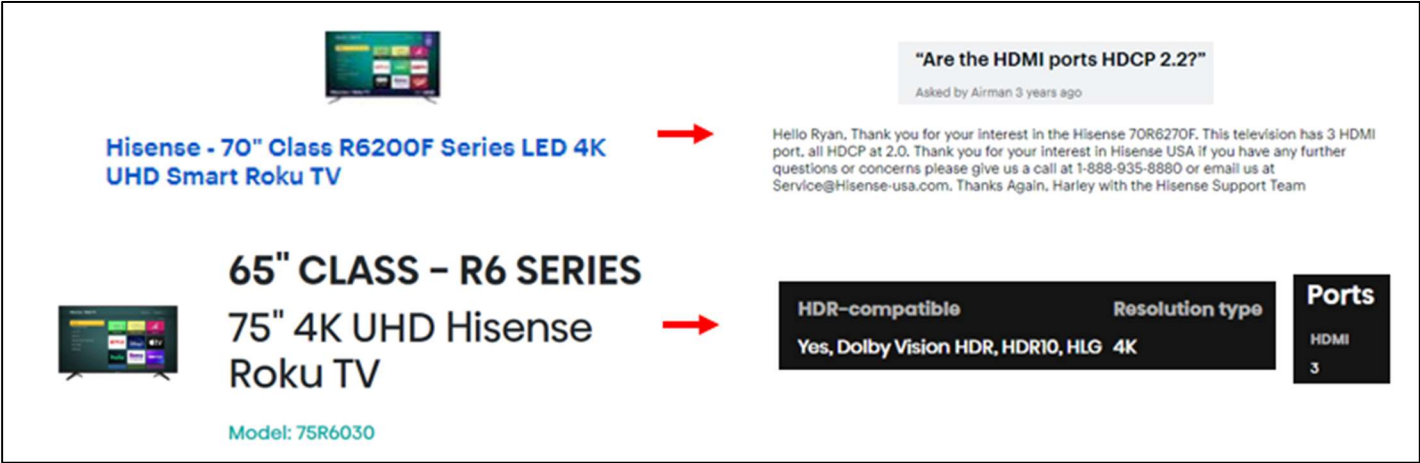
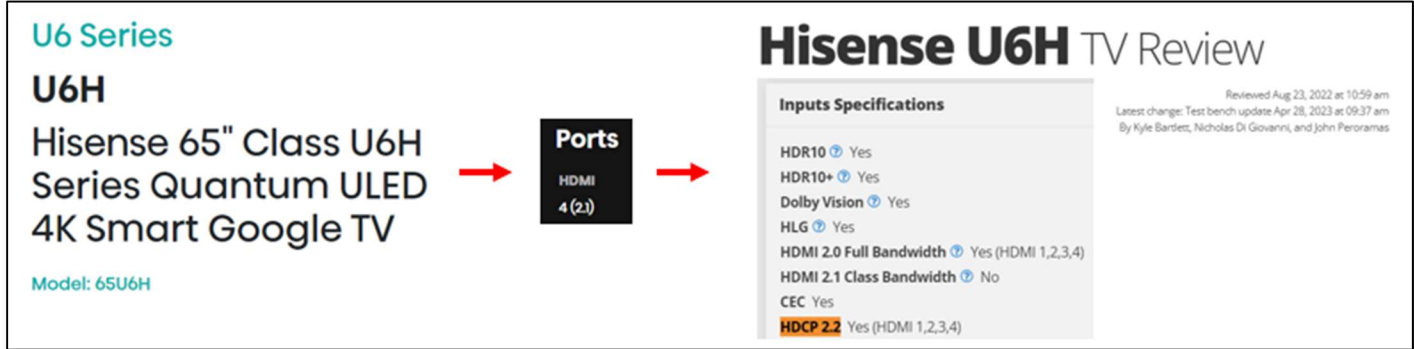


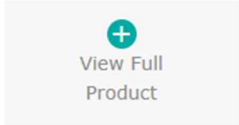
EXHIBIT F

Exhibit F – U.S. Patent No. 8,291,236 (“’236 Patent”)

Claim 130	Accused Instrumentalities
130[pre] A conditional access server, comprising:	The Hisense Accused Instrumentalities include Hisense devices compatible with HDCP, including Hisense devices configured to stream 4K and/or HDR content, such as, e.g., Hisense streaming players, including Hisense Smart TVs (e.g., Hisense 75R6030 Roku TV), Hisense Set-top boxes (e.g., Hisense Android TV Set-top Box IP960N), and Hisense TV Dongles (e.g., Hisense Android TV Dongle IP151D). 

Claim 130	Accused Instrumentalities
	 See, e.g., https://www.bestbuy.com/site/questions/hisense-70-class-r6200f-series-led-4k-uhd-smart-roku-tv/6378023/question/27db90b1-3884-3c16-aba2-321e1249578a; https://www.hisense-usa.com/televisions/75r6030-75-4k-uhd-hisense-roku-tv-with-hdr-2020#ProductDetailsBox7; https://www.hisense-usa.com/televisions/65u6h-hisense-65-inch-u6h-series-quantum-uled-4k-smart-google-tv-2022#ProductDetailsBox17; https://www.rtings.com/tv/reviews/hisense/u6h. STB  Android TV Set... Android TV Set... Android TV Set... + View Full Product + View Full Product + View Full Product See, e.g., https://www.hisensebroadband.com/html/products/broadcast%20stb/

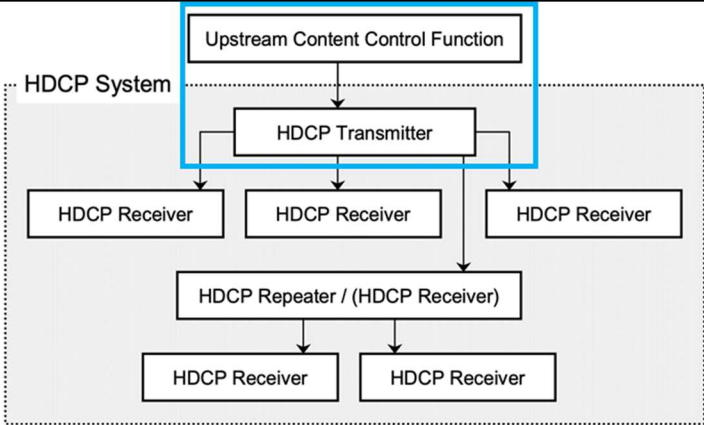
Claim 130	Accused Instrumentalities
	Features • Highest efficiency ARMv8 64-bit CPU, Quad core ARM Cortex-A55 CPU • High Performance GPU, ARM G31 MP2 GPU • Support AI video upscaling • Supports AV1 Video Decoding MP-10@L5.1 up to 4Kx2K@60fps • Supports VP9 Profile-2 Video Decoding up to 4Kx2K@60fps • Supports H.265 HEVC Video Decoding MP-10@L5.1 up to 4Kx2K@60fps • Supports H.264 AVC HP@L5.1 up to 4Kx2K@30fps • Supports HDMI 2.1 with HDCP2.2/HDCP2.3 • Supports Dolby Vision, HDR10, HDR10+, HLG HDR processing • Supports Wi-Fi 5 (802.11b/g/n/ac) 2x2 MU-MIMO and Bluetooth 5.0 • Base on Android TV platform • Supports Widevine L1 and Playready 3.0 • Supports TR069 network management • Supports Google Play Store, Youtube, Google Cast, Google Assistant • Support Netflix • Support customized Lanucher • Designed based on open technology, supports third-party applications effectively See, e.g., https://www.hisensebroadband.com/html/products/broadcast%20stb/20240809_466.html

Claim 130	Accused Instrumentalities
	Dongle  Android TV Do...  <i>See, e.g.,</i> https://www.hisensebroadband.com/html/products/broadcast%20stb/

Claim 130	Accused Instrumentalities
	Features • High efficiency ARMv8 64-bit CPU, Quad core ARM Cortex-A35 CPU • High Performance GPU, ARM G31 MP2 GPU • Supports AV1 Video Decoding MP-10@L5.1 up to 4Kx2K@60fps • Supports VP9 Profile-2 Video Decoding up to 4Kx2K@60fps • Supports H.265 HEVC Video Decoding MP-10@L5.1 up to 4Kx2K@60fps • Supports H.264 AVC HP@L5.1 up to 4Kx2K@30fps • Supports HDMI 2.1 with HDCP2.2/HDCP2.3 • Supports Dolby Vision, HDR10, HDR10+, HLG HDR processing • Supports Wi-Fi 5 (802.11b/g/n/ac) 2x2 MU-MIMO and Bluetooth 5.0 • Base on Android TV platform • Supports Widevine L1 and Playready 3.0 • Supports TR069 network management • Supports Google Play Store, Youtube, Google Cast, Google Assistant • Support customized Lanucher • Designed based on open technology, supports third-party applications effectively • Support power from TV USB See, e.g., https://www.hisensebroadband.com/html/products/dongle/20240809_467.html To the extent the preamble is limiting, each Accused Instrumentality is a conditional access server. For example, the Accused Instrumentalities are HDCP-compliant devices that incorporate respective applications resident in the memory thereon (e.g., streaming applications). The Accused Instrumentalities further include HDCP

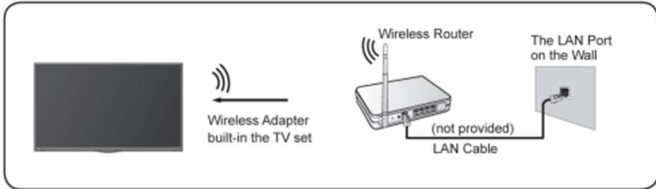
Claim 130	Accused Instrumentalities
	transmitter hardware, I/O circuitry and respective firmware to communicate using HDCP-based encryption and/or otherwise support HDCP functionality to serve HDCP-related content, as shown above. The Accused Instrumentalities integrate a content DRM system such as PlayReady and/or Widevine with its HDCP transmitter (e.g., as shown in the blue box of the second image, below). Features • High efficiency ARMv8 64-bit CPU, Quad core ARM Cortex-A35 CPU • High Performance GPU, ARM G31 MP2 GPU • Supports AV1 Video Decoding MP-10@L5.1 up to 4Kx2K@60fps • Supports VP9 Profile-2 Video Decoding up to 4Kx2K@60fps • Supports H.265 HEVC Video Decoding MP-10@L5.1 up to 4Kx2K@60fps • Supports H.264 AVC HP@L5.1 up to 4Kx2K@30fps • Supports HDMI 2.1 with HDCP2.2/HDCP2.3 • Supports Dolby Vision, HDR10, HDR10+, HLG HDR processing • Supports Wi-Fi 5 (802.11b/g/n/ac) 2x2 MU-MIMO and Bluetooth 5.0 • Base on Android TV platform • Supports Widevine L1 and Playready 3.0 • Supports TR069 network management • Supports Google Play Store, Youtube, Google Cast, Google Assistant • Support customized Lanucher • Designed based on open technology, supports third-party applications effectively • Support power from TV USB

Claim 130	Accused Instrumentalities
	<i>See, e.g.,</i> https://www.hisensebroadband.com/html/products/dongle/20240809_467.html Features • Highest efficiency ARMv8 64-bit CPU, Quad core ARM Cortex-A55 CPU • High Performance GPU, ARM G31 MP2 GPU • Support AI video upscaling • Supports AV1 Video Decoding MP-10@L5.1 up to 4Kx2K@60fps • Supports VP9 Profile-2 Video Decoding up to 4Kx2K@60fps • Supports H.265 HEVC Video Decoding MP-10@L5.1 up to 4Kx2K@60fps • Supports H.264 AVC HP@L5.1 up to 4Kx2K@30fps • Supports HDMI 2.1 with HDCP2.2/HDCP2.3 • Supports Dolby Vision, HDR10, HDR10+, HLG HDR processing • Supports Wi-Fi 5 (802.11b/g/n/ac) 2x2 MU-MIMO and Bluetooth 5.0 • Base on Android TV platform • Supports Widevine L1 and Playready 3.0 • Supports TR069 network management • Supports Google Play Store, Youtube, Google Cast, Google Assistant • Support Netflix • Support customized Lanucher • Designed based on open technology, supports third-party applications effectively <i>See, e.g.,</i> https://www.hisensebroadband.com/html/products/broadcast%20stb/20240809_466.html

Claim 130	Accused Instrumentalities
	 Figure 1.1. Sample Connection Topology of an HDCP System <i>See, e.g.,</i> HDCP on HDMI Specification, Rev. 2.2
130[a] one or more communication interfaces, the one or more communication interfaces to receive security messages of a primary security system in a first security domain;	The Accused Instrumentalities include one or more communication interfaces, the one or more communication interfaces to receive security messages of a primary security system in a first security domain. For example, the Accused Instrumentalities receive streaming content, including security messages, via their respective wired or wireless Internet communication interfaces.

Claim 130	Accused Instrumentalities
	Features • High efficiency ARMv8 64-bit CPU, Quad core ARM Cortex-A35 CPU • High Performance GPU, ARM G31 MP2 GPU • Supports AV1 Video Decoding MP-10@L5.1 up to 4Kx2K@60fps • Supports VP9 Profile-2 Video Decoding up to 4Kx2K@60fps • Supports H.265 HEVC Video Decoding MP-10@L5.1 up to 4Kx2K@60fps • Supports H.264 AVC HP@L5.1 up to 4Kx2K@30fps • Supports HDMI 2.1 with HDCP2.2/HDCP2.3 • Supports Dolby Vision, HDR10, HDR10+, HLG HDR processing • Supports Wi-Fi 5 (802.11b/g/n/ac) 2x2 MU-MIMO and Bluetooth 5.0 • Base on Android TV platform • Supports Widevine L1 and Playready 3.0 • Supports TR069 network management • Supports Google Play Store, Youtube, Google Cast, Google Assistant • Support customized Lanucher • Designed based on open technology, supports third-party applications effectively • Support power from TV USB See, e.g., https://www.hisensebroadband.com/html/products/dongle/20240809_467.html

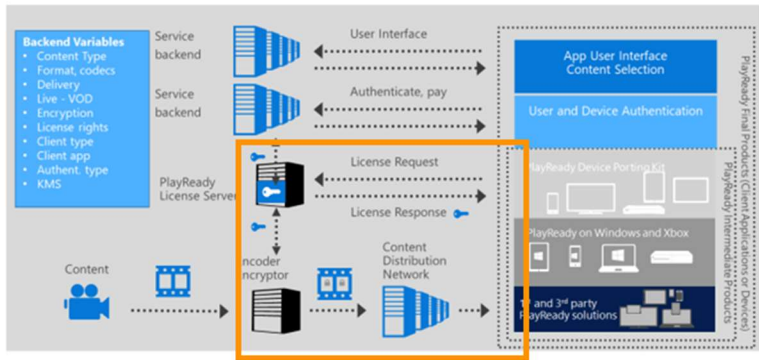
Claim 130	Accused Instrumentalities
	Features • Highest efficiency ARMv8 64-bit CPU, Quad core ARM Cortex-A55 CPU • High Performance GPU, ARM G31 MP2 GPU • Support AI video upscaling • Supports AV1 Video Decoding MP-10@L5.1 up to 4Kx2K@60fps • Supports VP9 Profile-2 Video Decoding up to 4Kx2K@60fps • Supports H.265 HEVC Video Decoding MP-10@L5.1 up to 4Kx2K@60fps • Supports H.264 AVC HP@L5.1 up to 4Kx2K@30fps • Supports HDMI 2.1 with HDCP2.2/HDCP2.3 • Supports Dolby Vision, HDR10, HDR10+, HLG HDR processing • Supports Wi-Fi 5 (802.11b/g/n/ac) 2x2 MU-MIMO and Bluetooth 5.0 • Base on Android TV platform • Supports Widevine L1 and Playready 3.0 • Supports TR069 network management • Supports Google Play Store, Youtube, Google Cast, Google Assistant • Support Netflix • Support customized Lanucher • Designed based on open technology, supports third-party applications effectively See, e.g., https://www.hisensebroadband.com/html/products/broadcast%20stb/20240809_466.html Connecting to the Internet To get access to the Internet using a wired connection or connecting to an available wireless network. Connect to a Wired (Ethernet) Network

Claim 130	Accused Instrumentalities
	Connect to a Wireless Network To connect to an available wireless network, make sure that you turn on your wireless router and have the wireless router's SSID and password before attempting to connect.  The diagram illustrates the setup for connecting a TV set to a wireless network. On the left is a dark rectangle representing the TV set. To its right is a label 'Wireless Adapter built-in the TV set' with a double-headed arrow pointing to the TV. Further right is a 'Wireless Router' with two antennas. Below the router is a label '(not provided)' and 'LAN Cable'. A line representing the LAN cable connects the router to a 'The LAN Port on the Wall' on the right. <i>See, e.g.,</i> https://assets.hisense-usa.com/assets/ProductDownloads/443/79afa2684c/65U6H-User-manual.pdf The Accused Instrumentalities receive security messages of a primary security system in a first security domain (e.g., security messages associated with a PlayReady and/or Widevine license and content distribution system).

Claim 130	Accused Instrumentalities
	Features • High efficiency ARMv8 64-bit CPU, Quad core ARM Cortex-A35 CPU • High Performance GPU, ARM G31 MP2 GPU • Supports AV1 Video Decoding MP-10@L5.1 up to 4Kx2K@60fps • Supports VP9 Profile-2 Video Decoding up to 4Kx2K@60fps • Supports H.265 HEVC Video Decoding MP-10@L5.1 up to 4Kx2K@60fps • Supports H.264 AVC HP@L5.1 up to 4Kx2K@30fps • Supports HDMI 2.1 with HDCP2.2/HDCP2.3 • Supports Dolby Vision, HDR10, HDR10+, HLG HDR processing • Supports Wi-Fi 5 (802.11b/g/n/ac) 2x2 MU-MIMO and Bluetooth 5.0 • Base on Android TV platform • Supports Widevine L1 and Playready 3.0 • Supports TR069 network management • Supports Google Play Store, Youtube, Google Cast, Google Assistant • Support customized Lanucher • Designed based on open technology, supports third-party applications effectively • Support power from TV USB See, e.g., https://www.hisensebroadband.com/html/products/dongle/20240809_467.html

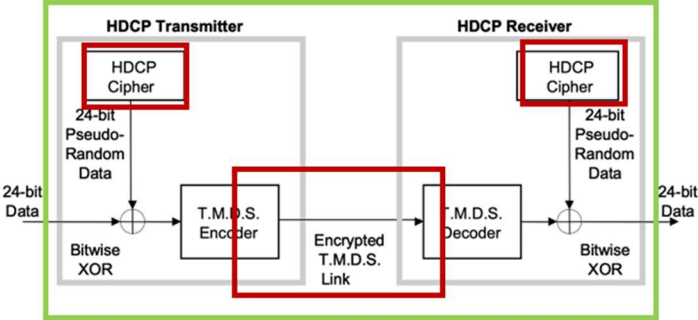
Claim 130	Accused Instrumentalities
	Features • Highest efficiency ARMv8 64-bit CPU, Quad core ARM Cortex-A55 CPU • High Performance GPU, ARM G31 MP2 GPU • Support AI video upscaling • Supports AV1 Video Decoding MP-10@L5.1 up to 4Kx2K@60fps • Supports VP9 Profile-2 Video Decoding up to 4Kx2K@60fps • Supports H.265 HEVC Video Decoding MP-10@L5.1 up to 4Kx2K@60fps • Supports H.264 AVC HP@L5.1 up to 4Kx2K@30fps • Supports HDMI 2.1 with HDCP2.2/HDCP2.3 • Supports Dolby Vision, HDR10, HDR10+, HLG HDR processing • Supports Wi-Fi 5 (802.11b/g/n/ac) 2x2 MU-MIMO and Bluetooth 5.0 • Base on Android TV platform • Supports Widevine L1 and Playready 3.0 • Supports TR069 network management • Supports Google Play Store, Youtube, Google Cast, Google Assistant • Support Netflix • Support customized Lanucher • Designed based on open technology, supports third-party applications effectively See, e.g., https://www.hisensebroadband.com/html/products/broadcast%20stb/20240809_466.html

Claim 130	Accused Instrumentalities
	The diagram illustrates the connection topology of an HDCP system. At the top, an 'Upstream Content Control Function' box is enclosed in a blue dashed rectangle. Below it, an 'HDCP Transmitter' box is also enclosed in a blue dashed rectangle. The 'HDCP Transmitter' is connected to three 'HDCP Receiver' boxes arranged horizontally. Below these three receivers is an 'HDCP Repeater / (HDCP Receiver)' box, which is connected to two more 'HDCP Receiver' boxes at the bottom. The entire system is labeled 'HDCP System' in a dotted box on the left. The caption below the diagram reads: 'Figure 1.1. Sample Connection Topology of an HDCP System'. <i>See, e.g.,</i> HDCP on HDMI Specification, Rev. 2.2 As an example, a license received by a DRM (e.g., PlayReady and/or Widevine) license server is a security message. Deliver a license for the content <u>When a client makes a license request, it sends the content's PlayReady Header to the license issuer. The license issuer extracts the KID and determines the corresponding key value, using one of the methods described above—if it uses the key seed mechanism, it just regenerates the key based on the KID and key seed. Then it generates a license including this key, which it sends back to the client in a license response.</u> <i>See, e.g.,</i> https://learn.microsoft.com/en-us/playready/overview/key-and-key-ids-kids

Claim 130	Accused Instrumentalities
	PlayReady Certificate Authority Microsoft owns the PlayReady Certificate Authority (PlayReady CA) including the PlayReady top level CA certificates, which gives Microsoft the authority to deliver PlayReady certificates to its customers, and revoke them whenever it is required to keep the ecosystem functional and secure. See, e.g., https://learn.microsoft.com/en-us/playready/overview/certificates  The diagram illustrates the PlayReady system architecture. On the left, a box labeled 'Backend Variables' lists: Content type, Format, codecs, Delivery, Live-VOD, Encryption, License rights, Client type, Client app, Authn. type, and KMS. Below this is a 'Content' icon. In the center, there are 'Service backend' servers, a 'PlayReady License Server', and an 'Encoder/decryptor'. On the right, there is a 'User Interface' and a 'Content Distribution Network'. Arrows indicate the flow of data and requests: 'Content' flows to the 'Encoder/decryptor', which then flows to the 'Content Distribution Network'. The 'User Interface' interacts with the 'Service backend' for 'Authenticate, pay' and sends a 'License Request' to the 'PlayReady License Server', which responds with a 'License Response'. The 'Content Distribution Network' also interacts with the 'PlayReady License Server'. On the far right, a dashed box contains 'App User Interface Content Selection', 'User and Device Authentication', 'PlayReady Device Porting Kit', 'PlayReady on Windows and Xbox', and 'and 3rd party PlayReady solutions'. A vertical label on the right side of this dashed box reads 'PlayReady Final Products (Client Applications or Devices)' and 'PlayReady Intermediate Products'. On the left side of the illustration you can see the service has some Servers to stream the video (content distribution network). There are also some Servers that let the users browse the content and choose the content they want to play (user interface). In addition, there are some Servers that allow the users to log in and be authenticated, as well as pay for content (authenticate, pay). And, there is also a PlayReady License Server. See, e.g., https://learn.microsoft.com/en-us/playready/overview/simple-end-to-end-system HDCP enforcement requirements of the primary security system are contained within the license response.

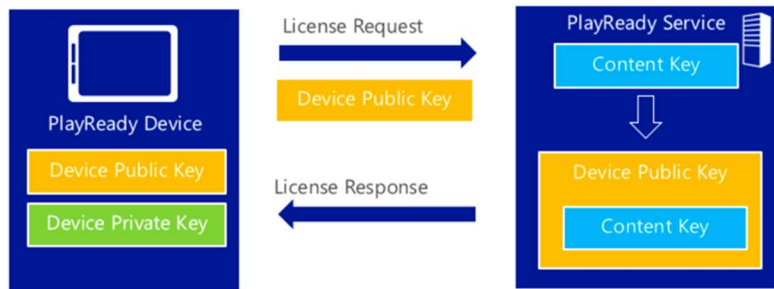
Claim 130	Accused Instrumentalities			
	3.6.5 Output Control for Uncompressed Digital Video Content If a PlayReady Product Passes the video portion of uncompressed decrypted A/V Content, the PlayReady Product must follow restrictions as specified in the License and this Section 3.6.5 (Output Control for Uncompressed Digital Video Content). In PlayReady Licenses and WMDRM-ND Licenses, <u>the Output Protection Level is specified in the <i>Minimum Uncompressed Digital Video Output Protection Level</i> field of the <i>Output Protection Level Restriction Object</i>.</u> In WMDRM-PD Licenses, this Output Protection Level is specified in the <u><i>RESTRICTIONS\UNCOMPRESSED DIGITAL VIDEO</i></u> node. See, e.g., Compliance Rules for PlayReady Products <table><tr><td>content_key_specs. required_output_protection. hdcv</td><td>string - one of: HDCP_NONE, HDCP_V1, HDCP_V2</td><td>Indicates whether HDCP is required. Default = <i>HDCP_NONE</i>. Note: These must be capitalized, lowercase will result in a malformed request. See Appendix.</td></tr></table> See, e.g., Widevine DRM Proxy Integration	content_key_specs. required_output_protection. hdcv	string - one of: HDCP_NONE, HDCP_V1, HDCP_V2	Indicates whether HDCP is required. Default = <i>HDCP_NONE</i> . Note: These must be capitalized, lowercase will result in a malformed request. See Appendix .
content_key_specs. required_output_protection. hdcv	string - one of: HDCP_NONE, HDCP_V1, HDCP_V2	Indicates whether HDCP is required. Default = <i>HDCP_NONE</i> . Note: These must be capitalized, lowercase will result in a malformed request. See Appendix .		
130[b] a processor coupled to the one or more communication interfaces, the processor to process the security messages, and the one or more communication interfaces to	The Accused Instrumentalities include a processor coupled to the one or more communication interfaces, the processor to process the security messages, and the one or more communication interfaces to transmit, to a secondary conditional access client through a network connection in a second security domain, access controlled data that is in an access controlled format and that is at least partially derived from the security messages. For example, the Accused Instrumentalities incorporate a processor for providing functionality discussed herein coupled to the one or more communication interfaces (e.g., WiFi and/or Ethernet network interfaces), to process security messages (e.g., the license responses containing HDCP enforcement requirements and decryption keys described above). As an additional example of a communication interface, the Accused Instrumentalities include an HDMI interface.			

Claim 130	Accused Instrumentalities
transmit, to a secondary conditional access client through a network connection in a second security domain, access controlled data that is in an access controlled format and that is at least partially derived from the security messages,	For the purpose of this specification, it is assumed that the Audiovisual content is transmitted over a HDMI based wired display link. In an HDCP System, two or more HDCP Devices are interconnected through an HDCP-protected Interface. The Audiovisual Content flows from the Upstream Content Control Function into the HDCP System at the most upstream HDCP Transmitter. From there <u>the Audiovisual Content encrypted by the HDCP System, referred to as HDCP Content</u>, flows through a tree-shaped topology of <u>HDCP Receivers over HDCP-protected Interfaces</u>. This specification describes a content protection mechanism for: (1) authentication of HDCP Receivers to their immediate upstream connection (i.e., an HDCP Transmitter), (2) revocation of HDCP Receivers that are determined by the Digital Content Protection, LLC, to be invalid, and (3) <u>HDCP Encryption of Audiovisual Content over the HDCP-protected Interfaces between HDCP Transmitters and their downstream HDCP Receivers</u>. HDCP Receivers may render the HDCP Content in audio and visual form for human consumption. HDCP Receivers may be HDCP Repeaters that serve as downstream HDCP Transmitters emitting the HDCP Content further downstream to one or more additional HDCP Receivers. <i>See, e.g.,</i> HDCP on HDMI Specification, Rev. 2.2 The Accused Instrumentalities transmit to a secondary conditional access client (e.g., as shown in purple box below), such as an HDMI-connected display/audio device , via a HDMI network connection, in a second security domain (shown in pink box below), such as a HDCP encrypted security domain, access controlled data that is in an access controlled format (i.e., HDCP-encrypted content). <pre> graph TD UCCF[Upstream Content Control Function] --> HT[HDCP Transmitter] subgraph HDCP_System [HDCP System] HT --> HR1[HDCP Receiver] HT --> HR2[HDCP Receiver] HT --> HR3[HDCP Receiver] HR1 --> HRR[HDCP Repeater / (HDCP Receiver)] HR2 --> HRR HR3 --> HRR HRR --> HR4[HDCP Receiver] HRR --> HR5[HDCP Receiver] end style HT stroke-dasharray: 5 5 style HR2 stroke-width:2px style HR2 fill:#ccccff style HR2 stroke:#0000ff </pre> Figure 1.1. Sample Connection Topology of an HDCP System

Claim 130	Accused Instrumentalities
	<i>See, e.g.,</i> HDCP on HDMI Specification, Rev. 2.2 3 HDCP Encryption 3.1 Data Encryption HDCP Encryption is applied at the input to the T.M.D.S. Encoder and decryption is applied at the output of the T.M.D.S. Decoder (Figure 3-1). <u>HDCP Encryption consists of a bit-wise exclusive-or (XOR) of the HDCP Content with a pseudo-random data stream produced by the HDCP Cipher.</u>  Figure 3-1. HDCP Encryption and Decryption <i>See, e.g.,</i> HDCP on HDMI Specification, Rev. 2.2 The access controlled data that is in an access controlled format (i.e., the HDCP encrypted content) is at least partially derived from the security messages. For example, the Accused Instrumentalities derive HDCP control information from the licensing information discussed above, including for 4K and UHD content.

Claim 130	Accused Instrumentalities
	Each license contains the following information: • The content encryption key. • The rights of the license. • The right restrictions and right modifiers, also known as the conditions of the license. Before a client can decrypt the content associated with a license, it must retrieve the policy from the license. The content protection information within the license is encrypted using a client's public key or a client's domain's public key encryption information. The license is considered "bound" to the client or domain that has the private key for decrypting the content protection information. Clients acquire licenses either directly from License Servers or through a Proxy Server. See, e.g., https://learn.microsoft.com/en-us/playready/overview/license-acquisition Rights Restrictions and other Policies The PlayReady Compliance Rules contain a full list of right modifiers (extensions and restrictions) that may apply to the license. Each of these modifiers has multiple properties: • Action—specifies the action of the policy (for example, engage HDCP encryption on the HDMI output). • Optional—specifies if the client must engage the action or must try to engage the action (for example, Output Control for Uncompressed Digital Video Content 250, see CR 3.6.5). See, e.g., https://learn.microsoft.com/en-us/playready/overview/license-and-policies Content is transmitted to the connected device, over the HDMI interface as HDCP encrypted content in accordance with the requirements of the HDCP enforcement security messages specified by the primary security system platform.

Claim 130	Accused Instrumentalities																													
	<table><tr><th rowspan="2">OPL</th><th>Compressed Digital Video</th><th>Uncompressed Digital Video</th><th>Analog TV</th></tr><tr><th>Any</th><th>HDMI, DVI, DisplayPort, MHL</th><th>Component, Composite</th></tr><tr><td>0-100</td><td rowspan="4">Block</td><td rowspan="3">Passes content</td><td>Passes content</td></tr><tr><td>101-150</td><td>Passes content when CGMS-A CopyNever is engaged or if CGMS-A can't be engaged.</td></tr><tr><td>151-200</td><td>Passes content when CGMS-A CopyNever is engaged.</td></tr><tr><td>201-250</td><td>Attempts to engage HDCP, but passes content regardless of result.</td><td>Does NOT pass content</td></tr><tr><td>251-270</td><td rowspan="2"></td><td>SWDRM: Attempts to engage HDCP. If HDCP fails to engage, the PC will constrain the effective resolution to 520,000 pixels per frame and pass the content.</td><td>HWDRM: Passes content with HDCP. If HDCP fails to engage, playback to HDMI/DVI ports is blocked.</td></tr><tr><td>271-300</td><td colspan="2">When HDCP type restriction is NOT defined: Passes content with HDCP. If HDCP fails to engage, playback to HDMI/DVI ports is blocked. When HDCP type restriction IS defined: Passes content with HDCP 2.2 and content stream type set to 1. If HDCP fails to engage or content stream type can't be set to 1, playback to HDMI/DVI ports is blocked.</td></tr><tr><td>>300</td><td></td><td colspan="2">Does NOT pass content</td></tr></table>	OPL	Compressed Digital Video	Uncompressed Digital Video	Analog TV	Any	HDMI, DVI, DisplayPort, MHL	Component, Composite	0-100	Block	Passes content	Passes content	101-150	Passes content when CGMS-A CopyNever is engaged or if CGMS-A can't be engaged.	151-200	Passes content when CGMS-A CopyNever is engaged.	201-250	Attempts to engage HDCP, but passes content regardless of result.	Does NOT pass content	251-270		SWDRM: Attempts to engage HDCP. If HDCP fails to engage, the PC will constrain the effective resolution to 520,000 pixels per frame and pass the content.	HWDRM: Passes content with HDCP. If HDCP fails to engage, playback to HDMI/DVI ports is blocked.	271-300	When HDCP type restriction is NOT defined: Passes content with HDCP. If HDCP fails to engage, playback to HDMI/DVI ports is blocked. When HDCP type restriction IS defined: Passes content with HDCP 2.2 and content stream type set to 1. If HDCP fails to engage or content stream type can't be set to 1, playback to HDMI/DVI ports is blocked.		>300		Does NOT pass content	
OPL	Compressed Digital Video		Uncompressed Digital Video	Analog TV																										
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	See, e.g., https://learn.microsoft.com/en-us/playready/overview/output-protection-levels																													

Claim 130	Accused Instrumentalities					
	<table><tr><td>content_key_specs. required_output_protection. hdcp</td><td>string - one of: HDCP_NONE, HDCP_V1, HDCP_V2</td><td>Indicates whether HDCP is required. Default = HDCP_NONE. Note: These must be capitalized, lowercase will result in a malformed request. See Appendix.</td></tr></table>			content_key_specs. required_output_protection. hdcp	string - one of: HDCP_NONE, HDCP_V1, HDCP_V2	Indicates whether HDCP is required. Default = HDCP_NONE. Note: These must be capitalized, lowercase will result in a malformed request. See Appendix .
content_key_specs. required_output_protection. hdcp	string - one of: HDCP_NONE, HDCP_V1, HDCP_V2	Indicates whether HDCP is required. Default = HDCP_NONE. Note: These must be capitalized, lowercase will result in a malformed request. See Appendix .				
	See, e.g., Widevine DRM Proxy Integration					
130[c] wherein the primary security system authenticates the conditional access server clients of the primary security system through a first authentication process using a first root of trust and the conditional access server authenticates clients of the conditional access server through a second	The primary security system authenticates the conditional access server clients of the primary security system through a first authentication process using a first root of trust. For example, the DRM (e.g., PlayReady and/or Widevine DRM) authenticates the Accused Instrumentality using a PlayReady and/or Widevine root of trust (PlayReady root of trust shown below). Client Authentication In the context of content protection, client authentication may occur at two levels, the client device and the user. PlayReady handles device authentication automatically through its use of <u>device keys when issuing licenses to PlayReady clients</u>, as illustrated in the following diagram.  Figure 4 – Role of Device Keys in the Licensing Process See, e.g., https://download.microsoft.com/download/B/D/4/BD42A75B-5B3E-49C0-B70D-DD49FA9592F9/DevelopingMicrosoftPlayReadyClients_March2015.pdf, p12					

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authentication process which is independent of the first authentication process and	Each PlayReady client device has a unique public-private key pair. When a client sends a license request to a license service, it includes its device public key. The license service uses that public key to verify that the client device is a valid PlayReady client before it issues the license. If the device is a valid PlayReady client, the license service uses the device's public key to encrypt the content key for the media file and then sends the resulting license to the client. The client must then use its device private key to decrypt and play back the content. This authentication model ensures that the issued license is valid and usable only on that device (in the case of the device binding). <i>See, e.g.,</i> https://download.microsoft.com/download/B/D/4/BD42A75B-5B3E-49C0-B70D-DD49FA9592F9/DevelopingMicrosoftPlayReadyClients_March2015.pdf, p12 PlayReady Certificate Authority Microsoft owns the PlayReady Certificate Authority (PlayReady CA) including the PlayReady top level CA certificates, which gives Microsoft the authority to deliver PlayReady certificates to its customers, and revoke them whenever it is required to keep the ecosystem functional and secure. <i>See, e.g.,</i> https://learn.microsoft.com/en-us/playready/overview/certificates The conditional access server authenticates clients of the conditional access server through a second authentication process which is independent of the first authentication process. For example, HDCP clients are authenticated using the HDCP authentication process (shown in the blue boxes in the below figures), which is independent of the first authentication processes described above.

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process uses a second root of trust which is independent of and different than the first root of trust, and	For example, the HDCP authentication process (shown in the blue boxes in the below figures) uses a different and independent root of trust than the DRM (e.g., PlayReady and/or Widevine) root of trust (shown in the yellow boxes and highlighting in the below figures) (PlayReady example shown below). <u>Each PlayReady client device has a unique public-private key pair. When a client sends a license request to a license service, it includes its device public key. The license service uses that public key to verify that the client device is a valid PlayReady client before it issues the license. If the device is a valid PlayReady client, the license service uses the device's public key to encrypt the content key for the media file and then sends the resulting license to the client. The client must then use its device private key to decrypt and play back the content. This authentication model ensures that the issued license is valid and usable only on that device (in the case of the device binding).</u> See, e.g., https://download.microsoft.com/download/B/D/4/BD42A75B-5B3E-49C0-B70D-DD49FA9592F9/DevelopingMicrosoftPlayReadyClients_March2015.pdf, p12 PlayReady Certificate Authority Microsoft owns the PlayReady Certificate Authority (PlayReady CA) including the PlayReady top level CA certificates, which gives Microsoft the authority to deliver PlayReady certificates to its customers, and revoke them whenever it is required to keep the ecosystem functional and secure. See, e.g., https://learn.microsoft.com/en-us/playready/overview/certificates

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configured to substitute the first security domain with the second security domain for the clients under the second root of trust.	For example, the Accused Instrumentalities are configured to decrypt the content in the first security domain (e.g., the PlayReady DRM-protected content (or Widevine DRM-protected content), shown in the orange box in the below figure) and re-encrypt the content with the second security domain (e.g., using HDCP encryption, shown in the light green box in the below figure) for client devices under a second root of trust (e.g., devices that support HDCP as shown in the light blue box in the below figure). Figure 1.1. Sample Connection Topology of an HDCP System See, e.g., HDCP on HDMI Specification, Rev. 2.2; https://learn.microsoft.com/en-us/playready/overview/playready-and-other-protection-technologies