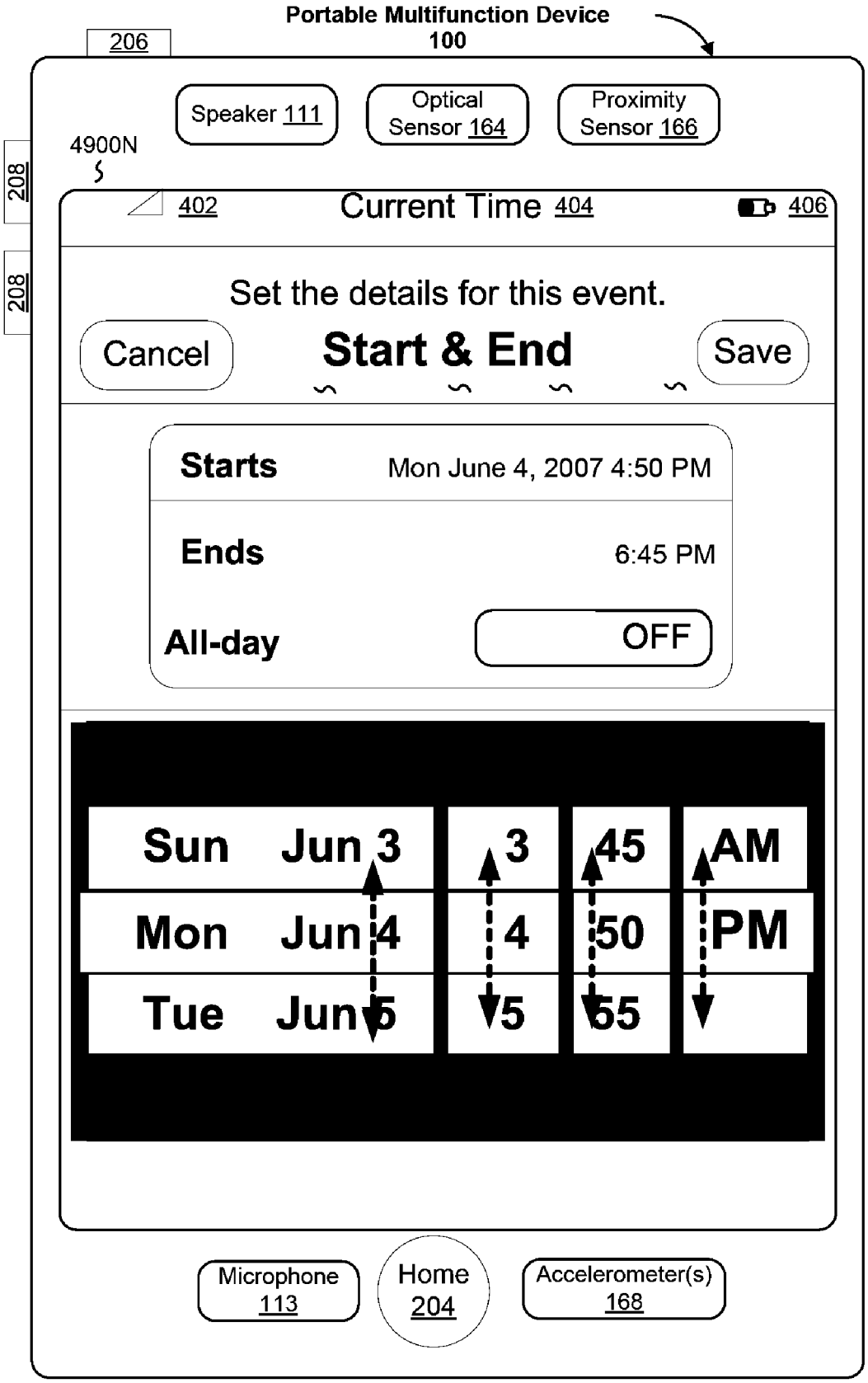

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
4900N
208
208
402
Current Time 404
406
Set the details for this event.
Cancel
Start & End
Save
Starts
Mon June 4, 2007 4:50 PM
Ends
6:45 PM
All-day
OFF
Sun Jun 3
Mon Jun 4
Tue Jun 5
3
4
5
45
50
55
AM
PM
Microphone 113
Home 204
Accelerometer(s) 168

Figure 49N

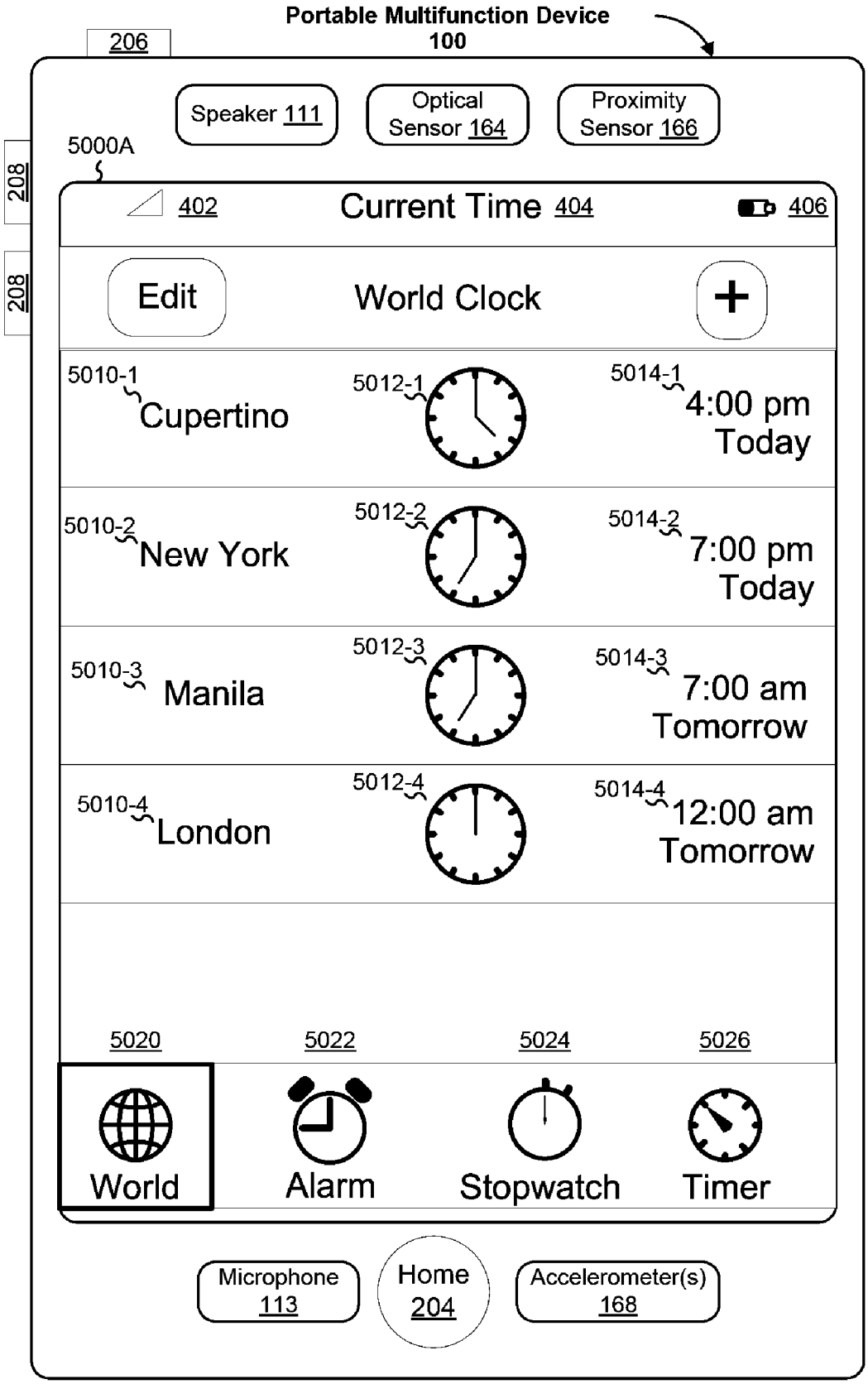

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5000A
208
208
402
Current Time 404
406
Edit
World Clock
5010-1
Cupertino
5012-1
5014-1
4:00 pm
Today
5010-2
New York
5012-2
5014-2
7:00 pm
Today
5010-3
Manila
5012-3
5014-3
7:00 am
Tomorrow
5010-4
London
5012-4
5014-4
12:00 am
Tomorrow
5020
5022
5024
5026
World
Alarm
Stopwatch
Timer
Microphone 113
Home 204
Accelerometer(s) 168

Figure 50A

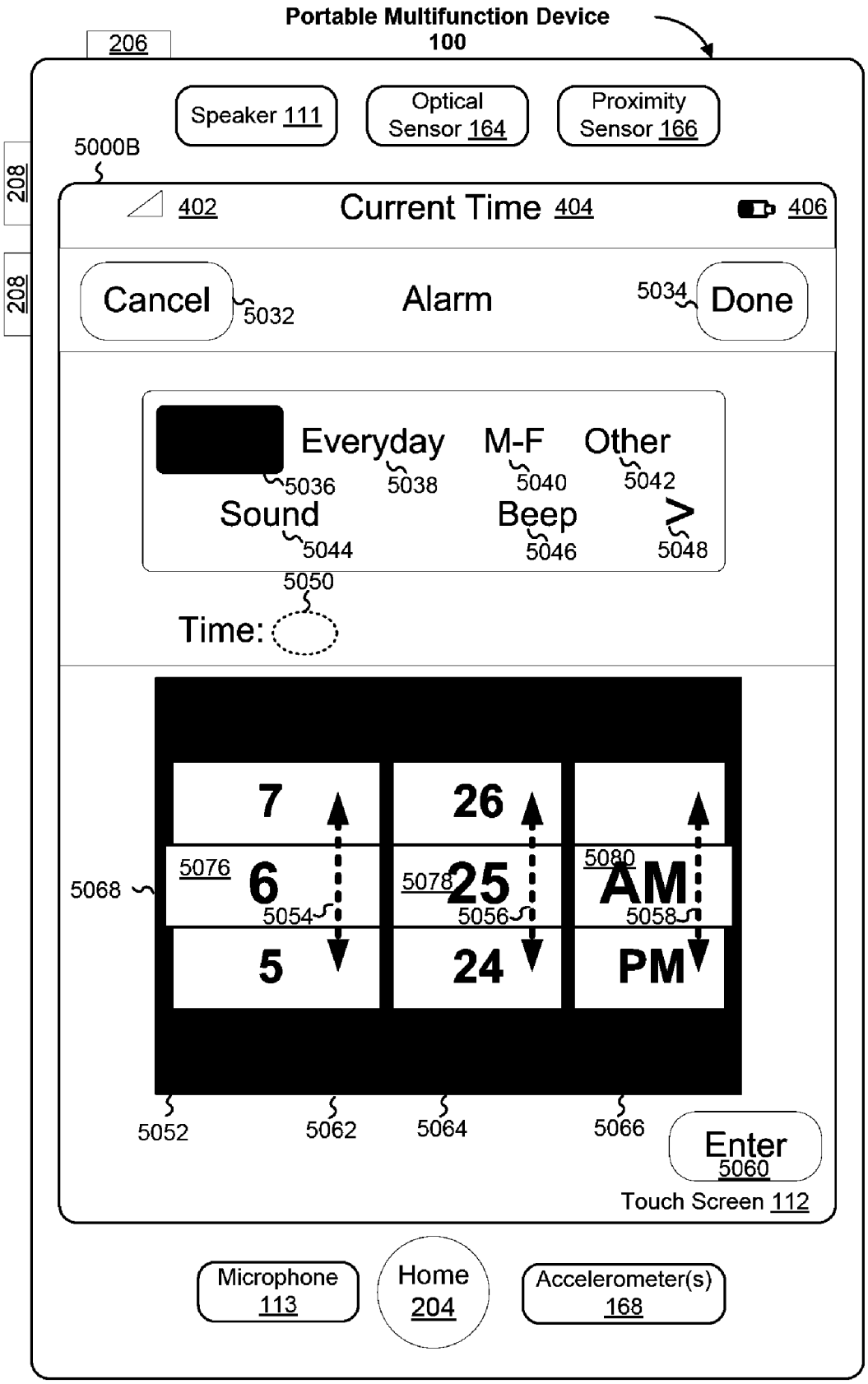

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5000B
208
402
Current Time 404
406
208
Cancel
5032
Alarm
5034
Done
Everyday
M-F
Other
5036
5038
5040
5042
Sound
Beep
5044
5046
5048
5050
Time:
7
26
5076
6
5078
25
5080
AM
5068
5054
5056
5058
5
24
PM
5052
5062
5064
5066
Enter
5060
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 50B

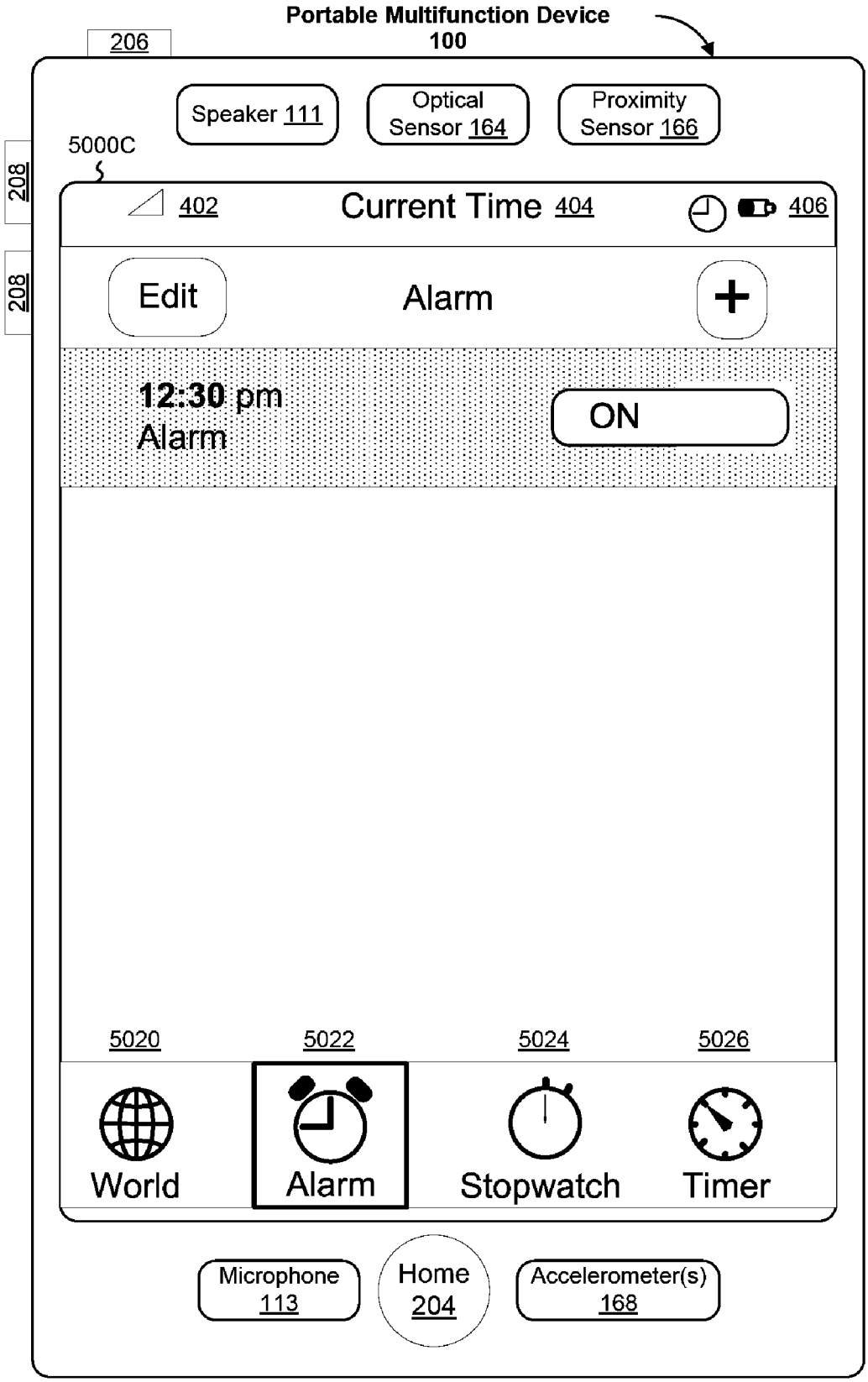

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5000C
208
208
402
Current Time 404
406
Edit
Alarm
12:30 pm
Alarm
ON
5020
5022
5024
5026
World
Alarm
Stopwatch
Timer
Microphone 113
Home 204
Accelerometer(s) 168

Figure 50C

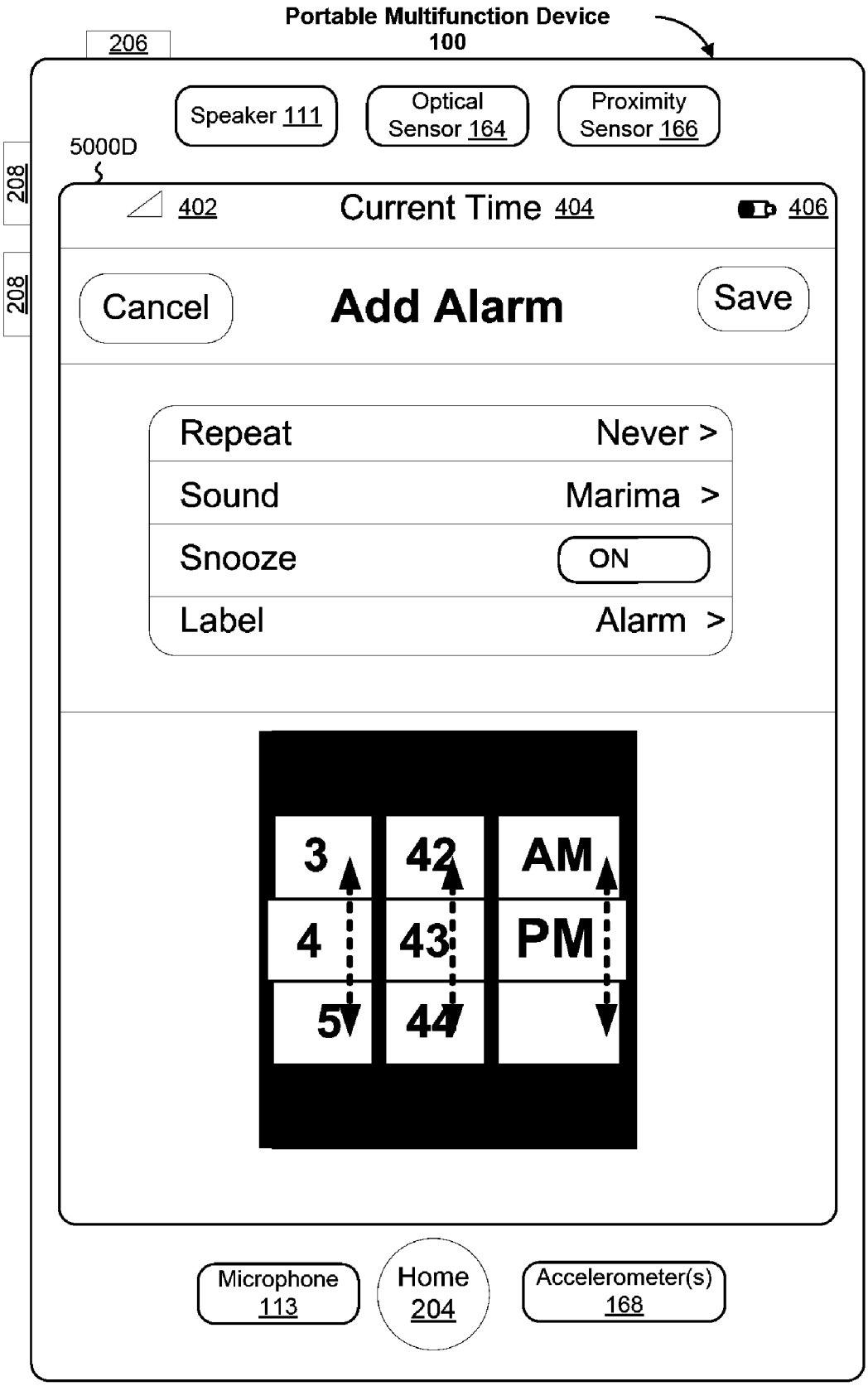

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5000D
208
208
402
Current Time 404
406
Cancel
Add Alarm
Save
Repeat
Never >
Sound
Marima >
Snooze
ON
Label
Alarm >
3
42
AM
4
43
PM
5
44
Microphone 113
Home 204
Accelerometer(s) 168

Figure 50D

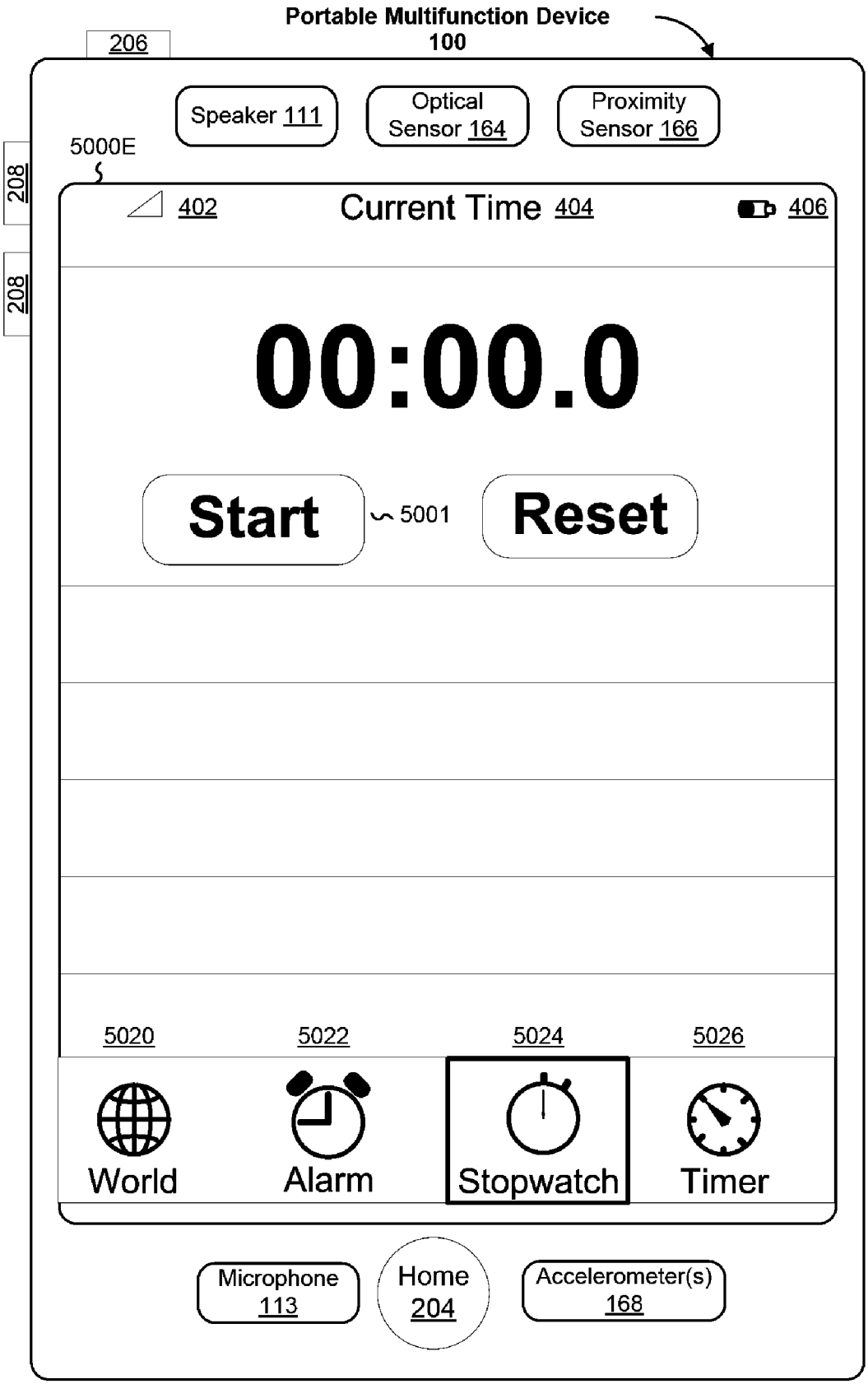

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5000E
208
208
402
Current Time 404
406
00:00.0
Start
5001
Reset
5020
5022
5024
5026
World
Alarm
Stopwatch
Timer
Microphone 113
Home 204
Accelerometer(s) 168

Figure 50E

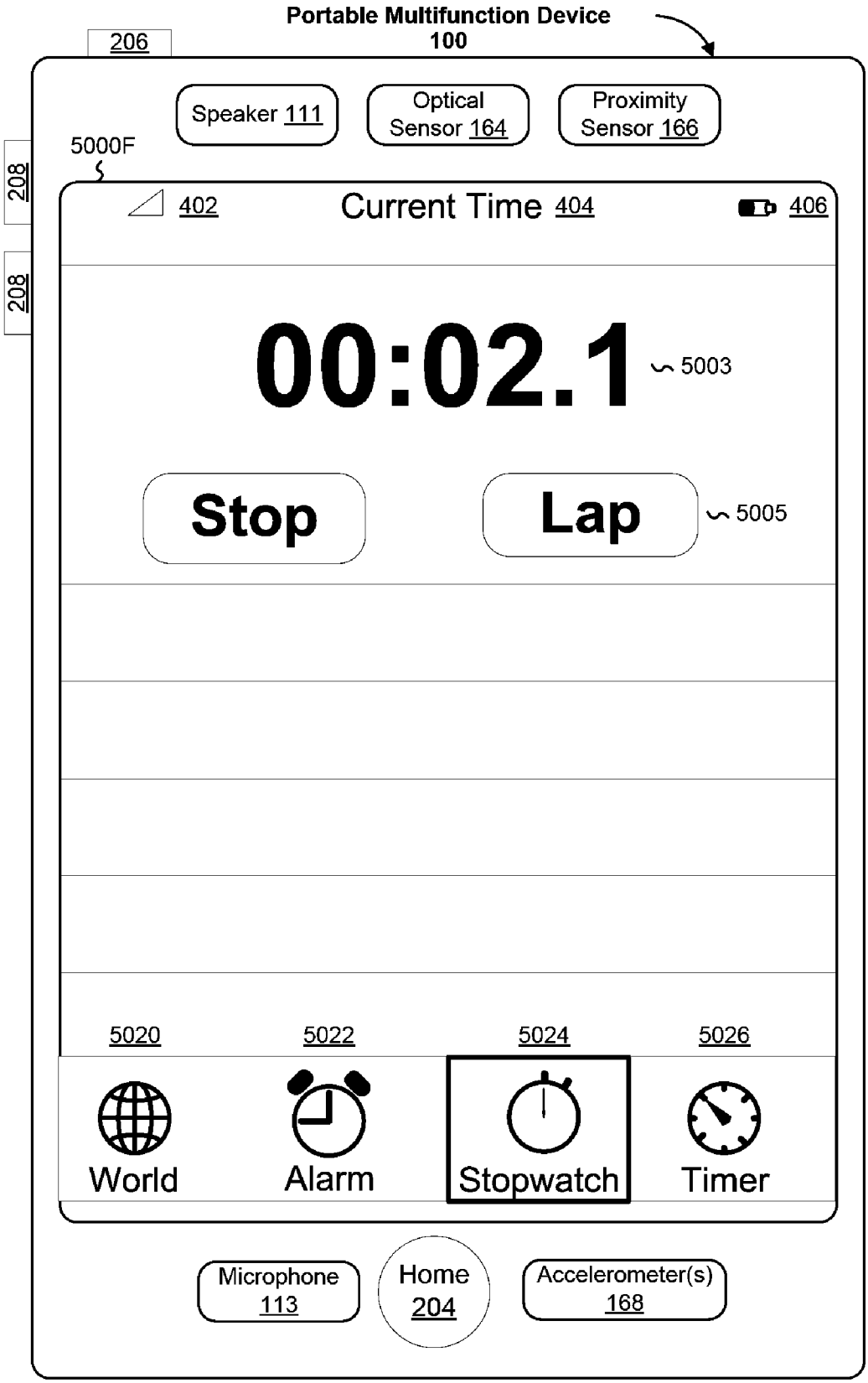

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5000F
208
208
402
Current Time 404
406
00:02.1
5003
Stop
Lap
5005
5020
5022
5024
5026
World
Alarm
Stopwatch
Timer
Microphone 113
Home 204
Accelerometer(s) 168

Figure 50F

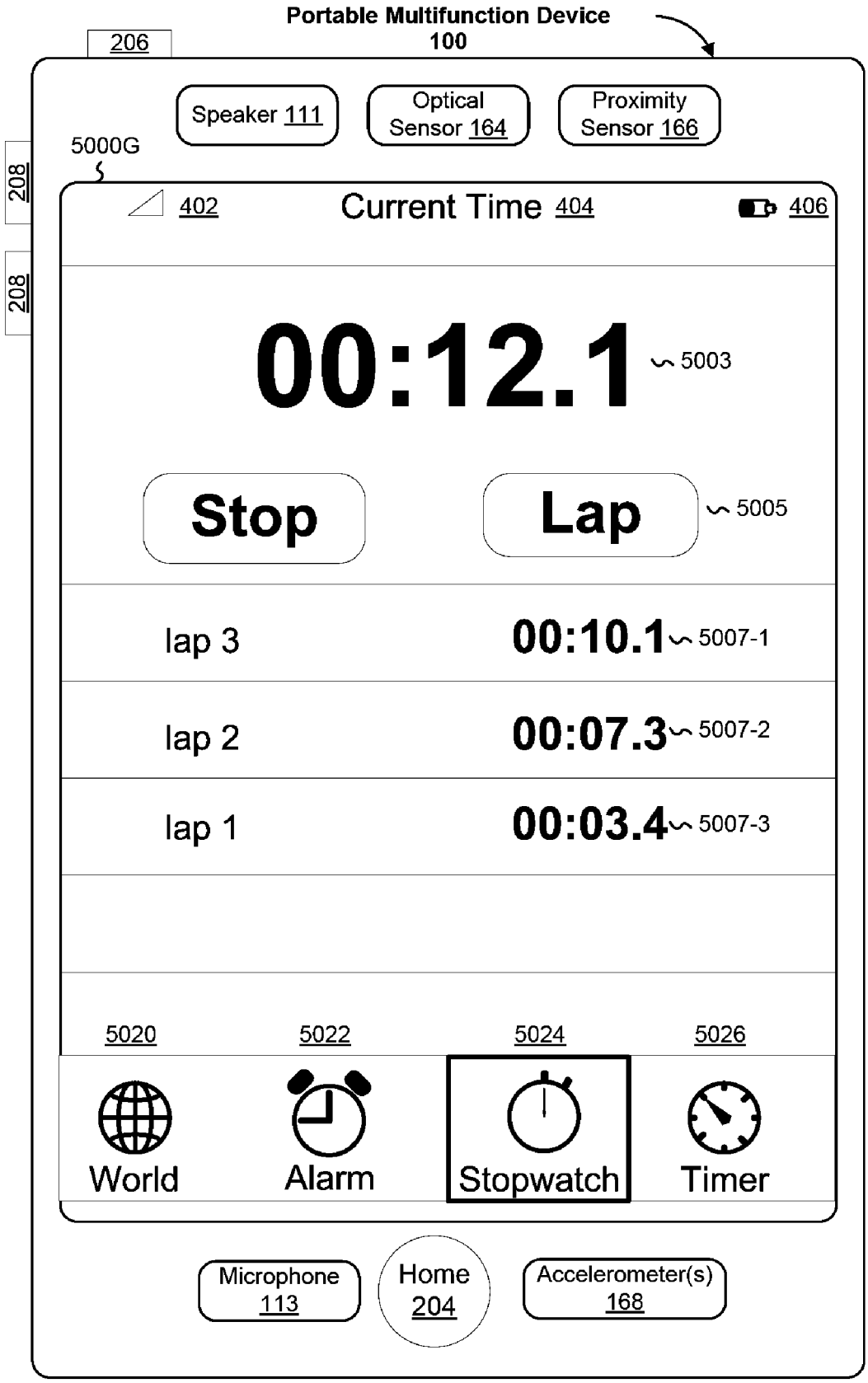

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5000G
208
208
402
Current Time 404
406
00:12.1
5003
Stop
Lap
5005
lap 3
00:10.1
5007-1
lap 2
00:07.3
5007-2
lap 1
00:03.4
5007-3
5020
5022
5024
5026
World
Alarm
Stopwatch
Timer
Microphone 113
Home 204
Accelerometer(s) 168

Figure 50G

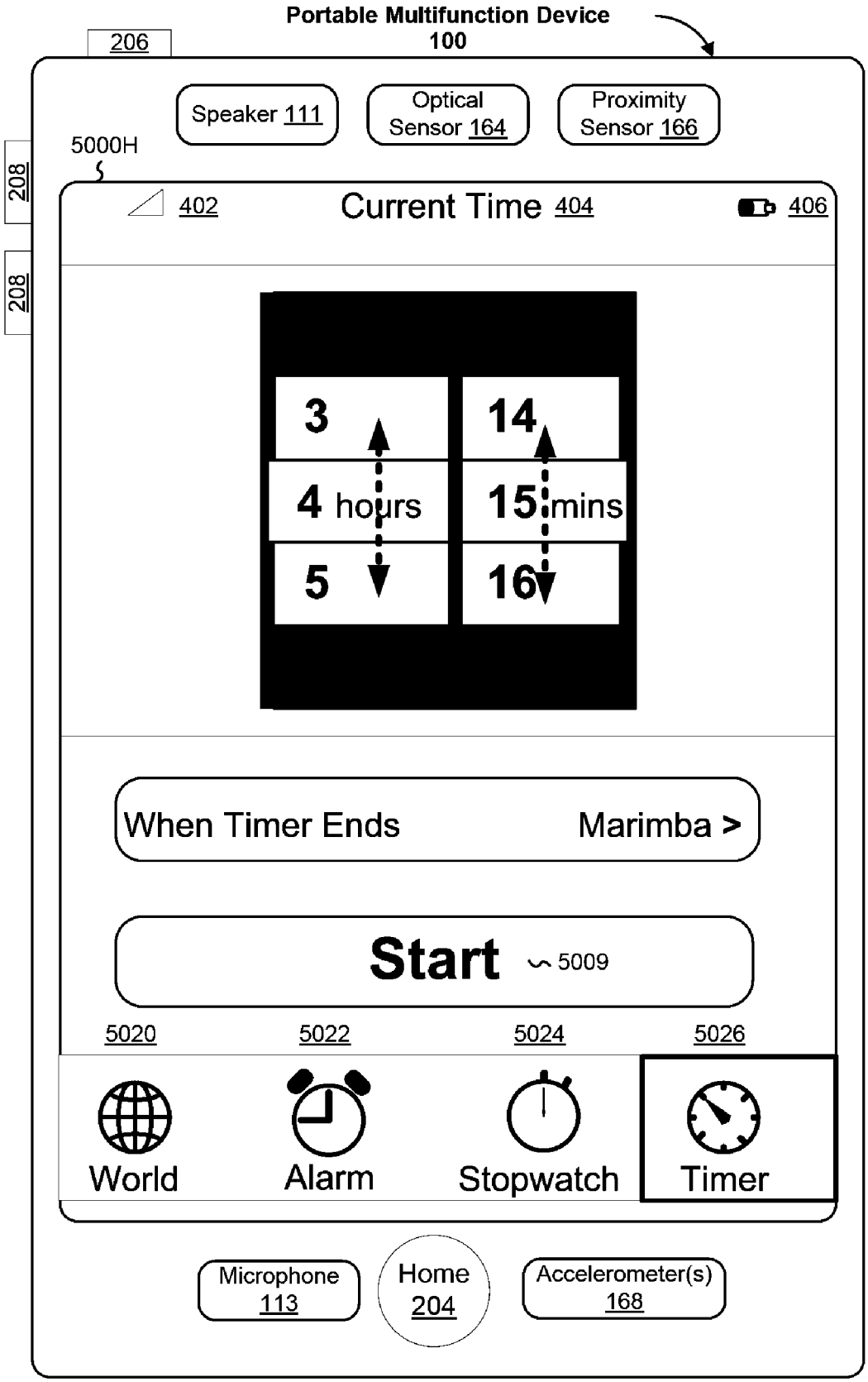

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5000H
208
208
402
Current Time 404
406
3
14
4 hours
15 mins
5
16
When Timer Ends
Marimba >
Start
5009
5020
5022
5024
5026
World
Alarm
Stopwatch
Timer
Microphone 113
Home 204
Accelerometer(s) 168

Figure 50H

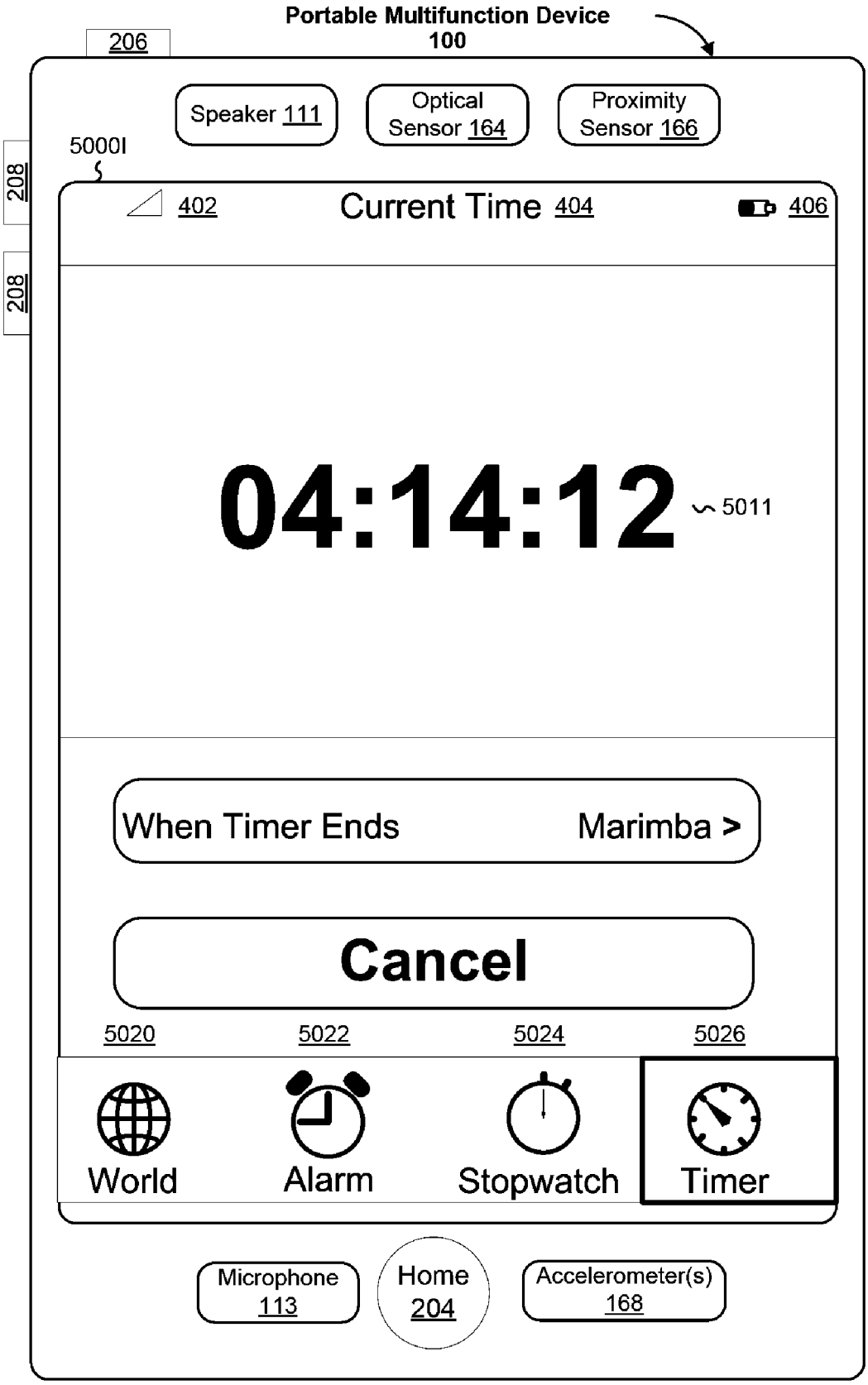

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5000I
208
208
402
Current Time 404
406
04:14:12
5011
When Timer Ends
Marimba >
Cancel
5020
5022
5024
5026
World
Alarm
Stopwatch
Timer
Microphone 113
Home 204
Accelerometer(s) 168

Figure 50I

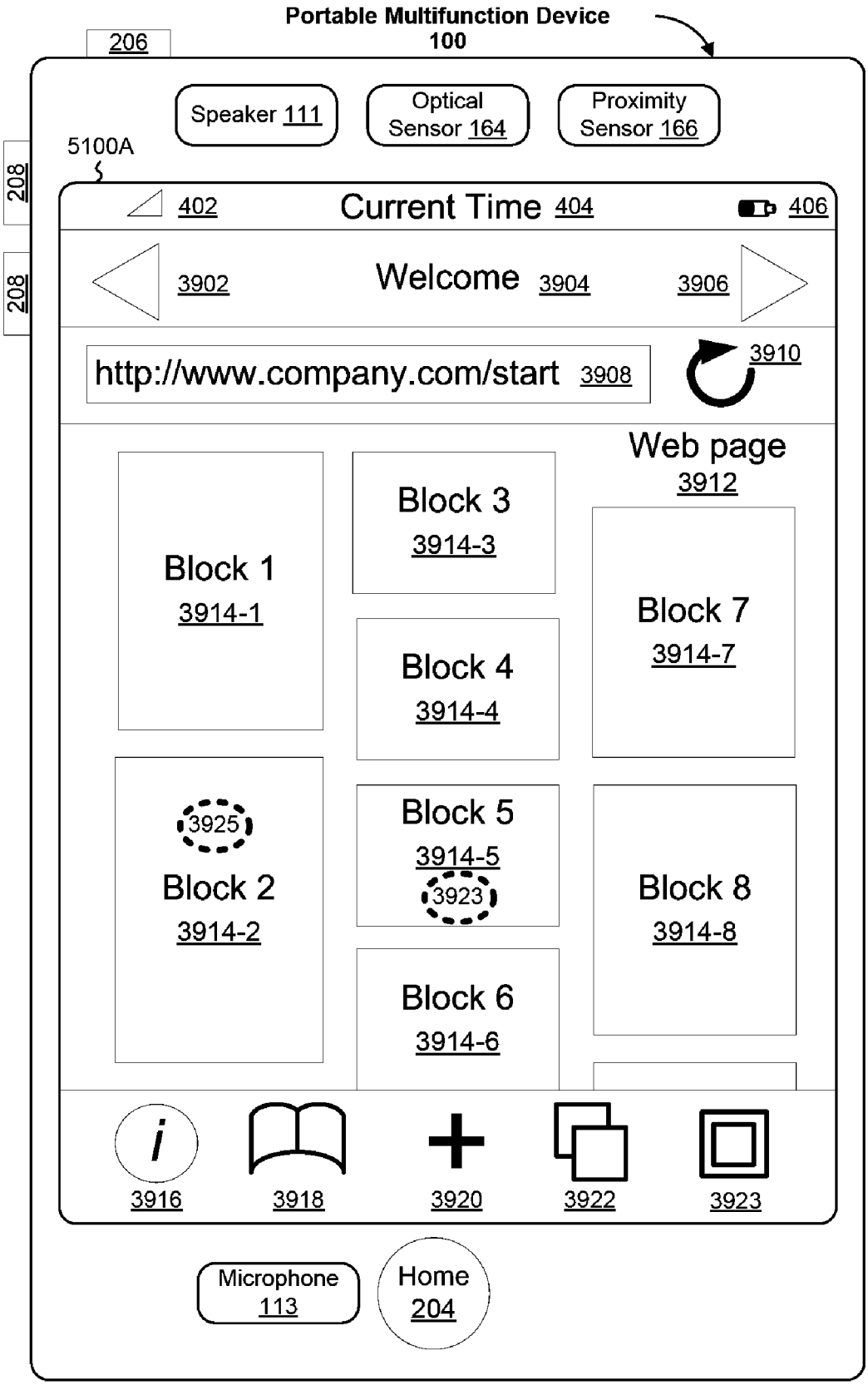

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5100A
208
208
402
Current Time 404
406
3902
Welcome 3904
3906
http://www.company.com/start 3908
3910
Web page
3912
Block 1
3914-1
Block 3
3914-3
Block 4
3914-4
Block 7
3914-7
3925
Block 2
3914-2
Block 5
3914-5
3923
Block 6
3914-6
Block 8
3914-8
3916
3918
3920
3922
3923
Microphone
113
Home
204

Figure 51A

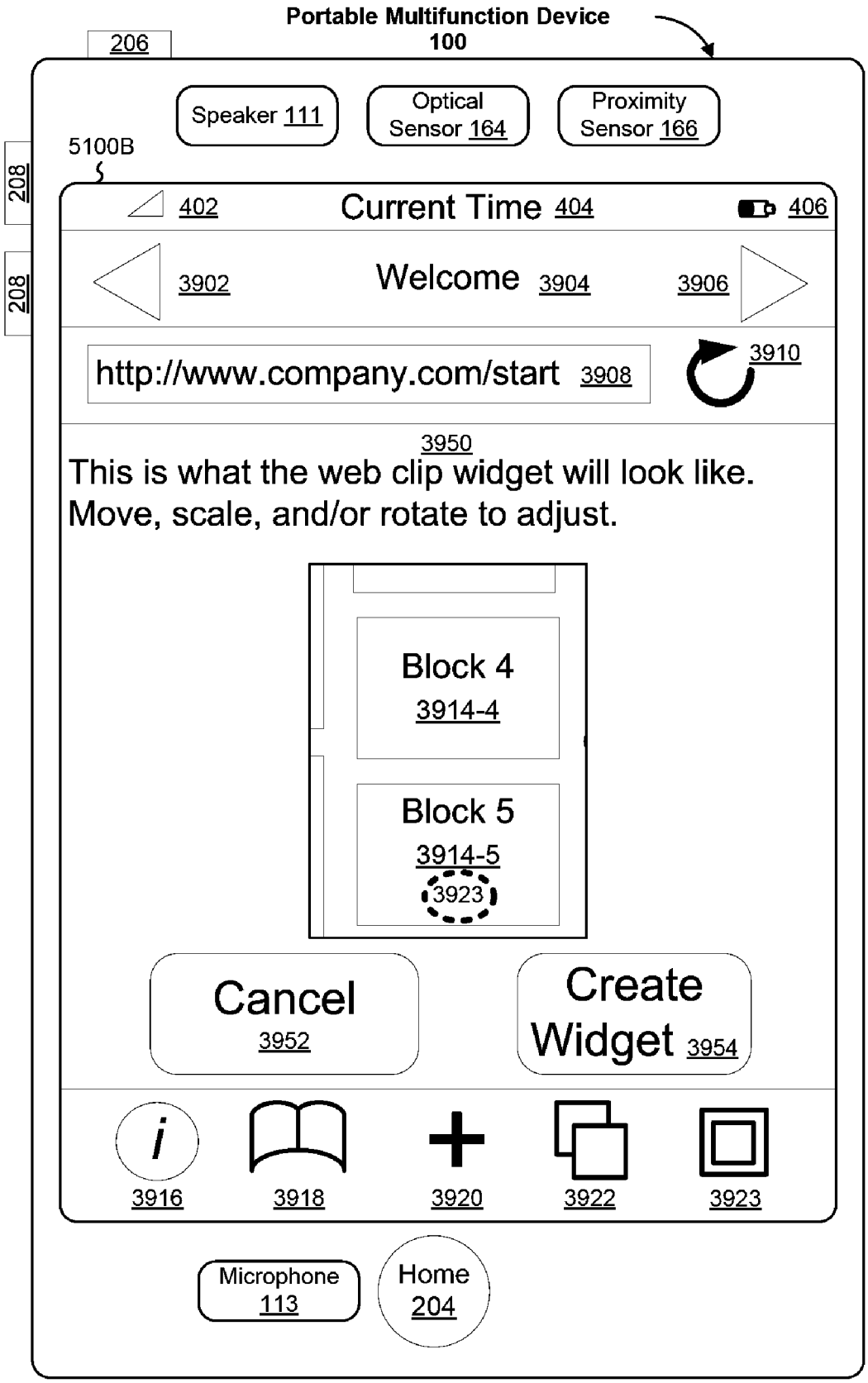

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5100B
208
208
402
Current Time 404
406
3902
Welcome 3904
3906
http://www.company.com/start 3908
3910
3950
This is what the web clip widget will look like.
Move, scale, and/or rotate to adjust.
Block 4
3914-4
Block 5
3914-5
3923
Cancel
3952
Create Widget 3954
3916
3918
3920
3922
3923
Microphone 113
Home 204

Figure 51B

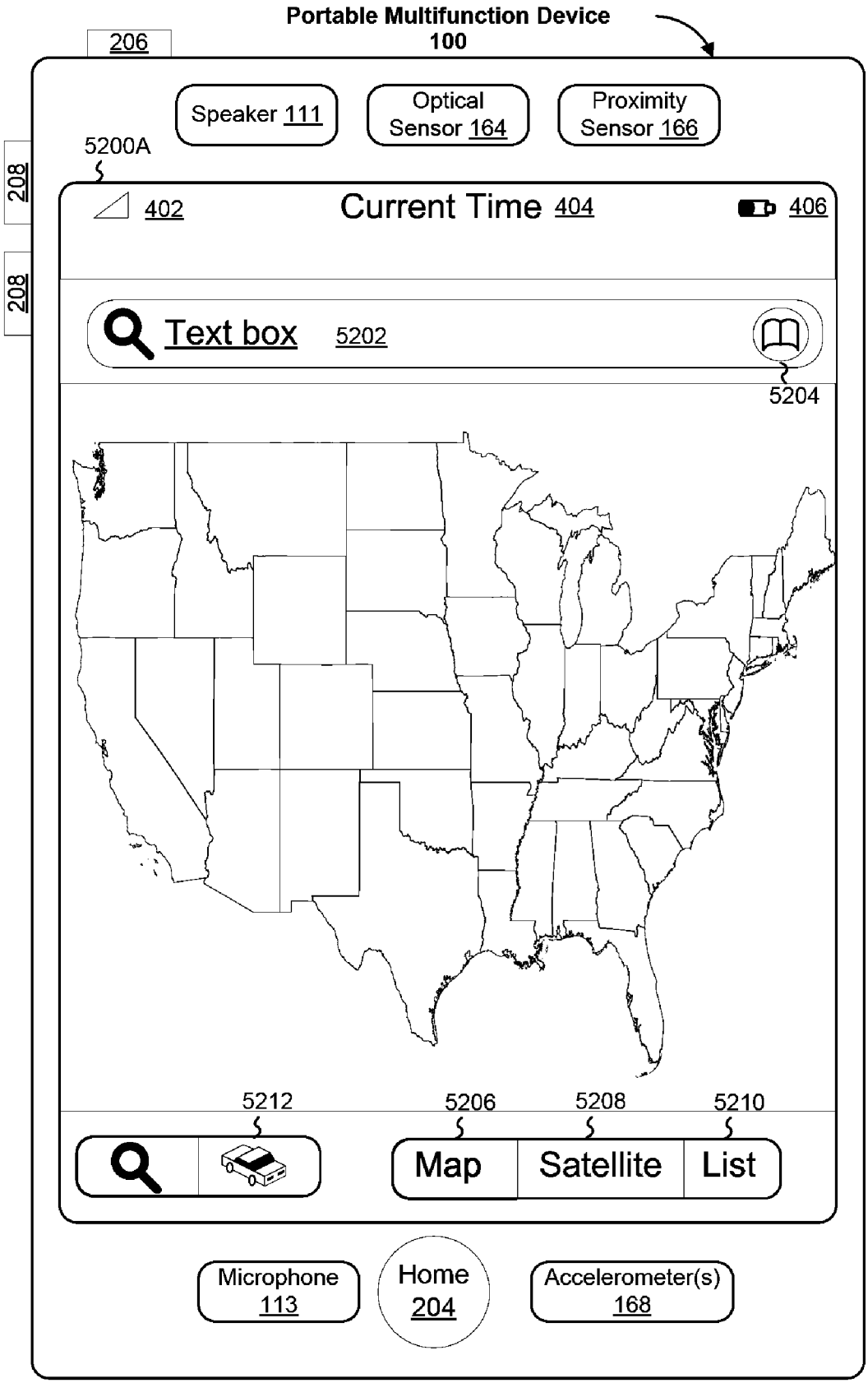

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5200A
208
208
402
Current Time 404
406
Text box
5202
5204
5212
5206
5208
5210
Map
Satellite
List
Microphone 113
Home 204
Accelerometer(s) 168

Figure 52A

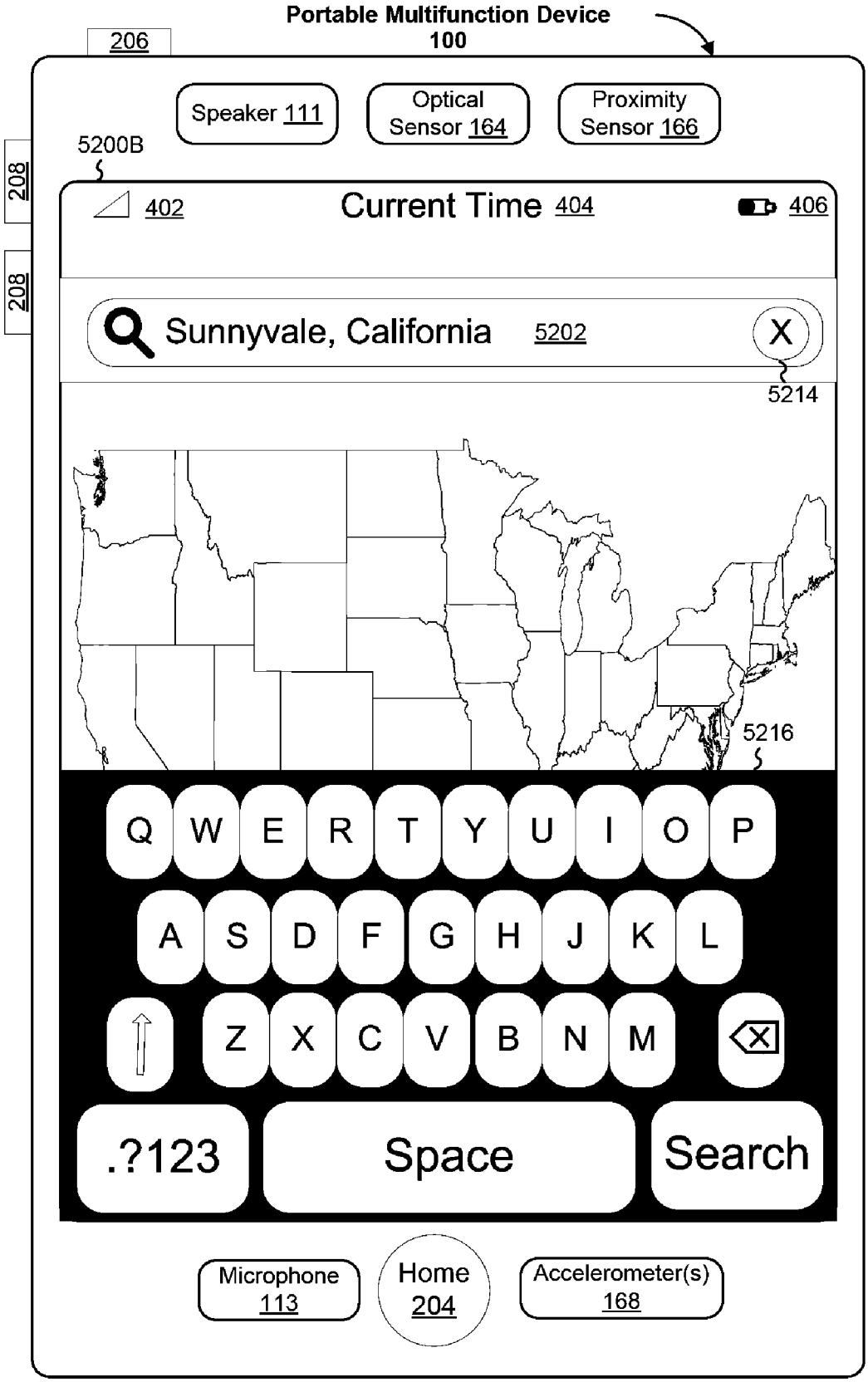

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5200B
208
208
402
Current Time 404
406
Sunnyvale, California 5202
X
5214
5216
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
Space
Search
Microphone 113
Home 204
Accelerometer(s) 168

Figure 52B

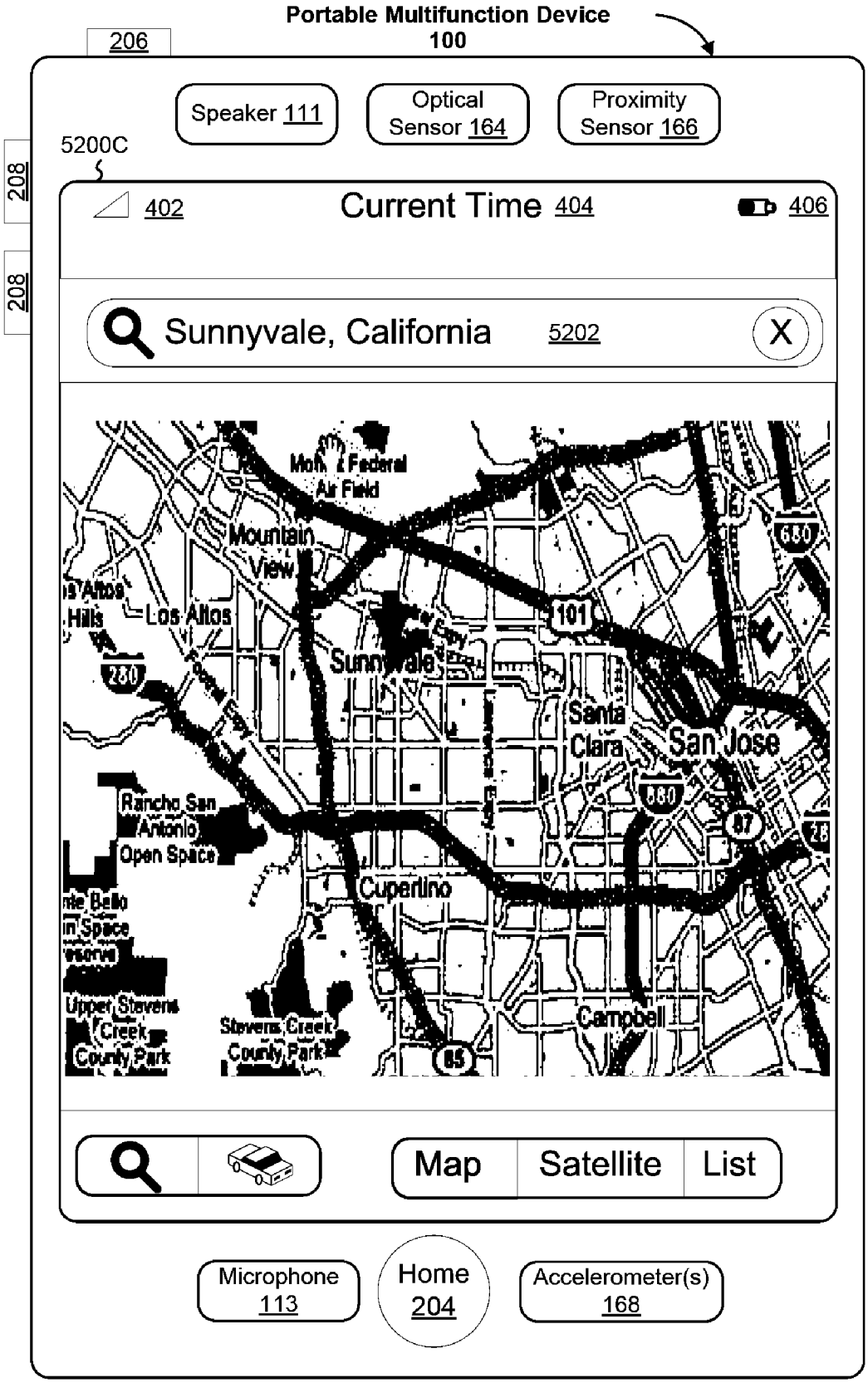

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5200C
208
208
402
Current Time 404
406
Sunnyvale, California
5202
X
Mountain View
Los Altos
Sunnyvale
Santa Clara
San Jose
Rancho San Antonio Open Space
Cupertino
Campbell
Upper Stevens Creek County Park
Stevens Creek County Park
101
280
880
87
85
Map
Satellite
List
Microphone 113
Home 204
Accelerometer(s) 168

Figure 52C

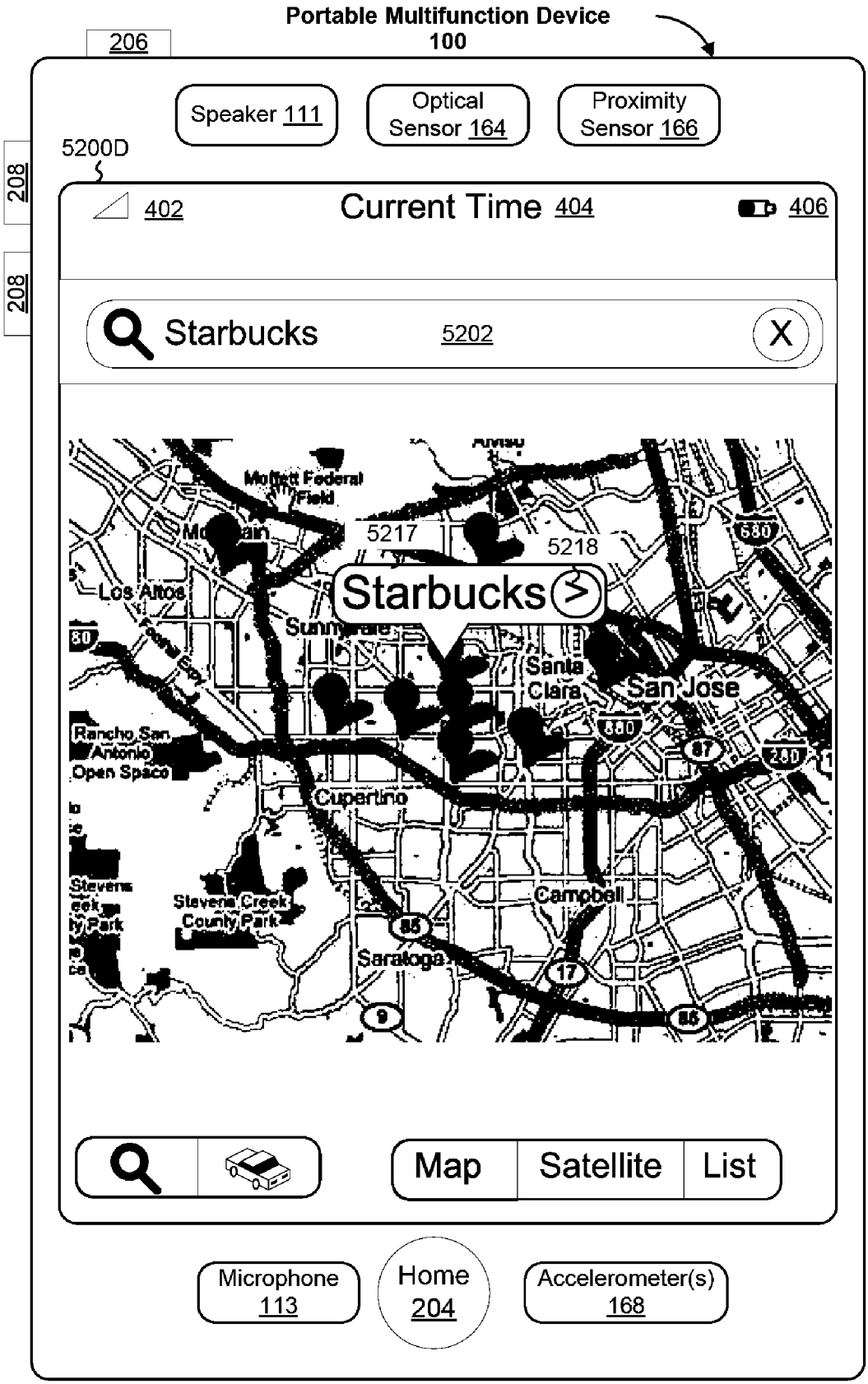

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5200D
208
208
402
Current Time 404
406
Starbucks
5202
X
5217
5218
Starbucks
Los Altos
Santa Clara
San Jose
Rancho San Antonio Open Space
Cupertino
Stevens Creek County Park
Campbell
Saratoga
Map
Satellite
List
Microphone 113
Home 204
Accelerometer(s) 168

Figure 52D

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5200E
208
208
402
Current Time 404
406
Map
Info
5220
Starbucks
Phone (408) 765-4321 5222
Address 1291 S. Mary Ave
Sunnyvale, CA
Microphone 113
Home 204
Accelerometer(s) 168

Figure 52E

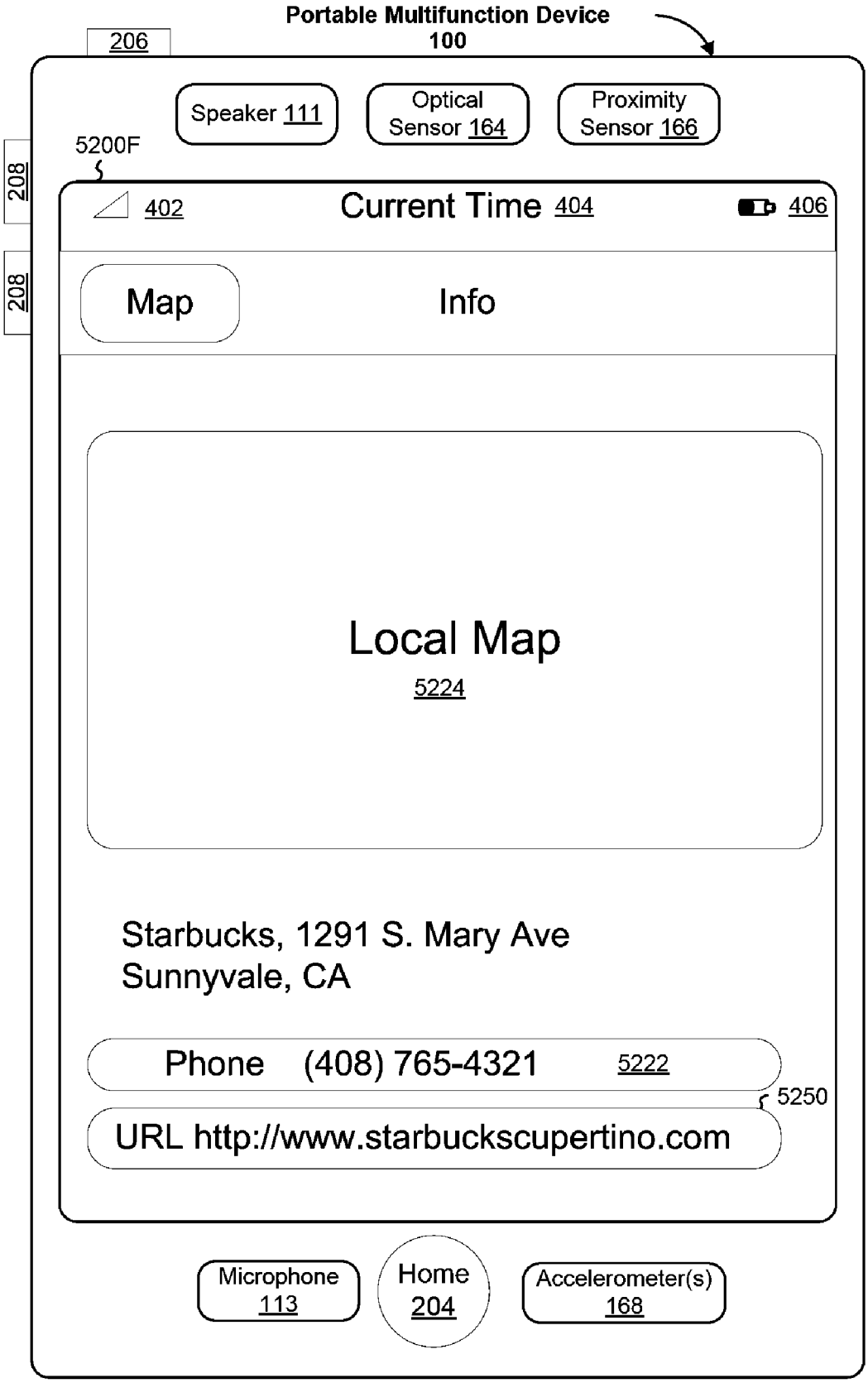

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5200F
208
402
Current Time 404
406
208
Map
Info
Local Map
5224
Starbucks, 1291 S. Mary Ave
Sunnyvale, CA
Phone (408) 765-4321
5222
5250
URL http://www.starbuckscupertino.com
Microphone 113
Home 204
Accelerometer(s) 168

Figure 52F

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5200G
208
208
402
Current Time 404
406
Starbucks
X
5226
5228
Starbucks, 1291 S. Mary Ave, Sunnyvale, CA
Starbucks, 201 S. Mary Ave. #1, Sunnyvale, CA
Starbucks, 639 S. Bernadino Ave., Sunnyvale, CA
Starbucks, 296 Main St, Los Altos, CA
Starbucks, 1037 El Monte Ave, Mountain View, CA
Starbucks, 2000 El Camino Real, Palo Alto, CA
Starbucks, 3113 Mission College Blvd, Santa Clara, CA
Map
Satellite
Microphone 113
Home 204
Accelerometer(s) 168

Figure 52G

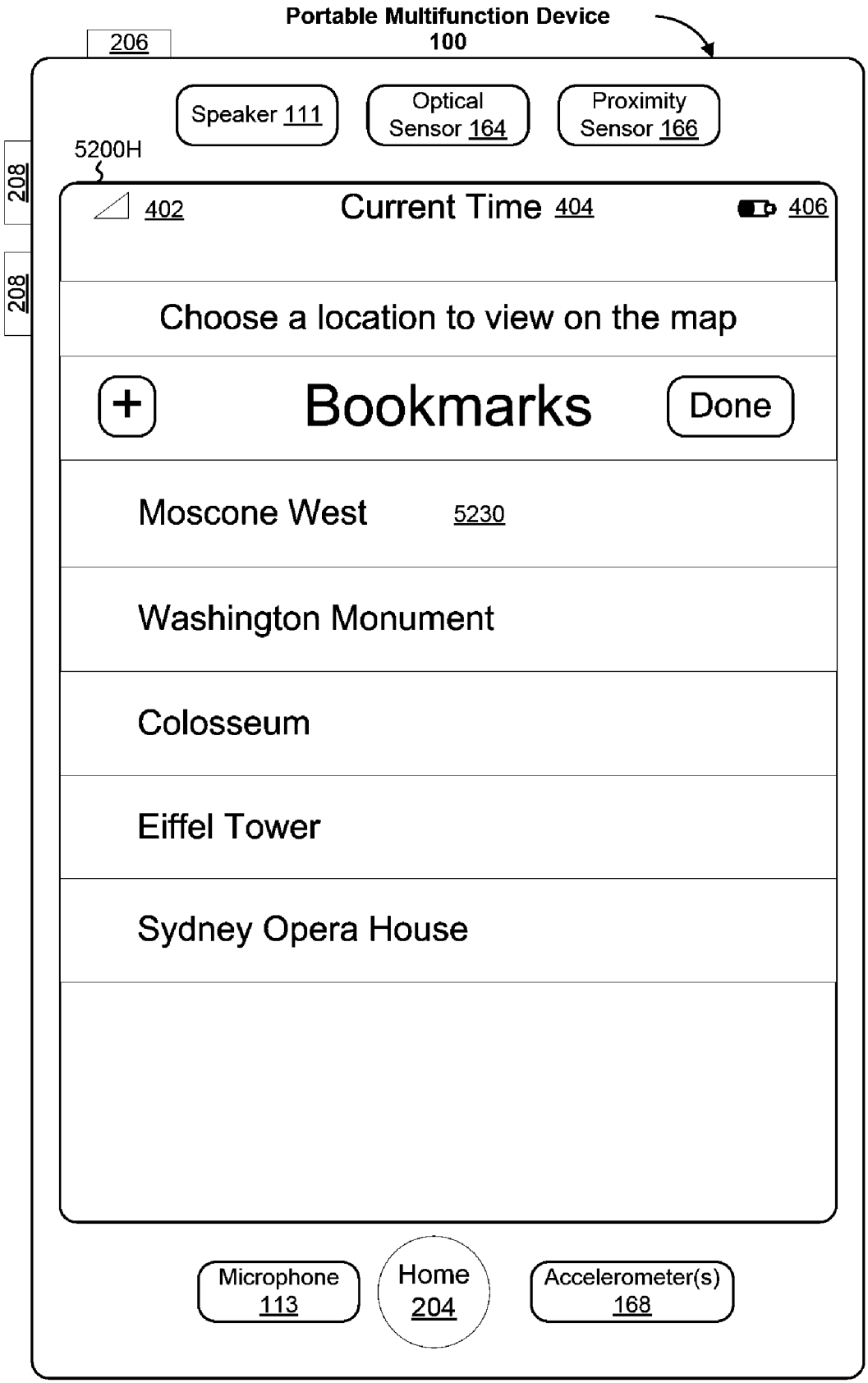

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5200H
208
208
402
Current Time 404
406
Choose a location to view on the map
+
Bookmarks
Done
Moscone West
5230
Washington Monument
Colosseum
Eiffel Tower
Sydney Opera House
Microphone 113
Home 204
Accelerometer(s) 168

Figure 52H

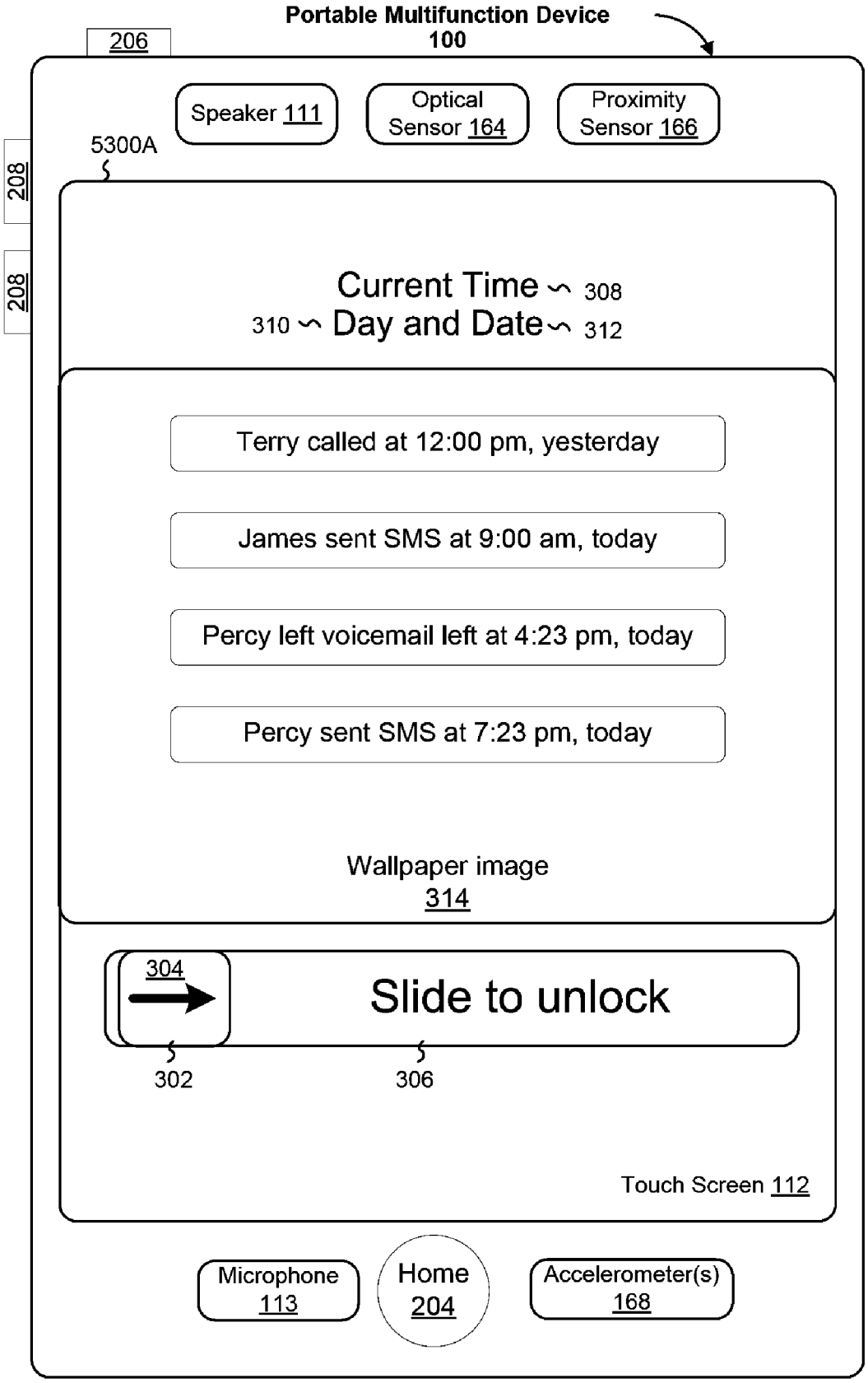

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5300A
208
208
Current Time 308
310 Day and Date 312
Terry called at 12:00 pm, yesterday
James sent SMS at 9:00 am, today
Percy left voicemail left at 4:23 pm, today
Percy sent SMS at 7:23 pm, today
Wallpaper image
314
304
Slide to unlock
302
306
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 53A

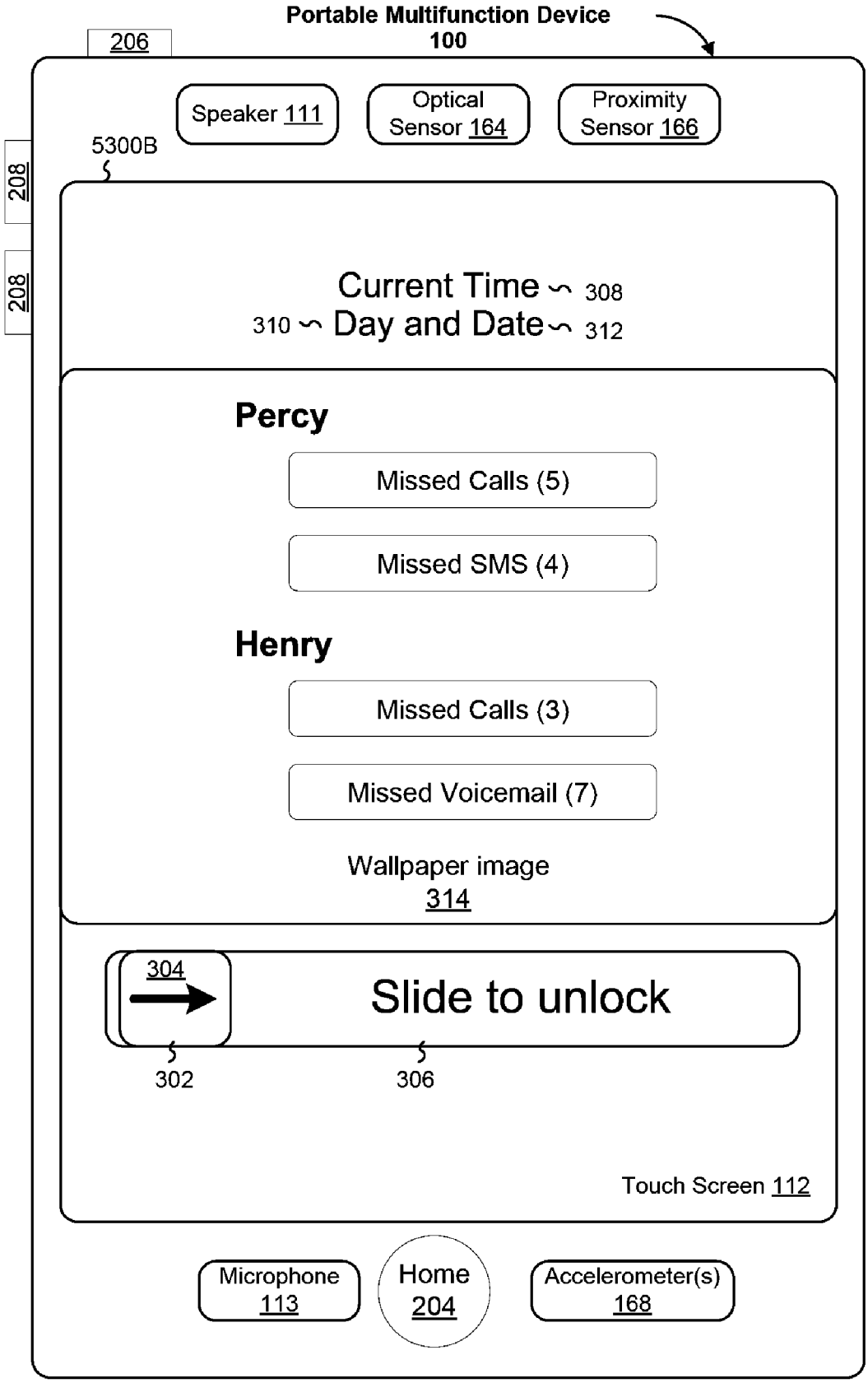

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5300B
208
208
Current Time 308
310 Day and Date 312
Percy
Missed Calls (5)
Missed SMS (4)
Henry
Missed Calls (3)
Missed Voicemail (7)
Wallpaper image
314
304
Slide to unlock
302
306
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 53B

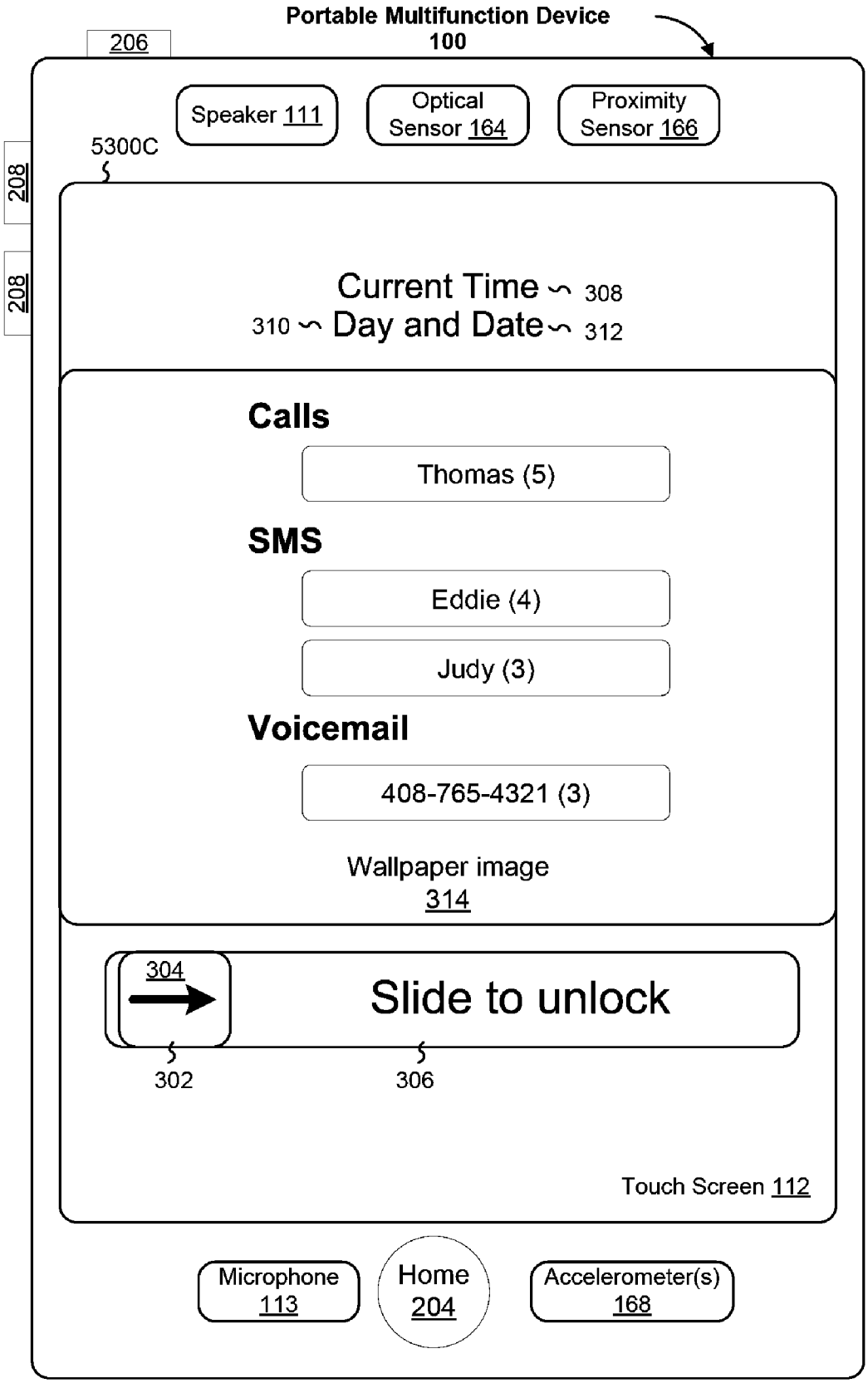

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5300C
208
208
Current Time
308
310
Day and Date
312
Calls
Thomas (5)
SMS
Eddie (4)
Judy (3)
Voicemail
408-765-4321 (3)
Wallpaper image
314
304
Slide to unlock
302
306
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 53C

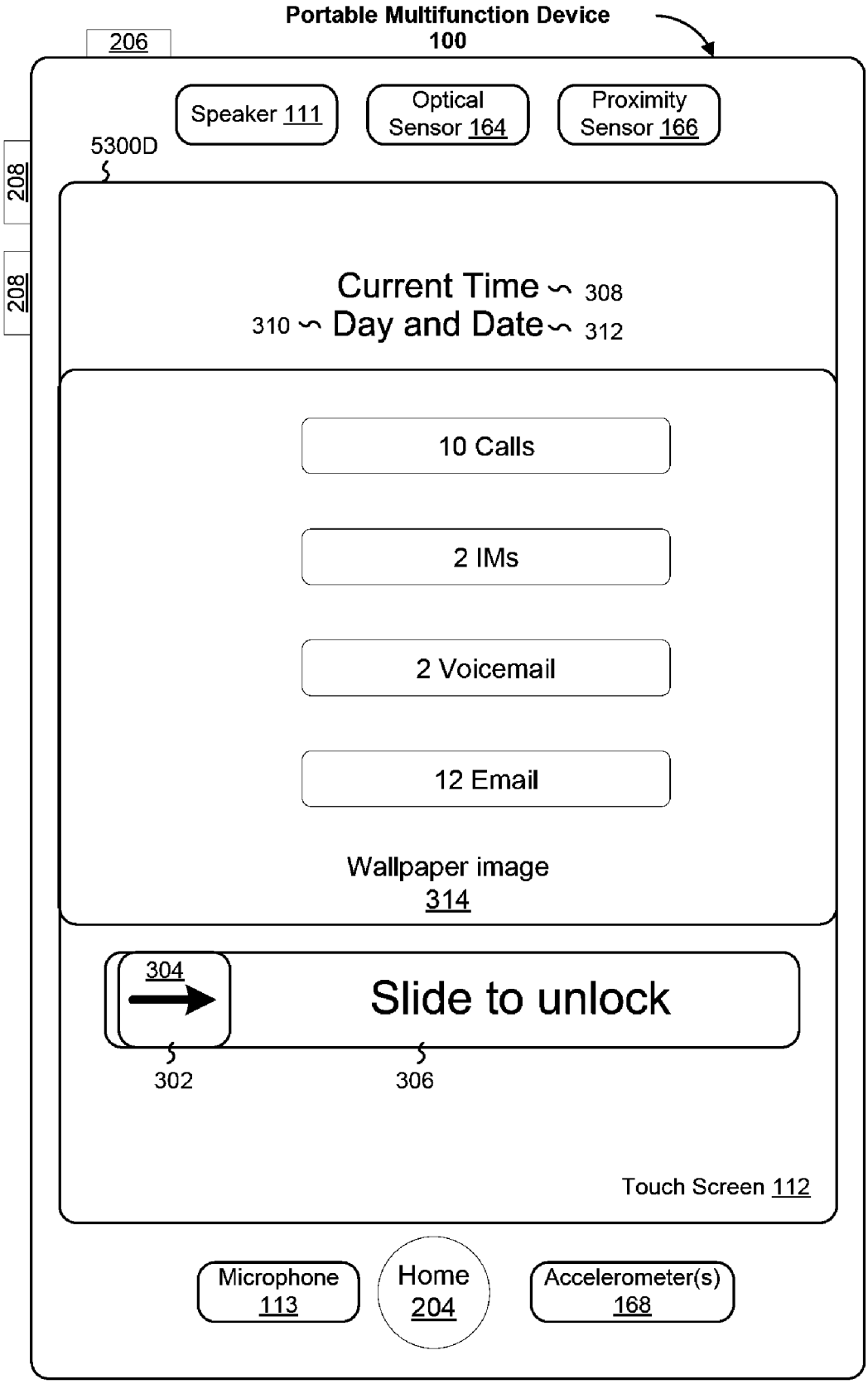

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5300D
208
208
Current Time
308
310
Day and Date
312
10 Calls
2 IMs
2 Voicemail
12 Email
Wallpaper image
314
304
Slide to unlock
302
306
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 53D

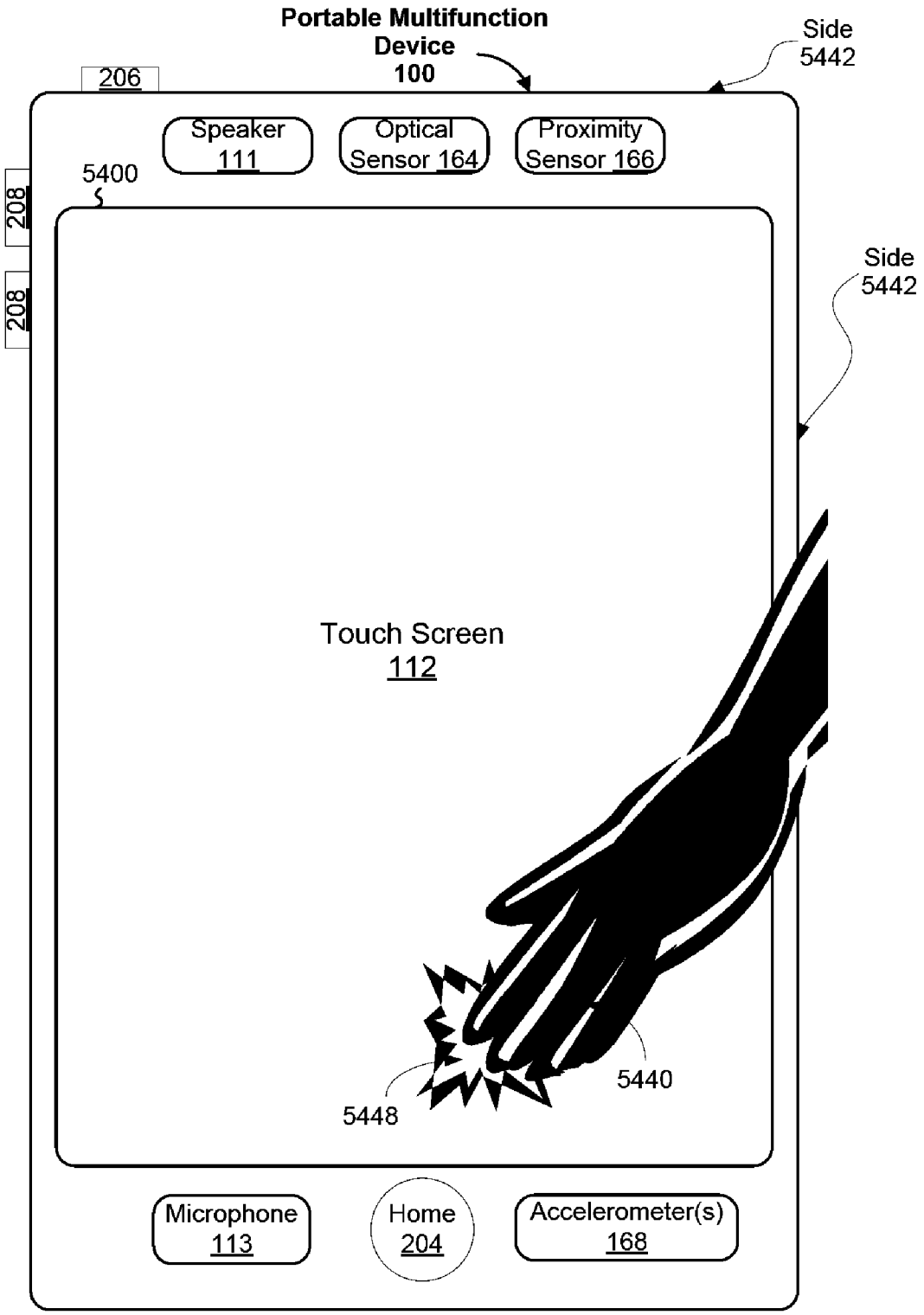

Portable Multifunction Device 100
Side 5442
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
5400
208
208
Side 5442
Touch Screen 112
5440
5448
Microphone 113
Home 204
Accelerometer(s) 168

Figure 54

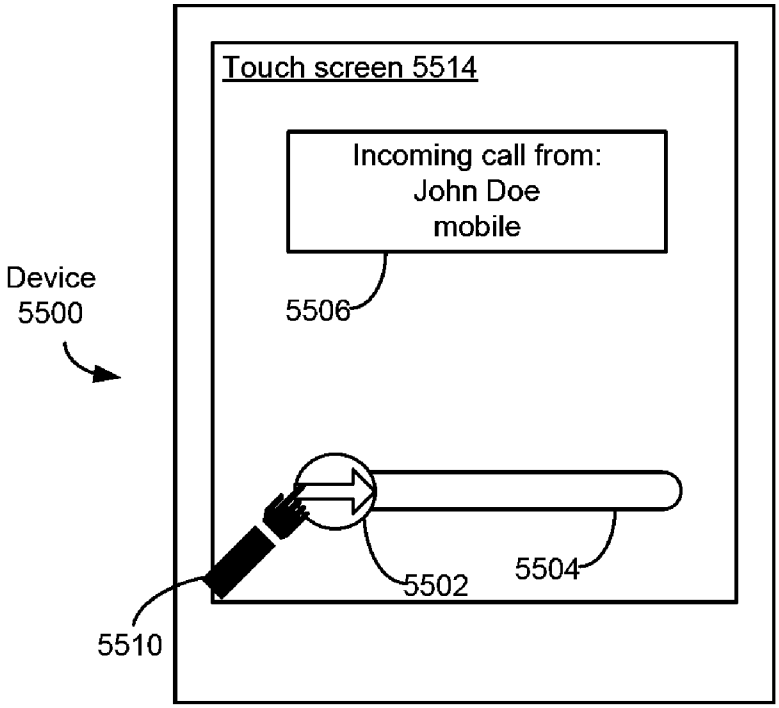


Figure 55A

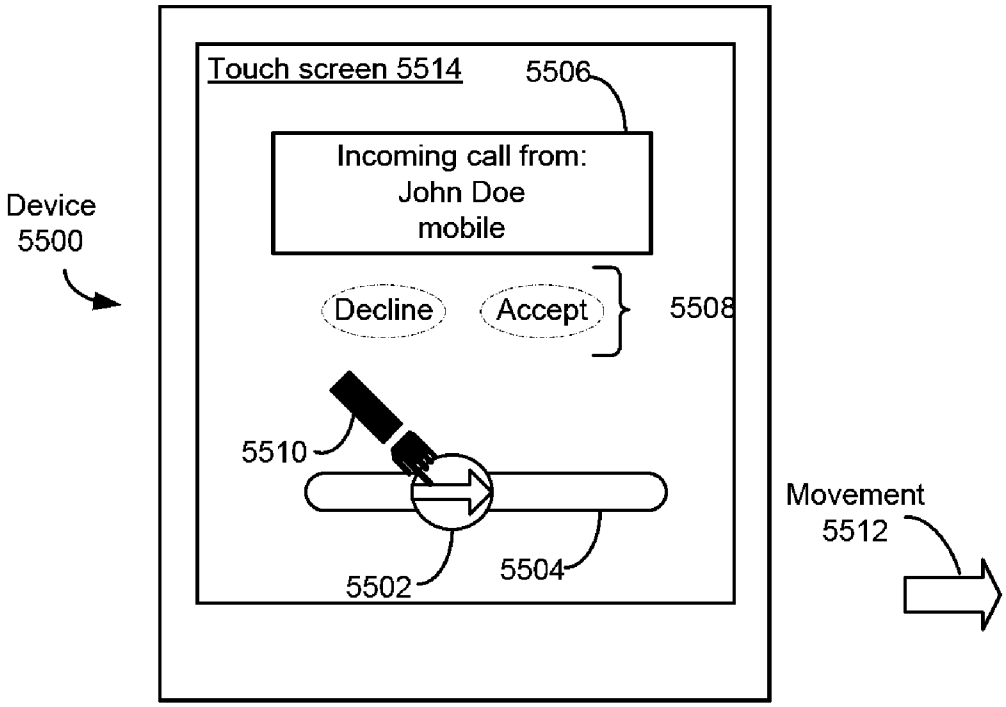


Figure 55B

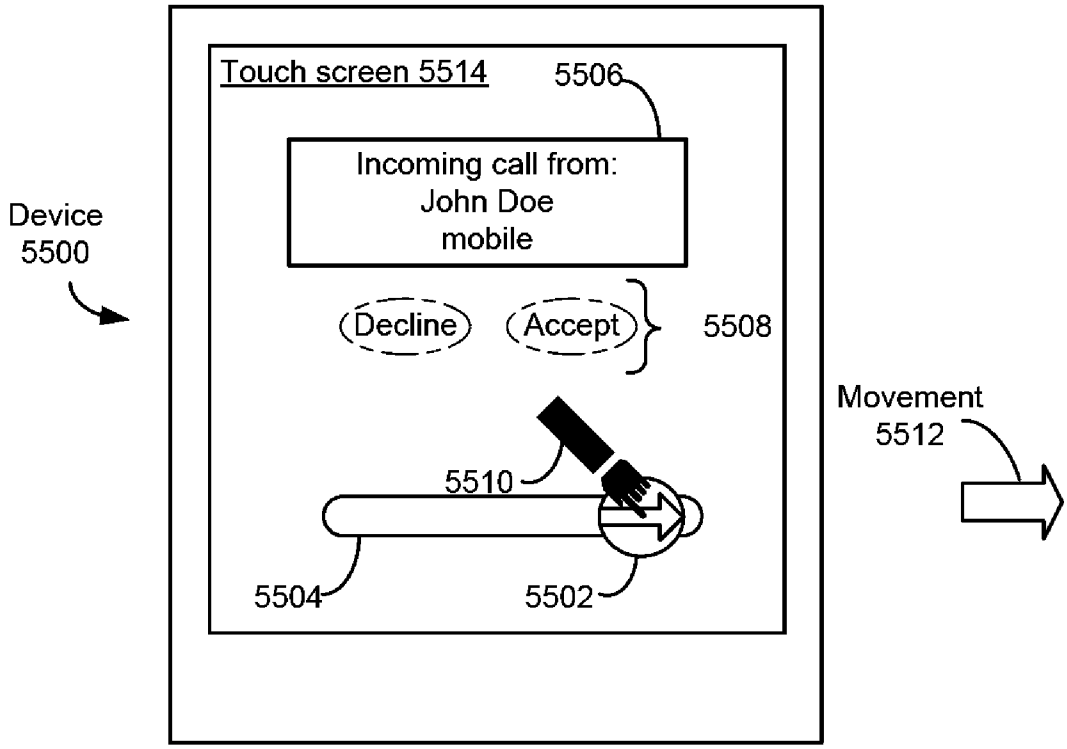


Figure 55C

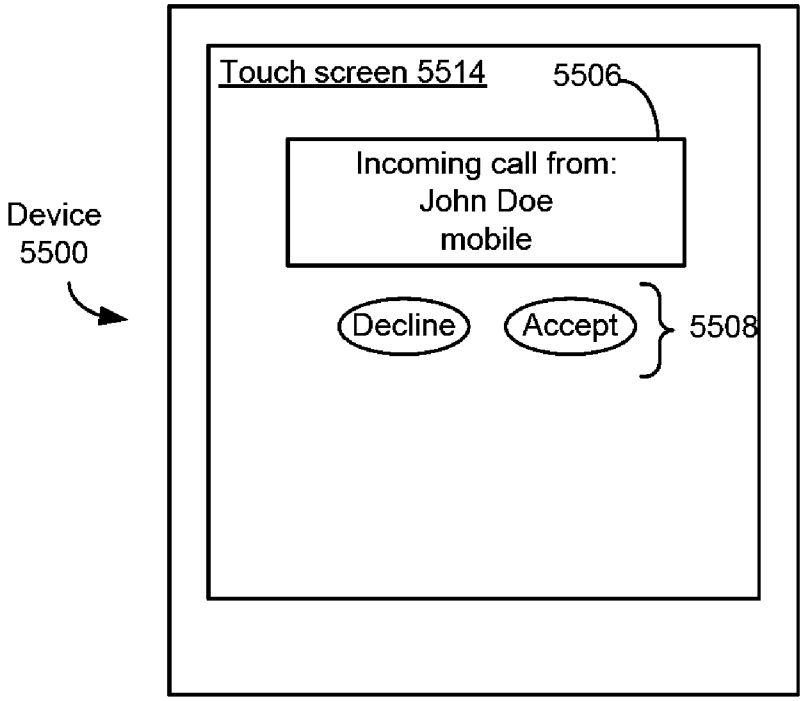


Figure 55D

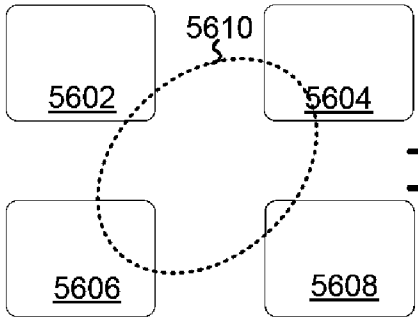


Figure 56A

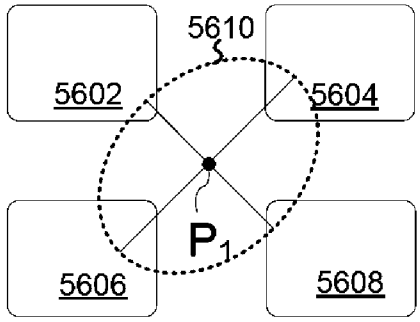


Figure 56B

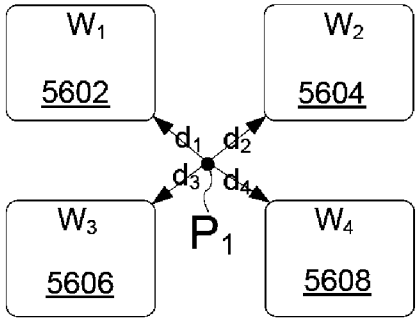


Figure 56C

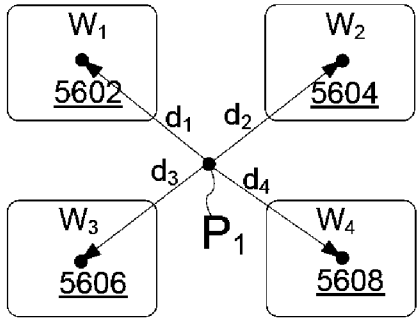


Figure 56D

W_1' and W_1'' are two numbers with opposite signs

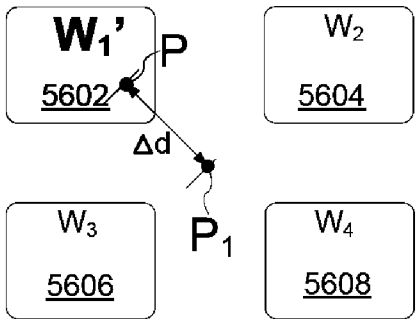


Figure 56E

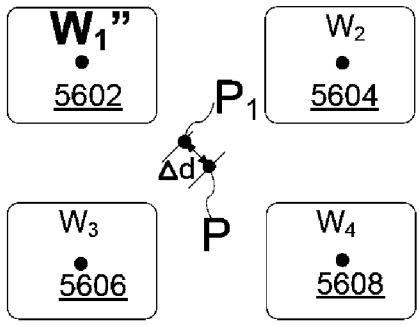


Figure 56F

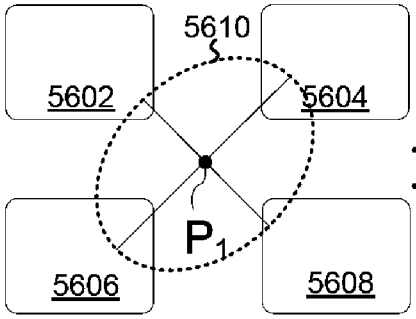


Figure 56G

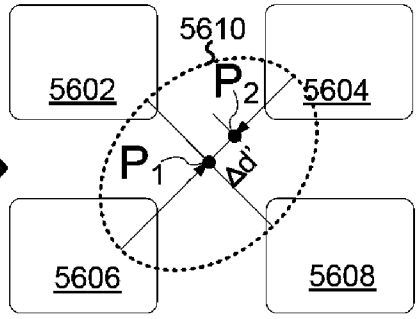


Figure 56H

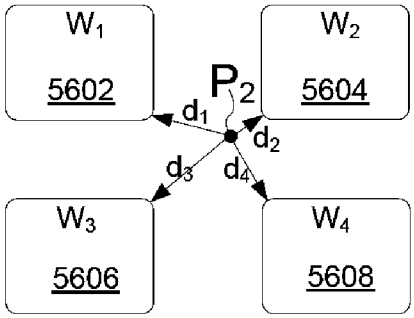


Figure 56I

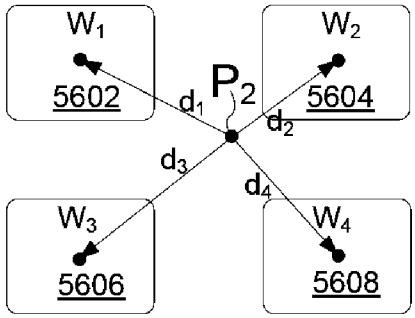


Figure 56J

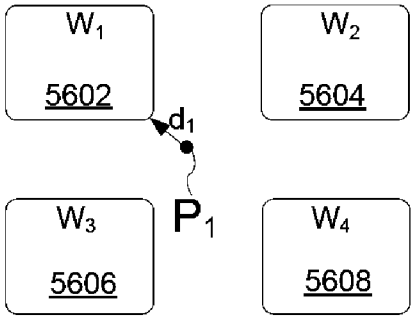


Figure 56K

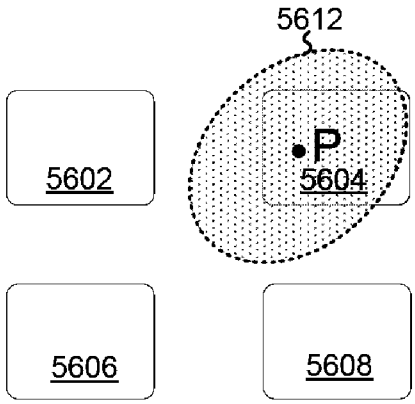


Figure 56L

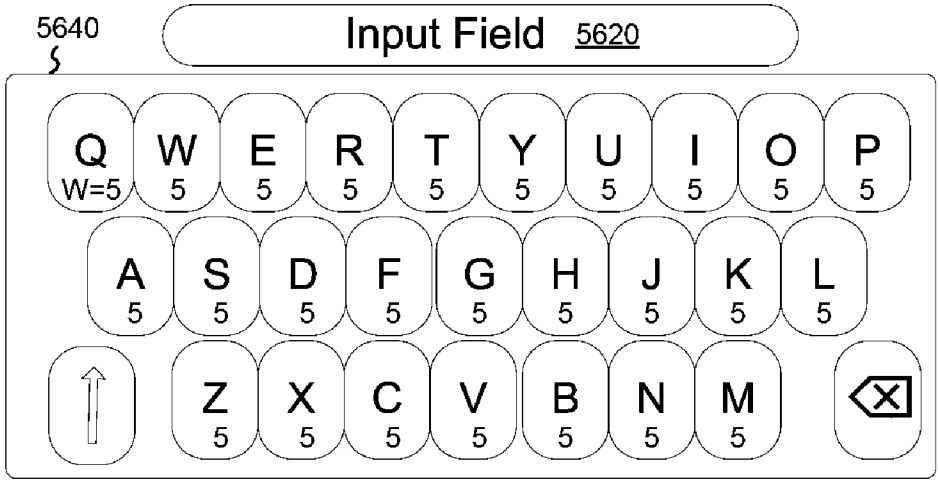


Figure 56M

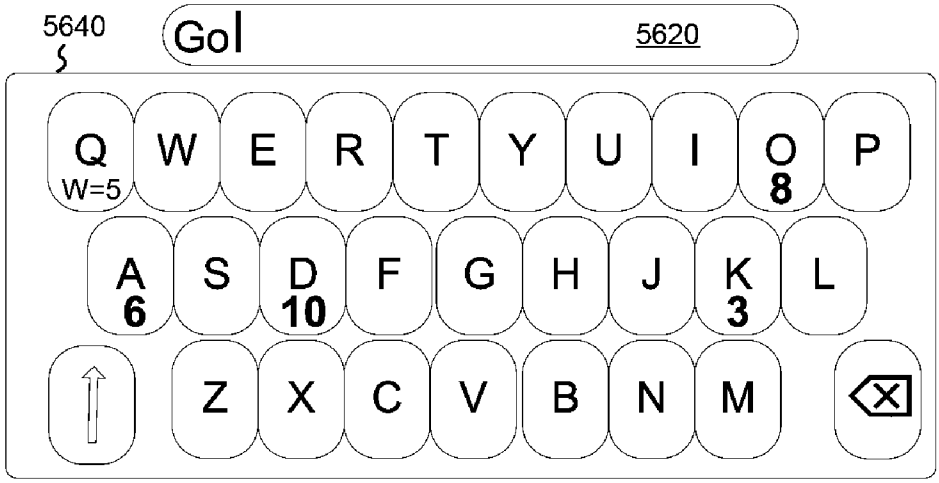


Figure 56N

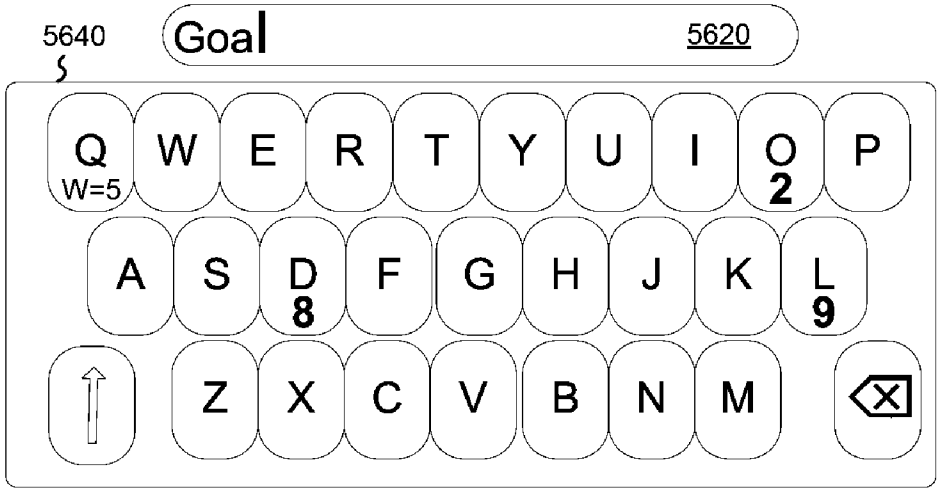


Figure 56O

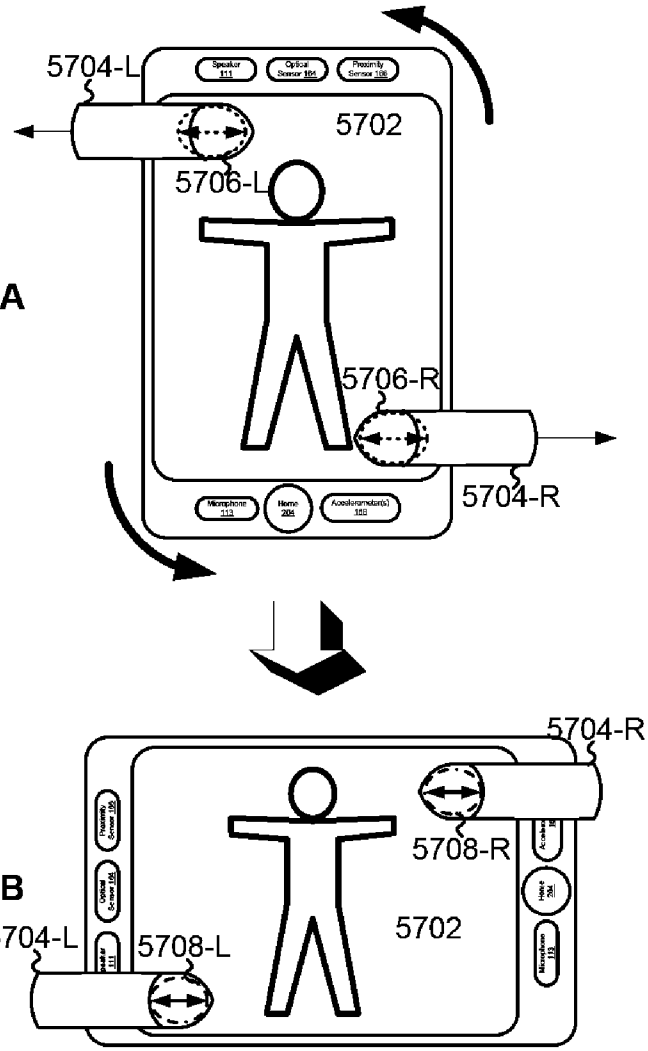


Figure 57A

Figure 57B

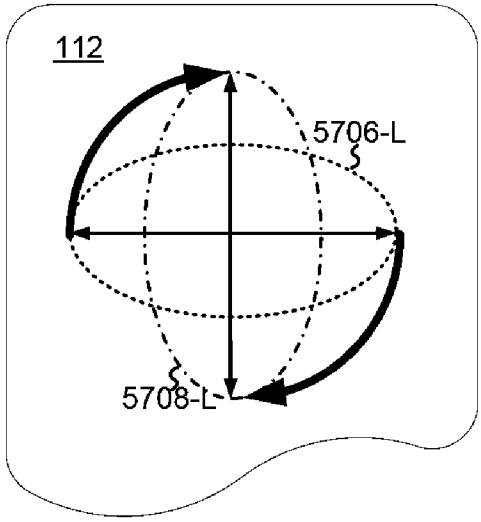


Figure 57C

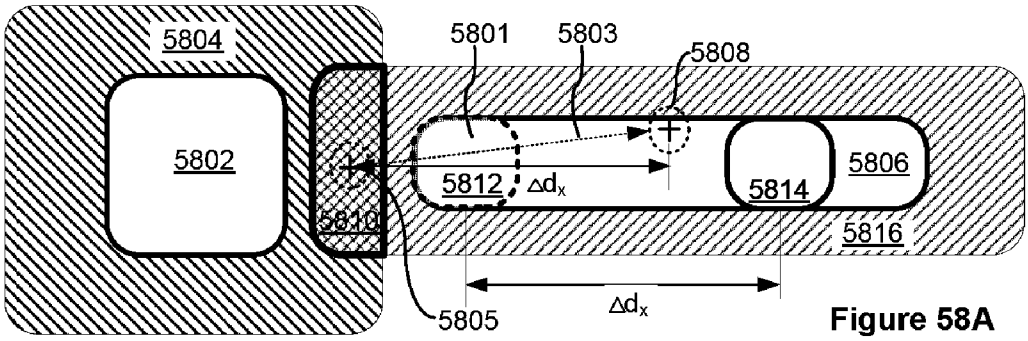


Figure 58A

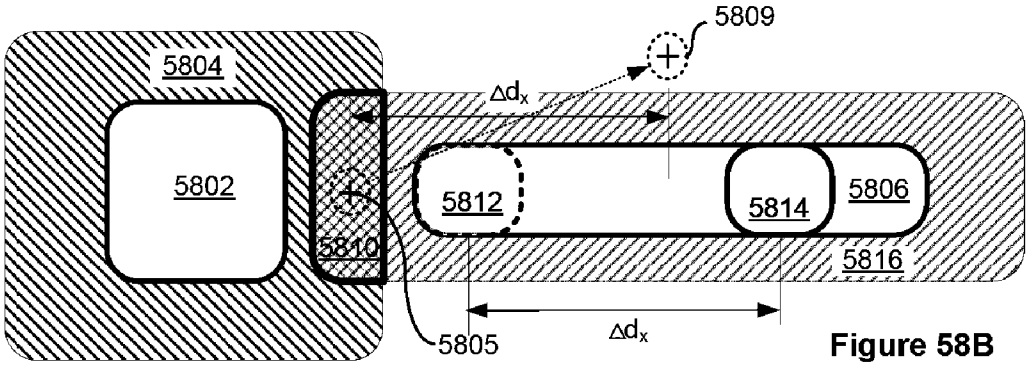


Figure 58B

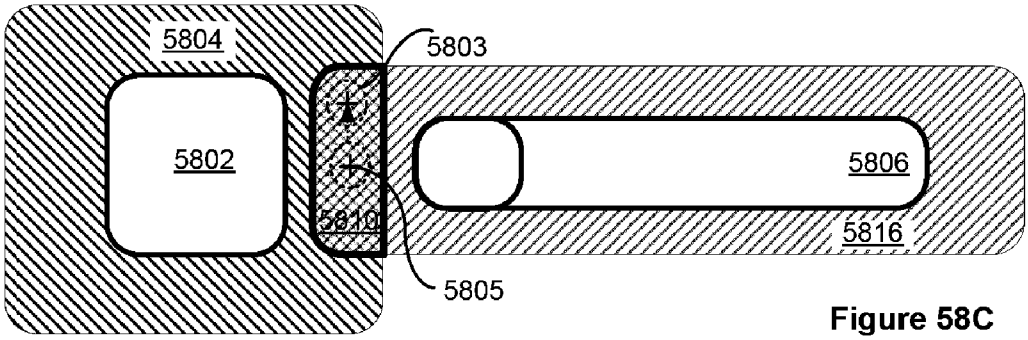


Figure 58C

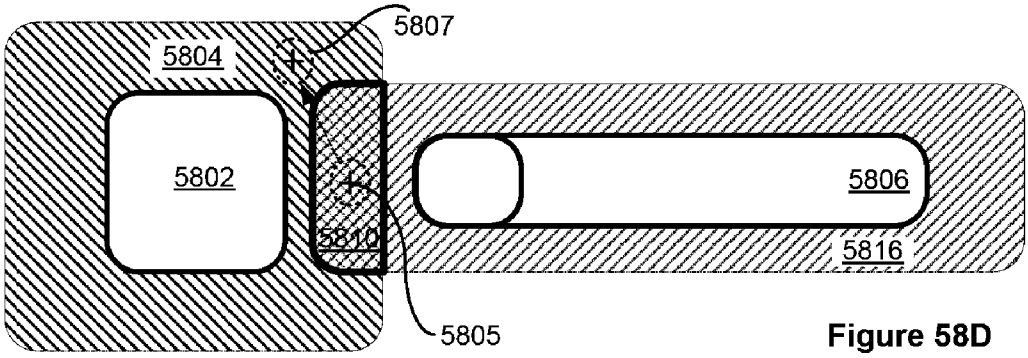


Figure 58D

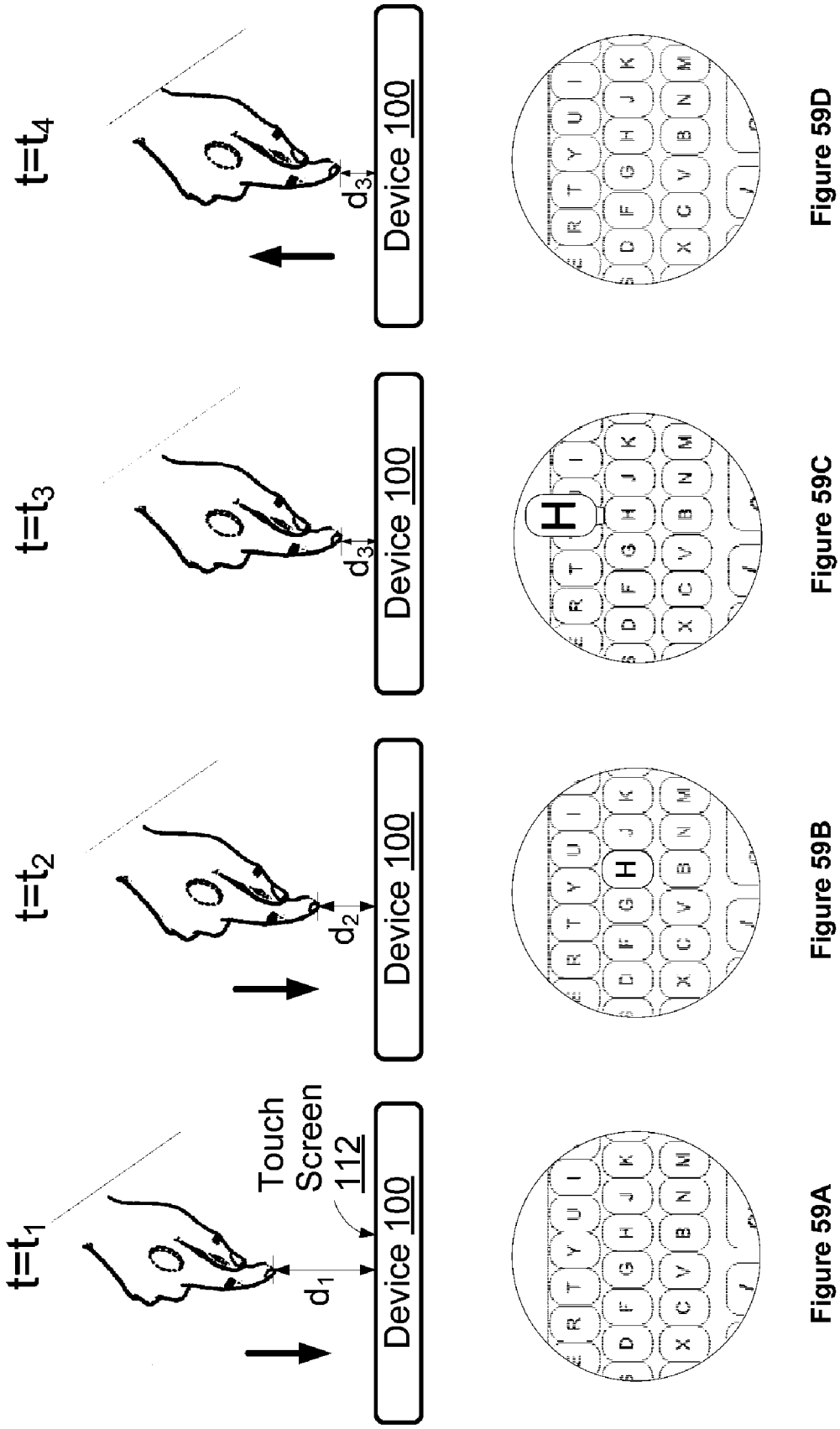


Figure 59A

Figure 59B

Figure 59C

Figure 59D

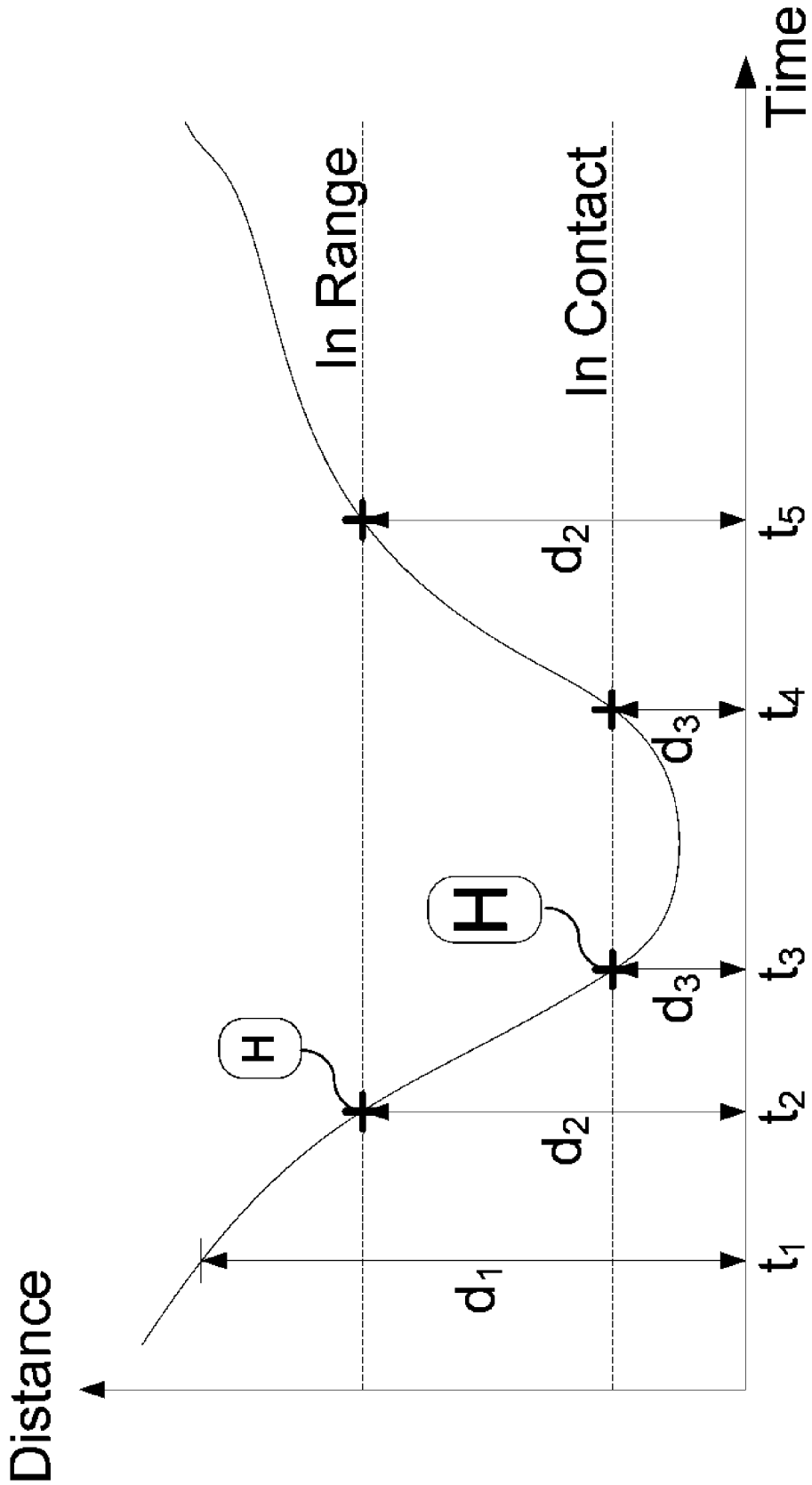

Distance
Time
In Range
In Contact
H
H
d_1
d_2
d_2
d_3
d_3
t_1
t_2
t_3
t_4
t_5

Figure 59E

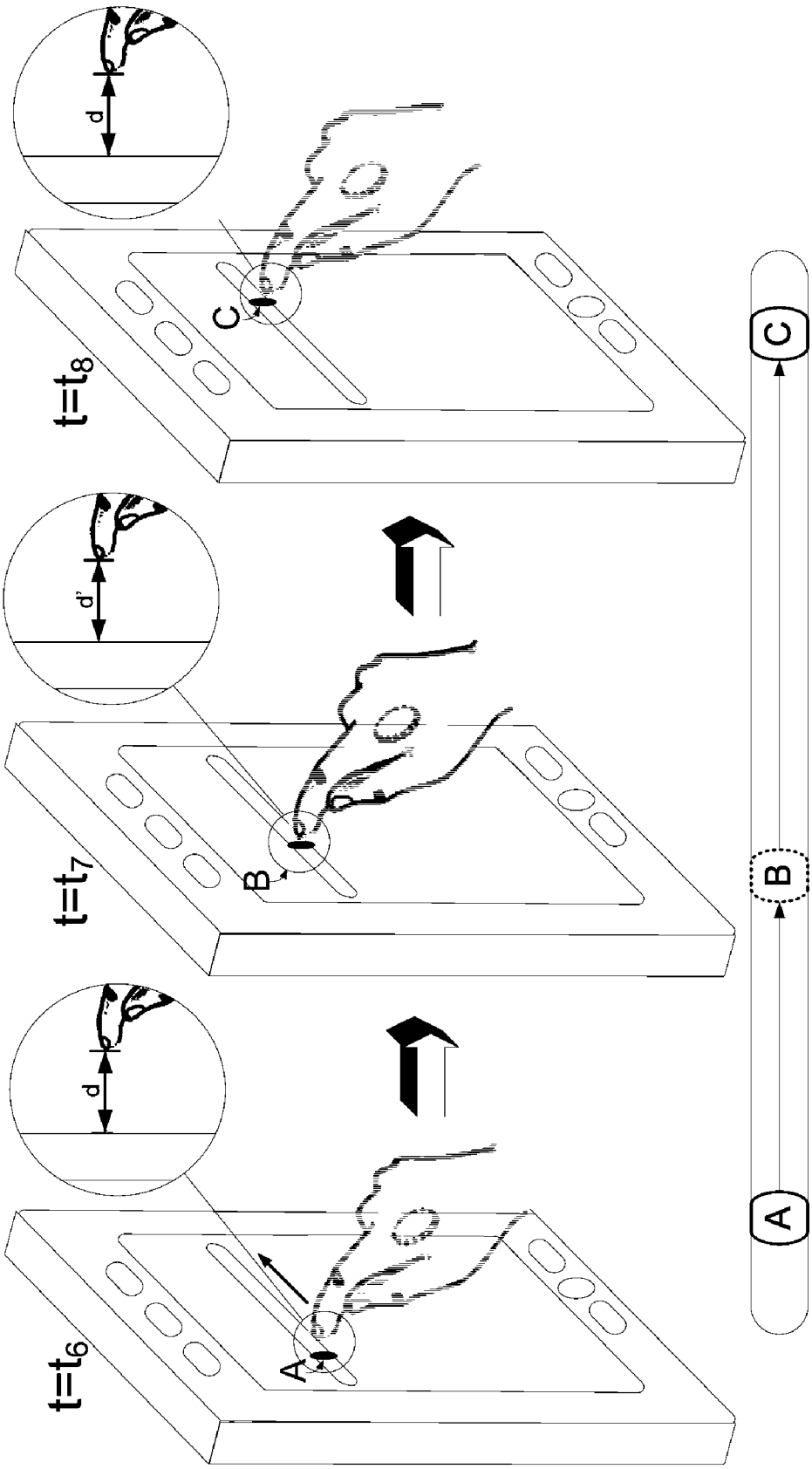


Figure 59F

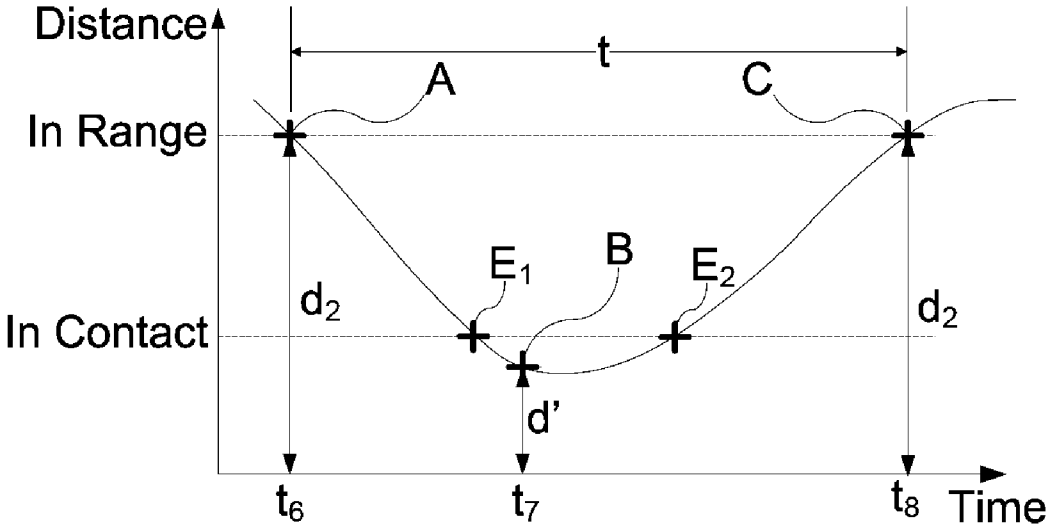


Figure 59G

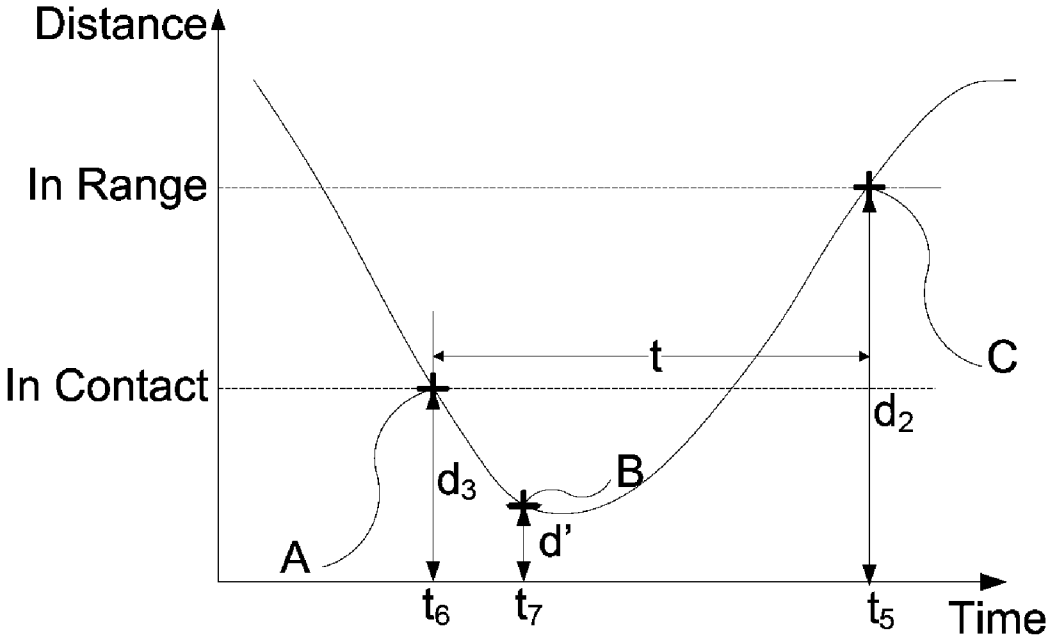


Figure 59H

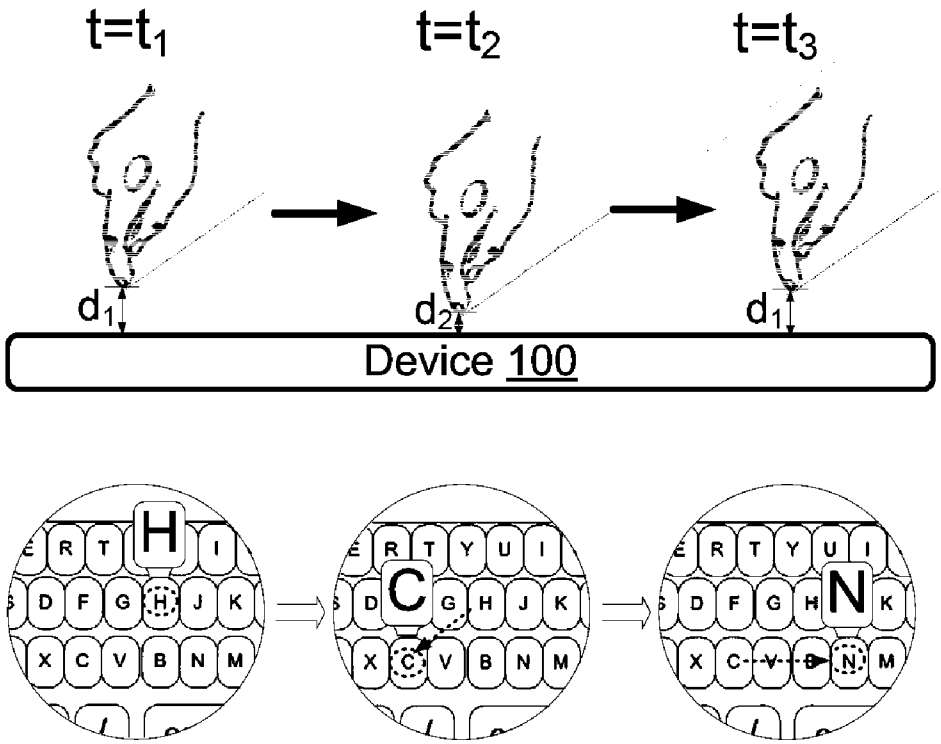


Figure 60A

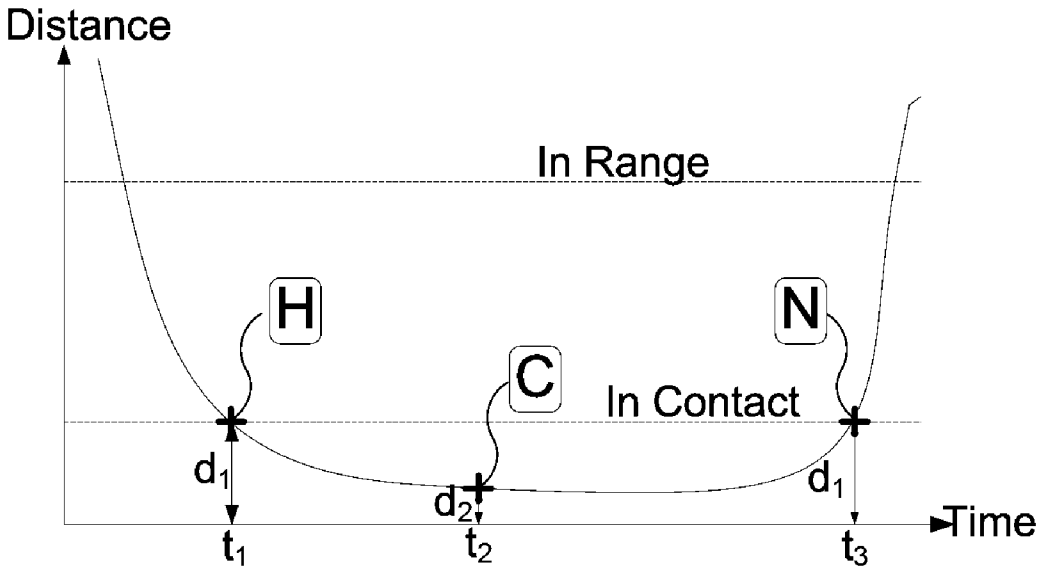


Figure 60B

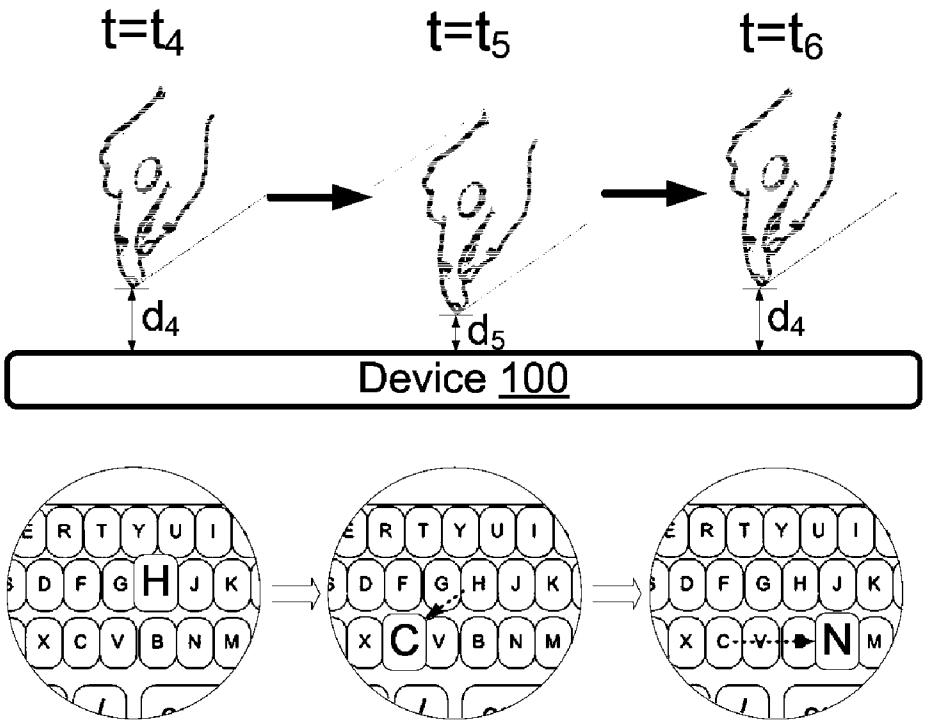


Figure 60C

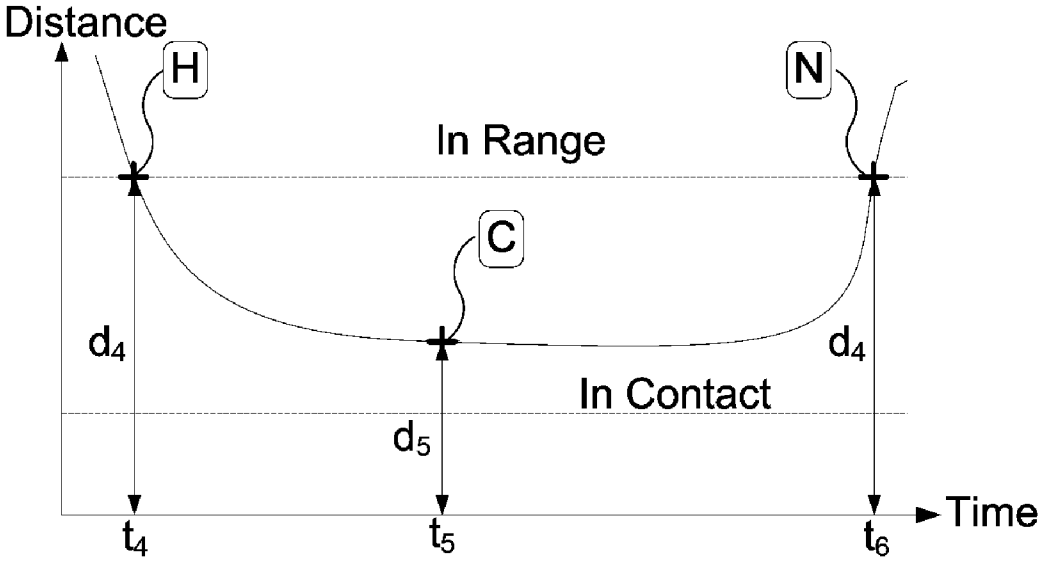


Figure 60D

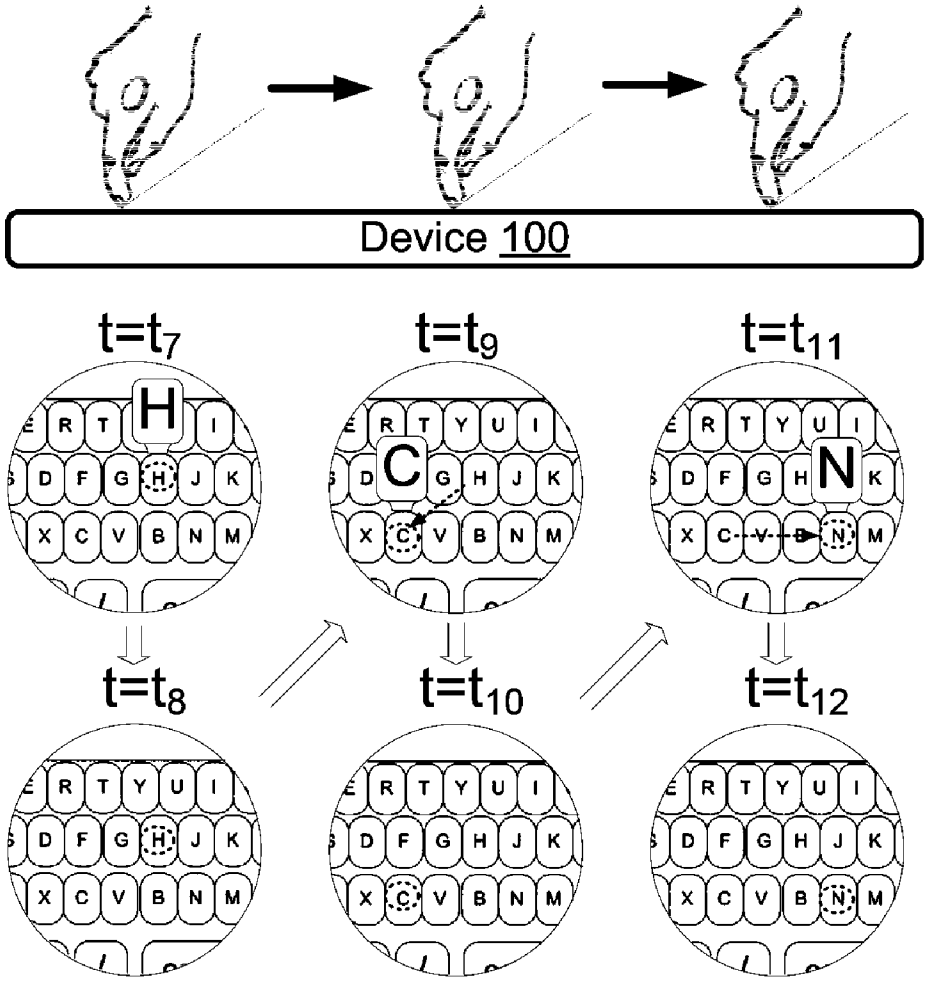


Figure 60E

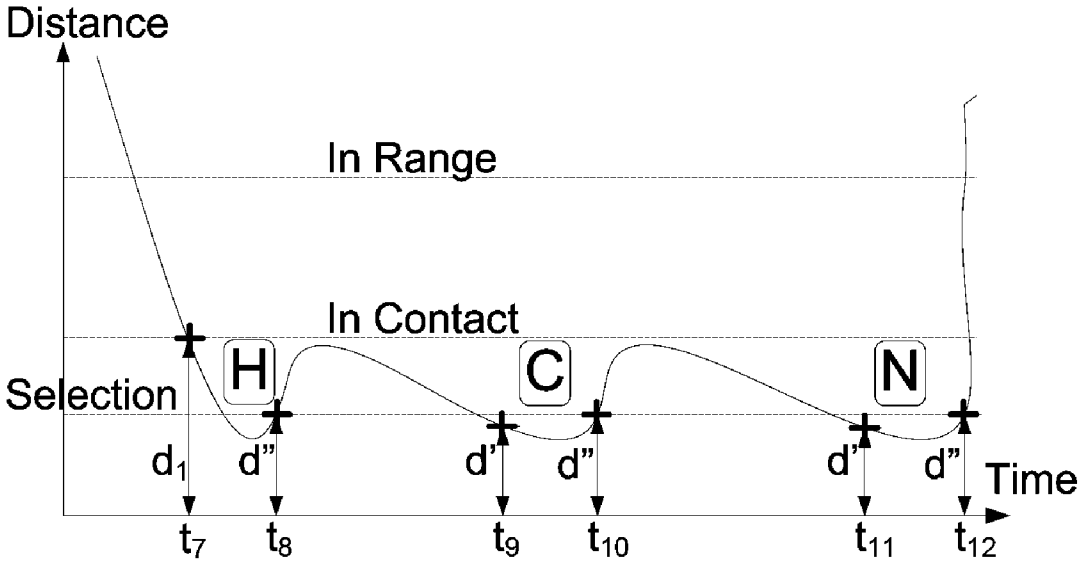


Figure 60F

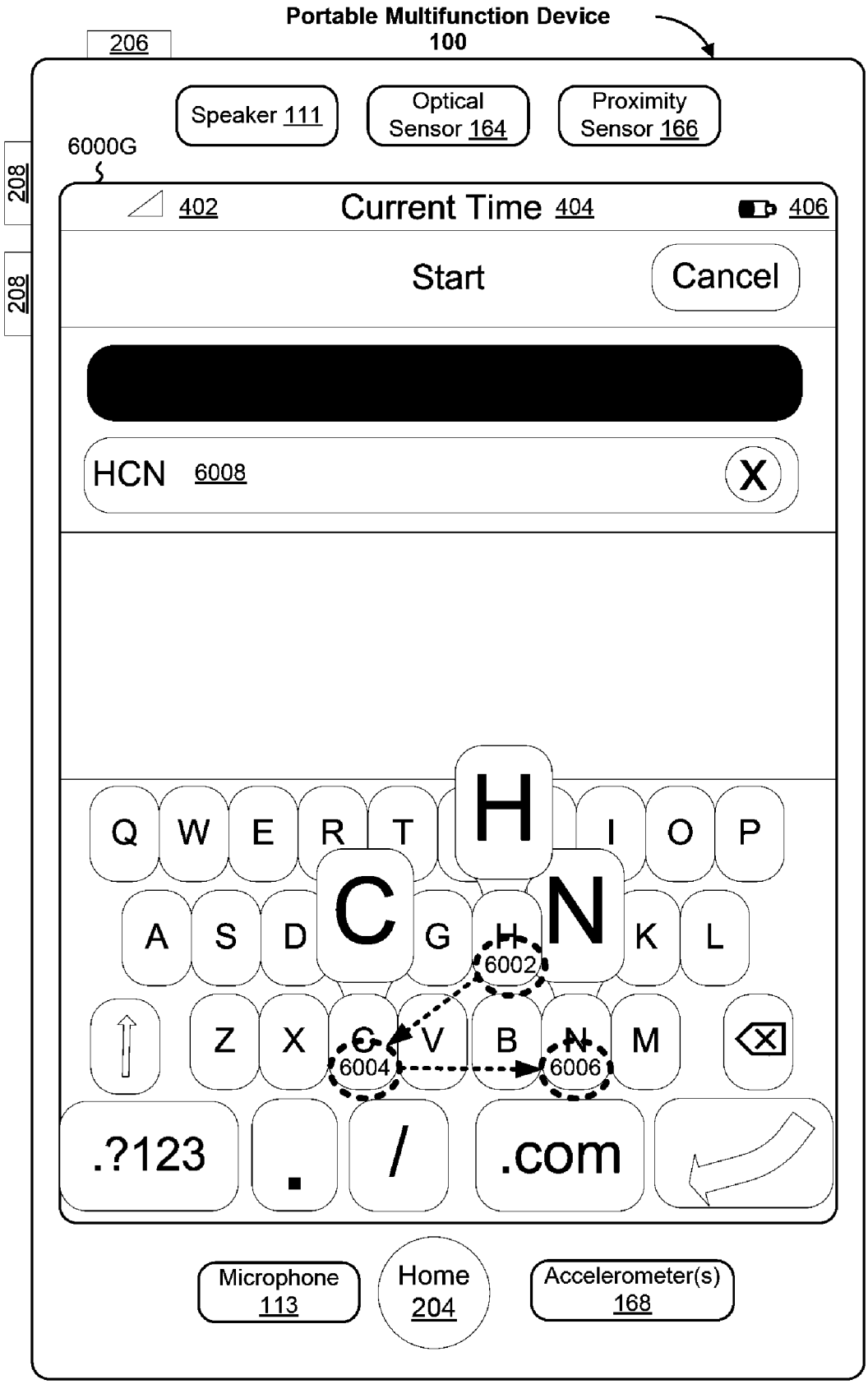

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6000G
208
208
402
Current Time 404
406
Start
Cancel
HCN 6008
X
H
C
N
Q W E R T I O P
A S D G H K L
6002
Z X C V B N M
6004
6006
.?123
.
/
.com
Microphone 113
Home 204
Accelerometer(s) 168

Figure 60G

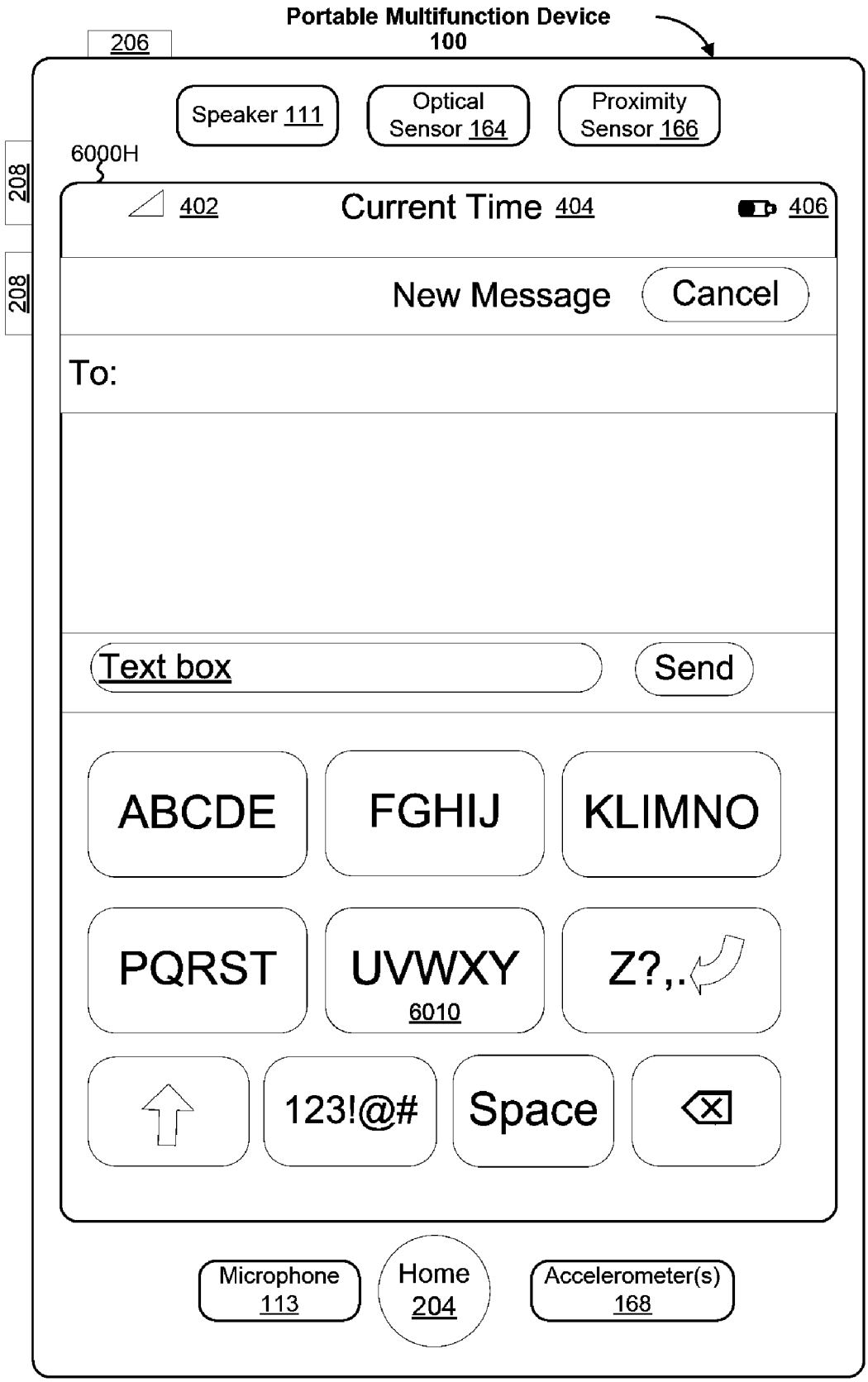

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6000H
208
208
402
Current Time 404
406
New Message
Cancel
To:
Text box
Send
ABCDE
FGHIJ
KLIMNO
PQRST
UVWXY
6010
Z?,.
123!@#
Space
Microphone 113
Home 204
Accelerometer(s) 168

Figure 60H

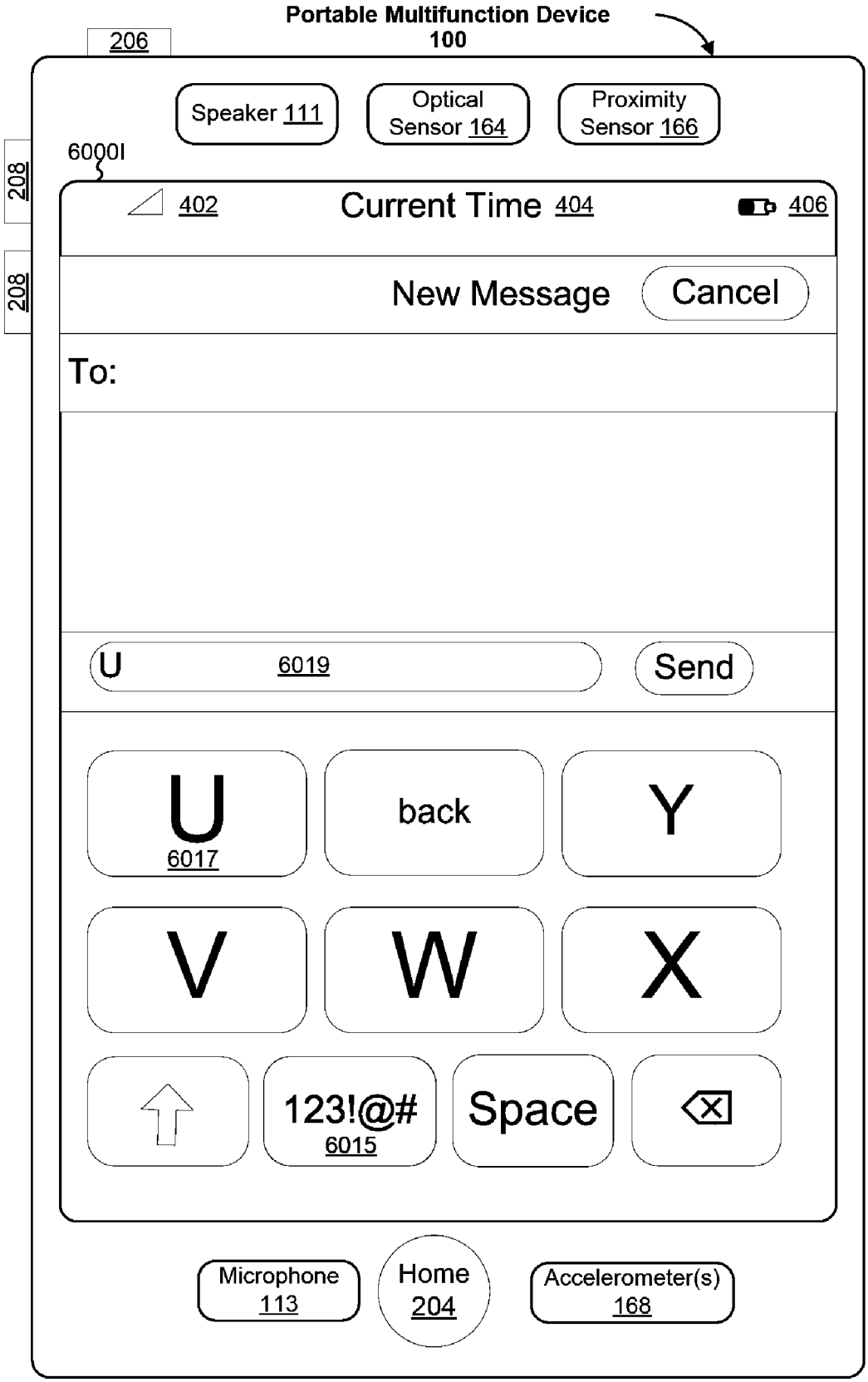

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6000I
208
208
402
Current Time 404
406
New Message
Cancel
To:
U
6019
Send
U
6017
back
Y
V
W
X
123!@#
6015
Space
Microphone 113
Home 204
Accelerometer(s) 168

Figure 60I

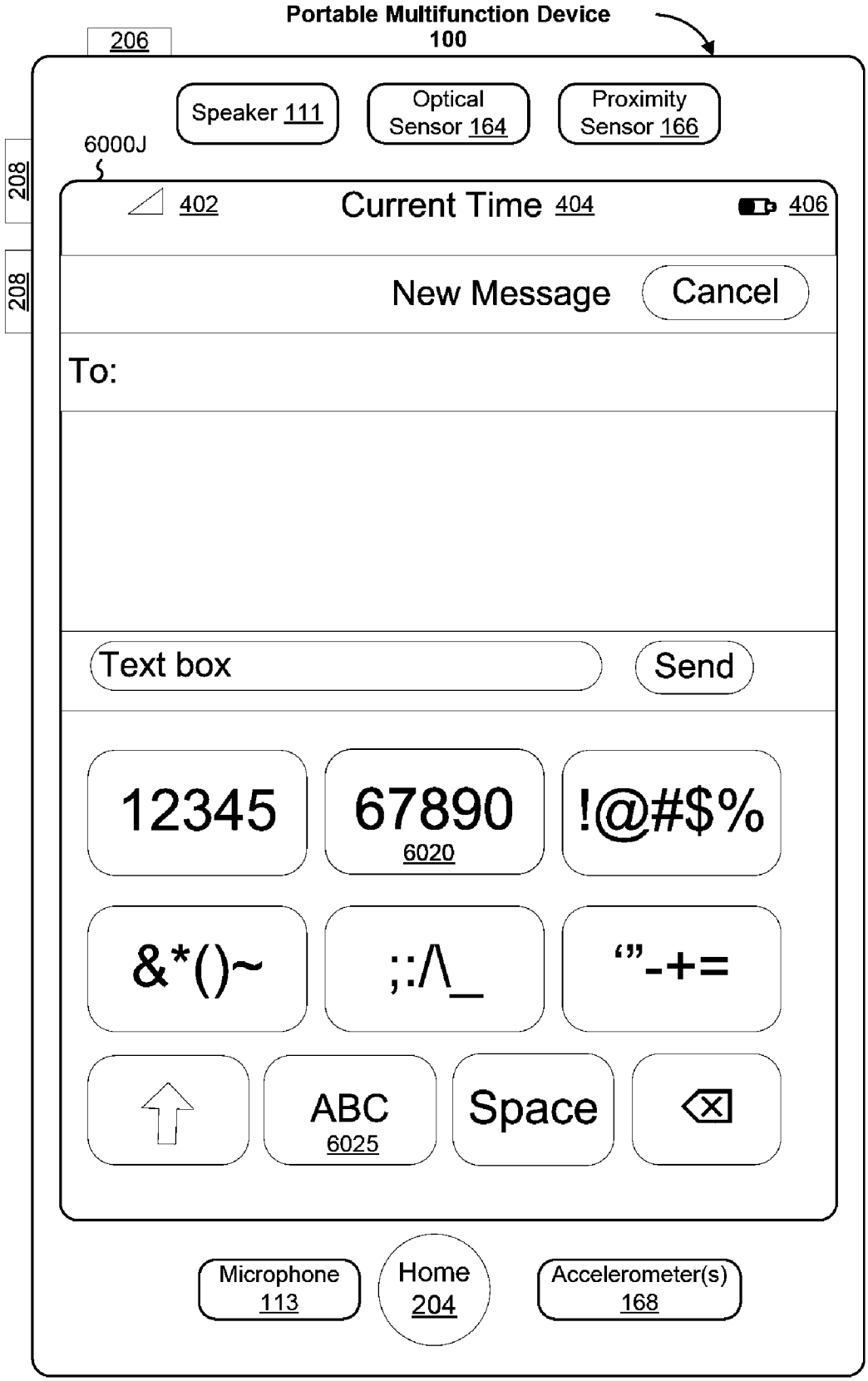

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6000J
208
208
402
Current Time 404
406
New Message
Cancel
To:
Text box
Send
12345
67890
6020
!@#$%
&*()~
;:/_
“”-+=
ABC
6025
Space
Microphone 113
Home 204
Accelerometer(s) 168

Figure 60J

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6000K
208
208
402
Current Time 404
406
New Message
Cancel
To:
Text box
Send
6
back
0
7
8
9
ABC
6025
Space
Microphone 113
Home 204
Accelerometer(s) 168

Figure 60K

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6000L
208
208
402
Current Time 404
406
New Message
Cancel
To:
Text box
Send
A
B
C
D
E
ABCDE
6030
FGHIJ
KLMNO
PQRST
UVWXY
Z.,?!
123&@
6035
Space
Return
Microphone
113
Home
204
Accelerometer(s)
168

Figure 60L

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6000M
208
208
402
Current Time 404
406
New Message
Cancel
To:
Text box
Send
~
&
*
(
)
12345
67890
@#$%^
~&*()
6040
;_:/\
'="-+
ABC
6045
Space
Return
Microphone
113
Home
204
Accelerometer(s)
168

Figure 60M

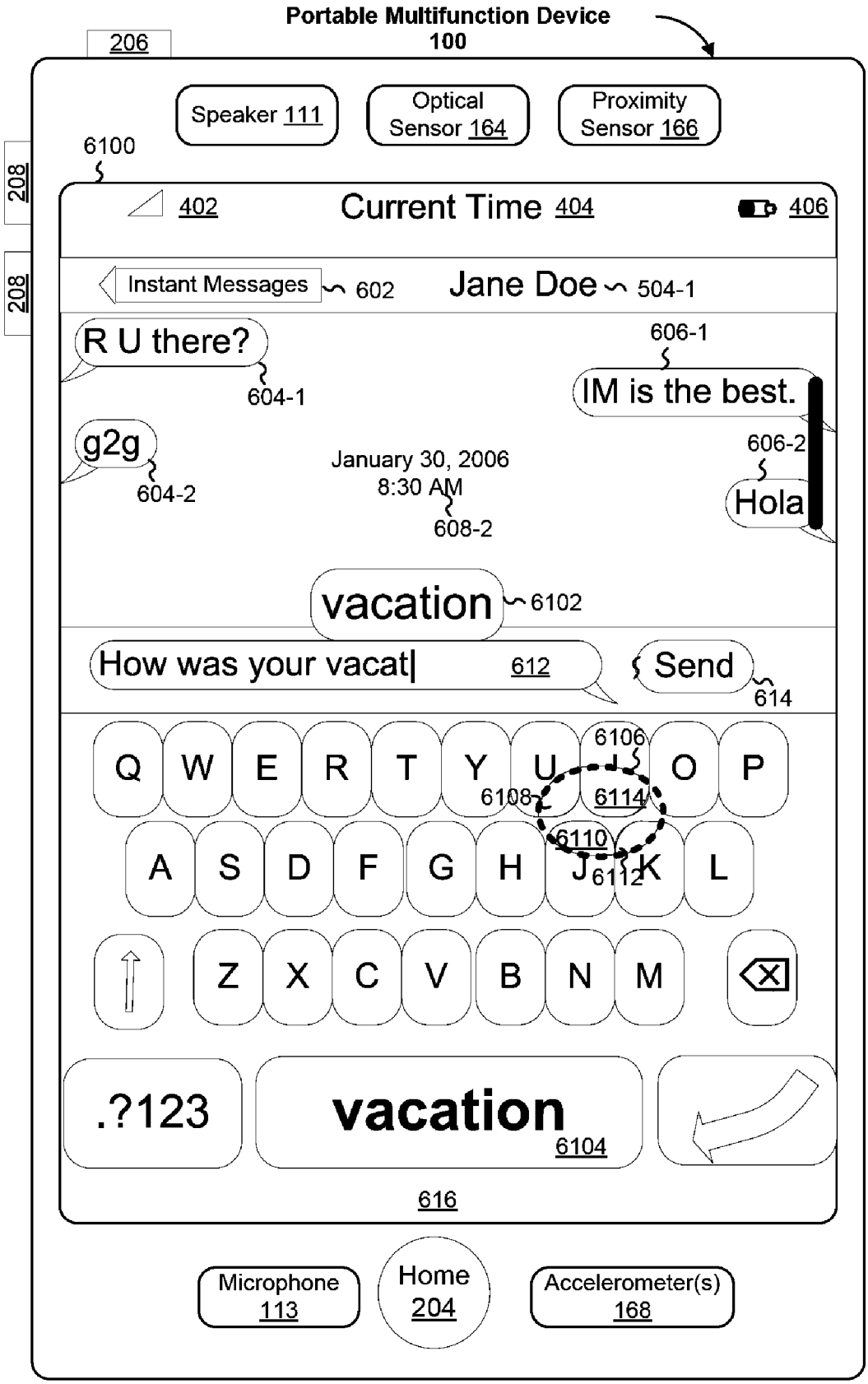

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6100
208
208
402
Current Time 404
406
Instant Messages
602
Jane Doe
504-1
R U there?
604-1
606-1
IM is the best.
g2g
604-2
January 30, 2006
8:30 AM
608-2
606-2
Hola
vacation
6102
How was your vacat
612
Send
614
6106
6108
6114
6110
6112
Q W E R T Y U I O P
A S D F G H J K L
Z X C V B N M
.?123
vacation
6104
616
Microphone 113
Home 204
Accelerometer(s) 168

Figure 61

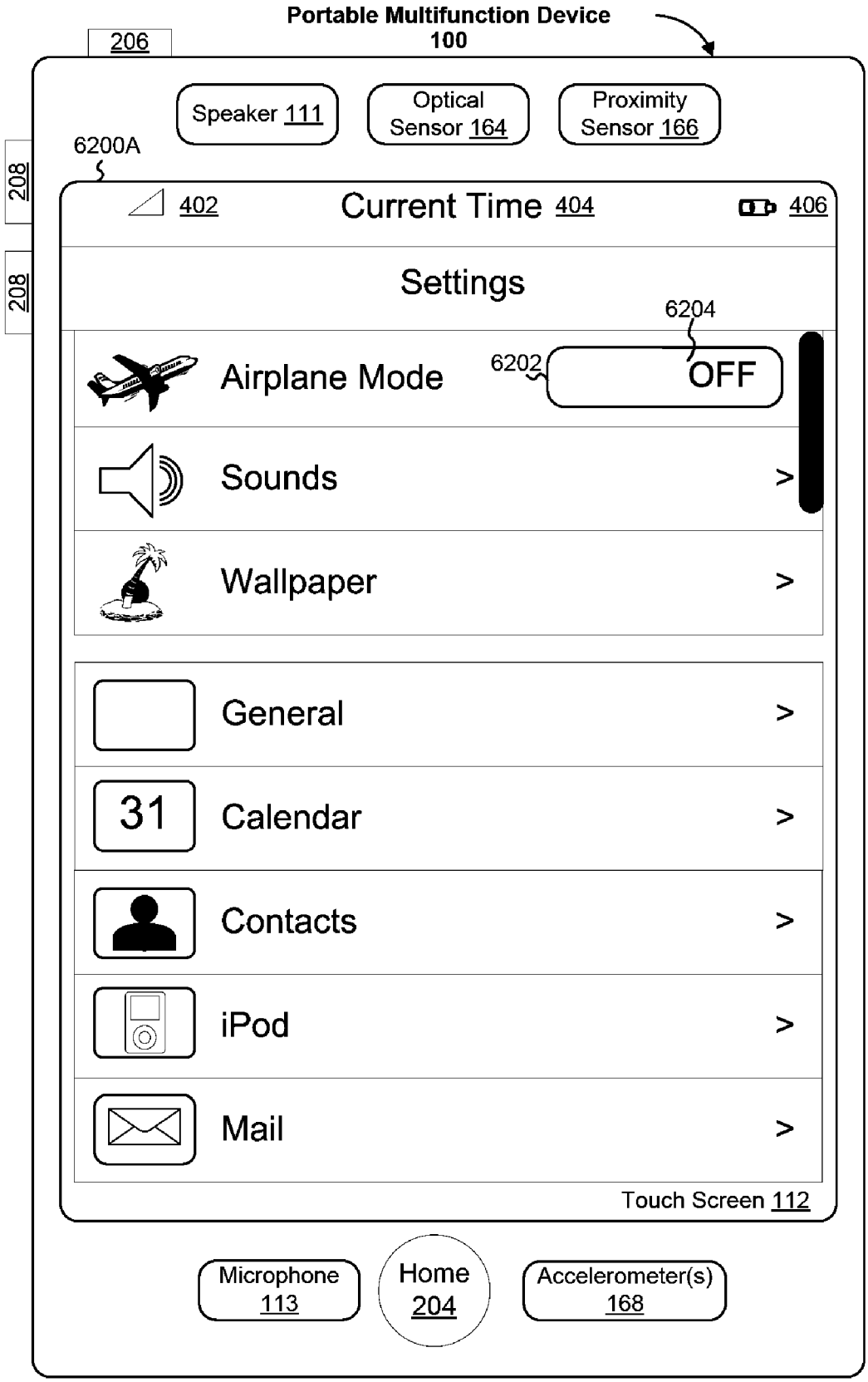

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6200A
208
208
402
Current Time 404
406
Settings
6204
6202
Airplane Mode
OFF
Sounds
Wallpaper
General
31
Calendar
Contacts
iPod
Mail
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 62A

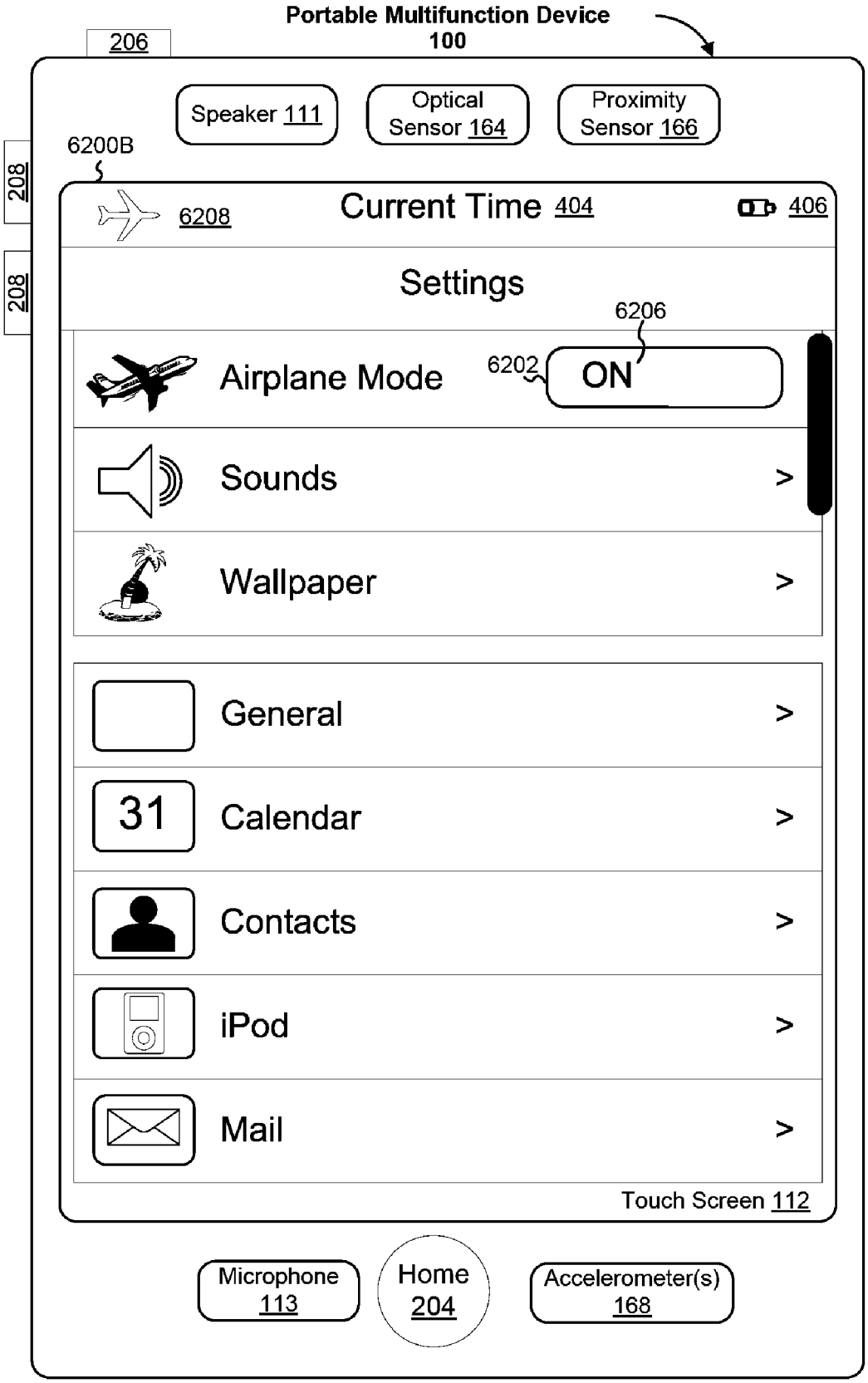

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6200B
208
208
6208
Current Time 404
406
Settings
6206
Airplane Mode
6202
ON
Sounds
>
Wallpaper
>
General
>
31
Calendar
>
Contacts
>
iPod
>
Mail
>
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 62B

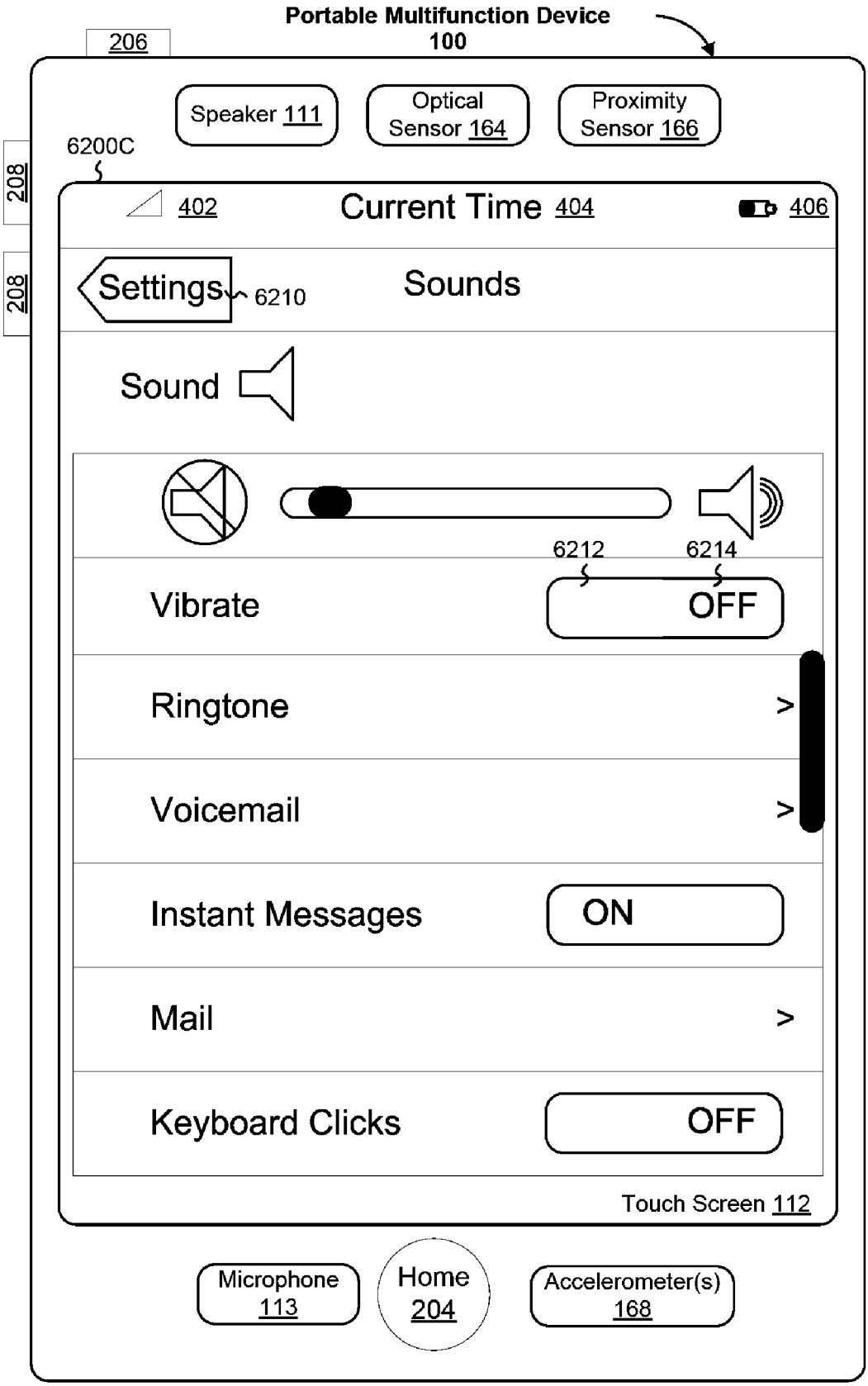

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6200C
208
208
402
Current Time 404
406
Settings
6210
Sounds
Sound
6212
6214
Vibrate
OFF
Ringtone
>
Voicemail
>
Instant Messages
ON
Mail
>
Keyboard Clicks
OFF
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 62C

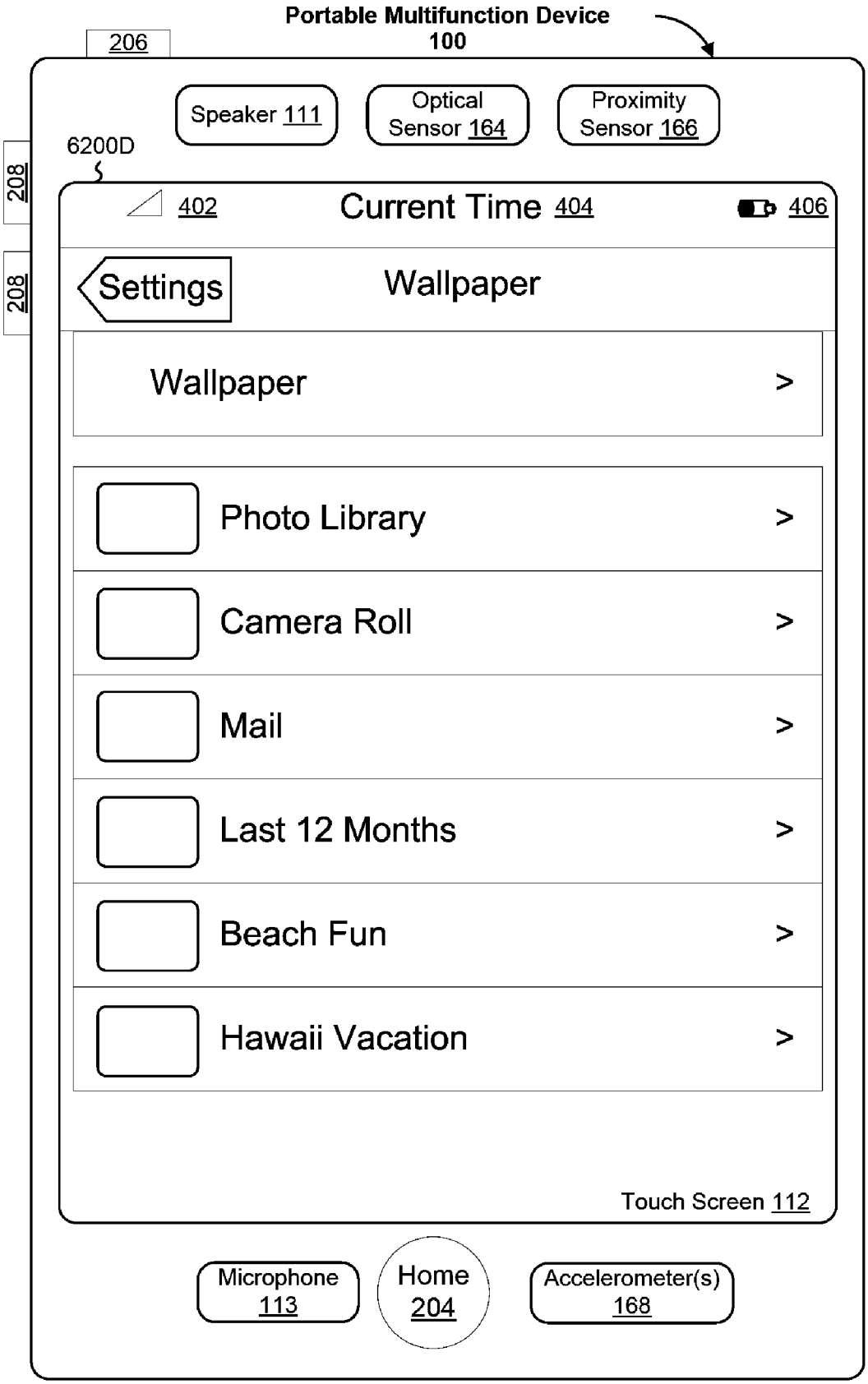

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6200D
208
208
402
Current Time 404
406
Settings
Wallpaper
Wallpaper >
Photo Library >
Camera Roll >
Mail >
Last 12 Months >
Beach Fun >
Hawaii Vacation >
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 62D

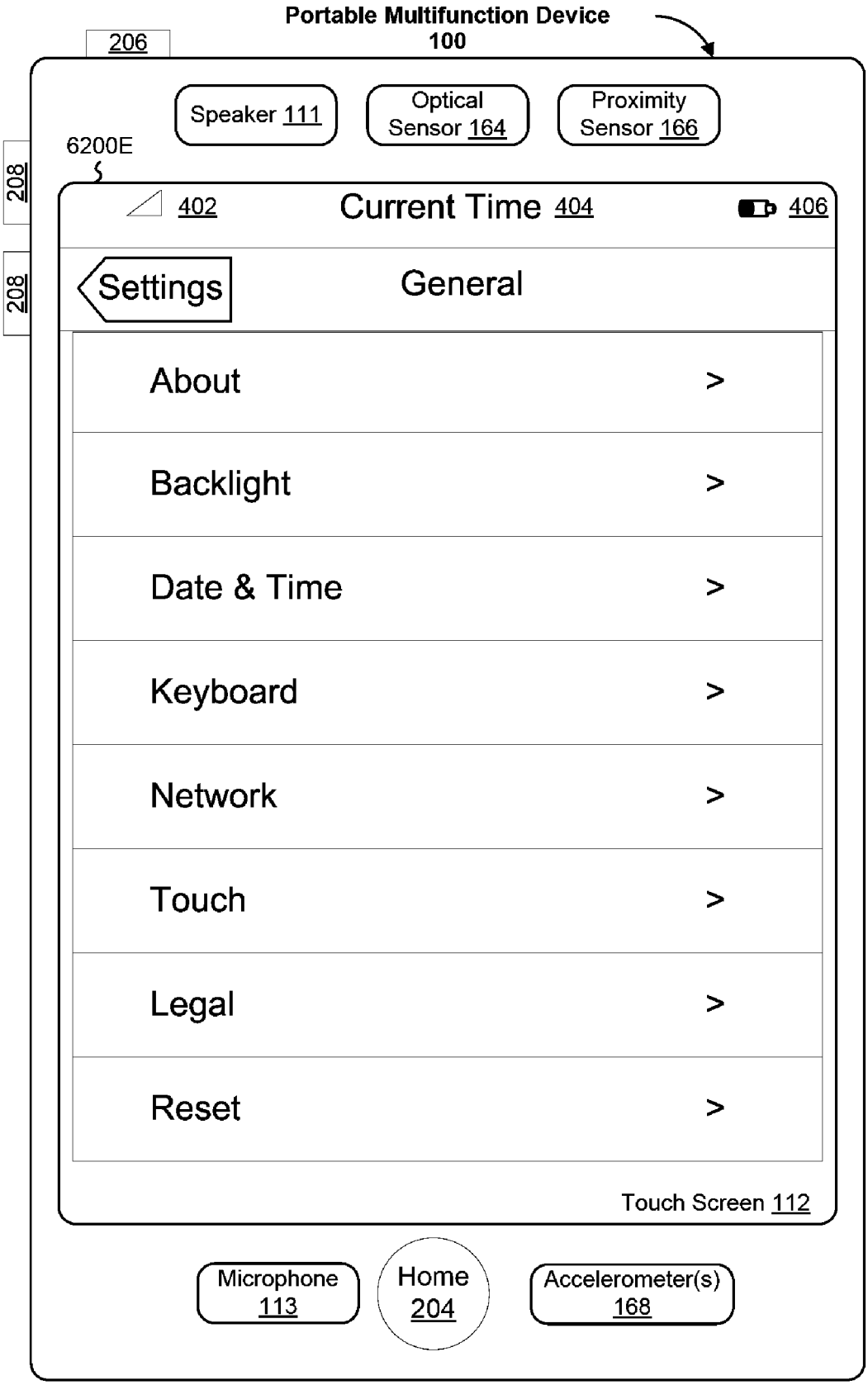

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6200E
208
402
Current Time 404
406
208
Settings
General
About >
Backlight >
Date & Time >
Keyboard >
Network >
Touch >
Legal >
Reset >
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 62E

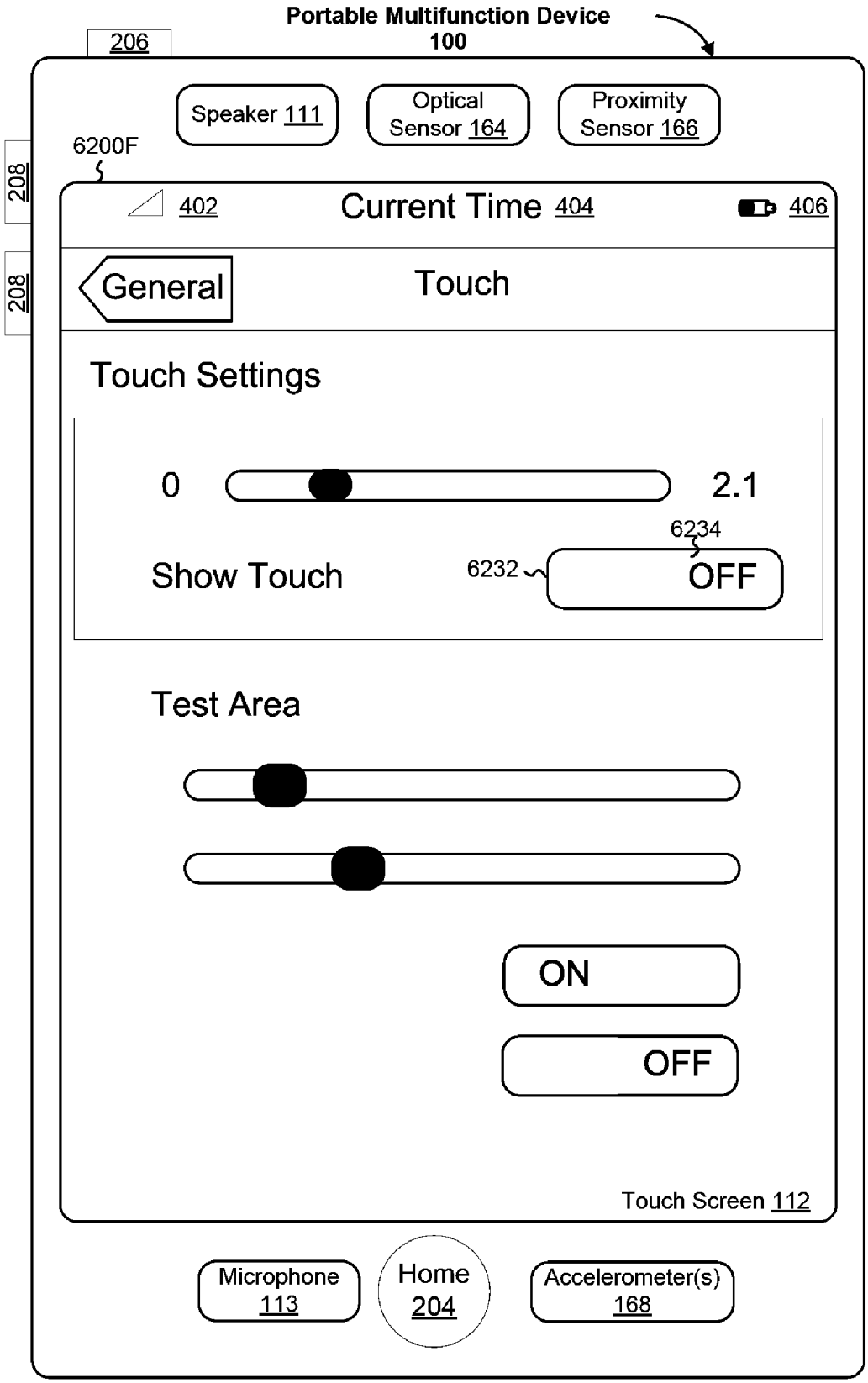

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6200F
208
208
402
Current Time 404
406
General
Touch
Touch Settings
0
2.1
6234
Show Touch
6232
OFF
Test Area
ON
OFF
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 62F

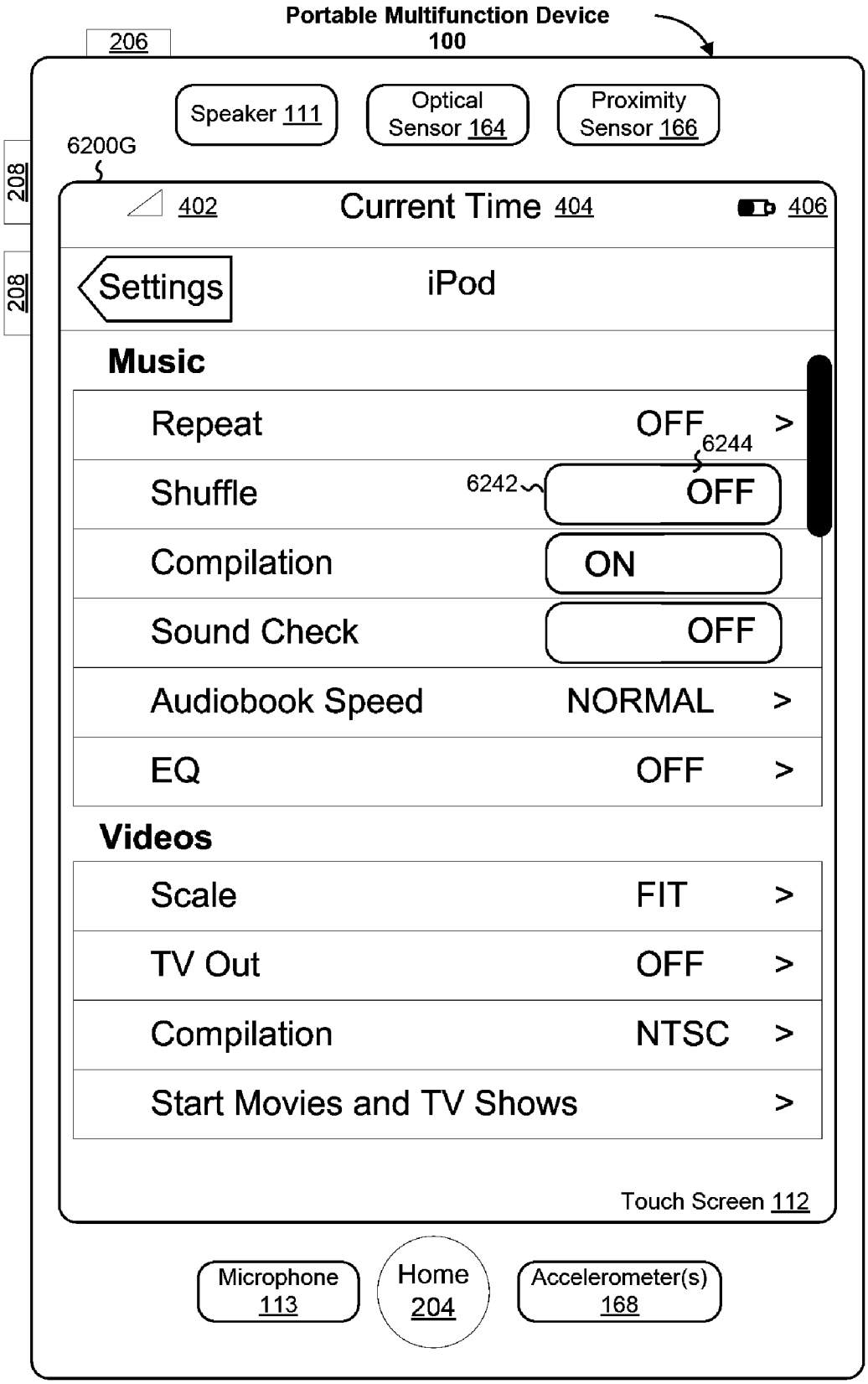

Portable Multifunction Device
100
206
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6200G
208
208
402
Current Time 404
406
Settings
iPod
Music
Repeat
OFF
>
6244
Shuffle
6242
OFF
Compilation
ON
Sound Check
OFF
Audiobook Speed
NORMAL
>
EQ
OFF
>
Videos
Scale
FIT
>
TV Out
OFF
>
Compilation
NTSC
>
Start Movies and TV Shows
>
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 62G

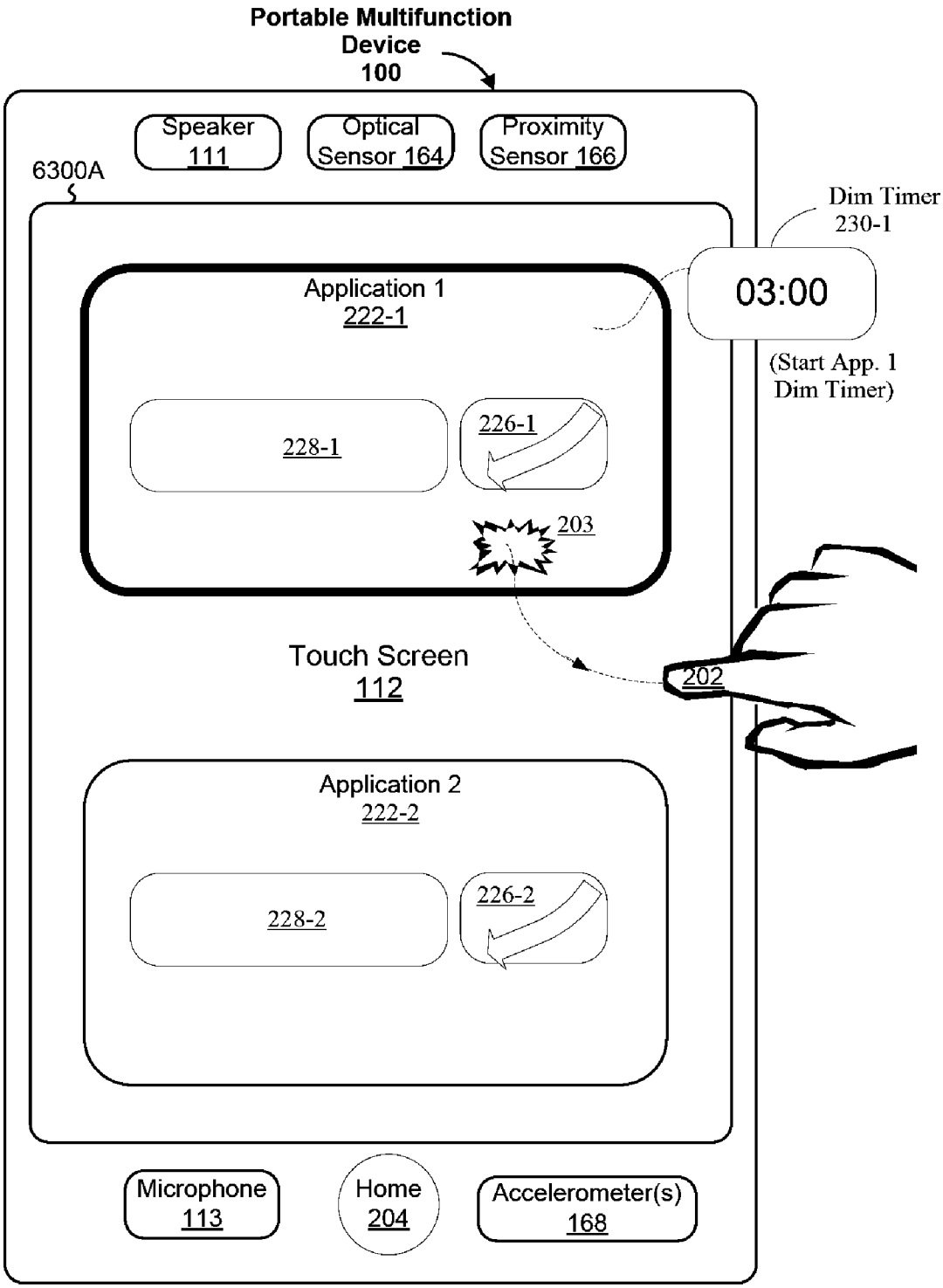

Portable Multifunction Device 100
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6300A
Dim Timer 230-1
03:00
(Start App. 1 Dim Timer)
Application 1 222-1
228-1
226-1
203
Touch Screen 112
202
Application 2 222-2
228-2
226-2
Microphone 113
Home 204
Accelerometer(s) 168

Figure 63A

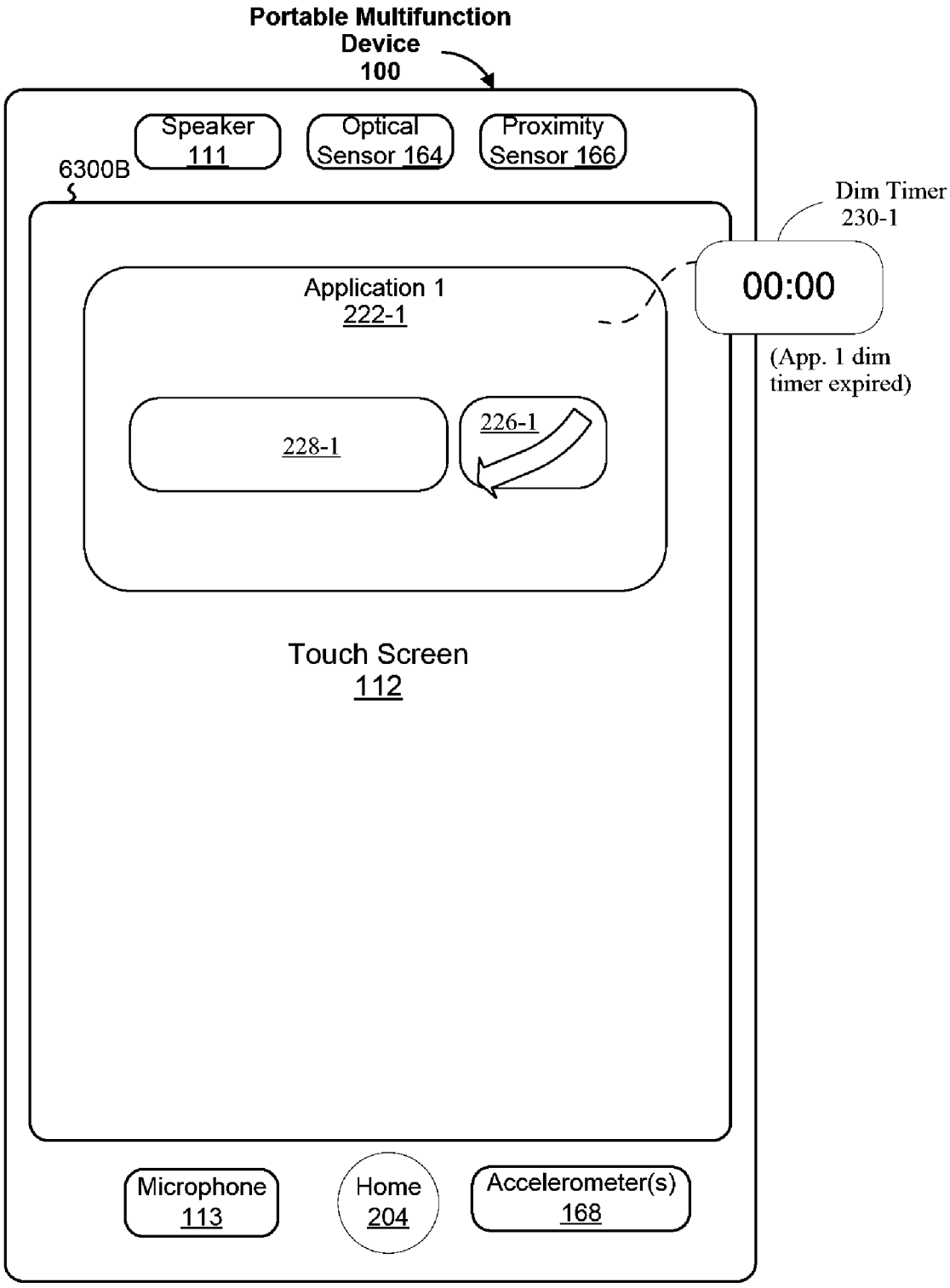

Portable Multifunction Device 100
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6300B
Dim Timer 230-1
00:00
(App. 1 dim timer expired)
Application 1 222-1
228-1
226-1
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 63B

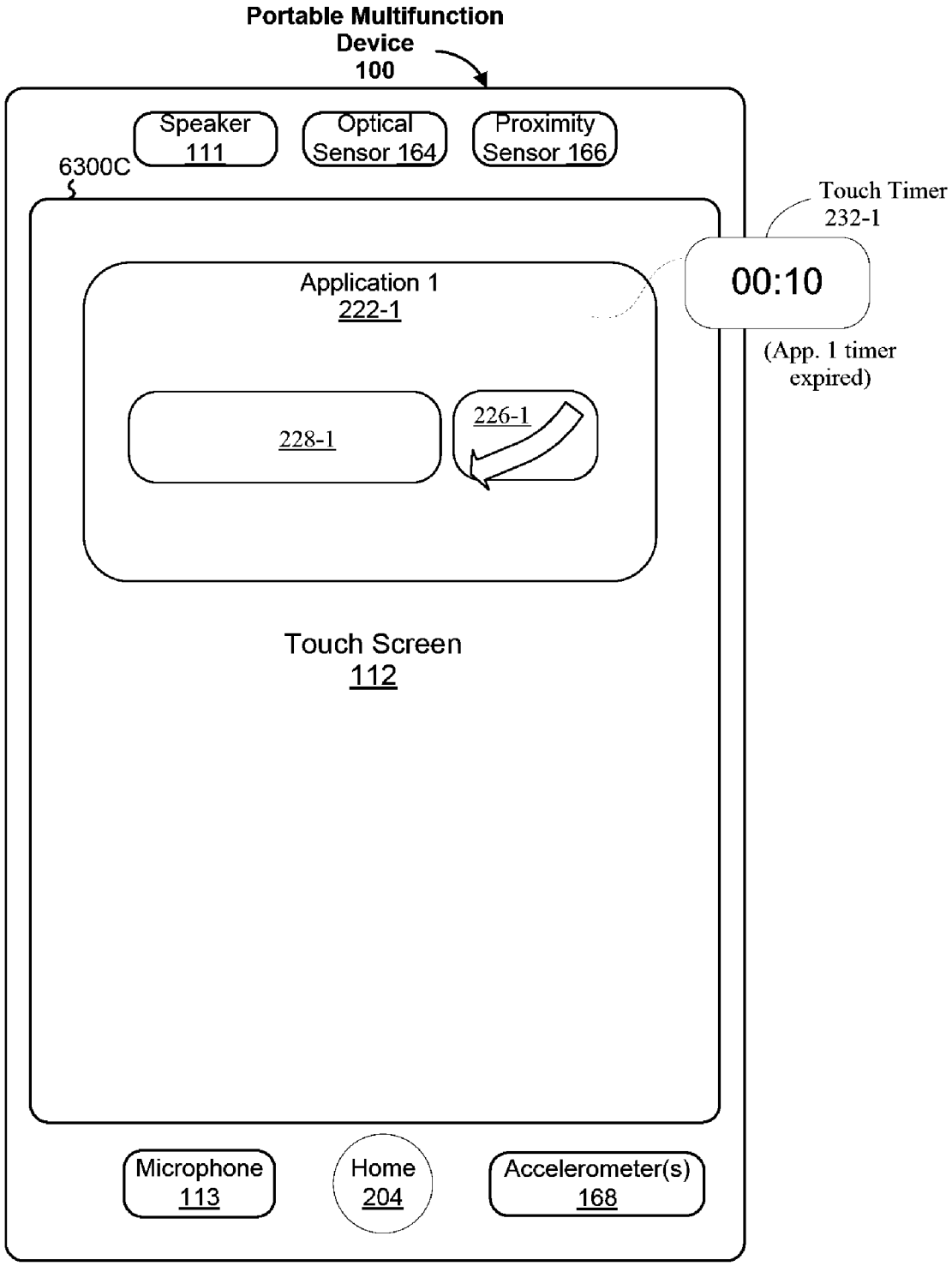

Portable Multifunction Device 100
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6300C
Touch Timer 232-1
00:10
(App. 1 timer expired)
Application 1 222-1
228-1
226-1
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 63C

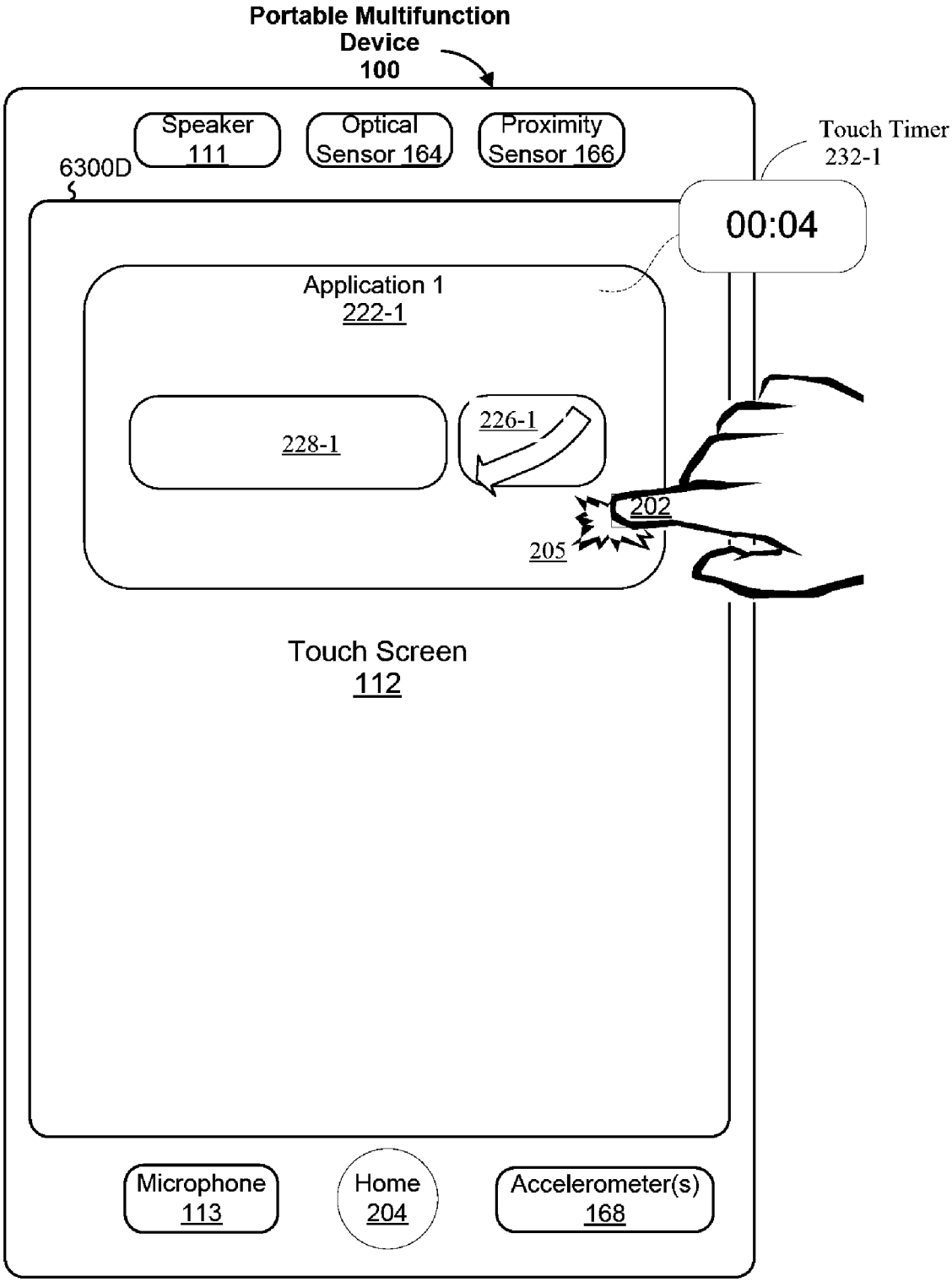

Portable Multifunction Device 100
Speaker 111
Optical Sensor 164
Proximity Sensor 166
Touch Timer 232-1
6300D
00:04
Application 1 222-1
228-1
226-1
202
205
Touch Screen 112
Microphone 113
Home 204
Accelerometer(s) 168

Figure 63D

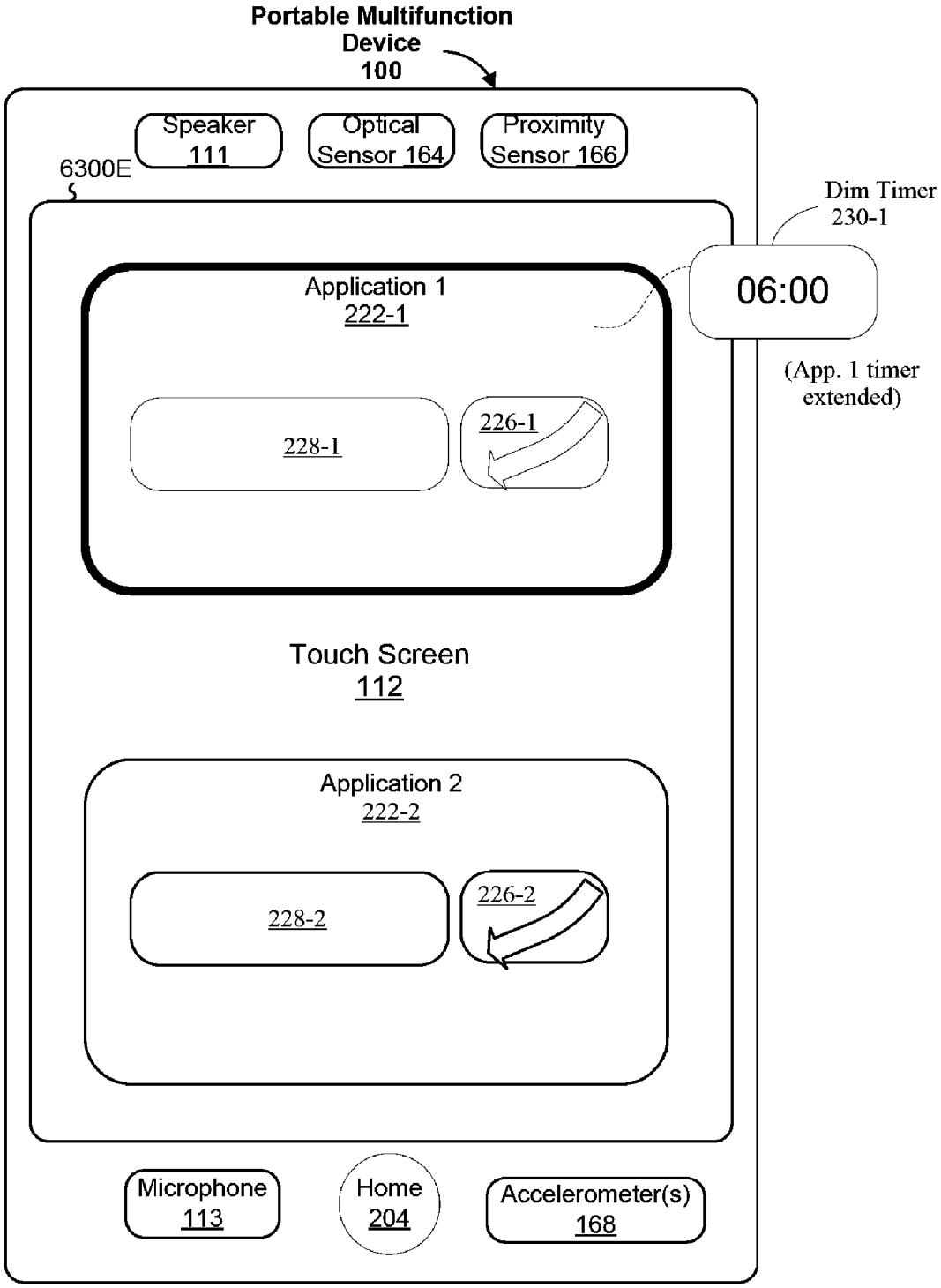

Portable Multifunction Device 100
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6300E
Dim Timer 230-1
06:00
(App. 1 timer extended)
Application 1 222-1
228-1
226-1
Touch Screen 112
Application 2 222-2
228-2
226-2
Microphone 113
Home 204
Accelerometer(s) 168

Figure 63E

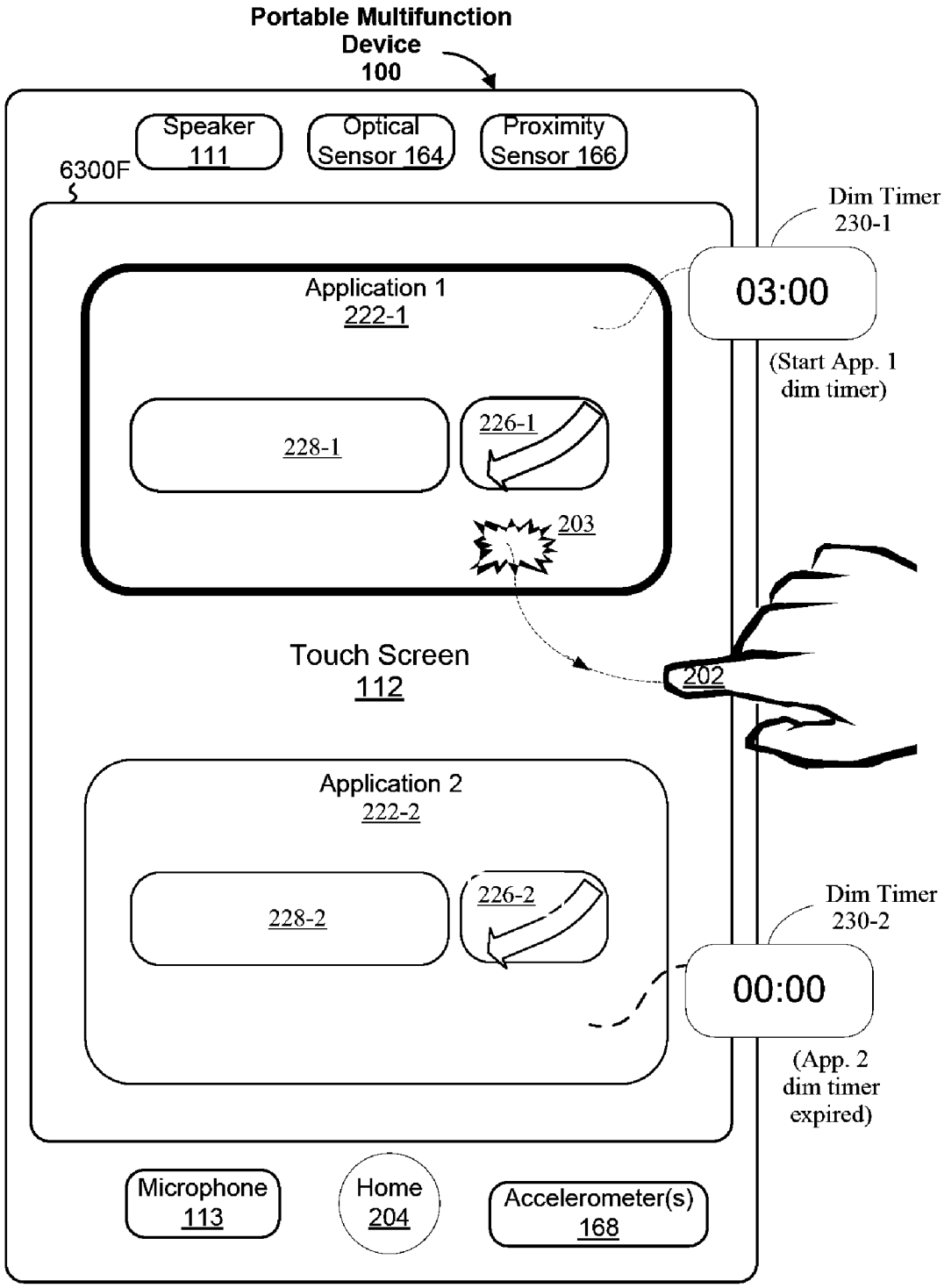

Portable Multifunction Device 100
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6300F
Dim Timer 230-1
03:00
(Start App. 1 dim timer)
Application 1 222-1
228-1
226-1
203
Touch Screen 112
202
Application 2 222-2
228-2
226-2
Dim Timer 230-2
00:00
(App. 2 dim timer expired)
Microphone 113
Home 204
Accelerometer(s) 168

Figure 63F

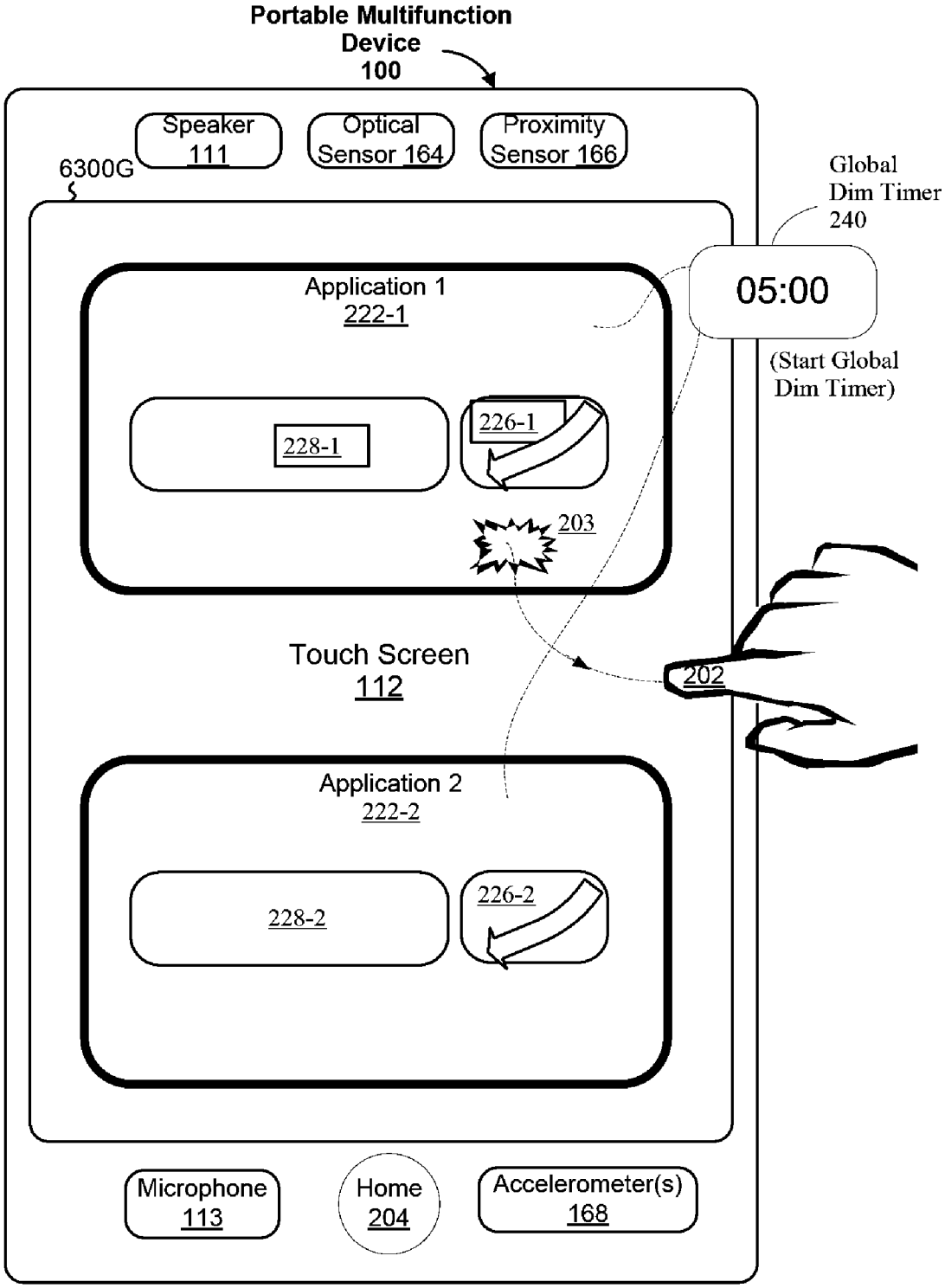

Portable Multifunction Device 100
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6300G
Global Dim Timer 240
05:00
(Start Global Dim Timer)
Application 1 222-1
228-1
226-1
203
Touch Screen 112
202
Application 2 222-2
228-2
226-2
Microphone 113
Home 204
Accelerometer(s) 168

Figure 63G

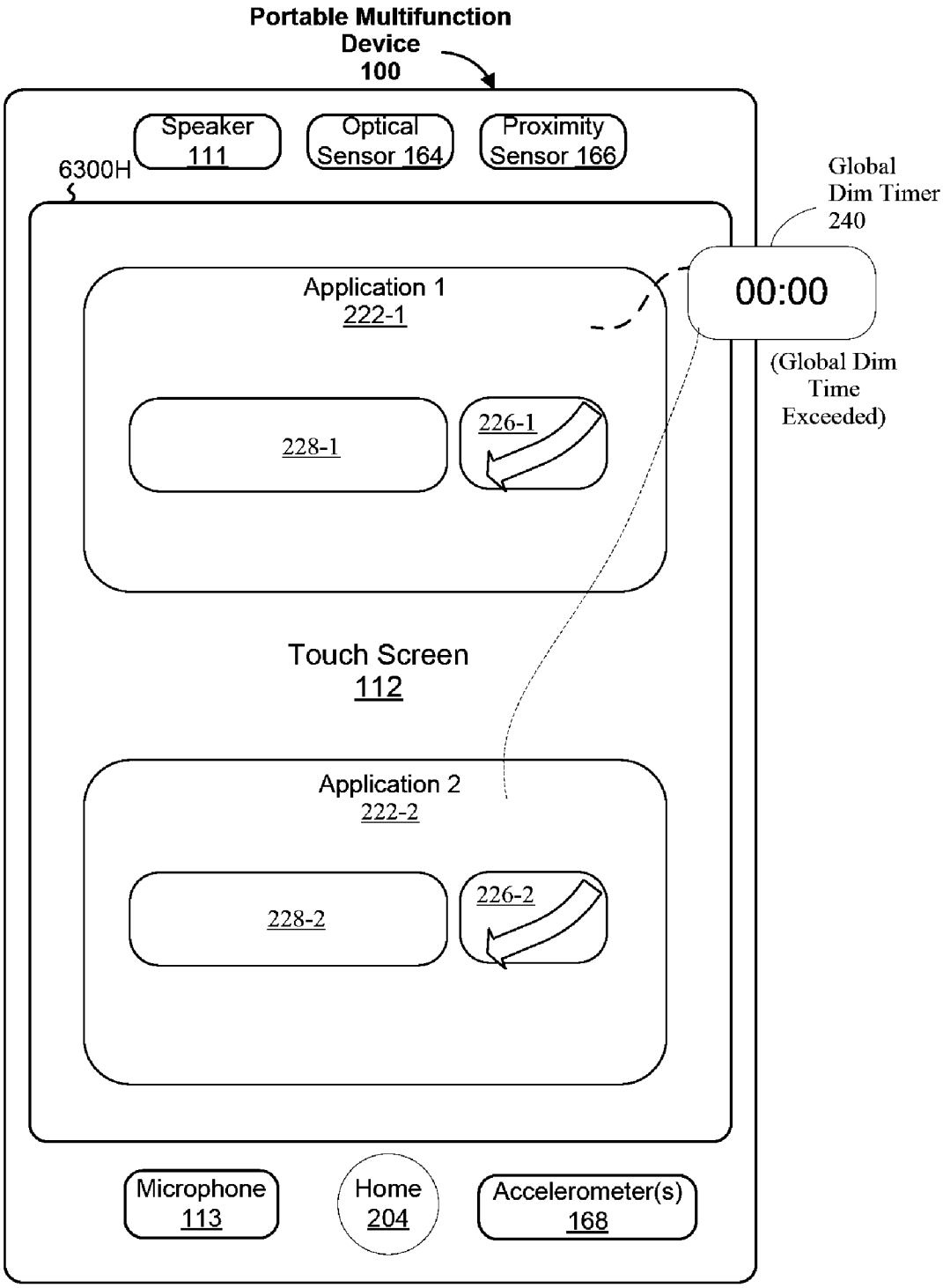

Portable Multifunction Device 100
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6300H
Global Dim Timer 240
00:00
(Global Dim Time Exceeded)
Application 1 222-1
228-1
226-1
Touch Screen 112
Application 2 222-2
228-2
226-2
Microphone 113
Home 204
Accelerometer(s) 168

Figure 63H

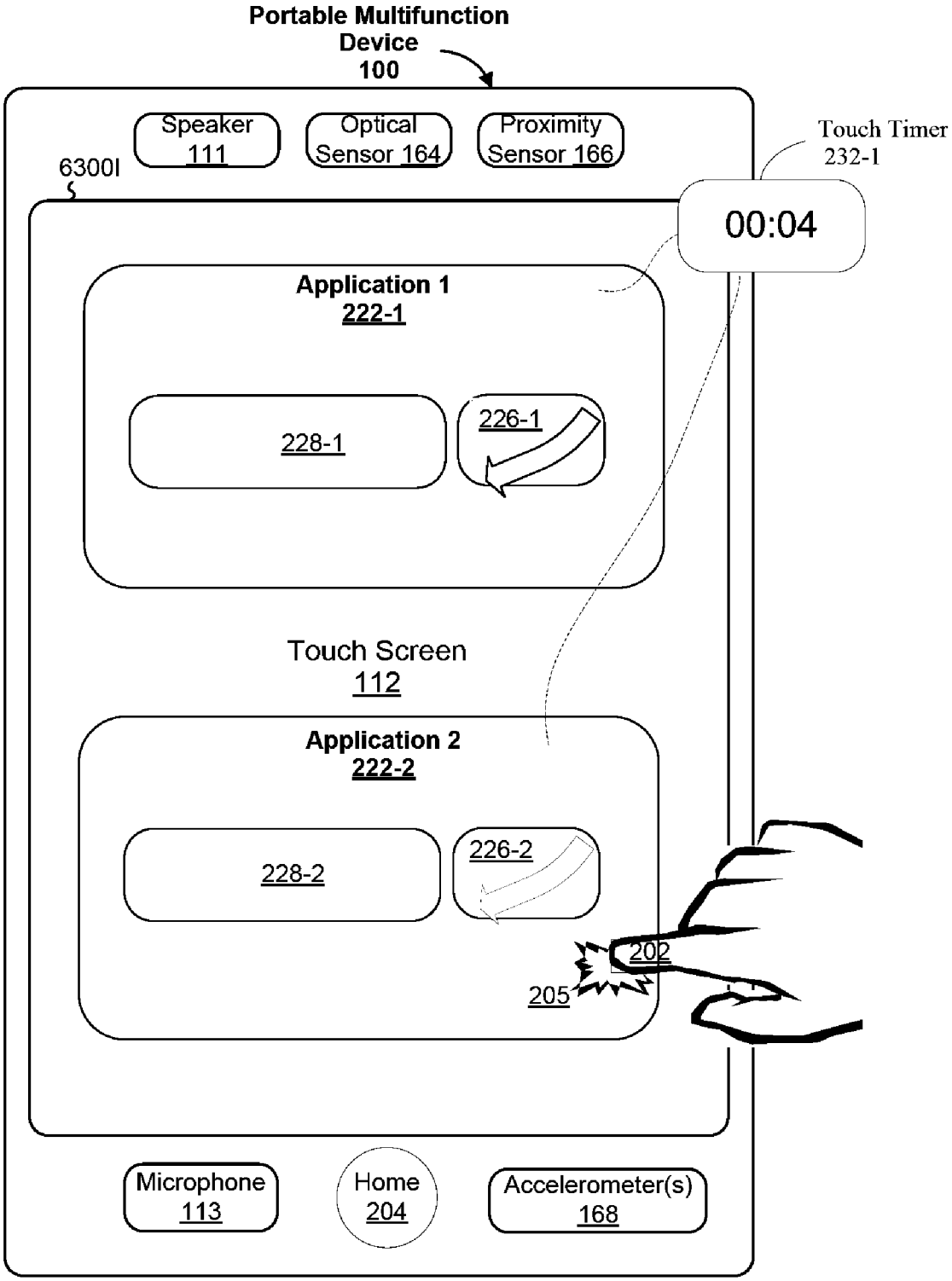

Portable Multifunction Device 100
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6300I
Touch Timer 232-1
00:04
Application 1 222-1
228-1
226-1
Touch Screen 112
Application 2 222-2
228-2
226-2
202
205
Microphone 113
Home 204
Accelerometer(s) 168

Figure 63I

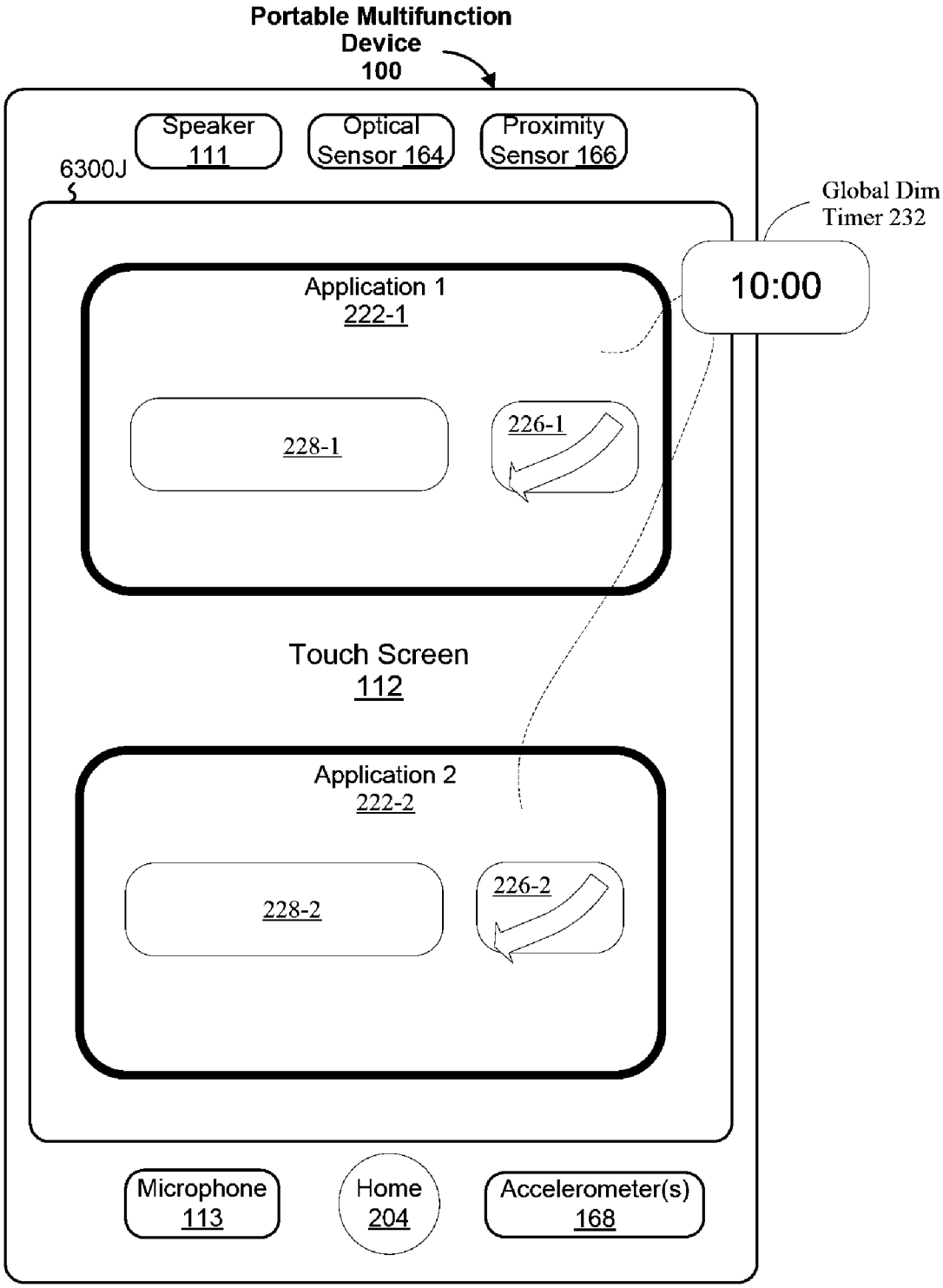

Portable Multifunction Device 100
Speaker 111
Optical Sensor 164
Proximity Sensor 166
6300J
Global Dim Timer 232
10:00
Application 1 222-1
228-1
226-1
Touch Screen 112
Application 2 222-2
228-2
226-2
Microphone 113
Home 204
Accelerometer(s) 168

Figure 63J

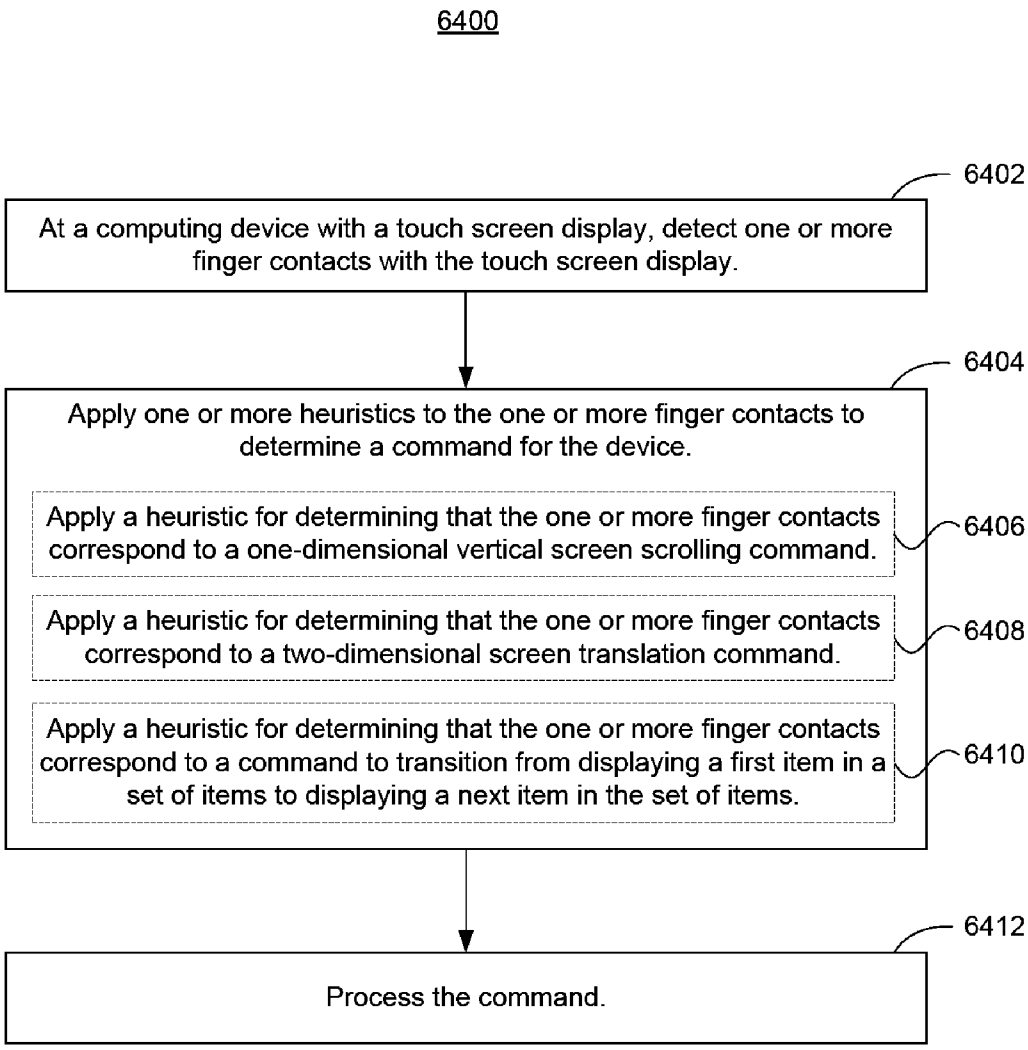

6400
6402
At a computing device with a touch screen display, detect one or more finger contacts with the touch screen display.
6404
Apply one or more heuristics to the one or more finger contacts to determine a command for the device.
Apply a heuristic for determining that the one or more finger contacts correspond to a one-dimensional vertical screen scrolling command.
6406
Apply a heuristic for determining that the one or more finger contacts correspond to a two-dimensional screen translation command.
6408
Apply a heuristic for determining that the one or more finger contacts correspond to a command to transition from displaying a first item in a set of items to displaying a next item in the set of items.
6410
6412
Process the command.

Figure 64A

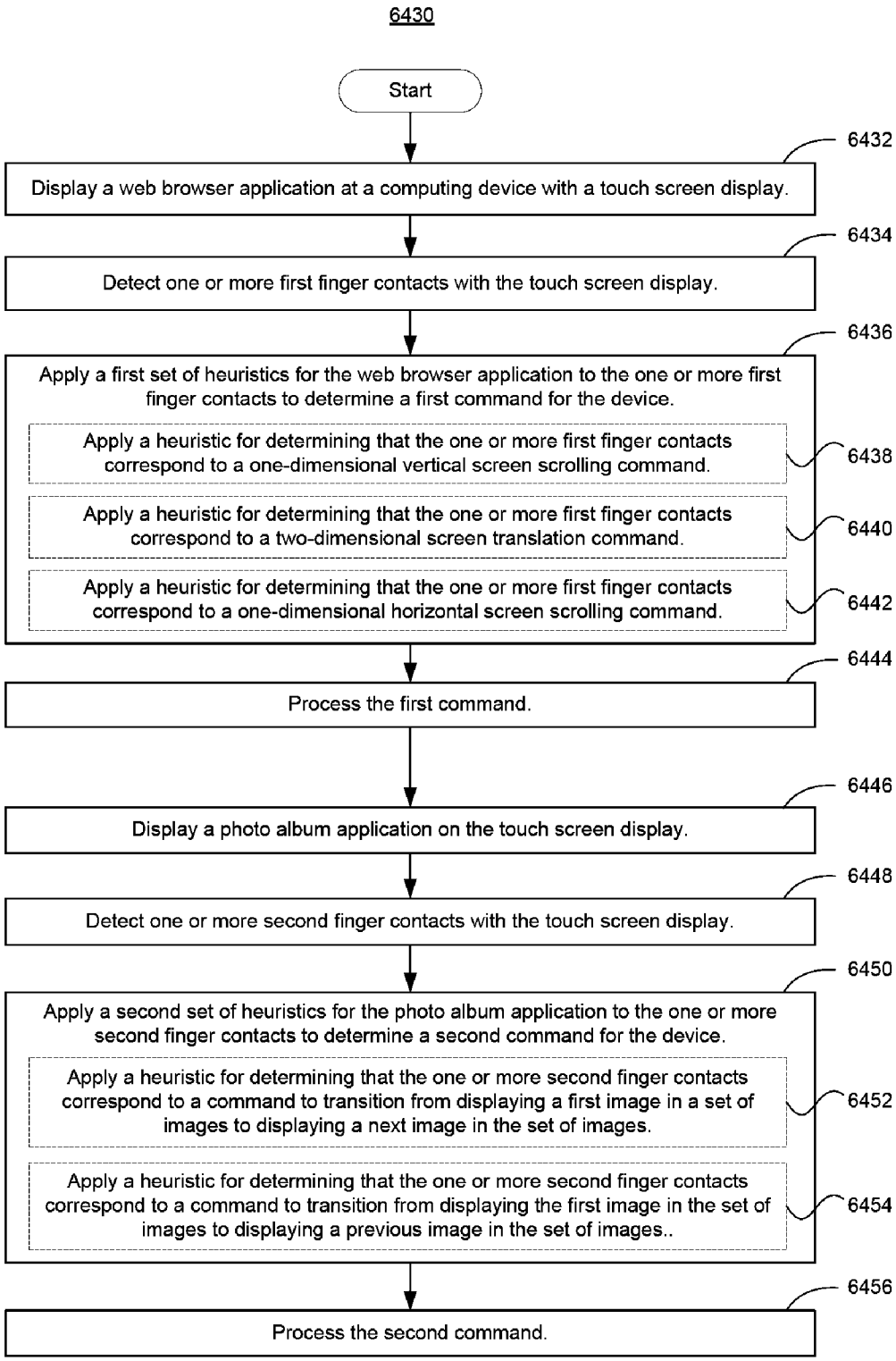

6430
Start
6432
Display a web browser application at a computing device with a touch screen display.
6434
Detect one or more first finger contacts with the touch screen display.
6436
Apply a first set of heuristics for the web browser application to the one or more first finger contacts to determine a first command for the device.
Apply a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional vertical screen scrolling command.
6438
Apply a heuristic for determining that the one or more first finger contacts correspond to a two-dimensional screen translation command.
6440
Apply a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional horizontal screen scrolling command.
6442
6444
Process the first command.
6446
Display a photo album application on the touch screen display.
6448
Detect one or more second finger contacts with the touch screen display.
6450
Apply a second set of heuristics for the photo album application to the one or more second finger contacts to determine a second command for the device.
Apply a heuristic for determining that the one or more second finger contacts correspond to a command to transition from displaying a first image in a set of images to displaying a next image in the set of images.
6452
Apply a heuristic for determining that the one or more second finger contacts correspond to a command to transition from displaying the first image in the set of images to displaying a previous image in the set of images..
6454
6456
Process the second command.

Figure 64B

TOUCH SCREEN DEVICE, METHOD, AND GRAPHICAL USER INTERFACE FOR DETERMINING COMMANDS BY APPLYING HEURISTICS

RELATED APPLICATIONS

[0001] This application claims priority to U.S. Provisional Patent Application Nos. 60/937,991, "Touch Screen Device, Method, and Graphical User Interface for Determining Commands by Applying Heuristics," filed Jun. 29, 2007; 60/937,993, "Portable Multifunction Device," filed Jun. 29, 2007; 60/879,469, "Portable Multifunction Device," filed Jan. 8, 2007; 60/879,253, "Portable Multifunction Device," filed Jan. 7, 2007; and 60/824,769, "Portable Multifunction Device," filed Sep. 6, 2006. All of these applications are incorporated by referenced herein in their entirety.

[0002] This application is related to the following applications: (1) U.S. patent application Ser. No. 10/188,182, "Touch Pad For Handheld Device," filed Jul. 1, 2002; (2) U.S. patent application Ser. No. 10/722,948, "Touch Pad For Handheld Device," filed Nov. 25, 2003; (3) U.S. patent application Ser. No. 10/643,256, "Movable Touch Pad With Added Functionality," filed Aug. 18, 2003; (4) U.S. patent application Ser. No. 10/654,108, "Ambidextrous Mouse," filed Sep. 2, 2003; (5) U.S. patent application Ser. No. 10/840,862, "Multipoint Touchscreen," filed May 6, 2004; (6) U.S. patent application Ser. No. 10/903,964, "Gestures For Touch Sensitive Input Devices," filed Jul. 30, 2004; (7) U.S. patent application Ser. No. 11/038,590, "Mode-Based Graphical User Interfaces For Touch Sensitive Input Devices" filed Jan. 18, 2005; (8) U.S. patent application Ser. No. 11/057,050, "Display Actuator," filed Feb. 11, 2005; (9) U.S. Provisional Patent Application No. 60/658,777, "Multi-Functional Hand-Held Device," filed Mar. 4, 2005; (10) U.S. patent application Ser. No. 11/367,749, "Multi-Functional Hand-Held Device," filed Mar. 3, 2006; and (11) U.S. patent application Ser No. 29/281,695, "Icons, Graphical User Interfaces, and Animated Graphical User Interfaces For a Display Screen or Portion Thereof," filed Jun. 28, 2007. All of these applications are incorporated by reference herein.

TECHNICAL FIELD

[0003] The disclosed embodiments relate generally to electronic devices with touch screen displays, and more particularly, to electronic devices that apply heuristics to detected user gestures on a touch screen display to determine commands.

BACKGROUND

[0004] As portable electronic devices become more compact, and the number of functions performed by a given device increase, it has become a significant challenge to design a user interface that allows users to easily interact with a multifunction device. This challenge is particular significant for handheld portable devices, which have much smaller screens than desktop or laptop computers. This situation is unfortunate because the user interface is the gateway through which users receive not only content but also responses to user actions or behaviors, including user attempts to access a device's features, tools, and functions. Some portable communication devices (e.g., mobile telephones, sometimes called mobile phones, cell phones, cellular telephones, and the like) have resorted to adding more pushbuttons, increasing the density of push buttons, overloading the functions of pushbuttons, or using complex menu systems to allow a user to access, store and manipulate data. These conventional user interfaces often result in complicated key sequences and menu hierarchies that must be memorized by the user.

[0005] Many conventional user interfaces, such as those that include physical pushbuttons, are also inflexible. This may prevent a user interface from being configured and/or adapted by either an application running on the portable device or by users. When coupled with the time consuming requirement to memorize multiple key sequences and menu hierarchies, and the difficulty in activating a desired pushbutton, such inflexibility is frustrating to most users.

[0006] To avoid problems associated with pushbuttons and complex menu systems, portable electronic devices may use touch screen displays that detect user gestures on the touch screen and translate detected gestures into commands to be performed. However, user gestures may be imprecise; a particular gesture may only roughly correspond to a desired command. Other devices with touch screen displays, such as desktop computers with touch screen displays, also may have difficulties translating imprecise gestures into desired commands.

[0007] Accordingly, there is a need for touch-screen-display electronic devices with more transparent and intuitive user interfaces for translating imprecise user gestures into precise, intended commands that are easy to use, configure, and/or adapt. Such interfaces increase the effectiveness, efficiency and user satisfaction with portable multifunction devices.

SUMMARY

[0008] The above deficiencies and other problems associated with user interfaces for portable devices and touch screen devices are reduced or eliminated by the disclosed multifunction device. In some embodiments, the device is portable. In some embodiments, the device has a touch-sensitive display (also known as a "touch screen") with a graphical user interface (GUI), one or more processors, memory and one or more modules, programs or sets of instructions stored in the memory for performing multiple functions. In some embodiments, the user interacts with the GUI primarily through finger contacts and gestures on the touch-sensitive display. In some embodiments, the functions may include telephoning, video conferencing, e-mailing, instant messaging, blogging, digital photographing, digital videoing, web browsing, digital music playing, and/or digital video playing. Instructions for performing these functions may be included in a computer readable storage medium or other computer program product configured for execution by one or more processors.

[0009] In an aspect of the invention, a computer-implemented method for use in conjunction with a computing device with a touch screen display comprises: detecting one or more finger contacts with the touch screen display, applying one or more heuristics to the one or more finger contacts to determine a command for the device, and processing the command. The one or more heuristics comprise: a heuristic for determining that the one or more finger contacts correspond to a one-dimensional vertical screen scrolling command, a heuristic for determining that the one or more finger contacts correspond to a two-dimensional screen translation command, and a heuristic for determining that the one or

more finger contacts correspond to a command to transition from displaying a first item in a set of items to displaying a next item in the set of items.

[0010] In another aspect of the invention, a computer-implemented method is performed at a computing device with a touch screen display. While displaying a web browser application, one or more first finger contacts with the touch screen display are detected; a first set of heuristics for the web browser application is applied to the one or more first finger contacts to determine a first command for the device; and the first command is processed. The first set of heuristics comprises: a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional vertical screen scrolling command; a heuristic for determining that the one or more first finger contacts correspond to a two-dimensional screen translation command; and a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional horizontal screen scrolling command. While displaying a photo album application, one or more second finger contacts with the touch screen display are detected; a second set of heuristics for the photo album application is applied to the one or more second finger contacts to determine a second command for the device; and the second command is processed. The second set of heuristics comprises: a heuristic for determining that the one or more second finger contacts correspond to a command to transition from displaying a first image in a set of images to displaying a next image in the set of images; and a heuristic for determining that the one or more second finger contacts correspond to a command to transition from displaying the first image in the set of images to displaying a previous image in the set of images.

[0011] In another aspect of the invention, a computing device comprises: a touch screen display, one or more processors, memory, and a program. The program is stored in the memory and configured to be executed by the one or more processors. The program includes: instructions for detecting one or more finger contacts with the touch screen display, instructions for applying one or more heuristics to the one or more finger contacts to determine a command for the device, and instructions for processing the command. The one or more heuristics comprise: a heuristic for determining that the one or more finger contacts correspond to a one-dimensional vertical screen scrolling command, a heuristic for determining that the one or more finger contacts correspond to a two-dimensional screen translation command, and a heuristic for determining that the one or more finger contacts correspond to a command to transition from displaying a first item in a set of items to displaying a next item in the set of items.

[0012] In another aspect of the invention, a computing device comprises: a touch screen display; one or more processors; memory; and one or more programs. The one or more programs are stored in the memory and configured to be executed by the one or more processors. The one or more programs include: instructions for detecting one or more first finger contacts with the touch screen display while displaying a web browser application; instructions for applying a first set of heuristics for the web browser application to the one or more first finger contacts to determine a first command for the device; instructions for processing the first command; instructions for detecting one or more second finger contacts with the touch screen display while displaying a photo album application; instructions for applying a second set of heuristics for the photo album application to the one or more second finger contacts to determine a second command for the device; and instructions for processing the second command. The first set of heuristics comprises: a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional vertical screen scrolling command; a heuristic for determining that the one or more first finger contacts correspond to a two-dimensional screen translation command; and a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional horizontal screen scrolling command. The second set of heuristics comprises: a heuristic for determining that the one or more second finger contacts correspond to a command to transition from displaying a first image in a set of images to displaying a next image in the set of images; and a heuristic for determining that the one or more second finger contacts correspond to a command to transition from displaying the first image in the set of images to displaying a previous image in the set of images.

[0013] In another aspect of the invention, a computer-program product comprises a computer readable storage medium and a computer program mechanism (e.g., one or more computer programs) embedded therein. The computer program mechanism comprises instructions, which when executed by a computing device with a touch screen display, cause the device to: detect one or more finger contacts with the touch screen display, apply one or more heuristics to the one or more finger contacts to determine a command for the device, and process the command. The one or more heuristics comprise: a heuristic for determining that the one or more finger contacts correspond to a one-dimensional vertical screen scrolling command, a heuristic for determining that the one or more finger contacts correspond to a two-dimensional screen translation command, and a heuristic for determining that the one or more finger contacts correspond to a command to transition from displaying a first item in a set of items to displaying a next item in the set of items.

[0014] In another aspect of the invention, a computer-program product comprises a computer readable storage medium and a computer program mechanism (e.g., one or more computer programs) embedded therein. The computer program mechanism comprises instructions, which when executed by a computing device with a touch screen display, cause the device to: detect one or more first finger contacts with the touch screen display while displaying a web browser application; apply a first set of heuristics for the web browser application to the one or more first finger contacts to determine a first command for the device; process the first command; detect one or more second finger contacts with the touch screen display while displaying a photo album application; apply a second set of heuristics for the photo album application to the one or more second finger contacts to determine a second command for the device; and process the second command. The first set of heuristics comprises: a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional vertical screen scrolling command; a heuristic for determining that the one or more first finger contacts correspond to a two-dimensional screen translation command; and a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional horizontal screen scrolling command. The second set of heuristics comprises: a heuristic for determining that the one or more second finger contacts correspond to a command to transition from displaying a first image in a set of images to displaying a next image in the set of images; and a heuristic for determining that the one or more second finger

contacts correspond to a command to transition from displaying the first image in the set of images to displaying a previous image in the set of images.

[0015] In another aspect of the invention, a computing device with a touch screen display comprises: means for detecting one or more finger contacts with the touch screen display, means for applying one or more heuristics to the one or more finger contacts to determine a command for the device, and means for processing the command. The one or more heuristics comprise: a heuristic for determining that the one or more finger contacts correspond to a one-dimensional vertical screen scrolling command, a heuristic for determining that the one or more finger contacts correspond to a two-dimensional screen translation command, and a heuristic for determining that the one or more finger contacts correspond to a command to transition from displaying a first item in a set of items to displaying a next item in the set of items.

[0016] In another aspect of the invention, a computing device with a touch screen display comprises: means for detecting one or more first finger contacts with the touch screen display while displaying a web browser application; means for applying a first set of heuristics for the web browser application to the one or more first finger contacts to determine a first command for the device; means for processing the first command; means for detecting one or more second finger contacts with the touch screen display while displaying a photo album application; means for applying a second set of heuristics for the photo album application to the one or more second finger contacts to determine a second command for the device; and means for processing the second command. The first set of heuristics comprises: a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional vertical screen scrolling command; a heuristic for determining that the one or more first finger contacts correspond to a two-dimensional screen translation command; and a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional horizontal screen scrolling command. The second set of heuristics comprises: a heuristic for determining that the one or more second finger contacts correspond to a command to transition from displaying a first image in a set of images to displaying a next image in the set of images; and a heuristic for determining that the one or more second finger contacts correspond to a command to transition from displaying the first image in the set of images to displaying a previous image in the set of images.

[0017] The disclosed heuristics allow electronic devices with touch screen displays to behave in a manner desired by the user despite inaccurate input by the user.

BRIEF DESCRIPTION OF THE DRAWINGS

[0018] For a better understanding of the aforementioned embodiments of the invention as well as additional embodiments thereof, reference should be made to the Description of Embodiments below, in conjunction with the following drawings in which like reference numerals refer to corresponding parts throughout the figures.

[0019] FIGS. **1**A and **1**B are block diagrams illustrating portable multifunction devices with touch-sensitive displays in accordance with some embodiments.

[0020] FIG. **2** illustrates a portable multifunction device having a touch screen in accordance with some embodiments.

[0021] FIGS. **3**A-**3**C illustrate exemplary user interfaces for unlocking a portable electronic device in accordance with some embodiments.

[0022] FIGS. **4**A and **4**B illustrate exemplary user interfaces for a menu of applications on a portable multifunction device in accordance with some embodiments.

[0023] FIG. **5** illustrates an exemplary user interface for listing instant message conversations on a portable multifunction device in accordance with some embodiments.

[0024] FIGS. **6**A-**6**K illustrate an exemplary user interface for inputting text for an instant message in accordance with some embodiments.

[0025] FIG. **7** illustrates an exemplary user interface for deleting an instant message conversation in accordance with some embodiments.

[0026] FIGS. **8**A and **8**B illustrate an exemplary user interface for a contact list in accordance with some embodiments.

[0027] FIG. **9** illustrates an exemplary user interface for entering a phone number for instant messaging in accordance with some embodiments.

[0028] FIG. **10** illustrates an exemplary user interface for a camera in accordance with some embodiments.

[0029] FIG. **11** illustrates an exemplary user interface for a camera roll in accordance with some embodiments.

[0030] FIGS. **12**A-**12**C illustrate an exemplary user interface for viewing and manipulating acquired images in accordance with some embodiments.

[0031] FIGS. **13**A and **13**B illustrate exemplary user interfaces for viewing albums in accordance with some embodiments.

[0032] FIG. **14** illustrates an exemplary user interface for setting user preferences in accordance with some embodiments.

[0033] FIG. **15** illustrates an exemplary user interface for viewing an album in accordance with some embodiments.

[0034] FIGS. **16**A and **16**B illustrate exemplary user interfaces for viewing images in an album in accordance with some embodiments.

[0035] FIG. **17** illustrates an exemplary user interface for selecting a use for an image in an album in accordance with some embodiments.

[0036] FIGS. **18**A-**18**J illustrate an exemplary user interface for incorporating an image in an email in accordance with some embodiments.

[0037] FIGS. **19**A and **19**B illustrate an exemplary user interface for assigning an image to a contact in the user's contact list in accordance with some embodiments.

[0038] FIG. **20** illustrates an exemplary user interface for incorporating an image in the user's wallpaper in accordance with some embodiments.

[0039] FIGS. **21**A-**21**C illustrate an exemplary user interface for organizing and managing videos in accordance with some embodiments.

[0040] FIGS. **22**A and **22**B illustrate an exemplary user interface for setting user preferences for a video player in accordance with some embodiments.

[0041] FIG. **23**A-**23**D illustrate exemplary user interfaces for a video player in accordance with some embodiments.

[0042] FIGS. **24**A-**24**E illustrate an exemplary user interface for displaying and managing a weather widget in accordance with some embodiments.

[0043] FIGS. **25**A-**25**E illustrate an exemplary user interface for displaying and managing a stocks widget in accordance with some embodiments.

[0044] FIGS. **26**A-**26**P illustrate an exemplary user interface for displaying and managing contacts in accordance with some embodiments.

[0045] FIGS. **27**A-**27**F illustrate an exemplary user interface for displaying and managing favorite contacts in accordance with some embodiments.

[0046] FIGS. **28**A-**28**D illustrate an exemplary user interface for displaying and managing recent calls in accordance with some embodiments.

[0047] FIG. **29** illustrates an exemplary dial pad interface for calling in accordance with some embodiments.

[0048] FIGS. **30**A-**30**R illustrate exemplary user interfaces displayed during a call in accordance with some embodiments.

[0049] FIGS. **31**A and **31**B illustrate an exemplary user interface displayed during an incoming call in accordance with some embodiments.

[0050] FIGS. **32**A-**32**H illustrate exemplary user interfaces for voicemail in accordance with some embodiments.

[0051] FIG. **33** illustrates an exemplary user interface for organizing and managing email in accordance with some embodiments.

[0052] FIGS. **34**A-**34**C illustrate an exemplary user interface for creating emails in accordance with some embodiments.

[0053] FIGS. **35**A-**35**O illustrate exemplary user interfaces for displaying and managing an inbox in accordance with some embodiments.

[0054] FIG. **36** illustrates an exemplary user interface for setting email user preferences in accordance with some embodiments.

[0055] FIGS. **37**A and **37**B illustrate an exemplary user interface for creating and managing email rules in accordance with some embodiments.

[0056] FIGS. **38**A and **38**B illustrate an exemplary user interface for moving email messages in accordance with some embodiments.

[0057] FIGS. **39**A-**39**M illustrate exemplary user interfaces for a browser in accordance with some embodiments.

[0058] FIGS. **40**A-**40**F illustrate exemplary user interfaces for playing an item of inline multimedia content in accordance with some embodiments.

[0059] FIGS. **41**A-**41**E illustrate exemplary user interfaces for interacting with user input elements in displayed content in accordance with some embodiments.

[0060] FIG. **41**F illustrates an exemplary user interface for interacting with hyperlinks in displayed content in accordance with some embodiments.

[0061] FIGS. **42**A-**42**C illustrate exemplary user interfaces for translating page content or translating just frame content within the page content in accordance with some embodiments.

[0062] FIGS. **43**A-**43**DD illustrate exemplary user interfaces for a music and video player in accordance with some embodiments.

[0063] FIGS. **44**A-**44**J illustrate portrait-landscape rotation heuristics in accordance with some embodiments.

[0064] FIGS. **45**A-**45**G are graphical user interfaces illustrating an adaptive approach for presenting information on the touch screen display in accordance with some embodiments.

[0065] FIGS. **46**A-**46**C illustrate digital artwork created for a content file based on metadata associated with the content file in accordance with some embodiments.

[0066] FIGS. **47**A-**47**E illustrate exemplary methods for moving a slider icon in accordance with some embodiments.

[0067] FIGS. **48**A-**48**C illustrate an exemplary user interface for managing, displaying, and creating notes in accordance with some embodiments.

[0068] FIGS. **49**A-**49**N illustrate exemplary user interfaces for a calendar in accordance with some embodiments.

[0069] FIGS. **50**A-**50**I illustrate exemplary user interfaces for a clock in accordance with some embodiments.

[0070] FIGS. **51**A-**51**B illustrate exemplary user interfaces for creating a widget in accordance with some embodiments.

[0071] FIGS. **52**A-**52**H illustrate exemplary user interfaces for a map application in accordance with some embodiments.

[0072] FIGS. **53**A-**53**D illustrate exemplary user interfaces for displaying notification information for missed communications in accordance with some embodiments.

[0073] FIG. **54** illustrates a method for silencing a portable device in accordance with some embodiments.

[0074] FIGS. **55**A-**55**D illustrate a method for turning off a portable device in accordance with some embodiments.

[0075] FIGS. **56**A-**56**L illustrate exemplary methods for determining a cursor position on a touch screen display in accordance with some embodiments.

[0076] FIGS. **56**M-**56**O illustrate an exemplary method for dynamically adjusting numbers associated with soft keyboard keys as a word is typed with the soft keyboard keys in accordance with some embodiments.

[0077] FIGS. **57**A-**57**C illustrate an exemplary screen rotation gesture in accordance with some embodiments.

[0078] FIGS. **58**A-**58**D illustrate an approach of identifying a user-desired user interface object when a finger contact's corresponding cursor position falls into an overlapping hit region in accordance with some embodiments.

[0079] FIGS. **59**A-**59**E illustrate how a finger tap gesture activates a soft key icon on a touch screen display in accordance with some embodiments.

[0080] FIGS. **59**F-**59**H illustrate how a finger swipe gesture controls a slide control icon on a touch screen display in accordance with some embodiments.

[0081] FIGS. **60**A-**60**M illustrate exemplary soft keyboards in accordance with some embodiments.

[0082] FIG. **61** illustrates an exemplary finger contact with a soft keyboard in accordance with some embodiments.

[0083] FIGS. **62**A-**62**G illustrate exemplary user interfaces for displaying and adjusting settings in accordance with some embodiments.

[0084] FIGS. **63**A-**63**J illustrate an exemplary method for adjusting dimming timers in accordance with some embodiments.

[0085] FIGS. **64**A and **64**B are flow diagrams illustrating methods of applying heuristics in accordance with some embodiments.

DESCRIPTION OF EMBODIMENTS

[0086] Reference will now be made in detail to embodiments, examples of which are illustrated in the accompanying drawings. In the following detailed description, numerous specific details are set forth in order to provide a thorough understanding of the present invention. However, it will be apparent to one of ordinary skill in the art that the present invention may be practiced without these specific details. In other instances, well-known methods, procedures, compo-

nents, circuits, and networks have not been described in detail so as not to unnecessarily obscure aspects of the embodiments.

[0087] It will also be understood that, although the terms first, second, etc. may be used herein to describe various elements, these elements should not be limited by these terms. These terms are only used to distinguish one element from another. For example, a first gesture could be termed a second gesture, and, similarly, a second gesture could be termed a first gesture, without departing from the scope of the present invention.

[0088] The terminology used in the description of the invention herein is for the purpose of describing particular embodiments only and is not intended to be limiting of the invention. As used in the description of the invention and the appended claims, the singular forms "a", "an" and "the" are intended to include the plural forms as well, unless the context clearly indicates otherwise. It will also be understood that the term "and/or" as used herein refers to and encompasses any and all possible combinations of one or more of the associated listed items. It will be further understood that the terms "comprises" and/or "comprising," when used in this specification, specify the presence of stated features, integers, steps, operations, elements, and/or components, but do not preclude the presence or addition of one or more other features, integers, steps, operations, elements, components, and/or groups thereof.

[0089] As used herein, the term "if" may be construed to mean "when" or "upon" or "in response to determining" or "in response to detecting," depending on the context. Similarly, the phrase "if it is determined" or "if [a stated condition or event] is detected" may be construed to mean "upon determining" or "in response to determining" or "upon detecting [the stated condition or event]" or "in response to detecting [the stated condition or event]," depending on the context.

[0090] Embodiments of a portable multifunction device, user interfaces for such devices, and associated processes for using such devices are described. In some embodiments, the device is a portable communications device such as a mobile telephone that also contains other functions, such as PDA and/or music player functions.

[0091] The user interface may include a physical click wheel in addition to a touch screen or a virtual click wheel displayed on the touch screen. A click wheel is a user-interface device that may provide navigation commands based on an angular displacement of the wheel or a point of contact with the wheel by a user of the device. A click wheel may also be used to provide a user command corresponding to selection of one or more items, for example, when the user of the device presses down on at least a portion of the wheel or the center of the wheel. Alternatively, breaking contact with a click wheel image on a touch screen surface may indicate a user command corresponding to selection. For simplicity, in the discussion that follows, a portable multifunction device that includes a touch screen is used as an exemplary embodiment. It should be understood, however, that some of the user interfaces and associated processes may be applied to other devices, such as personal computers and laptop computers, which may include one or more other physical user-interface devices, such as a physical click wheel, a physical keyboard, a mouse and/or a joystick.

[0092] The device supports a variety of applications, such as one or more of the following: a telephone application, a video conferencing application, an e-mail application, an instant messaging application, a blogging application, a photo management application, a digital camera application, a digital video camera application, a web browsing application, a digital music player application, and/or a digital video player application.

[0093] The various applications that may be executed on the device may use at least one common physical user-interface device, such as the touch screen. One or more functions of the touch screen as well as corresponding information displayed on the device may be adjusted and/or varied from one application to the next and/or within a respective application. In this way, a common physical architecture (such as the touch screen) of the device may support the variety of applications with user interfaces that are intuitive and transparent.

[0094] The user interfaces may include one or more soft keyboard embodiments. The soft keyboard embodiments may include standard (QWERTY) and/or non-standard configurations of symbols on the displayed icons of the keyboard, such as those described in U.S. patent application Ser. Nos. 11/459,606, "Keyboards For Portable Electronic Devices," filed Jul. 24, 2006, and 11/459,615, "Touch Screen Keyboards For Portable Electronic Devices," filed Jul. 24, 2006, the contents of which are hereby incorporated by reference. The keyboard embodiments may include a reduced number of icons (or soft keys) relative to the number of keys in existing physical keyboards, such as that for a typewriter. This may make it easier for users to select one or more icons in the keyboard, and thus, one or more corresponding symbols. The keyboard embodiments may be adaptive. For example, displayed icons may be modified in accordance with user actions, such as selecting one or more icons and/or one or more corresponding symbols. One or more applications on the portable device may utilize common and/or different keyboard embodiments. Thus, the keyboard embodiment used may be tailored to at least some of the applications. In some embodiments, one or more keyboard embodiments may be tailored to a respective user. For example, one or more keyboard embodiments may be tailored to a respective user based on a word usage history (lexicography, slang, individual usage) of the respective user. Some of the keyboard embodiments may be adjusted to reduce a probability of a user error when selecting one or more icons, and thus one or more symbols, when using the soft keyboard embodiments.

[0095] Attention is now directed towards embodiments of the device. FIGS. **1**A and **1**B are block diagrams illustrating portable multifunction devices **100** with touch-sensitive displays **112** in accordance with some embodiments. The touch-sensitive display **112** is sometimes called a "touch screen" for convenience, and may also be known as or called a touch-sensitive display system. The device **100** may include a memory **102** (which may include one or more computer readable storage mediums), a memory controller **122**, one or more processing units (CPU's) **120**, a peripherals interface **118**, RF circuitry **108**, audio circuitry **110**, a speaker **111**, a microphone **113**, an input/output (I/O) subsystem **106**, other input or control devices **116**, and an external port **124**. The device **100** may include one or more optical sensors **164**. These components may communicate over one or more communication buses or signal lines **103**.

[0096] It should be appreciated that the device **100** is only one example of a portable multifunction device **100**, and that the device **100** may have more or fewer components than shown, may combine two or more components, or a may have

a different configuration or arrangement of the components. The various components shown in FIGS. **1**A and **1**B may be implemented in hardware, software or a combination of both hardware and software, including one or more signal processing and/or application specific integrated circuits.

[0097] Memory **102** may include high-speed random access memory and may also include non-volatile memory, such as one or more magnetic disk storage devices, flash memory devices, or other non-volatile solid-state memory devices. Access to memory **102** by other components of the device **100**, such as the CPU **120** and the peripherals interface **118**, may be controlled by the memory controller **122**.

[0098] The peripherals interface **118** couples the input and output peripherals of the device to the CPU **120** and memory **102**. The one or more processors **120** run or execute various software programs and/or sets of instructions stored in memory **102** to perform various functions for the device **100** and to process data.

[0099] In some embodiments, the peripherals interface **118**, the CPU **120**, and the memory controller **122** may be implemented on a single chip, such as a chip **104**. In some other embodiments, they may be implemented on separate chips.

[0100] The RF (radio frequency) circuitry **108** receives and sends RF signals, also called electromagnetic signals. The RF circuitry **108** converts electrical signals to/from electromagnetic signals and communicates with communications networks and other communications devices via the electromagnetic signals. The RF circuitry **108** may include well-known circuitry for performing these functions, including but not limited to an antenna system, an RF transceiver, one or more amplifiers, a tuner, one or more oscillators, a digital signal processor, a CODEC chipset, a subscriber identity module (SIM) card, memory, and so forth. The RF circuitry **108** may communicate with networks, such as the Internet, also referred to as the World Wide Web (WWW), an intranet and/or a wireless network, such as a cellular telephone network, a wireless local area network (LAN) and/or a metropolitan area network (MAN), and other devices by wireless communication. The wireless communication may use any of a plurality of communications standards, protocols and technologies, including but not limited to Global System for Mobile Communications (GSM), Enhanced Data GSM Environment (EDGE), high-speed downlink packet access (HSDPA), wideband code division multiple access (W-CDMA), code division multiple access (CDMA), time division multiple access (TDMA), Bluetooth, Wireless Fidelity (Wi-Fi) (e.g., IEEE 802.11a, IEEE 802.11b, IEEE 802.11g and/or IEEE 802.11n), voice over Internet Protocol (VoIP), Wi-MAX, a protocol for email (e.g., Internet message access protocol (IMAP) and/or post office protocol (POP)), instant messaging (e.g., extensible messaging and presence protocol (XMPP), Session Initiation Protocol for Instant Messaging and Presence Leveraging Extensions (SIMPLE), and/or Instant Messaging and Presence Service (IMPS)), and/or Short Message Service (SMS)), or any other suitable communication protocol, including communication protocols not yet developed as of the filing date of this document.

[0101] The audio circuitry **110**, the speaker **111**, and the microphone **113** provide an audio interface between a user and the device **100**. The audio circuitry **110** receives audio data from the peripherals interface **118**, converts the audio data to an electrical signal, and transmits the electrical signal to the speaker **111**. The speaker **111** converts the electrical signal to human-audible sound waves. The audio circuitry **110** also receives electrical signals converted by the microphone **113** from sound waves. The audio circuitry **110** converts the electrical signal to audio data and transmits the audio data to the peripherals interface **118** for processing. Audio data may be retrieved from and/or transmitted to memory **102** and/or the RF circuitry **108** by the peripherals interface **118**. In some embodiments, the audio circuitry **110** also includes a headset jack (e.g. **212**, FIG. **2**). The headset jack provides an interface between the audio circuitry **110** and removable audio input/output peripherals, such as output-only headphones or a headset with both output (e.g., a headphone for one or both ears) and input (e.g., a microphone).

[0102] The I/O subsystem **106** couples input/output peripherals on the device **100**, such as the touch screen **112** and other input/control devices **116**, to the peripherals interface **118**. The I/O subsystem **106** may include a display controller **156** and one or more input controllers **160** for other input or control devices. The one or more input controllers **160** receive/send electrical signals from/to other input or control devices **116**. The other input/control devices **116** may include physical buttons (e.g., push buttons, rocker buttons, etc.), dials, slider switches, joysticks, click wheels, and so forth. In some alternate embodiments, input controller(s) **160** may be coupled to any (or none) of the following: a keyboard, infrared port, USB port, and a pointer device such as a mouse. The one or more buttons (e.g., **208**, FIG. **2**) may include an up/down button for volume control of the speaker **111** and/or the microphone **113**. The one or more buttons may include a push button (e.g., **206**, FIG. **2**). A quick press of the push button may disengage a lock of the touch screen **112** or begin a process that uses gestures on the touch screen to unlock the device, as described in U.S. patent application Ser. No. 11/322,549, "Unlocking a Device by Performing Gestures on an Unlock Image," filed Dec. 23, 2005, which is hereby incorporated by reference. A longer press of the push button (e.g., **206**) may turn power to the device **100** on or off. The user may be able to customize a functionality of one or more of the buttons. The touch screen **112** is used to implement virtual or soft buttons and one or more soft keyboards.

[0103] The touch-sensitive touch screen **112** provides an input interface and an output interface between the device and a user. The display controller **156** receives and/or sends electrical signals from/to the touch screen **112**. The touch screen **112** displays visual output to the user. The visual output may include graphics, text, icons, video, and any combination thereof (collectively termed "graphics"). In some embodiments, some or all of the visual output may correspond to user-interface objects, further details of which are described below.

[0104] A touch screen **112** has a touch-sensitive surface, sensor or set of sensors that accepts input from the user based on haptic and/or tactile contact. The touch screen **112** and the display controller **156** (along with any associated modules and/or sets of instructions in memory **102**) detect contact (and any movement or breaking of the contact) on the touch screen **112** and converts the detected contact into interaction with user-interface objects (e.g., one or more soft keys, icons, web pages or images) that are displayed on the touch screen. In an exemplary embodiment, a point of contact between a touch screen **112** and the user corresponds to a finger of the user.

[0105] The touch screen **112** may use LCD (liquid crystal display) technology, or LPD (light emitting polymer display) technology, although other display technologies may be used

in other embodiments. The touch screen **112** and the display controller **156** may detect contact and any movement or breaking thereof using any of a plurality of touch sensing technologies now known or later developed, including but not limited to capacitive, resistive, infrared, and surface acoustic wave technologies, as well as other proximity sensor arrays or other elements for determining one or more points of contact with a touch screen **112**.

[0106] A touch-sensitive display in some embodiments of the touch screen **112** may be analogous to the multi-touch sensitive tablets described in the following U.S. Pat. Nos. 6,323,846 (Westerman et al.), 6,570,557 (Westerman et al.), and/or 6,677,932 (Westerman), and/or U.S. Patent Publication 2002/0015024A1, each of which is hereby incorporated by reference. However, a touch screen **112** displays visual output from the portable device **100**, whereas touch sensitive tablets do not provide visual output.

[0107] A touch-sensitive display in some embodiments of the touch screen **112** may be as described in the following applications: (1) U.S. patent application Ser. No. 11/381,313, "Multipoint Touch Surface Controller," filed May 2, 2006; (2) U.S. patent application Ser. No. 10/840,862, "Multipoint Touchscreen," filed May 6, 2004; (3) U.S. patent application Ser. No. 10/903,964, "Gestures For Touch Sensitive Input Devices," filed Jul. 30, 2004; (4) U.S. patent application Ser. No. 11/048,264, "Gestures For Touch Sensitive Input Devices," filed Jan. 31, 2005; (5) U.S. patent application Ser. No. 11/038,590, "Mode-Based Graphical User Interfaces For Touch Sensitive Input Devices," filed Jan. 18, 2005; (6) U.S. patent application Ser. No. 11/228,758, "Virtual Input Device Placement On A Touch Screen User Interface," filed Sep. 16, 2005; (7) U.S. patent application Ser. No. 11/228,700, "Operation Of A Computer With A Touch Screen Interface," filed Sep. 16, 2005; (8) U.S. patent application Ser. No. 11/228,737, "Activating Virtual Keys Of A Touch-Screen Virtual Keyboard," filed Sep. 16, 2005; and (9) U.S. patent application Ser. No. 11/367,749, "Multi-Functional Hand-Held Device," filed Mar. 3, 2006. All of these applications are incorporated by reference herein.

[0108] The touch screen **112** may have a resolution in excess of 100 dpi. In an exemplary embodiment, the touch screen has a resolution of approximately 160 dpi. The user may make contact with the touch screen **112** using any suitable object or appendage, such as a stylus, a finger, and so forth. In some embodiments, the user interface is designed to work primarily with finger-based contacts and gestures, which are much less precise than stylus-based input due to the larger area of contact of a finger on the touch screen. In some embodiments, the device translates the rough finger-based input into a precise pointer/cursor position or command for performing the actions desired by the user.

[0109] In some embodiments, in addition to the touch screen, the device **100** may include a touchpad (not shown) for activating or deactivating particular functions. In some embodiments, the touchpad is a touch-sensitive area of the device that, unlike the touch screen, does not display visual output. The touchpad may be a touch-sensitive surface that is separate from the touch screen **112** or an extension of the touch-sensitive surface formed by the touch screen.

[0110] In some embodiments, the device **100** may include a physical or virtual click wheel as an input control device **116**. A user may navigate among and interact with one or more graphical objects (henceforth referred to as icons) displayed in the touch screen **112** by rotating the click wheel or by moving a point of contact with the click wheel (e.g., where the amount of movement of the point of contact is measured by its angular displacement with respect to a center point of the click wheel). The click wheel may also be used to select one or more of the displayed icons. For example, the user may press down on at least a portion of the click wheel or an associated button. User commands and navigation commands provided by the user via the click wheel may be processed by an input controller **160** as well as one or more of the modules and/or sets of instructions in memory **102**. For a virtual click wheel, the click wheel and click wheel controller may be part of the touch screen **112** and the display controller **156**, respectively. For a virtual click wheel, the click wheel may be either an opaque or semitransparent object that appears and disappears on the touch screen display in response to user interaction with the device. In some embodiments, a virtual click wheel is displayed on the touch screen of a portable multifunction device and operated by user contact with the touch screen.

[0111] The device **100** also includes a power system **162** for powering the various components. The power system **162** may include a power management system, one or more power sources (e.g., battery, alternating current (AC)), a recharging system, a power failure detection circuit, a power converter or inverter, a power status indicator (e.g., a light-emitting diode (LED)) and any other components associated with the generation, management and distribution of power in portable devices.

[0112] The device **100** may also include one or more optical sensors **164**. FIGS. **1**A and **1**B show an optical sensor coupled to an optical sensor controller **158** in I/O subsystem **106**. The optical sensor **164** may include charge-coupled device (CCD) or complementary metal-oxide semiconductor (CMOS) phototransistors. The optical sensor **164** receives light from the environment, projected through one or more lens, and converts the light to data representing an image. In conjunction with an imaging module **143** (also called a camera module), the optical sensor **164** may capture still images or video. In some embodiments, an optical sensor is located on the back of the device **100**, opposite the touch screen display **112** on the front of the device, so that the touch screen display may be used as a viewfinder for either still and/or video image acquisition. In some embodiments, an optical sensor is located on the front of the device so that the user's image may be obtained for videoconferencing while the user views the other video conference participants on the touch screen display. In some embodiments, the position of the optical sensor **164** can be changed by the user (e.g., by rotating the lens and the sensor in the device housing) so that a single optical sensor **164** may be used along with the touch screen display for both video conferencing and still and/or video image acquisition.

[0113] The device **100** may also include one or more proximity sensors **166**. FIGS. **1**A and **1**B show a proximity sensor **166** coupled to the peripherals interface **118**. Alternately, the proximity sensor **166** may be coupled to an input controller **160** in the I/O subsystem **106**. The proximity sensor **166** may perform as described in U.S. patent application Ser. Nos. 11/241,839, "Proximity Detector In Handheld Device"; 11/240,788, "Proximity Detector In Handheld Device"; 11/620,702, "Using Ambient Light Sensor To Augment Proximity Sensor Output"; 11/586,862, "Automated Response To And Sensing Of User Activity In Portable Devices"; and 11/638,251, "Methods And Systems For Automatic Configuration Of Peripherals," which are hereby incorporated by

reference. In some embodiments, the proximity sensor turns off and disables the touch screen **112** when the multifunction device is placed near the user's ear (e.g., when the user is making a phone call). In some embodiments, the proximity sensor keeps the screen off when the device is in the user's pocket, purse, or other dark area to prevent unnecessary battery drainage when the device is a locked state.

[0114] The device **100** may also include one or more accelerometers **168**. FIGS. **1**A and **1**B show an accelerometer **168** coupled to the peripherals interface **118**. Alternately, the accelerometer **168** may be coupled to an input controller **160** in the I/O subsystem **106**. The accelerometer **168** may perform as described in U.S. Patent Publication No. 20050190059, "Acceleration-based Theft Detection System for Portable Electronic Devices," and U.S. Patent Publication No. 20060017692, "Methods And Apparatuses For Operating A Portable Device Based On An Accelerometer," both of which are which are incorporated herein by reference. In some embodiments, information is displayed on the touch screen display in a portrait view or a landscape view based on an analysis of data received from the one or more accelerometers.

[0115] In some embodiments, the software components stored in memory **102** may include an operating system **126**, a communication module (or set of instructions) **128**, a contact/motion module (or set of instructions) **130**, a graphics module (or set of instructions) **132**, a text input module (or set of instructions) **134**, a Global Positioning System (GPS) module (or set of instructions) **135**, and applications (or set of instructions) **136**.

[0116] The operating system **126** (e.g., Darwin, RTXC, LINUX, UNIX, OS X, WINDOWS, or an embedded operating system such as VxWorks) includes various software components and/or drivers for controlling and managing general system tasks (e.g., memory management, storage device control, power management, etc.) and facilitates communication between various hardware and software components.

[0117] The communication module **128** facilitates communication with other devices over one or more external ports **124** and also includes various software components for handling data received by the RF circuitry **108** and/or the external port **124**. The external port **124** (e.g., Universal Serial Bus (USB), FIREWIRE, etc.) is adapted for coupling directly to other devices or indirectly over a network (e.g., the Internet, wireless LAN, etc.). In some embodiments, the external port is a multi-pin (e.g., 30-pin) connector that is the same as, or similar to and/or compatible with the 30-pin connector used on iPod (trademark of Apple Computer, Inc.) devices.

[0118] The contact/motion module **130** may detect contact with the touch screen **112** (in conjunction with the display controller **156**) and other touch sensitive devices (e.g., a touchpad or physical click wheel). The contact/motion module **130** includes various software components for performing various operations related to detection of contact, such as determining if contact has occurred, determining if there is movement of the contact and tracking the movement across the touch screen **112**, and determining if the contact has been broken (i.e., if the contact has ceased). Determining movement of the point of contact may include determining speed (magnitude), velocity (magnitude and direction), and/or an acceleration (a change in magnitude and/or direction) of the point of contact. These operations may be applied to single contacts (e.g., one finger contacts) or to multiple simultaneous contacts (e.g., "multitouch"/multiple finger contacts). In some embodiments, the contact/motion module **130** and the display controller **156** also detects contact on a touchpad. In some embodiments, the contact/motion module **130** and the controller **160** detects contact on a click wheel.

[0119] The graphics module **132** includes various known software components for rendering and displaying graphics on the touch screen **112**, including components for changing the intensity of graphics that are displayed. As used herein, the term "graphics" includes any object that can be displayed to a user, including without limitation text, web pages, icons (such as user-interface objects including soft keys), digital images, videos, animations and the like.

[0120] The text input module **134**, which may be a component of graphics module **132**, provides soft keyboards for entering text in various applications (e.g., contacts **137**, e-mail **140**, IM **141**, blogging **142**, browser **147**, and any other application that needs text input).

[0121] The GPS module **135** determines the location of the device and provides this information for use in various applications (e.g., to telephone **138** for use in location-based dialing, to camera **143** and/or blogger **142** as picture/video metadata, and to applications that provide location-based services such as weather widgets, local yellow page widgets, and map/navigation widgets).

[0122] The applications **136** may include the following modules (or sets of instructions), or a subset or superset thereof:

- **[0123]** a contacts module **137** (sometimes called an address book or contact list);
- **[0124]** a telephone module **138**;
- **[0125]** a video conferencing module **139**;
- **[0126]** an e-mail client module **140**;
- **[0127]** an instant messaging (IM) module **141**;
- **[0128]** a blogging module **142**;
- **[0129]** a camera module **143** for still and/or video images;
- **[0130]** an image management module **144**;
- **[0131]** a video player module **145**;
- **[0132]** a music player module **146**;
- **[0133]** a browser module **147**;
- **[0134]** a calendar module **148**;
- **[0135]** widget modules **149**, which may include weather widget **149-1**, stocks widget **149-2**, calculator widget **149-3**, alarm clock widget **149-4**, dictionary widget **149-5**, and other widgets obtained by the user, as well as user-created widgets **149-6**;
- **[0136]** widget creator module **150** for making user-created widgets **149-6**;
- **[0137]** search module **151**;
- **[0138]** video and music player module **152**, which merges video player module **145** and music player module **146**;
- **[0139]** notes module **153**; and/or
- **[0140]** map module **154**; and/or
- **[0141]** online video module **155**.

[0142] Examples of other applications **136** that may be stored in memory **102** include other word processing applications, JAVA-enabled applications, encryption, digital rights management, voice recognition, and voice replication.

[0143] In conjunction with touch screen **112**, display controller **156**, contact module **130**, graphics module **132**, and text input module **134**, the contacts module **137** may be used to manage an address book or contact list, including: adding name(s) to the address book; deleting name(s) from the

address book; associating telephone number(s), e-mail address(es), physical address(es) or other information with a name; associating an image with a name; categorizing and sorting names; providing telephone numbers or e-mail addresses to initiate and/or facilitate communications by telephone **138**, video conference **139**, e-mail **140**, or IM **141**; and so forth. Embodiments of user interfaces and associated processes using contacts module **137** are described further below.

[0144] In conjunction with RF circuitry **108**, audio circuitry **110**, speaker **111**, microphone **113**, touch screen **112**, display controller **156**, contact module **130**, graphics module **132**, and text input module **134**, the telephone module **138** may be used to enter a sequence of characters corresponding to a telephone number, access one or more telephone numbers in the address book **137**, modify a telephone number that has been entered, dial a respective telephone number, conduct a conversation and disconnect or hang up when the conversation is completed. As noted above, the wireless communication may use any of a plurality of communications standards, protocols and technologies. Embodiments of user interfaces and associated processes using telephone module **138** are described further below.

[0145] In conjunction with RF circuitry **108**, audio circuitry **110**, speaker **111**, microphone **113**, touch screen **112**, display controller **156**, optical sensor **164**, optical sensor controller **158**, contact module **130**, graphics module **132**, text input module **134**, contact list **137**, and telephone module **138**, the videoconferencing module **139** may be used to initiate, conduct, and terminate a video conference between a user and one or more other participants. Embodiments of user interfaces and associated processes using videoconferencing module **139** are described further below.

[0146] In conjunction with RF circuitry **108**, touch screen **112**, display controller **156**, contact module **130**, graphics module **132**, and text input module **134**, the e-mail client module **140** may be used to create, send, receive, and manage e-mail. In conjunction with image management module **144**, the e-mail module **140** makes it very easy to create and send e-mails with still or video images taken with camera module **143**. Embodiments of user interfaces and associated processes using e-mail module **140** are described further below.

[0147] In conjunction with RF circuitry **108**, touch screen **112**, display controller **156**, contact module **130**, graphics module **132**, and text input module **134**, the instant messaging module **141** may be used to enter a sequence of characters corresponding to an instant message, to modify previously entered characters, to transmit a respective instant message (for example, using a Short Message Service (SMS) or Multimedia Message Service (MMS) protocol for telephony-based instant messages or using XMPP, SIMPLE, or IMPS for Internet-based instant messages), to receive instant messages and to view received instant messages. In some embodiments, transmitted and/or received instant messages may include graphics, photos, audio files, video files and/or other attachments as are supported in a MMS and/or an Enhanced Messaging Service (EMS). As used herein, "instant messaging" refers to both telephony-based messages (e.g., messages sent using SMS or MMS) and Internet-based messages (e.g., messages sent using XMPP, SIMPLE, or IMPS). Embodiments of user interfaces and associated processes using instant messaging module **141** are described further below.

[0148] In conjunction with RF circuitry **108**, touch screen **112**, display controller **156**, contact module **130**, graphics module **132**, text input module **134**, image management module **144**, and browsing module **147**, the blogging module **142** may be used to send text, still images, video, and/or other graphics to a blog (e.g., the user's blog). Embodiments of user interfaces and associated processes using blogging module **142** are described further below.

[0149] In conjunction with touch screen **112**, display controller **156**, optical sensor(s) **164**, optical sensor controller **158**, contact module **130**, graphics module **132**, and image management module **144**, the camera module **143** may be used to capture still images or video (including a video stream) and store them into memory **102**, modify characteristics of a still image or video, or delete a still image or video from memory **102**. Embodiments of user interfaces and associated processes using camera module **143** are described further below.

[0150] In conjunction with touch screen **112**, display controller **156**, contact module **130**, graphics module **132**, text input module **134**, and camera module **143**, the image management module **144** may be used to arrange, modify or otherwise manipulate, label, delete, present (e.g., in a digital slide show or album), and store still and/or video images. Embodiments of user interfaces and associated processes using image management module **144** are described further below.

[0151] In conjunction with touch screen **112**, display controller **156**, contact module **130**, graphics module **132**, audio circuitry **110**, and speaker **111**, the video player module **145** may be used to display, present or otherwise play back videos (e.g., on the touch screen or on an external, connected display via external port **124**). Embodiments of user interfaces and associated processes using video player module **145** are described further below.

[0152] In conjunction with touch screen **112**, display system controller **156**, contact module **130**, graphics module **132**, audio circuitry **110**, speaker **111**, RF circuitry **108**, and browser module **147**, the music player module **146** allows the user to download and play back recorded music and other sound files stored in one or more file formats, such as MP3 or AAC files. In some embodiments, the device **100** may include the functionality of an MP3 player, such as an iPod (trademark of Apple Computer, Inc.). Embodiments of user interfaces and associated processes using music player module **146** are described further below.

[0153] In conjunction with RF circuitry **108**, touch screen **112**, display system controller **156**, contact module **130**, graphics module **132**, and text input module **134**, the browser module **147** may be used to browse the Internet, including searching, linking to, receiving, and displaying web pages or portions thereof, as well as attachments and other files linked to web pages. Embodiments of user interfaces and associated processes using browser module **147** are described further below.

[0154] In conjunction with RF circuitry **108**, touch screen **112**, display system controller **156**, contact module **130**, graphics module **132**, text input module **134**, e-mail module **140**, and browser module **147**, the calendar module **148** may be used to create, display, modify, and store calendars and data associated with calendars (e.g., calendar entries, to do lists, etc.). Embodiments of user interfaces and associated processes using calendar module **148** are described further below.

[0155] In conjunction with RF circuitry **108**, touch screen **112**, display system controller **156**, contact module **130**,

graphics module **132**, text input module **134**, and browser module **147**, the widget modules **149** are mini-applications that may be downloaded and used by a user (e.g., weather widget **149-1**, stocks widget **149-2**, calculator widget **149-3**, alarm clock widget **149-4**, and dictionary widget **149-5**) or created by the user (e.g., user-created widget **149-6**). In some embodiments, a widget includes an HTML (Hypertext Markup Language) file, a CSS (Cascading Style Sheets) file, and a JavaScript file. In some embodiments, a widget includes an XML (Extensible Markup Language) file and a JavaScript file (e.g., Yahoo! Widgets). Embodiments of user interfaces and associated processes using widget modules **149** are described further below.

[0156] In conjunction with RF circuitry **108**, touch screen **112**, display system controller **156**, contact module **130**, graphics module **132**, text input module **134**, and browser module **147**, the widget creator module **150** may be used by a user to create widgets (e.g., turning a user-specified portion of a web page into a widget). Embodiments of user interfaces and associated processes using widget creator module **150** are described further below.

[0157] In conjunction with touch screen **112**, display system controller **156**, contact module **130**, graphics module **132**, and text input module **134**, the search module **151** may be used to search for text, music, sound, image, video, and/or other files in memory **102** that match one or more search criteria (e.g., one or more user-specified search terms). Embodiments of user interfaces and associated processes using search module **151** are described further below.

[0158] In conjunction with touch screen **112**, display controller **156**, contact module **130**, graphics module **132**, and text input module **134**, the notes module **153** may be used to create and manage notes, to do lists, and the like. Embodiments of user interfaces and associated processes using notes module **153** are described further below.

[0159] In conjunction with RF circuitry **108**, touch screen **112**, display system controller **156**, contact module **130**, graphics module **132**, text input module **134**, GPS module **135**, and browser module **147**, the map module **154** may be used to receive, display, modify, and store maps and data associated with maps (e.g., driving directions; data on stores and other points of interest at or near a particular location; and other location-based data). Embodiments of user interfaces and associated processes using map module **154** are described further below.

[0160] In conjunction with touch screen **112**, display system controller **156**, contact module **130**, graphics module **132**, audio circuitry **110**, speaker **111**, RF circuitry **108**, text input module **134**, e-mail client module **140**, and browser module **147**, the online video module **155** allows the user to access, browse, receive (e.g., by streaming and/or download), play back (e.g., on the touch screen or on an external, connected display via external port **124**), send an e-mail with a link to a particular online video, and otherwise manage online videos in one or more file formats, such as H.264. In some embodiments, instant messaging module **141**, rather than e-mail client module **140**, is used to send a link to a particular online video. Additional description of the online video application can be found in U.S. Provisional Patent Application No. 60/936,562, "Portable Multifunction Device, Method, and Graphical User Interface for Playing Online Videos," filed Jun. 20, 2007, the content of which is hereby incorporated by reference.

[0161] Each of the above identified modules and applications correspond to a set of instructions for performing one or more functions described above. These modules (i.e., sets of instructions) need not be implemented as separate software programs, procedures or modules, and thus various subsets of these modules may be combined or otherwise re-arranged in various embodiments. For example, video player module **145** may be combined with music player module **146** into a single module (e.g., video and music player module **152**, FIG. **1**B). In some embodiments, memory **102** may store a subset of the modules and data structures identified above. Furthermore, memory **102** may store additional modules and data structures not described above.

[0162] In some embodiments, the device **100** is a device where operation of a predefined set of functions on the device is performed exclusively through a touch screen **112** and/or a touchpad. By using a touch screen and/or a touchpad as the primary input/control device for operation of the device **100**, the number of physical input/control devices (such as push buttons, dials, and the like) on the device **100** may be reduced.

[0163] The predefined set of functions that may be performed exclusively through a touch screen and/or a touchpad include navigation between user interfaces. In some embodiments, the touchpad, when touched by the user, navigates the device **100** to a main, home, or root menu from any user interface that may be displayed on the device **100**. In such embodiments, the touchpad may be referred to as a "menu button." In some other embodiments, the menu button may be a physical push button or other physical input/control device instead of a touchpad.

[0164] FIG. **2** illustrates a portable multifunction device **100** having a touch screen **112** in accordance with some embodiments. The touch screen may display one or more graphics within user interface (UI) **200**. In this embodiment, as well as others described below, a user may select one or more of the graphics by making contact or touching the graphics, for example, with one or more fingers **202** (not drawn to scale in the figure). In some embodiments, selection of one or more graphics occurs when the user breaks contact with the one or more graphics. In some embodiments, the contact may include a gesture, such as one or more taps, one or more swipes (from left to right, right to left, upward and/or downward) and/or a rolling of a finger (from right to left, left to right, upward and/or downward) that has made contact with the device **100**. In some embodiments, inadvertent contact with a graphic may not select the graphic. For example, a swipe gesture that sweeps over an application icon may not select the corresponding application when the gesture corresponding to selection is a tap.

[0165] The device **100** may also include one or more physical buttons, such as "home" or menu button **204**. As described previously, the menu button **204** may be used to navigate to any application **136** in a set of applications that may be executed on the device **100**. Alternatively, in some embodiments, the menu button is implemented as a soft key in a GUI in touch screen **112**.

[0166] In one embodiment, the device **100** includes a touch screen **112**, a menu button **204**, a push button **206** for powering the device on/off and locking the device, volume adjustment button(s) **208**, a Subscriber Identity Module (SIM) card slot **210**, a head set jack **212**, and a docking/charging external port **124**. The push button **206** may be used to turn the power on/off on the device by depressing the button and holding the button in the depressed state for a predefined time interval; to

lock the device by depressing the button and releasing the button before the predefined time interval has elapsed; and/or to unlock the device or initiate an unlock process. In an alternative embodiment, the device **100** also may accept verbal input for activation or deactivation of some functions through the microphone **113**.

[0167] Attention is now directed towards embodiments of user interfaces ("UI") and associated processes that may be implemented on a portable multifunction device **100**.

[0168] FIGS. **3**A-**3**C illustrate exemplary user interfaces for unlocking a portable electronic device in accordance with some embodiments. In some embodiments, user interface **300**A includes the following elements, or a subset or superset thereof:

- **[0169]** Unlock image **302** that is moved with a finger gesture to unlock the device;
- **[0170]** Arrow **304** that provides a visual cue to the unlock gesture;
- **[0171]** Channel **306** that provides additional cues to the unlock gesture;
- **[0172]** Time **308**;
- **[0173]** Day **310**;
- **[0174]** Date **312**; and
- **[0175]** Wallpaper image **314**.

[0176] In some embodiments, in addition to or in place of wallpaper image **314**, an unlock user interface may include a device charging status icon **316** and a headset charging status icon **318** (e.g., UI **300**B, FIG. **3**B). The device charging status icon **316** indicates the battery status while the device **100** is being recharged (e.g., in a dock). Similarly, headset charging status icon **318** indicates the battery status of a headset associated with device **100** (e.g., a Bluetooth headset) while the headset is being recharged (e.g., in another portion of the dock).

[0177] In some embodiments, the device detects contact with the touch-sensitive display (e.g., a user's finger making contact on or near the unlock image **302**) while the device is in a user-interface lock state. The device moves the unlock image **302** in accordance with the contact. The device transitions to a user-interface unlock state if the detected contact corresponds to a predefined gesture, such as moving the unlock image across channel **306**. Conversely, the device maintains the user-interface lock state if the detected contact does not correspond to the predefined gesture. This process saves battery power by ensuring that the device is not accidentally awakened. This process is easy for users to perform, in part because of the visual cue(s) provided on the touch screen.

[0178] In some embodiments, after detecting an unlock gesture, the device displays a passcode (or password) interface (e.g., UI **300**C, FIG. **3**C) for entering a passcode to complete the unlock process. The addition of a passcode protects against unauthorized use of the device. In some embodiments, the passcode interface includes an emergency call icon that permits an emergency call (e.g., to 911) without entering the passcode. In some embodiments, the use of a passcode is a user-selectable option (e.g., part of settings **412**).

[0179] As noted above, processes that use gestures on the touch screen to unlock the device are described in U.S. patent application Ser. Nos. 11/322,549, "Unlocking A Device By Performing Gestures On An Unlock Image," filed Dec. 23, 2005, and 11/322,550, "Indication Of Progress Towards Satisfaction Of A User Input Condition," filed Dec. 23, 2005, which are hereby incorporated by reference.

[0180] FIGS. **4**A and **4**B illustrate exemplary user interfaces for a menu of applications on a portable multifunction device in accordance with some embodiments. In some embodiments, user interface **400**A includes the following elements, or a subset or superset thereof:

- **[0181]** Signal strength indicator(s) **402** for wireless communication(s), such as cellular and Wi-Fi signals;
- **[0182]** Time **404**;
- **[0183]** Bluetooth indicator **405**;
- **[0184]** Battery status indicator **406**;
- **[0185]** Tray **408** with icons for frequently used applications, such as:
  - **[0186]** Phone **138**, which may include an indicator **414** of the number of missed calls or voicemail messages;
  - **[0187]** E-mail client **140**, which may include an indicator **410** of the number of unread e-mails;
  - **[0188]** Browser **147**; and
  - **[0189]** Music player **146**; and
- **[0190]** Icons for other applications, such as:
  - **[0191]** IM **141**;
  - **[0192]** Image management **144**;
  - **[0193]** Camera **143**;
  - **[0194]** Video player **145**;
  - **[0195]** Weather **149-1**;
  - **[0196]** Stocks **149-2**;
  - **[0197]** Blog **142**;
  - **[0198]** Calendar **148**;
  - **[0199]** Calculator **149-3**;
  - **[0200]** Alarm clock **149-4**;
  - **[0201]** Dictionary **149-5**; and
  - **[0202]** User-created widget **149-6**.

[0203] In some embodiments, user interface **400**B includes the following elements, or a subset or superset thereof:

- **[0204]** **402**, **404**, **406**, **141**, **148**, **144**, **143**, **149-3**, **149-2**, **149-1**, **149-4**, **410**, **414**, **138**, **140**, and **147**, as described above;
- **[0205]** Map **154**;
- **[0206]** Notes **153**;
- **[0207]** Settings **412**, which provides access to settings for the device **100** and its various applications **136**, as described further below;
- **[0208]** Video and music player module **152**, also referred to as iPod (trademark of Apple Computer, Inc.) module **152**; and
- **[0209]** Online video module **155**, also referred to as YouTube (trademark of Google, Inc.) module **155**.

[0210] In some embodiments, UI **400**A or **400**B displays all of the available applications **136** on one screen so that there is no need to scroll through a list of applications (e.g., via a scroll bar). In some embodiments, as the number of applications increase, the icons corresponding to the applications may decrease in size so that all applications may be displayed on a single screen without scrolling. In some embodiments, having all applications on one screen and a menu button enables a user to access any desired application with at most two inputs, such as activating the menu button **204** and then activating the desired application (e.g., by a tap or other finger gesture on the icon corresponding to the application). In some embodiments, a predefined gesture on the menu button **204** (e.g., a double tap or a double click) acts as a short cut that initiates display of a particular user interface in a particular

application. In some embodiments, the short cut is a user-selectable option (e.g., part of settings **412**). For example, if the user makes frequent calls to persons listed in a Favorites UI (e.g., UI **2700**A, FIG. **27**A) in the phone **138**, the user may choose to have the Favorites UI be displayed in response to a double click on the menu button. As another example, the user may choose to have a UI with information about the currently playing music (e.g., UI **4300**S, FIG. **43**S) be displayed in response to a double click on the menu button.

[0211] In some embodiments, UI **400**A or **400**B provides integrated access to both widget-based applications and non-widget-based applications. In some embodiments, all of the widgets, whether user-created or not, are displayed in UI **400**A or **400**B. In other embodiments, activating the icon for user-created widget **149-6** may lead to another UI that contains the user-created widgets or icons corresponding to the user-created widgets.

[0212] In some embodiments, a user may rearrange the icons in UI **400**A or **400**B, e.g., using processes described in U.S. patent application Ser. No. 11/459,602, "Portable Electronic Device With Interface Reconfiguration Mode," filed Jul. 24, 2006, which is hereby incorporated by reference. For example, a user may move application icons in and out of tray **408** using finger gestures.

[0213] In some embodiments, UI **400**A or **400**B includes a gauge (not shown) that displays an updated account usage metric for an account associated with usage of the device (e.g., a cellular phone account), as described in U.S. patent application Ser. No. 11/322,552, "Account Information Display For Portable Communication Device," filed Dec. 23, 2005, which is hereby incorporated by reference.

[0214] In some embodiments, a signal strength indicator **402** (FIG. **4**B) for a WiFi network is replaced by a symbol for a cellular network (e.g., the letter "E" for an EDGE network, FIG. **4**A) when the device switches from using the WiFi network to using the cellular network for data transmission (e.g., because the WiFi signal is weak or unavailable).

Instant Messaging

[0215] FIG. **5** illustrates an exemplary user interface for listing instant message conversations on a portable multifunction device in accordance with some embodiments. In some embodiments, user interface **500** includes the following elements, or a subset or superset thereof:

[0216] **402**, **404**, and **406**, as described above;

[0217] "Instant Messages" or other similar label **502**:

[0218] Names **504** of the people a user is having instant message conversations with (e.g., Jane Doe **504-1**) or the phone number if the person's name is not available (e.g., 408-123-4567 **504-3**);

[0219] Text **506** of the last message in the conversation;

[0220] Date **508** and/or time of the last message in the conversation;

[0221] Selection icon **510** that when activated (e.g., by a finger tap on the icon) initiates transition to a UI for the corresponding conversation (e.g., FIG. **6**A for Jane Doe **504-1**);

[0222] Edit icon **512** that when activated (e.g., by a finger tap on the icon) initiates transition to a UI for deleting conversations (e.g., FIG. **7**);

[0223] Create message icon **514** that when activated (e.g., by a finger tap on the icon) initiates transition to the users contact list (e.g., FIG. **8**A); and

[0224] Vertical bar **516** that helps a user understand what portion of the list of instant message conversations is being displayed.

[0225] In some embodiments, the name **504** used for an instant message conversation is determined by finding an entry in the user's contact list **137** that contains the phone number used for the instant message conversation. If no such entry is found, then just the phone number is displayed (e.g., **504-3**). In some embodiments, if the other party sends messages from two or more different phone numbers, the messages may appear as a single conversation under a single name if all of the phone numbers used are found in the same entry (i.e., the entry for the other party) in the user's contact list **137**.

[0226] Automatically grouping the instant messages into "conversations" (instant message exchanges with the same user or the same phone number) makes it easier for the user to carry on and keep track of instant message exchanges with multiple parties.

[0227] In some embodiments, vertical bar **516** is displayed temporarily after an object is detected on or near the touch screen display (e.g., a finger touch is detected anywhere on the list of instant message conversations). In some embodiments, the vertical bar **516** has a vertical position on top of the displayed portion of the list that corresponds to the vertical position in the list of the displayed portion of the list. In some embodiments, the vertical bar **516** has a vertical length that corresponds to the portion of the list being displayed. In some embodiments, if the entire list of IM conversations can be displayed simultaneously on the touch screen **112**, the vertical bar **516** is not displayed. In some embodiments, if the entire list of IM conversations can be displayed simultaneously on the touch screen **112**, the vertical bar **516** is displayed with a length that corresponds to the length of the list display area (e.g., as shown in FIG. **5**).

[0228] FIGS. **6**A-**6**K illustrate an exemplary user interface for inputting text for an instant message in accordance with some embodiments.

[0229] In some embodiments, user interface **600**A includes the following elements, or a subset or superset thereof:

[0230] **402**, **404**, and **406**, as described above;

[0231] Name **504** corresponding to the phone number used in the instant message conversation (or the phone number itself if the name is not available);

[0232] Instant messages icon **602** that when activated (e.g., by a finger tap on the icon) initiates transition to a UI listing instant message conversations (e.g., UI **500**);

[0233] Instant messages **604** from the other party, typically listed in order along one side of UI **600**A;

[0234] Instant messages **606** to the other party, typically listed in order along the opposite side of UI **600**A to show the back and forth interplay of messages in the conversation;

[0235] Timestamps **608** for at least some of the instant messages;

[0236] Text entry box **612**;

[0237] Send icon **614** that when activated (e.g., by a finger tap on the icon) initiates sending of the message in text box **612** to the other party (e.g., Jane Doe **504-1**);

[0238] Letter keyboard **616** for entering text in box **612**;

[0239] Alternate keyboard selector icon **618** that when activated (e.g., by a finger tap on the icon) initiates the display of a different keyboard (e.g., **624**, FIG. **6**C);

[0240] Send icon **620** that when activated (e.g., by a finger tap on the icon) initiates sending of the message in text box **612** to the other party (e.g., Jane Doe **504-1**);

[0241] Shift key **628** that when activated (e.g., by a finger tap on the icon) capitalizes the next letter chosen on letter keyboard **616**; and

[0242] Vertical bar **630** that helps a user understand what portion of the list of instant messages in an IM conversation is being displayed.

[0243] In some embodiments, a user can scroll through the message conversation (comprised of messages **604** and **606**) by applying a vertical swipe gesture **610** to the area displaying the conversation. In some embodiments, a vertically downward gesture scrolls the conversation downward, thereby showing older messages in the conversation. In some embodiments, a vertically upward gesture scrolls the conversation upward, thereby showing newer, more recent messages in the conversation. In some embodiments, as noted above, the last message in the conversation (e.g., **606-2**) is displayed in the list of instant messages **500** (e.g., **506-1**).

[0244] In some embodiments, keys in keyboards **616** (FIGS. **6**A, **6**B, **6**E-**6**K), **624** (FIG. **6**C), and/or **639** (FIG. **6**D) briefly change shade and/or color when touched/activated by a user to help the user learn to activate the desired keys.

[0245] In some embodiments, vertical bar **630** is displayed temporarily after an object is detected on or near the touch screen display (e.g., a finger touch is detected anywhere on the list of instant messages). In some embodiments, the vertical bar **630** has a vertical position on top of the displayed portion of the list that corresponds to the vertical position in the list of the displayed portion of the list. In some embodiments, the vertical bar **630** has a vertical length that corresponds to the portion of the list being displayed. For example, in FIG. **6**A, the vertical position of the vertical bar **630** indicates that the bottom of the list of messages is being displayed (which correspond to the most recent messages) and the vertical length of the vertical bar **630** indicates that roughly half of the messages in the conversation are being displayed.

[0246] In some embodiments, user interface **600**B includes the following elements, or a subset or superset thereof:

[0247] **402**, **404**, **406**, **504**, **602**, **604**, **606**, **608**, **612**, **614**, **616**, **618**, **620**, and **630** as described above; and

[0248] word suggestion area **622** that provides a list of possible words to complete the word fragment being typed by the user in box **612**.

[0249] In some embodiments, the word suggestion area does not appear in UI **600**B until after a predefined time delay (e.g., 2-3 seconds) in text being entered by the user. In some embodiments, the word suggestion area is not used or can be turned off by the user.

[0250] In some embodiments, user interface **600**C includes the following elements, or a subset or superset thereof:

[0251] **402**, **404**, **406**, **602**, **604**, **606**, **608**, **612**, **614**, **620**, and **622** as described above;

[0252] Alternate keyboard **624**, which may be made up primarily of digits and punctuation, with frequently used punctuation keys (e.g., period key **631**, comma key **633**, question mark key **635**, and exclamation point key **637**) made larger than the other keys;

[0253] Letter keyboard selector icon **626** that when activated (e.g., by a finger tap on the icon) initiates the display of a letter keyboard (e.g., **616**, FIG. **6**A); and

[0254] Shift key **628** that when activated (e.g., by a finger tap on the icon) initiates display of yet another keyboard (e.g., **639**, FIG. **6**D).

[0255] In some embodiments, keeping the period key **631** near keyboard selector icon **626** reduces the distance that a user's finger needs to travel to enter the oft-used period.

[0256] In some embodiments, user interface **600**D includes the following elements, or a subset or superset thereof:

[0257] **402**, **404**, **406**, **504**, **602**, **604**, **606**, **608**, **612**, **614**, **620**, **622**, **626**, **628** as described above; and

[0258] Another alternate keyboard **639**, which may be made up primarily of symbols and punctuation, with frequently used punctuation keys (e.g., period key **631**, comma key **633**, question mark key **635**, and exclamation point key **637**) made larger than the other keys.

[0259] In some embodiments, user interface **600**E includes the following elements, or a subset or superset thereof:

[0260] **402**, **404**, **406**, **504**, **602**, **604**, **606**, **608**, **612**, **614**, **616**, **618**, and **620**, as described above; and

[0261] New instant message **606-3** sent to the other party.

[0262] In some embodiments, when the user activates a send key (e.g., either **614** or **620**), the text in text box **612** "pops" or otherwise comes out of the box and becomes part of the string of user messages **606** to the other party. The black arrows in FIG. **6**E illustrate an animated formation of a quote bubble **606-3**. In some embodiments, the size of the quote bubble scales with the size of the message. In some embodiments, a sound is also made when the message is sent, such as a droplet sound, to notify the user.

[0263] In some embodiments, user interface **600**F includes the following elements, or a subset or superset thereof:

[0264] **402**, **404**, **406**, **612**, **614**, **616**, **618**, **620**, and **628**, as described above;

[0265] Recipient input field **632** that when activated (e.g., by a finger tap on the field) receives and displays the phone number of the recipient of the instant message (or the recipient's name if the recipient is already in the user's contact list);

[0266] Add recipient icon **634** that when activated (e.g., by a finger tap on the icon) initiates the display of a scrollable list of contacts (e.g., **638**, FIG. **6**G); and

[0267] Cancel icon **636** that when activated (e.g., by a finger tap on the icon) cancels the new instant message.

[0268] In some embodiments, user interface **600**G includes the following elements, or a subset or superset thereof:

[0269] **402**, **404**, **406**, **612**, **614**, **616**, **618**, **620**, **628**, **632**, **634**, and **636**, as described above;

[0270] Scrollable list **638** of contacts that match the input in recipient input field **632**; and

[0271] Vertical bar **640** that helps a user understand how many items in the contact list that match the input in recipient input field **632** are being displayed.

[0272] In some embodiments, list **638** contains contacts that match the input in recipient input field **632**. For example, if the letter "v" is input, then contacts with either a first name or last name beginning with "v" are shown. If the letters "va" are input in field **632**, then the list of contacts is narrowed to contacts with either a first name or last name beginning with "va", and so on until one of the displayed contacts is selected (e.g., by a tap on a contact in the list **638**).

[0273] In some embodiments, a user can scroll through the list **638** by applying a vertical swipe gesture **642** to the area displaying the list **638**. In some embodiments, a vertically

downward gesture scrolls the list downward and a vertically upward gesture scrolls the list upward,

[0274] In some embodiments, vertical bar **640** is displayed temporarily after an object is detected on or near the touch screen display (e.g., a finger touch is detected anywhere on the list **638**). In some embodiments, the vertical bar **640** has a vertical position on top of the displayed portion of the list that corresponds to the vertical position in the list of the displayed portion of the list. In some embodiments, the vertical bar **640** has a vertical length that corresponds to the portion of the list being displayed.

[0275] In some embodiments, user interfaces **600**H and **600**I include the following elements, or a subset or superset thereof:

[0276] **402**, **404**, **406**, **612**, **614**, **616**, **618**, **620**, **628**, **632**, **634**, and **636**, as described above;

[0277] Suggested word **644** adjacent to the word being input;

[0278] Suggested word **646** in the space bar in keyboard **616**; and/or

[0279] Insertion marker **656** (e.g., a cursor, insertion bar, insertion point, or pointer).

[0280] In some embodiments, activating suggested word **644** (e.g., by a finger tap on the suggested word) replaces the word being typed with the suggested word **644**. In some embodiments, activating suggested word **646** (e.g., by a finger tap on the space bar) replaces the word being typed with the suggested word **646**. In some embodiments, a user can set whether suggested words **644** and/or **646** are shown (e.g., by setting a user preference).

[0281] In some embodiments, a letter is enlarged briefly after it is selected (e.g., "N" is enlarged briefly after typing "din" in FIG. **6**H) to provide feedback to the user.

[0282] In some embodiments, user interfaces **600**J and **600**K include the following elements, or a subset or superset thereof:

[0283] **402**, **404**, **406**, **612**, **614**, **616**, **618**, **620**, **628**, **632**, **634**, **636**, and **656** as described above; and

[0284] Expanded portion **650** of graphics that helps a user adjust the position of an expanded insertion marker **657** (sometimes called an "insertion point magnifier"); and

[0285] Expanded insertion marker **657**.

[0286] In some embodiments, a finger contact **648-1** on or near the insertion marker **656** initiates display of insertion point magnifier **650** and expanded insertion marker **657-1**. In some embodiments, as the finger contact is moved on the touch screen (e.g., to position **648-2**), there is corresponding motion of the expanded insertion marker (e.g., to **657-2**) and the insertion point magnifier **650**. Thus, the insertion point magnifier **650** provides an efficient way to position a cursor or other insertion marker using finger input on the touch screen. In some embodiments, the magnifier **650** remains visible and can be repositioned as long as continuous contact is maintained with the touch screen (e.g., from **648-1** to **648-2** to even **648-3**).

[0287] In some embodiments, a portable electronic device displays graphics and an insertion marker (e.g., marker **656**, FIG. **6**I) at a first location in the graphics on a touch screen display (e.g., FIG. **6**I). In some embodiments, the insertion marker **656** is a cursor, insertion bar, insertion point, or pointer. In some embodiments, the graphics comprise text (e.g., text in box **612**, FIG. **6**I).

[0288] A finger contact is detected with the touch screen display (e.g., contact **648-1**, FIG. **6**I). In some embodiments, the location of the finger contact is proximate to the location of the insertion marker. In some embodiments, the location of the finger contact is anywhere within a text entry area (e.g., box **612**, FIG. **6**I).

[0289] In response to the detected finger contact, the insertion marker is expanded from a first size (e.g., marker **656**, FIG. **61**) to a second size (e.g., marker **657-1**, FIG. **6**J) on the touch screen display, and a portion (e.g., portion **650-1**, FIG. **6**J) of the graphics on the touch screen display is expanded from an original size to an expanded size.

[0290] In some embodiments, the portion of the graphics that is expanded includes the insertion marker and adjacent graphics. In some embodiments, after the insertion point and the portion of the graphics are expanded, graphics are displayed that include the insertion marker and adjacent graphics at the original size and at the expanded size.

[0291] Movement of the finger contact is detected on the touch screen display (e.g., from **648-1** to **648-2**, FIG. **6**J).

[0292] The expanded insertion marker is moved in accordance with the detected movement of the finger contact from the first location (e.g., **657-1**, FIG. **6**J) to a second location in the graphics (e.g., **657-2**, FIG. **6**J).

[0293] In some embodiments, the portion of the graphics that is expanded changes as the insertion marker moves from the first location to the second location (e.g., from **650-1** to **650-2**, FIG. **6**J). In some embodiments, the portion of the graphics that is expanded is displayed in a predefined shape. In some embodiments the portion (e.g., **650**, FIG. **6**J) of the graphics that is expanded is displayed in a circle. In some embodiments, the expanded insertion marker **657** is within the circle.

[0294] In some embodiments, the detected movement of the finger contact has a horizontal component on the touch screen display and a vertical component on the touch screen display. In some embodiments, moving the expanded insertion marker **657** in accordance with the detected movement of the finger contact includes moving the expanded insertion marker and the expanded portion of the graphics in accordance with the horizontal component of motion of the finger contact if the finger contact moves outside a text entry area without breaking contact. For example, in FIG. **6**I, if the finger contact moves from **648-2** (inside the text entry area **612**) to **648-3** (in the keyboard area), the expanded insertion point **657** and the expanded portion **650** of the graphics may move horizontally along the lower portion of the text entry area in accordance with the horizontal component of the movement from **648-2** to **648-3** (not shown).

[0295] In some embodiments, moving the expanded insertion marker in accordance with the detected movement of the finger contact includes moving the expanded insertion marker in a first area of the touch screen that includes characters entered using a soft keyboard (e.g., text box **612**, FIG. **6**J), wherein the soft keyboard is located in a second area of the touch screen that is separate from the first area (e.g., keyboard **616**, FIG. **6**J).

[0296] In some embodiments, the expanded insertion marker is contracted from the second size to the first size if finger contact with the touch screen display is broken (e.g., insertion marker **656**, FIG. **6**K). In some embodiments, the contracting includes an animation of the expanded insertion marker **657** shrinking into the insertion marker **656** at the second location. As used herein, an animation is a display of

a sequence of images that gives the appearance of movement, and informs the user of an action that has been performed (such as moving an insertion point). A respective animation that confirms an action by the user of the device typically takes a predefined, finite amount of time, such as an amount of time between 0.2 and 0.5 seconds, between 0.2 and 1.0 seconds, or between 0.5 and 2.0 seconds, depending on the context.

[0297] In some embodiments, the expanded portion **650** of the graphics is contracted if finger contact with the touch screen display is no longer detected for a predetermined time.

[0298] A graphical user interface on a portable electronic device with a touch screen display comprises an insertion marker and graphics. In response to detecting a finger contact **648** with the touch screen display, the insertion marker is expanded from a first size **656** to a second size **657**, and a portion **650** of the graphics is expanded. In response to detecting movement of the finger contact on the touch screen display, the expanded insertion marker is moved in accordance with the detected movement of the finger contact from a first location **657-1** in the graphics to a second location **657-2** in the graphics.

[0299] Additional description of insertion marker positioning can be found in U.S. patent application Ser. No. 11/553,436, "Method, System, And Graphical User Interface For Positioning An Insertion Marker In A Touch Screen Display," filed Oct. 26, 2006 and U.S. Provisional Patent Application No. 60/947,382, "Portable Multifunction Device, Method, and Graphical User Interface for Adjusting an Insertion Point Marker," filed Jun. 29, 2007, the contents of which are hereby incorporated by reference.

[0300] Additional description of instant messaging on portable electronic devices can be found in U.S. Provisional Patent Application Nos. 60/883,819, "Portable Electronic Device For Instant Messaging," filed Jan. 7, 2007 and 60/946,969, "Portable Electronic Device For Instant Messaging," filed Jun. 28, 2007 the contents of which are hereby incorporated by reference.

[0301] FIG. **7** illustrates an exemplary user interface for deleting an instant message conversation in accordance with some embodiments. In some embodiments, user interface **700** includes the following elements, or a subset or superset thereof:

- **[0302]** **402**, **404**, **406**, **502**, **504**, **506**, **508**, **510**, as described above;
- **[0303]** Delete icons **702**;
- **[0304]** Confirm delete icon **704**; and
- **[0305]** Done icon **706**.

[0306] In some embodiments, if the user activates edit icon **512** (FIG. **5**), the delete icons **702** appear next to each instant message conversation. If a user activates a delete icon (e.g., by tapping it with a finger), the icon may rotate 90 degrees (e.g., **702-4**) or otherwise change its appearance and/or a second icon may appear (e.g., confirm delete icon **704**). If the user activates the second icon, the corresponding instant message conversation is deleted.

[0307] This deletion process, which requires multiple gestures by the user on different parts of the touch screen (e.g., delete icon **702-4** and confirm delete icon **704** are on opposite sides of the touch screen) greatly reduces the chance that a user will accidentally delete a conversation or other similar item.

[0308] The user activates the done icon **706** (e.g., by tapping on it with a finger) when the user has finished deleting IM conversations and the device returns to UI **500**.

[0309] If there is a long list of conversations (not shown) that fill more than the screen area, the user may scroll through the list using vertically upward and/or vertically downward gestures **708** on the touch screen.

[0310] Additional description of deletion gestures on portable electronic devices can be found in U.S. Provisional Patent Application Nos. 60/883,814, "Deletion Gestures On A Portable Multifunction Device," filed Jan. 7, 2007 and 60/936,755, "Deletion Gestures On A Portable Multifunction Device," filed Jun. 22, 2007, the contents of which are hereby incorporated by reference.

[0311] FIGS. **8**A and **8**B illustrate an exemplary user interface for a contact list in accordance with some embodiments.

[0312] In some embodiments, user interfaces **800**A and **800**B include the following elements, or a subset or superset thereof:

- **[0313]** **402**, **404**, **406**, as described above;
- **[0314]** Groups icon **802** that when activated (e.g., by a finger tap on the icon) initiates display of groups of contacts;
- **[0315]** First name icon **804** that when activated (e.g., by a finger tap on the icon) initiates an alphabetical display of the user's contacts by their first names (FIG. **8**B);
- **[0316]** Last name icon **806** that when activated (e.g., by a finger tap on the icon) initiates an alphabetical display of the user's contacts by their last names (FIG. **8**A);
- **[0317]** Alphabet list icons **808** that the user can touch to quickly arrive at a particular first letter in the displayed contact list;
- **[0318]** Cancel icon **810** that when activated (e.g., by a finger tap on the icon) initiates transfer back to the previous UI (e.g., UI **500**); and
- **[0319]** Other number icon **812** that when activated (e.g., by a finger tap on the icon) initiates transfer to a UI for entering a phone number for instant messaging, such as a phone number that is not in the user's contact list (e.g., UI **900**, FIG. **9**).

[0320] In some embodiments, the functions of first name icon **804** and last name icon **806** are incorporated into settings **412** (FIG. **4**B, e.g., as a user preference setting) rather than being displayed in a contacts list UI (e.g., **800**A and **800**B).

[0321] As described in U.S. patent application Ser. Nos. 11/322,547, "Scrolling List With Floating Adjacent Index Symbols," filed Dec. 23, 2005; 11/322,551, "Continuous Scrolling List With Acceleration," filed Dec. 23, 2005; and 11/322,553, "List Scrolling In Response To Moving Contact Over List Of Index Symbols," filed Dec. 23, 2005, which are hereby incorporated by reference, the user may scroll through the contact list using vertically upward and/or vertically downward gestures **814** on the touch screen.

[0322] FIG. **9** illustrates an exemplary user interface for entering a phone number for instant messaging in accordance with some embodiments. In some embodiments, user interface **900** includes the following elements, or a subset or superset thereof:

- **[0323]** **402**, **404**, **406**, **504**, **602**, and **624**, as described above;
- **[0324]** Cancel icon **902** that when activated (e.g., by a finger tap on the icon) initiates transfer back to the previous UI (e.g., UI **800**A or UI **800**B);

[0325] Save icon **904** that when activated (e.g., by a finger tap on the icon) initiates saving the entered phone number in the instant messages conversation list (e.g., UI **500**) and displaying a UI to compose an instant message to be sent to the entered phone number (e.g., UI **600**A); and

[0326] Number entry box **906** for entering the phone number using keyboard **624**.

[0327] Note that the keyboard displayed may depend on the application context. For example, the UI displays a soft keyboard with numbers (e.g., **624**) when numeric input is needed or expected. The UI displays a soft keyboard with letters (e.g., **616**) when letter input is needed or expected.

[0328] In some embodiments, instead of using UI **900**, a phone number for instant messaging may be entered in UI **600**F (FIG. **6**F) by inputting numbers in To: field **632** using numeric keypad **624**.

Camera

[0329] FIG. **10** illustrates an exemplary user interface for a camera in accordance with some embodiments. In some embodiments, user interface **1000** includes the following elements, or a subset or superset thereof:

[0330] Viewfinder **1002**;

[0331] Camera roll **1004** that manages images and/or videos taken with the camera;

[0332] Shutter **1006** for taking still images;

[0333] Record button **1008** for starting and stopping video recording;

[0334] Timer **1010** for taking an image after a predefined time delay; and

[0335] Image **1012** that appears (e.g., via the animation illustrated schematically in FIG. **10**) to be added to camera roll **1004** when it is obtained.

[0336] In some embodiments, the orientation of the camera in the shutter icon **1006** rotates as the device **100** is rotated between portrait and landscape orientations.

[0337] FIG. **11** illustrates an exemplary user interface for a camera roll in accordance with some embodiments. In some embodiments, user interface **1100** includes the following elements, or a subset or superset thereof:

[0338] **402**, **404**, and **406**, as described above;

[0339] Thumbnail images **1102** of images and/or videos obtained by camera **143**;

[0340] Camera icon **1104** or done icon **1110** that when activated (e.g., by a finger tap on the icon) initiates transfer to the camera UI (e.g., UI **1000**); and

[0341] Vertical bar **1112** that helps a user understand what portion of the camera roll is being displayed.

[0342] In some embodiments, the user may scroll through the thumbnails **1102** using vertically upward and/or vertically downward gestures **1106** on the touch screen. In some embodiments, a stationary gesture on a particular thumbnail (e.g., a tap gesture **1108** on thumbnail **1102-11**) initiates transfer to an enlarged display of the corresponding image (e.g., UI **1200**A).

[0343] In some embodiments, vertical bar **1112** is displayed temporarily after an object is detected on or near the touch screen display (e.g., a finger touch is detected anywhere on the thumbnails **1102**). In some embodiments, the vertical bar **1112** has a vertical position on top of the displayed portion of the camera roll that corresponds to the vertical position in the camera roll of the displayed portion of the camera roll. In some embodiments, the vertical bar **1112** has a vertical length that corresponds to the portion of the camera roll being displayed. For example, in FIG. **11**, the vertical position of the vertical bar **1112** indicates that the middle of the camera roll is being displayed and the vertical length of the vertical bar **1112** indicates that roughly half of the images in the camera roll are being displayed.

[0344] FIGS. **12**A-**12**C illustrate an exemplary user interface for viewing and manipulating acquired images in accordance with some embodiments.

[0345] In some embodiments, user interface **1200**A includes the following elements, or a subset or superset thereof:

[0346] **402**, **404**, **406**, **1104**, and **1110**, as described above;

[0347] Camera roll icon **1202** that when activated (e.g., by a finger tap on the icon) initiates transfer to the camera roll UI (e.g., UI **1100**);

[0348] Image **1204**;

[0349] Additional options icon **1206** that when activated (e.g., by a finger tap on the icon) initiates transfer to a UI with additional options for use of image **1204** (e.g., UI **1700**, FIG. **17**));

[0350] Previous image icon **1208** that when activated (e.g., by a finger tap on the icon) initiates display of the previous image in the camera roll (e.g., **1102-10**);

[0351] Play icon **1210** that when activated (e.g., by a finger tap on the icon) initiates a slide show of the images in the camera roll;

[0352] Next image icon **1212** that when activated (e.g., by a finger tap on the icon) initiates display of the next image in the camera roll (e.g., **1102-12**);

[0353] Delete symbol icon **1214** that when activated (e.g., by a finger tap on the icon) initiates display of a UI to confirm that the user wants to delete image **1204** (e.g. UI **1200**B, FIG. **12**B);

[0354] Vertical bar **1222** that helps a user understand what portion of the image **1204** is being displayed; and

[0355] Horizontal bar **1224** that helps a user understand what portion of the image **1204** is being displayed.

[0356] In some embodiments, the user can also initiate viewing of the previous image by making a tap gesture **1216** on the left side of the image. In some embodiments, the user can also initiate viewing of the previous image by making a swipe gesture **1220** from left to right on the image.

[0357] In some embodiments, the user can also initiate viewing of the next image by making a tap gesture **1218** on the right side of the image. In some embodiments, the user can also initiate viewing of the next image by making a swipe gesture **1220** from right to left on the image.

[0358] By offering multiple ways to perform the same task (e.g., to view the next image by tapping icon **1212**, tap **1218**, or right to left swipe **1220**), the user can choose whichever way the user prefers, thereby making the UI simpler and more intuitive for the user.

[0359] In some embodiments, image **1204** moves off screen to the left as the next image moves on screen from the right. In some embodiments, image **1204** moves off screen to the right as the previous image moves on screen from the left.

[0360] In some embodiments, a tap gesture such as **1216** or **1218** magnifies the image **1204** by a predetermined amount, rather than initiating viewing of another image, so that just a portion of image **1204** is displayed. In some embodiments,

when the image is already magnified, repeating the tap gesture demagnifies the image (e.g., so that the entire image is displayed).

[0361] In some embodiments, if just a portion of image **1204** is displayed, vertical bar **1222** is displayed temporarily after an object is detected on or near the touch screen display (e.g., a finger touch is detected anywhere on the image **1204**). In some embodiments, the vertical bar **1222** has a vertical position on top of the displayed portion of the image that corresponds to the vertical position in the image of the displayed portion of the image. In some embodiments, the vertical bar **1222** has a vertical length that corresponds to the portion of the image being displayed. For example, in FIG. **12**A, the vertical position of the vertical bar **1222** indicates that the top of the image is being displayed and the vertical length of the vertical bar **1222** indicates that a portion from the top half of the image is being displayed.

[0362] In some embodiments, if just a portion of image **1204** is displayed, horizontal bar **1224** is displayed temporarily after an object is detected on or near the touch screen display (e.g., a finger touch is detected anywhere on the image **1204**). In some embodiments, the horizontal bar **1224** has a horizontal position on top of the displayed portion of the image that corresponds to the horizontal position in the image of the displayed portion of the image. In some embodiments, the horizontal bar **1224** has a horizontal length that corresponds to the portion of the image being displayed. For example, in FIG. **12**A, the horizontal position of the horizontal bar **1224** indicates that a portion of the right side of the image is being displayed and the horizontal length of the horizontal bar **1224** indicates that a portion from the right half of the image is being displayed. Together, vertical bar **1222** and horizontal bar **1224** indicate that the northeast quadrant of the image **1204** is being displayed.

[0363] In some embodiments, user interface **1200**B includes the following elements, or a subset or superset thereof:

[0364] **402**, **404**, **406**, **1104**, **1110**, **1202**, and **1204**, as described above;

[0365] Delete icon **1216** that when activated (e.g., by a finger tap on the icon) deletes the image **1204**; and

[0366] Cancel icon **1218** that when activated (e.g., by a finger tap on the icon) returns the device to the previous user interface (e.g. UI **1200**A)

[0367] In some embodiments, as illustrated in FIG. **12**C, the image may go through a deletion animation to show the user that the image is being deleted.

[0368] This deletion process, which requires gestures by the user on two different user interfaces (e.g., **1200**A and **1200**B) greatly reduces the chance that a user will accidentally delete an image or other similar item.

Image Management

[0369] FIGS. **13**A and **13**B illustrate exemplary user interfaces for viewing albums in accordance with some embodiments. In some embodiments, user interface **1300**A includes the following elements, or a subset or superset thereof:

[0370] **402**, **404**, and **406**, as described above;

[0371] Graphics **1304**, e.g., thumbnail images of the first picture or a user-selected picture in the corresponding albums;

[0372] Album names **1306**;

[0373] Selection icons **1308** that when activated (e.g., by a finger tap on the icon) initiates display of the corresponding album (e.g., UI **1500**, FIG. **15**);

[0374] Settings icon **1310**, that brings up a settings menu (e.g., FIG. **14**) when activated by a user gesture (e.g., a tap gesture); and

[0375] Vertical bar **1314** that helps a user understand what portion of the list of albums is being displayed.

[0376] In some embodiments, as shown in FIG. **13**B, one of the photo albums (e.g., **1306-7**) may correspond to the user's photo library; another album (e.g., **1306-8**) may correspond to the camera roll (FIG. **11**); another album (e.g., **1306-9**) may correspond to images added to the photo library in the last 12 months; and other albums (e.g., **1306-10-1306-13**) may correspond to albums created and organized by the user.

[0377] The albums may be downloaded on to the device from a wide range of sources, such as the user's desktop or laptop computer, the Internet, etc.

[0378] If there is a long list of albums that fill more than the screen area, the user may scroll through the list using vertically upward and/or vertically downward gestures **1312** on the touch screen.

[0379] In some embodiments, a user may tap anywhere in the row for a particular album (e.g., a tap on the graphic **1304**, album name **1306**, or selection icon **1308**) to initiate display of the corresponding album (e.g., UI **1500**, FIG. **15**).

[0380] In some embodiments, vertical bar **1314** is displayed temporarily after an object is detected on or near the touch screen display (e.g., a finger touch is detected anywhere on the list of albums). In some embodiments, the vertical bar **1314** has a vertical position on top of the displayed portion of the list that corresponds to the vertical position in the list of the displayed portion of the list. In some embodiments, the vertical bar **1314** has a vertical length that corresponds to the portion of the list being displayed. For example, in FIG. **13**B, the vertical position of the vertical bar **1314** indicates that the top of the list of albums is being displayed and the vertical length of the vertical bar **1314** indicates that roughly half of the albums in the list are being displayed.

[0381] FIG. **14** illustrates an exemplary user interface for setting user preferences in accordance with some embodiments. In some embodiments, user interface **1400** includes the following elements, or a subset or superset thereof:

[0382] **402**, **404**, and **406**, as described above;

[0383] Music setting **1402** for selecting the music during a slide show (e.g., Now Playing, 90s Music, Recently Added, or Off);

[0384] Repeat setting **1404** for selecting whether the slide show repeats (e.g., On or Off);

[0385] Shuffle setting **1406** for selecting whether the images in the slide show are put in a random order (e.g., On or Off);

[0386] Time per slide setting **1408** (e.g., 2, 3, 5, 10, 20 seconds or manual);

[0387] Transition setting **1410** (e.g., random, wipe across, wipe down, or off);

[0388] TV out setting **1412** for external display (e.g., on, off, or ask);

[0389] TV signal setting **1414** (e.g., NTSC or PAL);

[0390] Auto Rotate setting **1416** (e.g. on or off);

[0391] Done icon **1418** that when activated (e.g., by a finger tap on the icon) returns the device to the previous UI (e.g., UI **1300**); and

[0392] Selection icons **1420** that when activated (e.g., by a finger tap on the icon) show choices for the corresponding settings.

[0393] In some embodiments, a user may tap anywhere in the row for a particular setting to initiate display of the corresponding setting choices.

[0394] In some embodiments, the settings in FIG. **14** are incorporated into settings **412** (FIG. **4**B) and settings icon **1310** need not be displayed in the image management application **144** (e.g., FIG. **13**B).

[0395] FIG. **15** illustrates an exemplary user interface for viewing an album in accordance with some embodiments. In some embodiments, user interface **1500** includes the following elements, or a subset or superset thereof:

[0396] **402**, **404**, and **406**, as described above;

[0397] Photo albums icon **1502** that when activated (e.g., by a finger tap on the icon) initiates transfer to the photo albums UI (e.g., UI **1300**B);

[0398] Thumbnail images **1506** of images in the corresponding album;

[0399] Play icon **1508** that when activated (e.g., by a finger tap on the icon) initiates a slide show of the images in the album; and

[0400] Vertical bar **1514** that helps a user understand what portion of the list of thumbnail images **1506** in an album is being displayed.

[0401] In some embodiments, the user may scroll through the thumbnails **1506** using vertically upward and/or vertically downward gestures **1510** on the touch screen. In some embodiments, a stationary gesture on a particular thumbnail (e.g., a tap gesture **1512** on thumbnail **1506-11**) initiates transfer to an enlarged display of the corresponding image (e.g., UI **1600**).

[0402] In some embodiments, vertical bar **1514** is displayed temporarily after an object is detected on or near the touch screen display (e.g., a finger touch is detected anywhere on the list of thumbnails). In some embodiments, the vertical bar **1514** has a vertical position on top of the displayed portion of the list that corresponds to the vertical position in the list of the displayed portion of the list. In some embodiments, the vertical bar **1514** has a vertical length that corresponds to the portion of the list being displayed. For example, in FIG. **15**, the vertical position of the vertical bar **1514** indicates that the middle of the list of thumbnails is being displayed and the vertical length of the vertical bar **1514** indicates that roughly half of the thumbnails in the album are being displayed.

[0403] FIGS. **16**A and **16**B illustrate exemplary user interfaces for viewing images in an album in accordance with some embodiments. In some embodiments, user interfaces **1600**A and **1600**B include the following elements, or a subset or superset thereof:

[0404] **402**, **404**, and **406**, as described above;

[0405] Album name icon **1602** that when activated (e.g., by a finger tap on the icon) initiates transfer to the corresponding album UI (e.g., UI **1500**);

[0406] Image **1606**;

[0407] Additional options icon **1608** that when activated (e.g., by a finger tap on the icon) initiates transfer to a UI with additional options for use of image **1606** (e.g., UI **1700**, FIG. **17**));

[0408] Previous image icon **1610** that when activated (e.g., by a finger tap on the icon) initiates display of the previous image in the album (e.g., **1506-10**);

[0409] Play icon **1612** that when activated (e.g., by a finger tap on the icon) initiates a slide show of the images in the album; and

[0410] Next image icon **1614** that when activated (e.g., by a finger tap on the icon) initiates display of the next image in the album (e.g., **1506-12**).

[0411] In some embodiments, icons **1608**, **1610**, **1612**, and **1614** are displayed in response to detecting a gesture on the touch screen (e.g., a single finger tap on the image **1606**) and then cease to be displayed if no interaction with the touch screen is detected after a predetermined time (e.g., 3-5 seconds), thereby providing a "heads up display" effect for these icons.

[0412] In some embodiments, the user can also initiate viewing of the previous image by making a tap gesture **1618** on the left side of the image. In some embodiments, the user can also initiate viewing of the previous image by making a swipe gesture **1616** from left to right on the image.

[0413] In some embodiments, the user can also initiate viewing of the next image by making a tap gesture **1620** on the right side of the image. In some embodiments, the user can also initiate viewing of the next image by making a swipe gesture **1616** from right to left on the image.

[0414] By offering multiple ways to perform the same task (e.g., to view the next image by tapping icon **1614**, tap **1620**, or right to left swipe **1616**), the user can choose whichever way the user prefers, thereby making the UI simpler and more intuitive for the user.

[0415] In some embodiments, image **1606** moves off screen to the left as the next image moves on screen from the right. In some embodiments, image **1606** moves off screen to the right as the previous image moves on screen from the left.

[0416] In some embodiments, a double tap gesture such as **1618** or **1620** magnifies the image **1606** by a predetermined amount, rather than initiating viewing of another image, so that just a portion of image **1606** is displayed. In some embodiments, when the image is already magnified, repeating the double tap gesture demagnifies the image (e.g., so that the entire image is displayed, or so that the prior view of the image is restored).

[0417] In some embodiments, a multi-finger de-pinching gesture magnifies the image **1606** by a variable amount in accordance with the position of the multi-finger de-pinching gesture and the amount of finger movement in the multi-finger de-pinching gesture. In some embodiments, a multi-finger pinching gesture demagnifies the image **1606** by a variable amount in accordance with the position of the multi-finger pinching gesture and the amount of finger movement in the multi-finger pinching gesture.

[0418] In some embodiments, if just a portion of image **1606** is displayed, vertical bar **1622** is displayed temporarily after an object is detected on or near the touch screen display (e.g., a finger touch is detected anywhere on the image **1606**). In some embodiments, the vertical bar **1622** has a vertical position on top of the displayed portion of the image that corresponds to the vertical position in the image of the displayed portion of the image. In some embodiments, the vertical bar **1622** has a vertical length that corresponds to the portion of the image being displayed. For example, in FIG. **16**A, the vertical position of the vertical bar **1622** indicates that the bottom of the image is being displayed and the vertical length of the vertical bar **1622** indicates that a portion from the bottom half of the image is being displayed.

[0419] In some embodiments, if just a portion of image **1606** is displayed, horizontal bar **1624** is displayed temporarily after an object is detected on or near the touch screen display (e.g., a finger touch is detected anywhere on the image **1606**). In some embodiments, the horizontal bar **1624** has a horizontal position on top of the displayed portion of the image that corresponds to the horizontal position in the image of the displayed portion of the image. In some embodiments, the horizontal bar **1624** has a horizontal length that corresponds to the portion of the image being displayed. For example, in FIG. **16**A, the horizontal position of the horizontal bar **1224** indicates that a portion of the left side of the image is being displayed and the horizontal length of the horizontal bar **1624** indicates that a portion from the left half of the image is being displayed. Together, vertical bar **1622** and horizontal bar **1624** indicate that the southwest quadrant of the image **1606** is being displayed.

[0420] In some embodiments, in response to detecting a change in orientation of the device **100** from a portrait orientation to a landscape orientation (e.g., using accelerometer **168**), UI **1600**A (including image **1606**) is rotated by 90° to UI **1600**B (FIG. **16**B). In some embodiments, if just a portion of image **1606** is displayed in landscape orientation (UI **1600**B, FIG. **16**B), vertical bar **1628** and horizontal bar **1630** are displayed and act in an analogous manner to vertical bar **1622** and horizontal bar **1624** (UI **1600**A, FIG. **16**A), described above. In some embodiments, in response to detecting a change in orientation of the device **100** from a landscape orientation to a portrait orientation (e.g., using accelerometer **168**), the UI **1600**B is rotated by 90° to UI **1600**A (FIG. **16**A).

[0421] In some embodiments, if just a portion of image **1606** is displayed, in response to detecting a finger drag or swipe gesture (e.g., **1626**), the displayed portion of the image is translated in accordance with the direction of the drag or swipe gesture (e.g., vertical, horizontal, or diagonal translation).

[0422] FIG. **17** illustrates an exemplary user interface for selecting a use for an image in an album in accordance with some embodiments. In some embodiments, user interface **1700** includes the following elements, or a subset or superset thereof:

- **[0423]** **402**, **404**, **406**, **1602**, and **1606** as described above;
- **[0424]** Email photo icon **1708** that when activated (e.g., by a finger tap on the icon) initiates a process for incorporating the image **1606** in an email (e.g., as illustrated in FIGS. **18**A-**18**J);
- **[0425]** Assign to contact icon **1710** that when activated (e.g., by a finger tap on the icon) initiates a process for associating the image **1606** with a contact in the user's contact list (e.g., as illustrated in FIGS. **19**A-**19**B);
- **[0426]** Use as wallpaper icon **1712** that when activated (e.g., by a finger tap on the icon) initiates a process for incorporating the image **1606** in the user's wallpaper (e.g., as illustrated in FIG. **20**); and
- **[0427]** Cancel icon **1714** that when activated (e.g., by a finger tap on the icon) initiates transfer back to the previous UI (e.g., UI **1600**A).

[0428] FIGS. **18**A-**18**J illustrate an exemplary user interface for incorporating an image **1606** in an email in accordance with some embodiments.

[0429] In response to the user activating Email photo icon **1708**, the device displays an animation to show that the image has been placed into an email message, ready for text input, addressing, and sending. In some embodiments, the animation includes initially shrinking the image (FIG. **18**A); sliding or otherwise forming an email message template behind the image **1606** (FIG. **18**B); and expanding the image (FIG. **18**C).

[0430] In some embodiments, if the user makes a tap or other predefined gesture on the subject line **1804** or in the body of the email **1806** (FIG. **18**D), a letter keyboard **616** appears and the user may input the subject and/or body text (FIG. **18**E).

[0431] In some embodiments, to enter the email address, the user makes a tap or other predefined gesture on the To: line **1802** of the email (FIG. **18**E); the user's contact list appears (FIG. **18**J); the user makes a tap or other predefined gesture on the desired recipient/contact (e.g., tapping **1816** on Bob Adams in FIG. **18**J); and the device places the corresponding email address in the email message (FIG. **18**G). If others need to be copied on the email, the user makes a tap or other predefined gesture on the CC: line **1818** of the email; the user's contact list appears (FIG. **18**J); the user makes a tap or other predefined gesture on the desired recipient/contact (e.g., tapping **1820** on Darin Adler in FIG. **18**J); and the device places the corresponding email address in the email message (FIG. **18**G).

[0432] In some embodiments, to enter the email address, the user makes a tap or other predefined gesture on the To: line **1802** of the email (FIG. **18**E). Add recipient icon **1822** appears, which when activated (e.g., by a finger tap on the icon **1822**) initiates the display of a scrollable list of contacts (e.g., **1826**, FIG. **18**F) that match the input, if any, in the To: field. For example, if the letter "B" is input, then contacts with either a first name or last name beginning with "B" are shown. If the letters "Bo" are input in the To: field, then the list of contacts is narrowed to contacts with either a first name or last name beginning with "Bo", and so on until one of the displayed contacts is selected (e.g., by a tap on a contact in the list **1826**, FIG. **18**F). If others need to be copied on the email, the user makes a tap or other predefined gesture on the CC: line **1818** of the email and follows an analogous procedure to that used for inputting addresses in the To: field.

[0433] In some embodiments, a user can scroll through the list **1826** by applying a vertical swipe gesture **1828** to the area displaying the list **1826** (FIG. **18**F). In some embodiments, a vertically downward gesture scrolls the list downward and a vertically upward gesture scrolls the list upward,

[0434] In some embodiments, a vertical bar **1830** (FIG. **18**F) is displayed temporarily after an object is detected on or near the touch screen display (e.g., a finger touch is detected anywhere on the list **1826**). In some embodiments, the vertical bar **1830** has a vertical position on top of the displayed portion of the list that corresponds to the vertical position in the list of the displayed portion of the list. In some embodiments, the vertical bar **1830** has a vertical length that corresponds to the portion of the list being displayed.

[0435] In some embodiments, the user may also enter the email address using one or more keyboards (e.g., **616** and **624**, not shown).

[0436] In some embodiments, as the user types the email message, a suggested word **1832** appears adjacent to the word being typed and/or in the space bar **1834** (FIG. **18**G). Activating suggested word **1832** (e.g., by a finger tap on the suggested word) replaces the word being typed with the suggested word **1832** (FIG. **18**H). Activating suggested word **1834** (e.g., by a finger tap on the space bar) replaces the word being typed with the suggested word **1834** (FIG. **18**H). In

some embodiments, a user can set whether suggested words **1832** and/or **1834** are shown (e.g., by setting a user preference). Additional descriptions of word suggestion can be found in U.S. patent application Ser. No. 11/620,641, "Method, System, And Graphical User Interface For Providing Word Recommendations for Text Input," filed Jan. 5, 2007) and U.S. patent application Ser. No. 11/620,642, "Method, System, And Graphical User Interface For Providing Word Recommendations," filed Jan. 5, 2007, the contents of which are hereby incorporated by reference.

[0437] In some embodiments, a vertical bar **1836** (FIG. **18**H), analogous to the vertical bars described above, is displayed on top of the body of the email that helps a user understand what portion of the email is being displayed.

[0438] The device sends the email message in response to the user activating the send icon **1814** (FIG. **18**I) (e.g., by a finger tap on the icon). Alternatively, if the user activates the cancel icon **1808**, the device may display the save draft icon **1810**, the don't save (or delete message) icon **1812**, and the edit message icon **1890**. The device saves the draft if the user activates the save draft icon **1810**, e.g., in a drafts folder in email client **140** (FIG. **33**). The device deletes the draft if the user activates the don't save icon **1812**. The device returns to editing the draft if the user activates the edit message icon **1890**.

[0439] FIGS. **19**A and **19**B illustrate an exemplary user interface for assigning an image **1606** to a contact in the user's contact list in accordance with some embodiments.

[0440] In some embodiments, in response to the user activating assign to contact icon **1710**, the device displays the user's contact list (FIG. **19**A). In response to the user selecting a contact in the contact list (e.g., selecting Bob Adams with a tap **1901** in UI **1900**A, FIG. **19**A), the device displays a user interface (e.g., UI **1900**B, FIG. **19**B) that lets the user crop, scale, and otherwise adjust the image for the selected contact. In some embodiments, the user may move the image with a one-finger gesture **1908**; enlarge the image with a de-pinching gesture using multiple contacts **1910** and **1912**; reduce the image with a pinching gesture using multiple contacts **1910** and **1912**; and/or rotate the image with a twisting gesture using multiple contacts **1910** and **1912**. In some embodiments, in response to the user activating a set photo icon **1906**, the device assigns the adjusted image to the selected contact. Alternatively, in response to the user activating a cancel icon **1904**, the device stops the assignment process. In some embodiments, the interface **1900**B may include information **1902** to help guide the user.

[0441] FIG. **20** illustrates an exemplary user interface for incorporating an image **1606** in the user's wallpaper in accordance with some embodiments.

[0442] In some embodiments, in response to the user activating use as wallpaper icon **1712**, the device displays a user interface (e.g., UI **2000**, FIG. **20**) that lets the user crop, scale, and otherwise adjust the image. In some embodiments, the user may move the image with a one-finger gesture **2008**; enlarge the image with a de-pinching gesture using multiple contacts **2010** and **2012**; reduce the image with a pinching gesture using multiple contacts **2010** and **2012**; and/or rotate the image with a twisting gesture using multiple contacts **2010** and **2012**. In some embodiments, in response to the user activating a set wallpaper icon **2006**, the device assigns the adjusted image as wallpaper. Alternatively, in response to the user activating a cancel icon **2004**, the device stops the assignment process. In some embodiments, the interface **2000** may include information **2002** to help guide the user.

[0443] Additional description of image management can be found in U.S. Provisional Patent Application Nos. 60/883,785, "Portable Electronic Device For Photo Management," filed Jan. 6, 2007 and 60/947,118, "Portable Electronic Device For Photo Management," filed Jun. 29, 2007, the contents of which are hereby incorporated by reference.

Video Player

[0444] FIGS. **21**A-**21**C illustrate an exemplary user interface for organizing and managing videos in accordance with some embodiments.

[0445] In some embodiments, in response to a series of gestures (e.g., finger taps) by the user, the device displays a series of video categories and sub-categories. For example, if the user activates selection icon **2101** (e.g., by a finger tap on the icon) or, in some embodiments, taps anywhere in the Playlists row **2108**, the UI changes from a display of video categories (UI **2100**A, FIG. **21**A) to a display of Playlist sub-categories (UI **2100**B, FIG. **21**B). In turn, if the user activates the selection icon for My Movies (e.g., by a finger tap on the icon) or, in some embodiments, taps anywhere in the My Movies row **2110**, the UI changes from a display of Playlist sub-categories (UI **2100**B, FIG. **21**B) to a display of My Movies sub-categories (UI **2100**C, FIG. **21**C), and so forth.

[0446] In some embodiments, in response to a series of gestures (e.g., finger taps) by the user, the device navigates back up through the hierarchy of video categories and sub-categories. For example, if the user activates Playlists icon **2106** (e.g., by a finger tap on the icon), the UI changes from a display of My Movies sub-categories (UI **2100**C, FIG. **21**C) to a display of Playlist sub-categories (UI **2100**B, FIG. **21**B). In turn, if the user activates the Videos icon **2104** (e.g., by a finger tap on the icon), the UI changes from a display of Playlist sub-categories (UI **2100**B, FIG. **21**B) to a display of video categories (UI **2100**A, FIG. **21**A). As another example, if the device detects a horizontal swipe gesture (e.g., a left to right swipe gesture), the device may navigate up one level in the hierarchy of video categories and sub-categories. More generally, in response to detecting a horizontal swipe gesture (e.g., a left to right swipe gesture), the device may navigate up one level in a hierarchy of content categories, sub-categories, and content (e.g., from UI **4300** S (FIG. **43**S) for an individual song to a UI **4300**R (FIG. **43**R) for an album; from UI **4300**R (FIG. **43**R) for an album to UI **4300**Q for a list of albums; and so on).

[0447] In some embodiments, in response to user selection of a particular video (e.g., by a tap or other predefined gesture on the graphic, title, or anywhere **2112** (FIG. **21**C) in the row for a particular video), the device displays the selected video (e.g., King Kong) in a video player UI (e.g., UI **2300**A, FIG. **23**A).

[0448] In some embodiments, in response to user selection of settings icon **2102** (e.g., by a finger tap on the icon), the device displays a settings UI (UI **2200**A, FIG. **22**A) for a video player.

[0449] FIGS. **22**A and **22**B illustrate an exemplary user interface for setting user preferences for a video player in accordance with some embodiments.

[0450] In some embodiments, a user may make a tap or other predefined gesture anywhere in a row for a particular setting to initiate display of the corresponding setting choices.

For example, in response to a tap **2202** on the Scale to fit setting (UI **2200**A, FIG. **22**A), the device displays the setting choices for scale to fit (UI **2200**B, FIG. **22**B).

[0451] In some embodiments, user interface **2200**B includes the following elements, or a subset or superset thereof:

[0452] **402**, **404**, and **406**, as described above;

[0453] Settings icon **2204** that when activated (e.g., by a finger tap on the icon) returns the device to the settings UI (e.g., UI **2200**A);

[0454] Scale to fit icon **2206** that when activated (e.g., by a finger tap on the icon) sets the video player to scale the video to fit into the touch screen **112** ("wide screen mode"), which may result in two horizontal black bands at the top and bottom of the display for wide-screen movies;

[0455] Scale to full icon **2208** that when activated (e.g., by a finger tap on the icon) sets the video player to fill the touch screen **112** with the video ("full screen mode");

[0456] Cancel icon **2210** that when activated (e.g., by a finger tap on the icon) returns the device to the previous UI (e.g., UI **2200**A) without saving any changes selected by the user; and

[0457] Done icon **2212** that when activated (e.g., by a finger tap on the icon) saves the setting selected by the user and returns the device to the previous UI (e.g., UI **2200**A);

[0458] In some embodiments, the settings in FIG. **22**A are incorporated into settings **412** (FIG. **4**B) and settings icon **2102** need not be displayed in the video application **145** (e.g., FIG. **21**A-**21**C). In some embodiments, the settings in FIG. **22**A are incorporated into the video player UI (e.g., as wide screen selector icon **2326** in FIG. **23**C and full screen selector icon **2328** in FIG. **23**D).

[0459] In some embodiments, a vertical bar analogous to the vertical bars described above, is displayed on top of a list of video categories (e.g., FIG. **21**A), a list of subcategories (e.g., FIG. **21**B), and/or a list of videos (e.g., FIG. **21**C) that helps a user understand what portion of the respective list is being displayed. In some embodiments, if an entire list can be displayed simultaneously on the touch screen **112**, the vertical bar is not displayed.

[0460] FIGS. **23**A-**23**D illustrate exemplary user interfaces for a video player in accordance with some embodiments. In some embodiments, user interfaces **2300**A-**2300**D include the following elements, or a subset or superset thereof:

[0461] **402**, **404**, and **406**, as described above;

[0462] Video **2302**

[0463] Play icon **2304** that when activated (e.g., by a finger tap on the icon) initiates playing the video **2302**, either from the beginning or from where the video was paused;

[0464] Pause icon **2306** that when activated (e.g., by a finger tap on the icon) initiates pausing the video **2302**;

[0465] Lapsed time **2308** that shows how much of the video has been played, in units of time;

[0466] Progress bar **2310** that indicates what fraction of the video has been played and that may be used to help scroll through the video in response to a user gesture;

[0467] Remaining time **2312** that shows how much of the video remains to be played, in units of time;

[0468] Exit icon **2314** that when activated (e.g., by a finger tap on the icon) initiates exiting the video player UI (e.g., UI **2300**A) and returning to another UI (e.g., UI **2100**C, FIG. **2100**C);

[0469] Enlarged lapsed time **2318** that may appear in response to a user gesture **2316** involving progress bar **2310**;

[0470] Fast Reverse/Skip Backwards icon **2320** that when activated (e.g., by a finger tap on the icon) initiates reversing or skipping backwards through the video **2302**;

[0471] Fast Forward/Skip Forward icon **2322** that when activated (e.g., by a finger tap on the icon) initiates forwarding or skipping forwards through the video **2302**;

[0472] Volume adjustment slider icon **2324** that that when activated (e.g., by a finger tap on the icon) initiates adjustment of the volume of the video **2302**;

[0473] Wide screen selector icon **2326** that when activated (e.g., by a finger tap on the icon) initiates display of the video in wide screen mode and toggles to icon **2328**; and

[0474] Full screen selector icon **2328** that when activated (e.g., by a finger tap on the icon) initiates display of the video in full screen mode and toggles to icon **2326**.

[0475] In some embodiments, in response to user selection of a particular video (e.g., by a tap or other predefined gesture on the graphic, title, or anywhere **2112** in the row for a particular video in UI **2100**C), the device displays the selected video (e.g., King Kong) in a video player UI (e.g., UI **2300**A). In some embodiments, the device automatically displays the video in landscape mode on the touch screen, rather than in portrait mode, to increase the size of the image on the touch screen.

[0476] In some embodiments, graphics other than the video **2302** (e.g., graphics **2304**, **2306**, **2308**, **2310**, **2312**, **2314**, **2320**, **2322**, **2326** and/or **2328**) may fade out if there is no contact with the touch screen **112** for a predefined time. In some embodiments, these graphics may reappear if contact is made with the touch screen, thereby producing a "heads up display" effect for these graphics. In some embodiments, for wide screen movies displayed in fit-to-screen mode, graphics may be displayed in the black horizontal bands above and below the video **2302**, to avoid obscuring the video.

[0477] In some embodiments, in response to a user gesture, the lapsed time in the video can be modified. For example, in response to the user's finger touching **2316** at or near the end of the progress bar and then sliding along the progress bar, the lapsed time may be altered to correspond to the position of the user's finger along the progress bar. In some embodiments, enlarged lapsed time **2318** is displayed during this user gesture to indicate where the video will resume playing when the gesture is ended (FIG. **23**B). In some embodiments, one or more still images from the video **2302** that correspond to where the video will resume playing are displayed as the user's finger is moved along the progress bar. This user gesture on the progress bar makes it easy for a user to select a particular scene in a video for viewing.

[0478] Additional description of a video player and manager can be found in U.S. Provisional Patent Application Nos. 60/883,784, "Video Manager For Portable Multifunction Device," filed Jan. 6, 2007 and 60/946,973, "Video Manager

For Portable Multifunction Device," filed Jun. 28, 2007, the contents of which are hereby incorporated by reference.

Weather

[0479] FIGS. **24**A-**24**E illustrate an exemplary user interface for displaying and managing weather widgets in accordance with some embodiments.

[0480] In some embodiments, weather widgets **149-1** display the weather for particular locations (e.g., Santa Cruz, Calif. in UI **2400**A, FIG. **24**A or Cupertino, Calif. in UI **2400**E, FIG. **24**E). In response to the user activating settings icon **2402** (e.g., by a finger tap on the icon), the settings UI for the weather widgets is displayed (e.g., UI **2400**B, FIG. **24**B). In some embodiments, the user can select the particular location for display with a gesture (e.g., by touching the particular location in a list **2412** of locations, which may highlight the selected location). In some embodiments, the settings in FIG. **24**B are incorporated into settings **412** (FIG. **4**B) and settings icon **2402** need not be displayed in the weather widget (e.g., FIG. **24**A).

[0481] In some embodiments, in response to the user's finger contacting **2404** (FIG. **24**B) a text entry box, a keyboard (e.g., **616**) is displayed (UI **2400**C, FIG. **24**C). In some embodiments, a word suggestion area **622** is also displayed. In response to the user entering the new location and activating the add location icon **2406**, the new location is added to the list of locations.

[0482] In some embodiments, the highlighted location in the list of locations is removed if the user activates the remove icon **2408** (e.g., by a finger tap on the icon). In some embodiments, in response to the user activating the done icon **2410**, the device displays the weather for the selected location (e.g., UI **2400**A, FIG. **24**A).

[0483] In some embodiments, for each location in the list of locations, a corresponding icon **2414** is added to the UI that displays the weather for a particular location (e.g., UI **2400**A). For example, because there are four locations in the settings UI **2400**B, four icons **2414** are displayed in UI **2400**A, FIG. **24**A. In some embodiments, the icon **2414** that corresponds to the location whose weather is being displayed may be highlighted to distinguish it from the other icons. For example, Santa Cruz, the third of four locations set by the user, is highlighted in UI **2400**B and the weather for Santa Cruz is displayed in UI **2400**A. Thus, the third of four icons **2414** (i.e., **2414-3**) is highlighted in UI **2400**A. The icons **2414** let a user know at a glance how many locations are listed in the settings menu **2400**B and which location in the list is displayed.

[0484] In some embodiments, the user can initiate viewing of the previous location in the list (e.g., Cupertino, Calif.) by making a swipe gesture **2416** from left to right on the touch screen. In some embodiments, the user can initiate viewing of the next location in the list (e.g., New York, N.Y.) by making a swipe gesture **2416** from right to left on the touch screen. For this example, if the weather for Cupertino, Calif. is displayed, then icon **2414-2** is highlighted (FIG. **24**E). Similarly, if the weather for New York, N.Y. is displayed, then icon **2414-4** is highlighted.

[0485] The weather widgets **149-1** are an example of widgets with a single, shared settings/configuration page that provides settings for multiple widgets for display.

[0486] In some embodiments, a portable multifunction device displays a widget (e.g., Santa Cruz weather widget, FIG. **24**A) on a touch screen display. The displayed widget is one of a set of widgets that share a common configuration interface (e.g., FIG. **24**B). In some embodiments, widgets in the set of widgets are displayed one at a time (e.g., FIG. **24** A and FIG. **24**E).

[0487] One or more widget set indicia icons (e.g., icons **2414**, FIG. **24**A) are displayed. The widget set indicia icons provide information about the number of widgets in the set of widgets and a position of the displayed widget in the set of widgets. In some embodiments, the one or more widget set indicia icons are displayed concurrently with the displayed widget (e.g., FIG. **24**A).

[0488] A finger gesture is detected on the touch screen display. In some embodiments, the finger gesture is a swipe gesture (e.g., swipe **2416**, FIG. **24**A).

[0489] In response to the finger gesture, the displayed widget (e.g., Santa Cruz weather widget, FIG. **24**A) is replaced with another widget (e.g., Cupertino weather widget, FIG. **24**E) in the set of widgets, and information provided by the widget set indicia icons is updated to reflect the replacement of the displayed widget by another widget in the set of widgets. In some embodiments, the set of widget form a sequence and the displayed widget is replaced by an adjacent widget in the sequence of widgets.

[0490] A graphical user interface on a portable communications device with a touch screen display comprises a set of widgets that share a common configuration interface, and one or more widget set indicia icons (e.g., **2414**). At most one widget in the set of widgets is shown on the touch screen at any one time (e.g., Santa Cruz weather widget, FIG. **24**A). The widget set indicia icons provide information about the number of widgets in the set of widgets and a position of the displayed widget in the set of widgets. In response to detecting a finger gesture (e.g., **2416**) on the touch screen display, a displayed widget is replaced with another widget in the set of widgets, and the information provided by the widget set indicia icons is updated to reflect the replacement of the displayed widget by another widget in the set of widgets.

[0491] In some embodiments, a portable multifunction device (e.g., device **100**) displays a first widget on a touch screen display (e.g., Santa Cruz weather widget, FIG. **24**A).

[0492] A first gesture is detected on the touch screen on a settings icon (e.g., **2402**, FIG. **24**A) on the first widget. In some embodiments, the first gesture is a tap gesture by a finger of the user.

[0493] In response to the first gesture, settings are displayed that are adjustable by a user for a plurality of widgets, including settings for the first widget (e.g., FIG. **24**B). In some embodiments, in response to the first gesture, an animated transition from the first widget to the settings for the plurality of widgets is displayed. In some embodiments, the plurality of widgets provide weather information for a corresponding plurality of locations.

[0494] One or more additional gestures to change one or more settings for one or more widgets in the plurality of widgets are detected.

[0495] In response to the one or more additional gestures, one or more settings for one or more widgets in the plurality of widgets are changed, including changing one or more settings for a respective widget in the plurality of widgets other than the first widget.

[0496] A widget selection gesture and a finishing gesture are detected on the touch screen display. In some embodiments, the finishing gesture is a tap gesture on a finish icon (e.g., icon **2410**, FIG. **24**B). In some embodiments, the finish

icon is a "done" icon, an "okay" icon, or a "save" icon. In some embodiments, the widget selection gesture and the finishing gesture are a single combined gesture. In some embodiments, the single combined gesture is a double tap gesture.

[0497] In response to the widget selection gesture and the finishing gesture, a second widget in the plurality of widgets other than the first widget is displayed (e.g., Cupertino weather widget, FIG. **24**E).

[0498] A graphical user interface on a portable multifunction device with a touch screen display comprises a plurality of widgets, wherein at most one widget is shown on the touch screen at any one time, and settings for the plurality of widgets. In response to a first gesture on a settings icon on a first widget in the plurality of widgets, settings that are adjustable by a user for the plurality of widgets are displayed, including settings for the first widget. In response to one or more additional gestures, one or more settings for one or more widgets in the plurality of widgets, including one or more settings for a respective widget in the plurality of widgets other than the first widget, are changed. In response to a widget selection gesture and a finishing gesture, the changed settings are saved and a second widget in the plurality of widgets other than the first widget is displayed.

[0499] In some embodiments, for weather and other applications with a location-based component, the device may automatically provide current location information (e.g., determined by GPS module **135**) to the application. Thus, in some embodiments, the weather widget may provide the weather information for the current location of the device, without the user having to explicitly input the name or zip code of the current location. Similarly, current location information may be automatically provided to widgets and other applications for finding and/or interacting with stores, restaurants, maps, and the like near the current location of the device.

[0500] Additional description of configuring and displaying widgets can be found in U.S. Provisional Patent Application No. 60/946,975, "Portable Multifunction Device, Method, and Graphical User Interface for Configuring and Displaying Widgets," filed Jun. 28, 2007, the content of which is hereby incorporated by reference.

Stocks

[0501] FIGS. **25**A-**25**E illustrate an exemplary user interface for displaying and managing a stocks widget in accordance with some embodiments.

[0502] In some embodiments, stocks widget **149-2** displays information for a number of user-selected stocks (e.g., UI **2500**A, FIG. **25**A). In some embodiments, in response to a user gesture, the information displayed is changed. For example, in response to the user touching **2504** the column with absolute gains and losses (UI **2500**A, FIG. **25**A), the percentage gains and losses may be displayed instead (UI **2500**B, FIG. **25**B). For example, in response to the user touching "1w", the one-week chart for the highlighted stock (INDU) may be displayed (not shown) instead of the six-month chart ("6m").

[0503] In some embodiments, in response to the user activating settings icon **2502** (e.g., by a finger tap on the icon), the settings UI for the stocks widget is displayed (e.g., UI **2500**C, FIG. **25**C).

[0504] In some embodiments, in response to the user's finger contacting **2506** a text entry box, a keyboard (e.g., **616**) is displayed (UI **2500**D, FIG. **25**D). In some embodiments, a word suggestion area **622** is also displayed. In response to the user entering the symbol or name of the new stock and activating the add stock icon **2508**, the new stock is added to the list of stocks.

[0505] In some embodiments, the highlighted stock in the list of stocks **2510** is removed if the user activates the remove icon **2512** (e.g., by a finger tap on the icon). In some embodiments, in response to the user activating the done icon **2514**, the device displays the stock information for the selected stocks (e.g., UI **2500**A, FIG. **25**A).

Telephone

[0506] FIGS. **26**A-**26**P illustrate an exemplary user interface for displaying and managing contacts in accordance with some embodiments.

[0507] In some embodiments, in response to the user activating phone icon **138** in UI **400** (FIG. **4**) (e.g., by a finger tap on the icon), the user's contact list is displayed (e.g., UI **2600**A, FIG. **26**A).

[0508] As described in U.S. patent application Ser. No. 11/322,547, "Scrolling List With Floating Adjacent Index Symbols," filed Dec. 23, 2005, which is hereby incorporated by reference, the user may scroll through the contact list using vertically upward and/or vertically downward gestures **2602** on the touch screen.

[0509] In some embodiments, in response to the user activating add new contact icon **2604** (e.g., by a finger tap on the icon), the touch screen displays a user interface for editing the name of the contact (e.g., UI **2600**B, FIG. **26**B).

[0510] In some embodiments, in response to the user entering the contact name (e.g., entering "Ron Smith" via keyboard **616** in UI **2600**C, FIG. **26**C) and activating the save icon **2606** (e.g., by a finger tap on the icon), the contacts module creates and displays a new entry for the contact (e.g., UI **2600**D, FIG. **26**D).

[0511] In some embodiments, in response to the user activating add photo icon **2607** (e.g., by a finger tap on the icon), the touch screen displays a user interface for adding a photograph or other image to the contact (e.g., UI **2600**E, FIG. **26**E). In response to the user activating add photo icon **2670** (e.g., by a finger tap on the icon), the camera **143** is activated, and a photograph is taken and associated with the contact (e.g., using a process like that described with respect to FIG. **19**B above). In response to the user activating the choose existing photo icon **2672** (e.g., by a finger tap on the icon), the photo management application **144** is activated, and a photograph is selected, adjusted, and associated with the contact. In response to the user activating the cancel icon **2674** (e.g., by a finger tap on the icon), the process of associating a photograph or other image with the contact is stopped.

[0512] In some embodiments, in response to the user activating add new phone icon **2608** (e.g., by a finger tap on the icon or on the row containing the icon), the touch screen displays a user interface for editing the phone number(s) of the contact (e.g., UI **2600**F, FIG. **26**F). In some embodiments, a keypad selection key (e.g., the "+*#" key in FIG. **26**F) is used to toggle the UI to UI **2600**P (FIG. **26**P) so that the user may enter other symbols or a pause in the phone number. In some embodiments, a second keypad selection key (e.g., the "123" key in FIG. **26**P) is used to toggle UI **2600**P back to the numeric keypad in the previous UI (e.g., UI **2600**F, FIG. **26**F).

[0513] In some embodiments, in response to the user entering the phone number (e.g., via keyboard **2676** in UI **2600**F,

FIG. **26**F); specifying the type of phone number (e.g., by a tap or other predefined gesture on home icon **2620** or selection icon **2624**); and activating the save icon **2626** (e.g., by a finger tap on the icon), the contacts module creates a phone number for the corresponding contact.

[0514] In some embodiments, the user can select additional phone number types. For example, in response to the user activating selection icon **2624** (e.g., by a finger tap on the icon), the touch screen displays a phone label UI (e.g., UI **2600**G, FIG. **26**G). In some embodiments, in response to the user activating a label in UI **2600**G, the chosen label is displayed in place of home icon **2620** in UI **2600**F. In some embodiments, the chosen label is also highlighted in UI **2600**F to indicate to the user that the phone number being entered will be given the chosen label.

[0515] In some embodiments, the user can add custom phone labels to UI **2600**F by activating the add labels icon **2628** and entering the via label via a soft keyboard (e.g., **616**, not shown).

[0516] In some embodiments, the user can delete one or more of the labels in UI **2600**G. In some embodiments, only the user's custom labels may be deleted. For example, in response to the user activating the edit icon **2630** (e.g., by a finger tap on the icon), the touch screen displays a delete icon **2632** next to the labels that may be deleted (e.g., UI **2600**H, FIG. **26**H). If a user activates a delete icon (e.g., by tapping it with a finger), the icon may rotate 90 degrees (e.g., **2634**, FIG. **26**I) or otherwise change its appearance and/or a second icon may appear (e.g., remove/confirm delete icon **2636**, FIG. **26**I). If the user activates the second icon, the contact module deletes the corresponding label. This deletion process is analogous to the process described above with respect to FIG. **7**. As noted above, a deletion process that requires multiple gestures by the user on different parts of the touch screen (e.g., delete icon **2634** and remove/confirm delete icon **2636** are on opposite sides of the touch screen in UI **2600**I) greatly reduces the chance that a user will accidentally delete a label or other similar item. The user activates the done icon **2638** (e.g., by tapping on it with a finger) when the user has finished deleting labels and the device returns to UI **2600**G.

[0517] In some embodiments, in response to the user activating add new email icon **2610** in UI **2600**D, FIG. **26**D (e.g., by a finger tap on the icon or on the row containing the icon), the touch screen displays a user interface for editing the email address(es) of the contact (e.g., UI **2600**J, FIG. **26**J). In some embodiments, the keyboard **2601** (FIG. **26**J) for entering an email address has no space bar (because email addresses do not contain spaces). Instead, the area in the keyboard that would typically contain a space bar contains an "@" key **2601**, a period key **2603**, and a ".com" key **2605**. Because all email addresses contain "@" and ".", and many email addresses include ".com", including these keys in keyboard **2601** makes entering email addresses faster and easier.

[0518] In some embodiments, in response to the user entering the email address (e.g., via keyboard **616** in UI **2600**J, FIG. **26**J); specifying the type of email address (e.g., by a tap or other predefined gesture on home icon **2640** or selection icon **2646**); and activating the save icon **2648** (e.g., by a finger tap on the icon), the contacts module creates an email address for the corresponding contact.

[0519] In some embodiments, the user can select additional email address types by activating selection icon **2646**; add custom email address types, and/or delete email address types using processes and UIs analogous to those described for phone number types (FIGS. **26**G-**26**I).

[0520] In some embodiments, in response to the user activating add new URL icon **2611** in UI **2600**D, FIG. **26**D (e.g., by a finger tap on the icon or on the row containing the icon), the touch screen displays a user interface for editing the URLs of the contact (e.g., UI **2600**K, FIG. **26**K).

[0521] In some embodiments, in response to the user entering the URL (e.g., via keyboard **616** in UI **2600**K, FIG. **26**K); specifying the type of URL (e.g., by a tap or other predefined gesture on home page icon **2678** or selection icon **2680**); and activating the save icon **2648** (e.g., by a finger tap on the icon), the contacts module creates a URL for the corresponding contact.

[0522] In some embodiments, the user can select additional URL types by activating selection icon **2680**; add custom URL types, and/or delete URL types using processes and UIs analogous to those described for phone number types (FIGS. **26**G-**26**I).

[0523] In some embodiments, in response to the user activating add new address icon **2612** in UI **2600**D, FIG. **26**D (e.g., by a finger tap on the icon or on the row containing the icon), the touch screen displays a user interface for editing the physical address(es) of the contact (e.g., UI **2600**L, FIG. **26**L).

[0524] In some embodiments, in response to the user entering the address (e.g., via keyboard **616** in UI **2600**L, FIG. **26**L); specifying the type of address (e.g., by a tap or other predefined gesture on work icon **2652** or selection icon **2656**); and activating the save icon **2658** (e.g., by a finger tap on the icon), the contacts module creates an address for the corresponding contact. In some embodiments, in response to detecting a gesture on the zip code field **2654**, display of keyboard **616** is ceased and a numerical keyboard **624** (FIG. **6**C) is displayed, to allow the user to provide numerical input to the zip code field **2654**.

[0525] In some embodiments, the user can select additional address types by activating selection icon **2656**; add custom address types, and/or delete address types using processes and UIs analogous to those described for phone number types (FIGS. **26**G-**26**I).

[0526] FIG. **26**M illustrates an exemplary user interface for an existing contact list entry in accordance with some embodiments. In response to the user selecting edit icon **2664** (e.g., by a finger tap on the icon), the touch screen displays a user interface for editing the contact (e.g., UI **2600**O, FIG. **26**O). In response to user selections, the contact list module may delete one or more items of existing contact information, add new phone numbers, add new email addresses, add new physical addresses, and/or add new URLs using the processes and UIs described above (e.g., FIGS. **26**E-**26**L).

[0527] In response to the user selecting text message icon **2682** in FIG. **26**M (e.g., by a finger tap on the icon), the touch screen displays a user interface (e.g., UI **2600**N, FIG. **26**N) for choosing a phone number associated with the contact for a text message or other instant message, such as the contact's work number **2686** or home number **2688**. In response to the user selecting one of the contact's phone numbers, the touch screen displays a UI for creating and sending a message to the selected phone number (e.g., UI **600**A in FIG. **6**A).

[0528] In response to the user selecting add to favorites icon **2684** in FIG. **26**M (e.g., by a finger tap on the icon), the contact is added to the list of favorites (e.g., UI **2700**A, FIG. **27**A)

[0529] FIGS. **27**A-**27**F illustrate an exemplary user interface for displaying and managing favorite contacts in accordance with some embodiments. UI **2700**A displays an exemplary list of favorites. In some embodiments, each row in the list that corresponds to a favorite includes the name **2702** of the favorite, the type of phone number **2704** for the favorite that will be called, and an additional information icon **2706**. In some embodiments, in response to the user activating icon **2706** for a particular favorite (e.g., by a finger tap on the icon), the touch screen displays the corresponding contact list entry for that favorite (e.g., UI **2600**M, FIG. **26**M). In some embodiments, in response to a user tap or other predefined gesture elsewhere (i.e., a tap or gesture other than on icon **2702**) in the row corresponding to a particular favorite, the phone module dials the corresponding phone number **2704** for that particular favorite.

[0530] In some embodiments, in response to the user activating add favorite icon **2708** (e.g., by a finger tap on the icon), the device displays the user's contact list, from which the user selects the contact list entry for a new favorite and a phone number in the entry for the new favorite.

[0531] In some embodiments, in response to the user activating the edit icon **2710** (e.g., by a finger tap on the icon), the touch screen displays a delete icon **2712** and/or a moving-affordance icon **2720** next to the favorites (e.g., UI **2700**B, FIG. **27**B).

[0532] If a user activates a delete icon (e.g., by tapping it with a finger), the icon may rotate 90 degrees (e.g., **2714**, FIG. **27**C) or otherwise change its appearance and/or a second icon may appear (e.g., remove/confirm delete icon **2716**, FIG. **27**C). If the user activates the second icon, the corresponding favorite is deleted. This deletion process is analogous to the process described above with respect to FIGS. **7** and **26**H and **26**I. As noted above, a deletion process that requires multiple gestures by the user on different parts of the touch screen (e.g., delete icon **2714** and remove/confirm delete icon **2716** are on opposite sides of the touch screen in UI **2700**C) greatly reduces the chance that a user will accidentally delete a favorite or other similar item. The user activates the done icon **2718** (e.g., by tapping on it with a finger) when the user has finished deleting favorites and the device returns to UI **2700**A.

[0533] If a user activates a moving-affordance icon **2720** icon (e.g., by contacting it with a finger **2722**), the corresponding favorite may be repositioned in the list of favorites, as illustrated in FIGS. **27**D-**27**F. The user activates the done icon **2718** (e.g., by tapping on it with a finger) when the user has finished reordering the favorites and the device returns to UI **2700**A.

[0534] Additional description of the reordering of user-configurable lists can be found in U.S. Provisional Patent Application No. 60/883,808, "System And Method For Managing Lists," filed Jan. 7, 2007 and U.S. patent application Ser. No. 11/770,725, "System and Method for Managing Lists," filed Jun. 28, 2007, the contents of which are hereby incorporated by reference.

[0535] FIGS. **28**A-**28**D illustrate an exemplary user interface for displaying and managing recent calls in accordance with some embodiments.

[0536] In some embodiments, in response to the user activating All icon **2810**, the touch screen displays a list of all recent calls (e.g., UI **2800**A, FIG. **28**A). In some embodiments, in response to the user activating Missed icon **2812**, the touch screen displays a list of recent missed calls (e.g., UI **2800**B, FIG. **28**B).

[0537] In some embodiments, each row in a list corresponds to a call or a consecutive sequence of calls involving the same person or the same number (without an intervening call involving another person or another phone number). In some embodiments, each row includes: the name **2802** of the other party (if available via the contact module) or the phone number (if the name of the other party is not available); the number **2804** of consecutive calls; the date and/or time **2806** of the last call; and an additional information icon **2808**. In some embodiments, in response to the user activating icon **2808** for a particular row (e.g., by a finger tap on the icon), the touch screen displays the corresponding contact list entry for the other party (e.g., UI **2800**C, FIG. **28**C) or UI **2800**D (FIG. **28**D) if the phone number cannot be associated with an entry in the user's contact list. In some embodiments, in response to a user tap or other predefined gesture elsewhere (i.e., a tap or gesture other than on icon **2808**) in a given row, the phone module dials the corresponding phone number for that row.

[0538] In some embodiments, some rows may include icons indicating whether the last call associated with the row was missed or answered.

[0539] If the list of recent calls fills more than the screen area, the user may scroll through the list using vertically upward and/or vertically downward gestures **2814** on the touch screen.

[0540] In some embodiments, UI **2800**C highlights (e.g., with color, shading, and/or bolding) the phone number associated with the recent call (e.g., the two recent incoming calls from Bruce Walker in UI **2800**A came from Bruce Walker's work number **2816**). In some embodiments, in response to a user tap or other predefined gesture on the highlighted number **2816**, the phone module dials the highlighted number (e.g., **2816**). In some embodiments, in response to a user tap or other predefined gesture on another number in the contact list entry (e.g., home number **2818**), the phone module dials the corresponding number. In some embodiments, in response to a user tap or other predefined gesture on an email address in the contact list entry (e.g., either work email **2820** or home email **2822**), the email module prepares an email message with the selected email address, ready for text input by the user. Thus, by selecting icon **2808** (FIG. **28**A), the user may then easily respond to a caller using the same number involved in the previous call (e.g., **2816**), another number associated with the same caller (e.g., **2818**), or another mode of communication besides the phone (e.g., an email to the caller's work **2820** or home **2822** email address).

[0541] In some embodiments, UI **2800**D provides one or more options for a user to make use of a phone number in a recent call that is not associated with an entry in the user's contact list. In some embodiments, in response to a tap or other predefined user gesture, the device may: call the phone number (e.g., if the gesture is applied to icon **2824**); initiate creation of a text message or other instant message to the phone number (e.g., if the gesture is applied to icon **2825**); create a new contact with the phone number (e.g., if the gesture is applied to icon **2826**); or add the phone number to an existing contact (e.g., if the gesture is applied to icon **2828**).

[0542] In some embodiments, in response to detecting a gesture on the clear icon **2832** (e.g., a single finger tap on the icon **2832**), one or more recent calls selected by the user are deleted from the list of recent calls.

[0543] Additional description of missed call management can be found in U.S. Provisional Patent Application No.

60/883,782, "Telephone Call Management For A Portable Multifunction Device," filed Jan. 6, 2007 and U.S. patent application Ser. No. 11/769,694, "Missed Telephone Call Management for a Portable Multifunction Device," filed Jun. 27, 2007, the contents of which are hereby incorporated by reference.

[0544] FIG. **29** illustrates an exemplary dial pad interface for calling in accordance with some embodiments. In response to the user activating the number keys in dial pad **2902** (e.g., by finger taps on the number icons), the touch pad displays the selected digits **2904**. In some embodiments, the phone module automatically adds the parentheses and dashes to the selected digits to make the number easier to read. In response to the user activating the call icon **2906**, the phone module dials or transmits the selected digits. In response to the user activating the create contact icon **2908**, numbers entered with the touchpad may be used in a new contact or added to an existing contact.

[0545] In some embodiments, the device performs location-based dialing, which simplifies dialing when the user is located outside his/her home country and/or is trying to dial a destination number outside his/her home country.

[0546] Additional description of location-based dialing can be found in U.S. Provisional Patent Application No. 60/883,800, "Method, Device, And Graphical User Interface For Location-Based Dialing," filed Jan. 7, 2007 and U.S. patent application Ser. No. 11/769,692, "Method, Device, and Graphical User Interface for Location-Based Dialing," filed Jun. 27, 2007, the contents of which are hereby incorporated by reference.

[0547] FIGS. **30**A-**30**R illustrate exemplary user interfaces displayed during a call in accordance with some embodiments. In some embodiments, a UI indicates that a call is being attempted **3002** (UI **3000**A, FIG. **30**A) and then indicates the connection time **3004** after the connection is made (UI **3000**B, FIG. **30**B).

[0548] In some embodiments, in response to a tap or other predefined user gesture, the device may: mute the call (e.g., if the gesture is applied to icon **3006**); place the call on hold (e.g., if the gesture is applied to icon **3008**); swap between two calls, placing one call on hold to continue another call (e.g., if the gesture is applied to icon **3009**); place the call on a speaker (e.g., if the gesture is applied to icon **3010**); add a call (e.g., if the gesture is applied to icon **3018**); display a numeric keypad for number entry (e.g., if the gesture is applied to icon **3016**, UI **3000**N in FIG. **30**N is displayed); display the user's contact list (e.g., if the gesture is applied to icon **3020**); or end the call (e.g., if the gesture is applied to icon **3014**).

[0549] In some embodiments, if the device receives an incoming call while the user is on another call (e.g., with someone at (650) 132-2234 in FIG. **30**B), then an incoming call UI is displayed, such as UI **3000**C (FIG. **30**C) for a known caller (e.g., Arlene Brown **3024**, an entry in the user's contact list) or UI **3000**K (FIG. **30**K) for an unknown caller. In some embodiments, the incoming call UI includes icons which, when activated by a user tap or other gesture, cause the device to: (1) terminate the incoming call or send the caller to voice mail (e.g., ignore icon **3026**); (2) place the current call on hold and answer the incoming call (e.g., hold+answer icon **3028**); and/or (3) end the current call and answer the incoming call (e.g., end+answer icon **3030**).

[0550] In this example, in response to activation of the end+answer icon **3030** (e.g., by a finger tap on the icon), the call with (650) 132-2234 is ended, the call from Arlene Bascom is answered, and phone call UI **3000**D (FIG. **30**D) is displayed, which includes information **3031** identifying the caller (Arlene Bascom).

[0551] In this example, in response to activation of the hold+answer icon **3028** (e.g., by a finger tap on the icon), the call with (650) 132-2234 is put on hold, the call from Arlene Bascom is answered, and phone call UI **3000**E (FIG. **30**E) is displayed, which includes information **3034** identifying the caller (Arlene Bascom) and information **3032** indicating that the other call is suspended. In some embodiments, in response to a user gesture on the information **3032** indicating that the other call is on hold (e.g., a finger tap **3036**) or in response to a user gesture on the swap icon **3009**, the active call is suspended, the suspended call is made active, and phone call UI **3000**F is displayed, which includes information **3033** and **3035** indicating the status of the two calls.

[0552] In some embodiments, if the merge icon **3038** (FIG. **30**E or **30**F) is activated (e.g., by a finger tap **3040** on the icon), the active call and the call on hold are merged into a conference call and a conference call UI is displayed (e.g., UI **3000**G, FIG. **30**G). The conference call UI includes information **3042** about the conference call and a conference call management icon **3044**.

[0553] In some embodiments, in response to activation of the conference call management icon **3044** (e.g., by a finger tap **3046** on the icon), a conference call management UI is displayed (e.g., UI **3000**H, FIG. **30**H), which includes an end call icon **3050** and a private call icon **3056** for each entry in the management UI. In some embodiments, in response to activation of the end call icon **3050** (e.g., by a finger tap **3052** on the icon), a confirmation icon is displayed (e.g., end call icon **3062**, FIG. **30**I) to prevent accidental deletion of a party to the conference call.

[0554] In some embodiments, in response to activation of the private call icon **3056** (e.g., by a finger tap **3058** on the icon), the conference call is suspended and a phone call UI is displayed (e.g., UI **3000**J, FIG. **30**J), which includes information **3033** about the private call and information **3035** about the suspended conference call. In this example, because only one other party in the conference call is on hold (Arlene Bascom in this example), the information **3035** about the suspended conference call is just information about the one party on hold. In some embodiments, if more than one party in the conference call is put on hold, then the information **3035** about the suspended conference call may be less specific, such as "conference on hold" or the like (e.g., information **3068** in UI **3000**M, FIG. **30**M).

[0555] If an incoming call is not from a caller known to the user (e.g. the phone number is not in the user's contact list), then an incoming call UI such as UI **3000**K (FIG. **30**K) is displayed, rather than an incoming call UI such as UI **3000**C (FIG. **30**C) with the caller's name **3024** and/or associated image **3022**.

[0556] In some embodiments, in response to activation of the add call icon **3018** (e.g., by a finger tap on the icon in FIG. **30**B, **30**D, or **30**G), the user's contact list is displayed (UI **3000**O, FIG. **30**O), which typically includes a plurality of entries that correspond to a plurality of third parties. In some embodiments, in response to activation of an entry of a third party in the contact list (e.g., by a finger tap on the entry), an outgoing phone call is initiated to the third party if there is only one phone number associated with the entry. If there is more than one phone number associated with the entry, these numbers are displayed (e.g., UI **3000**P, FIG. **30**P displays two

phone numbers associated with one entry for Bruce Walker). In response to user selection of one of these numbers (e.g., by a finger tap on the desired number for the third party), an outgoing phone call is initiated. In some embodiments, in response to activation of an entry of a third party in the contact list (e.g., by a finger tap on the entry), the information for the corresponding entry is displayed independent of the number of phone numbers associated with the entry and, in response to user selection of a phone number in the entry, an outgoing phone call is initiated to the third party.

[0557] In some embodiments, in response to activation of the keypad icon **3016** (e.g., by a finger tap on the icon), a keypad UI for entering digits during a call is displayed (e.g., UI **3000**N, FIG. **30**N), which includes a dial pad **2902**, a hide keypad icon **3074**, and a make call icon **3071**. In some embodiments, in response to activation of icon **3074** (e.g., by a finger tap or other gesture on the icon), the UI that was being displayed immediately prior to the display of the keypad UI is displayed again.

Creating a Conference Call from Two Existing Calls

[0558] In some embodiments, the device **100** displays a phone call user interface (e.g., UI **3000**E, FIG. **30**E) on the touch screen display. The phone call user interface includes a first informational item associated with an active phone call between a user of the device and a first party (e.g., **3034**), a second informational item associated with a suspended phone call between the user and a second party (e.g., **3032**), and a merge call icon (e.g., **3038**).

[0559] Upon detecting a user selection of the merge call icon, (1) the active phone call and the suspended phone call are merged into a conference call between the user, the first party, and the second party; and (2) the phone call user interface is replaced with a conference call user interface (e.g., UI **3000**G, FIG. **30**G). The conference call user interface includes: a third informational item associated with the conference call (e.g., **3042**) in replacement of the first and second informational items, and a conference call management icon (e.g., **3044**).

Managing a Conference Call

[0560] In some embodiments, upon detecting a user selection (e.g., gesture **3046**) of the conference call management icon **3044**, the conference call user interface (e.g., UI **3000**G) is replaced with a conference call management user interface (e.g., UI **3000**H, FIG. **30**H). The conference call management user interface includes a first management entry corresponding to the first party (e.g., **3060**) and a second management entry corresponding to the second party (e.g., **3054**), each management entry including an end call icon (e.g., **3050**) and a private call icon (e.g., **3056**), and a back (or previous screen) icon (e.g., **3048**). If additional parties were also participating in the conference call (e.g., by a user adding caller(s) and then merging the added caller(s)), then management entries for these additional parties would also appear in the conference call management user interface (e.g., UI **3000**H, FIG. **30**H).

[0561] In some embodiments, upon detecting a user selection (e.g., gesture **3052**) of the end call icon in the first management entry, a confirmation icon (e.g., **3062**, FIG. **3000**I) is displayed on the touch screen display. Upon detecting a user selection of the confirmation icon, the first party is excluded from the conference call; and the first management entry is removed from the touch screen display.

[0562] In some embodiments, upon detecting a user selection (e.g., gesture **3058**) of the private call icon in the second management entry, the conference call is suspended and the conference call management user interface is replaced with the phone call user interface (e.g., UI **3000**J, FIG. **30**J). The phone call user interface includes a fourth informational item associated with a suspended phone call between the user and the first party (e.g., **3035**), a fifth informational item associated with an active phone call between the user and the second party (e.g., **3033**), and the merge call icon (e.g., **3038**).

[0563] In some embodiments, the conference call is resumed upon detecting a second user selection of the merge call icon; and the phone call user interface (e.g., UI **3000**J, FIG. **30**J), including the fourth and fifth informational items, is replaced with the conference call user interface (e.g., UI **3000**G, FIG. **30**G).

Receive an Incoming Call During a Conference Call

[0564] In some embodiments, upon detecting an incoming phone call from a third party, the conference call user interface or the conference call management user interface (i.e., whichever interface is being displayed when the incoming call is detected) is replaced with an incoming phone call user interface (e.g., UI **3000**C, FIG. **30**C for a known caller or UI **3000**K, FIG. **30**K for an unknown caller). The incoming phone call user interface includes an ignore incoming phone call icon (e.g., **3026**), a suspend current phone call and answer incoming phone call icon (e.g., **3028**), and an end current phone call and answer incoming phone call icon (e.g., **3030**).

[0565] In some embodiments, upon detecting a user selection of the ignore incoming phone call icon (e.g., **3026**), the incoming phone call from the third party is terminated or sent to voice mail; the conference call with the first and second parties is continued; and the incoming phone call user interface is replaced with the conference call user interface or the conference call management user interface (i.e., whichever interface was being displayed when the incoming call was detected).

[0566] In some embodiments, upon detecting a user selection of the end current phone call and answer incoming phone call icon (e.g., **3030**), the conference call with the first and second parties is terminated; a phone call between the user and the third party is activated; and the incoming phone call user interface is replaced with a phone call user interface (e.g., UI **3000**L, FIG. **30**L). The phone call user interface includes a sixth informational item associated with the phone call between the user and the third party (e.g., **3066**).

[0567] In some embodiments, upon detecting a user selection of the suspend current phone call and answer incoming phone call icon (e.g., **3028**), the conference call with the first and second parties is suspended; a phone call between the user and the third party is activated; and the incoming phone call user interface is replaced with a phone call user interface (e.g., UI **3000**M, FIG. **30**M). The phone call user interface includes a sixth informational item associated with the phone call between the user and the third party (e.g., **3066**), a seventh informational item associated with the suspended conference call between the user and the first and second parties (e.g., **3068**), and a merge call icon (e.g., **3038**).

[0568] In some embodiments, upon detecting a user selection of the suspend current phone call and answer incoming phone call icon, a phone call between the user and the third party is activated and the incoming phone call user interface is replaced with a phone call user interface (e.g., UI **3000**M,

FIG. **30**M). The phone call user interface includes a sixth informational item associated with the phone call between the user and the third party (e.g., **3066**), a seventh informational item associated with the suspended conference call between the user and the first and second parties (e.g., **3068**), and a merge call icon (e.g., **3038**).

Adding a Caller During a Conference Call

[0569] In some embodiments, the conference call user interface includes an add caller icon (e.g., **3018**, FIG. **30**G). Upon detecting a user selection of the add caller icon, the conference call with the first and second parties is suspended and a contact list is displayed (e.g., UI **3000**O, FIG. **30**O).

[0570] An outgoing phone call is initiated to a third party using a phone number from an entry in the contact list or a phone number input by a user (e.g., using dial pad **2902**, FIG. **29**).

[0571] Upon detecting an acceptance of the outgoing phone call, a phone call user interface is displayed (e.g., UI **3000**M, FIG. **30**M, where (987) 654-3210 now corresponds to an outbound call rather than an inbound call) that includes an eighth informational item associated with the suspended conference call (e.g., **3068**), a ninth informational item associated with the outgoing phone call between the user and the third party (e.g., **3066**), and a merge call icon (e.g., **3038**).

[0572] Upon detecting a user selection of the merge call icon, (1) the outgoing phone call between the user and the third party and the suspended conference call are merged into a conference call between the user, the first party, the second party, and the third party; and (2) the phone call user interface is replaced with a conference call user interface (e.g., UI **3000**G, FIG. **30**G).

[0573] Additional description of conference calling can be found in U.S. Provisional Patent Application No. 60/947,133, "Portable Mutifunction Device, Method, and Graphical User Interface for Conference Calling," filed Jun. 29, 2007, the content of which is hereby incorporated by reference.

[0574] In some embodiments, the multifunction device **100** permits a user to conduct a phone call while simultaneously using other functions of the device in an intuitive manner. In some embodiments, in response to activation of a menu icon or button (e.g., home **204**, FIG. **4**A) while a user is on a phone call, a menu of application icons is displayed on the touch screen. In some embodiments, an icon for the phone application (e.g., **3076**, FIG. **30**Q) is highlighted (or otherwise changed in appearance as compared to when the phone application is not in use) to indicate that the phone application is in use. In response to activation of an application icon in the menu other than the phone application icon (e.g., by a finger tap or other gesture on the application icon), the corresponding application is displayed along with a switch application icon (e.g., the "press here to return to call" icon **3078**, FIG. **30**R). The user may operate the other non-phone application in essentially the same manner as when the phone application is not simultaneously being used. However, in response to activation of the switch application icon (e.g., by a finger tap on icon **3078** in FIG. **30**R), the device displays the phone application.

[0575] Additional description of application switching can be found in U.S. Provisional Patent Application No. 60/883,809, "Portable Electronic Device Supporting Application Switching," filed Jan. 7, 2007, the content of which is hereby incorporated by reference.

[0576] FIGS. **31**A and **31**B illustrate an exemplary user interface displayed during an incoming call in accordance with some embodiments.

[0577] In some embodiments, if the incoming call is from a phone number that is associated with a person or other entry in the user's contact list, then the touch screen may display: the name **3102** of the person or entry; a graphic **3104** associated with the person or entry; a Decline icon **3106** that when activated (e.g., by a finger tap on the icon) causes the phone module to decline the call and/or initiate voicemail for the call; and an answer icon **3108** that when activated (e.g., by a finger tap on the icon) causes the phone module to answer the call (e.g., UI **3100** A, FIG. **31**A).

[0578] In some embodiments, if the incoming call is from a phone number that is not associated with a person or other entry in the user's contact list, then the touch screen may display: the phone number of the other party **3110**; a Decline icon **3106** that when activated (e.g., by a finger tap on the icon) causes the phone module to decline the call and/or initiate voicemail for the call; and an answer icon **3108** that when activated (e.g., by a finger tap on the icon) causes the phone module to answer the call (e.g., UI **3100** B, FIG. **31**B).

[0579] In some embodiments, the device pauses some other applications (e.g., the music player **146**, video player, and/or slide show) when there is an incoming call; displays UI **3100**A or UI **3100**B prior to the call being answered; displays user interfaces like UI **3000**B (FIG. **30**B) during the call; and terminates the pause on the other applications if the incoming call is declined or the call ends. In some embodiments, there is a smooth transition into and out of a pause (e.g., a smooth lowering and raising of the sound volume for the music player).

[0580] Additional description of user interfaces for handling incoming calls can be found in U.S. Provisional Patent Application No. 60/883,783, "Incoming Telephone Call Management For A Portable Multifunction Device," filed Jan. 6, 2007 and U.S. patent application Ser. No. 11/769,695, "Incoming Telephone Call Management For A Portable Multifunction Device," filed Jun. 27, 2007, the contents of which are hereby incorporated by reference.

[0581] FIGS. **32**A-**32**H illustrate exemplary user interfaces for voicemail in accordance with some embodiments. In some embodiments, user interfaces **3200**A-**3200**D include the following elements, or a subset or superset thereof:

[0582] **402**, **404**, and **406**, as described above;

[0583] backup icon **3202** that when activated (e.g., by a finger tap on the icon) initiates a process that backs up and replays the preceding few seconds of the voicemail message;

[0584] Progress bar **3204** that indicates what fraction of a voicemail message has been played and that may be used to help scroll through the message in response to a user gesture **3206**;

[0585] Speed up icon **3208** that when activated (e.g., by a finger tap on the icon) initiates a process that speeds up playback of the voicemail message, which may also adjust the sound frequency or pitch of the fast playback so that the words, although spoken quickly, are still easy to understand;

[0586] Names **3210** of the people (associated with incoming phone numbers via the user's contact list) who have left voicemail messages (e.g., Aaron Jones **3210-1**) or the phone number if the person's name is not available (e.g., 408-246-8101 **3210-2**);

[0587] Date **3212** and/or time of the voicemail;

[0588] Additional information icon **3214** that when activated (e.g., by a finger tap on the icon) initiates transition to the corresponding contact list entry (e.g., UI **2800**C, FIG. **28**C) or to a UI for unknown phone numbers (e.g., UI **2800**D, FIG. **28**D);

[0589] Speaker icon **3216** that when activated (e.g., by a finger tap on the icon) initiates playback of the voicemail through a speaker;

[0590] Options icon **3218** that when activated (e.g., by a finger tap on the icon) initiates display of a menu of additional voicemail options;

[0591] Pause icon **3220** that when activated (e.g., by a finger tap on the icon) initiates pausing of the voicemail, which may be displayed apart from individual messages (FIG. **32**A) or adjacent to a selected message (FIG. **32**C);

[0592] Delete symbol icon **3222** that when activated (e.g., by a finger tap on the icon) initiates display of a UI to confirm that the user wants to delete the corresponding voicemail (e.g. UI **3200**B, FIG. **32**B or UI **3200**D, FIG. **32**D).

[0593] Cancel icon **3226** that when activated (e.g., by a finger tap on the icon) changes the display from UI **3200**B to UI **3200**A (or from UI **3200**D to UI **3200**C) without deleting the corresponding voicemail;

[0594] Confirm delete icon **3228** that when activated (e.g., by a finger tap on the icon) deletes the corresponding voicemail and changes the display from UI **3200**B to UI **3200**A (or from UI **3200**D to UI **3200**C);

[0595] Play icon **3230** that when activated (e.g., by a finger tap on the icon) initiates or continues playback of the voicemail, which may be displayed apart from individual messages (FIG. **32**B) or adjacent to a selected message (FIG. **32**C);

[0596] Not heard icon **3232** that indicates that the corresponding voicemail has not been heard;

[0597] Downloading icon **3234** that indicates that the corresponding voicemail is being downloaded to the device **100**; and

[0598] Call icon **3240** that when activated (e.g., by a finger tap on the icon) initiates a call to the phone number associated with the selected voicemail.

[0599] If the list of voicemail messages fills more than the screen area, the user may scroll through the list using vertically upward and/or vertically downward gestures **3224** on the touch screen.

[0600] In some embodiments, a vertical bar **3260** (FIG. **32**C), analogous to the vertical bars described above, is displayed on top of the list of voicemails that helps a user understand what portion of the list is being displayed.

[0601] In some embodiments, in response to a user tap or other predefined gesture in the row corresponding to a particular voicemail (but other than a tap or gesture on icon **3214**), the phone module initiates playback of the corresponding voicemail. Thus, there is random access to the voicemails and the voicemails may be heard in any order.

[0602] In some embodiments, in response to a user gesture, the playback position in the voicemail can be modified. For example, in response to the user's finger touching **3206** at or near the end of the progress bar and then sliding along the progress bar, the playback position may be altered to correspond to the position of the user's finger along the progress bar. This user gesture on the progress bar (which is analogous to the gesture **2316** in UI **2300**B for the video player, which also creates an interactive progress bar) makes it easy for a user to skip to and/or replay portions of interest in the voicemail message.

[0603] In some embodiments, user interfaces **3200**E-**3200**H for setting up voicemail include the following elements, or a subset or superset thereof:

[0604] **402**, **404**, **406**, and **2902** as described above;

[0605] instructions **3242** that assist the user in the setup process;

[0606] initiation icon **3244** that when activated (e.g., by a finger tap on the icon) initiates the set up process;

[0607] password set up icon **3246** that when activated (e.g., by a finger tap on the icon) displays a key pad **2902** for entering a voicemail password in input field **3249**;

[0608] greeting set up icon **3248** that when activated (e.g., by a finger tap on the icon) displays icons (e.g., **3250**, **3252**, **3254**, and **3256**) for creating a voice mail greeting;

[0609] record icon **3250** that when activated (e.g., by a finger tap on the icon) initiates recording of the voicemail greeting;

[0610] play icon **3252** that when activated (e.g., by a finger tap on the icon) initiates playback of the voicemail greeting;

[0611] speaker icon **3254** that when activated (e.g., by a finger tap on the icon) initiates playback of the voicemail greeting through a speaker;

[0612] reset icon **3256** that when activated (e.g., by a finger tap on the icon) initiates resetting of the voicemail greeting (e.g., to a default system greeting, rather than a user-created greeting); and

[0613] stop icon **3258** that when activated (e.g., by a finger tap on the icon) initiates stopping the playback of the voicemail greeting.

[0614] User interfaces **3200**E-**3200**H provide visual cues that make it easy for a user to setup voicemail.

[0615] In some embodiments, a portable multifunction device (e.g., device **100**) displays a voicemail setup user interface on a touch screen display (e.g., display **112**). The user interface includes a password setup icon (e.g., icon **3246**, FIG. **32**F) and a greeting setup icon (e.g., icon **3248**, FIG. **32**F).

[0616] A user selection of the password setup icon is detected. Upon detecting user selection of the password setup icon **3246**, an input field (e.g., **3249**) and a key pad (e.g., **2902**) are displayed. In some embodiments, one or more copies of a predefined character are added in the input field in response to a finger contact with the key pad.

[0617] A user selection of the greeting setup icon is detected. Upon detecting user selection of the greeting setup icon, a record icon (e.g., icon **3250**, FIG. **32**G), a play icon (e.g., icon **3252**), and a reset icon (e.g., icon **3256**) are displayed.

[0618] In some embodiments, in response to detection of a selection of the record icon, recording of an audio stream is started and the play icon is replaced with a stop icon (e.g., icon **3258**, FIG. **32**H). In response to detection of a selection of the stop icon, recording of the audio stream is stopped and the stop icon is replaced with the play icon. In some embodiments, in response to detection of a selection of the play icon, the recorded audio stream is played and the play icon is replaced with the stop icon. In response to detection of a

selection of the stop icon, playing of the recorded audio stream is stopped and the stop icon is replaced with the play icon.

[0619] In some embodiments, in response to detection of a selection of the reset icon, a default message is assigned. In response to detection of a selection of the play icon, the default message is played and the play icon is replaced with the stop icon. In response to detection of a selection of the stop icon, playing of the default message is stopped and the stop icon is replaced with the play icon. In some embodiments, the default message includes a telephone number associated with the portable multifunction device. In some embodiments, the default message comprises a synthesized audio stream.

[0620] Additional description of the voicemail system can be found in U.S. Provisional Patent Application No. 60/883,799, "Voicemail Manager For Portable Multifunction Device," filed Jan. 7, 2007; U.S. patent application Ser. No. 11/770,720, "Voicemail Manager for Portable Multifunction Device," filed Jun. 28, 2007; and 60/947,348, "Voicemail Set-Up on a Portable Multifunction Device," filed Jun. 29, 2007, the contents of which are hereby incorporated by reference.

Email

[0621] FIG. **33** illustrates an exemplary user interface for organizing and managing email in accordance with some embodiments. In some embodiments, user interface **3300** includes the following elements, or a subset or superset thereof:

- **[0622]** **402**, **404**, and **406**, as described above;
- **[0623]** a set of mailboxes, such as inbox **3302**, which may be organized in rows with a selection icon **3306** for each row;
- **[0624]** an unread messages icon **3304** that indicates the number of unread messages;
- **[0625]** a settings icon **3308** that when activated (e.g., by a finger tap on the icon) initiates display of a UI to input mailbox settings (e.g. UI **3600**, FIG. **36**); and
- **[0626]** a create email icon **3310** that when activated (e.g., by a finger tap on the icon) initiates display of a UI for creating a new email message (e.g. UI **3400**, FIG. **34**).

[0627] If the set of mailboxes fills more than the screen area, the user may scroll through the mailboxes using vertically upward and/or vertically downward gestures **3312** on the touch screen.

[0628] In some embodiments, a vertical bar, analogous to the vertical bars described above, is displayed on top of the list of mailboxes that helps a user understand what portion of the list is being displayed.

[0629] FIGS. **34**A-**34**C illustrate an exemplary user interface for creating emails in accordance with some embodiments.

[0630] In response to the user activating create email icon **3310** (FIG. **33**), the device displays UI **3400**A.

[0631] In some embodiments, if the user makes a tap or other predefined gesture on the subject line **3408** or in the body of the email **3412** (FIG. **34**A), a letter keyboard **616** appears and the user may input the subject and/or body text (FIG. **34**C). In some embodiments, to enter the email address, the user makes a tap or other predefined gesture on the To: line **3406** of the email; the user's contact list appears (e.g., FIG. **18**J); the user makes a tap or other predefined gesture on the desired recipient/contact; and the device places the corresponding email address in the email message (FIG. **34**C). If others need to be copied on the email, the user makes a tap or other predefined gesture on the CC: line **3407** of the email; the user's contact list appears (FIG. **18**J); the user makes a tap or other predefined gesture on the desired recipient/contact (e.g., tapping on Janet Walker in the contact list); and the device places the corresponding email address in the email message (FIG. **34**C).

[0632] In some embodiments, to enter the email address, the user makes a tap or other predefined gesture on the To: line **3406** of the email (FIG. **34**A). Add recipient icon **3422** appears, which when activated (e.g., by a finger tap on the icon **3422**) initiates the display of a scrollable list of contacts (e.g., **3426**, FIG. **34**B) that match the input, if any, in the To: field. For example, if the letter "B" is input, then contacts with either a first name or last name beginning with "B" are shown. If the letters "Br" are input in the To: field, then the list of contacts is narrowed to contacts with either a first name or last name beginning with "Br", and so on until one of the displayed contacts is selected (e.g., by a tap on a contact in the list **3426**). If others need to be copied on the email, the user makes a tap or other predefined gesture on the CC: line **3407** of the email and follows an analogous procedure to that used for inputting addresses in the To: field. In some embodiments, the scrollable list **3426** also includes names and/or email addresses that are in emails previously sent or received by the user, even if those names and/or email addresses are not in the user's contact list. In some embodiments, the order in which email addresses are displayed in the scrollable list **3426** is based on the amount of prior email messaging with each email address. In other words, for the names and/or email addresses that match the letters input by the user, the names and/or email addresses that have had more recent and/or more frequent email exchanges with the user are placed ahead of the names and/or email addresses that have had less recent and/or less frequent email exchanges with the user. In some embodiments, the order in which email addresses are displayed in the scrollable list **3426** is based on the amount of prior communications with a potential addressee for a plurality of communications modalities. For example, a potential addressee that is frequently in phone and/or instant message conversations with the user (in addition to email exchanges with the user) may be placed ahead of other potential addressees.

[0633] In some embodiments, a user can scroll through the list **3426** by applying a vertical swipe gesture **3428** to the area displaying the list **3426**. In some embodiments, a vertically downward gesture scrolls the list downward and a vertically upward gesture scrolls the list upward,

[0634] In some embodiments, a vertical bar **3430** is displayed temporarily after an object is detected on or near the touch screen display (e.g., a finger touch is detected anywhere on the list **3426**). In some embodiments, the vertical bar **3430** has a vertical position on top of the displayed portion of the list that corresponds to the vertical position in the list of the displayed portion of the list. In some embodiments, the vertical bar **3430** has a vertical length that corresponds to the portion of the list being displayed.

[0635] In some embodiments, the user may also enter the email address using one or more keyboards (e.g., **616** and **624**, not shown).

[0636] The device sends the email message in response to the user activating the send icon **3404** (FIG. **34**C) (e.g., by a finger tap on the icon). Alternatively, if the user activates the cancel icon **3402**, the device may display a save draft icon

(e.g., **1810**, FIG. **18**I) and a don't save (or delete message) icon (e.g., **1812**, FIG. **18**I). The device saves the draft if the user activates the save draft icon **1810**, e.g., in a drafts folder in email client **140** (FIG. **33**). The device deletes the draft if the user activates the don't save icon **1812**.

[0637] In some embodiments, in response to the user activating the attach icon **3410** (e.g., by a finger tap on the icon), the touch screen displays a UI for adding attachments (not shown).

[0638] FIGS. **35**A-**35**O illustrate exemplary user interfaces for displaying and managing an inbox in accordance with some embodiments. Analogous user interfaces may be used to display and manage the other mailboxes (e.g., drafts, sent, trash, personal, and/or work in UI **3300**). In some embodiments, user interfaces **3500**A-**3500**I include the following elements, or a subset or superset thereof:

[0639] **402**, **404**, **406**, and **3310**, as described above;

[0640] mailboxes icon **3502** that when activated (e.g., by a finger tap on the icon) initiates the display of mailbox UI **3300** (FIG. **33**);

[0641] unread messages icon **3504** that displays the number of unread messages in the inbox;

[0642] names **3506** of the senders of the email messages;

[0643] subject lines **3508** for the email messages;

[0644] dates **3510** of the email messages;

[0645] unread message icons **3512** that indicate messages that have not been opened;

[0646] preview pane separator **3518** that separates the list of messages from a preview of a selected message in the list;

[0647] settings icon **3520** that when activated (e.g., by a finger tap on the icon) initiates the display of settings UI **3600** (FIG. **36**);

[0648] move message icon **3522** that when activated (e.g., by a finger tap on the icon) initiates the display of move message UI **3800**A (FIG. **38**A);

[0649] Delete symbol icon **3524** that when activated (e.g., by a finger tap on the icon) initiates display of a UI to confirm that the user wants to delete the selected email (e.g. UI **3500**E, FIG. **35**E);

[0650] Reply/Forward icon **3526** that when activated (e.g., by a finger tap on the icon) initiates display of a UI to select how to reply or forward the selected email (e.g. UI **3500**F, FIG. **35**F or UI **3500**I, FIG. **35**I);

[0651] Preview pane **3528** that displays a portion of the selected email message;

[0652] Details icon **3530** that when activated (e.g., by a finger tap on the icon) initiates display of email addressing details (e.g., **3534-1**, FIG. **35**C or **3534-2** FIG. **35**K);

[0653] Hide details icon **3531** that when activated (e.g., by a finger tap on the icon) ceases display of email addressing details (e.g., **3534-2** FIG. **35**K);

[0654] Cancel icon **3540** that when activated (e.g., by a finger tap on the icon) returns the device to the previous user interface (e.g. UI **3500**D);

[0655] Confirm delete icon **3542** that when activated (e.g., by a finger tap on the icon) deletes the selected email;

[0656] Reply icon **3544** that when activated (e.g., by a finger tap on the icon) initiates creation of an email replying to the sender;

[0657] Reply All icon **3546** that when activated (e.g., by a finger tap on the icon) initiates creation of an email replying to the sender and the other parties included in the selected email (e.g., by cc:);

[0658] Forward icon **3548** that when activated (e.g., by a finger tap on the icon) initiates creation of an email to be forwarded;

[0659] Show preview pane icon **3550** that when activated (e.g., by a finger tap on the icon) initiates display of preview pane **3528**;

[0660] Don't show preview pane icon **3552** that when activated (e.g., by a finger tap on the icon) stops display of preview pane **3528**;

[0661] Vertical bar **3554** for the list of email messages that helps a user understand what portion of the list of email messages is being displayed;

[0662] Vertical bar **3556** for the email message in the preview pane that helps a user understand what portion of the message is being displayed;

[0663] Horizontal bar **3558** for the email message in the preview pane that helps a user understand what portion of the message is being displayed;

[0664] Refresh mailbox icon **3560** that when activated (e.g., by a finger tap on the icon) initiates downloading of new email messages, if any, from a remote server;

[0665] Edit icon **3562** that when activated (e.g., by a finger tap on the icon) initiates display of a user interface for deleting emails (e.g., as described in U.S. Provisional Patent Application Nos. 60/883,814, "Deletion Gestures On A Portable Multifunction Device," filed Jan. 7, 2007 and 60/936,755, "Deletion Gestures On A Portable Multifunction Device," filed Jun. 22, 2007, the contents of which are hereby incorporated by reference);

[0666] text body lines **3564** for the email messages;

[0667] Previous email message icon **3566** that when activated (e.g., by a finger tap on the icon) initiates display of the previous email message in the corresponding mailbox;

[0668] Next email message icon **3568** that when activated (e.g., by a finger tap on the icon) initiates display of the next email message in the corresponding mailbox;

[0669] Attachment icon **3570** that when activated (e.g., by a finger tap on the icon) initiates display of the corresponding attachment **3572**, either as part of the email message (e.g., activating **3570-1**, FIG. **35**K initiates display of **3572-1**, FIG. **35**L) or apart from the email message (e.g., activating **3570-3**, FIG. **35**M initiates display of **3572-3**, FIG. **35**N);

[0670] Attachment **3572** (e.g., a digital image, a PDF file, a word processing document, a presentation document, a spreadsheet, or other electronic document); and

[0671] Return to email message icon **3574** that when activated (e.g., by a finger tap on the icon) initiates display of the email message that included the attachment.

[0672] If the set of emails fill more than the screen area (or more than the screen area above the preview pane), the user may scroll through the emails using vertically upward and/or vertically downward gestures **3514** on the touch screen.

[0673] In some embodiments, vertical bar **3554** is displayed temporarily after an object is detected on or near the touch screen display (e.g., a finger touch is detected anywhere on the list of email messages). In some embodiments, the vertical bar **3554** has a vertical position on top of the displayed portion of the email list that corresponds to the vertical position in the list of the displayed portion of the list. In some

embodiments, the vertical bar **3554** has a vertical length that corresponds to the portion of the email list being displayed. For example, in FIG. **35**H, the vertical position of the vertical bar **3554** indicates that the middle of the email list is being displayed and the vertical length of the vertical bar **3554** indicates that roughly one third of the e-mail list is being displayed.

[0674] In some embodiments, the email subjects **3508** are not displayed if the preview pane **3528** is used. In some embodiments, the position of the preview pane separator can be adjusted by the user making contact **3516** at or near the preview pane separator and moving the separator to the desired location by dragging the finger contact **3538**. In some embodiments, arrows **3539** or other graphics appear during the positioning of the preview pane separator (e.g., UI **3500**D, FIG. **35**D) to help guide the user.

[0675] In some embodiments, text body lines **3564** for the email messages are displayed (e.g., UI **3500**J, FIG. **35**J). In some embodiments, a user may choose the amount of each email message (e.g., the sender name **3506**, subject **3508**, and/or number of text body lines) that is displayed in the list of email messages (e.g., as part of settings **412**). In some embodiments, a user can select the number of text body lines **3564** that are displayed for each email message in the list of email messages (e.g., as part of settings **412**). In some embodiments, the displayed text from the body of the email message is text that has been extracted by the email client **140** from the HTML version of the selected message. Thus, if the email message body has both plain text and HTML portions, the portion used for generating the text body lines to be displayed is the HTML portion.

[0676] In some embodiments, when an attachment icon **3570** is activated (e.g., by a finger tap on the icon) display of the corresponding attachment **3572** is initiated. In some embodiments, the attachment is shown as part of the email message (e.g., activating **3570-1**, FIG. **35**K initiates display of **3572-1**, FIG. **35**L). In some embodiments, the attachment is shown apart from the email message (e.g., activating **3570-3**, FIG. **35**M initiates display of **3572-3**, FIG. **35**N). In some embodiments, when Return to email message icon **3574** (FIG. **35**N) is activated (e.g., by a finger tap on the icon) display of the email message that included the attachment is initiated.

[0677] In some embodiments, in response to a tap or other predefined gesture by the user in a row containing information (e.g., **3506**, **3510**, and/or **3508**) about a particular email message, some or all of the text in the row is highlighted (e.g., by coloring, shading, or bolding) and the corresponding message is displayed in the preview pane area. In some embodiments, in response to a tap or other predefined gesture by the user in a row containing information (e.g., **3506**, **3510**, and/or **3508**) about a particular email message, the email message is displayed on the full screen if the preview pane is not being used.

[0678] In some embodiments, if the selected email fills more than the preview pane area, the user may scroll through the email using two-dimensional gestures **3532** in the preview pane with vertical and/or horizontal movement of the email on the touch screen.

[0679] In some embodiments, vertical bar **3556** is displayed temporarily after an object is detected on or near the touch screen display (e.g., a finger touch is detected anywhere on the email message in the preview pane **3528**). In some embodiments, the vertical bar **3556** has a vertical position on top of the displayed portion of the email message that corresponds to the vertical position in the email of the displayed portion of the email. In some embodiments, the vertical bar **3556** has a vertical length that corresponds to the portion of the email being displayed. For example, in FIG. **35**H, the vertical position of the vertical bar **3556** indicates that the top of the email is being displayed and the vertical length of the vertical bar **3556** indicates that a portion from the top quarter of the email is being displayed.

[0680] In some embodiments, horizontal bar **3558** is displayed temporarily after an object is detected on or near the touch screen display (e.g., a finger touch is detected anywhere on the email message in the preview pane **3528**). In some embodiments, the horizontal bar **3558** has a horizontal position on top of the displayed portion of the email that corresponds to the horizontal position in the email of the displayed portion of the email. In some embodiments, the horizontal bar **3558** has a horizontal length that corresponds to the portion of the email being displayed. For example, in FIG. **35**H, the horizontal position of the horizontal bar **3558** indicates that a portion of the left side of the email is being displayed and the horizontal length of the horizontal bar **3558** indicates that a portion from the left half of the email is being displayed. Together, vertical bar **3556** and horizontal bar **3558** indicate that the northwest corner of the email message in the preview pane is being displayed.

[0681] In some embodiments, an email message is displayed such that only vertical scrolling is needed, in which case horizontal bar **3558** is not used.

[0682] In some embodiments, in response to user activation of an additional information icon (e.g., ">") on the detail information **3534** in FIG. **35**C (e.g., by a finger tap **3536** on the icon), the touch screen may display contact list information for the corresponding party, if available (e.g., UI **2800**C, FIG. **28**C) or a UI analogous to UI **2800**D, FIG. **28**D.

[0683] In some embodiments, in response to detecting a horizontal swipe gesture (e.g., **3576**, FIG. **35**O) on a particular email message in a the list of emails messages, a process for deleting the particular email message is initiated (e.g., as described in U.S. Provisional Patent Application Nos. 60/883,814, "Deletion Gestures On A Portable Multifunction Device," filed Jan. 7, 2007 and 60/936,755, "Deletion Gestures On A Portable Multifunction Device," filed Jun. 22, 2007, the contents of which are hereby incorporated by reference).

[0684] FIG. **36** illustrates an exemplary user interface for setting email user preferences in accordance with some embodiments. In some embodiments, user interface **3600** includes the following elements, or a subset or superset thereof:

[0685] **402**, **404**, and **406**, as described above;

[0686] Done icon **3602** that when activated (e.g., by a finger tap on the icon) returns the device to the previous UI;

[0687] Accounts **3604** for entering email account information;

[0688] Message list displays **3606** for selecting whether sender **3506** and/or subject **3508** information is displayed in the emails lists;

[0689] Display newest messages **3608** for selecting whether the newest messages are displayed at the top or bottom of the screen;

[0690] Message display locations **3610** for selecting whether the messages are displayed in the preview pane or full screen;

[0691] Preferred message format **3612** for selecting how the messages are formatted (e.g., HTML or plain text);

[0692] Rules **3614** for creating rules for managing email messages (e.g., using UI **3700**A, FIG. **37**A, and UI **3700**B, FIG. **37**B);

[0693] Selection icons **3616** that when activated (e.g., by a finger tap on the icon) show choices for the corresponding settings.

[0694] In some embodiments, a user may tap anywhere in the row for a particular setting to initiate display of the corresponding setting choices.

[0695] In some embodiments, the settings in FIG. **36** are incorporated into settings **412** (FIG. **4**B) and settings icon **3520** need not be displayed in the email application **140** (e.g., FIG. **35**G).

[0696] FIGS. **37**A and **37**B illustrate an exemplary user interface for creating and managing email rules in accordance with some embodiments. In some embodiments, user interface **3700**A includes the following elements, or a subset or superset thereof:

[0697] **402**, **404**, and **406**, as described above;

[0698] Settings icon **3702** that when activated (e.g., by a finger tap on the icon) returns the device to the settings UI **3600** (FIG. **3600**);

[0699] Rules **3704**;

[0700] Selection icons **3706** that when activated (e.g., by a finger tap on the icon) show choices for the corresponding rules.

[0701] Add icon **3708** that when activated (e.g., by a finger tap on the icon) displays a UI for creating a new rule (e.g., UI **3700**B, FIG. **37**B);

[0702] Done icon **3710** that when activated (e.g., by a finger tap on the icon) returns the device to the settings UI **3600** (FIG. **3600**);

[0703] In some embodiments, a user may tap anywhere in the row for a particular rule to initiate display of the corresponding rule (e.g., UI **3700**B, FIG. **37**B).

[0704] FIGS. **38**A and **38**B illustrate an exemplary user interface for moving email messages in accordance with some embodiments.

[0705] In response to the user activating create move message icon **3522**, the device displays UI **3800**A, with some information **3804** for the selected message displayed.

[0706] In some embodiments, if the user makes a tap **3802** or other predefined gesture on a row corresponding to a particular mailbox or other folder, the message is moved to the corresponding mailbox or folder (e.g., Work in FIG. **38**A). In some embodiments, the selected row is highlighted and an animation appears to move the message information **3804** into the selected row (as illustrated schematically in FIG. **38**B).

[0707] Additional description of an email client can be found in U.S. Provisional Patent Application No. 60/883,807, "Email Client For A Portable Multifunction Device," filed Jan. 7, 2007, the content of which is hereby incorporated by reference.

[0708] Methods for efficiently fetching email messages can be found in U.S. Provisional Patent Application No. 60/947,395, "Email Fetching System and Method in a Portable Electronic Device," filed Jun. 29, 2007, the content of which is hereby incorporated by reference.

[0709] Methods for automatically selecting email ports and email security can be found in U.S. Provisional Patent Application No. 60/947,396, "Port Discovery and Message Delivery in a Portable Electronic Device," filed Jun. 29, 2007, the content of which is hereby incorporated by reference.

Browser

[0710] FIGS. **39**A-**39**M illustrate exemplary user interfaces for a browser in accordance with some embodiments.

[0711] In some embodiments, user interfaces **3900**A-**3900**M include the following elements, or a subset or superset thereof:

[0712] **402**, **404**, and **406**, as described above;

[0713] Previous page icon **3902** that when activated (e.g., by a finger tap on the icon) initiates display of the previous web page;

[0714] Web page name **3904**;

[0715] Next page icon **3906** that when activated (e.g., by a finger tap on the icon) initiates display of the next web page;

[0716] URL (Uniform Resource Locator) entry box **3908** for inputting URLs of web pages;

[0717] Refresh icon **3910** that when activated (e.g., by a finger tap on the icon) initiates a refresh of the web page;

[0718] Web page **3912** or other structured document, which is made of blocks **3914** of text content and other graphics (e.g., images and inline multimedia);

[0719] Settings icon **3916** that when activated (e.g., by a finger tap on the icon) initiates display of a settings menu for the browser;

[0720] Bookmarks icon **3918** that when activated (e.g., by a finger tap on the icon) initiates display of a bookmarks list or menu for the browser;

[0721] Add bookmark icon **3920** that when activated (e.g., by a finger tap on the icon) initiates display of a UI for adding bookmarks (e.g., UI **3900**F, FIG. **39**F, which like other UIs and pages, can be displayed in either portrait or landscape view);

[0722] New window icon **3922** that when activated (e.g., by a finger tap on the icon) initiates display of a UI for adding new windows (e.g., web pages) to the browser (e.g., UI **3900**G, FIG. **39**G), and which may also indicate the number of windows (e.g., "4" in icon **3922**, FIG. **39**A);

[0723] Vertical bar **3962**, analogous to the vertical bars described above, for the web page **3912** or other structured document that helps a user understand what portion of the web page **3912** or other structured document is being displayed;

[0724] Horizontal bar **3964**, analogous to the horizontal bars described above, for the web page **3912** or other structured document that helps a user understand what portion of the web page **3912** or other structured document is being displayed;

[0725] Share icon **3966** that when activated (e.g., by a finger tap on the icon) initiates display of a UI for sharing information with other users (e.g., UI **3900**K, FIG. **39**K);

[0726] URL clear icon **3970** that when activated (e.g., by a finger tap on the icon) clears any input in URL entry box **3908**;

[0727] Search term entry box **3972** for inputting search terms for web searches;

[0728] URL suggestion list **3974** that displays URLs that match the input in URL entry box **3908** (FIG. **39**I), wherein activation of a suggested URL (e.g., by a finger tap on the suggested URL) initiates retrieval of the corresponding web page;

[0729] URL input keyboard **3976** (FIGS. **39**I and **39**M) with period key **398**, backslash key **3980**, and ".com" key **3982** that make it easier to enter common characters in URLs;

[0730] Search term clear icon **3984** that when activated (e.g., by a finger tap on the icon) clears any input in search term entry box **3972**;

[0731] Email link icon **3986** that when activated (e.g., by a finger tap or other gesture on the icon) prepares an email that contains a link to be shared with one or more other users;

[0732] Email content icon **3988** that when activated (e.g., by a finger tap or other gesture on the icon) prepares an email that contains content to be shared with one or more other users;

[0733] IM link icon **3990** that when activated (e.g., by a finger tap or other gesture on the icon) prepares an IM that contains a link to be shared with one or more other users; and

[0734] Cancel icon **3992** that when activated (e.g., by a finger tap or other gesture on the icon) cancels the sharing UI and displays the previous UI.

[0735] In some embodiments, in response to a predefined gesture by the user on a block **3914** (e.g., a single tap gesture or a double tap gesture), the block is enlarged and centered (or substantially centered) in the web page display. For example, in response to a single tap gesture **3923** on block **3914-5**, block **3914-5** may be enlarged and centered in the display, as shown in UI **3900**C, FIG. **39**C. In some embodiments, the width of the block is scaled to fill the touch screen display. In some embodiments, the width of the block is scaled to fill the touch screen display with a predefined amount of padding along the sides of the display. In some embodiments, a zooming animation of the block is displayed during enlargement of the block. Similarly, in response to a single tap gesture **3925** on block **3914-2**, block **3914-2** may be enlarged with a zooming animation and two-dimensionally scrolled to the center of the display (not shown).

[0736] In some embodiments, the device analyzes the render tree of the web page **3912** to determine the blocks **3914** in the web page. In some embodiments, a block **3914** corresponds to a render node that is: replaced; a block; an inline block; or an inline table.

[0737] In some embodiments, in response to the same predefined gesture by the user on a block **3914** (e.g., a single tap gesture or a double tap gesture) that is already enlarged and centered, the enlargement and/or centering is substantially or completely reversed. For example, in response to a single tap gesture **3929** (FIG. **39**C) on block **3914-5**, the web page image may zoom out and return to UI **3900**A, FIG. **39**A.

[0738] In some embodiments, in response to a predefined gesture (e.g., a single tap gesture or a double tap gesture) by the user on a block **3914** that is already enlarged but not centered, the block is centered (or substantially centered) in the web page display. For example, in response to a single tap gesture **3927** (FIG. **39**C) on block **3914-4**, block **3914-4** may be centered (or substantially centered) in the web page display. Similarly, in response to a single tap gesture **3935** (FIG. **39**C) on block **3914-6**, block **3914-6** may be centered (or substantially centered) in the web page display. Thus, for a web page display that is already enlarged, in response to a predefined gesture, the device may display in an intuitive manner a series of blocks that the user wants to view. This same gesture may initiate different actions in different contexts (e.g., (1) zooming and/or enlarging in combination with scrolling when the web page is reduced in size, UI **3900**A and (2) reversing the enlargement and/or centering if the block is already centered and enlarged).

[0739] In some embodiments, in response to a multi-touch **3931** and **3933** de-pinching gesture by the user (FIG. **39**C), the web page may be enlarged. Conversely, in response to a multi-touch pinching gesture by the user, the web page may be reduced.

[0740] In some embodiments, in response to a substantially vertical upward (or downward) swipe gesture by the user, the web page (or, more generally, other electronic documents) may scroll one-dimensionally upward (or downward) in the vertical direction. For example, in response to an upward swipe gesture **3937** by the user that is within a predetermined angle (e.g., 27°) of being perfectly vertical, the web page may scroll one-dimensionally upward in the vertical direction.

[0741] Conversely, in some embodiments, in response to a swipe gesture that is not within a predetermined angle (e.g., 27°) of being perfectly vertical, the web page may scroll two-dimensionally (i.e., with simultaneous movement in both the vertical and horizontal directions). For example, in response to an upward swipe gesture **3939** (FIG. **39**C) by the user that is not within a predetermined angle (e.g., 27°) of being perfectly vertical, the web page may scroll two-dimensionally along the direction of the swipe **3939**.

[0742] In some embodiments, in response to a multi-touch **3941** and **3943** rotation gesture by the user (FIG. **39**C), the web page may be rotated exactly 90° (UI **3900**D, FIG. **39**D) for landscape viewing, even if the amount of rotation in the multi-touch **3941** and **3943** rotation gesture is substantially different from 90°. Similarly, in response to a multi-touch **3945** and **3947** rotation gesture by the user (UI **3900**D, FIG. **39**D), the web page may be rotated exactly 90° for portrait viewing, even if the amount of rotation in the multi-touch **3945** and **3947** rotation gesture is substantially different from 90°.

[0743] Thus, in response to imprecise gestures by the user, precise movements of graphics occur. The device behaves in the manner desired by the user despite inaccurate input by the user. Also, note that the gestures described for UI **3900**C, which has a portrait view, are also applicable to UIs with a landscape view (e.g., UI **3900**D, FIG. **3900**D) so that the user can choose whichever view the user prefers for web browsing.

[0744] In some embodiments, a portable electronic device with a touch screen display (e.g., device **100**) displays at least a portion of a structured electronic document on the touch screen display. The structured electronic document comprises a plurality of boxes of content (e.g., blocks **3914**, FIG. **39**A).

[0745] In some embodiments, the plurality of boxes are defined by a style sheet language. In some embodiments, the style sheet language is a cascading style sheet language. In some embodiments, the structured electronic document is a web page (e.g., web page **3912**, FIG. **39**A). In some embodiments, the structured electronic document is an HTML or XML document.

[0746] In some embodiments, displaying at least a portion of the structured electronic document comprises scaling the

document width to fit within the touch screen display width independent of the document length.

[0747] In some embodiments, the touch screen display is rectangular with a short axis and a long axis; the display width corresponds to the short axis when the structured electronic document is seen in portrait view (e.g., FIG. **39**C); and the display width corresponds to the long axis when the structured electronic document is seen in landscape view (e.g., FIG. **39**D).

[0748] In some embodiments, prior to displaying at least a portion of a structured electronic document, borders, margins, and/or paddings are determined for the plurality of boxes and adjusted for display on the touch screen display. In some embodiments, all boxes in the plurality of boxes are adjusted. In some embodiments, just the first box is adjusted. In some embodiments, just the first box and boxes adjacent to the first box are adjusted.

[0749] A first gesture is detected at a location on the displayed portion of the structured electronic document (e.g., gesture **3923**, FIG. **39**A). In some embodiments, the first gesture is a finger gesture. In some embodiments, the first gesture is a stylus gesture.

[0750] In some embodiments, the first gesture is a tap gesture. In some embodiments, the first gesture is a double tap with a single finger, a double tap with two fingers, a single tap with a single finger, or a single tap with two fingers.

[0751] A first box (e.g., Block **5 3914-5**, FIG. **39**A) in the plurality of boxes is determined at the location of the first gesture. In some embodiments, the structured electronic document has an associated render tree with a plurality of nodes and determining the first box at the location of the first gesture comprises: traversing down the render tree to determine a first node in the plurality of nodes that corresponds to the detected location of the first gesture; traversing up the render tree from the first node to a closest parent node that contains a logical grouping of content; and identifying content corresponding to the closest parent node as the first box. In some embodiments, the logical grouping of content comprises a paragraph, an image, a plugin object, or a table. In some embodiments, the closest parent node is a replaced inline, a block, an inline block, or an inline table.

[0752] The first box is enlarged and substantially centered on the touch screen display (e.g., Block **5 3914-5**, FIG. **39**C). In some embodiments, enlarging and substantially centering comprises simultaneously zooming and translating the first box on the touch screen display. In some embodiments, enlarging comprises expanding the first box so that the width of the first box is substantially the same as the width of the touch screen display.

[0753] In some embodiments, text in the enlarged first box is resized to meet or exceed a predetermined minimum text size on the touch screen display. In some embodiments, the text resizing comprises: determining a scale factor by which the first box will be enlarged; dividing the predetermined minimum text size on the touch screen display by the scaling factor to determine a minimum text size for text in the first box; and if a text size for text in the first box is less than the determined minimum text size, increasing the text size for text in the first box to at least the determined minimum text size. In some embodiments, the first box has a width; the display has a display width; and the scale factor is the display width divided by the width of the first box prior to enlarging. In some embodiments, the resizing occurs during the enlarging. In some embodiments, the resizing occurs after the enlarging.

[0754] In some embodiments, text in the structured electronic document is resized to meet or exceed a predetermined minimum text size on the touch screen display. In some embodiments, the text resizing comprises: determining a scale factor by which the first box will be enlarged; dividing the predetermined minimum text size on the touch screen display by the scaling factor to determine a minimum text size for text in the structured electronic document; and if a text size for text in the structured electronic document is less than the determined minimum text size, increasing the text size for text in the structured electronic document to at least the determined minimum text size. In some embodiments, the text resizing comprises: identifying boxes containing text in the plurality of boxes; determining a scale factor by which the first box will be enlarged; dividing the predetermined minimum text size on the touch screen display by the scaling factor to determine a minimum text size for text in the structured electronic document; and for each identified box containing text, if a text size for text in the identified box is less than the determined minimum text size, increasing the text size for text in the identified box to at least the determined minimum text size and adjusting the size of the identified box.

[0755] In some embodiments, a second gesture (e.g., gesture **3929**, FIG. **39**C) is detected on the enlarged first box. In response to detecting the second gesture, the displayed portion of the structured electronic document is reduced in size. In some embodiments, the first box returns to its size prior to being enlarged.

[0756] In some embodiments, the second gesture and the first gesture are the same type of gesture. In some embodiments, the second gesture is a finger gesture. In some embodiments, the second gesture is a stylus gesture.

[0757] In some embodiments, the second gesture is a tap gesture. In some embodiments, the second gesture is a double tap with a single finger, a double tap with two fingers, a single tap with a single finger, or a single tap with two fingers.

[0758] In some embodiments, while the first box is enlarged, a third gesture (e.g., gesture **3927** or gesture **3935**, FIG. **39**C) is detected on a second box other than the first box. In response to detecting the third gesture, the second box is substantially centered on the touch screen display. In some embodiments, the third gesture and the first gesture are the same type of gesture. In some embodiments, the third gesture is a finger gesture. In some embodiments, the third gesture is a stylus gesture.

[0759] In some embodiments, the third gesture is a tap gesture. In some embodiments, the third gesture is a double tap with a single finger, a double tap with two fingers, a single tap with a single finger, or a single tap with two fingers.

[0760] In some embodiments, a swipe gesture (e.g., gesture **3937** or gesture **3939**, FIG. **39**C) is detected on the touch screen display. In response to detecting the swipe gesture, the displayed portion of the structured electronic document is translated on the touch screen display. In some embodiments, the translating comprises vertical, horizontal, or diagonal movement of the structured electronic document on the touch screen display. In some embodiments, the swipe gesture is a finger gesture. In some embodiments, the swipe gesture is a stylus gesture.

[0761] In some embodiments, a fifth gesture (e.g., multi-touch gesture **3941/3943**, FIG. **39**C) is detected on the touch

screen display. In response to detecting the fifth gesture, the displayed portion of the structured electronic document is rotated on the touch screen display by 90°. In some embodiments, the fifth gesture is a finger gesture. In some embodiments, the fifth gesture is a multifinger gesture. In some embodiments, the fifth gesture is a twisting multifinger gesture.

[0762] In some embodiments, a change in orientation of the device is detected. In response to detecting the change in orientation of the device, the displayed portion of the structured electronic document is rotated on the touch screen display by 90°.

[0763] In some embodiments, a multi-finger de-pinch gesture (e.g., multi-touch gesture **3931**/**3933**, FIG. **39**C) is detected on the touch screen display. In response to detecting the multi-finger de-pinch gesture, a portion of the displayed portion of the structured electronic document is enlarged on the touch screen display in accordance with a position of the multi-finger de-pinch gesture and an amount of finger movement in the multi-finger de-pinch gesture.

[0764] A graphical user interface (e.g., UI **3900**A, FIG. **39**A) on a portable electronic device with a touch screen display comprises at least a portion of a structured electronic document (e.g., web page **3912**, FIG. **39**A). The structured electronic document comprises a plurality of boxes of content (e.g., blocks **3914**, FIG. **39**A). In response to detecting a first gesture (e.g., gesture **3923**, FIG. **39**A) at a location on the portion of the structured electronic document, a first box (e.g., Block **5 3914-5**, FIG. **39**A) in the plurality of boxes at the location of the first gesture is determined and the first box is enlarged and substantially centered on the touch screen display (e.g., Block **5 3914-5**, FIG. **39**C).

[0765] Additional description of displaying structured electronic documents (e.g., web pages) can be found in U.S. Provisional Patent Application No. 60/946,715, "Portable Electronic Device, Method, and Graphical User Interface for Displaying Structured Electronic Documents," filed Jun. 27, 2007, the content of which is hereby incorporated by reference.

[0766] In some embodiments, if a link in a web page in the browser **147** is activated that corresponds to an online video (e.g., a YouTube video), the corresponding online video is shown in the online video application **155**, rather than in the browser **147**. Similarly, in some embodiment, if a URL is input in the browser **147** that corresponds to an online video (e.g., a YouTube video), the corresponding online video is shown in the online video application **155**, rather than in the browser **147**. Redirecting the online video URL to the online video application **155** provides an improved viewing experience because the user does not need to navigate on a web page that includes the requested online video.

[0767] In some embodiments, if a link in a web page in the browser **147** is activated that corresponds to an online map request (e.g., a Google map request), the corresponding map is shown in the map application **154**, rather than in the browser **147**. Similarly, in some embodiment, if a URL is input in the browser **147** that corresponds to an online map request (e.g., a Google map request), the corresponding map is shown in the map application **154**, rather than in the browser **147**. Redirecting the map request URL to the map application **154** provides an improved viewing experience because the user does not need to navigate on a web page that includes the requested map.

[0768] In some embodiments, in response to a tap or other predefined user gesture on URL entry box **3908**, the touch screen displays an enlarged entry box **3926** and a keyboard **616** (e.g., UI **3900**B, FIG. **3900**B in portrait viewing and UI **3900**E, FIG. **39**E in landscape viewing). In some embodiments, the touch screen also displays:

[0769] Contextual clear icon **3928** that when activated (e.g., by a finger tap on the icon) initiates deletion of all text in entry box **3926**;

[0770] a search icon **3930** that when activated (e.g., by a finger tap on the icon) initiates an Internet search using the search terms input in box **3926**; and

[0771] Go to URL icon **3932** that when activated (e.g., by a finger tap on the icon) initiates acquisition of the web page with the URL input in box **3926**;

[0772] Thus, the same entry box **3926** may be used for inputting both search terms and URLs. In some embodiments, whether or not clear icon **3928** is displayed depends on the context.

[0773] UI **3900**G (FIG. **39**G) is a UI for adding new windows to an application, such as the browser **147**. UI **3900**G displays an application (e.g., the browser **147**), which includes a displayed window (e.g., web page **3912-2**) and at least one hidden window (e.g., web pages **3912-1** and **3934-3** and possibly other web pages that are completely hidden off-screen). UI **3900**G also displays an icon for adding windows to the application (e.g., new window or new page icon **3936**). In response to detecting activation of the icon **3936** for adding windows, the browser adds a window to the application (e.g., a new window for a new web page **3912**).

[0774] In response to detecting a gesture on the touch screen display, a displayed window in the application is moved off the display and a hidden window is moved onto the display. For example, in response to detecting a tap gesture **3949** on the left side of the screen, the window with web page **3912-2** is moved partially or fully off-screen to the right, the window with web page **3912-3** is moved completely off-screen, partially hidden window with web page **3912-1** is moved to the center of the display, and another completely hidden window with a web page (e.g., **3912-0**) may be moved partially onto the display. Alternatively, detection of a left-to-right swipe gesture **3951** may achieve the same effect.

[0775] Conversely, in response to detecting a tap gesture **3953** on the right side of the screen, the window with web page **3912-2** is moved partially or fully off-screen to the left, the window with web page **3912-1** is moved completely off-screen, partially hidden window with web page **3912-3** is moved to the center of the display, and another completely hidden window with a web page (e.g., **3912-4**) may be moved partially onto the display. Alternatively, detection of a right-to-left swipe gesture **3951** may achieve the same effect.

[0776] In some embodiments, in response to a tap or other predefined gesture on a delete icon **3934**, the corresponding window **3912** is deleted. In some embodiments, in response to a tap or other predefined gesture on Done icon **3938**, the window in the center of the display (e.g., **3912-2**) is enlarged to fill the screen.

[0777] Additional description of adding windows to an application can be found in U.S. patent application Ser. No. 11/620,647, "Method, System, And Graphical User Interface For Viewing Multiple Application Windows," filed Jan. 5, 2007, the content of which is hereby incorporated by reference.

[0778] FIGS. **40**A-**40**F illustrate exemplary user interfaces for playing an item of inline multimedia content in accordance with some embodiments.

[0779] In some embodiments, user interfaces **4000**A-**4000**F include the following elements, or a subset or superset thereof:

[0780] **402**, **404**, **406**, **3902**, **3906**, **3910**, **3912**, **3918**, **3920**, **3922**, as described above;

[0781] inline multimedia content **4002**, such as QuickTime content (**4002-1**), Windows Media content (**4002-2**), or Flash content (**4002-3**);

[0782] other types of content **4004** in the structured document, such as text;

[0783] Exit icon **4006** that when activated (e.g., by a finger tap on the icon) initiates exiting the inline multimedia content player UI (e.g., UI **4000**B or **4000**F) and returning to another UI (e.g., UI **4000**A, FIG. **40**A);

[0784] Lapsed time **4008** that shows how much of the inline multimedia content **4002** has been played, in units of time;

[0785] Progress bar **4010** that indicates what fraction of the inline multimedia content **4002** has been played and that may be used to help scroll through the inline multimedia content in response to a user gesture;

[0786] Remaining time **4012** that shows how much of the inline multimedia content **4002** remains to be played, in units of time;

[0787] Downloading icon **4014** that indicates when inline multimedia content **4002** is being downloaded or streamed to the device;

[0788] Fast Reverse/Skip Backwards icon **4016** that when activated (e.g., by a finger tap on the icon) initiates reversing or skipping backwards through the inline multimedia content **4002**;

[0789] Play icon **4018** that when activated (e.g., by a finger tap **4026** (FIG. **40**C) on the icon) initiates playing the inline multimedia content **4002**, either from the beginning or from where the inline multimedia content was paused;

[0790] Fast Forward/Skip Forward icon **4020** that initiates forwarding or skipping forwards through the inline multimedia content **4002**;

[0791] Volume adjustment slider icon **4022** that that when activated (e.g., by a finger tap on the icon) initiates adjustment of the volume of the inline multimedia content **4002**; and

[0792] Pause icon **4024** that when activated (e.g., by a finger tap on the icon) initiates pausing the inline multimedia content **4002**.

[0793] In some embodiments, a portable electronic device (e.g., **100**) displays at least a portion of a structured electronic document on a touch screen display. The structured electronic document comprises content (e.g., **4002** and **4004**). In some embodiments, the structured electronic document is a web page (e.g. **3912**). In some embodiments, the structured electronic document is an HTML or XML document.

[0794] A first gesture (e.g., **4028**, FIG. **40**A) is detected on an item of inline multimedia content (e.g., **4002-1**, FIG. **40**A) in the displayed portion of the structured electronic document. In some embodiments, the inline multimedia content comprises video and/or audio content. In some embodiments, the content can be played with a QuickTime, Windows Media, or Flash plugin.

[0795] In response to detecting the first gesture, the item of inline multimedia content is enlarged on the touch screen display and other content (e.g., **4004** and other **4002** besides **4002-1**, FIG. **4000**A) in the structured electronic document besides the enlarged item of inline multimedia content ceases to be displayed (e.g., UI **4000**B, FIG. **40**B or UI **4000**F, FIG. **40**F).

[0796] In some embodiments, enlarging the item of inline multimedia content comprises animated zooming in on the item. In some embodiments, enlarging the item of inline multimedia content comprises simultaneously zooming and translating the item of inline multimedia content on the touch screen display. In some embodiments, enlarging the item of inline multimedia content comprises rotating the item of inline multimedia content by 90° (e.g., from UI **4000**A, FIG. **40**A to UI **4000**B, FIG. **40**B).

[0797] In some embodiments, the item of inline multimedia content has a full size; the touch screen display has a size; and enlarging the item of inline multimedia content comprises enlarging the item of inline multimedia content to the smaller of the full size of the item and the size of the touch screen display.

[0798] In some embodiments, enlarging the item of inline multimedia content comprises expanding the item of inline multimedia content so that the width of the item of inline multimedia content is substantially the same as the width of the touch screen display (e.g., UI **4000**B, FIG. **40**B or UI **4000**F, FIG. **40**F).

[0799] In some embodiments, ceasing to display other content in the structured electronic document besides the item of inline multimedia content comprises fading out the other content in the structured electronic document besides the item of inline multimedia content.

[0800] While the enlarged item of inline multimedia content is displayed, a second gesture is detected on the touch screen display (e.g., **4030**, FIG. **40**B).

[0801] In response to detecting the second gesture, one or more playback controls for playing the enlarged item of inline multimedia content are displayed. In some embodiments, the one or more playback controls comprise a play icon (e.g., **4018**), a pause icon (e.g., **4024**), a sound volume icon (e.g., **4022**), and/or a playback progress bar icon (e.g., **4010**).

[0802] In some embodiments, displaying one or more playback controls comprises displaying one or more playback controls on top of the enlarged item of inline multimedia content (e.g., playback controls **4016**, **4018**, **4020**, and **4022** are on top of enlarged inline multimedia content **4002-1** in FIG. **40**C). In some embodiments, the one or more playback controls are superimposed on top of the enlarged item of inline multimedia content. In some embodiments, the one or more playback controls are semitransparent.

[0803] In some embodiments, an instruction in the structured electronic document to automatically start playing the item of inline multimedia content is overridden, which gives the device time to download more of the selected inline multimedia content prior to starting playback.

[0804] A third gesture is detected on one of the playback controls (e.g., gesture **4026** on play icon **4018**, FIG. **40**C).

[0805] In response to detecting the third gesture, the enlarged item of inline multimedia content is played. In some embodiments, playing the enlarged item of inline multimedia content comprises playing the enlarged item of inline multimedia content with a plugin for a content type associated with the item of inline multimedia content.

[0806] In some embodiments, while the enlarged item of inline multimedia content is played, the one or more playback controls cease to be displayed (e.g., FIG. **40**D, which no longer displays playback controls **4016**, **4018**, **4020**, and **4022**, but still shows **4006**, **4008**, **4010**, and **4012**). In some embodiments, all of the playback controls cease to be displayed. In some embodiments, ceasing to display the one or more playback controls comprises fading out the one or more playback controls. In some embodiments, the display of the one or more playback controls is ceased after a predetermined time. In some embodiments, the display of the one or more playback controls is ceased after no contact is detected with the touch screen display for a predetermined time.

[0807] In some embodiments, a fourth gesture is detected on the touch screen display. In response to detecting the fourth gesture, at least the portion of the structured electronic document is displayed again (e.g., FIG. **40**A). In some embodiments, the fourth gesture comprises a tap gesture on a playback completion icon, such as a done icon (e.g., gesture **4032** on done icon **4006**, FIG. **40**D). In some embodiments, the item of inline multimedia content returns to its size prior to being enlarged.

[0808] In some embodiments, the first, second, and third gestures are finger gestures. In some embodiments, the first, second, and third gestures are stylus gestures.

[0809] In some embodiments, the first, second, and third gestures are tap gestures. In some embodiments, the tap gesture is a double tap with a single finger, a double tap with two fingers, a single tap with a single finger, or a single tap with two fingers.

[0810] A graphical user interface on a portable electronic device with a touch screen display, comprises: at least a portion of a structured electronic document, wherein the structured electronic document comprises content; an item of inline multimedia content in the portion of the structured electronic document; and one or more playback controls. In response to detecting a first gesture on the item of inline multimedia content, the item of inline multimedia content on the touch screen display is enlarged, and display of other content in the structured electronic document besides the enlarged item of inline multimedia content is ceased. In response to detecting a second gesture on the touch screen display while the enlarged item of inline multimedia content is displayed, the one or more playback controls for playing the enlarged item of inline multimedia content are displayed. In response to detecting a third gesture on one of the playback controls, the enlarged item of inline multimedia content is played.

[0811] Additional description of displaying inline multimedia content can be found in U.S. Provisional Patent Application No. 60/947,155, "Portable Electronic Device, Method, and Graphical User Interface for Displaying Inline Multimedia Content," filed Jun. 29, 2007, the content of which is hereby incorporated by reference.

[0812] FIGS. **41**A-**41**E illustrate exemplary user interfaces for interacting with user input elements in displayed content in accordance with some embodiments.

[0813] In some embodiments, user interfaces **4100**A-**4100**E include the following elements, or a subset or superset thereof:

[0814] **402**, **404**, **406**, **618**, **620**, **626**, **3902**, **3906**, **3910**, **3912**, **3918**, **3920**, and **3922**, as described above;

[0815] content **4112**, such as a web page; word processing, spreadsheet, email or presentation document; electronic form; or online form;

[0816] user input elements **4102** in the content **4112**, such as radio buttons, text input fields, check boxes, pull down lists, and/or form fields;

[0817] information **4108** about a chosen user input element **4102**;

[0818] area **4114** that includes a chosen user input element **4102**;

[0819] cancel icon **4116** that when activated (e.g., by a finger tap on the icon) cancels user input into the chosen element **4102**;

[0820] input choices **4118** that when activated (e.g., by a finger tap on the icon) are used as input for the chosen element **4102**;

[0821] done icon **4124** (FIG. **41**E) that when activated (e.g., by a finger tap on the icon) returns the device to the previous UI (e.g., UI **4100**D, FIG. **41**D); and

[0822] submit icon **4126** (FIG. **41**E) that when activated (e.g., by a finger tap on the icon) sends the input to a remote server.

[0823] In some embodiments, a portable multifunction device (e.g., device **100**) displays content **4112** on a touch screen display. The content includes a plurality of user input elements **4102**.

[0824] In some embodiments, the content is a web page (e.g., page **3912**, FIG. **41**A). In some embodiments, the content is a word processing, spreadsheet, email or presentation document. In some embodiments, the content is an electronic form. In some embodiments, the content is an online form.

[0825] In some embodiments, the user input elements **4102** include one or more radio buttons, text input fields, check boxes, pull down lists (e.g., **4102-1**, FIG. **41**A), and/or form fields (e.g., user name **4102-3**, FIG. **41**A).

[0826] A contact by a finger (e.g., **4104**, FIG. **41**A) is detected with the touch screen display. The contact includes an area of contact.

[0827] A point (e.g., **4106**, FIG. **41**A) is determined within the area of contact. In some embodiments, the point within the area of contact is the centroid of the area of contact. In some embodiments, the point within the area of contact is offset from the centroid of the area of contact.

[0828] A user input element in the plurality of user input elements is chosen based on proximity of the user input element to the determined point (e.g., **4102-1**, FIG. **41**A). In some embodiments, the content on the touch screen display has an associated scale factor, and the choosing is limited to user input elements located within a distance from the determined point that is determined in accordance with the scale factor. In some embodiments, choosing is limited to user input elements located within the area of contact. In some embodiments, choosing is limited to user input elements that at least partially overlap with the area of contact. In some embodiments, choosing is limited to user input elements located within a predetermined distance from the determined point.

[0829] Information associated with the chosen user input element is displayed over the displayed content (e.g., Accounts Menu **4108-1**, FIG. **41**A). In some embodiments, the displayed information associated with the chosen user input element comprises a description of the chosen user input element.

[0830] In some embodiments, the information associated with the chosen user input element is displayed outside the area of contact. In some embodiments, the location of the information associated with the chosen user input element over the displayed content depends on the location of the contact. In some embodiments, the location of the information associated with the chosen user input element is displayed over the top half of the displayed content if the location of the contact is in the bottom half of the displayed content and the location of the information associated with the chosen user input element is displayed over the bottom half of the displayed content if the location of the contact is in the top half of the displayed content.

[0831] In some embodiments, the information associated with the chosen user input element is displayed after the contact is maintained for at least a predetermined time. In some embodiments, the displayed information associated with the chosen user input element is removed if the contact with the touch screen is maintained for greater than a predetermined time.

[0832] A break is detected in the contact by the finger with the touch screen display. In some embodiments, detecting the break in the contact comprises detecting the break in the contact while the information associated with the chosen user input element is displayed.

[0833] In some embodiments, in response to detecting the break in the contact by the finger with the touch screen display, an area is enlarged that includes the chosen user input element on the touch screen display (e.g., for element **4102-1**, area **4114-1** in FIG. **41**A is enlarged in FIG. **41**B; similarly, for elements **4102-3** and **4102-4**, area **4114-2** in FIG. **41**D is enlarged in FIG. **41**E).

[0834] In some embodiments, in response to detecting the break in the contact by the finger with the touch screen display prior to expiration of a predetermined time, the chosen user input element is enlarged on the touch screen display (e.g., element **4102-1** in FIG. **41**A is enlarged in FIG. **41**B; similarly, elements **4102-3** and **4102-4** in FIG. **41**D are enlarged in FIG. **41**E).

[0835] Input is received for the chosen user input element. In some embodiments, receiving input comprises: receiving text input via a soft keyboard on the touch screen display (e.g., keyboard **626**, FIG. **41**E), detecting a finger contact with a radio button on the touch screen display, detecting a finger contact with a check box on the touch screen display, or detecting a finger contact with an item in a pull down list on the touch screen display (e.g., contact **4120** on input choice **4118-3**, FIG. **41**B).

[0836] In some embodiments, the received input is sent to a remote computer, such as a web server.

[0837] In some embodiments, movement of the contact is detected on the touch screen display (e.g., movement **4110-1**, FIG. **41**C); a second user input element (e.g., element **4102-2**, FIG. **41**C) in the plurality of user input elements is chosen based on proximity of the second user input element to the contact (e.g., contact **4104**, FIG. **41**C); the display of information associated with the first chosen user input element over the displayed content is ended; and information associated with the second chosen user input element is displayed over the displayed content (e.g., sign in button **4108-2**, FIG. **41**C).

[0838] In some embodiments, movement of the contact on the touch screen display is detected (e.g., movement **4110-1** in FIG. **41**C, and movement **4110-2** in FIG. **41**D); a series of user input elements in the plurality of user input elements are chosen based on the proximity of the user input elements to the contact (e.g., element **4102-2** in FIG. **41**C, and elements **4102-3** and **4102-4** in FIG. **41**D); and information associated with each user input element in the series of user input elements are successively displayed over the displayed content (e.g., information **4108-3** in FIG. **41**C, and information **4108-4** in FIG. **41**D).

[0839] A graphical user interface (e.g., UI **4100**A, FIG. **41**A) on a portable multifunction device with a touch screen display comprises (1) content **4112** that includes a plurality of user input elements **4102** and (2) information **4108-1** associated with a first user input element **4102-1** in the plurality of user input elements. In response to the detection of an area of contact **4104** of a finger with the touch screen display: a point **4106** is determined within the area of contact, the first user input element **4102-1** is chosen based on proximity of the first user input element to the determined point, and the information **4108-1** associated with the first user input element is displayed over the content.

[0840] Using interfaces such as **4011**A-**4100**E, a user may more easily view information associated with input elements and provide input on a portable device using finger contacts on a touch screen. The user is relieved of having to worry about the precision of his finger contact with respect to selection of input elements. Furthermore, the user can view information and provide input even if the input elements are initially displayed at such a small size that the elements are illegible or barely legible.

[0841] Additional description of interacting with user input elements can be found in U.S. Provisional Patent Application No. 60/947,127, "Portable Multifunction Device, Method, and Graphical User Interface for Interacting with User Input Elements in Displayed Content," filed Jun. 29, 2007, the content of which is hereby incorporated by reference.

[0842] FIG. **41**F illustrates an exemplary user interface for interacting with hyperlinks in displayed content in accordance with some embodiments.

[0843] In some embodiments, user interface UI **4100**F include the following elements, or a subset or superset thereof:

- **[0844]** **402**, **404**, **406**, **3902**, **3906**, **3910**, **3912**, **3918**, **3920**, **3922**, **4112**, and **4102**, as described above;
- **[0845]** link **4122** that provides a link to other content; and
- **[0846]** information **4130** associated with link **4122**.

[0847] Additional description of displaying and activating hyperlinks using interfaces such as UI **4100**F can be found in U.S. patent application Ser. No. 11/620,644, "Method, System, And Graphical User Interface For Displaying Hyperlink Information," filed Jan. 5, 2007 and in U.S. patent application Ser. No. 11/620,646, "Method, System, And Graphical User Interface For Activating Hyperlinks," filed Jan. 5, 2007, the contents of which are hereby incorporated by reference.

[0848] FIGS. **42**A-**42**C illustrate exemplary user interfaces for translating page content or translating just frame content within the page content in accordance with some embodiments.

[0849] In some embodiments, user interfaces **4200**A-**4200**C include the following elements, or a subset or superset thereof:

- **[0850]** **402**, **404**, **406**, **3902**, **3906**, **3910**, **3918**, **3920**, and **3922**, as described above;
- **[0851]** Portion **4202** of page content, such as web page content;

[0852] Frame **4204** that displays a portion **4206** of frame content;

[0853] Portion **4206** of frame content, such as a portion of a map or a scrollable list of items, that is displayed within frame **4204**;

[0854] Other content **4208**, besides the portion **4206** of frame content, in portion **4202**;

[0855] New portion **4212** of page content that is displayed in response to an N-finger translation gesture **4210**; and

[0856] New portion **4216** of frame content that is displayed in response to an M-finger translation gesture **4214**, where M is a different number from N (e.g., N=1 and M=2).

[0857] In some embodiments, a portable multifunction device (e.g., device **100**) displays a portion (e.g., **4202**, FIG. **42**A) of page content on a touch screen display. The portion **4202** of page content includes a frame **4204** displaying a portion **4206** of frame content and other content **4208** of the page.

[0858] In some embodiments, the page content is web page content. In some embodiments, the page content is a word processing, spreadsheet, email or presentation document.

[0859] An N-finger translation gesture (e.g., **4210**) is detected on or near the touch screen display.

[0860] In response to detecting the N-finger translation gesture **4210**, the page content is translated to display a new portion (e.g., **4212**, FIG. **42**B) of page content on the touch screen display. Translating the page content includes translating the displayed portion **4206** of the frame content and the other content **4208** of the page.

[0861] In some embodiments, translating the page content comprises translating the page content in a vertical, horizontal, or diagonal direction. In some embodiments, translating the page content has an associated direction of translation that corresponds to a direction of movement of the N-finger translation gesture **4210**. In some embodiments, the direction of translation corresponds directly to the direction of finger movement; in some embodiments, however, the direction of translation is mapped from the direction of finger movement in accordance with a rule. For example, the rule may state that if the direction of finger movement is within X degrees of a standard axis, the direction of translation is along the standard axis, and otherwise the direction of translation is substantially the same as the direction of finger movement.

[0862] In some embodiments, translating the page content has an associated speed of translation that corresponds to a speed of movement of the N-finger translation gesture. In some embodiments, translating the page content is in accordance with a simulation of an equation of motion having friction.

[0863] An M-finger translation gesture (e.g., **4214**, FIG. **42**A) is detected on or near the touch screen display, where M is a different number than N. In some embodiments, N is equal to 1 and M is equal to 2.

[0864] In response to detecting the M-finger translation gesture **4214**, the frame content is translated to display a new portion (e.g., **4216**, FIG. **42**C) of frame content on the touch screen display, without translating the other content **4208** of the page.

[0865] In some embodiments, translating the frame content comprises translating the frame content in a vertical, horizontal, or diagonal direction. In some embodiments, translating the frame content comprises translating the frame content in a diagonal direction.

[0866] In some embodiments, translating the frame content has an associated direction of translation that corresponds to a direction of movement of the M-finger translation gesture **4214**. In some embodiments, the direction of translation corresponds directly to the direction of finger movement; in some embodiments, however, the direction of translation is mapped from the direction of finger movement in accordance with a rule. For example, the rule may state that if the direction of finger movement is within Y degrees of a standard axis, the direction of translation is along the standard axis, and otherwise the direction of translation is substantially the same as the direction of finger movement.

[0867] In some embodiments, translating the frame content has an associated speed of translation that corresponds to a speed of movement of the M-finger translation gesture. In some embodiments, translating the frame content is in accordance with a simulation of an equation of motion having friction.

[0868] In some embodiments, the frame content comprises a map. In some embodiments, the frame content comprises a scrollable list of items.

[0869] In some embodiments, the other content **4208** of the page includes text.

[0870] A graphical user interface (e.g., UI **4200**A, FIG. **42**A) on a portable multifunction device with a touch screen display comprises a portion **4202** of page content on the touch screen display, which includes: (1) a frame **4204** displaying a portion **4206** of frame content and (2) other content **4208** of the page. In response to detecting an N-finger translation gesture **4210** on or near the touch screen display, the page content is translated to display a new portion **4212** (FIG. **42**B) of page content on the touch screen display, wherein translating the page content includes translating the other content **4208** of the page. In response to detecting an M-finger translation gesture **4214** on or near the touch screen display, where M is a different number than N, the frame content is translated to display a new portion **4216** (FIG. **42**C) of frame content on the touch screen display, without translating the other content **4208** of the page.

[0871] Thus, depending on the number of fingers used in the gesture, a user may easily translate page content or just translate frame content within the page content.

[0872] Additional description of translating displayed content can be found in U.S. Provisional Patent Application No. 60/946,976, "Portable Multifunction Device, Method, and Graphical User Interface for Translating Displayed Content," filed Jun. 28, 2007, the content of which is hereby incorporated by reference.

Music and Video Player

[0873] FIGS. **43**A-**43**DD illustrate exemplary user interfaces for a music and video player **152** in accordance with some embodiments.

[0874] In some embodiments, icons for major content categories (e.g., playlists **4308**, artists **4310**, songs **4312**, and video **4314**) are displayed in a first area of the display (e.g., **4340**, FIG. **43**A). In some embodiments, the first area also includes an icon (e.g., more icon **4316**) that when activated (e.g., by a finger tap on the icon) leads to additional content categories (e.g., albums, audiobooks, compilations, composers, genres, and podcasts in FIG. **43**J).

[0875] In some embodiments, the player **152** includes a now playing icon **4302** that when activated (e.g., by a finger tap on the icon) takes the user directly to a UI displaying information about the currently playing music (e.g., FIG. **43**S).

[0876] In some embodiments, in response to a series of gestures (e.g., finger taps) by the user, the device displays a series of content categories and sub-categories. For example, if the user activates selection icon **4306** (e.g., by a finger tap on the icon) or, in some embodiments, taps anywhere in the Top 25 row **4318**, the UI changes from a display of playlist categories (UI **4300**A, FIG. **43**A) to a display of the Top 25 sub-category (UI **4300**B, FIG. **43**B).

[0877] If just a portion of a category or sub-category is displayed, a vertical bar, analogous to the vertical bars described above, is displayed on top of the category/sub-category that helps a user understand what portion of the category/sub-category is being displayed (e.g., vertical bar **4320**, FIG. **43**B). In some embodiments, a user can scroll through the list of items in the category/sub-category by applying a vertical or substantially vertical swipe gesture **4322** to the area displaying the list. In some embodiments, a vertically downward gesture scrolls the list downward and a vertically upward gesture scrolls the list upward,

[0878] In some embodiments, if the user scrolls to the top of the list and then continues to apply a scrolling gesture (e.g., **4324**, FIG. **43**C), background **4326-1** appears and the vertical bar **4320-1** may start to reduce in length to indicate to the user that the top of the list has been reached. When the user's finger breaks contact with the touch screen display, the list may move back to the top of the display and the background **4326-1** shrinks to nothing. Similarly, if the user scrolls to the bottom of the list and then continues to apply a scrolling gesture (e.g., **4328**, FIG. **43**D), background **4326-2** appears and the vertical bar **4320-2** may start to reduce in length to indicate to the user that the bottom of the list has been reached. When the user's finger breaks contact with the touch screen display, the list may move back to the bottom of the display and the background **4326-2** shrinks to nothing. This "rubber band-like" behavior at the terminus of lists may be applied to many other types of lists and documents that have vertical scrolling. Similar behavior may be applied to all of the edges of documents that can be translated in two dimensions (e.g., web pages, word processing documents, and photographs and other images). Additional description of this "rubber band-like" scrolling and translation behavior can be found in U.S. Provisional Patent Application Nos. 60/883,801, "List Scrolling And Document Translation On A Touch-Screen Display," filed Jan. 7, 2007; 60/945,858, "List Scrolling and Document Translation on a Touch-Screen Display," filed Jun. 22, 2007; and 60/946,971, "List Scrolling and Document Translation on a Touch-Screen Display," filed Jun. 28, 2007, the contents of which are hereby incorporated by reference.

[0879] In some embodiments, if the user activates artists icon **4310** (e.g., by a finger tap on the icon), the artists category will be displayed (FIG. **43**E). In some embodiments, such as when the artists list is arranged alphabetically, an index item/symbol (e.g., the letter A **4330-1**) may remain adjacent to a respective information item subset (e.g., artists **4332** whose name begins with the letter A). When scrolling up through the list of information items (e.g., in response to an upward swipe on the touch sensitive display by the user), the index item/symbol may move to the upper edge of a window (e.g., window **4336**, FIG. **43**F). As the scrolling continues (e.g., in response to gesture **4334**, FIG. **43**F), the index item/symbol may remain there until the end of the respective information item subset is reached, at which time the index item/symbol may be replaced with a subsequent index item/symbol (e.g., the letter B **4330-2**). An analogous scrolling effect is shown for the Movies **4330-3** and Music Videos **4330-4** index items in UI **4300**H and UI **43001** (FIGS. **43**H and **43**I). Additional description of such scrolling is described in U.S. patent application Ser. Nos. 11/322,547, "Scrolling List With Floating Adjacent Index Symbols," filed Dec. 23, 2005; 11/322,551, "Continuous Scrolling List With Acceleration," filed Dec. 23, 2005; and 11/322,553, "List Scrolling In Response To Moving Contact Over List Of Index Symbols," filed Dec. 23, 2005, which are hereby incorporated by reference.

[0880] In some embodiments, if the user activates songs icon **4312** (e.g., by a finger tap on the icon), the songs category will be displayed (FIG. **43**G).

[0881] In some embodiments, if the user activates videos icon **4314** (e.g., by a finger tap on the icon), the video category will be displayed (FIG. **43**H).

[0882] In some embodiments, the major content categories that are displayed in the first area **4340** of the display can be rearranged by a user to correspond to the user's preferred (favorite) categories (e.g., as illustrated in FIGS. **43**J-**43**M and FIGS. **43**N-**43**P). In some embodiments, activation of add category icon **4344** (e.g., by a finger tap on the icon) initiates display of a UI with a soft keyboard for adding user specified categories (not shown). In some embodiments, activation of edit icon **4342** in FIG. **43**J (e.g., by a finger tap on the icon) initiates display of UI **4300**K (FIG. **43**K) with delete icons **4348** (which operate like delete icons **702**, FIG. **7**, as described above) and moving affordance icons **4360**. As described below, moving affordance icons **4360** may be used as control icons that assist in rearranging categories or other UI objects.

[0883] In some embodiments, a portable multifunction device with a touch screen display with a plurality of user interface objects displays a first user interface object (e.g., genres icon **4350**, FIG. **43**K) and a second user interface object (e.g., artists icon **4310**, FIG. **43**K) on the touch screen display. In some embodiments, the first user interface object is one of a group of candidate icons (e.g., icons in the more list **4362**, FIG. **43**K, which are candidates for rearrangement) and the second user interface object is one of a group of user favorite icons (e.g., icons in area **4340**).

[0884] A finger-down event is detected at the first user interface object (e.g., contact **4346-1**, FIG. **43**K). In some embodiments, the first user interface object includes a control icon (e.g., the horizontal bars comprising a moving affordance icon **4360** in genres icon **4350**) and the finger-down event occurs at or near the control icon.

[0885] One or more finger-dragging events are detected on the touch screen display (e.g., the finger drag from **4346-1** (FIG. **43**K) to **4346-2** (FIG. **43**L) to **4346-3** via **4365** (FIG. **43**L)).

[0886] The first user interface object is moved on the touch screen display along a path determined by the finger-dragging events until the first user interface object at least in part overlaps the second user interface object.

[0887] In some embodiments, while moving the first user interface object on the touch screen display, the first user interface object is displayed in a manner visually distinguish-

able from other user interface objects on the touch screen display (e.g., the shading around genres icon **4350** in FIG. **43**L).

[0888] A finger-up event is detected at the second user interface object (e.g., ending contact at **4346-3**, FIG. **43**L).

[0889] The second user interface object (e.g., artists icon **4310**, FIG. **43**L) is visually replaced with the first user interface object (e.g., genres icon **4350**, FIG. **43**M).

[0890] In some embodiments, upon detecting the finger-up event, the first user interface object is displayed at a location formerly occupied by the second user interface object, and a movement of the second user interface object to a location formerly occupied by the first user interface object is animated (e.g., in FIG. **43**M, artists **4310** is now part of the list that used to include genres **4350**).

[0891] In some embodiments, the first user interface object is displayed in a first form before the finger-up event and in a second form after the finger-up event, and the second form is visually different from the first form. In some embodiments, the first form is a row including characters and at least one control icon (e.g., **4350**, FIG. **43**K) and the second form is an image or other graphic (e.g., **4350**, FIG. **43**M).

[0892] In some embodiments, the second user interface object is displayed in a first form before the finger-up event and in a second form after the finger-up event, and the second form is visually different from the first form. In some embodiments, the first form is an image or other graphic (e.g., **4310**, FIG. **43**K) and the second form is a row (e.g., **4310**, FIG. **43**M) including characters associated with at least one control icon (e.g., **4360-2**, FIG. **43**M). In some embodiments, the second form is a row including characters near, or within a predefined distance, corresponding to a hit region for the control icon.

[0893] In some embodiments, the first user interface object is one of a group of candidate icons and the second user interface object is one of a group of user favorite icons. In some embodiments, the remaining group of candidate icons is rearranged after moving the first user interface object away from its original location. The remaining group of candidate icons is the group of candidate icons excluding the first user interface object. Upon detecting the finger-up event, the first user interface object is displayed at a location formerly occupied by the second user interface object and a movement of the second user interface object to a location formerly occupied by one of the remaining group of candidate icons is animated.

[0894] FIGS. **43**N-**43**P illustrate another way the major content categories that are displayed in the first area **4340** of the display can be rearranged by a user to correspond to the user's preferred (favorite) categories. The categories that are included in area **4340** may also be listed in a first list area **4364** in the more list **4362** (e.g., above separator **4352** in the more list **4362**), with the candidate categories listed in a second list area **4366** in the more list **4362** (e.g., below separator **4352** in the more list **4362**). In response to detection of a finger down event (e.g., **4346-5**, FIG. **43**N); one or more finger dragging events (e.g., from **4346-5** to **4346-6** (FIG. **43**O) to **4346-7** (FIG. **43**P)); and a finger up event (e.g., at **4346-7**), a first user interface object (e.g., genres icon **4350**) may replace a second user interface object (e.g., artists icon **4310**) in both the first list area **4364** and in area **4340** (e.g., **4350-1** and **4350-2**, FIG. **43**P), with the second user interface object moving to the second list area **4366** (e.g., **4310**, FIG. **43**P).

[0895] In some embodiments, a portable multifunction device displays a first group of user interface objects on the touch screen display (e.g., icons in the more list **4362**, FIG. **43**K, which are candidates for rearrangement). A second group of user interface objects is displayed on the touch screen display (e.g., icons in area **4340**). A finger-down event is detected on the touch screen display (e.g., contact **4346-1**, FIG. **43**K). A first user interface object (e.g., genres icon **4350**, FIG. **43**K) in the first group at which the finger-down event occurs is identified. One or more finger-dragging events are detected on the touch screen display (e.g., the finger drag from **4346-1** (FIG. **43**K) to **4346-2** (FIG. **43**L) to **4346-3** via **4365** (FIG. **43**L)). The first user interface object on the touch screen display is moved in accordance with the finger-dragging events. A finger-up event is detected on the touch screen display (e.g., ending contact at **4346-3**, FIG. **43**L). A second user interface object (e.g., artists icon **4310**, FIG. **43**K) in the second group at which the finger-up event occurs is identified. The second user interface object is visually replaced with the first user interface object (e.g., artists icon **4310** in FIG. **43**L is visually replaced with genres icon **4350** in FIG. **43**M).

[0896] Additional description of user interface object reconfiguration can be found in U.S. Provisional Patent Application No. 60/937,990, "Portable Multifunction Device, Method, and Graphical User Interface Supporting User Navigations of Graphical Objects on a Touch Screen Display," filed Jun. 29, 2007, the content of which is hereby incorporated by reference.

[0897] U.S. Provisional Patent Application No. 60/936,562, "Portable Multifunction Device, Method, and Graphical User Interface for Playing Online Videos," filed Jun. 20, 2007, the content of which is hereby incorporated by reference, describes a way that major online video content categories can be rearranged by a user to correspond to the user's preferred (favorite) categories. The teachings in that application are also applicable here to rearranging major music and/or video categories.

[0898] Referring again to the user interface **4300**J in FIG. **43**J, a list of content categories (e.g., Albums) is displayed on the touch screen display. FIGS. **43**Q-**43**T and **43**W-**43**AA are exemplary user interfaces illustrating these content categories in detail in accordance with some embodiments.

[0899] FIG. **43**Q is an exemplary user interface for Albums category **4371**, which is displayed in response to a user selection of the corresponding album category icon in FIG. **43**J. In some embodiments, user interface **4300**Q includes the following elements, or a subset or superset thereof:

- **[0900]** More icon **4373**, which, if selected (e.g., by a finger tap on the icon), brings back display of user interface **4300**J;
- **[0901]** Now Playing icon **4302** that when activated (e.g., by a finger tap on the icon) takes the user directly to a UI displaying information about the currently playing content (e.g., FIG. **43**S);
- **[0902]** One or more alphabetic icons **4375-1**, **4375-2**;
- **[0903]** One or more individual album icons **4377-1** to **4377-5**, which are grouped under different alphabetic icons; and
- **[0904]** Alphabetic list **4379** that helps a user to navigate quickly through the list of albums to albums beginning with a particular letter.

[0905] FIG. **43**R is an exemplary user interface for presenting tracks (e.g., songs) within an album, which is displayed in response to a user selection **4370** of an individual album (e.g.,

"Abbey Road" **4377-1** in FIG. **43**Q). In some embodiments, user interface **4300**R includes the following elements, or a subset or superset thereof:

[0906] Albums icon **4374**, which, if selected (e.g., by a finger tap on the icon), brings back display of user interface **4300**Q;

[0907] Now Playing icon **4302**, described above;

[0908] Shuffle song playing order icon **4376**;

[0909] One or more individual song icons **4372-1** to **4375-7**; and

[0910] Vertical bar **4398**, analogous to the vertical bars described above, which is displayed on top of the list of tracks in the album and which helps a user understand what portion of the list of tracks is being displayed.

[0911] FIG. **43**S is an exemplary user interface for playing a track, which is displayed in response to a user selection (e.g., by gesture **4378** in FIG. **43**R) of an individual track (e.g., "Come together" **4372-1** in FIG. **43**R) or now playing icon **4302**. In some embodiments, user interface **4300**S includes the following elements, or a subset or superset thereof:

[0912] Back icon **4380-1**, which, if selected (e.g., by a finger tap on the icon), brings back display of the previous user interface (e.g., **4300**R);

[0913] Cover flip icon **4380-2**, which, if selected (e.g., by a finger tap on the icon), flips the album cover **4380-4** over and displays a list of tracks in the album;

[0914] Repeat track play icon **4380-7**, which, if selected (e.g., by a finger tap on the icon), repeats the currently playing track;

[0915] Shuffle track play icon **4380-8** which, if selected (e.g., by a finger tap on the icon), plays the tracks on the album in a random order;

[0916] Progress bar **4380-3** that indicates what fraction of the track has been played and that may be used to help scroll through the track in response to a user gesture;

[0917] Album Cover **4380-4** that corresponds to the track, which may be automatically generated by the device or imported into the device from a different source; and

[0918] Music play control icons **4380-5**, which may include a Fast Reverse/Skip Backwards icon, a Fast Forward/Skip Forward icon, a Volume adjustment slider icon, a Pause icon, and/or a Play icon (not shown, which toggles with the Pause icon) that behave in an analogous manner to icons **2320**, **2322**, **2324**, **2306**, and **2304** described above with respect to the video player (FIGS. **23**A-**23**D).

[0919] In some embodiments, the repeat track play icon **4380-7**, the progress bar **4380-3**, and the shuffle track play icon **4380-8** appear on the touch screen display in response to a finger gesture on the display.

[0920] In some embodiments, the music play control icons **4380-5** appear on the touch screen display whenever a finger contact with the display is detected. The icons **4380-5** may stay on the display for a predefined time period (e.g., a few seconds) and then disappear until the next finger contact with the touch screen display is detected.

[0921] FIG. **43**T is an exemplary user interface of an enlarged album cover, which may be displayed in response to a user selection **4381** of the album cover **4380-4** in FIG. **43**S. In some embodiments, user interface **4300**T includes the same elements shown in FIG. **43**S, except, user interface **4300**T includes an enlarged version **4380-6** of the album cover **4380-4**.

[0922] In light of the description above of the Album category, the operation of other content categories in the More list (FIG. **43**J) will be apparent to one skilled in the art.

[0923] For example, FIG. **43**W is an exemplary user interface for a Genres category, which is displayed in response to a user selection of the corresponding category icon in FIG. **43**J. Each music genre occupies one row on the touch screen. A user can scroll through the list by vertical finger swipes.

[0924] FIG. **43**X is an exemplary user interface for a particular genre, which is displayed in response to a user selection (e.g., by gesture **4383** in FIG. **43**W) of one individual album (e.g., "Rock" in FIG. **43**W). Exemplary information presented in UI **4300**X may include songs and albums, music bands and artists associated with the particular genre.

[0925] FIG. **43**Y is an exemplary user interface for a Composers category, which is displayed in response to a user selection of the corresponding category icon in FIG. **43**J.

[0926] FIG. **43**Z is an exemplary user interface for a Compilations category, which is displayed in response to a user selection of the corresponding category icon in FIG. **43**J.

[0927] FIG. **43**AA is an exemplary user interface for a particular compilation, which is displayed in response to a user selection (e.g., by gesture **4385** in FIG. **43**Z) of an individual compilation (e.g., "Gold" in FIG. **43**Z). Exemplary information presented in UI **4300**AA may include the songs associated with the particular compilation.

[0928] FIG. **43**BB is an exemplary user interface for a song currently being played in response to a user selection (e.g., by gesture **4387** in FIG. **43**AA) of the Now Playing icon **4302** in FIG. **43**AA. In this particular example, the song currently being played is still "Come Together" from the album "Abbey Road". Therefore, user interface **4300**BB is virtually the same as user interface **4300**S except that the played timestamp and remaining timestamp have been altered.

[0929] As illustrated in FIG. **43**U and FIG. **43**V, a user rating may be applied to an item of content with a finger gesture.

[0930] In some embodiments, a portable multifunction device displays a series of ratings indicia (e.g., **4382**, FIGS. **43**U and **43**V) on a touch screen display. The ratings indicia comprise a lowest rating indicia and one or more progressively higher rating indicia. In some embodiments, the ratings indicia comprise stars (e.g., **4382-2**, FIG. **43**V). In some embodiments, the series of ratings indicia consists of five stars.

[0931] A finger gesture (e.g., **4384**, FIG. **43**V) by a user is detected on one or more of the ratings indicia, wherein the finger gesture contacts a last rating indicia immediately prior to breaking contact with the touch screen display (e.g., the third rating indicia in FIG. **43**V). In some embodiments, the finger gesture contacts the lowest rating indicia prior to contacting one or more of the progressively higher rating indicia. In some embodiments, the finger gesture is a swipe gesture.

[0932] A rating corresponding to the last rating indicia contacted by the finger gesture is used as input to a function or application in the device. For example, the three-star rating for the song "Come Together" in FIG. **43**V may be used to sort this content versus other content in the device and/or to determine how often this content is heard when content is played in a random order (e.g., shuffle mode **4368**, FIG. **43**R).

[0933] In some embodiments, the rating corresponding to the last rating indicia contacted by the finger gesture is used to give a rating for an item of content that is playable with a content player application on the device. In some embodiments, the item of content is an item of music and the content player application is a music player application. In some embodiments, the item of content is a video and the content player application is a video player application.

[0934] In some embodiments, the rating corresponding to the last rating indicia contacted by the finger gesture is used to give a rating for content on a web page that is viewable with a browser application on the device.

[0935] A graphical user interface on a portable multifunction device with a touch screen display comprises a series of ratings indicia **4382** on the touch screen display. The ratings indicia comprise a lowest rating indicia and one or more progressively higher rating indicia. In response to detecting a finger gesture by a user on one or more of the ratings indicia, wherein the finger gesture contacts a last rating indicia immediately prior to breaking contact with the touch screen display, a rating corresponding to the last rating indicia contacted by the finger gesture is used as input to a function or an application in the device.

[0936] As illustrated in FIGS. **43**BB-**43**DD, an application may change modes in response to a change in orientation of the device, with the two modes differing by more than a mere change in display orientation.

[0937] In some embodiments, a portable multifunction device with a rectangular touch screen display, which includes a portrait view and a landscape view, detects the device in a first orientation.

[0938] While the device is in the first orientation, an application is displayed in a first mode on the touch screen display in a first view (e.g., a hierarchical list mode for selecting music as illustrated in FIG. **43**A, FIG. **43**J, FIG. **43**Q, FIG. **43**R, and FIG. **43**BB).

[0939] The device is detected in a second orientation. In some embodiments, the first orientation and the second orientation are detected based on an analysis of data from one or more accelerometers (e.g., **168**). In some embodiments, the first orientation is rotated substantially 90° from the second orientation (e.g., by rotation **4392**, FIG. **43**BB to FIG. **43**CC).

[0940] In response to detecting the device in the second orientation, the application is displayed in a second mode on the touch screen display in a second view (e.g., FIG. **43**CC).

[0941] The first mode of the application differs from the second mode of the application by more than a change in display orientation. The application displays distinct or additional information in one of the first and second modes relative to the other of the first and second modes.

[0942] In some embodiments, the first view is the portrait view (e.g., FIG. **43**A, FIG. **43**J, FIG. **43**Q, FIG. **43**R, or FIG. **43**BB) and the second view is the landscape view (e.g., FIG. **43**CC). In some embodiments, substantially vertical finger gestures on or near the touch screen display are used to navigate in the first mode and substantially horizontal finger gestures (e.g., swipe gesture **4399**, FIG. **43**CC) on or near the touch screen display are used to navigate in the second mode.

[0943] In some embodiments, the first view is the landscape view and the second view is the portrait view.

[0944] In some embodiments, the rectangular touch screen display has a long axis and a short axis; the first orientation comprises a substantially vertical orientation of the long axis; the second orientation comprises a substantially vertical orientation of the short axis; the first view is the portrait view (e.g., UI **4300**BB, FIG. **43**BB); and the second view is the landscape view (e.g. UI **43**CC, FIG. **43**CC).

[0945] In some embodiments, the application is a music player, the first mode is a hierarchical list mode for selecting music (e.g., FIG. **43**A to more list, FIG. **43**J, to albums list, FIG. **43**Q, to album content list FIG. **43**R, to content, FIGS. **43**S/**43**BB), the first view is the portrait view, the second mode is a cover flow mode for selecting albums (e.g., FIG. **43**CC), and the second view is the landscape view. The cover flow mode and other image modes are described in U.S. Provisional Patent Application No. 60/843,832, "Techniques And Systems For Browsing Media Content," filed Sep. 11, 2006; U.S. patent application Ser. No. 11/519,460, "Media Manager With Integrated Browsers," filed Sep. 11, 2006; and U.S. Provisional Patent Application No. to be determined [attorney docket number APL1P533P2/P4583USP2], "Electronic Device With Image Based Browsing," filed Jan. 5, 2007, which are hereby incorporated by reference. In some embodiments, in response to detecting a finger gesture on an album cover (e.g., gesture **4388**, FIG. **43**CC) or on an information icon (e.g., **4389**, FIG. **43**CC), the album cover is flipped over and information about tracks on the album is displayed (FIG. **43**DD).

[0946] In some embodiments, the application is an address book, the first mode is a list mode for displaying entries in the address book, the first view is the portrait view, the second mode is an image mode for displaying images associated with corresponding entries in the address book, and the second view is the landscape view.

[0947] In some embodiments, the application is a world clock, the first mode is a list mode for displaying a list of time zones, the first view is the portrait view, the second mode is a map mode for displaying one or more time zones in the list of time zones on a map, and the second view is the landscape view.

[0948] In some embodiments, the application is a calendar. In some embodiments, the application is a photo management application. In some embodiments, the application is a data entry application.

[0949] A graphical user interface on a portable multifunction device with a rectangular touch screen display with a portrait view and a landscape view comprises a first mode of an application that is displayed in the portrait view and a second mode of the application that is displayed in the landscape view. In response to detecting the device in a first orientation, the first mode of the application is displayed in the portrait view. In response to detecting the device in a second orientation, the second mode of the application is displayed in the landscape view. The first mode of the application differs from the second mode of the application by more than a change in display orientation.

[0950] Such mode changes based on device orientation make the device easier to use because the user does not have to navigate through one or more display screens to get to a desired second mode or remember how to perform such navigation. Rather, the user merely needs to change the orientation of the device.

[0951] Additional description of mode changes based on device orientation can be found in U.S. Provisional Patent Application No. 60/947,300, "Modal Change Based on Orientation of a Portable Multifunction Device," filed Jun. 29, 2007, the content of which is hereby incorporated by reference.

[0952] FIGS. **44**A-**44**J illustrate portrait-landscape rotation heuristics in accordance with some embodiments.

[0953] In some embodiments, information in some applications is automatically displayed in portrait view or landscape view in device **100** based on an analysis of data from the one or more accelerometers **168**. A user gesture (e.g. **4402**, FIG. **44**B), however, can override the view that is automatically chosen based on the accelerometer data. In some embodiments, the override ends when a second gesture (e.g., **4404**, FIG. **44**H) is detected (as described in Example 1 and Example 2 below, as illustrated by FIGS. **44**A-**44**E and **44**G-**44**J). In some embodiments, the override ends when the device is placed in an orientation where the displayed view matches the view recommended automatically based on the accelerometer data (as described in Example 3 and Example 4 below, as illustrated by FIGS. **44**A-**44**F). In some embodiments, the override ends after a predetermined time. In some embodiments, the override ends when the user changes applications or goes back to the menu screen (FIG. **4**A or **4**B). These override termination heuristics make the device easier to use because either a simple gesture is used to end the override or the override ends automatically based on predefined criteria.

EXAMPLE 1

[0954] In some embodiments, a portable multifunction device with a rectangular touch screen display and one or more accelerometers displays information on the rectangular touch screen display in a portrait view (e.g., FIG. **44**A) or a landscape view (e.g., FIG. **44**B) based on an analysis of data received from the one or more accelerometers.

[0955] A first predetermined finger gesture (e.g., gesture **4402**, FIG. **44**B) is detected on or near the touch screen display while the information is displayed in a first view.

[0956] In response to detecting the first predetermined finger gesture, the information is displayed in a second view (e.g., FIG. **44**C) and the display of information is locked in the second view, independent of the orientation of the device (e.g., the display is locked in portrait view in FIGS. **44**C, **44**D, **44**E, and **44**G). In some embodiments, the first view is the landscape view (e.g., FIG. **44**B) and the second view is the portrait view (e.g., FIG. **44**A). In some embodiments, the first view is the portrait view and the second view is the landscape view.

[0957] A second predetermined finger gesture is detected on or near the touch screen display while the display of information is locked in the second view (e.g., gesture **4404**, FIG. **44**H).

[0958] In response to detecting the second predetermined finger gesture, the display of information in the second view is unlocked. For example, the display is unlocked in FIGS. **44**I and **44**J, so a portrait view is displayed when the long axis of the device is substantially vertical (FIG. **44**J) and a landscape view is displayed when the short axis of the device is substantially vertical (FIG. **44**I).

[0959] In some embodiments, the first and second predetermined finger gestures are multifinger gestures. In some embodiments, the first and second predetermined finger gestures are multifinger twisting gestures (e.g., gesture **4402**, FIG. **44**B and gesture **4404**, FIG. **44**H). In some embodiments, the first and second predetermined finger gestures occur on the touch screen display.

EXAMPLE 2

[0960] In some embodiments, a portable multifunction device with a rectangular touch screen display, wherein the rectangular touch screen display includes a portrait view and a landscape view, detects the device in a first orientation (e.g., FIG. **44**A).

[0961] Information is displayed on the touch screen display in a first view while the device is in the first orientation.

[0962] The device is detected in a second orientation (e.g., FIG. **44**B).

[0963] In response to detecting the device in the second orientation, the information is displayed in a second view.

[0964] A first predetermined finger gesture (e.g., gesture **4402**, FIG. **44**B) is detected on or near the touch screen display while the information is displayed in the second view.

[0965] In response to detecting the first predetermined finger gesture, the information is displayed in the first view (e.g., FIG. **44**C) and the display of information is locked in the first view (e.g., the display is locked in portrait view in FIGS. **44**C, **44**D, **44**E, and **44**G).

[0966] A second predetermined finger gesture is detected on or near the touch screen display while the display of information is locked in the first view (e.g., gesture **4404**, FIG. **44**H).

[0967] In response to detecting the second predetermined finger gesture, the display of information in the first view is unlocked. For example, the display is unlocked in FIGS. **44**I and **44**J, so a portrait view is displayed when the long axis of the device is substantially vertical (FIG. **44**J) and a landscape view is displayed when the short axis of the device is substantially vertical (FIG. **44**I).

[0968] In some embodiments, the first view is the landscape view and the second view is the portrait view. In some embodiments, the first view is the portrait view (e.g., FIG. **44**A) and the second view is the landscape view (e.g., FIG. **44**B).

[0969] In some embodiments, the first and second predetermined finger gestures are multifinger gestures. In some embodiments, the first and second predetermined finger gestures are multifinger twisting gestures (e.g., gesture **4402**, FIG. **44**B and gesture **4404**, FIG. **44**H). In some embodiments, the first and second predetermined finger gestures occur on the touch screen display.

EXAMPLE 3

[0970] In some embodiments, a portable multifunction device with a rectangular touch screen display and one or more accelerometers displays information on the rectangular touch screen display in a portrait view (e.g., FIG. **44**A) or a landscape view (e.g., FIG. **44**B) based on an analysis of data received from the one or more accelerometers.

[0971] A predetermined finger gesture (e.g., gesture **4402**, FIG. **44**B) is detected on or near the touch screen display while the information is displayed in a first view. In some embodiments, the predetermined finger gesture is a multifinger twisting gesture. In some embodiments, the predetermined finger gesture occurs on the touch screen display.

[0972] In response to detecting the predetermined finger gesture, the information is displayed in a second view (e.g., FIG. **44**C) and the display of information is locked in the second view.

[0973] The display of information in the second view is unlocked when the device is placed in an orientation where the second view is displayed based on an analysis of data received from the one or more accelerometers (e.g., FIG. **44**E). For example, the display is unlocked in FIGS. **44**E and **44**F, so a portrait view is displayed when the long axis of the device is substantially vertical (FIG. **44**E) and a landscape view is displayed when the short axis of the device is substantially vertical (FIG. **44**F).

[0974] In some embodiments, the first view is the landscape view (e.g., FIG. **44**B) and the second view is the portrait view (e.g., FIG. **44**A). In some embodiments, the first view is the portrait view and the second view is the landscape view.

EXAMPLE 4

[0975] In some embodiments, a portable multifunction device with a rectangular touch screen display, wherein the rectangular touch screen display includes a portrait view and a landscape view, detects the device in a first orientation.

[0976] Information is displayed on the touch screen display in a first view while the device is in the first orientation (e.g., FIG. **44**A).

[0977] The device is detected in a second orientation.

[0978] In response to detecting the device in the second orientation, the information is displayed in a second view (e.g., FIG. **44**B).

[0979] A predetermined finger gesture (e.g., gesture **4402**, FIG. **44**B) is detected on or near the touch screen display while the information is displayed in the second view. In some embodiments, the predetermined finger gesture is a multifinger gesture. In some embodiments, the predetermined finger gesture occurs on the touch screen display.

[0980] In response to detecting the predetermined finger gesture, the information is displayed in the first view (e.g., FIG. **44**C) and the display of information is locked in the first view.

[0981] The display of information in the first view is unlocked when the device is returned to substantially the first orientation (e.g., FIG. **44**E). For example, the display is unlocked in FIGS. **44**E and **44**F, so a portrait view is displayed when the long axis of the device is substantially vertical (FIG. **44**E) and a landscape view is displayed when the short axis of the device is substantially vertical (FIG. **44**F).

[0982] In some embodiments, the first view is the landscape view and the second view is the portrait view. In some embodiments, the first view is the portrait view (e.g., FIG. **44**A) and the second view is the landscape view (e.g., FIG. **44**B).

[0983] In some embodiments, the first orientation and the second orientation are detected based on an analysis of data from one or more accelerometers. In some embodiments, the first orientation is rotated 90° from the second orientation.

[0984] Additional description of portrait-landscape rotation heuristics can be found in U.S. Provisional Patent Application No. 60/947,132, "Portrait-Landscape Rotation Heuristics for a Portable Multifunction Device," filed Jun. 29, 2007, the content of which is hereby incorporated by reference.

[0985] Given the limited area on a touch screen display, one challenge is how to present various amount of information in a highly intuitive manner. FIGS. **45**A-**45**G are graphical user interfaces illustrating an adaptive approach for presenting information on the touch screen display in accordance with some embodiments. For illustrative purpose, the video folder in the music and video player module is shown. But it will be apparent to one skilled in the art that this approach is readily applicable to many other occasions with little or no modification (e.g., for displaying notification information for missed communications as described with respect to FIGS. **53**A-**53**D below).

[0986] For a given total number of user interface objects, the device may display information about at least two individual user interface objects if the total number meets a first predefined condition. In some embodiments, the device may display information about all the user interface objects on the touch screen display.

[0987] In some embodiments, the first predefined condition is that the total number of user interface objects is equal to or less than a predetermined threshold. In some other embodiments, the first predefined condition is that the total number of user interface objects is equal to or less than a maximum number of user interface objects that can be simultaneously displayed.

[0988] As shown in FIG. **45**A, the video folder has only four objects including two movies and two music videos. Since information about the four objects can fit into the touch screen display, a hierarchical approach of grouping the movies into one sub-folder and the music videos into another sub-folder is probably less preferred. Rather, the four objects are shown in a flat view with two labels **4510** and **4515** indicating the two media types.

[0989] In some embodiments, the device may present the information in a flat view if the total number of user interface objects is slightly more than what can fit into the display. A user can easily scroll the flat view up or down to see the hidden portion using a substantially vertical finger swipe gesture.

[0990] If the total number of user interface objects meets a second predefined condition, the device then divides the user interface objects into at least a first group of user interface objects and a second group of user interface objects. A first group icon is displayed for the first group of user interface objects. For the second group of user interface objects, at least one group member is shown on the touch screen display.

[0991] In some embodiments, the second predefined condition is that the total number of the first group of user interface objects is equal to or less than a predetermined threshold and the total number of the second group of user interface objects is greater than the predetermined threshold.

[0992] FIG. **45**B depicts that there are 30 music videos in the music video folder in total by four different artists or groups, 10 by the Beatles, 18 by U2, one by Bryan Adams, and one by Santana. Given the size of the touch screen display, a flat view of all the 30 music videos is probably less convenient because this may require multiple finger swipe gestures to scan through all the objects. Moreover, it is less intuitive to tell the artist for each individual music video. On the other hand, it is also inconvenient if the music videos by Santana and Bryan Adams each have their own sub-folder because a user has to open the sub-folder to see the music video's title while there is still blank space on the touch screen display.

[0993] Rather, FIG. **45**B is a hybrid view of information about the 30 music videos. A group icon **4520** is used for representing the Beatles' works and a group icon **4525** for U2's works. The group icon indicates the number of music

videos in that sub-folder. A user can simply finger tap a group icon, e.g., **4525**, to learn more information about the 18 U2 music videos (FIG. **45**C). The other two music videos are displayed as two separate items, each including information about the artist and the music video's title.

[0994] If the total number of user interface objects meets a third predefined condition, the device divides the user interface objects into at least a third group of user interface objects and a fourth group of user interface objects. A third group icon is displayed for the third group of user interface objects. A fourth group icon is displayed for the fourth group of user interface objects.

[0995] In some embodiments, the third predefined condition is that the total number of the third group of user interface objects is greater than a predetermined threshold and the total number of the fourth group of user interface objects is greater than the predetermined threshold. In some embodiments, as shown in FIG. **45**D, a group icon (e.g., **4530** and **4535**) is displayed on the touch screen display even if the corresponding group is empty.

[0996] In some other embodiments, as shown in FIG. **45**E, only a group icon (e.g., **4540** and **4545**) whose associated group is not empty is displayed on the touch screen display. Each of the two groups has a sufficient number of objects that cannot fit into the touch screen display.

[0997] In some embodiments, the aforementioned information classification and presentation approach is an automatic and recursive process. Upon detecting a user selection of a respective group icon corresponding to the first, third or fourth groups of user interface objects, the device checks whether the user-selected group of user interface objects meet one of the first, second or third predefined conditions and then operates accordingly.

[0998] For example, in response to a user selection of the movies icon **4540**, a hybrid view of the movie information is displayed in FIG. **45**F. Like the hybrid view shown in FIG. **45**B, three movies are shown as individual items with detailed information and the other 17 movies are broken into two sub-groups, each having its own group icon Cartoon (6) 4550 and Foreign (11) 4555.

[0999] In some embodiments, the user interface objects may be grouped by information type. For example, the objects in FIG. **45**A are broken into movie and music video. In some other embodiments, the user interface objects may be grouped by information source. For example, the objects in FIG. **45**D are broken into TV show and Podcast.

[1000] In some embodiments, a unique group identifier is assigned to each group of user interface objects in a flat view. For example, the group labels **4510** and **4515** are exemplary group identifiers. When the user scrolls upward the list of user interface objects, the group identifier at the top of the list (e.g., movies **4510**) does not move until the last item in the movie group, i.e., The Shawshank Redemption, moves out of the screen (analogous to the scrolling described above with respect to FIGS. **43**E, **43**F, **43**H, and **43**I). At this time, the movies label **4510** is then replaced by the music videos label **4515**.

[1001] Additional description of adaptive user interface displays can be found in U.S. Provisional Patent Application No. 60/937,992, "Portable Multifunction Device, Method, and Graphical User Interface for Displaying User Interface Objects Adaptively," filed Jun. 29, 2007, the content of which is hereby incorporated by reference.

[1002] FIGS. **46**A-**46**C illustrate digital artwork created for a content file based on metadata associated with the content file in accordance with some embodiments.

[1003] Additional description of such artwork can be found in U.S. Provisional Patent Application No. 60/883,818, "Creating Digital Artwork Based On Content File Metadata," filed Jan. 7, 2007, the content of which is hereby incorporated by reference.

[1004] FIGS. **47**A-**47**E illustrate exemplary methods for moving a slider icon in accordance with some embodiments. Such slider icons have many uses, such as content progress bars (e.g., FIGS. **47**A and **47**B, and **2310** FIG. **23**B), volume and other level controls (e.g. **2324** FIG. **23**D), and switches (e.g., FIGS. **47**C-**47**E).

[1005] In some embodiments, a portable multifunction device (e.g., device **100**) with a touch screen display (e.g., display **112**) detects a finger contact (e.g., finger contact **4706**, FIG. **47**A, or **4734**, FIG. **47**C) with a predefined area (e.g., area **4702**, FIG. **47**A, or **4730**, FIG. **47**C) on the touch screen display. The predefined area includes an icon (e.g., icon **4732**, FIG. **47**C) that is configured to slide in a first direction in the predefined area on the touch screen display. In some embodiments, the predefined area comprises a slider bar (e.g., slider bar **4704**, FIG. **47**A). In some embodiments, the first direction is a horizontal direction on the touch screen display. In some embodiments, the first direction is a vertical direction on the touch screen display.

[1006] In some embodiments, the icon is moved to the finger contact upon detecting the finger contact with the predefined area. For example, slider bar **4704** moves to the finger contact **4706** upon detecting the finger contact **4706**, as shown in FIG. **47**A.

[1007] Movement of the finger contact is detected on the touch screen display from the predefined area to a location outside the predefined area. The movement of the finger contact on the touch screen display has a component parallel to the first direction and a component perpendicular to the first direction.

[1008] For example, in FIG. **47**B, movements **4710**, **4712**, and **4714** of the finger contact from finger contact location **4706** to finger contact location **4708** all have a component Δd_x **4716** parallel to the direction of motion of the slider bar **4704**. Similarly, movements **4710**, **4712**, and **4714** all have a component perpendicular to the direction of motion of the slider bar **4704** (not shown).

[1009] In another example, in FIG. **47**D, movements **4738**, **4740**, and **4742** of the finger contact from finger contact location **4734** to finger contact location **4736** all have a component Δd_x **4744** parallel to the direction of motion of the slider icon **4732**. Similarly, movements **4738**, **4740**, and **4742** all have a component perpendicular to the direction of motion of the slider icon **4732** (not shown). Additional movement of the finger contact from location **4736** to location **4738** has an additional component Δd_x **4746** (FIG. **47**E) parallel to the direction of motion of the slider icon **4732**.

[1010] The icon is slid in the predefined area in accordance with the component of the movement of the finger contact that is parallel to the first direction. In some embodiments, sliding of the icon is ceased if a break in the finger contact with the touch screen display is detected.

[1011] For example, in FIG. **47**B, the slider bar **4704** moves by a distance Δd_x equal to the parallel component Δd_x **4716** of movements **4710**, **4712**, and **4714**. In another example, in FIG. **47**D the slider icon **4732** moves by a distance Δd_x equal

to the parallel component Δd_x **4744** of movements **4738**, **4740**, and **4742**. In FIG. **47**E, the slider icon **4732** moves by an additional distance Δd_x **4746** corresponding to additional movement of the finger contact from location **4736** to **4738**.

[1012] These methods for moving a slider icon permit a user to precisely position the slider icon without having the user's view of the slider icon obstructed by the user's finger.

[1013] Additional description of positioning a slider icon can be found in U.S. Provisional Patent Application No. 60/947,304, "Positioning a Slider Icon on a Portable Multifunction Device," filed Jun. 29, 2007, the content of which is hereby incorporated by reference.

Notes Application

[1014] FIGS. **48**A-**48**C illustrate an exemplary user interface for managing, displaying, and creating notes in accordance with some embodiments. In some embodiments, user interface **4800**A (FIG. **48**A) includes the following elements, or a subset or superset thereof:

[1015] **402**, **404**, and **406**, as described above;

[1016] The number **4802** of existing notes;

[1017] Titles **4810** of existing notes;

[1018] Date **4812** and/or time of the note; and

[1019] Additional information icon **4814** that when activated (e.g., by a finger tap on the icon) initiates transition to the corresponding note (e.g., UI **4800**B, FIG. **48**B).

[1020] In some embodiments, detection of a user gesture **4816** anywhere in a row corresponding to a note initiates transition to the corresponding note (e.g., UI **4800**B, FIG. **48**B).

[1021] In some embodiments, user interface **4800**B (FIG. **48**B) includes the following elements, or a subset or superset thereof:

[1022] **402**, **404**, and **406**, as described above;

[1023] Notes icon **4820** that when activated (e.g., by a finger tap on the icon) initiates display of UI **4800**A;

[1024] title **4810-3** of the note;

[1025] a notepad **4824** for displaying text;

[1026] Previous note icon **4832** that when activated (e.g., by a finger tap on the icon) initiates display of the previous note;

[1027] Create email icon **4834** that when activated (e.g., by a finger tap on the icon) initiates transfer to the email application **140** and display of a UI for creating an email message (e.g., UI **3400**A, FIG. **34**A);

[1028] Trash icon **4836** that when activated (e.g., by a finger tap on the icon) initiates display of a UI for deleting the note; and

[1029] Next note icon **4838** that when activated (e.g., by a finger tap on the icon) initiates display of the next note.

[1030] In some embodiments, detection of a user gesture **4826** anywhere on the notepad **4824** initiates display of a contextual keyboard (e.g., UI **4800**C, FIG. **48**C) for entering text in the notepad **4824**.

[1031] In some embodiments, when a contextual keyboard is displayed, detection of a user gesture on text in the notepad **4824** initiates display of an insertion point magnifier **4830**, as described above with respect to FIGS. **6**I-**6**K.

[1032] In some embodiments, word suggestion techniques and user interfaces are used to make text entry easier. In some embodiments, a recommended word is put in the space bar (e.g., the recommended word "dinner" is in the space bar in FIG. **6**J) and detecting user contact with the space bar initiates acceptance of the recommended word. Additional description of word suggestion can be found in U.S. patent application Ser. No. 11/620,641, "Method And System For Providing Word Recommendations For Text Input," filed Jan. 5, 2007, and U.S. patent application Ser. No. 11/620,642, "Method, System, And Graphical User Interface For Providing Word Recommendations," filed Jan. 5, 2007, the contents of which are hereby incorporated by reference.

Calendar

[1033] FIGS. **49**A-**49**N illustrate exemplary user interfaces for a calendar in accordance with some embodiments. Additional description of calendars can be found in U.S. Provisional Patent Application No. 60/883,820, "System And Method For Viewing And Managing Calendar Entries," filed Jan. 7, 2007, the content of which is hereby incorporated by reference.

[1034] In some embodiments, the use of date and time wheels simplifies the input of date and time information using finger gestures on a touch screen display (e.g. FIGS. **49**F, **49**G, **49**J, and **50**B).

[1035] In some embodiments, a portable multifunction device (e.g., device **100**) with a touch screen display (e.g., display **112**) displays: a month column (e.g., column **4990**, FIG. **49**J) comprising a sequence of month identifiers; a date column (e.g., column **4960**) comprising a sequence of date numbers; and a selection row (e.g., row **4968**) that intersects the month column and the date column and contains a single month identifier (e.g., "December" **4972**) and a single date number (e.g., "1" **4874**). In some embodiments, the month column, date column and selection row are simultaneously displayed.

[1036] A gesture (e.g., gesture **4992**) is detected on the month column. In some embodiments, the gesture on the month column is a finger gesture. In some embodiments, the gesture on the month column is a substantially vertical swipe. In some embodiments, the gesture on the month column is a substantially vertical gesture on or near the month column.

[1037] In response to detecting the gesture on the month column, the month identifiers in the month column are scrolled without scrolling the date numbers in the date column. In some embodiments, the month identifiers form a continuous loop in the month column.

[1038] A gesture (e.g., gesture **4982**) is detected on the date column. In some embodiments, the gesture on the date column is a finger gesture. In some embodiments, the gesture on the date column is a substantially vertical swipe. In some embodiments, the gesture on the date column is a substantially vertical gesture on or near the date column.

[1039] In response to detecting the gesture on the date column, the date numbers in the date column are scrolled without scrolling the month identifiers in the month column. In some embodiments, the date numbers form a continuous loop in the date column.

[1040] The single month identifier and the single date number in the selection row after scrolling the month identifiers and the date numbers, respectively, are used as date input for a function or application (e.g., calendar **148**) on the multifunction device.

[1041] A graphical user interface on a portable multifunction device with a touch screen display comprises: a month column comprising a sequence of month identifiers; a date column comprising a sequence of date numbers; and a selection row that intersects the month column and the date column and contains a single month identifier and a single date num-

ber. In response to detecting a gesture on the month column, the month identifiers in the month column are scrolled without scrolling the date numbers in the date column. In response to detecting a gesture on the date column, the date numbers in the date column are scrolled without scrolling the month identifiers in the month column. The single month identifier and the single date number in the selection row after scrolling the month identifiers and the date numbers, respectively, are used as date input for a function or application on the multifunction device.

[1042] Additional description of inputting date and time information can be found in U.S. Provisional Patent Application No. 60/947,146, "System, Method, and Graphical User Interface for Inputting Date and Time Information on a Portable Multifunction Device," filed Jun. 29, 2007, the content of which is hereby incorporated by reference.

Clock

[1043] FIGS. **50**A-**50**I illustrate exemplary user interfaces for a clock in accordance with some embodiments. In some embodiments, user interface **5000**A includes the following elements, or a subset or superset thereof:

- **[1044]** **402**, **404**, and **406**, as described above;
- **[1045]** Names of locations **5010**;
- **[1046]** Clock icons **5012** and time and day information **5104** for each location **5010**;
- **[1047]** World clock icon **5020** that when activated in a UI other than UI **5000**A (e.g., by a finger tap on the icon) initiates display of a world clock (e.g., UI **5000**A);
- **[1048]** Alarm icon **5022** that when activated (e.g., by a finger tap on the icon) initiates display of an alarm clock (e.g., UI **5000**B, FIG. **50**B or UI **500**C, FIG. **5**C);
- **[1049]** Stopwatch icon **5024** that when activated (e.g., by a finger tap on the icon) initiates display of a stopwatch (e.g., UI **5000**E, FIG. **50**E); and
- **[1050]** Timer icon **5026** that when activated (e.g., by a finger tap on the icon) initiates display of a timer (e.g., UI **5000**H, FIG. **50**H).

[1051] FIG. **50**B illustrates an exemplary user interface for setting an alarm clock in accordance with some embodiments. In some embodiments, user interface **5000**B includes the following elements, or a subset or superset thereof:

- **[1052]** **402**, **404**, and **406**, as described above;
- **[1053]** alarm frequency setting icons **5036**, **5038**, **5040**, and **5042** for setting the frequency of the alarm;
- **[1054]** sound icon **5044** and beep icon **5046** for setting the sound associated with the alarm;
- **[1055]** additional setting options icon **5048** that when activated (e.g., by a finger tap on the icon) initiates display of a user interface for specifying additional alarm settings;
- **[1056]** wheels of time **5052** for displaying and setting the alarm time;
- **[1057]** enter icon **5060** for entering the alarm time displayed on the wheel of time **5052**;
- **[1058]** cancel icon **5032** that when activated (e.g., by a finger tap on the icon) returns the device to the previous user interface; and
- **[1059]** done icon **5034** that when activated (e.g., by a finger tap on the icon) saves the alarm settings specified by the user and returns the device to the previous user interface.

[1060] In some embodiments, the wheels of time **5052** are displayed in response to detection of a finger contact **5050**. The alarm time displayed on the wheels of time **5052** may be modified in response to detection of a substantially vertical swipe **5054** to change the hour setting, a substantially vertical swipe **5056** to change the minutes setting, and/or a substantially vertical swipe (e.g., **4988**, FIG. **49**F or **5058**, FIG. **50**B) to change the AM/PM setting. In some embodiments, in response to detection of a finger contact on the enter icon **5060**, the alarm time displayed on the wheels of time **5052** is saved and display of the wheels of time **5052** is ceased.

[1061] In some embodiments, the use of time wheels simplifies the input of time information using finger gestures on a touch screen display.

[1062] In some embodiments, a portable multifunction device (e.g., device **100**) with a touch screen display (e.g., display **112**) displays: an hour column (e.g., column **5062**, FIG. **50**B) comprising a sequence of hour numbers; a minute column (e.g., column **5064**, FIG. **50**B) comprising a sequence of minute numbers; and a selection row (e.g., row **5068**, FIG. **50**B) that intersects the hour column and the minute column and contains a single hour number (e.g., "6" **5076**) and a single minute number (e.g., "25" **5078**).

[1063] A gesture (e.g., gesture **5054**) is detected on the hour column. In some embodiments, the gesture on the hour column is a finger gesture. In some embodiments, the gesture on the hour column is a substantially vertical swipe.

[1064] In response to detecting the gesture on the hour column, the hour numbers in the hour column are scrolled without scrolling the minute numbers in the minute column. In some embodiments, the hour numbers form a continuous loop in the hour column.

[1065] A gesture (e.g., gesture **5056**) is detected on the minute column. In some embodiments, the gesture on the minute column is a finger gesture. In some embodiments, the gesture on the minute column is a substantially vertical swipe.

[1066] In response to detecting the gesture on the minute column, the minute numbers in the minute column are scrolled without scrolling the hour numbers in the hour column. In some embodiments, the minute numbers form a continuous loop in the minute column.

[1067] The single hour number and the single minute number in the selection row after scrolling the hour numbers and the date numbers, respectively, are used as time input for a function or application on the multifunction device.

[1068] A graphical user interface on a portable multifunction device with a touch screen display comprises: a hour column comprising a sequence of hour numbers; a minute column comprising a sequence of minute numbers; and a selection row that intersects the hour column and the minute column and contains a single hour number and a single minute number. In response to detecting a gesture on the hour column, the hour numbers in the hour column are scrolled without scrolling the minute numbers in the minute column. In response to detecting a gesture on the minute column, the minute numbers in the minute column are scrolled without scrolling the hour numbers in the hour column. The single hour number and the single minute number in the selection row after scrolling the hour numbers and the minute numbers, respectively, are used as time input for a function or application on the multifunction device.

[1069] In some embodiments, the date and time wheels are combined to make it easy to set a date and time with finger gestures. For example, FIG. **49**F shows date and time wheels with a single month and date column, an hour column, a

minutes column, and an AM/PM column for inputting date and time information for calendar events.

[1070] In some embodiments, a portable multifunction device (e.g., device **100**) with a touch screen display (e.g., display **112**) displays a date column (e.g., column **4960**, FIG. **49**F) comprising a sequence of dates, an hour column (e.g., column **4962**) comprising a sequence of hour numbers; and a minute column (e.g., column **4964**) comprising a sequence of minute numbers. A respective date in the sequence of dates comprises a name of a month (e.g., "Dec." **4972**) and a date number (e.g., "18" **4974**) of a day within the month. In some embodiments, the respective date in the sequence of dates further comprises a day of the week (e.g., "Mon." **4970**) corresponding to the name of the month and the date number of the day within the month.

[1071] The device also displays a selection row (e.g., row **4968**) that intersects the date column, the hour column, and the minute column and contains a single date (e.g., **4970**, **4972**, and **4974**), a single hour number (e.g., "12" **4976**), and a single minute number (e.g., "35" **4978**).

[1072] A gesture (e.g., gesture **4982**) on the date column is detected. In response to detecting the gesture on the date column, the dates in the date column are scrolled without scrolling the hour numbers in the hour column or the minute numbers in the minute column. In some embodiments, the gesture on the date column is a finger gesture. In some embodiments, the gesture on the date column is a substantially vertical swipe.

[1073] A gesture (e.g., gesture **4984**) on the hour column is detected. In response to detecting the gesture on the hour column, the hour numbers in the hour column are scrolled without scrolling the dates in the date column or the minute numbers in the minute column. In some embodiments, the gesture on the hour column is a finger gesture. In some embodiments, the gesture on the hour column is a substantially vertical swipe. In some embodiments, the hour numbers form a continuous loop in the hour column.

[1074] A gesture (e.g., gesture **4986**) on the minute column is detected. In response to detecting the gesture on the minute column, the minute numbers in the minute column are scrolled without scrolling the dates in the date column or the hour numbers in the hour column. In some embodiments, the gesture on the minute column is a finger gesture. In some embodiments, the gesture on the minute column is a substantially vertical swipe. In some embodiments, the minute numbers form a continuous loop in the minute column.

[1075] The single date, the single hour number, and the single minute number in the selection row after scrolling the dates, the hour numbers and the minute numbers, respectively, are used as time input for a function or application (e.g., calendar **148**) on the multifunction device.

[1076] FIG. **50**D illustrates another exemplary user interface for setting an alarm in accordance with some embodiments

[1077] For the stopwatch (FIGS. **50**E-**50**G), in response to activation of a start icon **5001** (FIG. **50**E), an elapsed time **5003** (FIG. **50**F) is displayed. In response to each activation of a lap icon **5005** (FIG. **50**F), corresponding lap times **5007** (FIG. **50**G) are displayed.

[1078] For the timer (FIGS. **50**H-**50**I), in response to activation of a start icon **5009** (FIG. **50**H), a remaining time **5011** (FIG. **50**) is displayed.

Widget Creation Application

[1079] FIGS. **51**A-**51**B illustrate exemplary user interfaces for creating a widget in accordance with some embodiments.

[1080] Additional description of user created widgets can be found in U.S. Provisional Patent Application Nos. 60/883,805, "Web Clip Widgets On A Portable Multifunction Device," filed Jan. 7, 2007 and 60/946,712, "Web Clip Widgets on a Portable Multifunction Device," filed Jun. 27, 2007, the contents of which are hereby incorporated by reference.

Map Application

[1081] FIGS. **52**A-**52**H illustrate exemplary user interfaces for a map application in accordance with some embodiments.

[1082] Upon detecting a user selection of the map icon **154** in FIG. **4**B, the device renders the user interface **5200**A on its touch screen display. The user interface **5200**A includes a text box **5202** for a user to enter search term(s) and a bookmark icon **5204**. A default map is displayed on the touch screen display.

[1083] In some embodiments, the default map is a large map (e.g., the continental portion of the United States in FIG. **52**A). In some other embodiments, the default map is the last map displayed when the map module was previously used. In some other embodiments, the default map is a map of the geographical area that the device is currently located. To generate this map, data about the current location of the device is retrieved from a remote data center or the GPS module built into the device. This data is then submitted to a remote map server to generate a map of the local area.

[1084] In some embodiments, the device, periodically or not, generates a new version of the local map to replace the old version. When the user activates the map module, the latest version of the local map is displayed as the default map.

[1085] The user interface **5200**A also includes several application icons. For example, a user selection of the direction icon **5212** replaces the user interface **5200**A with a new interface through which the user can enter a begin address and an end address. For a given pair of addresses, the device can display information about the driving direction from the begin address to the end address and also the return driving directions.

[1086] A map search result may be displayed in one of three different views: (i) map view **5206**, (ii) satellite view **5208**, and (iii) list view **5210**. As shown in FIG. **52**C, the map view **5206** displays a geographical map covering the map search result with one or more clickable icons corresponding to the entities matching a user-provided search query within the geographical area. The satellite view **5210** replaces the geographical map with a satellite image of the same geographical area. The list view **5210** arranges the matching entities in the map search result into a list and displays the list in a primarily text format.

[1087] As shown in FIG. **52**B, a user selection of the text box **5202** replaces the bookmark icon **5204** with a delete icon **5214**. A soft keyboard **5216** appears in the lower portion of the touch screen display. The user can enter a search query by finger taps on the key icons. For example, the user enters the term "Sunnyvale, Calif." into the text field and then hits the search icon at the lower right corner of the keyboard.

[1088] FIG. **52**C depicts a graphical user interface **5200**C illustrating the map search result associated with the search query "Sunnyvale, Calif.". Note that the map search result is displayed in a map view. There is an arrow in the central region of map pointing to the City of Sunnyvale.

[1089] In some embodiments, a user can move the map on the touch screen display by a single stationary finger contact with the map followed by finger movements on the touch screen display. Through this operation, the user can view the neighboring areas not shown initially on the touch screen display. Various finger gestures discussed above in connection with FIG. **39**C can be used here to manipulate the map. For example, a finger de-pinching gesture zooms into the map to display more details of the local geographical information. A finger pinching gesture zooms out of the map to provide a map of a broader area including the area covered by the map.

[1090] FIG. **52**D depicts a graphical user interface **5200**D illustrating the map search result associated with the query "Starbucks". The map search result includes the locations of Starbucks Coffee stores in the Sunnyvale area, each clickable balloon on the map representing one store in the area. One of the stores at approximately the center of the map is highlighted by a larger label icon **5217**. The label icon **5217** includes an arrow icon **5218**.

[1091] FIG. **52**E depicts a graphical user interface **5200**E illustrating the details of one Starbucks store, which are displayed in response to a user selection of the arrow icon **5218** in FIG. **52**D. A local map **5220** provides more details about this Starbucks store. There is a phone call icon **5222** including the store's phone number. User selection of the phone call icon (e.g., by a finger tap on the icon) initiates a phone call to the store and the user interface **5200**E is replaced with a phone call user interface (e.g., **3000**A in FIG. **30**A).

[1092] FIG. **52**F depicts a graphical user interface **5200**F that is displayed in response to a user selection of the local map **5220**. An enlarged version of the map **5224** occupies most of the touch screen display. In addition to the phone call icon **5222**, there may also be a URL link icon **5250** to the store's homepage. User selection of the URL link icon **5250** (e.g., by a finger tap on the icon) may initiate display of the corresponding web page in the browser application **147**.

[1093] FIG. **52**G depicts a graphical user interface **5200**G that is displayed in response to a user selection of the list view icon in FIG. **52**D. A user selection **5226** of a store address in the list brings the user back to interface **5200**D shown in FIG. **52**D. The label icon **5217** is next to the user-selected store in the list. A user selection **5228** of the more detail icon brings back the user interface **5200**E shown in FIG. **52**E for the corresponding store.

[1094] FIG. **52**H depicts a graphical user interface **5200**H with a list of user-specified address bookmarks, which is displayed in response to a user selection of the bookmark icon **5204** in FIG. **52**A. A finger tap on one bookmark item (e.g., Moscone West) causes the current user interface to be replaced by a map covering the bookmark item. For example, a user selection of Colosseum causes the device to display a map or satellite image of the area in Rome that includes the Colosseum.

[1095] Additional description of providing maps and directions can be found in U.S. Provisional Patent Application No. 60/936,725, "Portable Multifunction Device, Method, and Graphical User Interface for Providing Maps and Directions," filed Jun. 22, 2007, the content of which is hereby incorporated by reference.

General Touch Screen/System UI Features

Start Up/Shut Down/Wake Up

[1096] FIGS. **53**A-**53**D illustrate exemplary user interfaces for displaying notification information for missed communications in accordance with some embodiments.

[1097] Additional description of displaying notification information for missed communications can be found in U.S. Provisional Patent Application No. 60/883,804, "System And Method For Displaying Communication Notifications," filed Jan. 7, 2007 and U.S. patent application Ser. No. 11/770,718, "Portable Multifunction Device, Method, and Graphical User Interface for Managing Communications Received While in a Locked State," filed Jun. 28, 2007, the contents of which are hereby incorporated by reference.

[1098] FIG. **54** illustrates a method for silencing a portable device in accordance with some embodiments.

[1099] Additional description of methods for silencing a portable device can be found in U.S. Provisional Patent Application No. 60/883,802, "Portable Electronic Device With Alert Silencing," filed Jan. 7, 2007 and U.S. patent application Ser. No. 11/770,727, "Portable Electronic Device with Alert Silencing," filed Jun. 28, 2007, the contents of which are hereby incorporated by reference.

[1100] FIGS. **55**A-**55**D illustrate a method for turning off a portable device in accordance with some embodiments.

[1101] Additional description of methods for turning off a portable device can be found in U.S. Provisional Patent Application No. 60/883,786, "Power-Off Methods For Portable Electronic Devices," filed Jan. 6, 2007 and U.S. patent application Ser. No. 11/770,722, "Power-Off Methods For Portable Electronic Devices," filed Jun. 28, 2007, the contents of which are hereby incorporated by reference.

Cursor

[1102] FIGS. **56**A-**56**L illustrate exemplary methods for determining a cursor position in accordance with some embodiments.

[1103] In some embodiments, as shown in FIG. **56**A, the touch screen display displays multiple user interface objects **5602**-**5608**. Exemplary user interface objects include an open icon, a close icon, a delete icon, an exit icon, or soft keyboard key icons. Some of these icons may be deployed within a small region on the touch screen display such that one icon is adjacent to another icon.

[1104] When there is a finger contact with the touch screen display, unlike the conventional mouse click, the finger has a certain contact area (e.g., **5610** in FIG. **56**A) on the touch screen display. In some embodiments, a cursor position corresponding to the finger's contact area **5610** with the touch screen display needs to be determined. A user interface object at or near the cursor position may then be activated to perform a predefined operation.

[1105] As shown in FIGS. **59**A-**59**D, a finger contact with the touch screen display (e.g., a finger tap) is a process involving multiple actions including the finger approaching the display, the finger being in contact with the display, and the finger leaving the display. During this process, the finger's contact area increases from zero to a maximum contact area and then reduces to zero. In some embodiments, for a station-

ary finger contact with the display, the detected contact area **5610** corresponds to the maximum contact area of the finger with the display during a time period corresponding to the stationary contact.

[1106] A first position associated with the contact area **5610** is determined. As will be explained below, the first position may or may not be the cursor position corresponding to the finger contact. But the first position will be used to determine the cursor position.

[1107] In some embodiments, as shown in FIG. **56**B, the first position P_1 is the centroid of the contact area **5610**.

[1108] In some other embodiments, when a finger is in physical contact with the touch screen display, the finger's pressure on the display is detected, which varies from one position to another position. Sometimes, the position at which a user applies the maximum pressure may not be the centroid P_1 of the contact area. But the maximum pressure position P_2 is probably closer to the user's target. There is often a fixed distance between the centroid of the contact area and the corresponding maximum pressure's position. As shown in FIG. **56**H, the contact area **5610** is elliptical with a major axis, a minor axis perpendicular to the major axis, and a centroid P_1. Given that there is a substantially constant offset $\Delta d'$ from the centroid P_1 to the maximum pressure position P_2 along the major axis, the first position or the maximum pressure position P_2 can be determined from P_1 and $\Delta d'$.

[1109] A cursor position P associated with the finger contact is determined based on one or more parameters, including the location of the first position, i.e., P_1 in FIG. **56**B or P_2 in FIG. **56**H, one or more distances between the first position and one or more of the user interface objects near the first position, and, in some embodiments, one or more activation susceptibility numbers associated with the user interface objects (e.g., W_1-W_4 in FIG. **56**C or FIG. **56**I).

[1110] In some embodiments, as shown in FIGS. **56**C and **56**I, the distance between the first position (P_1 in FIG. **56**C or P_2 in FIG. **56**I) and a respective user interface object (**5602**, **5604**, **5606**, or **5608**) is the distance between the first position and a point on the user interface object that is closest to the first position.

[1111] In some other embodiments, as shown in FIGS. **56**D and **56**J, the distance between the first position (P_1 in FIG. **56**D or P_2 in FIG. **56**L) and a user interface object (**5602**, **5604**, **5606**, or **5608**) is the distance between the first position and the center of the user interface object.

[1112] In some embodiments, the offset between the cursor position and the first position (e.g., Δd in FIGS. **56**E and **56**F) is given by the formula as follows:

$$\Delta\vec{d} = \sum_i \Delta\vec{d}_i = \sum_i \frac{W_i}{d_i^n}\vec{u}_i,$$

where:

[1113] $\Delta\vec{d}$ is the offset between the cursor position P and the first position P_1,

[1114] $\Delta\vec{d}_i$ is an offset component associated with a user interface object I along the direction between the first position and the user interface object i,

[1115] W_i is an activation susceptibility number associated with the user interface object i,

[1116] d_i is a distance between the first position and the user interface object i,

[1117] n is a real number (e.g., 1), and

[1118] $\vec{u}_i$ is a unit vector along the direction of $\Delta\vec{d}_i$.

[1119] If the determined cursor position P is on a particular user interface object (e.g., **5602** in FIG. **56**E), the user interface object is activated to perform a predefined operation such as playing a song, deleting an email message, or entering a character to an input field.

[1120] In some embodiments, the activation susceptibility numbers assigned to different user interface objects have different values and signs depending on the operation associated with each object.

[1121] For example, as shown in FIG. **56**E, if the operation associated with the user interface object **5602** is reversible or otherwise non-destructive (e.g., the user interface object **5602** is the play icon **2304** of the music and video player module in FIG. **23**C), an activation susceptibility number W_1' having a first sign (e.g., "+") is assigned to the object **5602** such that the determined cursor position P is drawn closer to the object **5602** than the first position P_1, rendering the object **5602** easier to be activated. In this context, "non-destructive" is defined to mean an action that will not cause a permanent loss of information.

[1122] In contrast, as shown in FIG. **56**F, if the operation associated with the user interface object **5602** is irreversible or destructive of user information (e.g., the user interface object **5602** is the delete icon **3542** of the email module in FIG. **35**E), an activation susceptibility number W_1'' having a second sign (e.g., "−") opposite to the first sign is assigned to the object **5602** such that the determined cursor position P may be further away from the object **5602** than the first position P_1, rendering the object **5602** harder to activate. Thus, when an object's associated activation susceptibility number has the second sign, the contact must be relatively precisely positioned over the object in order to activate it, with larger values of the activation susceptibility number corresponding to higher degrees of precision.

[1123] In some embodiments, the cursor position P is determined based on the first position, the activation susceptibility number associated with a user interface object that is closest to the first position, and the distance between the first position and the user interface object that is closest to the first position. In these embodiments, the cursor position P is not affected by the parameters associated with other neighboring user interface objects. For example, as shown in FIG. **56**K, the first position P_1 is closest to the user interface object **5602** that has an associated activation susceptibility number W_1. The distance between the first position P_1 and the object **5602** is d_1. The cursor position P to be determined is only affected by these parameters, not by other neighboring user interface objects **5604**, **5606** or **5608**.

[1124] In some embodiments, as shown in FIG. **56**L, the cursor position is the same as the first position, which may be P_1 in FIG. **56**B or P_2 in FIG. **56**H, if the first position is within a particular user interface object (e.g., **5604**) on the display. In this case, there is no need to further offset the cursor position from the first position.

[1125] In some embodiments, as shown in FIG. **56**E, a finger contact does not have to occur exactly at an object to activate the object. Rather, the user interface object is activated as long as the determined cursor position falls within the user interface object. In some embodiments, a user interface object is activated if the determined cursor position falls

within a user interface object's hidden hit region. For more information about an object's hidden hit region, please refer to the description below in connection with FIGS. **58**A-**58**D.

[1126] In some embodiments, at least some of the user interface objects involved in determining the cursor position in the formula above are visible on the touch screen display.

[1127] In some embodiments, the activation susceptibility numbers associated with the user interface objects (e.g., W_1-W_4) are context-dependent in a specific application module and change from one context to another context within the specific application module. For example, an object may have a first activation susceptibility number that is attractive to a cursor position at a first moment (in a first context of a specific application module), but a second activation susceptibility number that is less attractive or even repulsive (e.g., if the second activation susceptibility number has an opposite sign) to the cursor position at a second moment (in a second context of the specific application module).

[1128] FIGS. **56**M-**56**O illustrate an exemplary method for dynamically adjusting activation susceptibility numbers associated with soft keyboard keys as a word is typed with the soft keyboard keys in accordance with some embodiments. The user interface includes an input field **5620** and a soft keyboard **5640**. A user selection of any key icon of the soft keyboard **5640** enters a corresponding user-selected character in the input field **5620**. For illustrative purposes, as shown in FIG. **56**M, all the key icons initially have the same activation susceptibility number, 5.

[1129] FIG. **56**N depicts the activation susceptibility numbers associated with different key icons after two characters "Go" are entered into the input field **5620**. The activation susceptibility numbers associated with the key icons have been adjusted in accordance with the previously entered characters. For example, the activation susceptibility number of key icon "D" changes from 5 to 10 because "God" is a common English word. Thus, the key icon "D" may be activated even if the next finger contact is closer to the key icon "F" than to the key icon "D" itself. Similarly, the activation susceptibility numbers associated with key icons "A" and "O" are also increased because each of the strings "Goa" and "Goo" leads to one or more legitimate English words such as "Goal", "Good", or "Goad." In contrast, the activation susceptibility number of key icon "K" drops to 3 because the string "Gok" is not found at the beginning of any common English words.

[1130] FIG. **56**O depicts the updated activation susceptibility numbers associated with different key icons after another character "a" is entered into the input field **5620**. Given the string "Goa" that has been entered, the user may be typing the word "Goal." Accordingly, the activation susceptibility number associated with the key icon "L" increases to 9 whereas the activation susceptibility number associated with the key icon "O" drops to 2 because the string "Goao" is not found at the beginning of any common English words.

[1131] Additional description of determining a cursor position from a finger contact can be found in U.S. Provisional Patent Application No. 60/946,716, "Methods for Determining a Cursor Position from a Finger Contact with a Touch Screen Display," filed Jun. 27, 2007, the content of which is hereby incorporated by reference.

Vertical and Horizontal Bars

[1132] As noted above, vertical and horizontal bars help a user understand what portion of a list or document is being displayed.

Vertical Bar for a List of Items

[1133] In some embodiments, a portable multifunction device displays a portion of a list of items on a touch screen display. The displayed portion of the list has a vertical position in the list.

[1134] In some embodiments, the list of items is a list of contacts (e.g. FIG. **8**A), a list of instant message conversations (e.g. FIG. **5**), a list of instant messages (e.g. FIG. **6**A), a list of photo albums (e.g. FIG. **13**B), a list of audio and/or video content (e.g. FIG. **21**C), a list of calendar entries (e.g. FIG. **49**A), a list of recent calls (e.g. FIG. **28**B), a list of mailboxes (e.g. FIG. **33**), a list of emails (e.g. FIG. **35**A), a list of settings (e.g. FIG. **36**), or a list of voicemail messages (e.g. FIG. **32**A).

[1135] An object is detected on or near the displayed portion of the list. In some embodiments, the object is a finger.

[1136] In response to detecting the object on or near the displayed portion of the list, a vertical bar is displayed on top of the displayed portion of the list. See, for example, vertical bar **640** in FIG. **6**G, and vertical bar **1314** in FIG. **13**A. The vertical bar has a vertical position on top of the displayed portion of the list that corresponds to the vertical position in the list of the displayed portion of the list. In some embodiments, the vertical bar has a vertical length that corresponds to the portion of the list being displayed. In some embodiments, the vertical bar is located on the right hand side of the displayed portion of the list. In some embodiments, the vertical bar is translucent or transparent. The vertical bar has a major axis and a portion of the list along the major axis of the vertical bar is not covered by the vertical bar.

[1137] In some embodiments, a movement of the object is detected on or near the displayed portion of the list. In some embodiments, the movement of the object is on the touch screen display. In some embodiments, the movement is a substantially vertical movement.

[1138] In response to detecting the movement, the list of items displayed on the touch screen display is scrolled so that a new portion of the list is displayed and the vertical position of the vertical bar is moved to a new position such that the new position corresponds to the vertical position in the list of the displayed new portion of the list. In some embodiments, scrolling the list has an associated speed of translation that corresponds to a speed of movement of the object. In some embodiments, scrolling the list is in accordance with a simulation of an equation of motion having friction.

[1139] After a predetermined condition is met, the display of the vertical bar is ceased. In some embodiments, the predetermined condition comprises ceasing to detect the object on or near the touch screen display. In some embodiments, the predetermined condition comprises ceasing to detect the object on or near the touch screen display for a predetermined time period. In some embodiments, the predetermined condition comprises ceasing to detect the object on or near the displayed portion of the list.

[1140] A graphical user interface on a portable multifunction device with a touch screen display comprises a portion of a list of items displayed on the touch screen display, wherein the displayed portion of the list has a vertical position in the list, and a vertical bar displayed on top of the portion of the list of items. In response to detecting an object on or near the displayed portion of the list, the vertical bar is displayed on top of the portion of the list of items. The vertical bar has a vertical position on top of the displayed portion of the list that corresponds to the vertical position in the list of the displayed portion of the list. After a predetermined condition is met, the display of the vertical bar is ceased.

Vertical Bar for an Electronic Document

[1141] In some embodiments, a portable multifunction device displays a portion of an electronic document on a touch screen display. The displayed portion of the electronic document has a vertical position in the electronic document. In some embodiments, the electronic document is a web page. In some embodiments, the electronic document is a word processing, spreadsheet, email or presentation document.

[1142] An object is detected on or near the displayed portion of the electronic document. In some embodiments, the object is a finger.

[1143] In response to detecting the object on or near the displayed portion of the electronic document, a vertical bar is displayed on top of the displayed portion of the electronic document. See for example vertical bar **1222** in FIG. **12**A and vertical bar **3962** in FIG. **39**H. The vertical bar has a vertical position on top of the displayed portion of the electronic document that corresponds to the vertical position in the electronic document of the displayed portion of the electronic document. In some embodiments, the vertical bar has a vertical length that corresponds to the portion of the electronic document being displayed. In some embodiments, the vertical bar is located on the right hand side of the displayed portion of the electronic document. In some embodiments, the vertical bar is translucent or transparent. The vertical bar has a major axis and a portion of the electronic document along the major axis of the vertical bar is not covered by the vertical bar (see, for example, vertical bar **1222** in FIG. **12**, and vertical bar **3962** in FIG. **39**H).

[1144] In some embodiments, a movement of the object is detected on or near the displayed portion of the electronic document. In some embodiments, the movement of the object is on the touch screen display. In some embodiments, the movement is a substantially vertical movement.

[1145] In response to detecting the movement, the electronic document displayed on the touch screen display is scrolled so that a new portion of the electronic document is displayed, and the vertical position of the vertical bar is moved to a new position such that the new position corresponds to the vertical position in the electronic document of the displayed new portion of the electronic document. In some embodiments, scrolling the electronic document has an associated speed of translation that corresponds to a speed of movement of the object. In some embodiments, scrolling the electronic document is in accordance with a simulation of an equation of motion having friction.

[1146] After a predetermined condition is met, the display of the vertical bar is ceased. In some embodiments, the predetermined condition comprises ceasing to detect the object on or near the touch screen display. In some embodiments, the predetermined condition comprises ceasing to detect the object on or near the touch screen display for a predetermined time period. In some embodiments, the predetermined condition comprises ceasing to detect the object on or near the displayed portion of the electronic document.

[1147] A graphical user interface on a portable multifunction device with a touch screen display comprises a portion of an electronic document displayed on the touch screen display, wherein the displayed portion of the electronic document has a vertical position in the electronic document, and a vertical bar displayed on top of the portion of the electronic document. In response to detecting an object on or near the displayed portion of the electronic document, the vertical bar is displayed on top of the portion of the electronic document. The vertical bar has a vertical position on top of the displayed portion of the electronic document that corresponds to the vertical position in the electronic document of the displayed portion of the electronic document. After a predetermined condition is met, the display of the vertical bar is ceased.

Vertical Bar and Horizontal Bar for an Electronic Document

[1148] In some embodiments, a portable multifunction device displays a portion of an electronic document on a touch screen display. The displayed portion of the electronic document has a vertical position in the electronic document and a horizontal position in the electronic document. In some embodiments, the electronic document is a web page. See for example FIG. **39**A. In some embodiments, the electronic document is a word processing, spreadsheet, email or presentation document.

[1149] An object is detected on or near the displayed portion of the electronic document. In some embodiments, the object is a finger.

[1150] In response to detecting the object on or near the displayed portion of the electronic document, a vertical bar and a horizontal bar are displayed on top of the displayed portion of the electronic document. See for example vertical bar **3962** and horizontal bar **3964** in FIG. **39**H. In some embodiments, the vertical bar is located on the right hand side of the displayed portion of the electronic document and the horizontal bar is located on the bottom side of the displayed portion of the electronic document. In some embodiments, the vertical bar and the horizontal bar are translucent or transparent.

[1151] The vertical bar has a vertical position on top of the displayed portion of the electronic document that corresponds to the vertical position in the electronic document of the displayed portion of the electronic document. In some embodiments, the vertical bar has a vertical length that corresponds to the vertical portion of the electronic document being displayed. The vertical bar has a major axis and a portion of the electronic document along the major axis of the vertical bar is not covered by the vertical bar.

[1152] The horizontal bar has a horizontal position on top of the displayed portion of the electronic document that corresponds to the horizontal position in the electronic document of the displayed portion of the electronic document. In some embodiments, the horizontal bar has a horizontal length that corresponds to the horizontal portion of the electronic document being displayed. The horizontal bar has a major axis, substantially perpendicular to the major axis of the vertical bar, and a portion of the electronic document along the major axis of the horizontal bar is not covered by the horizontal bar.

[1153] In some embodiments, a movement of the object is detected on or near the displayed portion of the electronic document. In some embodiments, the movement of the object is on the touch screen display.

[1154] In response to detecting the movement, the electronic document displayed on the touch screen display is translated so that a new portion of the electronic document is displayed. In some embodiments, the electronic document is translated in a vertical direction, a horizontal direction, or a diagonal direction. In some embodiments, the electronic document is translated in accordance with the movement of the object. In some embodiments, translating the electronic document has an associated speed of translation that corresponds to a speed of movement of the object. In some embodiments, translating the electronic document is in accordance with a simulation of an equation of motion having friction.

[1155] In response to detecting the movement, the vertical position of the vertical bar is moved to a new vertical position such that the new vertical position corresponds to the vertical position in the electronic document of the displayed new portion of the electronic document.

[1156] In response to detecting the movement, the horizontal position of the horizontal bar is moved to a new horizontal position such that the new horizontal position corresponds to the horizontal position in the electronic document of the displayed new portion of the electronic document.

[1157] After a predetermined condition is met, the display of the vertical bar and the horizontal bar is ceased. In some embodiments, the predetermined condition comprises ceasing to detect the object on or near the touch screen display. In some embodiments, the predetermined condition comprises ceasing to detect the object on or near the touch screen display for a predetermined time period. In some embodiments, the predetermined condition comprises ceasing to detect the object on or near the displayed portion of the electronic document.

[1158] A graphical user interface on a portable multifunction device with a touch screen display comprises a portion of an electronic document displayed on the touch screen display. The displayed portion of the electronic document has a vertical position in the electronic document and a horizontal position in the electronic document. The GUI also comprises a vertical bar displayed on top of the portion of the electronic document, and a horizontal bar displayed on top of the portion of the electronic document. In response to detecting an object on or near the displayed portion of the electronic document, the vertical bar and the horizontal bar are displayed on top of the portion of the electronic document. The vertical bar has a vertical position on top of the displayed portion of the electronic document that corresponds to the vertical position in the electronic document of the displayed portion of the electronic document. The horizontal bar has a horizontal position on top of the displayed portion of the electronic document that corresponds to the horizontal position in the electronic document of the displayed portion of the electronic document. After a predetermined condition is met, the display of the vertical bar and the horizontal bar is ceased.

[1159] Vertical and horizontal bars may have, without limitation, a rectangular cross section, a rectangular cross section with rounded corners, or a racetrack oval cross section with two opposing flat sides and two opposing rounded sides.

[1160] Additional description of the horizontal and vertical bars can be found in U.S. Provisional Patent Application No. 60/947,386, "Portable Electronic Device, Method, and Graphical User Interface for Displaying Electronic Documents and Lists," filed Jun. 29, 2007, the content of which is hereby incorporated by reference.

Gestures

[1161] FIGS. **57**A-**57**C illustrate an exemplary screen rotation gesture in accordance with some embodiments.

[1162] In some embodiments, a portable multifunction device (e.g., device **100**) displays a first application **5702** on a touch screen display (e.g., **112**) in a portrait orientation (e.g., FIG. **57**A). In some embodiments, the first application is a browser, a photo manager, a music player, or a video player. In most implementations, but not necessarily all, the display is rectangular, or substantially rectangular (e.g., the display may have rounded corners, but otherwise have a rectangular shape).

[1163] Simultaneous rotation of two thumbs (e.g., **5704**-L and **5704**-R) in a first sense of rotation is detected on the touch screen display **112**. In some embodiments, the first sense of rotation is a clockwise rotation (e.g., FIG. **57**C).

[1164] In some embodiments, the sense of rotation for each thumb is detected by monitoring the change in orientation of the contact area of the thumb with the touch screen display. For example, if the contact area of the thumb is elliptical, the change in the orientation of an axis of the ellipse may be detected (e.g., from contact ellipse **5706**-L in FIG. **57**A to contact ellipse **5708**-L in FIG. **57**B, as shown on an enlarged portion of touch screen **112** in FIG. **57**C). In some embodiments, at least some of a user's other fingers (i.e., fingers other than thumbs **5704**-L and **5704**-R) support the device **100** by contacting the backside of the device.

[1165] In some embodiments, the first sense of rotation is a counterclockwise rotation. For example, if thumb **5704**-L is initially on the lower left side of touch screen **112** (rather than the upper left side in FIG. **57**A), thumb **5704**-R is initially on the upper right side of touch screen **112** (rather than the lower right side in FIG. **57**A), and the thumbs are moved apart from each other, then the sense of rotation detected by the touch screen **112** will be counterclockwise for both thumbs.

[1166] In response to detecting the simultaneous rotation of the two thumbs in the first sense of rotation, the first application **5702** is displayed in a landscape orientation.

[1167] In some embodiments, the simultaneous two-thumb rotation gesture is used to override automatic changes in portrait/landscape orientation based on analysis of data from accelerometers **168** until a predetermined condition is met. In some embodiments, any changes in orientation of the device that are detected after the simultaneous rotation of the two thumbs is detected are disregarded until the device displays a second application different from the first application. In some embodiments, any changes in orientation of the device that are detected after the simultaneous rotation of the two thumbs is detected are disregarded until the device is put in a locked state or turned off. In some embodiments, any changes in orientation of the device that are detected after the simultaneous rotation of the two thumbs is detected are disregarded for a predetermined time period.

[1168] In some embodiments, simultaneous rotation of the two thumbs is detected in a second sense of rotation that is opposite the first sense of rotation on the touch screen display. In response to detecting the simultaneous rotation of the two thumbs in the second sense of rotation, the first application is displayed in a portrait orientation.

[1169] In some embodiments, any changes in orientation of the device that are detected after the simultaneous rotation of the two thumbs in the first sense is detected are disregarded until the simultaneous rotation of the two thumbs in the second sense is detected.

[1170] A graphical user interface on a portable multifunction device with a touch screen display comprises an application that is displayed in either a first orientation or a second orientation, the second orientation being 90° from the first orientation. In response to detecting simultaneous rotation of two thumbs in a first sense of rotation on the touch screen display, the display of the application changes from the first orientation to the second orientation. In some embodiments, the first orientation is a portrait orientation (e.g., FIG. **57**A) and the second orientation is a landscape orientation (e.g., FIG. **57**B). In some embodiments, the first orientation is a landscape orientation and the second orientation is a portrait orientation.

[1171] Additional description of gestures can be found in U.S. Provisional Patent Application Nos. 60/883,817, "Portable Electronic Device Performing Similar Operations For Different Gestures," filed Jan. 7, 2007, and 60/946,970, "Screen Rotation Gestures on a Portable Multifunction Device," filed Jun. 28, 2007, the contents of which are hereby incorporated by reference.

[1172] As noted above in connection with FIGS. **56**A-**56**L, a cursor position for a finger contact with the touch screen display is adjusted in part based on the activation susceptibility numbers (or weights) assigned to user interface objects. Such cursor position adjustment helps to reduce the chance of selecting a user interface object by mistake. Another approach to improving the chance of hitting a user-desired object icon is to associate the object icon with a hidden hit region. The hidden hit region overlaps the object icon but is larger than the object icon.

[1173] An issue with the hidden hit region approach is how to choose one user interface object over another when the hit regions of the two objects partially overlap and a finger contact (as represented by its cursor position) happens to fall into the overlapping hit regions.

[1174] FIGS. **58**A-**58**D illustrate a method of identifying a user-desired user interface object when a finger contact's corresponding cursor position falls into overlapping hit regions in accordance with some embodiments.

[1175] Two user interface objects, e.g., a button control user interface object **5802** and a slide control user interface object **5806**, are deployed close to each other on the touch screen display. For example, the button control object **5802** may be the backup control icon **2320**, the play icon **2304**, or the forward icon **2322**, and the slide control user interface object **5806** may be the volume control icon **2324** in the music and video player module (see, e.g., FIG. **23**C).

[1176] The button control user interface object **5802** has a hidden hit region **5804** and the slide control user interface object **5806** has a hidden hit region **5816**. The two hidden hit regions overlap at region **5810**.

[1177] Initially, a finger-down event at a first position on the touch screen display is detected. As will be explained below in connection with FIGS. **59**A-**59**G, a finger-down event may be a finger-in-range event or a finger-in-contact event at or near the touch screen display.

[1178] In some embodiments, as shown in FIG. **58**A, the finger-down event occurs at a position **5805** in the overlapping hit region **5810**. From the single finger-down event, it is impossible to determine whether the user intends to activate the button control user interface object **5802** or the slide control user interface object **5806**.

[1179] In some embodiments, given the finger-down event position **5805**, which is also the current cursor position, all the user interface objects that are associated with the position are identified. A user interface object is associated with a position if the position is within the user interface object or its hidden hit region. For illustrative purposes, the button control user interface object **5802** and the slide control user interface object **5806** are identified as being associated with the first position **5805**. Note that the slide control user interface object **5806** includes a slide bar **5803** and a slide object **5801**.

[1180] Next, a finger-up event is detected at a second position on the touch screen display. As will be explained below in connection with FIGS. **59**A-**59**G, a finger-up event may be a finger-out-of-contact event or a finger-out-of-range event at or near the touch screen display.

[1181] In some embodiments, or in some contexts of a specific application, the finger-out-of-contact event is used as the finger-up event instead of the finger-out-of-range event if the button control user interface object is activated, because a user receives a more prompt response. This is because, as shown in FIG. **59**E, the finger-out-of-contact event occurs at an earlier time $t=t_4$ than the finger-out-of-range event, which occurs at time $t=t_5$.

[1182] In some embodiments, or in some contexts of a specific application, the finger-out-of-range event is used as the finger-up event instead of the finger-out-of-contact event if the slide control user interface object is activated because the pair of finger-in-range and finger-out-of-range events are often used to move the slide object along the slide bar.

[1183] Given the first and second positions corresponding to the finger-down and finger-up events, a distance between the two positions is determined. If the distance is equal to or less than a first predefined threshold, the device performs a first action with respect to a first user interface object. If the distance is greater than a second predefined threshold, the device performs a second action with respect to a second user interface object. The first user interface object is different from the second user interface object. In some embodiments, the first and second predefined thresholds are the same. In some other embodiments, the second predefined threshold is higher than the first predefined threshold. In the latter embodiments, if the distance is between the two positions is between the first and second thresholds, neither the first nor the second user interface object is activated (or more generally, no action is performed with respect to either object. As a result, the user will need to more clearly indicate his or her intent by performing another gesture.

[1184] In some contexts in which the user gesture activates the slide control user interface object **5806**, the second position is within the hit region **5816** of the slide control user interface object **5806** (**5808** in FIG. **58**A). In some other contexts in which the user gesture activates the slide control user interface object **5806**, the second position is outside hit region **5816** (**5809** in FIG. **58**B), but has a projection onto the slide bar. In either case, the device moves the slide object **5801** along the slide bar **5803** in accordance with the distance between the first position and the second position. In some embodiments, the distance between the two positions is projected onto the slide bar. As shown in FIGS. **58**A-**58**B, the projected distance Δd_x corresponds to the amount by which the slide object **5801** is moved along the slide bar **5803**.

[1185] In some contexts in which the user gesture activates the button control user interface object **5802**, the second position is also within the overlapping hit region (**5803** in FIG. **58**C). In some other contexts in which the user gesture activates the button control user interface object **5802**, the second position is within the hit region **5804** of the object **5802**, but not within the slide control user interface object **5806**'s hit region. In either case, the device activates the button control user interface object **5802** to perform a predefined operation.

[1186] In some embodiments, after the finger-down event and before the finger-up event, a series of finger-dragging events are detected at positions on the touch screen display, but outside the slide control user interface object **5806**'s hit region **5816**. In this case, the device moves the slide object **5801** along the slide bar **5803** from its current position to a different position determined at least in part by each finger-dragging event's associated position on the touch screen display. The slide object **5801** stops at the second position when the finger-up event is detect. Exemplary graphical user interfaces of this embodiment are in FIGS. **47**A-**47**E.

[1187] Additional description of interpreting a finger gesture can be found in U.S. Provisional Patent Application No. 60/946,977, "Portable Multifunction Device, Method, and Graphical User Interface for Interpreting a Finger Gesture on a Touch Screen Display," filed Jun. 28, 2007, the content of which is hereby incorporated by reference.

[1188] Two types of finger gestures that a user may apply to a touch screen display are: (i) a finger tap or (ii) a finger swipe. A finger tap often occurs at a button-style user interface object (e.g., a key icon of the soft keyboard) and a finger swipe is often (but not always) associated with a slide control user interface object (e.g., the volume control icon of the music and video player).

[1189] In some embodiments, a parameter is used to describe the process of a finger approaching a touch screen display, contacting the touch screen display, and leaving the touch screen display. The parameter can be a distance between the finger and the touch screen display, a pressure the finger has on the touch screen display, a contact area between the finger and the touch screen, a voltage between the finger and the touch screen, a capacitance between the finger and the touch screen display or a function of one or more of the physical parameters.

[1190] In some embodiments, depending on the magnitude of the parameter (e.g., capacitance) between the finger and the touch screen display, the finger is described as (i) out of range from the touch screen display if the parameter is below an in-range threshold, (ii) in-range but out of contact with the touch screen display if the parameter is above the in-range threshold but lower than an in-contact threshold, or (iii) in contact with the touch screen display if the parameter is above the in-contact threshold.

[1191] FIGS. **59**A-**59**E illustrate how a finger tap gesture activates a soft key icon on a touch screen display in accordance with some embodiments.

[1192] At $t=t_1$ (FIG. **59**A), a user's finger moves down to a distance d_1 away from the touch screen display **112** of the device **100**. As shown in FIG. **59**E, this distance d_1 is beyond the in-range distance threshold. Therefore, no key icon on the touch screen display gets highlighted.

[1193] At $t=t_2$ (FIG. **59**B), the finger moves further down to a distance d_2 away from the touch screen display. As shown in FIG. **59**E, this distance d_2 is at or slightly below (i.e., within) the in-range distance threshold. At this distance the user's finger is in-range of the touch screen display. As a result, the key icon "H" that is close to the finger on the touch screen display is highlighted. In some embodiments, an icon is highlighted by altering its color or altering its shape (e.g., magnifying the icon) or both to give an indication to the user of its status change.

[1194] At $t=t_3$ (FIG. **59**C), the finger is distance d_3 away from the touch screen display. As shown in FIG. **59**E, this distance d_3 is at or slightly below the in-contact distance threshold. At this distance, the user's finger is in-contact with the touch screen display. As a result, the key icon "H" is further highlighted. In some embodiments, an icon is further highlighted by displaying a magnified instance of the icon next to the icon. As shown in FIG. **59**C, the magnified instance (which may have an appearance like a balloon) has a visual link with the key icon "H" on the soft keyboard.

[1195] At $t=t_4$ (FIG. **59**D), the finger is lifted up to a distance d_4 away from the touch screen display. As shown in FIG. **59**E, this distance d_4 is at or slightly above the in-contact distance threshold. In other words, the finger is just out of contact with the touch screen. In some embodiments, the sequence of finger movements from t_1 to t_4 corresponds to a finger tap gesture on the key icon "H". As a result, the key icon "H" is selected and entered into an input field at another location on the touch screen display.

[1196] At $t=t_5$ (FIG. **59**E), the finger is further lifted up to a distance d_5 away from the touch screen display, indicating that the finger is just out of range from the touch screen. In some embodiments, the key icon is selected and entered into the input field at this moment.

[1197] In some embodiments, the in-contact threshold corresponds to a parameter such as capacitance between the finger and the touch screen display. It may or may not correlate with the event that the finger is in physical contact with the touch screen. For example, the finger may be deemed in contact with the screen if the capacitance between the two reaches the in-contact threshold while the finger has not physically touched the screen. Alternatively, the finger may be deemed out of contact with (but still in range from) the screen if the capacitance between the two is below the in-contact threshold while the finger has a slight physical contact the screen.

[1198] Note that the distances shown in FIG. **59**A-**59**E or for that matter in other figures described in the application are exaggerated for illustrative purposes.

[1199] Additional description of interpreting a finger swipe gesture can be found in U.S. Provisional Patent Application No. 60/947,140, "Portable Multifunction Device, Method, and Graphical User Interface for Interpreting a Finger Swipe Gesture," filed Jun. 29, 2007, the content of which is hereby incorporated by reference.

[1200] FIGS. **59**F-**59**H illustrate how a finger swipe gesture controls a slide control icon on a touch screen display in accordance with some embodiments.

[1201] At $t=t_6$ (FIG. **59**F), the finger is close enough to the touch screen display such that a finger-in-contact event (see the cross at position A in FIG. **59**H) is detected at a first position A on the touch screen display. A user interface object such as a slide control icon is identified at the position A. The slide control icon may include a slide bar and a slide object that can move along the slide bar. In some embodiments, the slide object is at position A and the finger-in-contact event causes the slide object at position A to be activated.

[1202] In some embodiments, the slide object is activated by a finger-in-range event (see the cross at position A in FIG. **59**G), not by a finger-in-contact event (see the cross at position E_1 in FIG. **59**G).

[1203] At $t=t_8$ (FIG. **59**F), the finger moves across the touch screen display until a finger-out-of-range event is detected at a second position C on the touch screen display (see, e.g., the crosses at position C in FIGS. **59**G and **59**H respectively).

[1204] Following the movement of the finger, the slide object on the touch screen display moves along the slide bar from the first position A to the second position C on the touch screen display. A distance between the first position A and the second position C on the touch screen display is determined.

[1205] In some embodiments, after the initial finger-in-contact or finger-in-range event at position A, the finger moves away from the slide control icon such that the finger is no longer in contact with the slide object when the finger-out-of-range event occurs. Please refer to the description in connection with FIGS. **47**A-**47**E for detail. In this case, the distance by which the slide object is moved along the slide bar is determined by projecting the distance between the first position A and the second position C onto the slide bar.

[1206] In some embodiments, as shown in FIG. **59**F, after the initial finger-in-contact event or finger-in-range event is detected, a finger-dragging event on or near the touch screen display is detected at $t=t_7$, which has an associated position on the touch screen display. Accordingly, the slide object is moved along the slide bar of the slider control icon from its first position A to position B, which is determined at least in part by the finger-dragging event's associated position on the touch screen display.

[1207] In some embodiments, the finger-dragging event is generated and detected repeatedly. Accordingly, the slide object is moved along the slide bar from one position to another position until the finger-out-of-range event is detected.

[1208] In some embodiments, as shown in FIGS. **59**G and **59**H, after the initial finger-in-contact or finger-in-range event is detected, the finger may be in contact with the touch screen display at one moment (see the cross at E_1 in FIGS. **59**G and **59**H), thereby generating a finger-in-contact event, and then out of contact with the display at another moment (see the cross at E_2 in FIGS. **59**G and **59**H), thereby generating a finger-out-contact event. But these pairs of finger-in-contact event and finger-out-of-contact event on the touch screen display have no effect on the movement of the slide object along the slide bar. In other words, during a particular finger swipe gesture on the display, the finger may be within a certain range from the touch screen display, but only in contact with the screen for a portion of the gesture (as shown in FIG. **59**G), or it may even be the case that it is never in contact with the screen.

[1209] In some embodiments, a time period t from the moment t_6 of the finger-in-contact event or finger-in-range event to the moment t_8 of the finger-out-of-range event is determined. This time period t, in combination with the distance from the first position A to the second position C, determines whether a finger swipe gesture occurs on the touch screen display and if true, the distance by which (and the speed at which) the slide object needs to moved along the slide bar until the finger-out-of-range event is detected.

Heuristics

[1210] In some embodiments, heuristics are used to translate imprecise finger gestures into actions desired by the user.

[1211] FIG. **64**A is a flow diagram illustrating a method **6400** of applying one or more heuristics in accordance with some embodiments. A computing device with a touch screen display detects (**6402**) one or more finger contacts with the touch screen display. In some embodiments, the computing device is a portable multifunction device. In some embodiments, the computing device is a tablet computer. In some embodiments, the computing device is a desktop computer.

[1212] The device applies one or more heuristics to the one or more finger contacts to determine (**6404**) a command for the device. The device processes (**6412**) the command.

[1213] The one or more heuristics comprise: a heuristic for determining that the one or more finger contacts (e.g., **3937**, FIG. **39**C) correspond to a one-dimensional vertical screen scrolling command (**6406**); a heuristic for determining that the one or more finger contacts (e.g., **1626**, FIG. **16**A; **3532**, FIG. **35**B; or **3939**, FIG. **39**C) correspond to a two-dimensional screen translation command (**6408**); and a heuristic for determining that the one or more finger contacts (e.g., **1616** or **1620**, FIG. **16**A; **2416**, FIG. **24**A) correspond to a command to transition from displaying a respective item in a set of items to displaying a next item in the set of items (**6410**).

[1214] In some embodiments, the one or more heuristics include a heuristic for determining that the one or more finger contacts (e.g., **1616** or **1618**, FIG. **16**A; **2416**, FIG. **24**A) correspond to a command to transition from displaying a respective item in a set of items to displaying a previous item in the set of items.

[1215] In some embodiments, the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a command to display a keyboard primarily comprising letters. For example, in some embodiments, gestures **1802** and **1818** (FIGS. **18**D & **18**E) correspond to a command to display a letter keyboard **616** (FIG. **18**E). Similarly, in response to gestures **1804** and **1806** (FIGS. **18**D & **18**E), the letter keyboard **616** is displayed (FIG. **18**E). In another example, a gesture **2506** (FIG. **25**C) on a text entry box results in display of a letter keyboard **616** (FIG. **25**D).

[1216] In some embodiments, the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a command to display a keyboard primarily comprising numbers. For example, a gesture activating other number icon **812** (FIG. **8**B) results in display of a numerical keyboard **624** (FIG. **9**). In another example, a gesture on the zip code field **2654** in FIG. **26**L results in display of a keyboard primarily comprising numbers (e.g., keyboard **624**, FIG. **6**C).

[1217] In some embodiments, the one or more heuristics include a heuristic for determining that the one or more finger contacts (e.g., gesture **3951**, FIG. **39**G) correspond to a one-dimensional horizontal screen scrolling command.

[1218] In some embodiments, the one or more heuristics include a heuristic for determining that the one or more finger contacts (e.g., contacts **3941** and **3943**, FIG. **39**C; contacts **3945** and **3947**, FIG. **39**D; contact by thumbs **5704**-L and **5704**-R, FIGS. **57**A-**57**C) correspond to a 90° screen rotation command.

[1219] In some embodiments, the one or more heuristics include a heuristic for determining that the one or more finger contacts (e.g., gesture **1216** or **1218**, FIG. **12**A; gesture **1618** or **1620**, FIG. **16**A; gesture **3923**, FIG. **39**A) correspond to a command to zoom in by a predetermined amount.

[1220] In some embodiments, the one or more heuristics include a heuristic for determining that the one or more finger contacts (e.g., contacts **1910** and **1912**, FIG. **19**B; contacts **2010** and **2012**, FIG. **20**; contacts **3931** and **3933**, FIG. **39**C) correspond to a command to zoom in by a user-specified amount.

[1221] In some embodiments, the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a command to show a heads up display. For example, contact with the touch screen **112** detected while a video **2302** (FIG. **23**A) is playing results in showing the heads up display of FIG. **23**C. In another example, detection of gesture **4030** (FIG. **40**B) results in the display of one or more playback controls, as shown in FIG. **40**C. The heads up display or playback controls may be displayed or superimposed over other content displayed on the touch screen **112**.

[1222] In some embodiments, the one or more heuristics include a heuristic for determining that the one or more finger contacts (e.g., contact **2722**, FIG. **27**B) correspond to a command to reorder an item in a list.

[1223] In some embodiments, the one or more heuristics include a heuristic for determining that the one or more finger contacts (e.g., contact **4346**, FIG. **43**L) correspond to a command to replace a first user interface object with a second user interface object.

[1224] In some embodiments, the one or more heuristics include a heuristic for determining that the one or more finger contacts (e.g., contacts **4214**, FIGS. **42**A & **42**C) correspond to a command to translate content within a frame (e.g., frame **4204**) rather than translating an entire page that includes the frame.

[1225] In some embodiments, the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a command to operate a slider icon (e.g., slider bar **4704**, FIGS. **47**A-**47**B; icon **4732**, FIGS. **47**C-**47**E) with one or more finger contacts (e.g., movements **4710**, **4712**, and **4714**, FIG. **47**B; movements **4738**, **4740**, and **4742**, FIG. **47**D) outside an area that includes the slider icon.

[1226] In some embodiments, the one or more heuristics include a heuristic for determining that the one or more finger contacts (e.g., a gesture moving the unlock image **302** across the channel **306**, FIGS. **3** & **53**B) correspond to a user interface unlock command.

[1227] In some embodiments, the one or more heuristics include a heuristic for determining which user interface object is selected when two user interface objects (e.g., button control user interface object **5802** and slide control user interface object **5806**, FIGS. **58**A-D) have overlapping hit regions (e.g., hit regions **5804** and **5816**).

[1228] In some embodiments, in one heuristic of the one or more heuristics, a contact (e.g., contact **3937**, FIG. **39**C) comprising a finger swipe gesture that initially moves within a predetermined angle of being perfectly vertical with respect to the touch screen display corresponds to a one-dimensional vertical screen scrolling command.

[1229] In some embodiments, in one heuristic of the one or more heuristics, a contact (e.g., contact **3939**, FIG. **39**C) comprising a moving finger gesture that initially moves within a predefined range of angles corresponds to a two-dimensional screen translation command.

[1230] In some embodiments, in one heuristic of the one or more heuristics, a contact comprising a finger swipe gesture that initially moves within a predetermined angle of being perfectly horizontal with respect to the touch screen display corresponds to a one-dimensional horizontal screen scrolling command. For example, a finger swipe gesture that initially moves within 27° of being perfectly horizontal corresponds to a horizontal scrolling command, in a manner analogous to vertical swipe gesture **3937** (FIG. **39**C).

[1231] In some embodiments, in one heuristic of the one or more heuristics, a contact (e.g., gestures **1802** and **1818**, FIGS. **18**D & **18**E; gesture **2506**, FIG. **25**C) comprising a finger tap gesture on a text box corresponds to a command to display a keyboard (e.g., keyboard **616**) primarily comprising letters.

[1232] In some embodiments, in one heuristic of the one or more heuristics, a contact (e.g., contacting other number icon **812**, FIG. **8**B; contacting the zip code field **2654** in FIG. **26**L) comprising a finger tap gesture on a number field corresponds to a command to display a keyboard primarily comprising numbers (e.g., keyboard **624**, FIG. **6**C).

[1233] In some embodiments, in one heuristic of the one or more heuristics, a contact (e.g., gesture **3941** and **3943**, FIG. **39**C; gesture **3945** and **3947**, FIG. **39**D) comprising a multi-finger twisting gesture corresponds to a 90° screen rotation command.

[1234] In some embodiments, in one heuristic of the one or more heuristics, a contact (e.g., by thumbs **5704**-L and **5704**-R, FIGS. **57**A-**57**C) comprising a simultaneous two-thumb twisting gesture corresponds to a 90° screen rotation command.

[1235] In some embodiments, in one heuristic of the one or more heuristics, a contact comprising a double tap gesture on a box of content in a structured electronic document (e.g., a double tap gesture on block **3914-5**, FIG. **39**A) corresponds to a command to enlarge and substantially center the box of content. In some embodiments, repeating the double tap gesture reverses the prior zoom-in operation, causing the prior view of the document to be restored.

[1236] In some embodiments, in one heuristic of the one or more heuristics, a multi-finger de-pinch gesture (e.g., gesture **3931** and **3933**, FIG. **39**C) corresponds to a command to enlarge information in a portion of the touch screen display in accordance with a position of the multi-finger de-pinch gesture and an amount of finger movement in the multi-finger de-pinch gesture.

[1237] In some embodiments, in one heuristic of the one or more heuristics, an N-finger translation gesture (e.g., **4210**, FIGS. **42**A-**42**B) corresponds to a command to translate an entire page of content and an M-finger translation gesture (e.g., **4214**, FIGS. **42**A & **42**C) corresponds to a command to translate content within a frame (e.g., frame **4204**, FIGS. **42**A-**42**C) rather than translating the entire page of content that includes the frame.

[1238] In some embodiments, in one heuristic of the one or more heuristics, a swipe gesture on an unlock icon (e.g., a gesture moving the unlock image **302** across the channel **306**, FIGS. **3** & **53**B) corresponds to a user interface unlock command.

[1239] These heuristics help the device to behave in the manner desired by the user despite inaccurate input by the user.

[1240] FIG. **64**B is a flow diagram illustrating a method **6430** of applying one or more heuristics in accordance with some embodiments. While the method **6430** described below includes a number of operations that appear to occur in a specific order, it should be apparent that the method **6430** can include more or fewer operations, that an order of two or more operations may be changed and/or that two or more operations may be combined into a single operation. For example, operations **6446-6456** may be performed prior to operations **6432-6444**.

[1241] A computing device with a touch screen display displays (**6432**) a web browser application (e.g., UI **3900**A, FIG. **39**A). In some embodiments, the computing device is a portable multifunction device. In some embodiments, the computing device is a tablet computer. In some embodiments, the computing device is a desktop computer.

[1242] While the computing device displays the web browser application, one or more first finger contacts with the touch screen display are detected (**6434**).

[1243] A first set of heuristics for the web browser application is applied (**6436**) to the one or more first finger contacts to determine a first command for the device. The first set of heuristics includes: a heuristic for determining that the one or more first finger contacts (e.g., **3937**, FIG. **39**C) correspond to a one-dimensional vertical screen scrolling command (**6438**); a heuristic for determining that the one or more first finger contacts (e.g., **1626**, FIG. **16**A; **3532**, FIG. **35**B; or **3939**, FIG. **39**C) correspond to a two-dimensional screen translation command (**6440**); and a heuristic for determining that the one or more first finger contacts (e.g., gesture **3951**, FIG. **39**G) correspond to a one-dimensional horizontal screen scrolling command (**6442**).

[1244] The first command is processed (**6444**). For example, the device executes the first command.

[1245] In some embodiments, the first set of heuristics includes a heuristic for determining that the one or more first finger contacts (e.g., contacts **3941** and **3943**, FIG. **39**C; contacts **3945** and **3947**, FIG. **39**D; contact by thumbs **5704**-L and **5704**-R, FIGS. **57**A-**57**C) correspond to a 90° screen rotation command.

[1246] In some embodiments, the first set of heuristics includes a heuristic for determining that the one or more first finger contacts (e.g., gesture **1216** or **1218**, FIG. **12**A; gesture **1618** or **1620**, FIG. **16**A; gesture **3923**, FIG. **39**A) correspond to a command to zoom in by a predetermined amount.

[1247] In some embodiments, the first set of heuristics includes a heuristic for determining that the one or more first finger contacts (e.g., contacts **1910** and **1912**, FIG. **19**B; contacts **2010** and **2012**, FIG. **20**; contacts **3931** and **3933**, FIG. **39**C) correspond to a command to zoom in by a user-specified amount.

[1248] In some embodiments, the first set of heuristics includes a heuristic for determining that the one or more first finger contacts (e.g., contact **3923** on block **3914-5**, FIG. **39**A) correspond to a command to enlarge and substantially center a box of content.

[1249] In some embodiments, the first set of heuristics includes a heuristic for determining that the one or more first finger contacts (e.g., contacts **4214**, FIGS. **42**A & **42**C) correspond to a command to translate content within a frame (e.g., frame **4204**) rather than translating an entire page that includes the frame.

[1250] In some embodiments, the first set of heuristics includes: a heuristic for determining that the one or more first finger contacts correspond to a command to zoom in by a predetermined amount; a heuristic for determining that the one or more first finger contacts correspond to a command to zoom in by a user-specified amount; and a heuristic for determining that the one or more first finger contacts correspond to a command to enlarge and substantially center a box of content. In some embodiments, the first set of heuristics (or another set of heuristics) include one or more heuristics for reversing the prior zoom in operation, causing the prior view of a document or image to be restored in response to a repeat of the gesture (e.g., a double tap gesture).

[1251] While the device displays (**6446**) a photo album application (e.g., UI **1200**A, FIG. **12**A; UI **1600**A, FIG. **16**A; or UI **4300**CC, FIG. **43**CC), one or more second finger contacts with the touch screen display are detected (**6448**).

[1252] A second set of heuristics for the web browser application is applied (**6450**) to the one or more second finger contacts to determine a second command for the device. The second set of heuristics includes: a heuristic for determining that the one or more second finger contacts (e.g., **1218** or **1220**, FIG. **12**A; **1616** or **1620**, FIG. **16**A; **4399**, FIG. **43**CC) correspond to a command to transition from displaying a first image in a set of images to displaying a next image in the set of images (**6452**) and a heuristic for determining that the one or more second finger contacts (e.g., **1216** or **1220**, FIG. **12**A; **1616** or **1618**, FIG. **16**A; **4399**, FIG. **43**CC) correspond to a command to transition from displaying the first image in the set of images to displaying a previous image in the set of images (**6454**).

[1253] The second command is processed (**6456**). For example, the device executes the second command.

[1254] In some embodiments, the second set of heuristics includes a heuristic for determining that the one or more second finger contacts correspond to a command to zoom in by a predetermined amount. In some embodiments, the second set of heuristics (or another set of heuristics) include one or more heuristics for reversing the prior zoom in operation, causing the prior view of an image to be restored in response to a repeat of the gesture (e.g., a double tap gesture).

[1255] In some embodiments, the second set of heuristics includes a heuristic for determining that the one or more second finger contacts correspond to a command to zoom in by a user-specified amount.

[1256] In some embodiments, the second set of heuristics includes: a heuristic for determining that the one or more second finger contacts correspond to a one-dimensional vertical screen scrolling command; a heuristic for determining that the one or more second finger contacts correspond to a two-dimensional screen translation command; and a heuristic for determining that the one or more second finger contacts correspond to a one-dimensional horizontal screen scrolling command.

[1257] In some embodiments, while the device displays an application that receives text input via the touch screen display (e.g., UI **1800**D and UI **1800**E, FIGS. **18**D & **18**E; UI **2600**L, FIG. **26**L), one or more third finger contacts with the touch screen display are detected. A third set of heuristics for the application that receives text input is applied to the one or more third finger contacts to determine a third command for the device. The third set of heuristics includes a heuristic for determining that the one or more third finger contacts (e.g., gestures **1802** and **1818**, FIGS. **18**D & **18**E) correspond to a command to display a keyboard primarily comprising letters (e.g., letter keyboard **616**, FIG. **18**E) and a heuristic for deter-

mining that the one or more third finger contacts (e.g., a gesture on the zip code field **2654**, FIG. **26**L) correspond to a command to display a keyboard primarily comprising numbers (e.g., numerical keyboard **624**, FIG. **9**). The third command is processed.

[1258] In some embodiments, while the device displays a video player application (e.g., UI **2300**A, FIG. **23**A), one or more fourth finger contacts with the touch screen display are detected. A fourth set of heuristics for the video player application is applied to the one or more fourth finger contacts to determine a fourth command for the device. The fourth set of heuristics includes a heuristic for determining that the one or more fourth finger contacts correspond to a command to operate a slider icon (e.g., slider bar **4704**, FIGS. **47**A-**47**B; icon **4732**, FIGS. **47**C-**47**E) with one or more finger contacts (e.g., movements **4710**, **4712**, and **4714**, FIG. **47**B; movements **4738**, **4740**, and **4742**, FIG. **47**D) outside an area that includes the slider icon. The fourth set of heuristics also includes a heuristic for determining that the one or more fourth finger contacts correspond to a command to show a heads up display. For example, contact with the touch screen **112** detected while a video **2302** (FIG. **23**A) is playing results in showing the heads up display of FIG. **23**C. The heads up display is superimposed over the video **2302** that is also being displayed on the touch screen **112**. In another example, detection of gesture **4030** (FIG. **40**B) results in the display of one or more playback controls, as shown in FIG. **40**C. En the example shown in FIG. **40**C, the playback controls are superimposed over inline multimedia content **4002-1** that is also being displayed on the touch screen **112**. The fourth command is processed.

[1259] The heuristics of method **6430**, like the heuristics of method **6400**, help the device to behave in the manner desired by the user despite inaccurate input by the user.

[1260] Additional description of heuristics can be found in U.S. Provisional Patent Application No. 60/937,991, "Touch Screen Device, Method, and Graphical User Interface for Determining Commands by Applying Heuristics," filed Jun. 29, 2007, the content of which is hereby incorporated by reference.

Keyboards

[1261] FIGS. **60**A-**60**M illustrate exemplary soft keyboards in accordance with some embodiments.

[1262] A brief description of finger tap and finger swipe gestures is provided above in connection with FIGS. **59**A-**59**H. The same model is used below to illustrate how the device responds to a continuous finger movement on its touch screen display.

[1263] FIGS. **60**A-**60**G illustrate exemplary user interfaces for displaying one or more key icons in response to a continuous finger movement on or near a soft keyboard on a touch screen display in accordance with some embodiments. The soft keyboard includes multiple key icons.

[1264] At time $t=t_1$ (FIG. **60**A), a finger-in-contact event is detected at the key icon "H" and the key icon "H" is highlighted.

[1265] In some embodiments, the key icon is highlighted by displaying a balloon-type symbol near the key icon. For example, as shown in FIG. **60**A, the symbol is a magnified instance of the key icon "H". There is a visual link between the magnified instance and the key icon "H" to further highlight their relationship.

[1266] In some embodiments, the highlighted key icon is activated if a finger-out-of-contact event is detected at the key icon. If so, the character "H" is entered into a predefined location on the display (e.g., in an input field).

[1267] Subsequently, when the finger moves away from the key icon "H", the key icon "H" is de-highlighted. As shown in FIG. **60**B, although the finger moves away from the key icon "H", it is still in contact with the touch screen display. In other words, no finger-out-of-contact event is detected yet after the initial finger-in-contact event at $t=t_1$.

[1268] In some embodiments, the key icon is de-highlighted by removing the balloon-type symbol near the key icon "H". Sometimes, there is a predefined time delay between moving the finger away from the key icon "H" and removing the adjacent symbol.

[1269] Next, while being in consistent contact with the touch screen display, the finger is detected to be in contact with a second key icon "C" at time $t=t_2$ and this key icon is highlighted accordingly.

[1270] In some embodiments, the second key icon "C" is highlighted by displaying a balloon-type symbol near the key icon. As shown in FIG. **60**A, the symbol is a magnified instance of the key icon "C" near the key icon. There is also a visual link between the magnified instance and the key icon "C".

[1271] When the finger moves away from the second key icon "C", the second key icon is de-highlighted. The aforementioned series of operations repeats until a finger-out-of-contact event is detected at a particular location (e.g., the location occupied by the key icon "N") on the touch screen at time $t=t_3$.

[1272] In some embodiments, the finger-out-of-contact event is triggered when the finger is lifted off the touch screen display, and this event causes the selection or activation of a corresponding object if the finger-out-of-contact event occurs over or within a predefined range of the object. Continuing with the exemplary user gesture shown in FIG. **60**C, as a result of the finger-out-of-contact event, not only is the key icon "N" de-highlighted by removing its magnified instance, but an instance of the character "N" is displayed at a predefined location on the touch screen display (e.g., in a text input field).

[1273] As noted above, the distances d_1 and d_2 shown in FIG. **60**A are exaggerated for illustrative purposes. In some embodiments, the finger is always in physical contact with the touch screen from time $t=t_1$ to time $t=t_3$. The distances may be correlated with the finger's contact area or contact pressure on the touch screen display or the voltage or capacitance between the finger and the display.

[1274] As noted above in connection with FIG. **59**B, a user interface object (e.g., a key icon) may be highlighted whenever a finger is within a predefined range from the object. Therefore, in some embodiments, as shown in FIGS. **60**C-**60**D, a key icon is highlighted by altering its original appearance (without showing the balloon-type symbol) when the finger is within a predefined distance d_4 from the key icon at time $t=t_4$.

[1275] When the finger moves outside the predefined distance from the key icon, but still within a predefined range from the display (as shown in FIG. **60**D), the key icon resumes its original appearance.

[1276] In some embodiments, an icon's appearance is altered by changing its color or shape or both. In some other

embodiments, an icon's appearance is altered by covering it with a magnified instance of the same icon.

[1277] As shown in FIG. **60**C, when the finger is moved within a predefined distance from the second key icon "C" at time $t=t_5$, the second key icon's original appearance is altered accordingly and then resumes to its original appearance when the finger subsequently moves outside the predefined distance from the second key icon.

[1278] Note that a difference between the embodiment shown in FIGS. **60**A-**60**B and the embodiment shown in FIGS. **60**C-**60**D is that a character "N" is selected and entered into an input field at time $t=t_3$ in FIGS. **60**A-**60**B, whereas no key icon is selected at time $t=t_6$ in FIGS. **60**C-**60**D because no finger-in-contact event was detected in the latter case.

[1279] As noted above, a parameter is used to characterize the relationship between the finger and the touch screen display in some embodiments. This parameter may be a function of one or more other parameters such as a distance, a pressure, a contact area, a voltage, or a capacitance between the finger and the touch screen display.

[1280] In some embodiments, as shown in FIG. **60**D, a user interface object (e.g., a first key icon) is highlighted (e.g., by altering its original appearance) when the parameter associated with the finger and the touch screen display occupied by the first key icon reaches or passes a first predefined level (e.g., the in-range threshold in FIG. **60**D) in a first direction (e.g., in a decreasing direction).

[1281] In some embodiments, a highlighted key icon is then de-highlighted (e.g., by resuming its original appearance) when the parameter associated with the finger and the touch screen display occupied by the highlighted key icon reaches or passes the first predefined level (e.g., the in-range threshold in FIG. **60**D) in a second direction that is opposite to the first direction (e.g., in an increasing direction).

[1282] In some embodiments, the first key icon is further highlighted (e.g., by displaying a balloon-type symbol next to the key icon) when the parameter associated with the finger and the touch screen display occupied by the first key icon reaches or passes a second predefined level (e.g., the in-contact threshold in FIG. **60**B) in the first direction (e.g., in the decreasing direction).

[1283] In some embodiments, the highlighted key icon is de-highlighted (e.g., by removing the balloon-type symbol next to the key icon) when the parameter associated with the finger and the touch screen display occupied by the first key icon reaches or passes the second predefined level (e.g., the in-contact threshold in FIG. **60**B) in a second direction that is opposite to the first direction (e.g., in an increasing direction). In some embodiments, the key icon's associated character is selected and entered into a predefined text input field.

[1284] In some embodiments, as shown in FIGS. **60**B and **60**D, the first and second predefined levels are configured such that the parameter reaches the first predefined level before reaching the second predefined level in the first direction. But the parameter does not have to reach the second predefined level before reaching the first predefined level in the second direction that is opposite to the first direction. For example, the parameter has to first reach the in-range threshold before it reaches the in-contact threshold. But the parameter may never reach the in-contact threshold before it moves out of the range from the key icon.

[1285] As noted above, only one key icon is selected in the embodiment shown in FIGS. **60**A-**60**B when the finger-out-of-contact event is detected at the key icon "N". Alternatively, a series of key icons can be selected without any finger-out-of-contact event if the parameter associated with the finger and the display is compared against another threshold level.

[1286] As shown in FIG. **60**F, a new "selection" threshold is used to compare with the parameters. In this particular embodiment, the selection threshold is set to be below the in-contact threshold.

[1287] At time $t=t_7$, a key icon "H" is highlighted when the finger meets a first predefined condition.

[1288] In some embodiments, the first predefined condition is that the parameter associated with the finger and the touch screen display occupied by the key icon reaches or passes a first predefined level (e.g., the in-contact threshold) in a first direction (e.g., in an decreasing direction).

[1289] At time $t=t_8$, the key icon "H" is selected when the finger meets a second predefined condition and the finger stays within a predefined distance from the touch screen display.

[1290] In some embodiments, the second predefined condition is that the parameter associated with the finger and the touch screen display occupied by the key icon reaches or passes a second predefined level in a second direction that is opposite to the first direction while the finger is still within a predefined distance from the first icon. In some embodiments, an instance of the selected key icon is entered at a predefined location on the touch screen display.

[1291] At time $t=t_9$, a key icon "C" is highlighted when the finger meets the first predefined condition.

[1292] At time $t=t_{10}$, the key icon "C" is selected when the finger meets the second predefined condition and the finger stays within a predefined distance from the touch screen display.

[1293] The aforementioned operations repeat until a finger-out-of-contact event is detected at time $t=t_{12}$ and an instance of the character "N" is the last one entered into the corresponding text input field.

[1294] FIG. **60**G is an exemplary graphical user interface illustrating a character string "HCN" is entered into the text field **6008** when the finger moves from position **6002** to **6004** and then to **6006**. The three balloon-type symbols are displayed temporarily when the finger is in contact with their corresponding key icons on the soft keyboard. Advantageously, the aforementioned character input approach is faster than the approach as shown in FIGS. **59**A-**59**D.

[1295] In some embodiments, a plurality of icons including first and second icons are displayed on the touch screen display. When a finger is in contact with the first icon, its appearance is altered to visually distinguish the first icon from other icons on the touch screen display. When the finger subsequently moves away from the first icon while still being in contact with the touch screen display, the visual distinction associated with the first icon is removed. Subsequently, the second icon's appearance is altered to visually distinguish the second icon from other icons on the touch screen display when the finger is in contact with the second icon.

[1296] One challenge with entering characters through the soft keyboard shown in FIG. **60**G is that the size of the key icons may be too small to hit for some users. Accordingly, FIGS. **60**H-**60**M are exemplary graphical user interfaces illustrating different types of soft keyboards in accordance with some embodiments. These soft keyboards have larger key icons and are therefore more convenient for those users having difficulty with keyboards like that shown in FIG. **60**G.

[1297] In response to a user request for soft keyboard, a first keyboard is displayed on the touch screen display. The first keyboard includes at least one multi-symbol key icon.

[1298] In some embodiments (as shown in FIG. **60**H), the first soft keyboard includes multiple multi-symbol key icons. For example, the key icon **6010** includes five symbols "U", "V", "W", "X", and "Y".

[1299] Upon detecting a user selection of the multi-symbol key icon, the device replaces the first keyboard with a second keyboard. The second keyboard includes a plurality of single-symbol key icons and each single-symbol key icon corresponds to a respective symbol associated with the multi-symbol key icon.

[1300] FIG. **60**I depicts a second keyboard replacing the first keyboard shown in FIG. **60**H. Note that the top two rows of six multi-symbol key icons are replaced by two rows of five single-symbol key icons and a back key icon. Each of the five single-symbol key icons include one symbol from the multi-symbol key icon **6010**.

[1301] In response to a user selection of one of the single-symbol key icons, an instance of a symbol associated with the user-selected single-symbol key icon is displayed at a predefined location on the touch screen display.

[1302] As shown in FIG. **60**I, in response to a user selection of the single-symbol key icon **6017**, a letter "U" is entered into the text field **6019**. A user can easily tap any of the five single-symbol key icons because they are quite large. To return to the first keyboard with multi-symbol key icons, the user can tap the back key icon at the center of the top row of the second keyboard.

[1303] To enter a non-alphabetic character, the user can tap the keyboard switch icon **6015**. As shown in FIG. **60**J, a third soft keyboard replaces the second keyboard shown in FIG. **60**I. In particular, each of the top two rows is a multi-symbol key icon including multiple non-alphabetic characters. For example, the key icon **6020** includes five digit symbols "6", "7", "8", "9", and "0".

[1304] A user selection of the key icon **6020** replaces the third keyboard with the fourth keyboard shown in FIG. **60**K. Note that the top two rows of six multi-symbol key icons are now replaced by two rows of five single-symbol key icons and a back key icon. Each of the five single-symbol key icons include one digit symbol from the multi-symbol key icon **6020**. A finger tap of the keyboard switch icon **6025** brings back the alphabetic multi-symbol keyboard shown in FIG. **60**H.

[1305] In some embodiments, the top row of a soft keyboard is reserved for those single-symbol key icons and the second row of the keyboard displays multiple multi-symbol key icons.

[1306] As shown in FIG. **60**L, a user selection of the multi-symbol key icon **6030** causes the top row to display five single-symbol key icons, each icon including one character from the multi-symbol key icon **6030**.

[1307] In some embodiments, as shown in FIG. **60**L, the user-selected multi-symbol key icon **6030** is displayed in a manner visually distinguishable from other icons on the same soft keyboard. The manner may include changing its color, shape or the like that is known to one skilled in the art.

[1308] The keyboard shown in FIG. **60**L also includes a keyboard switch icon **6035**. Upon detecting a user selection of the keyboard switch icon **35**, the device replaces the keyboard with another one as shown in FIG. **60**M. Note that the keyboard in FIG. **60**M includes another set of multi-symbol key icons such as **6040** in replacement of the multi-symbol key icons shown in the previous keyboard.

[1309] Additional description of soft keyboards can be found in U.S. Provisional Patent Application No. 60/946,714, "Portable Multifunction Device with Soft Keyboards," filed Jun. 27, 2007, the content of which is hereby incorporated by reference.

[1310] FIG. **61** illustrates an exemplary finger contact with a soft keyboard in accordance with some embodiments.

[1311] In some embodiments, user interface **6100** (FIG. **61**) includes the following elements, or a subset or superset thereof:

- **[1312]** **402**, **404**, and **406**, as described above;
- **[1313]** Instant messages icon **602** that when activated (e.g., by a finger tap on the icon) initiates transition to a UI listing instant message conversations (e.g., UI **500**);
- **[1314]** Names **504** of the people a user is having instant message conversations with (e.g., Jane Doe **504-1**) or the phone number if the person's name is not available (e.g., 408-123-4567 **504-3**);
- **[1315]** Instant messages **604** from the other party, typically listed in order along one side of UI **6100**;
- **[1316]** Instant messages **606** to the other party, typically listed in order along the opposite side of UI **6100** to show the back and forth interplay of messages in the conversation;
- **[1317]** Timestamps **608** for at least some of the instant messages;
- **[1318]** Text entry box **612**;
- **[1319]** Send icon **614** that when activated (e.g., by a finger tap on the icon) initiates sending of the message in text entry box **612** to the other party (e.g., Jane Doe **504-1**);
- **[1320]** Letter keyboard **616** for entering text in box **612**;
- **[1321]** Word suggestion boxes **6102** and/or **6104** that when activated (e.g., by a finger tap on the icon) initiate display of a suggested word in text entry box **612** in place of a partially entered word.

[1322] In some embodiments, a finger contact detected on letter keyboard **616** partially overlaps two or more key icons. For example, finger contact **6106** includes overlap with the letter "u" **6108**, with the letter "j" **6110**, with the letter "k" **6112**, and with the letter "i" **6114**. In some embodiments, the letter with the largest partial overlap with the detected finger contact (i.e., with the highest percentage of overlap) is selected. Based on this letter and on previously entered text corresponding to an incomplete word, a suggested word is displayed in word suggestion boxes **6102** and/or **6104**.

[1323] In some embodiments, in response to detecting a finger contact on letter keyboard **616**, a letter is selected based on the extent of partial overlap with key icons and on the previously entered text corresponding to an incomplete word. For example, if a finger contact overlaps with four letter key icons, but only two of the letters when added to the previously entered text produce a possible correctly spelled word, whichever of the two letters has the largest partial overlap is selected. Based on the selected letter and on the previously entered text, a suggested word is then displayed in word suggestion boxes **6102** and/or **6104**.

[1324] Although FIG. **61** illustrates an exemplary user interface for predicting words based on detecting contact with a keyboard and on previously entered text in the context of instant messaging, analogous user interfaces are possible for any application involving text entry.

[1325] Additional description of keyboards can be found in U.S. Provisional Patent Application No. 60/883,806, "Soft Keyboard Display For A Portable Multifunction Device," filed Jan. 7, 2007, the content of which is hereby incorporated by reference.

Settings

[1326] FIGS. **62**A-**62**G illustrate exemplary user interfaces for displaying and adjusting settings in accordance with some embodiments.

[1327] In some embodiments, a portable multifunction device (e.g., device **100**) displays an airplane mode switch icon (e.g., icon **6202**, FIG. **62**A) on a touch screen display (e.g., display **112**). The airplane mode switch icon has an "on" position (e.g., **6206**, FIG. **62**B) and an "off" position (e.g., **6204**, FIG. **62**A).

[1328] If the airplane mode switch icon is at the "off" position, a communications signal strength icon (e.g., **402**) is displayed on the touch screen display.

[1329] Upon detecting a movement of a finger contact on or near the airplane mode switch icon from the "off" position to the "on" position, the communications signal strength icon is replaced with an airplane icon (e.g., **6208**, FIG. **62**B). In some embodiments, detecting the movement of the finger contact comprises detecting a finger-down event at or near the airplane mode switch icon at the "off" position, one or more finger-dragging events, and a finger-up event at or near the airplane mode switch icon at the "on" position.

[1330] For example, in UI **6200**A (FIG. **62**A), a swipe gesture from the "off" position **6204** to the "on" position **6206** may be detected. In response to detecting the swipe gesture, the communications signal strength icon **402** is replaced with the airplane icon **6208** (FIG. **62**B).

[1331] In some embodiments, replacing the communications signal strength icon with the plane icon includes moving the plane icon on the touch screen display towards the communications signal strength icon and then moving the plane icon over the communications signal strength icon. For example, the plane icon **6208** may appear at the edge of UI **6200**A (FIG. **62**A) and move toward the communications signal strength icon **402**. Upon reaching the communications signal strength icon **402**, the plane icon **6208** moves over the communications signal strength icon **402** until the icon **402** is no longer displayed, as shown in FIG. **62**B.

[1332] In some embodiments, the portable multifunction device includes a speaker and a sound is played while replacing the communications signal strength icon with the airplane icon.

[1333] In some embodiments, if the airplane mode switch icon is at the "on" position, upon detecting a finger-down event at or near the airplane mode switch icon at the "on" position, one or more finger-dragging events, and a finger-up event at or near the airplane mode switch icon at the "off" position, the airplane mode switch icon is moved from the "on" position to the "off" position and the plane icon is replaced with the communications signal strength icon.

[1334] For example, in UI **6200**B (FIG. **62**B), a swipe gesture from the "on" position **6206** to the "off" position **6204** may be detected. In response to detecting the swipe gesture, the airplane mode switch icon **6202** is displayed in the "off" position and the airplane icon **6208** is replaced with the communications signal strength icon **402**, as shown in FIG. **62**A.

[1335] Additional description of airplane mode indicators can be found in U.S. Provisional Patent Application No. 60/947,315, "Airplane Mode Indicator on a Portable Multifunction Device," filed Jun. 29, 2007, the content of which is hereby incorporated by reference.

[1336] FIG. **62**C illustrates exemplary user interfaces for displaying and adjusting sound settings in accordance with some embodiments. In some embodiments, if user selects to adjust sound settings, UI **6200**C (FIG. **62**C) is displayed.

[1337] In some embodiments, a portable multifunction device (e.g., device **100**) displays a vibrate mode switch icon (e.g., icon **6212**, FIG. **62**C) on a touch screen display (e.g., display **112**). The vibrate mode switch icon has an "on" position (not shown) and an "off" position (e.g., **6214**, FIG. **62**C).

[1338] For example, in UI **6200**C (FIG. **62**C), a swipe gesture from the "off" position **6214** to the "on" position is detected. In response to detecting the swipe gesture, the vibrate mode switch icon **6212** is displayed in the "on position" and the device is set to be on vibrate mode.

[1339] In some embodiments, a contact with the settings icon **6210** (FIG. **62**C) is detected. In response to detecting the contact, the list of settings is displayed (UI **6200**A, FIG. **62**A).

[1340] FIG. **62**D illustrates exemplary user interfaces for displaying and adjusting wallpaper settings in accordance with some embodiments. In some embodiments, if a user selects to adjust wallpaper settings (e.g., by a finger tap anywhere in the wallpaper row in UI **6200**A (FIG. **62**A)), UI **6200**D (FIG. **62**D) is displayed. A user may change the wallpaper displayed on the device by making the desired selections on UI **6200**D.

[1341] FIG. **62**E illustrates exemplary user interfaces for displaying and adjusting general settings in accordance with some embodiments. In some embodiments, if user selects to adjust general settings, UI **6200**E (FIG. **62**E) is displayed. Some general settings may include about, backlight, date and time, keyboard, network, touch, legal, and reset settings.

[1342] For example, FIG. **62**F illustrates exemplary user interfaces for displaying and adjusting touch settings in accordance with some embodiments. In some embodiments, if a user selects to adjust touch settings (by selecting "touch" in UI **6200**E in FIG. **62**E), UI **6200**F (FIG. **62**F) is displayed.

[1343] In some embodiments, a portable multifunction device (e.g., device **100**) displays a show touch setting switch icon (e.g., icon **6232**, FIG. **62**F) on a touch screen display (e.g., display **112**). The slow touch setting switch icon has an "on" position (not shown) and an "off" position (e.g., **6234**, FIG. **62**F).

[1344] For example, in UI **6200**F (FIG. **62**F), a swipe gesture from the "off" position **6234** to the "on" position is detected. In response to detecting the swipe gesture, the show touch setting icon switch **6232** is displayed in the "on" position and the device is set to a show touch mode in which a shaded area corresponding to a user's finger contact area is displayed on the touch screen to aid the user in interacting with the touch screen.

[1345] FIG. **62**G illustrates exemplary user interfaces for displaying and adjusting iPod (trademark of Apple Computer, Inc.) settings in accordance with some embodiments. In some embodiments, if user selects iPod (trademark of Apple Computer, Inc.) settings, UI **6200**G (FIG. **62**G) is displayed.

[1346] In some embodiments, a portable multifunction device (e.g., device **100**) displays a shuffle mode icon (e.g., icon **6242**, FIG. **62**F) on a touch screen display (e.g., display **112**). The shuffle mode icon has an "on" position (not shown) and an "off" position (e.g., **6244**, FIG. **62**G).

[1347] For example, in UI **6200**G (FIG. **62**G), a swipe gesture from the "off" position **6244** to the "on" position is detected. In response to detecting the swipe gesture, the shuffle mode switch **6242** is displayed in the "on" position and the iPod (trademark of Apple Computer, Inc.) feature of the device is set to a shuffle mode.

[1348] FIGS. **63**A-**63**J illustrate an exemplary method for adjusting dimming timers in accordance with some embodiments. Additional description of dimming techniques can be found in U.S. Provisional Patent Application No. 60/883,821, "Portable Electronic Device With Auto-Dim Timers," filed Jan. 7, 2007, the content of which is hereby incorporated by reference.

[1349] Additional description of settings-related techniques can be found in U.S. Provisional Patent Application No. 60/883,812, "Portable Electronic Device With A Global Setting User Interface," filed Jan. 7, 2007, the content of which is hereby incorporated by reference.

[1350] The foregoing description, for purpose of explanation, has been described with reference to specific embodiments. However, the illustrative discussions above are not intended to be exhaustive or to limit the invention to the precise forms disclosed. Many modifications and variations are possible in view of the above teachings. The embodiments were chosen and described in order to best explain the principles of the invention and its practical applications, to thereby enable others skilled in the art to best utilize the invention and various embodiments with various modifications as are suited to the particular use contemplated.

What is claimed is:

1. A computer-implemented method, comprising:

at a computing device with a touch screen display,

detecting one or more finger contacts with the touch screen display,

applying one or more heuristics to the one or more finger contacts to determine a command for the device; and

processing the command;

wherein the one or more heuristics comprise:

a heuristic for determining that the one or more finger contacts correspond to a one-dimensional vertical screen scrolling command;

a heuristic for determining that the one or more finger contacts correspond to a two-dimensional screen translation command;

a heuristic for determining that the one or more finger contacts correspond to a command to transition from a displaying a respective item in a set of items to displaying a next item in the set of items;

a heuristic for determining that the one or more finger contacts correspond to a command to transition from displaying the respective item in a set of items to displaying a previous item in the set of items;

a heuristic for determining that the one or more finger contacts correspond to a command to display a keyboard primarily comprising letters; and

a heuristic for determining that the one or more finger contacts correspond to a command to show a heads up display.

2. A computer-implemented method, comprising:

at a computing device with a touch screen display,

detecting one or more finger contacts with the touch screen display;

applying one or more heuristics to the one or more finger contacts to determine a command for the device; and

processing the command;

wherein the one or more heuristics comprise:

a heuristic for determining that the one or more finger contacts correspond to a one-dimensional vertical screen scrolling command;

a heuristic for determining that the one or more finger contacts correspond to a two-dimensional screen translation command; and

a heuristic for determining that the one or more finger contacts correspond to a command to transition from displaying a respective item in a set of items to displaying a next item in the set of items.

3. The computer-implemented method of claim **2**, wherein the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a command to transition from displaying the respective item in a set of items to displaying a previous item in the set of items.

4. The computer-implemented method of claim **2**, wherein the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a command to display a keyboard primarily comprising letters.

5. The computer-implemented method of claim **2**, wherein the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a command to display a keyboard primarily comprising numbers.

6. The computer-implemented method of claim **2**, wherein the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a one-dimensional horizontal screen scrolling command.

7. The computer-implemented method of claim **2**, wherein the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a 90° screen rotation command.

8. The computer-implemented method of claim **2**, wherein the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a command to zoom in by a predetermined amount.

9. The computer-implemented method of claim **2**, wherein the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a command to zoom in by a user-specified amount.

10. The computer-implemented method of claim **2**, wherein the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a command to show a heads up display.

11. The computer-implemented method of claim **2**, wherein the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a command to reorder an item in a list.

12. The computer-implemented method of claim **2**, wherein the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a command to replace a first user interface object with a second user interface object.

13. The computer-implemented method of claim **2**, wherein the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a command to translate content within a frame rather than translating an entire page that includes the frame.

14. The computer-implemented method of claim **2**, wherein the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a command to operate a slider icon with one or more finger contacts outside an area that includes the slider icon.

15. The computer-implemented method of claim **2**, wherein the one or more heuristics include a heuristic for determining that the one or more finger contacts correspond to a user interface unlock command.

16. The computer-implemented method of claim **2**, wherein the one or more heuristics include a heuristic for determining which user interface object is selected when two user interface objects have overlapping hit regions.

17. The computer-implemented method of claim **2**, wherein, in one heuristic of the one or more heuristics, a contact comprising a finger swipe gesture that initially moves within a predetermined angle of being perfectly vertical with respect to the touch screen display corresponds to a one-dimensional vertical screen scrolling command.

18. The computer-implemented method of claim **2**, wherein, in one heuristic of the one or more heuristics, a contact comprising a moving finger gesture that initially moves within a predefined range of angles corresponds to a two-dimensional screen translation command.

19. The computer-implemented method of claim **2**, wherein, in one heuristic of the one or more heuristics, a contact comprising a finger swipe gesture that initially moves within a predetermined angle of being perfectly horizontal with respect to the touch screen display corresponds to a one-dimensional horizontal screen scrolling command.

20. The computer-implemented method of claim **2**, wherein, in one heuristic of the one or more heuristics, a contact comprising a finger tap gesture on a text box corresponds to a command to display a keyboard primarily comprising letters.

21. The computer-implemented method of claim **2**, wherein, in one heuristic of the one or more heuristics, a contact comprising a finger tap gesture on a number field corresponds to a command to display a keyboard primarily comprising numbers.

22. The computer-implemented method of claim **2**, wherein, in one heuristic of the one or more heuristics, a contact comprising a multifinger twisting gesture corresponds to a 90° screen rotation command.

23. The computer-implemented method of claim **2**, wherein, in one heuristic of the one or more heuristics, a contact comprising a simultaneous two-thumb twisting gesture corresponds to a 90° screen rotation command.

24. The computer-implemented method of claim **2**, wherein, in one heuristic of the one or more heuristics, a contact comprising a double tap gesture on a box of content in a structured electronic document corresponds to a command to enlarge and substantially center the box of content.

25. The computer-implemented method of claim **2**, wherein, in one heuristic of the one or more heuristics, a multi-finger de-pinch gesture corresponds to a command to enlarge information in a portion of the touch screen display in accordance with a position of the multi-finger de-pinch gesture and an amount of finger movement in the multi-finger de-pinch gesture.

26. The computer-implemented method of claim **2**, wherein, in one heuristic of the one or more heuristics, an N-finger translation gesture corresponds to a command to translate an entire page of content and an M-finger translation gesture corresponds to a command to translate content within a frame rather than translating the entire page of content that includes the frame.

27. The computer-implemented method of claim **2**, wherein, in one heuristic of the one or more heuristics, a swipe gesture on an unlock icon corresponds to a user interface unlock command.

28. A computer-implemented method, comprising:

at a computing device with a touch screen display,

while displaying a web browser application,

detecting one or more first finger contacts with the touch screen display;

applying a first set of heuristics for the web browser application to the one or more first finger contacts to determine a first command for the device; and

processing the first command;

wherein the first set of heuristics comprises:

a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional vertical screen scrolling command;

a heuristic for determining that the one or more first finger contacts correspond to a two-dimensional screen translation command; and

a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional horizontal screen scrolling command; and

while displaying a photo album application,

detecting one or more second finger contacts with the touch screen display;

applying a second set of heuristics for the photo album application to the one or more second finger contacts to determine a second command for the device; and

processing the second command;

wherein the second set of heuristics comprises:

a heuristic for determining that the one or more second finger contacts correspond to a command to transition from displaying a first image in a set of images to displaying a next image in the set of images; and

a heuristic for determining that the one or more second finger contacts correspond to a command to transition from displaying the first image in the set of images to displaying a previous image in the set of images.

29. The computer-implemented method of claim **28**, including, while displaying an application that receives text input via the touch screen display,

detecting one or more third finger contacts with the touch screen display;

applying a third set of heuristics for the application that receives text input to the one or more third finger contacts to determine a third command for the device; and

processing the third command;

wherein the third set of heuristics comprises:

a heuristic for determining that the one or more third finger contacts correspond to a command to display a keyboard primarily comprising letters; and

a heuristic for determining that the one or more third finger contacts correspond to a command to display a keyboard primarily comprising numbers.

30. The computer-implemented method of claim **28**, wherein the first set of heuristics includes a heuristic for determining that the one or more first finger contacts correspond to a 90° screen rotation command.

31. The computer-implemented method of claim **28**, wherein the first set of heuristics includes a heuristic for

determining that the one or more first finger contacts correspond to a command to zoom in by a predetermined amount.

32. The computer-implemented method of claim **28**, wherein the first set of heuristics includes a heuristic for determining that the one or more first finger contacts correspond to a command to zoom in by a user-specified amount.

33. The computer-implemented method of claim **28**, wherein the first set of heuristics includes a heuristic for determining that the one or more first finger contacts correspond to a command to enlarge and substantially center a box of content.

34. The computer-implemented method of claim **28**, wherein the first set of heuristics includes a heuristic for determining that the one or more first finger contacts correspond to a command to translate content within a frame rather than translating an entire page that includes the frame.

35. The computer-implemented method of claim **28**, wherein the first set of heuristics includes:

a heuristic for determining that the one or more first finger contacts correspond to a command to zoom in by a predetermined amount;

a heuristic for determining that the one or more first finger contacts correspond to a command to zoom in by a user-specified amount; and

a heuristic for determining that the one or more first finger contacts correspond to a command to enlarge and substantially center a box of content

36. The computer-implemented method of claim **28**, wherein the second set of heuristics includes:

a heuristic for determining that the one or more second finger contacts correspond to a one-dimensional vertical screen scrolling command;

a heuristic for determining that the one or more second finger contacts correspond to a two-dimensional screen translation command; and

a heuristic for determining that the one or more second finger contacts correspond to a one-dimensional horizontal screen scrolling command.

37. The computer-implemented method of claim **28**, wherein the second set of heuristics includes a heuristic for determining that the one or more second finger contacts correspond to a command to zoom in by a predetermined amount.

38. The computer-implemented method of claim **28**, wherein the second set of heuristics includes a heuristic for determining that the one or more second finger contacts correspond to a command to zoom in by a user-specified amount.

39. The computer-implemented method of claim **28**, including, while displaying a video player application:

detecting one or more fourth finger contacts with the touch screen display;

applying a fourth set of heuristics for the video player application to the one or more fourth finger contacts to determine a fourth command for the device; and

processing the fourth command;

wherein the fourth set of heuristics comprises:

a heuristic for determining that the one or more fourth finger contacts correspond to a command to operate a slider icon with one or more finger contacts outside an area that includes the slider icon; and

a heuristic for determining that the one or more fourth finger contacts correspond to a command to show a heads up display.

40. A computing device, comprising:

a touch screen display;

one or more processors;

memory; and

a program, wherein the program is stored in the memory and configured to be executed by the one or more processors, the program including:

instructions for detecting one or more finger contacts with the touch screen display;

instructions for applying one or more heuristics to the one or more finger contacts to determine a command for the device; and

instructions for processing the command;

wherein the one or more heuristics comprise:

a heuristic for determining that the one or more finger contacts correspond to a one-dimensional vertical screen scrolling command;

a heuristic for determining that the one or more finger contacts correspond to a two-dimensional screen translation command; and

a heuristic for determining that the one or more finger contacts correspond to a command to transition from displaying a respective item in a set of items to displaying a next item in the set of items.

41. A computing device, comprising:

a touch screen display;

one or more processors;

memory; and

one or more programs, wherein the one or more programs are stored in the memory and configured to be executed by the one or more processors, the one or more programs including:

instructions for detecting one or more first finger contacts with the touch screen display while displaying a web browser application;

instructions for applying a first set of heuristics for the web browser application to the one or more first finger contacts to determine a first command for the device;

instructions for processing the first command;

instructions for detecting one or more second finger contacts with the touch screen display while displaying a photo album application;

instructions for applying a second set of heuristics for the photo album application to the one or more second finger contacts to determine a second command for the device; and

instructions for processing the second command;

wherein the first set of heuristics comprises:

a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional vertical screen scrolling command;

a heuristic for determining that the one or more first finger contacts correspond to a two-dimensional screen translation command; and

a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional horizontal screen scrolling command; and

wherein the second set of heuristics comprises:

a heuristic for determining that the one or more second finger contacts correspond to a command to transition from displaying a first image in a set of images to displaying a next image in the set of images; and

a heuristic for determining that the one or more second finger contacts correspond to a command to

transition from displaying the first image in the set of images to displaying a previous image in the set of images.

42. A computer-program product, comprising:

a computer readable storage medium and a computer program mechanism embedded therein, the computer program mechanism comprising instructions, which when executed by a computing device with a touch screen display, cause the device to:

detect one or more finger contacts with the touch screen display;

apply one or more heuristics to the one or more finger contacts to determine a command for the device; and

process the command;

wherein the one or more heuristics comprise:

a heuristic for determining that the one or more finger contacts correspond to a one-dimensional vertical screen scrolling command;

a heuristic for determining that the one or more finger contacts correspond to a two-dimensional screen translation command; and

a heuristic for determining that the one or more finger contacts correspond to a command to transition from displaying a respective item in a set of items to displaying a next item in the set of items.

43. A computer-program product, comprising:

a computer readable storage medium and a computer program mechanism embedded therein, the computer program mechanism comprising instructions, which when executed by a computing device with a touch screen display, cause the device to:

detect one or more first finger contacts with the touch screen display while displaying a web browser application;

apply a first set of heuristics for the web browser application to the one or more first finger contacts to determine a first command for the device;

process the first command;

detect one or more second finger contacts with the touch screen display while displaying a photo album application;

apply a second set of heuristics for the photo album application to the one or more second finger contacts to determine a second command for the device; and

process the second command;

wherein the first set of heuristics comprises:

a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional vertical screen scrolling command;

a heuristic for determining that the one or more first finger contacts correspond to a two-dimensional screen translation command; and

a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional horizontal screen scrolling command; and

wherein the second set of heuristics comprises:

a heuristic for determining that the one or more second finger contacts correspond to a command to transition from displaying a first image in a set of images to displaying a next image in the set of images; and

a heuristic for determining that the one or more second finger contacts correspond to a command to transition from displaying the first image in the set of images to displaying a previous image in the set of images.

44. A computing device with a touch screen display, comprising:

means for detecting one or more finger contacts with the touch screen display;

means for applying one or more heuristics to the one or more finger contacts to determine a command for the device; and

means for processing the command;

wherein the one or more heuristics comprise:

a heuristic for determining that the one or more finger contacts correspond to a one-dimensional vertical screen scrolling command;

a heuristic for determining that the one or more finger contacts correspond to a two-dimensional screen translation command; and

a heuristic for determining that the one or more finger contacts correspond to a command to transition from displaying a respective item in a set of items to displaying a next item in the set of items.

45. A computing device with a touch screen display, comprising:

means for detecting one or more first finger contacts with the touch screen display while displaying a web browser application;

means for applying a first set of heuristics for the web browser application to the one or more first finger contacts to determine a first command for the device;

means for processing the first command;

means for detecting one or more second finger contacts with the touch screen display while displaying a photo album application;

means for applying a second set of heuristics for the photo album application to the one or more second finger contacts to determine a second command for the device; and

means for processing the second command;

wherein the first set of heuristics comprises:

a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional vertical screen scrolling command;

a heuristic for determining that the one or more first finger contacts correspond to a two-dimensional screen translation command; and

a heuristic for determining that the one or more first finger contacts correspond to a one-dimensional horizontal screen scrolling command; and

wherein the second set of heuristics comprises:

a heuristic for determining that the one or more second finger contacts correspond to a command to transition from displaying a first image in a set of images to displaying a next image in the set of images; and

a heuristic for determining that the one or more second finger contacts correspond to a command to transition from displaying the first image in the set of images to displaying a previous image in the set of images.

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