

From: Oleksii Sergieiev (JIRA) <ron.cassar@ca.flextronics.com>
Sent on: Friday, February 18, 2011 8:59:12 PM
To: Ron Cassar <Ron.Cassar@ca.flextronics.com>
Subject: [JIRA] Closed: (SSA-491) Annunciator is not on top of applications

[<https://spe-jira.flextronics.com/browse/SSA-491?page=com.atlassian.jira.plugin.system.issuetabpanels:all-tabpanel>]

Oleksii Sergieiev closed SSA-491.

> Annunciator is not on top of applications

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> Key: SSA-491
> URL: <https://spe-jira.flextronics.com/browse/SSA-491>
> Project: Android System Services
> Issue Type: Bug
> Components: 20 Desktop
> Environment: newera_fr0019; adbes2
> Reporter: Oleksii Sergieiev
> Assignee: Ron Cassar
> Priority: Major
>

> User has an applications and open annunciator - it's not on top - able to move app through annunciator

> Steps to reproduce:

- > 1. Launch an app
- > 2. Open annunciator drugging it down
- > 3. Make drag gesture on top of device

> - Expected Result:

> No move action till annunciator is open

> - Actual Result:

> App is moved "trough" annunciator

> - Workaround (if any):

> D/dalvikvm(1757): GC_EXPLICIT freed 771 objects / 52896 bytes in 38ms
> I/SurfaceFlinger(1673): SFL: 0x37bde8:LayerBase::LayerBase(disp:2 xpos(dx):0 ypos(dy):0, dbclkW:960, dbclkH:800
> I/SurfaceFlinger(1673): SFL: 0x37bde8:LayerBase::LayerBase(2) xpos:0
> E/SurfaceFlinger(1673): SFL: 0x37bde8: LayerBase::LayerBase(SurfaceFlinger* 0x97fd0, DisplayID 2)
> I/SurfaceFlinger(1673): SFL: 0x37bde8:LayerBase::LayerBase(disp:2 xpos(dx):0 ypos(dy):0, dbclkW:960, dbclkH:800
> D/WindowManager(1673): postedDelay MotionEvent@1180153864[mAction(UP) mNumSamples(1) mDataSamples((439,637)) delayMills:500
> D/WindowManager(1673): UpEventTimeoutTask exec pending UP event MotionEvent@1180153864[mAction(UP) mNumSamples(1) mDataSamples((439,637))
> D/OffScreenGestureController(1673): processGestureEvent: MotionEvent[action = DOWN, X = 199.0, Y = 0.0]
> D/OffScreenGestureController(1673): processing DOWN event
> D/OffScreenGestureController(1673): processGestureEvent: MotionEvent[action = MOVE, X = 199.0, Y = 0.0]
> D/OffScreenGestureController(1673): processGestureEvent: MotionEvent[action = MOVE, X = 215.0, Y = 0.0]
> D/OffScreenGestureController(1673): processGestureEvent: MotionEvent[action = MOVE, X = 225.0, Y = 0.0]
> D/OffScreenGestureController(1673): Processing MOVE event, scaled coord. = 337, current transition = null
> D/OffScreenGestureController(1673): Retrieved application model = android.view.amm.ApplicationModel@465e4730
> D/TransitionControllerFactory(1673): Selected card 6 for forward direction.
> D/MoveTransitionController(1673): Creating MoveTransitionController. Card tag: app:com.android.calculator2.Calculator, card id: 6, index: 0, display: 0
> E/WindowManager(1673): Found window Window{465c86b0 com.android.calculator2/com.android.calculator2.Calculator paused=false}for taskid 6
> D/MoveTransition(1673): Retieved 1 live windows for tag app:com.android.calculator2.Calculator
> D/ScreenDimmer(1673): Blur surface was already created, setup() will do nothing
> D/MoveTransitionController(1673): Activating controller for card 6

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> D/MoveTransition( 1673): Setting zOrder for card 6 to 100
> D/MoveTransitionController( 1673): This is first activation for card 6
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 15, mLastCompleteOffset = 0
> D/MoveTransitionController( 1673): setting offset for card 6 to 15
> D/MoveTransition( 1673): andrew: move surface for card 6 to 15 (popup offset 0x0)
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = MOVE, X = 235.0, Y = 0.0]
> D/OffScreenGestureController( 1673): Processing MOVE event, scaled coord. = 352, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 15, last complete offset = 0, active = true,
revealed = false]
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 30, mLastCompleteOffset = 0
> D/MoveTransitionController( 1673): setting offset for card 6 to 30
> D/MoveTransition( 1673): andrew: move surface for card 6 to 30 (popup offset 0x0)
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = MOVE, X = 245.0, Y = 0.0]
> D/OffScreenGestureController( 1673): Processing MOVE event, scaled coord. = 367, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 30, last complete offset = 0, active = true,
revealed = false]
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 45, mLastCompleteOffset = 0
> D/MoveTransitionController( 1673): setting offset for card 6 to 45
> D/MoveTransition( 1673): andrew: move surface for card 6 to 45 (popup offset 0x0)
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = MOVE, X = 256.0, Y = 0.0]
> D/OffScreenGestureController( 1673): Processing MOVE event, scaled coord. = 384, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 45, last complete offset = 0, active = true,
revealed = false]
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 62, mLastCompleteOffset = 0
> D/MoveTransitionController( 1673): setting offset for card 6 to 62
> D/MoveTransition( 1673): andrew: move surface for card 6 to 62 (popup offset 0x0)
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = MOVE, X = 272.0, Y = 0.0]
> D/OffScreenGestureController( 1673): Processing MOVE event, scaled coord. = 408, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 62, last complete offset = 0, active = true,
revealed = false]
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 86, mLastCompleteOffset = 0
> D/MoveTransitionController( 1673): setting offset for card 6 to 86
> D/MoveTransition( 1673): andrew: move surface for card 6 to 86 (popup offset 0x0)
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = MOVE, X = 288.0, Y = 0.0]
> D/OffScreenGestureController( 1673): Processing MOVE event, scaled coord. = 432, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 86, last complete offset = 0, active = true,
revealed = false]
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 110, mLastCompleteOffset = 0
> D/MoveTransitionController( 1673): setting offset for card 6 to 110
> D/MoveTransition( 1673): andrew: move surface for card 6 to 110 (popup offset 0x0)
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = MOVE, X = 302.0, Y = 0.0]
> D/OffScreenGestureController( 1673): Processing MOVE event, scaled coord. = 453, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 110, last complete offset = 0, active = true,
revealed = false]
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 131, mLastCompleteOffset = 0
> D/MoveTransitionController( 1673): setting offset for card 6 to 131
> D/MoveTransition( 1673): andrew: move surface for card 6 to 131 (popup offset 0x0)
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = MOVE, X = 323.0, Y = 0.0]
> D/OffScreenGestureController( 1673): Processing MOVE event, scaled coord. = 484, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 131, last complete offset = 0, active = true,
revealed = false]
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 162, mLastCompleteOffset = 0
> D/MoveTransitionController( 1673): setting offset for card 6 to 162
> D/MoveTransition( 1673): andrew: move surface for card 6 to 162 (popup offset 0x0)
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = MOVE, X = 340.0, Y = 0.0]
> D/OffScreenGestureController( 1673): Processing MOVE event, scaled coord. = 510, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 162, last complete offset = 0, active = true,
revealed = false]
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 188, mLastCompleteOffset = 0
> D/MoveTransitionController( 1673): setting offset for card 6 to 188
> D/MoveTransition( 1673): andrew: move surface for card 6 to 188 (popup offset 0x0)
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = MOVE, X = 358.0, Y = 0.0]
> D/OffScreenGestureController( 1673): Processing MOVE event, scaled coord. = 537, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 188, last complete offset = 0, active = true,
revealed = false]
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 215, mLastCompleteOffset = 0
> D/MoveTransitionController( 1673): setting offset for card 6 to 215
> D/MoveTransition( 1673): andrew: move surface for card 6 to 215 (popup offset 0x0)
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = MOVE, X = 381.0, Y = 0.0]

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> D/OffScreenGestureController( 1673): Processing MOVE event, scaled coord. = 571, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 215, last complete offset = 0, active = true, revealed = false]
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 249, mLastCompleteOffset = 0
> D/MoveTransitionController( 1673): setting offset for card 6 to 249
> D/MoveTransition( 1673): andrew: move surface for card 6 to 249 (popup offset 0x0)
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = MOVE, X = 398.0, Y = 0.0]
> D/OffScreenGestureController( 1673): Processing MOVE event, scaled coord. = 597, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 249, last complete offset = 0, active = true, revealed = false]
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 275, mLastCompleteOffset = 0
> D/MoveTransitionController( 1673): setting offset for card 6 to 275
> D/MoveTransition( 1673): andrew: move surface for card 6 to 275 (popup offset 0x0)
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = MOVE, X = 423.0, Y = 0.0]
> D/OffScreenGestureController( 1673): Processing MOVE event, scaled coord. = 634, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 275, last complete offset = 0, active = true, revealed = false]
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 312, mLastCompleteOffset = 0
> D/MoveTransitionController( 1673): setting offset for card 6 to 312
> D/MoveTransition( 1673): andrew: move surface for card 6 to 312 (popup offset 0x0)
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = MOVE, X = 444.0, Y = 0.0]
> D/OffScreenGestureController( 1673): Processing MOVE event, scaled coord. = 666, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 312, last complete offset = 0, active = true, revealed = false]
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 344, mLastCompleteOffset = 0
> D/MoveTransitionController( 1673): setting offset for card 6 to 344
> D/MoveTransition( 1673): andrew: move surface for card 6 to 344 (popup offset 0x0)
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = MOVE, X = 479.0, Y = 0.0]
> D/OffScreenGestureController( 1673): Processing MOVE event, scaled coord. = 718, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 344, last complete offset = 0, active = true, revealed = false]
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 396, mLastCompleteOffset = 0
> D/MoveTransitionController( 1673): setting offset for card 6 to 396
> D/MoveTransition( 1673): andrew: move surface for card 6 to 396 (popup offset 0x0)
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = MOVE, X = 479.0, Y = 0.0]
> D/OffScreenGestureController( 1673): Processing MOVE event, scaled coord. = 718, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 396, last complete offset = 0, active = true, revealed = false]
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 396, mLastCompleteOffset = 0
> D/WindowManager( 1673): postedDelay MotionEvent@1180153864[mAction(UP) mNumSamples(1) mDataSamples((479,0)) delayMills:93]
> D/WindowManager( 1673): cancelTimeout MotionEvent@1180153864[mAction(UP) mNumSamples(1) mDataSamples((479,0))]
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = MOVE, X = 485.0, Y = 0.0]
> D/OffScreenGestureController( 1673): Processing MOVE event, scaled coord. = 727, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 396, last complete offset = 0, active = true, revealed = false]
> D/MoveTransitionController( 1673): moving card 6, requestedOffset = 405, mLastCompleteOffset = 0
> D/MoveTransitionController( 1673): setting offset for card 6 to 405
> D/MoveTransition( 1673): andrew: move surface for card 6 to 405 (popup offset 0x0)
> D/OffScreenGestureController( 1673): processGestureEvent: MotionEvent[ action = UP, X = 485.0, Y = 0.0]
> D/OffScreenGestureController( 1673): processing UP event, current transition = MoveTransitionController [card = 6, orig. display = 0, display = 0, index = 0, offset = 405, last complete offset = 0, active = true, revealed = false]
> D/OffScreenGestureController( 1673): completing the gesture with delay
> D/MoveTransitionController( 1673): Completing transition for card 6, velocity = 0.9914378
> D/MoveTransitionController( 1673): flicking card 6 forward to display 1, revealed = false, finalOffset = 480
> D/MoveTransitionController( 1673): animating card 6 movement to offset 480
> D/MoveTransition( 1673): andrew: move surface for card 6 to 405 (popup offset 0x0)
> D/MoveTransition( 1673): andrew: move surface for card 6 to 468 (popup offset 0x0)
> D/MoveTransition( 1673): andrew: move surface for card 6 to 480 (popup offset 0x0)
> D/OffScreenGestureController( 1673): Model updated: card 6 moved to display 1
> D/MoveTransitionController( 1673): Deactivating controller for card 6
> D/MoveTransition( 1673): Setting zOrder for card 6 to 100
> D/OffScreenGestureController( 1673): gesture completed, model changes will be applied in 0 ms.
> D/OffScreenGestureController( 1673): applying model changes after a delay, model = android.view.amm.ApplicationModel@465e4730
> D/TransitionControllerFactory( 1673): Destroying controllers: [MoveTransitionController [card = 6, orig. display = 0, display = 1, index = 0, offset = 480, last complete offset = 480, active = false, revealed = false]]
> D/MoveTransitionController( 1673): destroying card 6
> D/ScreenDimmer( 1673): Removing dim
> E/SurfaceFlinger( 1673): SFL: 0x3934d8:LayerBase::setDisplay(1) at currentX:480 currentY:0 xpos:480 ypos:0

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