The Wayback Machine - https://web.archive.org/web/20110808172606/http://www.kickstarter.com:80/projects/…

What is Kickstarter? We’re the largest funding platform for creative projects in the world. Learn more!

Kickstarter

- **Discover** great projects
- **Start** your project

- Blog
- Help
- Sign up
- Log in

Close

Previous Next

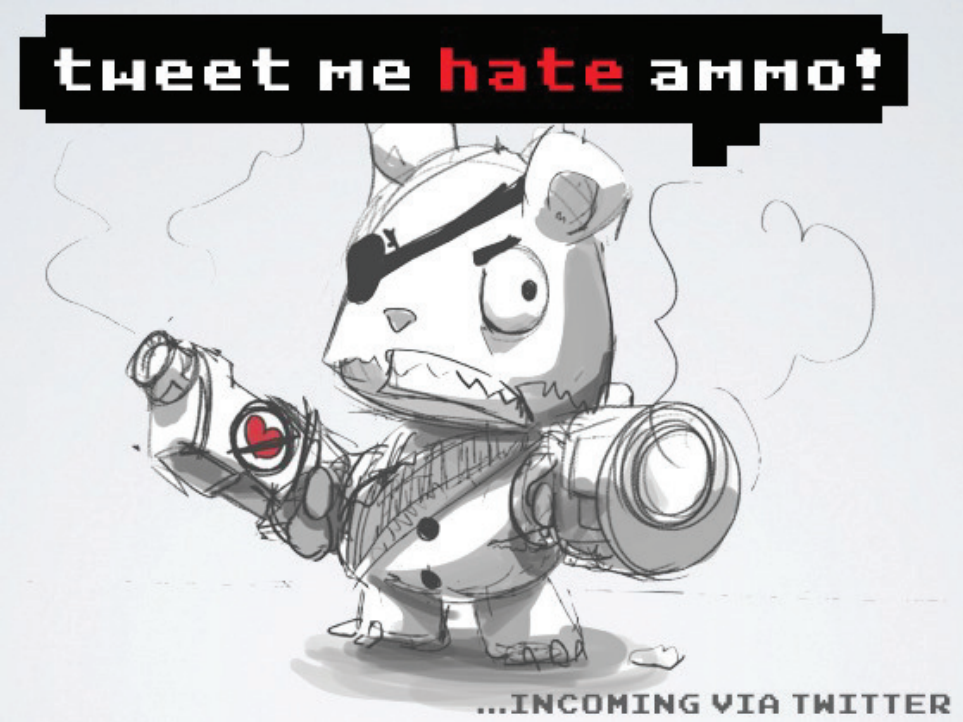
Tweet Land - The first set of games that play with reality!

A Video Games project in San Jose, Costa Rica by Villalobos, Espinoza, Vasquez, Cartin(s) • send message

- Don't want to forget? Click the star to add this project to your profile.

  Remind Me

- Project Home
- Updates 8
- Backers 319
- Comments 43



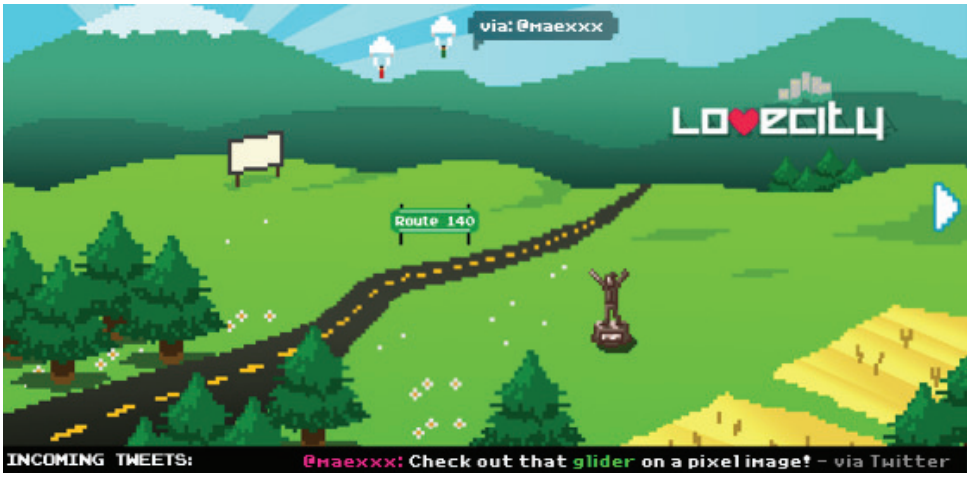
Tweet Embed http://kck.st/fWNeQ8 Copy

About this project

*Δ Give us a **Like** if you love indie games Δ*

What would happen if what people share in their social networks turns real? And best of all, if you could play with that? Well, if you like the idea of the twittersphere becoming a virtual universe, this is for you.

Welcome to Tweet Land, the first set of videogames that plays with reality.



This project was born because we always thought that it would be really fun if what people comment in Twitter could turn real. You know, from the serious stuff twitters sometimes talk about, to the really nonsense tweets people make daily. So we decided to start working on this idea, and that's how Tweet Land was born. We have now advanced a lot and are really excited, but our resources are limited. So we need your help to make Tweet Land what everybody of us dream of.

INITIAL TWEETLAND GAMES

A race in the most dangerous highway of the Web

A city where Love and Hate finally face-off

In this universe you will be able to play several videogames. Tweet Land will be launched with two initial games. A racing game called Route 140 and an action game called Love City. Check out the video to watch the action gameplay. Hope you like them. Enjoy!

HOW TWEETLAND WORKS?

The game works really simple. Every time someone in the world tweets something, his or her tweets could affect the gameplay of Tweet Land by triggering certain action-keywords. It could be a "car accident" in your racing game, it could be your hate-gun gets reloaded in the action game, it could be anything.

We have created tons of situations that are triggered by their relative keywords that people might tweet. Some of them are:

- car accident
- meteor
- shooting star
- tsunami
- volcano eruption
- fireflies
- zombie
- beach
- love
- hate
- shotgun
- lightsaber

We have many many more, but we don't want to spoil your game. And we will create even more. Many will be based on trend topics, many on actual events, and many others will be odd stuff people tweet (you know that happens a lot!).

The sweet part comes from the fact that people around the world are always creating tweets for the game based on their real-life experiences; even if they are not playing; even if they don't know anything about Tweet Land. So the events and the gameplay are always changing within the web and its thousands of conversations.

WHAT MAKES TWEETLAND AWESOME?

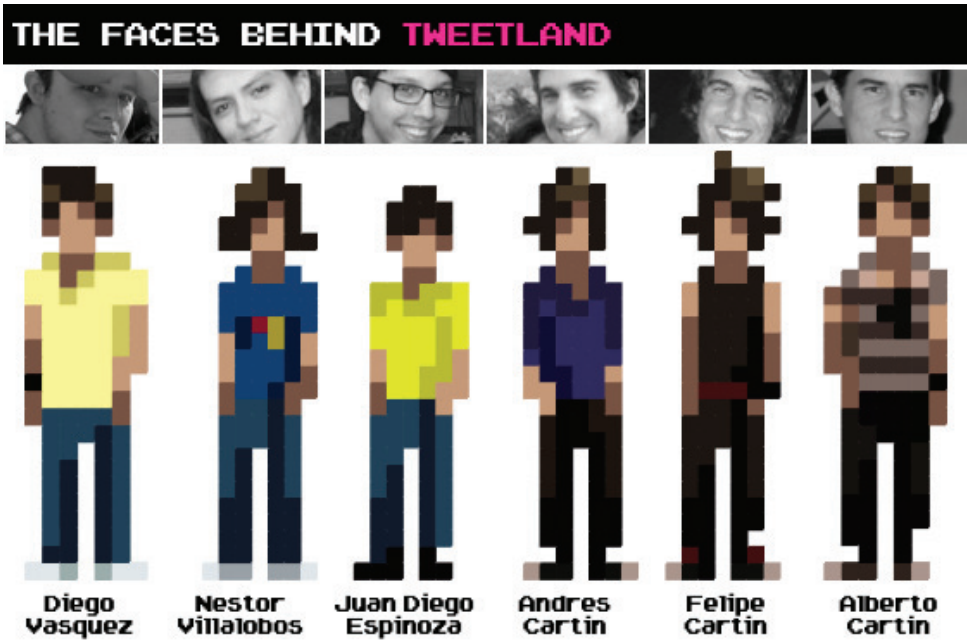
Tweet Land is the first set of videogames that plays with reality, making it different every time you play and endlessly replayable. Its main features are:

HOW WILL KICKSTARTER HELP?

We have plenty of Tweet Land done. But we have many more work to do and many things to pay for. We plan to launch Tweet Land before mid 2011, for iPhone and web browser with two initial games. One of the games is a racing game called Route 140 and the other is an action game called Love City. With your support we can:

- secure the ongoing development and multiplatform release
- pay the dedicated servers necessary to run the Twitter integration correctly
- buy software licenses
- and lock the Beta-phase so we can launch on date

As some of the rewards, we are giving to every pledge of $5 or more a pre-order of the game so you can download it when it is ready, and for every pledge of $15 or more we are giving Tweet Land beta-test access before the game is on public release so you can help us build it with your ideas. Check the other cool rewards on the top side-bar.



We are a group of friends from sunny Costa Rica that all of our lives have been really passionate about videogames and the web. For this

reason every one of us has specialized since years ago into web/software development, graphic design, audio composition, e-marketing, social media and digital creativity. We already have worked in award-winning projects ('Romeria Virtual' won Silver Cannes Lion; 'Wackylands Boss' became an AppleStore Top Paid Game; etc.) in our daytime jobs, but we thought it was time to jump out and start working in our own fun stuff. To stop the talk, and start the doing.

Hope you share our vision, and either you help us with a pledge or by spreading the word (give us a Like or tweet about it), we will really appreciate your support.

Gracias! Pura vida.

You can subscribe to our newsletter or take a sneak peek of the ongoing development at tweetlandgame.com

And by the way, everytime someone shares the Kickstarter link in Twitter, a fancy event will happen in Tweet Land site :D

****

*Y si sos de **COSTA RICA**, tambíen podés donar al proyecto mediante la cuenta corriente del Banco de Costa Rica 001-0289540-4 y la cuenta cliente para transferencias SINPE 15201001028954040 cédula 3102624038 WHY IDEAS LIMITADA*

Ask a question

Have a question? If the info above doesn't help, you can ask the project creator directly.

Last updated:
Report this project to Kickstarter

319
Backers

$8,613
pledged of $7,000 goal

0
seconds to go

Funding Successful

This project successfully raised its funding goal on May 4.

Pledge $1 or more

25 Backers

Every dollar counts. The Tweet Land team will send to you a huge hug and a 'thank you email'. Also you will have this warm feeling that you helped build something awesome.

Pledge $5 or more

91 Backers

The reward above + a pre-order of the iPhone version, so you can download Tweet Land (with Route140 or LoveCity -you choose-) for free when it´s ready.

Pledge $15 or more

45 Backers

All the rewards above + beta-access so you can play-n-test Tweet Land before the public release and can help us build it collaboratively with your ideas.

Pledge $25 or more

115 Backers

BEST VALUE!: All the rewards above + you will be tagged as a Founding Father of Tweet Land, and you will be part of the game via the Backer´s Monument that will show all the backers names that help build this land. Yourself in a videogame! Yay! + Also you will get a digital download of the complete retro-inspired original soundtrack of Tweet Land.

Pledge $75 or more

25 Backers

ONCE IN A LIFE-TIME: All the rewards above + you will have a life-time free access to ALL the future games develop for Tweet Land, so you can download the new releases and play them anytime for the rest of your life.

Pledge $200 or more

3 Backers

VIP LIMITED EDITION: All the rewards above (pre-order, beta access, Founding Father, soundtrack, life-time reward) + your own limited edition Tweet Land Art Box with: a pixelart poster of yourself in the game designed by our lead concept artist, two Tweet Land buttons so you can proudly wear them and an exclusive logo sticker signed by all the team.

Pledge $700 or more

0 Backers

All the rewards above + A black-tie dinner with the Tweet Land´s team (*if you live in Costa Rica) or a 30 minutes Skype call with the full team, so we can show you our HQ and the full Tweet Land project behind the scenes.

Pledge $1,000 or more

1 Backer

'GOD OF TWEET': All the rewards above + you will be a Tweet Land´s God! This means you can create with us a unique customized Tweet Land event, so that it happens every time your chosen keyword is used. Awesome!!! *Restrictions apply

Project By

Picture 1

Villalobos, Espinoza, Vasquez, Cartin(s)

Straightpin San Jose, Costa Rica
Send Message

We are six passionate Costa Ricans that believe it is possible to reinvent the way video games are created. We believe in opportunity, that's why we believe in Tweet Land.

Tweet Land represents today, the chance of creating, with the help of everyone, the world's first video game platform that plays with reality. This is the opportunity to redefine from independent development what we know today as "Real Time Gaming". It's the opportunity to make our dreams, a reality.Thanks to our daytime jobs, the

six of us have acquired experience on the digital area. But we thought it was time to jump out and start working in our own fun stuff.

To stop the talk, and start the doing.

1. tweetlandgame.tumblr.com
2. tweetlandgame.com
3. facebook.com
4. twitter.com

Browse Categories

- Comics
- Dance
- Design
- Fashion
- Film & Video
- Fine Art
- Food

- Games
- Music
- Photography
- Technology
- Theater
- Writing & Publishing

Kickstarter's weekly newsletter

Get awesome projects delivered to your inbox each week.

Comment
Your email address...
Join newsletter

Kickstarter on Facebook

Connect with Kickstarter

- Follow on Twitter
- Read our blog
- Meet the team
- Work with us

- Help
- Guidelines
- Terms of Use
- Privacy Policy
- Contact

© 2011 Kickstarter, Inc.