

## PATENT ASSIGNMENT COVER SHEET

Electronic Version v1.1  
 Stylesheet Version v1.2

EPAS ID: PAT8200018

|                                    |                                 |                       |
|------------------------------------|---------------------------------|-----------------------|
| <b>SUBMISSION TYPE:</b>            | NEW ASSIGNMENT                  |                       |
| <b>NATURE OF CONVEYANCE:</b>       | ASSIGNMENT                      |                       |
| <b>CONVEYING PARTY DATA</b>        |                                 |                       |
| <b>Name</b>                        |                                 | <b>Execution Date</b> |
| WINVIEW, INC.                      |                                 | 09/14/2023            |
| <b>RECEIVING PARTY DATA</b>        |                                 |                       |
| <b>Name:</b>                       | WINVIEW IP HOLDINGS, LLC        |                       |
| <b>Street Address:</b>             | 7804-C FAIRVIEW ROAD, SUITE 207 |                       |
| <b>City:</b>                       | CHARLOTTE                       |                       |
| <b>State/Country:</b>              | NORTH CAROLINA                  |                       |
| <b>Postal Code:</b>                | 28226                           |                       |
| <b>PROPERTY NUMBERS Total: 120</b> |                                 |                       |
| <b>Property Type</b>               | <b>Number</b>                   |                       |
| Patent Number:                     | 8002618                         |                       |
| Patent Number:                     | 8149530                         |                       |
| Patent Number:                     | 8376855                         |                       |
| Patent Number:                     | 8622798                         |                       |
| Patent Number:                     | 8638517                         |                       |
| Patent Number:                     | 8659848                         |                       |
| Patent Number:                     | 8699168                         |                       |
| Patent Number:                     | 8705195                         |                       |
| Patent Number:                     | 8717701                         |                       |
| Patent Number:                     | 8737004                         |                       |
| Patent Number:                     | 8738694                         |                       |
| Patent Number:                     | 8780482                         |                       |
| Patent Number:                     | 8813112                         |                       |
| Patent Number:                     | 8817408                         |                       |
| Patent Number:                     | 8837072                         |                       |
| Patent Number:                     | 8870639                         |                       |
| Patent Number:                     | 8935715                         |                       |
| Patent Number:                     | 9056251                         |                       |
| Patent Number:                     | 9067143                         |                       |
| Patent Number:                     | 9205339                         |                       |

DRAFTKINGS v. WINVIEW  
 IPR2026-00175  
 DRAFTKINGS 1044

| Property Type  | Number   |
|----------------|----------|
| Patent Number: | 9233293  |
| Patent Number: | 9258601  |
| Patent Number: | 9270789  |
| Patent Number: | 9314686  |
| Patent Number: | 9314701  |
| Patent Number: | 9457272  |
| Patent Number: | 9498724  |
| Patent Number: | 9501904  |
| Patent Number: | 9504922  |
| Patent Number: | 9511287  |
| Patent Number: | 9526991  |
| Patent Number: | 9604140  |
| Patent Number: | 9652937  |
| Patent Number: | 9662576  |
| Patent Number: | 9662577  |
| Patent Number: | 9672692  |
| Patent Number: | 9687738  |
| Patent Number: | 9687739  |
| Patent Number: | 9707482  |
| Patent Number: | 9716918  |
| Patent Number: | 9724603  |
| Patent Number: | 9744453  |
| Patent Number: | 9821233  |
| Patent Number: | 9878243  |
| Patent Number: | 9901820  |
| Patent Number: | 9908053  |
| Patent Number: | 9919210  |
| Patent Number: | 9919211  |
| Patent Number: | 9919221  |
| Patent Number: | 9978217  |
| Patent Number: | 9993730  |
| Patent Number: | 9999834  |
| Patent Number: | 10052557 |
| Patent Number: | 10137369 |
| Patent Number: | 10150031 |
| Patent Number: | 10165339 |
| Patent Number: | 10186116 |
| Patent Number: | 10195526 |

| Property Type  | Number   |
|----------------|----------|
| Patent Number: | 10226698 |
| Patent Number: | 10226705 |
| Patent Number: | 10232270 |
| Patent Number: | 10279253 |
| Patent Number: | 10343071 |
| Patent Number: | 10363483 |
| Patent Number: | 10410474 |
| Patent Number: | 10556177 |
| Patent Number: | 10556183 |
| Patent Number: | 10576371 |
| Patent Number: | 10653955 |
| Patent Number: | 10695672 |
| Patent Number: | 10709987 |
| Patent Number: | 10721543 |
| Patent Number: | 10744414 |
| Patent Number: | 10758809 |
| Patent Number: | 10806988 |
| Patent Number: | 10828571 |
| Patent Number: | 10874942 |
| Patent Number: | 10933319 |
| Patent Number: | 10958985 |
| Patent Number: | 11007434 |
| Patent Number: | 11077366 |
| Patent Number: | 11082746 |
| Patent Number: | 11083965 |
| Patent Number: | 11148050 |
| Patent Number: | 11154775 |
| Patent Number: | 11179632 |
| Patent Number: | 11185770 |
| Patent Number: | 11235237 |
| Patent Number: | 11266896 |
| Patent Number: | 11298621 |
| Patent Number: | 11308765 |
| Patent Number: | 11338189 |
| Patent Number: | 11358064 |
| Patent Number: | 11400379 |
| Patent Number: | 11451883 |
| Patent Number: | 11551529 |

| Property Type       | Number   |
|---------------------|----------|
| Patent Number:      | 11601727 |
| Patent Number:      | 11654368 |
| Patent Number:      | 11678020 |
| Patent Number:      | 11716515 |
| Patent Number:      | 11722743 |
| Patent Number:      | 11736771 |
| Application Number: | 17160841 |
| Application Number: | 17315094 |
| Application Number: | 17395841 |
| Application Number: | 17488674 |
| Application Number: | 17501886 |
| Application Number: | 17535910 |
| Application Number: | 17688412 |
| Application Number: | 17716311 |
| Application Number: | 17721983 |
| Application Number: | 17750050 |
| Application Number: | 17838479 |
| Application Number: | 17947157 |
| Application Number: | 18091591 |
| Application Number: | 18117046 |
| Application Number: | 18144586 |
| Application Number: | 18214000 |
| Application Number: | 18217902 |
| Application Number: | 18221387 |

#### CORRESPONDENCE DATA

Fax Number: (408)530-9797

*Correspondence will be sent to the e-mail address first; if that is unsuccessful, it will be sent using a fax number, if provided; if that is unsuccessful, it will be sent via US Mail.*

Phone: 4085309700

Email: jowens@hollp.com

Correspondent Name: HAVERSTOCK & OWENS, A LAW CORPORATION

Address Line 1: 162 NORTH WOLFE ROAD

Address Line 4: SUNNYVALE, CALIFORNIA 94086

|                         |                     |
|-------------------------|---------------------|
| ATTORNEY DOCKET NUMBER: | NEWCO-00000         |
| NAME OF SUBMITTER:      | JONATHAN O. OWENS   |
| SIGNATURE:              | /Jonathan O. Owens/ |
| DATE SIGNED:            | 10/02/2023          |
| Total Attachments: 16   |                     |

source=Winview\_IP\_Holdings\_Assignment\_10\_2\_2023#page1.tif  
source=Winview\_IP\_Holdings\_Assignment\_10\_2\_2023#page2.tif  
source=Winview\_IP\_Holdings\_Assignment\_10\_2\_2023#page3.tif  
source=Winview\_IP\_Holdings\_Assignment\_10\_2\_2023#page4.tif  
source=Winview\_IP\_Holdings\_Assignment\_10\_2\_2023#page5.tif  
source=Winview\_IP\_Holdings\_Assignment\_10\_2\_2023#page6.tif  
source=Winview\_IP\_Holdings\_Assignment\_10\_2\_2023#page7.tif  
source=Winview\_IP\_Holdings\_Assignment\_10\_2\_2023#page8.tif  
source=Winview\_IP\_Holdings\_Assignment\_10\_2\_2023#page9.tif  
source=Winview\_IP\_Holdings\_Assignment\_10\_2\_2023#page10.tif  
source=Winview\_IP\_Holdings\_Assignment\_10\_2\_2023#page11.tif  
source=Winview\_IP\_Holdings\_Assignment\_10\_2\_2023#page12.tif  
source=Winview\_IP\_Holdings\_Assignment\_10\_2\_2023#page13.tif  
source=Winview\_IP\_Holdings\_Assignment\_10\_2\_2023#page14.tif  
source=Winview\_IP\_Holdings\_Assignment\_10\_2\_2023#page15.tif  
source=Winview\_IP\_Holdings\_Assignment\_10\_2\_2023#page16.tif

**EXHIBIT B**  
**ASSIGNMENT OF PATENTS**

**KNOW ALL BY THESE PRESENTS**, that **WinView, Inc.** (the "Assignor"), a corporation of the State of Delaware, for good and valuable consideration, the receipt and sufficiency of which is hereby acknowledged, does, effective as of the Effective Date of the Settlement Agreement ("Settlement Agreement"), dated September 1, 2023, pursuant to *Lockton v. Rogers* (Delaware Court of Chancery, No 2021-0058 SG), hereby grant, assign, and convey to **WinView IP Holdings, LLC**, a limited liability company of the State of Delaware (the "Assignee"), the following assets:

1. All Patents and Patent Applications, as outlined in Schedule 1 and all patents that issue from such patent applications, and all continuations, continuations-in-part, divisionals, extensions, substitutions, reissues, re-examinations, and renewals of any of the foregoing (collectively, the "***Patents***"), and any other patents or patent applications from which any Patents claim a benefit of priority or that claim a benefit or priority from any Patents, and all inventions disclosed in any of the foregoing (collectively the "***Acquired Patents***").
2. All of Assignor's right, title, and interest in and to all inventions, invention disclosures, and discoveries specifically disclosed in the Acquired Patents.
3. All of Assignor's right, title and interest in and to all of its rights to apply in any or all countries of the world for patents, certificates of invention, utility models, or other governmental grants or issuances of any type related to the Acquired Patents and the inventions, invention disclosures, and discoveries specifically disclosed therein.
4. All of Assignor's right, title and interest in and to all causes of action (whether known or unknown or whether currently pending, filed, or otherwise) and other enforcement rights under, or on account of, the Acquired Patents and/or the rights described herein, including,

without limitation, all causes of action and other enforcement rights for (i) damages, (ii) injunctive relief, and (iii) any other remedies of any kind for past, current and future infringement.

5. All of Assignor's rights to collect royalties or other payments under or on account of the Acquired Patents and/or any of the foregoing.

Assignor warrants that said assets are granted, assigned, and conveyed free and clear of all liens or other attendant obligations (excluding only those exclusions to and limitations of Assignor's transfer of the Patents set forth in Section IV(a) of the Settlement Agreement).

**IN WITNESS WHEREOF**, the parties have executed this Assignment of Patents as of September 14, 2023

**ASSIGNOR:**  
**WinView, Inc.**

By: John Wilk  
Authorized Representative

**ASSIGNEE:**  
**WinView IP Holdings, LLC**

By: Dave Lockton  
Authorized Representative

**SCHEDULE 1 - WINVIEW PATENTS/APPLICATIONS****Issued US Patents**

|    | Patent No. | Application No. | Title                                                                                                                                                           | Issue Date | H&O File No. |
|----|------------|-----------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|--------------|
| 1. | 8,002,618  | 11/652,240      | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 08/23/2011 | AIRP-00901   |
| 2. | 8,149,530  | 11/786,992      | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 04/03/2012 | AIRP-01001   |
| 3. | 8,376,855  | 11/167,025      | METHODS AND APPARATUS FOR DISTRIBUTED GAMING OVER A MOBILE DEVICE                                                                                               | 02/19/2013 | AIRP-00301   |
| 4. | 8,622,798  | 13/215,052      | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 01/07/2014 | AIRP-00902   |
| 5. | 8,638,517  | 13/681,242      | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 01/28/2014 | AIRP-01008   |
| 6. | 8,659,848  | 13/681,307      | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 02/25/2014 | AIRP-01011   |
| 7. | 8,699,168  | 13/681,172      | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 04/15/2014 | AIRP-01006   |
| 8. | 8,705,195  | 13/484,129      | SYNCHRONIZED GAMING AND PROGRAMMING                                                                                                                             | 04/22/2014 | AIRP-01004   |

## WINVIEW PATENTS/APPLICATIONS

|     |           |            |                                                                                                                                                                 |            |            |
|-----|-----------|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------------|
| 9   | 8,717,701 | 13/403,845 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 05/06/2014 | AIRP-01003 |
| 10. | 8,737,004 | 13/681,263 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 05/27/2014 | AIRP-01009 |
| 11. | 8,738,694 | 11/472,241 | METHOD OF AND SYSTEM FOR MANAGING CLIENT RESOURCES AND ASSETS FOR ACTIVITIES ON COMPUTING DEVICES                                                               | 05/27/2014 | AIRP-00601 |
| 12. | 8,780,482 | 13/681,285 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 07/15/2014 | AIRP-01010 |
| 13. | 8,813,112 | 12/288,768 | METHOD AND APPARATUS FOR UTILIZING SMS WHILE RUNNING AN APPLICATION ON A MOBILE DEVICE CONTROLLING A VIEWER'S PARTICIPATION WITH A BROADCAST                    | 08/19/2014 | AIRP-01301 |
| 14. | 8,817,408 | 13/681,123 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 08/26/2014 | AIRP-01005 |
| 15. | 8,837,072 | 13/681,211 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 09/16/2014 | AIRP-01007 |
| 16. | 8,870,639 | 11/166,596 | METHODS AND APPARATUS FOR DISTRIBUTED GAMING OVER A MOBILE DEVICE                                                                                               | 10/28/2014 | AIRP-00201 |

## WINVIEW PATENTS/APPLICATIONS

|     |           |            |                                                                                                                                                                 |            |            |
|-----|-----------|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------------|
| 17. | 8,935,715 | 14/274,706 | METHOD AND APPARATUS FOR UTILIZING SMS WHILE RUNNING AN APPLICATION ON A MOBILE DEVICE CONTROLLING A VIEWER'S PARTICIPATION WITH A BROADCAST                    | 01/13/2015 | AIRP-01302 |
| 18. | 9,056,251 | 13/246,464 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 06/16/2015 | AIRP-00903 |
| 19. | 9,067,143 | 14/044,173 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 06/30/2015 | AIRP-00906 |
| 20. | 9,205,339 | 14/561,962 | METHOD AND APPARATUS FOR UTILIZING SMS WHILE RUNNING AN APPLICATION ON A MOBILE DEVICE CONTROLLING A VIEWER'S PARTICIPATION WITH A BROADCAST                    | 12/08/2015 | AIRP-01303 |
| 21. | 9,233,293 | 13/859,554 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 01/12/2016 | AIRP-00904 |
| 22. | 9,258,601 | 14/140,198 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 02/09/2016 | AIRP-01013 |
| 23. | 9,270,789 | 14/260,480 | METHOD OF AND SYSTEM FOR MANAGING CLIENT RESOURCES AND ASSETS FOR ACTIVITIES ON COMPUTING DEVICES                                                               | 02/23/2016 | AIRP-00602 |
| 24. | 9,314,686 | 14/706,802 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 04/19/2016 | AIRP-00907 |
| 25. | 9,314,701 | 14/723,363 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 04/19/2016 | AIRP-00908 |

## WINVIEW PATENTS/APPLICATIONS

|     |           |            |                                                                                                                                                                 |            |            |
|-----|-----------|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------------|
| 26. | 9,457,272 | 14/338,314 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 10/04/2016 | AIRP-01020 |
| 27. | 9,498,724 | 14/927,276 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 11/22/2016 | AIRP-00910 |
| 28. | 9,501,904 | 14/956,217 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 11/22/2016 | AIRP-00911 |
| 29. | 9,504,922 | 14/491,801 | METHODS AND APPARATUS FOR DISTRIBUTED GAMING OVER A MOBILE DEVICE                                                                                               | 11/29/2016 | AIRP-00202 |
| 30. | 9,511,287 | 11/542,335 | CELLULAR PHONE GAMES BASED UPON TELEVISION ARCHIVES                                                                                                             | 12/06/2016 | AIRP-00801 |
| 31. | 9,526,991 | 13/739,347 | METHODS AND APPARATUS FOR DISTRIBUTED GAMING OVER A MOBILE DEVICE                                                                                               | 12/27/2016 | AIRP-00302 |
| 32. | 9,604,140 | 14/172,571 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 03/28/2017 | AIRP-01015 |
| 33. | 9,652,937 | 14/927,227 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 05/16/2017 | AIRP-00909 |
| 34. | 9,662,576 | 14/219,598 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 05/30/2017 | AIRP-01016 |

## WINVIEW PATENTS/APPLICATIONS

|     |           |            |                                                                                                                                                                 |            |            |
|-----|-----------|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------------|
| 35. | 9,662,577 | 14/278,896 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 05/30/2017 | AIRP-01017 |
| 36. | 9,672,692 | 14/172,539 | SYNCHRONIZED GAMING AND PROGRAMMING                                                                                                                             | 06/06/2017 | AIRP-01014 |
| 37. | 9,687,738 | 14/295,222 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 06/27/2017 | AIRP-01018 |
| 38. | 9,687,739 | 14/338,298 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 06/27/2017 | AIRP-01019 |
| 39. | 9,707,482 | 14/992,937 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 07/18/2017 | AIRP-01021 |
| 40. | 9,716,918 | 12/590,608 | INTERACTIVE ADVERTISING SYSTEM                                                                                                                                  | 07/25/2017 | AIRP-02200 |
| 41. | 9,724,603 | 15/249,162 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 08/08/2017 | AIRP-01022 |
| 42. | 9,744,453 | 15/263,186 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 08/29/2017 | AIRP-01024 |

## WINVIEW PATENTS/APPLICATIONS

|     |           |            |                                                                                                                                                                 |            |            |
|-----|-----------|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------------|
| 43. | 9,821,233 | 15/353,613 | METHODS AND APPARATUS FOR DISTRIBUTED GAMING OVER A MOBILE DEVICE                                                                                               | 11/21/2017 | AIRP-00303 |
| 44. | 9,878,243 | 15/496,404 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 01/30/2018 | AIRP-01025 |
| 45. | 9,901,820 | 15/603,313 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 02/27/2018 | AIRP-01028 |
| 46. | 9,908,053 | 15/296,873 | METHODS AND APPARATUS FOR DISTRIBUTED GAMING OVER A MOBILE DEVICE                                                                                               | 03/06/2018 | AIRP-00203 |
| 47. | 9,919,210 | 15/586,198 | SYNCHRONIZED GAMING AND PROGRAMMING                                                                                                                             | 03/20/2018 | AIRP-01023 |
| 48. | 9,919,211 | 15/648,101 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 03/20/2018 | AIRP-01032 |
| 49. | 9,919,221 | 15/296,983 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 03/20/2018 | AIRP-00912 |
| 50. | 9,978,217 | 15/297,040 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 05/22/2018 | AIRP-00913 |
| 51. | 9,993,730 | 15/625,988 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 06/12/2018 | AIRP-01030 |

## WINVIEW PATENTS/APPLICATIONS

|     |            |            |                                                                                                                                                                 |            |            |
|-----|------------|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------------|
| 52. | 9,999,834  | 15/639,457 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 06/19/2018 | AIRP-01031 |
| 53. | 10,052,557 | 15/603,368 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 08/21/2018 | AIRP-01029 |
| 54. | 10,137,369 | 15/332,625 | CELLULAR PHONE GAMES BASED UPON TELEVISION ARCHIVES                                                                                                             | 11/27/2018 | AIRP-00802 |
| 55. | 10,150,031 | 15/900,438 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 12/11/2018 | AIRP-01036 |
| 56. | 10,165,339 | 14/997,352 | METHOD OF AND SYSTEM FOR MANAGING CLIENT RESOURCES AND ASSETS FOR ACTIVITIES ON COMPUTING DEVICES                                                               | 12/25/2018 | AIRP-00603 |
| 57. | 10,186,116 | 15/485,145 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 01/22/2019 | AIRP-00914 |
| 58. | 10,195,526 | 15/963,970 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 02/05/2019 | AIRP-01037 |
| 59. | 10,226,698 | 11/298,901 | A GAME OF SKILL PLAYED BY REMOTE PARTICIPANTS UTILIZING WIRELESS DEVICES IN CONNECTION WITH A COMMON GAME EVENT                                                 | 03/12/2019 | AIRP-00501 |
| 60. | 10,226,705 | 15/872,608 | METHODS AND APPARATUS FOR DISTRIBUTED GAMING OVER A MOBILE DEVICE                                                                                               | 03/12/2019 | AIRP-00204 |

## WINVIEW PATENTS/APPLICATIONS

|     |            |            |                                                                                                                                                                 |            |            |
|-----|------------|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------------|
| 61. | 10,232,270 | 15/785,853 | METHODS AND APPARATUS FOR DISTRIBUTED GAMING OVER A MOBILE DEVICE                                                                                               | 03/19/2019 | AIRP-00304 |
| 62. | 10,279,253 | 15/985,918 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 05/07/2019 | AIRP-01038 |
| 63. | 10,343,071 | 15/900,480 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 07/09/2019 | AIRP-00915 |
| 64. | 10,363,483 | 16/037,847 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 07/30/2019 | AIRP-01039 |
| 65. | 10,410,474 | 15/956,619 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 09/10/2019 | AIRP-00916 |
| 66. | 10,556,177 | 15/855,726 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 02/11/2020 | AIRP-01034 |
| 67. | 10,556,183 | 13/859,471 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 02/11/2020 | AIRP-00905 |
| 68. | 10,576,371 | 16/228,583 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 05/18/2021 | AIRP-01041 |
| 69. | 10,653,955 | 15/886,704 | SYNCHRONIZED GAMING AND PROGRAMMING                                                                                                                             | 05/19/2020 | AIRP-01035 |

## WINVIEW PATENTS/APPLICATIONS

|     |            |            |                                                                                                                                                                 |            |            |
|-----|------------|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------------|
| 70. | 10,695,672 | 15/846,004 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 06/30/2020 | AIRP-01033 |
| 71. | 10,709,987 | 16/255,356 | METHODS AND APPARATUS FOR DISTRIBUTED GAMING OVER A MOBILE DEVICE                                                                                               | 07/14/2020 | AIRP-00205 |
| 72. | 10,721,543 | 16/216,885 | METHOD OF AND SYSTEM FOR MANAGING CLIENT RESOURCES AND ASSETS FOR ACTIVITIES ON COMPUTING DEVICES                                                               | 07/21/2020 | AIRP-00604 |
| 73. | 10,744,414 | 16/426,788 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 08/18/2020 | AIRP-00918 |
| 74. | 10,758,809 | 16/517,330 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 09/01/2020 | AIRP-00919 |
| 75. | 10,806,988 | 16/221,307 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 10/20/2020 | AIRP-00917 |
| 76. | 10,828,571 | 16/262,462 | METHODS AND APPARATUS FOR DISTRIBUTED GAMING OVER A MOBILE DEVICE                                                                                               | 11/10/2020 | AIRP-00305 |
| 77. | 10,874,942 | 16/177,118 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 12/29/2020 | AIRP-01040 |
| 78. | 10,933,319 | 16/266,081 | A GAME OF SKILL PLAYED BY REMOTE PARTICIPANTS UTILIZING WIRELESS DEVICES IN CONNECTION WITH A COMMON GAME EVENT                                                 | 03/02/2021 | AIRP-00502 |
| 79. | 10,958,985 | 15/654,458 | INTERACTIVE ADVERTISING SYSTEM                                                                                                                                  | 03/23/2021 | AIRP-02201 |

## WINVIEW PATENTS/APPLICATIONS

|     |            |            |                                                                                                                                                                 |            |            |
|-----|------------|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------------|
| 80. | 11,007,434 | 16/403,506 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 05/18/2021 | AIRP-01042 |
| 81. | 11,077,366 | 16/752,541 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 08/03/2021 | AIRP-01045 |
| 82. | 11,082,746 | 15/608,616 | SYNCHRONIZED GAMING AND PROGRAMMING                                                                                                                             | 08/03/2021 | AIRP-01027 |
| 83. | 11,083,965 | 16/785,384 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 08/10/2021 | AIRP-01046 |
| 84. | 11,148,050 | 16/167,284 | CELLULAR PHONE GAMES BASED UPON TELEVISION ARCHIVES                                                                                                             | 10/19/2021 | AIRP-00803 |
| 85. | 11,154,775 | 16/865,000 | SYNCHRONIZED GAMING AND PROGRAMMING                                                                                                                             | 10/26/2021 | AIRP-01047 |
| 86. | 11,179,632 | 16/749,864 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 11/23/2021 | AIRP-01044 |
| 87. | 11,185,770 | 16/909,661 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 11/30/2021 | AIRP-01048 |

## WINVIEW PATENTS/APPLICATIONS

|     |            |            |                                                                                                                                                                 |            |            |
|-----|------------|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------------|
| 88. | 11,235,237 | 17/133,366 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 02/01/2022 | AIRP-01049 |
| 89. | 11,266,896 | 16/942,553 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 03/08/2022 | AIRP-00921 |
| 90. | 11,298,621 | 16/934,886 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 04/12/2022 | AIRP-00922 |
| 91. | 11,308,765 | 16/276,292 | METHOD AND SYSTEM FOR REDUCING RISK IN SETTING ODDS FOR SINGLE FIXED IN-PLAY PROPOSITIONS UTILIZING REAL TIME INPUT                                             | 04/19/2022 | AIRP-02101 |
| 92. | 11,338,189 | 17/024,330 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 05/24/2022 | AIRP-00923 |
| 93. | 11,358,064 | 16/775,183 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 06/14/2022 | AIRP-00920 |
| 94. | 11,400,379 | 16/920,134 | METHODS AND APPARATUS FOR DISTRIBUTED GAMING OVER A MOBILE DEVICE                                                                                               | 08/02/2022 | AIRP-00206 |
| 95. | 11,451,883 | 16/893,180 | METHOD OF AND SYSTEM FOR MANAGING CLIENT RESOURCES AND ASSETS FOR ACTIVITIES ON COMPUTING DEVICES                                                               | 09/20/2022 | AIRP-00605 |
| 96. | 11,551,529 | 15/608,648 | A METHOD OF GENERATING SEPARATE CONTESTS OF SKILL OR CHANCE FROM TWO INDEPENDENT EVENTS                                                                         | 01/10/2023 | AIRP-01901 |
| 97. | 11,601,727 | 17/203,542 | INTERACTIVE ADVERTISING SYSTEM                                                                                                                                  | 03/07/2023 | AIRP-02202 |

## WINVIEW PATENTS/APPLICATIONS

|      |            |            |                                                                                                                                                                 |            |            |
|------|------------|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------------|
| 98.  | 11,654,368 | 17/064,386 | METHODS AND APPARATUS FOR DISTRIBUTED GAMING OVER A MOBILE DEVICE                                                                                               | 05/23/2023 | AIRP-00306 |
| 99.  | 11,678,020 | 17/531,596 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 06/13/2023 | AIRP-01055 |
| 100. | 11,716,515 | 17/555,027 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 08/01/2023 | AIRP-01057 |
| 101. | 11,722,743 | 17/388,792 | SYNCHRONIZED GAMING AND PROGRAMMING                                                                                                                             | 08/08/2023 | AIRP-01052 |
| 102. | 11,736,771 | 17/387,055 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 08/22/2023 | AIRP-01051 |

## Pending US Applications

|      |  |                 |                                                                                                                                                                 |             |              |
|------|--|-----------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------|--------------|
| 103. |  | Application No. | Title                                                                                                                                                           | Filing Date | H&O File No. |
| 104. |  | 17/160,841      | A GAME OF SKILL PLAYED BY REMOTE PARTICIPANTS UTILIZING WIRELESS DEVICES IN CONNECTION WITH A COMMON GAME EVENT                                                 | 01/28/2021  | AIRP-00503   |
| 105. |  | 17/315,094      | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 05/07/2021  | AIRP-01050   |

## WINVIEW PATENTS/APPLICATIONS

|      |  |            |                                                                                                                                                                 |            |            |
|------|--|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------------|
| 106. |  | 17/395,841 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 08/06/2021 | AIRP-01053 |
| 107. |  | 17/488,674 | SYNCHRONIZED GAMING AND PROGRAMMING                                                                                                                             | 09/29/2021 | AIRP-01054 |
| 108. |  | 17/501,886 | CELLULAR PHONE GAMES BASED UPON TELEVISION ARCHIVES                                                                                                             | 10/14/2021 | AIRP-00804 |
| 109. |  | 17/535,910 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 11/26/2021 | AIRP-01056 |
| 110. |  | 17/688,412 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 03/07/2022 | AIRP-00924 |
| 111. |  | 17/716,311 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 04/08/2022 | AIRP-00925 |
| 112. |  | 17/721,983 | METHOD AND SYSTEM FOR REDUCING RISK IN SETTING ODDS FOR SINGLE FIXED IN-PLAY PROPOSITIONS UTILIZING REAL TIME INPUT                                             | 04/15/2022 | AIRP-02102 |
| 113. |  | 17/750,050 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 05/20/2022 | AIRP-00926 |
| 114. |  | 17/838,479 | METHOD OF AND SYSTEM FOR CONDUCTING MULTIPLE CONTESTS OF SKILL WITH A SINGLE PERFORMANCE                                                                        | 06/13/2022 | AIRP-00927 |
| 115. |  | 17/947,157 | METHOD OF AND SYSTEM FOR MANAGING CLIENT RESOURCES AND ASSETS FOR ACTIVITIES ON COMPUTING DEVICES                                                               | 09/18/2022 | AIRP-00606 |

## WINVIEW PATENTS/APPLICATIONS

|      |  |            |                                                                                                                                                                 |            |            |
|------|--|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------------|
| 116. |  | 18/091,591 | A METHOD OF GENERATING SEPARATE CONTESTS OF SKILL OR CHANCE FROM TWO INDEPENDENT EVENTS                                                                         | 12/30/2022 | AIRP-01902 |
| 117. |  | 18/117,046 | INTERACTIVE ADVERTISING SYSTEM                                                                                                                                  | 03/03/2023 | AIRP-02203 |
| 118. |  | 18/144,586 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 05/08/2023 | AIRP-01058 |
| 119. |  | 18/214,000 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 06/26/2023 | AIRP-01059 |
| 120. |  | 18/217,902 | SYNCHRONIZED GAMING AND PROGRAMMING                                                                                                                             | 07/03/2023 | AIRP-01060 |
| 121. |  | 18/221,387 | A METHODOLOGY FOR EQUALIZING SYSTEMIC LATENCIES IN TELEVISION RECEPTION IN CONNECTION WITH GAMES OF SKILL PLAYED IN CONNECTION WITH LIVE TELEVISION PROGRAMMING | 07/12/2023 | AIRP-01061 |

## Pending Foreign Application

|      |         |                 |                                                                                                                     |             |              |
|------|---------|-----------------|---------------------------------------------------------------------------------------------------------------------|-------------|--------------|
|      | Country | Application No. | Title                                                                                                               | Filing Date | H&O File No. |
| 122. | EP      | 19872198.7      | METHOD AND SYSTEM FOR REDUCING RISK IN SETTING ODDS FOR SINGLE FIXED IN-PLAY PROPOSITIONS UTILIZING REAL TIME INPUT | 04/28/2021  | AIRP-02101EP |

PATENT

RECORDED: 10/02/2023

REEL: 065102 FRAME: 0136