

r/DMT - eCig DMT: A Comprehensive Guide

I've had *tremendous* success vaping DMT in an eCig device, and I honestly think this is the most foolproof ROI available. Here's an in-depth guide on how it's done:

An eCig Overview

The Mod

A vape **mod** is the core of an eCig (called a "mod" because in the early days of vaping, enthusiasts who wanted more power than the commercial "pens" provided would *modify* high power flashlights). This might also be referred to as a "battery" or simply a "vape".

You can get **Unregulated Mods**, which simply provide a switched connection between the battery and the coil, and **Regulated Mods**, which use semiconductors to control the voltage/wattage applied. I *highly* recommend a regulated mod for vaping DMT, as unregulated ones require a much more extensive knowledge of the relationship between volts, watts, and amps to be used safely.

Inexpensive eCig devices (sometimes called "vape pens" or "eGo mods") don't provide enough power to create the thick vapor that a DMT breakthrough requires. ***Look for a device that provides a minimum of 40 to 50 watts.***

Some mods use an internal battery that charges via USB, while others use one, two, or three removable **18650 batteries**. These are "high discharge" batteries, and they deserve a great deal of respect (people have been seriously injured by exploding 18650s). Batteries should be rated for a minimum of 20 Amps of output when discharged, and they should be treated carefully and always kept in an insulated case when not in use. If the plastic wrap on a battery is nicked or cracked, it should be replaced (many vape shops will re-wrap a battery for a small fee). While most removable-battery devices support USB charging, I recommend an external charger, which will have better protection circuitry. I prefer removable-battery devices, and ***I use either LG HG2 or Samsung 25R batteries.*** You can avoid the hassle of 18650s if you prefer by ***getting an internal-battery device.***

Most modern mods support at least two modes: **Variable Wattage**, in which power is applied to the coil continuously as long as the button is pressed (allowing the coil to get progressively hotter), and **Temperature Control** (often abbreviated **TC**), in which the mod maintains a user-selected temperature. This can make the DMT experience much more foolproof, so ***look for a mod that supports TC.***, and ideally one that can use Nickel, Titanium, and Stainless Steel coils (more on those in a minute).

Mod TL/DR: Get one that provides a minimum of 40 Watts and that supports Temperature Control, with your choice of either an internal or a removable battery. I'm currently using the Joyetech eVic-VTC Mini and the Joyetech Cuboid, and can highly recommend both (they are nearly identical in function, differing only in the number of batteries they use and the amount of power they can output).

The Atomizer

The combination of a *coil* and a *wick* that atomizes (vaporizes) a liquid so that it can be inhaled. Atomizers fall into two general categories: **Drippers** and **Tanks**.

A Dropper is usually referred to as an **RDA** (Rebuildable Dripping Atomizer). It has posts with screws to hold a coil, which you must build and wick yourself (more on that in a minutes). To vape, you remove a cap, drip your juice onto the coil/wick, replace the cap, and go. You can usually get 5 to 10 hits before the wick is dry, at which point you need to re-drip.

Tanks typically hold anywhere from 2ml to 5ml of liquid, and come in two varieties: **RTAs** (Rebuildable Tank Atomizers), and tanks with **pre-built factory coils** that can be swapped out as needed. Either of these will work when vaping DMT.

A tank with pre-built coils is going to be the easiest option for someone new to eCigs. Just remember to choose coils that have a low resistance (under 1 ohm) so that they will produce enough vapor, and get a tank that supports coils made with Nickel, Titanium, or Stainless Steel so that it will work in TC. Be aware, too, that many tanks may leak slightly, depending on the viscosity of the liquid in them (more on that when we talk about making your juice), so there's a risk of losing some of your precious spice.

Both rebuildable options (RDA and RTA) have the advantage of being cheaper over time (wire and cotton cost less than factory-built coils), at the cost of requiring some degree of handiness (you need to build and wick the coils).

An RDA will be entirely leak-proof, as you'll only need to drip the amount of liquid that you want to vape in a single session (at the cost of some convenience, obviously—if you're tripping with multiple people, it can be a hassle to re-drip between users).

An RTA *can* be leak-proof if it is wicked properly, but that can require some trial-and-error. But in my opinion nothing beats the convenience of having a tank of DMT-juice ready to go whenever I feel like I'm ready for a trip—or to pass around when I'm tripping with friends, without having to worry about re-dripping.

Atomizer TL/DR: Decide whether you want to build your own coils or not. If not, get a tank that uses pre-built coils (I can't provide recommendations, unfortunately, as it's been a year or more since I've used one of these). If you do want to build, decide whether you want to drip (again, can't provide recommendations) or use a tank. I am personally in love with my Sigelei Moonshot—it's fairly easy to build, hasn't leaked a bit, and hits like a dream.

A Bit About Temperature Control

Temperature Control works by constantly reading the resistance of the coil as the mod is fired (the button is pressed). Many metals will become more resistant to current as they heat up, and by reading the change the mod can cut power when it determines the desired temperature has been reached, then pulse it as needed to maintain that temperature.

Nearly all TC mods work with **Nickel** and **Titanium** coils, and most newer ones work with **Stainless Steel** as well. Many will also allow you to set a custom **TCR** (Temperature Coefficient of Resistance—the rate at which resistance changes with a change in temperature). A fourth metal that is commonly used in vaping is **Kanthal**, which is an alloy specifically engineered to *not* fluctuate in resistance as it heats up. Kanthal is, therefore, not suitable for TC.

Each of the three TC metals (nickel, titanium, stainless steel) has its advantages: Nickel has a much higher TCR, so the mod's temperature estimates are more accurate. Stainless Steel has the lowest TCR of the three, and Titanium is somewhere in the middle. But both Nickel and Titanium can produce harmful oxides when overheated. For this reason, I choose to use Stainless Steel exclusively, even though TC is not quite as accurate with Stainless.

Building Coils (RDA/RTA)

In a nutshell, you wrap the wire of your choice (I use Stainless Steel) around something (a small screwdriver works—somewhere in the 2.5mm to 3.5mm range is usually about right) to create a spring-like coil, and then you screw each end of the coil into the terminals on your RDA or RTA build deck. Search YouTube for countless tutorial videos if this doesn't make sense. Many RDA/RTAs these days actually support two coils.

Before wicking, screw the atomizer onto your mod. The mod will read the resistance and display it—ideally you'll want it somewhere in the 0.3 ohm to 0.7 ohm range. If it's too low, you can increase the resistance by using a thinner wire, or by adding more wraps. If it's too high, you can reduce the resistance by using a thicker wire, or using fewer wraps.

If using Stainless Steel, with the mod in Wattage mode, pulse-fire it (press the button for half a second, release for half a second, and repeat) until the wire glows an even bright red. Ideally it will heat from the center outward. If using Nickel or Titanium, **DO NOT** heat the wire to red, as this will produce harmful oxides. Instead, in a very dark room, pulse until you see a very faint glow—just enough to determine that the wire is heating evenly.

After allowing the wire to cool, a length of cotton (organic, unbleached) is then threaded through the coil(s). It should be tight enough that there's a slight bit of resistance when it's pulled through, but not so tight that it deforms the coil. The cotton is trimmed to length, and its ends are placed on the deck (for an RDA) or into "juice channels" (for an RTA). There are numerous YouTube tutorials for wicking as well.

If using an RDA, saturate the cotton, put the cap on, and you're ready to go!

If using an RTA, saturate the cotton, reassemble the tank, fill the tank full of juice, and then wait a minute or two for any possible dry spots in the cotton to absorb the juice.

I *highly* recommend thoroughly testing your setup using a juice with the same VG/PG ratio (see next section) that you'll be using for your DMT juice. This is especially important with an RTA, as they can often be a little fiddly when it comes to wicking—too loose, and the tank will leak, too tight, and it won't be able to wick the juice fast enough, making for an unsatisfying experience (and, if you aren't using TC, a lungful of scorched cotton!).

Let's Make the Juice!

eLiquid Basics

The basic components of eCig juice are **Propylene Glycol** and **Vegetable Glycerin**, plus flavorings and (possibly) nicotine.

Propylene Glycol (PG) is an excellent flavor carrier. It's also fairly thin at room temperature, produces a relatively thin vapor, and hits fairly harshly on the throat when vaporized.

Vegetable Glycerine (VG) produces a dense, thick vapor that is quite smooth on the throat. It is viscous at room temperature, and it doesn't carry flavor nearly as well as PG does.

Most commercial eCig juices these days are heavier on VG and lighter on PG—the bottle will generally list a ratio, e.g. "30/70". Unless otherwise indicated, the larger number is usually the VG percentage, and the smaller the PG percentage. Some juices will be labelled "Max VG", which indicates that the only PG present is the small amount found in the flavorings that were used.

For the purpose of vaping DMT, I recommend somewhere between 50 and 70% VG. I've found that DMT dissolves better in PG, so a Max VG juice is not ideal, but a juice that is more PG than VG will be much more prone to leakage (not an issue if you're using an RDA), and VG can increase the viscosity of the juice enough to avoid this.

You can use a commercial bottle of juice in whatever flavor you want. I recommend getting a juice *without* nicotine (it will be listed as "0 Nic", or "0 mg/ml"). Alternately, you can buy both PG and VG very inexpensively on Amazon if you'd prefer to mix your own.

Pro tip: A juice with a small amount of menthol will be a *lot* smoother on the throat, which can be helpful when trying to take massive breakthrough hits.

The Process

Weigh out your DMT, and then measure out your purchased eCig juice, or a combination of VG and PG. I make my juice as follows:

- 1g crystal DMT
- 2 ml PG
- 2 ml VG
- A couple of drops of menthol

If you're using commercial juice, use 4ml per 1g of DMT. I find that with this ratio I can consistently break through with two moderate hits from my vape. If you want to be able to break through in a single hit, you could adjust the ratio to make the juice more potent. Personally, I like the added control I get with a less-concentrated juice—if my first hit is particularly massive and I feel like I'm almost there, I can take a smaller second one and still break through. Plus it's less tragic when I accidentally spill a drop of juice, as I'm losing less DMT per drop.

Combine all the ingredients in a small glass container set in some warm water to help the DMT dissolve. Stir until mixed well. This should take less than a minute. The juice will likely be a yellowish color, and relatively clear.

Optional: I often see tiny flecks of what I assume are plant fats that managed to hitch a ride when I ran the extraction. I filter these out by placing a small amount of paper coffee filter in a 10ml syringe and forcing the juice through it (using the syringe plunger) to get a pristine-clear (but still yellow) juice.

Put the juice in a small bottle, or directly in your tank. A syringe with a blunt needle can be very helpful in getting every drop out of your mixing container. (You could, I suppose, mix directly in the bottle if you're using a glass dropper bottle...)

Here We Go!

It's time to blast off! Attach your atomizer to your mod, and if you're using an RDA, saturate the wick with your DMT juice.

Put your mod in TC mode, and set your temperature to somewhere around 520°F (260°C). Some mods allow you to set the wattage in TC mode. This will affect how quickly the coil reaches the desired temperature. I set mine at 45W, and my coil heats up nearly instantly. Some mods don't give you precise wattage control, but allow you to select the "hardness" of the hit (with options like "Soft", "Normal", and "Hard")—I recommend using the "hardest" setting available.

If your atomizer has an airflow control ring, adjust it so that it takes a couple of seconds to get a lungful of air (do a test inhale *without* pressing the button).

Get comfortable, and take a couple of slow, deep breaths. Start your playlist, if you want music to direct your trip.

Now take a hit, holding the fire button down until your lungs are about 2/3 full, then releasing it *while continuing to inhale* (to make sure you capture any vapor that is produced when the coil is still hot in the moments after the power is cut). Hold for a slow count to 15, then exhale—there should be very little visible vapor, and you should already be starting to feel the effects.

Repeat a second time, and if you've done everything right, you'll be in hyperspace before you finish your second count to 15! If not, feel free to take a third hit. =)

Conclusion

I really hope that you find this post helpful. There's a good chance I've missed something, or failed to explain some aspect as clearly as I should have. Please feel free to ask me any questions you might have.

Happy Journeys!

EDIT: Corrected mix ratio